

| | | | | | | | | | | | | | |
|----------|----------------|----------------|---|----------|------------|----------------------------|----------------------|----------------------------|--------------|--------------|--|---|---|
| GEMS | rpkpbdn | Isz | X | X | Triangle | Physical/Fire/Bolt/Arcane | Damage type +27.2% | None | Random curse | 19 | Layer 1 | Merciless Watchers boss (square) (alternates: p8mr34ip, s56h2572) | |
| | 5wagdc4 | Isz | X | X | Triangle | Physical/Fire/Bolt/Arcane | Damage type +27.2% | None | Random curse | 19 | Layer 1 | Merciless Watchers boss (2-level) (alternate: p3umyztu) | |
| | yb3qqrh | Isz | X | X | Triangle | Physical/Fire/Bolt/Arcane | Damage type +27.2% | None | Random curse | 19 | Layer 1 | Merciless Watchers boss (rectangle) | |
| | w59uogr | Isz | X | X | Triangle | Physical/Fire/Bolt/Arcane | Damage type +27.2% | None | Random curse | 19 | Layer 1 | Merciless Watchers boss (square) | |
| | 5pwujscd | Isz | X | X | Triangle | Physical/Fire/Bolt/Arcane | Damage type +27.2% | None | Random curse | 19 | Layer 1 | Merciless Watchers boss (2-level) | |
| | 48ypppp | Isz | X | X | Triangle | Physical/Fire/Bolt/Arcane | Damage type +21.8% | None | None | Random curse | 19 | Layer 1 | Merciless Watchers boss |
| | u375h48 | Isz | X | X | Triangle | Adept (Blunt/Thrust) | Blunt/Thrust +28.7% | Random 2nd effect | Random curse | 19 | Layer 1 | Undead Giant (swords) boss (Alternates: wcfurbf2, j4b8p2v, c55d9ajd) | |
| | ee55fya | Isz | X | X | Triangle | Adept (Blunt/Thrust) | Blunt/Thrust +28.7% | Random 2nd effect | Random curse | 19 | Layer 1 | Undead Giant (Club & Chain) boss (Alternate: uasppk8a) | |
| | 4a29jxc | Isz | X | X | Triangle | Adept (Blunt/Thrust) | Blunt/Thrust +28.7% | Random 2nd effect | Random curse | 19 | Layer 1 | Undead Giant (Cannon & Axe) boss | |
| | dry39yt | Isz | X | X | Triangle | Arcane | Arcane +21.8% | None | None | Random curse | 19 | Layer 1 | Coffin in first bonus area |
| | ns9pen64 | Isz | X | X | Triangle | Odd Arcane | Arcane +71.5 (Flat) | None | Random curse | 17 | Layer 3 | Chest in second bonus area | |
| | fp23u5nc | Isz | X | X | Triangle | Nourishing | All Damage +19.3% | ??? | Random curse | 17 | Layer 4 | Chest in first bonus area | |
| | rpkpbdn | Isz | X | X | Triangle | Nourishing Abyssal | All Damage +21.5% | Random 2nd effect | Random curse | 20 | Layer 3 | Amygdala boss (alternates: p8mr34ip, s56h2572) | |
| | ghghb2d | Isz | X | X | Triangle | Nourishing Abyssal | All Damage +21.5% | Random 2nd effect | Random curse | 20 | Layer 3 | Amygdala boss | |
| | p3umyztu | Isz | X | X | Triangle | Nourishing Abyssal | All Damage +21.5% | Random 2nd effect | Random curse | 20 | Layer 4 | Amygdala boss | |
| | 5pwujscd | Isz | X | X | Triangle | Arcane Abyssal | Arcane +24.8% | Random 2nd effect | Random curse | 20 | Layer 3 | Ebrietas, Daughter of the Cosmos boss | |
| | ns9pen64 | Isz | X | X | Triangle | Arcane Abyssal | Arcane +24.8% | Random 2nd effect | Random curse | 20 | Layer 3 | Ebrietas, Daughter of the Cosmos boss | |
| | 42ts7vub | Isz | X | X | Triangle | Arcane Abyssal | Arcane +24.8% | Random 2nd effect | Random curse | 20 | Layer 3 | Ebrietas, Daughter of the Cosmos boss | |
| | 42ts7vub | Isz | X | X | Triangle | Cold Abyssal | ARC scaling +65 | Random 2nd effect | Random curse | 20 | Layer 4 | Pthumerian Elder boss (cursed effect is less detrimental from this boss) | |
| | p3umyztu | Isz | X | X | Triangle | Cold Abyssal | ARC scaling +65 | Random 2nd effect | Random curse | 20 | Layer 3 | Pthumerian Elder boss (cursed effect is less detrimental from this boss) | |
| | jemmjmi | Isz | X | X | Triangle | Cold Abyssal | ARC scaling +65 | Random 2nd effect | Random curse | 20 | Layer 3 | Pthumerian Elder boss (cursed effect is less detrimental from this boss) | |
| | w59uogr | Isz | X | X | Triangle | Tempering/Fire/Bolt/Arcane | Damage type +23.1% | Random 2nd effect (Isz) | Random curse | 18 | Layer 1 | Beast-Possessed Soul enemy near main Lamp | |
| | hephqvpe | Pthumeru Ihyll | X | X | Triangle | Tempering | Phys +23.1% | Random 2nd effect (Pthum.) | Random curse | 18 | Layer 1 | Beast-Possessed Soul enemy in 1st bonus area | |
| | casu4dqm | Pthumeru Ihyll | X | X | Triangle | Tempering | Phys +23.1% | Random 2nd effect (Pthum.) | Random curse | 18 | Layer 1 | Beast-Possessed Soul enemy by main lamp | |
| | 55t52g5 | Lower Loran | X | X | Triangle | Tempering/Fire/Bolt | Damage type +23.1% | Random 2nd effect (Loran) | Random curse | 18 | Layer 1 | Beast-Possessed Soul enemy near a Bone Ash Hunter by the main Lamp | |
| | gt4qx4dp | Isz | X | X | Triangle | Tempering/Fire/Bolt | Damage type +23.1% | Random 2nd effect (Isz) | Random curse | 18 | Layer 1 | Beast-Possessed Soul enemy near a Bone Ash Hunter by the main Lamp | |
| | uq3masdd | Lower Loran | X | X | Triangle | Tempering/Fire/Bolt | Damage type +23.1% | Random 2nd effect (Loran) | Random curse | 18 | Layer 1 | Beast-Possessed Soul enemy near Bone Ash, Wheel Hunter, and Madman | |
| | sk4igwv | Lower Loran | X | X | Waning | Bolt | Bolt +21.8% | None | None | Random curse | 19 | Layer 1 | Coffin in bonus area before boss (non cursed gem) |
| | azsyju9 | Lower Loran | X | X | Waning | Abyssal Bolt | Bolt +24.8% | Random 2nd effect | Random curse | 20 | Layer 3 | Loran Darkbeast boss | |
| | zgv6exi | Lower Loran | X | X | Waning | Abyssal Bolt | Bolt +24.8% | Random 2nd effect | Random curse | 20 | Layer 4 | Loran Darkbeast boss | |
| | azsyju9 | Lower Loran | X | X | Waning | Fire | Fire +21.8% | None | None | Random curse | 19 | Layer 3 | Coffin in bonus area before boss (non cursed gem) |
| | b93rm6yp | Lower Loran | X | X | Waning | Bolt | Bolt +21.8% | Random 2nd effect (Double) | Random curse | 19 | Layer 1 | Abhorrent Beast boss (2nd stat is multiplied x2 from this boss) | |
| | zgv6exi | Lower Loran | X | X | Waning | Abyssal Bolt | Bolt +22.5% | Random 2nd effect (Double) | Random curse | 20 | Layer 3 | Abhorrent Beast boss (2nd stat is multiplied x2 from this boss) | |
| | r6t2n466 | Lower Loran | X | X | Waning | Abyssal Bolt | Bolt +22.5% | Random 2nd effect (Double) | Random curse | 20 | Layer 3 | Abhorrent Beast boss (2nd stat is multiplied x2 from this boss) | |
| | 9hdhpcqv | Lower Loran | X | X | Waning | Odd Bolt | Bolt +71.5 (Flat) | None | Random curse | 17 | Layer 2 | Chest in first bonus area | |
| | 9hdhpcqv | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Damage type +21% | Random 2nd effect (Double) | Random curse | 18 | Layer 1 | Labyrinth Madman enemy in main area (2nd stat is multiplied x2 from this enemy) | |
| | 2ngzep3u | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Damage type +21% | Random 2nd effect (Double) | Random curse | 18 | Layer 1 | Labyrinth Madman enemy in main area (2nd stat is multiplied x2 from this enemy) | |
| | uq3masdd | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Damage type +23.1% | Random 2nd effect | Random curse | 18 | Layer 1 | Wheel Hunter near Beast-Possessed Soul, Bone Ash Hunter, Madman | |
| | 758v8txa | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Damage type +23.9% | Random 2nd effect | Random curse | 19 | Layer 1 | Loran Silverbeast boss | |
| | zgv6exi | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Damage type +23.9% | Random 2nd effect | Random curse | 19 | Layer 1 | Loran Silverbeast boss | |
| | phnd3w3 | Lower Loran | X | X | Waning | Adept (Blunt/Thrust) | Blunt/Thrust +28.7% | Random 2nd effect | Random curse | 19 | Layer 1 | Undead Giant (Swords) boss (Alternate: x955cvwb) | |
| | 6ydwchyd | Lower Loran | X | X | Waning | Fire | Fire +23.9% | Random 2nd effect | Random curse | 19 | Layer 1 | Beast-Possessed Soul boss | |
| | 9hdhpcqv | Lower Loran | X | X | Waning | Fire | Fire +23.9% | Random 2nd effect | Random curse | 19 | Layer 1 | Watchdog of the Old Lords boss | |
| | 758v8txa | Lower Loran | X | X | Waning | Fire Abyssal | Fire +24.8% | Random 2nd effect | Random curse | 20 | Layer 3 | Watchdog of the Old Lords boss | |
| | sk4igwv | Lower Loran | X | X | Waning | Nourishing Abyssal | All Atk +21.5% | Random 2nd effect | Random curse | 20 | Layer 3 | Amygdala boss | |
| | gjarayk | Lower Loran | X | X | Waning | Cold Abyssal | ARC scaling +65 | Random 2nd effect | Random curse | 20 | Layer 3 | Pthumerian Elder boss (cursed effect is less detrimental from this boss) | |
| | pw8ykpr | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Phys/Fire/Bolt +9.1% | Fire +67.5 (Flat) | Random curse | 17 | Layer 2 | Loran Cleric in main area facing away from lamp | |
| | 9hdhpcqv | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Phys/Fire/Bolt +9.1% | Fire +67.5 (Flat) | Random curse | 17 | Layer 2 | Loran Cleric in 1st bonus room, top ledge | |
| | wtxu2z2p | Lower Loran | X | X | Waning | Tempering/Fire/Bolt | Phys/Fire/Bolt +9.1% | Fire +67.5 (Flat) | Random curse | 17 | Layer 3 | Multiple Loran Clerics around the swamp in the main area | |
| | y592byza | Isz | X | X | Circular | Bloodtinge | Blood +31.5% | None | Random curse | 18 | Layer 1 | Shotgun Mercless Watcher in the 1st bonus area | |
| e99tdh9f | Pthumeru Ihyll | X | X | Circular | Bloodtinge | Blood +31.5% | None | Random curse | 18 | Layer 1 | Shotgun Mercless Watcher in the 1st bonus area | | |
| fyxw5jq | Lower Loran | X | X | Circular | Bloodtinge | Blood +28.7% | Blood +7.3 (Flat) | Random curse | 19 | Layer 1 | Blood-Starved Beast boss (Alternate: 4ykw9skf) | | |
| 6q77r9h | Lower Loran | X | X | Circular | Bloodtinge | Blood +28.7% | Blood +7.3 (Flat) | Random curse | 19 | Layer 1 | Blood-Starved Beast boss | | |
| juv8469j | Lower Loran | X | X | Circular | Bloodtinge | Blood +28.7% | Blood +7.3 (Flat) | Random curse | 19 | Layer 1 | Blood-Starved Beast boss | | |
| aezefnhy | Pthumeru Ihyll | X | X | Circular | Bloodtinge | Blood +26.1% | None | None | Random curse | 19 | Layer 1 | Coffin in bonus area before boss | |
| pwmf22gu | Pthumeru Ihyll | X | X | Circular | Pulsing | 5 HP regen/2.sec | None | Random curse | 17 | Layer 1 | Ritual Master enemy with a zombie troupe on this layer near Poison pools | | |
| 9fvuy2us | Pthumeru Ihyll | X | X | Circular | Pulsing | 5 HP regen/2.sec | None | Random curse | 17 | Layer 1 | Ritual Master enemy with a zombie troupe on this layer | | |
| xwhsfwli | Lower Loran | X | X | Circular | Pulsing | 5 HP regen/2.sec | None | Random curse | 17 | Layer 1 | Ritual Master enemy with a zombie troupe on this layer | | |

QUESTIONS, COMMENTS, & CONCERNS

CONTACT

NTrobot

#bloodborne on irc.snoonet.org

| | GLYPH | TYPE | DEPTH | LAYER 1 | LAYER 2 | LAYER 3 | LAYER 4 |
|------------------|-------|------------------|-------|----------------------------|-------------------------------|----------------------------------|--------------------------------|
| CHALICE DUNGEONS | 3n7q | Pthumeru | 1 | Undead Giant (Dual Swords) | Merciless Watchers | Watchdog of the Old Lords | - |
| | 3itx | Central Pthumeru | 2 | Beast-Possessed Soul | Keeper of the Old Lords | Pthumerian Descendant | - |
| | jjph | Lower Pthumeru | 3 | Merciless Watchers | Undead Giant (Club & Hook) | Rom, the Vacuous Spider | Bloodletting Beast (with Head) |
| | wma2 | Defiled Chalice | 4 | Keeper of the Old Lords | Watchdog of the Old Lords | Amygdala | - |
| | kecz | Pthumeru Ihyl | 5 | Pthumerian Descendant | Bloodletting Beast (Headless) | Yharnam, Pthumerian Queen | - |
| | kjrn | Hintertomb | 2 | Maneater Boar | Undead Giant (Axe & Cannon) | Blood-starved Beast | - |
| | 4j56 | Lower Hintertomb | 3 | Brainsucker | Forgotten Madman | Pthumerian Elder | - |
| | zmyy | Ailing Loran | 4 | Beast-possessed Soul | Blood-starved Beast | Abhorrent Beast | - |
| | irhi | Lower Loran | 5 | Loran Silverbeast | Abhorrent Beast | Loran Darkbeast | - |
| | it8w | Isz | 5 | Brainsucker | Celestial Emissary | Ebrietas, Daughter of the Cosmos | - |

| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
|--------------------|-----------------------------|-------|-------|---------|------|-------|-----|-----|-----|-----|------------|--------|-------|-------|---|--|
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Arianna's | Noble Dress | - | 1200 | 50 | 60 | 40 | 130 | 60 | 40 | 70 | 23 | 31 | 27 | 38 | Forsaken Cainhurst Castle on 2nd floor in a chest (dress), kill Arianna (shoes) | |
| | Arianna's Shoes | - | 2000 | 40 | 50 | 40 | 50 | 40 | 40 | 50 | 14 | 18 | 16 | 22 | | |
| | TOTAL | - | 3200 | 90 | 110 | 80 | 180 | 100 | 80 | 120 | 37 | 49 | 43 | 60 | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Ashen Hunter | Grey Wolf Cap | 1 | 700 | 50 | 40 | 40 | 50 | 20 | 50 | 30 | 9 | 12 | 19 | 37 | Buy from Insight Messengers after killing Djura in Old Yharnam | |
| | Ashen Hunter Garb | 3 | 2100 | 100 | 110 | 80 | 110 | 70 | 50 | 70 | 25 | 45 | 60 | 70 | | |
| | Ashen Hunter Gloves | 1 | 700 | 40 | 60 | 50 | 40 | 50 | 40 | 50 | 13 | 24 | 28 | 32 | | |
| | Ashen Hunter Trousers | 1 | 700 | 60 | 50 | 50 | 60 | 50 | 50 | 60 | 15 | 26 | 30 | 37 | | |
| TOTAL | 6 | 4200 | 250 | 260 | 220 | 260 | 190 | 190 | 210 | 62 | 107 | 137 | 176 | | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Black Church | Black Church Hat | - | 210 | 40 | 40 | 40 | 50 | 60 | 50 | 50 | 20 | 19 | 2 | 13 | Cathedral Ward back alley. From the Hunter Chief Emblem gate go left to an alley where several enemies will attack you as you talk to NPCs. The set is on a corpse. | |
| | Black Church Garb | - | 420 | 90 | 90 | 110 | 110 | 110 | 100 | 110 | 60 | 58 | 9 | 40 | | |
| | Surgical Long Gloves | - | 210 | 40 | 40 | 50 | 70 | 50 | 50 | 50 | 32 | 31 | 4 | 22 | | |
| | Black Church Dress/Trousers | - | 210 | 50 | 50 | 60 | 70 | 60 | 60 | 60 | 34 | 33 | 5 | 23 | | |
| TOTAL | - | 1050 | 220 | 220 | 260 | 300 | 280 | 260 | 270 | 146 | 141 | 20 | 98 | | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Bone Ash | Bone Ash Mask | 2 | 7500 | 60 | 30 | 40 | 20 | 20 | 60 | 60 | 11 | 9 | 14 | 8 | Buy from Insight Messengers after defeating Keeper of the Old Lords in Central Phumeru chalice dungeon | |
| | Bone Ash Armor | 4 | 15000 | 110 | 80 | 100 | 40 | 40 | 140 | 140 | 33 | 29 | 41 | 25 | | |
| | Bone Ash Gauntlets | 2 | 7500 | 60 | 30 | 50 | 30 | 40 | 70 | 70 | 17 | 15 | 22 | 13 | | |
| | Bone Ash Leggings | 2 | 7500 | 60 | 40 | 50 | 50 | 40 | 80 | 70 | 19 | 17 | 24 | 15 | | |
| TOTAL | 10 | 37500 | 290 | 180 | 240 | 140 | 140 | 350 | 340 | 80 | 70 | 101 | 61 | | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Cainhurst | Cainhurst Helmet | 27000 | 18900 | 60 | 40 | 40 | 60 | 20 | 40 | 10 | 12 | 13 | 8 | 7 | Buy from Bath Messengers after you receive the Cainhurst Badge from joining the Cainhurst Vilebloods | |
| | Cainhurst Armor | 44000 | 30800 | 120 | 70 | 110 | 120 | 40 | 80 | 30 | 36 | 40 | 26 | 22 | | |
| | Cainhurst Gauntlets | 21000 | 14700 | 60 | 30 | 50 | 70 | 40 | 40 | 30 | 19 | 21 | 13 | 11 | | |
| | Cainhurst Leggings | 21000 | 14700 | 60 | 40 | 60 | 70 | 40 | 40 | 40 | 21 | 23 | 15 | 13 | | |
| TOTAL | 113000 | 79100 | 300 | 180 | 260 | 320 | 140 | 200 | 110 | 88 | 97 | 62 | 53 | | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Charred Hunter | Charred Hunter Garb | - | 1080 | 110 | 100 | 70 | 100 | 40 | 140 | 60 | 29 | 37 | 45 | 58 | Old Yharnam on the top floor of a hidden building. From the area you fight the first NPC (not Djura), drop down where the railing is missing in a corner near the crows and land on the ledges below. | |
| | Charred Hunter Gloves | - | 540 | 60 | 40 | 40 | 50 | 40 | 70 | 40 | 15 | 20 | 24 | 30 | | |
| | Charred Hunter Boots | - | 540 | 60 | 60 | 50 | 60 | 40 | 80 | 40 | 17 | 21 | 27 | 33 | | |
| TOTAL | - | 2160 | 230 | 200 | 160 | 210 | 120 | 290 | 140 | 61 | 78 | 96 | 121 | | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Choir | Blindfold Cap | - | 600 | 30 | 40 | 40 | 40 | 70 | 50 | 50 | 15 | 13 | 4 | 13 | Upper Cathedral Ward guarded by a Brainsucker in the top right hallway | |
| | Choir Garb | - | 1200 | 80 | 80 | 80 | 80 | 150 | 110 | 110 | 46 | 38 | 16 | 38 | | |
| | Choir Gloves | - | 600 | 40 | 40 | 40 | 40 | 70 | 60 | 70 | 24 | 20 | 8 | 20 | | |
| | Choir Trousers | - | 600 | 50 | 50 | 50 | 60 | 80 | 60 | 60 | 26 | 22 | 9 | 22 | | |
| TOTAL | - | 3000 | 200 | 210 | 210 | 220 | 370 | 280 | 290 | 111 | 93 | 37 | 93 | | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Crowfeather | Beak Mask | 10000 | 6300 | 50 | 40 | 40 | 60 | 30 | 40 | 30 | 8 | 10 | 40 | 2 | Buy from Bath Messengers after receiving Crow Hunter Badge from Eileen the Crow by finishing her quests or killing her | |
| | Crowfeather Garb | 18000 | 12600 | 100 | 110 | 80 | 120 | 70 | 80 | 70 | 29 | 37 | 46 | 21 | | |
| | Crowfeather Manchettes | 8000 | 5600 | 40 | 60 | 50 | 70 | 50 | 50 | 50 | 15 | 20 | 25 | 11 | | |
| | Crowfeather Trousers | 8000 | 5600 | 50 | 70 | 50 | 70 | 40 | 50 | 50 | 17 | 21 | 27 | 12 | | |
| TOTAL | 44000 | 30100 | 240 | 280 | 220 | 320 | 190 | 220 | 200 | 69 | 88 | 138 | 46 | | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Crown of Illusions | Crown of Illusions | - | 35000 | 40 | 30 | 20 | 70 | 50 | 30 | 20 | 7 | 7 | 4 | 4 | Forsaken Cainhurst Castle item drop after defeating Martyr Logarius | |
| | TOTAL | - | 35000 | 40 | 30 | 20 | 70 | 50 | 30 | 20 | 7 | 7 | 4 | 4 | | |
| | | | | DEFENSE | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | |
| Doll | Doll Hat | - | 7000 | 10 | 10 | 10 | 20 | 20 | 30 | 20 | 14 | 10 | 13 | 10 | Healing Church Workshop | |
| | Doll Clothes | - | 14000 | 30 | 30 | 30 | 40 | 40 | 50 | 40 | 42 | 31 | 38 | 31 | | |
| | Doll Gloves | - | 7000 | 30 | 30 | 30 | 40 | 40 | 50 | 40 | 22 | 16 | 20 | 16 | | |
| | Doll Skirt | - | 7000 | 40 | 40 | 40 | 50 | 50 | 60 | 50 | 24 | 18 | 22 | 18 | | |

| | | TOTAL | - | 35000 | 110 | 110 | 110 | 150 | 150 | 190 | 150 | 102 | 75 | 93 | 75 | | |
|-----------------|--------------------------|---------|-------|-------|------|-------|-----|-----|-----|-----|--------|------------|-------|-------|---|--|--|
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Executioner | Gold Ardeo | 60000 | 6000 | 50 | 40 | 60 | 40 | 40 | 40 | 70 | 12 | 15 | 13 | 16 | Forsaken Cainhurst Castle by two gargoyles outside. Gold Ardeo can be bought from Bath Messengers after acquiring the Wheel Hunter Badge from Alfried | | |
| | Executioner Garb | - | 1800 | 90 | 120 | 110 | 100 | 110 | 90 | 100 | 53 | 45 | 17 | 45 | | | |
| | Executioner Gauntlets | - | 900 | 40 | 60 | 40 | 50 | 60 | 50 | 50 | 26 | 24 | 9 | 24 | | | |
| | Executioner Trousers | - | 900 | 50 | 70 | 50 | 60 | 60 | 60 | 50 | 30 | 26 | 10 | 26 | | | |
| | TOTAL | | 60000 | 9600 | 230 | 290 | 260 | 250 | 270 | 240 | 270 | 121 | 110 | 49 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Foreign | Black Hood | - | 150 | 20 | 30 | 20 | 30 | 20 | 30 | 30 | 8 | 6 | 8 | 4 | Default Attire | | |
| | Foreign Gard | - | 300 | 60 | 60 | 40 | 50 | 40 | 60 | 60 | 27 | 19 | 27 | 16 | | | |
| | Sullied Bandage | - | 150 | 30 | 40 | 30 | 30 | 40 | 40 | 40 | 14 | 10 | 14 | 8 | | | |
| | Foreign Trousers | - | 150 | 40 | 50 | 40 | 40 | 50 | 50 | 50 | 16 | 11 | 16 | 9 | | | |
| | TOTAL | | - | 750 | 150 | 180 | 130 | 150 | 150 | 180 | 180 | 65 | 46 | 65 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Gascoigne's | Gascoigne's Cap | 1 | 700 | 40 | 40 | 30 | 40 | 50 | 50 | 50 | 17 | 13 | 7 | 15 | Buy from Insight Messengers after defeating Father Gascoigne | | |
| | Gascoigne's Garb | 3 | 2100 | 90 | 110 | 100 | 80 | 110 | 110 | 100 | 52 | 40 | 23 | 45 | | | |
| | Gascoigne's Gloves | 1 | 700 | 40 | 60 | 60 | 50 | 60 | 60 | 40 | 28 | 21 | 12 | 24 | | | |
| | Gascoigne's Trousers | 1 | 700 | 50 | 60 | 60 | 50 | 60 | 60 | 50 | 31 | 23 | 14 | 26 | | | |
| | TOTAL | | 6 | 4200 | 220 | 270 | 250 | 220 | 280 | 280 | 240 | 128 | 97 | 56 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Graveguard | GraveGuard Mask | - | 2800 | 40 | 40 | 50 | 40 | 50 | 40 | 50 | 16 | 16 | 32 | 13 | Forbidden Woods. Found on two dead bodies (the mask is separate) in the second half where you encounter the snake parasite mobs. Keep searching areas on the left side of the path and you'll eventually see a gap you can jump across. | | |
| | GraveGuard Robe | - | 5600 | 80 | 80 | 90 | 80 | 100 | 80 | 110 | 50 | 49 | 49 | 50 | | | |
| | GraveGuard Manchettes | - | 2800 | 40 | 50 | 50 | 50 | 60 | 50 | 60 | 27 | 26 | 26 | 22 | | | |
| | GraveGuard Kilt | - | 2800 | 50 | 50 | 60 | 50 | 60 | 60 | 60 | 29 | 28 | 28 | 23 | | | |
| | TOTAL | | - | 14000 | 210 | 220 | 250 | 220 | 270 | 230 | 280 | 122 | 119 | 135 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Henryk's Hunter | Henryk's Hunter Cap | 1 | 700 | 50 | 50 | 40 | 40 | 20 | 30 | 60 | 7 | 14 | 15 | 20 | Buy from Insight Messengers after defeating Henryk in the Tomb of Oedon during Eileen's sidequest | | |
| | Henryk's Hunter Garb | 3 | 2100 | 100 | 100 | 80 | 80 | 70 | 100 | 150 | 21 | 41 | 45 | 60 | | | |
| | Henryk's Hunter Gloves | 1 | 700 | 50 | 40 | 50 | 40 | 50 | 60 | 70 | 11 | 22 | 23 | 32 | | | |
| | Henryk's Hunter Trousers | 1 | 700 | 50 | 60 | 60 | 50 | 50 | 60 | 80 | 12 | 24 | 25 | 34 | | | |
| | TOTAL | | 6 | 4200 | 250 | 250 | 230 | 210 | 190 | 250 | 360 | 51 | 101 | 108 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Hunter | Hunter Hat | - | 240 | 50 | 50 | 40 | 50 | 20 | 50 | 30 | 5 | 11 | 14 | 16 | Central Yharnam upper sewers | | |
| | Hunter Garb (Cape) | - | 480 | 110 | 110 | 80 | 110 | 40 | 110 | 70 | 17 | 33 | 48 | 44 | | | |
| | Hunter Gloves | - | 240 | 50 | 50 | 50 | 50 | 40 | 60 | 50 | 9 | 17 | 27 | 25 | | | |
| | Hunter Trousers | - | 240 | 60 | 60 | 50 | 60 | 50 | 60 | 50 | 10 | 19 | 30 | 27 | | | |
| | TOTAL | | - | 1200 | 270 | 270 | 220 | 270 | 150 | 280 | 200 | 41 | 80 | 119 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Hunter (City) | Top Hat | - | 420 | 30 | 70 | 40 | 20 | 30 | 40 | 30 | 14 | 13 | 10 | 8 | Cathedral Ward | | |
| | Hunter Garb | - | 420 | 110 | 100 | 80 | 110 | 40 | 110 | 70 | 17 | 33 | 56 | 58 | | | |
| | Hunter Gloves | - | 240 | 50 | 50 | 50 | 50 | 40 | 60 | 50 | 9 | 17 | 27 | 25 | | | |
| | Hunter Trousers | - | 240 | 60 | 60 | 50 | 60 | 50 | 60 | 50 | 10 | 19 | 30 | 27 | | | |
| | TOTAL | | - | 1320 | 250 | 280 | 220 | 240 | 150 | 260 | 210 | 50 | 82 | 123 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Knight | Knight's Wig | - | 12600 | 30 | 40 | 40 | 60 | 40 | 30 | 50 | 8 | 14 | 13 | 12 | Forsaken Cainhurst Castle | | |
| | Knight's Garb | - | 25200 | 90 | 70 | 80 | 140 | 40 | 50 | 80 | 26 | 43 | 40 | 36 | | | |
| | Knight's Gloves | - | 10500 | 40 | 50 | 50 | 70 | 40 | 40 | 50 | 13 | 22 | 21 | 19 | | | |
| | Knight's Dress/Trousers | - | 10500 | 50 | 50 | 60 | 70 | 50 | 50 | 50 | 15 | 24 | 23 | 21 | | | |
| | TOTAL | | - | 58800 | 210 | 210 | 230 | 340 | 170 | 170 | 230 | 62 | 103 | 97 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Madman | Madman Hood | 1 | 3000 | 40 | 30 | 40 | 40 | 60 | 50 | 50 | 18 | 17 | 1 | 9 | Defeat Forgotten Madman & Madman's Escort in Lower Hintertomb chalice dungeon | | |
| | Madman Garb | 3 | 6000 | 80 | 70 | 80 | 80 | 120 | 110 | 110 | 59 | 52 | 4 | 29 | | | |
| | Madman Manchettes | 1 | 3000 | 40 | 40 | 50 | 40 | 60 | 60 | 60 | 29 | 27 | 1 | 15 | | | |
| | Madman Leggings | 1 | 3000 | 50 | 50 | 60 | 50 | 70 | 40 | 60 | 33 | 29 | 2 | 17 | | | |
| | TOTAL | | 6 | 15000 | 210 | 190 | 210 | 210 | 310 | 320 | 320 | 110 | 105 | 8 | | | |

| | | TOTAL | 6 | 15000 | 210 | 190 | 230 | 210 | 310 | 260 | 280 | 139 | 125 | 8 | 70 | | |
|--------------------|-----------------------------|---------|-------|-------|------|-------|-----|-----|-----|-----|--------|------------|-------|-------|---|--|--|
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Mensis Cage | Mensis Cage | - | 6000 | 60 | 20 | 10 | 30 | 40 | 20 | 10 | 8 | 13 | 2 | 5 | Nightmare Mensis after defeating Micolash | | |
| | TOTAL | - | 6000 | 60 | 20 | 10 | 30 | 40 | 20 | 10 | 8 | 13 | 2 | 5 | | | |
| | | | | | | | | | | | | | | | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Rumpled Clothes | Rumpled Yharnam Hat | - | 30 | 20 | 20 | 20 | 10 | 20 | 60 | 30 | 8 | 11 | 13 | 8 | Healing Church Workshop lower area | | |
| | Sweaty Clothes | - | 60 | 60 | 50 | 50 | 40 | 40 | 100 | 60 | 27 | 35 | 38 | 27 | | | |
| | TOTAL | - | 90 | 80 | 70 | 70 | 50 | 60 | 160 | 90 | 35 | 46 | 51 | 35 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Student | Student Uniform | 6000 | 8640 | 70 | 60 | 60 | 90 | 140 | 60 | 70 | 42 | 31 | 35 | 45 | Lecture Building 1F classroom | | |
| | Student Trousers | 18000 | 4800 | 50 | 50 | 50 | 60 | 70 | 50 | 50 | 24 | 18 | 19 | 19 | | | |
| | TOTAL | 24000 | 13440 | 120 | 110 | 110 | 150 | 210 | 110 | 120 | 66 | 49 | 54 | 64 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Student (Coat) | Student Uniform (Coat) | 6000 | 11200 | 70 | 70 | 70 | 100 | 140 | 60 | 70 | 42 | 31 | 35 | 35 | Byrgenwerth chest on 2nd floor | | |
| | Student Trousers | 18000 | 4800 | 50 | 50 | 50 | 60 | 70 | 50 | 50 | 24 | 18 | 19 | 19 | | | |
| | TOTAL | 24000 | 16000 | 120 | 120 | 120 | 160 | 210 | 110 | 120 | 66 | 49 | 54 | 54 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Tomb Prospector | Tomb Prospector Hood | 6000 | 3600 | 40 | 40 | 50 | 50 | 60 | 50 | 50 | 18 | 16 | 4 | 15 | Buy from Bath Messengers after getting Radiant Sword Hunter Badge | | |
| | Tomb Prospector Garb | 18000 | 10800 | 90 | 90 | 100 | 90 | 120 | 100 | 110 | 55 | 57 | 13 | 45 | | | |
| | Tomb Prospector Gloves | 6000 | 3600 | 40 | 40 | 60 | 50 | 60 | 60 | 60 | 29 | 27 | 6 | 24 | | | |
| | Tomb Prospector Trousers | 6000 | 3600 | 50 | 60 | 60 | 60 | 70 | 60 | 50 | 31 | 29 | 8 | 26 | | | |
| TOTAL | 36000 | 21600 | 220 | 230 | 270 | 250 | 310 | 270 | 270 | 133 | 129 | 31 | 110 | | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| White Church | White Church Hat | - | 240 | 30 | 40 | 40 | 60 | 60 | 60 | 60 | 21 | 18 | 3 | 12 | Forbidden Woods rooftop by caged dogs | | |
| | White Church Garb | - | 480 | 80 | 80 | 110 | 120 | 110 | 100 | 110 | 63 | 55 | 11 | 36 | | | |
| | Surgical Long Gloves | - | 210 | 40 | 40 | 50 | 70 | 50 | 50 | 50 | 32 | 31 | 4 | 22 | | | |
| | White Church Dress/Trousers | - | 240 | 50 | 40 | 50 | 80 | 70 | 60 | 60 | 36 | 31 | 7 | 21 | | | |
| TOTAL | - | 1170 | 200 | 200 | 250 | 330 | 290 | 270 | 280 | 152 | 135 | 25 | 91 | | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Iron Yaha'gul Helm | Iron Yaha'gul Helm | - | 810 | 60 | 40 | 10 | 20 | 20 | 30 | 10 | 5 | 7 | 9 | 12 | Yaha'gul, Unseen Village (blood moon) by elevator near first lamp | | |
| | TOTAL | - | 810 | 60 | 40 | 10 | 20 | 20 | 30 | 10 | 5 | 7 | 9 | 12 | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Yaha'gul Black | Black Hooded Iron Helm | - | 900 | 60 | 40 | 10 | 20 | 20 | 30 | 20 | 13 | 12 | 12 | 8 | Yaha'gul, Unseen Village (evening) on a cart outside | | |
| | Yaha'gul Black Garb | - | 1800 | 110 | 90 | 90 | 80 | 60 | 40 | 60 | 45 | 37 | 41 | 37 | | | |
| | Yaha'gul Black Gloves | - | 900 | 50 | 60 | 60 | 50 | 40 | 40 | 40 | 24 | 20 | 22 | 20 | | | |
| | Yaha'gul Black Trousers | - | 900 | 60 | 60 | 60 | 60 | 40 | 40 | 40 | 26 | 21 | 24 | 21 | | | |
| TOTAL | - | 4500 | 280 | 250 | 220 | 210 | 160 | 150 | 160 | 108 | 90 | 99 | 86 | | | | |
| | | DEFENSE | | | | | | | | | | RESISTANCE | | | | | |
| ARMOR | PIECE | BUY | SELL | PHYS | BLNT | THRST | BLD | ARC | FIR | BOL | S. POI | R. POI | FRNZY | BSTHD | LOCATION | | |
| Yharnam Hunter | Yharnam Hunter Cap | 500 | 250 | 50 | 40 | 40 | 40 | 50 | 50 | 50 | 16 | 13 | 14 | 16 | Buy from Bath Messengers | | |
| | Yharnam Hunter Garb | 1000 | 500 | 110 | 80 | 90 | 80 | 100 | 90 | 90 | 48 | 40 | 41 | 48 | | | |
| | Yharnam Hunter Gloves | 500 | 250 | 40 | 50 | 60 | 40 | 50 | 60 | 50 | 25 | 22 | 22 | 25 | | | |
| | Yharnam Hunter Trousers | 500 | 250 | 50 | 60 | 60 | 50 | 50 | 60 | 60 | 27 | 23 | 24 | 27 | | | |
| TOTAL | 2500 | 1250 | 250 | 230 | 250 | 220 | 230 | 270 | 250 | 116 | 98 | 101 | 116 | | | | |

| TRICK WEAPONS | REQUIREMENTS | | | | ATTACK | | | | SCALING | | | | DURABILITY | BUFFABLE | LOCATION | SLOTS | | | |
|-------------------------|--------------|-----|-----|-----|--------|-----|-----|-----|---------|-----|-----|-----|------------|----------|----------|---|--------|----------|----------|
| | STR | SKL | BLT | ARC | PHY | BLT | ARC | FIR | BOL | STR | SKL | BLT | | | | ARC | GEM 1 | GEM 2 | GEM 3 |
| Beast Claw | 14 | 12 | 0 | 0 | 75 | 0 | 0 | 0 | 0 | D | E | - | D | 180 | Yes | Ailing Loran - Found in Layer 2 in a treasure room before 2nd layer lantern. Door is on the right | Radial | Triangle | Radial |
| Beast Claw +10 | | | | | 150 | 0 | 0 | 0 | 0 | C | D | - | D | | | | | | |
| Blade of Mercy | 7 | 11 | 0 | 0 | 60 | 0 | 30 | 0 | 0 | - | C | - | D | 200 | No | Sold by Bath Messenger for 40,000 echoes after acquiring Crow Hunter Badge (Eileen Side Quest/Killing Eileen) | Radial | Triangle | Radial |
| Blade of Mercy +10 | | | | | 120 | 0 | 60 | 0 | 0 | - | S | - | B | | | | | | |
| Burial Blade | 10 | 12 | 0 | 0 | 80 | 0 | 30 | 0 | 0 | E | C | - | D | 200 | No | Sold by Bath Messenger for 60,000 echoes after acquiring the Old Hunter Badge (Killing Gehrman) | Radial | Waning | Radial |
| Burial Blade +10 | | | | | 160 | 0 | 60 | 0 | 0 | D | B | - | B | | | | | | |
| Chikage | 10 | 14 | 12 | 0 | 92 | 92 | 0 | 0 | 0 | E | D | C | D | 120 | No | Sold by Bath Messengers for 50,000 echoes after acquiring the Cainhurst Badge (Joining Vilebloods Covenant) | Radial | Radial | Triangle |
| Chikage +10 | | | | | 184 | 184 | 0 | 0 | 0 | E | B | S | D | | | | | | |
| Hunter Axe | 9 | 8 | 0 | 0 | 98 | 0 | 0 | 0 | 0 | D | E | - | D | 250 | Yes | Starter Weapon | Radial | Radial | Triangle |
| Hunter Axe +10 | | | | | 196 | 0 | 0 | 0 | 0 | B | D | - | C | | | | | | |
| Kirkhammer | 16 | 10 | 0 | 0 | 105 | 0 | 0 | 0 | 0 | C | E | - | D | 250 | Yes | Sold by Bath Messengers for 3,000 echoes after acquiring the Sword Hunter Badge (Killing Cleric Beast) | Radial | Triangle | Radial |
| Kirkhammer +10 | | | | | 210 | 0 | 0 | 0 | 0 | A | E | - | B | | | | | | |
| Logarius' Wheel | 20 | 12 | 0 | 10 | 100 | 0 | 25 | 0 | 0 | C | - | - | D | 300 | No | Sold by Bath Messengers for 13,000 echoes after acquiring the Wheel Hunter Badge (Completing Alfred's Questline) | Radial | Radial | Waning |
| Logarius' Wheel +10 | | | | | 200 | 0 | 50 | 0 | 0 | S | - | - | C | | | | | | |
| Ludwig's Holy Blade | 16 | 12 | 0 | 0 | 100 | 0 | 50 | 0 | 0 | D | D | - | D | 250 | Yes | Sold by Bath Messengers for 20,000 echoes after acquiring the Radiant Sword Hunter Badge (In a chest right before Upper Cathedral Ward) | Radial | Radial | Waning |
| Ludwig's Holy Blade +10 | | | | | 200 | 0 | 50 | 0 | 0 | B | B | - | A | | | | | | |
| Reiterpallasch | 8 | 12 | 10 | 0 | 75 | 75 | 0 | 0 | 0 | E | C | E | D | 150 | Yes | Sold by Bath Messengers for 18,000 echoes after acquiring the Cainhurst Badge (Joining Vilebloods Covenant) | Radial | Triangle | Radial |
| Reiterpallasch +10 | | | | | 150 | 150 | 0 | 0 | 0 | E | A | D | D | | | | | | |
| Rifle Spear | 10 | 11 | 9 | 0 | 85 | 85 | 0 | 0 | 0 | E | D | D | D | 180 | No | Sold by Bath Messengers for 4,000 echoes after acquiring the Powder Keg Hunter Badge (Killing Djura in Old Yharnam) | Radial | Triangle | Radial |
| Rifle Spear +10 | | | | | 170 | 170 | 0 | 0 | 0 | D | B | B | C | | | | | | |
| Saw Cleaver | 8 | 7 | 0 | 0 | 90 | 0 | 0 | 0 | 0 | D | E | - | D | 250 | Yes | Starter Weapon | Radial | Radial | Waning |
| Saw Cleaver +10 | | | | | 180 | 0 | 0 | 0 | 0 | C | D | - | C | | | | | | |
| Saw Spear | 7 | 8 | 0 | 0 | 85 | 0 | 0 | 0 | 0 | D | D | - | D | 200 | Yes | Can be found on a hanging corpse in the sewers of Central Yharnam near Eileen the Crow | Radial | Radial | Waning |
| Saw Spear +10 | | | | | 170 | 0 | 0 | 0 | 0 | D | C | - | C | | | | | | |
| Stake Driver | 18 | 9 | 0 | 0 | 85 | 0 | 0 | 0 | 0 | D | D | - | D | 200 | Yes | Sold by Bath Messengers for 8,000 echoes after acquiring the Powder Keg Hunter Badge (killing Djura in Old Yharnam) | Radial | Triangle | Radial |
| Stake Driver +10 | | | | | 170 | 0 | 0 | 0 | 0 | C | C | - | C | | | | | | |
| Threaded Cane | 7 | 9 | 0 | 0 | 78 | 0 | 0 | 0 | 0 | E | C | - | D | 200 | Yes | Starter Weapon | Radial | Radial | Triangle |
| Threaded Cane +10 | | | | | 156 | 0 | 0 | 0 | 0 | E | A | - | B | | | | | | |
| Tonitrus | 12 | 8 | 0 | 0 | 80 | 0 | 0 | 0 | 40 | D | E | - | D | 100 | No | Sold by Bath Messengers for 26,000 echoes after acquiring the Spark Hunter Badge (killing Paarl) Also can be found in Yahar'gul | Radial | Radial | Waning |
| Tonitrus +10 | | | | | 160 | 0 | 0 | 0 | 80 | B | E | - | D | | | | | | |

| LEFT HANDED WEAPONS | REQUIREMENTS | | | | ATTACK | | | | SCALING | | | | DURABILITY | BUFFABLE | LOCATION | SLOTS | |
|------------------------|--------------|-----|-----|-----|--------|-----|-----|-----|---------|-----|-----|-----|------------|----------|--|---|--------|
| | STR | SKL | BLT | ARC | PHY | BLT | ARC | FIR | BOL | STR | SKL | BLT | | | | ARC | GEM 1 |
| Cannon | 30 | 13 | 0 | 0 | 0 | 200 | 0 | 0 | 0 | - | - | E | - | 200 | Bone Ash | In Forbidden Woods. Close to the man that turns into Abhorrent Beast. Drop down from the gears inside the tower. | NA |
| Cannon +10 | | | | | 0 | 600 | 0 | 0 | 0 | - | - | D | - | | | | |
| Evelyn | 9 | 11 | 18 | 0 | 0 | 60 | 0 | 0 | 0 | - | - | B | - | 100 | Bone Ash | In Cainhurst Castle. Located in a chest in the library behind tables. | Circle |
| Evelyn +10 | | | | | 0 | 140 | 0 | 0 | 0 | - | - | S | - | | | | |
| FlameSprayer | 0 | 8 | 0 | 8 | 0 | 0 | 0 | 45 | 0 | - | - | - | D | 100 | Bone Ash | Gift from Gilbert after defeating Gascoigne. Can also be purchased for 8,000 echoes after acquiring Radiant Sword Hunter Badge. | NA |
| FlameSprayer +10 | | | | | 0 | 0 | 0 | 95 | 0 | - | - | - | B | | | | |
| Hunter Blunderbuss | 7 | 9 | 5 | 0 | 0 | 20 | 0 | 0 | 0 | - | - | D | - | 150 | Bone Ash | Starter Weapon | Circle |
| Hunter Blunderbuss +10 | | | | | 0 | 45 | 0 | 0 | 0 | - | - | A | - | | | | |
| Hunter Pistol | 7 | 9 | 5 | 0 | 0 | 70 | 0 | 0 | 0 | - | - | D | - | 100 | Bone Ash | Starter Weapon | Circle |
| Hunter Pistol +10 | | | | | 0 | 160 | 0 | 0 | 0 | - | - | A | - | | | | |
| Hunter's Torch | 6 | 0 | 0 | 0 | 0 | 0 | 0 | 50 | 0 | - | - | - | B | 150 | No | Old Yharnam. To the left of the shortcut to Blood Soaked Beast. | NA |
| Hunter's Torch +10 | | | | | 0 | 0 | 0 | 100 | 0 | - | - | - | B | | | | |
| Ludwig's Rifle | 9 | 10 | 9 | 0 | 0 | 20 | 0 | 0 | 0 | - | - | E | - | 150 | Bone Ash | Sold by Bath Messengers for 10,000 echoes after acquiring the Radiant Sword Hunter Badge (Entrance to Upper Cathedral Ward) | Circle |
| Ludwig's Rifle +10 | | | | | 0 | 55 | 0 | 0 | 0 | - | - | D | - | | | | |
| Repeating Pistol | 10 | 11 | 8 | 0 | 0 | 90 | 0 | 0 | 0 | - | - | D | - | 80 | Bone Ash | Sold by Bath Messengers for 3,000 echoes after acquiring the Sword Hunter Badge (Killing Cleric Beast). | Circle |
| Repeating Pistol +10 | | | | | 0 | 200 | 0 | 0 | 0 | - | - | B | - | | | | |
| Rosmarinus | 0 | 8 | 0 | 8 | 0 | 0 | 30 | 0 | 0 | - | - | - | B | 100 | Bone Ash | Sold by Bath Messengers for 60,000 echoes after acquiring the Cosmic Eye Watcher Badge (in upper cathedral ward) | Circle |
| Rosmarinus +10 | | | | | 0 | 0 | 80 | 0 | 0 | - | - | - | S | | | | |
| Torch | 6 | 0 | 0 | 0 | 0 | 0 | 0 | 25 | 0 | - | - | - | D | 100 | No | Central Yharnam. Next to the Brick Troll banging on the large wooden doors. | NA |
| Wooden Shield | 8 | 8 | 0 | 0 | NA | | | | NA | | | | 120 | No | Cathedral Ward. From the lamp go straight and to the right, up the stairs and the shield will be guarded by two enemies. | NA | |

| RUNE | EFFECT | LOCATION | GLYPH | NOTES |
|------------------------------|--------------------------------------|-------------------------------|--|--|
| Anti-Clockwise Metamorphosis | Boosts Max Stamina +10% | Forbidden Woods | | On a corpse near the blue aliens |
| | Boosts Max Stamina +15% | Lecture Hall 2nd Floor | | Talk to Patches the spider in Lecture Hall by using the ladder on the 2nd floor. |
| | Boosts Max Stamina +20% | Chalice Dungeon | jtjuh8gc | Lower Loran Fetid Rotted Cursed, Layer 1 |
| Arcane Lake | Arcane Damage Reduction +5% | Yaha'gul, Unseen Village | | On corpse near the skeleton slugs |
| | Arcane Damage Reduction +7% | Byrgenwerth | | Right at beginning, to the left of the lamp by the brainsucker |
| Beast | Arcane Damage Reduction +10% | Chalice Dungeon | ydknsnh4 | Isz, Layer 1 |
| | Temp. Boost to Transform +20 | Below Healing Church Workshop | | At the very bottom of Cathedral Ward Tower, dropped by the Beast guarding the door |
| | Temp. Boost to Transform +50 | Forbidden Woods | | Kill the bandaged NPC who is in the area by where the cannon is located. |
| Blood Rapture | Temp. Boost to Transform +100 | Chalice Dungeon | sbcmcnwc | Lower Loran Fetid Rotted Cursed, Layer 1 |
| | V.ATKs restore HP +200 | Forbidden Woods | | Dropped by Shadows of Yharnam |
| | V.ATKs restore HP +250 | Chalice Dungeon | p5fcgnw5 | Pthumeru Fetid Rotted Cursed, Layer 3 |
| Clawmark | V.ATKs restore HP +300 | Eileen the Crow's SideQuest | | Dropped by Cainhurst Hunter fought at completion of Eileen's SideQuests |
| | Ups V.ATKs +10% | Yaha'gul, Unseen Village | | Drops from Hunter with Beast Claws in room with 3 hunters |
| | Ups V.ATKs +20% | Central Yharnam | | Drops by Gilbert at Central Yharnam lamp after killing Rom |
| Clear Deep Sea | Ups V.ATKs +30% | Chalice Dungeon | 6q77zr9h | Lower Loran Fetid Rotted Cursed, Layer 1 |
| | Add slow poison RES +100 | Forbidden Woods | | Behind a big Gravestone after getting the area with snakes everywhere |
| | Add slow poison RES +200 | Nightmare Frontier | | Behind a RockThrower on top of a hill; when going towards Amygdala, hill will be on your left. |
| ClockWise Metamorphosis | Add slow poison RES +300 | Chalice Dungeon | 4jgecv28 | Lower Loran Fetid Rotted, Layer 4 |
| | Boosts Max HP +5% | Forbidden Woods | | Behind Locked Gate up the stairs from boss battle. Will have a snake-man guarding it. |
| | Boosts Max HP +10% | Nightmare Frontier | | In a cave across from the stone bridge; underneath Patches |
| Communion | Boosts Max HP +15% | Chalice Dungeon | 9vb3tzza | Pthumeru Ihyll, Layer 1 |
| | Max Vials held UP +1 | Cathedral Ward | | Above Cathedral Ward lamp after defeating Blood-Starved Beast. Take elevator and its in first room. |
| | Max Vials held UP +2 | Lecture Hall | | Located in a chest on the 2nd floor |
| Deep Sea | Max Vials held UP +3 | Iosefka's Clinic | | In room to the left of when you enter the Clinic |
| | Max Vials held UP +4 | Upper Cathedral Ward | | Dropped by Celestial Emmissary |
| | Max Vials held UP +5 | Chalice Dungeon | pd5scth3 | Pthumeru Ihyll Fetid Rotted Cursed, Layer 1 |
| Dissipating Lake | Add Frenzy RES +200 | Forbidden Woods | | In the pit with two big snakes guarding. Drop down on top of one and kill the other. |
| | Add Frenzy RES +300 | Chalice Dungeon | 8bk4dtfk | Isz Fetid Rotted, Layer 1 |
| Eye | Bolt Damage Reduction +5% | Forbidden Woods | | Under some big roots near the pig guarding the boss gate. |
| | Bolt Damage Reduction +10% | Chalice Dungeon | axtnxr6v | Lower Loran, Layer 3 |
| | Item Discovery +50 | Nightmare Mensis | | On corpse next to Mergo's Loft: Base Lamp, guarded by three rock throwers |
| Fading Lake | Item Discovery +70 | Byrgenwerth | | Dropped from Master Willem (Old dude right next to where you drop down to fight Rom) |
| | Item Discovery +100 | Sinister Isz | jmph3q6e | Layer 1 |
| | Fire Damage Reduction +5% | Nightmare Frontier | | In cave under Patches, kill rockthrower and go to the right on a narrow cliff |
| Formless Oedon | Fire Damage Reduction +10% | Chalice Dungeon | 4jgecv28 | Lower Loran Fetid Rotted, Layer 1 |
| | Max QS bullets help UP +3 | Cathedral Ward | | Dropped by Oedon Chapel Dweller |
| | Max QS bullets help UP +4 | Cathedral Ward | | Take elevator up towards Cathedral Ward tower. Halfway up the elevator is a secret passage behind you. |
| Great Deep Sea | Max QS bullets help UP +5 | Chalice Dungeon | pd5scth3 | Pthumeru Ihyll, Layer 1 |
| | Add all types of RES +100 | Nightmare Frontier | | Small cave with a hole by the Brain Trust by Amygdala fog gate. Drop down and take a right |
| Great Lake | Add all types of RES +150 | Chalice Dungeon | 5xe4d3ny | Isz Fetid Rotted, Layer 1 |
| | All damage reduction +4% | Upper Cathedral Ward | | Take a right after the lamp, guarded by small slug looking things |
| | All damage reduction +5% | Chalice Dungeon | kjbcxzma | Sinister Isz, Layer 1 |
| Heir | More echoes gained from V.ATKs (20%) | Oedon Tomb | | Obtained by hunter you help Eileen kill in Oedon Tomb (place where you fought Father Gascoigne) |
| | More echoes gained from V.ATKs (40%) | Yaha'gul, Unseen Village | | Found in room with bell ringer that summons a wheelchair enemy. Near a brick troll that also gets summoned |
| | More echoes gained from V.ATKs (60%) | Chalice Dungeon | df235ysm | Pthumeru Ihyll Fetid Rotted, Layer 1 |
| Lake | Physical DMG reduction +3% | Hemwick Charnel Lane | | Hanging off of the ledge by the ocean guarded by dogs and molotov thrower |
| | Physical DMG reduction +5% | Chalice Dungeon | brkepzzq | Defiled Pthumeru, Layer 4 |
| | Physical DMG reduction +7% | Chalice Dungeon | qtphk46 | Pthumeru Ihyll Fetid Rotted, Layer 1 |
| Moon | More echoes from slain enemies (10%) | Hypogean Gaol | | Guarded by two snatchers in area next to lamp |
| | More echoes from slain enemies (20%) | Nightmare Mensis | | Obtained at the bottom of the spiral staircase during Micolash boss fight. |
| | More echoes from slain enemies (30%) | Nightmare Mensis | | Stand in front of Mother Brain after pulling lever and do "Make Contact" gesture for 30 seconds |
| Oedon Writhe | V.ATKs grant QS bullets +1 | Hypogean Gaol | | Kill Adella |
| | V.ATKs grant QS bullets +2 | Iosefka's Clinic | | Found after killing Iosefka, must kill her before Rom if you want this Rune |
| | V.ATKs grant QS bullets +3 | Chalice Dungeon | 9vb3tzza | Pthumeru Ihyll, Layer 1 |
| Stunning Deep Sea | Add rapid poison RES +200 | Nightmare Frontier | | Cross bridge and go up to the left cliff where the hunter spawns |
| | Add rapid poison RES +300 | Chalice Dungeon | nynpsrra | Lower Hintertomb, Layer 2 |
| COVENANT RUNE | EFFECT | LOCATION | NOTES | |
| Corruption | Cont. Heal near Death +1 | Cainhurst | Join Vileblood Covenant after defeating Logarius in Cainhurst | |
| Hunter | Stamina Recovery Speed UP | Eileen the Crow | Complete Eileen's side quests and you will be rewarded with the rune | |
| Radiance | Vial HP recovery UP | Alfred | Received from Alfred's corpse after he has killed Annalise, return to where you first meet him to pick up the rune | |

| | CHALICE | DEPTH | HOW TO UNLOCK | REQUIREMENTS | QUANTITY | BLOOD ECHOES REQUIRED |
|------------------------------|-----------------------|---|---|-------------------|----------|-----------------------|
| PTHUMERU | Pthumeru | 1 | Beat Blood-Starved Beast | Ritual Blood(1) | 2 | 1000 |
| | | | | - | - | |
| | | | | - | - | |
| | | | | - | - | |
| | Pthumeru Root | 1 | Defeat Watchers in Layer 2 of Pthumeru Chalice | Ritual Blood(1) | 2 | 1000 |
| | | | | Tomb Mold(1) | 3 | |
| | | | | - | - | |
| | | | | - | - | |
| | Central Pthumeru | 2 | Defeat Watchdog of the Old Lords in Layer 3 of Pthumeru Chalice | Ritual Blood(2) | 6 | 1800 |
| | | | | - | - | |
| | | | | - | - | |
| | | | | - | - | |
| | Central Pthumeru Root | 2 | Defeat Keeper of the Old Lords in Layer 2 of Central Pthumeru Chalice | Ritual Blood(2) | 8 | 1800 |
| | | | | Tomb Mold(2) | 6 | |
| | | | | - | - | |
| | | | | - | - | |
| | Lower Pthumeru | 3 | Defeat Pthumerian Descendant in Layer 3 of Central Pthumeru Chalice | Ritual Blood(3) | 9 | 3200 |
| | | | | - | - | |
| - | | | | - | | |
| - | | | | - | | |
| Lower Pthumeru Root | 3 | Defeat Rom, the Vacuous Spider in Layer 3 of Lower Pthumeru Chalice | Ritual Blood(3) | 9 | 3200 | |
| | | | Tomb Mold(3) | 8 | | |
| | | | - | - | | |
| | | | - | - | | |
| Sinister Lower Pthumeru | 3 | Sold by Messenger's for 9,000 echoes inside Layer 4 of Lower Pthumeru Chalice (Behind an illusory Wall) | Ritual Blood(3) | 12 | 3200 | |
| | | | Tomb Mold(3) | 8 | | |
| | | | - | - | | |
| | | | - | - | | |
| Defiled | 4 | Defeat the Blood Letting Beast in Layer 4 of Lower Pthumeru Chalice | Ritual Blood(4) | 9 | 5500 | |
| | | | Bastard of Lorán | 2 | | |
| | | | Arcane Haze | 22 | | |
| | | | - | - | | |
| Cursed and Defiled Root | 4 | Defeat the Watchdog of the Old Lords in Layer 2 of Defiled Chalice | Ritual Blood(4) | 10 | 5500 | |
| | | | Tomb Mold(4) | 6 | | |
| | | | - | - | | |
| | | | - | - | | |
| Great Pthumeru Ihyll | 5 | Defeat Amygdala in Layer 3 of Defiled Chalice | Ritual Blood(5) | 9 | 11500 | |
| | | | Red Jelly | 4 | | |
| | | | Arcane Haze | 25 | | |
| | | | Living String | 1 | | |
| Pthumeru Ihyll Root | 5 | Kill the Headless Blood Letting Beast in Layer 2 of Great Pthumeru Ihyll Chalice | Ritual Blood(5) | 15 | 11500 | |
| | | | Tomb Mold(5) | 15 | | |
| | | | Red Jelly | 2 | | |
| | | | - | - | | |
| Sinister Pthumeru Ihyll Root | 5 | Sold by Messenger's for 16000 echoes inside Layer 3 of Great Pthumeru Ihyll Chalice (Layer 3 side area) | Ritual Blood(5) | 15 | 11500 | |
| | | | Tomb Mold(5) | 15 | | |
| | | | Red Jelly | 2 | | |
| | | | - | - | | |
| | CHALICE | DEPTH | HOW TO UNLOCK | REQUIREMENTS | QUANTITY | BLOOD ECHOES REQUIRED |
| HINTERTOMB | HinterTomb | 2 | In a chest in Layer 2 of Central Pthumeru Chalice | Ritual Blood(2) | 3 | 1800 |
| | | | | - | - | |
| | | | | - | - | |
| | HinterTomb Root | 2 | Defeat the Undead Giant in Layer 2 of HinterTomb Chalice | Ritual Blood(2) | 8 | 1800 |
| | | | | Tomb Mold(2) | 10 | |
| | | | | Bloodshot Eyeball | 3 | |
| | Lower HinterTomb | 3 | Defeat the Blood-Starved Beast in Layer 3 of HinterTomb Chalice | Ritual Blood(3) | 6 | 3200 |
| | | | | Bloodshot Eyeball | 6 | |
| | | | | - | - | |
| | Lower HinterTomb Root | 3 | Kill the Forgotten Madman in Layer 2 of Lower HinterTomb Chalice | Ritual Blood(3) | 12 | 3200 |
| | | | | Tomb Mold(3) | 3 | |
| | | | | Bloodshot Eyeball | 6 | |
| Sinister HinterTomb Root | 3 | Sold by Messenger's for 10000 echoes inside Layer 3 of Lower HinterTomb Chalice | Ritual Blood(3) | 12 | 3200 | |
| | | | Tomb Mold(3) | 3 | | |
| | | | Bloodshot Eyeball | 6 | | |

| | CHALICE | DEPTH | HOW TO UNLOCK | REQUIREMENTS | QUANTITY | BLOOD ECHOES REQUIRED |
|---------------------------|-------------------------|---|---|---------------------------|----------|-----------------------|
| AILING LORAN | Ailing Loran | 4 | Kill Amydala in Nightmare Frontier | Ritual Blood(4) | 9 | 5500 |
| | | | | ColdBlood FlowerBud | 4 | |
| | | | | - | - | |
| | | | | - | - | |
| | Ailing Loran Root | 4 | Defeat the Blood-Starved Beast in Layer 2 of Ailing Loran Chalice | Ritual Blood(4) | 14 | 5500 |
| | | | | ColdBlood FlowerBud | 3 | |
| | | | | Tomb Mold(4) | 3 | |
| | | | | - | - | |
| | Lower Loran | 5 | Defeat Abhorrent Beast in Layer 3 of Ailing Loran Chalice | Ritual Blood(5) | 9 | 11500 |
| | | | | Blooming Coldblood Flower | 4 | |
| | | | | - | - | |
| | | | | - | - | |
| | Lower Ailing Loran Root | 5 | Defeat Darkbeast Paarl in Layer 3 of Lower Loran Chalice | Ritual Blood(5) | 13 | 11500 |
| | | | | Blooming Coldblood Flower | 4 | |
| | | | | Tomb Mold(5) | 5 | |
| Red Jelly | | | | 1 | | |
| Sinister Lower Loran Root | 5 | Sold by Messengers for 18000 echoes inside Layer 3 of Lower Loran Chalice | Ritual Blood(5) | 13 | 11500 | |
| | | | Blooming Coldblood Flower | 4 | | |
| | | | Tomb Mold(5) | 5 | | |
| | | | - | - | | |
| | CHALICE | DEPTH | HOW TO UNLOCK | REQUIREMENTS | QUANTITY | BLOOD ECHOES REQUIRED |
| ISZ | Great Isz | 5 | Defeat Ebrietas, Daughter of the Cosmos in Upper Cathedral Ward | Ritual Blood(5) | 9 | 11500 |
| | | | | Pearl Slug | 3 | |
| | | | | Arcane Haze | 25 | |
| | | | | - | - | |
| | Isz Root | 5 | Defeat Ebrietas, Daughter of the Cosmos in Layer 3 of Great Isz Chalice | Ritual Blood(5) | 13 | 11500 |
| | | | | Tomb Mold(5) | 5 | |
| | | | | Pearl Slug | 3 | |
| | | | | Red Jelly | 1 | |
| | Sinister Isz Root | 5 | Sold by Messengers for 20000 echoes inside Layer 3 of Great Isz Chalice | Ritual Blood(5) | 13 | 11500 |
| | | | | Tomb Mold(5) | 5 | |
| | | | | Pearl Slug | 3 | |
| | | | | Red Jelly | 1 | |

| | MATERIAL | GLYPH | TYPE | LAYER | F | R | C | STATUS | LOCATION |
|-----------------|---------------------------|----------------------------|----------------------------|-------|---|---|---|---|--|
| BASIC MATERIALS | Arcane Haze | - | Pthumeru | | | | | | Use the Workshop Haze Extractor to create Arcane Haze from low level chalice materials. You can also farm Fluorescent Flower enemies in Pthumeru dungeons. |
| | Bloodshot Eyeball | - | | | | | | | STORYLINE - Can be found in Hemwick Charnel Lane, one is available in the village square just after the first lamp, another one in the stables. SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (2 Insight each, defeat the Witches of Hemwick to unlock) |
| | Blooming Coldblood Flower | - | Ailing Loran | | | | | | CHALICE DUNGEONS - Pyro staff mages in Ailing Loran or there are 5 located in a chest in the sub room prior to the boss on layer 3 of Ailing Loran. |
| | Coldblood Flowerbud | - | | | | | | | STORYLINE - Can be found in Nightmare Frontier, on various corpses (x3). SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (2 Insight each, obtain Ailing Loran Chalice to unlock) |
| | Coldblood Flower Bulb | - | Ailing Loran | | | | | | CHALICE DUNGEONS - Rare drop from the Loran Clerics |
| | Living String | - | | | | | | | SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (10 Insight each, defeat Brain of Mensis to unlock) |
| | Pearl Slug | - | | | | | | | STORYLINE - Can be found in Byrgenwerth, in a chest just next to the stairs in the College. - Can be found in Upper Cathedral Ward, Orphanage on a corpse where the Brainsuckers are. SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (3 Insight each, obtain Isz Chalice to unlock) |
| | Red Jelly | - | | | | | | | STORYLINE - Can be found in a chest in the Lecture Building, 1st floor (x2). CHALICE DUNGEONS - Can be found in Lower Loran, Layer 2, in the first Bonus room. - Can be found in Lower Loran, Layer 3, in the first Bonus room. SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (5 Insight each, clear the Pthumeru Chalice Dungeons to unlock) |
| | Ritual Blood (1) | - | | | | | | | SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (2500 Blood Echoes each, obtain Pthumeru Chalice to unlock) |
| | Ritual Blood (2) | - | | | | | | | SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (6000 Blood Echoes each, obtain Defiled Pthumeru Chalice to unlock) |
| | Ritual Blood (3) | | | | | | | | SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (12000 Blood Echoes each, obtain Great Pthumeru Ihyll Chalice to unlock) |
| | Ritual Blood (4) | - | Lower Pthumeru | 3 | | | | | CHALICE DUNGEONS - The side room before the boss (Rom) contains a body snatcher. Will drop Ritual Blood (4). Hunter's Mark out and repeat. Can be purchased from the Bath Messenger in Hunter's Dream (24000 Blood Echoes each, defeat Yharnam in the Great Pthumeru Ihyll Chalice to unlock) |
| | Ritual Blood (5) | - | Ailing Loran | 1 | | | | | STORYLINE - Can be found in Upper Cathedral Ward, Orphanage on a corpse near the main door. CHALICE DUNGEONS - From the second lamp go right in the big room, behind the ladder there is a tunnel that leads to a room with a Werewolf and a small chest with x2 Ritual Blood (5). Hunter's Mark out and search for another online dungeon. Repeat (You can do this unlimited). |
| | Tomb Mold (1) | - | | | | | | | SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (2000 Blood Echoes each, obtain Sinister Hintertomb Chalice to unlock) |
| | Tomb Mold (2) | - | | | | | | | SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (5000 Blood Echoes each, obtain Defiled Pthumeru Chalice to unlock) |
| | Tomb Mold (3) | - | | | | | | | SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (10000 Blood Echoes each, obtain Great Pthumeru Ihyll Chalice to unlock) |
| Tomb Mold (4) | - | | | | | | | SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (20000 Blood Echoes each, defeat Yharnam in the Great Pthumeru Ihyll Chalice to unlock) | |
| Tomb Mold (5) | - | Great Isz | | | | | | CHALICE DUNGEONS - Rats | |
| RITE MATERIALS | Bastard of Loran | - | Ailing Loran / Lower Loran | | | | | | CHALICE DUNGEONS - Can be found in Ailing Loran, Layer 3, in the Bonus area before the boss. 2 are in a chest where there are arrow traps and a Wandering Nightmare, and 2 more can be found in a treasure room guarded by a Loran Silverbeast. |
| | Inflicted Organ | - | | | | | | | STORYLINE - After beating Micolash in Nightmare of Mensis, take the elevator secret passage. A chest will contain one Inflicted Organ. |
| | Sage's Hair | - | Lower Loran / Great Isz | 3 | | | | | CHALICE DUNGEONS - Farmable from Ashen Warriors. There is an Ashen Warrior in Layer 3 of Lower Loran to the left of the lamp. Use a Hunter's Mark to respawn the enemy after farming. 6 are located in a chest on Layer 3 of Great Isz. |
| | Sage's Wrist | - | | | | | | | |
| Yellow Backbone | - | Pthumeru Ihyll / Great Isz | 3 | | | | | STORYLINE - 3 from defeating The One Reborn. - 2 from chest in Nightmare Mensis before elevator shortcut. CHALICE DUNGEONS - Can be farmed from the flaming sword knights in Pthumeru Ihyll. 3 located in layer 3 chest in Great Isz. | |

| GESTURE | LOCATION |
|---------------------|---|
| Point Forward | Available at Start |
| Conviction | Available at Start |
| Hunter's Salutation | Available at Start |
| Joy | Available at Start |
| Hunter's Rally | Available at Start |
| Wave | Available at Start |
| Sit Down | Available at Start |
| Approval | Acquired by Helping Eileen the Crow kill Henryk in Tomb of Oeden |
| Church Bow(Female) | Acquired from Adella the Nun after she is sent to Oeden Chapel |
| Church Bow(Male) | Acquired from Alfred when given the Unopened Summons |
| Shake Off Cape | Acquired upon first encounter with Eileen the Crow in the rafters in Central Yharnam |
| Pray | Acquired from Alfred after agreeing on sharing information with Alfred in Cathedral Ward |
| Wait | Acquired from Eileen the Crow upon meeting her in Grand Cathedral |
| Beg For Life | Acquired from Patches the Spider in Lecture Hall Second Floor |
| Curtsey | Acquired from Arianna, Woman of Pleasure, when sent to Oedon Chapel |
| Make Contact | Looted off of standing corpse in Upper Cathedral Ward |
| Respect | Learned from Annalise, Queen of the Vilebloods for joining the VileBloods covenant |
| Triumph | Learned from the Oeden Chapel NPC after you send a girl to his safe haven |
| Roar | Learned from Alfred after he kills Annalise |
| Shhh | Learned from Eileen the Crow in her second encounter in the Cathedral Ward |
| Brush Off Dust | Learned from Djura in Old Yharnam |
| Deep Respect | Learned from Annalise, Queen of the Vilebloods for reaching rank 1 in the covenant (giving at least one blood dreg) |

| VERSION | DATE | CHANGES |
|--|--------|--|
| 1.04 | 25-May | System |
| | | When players use a password, they will be matched regardless of level difference. |
| | | As long as the other player uses the same password, members of enemy covenants can also play co-op. |
| | | The Insight Shop will now appear when players have more than 1 Insight. |
| | | Blood Stone Chunks can now be acquired by trading Insight. (Players must advance the story to a certain point before Blood Stone Chunks become available.) |
| | | The maximum number of Blood Vials and Quicksilver Bullets which can be stored has been increased from 99 to 600. |
| | | Game Balance |
| | | Enemy strength in several New Game + areas has been adjusted. |
| | | Enemy resistance to arcane and bolt attacks have been adjusted. |
| | | Beasthood is now easier to increase. This allows players to have stronger attack for a longer period. |
| | | The Beast Blood Pellet changed so that Beasthood will increase when used. |
| | | A bug that occurred while using Rifle Spear as a rifle has been fixed. |
| | | In particular, its damage when Blood Gems have been affixed has been fixed. |
| | | The use of Stamina when wielding the Kirkhammer has been reduced. |
| | | The use of Stamina when wielding Logarius' Wheel has been reduced. |
| | | The duration of the effect when the Old Hunger's Bone is being used has been extended. Fewer Quicksilver Bullets will be consumed. |
| | | Increased stat scaling for the Tiny Tonitrus. The Strength of attack when the arcane stat is low has been increased. |
| | | Increased stat scaling for Augur of Ebrietas. The Strength of attack when the arcane stat is low has been increased. |
| | | Number of Quicksilver Bullets consumed by A Call Beyond has been reduced. |
| | | Number of Quicksilver Bullets consumed by the Choir Bell has been reduced. |
| | | Chalice Dungeons |
| | | Players can now acquire a Short Ritual Root Chalice by trading Insight. The Chalice will become available after completing the Pthumeru Chalice dungeon. Players can now use the Short Ritual Root Chalice's quick matching feature in the early part of the game. |
| | | Random drops added to the reward given by bosses in Chalice Dungeon Materials to upgrade weapons, including Blood Gemstone, will be dropped randomly. Materials that can be obtained will change depending on the depth of the dungeon. |
| | | Depth 1: Blood Stone Shards |
| | | Depth 2: Twin Blood Stone Shards |
| | | Depth 3: Twin Blood Stone Shards, Blood Stone Chunks |
| Depth 4: Blood Stone Chunks | | |
| Depth 5: Blood Stone Chunks, Blood Rocks | | |
| The Rank of Blood Gemstones appearing in Depth 1-3 Chalice Dungeons has been boosted. | | |
| More Blood Echoes will be obtained when enemies in Chalice Dungeons are hunted. | | |
| The guest player's HP will drop to 50% instead of 65% in a Cursed Chalice Dungeon. | | |
| When using a Short Ritual Root Chalice for co-op play, the guest player will always start from the Lamp room of each floor. | | |
| Special weapons that have been obtained in a Chalice Dungeon, such as Uncanny or Lost will become available for purchase chase from the Bath Messengers. | | |
| Upon obtaining a special weapon such as an Uncanny or Lost weapon in a Chalice Dungeon, it will become available for purchase at the Bath Messengers. | | |
| Other Adjustments and Changes | | |
| Brightness of the screen when Blood Echoes are acquired has been adjusted. | | |
| A bug that disconnected players from online mode during standby mode has been fixed. | | |
| During Multiplayer, there was an issue of enemies not displaying properly when they move quickly, on the guest's screen. This bug has been fixed. | | |
| Other adjustments and bug fixes. | | |
| 1.03 | 24-Apr | Official Changes |
| | | Reduced loading times (approx. 5-15 seconds; may vary by circumstance) |
| | | Fixed bug that left certain lifts and elevators inoperable |
| | | Fixed bug that resulted in bosses becoming immobilized |
| | | Fixed bug that left players unable to advance NPC events during multi-play |
| | | When the PS4 is put into Rest Mode during online play, the game will now return to the main title screen upon resuming play. This will resolve matchmaking issues related to Suspend/Resume. |
| | | Other various bug fixes |
| | | Unofficial Changes (confirmed) |
| | | Loading screens now show items and their descriptions instead of the black screen w/ Bloodborne logo. |
| | | Cannon consumes 12 bullets instead of 10. |
| Old Hunter Bone consumes 5 bullets instead of 6. | | |

| | | |
|------|--------|---|
| | | <p>Choir Bell consumes 8 bullets instead of 10. Arcane requirement reduced to 15 from 20.</p> <p>Skip/glitches patched: jump to Forbidden Woods/Iosefka's Clinic skip, Shadows of Yarnham jump glitch, Father Gascoigne stair visceral, infinite echoes (running in circles) glitch from Forbidden Woods dogs.</p> <p>Fixed bug that did not let users have custom body types in game.</p> <p>Matchmaking improved. Users reported faster connections to other players in both co-op and PvP.</p> <p>Blood echoes do not relocate to the Lecture Building anymore upon reloading the game after dying.</p> <p>Floor under Cathedral Ward elevator changed to bottomless pit to stop confusion of depth.</p> |
| 1.02 | 31-Mar | <p>Official Changes</p> <p>Fixes the issue of not being able to obtain the "Lunarium Key" once the user partakes in online multiplayer as a co-operative guest by using the "Small Resonant Bell" or as a hostile guest by using the "Sinister Resonant Bell" in the area, "Forbidden Woods".</p> <p>Bug fixes</p> <p>Unofficial Changes (confirmed)</p> <p>Fixes the infinite duplication glitch.</p> |
| 1.01 | 19-Mar | <p>Official Changes</p> <p>Added online functionality</p> <p>Game performance and stability improvements</p> <p>Bug fixes</p> <p>Added a Bloodstone Shard pickup to a corpse behind some barrels on the left after the bonfire area in Central Yharnam</p> <p>Allows bosses to die to killboxes when knocked out of bounds</p> |

- [1] Increased in NG+ and so on
- [2] Increased in NG+ and so on
- [3] Verified in-game, despite conflict with Official Guide
- [4] HP and Physical Defenses are adjusted for Depth and Layer based on Official Guide, may have some errors
- [5] According to Official Guide, Elemental defenses are not affected by Depth, Layer, or Offering
- [6] Carried over from previous edition of Sheets, may have some errors
- [7] Verified in-game, despite conflict with Official Guide
- [8] Verified in-game, despite conflict with Official Guide
- [9] Verified in-game, despite conflict with Official Guide
- [10] HP, Phys, Blunt, Thrust, and Blood are modified by Depth and Layer
- [11] According to the Official Guide, Elemental defenses are not affected by Depth, Layer, or Offering
- [12] Increased by Depth, Layer, and whether the dungeon is Cursed. As given in the Official Guide.
- [13] Verified in-game, despite conflict with Official Guide
- [14] Verified in-game, despite conflict with Official Guide
- [15] As given in the Official Guide