

Game Development Charts	Company:	Greenheart Games							Notes ?
		Action	Adventure	RPG	Simulation	Strategy	Casual	Audience	
How to use this sheet:		Airplane	+	-	-	+	+	YEM	
Each time you develop a new game,		Aliens	+	-	+	-	-	EM	
enter its number into the appropriate		Alt. History	+	-	+	-	-	EM	
column and field on this sheet, this will		Business	-	-	-	+	+	EM	
help you keep track of the different		City	-	-	-	+	+	YEM	
combinations that you've attempted.		Comedy	-	+	-	-	+	YEM	
		Cyberpunk	+	-	+	-	-	EM	
		Dance	-	-	-	+	-	EM	
		Detective	-	+	+	-	-	YEM	
		Dungeon	+	-	+	+	-	EM	
		Evolution	-	-	-	+	+	YEM	
		Fantasy	+	+	+	-	+	YEM	
		Fashion	-	-	+	+	-	YEM	
		Game Dev	-	-	-	+	-	EM	
		Government	-	-	-	+	+	EM	
		Hacking	-	-	-	+	+	EM	
		History	-	-	-	+	+	EM	
		Horror	+	-	-	-	-	EM	
		Hospital	-	-	-	+	-	EM	
		Hunting	+	-	-	-	-	YEM	
		Law	-	+	-	-	-	EM	
		Life	-	+	-	+	-	YEM	
		Martial Arts	+	-	+	-	+	YEM	
		Medieval	+	+	+	-	+	YEM	
		Military	+	-	-	+	-	EM	
		Movies	-	-	-	+	+	YEM	
		Music	+	-	-	+	-	YEM	
		Mystery	-	+	+	-	-	YEM	
		Ninja	+	-	-	-	-	YEM	
		Pirate	-	+	-	-	-	YEM	
		Post Apocalyptic	+	-	+	-	-	EM	
		Prison	+	+	-	+	-	EM	
		Racing	-	+	-	+	+	YEM	
		Romance	-	+	-	-	-	EM	
		Rhythm	+	-	-	+	+	YEM	
		Sci-Fi	+	+	+	+	-	YEM	
		School	-	+	+	+	-	YEM	
		Space	+	-	-	+	+	YEM	
		Sports	+	-	-	+	+	YEM	
		Spy	+	+	+	-	-	YEM	
		Startups	-	-	-	+	-	EM	
		Superheroes	+	-	-	-	-	YEM	
		Surgery	-	-	-	+	-	EM	
		Time Travel	+	+	-	-	-	YEM	
		Transport	-	-	-	+	+	YEM	
		UFO	+	-	-	-	+	YEM	
		Vampire	+	+	+	-	-	EM	
		Virtual Pet	-	-	-	+	+	Y	
		Vocabulary	-	-	-	+	+	EM	
		Werewolf	+	-	+	-	-	EM	
		Wild West	-	-	+	-	-	EM	

	Action	Adventure	RPG	Simulation	Strategy	Casual
PC	+	+	+	+	+	+
Govodore 64 (G64)	+	+	+	+	+	+
TES	+	-	-	-	-	-
Master V	+	-	-	-	-	-
Gameling	+	-	++	-	-	+
Vena Gear	+	-	++	-	-	-
Vena Oasis	+	-	++	-	-	-
Super TES	+	-	-	-	-	-
Playsystem	+	-	++	-	-	-
TES 64	+	-	-	-	-	-
DreamVast	+	++	-	-	-	-
Playsystem 2	+	-	++	-	-	+
mBox	++	+	-	-	-	-
Game Sphere	+	-	-	-	-	-
GS	-	-	+	++	++	++
PPS	+	-	++	-	-	-
mBox 360	+	-	+	-	-	++
Nuu	-	-	-	+	-	+
Playsystem 3	+	-	+	-	-	-
grPhone	-	-	+	++	++	++
grPad	-	-	+	++	++	++
mPad	-	-	-	++	+	++
Wuu	-	-	-	++	-	+
mBox Next	++	-	+	-	-	++
Playsystem 4	+	-	+	-	-	-
Custom Console	++	-	+	-	-	++

Genre	(Tech/Design)	Engine	Stage 1 Gameplay	Story/Quests	Dialogues	Stage 2 Level Design	AI	World Design	Stage 3 Graphic	Sound
How to use this sheet:										
Once you have chosen an appropriate Genre or Genre combination for your game, use this chart to select your focus for each stage of development so that > 40% time is spent on (+) items, and < 20% time is spent on (-) items. Neutral items can be invested in as required.										
Action	1.80	+	+	-	+	+	+	+	+	+
Adventure	0.40	-	+	+	+	-	-	+	+	+
RPG	0.60	-	+	+	+	+	-	+	+	+
Simulation	1.60	+	+	-	-	+	+	+	+	+
Strategy	1.60	+	+	-	-	+	+	+	+	+
Casual	0.50	-	+	-	-	+	-	-	+	+
Action / Adventure	1.10	+	+	-	-	+	+	+	+	+
Action / RPG	1.24	+	+	-	-	+	+	+	+	+
Action / Simulation	1.73	+	+	-	-	+	+	+	+	+
Action / Strategy	1.73	+	+	-	-	+	+	+	+	+
Action / Casual	1.24	+	+	-	-	+	-	-	+	+
Adventure / Action	0.68	-	+	+	+	-	-	+	+	+
Adventure / RPG	0.46	-	+	+	+	-	-	+	+	+
Adventure / Sim	0.65	-	+	+	+	-	-	+	+	+
Adventure / Strategy	0.65	-	+	+	+	-	-	+	+	+
Adventure / Casual	0.46	-	+	+	+	-	-	+	+	+
RPG / Action	0.87	-	+	+	+	+	-	+	+	+
RPG / Adventure	0.53	-	+	+	+	-	-	+	+	+
RPG / Simulation	0.84	-	+	+	+	+	-	+	+	+
RPG / Strategy	0.84	-	+	+	+	+	-	+	+	+
RPG / Casual	0.60	-	+	+	+	-	-	+	+	+
Simulation / Action	1.66	+	+	-	-	+	+	+	+	+
Sim / Adventure	1.02	-	+	+	+	-	-	+	+	+
Simulation / RPG	1.15	-	+	+	+	-	-	+	+	+
Simulation / Strategy	1.60	+	+	-	-	+	+	+	+	+
Simulation / Casual	1.15	-	+	-	-	+	-	+	+	+
Strategy / Action	1.66	+	+	-	-	+	+	+	+	+
Strategy / Adventure	1.02	-	+	+	+	-	-	+	+	+
Strategy / RPG	1.15	-	+	+	+	-	-	+	+	+
Strategy / Simulation	1.60	+	+	-	-	+	+	+	+	+
Strategy / Casual	1.15	-	+	-	-	+	-	+	+	+
Casual / Action	0.87	-	+	-	-	+	-	+	+	+
Casual / Adventure	0.53	-	+	-	-	+	-	+	+	+
Casual / RPG	0.60	-	+	-	-	+	-	+	+	+
Casual / Simulation	0.84	-	+	-	-	+	-	+	+	+
Casual / Strategy	0.84	-	+	-	-	+	-	+	+	+

