				l level 5 - DEX Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywild
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywild
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywild
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywild
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
				level 10 - DEX Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Tendon Slice +4	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doubleshot +4%	Deadly +5	Ins. Tendon Slice +2	- 70		
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Ring2:							
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	C"1 + A
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
			Around	level 15 - DEX Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Helm:	Wallwatch Circlet	Tendon Slice +6	Accuracy +12	Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	
Trinket:	Crafted	Dexterity +8	Sheltering +19	Ins. Dexterity +3			
Cloak:	Crafted	Wisdom +8	Dodge +8%	Ins. Wisdom +3			
Belt:	Crafted	Constitution +8	Parrying +3	Ins. Constitution +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	Wallwattli
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Wildwood Outfit	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
				level 21 - DEX Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Wallwatch Circlet	Tendon Slice +6	Accuracy +12	Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	
Trinket:	Crafted	Doubleshot +6%	Sheltering +25	Ins. Seeker +4	Referitiess Fury	reaction raining	
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Subtle Villainy	Ins. Dexterity +4	Qua. Dexterity +2	Physical Sheltering +25	False Life +38	Exc. Dexterity +1	
Ring1:	Ring of Subtle Villainy	Dexterity +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeforce +33	Good Luck +2	
Gloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Wildwood Outfit	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Quiver:	Quiver of Alaci Ity	nangeu Alaci ity +10%	Juliuling +50%				

			Aroun	d level 5 - INT Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywile
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywile
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywil
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywil
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
<u></u>				l level 10 - INT Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywile
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Tendon Slice +4	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2	Zan constitution (1		
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1% Command +3	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring		True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywil
Gloves:	Crafted	Doubleshot +4%	Deadly +5	Ins. Tendon Slice +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
				l level 15 - INT Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Helm:	Wallwatch Circlet	Tendon Slice +6	Accuracy +12	Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Wanvaten
Trinket:	Crafted	Dexterity +8	Sheltering +19	Ins. Dexterity +3	Reiendess i ury	readict ranning	
Cloak:	Crafted	Intelligence +8	Dodge +8%	Ins. Intelligence +3			
Belt:	Crafted	Constitution +8	Parrying +3	Ins. Constitution +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Wildwood Outfit	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
	(			l level 21 - INT Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Wallwatch Circlet	Tendon Slice +6	Accuracy +12	Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	vvdiiwdttii
	Crafted			Ins. Seeker +4	Reienuess rury	reamer raning	
Trinket:		Doubleshot +6%	Sheltering +25		0 10 10 10 1	P. I. V	
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Wicked Insanity	Ins. Intelligence +4	Qua. Intelligence +2	Physical Sheltering +25	False Life +38	Good Luck +2	
Ring1:	Ring of Wicked Insanity	Intelligence +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeforce +33	Exc. Intelligence +1	
Gloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Wildwood Outfit	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Weapon1:	Any	. 51 tillettion - 5 170	1 my steat officier mg (1)		Table Bile 123	11000000110	
Weapon1:	Any						
		Danged Alessites : 100/	Ctuidin - : 200/				
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				

			Aroun	d level 5 - WIS Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywild
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywild
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywild
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywild
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
			Around	level 10 - WIS Ranged	,		
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Tendon Slice +4	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doubleshot +4%	Deadly +5	Ins. Tendon Slice +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any	Tortification 17770	rarrying '2	Thysical Sheltering (14	Troiane wen Rounded +1	Charlishia 15	Shellt rivenger
Weapon1:	Any						
		Daniel Alamies (100)	C+i-di				
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%	ll lag wach			
C 1	0.01	DI: 1 I :		level 15 - WIS Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4	5 11 1	M . 1 010	747.11
Helm:	Wallwatch Circlet	Tendon Slice +6	Accuracy +12	Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	
Trinket:	Crafted	Dexterity +8	Sheltering +19	Ins. Dexterity +3			
Cloak:	Crafted	Wisdom +8	Dodge +8%	Ins. Wisdom +3			
Belt:	Crafted	Constitution +8	Parrying +3	Ins. Constitution +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Wildwood Outfit	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
				l level 21 - WIS Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Wallwatch Circlet	Tendon Slice +6	Accuracy +12	Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	wanwatti
Trinket:	Crafted	Doubleshot +6%	Sheltering +25	Ins. Seeker +4	Reletitiess ruly	reauter raining	
	Cloak of City's Champion		Parrying +3	Ins. Seeker +4 Ins. Constitution +3	Qua. Physical Sheltering +4	Foor Immunity	
Cloak:		Extra Smites				Fear Immunity	
Belt:	Belt of Blind Devotion	Ins. Wisdom +4	Qua. Wisdom +2	Physical Sheltering +25	False Life +38	Exc. Wisdom +1	
Ring1:	Ring of Blind Devotion	Wisdom +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeforce +33	Good Luck +2	
Gloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Wildwood Outfit	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
	V	0					

			Around	l level 5 - CHA Ranged			
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywi
lecklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywi
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywi
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywi
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywi
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywi
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywi
Weapon1:	Any						
Neapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
				level 10 - CHA Ranged			
loggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
lelm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywi
lecklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Tendon Slice +4	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feyw
Gloves:	Crafted	Doubleshot +4%	Deadly +5	Ins. Tendon Slice +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any	Toruncation 17770	rurrying · 2	1 nysicai sheitering 111	Troiane wen Rounded +1	Giai isina +5	Shelle riveliger
Neapon1:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Zuivei.	Quiver of Alacrity	Ranged Alacrity +10%		level 15 - CHA Ranged			
Cogglos	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Goggles:		Tendon Slice +6		Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Helm:	Wallwatch Circlet		Accuracy +12				waiiwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	
Γrinket:	Crafted	Dexterity +8	Sheltering +19	Ins. Dexterity +3			
Cloak:	Crafted	Charisma +8	Dodge +8%	Ins. Charisma +3			
Belt:	Crafted	Constitution +8	Parrying +3	Ins. Constitution +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Wildwood Outfit	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Weapon1:	Any						
Veapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
				level 21 - CHA Ranged			<u>'</u>
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
lelm:	Wallwatch Circlet	Tendon Slice +6	Accuracy +12	Reflex Save +6	Doubleshot +5%	Master's Gift	Wallwatch
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	
rinket:	Crafted	Doubleshot +6%	Sheltering +25	Ins. Seeker +4	recencess rury	readier raining	
lloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Crystalline Vanity	Ins. Charisma +4	Qua. Charisma +2	Physical Sheltering +25			
		Charisma +4		Profane Well Rounded +1	False Life +38	Exc. Charisma +1 Good Luck +2	
Ring1:	Ring of Crystalline Vanity		Enchantment Save +8		Profane Lifeforce +33		W. II. ( )
lloves:	Wildwood Gauntlets	Blurry	Dodge +8%	Natural Armor +8	Distant Diversion +12%	Vitality +20	Wallwatch
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
		Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Protection +5	Wallwatch
Armor:	Wildwood Outfit	roi uiicauoii +34%	1 Hysical Sheltering +19	ricaning rumpimeacton 130	Tuise Line (2)	1 Totalion 13	vvaiivvattii
rmor: Veapon1:	Wildwood Outfit Any	FOI UIICAUOII +94%	1 hysical sheltering +15	Treating Ampinication 150	Tuise Bite (B)	Trocction 13	wanwaten
		roi uncauon +54%	Thysical Sheltering +19	Treating rampimeation +30	Tuise Bile +23	Troccdon 15	wanwaten