

Description	Learned?	Required Tool	Reagent/Material	Spell Type	Prerequisite	Effect of additional mana	Origin	Element / Alignment
The offering of Being and Halice								
Self Proclaim	Learned			Normal	None		The offering of Being and Halice	Holy
Spell 1, Evil	Learned			Normal	None		The offering of Being and Halice	Holy
Spell 1, Good	Learned			Normal	None		The offering of Being and Halice	Holy
Spell 2, Evil	Learned			Normal	None		The offering of Being and Halice	Holy
Spell 2, Good	Learned			Normal	None		The offering of Being and Halice	Holy
Spell 3, Evil	Learned			Normal	None		The offering of Being and Halice	Holy
Spell 3, Good	Learned			Normal	None		The offering of Being and Halice	Holy
Other								
Summon	Learned			Normal		Strength and size of Double	Quinn the Orc Wizard	Dimensional
Crab identification scroll	Learned		Paper	Crafting		Additional information, along with requiring additional paper	Reverse Engineering	Arcane
Crab Wooden Communication Device	Learned		Multiple pieces of wood from the same tree	Crafting		None	Reverse Engineering	Arcane
Spectrogram	Learned			Physical/Normal		May be required	Study of magic	Arcane
Gate Sign	Learned			Crafting		May be required	Study of Signs	Arcane
Slant image	Learned			Normal			Study of False Target	Light
Sizeification	Learned			Normal	Size Change		Study of Warp Space	Arcane
Blast	Learned			Normal	Power			None
Compress	Learned			Normal				

Name	Description / origin	Health	Mana	Soul	Guestimate Weight in pounds	Status conditions	Equipment	Properties to remember	Quote	Assigned task	Sustenance	Location	Spell/ability list
Valerio	"Technically I am indeed my own ally, no? Do you see me fighting myself?"						Sticksuit- prostetic, Spell Quiver, Calat, Rosarod, Eto-zemra-Scapion-Blaster-MK1-2 Rantanium Thruster-Flying-Harness?, Lockpick+ Mk, Skull Shotgun-2 nanite vials				Fine	Eadliesten Sewers	Curse of Painful fire, Curse of Bottomless stomach, Curse of Wizard eyes, Curse of Postcognition, Curse of Bats, Curse of Random polymorph, Curse of Overwhelming bleeding, Curse of Igniting touch, Curse of Necrosis, Curse of Pain, Curse of Spoken truth, Curse of Polymorph, Curse of the vampire, Curse of the Werecreature, Curse of the Mummy, Curse of Flies, Issa's Curse, Curse of Vines, Curse of Frost, Medusa's curse, Curse of Sinspawn, Curse of Foxtire, Flame Inhale, Bless, Blessa, Blessaga, Awaken, Minor Miracle, Purify, Turn undead, Tip Cannon, Ptero Slash.
Gallant	A Full blooded demon who is also a paladin	566	10	1 Large Demon Grade	500		Enhanced Golden Platemail, Enchanted Clear Steel Visor, 6d6pols, gripo, The Devil Wing, 2 nanite vials	Fight, Detect Evil, Huge and strong	"God is a property that all things can possess, so too is Evil"		Fine	Nearby	
Dubin	An Orc who is also a wizard	160	27	1 Human Grade	230		Metal-infused Wizard Robe, Metal-infused Wizard Hat, Staff, Crysteel Dagger, Spell Quiver, 2 nanite vials		"It is nice to know things."		Fine	Nearby	Fire Lab, Summon, Flame inhale, Bubble, Water, Mage hand.
Fairy Berzerker	An absurdly strong fairy, slobbering with rage and wielding a titanic sword	45	6	1 Human Grade	1	Overburdened	Tiny Adamantium Armor, Supermassive Greatsword	Tiny size, Absurd strength, Flight	"Goddamn it to fucking hell holy shit."		Fine	Eadliesten Sewers	
Harkim Salva	A young Boy with budding necromantic prowess and great strength. Currently under the tutelage of Heifam Daged.	60	13	1 Human Grade	160		Noble Clothing infused with Crysteel Chainmail, Symmetrical Elaborate Aiming Arcane Platinum Telescope, Crysteel Dagger.	Young kid	"I'm going to show the whole world just what I can do!"		Fine	Eadliesten Sewers	Water, Flame Inhale, Immunity Flame, Bless, Natural Necromancer.
Commander Chief	A Soldier/Guard of Eadliesten. He is well versed in a number of things that a guard and commander should be.	240	7	1 Human Grade	258		Bandit clothing, GSG-gun, Combat knife, More?, 2 nanite vials	Knowledge of Eadliesten, Knowledge of military matters	"My job is to ensure the safety of Eadliesten. Everything else is either a distraction, or an asset."		Fine	Nearby	
Wizard Butler	A wizard's soul placed inside a Livingmetal wood body, Rantanium thrusters are attached, and a Topaz Golem core has been inserted. Enchantments on the whole of his body allow for acrobatics, and minor regeneration and Textural shapeshifting.	143+1 per turn in comb at.	250	1 Wizard Grade, Sealed	800		LVL 1 Sturdy Staff, Demon's Grip, Wooden Communication device (CH 1), Scouting goggles, 2 MK2 RPA Blasters, Scorpion Blaster MK1	1 Platinum finger, 1 Demonite Finger, 4 arms, Flight, Spider climbing, Ludicrously durable, Huge and strong	"There is so much in the world I have yet to see, and see it I shall by Master Valerik's side."		Fine	Nearby	Legendary Channeling Control, Four armed novice.
Honey	A class IX artificial intelligence core that holograms as an anthropomorphic Dragon.	10	0	1 Small	650			Control Golem, Maximize Efficiency, Combat Calculations.	"What does fate have in store, And why should I care."		Fine	Eadliesten Sewers	
Jeanne Rudamara	A Female Bandit recruited by Valerik through Trial by Combat. She has been transformed into a Vampire using a timeless ritual, altered in nature by Valerik.	255		1 Human Grade, Sealed	179		Mystic Dress, Hairpin Scabbard, WCD, Rocket Heels, Lighting glove, Re-dispell Brooch, Welding kit, MK2 RPA Blaster, Blood Bottle, 20 Meters of Clear Steel Chain rope, Vial of Oasis water, 60 Small Human coins, Sharp Cleaving Crystalline Katana, 2 nanite vials	Desert knowledge, Bandit rituals, Desert Race, Mind/illusion/quickkill ver Vampire	"Drinking, Fighting and Fun. What else could a Body need?"		98	Eadliesten Castle	False target, Afterdash, Fakeout, Illusion blood drain, Create Illusion, Empathetic Teleportation, Ghost Pain.

Name	Species	Description	Sustiance	Health	Mana	Souls	Status	Equipment	Assigned purpose	Location
Blood Capsule	Human?	A silver Capsule coming up to your chest, inside is a horrificly mutilated and mutated Bandit, Hooked up to all manner of unspeakable things. it is equipped with food, Air, and Other pipes, and has an output for Blood, as well as several gauges showing His state of being.	Fine	400		3 2 Human Grade	Blood Amount 15 Liters Stable blood pressure: 110 (Below 80 Causes harm, above 120 Causes Harm.)	Bandit Clothes	Blood Production	Eadlestien Sewers
Bandit	Human?	A bandit captured and restrained by Wizard butler and Big Zombie, His teeth have been removed. and he has been converted into a blood farm	Poor	40		3 1 Human Grade	Tied up, Gagged, Missing Teeth Asleep Blood amount 1 Liters	Torn Bandit Clothes, Headband of Sustain living Scavengy mask.	Twisted Crazy experementation?	Eadlestien Sewers
Bandit	Human?	A bandit captured and restrained by Wizard butler, his insanity and apparent adoration for you has encouraed him to give blanket consent to any thing you want to do, and is a masochist. he has been converted into a blood farm.	Poor	40		3 1 Human Grade	Tied up, Gagged Asleep Blood amount 1 Liters	Torn Bandit Clothes, Headband of Sustain living Scavengy mask.	Soul (and part of brain) for A.R.M.O. K.	Eadlestien Sewers
Rabbit	Rabbit	A mundane rabbit, somehow found in the desert.	Very Poor	4		2 1 Small	Tied up		Twisted Crazy experementation?	Eadlestien Sewers
Scorpions	Scorpion	A group of 10 Scorpions	Very Poor	11		1 10 Tiny	Caged		Twisted Crazy experementation?	Eadlestien Sewers
Scormoth Critter	Scormoth	a Scorpion with Moth wings and an inverted tail. You then fuse this with a Small green scale, and Receive an odd creature, when it lands on the ground it is shaped like a small dagger, but when it takes flight, it unfolds into it's normal shape, stinger on the bottom and the like.	Fine	12		2 1 Tiny				Eadlestien Sewers
Statue Creature	Unknown	A little rock creature, Made of a small green scale fused with a 10 pound bar od steel, It also seems to have vestigial wings. Wailascopography reveals that it can transform into an incredibly dense statue when something impacts it with enough force to harm.	Very poor	8		3 None				Eadlestien Sewers

Type	Form	Amount in % (if applicable)	Quantity Weight in pounds	Size (in parts)	Amount (Distinct Items)	Description	Container	Location	Obtained From	Reflects
Substances										
Hematite	One boulder		450	2	Iron ore	None	In Cart	A mine under Eastfield	Ray mana, Dampens movement, Alchemy: Charred pieces of hematite to form in metal, entrance to Movement so long as the mana is embedded	
Malachite	One boulder		235	5	Copper ore	None	In Cart	A mine under Eastfield	Dark earth mana, harms plants that are under a certain size, and corrupts ones above that size, making them stronger, and potentially evil	
Ornament	One boulder		68	14	Mercury ore	None	In Cart	A mine under Eastfield	Positively mana which stimulates the creation of mana	
Aluminum cans	Soup (in container)		2x1	200	Empty aluminum cans, Poppered with shrapnel holes.	None	In Cart	A mine under Eastfield	Void mana. Sucks other mana types closer to it	
Tainted Llama Blood	Liquid in container		1	1	A small sample of blood taken from a llama with Abyss to, a 1 symbiotic relationship between a llama and a virus.	Small glass vial	In Cart	A mine under Eastfield	Life mana A life sapping Burgundy mana. It seems that the mana type class 10 mana to a specific range, and continues to do so as it is offset.	
Spiral Geodes	One boulder		20 2x2		A Red rock filled With red Gems. They glow with inner power.	None	In Cart	A mine under Eastfield	Mana seems to be drawn towards the gem, and starting mana to a crystalline effect. It seems to only happen with normal mana however, and ambient mana is unaffected.	
Ten Chrysoberyl Gem	Uncut Gemstone		1	1	1 A Ten gemstone. Shaped like a hexagonal starburst.	None	In Cart	A mine under Eastfield	the mana itself seems to move visibly out pain, and when fully returned to the gemstone, provides a noticeable healing effect.	
Serpentine Sgor's eye gemstone	Uncut Gemstone		2	1	A striped greenish gemstone. It is smooth and cold to the touch.	None	In Cart	A mine under Eastfield	This wave mana seems to simply be a less dangerous form of air element mana, causing spell cast by it to be more precise, but with less room for error.	
Large Ukalite boulder	Boulder		200 5x5		2 A Red and green granite boulder. It is brightly colored. A bar of lead metal created by Hankin. According to him, he melted 100 pounds of pure gold, 100 lbs of silver, and then Cradogop's and a leaf from the great fuch, which someone leached off of the past into the metal surrounding a black carbon core, with more lines of iron interposed. Following his method for what he called "Purifying reaction stuff together because I was bored" he found that when removed carefully from the crucible, a razor sharp edge can be held along the grain of the metal, while retaining an incredible flexibility. The process made an amount of 270 pounds of lead, and turned the remainder into this bar and the rest into an odd Mechanical weapon.	None	In Cart	A mine under Eastfield	It creates a glowing liquid amber mana which crystallizes on the surface of the metal for a few hours before softening and dissolving. The layer is only a millimeter or so in thickness, but is very hard, and seems around it's center of gravity. It's open along the same axis as the planet.	
Havkin Bronze	Bar		15 2x5		An alloy of all manna elements, created through secretive deathrite techniques and infused with a minor web of psychic fields.	None	In Cart	Unknown, the same mana type is never gotten twice.		
Deavern Alloy 9	Chunk		2000 2x4	1	1 A tiny piece of solidified Death mana	None	In Cart	Unknown, the same mana type is never gotten twice.		
Neomantic Chunk	Chunk		1	1	1 A tiny piece of solidified Death mana	None	In Cart	Unknown, the same mana type is never gotten twice.		
Red Gold	Bar		10 1x2		1 A bar of fused gold	None	In Cart	2 Pounds Copper, 8 Pounds gold	Mana that Deavern in small particles creating Death, and weaves the gold.	
Crystaline essence	Bubble		1	1	1 A Bubble filled with the essence of Crystal.	None	In Cart	N.A.		
Matr Leather	Sheet		1	1	1 A tiny piece of Leather, infused with the essence of metal	None	In Cart			
Blank matter	Bubble		3	1	3 A bubble filled with nondescript matter.	None	In Cart			
Drop of Nuthpence	Soup (in container)		0	1	A small piece of an interdimensional creature. It appears to be nothing but willpower, keeping itself through ambience alone.	Cryskel Vial	In Cart			
Sheet of Darkness	Liquid (in container)		0	1	A small piece of an interdimensional creature. It is a piece of Dark energy. Shards of a Soul?	None	In Cart			
Small green Dunes	Scale		1	1	A tiny scale made of a nearly indestructible material. It is an advanced application of the scale of a legendary beast, with six rocks and was rumored to nearly kill him. They lived in volcanic regions, and could only be harmed from the inside. Seems to reflect a light that loops around back into the bar.	None	In Cart		Liquid mana which seems to help in healing trauma	
Light glass-metal	Pla (in container)		1	1	A bag of what calls itself "Carbon". Apparently when mixed with a liquid, it becomes a solid substance.	None	In Cart		Light mana which loops back into the bar	
Calcite	Chunk		200 4x6			None	In Cart		Identification reveals that it will satisfy the calcite to apply mana.	
Glass	Bar		100 1x3		0 Several bars of high quality glass	None	In Cart		Light mana	
Demonite Chunk	Chunk		0	1	0 A large chunk of demonite	None	In Cart		Purple mana filled with faces, highly caustic to matter and magic.	
Oasis Water	in container		1	1	1	Glass Phials	In Cart	An oasis in the desert near Eastfield.	Mana disappeared when inserted into the water specifically.	
Rain-Platinum Alloy	Small bar		1	1	A bar of Barntium and Platinum alloy. It is opaque with a pink and white color shimmering strongly.	None	In Cart	Alchemy: Rainfall on Platinum	Unknown. Mana is consumed to create a weakly poisonous air, which consumes a very small portion of the material.	
Dark Dragon Hide	Sheet		1	1	A Small patch of alchemical leather amount made to imitate skin from the hide of a Dark Dragon. It was a mythical monster Summoned from the barntium of 7 Dark beasts, whose scales shimmered with all the colors of the rainbow. Absorbs wear resistant. Tensile strength 100x normal leather.	None	In Cart	Alchemy: 0.5 Pounds of Leather and 0.5 Pounds of Clear Steel fused in The Iron apparatus will make 1x1 inches of Dark dragon hide.	Liquid mana which temporarily increases the leather's strength. The effect lasts for about 2 hours, and is based on the amount of mana used. When charmed, the leather shines with an otherworldly rainbow light, and light bursts come off of it when struck.	
Barntium	Crystal		90%	237 3x10		A Crystal of a strange material. It's strength increases when electricity is applied.	None	In Cart	A mine under Eastfield	Directional Threat Mana. Most of it is consumed by the Gems. Creating a threat on the other Face of the gem.
Human leather	Bar		10 2x1		20 A Bar of human leather. Thick and heavy.	None	In Cart	Various sources	A clear liquid shimmering mana which seems to have no purpose other than "Magical Perspiration"	
Large Topaz Gem	Chunk		4	1	0 A large mechanically cut topaz.	None	In Cart	Various sources	Wind Mana	
Topaz Geode	One boulder		20 1x2		17 A Rock filled with Topaz crystals.	None	In Cart	Various sources, Mining	Terrible Wind Mana	
Cryskel	Gemstone		2	1	A Piece of Crystaline Steel. It is flexible, but still prone to shattering. It folds a much finer edge, and the liquid mana inside it is the material of a Purple smelting box, which is 0.5 feet inside of it.	None	In Cart	Alchemy: Fusing a piece of Clear Steel with a bar of Steel	Steel mana. Seems to be able to store itself in Crystal.	
Wood Grain Crystal	Chunk		1	1	It is a dense crystal made from Steel which seems to imitate wood at a structural level. It still only reflects Normal Steel mana however.	None	In Cart	Alchemy: Fusing a piece of Clear Steel with a bar of Steel	Steel Mana	
Psychotic	Bar		0	1	0 Psychic Metalloid with several strange properties	None	In Cart	Various sources	Psychic mana, retains information, can be inserted into psychics to cause it to retain information.	
Large Stone Blocks	Blocks		2000 2x4		20 Large Blocks made from raw stone.	None	In Site	Various sources	Same	
Mercury	Liquid		50	1		Iron Separating apparatus	In Cart	Various sources, Mining, Refining etc. Purified	Toxic Mana, hallucinogenic.	
Abstract Orb	None	+3%			The weight of the world on a man's shoulders As many as there needs to be	None	In Cart	Alchemy: Fusing a Sustained Objectivity and shaping light.	Your innermost thoughts.	
Calcium	Pla		650 10x14	1		None	In Cart	Various sources	Purple liquid mana, increases rigidity of whatever it is attached to temporarily	
Silicon	Pla		564 9x10	2		None	In Cart	Various sources	Replication	
Clear Steel	Gemstone		2 1x2		A piece of steel. Crystallized so that it is transparent. It is more durable than normal steel, but still brittle.	None	In Cart	Alchemy: Fusing a mixture of 20% steel and 80% glass in the iron fusion apparatus.	Steel mana	
Reinbar	Wadded Cable		1	1	A wire made of Red Silver. When compressed into a ball, it contains a sort of artificial moonlight which can be transferred through wires made of the same.	None	In Cart	Alchemy: Using Silver and Reinbar in the iron fusion apparatus.	Silver Mana. Lowers Gravity. Interacts with Lunar mana	
Baconite	bar		1	1	A chunk of White and Red metal. Made from Pig iron and a stone	None	In Cart	Alchemy: Using human urine and Pig iron in the iron fusion apparatus.	Greasy liquid mana	
Spiral Steel	bar		1850 2x4		100		None	In Cart		A red liquid mana, found also in blood. While this is a type of death mana, Living muscle gives life mana.
Deavern Muscle	Whole Muscle		1	1	0 A compressed muscle. 1/2 it's original size	None	In Cart	Adding an adjective to		
Pure Platinum	Bar		350 2x6	2		None	In Cart	Various sources	Lightning mana	
Large Rocks	Boulder		7500	38		None	In Site	Various sources	Shard of mana. Weakly improves Strength. Strong Deavorana it.	
Red Vented metal bars	bars		100%	100	1	None	In Cart	Alchemy: Fusing in the iron fusion apparatus.	Tasteful. Harm.	
Steel	bars		400%	200	4	None	In Cart	Various sources	Rain, Water Vapor attacking mana	
Silver	bars		50%	50	1	None	In Cart	Alchemy: Using Bones with Steel	Infectious Life/Death	
Steel	bars		936%	650	5	None	In Cart	Various sources	Lunar Mana, Lowers Gravity.	
Steel bars	bars		300%	150	0	None	In Cart	Various sources	Steel mana. Attracted to itself. Slight Life energy	
Copper bars	bars		1000%	247	1	None	In Cart	Various sources	Earth mana. Attracts dust. Feels Ancient.	
Iron bars	bars		400%	40	None	In Cart	Various sources	Tekinetic Mana		
Gold bars	bars		25%	10	1	None	In Cart	Various sources	Sunlight Mana	
Rich soil	Pla		3500%	35		Cart Roof	In Cart	Various sources	Pink liquid which emitted blue ray mana.	
Muscle Tissue	Pla		97%	97		None	In Cart	Various sources	A red liquid mana, found also in blood. While this is a type of death mana, Living muscle gives life mana.	
Fat Tissue	Pla		9%	205		None	In Cart	Various sources	A liquid yellow mana, buzzing with momentum.	
Burnt Bean and bone clump	clump		97%	10	1	None	In Cart	Various sources	Reinbar: look similar to muscle mana	
misc. Flesh	Pla		45	45		None	In Cart	Various sources	Reinbar: look similar to muscle mana	
Bones	Whole bones		25	14		None	In Cart	Various sources, Farming	Proper Death mana, mask Unknot, harms living things	
Red dusty Stone	Ball		62%	11	1	None	In Cart	Alchemy: Fusing Copper and poor platinum mana in the iron fusion apparatus.	Unknown. Mana soaked through substance before being turned into a red light.	
ink	in container		62%	6	1	Jug (glass?)	In Cart	Various sources	Smoky liquid mana, absorbs mana.	
Phoenix Juice	in container		70%	42	1	Clay jar	In Cart	Alchemy: Covering a mass from the Carter Reinbar after pollinating it with a Fire bone.	Green Mana. It was promptly absorbed into the jar, and the temperature of it increased slightly.	
Oasis Water	in container		83%	53	1	Clay jar	In Cart	An oasis in the desert near Eastfield	Mana disappeared when inserted into the water specifically.	
Fertilizer	in container		95%	120	1	Clay Jar	In Cart	Various sources	Brown mana. Smells terrible.	
Soap Fertilizer	in container		75%	30	1	Tonstone pot	In Cart	Alchemy: Using Fertilizer with Mince serum	Brown mana. Smells terrible.	
Phoenix jelly	Liquid (in Container)		100%	2	1	Small Bottle (glass?)	In Cart	Converting Phoenix juice into jelly.	Green Mana. It was promptly absorbed into the jar, and the temperature of it increased slightly.	
Pig Iron	Liquid (in Container)		98%	154	0	3 Cradogop Silver Bowls	In Cart	Various sources	Dark red liquid mana. Attached to Source. Sticky, very acidic.	
Muscle Serum	Liquid (in Container)		84%	8	1	Jar (glass?)	In Cart	Bovine's Experimentation.	Reflected Pitch black mana. Like dead mana, but under your control. Clearly caustic.	
large human coins	coins			3		None	In Cart	Various sources	Dim light mana	
small Human coins	coins			388		None	In Cart	Various sources	Dim light mana	
Bullop	sheet		100%	12	1	Slight damage	In Cart	Various sources	Tan liquid mana. Fibers seemed thicker when Mana was applied	
Tarp	sheet		100%	13	1		In Cart	Various sources	Tan liquid mana. Fibers seemed thicker when Mana was applied	
Enhanced Events										
Screen Effect	Sustain Spell but		0	2		Increases the Survivability of Illusions, and their resistance to being effects	Spell Owner		Fusion: Resist Effect + False Target	N.A.
Buff Fluxion	Sustain Spell but		0			Allows the user to manipulate organic matter with their mind. 100% chance to learn from Reverse engineering		In Cart	Mutate	N.A.
Business	Sustain Spell but		0			1 Unless. Changes the value of an unsuspected effect.		In Cart	Mutate	N.A.
Wary Effect	Sustain Spell but		0			1 Unless. Changes the value of an unsuspected effect.		In Cart	Mutate	N.A.
Create Energy	Sustain Spell but		0			Creates Raw Energy 100% chance to learn from Reverse engineering.		In Cart	Sustain Living	N.A.
Raw Life	Sustain Spell but		0			1 Sends out a pulse of raw life energy.		In Cart	Sustain Living	N.A.
Deceptive Object	Sustain Spell but		0			1 Unless. Overcomes an object for an unsuspected effect.		In Cart	Repeat Dead	N.A.
Animus	Sustain Spell but		0			1 Unless. Animates an unsuspected target.		In Cart	Repeat Dead	N.A.
Craft Spoil	Sustain Spell but		0			1 Unless. Transforms a piece of paper into an unsuspected 1 Spoil.		In Cart	Delect Object	N.A.

Type	Form	Amount in % (if applicable)	Quantity Weight in pounds	Size (in pieces)	Amount (Distinct Items)	Description	Container	Location	Obtained From	Reflects
Food-to-Magic Engine	Machine		9	1	1	A machine designed to Fuse materials in liquid form. It is equipped with two inputs, where two objects can be inserted and fused using charged lightning. These inputs are then fused in the central chamber. Mana can be used as one of the inputs, due to fuses of sustaining spells resist it.	None	In Cart		N.A.
Material fusing Iron Apparatus	Machine		68	1	1	A machine designed to Fuse materials in liquid form. It is equipped with two inputs, where two objects can be inserted and fused using charged lightning. These inputs are then fused in the central chamber. Mana can be used as one of the inputs, due to fuses of sustaining spells resist it.	None	In Cart		N.A.
Zombified mech	Robot		1340	1	1	A set of silver gauntlets enchanted with Magic, Reflecting Magic, with a Skystone scepter fused to the left one permanently.	None	In Cart		N.A.
Skythe & Gauntlets	Weapon, Hand Armor		3	2	1	A Dwarven weapon capable of generating a 7 foot long channel of Energy Whip, which can be controlled by the wielder.	None	In Cart		Skystone scepter reflects Mana which causes weightlessness. Striking away it's minor gravitational field.
Demon's Grip	Cylindrical Pole		2	1	1	A fabulously Good tool. Making it's Duvet, and Pillow. It is inscribed with a low frequency of Glass Water.	None	Equipped (Wood Table)		N.A.
Inspiring Fabulous belt	Belt		500	1	1	It is inscribed with a spell combining mana and mana of rejuvenation at the head of the belt to waxes but efficiently apply the effect onto your body. The spell also takes the mass from the Cave on it's head, generating a bit of hydroelectric power.	None	In Cart		N.A.
Tie Soap tie	Cooking Tool		1	1	1	The matrix is Soft, Comforting, and Warm. It is decorated with gold and platinum to make it even more fabulous.	None	In Cart		N.A.
Bravler's Blaster	Weapon (Gun)		70	1	1		None	In Cart		Start Mana
Deaven extruder	Machine		390	1	1		None	In Cart		Exceedingly strong light mana. Causes damage.
Stump saw	Chair		23	1	1		None	In Cart		Green liquid mana
Glass cannons	Weapon (Gun)		6	7	1		None	Equipped (Criminal Distractions)		Exceedingly strong light mana. Causes damage.
Reinforced juicer	Cooking Tool		1	1	1		None	In Cart		Steel mana
Refrigerators										
Rantarium Bottle	Container		4.34	1	1	A large fabled bottle made from Rantarium.	None	In Cart		
Fridge	Container		200	1	1	A large refrigerator powered by electricity.	None	In Cart		
Tin bottle	Container		0	0	0		None	In Cart		
Try Glass Phial	Container		5	1	1	A Glass cylinder with a cone bottom and top, with another stopper made with glass as well.	None	In Cart		Glass Mana
Clear Steel Gas Canister	Container		12	1	1	A Clear Steel Canister. Designed to hold gasses, they are equipped with valves to close off, and a threaded screw fit to an appropriate device.	None	In Cart		
Open Chest	Container		60	1	1	A Chest Made of steel metal, with a plate at the top having a hinge to serve as the opening. It is inscribed so as to preserve flesh and organs as long as possible.	None	In Cart		Steel mana
Try Glass Phial	Container		1	1	1	A Glass cylinder with a cone bottom and top, with another stopper made with glass as well.	None	In Cart		Glass Mana
Makashi Iron Pot	Container		200	1	1		None	In Cart		Talkomatic mana
Sorting Treasure Chest	Container		50	1	1		None	In Cart		N.A.
8 Treasure Chests	Container	N.A.	400	8	8		None	In Cart		N.A.
Crackpot I Silver Box	Container		100	5	5		None	In Cart		N.A.
Documents										
Map of Callidion	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
King's permission	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Death potion	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Frankenstein egg	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Additional deaven extruder commands.	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about "Perfectly Usable waxes"	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Storming waxes	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about March Lich Seal	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Steel Shoulder the turfs	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Beaker muscle	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Mechanisms	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Robot	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Miracle Serum	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Research notes, Hallow Island	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Recombinant Spills	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Recombinant's grave	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Glass Cannons	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Deaven Extruder	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Skeleton Spell	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Scroll about Fern's Core	Paper Sheet		1	1	1		None	In Cart		Green liquid mana
Alchemical recipe for "Caliber"	Paper Sheet		1	1	1	1 Sword (Any) 1 Piece of metal (Any) 1 Written demand (any) "A Good weapon for a fool who thinks himself King."	None	In Cart		Green liquid mana
Sheets of blank paper	Paper Sheet		0	0	0		None	In Cart		Green liquid mana
Stink										
Skull Shotgun	Weapon (Gun)		55.347	2	2	The weapon form of an abnormally enchanted Demon. This shotgun fires Skulls, and skull like bones with incredible force. They explode on impact, releasing a demonic Pyroblast.	None	In Cart		
Shimmering scales	Pile	100%	2	30	30		None	In Cart	Fishing	Highly resistant to Mana, Creates liquid mana which topics water.
Four Platinum bars	bars	300%	400	3	3		None	In Cart	Various sources	Delayed lightning
Reflecting Glass Chunk	Chunk		1	1	1	A Piece of Glass which reflects light through it.	None	In Cart	Adding an adjective to	Light mana
Clear mana box	Tube		2	2	2	A Clear hollow tube. It seems to transfer mana without leaking it, but the issue with this one is that it shatters if it is hit, which causes mana to leak out. This one also causes structural instability if too much mana goes through at a time.	None	In Cart		
Rotten tern skin	Sheet	100%	6	6	6		None	In Cart	Various sources	N.A.
Oso covered bone	Bone		1	1	1		None	In Cart	Found in a tunnel containing several Merchant beetles.	Proper Death mana, Heals Undead, Hama Living Things
Scanned green bones	Pile		8	6	6		None	In Cart	Found in a tunnel containing several Merchant beetles.	Proper Death mana, Heals Undead, Hama Living Things
Drua's teeth	Pile		1	2	2		None	In Cart	Annoying Chuds	Proper Death mana, Heals Undead, Hama Living Things
Hole covered stone	Ball	100%	8	1	1		None	In Cart	Alchemy, Fused Super Fertilizer must naturally with 100% soil with a sustained rotation spell.	Ray mana, Seems to function a bit like life mana, enhancing growth. Most of the mana was absorbed by the stone's large pores.
Magic regulator	Mechanical component	100%	1	1	1	1 Basically the Gate Sign, as a mechanical device.	None	Bovoid robot		Steel Mana, Lowers Gravity interacts with Lurur mana
Electrical pump	Mechanical component	100%	1	1	1	A pump, that converts electrical mana into suction or pressure.	None	Bovoid robot		Steel Mana, Lowers Gravity interacts with Lurur mana
Life energy Drainer	Mechanical component	100%	1	1	1	A device that forcibly Drains mana from someone who grants the hands when it is turned on with a spark.	None	Bovoid robot		Steel Mana, Lowers Gravity interacts with Lurur mana
Shiny Dust	Pile	100%	3	1	1	A not shiny dust obtained from mining Gemstone ore.	None	In Cart	Mining.	Popping Fairy mana, Life fireworks.
Charcoal sticks	sticks	800%	8	8	8		None	In Cart	Various sources.	A blue liquid mana. Seems to only serve the purpose of being mana.
Clear Steel Textured plate	plate		1	1	1	It is a plate of Steelmetal, Completely transparent, and reflecting Steel mana, the try interlocking pieces are fused together, and without detail. There is about 8 Square inches of it.	None	In Cart		Steel Mana
Clear Steel Scalesmetal sheet	Sheet		1	1	1	It is a sheet metal of Scalesmetal, Completely transparent, and reflecting Steel mana, the try interlocking pieces seem very organic and refined. There is about 8 Square inches of it.	None	Personal inventory (Johns)		Steel Mana
Reflecting Silver Pipe	Pipe	50%	75	1	1	A silver pipe with a magical structure which absorbs ambient mana to magically reflect all magic approaching it.	None	In Cart		Same + Physical Momentum
Machined Platinum Statuette	piece		1	1	1	A tiny Platinum statue, etched with a strong bronze in overall, it's hands in its pocket and a large left on it's head. Its edges are sharp and calculated.	None	In Cart		Lightning Mana
Magnifying glass	Tool		1	1	1	A small piece of Glass with a glass handle, capable of magnifying objects slightly.	None	In Cart		Glass Mana
Skullshot Pocket Watch	Trinket		2	1	1	A simple analog pocket watch made from a Steel-like material. It is run and powered by a micro-device that produces mana when the watch is wound. The hands are made of the steel material, but the face is glass, showing the soulfire within.	None	In Cart		Steel Mana
Diamonds	Gemstones		1	1	1		None	In Cart		
Steel Sword	Weapon (Sword)		25	1	1	A mundane steel sword with a Wood and leather Hilt and Three Empty Spaces in the hilt and pommel.	None	In Cart		Earth mana. Attracts dust. Feels Ancient. Great mana. It was promptly absorbed into the Skak, improving Durability slightly.
Copper Residue Table	Furniture		10	20	20	A Table for Memorata, made from Valerik's first Proper material.	None	In Cart		A Green mana, Life mana
WCD (CH2)	Bits		20	20	20	A pile of WCD's, the feedback is horrible.	None	In Cart		Wagon Mana
Berry Mash	Pile	100%	1	1	1		None	In Cart	Various sources.	Structural mana. Weakly improves Strength, Strong Deteriorates it.
Lead Bits	Pile		1	1	1	3 a try bit of lead	None	In Cart		
Ethereal Paper Sheet	Paper Sheet		1.42	1	1	Sheets of ethereal paper. a bit of testing reveals that it is as durable as normal paper, but functions like the great shield you are able to hold these with your willpower, and do so so long as you lose them.	None	In Cart	Alchemy, Fusing a sheet of paper with a Great Shield	
Volatile Gemstone Clusters	Crystal Cluster		1	1	1	A Cluster Green from a Volatile Gemstone shard. It was found in Valerik's body after a Great deal of nothing.	None	In Cart		??? potentially explosive, further testing needed
Brown Crystal Bar	Bar		1	1	1	A Brown Brittle bar of Leather mixed with Clear Steel.	None	In Cart		A liquid mana which seems to adhere to everything else however.

Operation	Description	Quota	Completion Condition	Value	Time since start/checked (days)	Status	Needs	Missions assigned	Intended Output	Efficiency estimate
Eja-jama	Eja-jama must be quenched in blood at least once per day, or an electrical to use. This magi-Crystal needs to be harvested every 100 Tons, clearing the water.		Quenched part?	Yup		3	Blood		Continued ownership of Blood Spear	
Ambience Resistor	A giant M made of Silver. Designed to grow tissues and organs and use material and magic.		Reach 100%		100%	2			Gold mana created. Replenished Crystals.	
Tissue Mat	A massive Silver pot. Engineered into tubes of Crystals II.	Misc Flesh	Reach 100%		100%	2			Large Stomach	
Crash other Engines	Magical Engines covering Food into mana.	200 pounds of Fat tissue	Reach 100%		0%	5				
Large Food-to-Magi-Engines	Magical Engines covering Food into mana.	200 pounds of Fat tissue	Harvest Mana		0%	mana 100 pounds left			Around 100 Mana	2.0 mana per unit food, 100 per day
Food-to-Magi-Engines	Magical Engines covering Food into mana.	200 pounds of Fat tissue	Harvest Mana		0%	mana 150 pounds left			Around 120 Mana	2.4 mana per unit food, 120 per day
Food-to-Magi-Engines	Magical Engines covering Food into mana.	200 pounds of Fat tissue	Harvest Mana		0%	mana 0 pounds left			Around 75 Mana	0.75 mana per unit food, near-total
Bone Plants (50)	A plant that thrives on mana. Growing delicious peppers and berry bones.		Sustain Plant until Healthy Complete			3	Healthy Fertilized 3 Mused (Green)		Manrow Peppers, Bones	
Gourd seed	A Gourd Plant. Found near an Oasis.		Sustain Plant until Healthy Complete				Healthy Fertilized 9 Mused (Green)	Sunlight	Gourds	
Red Hot seed	A Spicy Seed. Found near an oasis.		Sustain Plant until Healthy Complete				Healthy Fertilized 9 Mused (Green)	Sunlight	Spicy Peppers.	
Berry seed	A berry seed. Found in nature.		Sustain Plant until Healthy Complete				Healthy Fertilized 8 Mused (Green)	Sunlight	Berries, Berry Bush.	
Gourdberry Plants	A Plant Created from the union of Gourds and Berries.		Sustain Plant until 5 Days	4			Healthy Fertilized 4 Mused (Green)		24 Gourdberries	
Brick shaping	The Mirrors carve 200 Pounds bricks from your boulders.		You tell them to stop.			4			Bricks	
Iron + Platinum Mine	A Massive Mine Created under the Foundations of Castles.		Mirrors Bring Materials to surface safely and successfully	NA		Searching			1 Shovel Begins, Luggage	Iron, Platinum
Harvest Stone	Mirrors Begin Removing rocks and transporting anything of value back to the cave.			NA					Shovel Eight, Silver Picked	Assembled Crisp/Tech
Crafting Continues	Operations which require Description on Vauk's part.									
Dead Mana Plant	Dead mana stored in a tiny Crystalline marble.	10 Mana				5			Dead Mana	