

	GLYPH	TYPE	F	R	C	STATUS	LAYER 1	LAYER 2	LAYER 3	LAYER 4	NOTES
UPGRADES	6rxwxu3e	Lower Loran				Active	Blood Rock				1st side room
	wbgpzkjy	Isz				Active	Blood Rock				1st side room
	jrvfkykp	Pthumeru Ihyll				Active	Blood Rock				1st side room
	jemmjmji	Isz	X	X	X	Active	Blood Stone Chunk (boss)				farmable if you remake the chalice each time
	zaxsjzvc	Lower Loran				Active	Blood Stone Chunk (boss)				farmable if you remake the chalice each time
	u42p96tx	Lower Hintertomb	X			Active	Blood Stone Chunk				not farmable, only available if you haven't gotten a chunk from a Lower Hintertomb prior (like blood rocks)

	GLYPH	TYPE	F	R	C	STATUS	LAYER 1	LAYER 2	LAYER 3	LAYER 4	NOTES
CARYLL RUNES	jjuh8g8c	Lower Loran	X	X	X	Active	Anti-Clockwise Metamorphosis (+20% end)				
	h3up6y2d	Lower Loran				Active	Anti-Clockwise Metamorphosis (+20% end)				
	px9b3dcg	Sinister Lower Loran				Active		Anti-Clockwise Metamorphosis (+20% end)			/u/DoYouDigitNow
	2ufsqve2	Lower Loran	X			Active	Fading Lake (+10% fire res), Beast (+100)				
	cdwkecyw	Lower Loran	X	X	X	Active		Beast (+100)			
	6q77zr5h	Lower Loran	X	X	X	Active	Clawmark (+30% visc)				
	g9mmj7y	Lower Loran	X	X	X	Active	Clawmark (+30% visc)				
	3zcwtw8	Pthumerian Defilement	X	X	X	Active	Blood Rapture (visc atk +250 HP)				
	9vb3tzx	Pthumeru Ihyll				Active	Oedon Writhe (visc attack +3 bullets), Clockwise Metamorphosis (+15% hp)				
	abbkxek	Pthumeru Ihyll	X	X	X	Active	Clockwise Metamorphosis (+15% hp)				
WEAPONS	wc3Sv4n	Pthumeru Ihyll	X	X	X	Active	Clockwise Metamorphosis (+15% hp)				
	pd5Sc7h3	Pthumeru Ihyll	X	X	X	Active	Communion (+5 vials), Formless Oedon (+5 bullets)				/u/OhGoodGrief, Communion in first side room, Formless Oedon in side room prior to boss room
	rg56wv9w8	Pthumeru Ihyll	X	X	X	Active	Communion (+5 vials)	Lake (+7% phys dmg red)			
	jmph3q6	Sinister Isz				Active	Eye (+100 disc)				
	4jgecv28	Lower Loran	X	X		Active	Fading Lake (+10% fire res)				
	5xe4d3ny	Isz	X	X		Active	Great Deep Sea (+150 all res)				
	7fwgqa2j	Isz	X	X	X	Active	Great Lake (+5% dmg res), Eye (+100 disc)				
	dry39ytc	Isz	X	X	X	Active	Great Lake (+5% dmg res)	Deep Sea (+300 frenzy res)			
	ydknsrh4	Isz				Active	Deep Sea (+300 frenzy res)				
	kjbxzma	Sinister Isz				Active	Great Lake (+5% dmg res)				
ARMOR	xtbdh2gg	Isz				Active		Great Lake (+5% dmg res)			
	df235ym	Pthumeru Ihyll	X	X		Active	Heir (more echoes from visc)	Lake (+7% phys dmg red)	Great One Coldblood (x2)		
	qtpuhk46	Pthumeru Ihyll	X	X		Active	Lake (+7% phys dmg red)				
	8129qr3	Pthumeru				Active	All DLC Weapon Variants				Bath Messenger shop up the ladder to the left of main lamp. Must have obtained the basic weapon.
	as5k238p	Pthumeru Ihyll	X	X		Active	Lost Blade of Mercy	Lost Chikage	Lost Reiterpallasch		/u/DarkwrathMan, Bosses - L1: Boar, L2: Merciless Watchers, L3: Bloodletting Beast, Great One Coldbloods
	jqcqey6	Pthumeru Ihyll				Active	Lost Blade of Mercy	Lost Chikage	Lost Reiterpallasch		
	d4x2d43d	Pthumeru Ihyll				Active		Lost Burial Blade	Lost Blade of Mercy		
	cp9fhaz	Pthumeru Ihyll				Active	Lost Burial Blade				
	vbi6yoyf	Pthumeru Ihyll	X	X	X	Active	Lost Chikage				
	aecv32n	Isz				Active	Lost Kirkhammer	Lost Ludwig's Holy Blade			
CLOTHING	34qvt93f	Isz	X	X	X	Active	Lost Kirkhammer	Lost Ludwig's Holy Blade			
	abbkxek	Pthumeru Ihyll	X	X	X	Active		Lost Logarius Wheel	Lost Burial Blade		
	8bk4dtfr	Isz	X	X	X	Active	Lost Ludwig's Holy Blade				
	uttn6um5	Sinister Pthumeru Ihyll				Active	Lost Reiterpallasch	Lost Logarius Wheel	Lost Chikage		
	rg56wv9w8	Pthumeru Ihyll	X	X	X	Active	Lost Reiterpallasch				Lost Blade of Mercy
	nkwwsfgh	Lower Pthumeru				Active	Lost Saw Cleaver				
	8dc7g5bt	Lower Pthumeru	X			Active	Lost Saw Spear				
	fmkvi7hn	Lower Loran	X	X	X	Active	Lost Stake Driver, Lost Tonitrus				
	xxtcvpijn	Isz	X	X	X	Active	Lost Threaded Care				
	4i5efewz	Sinister Lower Loran				Active	Lost Tonitrus				
ITEMS	8129qr3	Pthumeru				Active	All DLC Weapon Variants				Bath Messenger shop up the ladder to the left of main lamp. Must have obtained the basic weapon.
	wq8kgsbp	Pthumeru				Active	Uncanny Saw Cleaver				Alternate: 462v3ycgc
	7hng2h9a	Central Pthumeru				Active	Uncanny Saw Spear				
	68nqfb5q	Central Pthumeru	X			Active	Uncanny Threaded Cane, Uncanny Saw Spear				
	2ngj6g5g	Central Pthumeru				Active	Uncanny Threaded Cane				
	86en47ic	Hintertomb				Active	Uncanny Hunter Axe				
	2yrgyph	Lower Pthumeru	X	X	X	Active	Uncanny Kirkhammer				
	pfnfdph	Sinister Lower Pthumeru	Sinister			Active	Uncanny Rifle Spear				Alternate: 2fvj36xy
	8ivepg2q	Sinister Hintertomb	Sinister			Active	Uncanny Stake Driver				Alternate: 2qjgnh5
	xy8abnw9	Pthumerian Defilement				Active	Uncanny Logarius Wheel				
MISC	aii8vjt6a	Pthumerian Defilement	X	X		Active	Uncanny Logarius Wheel	Uncanny Reiterpallasch, Uncanny Chikage			
	7h8J4h7	Pthumerian Defilement	X	X	X	Active	Uncanny Chikage	Uncanny Logarius Wheel	Uncanny Reiterpallasch		
	rm9kkfet	Pthumerian Defilement				Active	Uncanny Ludwig's Holy Blade, Uncanny Reiterpallasch				
	vxtm2u4t	Pthumerian Defilement	X	X	X	Active	Uncanny Reiterpallasch	Uncanny Ludwig's Holy Blade			
	z6pcdd1t	Ailing Loran				Active	Uncanny Beast Claws, Uncanny Tonitrus				
	9g9d293u	Ailing Loran				Active	Uncanny Beast Claws	Uncanny Tonitrus			
	kkqdnduet	Lower Loran				Active	Uncanny Burial Blade				
	5f7nv9uy	Lower Loran	X	X		Active	Uncanny Blade of Mercy				
	q8t8943a	Lower Loran	X			Active	Uncanny Blade of Mercy	Uncanny Burial Blade			
	4jgecv28	Lower Loran	X	X		Active		Uncanny Burial Blade			

	GLYPH	TYPE	F	R	C	SHAPE	GEM TYPE	FIRST EFFECT	SECOND EFFECT	THIRD EFFECT	RARITY	LAYER	DIRECTIONS/BOSS/NOTES
by68zgaj	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss	
swjteujh	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss	
pwm12gu	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss	
73gjeqt	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +21.8%	None	None	19	Layer 1	Merciless Watchers boss	
2pa7idw2	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +21.8%	None	None	19	Layer 1	Coffin in the 1st bonus area	
qjktsk	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +21%	Random 2nd effect (Double)	Random curse	18	Layer 1	Madman enemy in 1st bonus area (Alternate: kdap2drq)	
vs5vfp5	Pthumeru Ihyll	X	X	X	Radial	Fire	Fire +23.9%	Random 2nd effect	Random curse	19	Layer 1	Watchdog of the Old Lords boss	
dknxrnf5	Pthumeru Ihyll	X	X	X	Radial	Fire Abyssal	Fire +24.8%	Random 2nd effect	Random curse	20	Layer 3	Watchdog of the Old Lords boss	
8ivepg2q	Pthumeru Ihyll	Sinister				Uncanny	Uncanny Rifle Spear						
8ivepg2q	Pthumeru Ihyll	Sinister				Uncanny	Uncanny Stake Driver						
xy8abnw9	Pthumerian Defilement					Uncanny	Uncanny Logarius Wheel						
aii8vjt6a	Pthumerian Defilement	X	X			Uncanny	Uncanny Logarius Wheel						
7h8J4h7	Pthumerian Defilement	X	X	X		Uncanny	Uncanny Chikage						
rm9kkfet	Pthumerian Defilement					Uncanny	Uncanny Reiterpallasch						
vxtm2u4t	Pthumerian Defilement	X	X	X		Uncanny	Uncanny Ludwig's Holy Blade						
z6pcdd1t	Ailing Loran					Uncanny	Uncanny Beast Claws						
9g9d293u	Ailing Loran					Uncanny	Uncanny Tonitrus						
kkqdnduet	Lower Loran					Uncanny	Uncanny Burial Blade						
5f7nv9uy	Lower Loran	X	X			Heavy	Heavy Abyssal	STR scaling +65	Random 2nd effect	Random curse	17	Layer 3	Headless Bloodletting Beast enemy in the 1st bonus area
q8t8943a	Lower Loran	X	X	X		Heavy	Heavy Abyssal	STR scaling +65	Random 2nd effect	Random curse	17	Layer 1	Frenzy ghost enemy, from the lantern go right, then left, on this layer
cr7s9pkc	Pthumeru Ihyll	X	X	X	Radial	Adept (Blunt/Thrust)	Blunt/Thrust +28.7%	Random 2nd effect	Random curse	19	Layer 1	Undead Giant (Club & Chain) boss (Alternate: utrpw92g)	
28nt7ps	Pthumeru Ihyll	X	X	X	Radial	Adept (Blunt/Thrust)	Blunt/Thrust +28.7%	Random 2nd effect	Random curse	19	Layer 1	Two Gargoyles up the elevator, before the Lever, vulnerable to sneak attacks	
fd5j5bja	Pthumeru Ihyll	X	X	X	Radial	Tempering Abyssal	Phys +24.8%	Random 2nd effect	Random curse	20	Layer 3	Two Gargoyles in main room	
zjkg95z2	Pthumeru Ihyll	X	X	X	Radial	Tempering Abyssal	Phys +24.8%	Random 2nd effect	Random curse	20	Layer 3	Two Gargoyles in main room, there are also two Brainsuckers near Lever!	
pwm12gu	Pthumeru Ihyll	X	X	X	Radial	Tempering Abyssal	Phys +24.8%	Random 2nd effect	Random curse	20	Layer 3	Rom, the Vicious Spider boss (Cursed stats are 50% reduced)	
exdy2m2t	Pthumeru Ihyll	X	X	X	Radial	Beast/Kin Hunter	Beast/Kin damage +26.7%	Random 2nd effect	Random curse	17	Layer 3	Undead Amalgam enemy in the 1st bonus area	
n8j4er2y	Pthumeru Ihyll	X	X	X	Radial	Tempering (Poorman)	Phys +9.1%	Phys +27% near death	Random curse	17	Layer 1	Headless Bloodletting Beast boss (Alternate: 462v3ycgc)	
cr7s9pkc	Pthumeru Ihyll	X	X	X	Radial	Adept (Blunt/Thrust)	Blunt/Thrust +28.7%	Random 2nd effect	Random curse	19	Layer 1	Undead Giant (Cannon & Axe) boss	
28nt7ps	Pthumeru Ihyll	X	X	X	Radial	Tempering Abyssal	Phys +24.8%	Random 2nd effect	Random curse	20	Layer 3	Bloodletting Beast boss (Floor covered in Oil)	
fd5j5bja	Pthumeru Ihyll	X	X	X	Radial	Tempering Abyssal	Phys +24.8%	Random 2nd effect	Random curse	20	Layer 3	Bloodletting Beast boss (Floor covered in Oil)	
zjkg95z2	Pthumeru Ihyll	X	X	X	Radial	Tempering Abyssal	Phys +24.8%	Random 2nd effect	Random curse	20	Layer 3	Phumerian Descendant boss	
swjteujh	Pthumeru Ihyll	X	X	X	Radial	Heavy Abyssal	STR scaling +65	Random 2nd effect	Random curse	20	Layer 3	Headless Bloodletting Beast boss	
exdy2m2t	Pthumeru Ihyll	X	X	X	Radial	Heavy Abyssal	STR scaling +65	Random 2nd effect	Random curse	20	Layer 3	Headless Bloodletting Beast boss	
by68zgaj	Pthumeru Ihyll	X	X	X	Radial	Heavy Abyssal	STR scaling +65	Random 2nd effect	Random curse	20	Layer 4	Headless Bloodletting Beast boss	
42t2cn5s	Pthumeru Ihyll	X	X	X	Radial	Odd Tempering	Phys +9.1% (Flat)	None	Random curse	19	Layer 2	Coffin in bonus area before the boss	
8yw2esu	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +9.1%	Arcane +67.5 (Flat)	Random curse	17	Layer 1	Brainsucker to the right of the stain in boss gate lever room	
ba36cb97	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +9.1%	Arcane +67.5 (Flat)	Random curse	17	Layer 1	Brainsucker in bonus area from boss hallway	
9dske9r	Pthumeru Ihyll	X	X	X	Radial	Tempering	Phys +9.1%	Arcane +67.5 (Flat)	Random curse	17	Layer 3	Two Brainsuckers in lever room, there are also two Gargoyles in main room!	
by68zgaj	Pthumeru Ihyll	X	X	X	Radial	Cold Abyssal	ARC scaling +65	Random 2nd effect	Random curse	20	Layer 3	Phumerian Elder boss (cursed effect is less detrimental from this boss)	
kkv88jsj	Pthumeru Ihyll	X	X	X	Radial	Cold Abyssal	ARC scaling +65	Random 2nd effect	Random curse	20	Layer 3	Phumerian Elder boss (cursed effect is less detrimental from this boss)	
bigk99w	Pthumeru Ihyll	X	X	X	Radial	Cold Abyssal	ARC scaling +65	Random 2nd effect	Random curse	20	Layer 3	Phumerian Elder boss (cursed effect is less detrimental from this boss)	
dknxrnf5	Pthumeru Ihyll	X	X	X	Radial	Cold Abyssal	ARC scaling +65	Random 2nd effect	Random curse	20	Layer 4	Phumerian Elder boss (cursed effect is less detrimental from this boss)	
56428ad	Lower Loran	X	X	X	Radial								

GEMS	rkjipbdn	lsz	X	X	X	Triangle	Physical/Fire/Bolt/Arcane	Damage type +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss (square) (alternates: p8mr34ip, s56h2572)
	Swagd6c4	lsz	X	X	X	Triangle	Physical/Fire/Bolt/Arcane	Damage type +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss (2-level) (alternate: p3umnyztu)
	yzb3qhr	lsz	X	X	X	Triangle	Physical/Fire/Bolt/Arcane	Damage type +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss (rectangle)
	w59u9ugr	lsz	X	X	X	Triangle	Physical/Fire/Bolt/Arcane	Damage type +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss (square)
	Spwujscd	lsz	X	X	X	Triangle	Physical/Fire/Bolt/Arcane	Damage type +27.2%	None	Random curse	19	Layer 1	Merciless Watchers boss (2-level)
	4x8yppgp	lsz	X	X	X	Triangle	Physical/Fire/Bolt/Arcane	Damage type +21.8%	None	None	19	Layer 1	Merciless Watchers boss
	u37b5h48	lsz	X	X	X	Triangle	Adept (Blunt/Thrust)	Blunt/Thrust +28.7%	Random 2nd effect	Random curse	19	Layer 1	Undead Giant (Swords) boss (Alternates: wcSurf2, j4b8vp2v, c55d9ajd)
	eeg55ya	lsz	X	X	X	Triangle	Adept (Blunt/Thrust)	Blunt/Thrust +28.7%	Random 2nd effect	Random curse	19	Layer 1	Undead Giant (Club & Chain) boss (Alternate: uaspk8a)
	4a29jxce	lsz	X	X	X	Triangle	Adept (Blunt/Thrust)	Blunt/Thrust +28.7%	Random 2nd effect	Random curse	19	Layer 1	Undead Giant (Cannon & Axe) boss
	dry39yt	lsz	X	X	X	Triangle	Arcane	Arcane +21.8%	None	None	19	Layer 1	Coffin in first bonus area
	ns3pren64	lsz	X	X	X	Triangle	Odd Arcane	Arcane +11.5% (Flat)	None	Random curse	17	Layer 3	Chest in second bonus area
	fp23u5m	lsz	X	X	X	Triangle	Nourishing	All Damage +19.3%	???	Random curse	17	Layer 4	Chest in first bonus area
	rkjipbdn	lsz	X	X	X	Triangle	Nourishing Abyssal	All Damage +21.5%	Random 2nd effect	Random curse	20	Layer 3	Amygadala boss (alternates: p8mr34ip, s56h2572)
	ghgvhb2d	lsz	X	X	X	Triangle	Nourishing Abyssal	All Damage +21.5%	Random 2nd effect	Random curse	20	Layer 3	Amygadala boss
	p3umnyztu	lsz	X	X	X	Triangle	Nourishing Abyssal	All Damage +21.5%	Random 2nd effect	Random curse	20	Layer 4	Amygadala boss
	Spwujscd	lsz	X	X	X	Triangle	Arcane Abyssal	Arcane +24.8%	Random 2nd effect	Random curse	20	Layer 3	Ebrietas, Daughter of the Cosmos boss
	ns3pren64	lsz	X	X	X	Triangle	Arcane Abyssal	Arcane +24.8%	Random 2nd effect	Random curse	20	Layer 3	Ebrietas, Daughter of the Cosmos boss
	e2ts7vub	lsz	X	X	X	Triangle	Arcane Abyssal	Arcane +24.8%	Random 2nd effect	Random curse	20	Layer 3	Ebrietas, Daughter of the Cosmos boss
	e2ts7vub	lsz	X	X	X	Triangle	Cold Abyssal	ARC scaling +65	Random 2nd effect	Random curse	20	Layer 4	Pthumerian Elder boss (cursed effect is less detrimental from this boss)
	p3umnyztu	lsz	X	X	X	Triangle	Cold Abyssal	ARC scaling +65	Random 2nd effect	Random curse	20	Layer 3	Pthumerian Elder boss (cursed effect is less detrimental from this boss)
	w59u9ugr	lsz	X	X	X	Triangle	Tempering/Fire/Bolt/Arcane	Damage type +23.1%	Random 2nd effect (lsz)	Random curse	18	Layer 1	Beast-Possessed Soul enemy near main Lamp
	hephqv	Pthumeru Ihyll	X	X	X	Triangle	Tempering	Phys +23.1%	Random 2nd effect (Pthum.)	Random curse	18	Layer 1	Beast-Possessed Soul enemy in 1st bonus area
	casu4dgn	Pthumeru Ihyll	X	X	X	Triangle	Tempering	Phys +23.1%	Random 2nd effect (Pthum.)	Random curse	18	Layer 1	Beast-Possessed Soul enemy by main lamp
	551s2t5	Lower Loran	X	X	X	Triangle	Tempering/Fire/Bolt	Damage type +23.1%	Random 2nd effect (Loran)	Random curse	18	Layer 1	Beast-Possessed Soul enemy near a Bone Ash Hunter by the main Lamp
	gr4q4dpj	lsz	X	X	X	Triangle	Tempering/Fire/Bolt	Damage type +23.1%	Random 2nd effect (lsz)	Random curse	18	Layer 1	Beast-Possessed Soul enemy near a Bone Ash Hunter by the main Lamp
	ug3masdd	Lower Loran	X	X	X	Triangle	Tempering/Fire/Bolt	Damage type +23.1%	Random 2nd effect (Loran)	Random curse	18	Layer 1	Beast-Possessed Soul enemy near Bone Ash, Wheel Hunter, and Madman
	ske4igww	Lower Loran	X	X	X	Waning	Bolt	Bolt +21.8%	None	None	19	Layer 1	Coffin in bonus area before boss (non cursed gem)
	azsyju9	Lower Loran	X	X	X	Waning	Abyssal Bolt	Bolt +24.8%	Random 2nd effect	Random curse	20	Layer 3	Loran Darkbeast boss
	zg6veexi	Lower Loran	X	X	X	Waning	Abyssal Bolt	Bolt +24.8%	Random 2nd effect	Random curse	20	Layer 4	Loran Darkbeast boss
	azsyju9	Lower Loran	X	X	X	Waning	Fire	Fire +21.8%	None	None	19	Layer 3	Coffin in bonus area before boss (non cursed gem)
	b53rnmsyp	Lower Loran	X	X	X	Waning	Fire	Bolt +21.8%	Random 2nd effect (Double)	Random curse	19	Layer 1	Abhorrent Beast boss (2nd stat is multiplied x2 from this boss)
	zg6veexi	Lower Loran	X	X	X	Waning	Abyssal Bolt	Bolt +22.5%	Random 2nd effect (Double)	Random curse	20	Layer 3	Abhorrent Beast boss (2nd stat is multiplied x2 from this boss)
	rg21466	Lower Loran	X	X	X	Waning	Abyssal Bolt	Bolt +22.5%	Random 2nd effect (Double)	Random curse	20	Layer 3	Abhorrent Beast boss (2nd stat is multiplied x2 from this boss)
	9ndhpcgv	Lower Loran	X	X	X	Waning	Odd Bolt	Bolt +71.5% (Flat)	None	Random curse	17	Layer 2	Chest in first bonus area
	9ndhpcgv	Lower Loran	X	X	X	Waning	Tempering	Damage type +21%	Random 2nd effect (Double)	Random curse	18	Layer 1	Labyrinth Madman enemy in main area (2nd stat is multiplied x2 from this enemy)
	2ngze3u	Lower Loran	X	X	X	Waning	Tempering/Fire/Bolt	Damage type +21%	Random 2nd effect (Double)	Random curse	18	Layer 1	Labyrinth Madman enemy in main area (2nd stat is multiplied x2 from this enemy)
	ug3masdd	Lower Loran	X	X	X	Waning	Tempering/Fire/Bolt	Damage type +23.1%	Random 2nd effect	Random curse	18	Layer 1	Wheel Hunter near Beast-Possessed Soul, Bone Ash Hunter, Madman
	758v8txa	Lower Loran	X	X	X	Waning	Tempering/Fire/Bolt	Damage type +23.9%	Random 2nd effect	Random curse	19	Layer 1	Loran Silverbeast boss
	zg6veexi	Lower Loran	X	X	X	Waning	Tempering/Fire/Bolt	Damage type +23.9%	Random 2nd effect	Random curse	19	Layer 1	Loran Silverbeast boss
	phdn3w3	Lower Loran	X	X	X	Waning	Adept (Blunt/Thrust)	Blunt/Thrust +28.7%	Random 2nd effect	Random curse	19	Layer 1	Undead Giant (Swords) boss (Alternate: x955cvwb)
	6ydwhcy	Lower Loran	X	X	X	Waning	Fire	Fire +23.9%	Random 2nd effect	Random curse	19	Layer 1	Beast-Possessed Soul boss
	9ndhpcgv	Lower Loran	X	X	X	Waning	Fire	Fire +23.9%	Random 2nd effect	Random curse	19	Layer 1	Watchdog of the Old Lords boss
	758v8txa	Lower Loran	X	X	X	Waning	Fury Abyssal	Fire +24.8%	Random 2nd effect	Random curse	20	Layer 3	Watchdog of the Old Lords boss
	ske4igww	Lower Loran	X	X	X	Waning	Nourishing Abyssal	All Atk +21.5%	Random 2nd effect	Random curse	20	Layer 3	Amygadala boss
	gjaryayk	Lower Loran	X	X	X	Waning	Cold Abyssal	ARC scaling +65	Random 2nd effect	Random curse	20	Layer 3	Pthumerian Elder boss (cursed effect is less detrimental from this boss)
	pw8yxpkr	Lower Loran	X	X	X	Waning	Tempering/Fire/Bolt	Phys/Fire/Bolt +9.1%	Fire +67.5% (Flat)	Random curse	17	Layer 2	Loran Cleric in main area facing away from lamp
	9ndhpcgv	Lower Loran	X	X	X	Waning	Tempering/Fire/Bolt	Phys/Fire/Bolt +9.1%	Fire +67.5% (Flat)	Random curse	17	Layer 2	Loran Cleric in 1st bonus room, top ledge
	wtxu22p	Lower Loran	X	X	X	Waning	Tempering/Fire/Bolt	Phys/Fire/Bolt +9.1%	Fire +67.5% (Flat)	Random curse	17	Layer 3	Multiple Loran Clerics around the swamp in the main area
	y592bya	lsz	X	X	X	Circular	Bloottinge	Blood +31.5%	None	Random curse	18	Layer 1	Shotgun Merciless Watcher in the 1st bonus area
	e99tdh9f	Pthumeru Ihyll	X	X	X	Circular	Bloottinge	Blood +31.5%	None	Random curse	18	Layer 1	Shotgun Merciless Watcher in the 1st bonus area
	fyyx5pq	Lower Loran	X	X	X	Circular	Bloottinge	Blood +28.7%	Blood +7.3% (Flat)	Random curse	19	Layer 1	Blood-Starved Beast boss (Alternate: 4ykwsdk)
	6q77zr9h	Lower Loran	X	X	X	Circular	Bloottinge	Blood +28.7%	Blood +7.3% (Flat)	Random curse	19	Layer 1	Blood-Starved Beast boss
	jvz846j	Lower Loran	X	X	X	Circular	Bloottinge	Blood +28.7%	Blood +7.3% (Flat)	Random curse	19	Layer 1	Blood-Starved Beast boss
	aezenfhj	Pthumeru Ihyll	X	X	X	Circular	Bloottinge	Blood +26.1%	None	None	19	Layer 1	Coffin in bonus area before boss
	pwmf22gu	Pthumeru Ihyll	X	X	X	Circular	Pulsing	5 HP regen/2 sec	None	Random curse	17	Layer 1	Ritual Master enemy with a zombie troupe on this layer near Poison pools
	9fvu2us	Pthumeru Ihyll	X	X	X	Circular	Pulsing	5 HP regen/2 sec	None	Random curse	17	Layer 1	Ritual Master enemy with a zombie troupe on this layer
	xwhsfwi	Lower Loran	X	X	X	Circular	Pulsing	5 HP regen/2 sec	None	Random curse	17	Layer 1	Ritual Master enemy with a zombie troupe on this layer

QUESTIONS, COMMENTS, & CONCERNs

CONTACT	NRobot	#bloodborne on irc.snoonet.org
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	GLYPH	TYPE	DEPTH	LAYER 1	LAYER 2	LAYER 3	LAYER 4
CHALICE DUNGEONS	3n7q	Pthumeru	1	Undead Giant (Dual Swords)	Merciless Watchers	Watchdog of the Old Lords	-
	3itx	Central Pthumeru	2	Beast-Possessed Soul	Keeper of the Old Lords	Pthumerian Descendant	-
	jph	Lower Pthumeru	3	Merciless Watchers	Undead Giant (Club & Hook)	Rom, the Vacuous Spider	Bloodletting Beast (with Head)
	wma2	Defiled Chalice	4	Keeper of the Old Lords	Watchdog of the Old Lords	Amygdala	-
	kecz	Pthumeru lhyll	5	Pthumerian Descendant	Bloodletting Beast (Headless)	Yharnam, Pthumerian Queen	-
	kjrn	Hintertomb	2	Maneater Boar	Undead Giant (Axe & Cannon)	Blood-starved Beast	-
	4j56	Lower Hintertomb	3	Brainsucker	Forgotten Madman	Pthumerian Elder	-
	zmyp	Ailing Loran	4	Beast-possessed Soul	Blood-starved Beast	Abhorrent Beast	-
	irhi	Lower Loran	5	Loran Silverbeast	Abhorrent Beast	Loran Darkbeast	-
	it8w	lsz	5	Brainsucker	Celestial Emissary	Ebrietas, Daughter of the Cosmos	-

	BOSS	ASE HP	1	PHYS	BLUNT	THRUST	BLOOD	ARCANE	FIRE	BOLT	SLOW	RAPID	HOLY	SAW	BEAST	KIN	LOOD ECHOES [2]	LOOT DROP	LOCATION
STORY	Cleric Beast	3015	103	123	103	103	165	50	165	999	999	-	X	X	-	4,000	Sword Hunter Badge	Central Yharnam (Great Bridge)	
	Father Gascoigne	95	95	95	95	80	65	120	999	999	-	-	-	-	-	1,800	Oedon Tomb Key	Central Yharnam (Tomb of Oedon)	
	Father Gascoigne (Beast)	126	126	126	126	160	50	120	999	999	-	X	X	-	-	6,600	Pthumeru Chalice	Old Yharnam (Church of the Good Chalice)	
	Blood-Starved Beast	3470	108	108	108	160	55	160	999	180	-	X	X	-	-	11,800	Bloodshot Eyeball x4	Hemwick Charnel Lane (Witch's Abode)	
	Witch of Hemwick	2611	79	79	79	79	70	73	90	200	180	-	-	-	-	21,000	Spark Hunter Badge	Hypogean Gaol/yahar'gul (Graveyard of the Darkbeast)	
	Darkbeast Pearl	4552	120	144	120	120	75	85	300	999	999	-	X	X	-	15,000	Gold Pendant	Cathedral Ward (Grand Cathedral)	
	Vicar Amelia	5367	113	135	113	113	160	55	160	999	999	-	X	X	-	18,600	Blood Rapture +200	Forbidden Woods (Forbidden Grave)	
	Shadow of Yharnam (Sword)	3645	89	89	89	89	60	90	68	200	180	-	-	-	-	21,000	Ailing Loran Chalice	Nightmare Frontier (Aymgdala's Chamber)	
	Shadow of Yharnam (Candle)	2302	89	89	89	89	60	100	68	200	180	-	-	-	-	25,600	Crown of Illusions	Forsaken Castle Cainhurst (Logarius' Seat)	
	Shadow of Yharnam (Mace)	2046	89	89	89	89	160	90	160	200	180	-	-	-	-	33,000	Yahar'gul, Unseen Village (Advent Plaza)	Brygenwerth (Moonside Lake)	
	Aymgdala	6404	128	153	128	128	70	70	70	999	999	-	-	-	-	22,600	Kin Coldblood (12)	Nightmare Frontier (Aymgdala's Chamber)	
	Martyr Logarius	9081	133	133	133	133	290	160	180	999	999	-	-	-	-	22,600	One Third of Umbilical Cord	Forsaken Castle Cainhurst (Logarius' Seat)	
	Rom, The Vacuous Spider	5058	130	130	130	130	80	72	45	999	999	-	-	-	X [3]	22,600	Old Hunter Badge	Hunter's Dream (after defeating Gehrmann)	
	The One Reborn	10375	135	162	135	135	290	70	40	999	999	-	-	-	-	32,000	One Third of Umbilical Cord	Nightmare of Mensis (Mergo's Loft: Middle)	
	Celestial Emissary	2764	236	261	20	231	170	60	55	300	180	-	-	-	X	22,400	Communion +4	Upper Cathedral Ward (Lumenflower Gardens)	
	Ebrietas, Daughter of the Cosmos	12493	252	336	101	168	170	60	55	999	999	-	-	X	-	28,800	Great Isz Chalice	Upper Cathedral Ward (Altar of Despair)	
	Micolash, Host of the Nightmare	5250	169	134	125	179	232	124	125	144	132	-	-	-	-	48,400	Mensis Cage	Nightmare of Mensis (Mergo's Loft: Base)	
	Mergo's Wet Nurse	14081	148	177	148	148	75	75	75	250	180	-	-	-	-	72,000	One Third of Umbilical Cord	Nightmare of Mensis (Mergo's Loft: Middle)	
	Gehrmann, the First Hunter	14293	150	150	150	150	65	70	65	999	999	-	-	-	-	128,000	Old Hunter Badge	Hunter's Dream (after defeating Mergo's Wet Nurse)	
	Moon Presence	8909	137	137	137	137	75	75	75	999	999	-	-	-	-	230,000	-	Hunter's Dream (after defeating 3 Cords and defeating Gehrmann)	

	BOSS	IDJ.	HP	PHYS	BLUNT	THRUST	BLOOD	RCANE	S	FIRE	BOLT	SLOW	RAPID	HOLY	SAW	BEAST	KIN	LOOD ECHOES	LOOT DROP	LOCATION
		[5]	[6]	[7]	[8]	[9]	[10]	[11]	[12]	[13]	[14]	[15]	[16]	[17]	[18]	[19]	[20]	[21]	[22]	[23]
STANDARD CHALICE DUNGEONS	Undead Giant (Dual Swords)	3175	132	132	93	132	160	120	70	300	181	-	-	-	-	-	-	1,425	Random Blood Gem	Pthumerian Labyrinth Layer 1
	Watcher Chieftan (Club)	833	131	71	119	119	48	69	192	200	180	-	-	-	-	-	-	1,183	Pthumerian Root Chalice	Pthumerian Labyrinth Layer 2
	Merciless Watcher (Cleaver)	1111	131	71	119	119	48	69	162	200	180	-	-	-	-	-	-	1,183	Pthumerian Root Chalice	Pthumerian Labyrinth Layer 2
	Merciless Watcher (Gun)	1111	131	71	119	119	48	69	162	200	180	-	-	-	-	-	-	1,183	Pthumerian Root Chalice	Pthumerian Labyrinth Layer 2
	Watchdog of the Old Lords	3793	110	132	110	110	160	9939	160	999	999	-	X	X	-	-	-	1,866	Central Pthumerian Chalice	Pthumerian Labyrinth Layer 3
	Beast-possessed Soul	3197	110	110	110	110	70	50	70	120	180	-	X	X	-	-	-	2,853	Random Blood Gem	Central Pthumerian Layer 1
	Keeper of the Old Lords	3867	103	103	103	103	30	70	75	120	210	-	-	-	-	-	-	3,481	Central Pthumerian Root Chalice	Central Pthumerian Layer 2
	Pthumerian Descendant	3437	114	114	114	114	52	60	154	250	180	-	-	-	-	-	-	4,574	Lower Pthumerian Chalice	Central Pthumerian Layer 3
	Watcher Chieftan (Club)	3037	169	92	154	154	48	69	192	200	180	-	-	-	-	-	-	8,487	Random Blood Gem	Lower Pthumerian Layer 1
	Merciless Watcher (Cleaver)	4052	169	92	154	154	48	69	162	200	180	-	-	-	-	-	-	11,277	Random Blood Gem	Lower Pthumerian Layer 2
	Merciless Watcher (Gun)	4052	169	92	154	154	48	69	162	200	180	-	-	-	-	-	-	10,985	Lower Pthumerian Root Chalice	Lower Pthumerian Layer 3
	Undead Giant (Club & Hook)	12768	170	204	119	170	160	120	70	300	180	-	-	-	-	-	-	15,466	Defiled Chalice	Lower Pthumerian Layer 4
	Rom, the Vacuous Spider	7263	144	144	144	144	80	72	45	999	999	-	-	-	X [7]	-	-	54,234	Random Blood Gem	Pthumerian Defilement Layer 1
	Bloodletting Beast (with Head) 2	13205	137	164	137	137	68	58	120	999	999	-	X	X	-	-	-	67,776	Cursed and Defiled Root Chalice	Pthumerian Defilement Layer 2
	Keeper of the Old Lords	16408	139	139	139	139	30	70	75	120	210	-	-	-	-	-	-	72,803	Great Pthumerian Hyll Chalice	Pthumerian Defilement Layer 3
	Watchdog of the Old Lords	23930	154	185	154	154	160	9939	160	999	999	-	X	X	-	-	-	100,507	Random Blood Gem	Pthumeri hyll Layer 1
	Amygdala	22049	182	218	182	182	70	70	70	999	999	-	-	-	-	-	-	110,052	Pthumeri hyll Root Chalice	Pthumeri hyll Layer 2
	Pthumerian Descendant	16824	160	160	160	160	52	60	154	250	180	-	-	-	-	-	-	72,548	Yharnam Stone	Pthumeri hyll Layer 3
	Bloodletting Beast (Headless)	24590	154	184	154	154	68	58	120	999	999	-	X	X	-	-	-	2,885	Random Blood Gem	Hintertombs Layer 1
	Yharnam, Pthumerian Queen	23147	109	131	109	109	115	95	115	250	270	-	-	-	-	-	-	3,481	Hinterkomb Root Chalice	Hintertombs Layer 2
	Maneater Boar	3837	109	81	109	109	68	45	80	250	180	-	X	-	-	-	-	3,575	Lower Hinterkomb Chalice	Hintertombs Layer 3
	Undead Giant (Axe & Cannon)	4834	137	164	96	137	160	120	70	300	180	-	-	-	-	-	-	11,814	Lower Hinterkomb Root Chalice	Lower Hintertombs Layer 1
	Blood-starved Beast	4536	119	119	119	119	160	55	199	999	180	-	X	X	-	-	-	13,473	Random Blood Gem	Lower Hintertombs Layer 2
	Brainsucker	2363	533	533	533	128	213	180	50	60	100	180	-	-	-	X [8]	-	8,057	Random Blood Gem	Lower Hintertombs Layer 1
	Forgotten Madman	4874	275	252	299	250	276	237	252	199	185	-	-	-	-	-	-	13,473	Random Blood Gem	Lower Hintertombs Layer 3
	Madman's Escort	1826	275	252	299	250	276	237	252	199	185	-	-	-	-	-	-	38,884	Random Blood Gem	Ailing Loran Layer 1
	Pthumerian Elder	9803	142	142	142	142	52	60	154	250	180	-	-	-	-	-	-	55,827	Ailing Loran Root Chalice	Ailing Loran Layer 2
	Beast-possessed Soul	14244	148	148	148	148	70	50	70	120	180	-	X	X	-	-	-	61,158	Lower Loran Chalice	Ailing Loran Layer 3
	Blood-starved Beast	19739	160	160	160	160	55	190	999	180	-	X	X	-	-	-	-	82,407	Random Blood Gem	Lower Loran Layer 1
	Abhorrent Beast	14577	141	141	141	141	70	70	295	70	999	-	X	X	-	-	-	99,790	Random Blood Gem	Lower Loran Layer 2
	Loran Silverbeast	2923	705	705	705	503	86	86	500	500	90	-	X	X	-	-	-	106,578	Lower Ailing Loran Root Chalice	Lower Loran Layer 3
	Abhorrent Beast	15229	144	144	144	144	70	70	295	70	999	-	X	X	-	-	-	53,126	Random Blood Gem	Ist Layer 1
	Loran Darkbeast	20963	193	193	160	160	75	85	300	999	999	-	X	X	-	-	-	107,033	Random Blood Gem	Ist Layer 2
	Brainsucker	4263	591	591	142	236	180	50	60	100	180	-	-	-	X [9]	-	77,925	Isz Root Chalice	Ist Layer 3	
	Celestial Emissary	10876	269	299	30	150	170	60	55	300	180	-	-	-	X	-	10,703	Random Blood Gem	Ist Layer 1	
	Ebrietas, Daughter of the Cosmos	21223	293	390	117	194	170	60	55	999	999	-	-	-	X	-	10,703	Random Blood Gem	Ist Layer 2	
	Ebrietas, Daughter of the Cosmos	21223	293	390	117	194	170	60	55	999	999	-	-	-	X	-	10,703	Random Blood Gem	Ist Layer 3	

	BOSS	S	E	HP	[1]	PHYS	BLUNT	THRUST	BLOOD	RCANE	[1]	FIRE	BOLT	SLOW	RAPID	HOLY	SAW	BEAST	KIN	OOD ECHOES	[1]	COMMON GEM DROP	LOCATION
ROOT CHALICE DUNGEONS	Watcher Chieftan (Club)	793	131	71	119	119	48	69	192	200	180	-	-	-	-	-	-	-	-	1,126	Tempering/Adept (Pthum)/Elemental (Isz)	Pthumeru or Isz (Layer 1 or 2)	
	Merciless Watcher (Cleaver)	1058	131	71	119	119	48	69	162	200	180	-	-	-	-	-	-	-	-				
	Merciless Watcher (Gun)	1058	131	71	119	119	48	69	162	200	180	-	-	-	-	-	-	-	-				
	Undead Giant (Dual Swords)	3175	132	132	92	132	160	120	70	300	180	-	-	-	-	-	-	-	-	1,425	Adept, 2nd bonus	Pthumeru, Loran, or Isz (Layer 1 or 2)	
	Undead Giant (Club & Hook)	3175	132	158	92	132	160	120	70	300	180	-	-	-	-	-	-	-	-	1,425	Adept, 2nd bonus	Pthumeru, Loran, or Isz (Layer 1 or 2)	
	Undead Giant (Axe & Cannon)	3175	132	158	92	132	160	120	70	300	180	-	-	-	-	-	-	-	-	1,425	Adept, 2nd bonus	Pthumeru, Loran, or Isz (Layer 1 or 2)	
	Pthumerian Descendant	2205	110	110	110	110	52	60	154	250	180	-	-	-	-	-	-	-	-	1,625	Tempering, 2nd bonus	Pthumeru, Loran, or Isz (Any Layer)	
	Pthumerian Elder	2381	110	110	110	110	52	60	154	250	180	-	-	-	-	-	-	-	-	1,625	Cold, 2nd bonus, lowered Curse	Pthumeru, Loran, or Isz (Layer 3 or 4)	
	Bloodletting Beast (with Head)	2998	106	127	106	106	68	58	120	999	999	-	X	X	-	-	-	-	-	1,710	Tempering, 2nd bonus	Pthumeru (Any Layer)	
	Bloodletting Beast (Headless)	2998	106	127	106	106	68	58	120	999	999	-	X	X	-	-	-	-	-	1,710	Heavy, 2nd bonus	Pthumeru (Any Layer)	
	Ron, the Vacuous Spider	1764	112	112	112	112	80	72	45	999	999	-	-	-	-	X	[13]	-	-	1,325	Nourishing, 2nd bonus, lowered Curse	Pthumeru (Layer 3 or 4)	
	Beast-possessed Soul	2205	106	106	106	106	70	50	70	120	180	-	X	X	-	-	-	-	-	1,226	Tempering (Pthum)/Fire (Loran), 2nd bonus	Pthumeru or Loran (Layer 1 or 2)	
	Keeper of the Old Lords	2540	99	99	99	99	30	70	75	120	210	-	-	-	-	-	-	-	-	1,425	Sharp, 2nd bonus	Pthumeru or Loran (Layer 1 or 2)	
	Maneater Boar	2646	105	78	105	105	68	45	80	250	180	-	-	X	-	-	-	-	-	1,240	Radiant, 2nd bonus	Pthumeru or Loran (Layer 1 or 2)	
	Watchdog of the Old Lords	3528	110	132	110	110	160	9939	160	999	999	-	X	X	-	-	-	-	-	1,696	Fire, 2nd bonus	Pthumeru or Loran (Any Layer)	
	Blood-starved Beast	2910	114	114	114	114	160	55	190	999	180	-	X	X	-	-	-	-	-	1,397	Bloodtinge/Warm, Flat Blood Dmg	Loran (Layer 1 or 2)	
	Loran Silverbeast	423	493	493	493	352	86	86	500	500	90	-	X	X	-	-	-	-	-	1,568	Tempering/Fire/Bolt, 2nd bonus	Loran (Layer 1 or 2)	
	Abhorrent Beast	2099	101	101	101	101	70	70	295	70	999	-	X	X	-	-	-	-	-	1,753	Bolt, 2nd bonus (doubled)	Loran (Layer 3 or 4)	
	Loran Darkbeast	2822	112	135	112	112	75	85	300	999	999	-	X	X	-	-	-	-	-	1,724	Bolt, 2nd bonus	Loran (Layer 3 or 4)	
	Amygddala	3175	130	156	130	130	70	70	70	999	999	-	-	-	-	-	-	-	-	1,739	Nourishing, 2nd bonus	Isz or Loran (Layer 3 or 4)	
	Brainsucker	617	413	413	99	165	180	50	60	100	180	-	-	-	X	[14]	-	-	1,069	Tempering/Elemental, Flat Arcane	Isz (Layer 1 or 2)		
	Celestial Emissary	1499	188	209	21	105	170	60	55	300	180	-	-	-	X	-	-	-	-	1,482	Arcane, 2nd bonus, lowered Curse	Isz (Any Layer)	
	Ebrietas, Daughter of the Cosmos	2857	205	273	82	136	170	60	55	999	999	-	-	-	X	-	-	-	-	1,568	Arcane, 2nd bonus	Isz (Layer 3 or 4)	

	A	HP	PHYS	ECHO	
CHALICE DUNGEON MULTIPLIERS [15]	Depth 1	1.0	1.0	1.0	
	Depth 2	1.45	1.04	2.32	
	Depth 3	3.83	1.29	7.53	
	Depth 4	6.46	1.40	31.71	
	Depth 5	6.91	1.43	45.17	
	Depth 5 (Pithumeru Ihyll)	7.63	1.45	61.83	
	B	HP	PHYS	ECHO	A*B*C
	Layer 1	1.0	1.0	1.0	
	Layer 2	1.05	1.0	1.05	
	Layer 3	1.075	1.0	1.1	
	Layer 4	1.15	1.0	1.2	
	C	HP	PHYS	ECHO	
	Cursed Offering	1.0	1.0	1.2	

ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Arianna's	Noble Dress	-	1200	50	60	40	130	60	40	70	23	31	27	38	Forsaken Cainhurst Castle on 2nd floor in a chest (dress), kill Arianna (shoes)	
	Arianna's Shoes	-	2000	40	50	40	50	40	40	50	14	18	16	22		
	<b>TOTAL</b>	-	3200	90	110	80	180	100	80	120	37	49	43	60		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Ashen Hunter	Grey Wolf Cap	1	700	50	40	40	50	20	50	30	9	12	19	37	Buy from Insight Messengers after killing Djura in Old Yharnam	
	Ashen Hunter Garb	3	2100	100	110	80	110	70	50	70	25	45	60	70		
	Ashen Hunter Gloves	1	700	40	60	50	40	50	40	50	13	24	28	32		
	Ashen Hunter Trouser	1	700	60	50	50	60	50	50	60	15	26	30	37		
	<b>TOTAL</b>	6	4200	250	260	220	260	190	190	210	62	107	137	176		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Black Church	Black Church Hat	-	210	40	40	40	50	60	50	50	20	19	2	13	Cathedral Ward back alley. From the Hunter Chief Emblem gate go left to an alley where several enemies will attack you as you talk to NPCs. The set is on a corpse.	
	Black Church Garb	-	420	90	90	110	110	110	100	110	60	58	9	40		
	Surgical Long Gloves	-	210	40	40	50	70	50	50	50	32	31	4	22		
	Black Church Dress/Trousers	-	210	50	50	60	70	60	60	60	34	33	5	23		
	<b>TOTAL</b>	-	1050	220	220	260	300	280	260	270	146	141	20	98		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Bone Ash	Bone Ash Mask	2	7500	60	30	40	20	20	60	60	11	9	14	8	Buy from Insight Messengers after defeating Keeper of the Old Lords in Central Pthumeru chalice dungeon	
	Bone Ash Armor	4	15000	110	80	100	40	40	140	140	33	29	41	25		
	Bone Ash Gauntlets	2	7500	60	30	50	30	40	70	70	17	15	22	13		
	Bone Ash Leggings	2	7500	60	40	50	50	40	80	70	19	17	24	15		
	<b>TOTAL</b>	10	37500	290	180	240	140	140	350	340	80	70	101	61		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Cainhurst	Cainhurst Helmet	27000	18900	60	40	40	60	20	40	10	12	13	8	7	Buy from Bath Messengers after you receive the Cainhurst Badge from joining the Cainhurst Vilebloods	
	Cainhurst Armor	44000	30800	120	70	110	120	40	80	30	36	40	26	22		
	Cainhurst Gauntlets	21000	14700	60	30	50	70	40	40	30	19	21	13	11		
	Cainhurst Leggings	21000	14700	60	40	60	70	40	40	40	21	23	15	13		
	<b>TOTAL</b>	113000	79100	300	180	260	320	140	200	110	88	97	62	53		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Charred Hunter	Charred Hunter Garb	-	1080	110	100	70	100	40	140	60	29	37	45	58	Old Yharnam on the top floor of a hidden building. From the area you fight the first NPC (not Djura), drop down where the railing is missing in a corner near the crows and land on the ledges below.	
	Charred Hunter Gloves	-	540	60	40	40	50	40	70	40	15	20	24	30		
	Charred Hunter Boots	-	540	60	60	50	60	40	80	40	17	21	27	33		
	<b>TOTAL</b>	-	2160	230	200	160	210	120	290	140	61	78	96	121		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Choir	Blindfold Cap	-	600	30	40	40	40	70	50	50	15	13	4	13	Upper Cathedral Ward guarded by a Brainsucker in the top right hallway	
	Choir Garb	-	1200	80	80	80	80	150	110	110	46	38	16	38		
	Choir Gloves	-	600	40	40	40	40	70	60	70	24	20	8	20		
	Choir Trousers	-	600	50	50	50	60	80	60	60	26	22	9	22		
	<b>TOTAL</b>	-	3000	200	210	210	220	370	280	290	111	93	37	93		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Crowfeather	Beak Mask	10000	6300	50	40	40	60	30	40	30	8	10	40	2	Buy from Bath Messengers after receiving Crow Hunter Badge from Eileen the Crow by finishing her quests or killing her	
	Crowfeather Garb	18000	12600	100	110	80	120	70	80	70	29	37	46	21		
	Crowfeather Manchettes	8000	5600	40	60	50	70	50	50	50	15	20	25	11		
	Crowfeather Trousers	8000	5600	50	70	50	70	40	50	50	17	21	27	12		
	<b>TOTAL</b>	44000	30100	240	280	220	320	190	220	200	69	88	138	46		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Crown of Illusions	Crown of Illusions	-	35000	40	30	20	70	50	30	20	7	7	4	4	Forsaken Cainhurst Castle item drop after defeating Martyr Logarius	
	<b>TOTAL</b>	-	35000	40	30	20	70	50	30	20	7	7	4	4		
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION		
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD		
Doll	Doll Hat	-	7000	10	10	10	20	20	30	20	14	10	13	10	Healing Church Workshop	
	Doll Clothes	-	14000	30	30	30	40	40	50	40	42	31	38	31		
	Doll Gloves	-	7000	30	30	30	40	40	50	40	22	16	20	16		
	Doll Skirt	-	7000	40	40	40	50	50	60	50	24	18	22	18		

	TOTAL	-	35000	110	110	110	150	150	190	150	102	75	93	75	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Executioner	Gold Ardeo	60000	6000	50	40	60	40	40	40	70	12	15	13	16	Forsaken Cainhurst Castle by two gargoyle outside. Gold Ardeo can be bought from Bath Messengers after acquiring the Wheel Hunter Badge from Alfred
	Executioner Garb	-	1800	90	120	110	100	110	90	100	53	45	17	45	
	Executioner Gauntlets	-	900	40	60	40	50	60	50	50	26	24	9	24	
	Executioner Trousers	-	900	50	70	50	60	60	60	50	30	26	10	26	
	<b>TOTAL</b>	<b>60000</b>	<b>9600</b>	<b>230</b>	<b>290</b>	<b>260</b>	<b>250</b>	<b>270</b>	<b>240</b>	<b>270</b>	<b>121</b>	<b>110</b>	<b>49</b>	<b>111</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Foreign	Black Hood	-	150	20	30	20	30	20	30	30	8	6	8	4	Default Attire
	Foreign Gard	-	300	60	60	40	50	40	60	60	27	19	27	16	
	Sullied Bandage	-	150	30	40	30	30	40	40	40	14	10	14	8	
	Foreign Trousers	-	150	40	50	40	40	50	50	50	16	11	16	9	
	<b>TOTAL</b>	<b>-</b>	<b>750</b>	<b>150</b>	<b>180</b>	<b>130</b>	<b>150</b>	<b>150</b>	<b>180</b>	<b>180</b>	<b>65</b>	<b>46</b>	<b>65</b>	<b>37</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Gascoigne's	Gascoigne's Cap	1	700	40	40	30	40	50	50	50	17	13	7	15	Buy from Insight Messengers after defeating Father Gascoigne
	Gascoigne's Garb	3	2100	90	110	100	80	110	110	100	52	40	23	45	
	Gascoigne's Gloves	1	700	40	60	60	50	60	60	40	28	21	12	24	
	Gascoigne's Trousers	1	700	50	60	60	50	60	60	50	31	23	14	26	
	<b>TOTAL</b>	<b>6</b>	<b>4200</b>	<b>220</b>	<b>270</b>	<b>250</b>	<b>220</b>	<b>280</b>	<b>280</b>	<b>240</b>	<b>128</b>	<b>97</b>	<b>56</b>	<b>110</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Graveguard	GraveGuard Mask	-	2800	40	40	50	40	50	40	50	16	16	32	13	Forbidden Woods. Found on two dead bodies (the mask is separate) in the second half where you encounter the snake parasite mobs. Keep searching areas on the left side of the path and you'll eventually see a gap you can jump across.
	GraveGuard Robe	-	5600	80	80	90	80	100	80	110	50	49	49	50	
	GraveGuard Manchettes	-	2800	40	50	50	50	60	50	60	27	26	26	22	
	GraveGuard Kilt	-	2800	50	50	60	50	60	60	60	29	28	28	23	
	<b>TOTAL</b>	<b>-</b>	<b>14000</b>	<b>210</b>	<b>220</b>	<b>250</b>	<b>220</b>	<b>270</b>	<b>230</b>	<b>280</b>	<b>122</b>	<b>119</b>	<b>135</b>	<b>108</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Henryk's Hunter	Henryk's Hunter Cap	1	700	50	50	40	40	20	30	60	7	14	15	20	Buy from Insight Messengers after defeating Henryk in the Tomb of Oedon during Eileen's sidequest
	Henryk's Hunter Garb	3	2100	100	100	80	80	70	100	150	21	41	45	60	
	Henryk's Hunter Gloves	1	700	50	40	50	40	50	60	70	11	22	23	32	
	Henryk's Hunter Trousers	1	700	50	60	60	50	50	60	80	12	24	25	34	
	<b>TOTAL</b>	<b>6</b>	<b>4200</b>	<b>250</b>	<b>250</b>	<b>230</b>	<b>210</b>	<b>190</b>	<b>250</b>	<b>360</b>	<b>51</b>	<b>101</b>	<b>108</b>	<b>146</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Hunter	Hunter Hat	-	240	50	50	40	50	20	50	30	5	11	14	16	Central Yharnam upper sewers
	Hunter Garb (Cape)	-	480	110	110	80	110	40	110	70	17	33	48	44	
	Hunter Gloves	-	240	50	50	50	50	40	60	50	9	17	27	25	
	Hunter Trousers	-	240	60	60	50	60	50	60	50	10	19	30	27	
	<b>TOTAL</b>	<b>-</b>	<b>1200</b>	<b>270</b>	<b>270</b>	<b>220</b>	<b>270</b>	<b>150</b>	<b>280</b>	<b>200</b>	<b>41</b>	<b>80</b>	<b>119</b>	<b>112</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Hunter (City)	Top Hat	-	420	30	70	40	20	20	30	40	14	13	10	8	Cathedral Ward
	Hunter Garb	-	420	110	100	80	110	40	110	70	17	33	56	58	
	Hunter Gloves	-	240	50	50	50	50	40	60	50	9	17	27	25	
	Hunter Trousers	-	240	60	60	50	60	50	60	50	10	19	30	27	
	<b>TOTAL</b>	<b>-</b>	<b>1320</b>	<b>250</b>	<b>280</b>	<b>220</b>	<b>240</b>	<b>150</b>	<b>260</b>	<b>210</b>	<b>50</b>	<b>82</b>	<b>123</b>	<b>118</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Knight	Knight's Wig	-	12600	30	40	40	60	40	30	50	8	14	13	12	Forsaken Cainhurst Castle
	Knight's Garb	-	25200	90	70	80	140	40	50	80	26	43	40	36	
	Knight's Gloves	-	10500	40	50	50	70	40	40	50	13	22	21	19	
	Knight's Dress/Trousers	-	10500	50	50	60	70	50	50	50	15	24	23	21	
	<b>TOTAL</b>	<b>-</b>	<b>58800</b>	<b>210</b>	<b>210</b>	<b>230</b>	<b>340</b>	<b>170</b>	<b>170</b>	<b>230</b>	<b>62</b>	<b>103</b>	<b>97</b>	<b>88</b>	
				DEFENSE						RESISTANCE					
ARMOR	PIECE	BUY	SELL	PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	LOCATION
Madman	Madman Hood	1	3000	40	30	40	40	60	50	50	18	17	1	9	Defeat Forgotten Madman & Madman's Escort in Lower Hintertomb chalice dungeon
	Madman Garb	3	6000	80	70	80	80	120	110	110	59	52	4	29	
	Madman Manchettes	1	3000	40	40	50	40	60	60	60	29	27	1	15	
	Madman Leggings	1	3000	50	50	60	50	70	40	60	33	29	2	17	

	TOTAL	6	15000	210	190	230	210	310	260	280	139	125	8	70	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
				PHYS	BLNT	THRST	BLD	ARC	FIR	BOL	S. POI	R. POI	FRNZY	BSTHD	
Mensis Cage	Mensis Cage	-	6000	60	20	10	30	40	20	10	8	13	2	5	Nightmare Mensis after defeating Micolash
	TOTAL	-	6000	60	20	10	30	40	20	10	8	13	2	5	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	Rumpled Yharnam Hat	-	30	20	20	20	10	20	60	30	8	11	13	8	Healing Church Workshop lower area
Rumpled Clothes	Sweaty Clothes	-	60	60	50	50	40	40	100	60	27	35	38	27	
	TOTAL	-	90	80	70	70	50	60	160	90	35	46	51	35	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	Student Uniform	6000	8640	70	60	60	90	140	60	70	42	31	35	45	Lecture Building 1F classroom
Student	Student Trousers	18000	4800	50	50	50	60	70	50	50	24	18	19	19	
	TOTAL	24000	13440	120	110	110	150	210	110	120	66	49	54	64	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	Student Uniform (Coat)	6000	11200	70	70	70	100	140	60	70	42	31	35	35	Byrgenwerth chest on 2nd floor
Student (Coat)	Student Trousers	18000	4800	50	50	50	60	70	50	50	24	18	19	19	
	TOTAL	24000	16000	120	120	120	160	210	110	120	66	49	54	54	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	Tomb Prospector Hood	6000	3600	40	40	50	50	60	50	50	18	16	4	15	Buy from Bath Messengers after getting Radiant Sword Hunter Badge
Tomb Prospector	Tomb Prospector Garb	18000	10800	90	90	100	90	120	100	110	55	57	13	45	
	Tomb Prospector Gloves	6000	3600	40	40	60	50	60	60	60	29	27	6	24	
	Tomb Prospector Trousers	6000	3600	50	60	60	60	70	60	50	31	29	8	26	
	TOTAL	36000	21600	220	230	270	250	310	270	270	133	129	31	110	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	White Church Hat	-	240	30	40	40	60	60	60	60	21	18	3	12	Forbidden Woods rooftop by caged dogs
White Church	White Church Garb	-	480	80	80	110	120	110	100	110	63	55	11	36	
	Surgical Long Gloves	-	210	40	40	50	70	50	50	50	32	31	4	22	
	White Church Dress/Trousers	-	240	50	40	50	80	70	60	60	36	31	7	21	
	TOTAL	-	1170	200	200	250	330	290	270	280	152	135	25	91	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	Iron Yaha'gul Helm	-	810	60	40	10	20	20	30	10	5	7	9	12	Yaha'gul, Unseen Village (blood moon) by elevator near first lamp
Yaha'gul Black	TOTAL	-	810	60	40	10	20	20	30	10	5	7	9	12	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	Black Hooded Iron Helm	-	900	60	40	10	20	20	30	20	13	12	12	8	Yaha'gul, Unseen Village (evening) on a cart outside
Yaha'gul Black	Yaha'gul Black Garb	-	1800	110	90	90	80	60	40	60	45	37	41	37	
	Yaha'gul Black Gloves	-	900	50	60	60	50	40	40	40	24	20	22	20	
	Yaha'gul Black Trousers	-	900	60	60	60	60	40	40	40	26	21	24	21	
	TOTAL	-	4500	280	250	220	210	160	150	160	108	90	99	86	
ARMOR	PIECE	BUY	SELL	DEFENSE						RESISTANCE				LOCATION	
	Yharnam Hunter Cap	500	250	50	40	40	40	50	50	50	16	13	14	16	Buy from Bath Messengers
Yharnam Hunter	Yharnam Hunter Garb	1000	500	110	80	90	90	80	100	90	48	40	41	48	
	Yharnam Hunter Gloves	500	250	40	50	60	40	50	60	50	25	22	22	25	
	Yharnam Hunter Trousers	500	250	50	60	60	50	50	60	60	27	23	24	27	
	TOTAL	2500	1250	250	230	250	220	230	270	250	116	98	101	116	

TRICK WEAPONS	REQUIREMENTS				ATTACK				SCALING			DURABILITY	BUFFABLE	LOCATION	SLOTS				
	STR	SKL	BLT	ARC	PHY	BLT	ARC	FIR	BOL	STR	SKL	BLT	ARC		GEM 1	GEM 2	GEM 3		
Beast Claw	14	12	0	0	75	0	0	0	0	D	E	-	D	180	Yes	Ailing Loran - Found in Layer 2 in a treasure room before 2nd layer lantern. Door is on the right	Radial	Triangle	Radial
Beast Claw +10					150	0	0	0	0	C	D	-	D						
Blade of Mercy	7	11	0	0	60	0	30	0	0	-	C	-	D	200	No	Sold by Bath Messenger for 40,000 echoes after acquiring Crow Hunter Badge (Eileen Side Quest/Killing Eileen)	Radial	Triangle	Radial
Blade of Mercy +10					120	0	60	0	0	-	S	-	B						
Burial Blade	10	12	0	0	80	0	30	0	0	E	C	-	D	200	No	Sold by Bath Messenger for 60,000 echoes after acquiring the Old Hunter Badge (Killing Gehman)	Radial	Waning	Radial
Burial Blade +10					160	0	60	0	0	D	B	-	B						
Chikage	10	14	12	0	92	92	0	0	0	E	D	C	D	120	No	Sold by Bath Messengers for 50,000 echoes after acquiring the Cainhurst Badge (Joining Vilebloods Covenant)	Radial	Radial	Triangle
Chikage +10					184	184	0	0	0	E	B	S	D						
Hunter Axe	9	8	0	0	98	0	0	0	0	D	E	-	D	250	Yes	Starter Weapon	Radial	Radial	Triangle
Hunter Axe +10					196	0	0	0	0	B	D	-	C						
Kirkhammer	16	10	0	0	105	0	0	0	0	C	E	-	D	250	Yes	Sold by Bath Messengers for 3,000 echoes after acquiring the Sword Hunter Badge (Killing Cleric Beast)	Radial	Triangle	Radial
Kirkhammer +10					210	0	0	0	0	A	E	-	B						
Logarius' Wheel	20	12	0	10	100	0	25	0	0	C	-	-	D	300	No	Sold by Bath Messengers for 13,000 echoes after acquiring the Wheel Hunter Badge (Completing Alfred's Questline)	Radial	Radial	Waning
Logarius' Wheel +10					200	0	50	0	0	S	-	-	C						
Ludwig's Holy Blade	16	12	0	0	100	0	50	0	0	D	D	-	D	250	Yes	Sold by Bath Messengers for 20,000 echoes after acquiring the Radiant Sword Hunter Badge (In a chest right before Upper Cathedral Ward)	Radial	Radial	Waning
Ludwig's Holy Blade +10					200	0	50	0	0	B	B	-	A						
Reiterpallasch	8	12	10	0	75	75	0	0	0	E	C	E	D	150	Yes	Sold by Bath Messengers for 18,000 echoes after acquiring the Cainhurst Badge (Joining Vilebloods Covenant)	Radial	Triangle	Radial
Reiterpallasch +10					150	150	0	0	0	E	A	D	B						
Rifle Spear	10	11	9	0	85	85	0	0	0	E	D	D	D	180	No	Sold by Bath Messengers for 4,000 echoes after acquiring the Powder Keg Hunter Badge (Killing Djura in Old Yharnam)	Radial	Triangle	Radial
Rifle Spear +10					170	170	0	0	0	D	B	B	C						
Saw Cleaver	8	7	0	0	90	0	0	0	0	D	E	-	D	250	Yes	Starter Weapon	Radial	Radial	Waning
Saw Cleaver +10					180	0	0	0	0	C	D	-	C						
Saw Spear	7	8	0	0	85	0	0	0	0	D	D	-	D	200	Yes	Can be found on a hanging corpse in the sewers of Central Yharnam near Eileen the Crow	Radial	Radial	Waning
Saw Spear +10					170	0	0	0	0	D	C	-	C						
Stake Driver	18	9	0	0	85	0	0	0	0	D	D	-	D	200	Yes	Sold by Bath Messengers for 8,000 echoes after acquiring the Powder Keg Hunter Badge (killing Djura in Old Yharnam)	Radial	Triangle	Radial
Stake Driver +10					170	0	0	0	0	C	C	-	C						
Threaded Cane	7	9	0	0	78	0	0	0	0	E	C	-	D	200	Yes	Starter Weapon	Radial	Radial	Triangle
Threaded Cane +10					156	0	0	0	0	E	A	-	B						
Tonitrus	12	8	0	0	80	0	0	0	40	D	E	-	D	100	No	Sold by Bath Messengers for 26,000 echoes after acquiring the Spark Hunter Badge (killing Paarl) Also can be found in Yahar'gul	Radial	Radial	Waning
Tonitrus +10					160	0	0	0	80	B	E	-	D						

LEFT HANDED WEAPONS	REQUIREMENTS				ATTACK				SCALING			DURABILITY	BUFFABLE	LOCATION	SLOTS				
	STR	SKL	BLT	ARC	PHY	BLT	ARC	FIR	BOL	STR	SKL	BLT	ARC		GEM 1				
Cannon	30	13	0	0	0	200	0	0	0	-	-	E	-	200	Bone Ash	In Forbidden Woods. Close to the man that turns into Abhorrent Beast. Drop down from the gears inside the tower.	NA		
Cannon +10					0	600	0	0	0	-	-	D	-						
Evelyn	9	11	18	0	0	60	0	0	0	-	-	B	-	100	Bone Ash	In Cainhurst Castle. Located in a chest in the library behind tables.	Circle		
Evelyn +10					0	140	0	0	0	-	-	S	-						
FlameSprayer	0	8	0	8	0	0	0	45	0	-	-	-	D	100	Bone Ash	Gift from Gilbert after defeating Gascoigne. Can also be purchased for 8,000 echoes after acquiring Radiant Sword Hunter Badge.	NA		
FlameSprayer +10					0	0	95	0	0	-	-	-	B						
Hunter Blunderbuss	7	9	5	0	0	20	0	0	0	-	-	D	-	150	Bone Ash	Starter Weapon	Circle		
Hunter Blunderbuss +10					0	45	0	0	0	-	-	A	-						
Hunter Pistol	7	9	5	0	0	70	0	0	0	-	-	D	-	100	Bone Ash	Starter Weapon	Circle		
Hunter Pistol +10					0	160	0	0	0	-	-	A	-						
Hunter's Torch	6	0	0	0	0	0	0	50	0	-	-	-	B	150	No	Old Yharnam. To the left of the shortcut to Blood Soaked Beast.	NA		
Hunter's Torch +10					0	0	0	100	0	-	-	-	B						
Ludwig's Rifle	9	10	9	0	0	20	0	0	0	-	-	E	-	150	Bone Ash	Sold by Bath Messengers for 10,000 echoes after acquiring the Radiant Sword Hunter Badge (Entrance to Upper Cathedral Ward)	Circle		
Ludwig's Rifle +10					0	55	0	0	0	-	-	D	-						
Repeating Pistol	10	11	8	0	0	90	0	0	0	-	-	D	-	80	Bone Ash	Sold by Bath Messengers for 3,000 echoes after acquiring the Sword Hunter Badge (Killing Cleric Beast)	Circle		
Repeating Pistol +10					0	200	0	0	0	-	-	B	-						
Rosmarinus	0	8	0	8	0	0	30	0	0	-	-	-	B	100	Bone Ash	Sold by Bath Messengers for 60,000 echoes after acquiring the Cosmic Eye Watcher Badge (in upper cathedral ward)	Circle		
Rosmarinus +10					0	0	80	0	0	-	-	-	S						
Torch	6	0	0	0	0	0	0	25	0	-	-	-	D	100	No	Central Yharnam. Next to the Brick Troll banging on the large wooden doors.	NA		
Wooden Shield	8	8	0	0	NA				NA			120		No	Cathedral Ward. From the lamp go straight and to the right, up the stairs and the shield will be guarded by two enemies.	NA			

RUNE	EFFECT	LOCATION	GLYPH	NOTES
Anti-Clockwise Metamorphosis	Boosts Max Stamina +10%	Forbidden Woods		On a corpse near the blue aliens
	Boosts Max Stamina +15%	Lecture Hall 2nd Floor		Talk to Patches the spider in Lecture Hall by using the ladder on the 2nd floor.
	Boosts Max Stamina +20%	Chalice Dungeon	jjuuh8gc	Lower Loran Fetid Rotted Cursed, Layer 1
Arcane Lake	Arcane Damage Reduction +5%	Yahar'gul, Unseen Village		On corpse near the skeleton slugs
	Arcane Damage Reduction +7%	Byrgenwerth		Right at beginning, to the left of the lamp by the brainsucker
	Arcane Damage Reduction +10%	Chalice Dungeon	ydknsnh4	Isz, Layer 1
Beast	Temp. Boost to Transform +20	Below Healing Church Workshop		At the very bottom of Cathedral Ward Tower, dropped by the Beast guarding the door
	Temp. Boost to Transform +50	Forbidden Woods		Kill the bandaged NPC who is in the area by where the cannon is located.
	Temp. Boost to Transform +100	Chalice Dungeon	sbcmeniw	Lower Loran Fetid Rotted Cursed, Layer 1
Blood Rapture	VATKs restore HP +200	Forbidden Woods		Dropped by Shadows of Yharnam
	VATKs restore HP +250	Chalice Dungeon	p5fcgnw5	Pthumeru Fetid Rotted Cursed, Layer 3
	VATKs restore HP +300	Eileen the Crow's SideQuest		Dropped by Cainhurst Hunter fought at completion of Eileen's SideQuests
Clawmark	Ups VATKs +10%	Yahar'gul, Unseen Village		Drops from Hunter with Beast Claws in room with 3 hunters
	Ups VATKs +20%	Central Yharnam		Drops by Gilbert at Central Yharnam lamp after killing Rom
	Ups VATKs +30%	Chalice Dungeon	6q77zr9b	Lower Loran Fetid Rotted Cursed, Layer 1
Clear Deep Sea	Add slow poison RES +100	Forbidden Woods		Behind a big Gravestone after getting the area with snakes everywhere
	Add slow poison RES +200	Nightmare Frontier		Behind a Rock Thrower on top of a hill; when going towards Amygdala, hill will be on your left.
	Add slow poison RES +300	Chalice Dungeon	4jgecv28	Lower Loran Fetid Rotted, Layer 4
ClockWise Metamorphosis	Boosts Max HP +5%	Forbidden Woods		Behind Locked Gate up the stairs from boss battle. Will have a snake-man guarding it.
	Boosts Max HP +10%	Nightmare Frontier		In a cave across from the stone bridge; underneath Patches
	Boosts Max HP +15%	Chalice Dungeon	9vb3tzza	Pthumeru Ihyll, Layer 1
Communion	Max Vials held UP +1	Cathedral Ward		Above Cathedral Ward lamp after defeating Blood-Starved Beast. Take elevator and its in first room.
	Max Vials held UP +2	Lecture Hall		Located in a chest on the 2nd floor
	Max Vials held UP +3	Iosefka's Clinic		In room to the left of where you enter the Clinic
	Max Vials held UP +4	Upper Cathedral Ward		Dropped by Celestial Emmisary
	Max Vials held UP +5	Chalice Dungeon	pd5scdh3	Pthumeru Ihyll Fetid Rotted Cursed, Layer 1
Deep Sea	Add Frenzy RES +200	Forbidden Woods		In the pit with two big snakes guarding. Drop down on top of one and kill the other.
	Add Frenzy RES +300	Chalice Dungeon	8bk4dtfk	Isz Fetid Rotted, Layer 1
Dissipating Lake	Bolt Damage Reduction +5%	Forbidden Woods		Under some big roots near the pig guarding the boss gate.
	Bolt Damage Reduction +10%	Chalice Dungeon	axtnxr6v	Lower Loran, Layer 3
Eye	Item Discovery +50	Nightmare Mensis		On corpse next to Mergo's Loft: Base Lamp, guarded by three rock throwers
	Item Discovery +70	Byrgenwerth		Dropped from Master Willem (Old dude right next to where you drop down to fight Rom)
	Item Discovery +100	Sinister Isz	jmph3q6f	Layer 1
Fading Lake	Fire Damage Reduction +5%	Nightmare Frontier		In cave under Patches, kill rockthrower and go to the right on a narrow cliff
	Fire Damage Reduction +10%	Chalice Dungeon	4jgecv28	Lower Loran Fetid Rotted, Layer 1
Formless Odon	Max QS bullets help UP +3	Cathedral Ward		Dropped by Odon Chapel Dweller
	Max QS bullets help UP +4	Chalice Dungeon	pd5scdh3	Take elevator up towards Cathedral Ward tower. Halfway up the elevator is a secret passage behind you.
	Max QS bullets help UP +5	Chalice Dungeon	pd5scdh3	Pthumeru Ihyll, Layer 1
Great Deep Sea	Add all types of RES +100	Nightmare Frontier		Small cave with a hole by the Brain Trust by Amygdala fog gate. Drop down and take a right
	Add all types of RES +150	Chalice Dungeon	5xe4d3ny	Isz Fetid Rotted, Layer 1
	All damage reduction +4%	Upper Cathedral Ward		Take a right after the lamp, guarded by small slug looking things
Great Lake	All damage reduction +5%	Chalice Dungeon	kjbexzma	Sinister Isz, Layer 1
	More echoes gained from VATKs (20%)	Odon Tomb		Obtained by hunter you help Eileen kill in Odon Tomb (place where you fought Father Gascoigne)
	More echoes gained from VATKs (40%)	Yahar'gul, Unseen Village		Found in room with bell ringer that summons a wheelchair enemy. Near a brick troll that also gets summoned
Heir	More echoes gained from VATKs (60%)	Chalice Dungeon	df235ysm	Pthumeru Ihyll Fetid Rotted, Layer 1
	Physical DMG reduction +3%	Hemwick Charmel Lane		Hanging off of the ledge by the ocean guarded by dogs and molotov thrower
	Physical DMG reduction +5%	Chalice Dungeon	brkepzqq	Defiled Pthumeru, Layer 4
Lake	Physical DMG reduction +7%	Chalice Dungeon	qtpuhk46	Pthumeru Ihyll Fetid Rotted, Layer 1
	More echoes from slain enemies (10%)	Hypogean Gaol		Guarded by two snatchers in area next to lamp
	More echoes from slain enemies (20%)	Nightmare Mensis		Obtained at the bottom of the spiral staircase during Micolash boss fight.
Moon	More echoes from slain enemies (30%)	Nightmare Mensis		Stand in front of Mother Brain after pulling lever and do "Make Contact" gesture for 30 seconds
	VATKs grant QS bullets +1	Hypogean Gaol		Kill Adella
	VATKs grant QS bullets +2	Iosefka's Clinic		Found after killing Iosefka, must kill her before Rom if you want this Rune
Odon Writhe	VATKs grant QS bullets +3	Chalice Dungeon	9vb3tzza	Pthumeru Ihyll, Layer 1
	Add rapid poison RES +200	Nightmare Frontier		Cross bridge and go up to the left cliff where the hunter spawns
	Add rapid poison RES +300	Chalice Dungeon	nynpssra	Lower Hinterlomb, Layer 2
<hr/>				

COVENANT RUNE	EFFECT	LOCATION	NOTES
Corruption	Cont. Heal near Death +1	Cainhurst	Join Vileblood Covenant after defeating Logarius in Cainhurst
Hunter	Stamina Recovery Speed UP	Eileen the Crow	Complete Eileen's side quests and you will be rewarded with the rune
Radiance	Vial HP recovery UP	Alfred	Received from Alfred's corpse after he has killed Annalise, return to where you first meet him to pick up the rune

	CHALICE	DEPTH	HOW TO UNLOCK	REQUIREMENTS	QUANTITY	BLOOD ECHOES REQUIRED
PTHUMERU	Pthumeru	1	Beat Blood-Starved Beast	Ritual Blood(1)	2	1000
	-	-				
	-	-				
	-	-				
	Pthumeru Root	1	Defeat Watchers in Layer 2 of Pthumeru Chalice	Ritual Blood(1)	2	1000
	Tomb Mold(1)	3				
	-	-				
	-	-				
	Central Pthumeru	2	Defeat Watchdog of the Old Lords in Layer 3 of Pthumeru Chalice	Ritual Blood(2)	6	1800
	-	-				
	-	-				
	-	-				
	Central Pthumeru Root	2	Defeat Keeper of the Old Lords in Layer 2 of Central Pthumeru Chalice	Ritual Blood(2)	8	1800
	Tomb Mold(2)	6				
	-	-				
	-	-				
	Lower Pthumeru	3	Defeat Pthumerian Descendant in Layer 3 of Central Pthumeru Chalice	Ritual Blood(3)	9	3200
	-	-				
	-	-				
	-	-				
	Lower Pthumeru Root	3	Defeat Rom, the Vacuous Spider in Layer 3 of Lower Pthumeru Chalice	Ritual Blood(3)	9	3200
	Tomb Mold(3)	8				
	-	-				
	-	-				
	Sinister Lower Pthumeru	3	Sold by Messenger's for 9,000 echoes inside Layer 4 of Lower Pthumeru Chalice (Behind an illusory Wall)	Ritual Blood(3)	12	3200
	Tomb Mold(3)	8				
	-	-				
	-	-				
	Defiled	4	Defeat the Blood Letting Beast in Layer 4 of Lower Pthumeru Chalice	Ritual Blood(4)	9	5500
	Bastard of Loran	2				
	Arcane Haze	22				
	-	-				
	Cursed and Defiled Root	4	Defeat the Watchdog of the Old Lords in Layer 2 of Defiled Chalice	Ritual Blood(4)	10	5500
	Tomb Mold(4)	6				
	-	-				
	-	-				
	Great Pthumeru Ihyll	5	Defeat Amygdala in Layer 3 of Defiled Chalice	Ritual Blood(5)	9	11500
	Red Jelly	4				
	Arcane Haze	25				
	Living String	1				
	Pthumeru Ihyll Root	5	Kill the Headless Blood Letting Beast in Layer 2 of Great Pthumeru Ihyll Chalice	Ritual Blood(5)	15	11500
	Tomb Mold(5)	15				
	Red Jelly	2				
	-	-				
	Sinister Pthumeru Ihyll Root	5	Sold by Messenger's for 16000 echoes inside Layer 3 of Great Pthumeru Ihyll Chalice (Layer 3 side area)	Ritual Blood(5)	15	11500
	Tomb Mold(5)	15				
	Red Jelly	2				
	-	-				
	CHALICE	DEPTH	HOW TO UNLOCK	REQUIREMENTS	QUANTITY	BLOOD ECHOES REQUIRED
HINTERTOMB	HinterTomb	2	In a chest in Layer 2 of Central Pthumeru Chalice	Ritual Blood(2)	3	1800
	-	-				
	-	-				
	HinterTomb Root	2	Defeat the Undead Giant in Layer 2 of HinterTomb Chalice	Ritual Blood(2)	8	1800
	Tomb Mold(2)	10				
	Bloodshot Eyeball	3				
	Lower HinterTomb	3	Defeat the Blood-Starved Beast in Layer 3 of HinterTomb Chalice	Ritual Blood(3)	6	3200
	Bloodshot Eyeball	6				
	-	-				
	Lower HinterTomb Root	3	Kill the Forgotten Madman in Layer 2 of Lower HinterTomb Chalice	Ritual Blood(3)	12	3200
	Tomb Mold(3)	3				
	Bloodshot Eyeball	6				
	Sinister HinterTomb Root	3	Sold by Messenger's for 10000 echoes inside Layer 3 of Lower HinterTomb Chalice	Ritual Blood(3)	12	3200
	Tomb Mold(3)	3				
	Bloodshot Eyeball	6				

	CHALICE	DEPTH	HOW TO UNLOCK	REQUIREMENTS	QUANTITY	BLOOD ECHOES REQUIRED
AILING LORAN	Ailing Loran	4	Kill Amydala in Nightmare Frontier	Ritual Blood(4)	9	5500
				ColdBlood FlowerBud	4	
				-	-	
				-	-	
	Ailing Loran Root	4	Defeat the Blood-Starved Beast in Layer 2 of Ailing Loran Chalice	Ritual Blood(4)	14	5500
				ColdBlood FlowerBud	3	
				Tomb Mold(4)	3	
				-	-	
	Lower Loran	5	Defeat Abhorrent Beast in Layer 3 of Ailing Loran Chalice	Ritual Blood(5)	9	11500
				Blooming Coldblood Flower	4	
				-	-	
				-	-	
	Lower Ailing Loran Root	5	Defeat Darkbeast Paarl in Layer 3 of Lower Loran Chalice	Ritual Blood(5)	13	11500
				Blooming Coldblood Flower	4	
				Tomb Mold(5)	5	
				Red Jelly	1	
	Sinister Lower Loran Root	5	Sold by Messengers for 18000 echoes inside Layer 3 of Lower Loran Chalice	Ritual Blood(5)	13	11500
				Blooming Coldblood Flower	4	
				Tomb Mold(5)	5	
				-	-	
	CHALICE	DEPTH	HOW TO UNLOCK	REQUIREMENTS	QUANTITY	BLOOD ECHOES REQUIRED
ISZ	Great Isz	5	Defeat Ebrietas, Daughter of the Cosmos in Upper Cathedral Ward	Ritual Blood(5)	9	11500
				Pearl Slug	3	
				Arcane Haze	25	
				-	-	
	Isz Root	5	Defeat Ebrietas, Daughter of the Cosmos in Layer 3 of Great Isz Chalice	Ritual Blood(5)	13	11500
				Tomb Mold(5)	5	
				Pearl Slug	3	
				Red Jelly	1	
	Sinister Isz Root	5	Sold by Messengers for 20000 echoes inside Layer 3 of Great Isz Chalice	Ritual Blood(5)	13	11500
				Tomb Mold(5)	5	
				Pearl Slug	3	
				Red Jelly	1	

	MATERIAL	GLYPH	TYPE	LAYER	F	R	C	STATUS	LOCATION
BASIC MATERIALS	Arcane Haze	-	Pthumeru					Use the Workshop Haze Extractor to create Arcane Haze from low level chalice materials. You can also farm Fluorescent Flower enemies in Pthumeru dungeons.	
	Bloodshot Eyeball	-						STORYLINE - Can be found in Hemwick Charnel Lane, one is available in the village square just after the first lamp, another one in the stables. SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (2 Insight each, defeat the Witches of Hemwick to unlock)	
	Blooming Coldblood Flower	-	Ailing Loran					CHALICE DUNGEONS - Pyro staff images in Ailing Loran or there are 5 located in a chest in the sub room prior to the boss on layer 3 of Ailing Loran.	
	Coldblood Flowerbud	-						STORYLINE - Can be found in Nightmare Frontier, on various corpses (x3). SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (2 Insight each, obtain Ailing Loran Chalice to unlock)	
	Coldblood Flower Bulb	-	Ailing Loran					CHALICE DUNGEONS - Rare drop from the Loran Clerics	
	Living String	-						SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (10 Insight each, defeat Brain of Mensis to unlock)	
	Pearl Slug	-						STORYLINE - Can be found in Byrgenwerth, in a chest just next to the stairs in the College. - Can be found in Upper Cathedral Ward, Orphanage on a corpse where the Brainsuckers are. SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (3 Insight each, obtain Isz Chalice to unlock)	
	Red Jelly	-						STORYLINE - Can be found in a chest in the Lecture Building, 1st floor (x2). CHALICE DUNGEONS - Can be found in Lower Loran, Layer 2, in the first Bonus room. - Can be found in Lower Loran, Layer 3, in the first Bonus room. SHOPS - Can be purchased from the Insight Bath Messenger in Hunter's Dream (5 Insight each, clear the Pthumeru Chalice Dungeons to unlock)	
	Ritual Blood (1)	-						SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (2500 Blood Echoes each, obtain Pthumeru Chalice to unlock)	
	Ritual Blood (2)	-						SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (6000 Blood Echoes each, obtain Defiled Pthumeru Chalice to unlock)	
	Ritual Blood (3)							SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (12000 Blood Echoes each, obtain Great Pthumeru Ihyll Chalice to unlock)	
	Ritual Blood (4)	-	Lower Pthumeru	3				CHALICE DUNGEONS - The side room before the boss (Rom) contains a body snatcher. Will drop Ritual Blood (4). Hunter's Mark out and repeat. Can be purchased from the Bath Messenger in Hunter's Dream (24000 Blood Echoes each, defeat Yharnam in the Great Pthumeru Ihyll Chalice to unlock)	
	Ritual Blood (5)	-	Ailing Loran	1				STORYLINE - Can be found in Upper Cathedral Ward, Orphanage on a corpse near the main door. CHALICE DUNGEONS - From the second lamp go right in the big room, behind the ladder there is a tunnel that leads to a room with a Werewolf and a small chest with x2 Ritual Blood (5). Hunter's Mark out and search for another online dungeon. Repeat (You can do this unlimited).	
	Tomb Mold (1)	-						SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (2000 Blood Echoes each, obtain Sinister Hintertomb Chalice to unlock)	
	Tomb Mold (2)	-						SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (5000 Blood Echoes each, obtain Defiled Pthumeru Chalice to unlock)	
	Tomb Mold (3)	-						SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (10000 Blood Echoes each, obtain Great Pthumeru Ihyll Chalice to unlock)	
	Tomb Mold (4)	-						SHOPS - Can be purchased from the Bath Messenger in Hunter's Dream (20000 Blood Echoes each, defeat Yharnam in the Great Pthumeru Ihyll Chalice to unlock)	
	Tomb Mold (5)	-	Great Isz					CHALICE DUNGEONS - Rats	
RITE MATERIALS	Bastard of Loran	-	Ailing Loran / Lower Loran					CHALICE DUNGEONS - Can be found in Ailing Loran, Layer 3, in the Bonus area before the boss. 2 are in a chest where there are arrow traps and a Wandering Nightmare, and 2 more can be found in a treasure room guarded by a Loran Silverbeast.	
	Inflicted Organ	-						STORYLINE - After beating Micolash in Nightmare of Mensis, take the elevator secret passage. A chest will contain one Infected Organ.	
	Sage's Hair	-	Lower Loran / Great Isz	3				CHALICE DUNGEONS - Farmable from Ashen Warriors. There is an Ashen Warrior in Layer 3 of Lower Loran to the left of the lamp. Use a Hunter's Mark to respawn the enemy after farming. 6 are located in a chest on Layer 3 of Great Isz.	
	Sage's Wrist	-						STORYLINE - 3 from defeating The One Reborn. - 2 from chest in Nightmare Mensis before elevator shortcut.	
	Yellow Backbone	-	Pthumeru Ihyll / Great Isz	3				CHALICE DUNGEONS - Can be farmed from the flaming sword knights in Pthumeru Ihyll. 3 located in layer 3 chest in Great Isz.	

GESTURE	LOCATION
Point Forward	Available at Start
Conviction	Available at Start
Hunter's Salutation	Available at Start
Joy	Available at Start
Hunter's Rally	Available at Start
Wave	Available at Start
Sit Down	Available at Start
Approval	Acquired by Helping Eileen the Crow kill Henryk in Tomb of Oeden
Church Bow(Female)	Acquired from Adella the Nun after she is sent to Oeden Chapel
Church Bow(Male)	Acquired from Alfred when given the Unopened Summons
Shake Off Cape	Acquired upon first encounter with Eileen the Crow in the rafters in Central Yharnam
Pray	Acquired from Alfred after agreeing on sharing information with Alfred in Cathedral Ward
Wait	Acquired from Eileen the Crow upon meeting her in Grand Cathedral
Beg For Life	Acquired from Patches the Spider in Lecture Hall Second Floor
Curtsey	Acquired from Arianna, Woman of Pleasure, when sent to Oeden Chapel
Make Contact	Looted off of standing corpse in Upper Cathedral Ward
Respect	Learned from Annalise, Queen of the Vilebloods for joining the VileBloods covenant
Triumph	Learned from the Oeden Chapel NPC after you send a girl to his safe haven
Roar	Learned from Alfred after he kills Annalise
Shhh	Learned from Eileen the Crow in her second encounter in the Cathedral Ward
Brush Off Dust	Learned from Djura in Old Yharnam
Deep Respect	Learned from Annalise, Queen of the Vilebloods for reaching rank 1 in the covenant (giving at least one blood dredg)

VERSION	DATE	CHANGES
1.04	25-May	<p><b>System</b></p> <p>When players use a password, they will be matched regardless of level difference.</p> <p>As long as the other player uses the same password, members of enemy covenants can also play co-op.</p> <p>The Insight Shop will now appear when players have more than 1 Insight.</p> <p>Blood Stone Chunks can now be acquired by trading Insight. (Players must advance the story to a certain point before Blood Stone Chunks become available.)</p> <p>The maximum number of Blood Vials and Quicksilver Bullets which can be stored has been increased from 99 to 600.</p> <p><b>Game Balance</b></p> <p>Enemy strength in several New Game + areas has been adjusted.</p> <p>Enemy resistance to arcane and bolt attacks have been adjusted.</p> <p>Beasthood is now easier to increase. This allows players to have stronger attack for a longer period.</p> <p>The Beast Blood Pellet changed so that Beasthood will increase when used.</p> <p>A bug that occurred while using Rifle Spear as a rifle has been fixed.</p> <p>In particular, its damage when Blood Gems have been affixed has been fixed.</p> <p>The use of Stamina when wielding the Kirkhammer has been reduced.</p> <p>The use of Stamina when wielding Logarius' Wheel has been reduced.</p> <p>The duration of the effect when the Old Hunger's Bone is being used has been extended. Fewer Quicksilver Bullets will be consumed.</p> <p>Increased stat scaling for the Tiny Tonitrus. The Strength of attack when the arcane stat is low has been increased.</p> <p>Increased stat scaling for Augur of Ebrietias. The Strength of attack when the arcane stat is low has been increased.</p> <p>Number of Quicksilver Bullets consumed by A Call Beyond has been reduced.</p> <p>Number of Quicksilver Bullets consumed by the Choir Bell has been reduced.</p> <p><b>Chalice Dungeons</b></p> <p>Players can now acquire a Short Ritual Root Chalice by trading Insight. The Chalice will become available after completing the Pthumeru Chalice dungeon. Players can now use the Short Ritual Root Chalice's quick matching feature in the early part of the game.</p> <p>Random drops added to the reward given by bosses in Chalice Dungeon Materials to upgrade weapons, including Blood Gemstone, will be dropped randomly. Materials that can be obtained will change depending on the depth of the dungeon.</p> <p>Depth 1: Blood Stone Shards</p> <p>Depth 2: Twin Blood Stone Shards</p> <p>Depth 3: Twin Blood Stone Shards, Blood Stone Chunks</p> <p>Depth 4: Blood Stone Chunks</p> <p>Depth 5: Blood Stone Chunks, Blood Rocks</p> <p>The Rank of Blood Gemstones appearing in Depth 1-3 Chalice Dungeons has been boosted.</p> <p>More Blood Echoes will be obtained when enemies in Chalice Dungeons are hunted.</p> <p>The guest player's HP will drop to 50% instead of 65% in a Cursed Chalice Dungeon.</p> <p>When using a Short Ritual Root Chalice for co-op play, the guest player will always start from the Lamp room of each floor.</p> <p>Special weapons that have been obtained in a Chalice Dungeon, such as Uncanny or Lost will become available for purchase chase from the Bath Messengers.</p> <p>Upon obtaining a special weapon such as an Uncanny or Lost weapon in a Chalice Dungeon, it will become available for purchase at the Bath Messengers.</p> <p><b>Other Adjustments and Changes</b></p> <p>Brightness of the screen when Blood Echoes are acquired has been adjusted.</p> <p>A bug that disconnected players from online mode during standby mode has been fixed.</p> <p>During Multiplayer, there was an issue of enemies not displaying properly when they move quickly, on the guest's screen. This bug has been fixed.</p> <p>Other adjustments and bug fixes.</p>
1.03	24-Apr	<p><b>Official Changes</b></p> <p>Reduced loading times (approx. 5-15 seconds; may vary by circumstance)</p> <p>Fixed bug that left certain lifts and elevators inoperable</p> <p>Fixed bug that resulted in bosses becoming immobilized</p> <p>Fixed bug that left players unable to advance NPC events during multi-play</p> <p>When the PS4 is put into Rest Mode during online play, the game will now return to the main title screen upon resuming play. This will resolve matchmaking issues related to Suspend/Resume.</p> <p>Other various bug fixes</p> <p><b>Unofficial Changes (confirmed)</b></p> <p>Loading screens now show items and their descriptions instead of the black screen w/ Bloodborne logo.</p> <p>Cannon consumes 12 bullets instead of 10.</p> <p>Old Hunter Bone consumes 5 bullets instead of 6.</p>

		<p>Choir Bell consumes 8 bullets instead of 10. Arcane requirement reduced to 15 from 20.</p> <p>Skip/glitches patched: jump to Forbidden Woods/losefka's Clinic skip, Shadows of Yarnham jump glitch, Father Gascoigne stair visceral, infinite echoes (running in circles) glitch from Forbidden Woods dogs.</p> <p>Fixed bug that did not let users have custom body types in game.</p> <p>Matchmaking improved. Users reported faster connections to other players in both co-op and PvP.</p> <p>Blood echoes do not relocate to the Lecture Building anymore upon reloading the game after dying.</p> <p>Floor under Cathedral Ward elevator changed to bottomless pit to stop confusion of depth.</p>
1.02	31-Mar	<p><b>Official Changes</b></p> <p>Fixes the issue of not being able to obtain the "Lunarium Key" once the user partakes in online multiplayer as a co-operative guest by using the "Small Resonant Bell" or as a hostile guest by using the "Sinister Resonant Bell" in the area, "Forbidden Woods".</p> <p>Bug fixes</p> <p><b>Unofficial Changes (confirmed)</b></p> <p>Fixes the infinite duplication glitch.</p>
1.01	19-Mar	<p><b>Official Changes</b></p> <p>Added online functionality</p> <p>Game performance and stability improvements</p> <p>Bug fixes</p> <p>Added a Bloodstone Shard pickup to a corpse behind some barrels on the left after the bonfire area in Central Yharnam</p> <p>Allows bosses to die to killboxes when knocked out of bounds</p>

- [1] Increased in NG+ and so on
- [2] Increased in NG+ and so on
- [3] Verified in-game, despite conflict with Official Guide
- [4] HP and Physical Defenses are adjusted for Depth and Layer based on Official Guide, may have some errors
- [5] According to Official Guide, Elemental defenses are not affected by Depth, Layer, or Offering
- [6] Carried over from previous edition of Sheets, may have some errors
- [7] Verified in-game, despite conflict with Official Guide
- [8] Verified in-game, despite conflict with Official Guide
- [9] Verified in-game, despite conflict with Official Guide
- [10] HP, Phys, Blunt, Thrust, and Blood are modified by Depth and Layer
- [11] According to the Official Guide, Elemental defenses are not affected by Depth, Layer, or Offering
- [12] Increased by Depth, Layer, and whether the dungeon is Cursed. As given in the Official Guide.
- [13] Verified in-game, despite conflict with Official Guide
- [14] Verified in-game, despite conflict with Official Guide
- [15] As given in the Official Guide