





- [1] Same damage to mouth and belly
- [2] Same damage to mouth and belly
- [3] Regenerates once
- [4] area 2 bottomleft alpha runs below 1000
- [5] Area 2 topleft alpha runs below 1300
- [6] After running, restores to 1200, then 600
- [7] After running, restores to 1500 and 750
- [8] dies shortly after any interaction including being frozen (and thawing) or getting hit by melee counter
- [9] destroyed on contact with any surface
- [10] Technically 2500 but realistically, bombing it just starts phase 3
- [11] Resets to 900 each time you don't finish off the core (which is like phase 3.5 but there are no values involved so it doesn't get a column)
- [12] Same damage values as Omega
- [13] Parries at 8500, 5000, 1500
- 0.75x damage multiplier to her mouth after grappling her down
- [14] Phase 2 below 15200 Phase 3 below 10000 1st parry below 5400 2nd parry below 1000
- [15] restores 0.06 every 3 frames
- [16] spinning lasers move only
- [17] spinning lasers move only
- [18] 0 damage to freeze
- [19] suction move only
- [20] suction move only
- [21] Must hit twice to deal damage?
- [22] these make the shield flash like it's taking damage but it isn't
- [23] Same damage to mouth and belly
- [24] Same damage to mouth and belly
- [25] Regenerates once
- [26] Regenerates once

[27] spinning lasers move only

[28] suction move only

[29] Parries at 8500, 5000, 1500

75% damage to her mouth after grappling her down