

POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
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HOW TO USE

Thanks for checking out this simple PC template! I have included this instructional tab so you can get the most out of it.

MOST IMPORTANTLY: To use this template, go to File > Make a copy, which will add a copy of this to your own Google Drive.

Now, feel free to add more columns as you need, or include Sheets notes for various things (Z-move information, flavor text, etc.). Second, I definitely encourage making additional tabs for any goals or projects, like Genesect.

For the images, I suggest using the sprites from Pokémon Showdown (<https://dex.pokemonshowdown.com>) as they are a nice size and have considerably more detail than other, smaller sprites. The cells are the exact size of the sprites, so you should be able to copy and paste with ease. After pasting the sprites, I highly recommend clicking the three dots next to the image and selecting "Put image in selected cell" (with the same cell selected). That way, when you filter by Ability or Type, the images don't look all funky.

For the code, I recommend sticking with image in the PokéSprite database that's already typed out. You can easily replace "ditto" with whatever Pokémon it is, and the sprite should work. However, you can check the right URL, especially for shiny Pokémon, at this URL: <https://msikma.github.io/pokesprite/overview/dex-gen8.html>



Naturally, I included the code column for easy copying and pasting into templates/posts for the purpose of battles, raids, and so on.




















For the source of the Pokémon (i.e. where you got it), I recommend sticking to one-word entries such as Starter, Wild, Gacha, Event, Swarm, or Trade. This will help your entries adhere to the formatting I have set up.














The reason that I set up separate columns for the Pokémon types is for the purpose of filtering. That way, you can filter by both primary and secondary types to quickly view Pokémon suitable for awards, Poké Jobs, etc. You can do the same with abilities. For movesets, Ctrl+F is your friend.


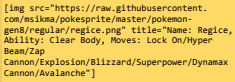
To filter by both Type columns at the same time, create a filter on the Pokémon column and choose Filter by condition > "Custom formula is" and enter `=OR(C:C="Type",D:D="Type")`. Replace **Type** with the actual type (Electric, Dark, Ghost, etc.).

Adding additional rows and columns should replicate the formatting for each cell.

















POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
 <p>Regirock NAME: Regirock SOURCE: Battle of Petalburg</p>	Rock		Clear Body	Lock On/Dynamax Cannon/Bulldoze/Hammer Arm/Rock Slide/Fire Punch/Stealth Rock/Gravity	Moveslot from First Wave, Kasib, Custom Z-Move, Eight Barriers	[img src="https://raw.githubusercontent.com/asikma/pokesprite/master/pokemon-gen8/regular/regirock.png" title="Name: Regirock, Ability: Clear Body, Moves: Lock On/Dynamax Cannon/Bulldoze/Hammer Arm/Rock Slide/Fire Punch/Stealth Rock/Gravity"]
 <p>Regice NAME: Regice SOURCE: Resurfaced Treasures</p>	Ice		Clear Body	Lock On/Hyper Beam/Zap Cannon/Explosion/Blizzard/Superpower/Dynamax Cannon/Avalanche	RESURFACED TREASURES FACTION RACE, DYNERGY BARRIERS MAXED AT EIGHT, PP MOVESLOT, LEARNED DYNAMAX CANNON IN HYPERBOREA, Kasib + Move Slot	[img src="https://raw.githubusercontent.com/asikma/pokesprite/master/pokemon-gen8/regular/regice.png" title="Name: Regice, Ability: Clear Body, Moves: Lock On/Hyper Beam/Zap Cannon/Explosion/Blizzard/Superpower/Dynamax Cannon/Avalanche"]

POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Aerodactyl NAME: Shirley SOURCE: Starter	Rock	Flying	Rock Head	Iron Head/Psychic Fangs/Ancient Power/Stone Edge/Ice Fang/Thunder Fang/Fly/Strength	Tera: Grass, Fire, Water, Electric, Water, Poison, Grass, Psychic, Dark, Ice, Ground, Normal, Fighting, Bug, Rock, Flying, Mega, 7th move slot from BMI, Kasib	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/aerodactyl.png" title="Name: Shirley, Ability: Rock Head, Moves: Iron Head/Psychic Fangs/Ancient Power/Stone Edge/Ice Fang/Thunder Fang/Fly"]
	Regirock NAME: Regirock SOURCE: Battle of Petalburg	Rock		Clear Body	Lock On/Dynamax Cannon/Bulldoze/Hammer Arm/Rock Slide/Fire Punch/Stealth Rock/Gravity	Moveslot from First Wave, Kasib, Custom Z-Move, Eight Barriers	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/regirock.png" title="Name: Regirock, Ability: Clear Body, Moves: Lock On/Dynamax Cannon/Bulldoze/Hammer Arm/Rock Slide/Fire Punch/Stealth Rock/Gravity"]
	Armaldo NAME: Celpho SOURCE: Starter	Rock	Bug	Battle Armor	Bug Bite/Protect/Ancient Power/Crush Claw/X-Scissor		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/armaldo.png" title="Name: Celpho, Ability: Battle Armor, Moves: Bug Bite/Protect/Ancient Power/Crush Claw/X-Scissor"]
	Probopass NAME: Ayer SOURCE: Starter	Rock	Steel	Magnet Pull	Sandstorm/Stone Edge/Thunder Wave/Block/Zap Cannon/Wide Guard		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/probopass.png" title="Name: Ayer, Ability: Magnet Pull, Moves: Sandstorm/Stone Edge/Thunder Wave/Block"]
	Armaldo NAME: Armaldo SOURCE: Gift	Rock	Bug	Battle Armor	Bug Bite/Protect/Ancient Power/Crush Claw/X-Scissor		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/armaldo.png" title="Name: Armaldo, Ability: Battle Armor, Moves: Bug Bite/Protect/Ancient Power/Crush Claw/X-Scissor"]
	Carbink NAME: Gemsly SOURCE: Trade	Rock	Fairy	Clear Body	Light Screen/Power Gem/Moonblast/Skill Swap/Guard Split/Stone Edge		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/carbink.png" title="Name: Gemsly, Ability: Clear Body, Moves: Light Screen/Power Gem/Moonblast/Skill Swap/Stone Edge/Guard Split"]
	Cradily NAME: Siphium SOURCE: Trade	Rock	Grass	Storm Drain	Energy Ball/Leech Seed/Rock Slide/Confuse Ray	Tera: Fire	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/cradily.png" title="Name: Siphium, Ability: Storm Drain, Moves: Energy Ball/Leech Seed/Rock Slide/Confuse Ray"]
	Cradily NAME: Flo SOURCE: Trade	Rock	Grass	Storm Drain	Ingrain/Leech Seed/Rock Slide/Confuse Ray/Follow Me	Purified	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/cradily.png" title="Name: Flo, Ability: Suction Cups, Moves: Ingrain/Leech Seed/Rock Slide/Confuse Ray/Follow Me"]
					toxic chain lleep		
	Archen NAME: Meso SOURCE: Mission	Rock	Flying	Defeatist	Quick Guard/U-Turn/Tailwind/Dragon Claw/Rock Slide/Pluck		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/archen.png" title="Name: Meso, Ability: Defeatist, Moves: Quick Guard/U-Turn/Tailwind/Dragon Claw/Rock Slide/Pluck"]
	Archeops NAME: Beth SOURCE: Trade	Rock	Flying	Defeatist	Crunch/U-Turn/Thrash/Rock Slide/Quick Guard/Pluck		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/archeops.png" title="Name: Beth, Ability: Defeatist, Moves: Crunch/U-Turn/Thrash/Rock Slide/Quick Guard/Pluck"]
	Stakataka NAME: Legos SOURCE: Special Hunt	Rock	Steel	Beast Boost	Wide Guard/Magnet Rise/Iron Head/Rock Slide/Incinerate/Protect	Caught in SHG #3	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/stakataka.png" title="Name: Legos, Ability: Beast Boost, Moves: Wide Guard/Magnet Rise/Iron Head/Rock Slide/Incinerate/Protect"]
	Stakataka NAME: Legos SOURCE: Special Hunt	Rock	Steel	Beast Boost		Caught in Project Tower	
	Stakataka NAME: Legos SOURCE: Special Hunt	Rock	Steel	Beast Boost		Received in JAH, caught in CH.	
	Stakataka NAME: Legos SOURCE: Special Hunt	Rock	Steel	Beast Boost		Traded from Clover in CH#3	
	Stakataka NAME: Legos SOURCE: Special Hunt	Rock	Steel	Beast Boost		Caught in CH#3	
	Stakataka NAME: Legos SOURCE: Special Hunt	Rock	Steel	Beast Boost		Traded from Adrian	
	Pupitar NAME: Serizawa SOURCE: Mission	Rock	Ground	Shed Skin	Hyper Beam/Stone Edge/Earthquake/Thrash/Crunch/Leer	Mega, when evolved	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/pupitar.png" title="Name: Serizawa, Ability: Shed Skin, Moves: Hyper Beam/Stone Edge/Earthquake/Thrash/Crunch/Leer"]
	Larvitar NAME: Larvitar SOURCE: Trade	Rock	Ground	Guts	Hyper Beam/Stone Edge/Earthquake/Thrash/Crunch/Leer		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/larvitar.png" title="Name: Larvitar, Ability: Guts, Moves: Hyper Beam/Stone Edge/Earthquake/Thrash/Crunch/Leer"]
	Solrock NAME: Ad SOURCE: Gacha	Rock	Psychic	Levitate	Zen Headbutt/Cosmic Power/Flare Blitz/Morning Sun/Rock Slide/Hypnosis		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/solrock.png" title="Name: Ad, Ability: Levitate, Moves: Zen Headbutt/Cosmic Power/Flare Blitz/Morning Sun/Rock Slide/Hypnosis"]

	Kabutops NAME: Paleo SOURCE: Egg	Rock	Water	Weak Armor	Aqua Jet/Leech Life/Ancient Power/Metal Sound/Protect/Shadow Sneak		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/kabutops.png" title="Kabuto, Ability: Levitate, Moves: Aqua Jet/Leech Life/Ancient Power/Metal Sound/Protect/Rapid Spin"]
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	Aurorus NAME: Borealis SOURCE: Trade	Rock	Ice	Refrigerate	Freeze Dry/Light Screen/Hail/Thunder Wave/Hyper Beam/Mist		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/aurorus.png" title="Borealis, Ability: Refrigerate, Moves: Freeze Dry/Light Screen/Hail/Thunder Wave/Hyper Beam/Mist"]
	Stonjourner NAME: Stonjourner SOURCE: Safari	Rock		Mummy	Stomp/Heavy Slam/Gravity/Ancient Power/Stone Edge	Shiny. Also seriously Shiv? Mummy???	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/shiny/stonjourner.png" title="Name: Stonjourner, Ability: Mummy, Moves: Stomp/Heavy Slam/Gravity/Ancient Power/Stone Edge"]
	Stonjourner NAME: Stonjourner SOURCE: Trade	Rock		Power Spot	Stone Edge/Mega Kick/Heavy Slam/Wide Guard/Gravity/Stealth Rock		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/stonjourner.png" title="Name: Stonjourner, Ability: Power Spot, Moves: Rock Slide/Body Slam/Block/Mega Kick/Curse"]
	Stonjourner NAME: Stonjourner SOURCE: Trade	Rock		Power Spot	Rock Slide/Body Slam/Block/Mega Kick/Curse		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/stonjourner.png" title="Name: Stonjourner, Ability: Power Spot, Moves: Rock Slide/Body Slam/Block/Mega Kick/Curse"]
	Coalossal NAME: Vestivius SOURCE: Gacha	Rock	Fire	Steam Engine	Stone Edge/Heat Crash/Stealth Rock/Tar Shot/Rapid Spin/Smokescreen	Gigantamax Factor. Clever Ribbon	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/coalossal.png" title="Name: Vestivius, Ability: Steam Engine, Moves: Stone Edge/Heat Crash/Stealth Rock/Tar Shot/Rapid Spin/Smokescreen"]
	Bastiodon NAME: Constantine SOURCE: Trade	Rock	Steel	Sturdy	Ancient Power/Iron Head/Endure/Iron Defense/Taunt/Protect		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/bastiodon.png" title="Name: Constantine, Ability: Sturdy, Moves: Ancient Power/Iron Head/Endure/Iron Defense/Taunt/Protect"]
	Shieldon NAME: Marilyn SOURCE: Trade	Rock	Steel	Sturdy	Endure/Heavy Slam/Iron Head/Ancient Power/Swagger/Protect		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/shieldon.png" title="Name: Marilyn, Ability: Sturdy, Moves: Endure/Heavy Slam/Iron Head/Ancient Power/Swagger/Protect"]
	Rampardos NAME: Monroe SOURCE: Trade	Rock		Mold Breaker	Head Smash/Zen Headbutt/Endeavor/Assurance/Swords Dance/Rock Polish		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/rampardos.png" title="Name: Monroe, Ability: Mold Breaker, Moves: Head Smash/Zen Headbutt/Endeavor/Assurance/Swords Dance/Rock Polish"]
	Rampardos NAME: Rampardos SOURCE: Trade	Rock		Mold Breaker	Head Smash/Zen Headbutt/Endeavor/Assurance/Swords Dance/Rock Polish		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/rampardos.png" title="Name: Rampardos, Ability: Mold Breaker, Moves: Head Smash/Zen Headbutt/Endeavor/Assurance/Swords Dance/Rock Polish"]
	Omastar NAME: Lord Helix SOURCE: Trade	Rock	Water	Weak Armor	Hydro Pump/Shell Smash/Aurora Beam/Toxic Spikes/Ancient Power		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/omastar.png" title="Name: Lord Helix, Ability: Weak Armor, Moves: Hydro Pump/Shell Smash/Aurora Beam/Toxic Spikes/Ancient Power"]
	Omastar NAME: Lady Helix SOURCE: Trade	Rock	Water	Weak Armor	Hydro Pump/Shell Smash/Mud Shot/Withdraw/Ancient Power		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-regular/shiny/omastar.png" title="Name: Lady Helix, Ability: Weak Armor, Moves: Hydro Pump/Shell Smash/Mud Shot/Withdraw/Ancient Power"]
	Garganacl NAME: Saltman SOURCE: Swarm	Rock		Clear Body	hammer arm / salt cure / earthquake / heavy slam / meteor beam / power gem	Tera: Rock	



POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Regice NAME: Regice SOURCE: Resurfaced Treasures	Ice		Clear Body	Lock On/Hyper Beam/Zap Cannon/Explosion/Blizzard/Superpower/Dynamax Cannon/Avalanche	RESURFACED TREASURES FACTION RACE, DYNERGY BARRIERS MAXED AT EIGHT, PP MOVESLOT, LEARNED DYNAMAX CANNON IN HYPERBOREA, Kasib + Move Slot	 [img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/regice.png" title="Name: Regice, Ability: Clear Body, Moves: Lock On/Hyper Beam/Zap Cannon/Explosion/Blizzard/Superpower/Dynamax Cannon/Avalanche"/>
	Graceful Waltzer NAME: Gastrier SOURCE: Trade	Ice		Chilling Neigh		Traded from Rysa	


POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Skarmory NAME: Steelheart SOURCE: Hyperborea	Steel	Flying	Illuminate	Peck/Spotlight/Wing Attack/Steel Wing/Spikes/Metal Sound	Illumina	[img src="https://i.ibb.co/z8H6MDL/illumina-skarmory-A.png" title="Name: Steelheart, Ability: Illuminate, Moves: Peck/Spotlight/Wing Attack/Steel Wing/Spikes/Metal Sound"]
	Bronzong NAME: Macadia SOURCE: Gacha	Steel	Psychic	Levitate	Imprison/Heavy Slam/Future Sight/Confuse Ray/Extrasensory/Hypnosis		[img src="https://raw.githubusercontent.com/nsikma/pokesprite/master/pokemon-gen5/regular/bronzong.png" title="Name: Macadia, Ability: Levitate, Moves: Imprison/Heavy Slam/Future Sight/Confuse Ray/Extrasensory/Hypnosis"]
	Mawile NAME: Jawine SOURCE: Trade	Steel	Fairy	Intimidate	Play Rough/Iron Head/Crunch/Sucker Punch/Taunt/Fake Tears	Shiny	[img src="https://raw.githubusercontent.com/nsikma/pokesprite/master/pokemon-gen5/shiny/mawile.png" title="Name: Jawine, Ability: Intimidate, Moves: Play Rough/Iron Head/Crunch/Sucker Punch/Taunt/Fake Tears"]
	Lairon NAME: Typhon SOURCE: Bond Bridge	Steel	Rock	Rock Head	Protect/Rock Tomb/Iron Head/Metal Sound/Iron Tail/Iron Defense		[img src="https://raw.githubusercontent.com/nsikma/pokesprite/master/pokemon-gen5/regular/lairon.png" title="Name: Typhon, Ability: Rock Head, Moves: Protect/Rock Tomb/Iron Head/Metal Sound/Iron Tail/Iron Defense"]
	Orthworm NAME: Dune SOURCE: Gacha	Steel		Earth Eater	Iron Defense/Earthquake/Dig/Sandstorm/Harden/Mud Slap		

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	Ground	Psychic	Levitate	Dragon Hammer/Cosmic Power/Earth Power/Rapid Spin/Teleport/Hyper Beam		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/claydol.png" title="Claydol, Ability: Levitate, Moves: Dragon Hammer/Cosmic Power/Earth Power/Rapid Spin/Teleport/Hyper Beam"]
	Ground	Psychic	Speed Boost	Earth Power/Ancient Power/Imprison/Guard Split/Rapid Spin		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/baltoy.png" title="Name: Cookie, Ability: Speed Boost, Moves: Earth Power/Ancient Power/Imprison/Guard Split/Rapid Spin"]
	Ground	Psychic	Levitate	Explosion/Psybeam/Earth Power/Rapid Spin/Mud Slap/Sandstorm		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/baltoy.png" title="Name: Cookie, Ability: Levitate, Moves: Explosion/Psybeam/Earth Power/Rapid Spin/Mud Slap/Sandstorm"]
	Ground	Psychic	Levitate			
						
						
						
	Ground	Ghost	No Guard/Iron Fist	Dynamic Punch/Earthquake/Poltergeist/Ice Punch/Zen Headbutt/Fly	Shiny, Caught IC with Tsubaki, slightly larger than an average Golurk. 16 week berry is a second ability, seventh moveslot from Petalburg	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/golurk.png" title="Atlas, Ability: No Guard/Iron Fist, Moves: Dynamic Punch/Earthquake/Poltergeist/Ice Punch/Zen Headbutt/Fly"]
	Ground	Dark	Moxie	Earthquake/Foul Play/Crunch/Torment/Trash/Sandstorm		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/krokorok.png" title="Irwin, Ability: Moxie, Moves: Earthquake/Foul Play/Crunch/Torment/Trash/Sandstorm"]
	Ground	Steel	Sand Force	Mud Sport/Rototiller/Horn Drill/Mud Slap		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/excadrill.png" title="Digisly, Ability: Sand Force, Moves: Mud Sport, Rototiller, Horn Drill, Mud Slap"]
	Ground	Rock	Solid Rock	Rock Wrecker/Megahorn/Earthquake/Hammer Arm/Stone Edge/Scary Face		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/rhyperior.png" title="Gaia, Ability: Sand Force, Moves: Rock Wrecker/Megahorn/Earthquake/Hammer Arm/Stone Edge/Scary Face"]
	Ground		Arena Trap	Sucker Punch/Earthquake/Slash/Fissure/Sandstorm/Sand Attack		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/dugtrio.png" title="Demeter, Ability: Arena Trap, Moves: Sucker Punch/Earthquake/Slash/Fissure/Sandstorm/Sand Attack"]
	Ground	Normal	Mind's Eye	Blood Moon/Rest/Moonblast/Headlong Rush/Hammer Arm/Snore	Tera: Fairy, appears in the Blood Moon and Iron event.	[img src="https://file.garden.zawandit.com/BS/PMW-Gen9-Normal/Ursaluna-BloodMoon.png" title="Doug, Ability: Mind's Eye, Moves: Blood Moon/Rest/Moonblast/Headlong Rush/Hammer Arm/Snore"]
	Ground	Dragon	Levitate	Sandstorm/Bug Buzz/Boomburst/Earth Power/Uproar/Dragon Breath		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/flygon.png" title="Patana, Ability: Levitate, Moves: Sandstorm/Bug Buzz/Boomburst/Earth Power/Uproar/Dragon Breath"]
	Ground	Ghost	Wandering Spirit	Power Split/Guard Split/Crafty Shield/Shadow Ball/Earthquake/Destiny Bond		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/runerigus.png" title="Runerigus, Ability: Wandering Spirit, Moves: Power Split/Guard Split/Crafty Shield/Shadow Ball/Earthquake/Destiny Bond"]
	Ground		Sand Stream	Slack Off/Fissure/Roar/Earthquake/Crunch/Dig		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/hippopotas.png" title="Hippopotas, Ability: Sand Stream, Moves: Slack Off/Fissure/Roar/Earthquake/Crunch/Dig"]



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	Heatran NAME: Heatran SOURCE: RT Shop	Fire	Steel	Flash Fire	Magma Storm/Iron Head/Stone Edge/Earth Power/Crunch/Metal Sound		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/heatran.png" title="Heatran, Ability: Flash Fire, Moves: Magma Storm/Iron Head/Stone Edge/Earth Power/Crunch/Metal Sound]
	Volcarona NAME: Apollie SOURCE: Gacha	Fire	Bug	Flame Body	Bug Buzz/Quiver Dance/Fire Blast/Hurricane/Amnesia/Flery Dance		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/volcarona.png" title="Apollie, Ability: Flame Body, Moves: Bug Buzz/Quiver Dance/Fire Blast/Hurricane/Amnesia/Flery Dance]
	Skeledirge NAME: Setet SOURCE: Bond Bridge	Fire	Ghost	Blaze	Solar Beam/Blast Burn/Helping Hand/Fire Fang/Sunny Day/Torch Song	Tera Fire	[img src="https://file.garden/day/REUJINZcatBS/PKM-Gen8-Normal/Skeledirge.png" title="Name: Setet, Tera: Fire, Ability: Blaze, Moves: Solar Beam/Blast Burn/Helping Hand/Fire Fang/Sunny Day/Torch Song]
	Slagma NAME: Slagma SOURCE: Trade	Fire		Magma Armor	Earth Power/Flamethrower/Recover/Clear Smog/Rock Slide/Smog		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/slagma.png" title="Slagma, Ability: Magma Armor, Moves: Earth Power/Flamethrower/Recover/Clear Smog/Rock Slide/Smog]






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	Mudkip NAME: Mudkip SOURCE: Gacha	Water		Torrent	Surf/Amnesia/Take Down/Rock Smash/Supersonic/Rock Slide		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/mudkip.png" title="Ability: Torrent, Moves: Surf/Amnesia/Take Down/Rock Smash/Supersonic/Rock Slide"]
	Clamperl NAME: Clamperl SOURCE: Gacha	Water		Shell Armor	Water Gun/Shell Smash/Whirlpool/Iron Defense		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/clamperl.png" title="Ability: Shell Armor, Moves: Water Gun, Whirlpool, Iron Defense, Shell Smash"]
	Carracosta NAME: Archelon SOURCE: Egg	Water	Rock	Solid Rock	Shell Smash/Aqua Jet/Wide Guard/Crunch/Rock Slide/Protect		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/carracosta.png" title="Archelon, Ability: Solid Rock, Moves: Shell Smash/Aqua Jet/Wide Guard/Crunch/Rock Slide/Protect"]
	Phione NAME: Azure SOURCE: Event	Water		Hydration	Whirlpool/Aqua Ring/Charm/Acid Armor/Rain Dance/Supersonic		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/phione.png" title="Ability: Hydration, Moves: Whirlpool/Aqua Ring/Charm/Acid Armor/Rain Dance/Supersonic"]
	Wailord NAME: Wailord SOURCE: Trade	Water		Oblivious	Water Sport/Bounce/Dive/Whirlpool/Body Slam/Rest	Shiny	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/wailord.png" title="Ability: Oblivious, Moves: Whirlpool/Aqua Ring/Charm/Acid Armor/Rain Dance/Supersonic"]
	Relicanth NAME: Relicanth SOURCE: Trade	Water	Rock	Rock Head	Zen Headbutt/Hail/Blizzard/Mimic/Hydro Pump/Ancient Power	Tera Ice, party sprite is an edit made by Des	[img src="https://file.garden/ZK4u0i8pMx3-6cE/relicanth%20snow.png" title="Name: Relicanth, Ability: Rock Head, Moves: Zen Headbutt/Hail/Blizzard/Mimic/Hydro Pump/Ancient Power"]
	Relicanth NAME: Relicanth SOURCE: Safari	Water	Rock	Sturdy	Head Smash/Ancient Power/Skull Bash/Aqua Tail/Rest	Shiny	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/relicanth.png" title="Name: Relicanth, Ability: Sturdy, Moves: Head Smash/Ancient Power/Skull Bash/Aqua Tail/Rest"]
	Arctovish NAME: Abomination SOURCE: Catch	Water	Ice	Water Absorb	Crunch/Fishious Rend/Freeze Dry/Ancient Power/Aurora Veil/Hail	All Galar Fossils/Pastmons are named Abomination in Howard's POV. They have no nicknames in universe	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/arctovish.png" title="Name: Abomination, Ability: Water Absorb, Moves: Crunch/Fishious Rend/Freeze Dry/Ancient Power/Aurora Veil/Hail"]
	Arctovish NAME: Abomination SOURCE: Trade	Water	Ice	Ice Body	Crunch/Fishious Rend/Freeze Dry/Ancient Power/Aurora Veil/Hail	All Galar Fossils/Pastmons are named Abomination in Howard's POV. They have no nicknames in universe	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/arctovish.png" title="Name: Abomination, Ability: Water Absorb, Moves: Crunch/Fishious Rend/Freeze Dry/Ancient Power/Aurora Veil/Hail"]

POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
						Type Null	
	Ambipom NAME: Sun SOURCE: Gacha	Normal		Pickup	Nasty Plot/Fling/Agility/Baton Pass/Swift/Tickle		<pre>[img src="https://raw.githubusercontent.com/nsikma/pokesprite/master/pokemon-gen5/regular/armado.png" title="Name: Sun, Ability: Pickup, Moves: Nasty Plot/Fling/Agility/Baton Pass/Swift/Tickle"]</pre>
	Meowth NAME: Bessie SOURCE: Gift	Normal		Pickup	Play Rough/Fury Swipes/Taunt/Pay Day/Growl/Fake Out		<pre>[img src="https://raw.githubusercontent.com/nsikma/pokesprite/master/pokemon-gen5/regular/armado.png" title="Name: Bessie, Ability: Pickup, Moves: Play Rough/Fury Swipes/Taunt/Pay Day/Growl/Fake Out"]</pre>
	Dunsparce						





POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
 <p>Aerodactyl NAME: Shirley SOURCE: Starter</p>	Rock	Flying	Rock Head	Iron Head/Scary Face/Ancient Power/Stone Edge		<pre>[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gens8/regular/aerodactyl.png" title="Ability: Rock Head, Moves: Iron Head/Scary Face/Ancient Power/Stone Edge"]</pre>




POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Ghost		Mummy	Shadow Ball/Ominous Winds/Crafty Shield/Protect/Toxic Spikes/Curse	Shiny	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/cofagrigus.png" title="Ozymandius, Ability: Mummy, Moves: Shadow Ball/Ominous Winds/Crafty Shield/Protect/Toxic Spikes/Curse"]
	Ghost	Steel	Good as Gold	Astonish/Tackle/Recover/Make It Rain/Power Gem	Shiny	[img src="https://images.squidge.org/images/2023/10/25/sholdengo.png" title="Donald D. Dollars, Ability: Good as Gold, Moves: Astonish/Tackle/Recover/Make It Rain/Power Gem"]
	Ghost	Steel	Good as Gold	Astonish/Thief/Nasty Plot/Make It Rain/Shadow Ball/Metal Sound	Shiny	[img src="https://images.squidge.org/image/HTYF4" title="Donald D. Dollars, Ability: Good as Gold, Moves: Astonish/Thief/Nasty Plot/Make It Rain/Shadow Ball/Metal Sound"]
	Ghost		Mummy	Shadow Ball/Destiny Bond/Mean Look/Dark Pulse/Will o' Wisp/Protect		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/yamask.png" title="Name: Tut, Ability: Mummy, Moves: Shadow Ball/Destiny Bond/Mean Look/Dark Pulse/Will o' Wisp/Protect"]
	Ghost	Ground	Mummy	Shadow Ball/Destiny Bond/Mean Look/Dark Pulse/Will o' Wisp/Protect	Galarian	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/yamask.png" title="Name: Tut, Ability: Mummy, Moves: Shadow Ball/Destiny Bond/Mean Look/Dark Pulse/Will o' Wisp/Protect"]
						



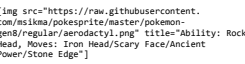
POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Dracozolt NAME: Abomination SOURCE: Gachapon	Electric	Ground	Volt Absorb	Bolt Beak/Dragon Rush/Aerial Ace/Stomp/Ancient Power/Slam		<code>[[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/dracozolt.png" title="Abomination, Ability: Volt Absorb, Moves: Bolt Beak/Dragon Rush/Aerial Ace/Stomp/Ancient Power/Slam"]]</code>
	Zeraora NAME: Zeraora SOURCE: Vital City Tournament	Electric		Volt Absorb	Close Combat/Plasma Fists/Agility/Fake Out/Quick Guard/Charge	WHAT THE FUCK IS A VITAL	<code>[[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/zeraora.png" title="Zeraora, Ability: Volt Absorb, Moves: Close Combat/Plasma Fists/Agility/Fake Out/Quick Guard/Charge"]]</code>

POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Rellor NAME: Rellor SOURCE: Trade	Bug		Shed Skin	Struggle Bug/Rollout/Dig/Take Out/Recover		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/aerodactyl.png" title="Ability: Rock Head, Moves: Iron Head/Scary Face/Ancient Power/Stone Edge"]
	Rellor NAME: Enigmantis SOURCE: Trade	Bug		Shed Skin	Lunge/Rollout/Mud Shot/Dig/Weather Ball	Shiny	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/aerodactyl.png" title="Ability: Rock Head, Moves: Iron Head/Scary Face/Ancient Power/Stone Edge"]
	Yanmega NAME: Yanmega SOURCE: Gacha	Bug	Flying	Speed Boost	U-Turn/Flash/Ancient Power/Bug Buzz/Hypnosis/Double Team		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/yanmega.png" title="Ability: Speed Boost, Moves: U-Turn/Flash/Ancient Power/Bug Buzz/Hypnosis/Double Team"]
	Durant NAME: Durant SOURCE: Gacha	Bug	Steel	Hustle	Dig/Bite/Entrainment/Iron Head/Iron Defense/X-Scissor		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/durant.png" title="Ability: Hustle, Moves: Dig/Bite/Entrainment/Iron Head/Iron Defense/X-Scissor"]
	Scizor NAME: Scizor SOURCE: Gacha	Bug	Steel	Light Metal	Sword Dance/X-Scissor/Iron Head/Air Slash/Bullet Punch/False Swipe		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/scizor.png" title="Ability: Light Metal, Moves: Sword Dance/X-Scissor/Iron Head/Air Slash/Bullet Punch/False Swipe"]


POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
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POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Brambleghast NAME: Diablo SOURCE: RT Custom Ticket	Grass	Ghost	Wind Rider	Strength Sap/Leech Seed/Substitute/Pain Split/Potergeist/Disable	I'm so sorry for whoever fights this	[img src="https://i.ibb.co/TJG58S/Brambleghast.png" title="Ability: Wind Rider, Moves: Strength Sap/Leech Seed/Substitute/Pain Split/Potergeist/Disable"]
	Shaymin NAME: Rosemary SOURCE: Sweetheart Sale 2024	Grass		Natural Cure	Seed Flare/Healing Wish/Sweet Kiss/Grassy Terrain/Play Rough/Worry Seed	Sweetheart Sale 2024	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/shaymin.png" title="Name: Rosemary, Ability: Natural Cure, Moves: Seed Flare/Healing Wish/Sweet Kiss/Grassy Terrain/Play Rough/Worry Seed"]
	Skiddo NAME: Alfalfa SOURCE: Gacha	Grass		Sap Sipper	Horn Leech/Leech Seed/Bulldoze/Bulk Up/Take Down/Tail Whip		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/skiddo.png" title="Name: Alfalfa, Ability: Sap Sipper, Moves: Horn Leech/Leech Seed/Bulldoze/Bulk Up/Take Down/Tail Whip"]
	Munkidori (Fake) NAME: Creatura SOURCE: Hell	Grass		Grassy Surge	Shadow Panic/Acid Spray/Branch Poke/Drain Punch/Thief/Screech	Shadow, Shiny	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/shiny/thwackey.png" title="Name: Creatura, Ability: Thwackey Moves: Shadow Panic/Acid Spray/Branch Poke/Drain Punch/Thief/Screech"]

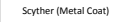

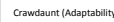






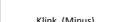




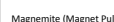


POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
	Sigilyth NAME: Sigilyth SOURCE: Trade	Psychic	Flying	Tinted Lens	Air Cutter/Hypnosis/Reflect/Psychic/Roost/Gravity		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen5/regular/sigilyth.png" title="Name: Sigilyth, Ability: Tinted Lens, Moves: Air Cutter/Hypnosis/Reflect/Psychic/Roost/Gravity"]
	Sigilyth NAME: Sigilyth SOURCE: Trade	Psychic	Flying	Prankster	Gravity/Light Screen/Whirlwind/Air Slash/Ancient Power/Psychic		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen5/shiny/sigilyth.png" title="Name: Sigilyth, Ability: Prankster, Moves: Gravity/Light Screen/Whirlwind/Air Slash/Ancient Power/Psychic"]
	Sigilyth NAME: Sigilyth SOURCE: Trade	Psychic	Flying	Tinted Lens	Air Cutter/Hypnosis/Reflect/Psychic/Roost		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen5/regular/sigilyth.png" title="Name: Sigilyth, Ability: Tinted Lens, Moves: Air Cutter/Hypnosis/Reflect/Psychic/Roost*"]
	Oranguru						

POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
 <p>Mabosstiff NAME: Godfather SOURCE: Swarm</p>	Dark		Stakeout	Comeuppance/Snarl/Outrage/Crunch/Play Rough/law Lock	Tera Dark, Mabosstiff Swarm	
 <p>Hydreigon NAME: Uther SOURCE: Catch</p>	Dark	Dragon	Hustle	Dragon Rush/Hyper Voice/Head Smash/Body Slam/Crunch	Shiny	 <p>[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/aerodactyl.png" title="Ability: Rock Head, Moves: Iron Head/Scary Face/Ancient Power/Stone Edge"]</p>

POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE












POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
 <p>Aerodactyl NAME: Shirley SOURCE: Starter</p>	Rock	Flying	Rock Head	Iron Head/Scary Face/Ancient Power/Stone Edge		<pre>[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gens8/regular/aerodactyl.png" title="Ability: Rock Head, Moves: Iron Head/Scary Face/Ancient Power/Stone Edge"]</pre>

POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
 <p>Aerodactyl NAME: Shirley SOURCE: Starter</p>	Rock	Flying	Rock Head	Iron Head/Scary Face/Psychic Fangs/Stone Edge/Ice Fang/Thunder Fang		<pre>[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gen8/regular/aerodactyl.png" title="Ability: Rock Head, Moves: Iron Head/Scary Face/Ancient Power/Stone Edge"]</pre>

POKEMON	TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES	CODE
				https://pkmn-hoenn.boards.net/thread/45663/feat-on-genesect-soon?page=1&scrollTo=561504		
				https://pkmn-hoenn.boards.net/thread/45586/crawdaunt-blipbug-overqwil-scorp-gift?page=1&scrollTo=556856	https://pkmn-hoenn.boards.net/thread/45586/crawdaunt-blipbug-overqwil-scorp-gift?page=1&scrollTo=556856	
					https://pkmn-hoenn.boards.net/thread/45586/crawdaunt-blipbug-overqwil-scorp-gift?page=1&scrollTo=556856	
					https://pkmn-hoenn.boards.net/thread/45586/crawdaunt-blipbug-overqwil-scorp-gift?page=1&scrollTo=556856	
					Reshi-RAM Bond Bridge	
					Bond Bridge with Chu-e	
						
					https://pkmn-hoenn.boards.net/thread/45520/aw-dang?page=1&scrollTo=556314	
				Use Capsule, switch	https://pkmn-hoenn.boards.net/thread/45520/aw-dang?page=1&scrollTo=556314	
				Use Capsule, switch	https://pkmn-hoenn.boards.net/thread/45567/awww-dang?page=1&scrollTo=556854	
				Teach move	pkmn-hoenn.boards.net/thread/45665/mmmm-manki-gift?page=1&scrollTo=557500	
					https://pkmn-hoenn.boards.net/thread/45520/aw-dang?page=1&scrollTo=556314	
	Rock	Bug	Battle Armor	Bug Bite/Protect/Ancient Power/Crush Claw/X-Scissor	Gift from Oslo during 2023 Remy Christmas Gifts	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gens8/regular/armaldo.png" title="Name: Armaldo, Ability: Battle Armor, Moves: Bug Bite/Protect/Ancient Power/Crush Claw/X-Scissor*"]
					https://pkmn-hoenn.boards.net/thread/43669/storage-bores-dw?page=2	
	Electric	Steel	Magnet Pull	Light Screen/Discharge/Flash Cannon/Magnet Rise/Thunder Wave/Supersonic	Gift from Ollie/Jayden, find later	[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gens8/regular/magnemite.png" title="Name: Magnemite, Ability: Magnet Pull, Moves: Light Screen/Discharge/Flash Cannon/Magnet Rise/Thunder Wave/Supersonic*"]
					https://pkmn-hoenn.boards.net/thread/45712/amuritt-perrserker?page=1&scrollTo=55724	
					NEED: Metal Burst/Automize/Magnet Bomb/Heavy Metal/Simple Beam/Lock On/Analytic	
	Rock	Flying	Rock Head	Iron Head/Scary Face/Psychic Fangs/Stone Edge/Ice Fang/Thunder Fang		[img src="https://raw.githubusercontent.com/msikma/pokesprite/master/pokemon-gens8/regular/aerodactyl.png" title="Ability: Rock Head, Moves: Iron Head/Scary Face/Ancient Power/Stone Edge*"]

KEY ITEMS		CAPTURE ITEMS		EVOLUTION ITEMS		BATTLE ITEMS		BERRIES		MISCELLANEOUS	
Wailmerpail	1	Poké Ball	20	Devolution Stone	3	Z-Crystal	1	Tamato Berry	2	Blue Shard	1
Key Stone/Mega Accessory	1	Honey	1	Legendary Candy	1	Aerodactylite	1	Grepa Berry	1	Gachapon Ticket	2
Dynamax Band	1	Incense	3	Form Change	1	Tyranitarite	1	Kasib Berry	2	PREMIUM GACHAPON TICEKT!!!	5
Tera Orb	1					Extra Moveslot	1	Micie Berry	1	Free Speed Raising Move	1
Gigaton Ball (BMI)	1					Mega Stone (Unclaimed)	3	Salac Berry	4	Move Tutor	7
Pecha Berry	2							Occa Berry	1	Rainbow Shard	2
Shadow Sludge	1							Dynamax Candy	3	Sparking Dust	9
Crystalbloom	1									Tattered Instruction Manual	6
Sygn Suit T3										Flask of Luck (Super Luck)	1
										Level Tutors	10
										Ability Capsule	3
										Egg Tutor	6
										Tera Shard	1
										Mega Shard	4
										Form Change	1
										Flask of Facades (Disguise)	1
										Yellow Shard	0
										Red Shard	1
										Blue Shard	1
										Green Shard	0
										Incense	2
										Shiny Swap	4
										Silvally Memory	1
										Illumina Vial	0
										Type 1 Evo	3
										Type 2 Evo	3
										Type 3 Evo	3
										Any Type Evo	1
										TMs/TRs	3
										Root of Rugnus	1
										Future Sight TM	1
										Iron Head TM (Excursions)	2

POKEMON		TYPE 1	TYPE 2	ABILITY	MOVESET	NOTES
image goes here	SPECIES ◦ NAME: n/a SOURCE: Wild	Type 1	Type 2	Ability	Moves	Notes
image goes here	SPECIES Gacha					

POKEMON		POKEMON		POKEMON		POKEMON		POKEMON	
	Regigigas		Aerodactyl		Omanyte		Kabuto		Lileep
	Anorith		Cranidos		Shieldon		Tirtouga		Archen
	Tyrunt		Amaura						MUNKIDORI REAL POG???