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	That thread is too high for me!\255\001Guess I need	הפתיל הזה גבוה מדי עבורי!		
[001:SC#0010]Tl [001:SC#0010]	more experience.	כנראה שאני צריך יותר ניסיון.	?NAME#	#NAME?
	Maybe I ought to stand a bit closer.		?NAME#	#NAME?
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[001:SC#0021]C; [001:SC#0021]	Can't spin any drafts in here.\255\001Too much noise!	יותר מדי רעש!	?NAME#	#NAME?
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[001:SC#0025]I ([001:SC#0025]	I don't think I spun that quite right.	אני חושב שלא טוויתי זאת כשורה.	?NAME#	#NAME?
[001:SC#0025]Tl [001:SC#0025]	That didn't do anything useful.		?NAME#	#NAME?
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[001:SC#0026]\0 [001:SC#0026]	\021		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026]	\022		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026]	\023		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026]	\016		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026]	\017		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026]	\018		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026]	\019		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026]	\020		?NAME#	#NAME?
[001:SC#0026]\0 [001:SC#0026] [001:SC#0026]\0 [001:SC#0026]	\021 \022		?NAME#	#NAME? #NAME?
[001:SC#0026]\0 [001:SC#0026]	1023		?NAME#	#NAME?
[001:SC#0034]Tr [001:SC#0034]	Those threads didn't feel quite right.	הפתילים האלו לא נראים נכונים.	?NAME#	#NAME?
[001:SC#0034]Tt [001:SC#0034]	Think I'm on the right track, though.	אבל נראה שאני נמצא בכיוון הנכון.	?NAME#	#NAME?
[001:SC#0035]\0 [001:SC#0035]	\016		?NAME#	#NAME?
[001:SC#0035]\0 [001:SC#0035]	\017		?NAME#	#NAME?
[001:SC#0035]\0 [001:SC#0035]	\018		?NAME#	#NAME?
[001:SC#0035]\0 [001:SC#0035]			?NAME#	#NAME?
[001:SC#0035]\0 [001:SC#0035]			?NAME#	#NAME?
[001:SC#0035]\0 [001:SC#0035]			?NAME#	#NAME?
[001:SC#0035]\0 [001:SC#0035] [001:SC#0035]\0 [001:SC#0035]			?NAME#	#NAME? #NAME?
	023 Can't save your game in demo mode. Sorry.		?NAME#	#NAME? #NAME?
[601.00#00#0]O[001.00#0043]	Sant save your game in demo mode. Sony.	המנגינה הסודית שהלחנת אינה נכונה.	: IV-IVIC#	mANIC:
[001:SC#0117]Tr [001:SC#0117]		המנגינו הסורית פותיחות אינו נכונה. פנה למדריך המשחק האורגים לעזרה.		#NAME?
[001:SC#0117]Er [001:SC#0117]			?NAME#	#NAME?
	Welcome to the Age of the Great Guilds.	ברוך בואך לעידן הגילדות הגדולות.		#NAME?
[002:ON#0154]le [002:ON#0154]			?NAME#	#NAME?
[002:OC#0154]L; [002:OC#0154]		-kkk	?NAME#	#NAME?
[002:OC#0154]TI [002:OC#0154] [002:ON#0156]si [002:ON#0156]		הלחן הזה לא פועל על העלה.	?NAME#	#NAME? #NAME?
[002:OC#0156]D [002:OC#0156]			?NAME#	#NAME?
[002:OC#0156]S [002:OC#0156]			?NAME#	#NAME?
[002:OC#0156]I'c [002:OC#0156]			?NAME#	#NAME?
[002:OC#0156]G [002:OC#0156]	Got enough light out of it already!		?NAME#	#NAME?
	Didn't work. Oh, well.\255\001Dawn's coming anyway.		?NAME#	#NAME?
	That draft won't work on the sky.	הלחן הזה לא פועל על השמיים.	?NAME#	#NAME?
[002:EN#0002]TI [002:EN#0002]			?NAME#	#NAME?
[002:LS#0203]Th [002:LS#0203]	ine End	סיפור פנטזיה מאת בריאן מוריארטי	?NAME#	#NAME?
		תורגם לעברית על ידי עופר קליסקי		
	A Fantasy by Brian Moriarty\255\001\255\001 llustrated by Mark Ferrari.\255\001256 color artwork	איורים - מארק פרארי ציורים ב652 צבעים		
	by\255\001Avril Harrison, James Dollar\255\001Steve	אבריל האריסון, ג'יימס דולר		
[002:LS#0205]A [002:LS#0205]	Purcell, and Mike Ebert	סטיב פורסל ומייק אברט	N/A#	#NAME?
[002:LS#0206]Cr [002:LS#0206]	Characters Designed and Animated by\255\001Gary Winnick and Steve Purcell		?NAME#	#NAME?
	Visual Effects Animation by\255\001Ken Macklin, Gary	אפקטים חזותיים		
	Winnick, Steve Purcell\255\001and Mark Ferrari\255\001256 color enhancements by Brent	קן מקלין, גארי וויניק, סטיב פורסל ומארה פרארי		
[002:LS#0207]Vi: [002:LS#0207]	Anderson	ומארק פרארי שיפורי 652 צבעים - ברנט אנדרסון	N/A#	#NAME?
	Music of Tchaikovsky\255\001Transcribed by George		011115#	and the second
[002:LS#0208]Mi [002:LS#0208]	Alistair Sanger\255\001and Gary Hammond	SNWOT USTIJUF המרות	?NAME#	#NAME?
		מוזיקת DC snoitcudorP xawraE, סן פרנסיסקו		
	FUJITSU TOWNS CONVERSION\255\001\255\001CD	אפקטים קוליים snoitcudorP xawraE וג'ים לטרמן		
	Music by\255\001Earwax Productions, San			
[002:LS#02091F1 [002:LS#02001	Francisco\255\001\255\001 Sound Effects by\255\001Earwax Productions and Jim Leiterman	הסבה לעברית עומר מור	N/A#	#NAME?
				_

Original [002:LS#0210]Ac [0	IND2-I S#0240		Hebrew (manual)	Hebrew (original) ?NAME#	Hebrew (encoded) #NAME?
[002:LS#0210]Ac [0	[002:LS#0210]	Additional Programming by\255\001Kalani Streicher SCUMM Story System by\255\001Ron Gilbert and Aric		?NAME#	#NAME ?
[002:LS#0211]SC[0	[002:LS#0211]	Wilmunder	7 574	?NAME#	#NAME?
[002:LS#0212]Fu [0	[002:LS#0212]	Fujitsu Towns\015 Edition by\255\001Jim Leiterman, Jenny Sward and Sean Clark	מהדורת snwoT ustijuF\501 ג'ים לטרמן, ג'ני סווארד ושון קלארק	N/A#	#NAME?
			בוחן ראשי		
		Lead Tester\255\001Kirk	קירק רולסטון		
[002:LS#0213]Le [0	[002:LS#0213]	Roulston\255\001\255\001Fujitsu Towns\015 Lead Tester\255\001Jon Van	בוחן ראשי snwoT ustijuF\501 ג'ון ואן	N/A#	#NAME?
		Testers\255\001Bret Barrett, Terry Bratcher, Tom			
[002:LS#0214]Te [0	[002:LS#0214]	Canham,\255\001Eric Christensen, Carla Green, Jon Gubman,\255\001Tony Hsieh, Tim Huber, Eric Liu		?NAME#	#NAME?
			בוחנים:		
		Testers\255\001Judith Lucero Turchi, Ezra Palmer- Persen.\255\001Alice Rosen, Jenny Sward, Aileen	יהודית לוצרו טורצ'י, עזרא פלמר-פרסן, אליס רוזן, ג'ני סווארד, איילין טרדוול,		
		Treadwell,\255\001Dave Popovich, Steven Saunders, Maniac Maxo,\255\001Aaron Muszalski, James	דייב פופביץ', סטיבן סונדרס, מניאק מקסו, אהרוו מוזלסקי. ג'יימס המפטוו.		
[002:LS#0215]Te [0	[002:LS#0215]	Hampton\255\001Marc Cartwright and Jo Ashburn	אוורון מוזיסקי, גיימס וזמפסון, מארק קרטרייט וג'ו אשבורן	N/A#	#NAME?
			מפיק: גרגורי ד. האמונד		
		\255\001Produced by Gregory D.	snwoT ustijuF\501 בימוי פרויקט		
		Hammond\255\001\255\001Fujitsu Towns\015 Project Directed by\255\001Douglas Crockford\255\001The guy	דאגלס קרוקפורד		
[002:LS#0216]\2![0	[002:LS#0216]	in the white coat! Thanks to Noah Falstein, David Fox,\255\001Akila J.	הבחור בחלוק הלבן!	N/A#	#NAME?
		Redmer, James Wood, Andrea Siegel\255\001and Orson	תודה לנוח פלשטיין ודויד פוקס, אקילה ג'. רדמר, ג'יימס ווד, אנדריאה סיגל		
[002:LS#0217]Th [0		Scott Card	ואורסון סקוט קארד	?NAME#	#NAME?
[002:LS#0218]\2! [0 [002:LS#0219]\2! [0		\255\001Special Thanks to George Lucas \255\001A Lucasfilm Games]^ Production		?NAME#	#NAME? #NAME?
[,,		נוצר והופק על ידי		
		Created and Produced at Skywalker Ranch\255\001Marin County,	סקייווקר ראנץ', קליפורניה		
1000-1 0#000010-10	000-1-0400001	California\255\001\255\001Additional programming in	תכנות נוסף בסאן רפאל	N/A#	mur?
[002:LS#0220]Cr [0	JUUZ:LS#U220]	San Rafael\255\001and Soulsbyville]^ & >* 1990 LucasArts Entertainment Co.\255\001All	וסולסביוויל	N/A#	#NAME?
[002:LS#0221]]^ [0		rights reserved.		?NAME#	#NAME?
[002:SC#0044]Ri [0		Rise, son of Cygna.		?NAME#	#NAME?
[002:SC#0044]It [0		It is the dawn of your\255\001seventeenth year. I am sent by the Elders\255\001to summon you.		?NAME#	#NAME? #NAME?
		The High Council awaits your\255\001presence in the			
[002:SC#0044]Ti [0		Sanctuary.		?NAME#	#NAME?
[002:SC#0044]A [0		A messenger nymph! Never seen one so bright before		?NAME#	#NAME? #NAME?
[002:SC#0044]N [0 [002:SC#0044]O [0		Never seen one so bright before. One of the Elders must've woven it.		?NAME#	#NAME?
[002:SC#0044]B ₁ [0		Better get down to the village.		?NAME#	#NAME?
[002:SC#0049]O [0	[002:SC#0049]	Once was plenty for me.		?NAME#	#NAME?
[002:SC#0049]Is [0		Is it over now?		?NAME#	#NAME?
[003:ON#0165]si [0				?NAME#	#NAME?
[003:OC#0165]Ti [0 [003:OC#0165]Ti [0				?NAME#	#NAME? #NAME?
[004:ON#0175]oi [0				?NAME#	#NAME?
[004:OC#0175]S [0				?NAME#	#NAME?
		That draft won't work on an owl.		?NAME#	#NAME?
[004:ON#0176]th [0				?NAME#	#NAME? #NAME?
[004:OC#0176]O [0		They're about as open as thoms can get.		?NAME#	#NAME?
		They're about as closed as thoms can get.		?NAME#	#NAME?
		That draft won't work on thorns.		?NAME#	#NAME?
[004:ON#0171]h: [0				?NAME#	#NAME?
[004:ON#0172]h; [0				?NAME#	#NAME? #NAME?
[004:ON#0173]ht [0 [004:ON#0174]ht [0				?NAME#	#NAME?
[004:ON#0177]gi [0				?NAME#	#NAME?
		I can't read this gravestone.		?NAME#	#NAME?
		The owl's tail feathers are\255\001blocking my view.		?NAME#	#NAME?
		Already done, I guess. That draft won't work on a grave.		?NAME#	#NAME? #NAME?
[004:OC#0177]11[0				?NAME#	#NAME?
		The view from the cliff is better.		?NAME#	#NAME?
		Think I'll have to get closer first.		?NAME#	#NAME?
[004:EN#0004]+1[0		+The day the sky is opened / Hmm.		?NAME#	#NAME? #NAME?
[004:LS#0200]Th [0 [004:LS#0200]Th [0		There's an owl in there! This hole has an owl too.		?NAME#	#NAME?
[004:LS#0200]Ar [0		Another owl! The woods must be full of 'em.		?NAME#	#NAME?
		Looks as if all the holes are full now.		?NAME#	#NAME?
		This hole is empty.		?NAME#	#NAME?
[004:LS#0200]St [0				?NAME#	#NAME?
[004:LS#0200]Ha [0 [004:LS#0200]Ha [0				?NAME#	#NAME? #NAME?
[004:LS#0200]St [0				?NAME#	#NAME?
[004:LS#0202]Pc [0	[004:LS#0202]	Poor little fella.		?NAME#	#NAME?
		That draft won't work on the hole.		?NAME#	#NAME?
		The hole's already wide open. Whatever lives in the hole\255\001might not like that.		?NAME#	#NAME? #NAME?
		Maybe I'd better not try that.		?NAME#	#NAME?
[006:ON#0206]w [0				?NAME#	#NAME?
[006:OC#0206]G [0	[006:OC#0206]	Grassy green. Hate that color.		?NAME#	#NAME?
		Green again. Yuck.		?NAME#	#NAME?
[006:OC#0206]L([0 [006:ON#0207]w [0		Looks better in white.		?NAME#	#NAME? #NAME?
		Yuck. I hate green.		?NAME#	#NAME?
		This wool hasn't been dyed yet.		?NAME#	#NAME?
[006:OC#0207]W [0	[006:OC#0207]	White again. That's more like it.		?NAME#	#NAME?
[006:ON#0210]hi [0				?NAME#	#NAME?
		Green. My least favorite color. This pile still needs dyeing.		?NAME#	#NAME? #NAME?
		This pile still needs dyeing. I like it better in white.		?NAME#	#NAME ? #NAME?
[006:ON#0211]cl [0				?NAME#	#NAME?
[006:OC#0211]U [0	[006:OC#0211]	Ugly green.		?NAME#	#NAME?
[006:OC#0211]U [0				?NAME#	#NAME?
		White's an improvement.		?NAME#	#NAME? #NAME?
[006:ON#0214]fla [0 [006:OC#0214]Tl [0		That draft won't work on a flask.		?NAME#	#NAME ? #NAME?
[006:OC#0214]11[0 [006:ON#0205]d; [0				?NAME#	#NAME?
		The pot doesn't have a cover.		?NAME#	#NAME?
[006:OC#0205]Ti				?NAME#	#NAME?
[006:OC#0205]Ti [0 [006:OC#0205]Ti [0	[006:OC#0205]	That draft won't work on a pot.			#NAME?
[006:OC#0205]Ti [0 [006:OC#0205]Ti [0	[006:OC#0205]	book		?NAME#	1100 %
[006:OC#0205]Ti [0 [006:OC#0205]Ti [0 [006:ON#0209]bi [0	[006:OC#0205] [006:ON#0209]	book This is the Book of Patterns that\255\001Hetchel lets me		?NAME# ?NAME#	#NAME?
[006:OC#0205]Ti [c [006:OC#0205]Ti [c [006:ON#0209]b; [c [006:OC#0209]Ti [c [006:OC#0209]B] [c	006:OC#0205] 006:ON#0209] 006:OC#0209] 006:OC#0209]	book This is the Book of Patterns that\255\001Hetchel lets me read sometimes. Better take it with me.		?NAME# ?NAME#	#NAME? #NAME?
[006:OC#0205]Ti [0 [006:OC#0205]Ti [0 [006:ON#0209]bx [0 [006:OC#0209]Ti [0 [006:OC#0209]B [0 [006:OC#0209]It [0	[006:OC#0205] [006:ON#0209] [006:OC#0209] [006:OC#0209] [006:OC#0209]	book This is the Book of Patterns that/255/001Hetchel lets me read sometimes. Better take it with me. It's already closed.		?NAME# ?NAME# ?NAME#	#NAME? #NAME? #NAME?
[006:OC#0205]Ti [c [006:OC#0205]Ti [c [006:ON#0209]xi [c [006:OC#0209]Ti [c [006:OC#0209]Bi [c [006:OC#0209]ti [c [006:OC#0209]ti [c	006:OC#0205] 006:ON#0209] (006:OC#0209] (006:OC#0209] (006:OC#0209] (006:OC#0209]	book This is the Book of Patterns that\255\001Hetchel lets me read sometimes. Better take it with me. It's already closed. I already know what's in it.		?NAME# ?NAME# ?NAME# ?NAME#	BNAME? BNAME? BNAME? BNAME?
[006:OC#0205]Ti [c [006:OC#0205]Ti [c [006:ON#0209]bt [c [006:OC#0209]Ti [c [006:OC#0209]Bt [c [006:OC#0209]bt [c [006:OC#0209]bt [c [006:OC#0209]Ti [c	006:OC#0205] 006:ON#0209] (006:OC#0209] (006:OC#0209] (006:OC#0209] (006:OC#0209] (006:OC#0209]	book This is the Book of Patterns that/255/001Hetchel lets me read sometimes. Better take it with me. It's already closed.		?NAME# ?NAME# ?NAME#	#NAME? #NAME? #NAME?

Original		Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
[006:LS#0211]It's [006:LS#0211]			?NAME#	#NAME? #NAME?
[006:LS#0212]It : [006:LS#0212] [006:LS#0215]Ot [006:LS#0215]	It already looks about as pale\255\001as it can get. Oops!		?NAME#	#NAME ? #NAME?
[006:LS#0215]St [006:LS#0215]	Still dripping. What a mess.		?NAME#	#NAME?
[006:LS#0216]Th [006:LS#0216]	That draft won't work on wool.		?NAME#	#NAME?
[008:ON#0256]ta [008:ON#0256]	tapestry The threads describe the creation of the		?NAME#	#NAME?
[008:OC#0256]TI [008:OC#0256]	world\255\001and the passage of the Two Shadows.		?NAME#	#NAME?
[008:OC#0256]Ti [008:OC#0256]	This tapestry describes the world's creation\255\001and the passage of the Two Shadows.		?NAME#	#NAME?
[008:ON#0257]ta [008:ON#0257]			?NAME#	#NAME?
[000-00#0257]T [000-00#0257]	The pattern shows the rise of the Guilds,\255\001and the		?NAME#	#NAME?
[008:OC#0257]TI [008:OC#0257]	This tapestry shows the rise of the Guilds,\255\001and			
[008:OC#0257]TI [008:OC#0257]			?NAME#	#NAME?
[008:ON#0258]ta [008:ON#0258] [008:OC#0258]Ti [008:OC#0258]			?NAME#	#NAME? #NAME?
	It illustrates the decline of the Guilds,\255\001and the			
[008:OC#0258]It [008:OC#0258]	gathering of a Third Shadow. Odd. The end of this tapestry\255\001is torn completely		?NAME#	#NAME?
[008:OC#0258]O [008:OC#0258]	off.		?NAME#	#NAME?
[008:LS#0204]Th [008:LS#0204]	This is a section of the Long Tapestry.		?NAME#	#NAME?
[008:LS#0205]He [008:LS#0205] [008:LS#0208]Th [008:LS#0208]	Here's another section of 255\001the Long Tapestry. This tapestry's already as colorful 255\001as it can get.		?NAME#	#NAME? #NAME?
[008:LS#0209]I'v [008:LS#0209]	I've already spun all the green out.		?NAME#	#NAME?
[008:LS#0209]Dc [008:LS#0209]	Doubt if I could spin much color\255\001out of it now.		?NAME#	#NAME?
[008:LS#0210]Th [008:LS#0210]	That draft won't work on a tapestry.		?NAME#	#NAME?
[008:LS#0217]I c [008:LS#0217] [008:SC#0046]Lc [008:SC#0046]	I changed the color! Looks as if the Elders are busy.		?NAME#	#NAME? #NAME?
[008:SC#0046]W [008:SC#0046]	Wouldn't want to interrupt		?NAME#	#NAME?
	You have heard the findings of the\255\001High Council,		?NAME#	
[008:SC#0046]Y([008:SC#0046] [008:SC#0046]W [008:SC#0046]			?NAME#	#NAME? #NAME?
[008:SC#0046]I r [008:SC#0046]	I have no defense or excuses,\255\001Elder Atropos.		?NAME#	#NAME?
[008:SC#0046]M [008:SC#0046]	My actions speak for themselves.		?NAME#	#NAME?
[008:SC#0046]N [008:SC#0046]			?NAME#	#NAME? #NAME?
[008:SC#0046]TI [008:SC#0046] [008:SC#0046]W [008:SC#0046]			?NAME#	#NAME? #NAME?
	You have always upheld the\255\001Rules of			
[008:SC#0046]Y([008:SC#0046] [008:SC#0046]T([008:SC#0046]	Membership to the letter. Tell us what is in your heart.		?NAME#	#NAME? #NAME?
	The boy must be told\255\001the truth about			
[008:SC#0046]Tl [008:SC#0046]	his\255\001birth, Elder Clothos.		?NAME#	#NAME?
[008:SC#0046]Hi [008:SC#0046]	His talent awakens! Soon he will wield\255\001the power of Weaving,		?NAME#	#NAME?
[008:SC#0046]St [008:SC#0046]	\255\001whether we choose\255\001to guide him or not.		?NAME#	#NAME?
[008:SC#0046]W [008:SC#0046]	We dare not desert Bobbin now.		?NAME#	#NAME?
[008:SC#0046]SI [008:SC#0046]	Stubborn old fool! The secrets you reveal to Cygna's son\255\001may be		?NAME#	#NAME?
[008:SC#0046]Tl [008:SC#0046]	turned against us.		?NAME#	#NAME?
[008:SC#0046]Tl [008:SC#0046]	That is why his training was\255\001forbidden by this Council!		?NAME#	#NAME?
[008:SC#0046]Et [008:SC#0046]	Enough, Lachesis.		?NAME#	#NAME?
[008:SC#0046]W [008:SC#0046]	We need not explain our decisions.		?NAME#	#NAME?
[008:SC#0046]lt [008:SC#0046]	It grieves me to see\255\001your many years of\255\001faithful service\255\001end in this disgrace.		?NAME#	#NAME?
	But the wisdom of\255\001the Elders may not\255\001be questioned.\255\001\255\001That is the\255\001final			
[008:SC#0046]Bi [008:SC#0046]	Rule of\255\001Membership.		?NAME#	#NAME?
	Another one of your\255\001students, Lady Cygna, \255\001learned the terrible\255\001price of defiance			
	in\255\001this very chamber\255\001seventeen years			
[008:SC#0046]Ai [008:SC#0046]	ago.\255\001\255\001Better that\255\001you had heeded\255\001that lesson.		?NAME#	#NAME?
[008:SC#0046]M [008:SC#0046]			?NAME#	#NAME?
[008:SC#0046]O [008:SC#0046]	Our hands are empty, Hetchel. Gaze once more upon the Great Loom\255\001if you		?NAME#	#NAME?
[008:SC#0046]G [008:SC#0046]	would know your destiny.		?NAME#	#NAME?
[008:SC#0046]F([008:SC#0046]	For behold! That destiny is upon you.		?NAME#	#NAME?
[008:SC#0046]A [008:SC#0046] [008:SC#0046]Tf [008:SC#0046]	A swan's egg. Curious destiny. That draft has never failed before.		?NAME#	#NAME? #NAME?
[008:SC#0046]H; [008:SC#0046]			?NAME#	#NAME?
[008:SC#0046]I f [008:SC#0046]			?NAME#	#NAME?
[008:SC#0046]Tl [008:SC#0046]			?NAME#	#NAME?
[008:SC#0046]W [008:SC#0046]	Who dares to desecrate the\255\001Loom of the Weavers?		?NAME#	#NAME?
	This is the work of the demon boy.		?NAME#	#NAME?
[008:SC#0046]Ki [008:SC#0046]	Kill it while you still can, Atropos! Cursed forever be the name of Cygna's son,\255\001the		?NAME#	#NAME?
	Loom-Child Bobbin Threadbare!		?NAME#	#NAME?
[008:SC#0046]O [008:SC#0046]			?NAME#	#NAME?
[008:SC#0046]E\ [008:SC#0046] [008:SC#0046]N\ [008:SC#0046]			?NAME#	#NAME? #NAME?
	Why do they always leave me behind?		?NAME#	#NAME?
[009:ON#0270]e; [009:ON#0270]	egg		?NAME#	#NAME?
[009:OC#0270]T [009:OC#0270]			?NAME#	#NAME?
[009:ON#0271]di [009:ON#0271] [009:OC#0271]Fi [009:OC#0271]			?NAME#	#NAME? #NAME?
[009:ON#0272]lo [009:ON#0272]			?NAME#	#NAME?
[009:OC#0272]TI [009:OC#0272]	That draft won't work on the Loom.		?NAME#	#NAME?
[009:ON#0273]H [009:ON#0273]	Hetchel Strange. Her beak is moving, but\255\001she can't make		?NAME#	#NAME?
[009:OC#0273]S [009:OC#0273]	a sound!		?NAME#	#NAME?
[009:OC#0273]P [009:OC#0273]			?NAME#	#NAME?
[009:OC#0273]T [009:OC#0273]	That didn't help. She must be under\255\001some kind of magic spell.		?NAME#	#NAME?
[009:ON#0274]fe [009:ON#0274]			?NAME#	#NAME?
[009:ON#0275]D [009:ON#0275]	Dead One It's quiet. The echoes in the Loom\255\001have all died		?NAME#	#NAME?
[009:LS#0209]It's [009:LS#0209]	away.		?NAME#	#NAME?
[009:LS#0209]Th [009:LS#0209]	Those are the same four threads\255\001the swan spun on the Elders.		?NAME#	#NAME?
	Those are the same four threads\255\001I heard a few			
[009:LS#0209]Th [009:LS#0209]	moments ago.		?NAME#	#NAME? #NAME?
[009:LS#0209]Th [009:LS#0209] [009:LS#0213]It's [009:LS#0213]	They're still echoing in the Loom! It's trying to open!		?NAME#	#NAME? #NAME?
[009:LS#0214]Th [009:LS#0214]			?NAME#	#NAME?
[009:LS#0214]Th [009:LS#0214]	The egg is opening!		?NAME#	#NAME?
	Do not approach too closely, Weaver. Throw away that stick, young fool.		?NAME#	#NAME? #NAME?
	Your Weaver magic cannot trouble me.		?NAME#	#NAME ? #NAME?
	Hmm. That didn't do her any good.		?NAME#	#NAME?
[009:LS#0223]Th [009:LS#0223]	Thanks goodness! I can talk again!		?NAME#	#NAME?
[009:LS#0223]Dt [009:LS#0223]	Ducks are meant to be eaten. Not heard. I believe we were discussing\255\0011he secrets of the		?NAME#	#NAME?
[009:LS#0223]I b [009:LS#0223]	Loom.		?NAME#	#NAME?
[009:LS#0224]B€ [009:LS#0224]	Begone from this chamber, Evil One.\255\001The Loom shall never be yours!		?NAME#	#NAME?
,			ATTLET	The second Black

March Marc					
March Marc			Hebrew (manual)		
Minimary					
March Marc	[009:LS#0224]1 0 [009:LS#0224]			?NAME#	#NAME ?
		your ears open!			
Month Mont					
March Marc					
March Marc	[009:LS#0226]I c [009:LS#0226]			?NAME#	#NAME?
March Marc	[009:1 S#0226]] n [009:1 S#0226]			2NAME#	#NAMF?
Marchester Mar					
March Marc					
March Marc		You know perfectly well it's me.\255\001I saw you			
March Marc	[009:SC#0047]Y([009:SC#0047]			?NAME#	#NAME?
March Marc		whole village has flown away!			
	[009:SC#0047]I'c [009:SC#0047]			?NAME#	#NAME?
Part	[009:SC#0047]Bi [009:SC#0047]	mischief as this!		?NAME#	#NAME?
PROSECUENT PROVIDE STATE	[009:SC#0047]S; [009:SC#0047]			?NAME#	#NAME?
Marchest		turn\255\001you into a swan, as they\255\001tried to do			
	[009:SC#0047]Fr [009:SC#0047]			?NAME#	#NAME?
MONESCORP) MONESCORP MON	[009:SC#0047]Lc [009:SC#0047]	manage\255\001with these old bones.		?NAME#	#NAME?
	[0.00-5.0#0.047][W.[0.00-5.0#0.047]	Why do the Elders want to get rid of me?\255\001I		2NAME#	#MAME?
SECONSTREENESCOND 1 1 1 1 1 1 1 1 1					
Procession Pro	[009:SC#0047]Bi [009:SC#0047]			?NAME#	#NAME?
Proceedings Procession Pr					
March Marc	[009:SC#0047]E [009:SC#0047]	the Loom.		?NAME#	#NAME?
		cause of this chaos, and that\255\001order might return if			
	[009:SC#0047]Ti [009:SC#0047]	you were banished.		?NAME#	#NAME?
Section Sect	[009:SC#0047]Bi [009:SC#0047]	still here!\255\001This can mean only one thing.		?NAME#	#NAME?
March Marc		The Pattern is failing\255\001of its own accord.			
	1000-004004777 1000-00-00	and with it,\255\001all that is hemmed into\255\001its		0)1115	m111473
Processor Proc					
DESCRIPTION	[009:SC#0047]St [009:SC#0047]	Stop chaos? The Elders thought they could.		?NAME#	#NAME?
Page					
The sea make measure the discontinue from control being the control of the contro					
Control Control Type Control Typ	[000.00#0047]11[000.00#0047]	The swan has rescued the\255\001rest of our Guild from			1100 12.
Page		the\255\001coming time of darkness. \255\001\255\001The way before us now\255\001is clear.			
Page	INN9-SC#NN471TH INN9-SC#NN471	\255\001\255\001We must find out where\255\001our		2NAME#	#NAME?
Description	[000.00#0047]11[000.00#0047]	You've already found\255\001the Elder's distaff.			1100 12.
Post 2000-07-10-10-10-10-10-10-10-10-10-10-10-10-10-	[009:SC#0047]Yc[009:SC#0047]	\255\001Good.\255\001\255\001Never let it out of\255\001vour grasp!		?NAME#	#NAME?
Procession Pro		Pick up the Elder's\255\001distaff lying here.\255\001lt is			
No. 500APT 200 5-00APT 200 5	[009:SC#0047]Pi [009:SC#0047]	yours now.\255\001\255\001Never let it out of\255\001your grasp!		?NAME#	#NAME?
BOS SCRIONTY		You won't be able to\255\001weave very much with			
An Long as the distillation/contenting in your hands, well as the distillation/contenting in your hands, well as the distillation of the property of the contenting in the contenting in the property of the contenting in the contenting in the property of the contenting in the content		gain practice,\255\001more and more of its		21111511	
Page 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000 50.000171 1000	[009:SC#0047]Yc[009:SC#0047]			?NAME#	#NAME?
0.96.50000000000000000000000000000000000		\255\001I'll know you are safe.\255\001\255\001If you			
D00.5CR/D071 D00.	[009:SC#0047]A: [009:SC#0047]	you if I can.		?NAME#	#NAME?
Month Mont	INN9-SC#004711 4 INN9-SC#00471	Leave this island, Loom-Child.\255\001lt's too small for		2NAME#	#NAME?
Mode					
Description		Wish I knew why everyone keeps\255\001calling me		2NAME#	muse?
Mode					
		You must unmake the Loom. NOW, Bobbin.			
		\255\001Before the Dead Ones take control!			
Birds and childen have no business/555001 working Section Se					
My informants 10/02/5001 free that all of 12/5001 12/5001 fee they were 25/5001 mistaken. More 25/5001 mistaken. Mo		Birds and children have no business\255\001wielding			
	[009:SC#0101]Bi [009:SC#0101]			?NAME#	#NAME?
Destiny has been kind; 255001 ray young friend. 255001 ray young friend. 255001 ray young friend. 255001 ray young friend. 255001 ray of the secretary of the	1000.00404043	the\255\001Weavers had fled.\255\001\255\001I see they		2)14:15	mu:==0
CSS-001110 1009-SCR010110	горя:9C#0101]М [009:SC#0101]	Destiny has been kind,\255\001my young friend.		?NAME#	#NAME /
Code SCAR0101 DODS SCAR010		\255\001\255\001You will live to pass\255\001on your			
New	[009:SC#0101]D [009:SC#0101]	the knowledge.		?NAME#	#NAME?
Control Cont		new\255\001empire as advisor.			
COSESCRICTION COSESCRICTIO		\255\001\255\001Naturally, I expect your\255\001full			
COMPS.CEMID111 COMPS.CEMID11 COMPS.CEMID1 COMPS.CEMID1 COMPS.CEMID1 COMPS.CEMID1 COMPS.CEMID1 COMPS.CEMID1 C	[009:SC#0101]In [009:SC#0101]	of\255\001goodwill.		?NAME#	#NAME?
D005/CR01017	[009:SC#0101]Ai [009:SC#0101]	Anything less will\255\001risk harm to our\255\001relationship.		?NAME#	#NAME?
1009.SC#010111 1009.SC#01010 1009.SC#010					
Hetcher Hetchel, what's the matter/255001Say something somethi	[009:SC#0101]Tr [009:SC#0101]	The threads to unmake the Loom are		?NAME#	#NAME?
DOBS.CR0101]N DOBS.CR01010 What did you do to hef	[009:SC#0101]Si [009:SC#0101]			?NAME#	#NAME?
lose patience easily in the proximity/255001 of Inferior beings. Share S		something!			
1008-SC#1011 1009-SC#0101	[009:SC#0101]W [009:SC#0101]			?NAME#	#NAME?
You will now instruct me in the usel/255001 of this fascinating instructment. Residenting instructment. Resi	[009:SC#0101]I [009:SC#0101]	i lose patience easily in the proximity\255\001of inferior beings.		?NAME#	#NAME?
1008-SC#0101]Pi (098-SC#0101] Over my dead body!		You will now instruct me in the use\255\001of this			
0095.C#0105 \ (0095.C#0105 \ (0095					
1908/SC#105 (1908/SC#105 1908/SC#105 1908	[009:SC#0105]Hi [009:SC#0105]	Hetchel's feather! It's still there!			
0095.C#0105 V (0095.C#0105 Vou leave that feather alone! 9NAME# 9NAM					
009-SC#0105 M 009-SC#0105 Make me. Heh heh heh.					
010.0M8226 (1010.0M8226 cam PNAME# #NAME? 010.0C#0226 (1010.0M8226 cam PNAME# #NAME? 010.0C#0226 (1010.0C#0226 Vuck. PNAME# #NAME? 010.0C#0226 (1010.0C#0226 Camp PNAME# PNAME# PNAME# PNAME# 010.0C#0226 (1010.0C#0226 Camp PNAME# PNAME# PNAME# 010.0C#0226 (1010.0C#0226 Camp PNAME# PNAME# PNAME* 010.0C#0226 (1010.0C#0226 Camp PNAME# PNAME* PNAME* 010.0C#0226 (1010.0C#0226 Camp PNAME* PNAME* PNAME* PNAME* PNAME* 010.0C#0226 (1010.0C#0226 Camp PNAME*					
010-OC#0296 Y	[010:ON#0296]cl [010:ON#0296]	clam		?NAME#	#NAME?
01:00-CR226 L/ (01:00-CR226					
[010.OC#0296] tr [010.OC#0296] tr's already wide open. PNAME# #NAME? [010.OC#0296] [010.OC#0296] Shame to ruin the gull's breakfast. PNAME# #NAME?					
[010-OC#0296]S [010-OC#0296] Shame to ruin the gull's breakfast.					
[010:OC#0296] It [010:OC#0296]	[010:OC#0296]S [010:OC#0296]	Shame to ruin the gull's breakfast.			
	[010:OC#0296]It [010:OC#0296]	It's already shut tight.		?NAME#	#NAME?

Original		Hebrew (manual)	Hebrew (original)	Hebrew (encoded) #NAME?
[010:OC#0296]11[010:OC#0296] [010:ON#0297]gi [010:ON#0297]	That draft won't work on the clam.		?NAME#	#NAME?
[010:ON#0298]gi [010:ON#0298]			?NAME#	#NAME?
[010:ON#0299]gi [010:ON#0299]			?NAME#	#NAME?
[010:ON#0300]gi [010:ON#0300]			?NAME#	#NAME?
[010:LS#0210]Th [010:LS#0210] [012:OC#0322]H [012:OC#0322]			?NAME#	#NAME? #NAME?
[012:LS#0200]Be [012:LS#0200]			?NAME#	#NAME?
			?NAME#	#NAME?
[013:OC#0325]D [013:OC#0325]			?NAME#	#NAME?
[013:OC#0325]W [013:OC#0325]	That didn't work. It's twisting too fast.\255\001Must be		?NAME#	#NAME?
[013:OC#0325]Ti [013:OC#0325]	SOME way to untwist it		?NAME#	#NAME?
[013:OC#0325]It [013:OC#0325]	It's twisting hard enough already!\255\001Must be SOME way to untwist it		?NAME#	#NAME?
	That draft won't work on the waterspout.		?NAME#	#NAME?
			?NAME#	#NAME?
	Looks as if somebody's\255\001working up there.		?NAME#	#NAME?
	I already spun that draft on them! That draft wouldn't affect them now.		?NAME#	#NAME? #NAME?
[016:LS#0204]Th [016:LS#0204]			?NAME#	#NAME?
	That draft won't work on the workers.		?NAME#	#NAME?
	I doubt if they'd see me\255\001from up there.		?NAME#	#NAME?
[017:ON#0357]gi [017:ON#0357]			?NAME#	#NAME?
	+Near this spot, Luscent Bottleblower, 255\001Founder of the Noble Guild of Glassmakers, 255\001attained his			
			?NAME#	#NAME?
[017:OC#0357]A [017:OC#0357] [017:ON#0358]gi [017:ON#0358]			?NAME#	#NAME? #NAME?
	+Softshard, Wife of Luscent Bottleblower,\255\001here			
	attained Final Clarity./		?NAME#	#NAME?
[017:OC#0358]A [017:OC#0358] [017:LS#0205]Th [017:LS#0205]			?NAME#	#NAME? #NAME?
	Maybe I ought not to try that.		?NAME#	#NAME? #NAME?
			?NAME#	#NAME?
[017:SC#0066]Bi [017:SC#0066]	But remember: You break it, you buy it!		?NAME#	#NAME?
[018:ON#0369]bi [018:ON#0369]			?NAME#	#NAME?
[018:OC#0369]TI [018:OC#0369] [018:ON#0370]st [018:ON#0370]			?NAME#	#NAME? #NAME?
	That draft won't work on the sphere.		?NAME#	#NAME ? #NAME ?
[018:ON#0371]bi [018:ON#0371]			?NAME#	#NAME?
[018:OC#0371]If [018:OC#0371]	It's already open.		?NAME#	#NAME?
[018:OC#0371]Ti [018:OC#0371]			?NAME#	#NAME?
[018:ON#0374]bi [018:ON#0374] [018:ON#0372]ci [018:ON#0372]			?NAME#	#NAME? #NAME?
	Guess I'm not supposed to go up there.		?NAME#	#NAME?
	Those guys are going to be a problem.		?NAME#	#NAME?
[018:LS#0202]Lc [018:LS#0202]	Looks as if I'll have to try\255\001something sneaky.		?NAME#	#NAME?
	Wait a minute!		?NAME#	#NAME?
			?NAME#	#NAME? #NAME?
[016.L3#0203]10[016.L3#0203]	I can just make out what\255\001they're saying I trust Your Excellency is pleased\255\001with our		: NAWE#	#NANE :
[018:LS#0205]I ti [018:LS#0205]	progress?		?NAME#	#NAME?
[018:LS#0205]Th [018:LS#0205]			?NAME#	#NAME?
	How far ahead will I be able to see? At least four hours. With luck, maybe six.		?NAME#	#NAME? #NAME?
	Six hours? I thought we agreed to eight.		?NAME#	#NAME?
[018:LS#0205]Ea [018:LS#0205]	Each of the Spheres is unique,\255\001Bishop Mandible.		?NAME#	#NAME?
[018:LS#0205]lt i [018:LS#0205]	It is impossible to predict how deeply\255\001this		?NAME#	#NAME?
	I need to see at least eight hours ahead.		?NAME#	#NAME?
[018:LS#0205]EI [018:LS#0205]	EIGHT hours. See to it, Master Crucible.		?NAME#	#NAME?
[018:LS#0205]Th [018:LS#0205]			?NAME#	#NAME?
[018:LS#0205]+\$ [018:LS#0205]			?NAME#	#NAME? #NAME?
[018:SC#0064]TF[018:SC#0064] [018:SC#0064]W [018:SC#0064]			?NAME#	#NAME?
[018:SC#0071]M [018:SC#0071]			?NAME#	#NAME?
[019:SC#0065]Ai [019:SC#0065]			?NAME#	#NAME?
[020:ON#0388]bi [020:ON#0388]			?NAME#	#NAME?
[020:ON#0389]bi [020:ON#0389] [020:ON#0386]si [020:ON#0386]			?NAME#	#NAME? #NAME?
[020:ON#0387]sc [020:ON#0387]			?NAME#	#NAME?
[020:ON#0390]w [020:ON#0390]	workers		?NAME#	#NAME?
[020:ON#0391]w [020:ON#0391]			?NAME#	#NAME?
[020:LS#0202]Th [020:LS#0202]			?NAME#	#NAME? #NAME?
[020:LS#0203] In [020:LS#0203] [020:LS#0207]Lc [020:LS#0207]	They're REALLY sharpening that thing. Look!		?NAME#	#NAME ? #NAME ?
[020:LS#0207]W [020:LS#0207]			?NAME#	#NAME?
[020:LS#0207]Hc [020:LS#0207]	How did you get up here?		?NAME#	#NAME?
	Well, I rang this little bell, see, and		?NAME#	#NAME?
[020:LS#0207]St [020:LS#0207] [020:LS#0207]St [020:LS#0207]	Sorry, kid. Step back under the lens, please.		?NAME#	#NAME? #NAME?
[020:LS#0207]Th [020:LS#0207]			?NAME#	#NAME?
[020:LS#0207]Th [020:LS#0207]	That means NO visitors.		?NAME#	#NAME?
[020:LS#0207]Hi [020:LS#0207]	Hit it, Flute.		?NAME#	#NAME?
[020:LS#0207]Ot [020:LS#0207]			?NAME#	#NAME? #NAME?
[020:LS#0207]Yo [020:LS#0207] [020:LS#0207]St [020:LS#0207]	You again! Stopper, didn't I ask this kid to leave?		?NAME#	#NAME ? #NAME?
[020:LS#0207]Bt [020:LS#0207]			?NAME#	#NAME?
[020:LS#0207]Lc [020:LS#0207]	Look, you're NOT supposed to be\255\001up here, okay?		?NAME#	#NAME?
[020:LS#0207]Ba [020:LS#0207]			?NAME#	#NAME?
	We'll all be in BIG trouble\255\001if anybody sees you.		?NAME#	#NAME? #NAME?
	So forget what you saw here\255\001and SCRAM. I don't believe it.		?NAME#	#NAME ? #NAME?
[020:LS#0207]Ba [020:LS#0207]			?NAME#	#NAME?
[020:LS#0207]Th [020:LS#0207]	The kid's gonna blow our schedule!		?NAME#	#NAME?
[020:LS#0207]C ¹ [020:LS#0207]			?NAME#	#NAME?
[020:LS#0207]Lit [020:LS#0207]	Listen, we have secret work to do up here.\255\001You know what SECRET means?		?NAME#	#NAME?
[020:LS#0207]Le [020:LS#0207]			?NAME#	#NAME?
	You are NOT going to waltz through here\255\001without		?NAME#	#NAME?
			?NAME#	#NAME?
[020:LS#0207]Ya [020:LS#0207]				
[020:LS#0207]Ya [020:LS#0207] [020:LS#0207]Ga [020:LS#0207]			?NAME#	#NAME?
[020:LS#0207]Ya [020:LS#0207] [020:LS#0207]Ga [020:LS#0207] [020:LS#0210]Di [020:LS#0210]	Go. Play. Somewhere. ELSE. Did you get a load o'that Bishop Mandible? Swishin' 'round here like he owns the place!		?NAME#	#NAME? #NAME?
[020:LS#0207]Ya [020:LS#0207] [020:LS#0207]Ga [020:LS#0207] [020:LS#0210]Di [020:LS#0210] [020:LS#0210]Sv [020:LS#0210]	Go. Play. Somewhere. ELSE. Did you get a load o'that Bishop Mandible? Swishin' 'round here like he owns the place! What do the Clerics want with a!255\(\text{IO}\)01\(\text{Sphere of}\)			
[020:LS#0207]Yo [020:LS#0207] [020:LS#0207]Gi (020:LS#0207] [020:LS#0210]Di [020:LS#0210] [020:LS#0210]Si [020:LS#0210] [020:LS#0210]Wi [020:LS#0210]	Go. Play. Somewhere. ELSE. Did you get a load o'that Bishop Mandible? Swishin' 'round here like he owns the place! What do the Clerics want with a'255/001Sphere of		?NAME#	#NAME?
[0201.S#0207]Ye [0201.S#0207] [0201.S#0207]Gk [0201.S#0207] [0201.S#0210]Jb [0201.S#0210] [0201.S#0210]Jb [0201.S#0210] [0201.S#0210]W [0201.S#0210] [0201.S#0210]W [0201.S#0210] [0201.S#0210]Ye [0201.S#0210]	Go. Play. Somewhere. ELSE. Did you get al load o'that Bishop Mandible? Sweshin' Yound here like he owns the place! What do the Clerics want with a1255/001Sphere of Scrying, anyway? Thought they didn't believe/255/001in the future. Your guess is good as mine.		?NAME# ?NAME# ?NAME# ?NAME#	BNAME? BNAME? BNAME? BNAME?
[0201.S#0207]Ye [0201.S#0207] [0201.S#0207]Gk [0201.S#0207] [0201.S#0210]Jb [0201.S#0210] [0201.S#0210]Jb [0201.S#0210] [0201.S#0210]W [0201.S#0210] [0201.S#0210]W [0201.S#0210] [0201.S#0210]Ye [0201.S#0210]	Go. Play. Somewhere. ELSE. Did you get a load o'that Bishop Mandible? Swishin' 'round here like he owns the place! What do the Clerics want with a 1255/001 Sphere of Scrying, anyway? Thought they didn't believe255/001 in the future. Your guess is good as mine. Crucible thinks they're up to 1255/001 no good again.		?NAME# ?NAME# ?NAME#	BNAME? BNAME? BNAME?

Original		Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
[020:LS#0210]Ya [020:LS#0210]	You know Crucible.		?NAME#	#NAME?
[020:LS#0210]He [020:LS#0210]	He'd sell his own mother's spectacles\255\001if the terms were cash up front.		?NAME#	#NAME?
[020:LS#0210]Ca [020:LS#0210]			?NAME#	#NAME?
[020:LS#0210]Sr [020:LS#0210]	Spheres ain't what you call cheap.		?NAME#	#NAME?
[020:LS#0210]St [020:LS#0210]	Still, Crucible's not takin' any chances.		?NAME#	#NAME?
[020:LS#0210]He [020:LS#0210]	He figures if the Clerics are lookin'\255\001for trouble, we're gonna be ready.		?NAME#	#NAME?
[That's why you and me's up here\255\001doin' major			
[020:LS#0210]Th [020:LS#0210]	overtime.		?NAME#	#NAME?
[020:LS#0210]Ot [020:LS#0210]	Ouch! I see whatcha mean.		?NAME#	#NAME?
[020:LS#0210]Or [020:LS#0210]	One look at THIS little baby'll make them\255\001Clerics think twice 'bout messin' with US.		?NAME#	#NAME?
	That draft won't do much good\255\001if they can't see			
[020:LS#0211]Th [020:LS#0211]	me.		?NAME#	#NAME?
[020:LS#0212]I g [020:LS#0212]			?NAME#	#NAME?
[020:LS#0213]Th [020:LS#0213] [020:LS#0214]Th [020:LS#0214]	That draft won't work on them. That draft won't work on the bell.		?NAME#	#NAME?
[020:LS#0215]Th [020:LS#0215]	That draft won't work on the scythe.		?NAME#	#NAME?
[022:ON#0405]cl [022:ON#0405]			?NAME#	#NAME?
[022:OC#0405]W [022:OC#0405]			?NAME#	#NAME?
	Wonder where that dragon went with\255\001Bottleblow's		011115	
[022:OC#0405]W [022:OC#0405]			?NAME#	#NAME?
[022:OC#0405]It [022:OC#0405] [022:OC#0405]It [022:OC#0405]			?NAME#	#NAME?
[022:OC#0405]TI [022:OC#0405]			?NAME#	#NAME?
[022:OC#0405]Ti [022:OC#0405]			?NAME#	#NAME?
[022:ON#0403]bi [022:ON#0403]			?NAME#	#NAME?
[022:OC#0403]TI [022:OC#0403]	That draft won't work on the bell.		?NAME#	#NAME?
[022:ON#0404]bi [022:ON#0404]			?NAME#	#NAME?
[022:OC#0404]TI [022:OC#0404]			?NAME#	#NAME?
[022:SC#0067]G [022:SC#0067]			?NAME#	#NAME?
	But remember: You break it, you buy it! Nice! Never seen class sparkle like this		?NAME#	#NAME? #NAME?
[022:SC#0108]N [022:SC#0108]	Nice! Never seen glass sparkle like this. It is not glass, Weaver Threadbare.		?NAME#	#NAME?
	The chalice you've so irreverently filled\255\001was			
[022:SC#0108]TI [022:SC#0108]	carved from a diamond crystal.		?NAME#	#NAME?
[022:SC#0108]TI [022:SC#0108]	This chalice was carved from a\255\001single crystal of diamond.		?NAME#	#NAME?
[022:SC#0108]Irr [022:SC#0108]			?NAME#	#NAME?
[022:SC#0108]Bi [022:SC#0108]			?NAME#	#NAME?
	Indeed. Behold the\255\001Chromax Conundrum!			
	\255\001\255\001lt was wrought by\255\001the hand of our\255\001founding member,\255\001Luscent			
	Bottleblow,\255\001whose works once\255\001filled a		011115	
[022:SC#0108]In [022:SC#0108]	museum. Three centuries and \255\001 our fair city		?NAME#	#NAME?
	Three centuries ago,\255\001our fair city was\255\001plundered by a dragon.\255\001\255\001The			
	greedy beast emptied\255\001our museum and treasury. \255\001\255\001\Even Bottleblow's			
	great\255\001masterpiece, the First\255\001Scrying			
[022:SC#0108]TI [022:SC#0108]	Sphere, was lost.		?NAME#	#NAME?
	Fortunately, the\255\001Conundrum was on\255\001loan to the Guild of\255\001Vintners at the time.			
	\255\001\255\001lt is our only\255\001remaining example\255\001of Bottleblow's\255\001transcendent			
[022:SC#0108]Fc[022:SC#0108]	genius.		?NAME#	#NAME?
	But why is it made of diamond\255\001instead of glass?		?NAME#	#NAME?
[022:SC#0108]W [022:SC#0108]	We don't know.		?NAME#	#NAME?
[022:SC#0108]TI [022:SC#0108]			?NAME#	#NAME?
[023:OC#0421]G [023:OC#0421]			?NAME#	#NAME?
[023:ON#0422]st [023:ON#0422]			?NAME#	#NAME?
[023:ON#0423]sl [023:ON#0423]			?NAME#	#NAME?
[023:ON#0424]si [023:ON#0424] [023:ON#0425]si [023:ON#0425]			?NAME#	#NAME?
[023:LS#0202]He [023:LS#0202]			?NAME#	#NAME?
[023:LS#0202]Sc [023:LS#0202]			?NAME#	#NAME?
[023:LS#0209]Th [023:LS#0209]			?NAME#	#NAME?
[023:LS#0210]Air [023:LS#0210]	Aieeeee!		?NAME#	#NAME?
[023:LS#0210]W [023:LS#0210]	What fun.		?NAME#	#NAME?
[023:LS#0212]Ha [023:LS#0212]	Halt		?NAME#	#NAME?
[023:LS#0212]W [023:LS#0212]			?NAME#	#NAME? #NAME?
[023:LS#0212]Sr [023:LS#0212]	This runt was trying to sneak\255\001into our realm! Sneak\2 You call that sneaking\2		?NAME#	#NAME?
	I heard him coming two hills away.		?NAME#	#NAME?
	State your business with the\255\001Guild of Shepherds!		?NAME#	#NAME?
[023:LS#0212]I'm [023:LS#0212]			?NAME#	#NAME?
[023:LS#0212]Sv [023:LS#0212]	Swans.		?NAME#	#NAME?
[023:LS#0212]Ri [023:LS#0212]			?NAME#	#NAME?
[023:LS#0212]Sv [023:LS#0212]	Swans don't live in the woods, kid.		?NAME#	#NAME?
[023:LS#0212]Sa [023:LS#0212]	Say! You don't suppose this is the wizard\255\001Fleece told us about, do you?		?NAME#	#NAME?
[023:LS#0212]Hr [023:LS#0212]	Hmm. He's dressed kind of like a wizard.		?NAME#	#NAME?
	Doesn't look very powerful to me.		?NAME#	#NAME?
[023:LS#0212]C1 [023:LS#0212]	C'mon, wizard! Show us your stuff.		?NAME#	#NAME?
[023:LS#0212]Pr [023:LS#0212]	Prove you're a wizard or you're not\255\001getting any farther.		?NAME#	#NAME?
[023:LS#0214]He [023:LS#0214]			?NAME#	#NAME?
[023:LS#0214]Nc [023:LS#0214]			?NAME#	#NAME?
[023:LS#0214]Be [023:LS#0214]	Better luck next time!		?NAME#	#NAME?
[023:LS#0214]C1 [023:LS#0214]	C'mon, fellas. Back to work.		?NAME#	#NAME?
	That draft won't work on the shepherds.		?NAME#	#NAME?
	We are the masters of stealth,\255\001little wizard.		?NAME#	#NAME?
	That camouflage trick won't work on us.		?NAME#	#NAME?
[024:ON#0432]sl [024:ON#0432] [024:OC#0432]Tl [024:OC#0432]	They're too smart to scare that easily.		?NAME#	#NAME? #NAME?
	Didn't work. Guess they don't want\255\001to look at me			WOOTE:
[024:OC#0432]D [024:OC#0432]	anyway.		?NAME#	#NAME?
	That draft won't work on the sheep.		?NAME#	#NAME?
[024:ON#0433]st [024:ON#0433]			?NAME#	#NAME?
	Fleece was right. They really do stick out.		?NAME#	#NAME?
[U24:OC#U433] [1 [024:OC#0433]	They're white as they can get already. They're too smart to scare that easily.		?NAME#	#NAME? #NAME?
[024:00#0433]11 [024:00#0433]	They're too smart to scare that easily. Didn't work. Guess they don't want\255\001to look at me		: NAME#	#IVANC:
[024:OC#0433]D [024:OC#0433]	anyway.		?NAME#	#NAME?
[024:OC#0433]TI [024:OC#0433]	That draft won't work on the sheep.		?NAME#	#NAME?
[024:ON#0434]d([024:ON#0434]	dozing		?NAME#	#NAME?
[024:OC#0434]M [024:OC#0434]			?NAME#	#NAME?
	Wouldn't do any good while he's sleeping.		?NAME#	#NAME?
[024:OC#0434]TI [024:OC#0434]			?NAME#	#NAME? #NAME?
[024:ON#0431]ct [024:ON#0431] [024:OC#0431]St [024:OC#0431]	Some of those graves look really old.		?NAME#	#NAME? #NAME?
[024:OC#0431]A [024:OC#0431]			?NAME#	#NAME?
	That draft won't work on the cemetery.		?NAME#	#NAME?
[024:LS#0207]He [024:LS#0207]			?NAME#	#NAME?
	Look at my sheep! LOOK at them!		?NAME#	#NAME?

Original		Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
[024:LS#0207]W [024:LS#0207]	What did you do to them?\255\001They look ridiculous!		?NAME#	#NAME?
[024:LS#0207]Hc [024:LS#0207]	How am I supposed to watch sheep\255\001I can barely SEE?		?NAME#	#NAME?
[024:LS#0207]W [024:LS#0207]	What's the big idea?		?NAME#	#NAME?
[024:LS#0207]Yo [024:LS#0207]	You've got my sheep all upset!		?NAME#	#NAME?
[024:LS#0207]Nc [024:LS#0207]	Now I gotta round 'em up again.		?NAME#	#NAME?
[024:LS#0207]C1 [024:LS#0207]	C'mon, you guys! Move it!		?NAME#	#NAME?
[024:LS#0211]Pir [024:LS#0211]	Plenty green enough already.		?NAME#	#NAME?
[024:LS#0212]Th [024:LS#0212]	They already look about as pale\255\001as they can get.		?NAME#	#NAME?
[024:LS#0214]P€ [024:LS#0214]	Perhaps I shouldn't be trying that.		?NAME#	#NAME?
[025:ON#0447]la [025:ON#0447]			?NAME#	#NAME?
[025:OC#0447]A [025:OC#0447]	Awwww! A cute little lamb.		?NAME#	#NAME?
[025:OC#0447]H [025:OC#0447]	Hope she gets better.		?NAME#	#NAME?
	This lamb doesn't look too well.\255\001Maybe I		01111511	
[025:OC#0447]TI [025:OC#0447]			?NAME#	#NAME?
[025:OC#0447]TI [025:OC#0447]			?NAME# ?NAMF#	#NAME?
[025:LS#0204]Nc [025:LS#0204] [025:LS#0204]St [025:LS#0204]	Not a very curious wizard, are you? Sure I am!		?NAME#	#NAME?
[020:20#020*]01 [020:20#020*]	You've shown not the slightest interest\255\001in my little			HOUL.
[025:LS#0204]Yd [025:LS#0204]	patient here.		?NAME#	#NAME?
[025:LS#0204]Yo [025:LS#0204]	You've only just glanced at\255\001my little patient here.		?NAME#	#NAME?
[025:LS#0204]Ar [025:LS#0204]	Ah! You've noticed my little patient.		?NAME#	#NAME?
[025:LS#0204]Pa [025:LS#0204]	Patient? Is she sick?		?NAME#	#NAME?
[025:LS#0204]Ve [025:LS#0204]	Very. I don't think she's going to make it.		?NAME#	#NAME?
[025:LS#0204]He [025:LS#0204]	Her mother was carried off by the dragon\255\001the day		?NAME#	#NAME?
[025.L3#0204]Fit [025.L3#0204]	after she gave birth. My Songs of Healing don't seem to\255\001be doing		! INAIVIC#	#NATE :
[025:LS#0204]M ₂ [025:LS#0204]	enough good.		?NAME#	#NAME?
[025:LS#0204]Sc [025:LS#0204]	Songs?		?NAME#	#NAME?
	We Shepherds are known for them.\255\001At least, I			
[025:LS#0204]W [025:LS#0204]	thought we were.		?NAME#	#NAME?
[025:LS#0204]M ₁ [025:LS#0204]	My grandsire taught me the magic notes.		?NAME#	#NAME?
[025:LS#0204]He [025:LS#0204]	He said we got them from some other Guild\255\001in exchange for the secret of stealth.		?NAME#	#NAME?
[025:LS#0204]I g [025:LS#0204]	I guess I'm not very good yet.		?NAME#	#NAME?
[025:LS#0205]I ti [025:LS#0205]	I think she opened her eyes a little.		?NAME#	#NAME?
[025:LS#0205]Yo [025:LS#0205]	You're right!		?NAME#	#NAME?
[025:LS#0205]I'll [025:LS#0205]	I'll try it again.		?NAME#	#NAME?
[025:LS#0206]He [025:LS#0206]	Her eyes are closed again.		?NAME#	#NAME?
[025:LS#0206]M; [025:LS#0206]	Maybe if I sing a bit slower		?NAME#	#NAME?
[025:LS#0206]Nc [025:LS#0206]	No difference. Oh, well.		?NAME#	#NAME?
100F-1 040F-1077	The flock has been led to pasture, Wizard.\255\001Good		2000	
[025:LS#0208]Th [025:LS#0208]	luck with the dragon!		?NAME#	#NAME? #NAME?
[025:SC#0069]H [025:SC#0069]	Hello there.			
[025:SC#0069]W [025:SC#0069]	Who said that?		?NAME#	#NAME? #NAME?
[025:SC#0069]I ([025:SC#0069]	I did. Oh.		?NAME#	#NAME?
[025:SC#0069]O [025:SC#0069] [025:SC#0069]W [025:SC#0069]	Who are you?		?NAME#	#NAME?
[025:SC#0069]I & [025:SC#0069]	I am she who sent for you.		?NAME#	#NAME?
[025:SC#0069]H [025:SC#0069]	Huh?		?NAME#	#NAME?
[023.30#0003]111[023.30#0003]	I am named Fleece, First Chosen\255\001of the Guild of		: IVANIE#	moult:
[025:SC#0069]I ¿ [025:SC#0069]	Shepherds.		?NAME#	#NAME?
	And you are obviously the mighty wizard\255\001l hired		011115	
[025:SC#0069]Ai [025:SC#0069]	from the Guild of Mages.		?NAME#	#NAME?
[025:SC#0069]Tl [025:SC#0069]	There must be some mistake. Your modesty is\255\001very charming.		?NAME#	#NAME?
[025:SC#0069]Yc [025:SC#0069]	\255\001\255\001But there is no\255\001mistake.		?NAME#	#NAME?
	My border guards\255\001were extremely\255\001impressed with\255\001your			
[025:SC#0069]M [025:SC#0069]	extremely\255\001impressed with\255\001your display\255\001of magic power.		?NAME#	#NAME?
[025.3C#0009]NI [025.3C#0009]	They did not\255\001tell me that you\255\001are also		! NAWE#	#NAME :
[025:SC#0069]TF[025:SC#0069]	young,\255\001and quite\255\001well-mannered.		?NAME#	#NAME?
	Were our plight\255\001not so serious,\255\001it might			
[025:SC#0069]W [025:SC#0069]			?NAME#	#NAME?
[025:SC#0069]PI [025:SC#0069]	Plight?		?NAME#	#NAME?
[025:SC#0069]O [025:SC#0069]	One of our clients placed an order\255\001for ten thousand fattened sheep.		?NAME#	#NAME?
[025:SC#0069]TI [025:SC#0069]	That's enough to feed an army!		?NAME#	#NAME?
	I fear that may be exactly what\255\001the Clerics have			
[025:SC#0069]I f [025:SC#0069]	in mind.		?NAME#	#NAME?
[025:SC#0069]Bi [025:SC#0069]	But we do not concern ourselves with\255\001how our customers use our products.		?NAME#	#NAME?
[025:SC#0069]TI [025:SC#0069]	They probably won't get their sheep anyway.		?NAME#	#NAME?
[025:SC#0069]N [025:SC#0069]	No? Why not?		?NAME#	#NAME?
[Our local dragon seems to have acquired\255\001a taste			
[025:SC#0069]O [025:SC#0069]	for fresh mutton.		?NAME#	#NAME?
INSE-SCHUNGOIO INSE-SCHOOOS	Our sheep are bred for extra whiteness.\255\001lt can		?NAME#	#NAME?
[025:SC#0069]O [025:SC#0069]	see them from miles away. Only a mage can save us from\255\001this winged		: NAME#	#PAME !
[025:SC#0069]O [025:SC#0069]	pestilence.		?NAME#	#NAME?
	Thank you for answering my\255\001summons so			
[025:SC#0069]TI [025:SC#0069]			?NAME#	#NAME?
[026:ON#0464]st [026:ON#0464]			?NAME#	#NAME? #NAME?
[026:OC#0464]N [026:OC#0464]			?NAME#	#NAME? #NAME?
[026:OC#0464]TI [026:OC#0464]	That wouldn't be very respectful. That draft won't work on the shepherds.		?NAME#	#NAME ? #NAME?
	Fleece! What happened? We were overrun!		?NAME#	#NAME? #NAME?
	You were saved by the mercy\255\001of yonder boy.		?NAME#	#NAME?
[026:LS#0202]Hi [026:LS#0202]	His power has grown since last we met.		?NAME#	#NAME?
	Shepherds have long memories, wizard.\255\001I shall			
[026:LS#0202]Sr [026:LS#0202]	not forget your kindness.		?NAME#	#NAME?
[026:LS#0202]Cc [026:LS#0202]	Come! Before the Dead Ones return\255\001to reap us		?NAME#	#NAME?
	again! You are too late, wizard.		?NAME#	#NAME? #NAME?
[026:LS#0211]Th [026:LS#0211]	The Dead increased their numbers here.		?NAME#	#NAME?
	My Songs useless.		?NAME#	#NAME?
[026:LS#0211]Th [026:LS#0211]	Those few not killed are suffering.		?NAME#	#NAME?
	At least we can end their misery.\255\001Extend your			
[026:LS#0211]At [026:LS#0211]	powers if you can!		?NAME#	#NAME?
[028:ON#0466]di [028:ON#0466]			?NAME#	#NAME?
[028:ON#0467]di [028:ON#0467]			?NAME#	#NAME?
[028:ON#0468]di [028:ON#0468]			?NAME#	#NAME?
[028:OC#0468]G [028:OC#0468]			?NAME#	#NAME?
[028:ON#0469]di [028:ON#0469]			?NAME#	#NAME?
[028:OC#0469]G [028:OC#0469]			?NAME#	#NAME?
[028:ON#0470]gr [028:ON#0470]			?NAME#	#NAME?
[028:ON#0471]gt [028:ON#0471]			?NAME#	#NAME?
[028:ON#0472]gt [028:ON#0472]			?NAME#	#NAME? #NAME?
[028:ON#0473]st [028:ON#0473]			?NAME#	#NAME? #NAME?
[028:ON#0474]st [028:ON#0474]				#NAME? #NAME?
[028:ON#0475]st [028:ON#0475]			?NAME#	#NAME? #NAME?
[028:LS#0200]M; [028:LS#0200]	Just put it back before you leave.		?NAME#	#NAME?
[028:LS#0200]Jtl [028:LS#0200]			?NAME#	#NAME?
	Glad you remembered how to do it.		?NAME#	#NAME? #NAME?
[028:LS#0204]Lo [028:LS#0204]			?NAME#	#NAME?

Original		Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
	This pile's already spun that way.		?NAME#	#NAME?
[028:LS#0206]Fa [028:LS#0206] [028:LS#0207]II's [028:LS#0207]			?NAME#	#NAME?
			?NAME#	#NAME? #NAME?
			?NAME#	#NAME?
[028:LS#0210]Ya [028:LS#0210]			?NAME#	#NAME?
[028:LS#0212]Ur [028:LS#0212]			?NAME#	#NAME?
[028:LS#0212]Ee [028:LS#0212]			?NAME#	#NAME?
	That draft won't work on the dragon.		?NAME#	#NAME?
[028:LS#0215]Ee [028:LS#0215]	Eeeek! Fire!		?NAME#	#NAME?
[028:LS#0215]Pt [028:LS#0215]	Put it out! PUT IT OUT!		?NAME#	#NAME?
	That was NOT funny, young man.		?NAME#	#NAME?
			?NAME#	#NAME?
[028:LS#0216]Th [028:LS#0216]			?NAME#	#NAME?
			?NAME#	#NAME?
			?NAME#	#NAME? #NAME?
[028:SC#0074]TF[028:SC#0074]	This is what I get for being in a hurry. Thought you felt a little screway.		?NAME#	#NAME?
	Can't keep your eyes off me, eh?		?NAME#	#NAME?
(Where'd you get your manners?\255\001Stop staring at			
[028:SC#0075]W [028:SC#0075]	me! Really!		?NAME#	#NAME?
			?NAME#	#NAME?
	Aw, forget it. Don't pay any\255\001attention to me.		?NAME#	#NAME?
			?NAME#	#NAME?
[028:SC#0075]O [028:SC#0075]	On. Are you gonna incinerate me now?		?NAME#	#NAME? #NAME?
[026.3C#0073]AI [026.3C#0073]	Incinerate you?\255\001Mv! Aren't you the\255\001foxy		! NAME#	#NAME :
[028:SC#0075]In [028:SC#0075]	one!\255\001\255\001You've come to the\255\001wrong		?NAME#	#NAME?
[028:SC#0075]Li [028:SC#0075]	since my last\255\001mating season. \255\001\255\001And you don't WANT\255\001to know		?NAME#	#NAME?
	Those little tongues\255\001of flame running up\255\001and down my nostrils?\255\001Please! \255\001\255\001Too much heat for\255\001this old			
[028:SC#0075]Tl [028:SC#0075]	reptile.		?NAME#	#NAME?
[028:SC#0075]Yt [028:SC#0075]			?NAME#	#NAME?
[028:SC#0075]W [028:SC#0075]			?NAME#	#NAME?
[028:SC#0075]Jt [028:SC#0075]	Just between you and me, the stuff\255\001gives me the willies.		?NAME#	#NAME?
[028:SC#0109]W [028:SC#0109]			?NAME#	#NAME?
	Wondering who my decorator is, right?\255\001Well,			
[028:SC#0109]W [028:SC#0109]	This pile is SAD\255\001compared to what I\255\001USED to have lying\255\001around here.		?NAME#	#NAME?
[028:SC#0109]Ti [028:SC#0109]	\255\001\255\001I picked up a load of\255\001crystal		?NAME#	#NAME?
	wizard/255/001tries to rip apart my/255/001volcano. We're talking/255/001MAJOR earthquake here. 1/255/0011255/001Ruined ALL my fancy/255/001glassware. I made that/255/001boy very,			
[028:SC#0109]Tl [028:SC#0109]	VERY sorry,\255\001let me tell you. Did manage to save one\255\001little knickknack. \255\001\255\001The loveliest glass ball.\255\001lt was		?NAME#	#NAME?
	SO precious.\255\001\255\001\So what did I do? Ha! \255\001Lost it in the caves\255\001under the mountain.			
[028:SC#0109]Di [028:SC#0109]	\255\001Rolled away before I\255\001could grab it.		?NAME#	#NAME?
[028:SC#0109]N [028:SC#0109]			?NAME#	#NAME?
			?NAME#	#NAME?
[031:ON#0525]s; [031:ON#0525] [031:OC#0525]Ti [031:OC#0525]			?NAME#	#NAME? #NAME?
			?NAME#	#NAME?
[031:OC#0523]P [031:OC#0523]			?NAME#	#NAME?
	That draft won't work on the pool.		?NAME#	#NAME?
[031:ON#0524]di [031:ON#0524]			?NAME#	#NAME?
[031:OC#0524]D [031:OC#0524]			?NAME#	#NAME?
[031:OC#0524]A [031:OC#0524]	Already dry as a bone.		?NAME#	#NAME?
[031:OC#0524]Ti [031:OC#0524]	That draft won't work on the pool.		?NAME#	#NAME?
[031:LS#0200]Is [031:LS#0200]			?NAME#	#NAME?
	Guess I won't be going back that way.		?NAME#	#NAME?
[033:ON#0542]c; [033:ON#0542]			?NAME#	#NAME?
[033:ON#0544]st [033:ON#0544]			?NAME#	#NAME?
[033:OC#0544]TI [033:OC#0544] [033:OC#0544]R [033:OC#0544]	This arrangement's a bit more usable.		?NAME#	#NAME? #NAME?
	They look twisted enough already.		?NAME#	#NAME?
	Doubt if I could untwist them any more.		?NAME#	#NAME?
	That draft won't work on the steps.		?NAME#	#NAME?
[034:ON#0561]br [034:ON#0561]		T)*@@@@@@	N/A#	#NAME?
[034:OC#0561]H [034:OC#0561]			?NAME#	#NAME?
[034:OC#0561]TI [034:OC#0561]	That draft won't work on him.		?NAME#	#NAME?
[034:ON#0586]R [034:ON#0586]	Rusty		?NAME#	#NAME?
[034:OC#0586]Tc [034:OC#0586]			?NAME#	#NAME?
			?NAME#	#NAME?
			?NAME#	#NAME?
	He's already sleeping. Permanently.		?NAME#	#NAME? #NAME?
	max aratt WORL WORK OIL HIIII.		?NAME#	#NAME?
[034:OC#0586]TI [034:OC#0586] [034:ON#0562]qi [034:ON#0562]	grave			
[034:ON#0562]gr [034:ON#0562]	These grave markers are made\255\001from blocks of			
[034:ON#0562]gi [034:ON#0562] [034:OC#0562]Ti [034:OC#0562]	These grave markers are made\255\001from blocks of metal.		?NAME#	#NAME?
[034:ON#0562]gi [034:ON#0562] [034:OC#0562]Ti [034:OC#0562] [034:OC#0562]A [034:OC#0562]	These grave markers are made\255\001from blocks of metal. Already done.		?NAME# ?NAME#	#NAME?
[034:ON#0562]gi [034:ON#0562] [034:OC#0562]Ti [034:OC#0562] [034:OC#0562]A [034:OC#0562] [034:OC#0562]Ti [034:OC#0562]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave.		?NAME# ?NAME# ?NAME#	#NAME? #NAME?
[034:ON#0562]gi [034:ON#0562] [034:OC#0562]Ti [034:OC#0562] [034:OC#0562]A [034:OC#0562] [034:OC#0562]Ti [034:OC#0562] [034:EN#0034]Ri [034:EN#0034]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusty@@@	''vorn@@@ ''පමතමන්	?NAME# ?NAME# ?NAME# N/A#	#NAME? #NAME? #NAME?
[034:ON#0562]gi [034:ON#0562] [034:OC#0562]Ti [034:OC#0562] [034:OC#0562]A [034:OC#0562] [034:OC#0562]Ti [034:OC#0562] [034:EN#0034]Ri [034:EN#0034] [034:EN#0034]bi [034:EN#0034]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusty@@@ boy@@@@@	'ଧ୍ବନୀଶିଷ୍ଟି ଅନ୍ତିଶିଷ୍ଟିଶ	?NAME# ?NAME# ?NAME# NVA# NVA#	BNAME? BNAME? BNAME? BNAME?
[034:ON#0562]gi [034:ON#0562] [034:OC#0562]Ti [034:OC#0562] [034:OC#0562]Ai [034:OC#0562] [034:OC#0562]Ti [034:OC#0562] [034:EN#0034]Ri [034:EN#0034] [034:EN#0034]bi [034:EN#0034] [034:EN#0034]bi [034:EN#0034]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusty@@@ boy@@@@@@ Hey! You look just like me.		?NAME# ?NAME# ?NAME# N/A#	#NAME? #NAME? #NAME?
[034.ON#0562]gi [034.ON#0562] [034.OC#0562]Ti [034.OC#0562] [034.OC#0562]A [034.OC#0562] [034.OC#0562]Ti [034.OC#0562] [034.EN#0034]Ri [034.EN#0034] [034.EN#0034]ki [034.EN#0034] [034.ES#0201]Hi [034.ES#0201] [034.ES#0201]Hi [034.ES#0201]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusly@@@ boy@@@@@ Boy@@@@ And you look just like me. And you look like me.		?NAME# ?NAME# ?NAME# N/A# N/A# ?NAME#	BNAME? BNAME? BNAME? BNAME? BNAME?
[034-ON#0562]gr [034-ON#0562] [034-OC#0562]T [034-OC#0562] [034-OC#0562]A [034-OC#0562] [034-OC#0562] [034-OC#0562] [034-CM90563]T [034-CM90034] [034-EN#0034]br [034-EN#0034] [034-EN#0034]br [034-EN#0034] [034-EN#0034]br [034-EN#0034] [034-EN#0034]br [034-EN#0034] [034-EN#0034]br [034-EN#0031] [034-EN#0031]br [034-EN#0031] [034-EN#0031]br [034-EN#0031]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusly@@@ bvy@@@@@ Heyl You look just like me. And you look like me. Cute trick, Weaver. Just don't forest to swich us back/255/001 when you're		?NAME# ?NAME# ?NAME# NA# NA# ?NAME# ?NAME#	BNAME? BNAME? BNAME? BNAME? BNAME? BNAME? BNAME? BNAME?
[034-ON#0562] jp [034-ON#0562] [034-OC#0562] ji [034-OC#0562] [034-OC#0562] ji [034-OC#0562] [034-OC#0562] ji [034-OC#0562] [034-EN#0034] ji [034-EN#0034] [034-EN#0034] ji [034-EN#0034] [034-EN#0034] ji [034-EN#0034] [034-EN#0034] ji [034-EN#00201] [034-EN#0034] ji [034-EN#00201] [034-EN#00201] ji [034-EN#00201] [034-EN#00201] ji [034-EN#00201]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusly@@@ boy@@@@@ Hey! You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back/255/001when you're done fooling around.		PNAME# PNAME# PNAME# NA# NIA# NIA# PNAME# PNAME# PNAME# PNAME# PNAME#	BNAME? BNAME? BNAME? BNAME? BNAME? BNAME? BNAME? BNAME? BNAME?
[034-ON#0562] jr [034-ON#0562] [034-OC#0562] T [034-OC#0562] [034-OC#0562] A [034-OC#0562] [034-OC#0562] T [034-OC#0562] [034-OC#0562] T [034-OC#0562] [034-EN#0034] D [034-EN#0034] [034-EN#0034] D [034-EN#0034] [034-EN#0021] T [034-EN#0031] [034-EN#0021] T [034-EN#0021] [034-EN#0021] T [034-EN#0021] [034-EN#0021] T [034-EN#0021] [034-EN#0021] T [034-EN#0021] [034-EN#0021] T [034-EN#0021]	These grave markers are madel 255/001 from blocks of metal. Already done. That draft won't work on the grave. Rustly@@@ boy@@@@@ Hey! You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back' 255/001 when you're done fooling around. Yawn! These robes sure are soft.		PNAME# PNAME# PNAME# NIA# NIA# PNAME# PNAME# PNAME# PNAME# PNAME# PNAME#	BNAME?
[034:ON#0562]g/ [034:ON#0562] [034:OC#0562]T/ [034:OC#0562] [034:OC#0562]A/ [034:OC#0562] [034:OC#0562]A/ [034:OC#0562] [034:EN#0034]E/ [034:EN#0034] [034:EN#0034]E/ [034:EN#0034] [034:EN#0034]E/ [034:EN#0034] [034:EN#0034]E/ [034:EN#0031] [034:EN#00201]A/ [034:EN#0201] [034:EN#0201]A/ [034:EN#0201] [034:EN#0201]A/ [034:EN#0201] [034:EN#0201]A/ [034:EN#0201] [034:EN#0201]A/ [034:EN#0201]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusly@@@ boy@@@@@@ Heyt You look just like me. And you look like me. Cute trick, Weaver. Just don't foque! to switch us back/255/001when you're done fooling around. Yawn! These robes sure are soft. Whyd you wake me up again?		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME#	BNAME?
[034-ON#0562] w [034-ON#0562] (034-OC#0562] T [034-OC#0562] (034-OC#0562] A [034-OC#0562] (034-OC#0562] T [034-OC#0562] (034-EN#0034] T [034-EN#0034] (034-EN#0034] T [034-EN#0034] (034-EN#0034] T [034-EN#0031] (034-EN#0034] T [034-EN#0031] (034-EN#0034] T [034-EN#0031] (034-EN#0031] T [034-EN#0031]	These grave markers are madel 255001 from blocks of metal. Already done. That draft won't work on the grave. Rusty@@@ boy@@@@@ Hey! You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back! 255001 when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you?		?NAME# ?NAME# ?NAME# NIA# NIA# NIA# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME#	BNAME?
[034-ON#0562]g/ [034-ON#0562] [034-OC#0562]T/ [034-OC#0562] [034-OC#0562]N/ [034-OC#0562] [034-CP60562]T/ [034-OC#0562] [034-EN#0034]P/ [034-EN#0034] [034-EN#0034]P/ [034-EN#0034] [034-EN#0034]P/ [034-EN#0034] [034-EN#0034]P/ [034-EN#0034] [034-EN#0034]P/ [034-EN#0020] [034-EN#0020]J/ [034-EN#00201] [034-EN#0020]J/ [034-EN#00201] [034-EN#0020]J/ [034-EN#00201] [034-EN#0020]J/ [034-EN#00201] [034-EN#0020]J/ [034-EN#00201] [034-EN#0020]J/ [034-EN#00201] [034-EN#0020]J/ [034-EN#00201]	These grave markers are madel 255/001 from blocks of metal. Already done. That draft won't work on the grave. Rustly@@@ boy@@@@@ Heyf You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back(255/001 when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep?		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME#	BNAME?
[034-ON#0562]ji [034-ON#0562] [034-OC#0562]] [034-OC#0562] [034-OC#0562]A [034-OC#0562] [034-CH#0054]Pi [034-OC#0562] [034-EN#0034]Pi [034-EN#0034] [034-EN#0034]Pi [034-EN#0034] [034-EN#0034]Pi [034-EN#0021] [034-EN#0021]Ji [034-EN#0021]	These grave markers are made/255/001from blocks of metal. Already done. That draft won't work on the grave. Rusty@@@ boy@@@@@@ Hey! You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back/255/001when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep? Pest.		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME# ?NAME#	BNAME?
[034-ON#0562]g [034-ON#0562] [034-OC#0562]T [034-OC#0562] [034-OC#0562]A [034-OC#0562] [034-OC#0562]A [034-OC#0562] [034-EN#0034]B [034-EN#0034] [034-EN#0034]B [034-EN#0034] [034-EN#0034]B [034-EN#0034] [034-EN#0034]B [034-EN#00201] [034-EN#0034]B [034-EN#00201]	These grave markers are madel 255/001 from blocks of metal. Already done. That draft won't work on the grave. Rustly@@@ boy@@@@@ Heyl You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back'255/001 when you're done fooling around. Yawn! These robes sure are soft. Whyd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep? Pest. Better not wander too far.		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME#	BNAME?
[034:ON#0562]jii [034:ON#0562] [034:OC#0562]] [034:OC#0562] [034:OC#0562]A [034:OC#0562] [034:CH#0054]Pii [034:OC#0562] [034:CH#0034]Pii [034:CH#0034] [034:EN#0034]Pii [034:EN#0034] [034:EN#0034]Pii [034:EN#0201] [034:EN#0021]A [034:EN#0201] [034:EN#0201]A [034:EN#0201]	These grave markers are madel255/001from blooks of metal. Already done. That draft won't work on the grave. Rustly@@@ boy@@@@@ Heyl You look lijke me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back/255/001when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep? Pest. Better not wander too far You're NOT leaving. I mean it! On, no you don't!		?NAME# ?NAME# ?NAME# NA# NA# NA# NA# ?NAME#	#NAME?
[034-ON#0562]g [034-ON#0562] [034-OC#0562]T [034-OC#0562] [034-OC#0562]A [034-OC#0562] [034-OC#0562]A [034-OC#0562] [034-EN#0034]b; [034-EN#0034] [034-EN#0034]b; [034-EN#0034] [034-EN#0024]b; [034-EN#0034] [034-EN#00201]b; [034-EN#00201] [034-EN#00201]b; [034-EN#00201] [034-EN#00207]b; [034-EN#00207] [034-EN#00207]b; [034-EN#00207] [034-EN#00207]b; [034-EN#00207]	These grave markers are madel 255/001 from blocks of metal. Already done. That draft won't work on the grave. Rustly@@ boy@@@@ Heyf You look lijst like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back! 255/001 when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep? Pest. Better not wander too far. You're NOT leaving. I mean it! Oh, no you stick got me into this mess.		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME#	#NAME?
[034-ON#0562] jii [034-ON#0562] [034-OC#0562] jii [034-OC#0562] [034-OC#0562] jii [034-OC#0562] [034-OC#0562] jii [034-OC#0562] [034-EN#0034] jii [034-EN#0034] [034-EN#0034] jii [034-EN#0034] [034-EN#0034] jii [034-EN#0021] [034-EN#0034] jii [034-EN#0021] [034-EN#0021] jii [034-EN#0021] [034-EN#0027] jii [034-EN#0021] [034-EN#0027] jii [034-EN#0021] [034-EN#0027] jii [034-EN#0021] [034-EN#0027] jii [034-EN#0021] [034-EN#0027] jii [034-EN#0021] [034-EN#0027] jii [034-EN#0021]	These grave markers are madel 255001 from blocks of metal. Already done. That draft won't work on the grave. Rusly@@ boy@@@@@ Heyl You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to swich us back(255001 when you're done fooling around. Yawn't These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Pest. Better not wander loo far. You're NOT leaving. I mean it! Oh, no you don't! You and your stick got me into this mess. You're not going anywhere until(255001) you help me out!		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME#	#NAME?
[034:ON#0562] jii [034:ON#0562] jii [034:OC#0562] [034:E#0034] [034:E#0034] [034:E#0034] [034:E#00201] [034:E#0020	These grave markers are madel 255/001 from blocks of metal. Already done. That draft won't work on the grave. Rustly@@@ boy@@@@@@ Heyl You look lijst like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back\255/001 when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep? Pest. Better not wander too far. You're NOT leaving. I mean it! You and your stick got me into this mess. You're not going anywhere until\255/001 you help me out! You're not going anywhere until\255/001 you help me out! You'de not going anywhere until\255/001 you help me out!		7NAME# 7NAME# 7NAME# NIA# NIA# NIA# 7NAME#	#NAME?
[034:ON#0562] w [034:ON#0562] [034:OC#0562] [034:OC#0562] [034:OC#0562] [034:OC#0562] [034:OC#0562] [034:OC#0562] [034:OC#0562] [034:OC#0562] [034:EN#0034] [034:OC#0562] [034:EN#0034] [034:EN#0034] [034:EN#0034] [034:EN#0034] [034:EN#0034] [034:EN#0031] [034:EN#0034] [034:EN#0031] [034:EN#0034] [034:EN#0031] [034:EN#00031] [034:EN#0031] [034:EN#00031] [034:EN#0031] [034:EN#00031]	These grave markers are madel 255001 from blocks of metal. Already done. That draft won't work on the grave. Rustly@@@ boy@@@@@ Heyf You look just like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back(255)001 when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you' Would you PLEASE let me get some sleep? Pest. Better not wander too far You're NOT leaving. I mean it! Oh, no you don't! You and your stick got me into this mess. You're not going anywhere until 255001 you help me out! You did it. You brought me back.		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME#	#NAME?
[034 ON#0562]g/ [034-ON#0562] [034 OC#0562]T/ [034-OC#0562] [034 OC#0562]A [034-OC#0562] [034 OC#0562]A [034-OC#0562] [034 OC#0562]A [034-OC#0562] [034 OC#0562]T/ [034-OC#0562] [034 EN#0034]B [034-EN#0034] [034 EN#0034]B [034-EN#0020] [034 EN#0020]A [034-EN#0020] [034 EN#0020]A [034-EN#0020] [034 EN#0020]A [034-EN#0020] [034 EN#0020]A [034-EN#0020] [034 EN#0020]A [034-EN#0020] [034 EN#0020]B [034-EN#0020]	These grave markers are madel 255/001 from blocks of metal. Already done. That draft won't work on the grave. Rustly@@ boy@@@@@ Hey! You look lijke me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back 255/001 when you're done fooling around. Yawn! These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep? Pest. Better not wander too far You're NOT leaving. I mean it! On, no you don't! You and your stick got me into this mess. You're not going anywhere untill 255/001 you help me out! You drought me back. That's what you want, isn't it?		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME#	#NAME?
[034 ON#0562]g/ [034-ON#0562] [034 OC#0562]T/ [034-OC#0562] [034 OC#0562]A [034-OC#0562] [034 OC#0562]A [034-OC#0562] [034 EN#0034]B [034-EN#0034] [034 EN#0034]B [034-EN#0034] [034 EN#0034]B [034-EN#0034] [034 EN#0034]B [034-EN#0020] [034 EN#0020]A [034-EN#00200] [034 EN#0020]A [034-EN#00200] [034 EN#0020]A [034-EN#00200]	These grave markers are madel 255001 from blocks of metal. Already done. That draft won't work on the grave. Rusly@@@ boy@@@@@ Heyl You look lipst like me. And you look like me. Cute trick, Weaver. Just don't forget to switch us back\255001 when you're done fooling around. Yawn't These robes sure are soft. Why'd you wake me up again? Let me sleep, will you? Would you PLEASE let me get some sleep? Pest. Better not wander too far. You're NOT leaving. I mean it! Oh, no you don't! You and your stick got me into this mess. You're not going anywhere until\255001 you help me out! You did it. You brought me back. That's what you want, isn't it? You can bring people back?		?NAME# ?NAME# ?NAME# NA# NA# NA# ?NAME#	#NAME?

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19.45 \$C-00005 (0.45 \$C-00005) (0.45 \$C-00	
19.45 20.0005	
C945-C50005 (1945-C50005) pass this way?	
Surry, No swame around here. \(\text{LS0000815}\) (034-SC400085\) (034-SC400	
034 SC00085 (034	
Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500018} \) Wake mel fly usf find your swans \(\text{2500017} \) Wake mel fly usf find your swans \(\text{2500017} \) Wake \(\text{2500017} \)	
034 SC40008 (034 SC40008 1 mol wear with all off this to me! 100 mol me	
G34.SC40089 N G34.SC40088 Now I have to wait Outside. 9NAME	
1034.SC#0088 (034.SC#0088 1034.SC#0088 11 ever get my hands on him	
[034.SC#0088] [034.SC#0088] Round Roun	
1934.SC#008B (034.SC#008B 1934.SC#008B	
1934.SC#0088 (034.SC#0088 Couldn't be there. 1934.SC#0088 Couldn't be there. 1934.SC#0098 Couldn't be the	
1934.SC#0088 (034.SC#0088) (034.S	
Those Smiths are a suspicious lot \(\frac{125}001\) They'd never 1034.SC#0088 1034.SC#0098 1034.SC#0	
[034.SC#0088]U [034.SC#0088] Uh oh.	
1034.SC#0088 1 (034.SC#0088 Uh oh. Perhaps I ought to look into this. Perhaps I ought to look into the look inth	
1034.SC#0098 N 1034.SC#0098 Well, well, Look who's here. PANAME#	
034.SC#0098 N 034.SC#0098 Rusty? Rusty? Rusty Rus	
[034.SC#0098]N [034.SC#0098] My old p.l. Bobbin Threadbare. RNME? RN	
[034.SC#0098] [034.SC#0098]	
Well, Bobbin, old buddy,\2550011 think it went something\255001 think this \255001 till pile the insufficies of the insuffici	
something/255001 like this \\\ \\ \\ \text{255001 lt/\$5010 thm lying} \\ \text{here, minding/255000 thm yow husbress, when \\ \text{1034.SC#0008} \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\ \\	
[034.SC#0098]W [034	
1 figure, + Heyl So whar/1255/00114ev a little fun, right? 1255/0011Ve can always switch back255/001apin later. 1255/0011Ve can always switch back25/001apin later. 1255/0011Ve can always switch back25/001apin later. 1255/0011Ve can always switch back25/001apin later. 1255/0011Ve can back always 255/001apin later. 1255/001125/0011Apin later. 1255/00	
1255001 We can always switch back255001 ragain later. 1234.SC#0088] 1 [034.SC#0098] 1 [034.S	
[034.SC#0098] [034.SC#0098] just like me !2550017£50017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£60017£6001	
at255001FORTY-FOOT IDRAGON out/259001to get him-255001255001And what hat papens him-255001255001And what hat papens him-255001255001And what hat papens him-255001255001And what hat papens him-255001And were same dragon/255001Sees me him-255001And with papens him-255001And with	
034-SC#0068 T1 [034-SC#0081] 1034-SC#0068 T1	
[034:SC#0098]Ti [034:SC#0098] lying here?'2551001\2551001Looking JUST LIKE YOU?	
[034:SC#0098] I (034:SC#0098] I don't know what to say. ?NAME# #NAME? [034:SC#0098]A [034:SC#0098] A [034:SC#0098] A [034:SC#0098] Anyway, I end up like this. Dead. ?NAME# #NAME?	
[034.SC#0098]C [034.SC#0098] Gujp.	
Some idiof rips the universe apart/255/001and hauls us 034.SC#00098 S (034.SC#00098 S (034.SC#00098 S (034.SC#00098 S (034.SC#00098)S (034.SC#00	
10-34-SC000981-0-10-34-SC000981 at last of Dead Ones are really upset.	
[034:SC#0098]Ti [034:SC#0098] That's understandable.	
034.SC#0098 n [034.SC#0098]n	
[034:SC#0098]SI [034:SC#0098] Starting with my hometown.	
[034.SC#0112]S [034.SC#0112] Still napping. **NAME# #NAME* [034.SC#0112]S [034.SC#0112] Strange place to take a nap. **NAME# #NAME*	
[035:ON#0596]g; [035:ON#0596] gate	
[035:OC#0596]\n [035:OC#0596] \wide open. ?NAME# #INAME?	
[035:OC#0569[1] (035:OC#05696] That draft won't work on the gate. ?NAME# #NAME# [035:ON#0589]g; (035:ON#0589) g (ade ?NAME# #NAME#	
[035:OC#0589]If [035:OC#0589] It's already shut tight. ?NAME# #NAME?	
[035.OC#0589]Ti [035.OC#0599] That draft won't work on the gate. ?NAME# #NAME? [035.L\$#0204]H [035.L\$#0204] Hail, young Nalibender! #NAME# #NAME?	
[U331.58/02/pt [U331.58/02/pt] Fall, roung Yasilesheer	
[035.LS#0204]St [035.LS#0204] Stoke is looking for you.\255\001He sure looks mad! #NAME# #NAME#	
[035.L\$#0204]Yo [035.L\$#0204] You'd better get in there quickly! **NAME# #NAME* [035.L\$#0204]Le [035.L\$#0204] Let me open the gate for you. **NAME# #NAME*	
USSLE-SPOZUPIE USSLESS	
[035:LS#0204]SI [035:LS#0204] Stoke's looking for you in there.	
[035.L\$#0204]**II [035.L\$#0204] I'll open up for you again. PNAME# #NAME* [035.L\$#0204]\$\text{S} [035.L\$#0204] Sloke's getting REAL mad, Nailbender! *NAME# #NAME*	
[U351.58/02/91] [U351.58/02/91]	
[0351.5#0204]W [0351.5#0204] Who keeps closing this thing?	
(9351.890204 S) (9351.890204 Sigh.	
[035.L\$#0204]Yo [035.L\$#0204] You're asking for it, Nailbender. ?NAME# #NAME? [035.L\$#0204]H [035.L\$#0204] Halt! Who goes there? ?NAME# #NAME?	
[035.L\$#0204].bi [035.L\$#0204] U Just me. A friendly stranger.	
[035L\$#0204]+/[035L\$#0204] +A friendly stranger/ Haw!	
[035.LS#0204]Tr [035.LS#0204] This is a private Guild, my255001strange young friend. ?NAME# #NAME? [035.LS#0204]Tr [035.LS#0204] The gate opens for members only. ?NAME# #NAME?	
[035.LS#0204]Nk [035.LS#0204] Now go away and play somewhere else.	
[3351.587204]W [3351.587204] Well, well.	
[035L\$#0204]If [035L\$#0204] If it isn't the Friendly Stranger. Haw! [035L\$#0204]Ti [035L\$#0204] If it isn't the Friendly Stranger. Haw! [035L\$#0204]Ti [035L\$#0204] Thought I told you to go play/255001somewhere else. **NAME#** #NAME#* #NAME#*	
[035:L\$#0204]Th [035:L\$#0204] This gate is CLOSED to strangers.\255001Get the idea?	
[035:LS#0204]St [035:LS#0204] Still around, eh? Still around, eh? ?NAME# #NAME?	

Octobral	Towns Footbak	H-h	Habarra (adata a)	Habrers (area de d)
Original	Towns English You may be friendly, kid, but you're\255\001not too	Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
[035:LS#0204]Yo [035:LS#0204]	bright.		?NAME#	#NAME?
[035:LS#0204]Yo [035:LS#0204]	You are NOT going past this gate.\255\001Understand?		?NAME#	#NAME?
[035:LS#0204]Mr [035:LS#0204]	Members! Only!		?NAME#	#NAME?
[035:LS#0204]Si ₁ [035:LS#0204]	Sigh.		?NAME#	#NAME?
[035:LS#0204]I g [035:LS#0204] [035:LS#0211]Ot [035:LS#0211]	I get all the kooks on my shift. Out.		?NAME#	#NAME? #NAME?
	I said OUT.		?NAME#	#NAME?
[035:LS#0211]O [035:LS#0211]	0 - U - T.		?NAME#	#NAME?
[035:LS#0211]An [035:LS#0211]	Are you deaf? OUT!		?NAME#	#NAME?
[035:LS#0211]Pe [035:LS#0211]	Persistent, aren't you?		?NAME#	#NAME?
[037:OC#0601]I'c [037:OC#0601]	I'd better not go back there dressed like this.		?NAME#	#NAME?
[037:ON#0604]w [037:ON#0604]			?NAME#	#NAME?
[037:OC#0604]It [*] [037:OC#0604]			?NAME#	#NAME?
[037:OC#0604]Fi [037:OC#0604]			?NAME#	#NAME?
[037:OC#0604]It [037:OC#0604] [037:OC#0604]It [037:OC#0604]			?NAME#	#NAME? #NAME?
[037:OC#0604]TI [037:OC#0604]	That draft won't work on the wood bin.		?NAME#	#NAME?
[037:SC#0086]W [037:SC#0086]	Well, well, well.		?NAME#	#NAME?
	If it isn't my faithful, TIRELESS\255\001apprentice, Rusty			
[037:SC#0086]If [037:SC#0086]	Nailbender.		?NAME#	#NAME?
[037:SC#0086]H [037:SC#0086] [037:SC#0086]A [037:SC#0086]	Hello, er, Mr. Stoke. And look! He's brought me a stick of wood.		?NAME#	#NAME? #NAME?
[037.3C#0000]AI [037.3C#0000]	Exactly ONE crooked old stick of firewood\255\001for my		! NAIVIE#	#IVANE :
[037:SC#0086]E: [037:SC#0086]	poor, starving furnace.		?NAME#	#NAME?
[037:SC#0086]Fi [037:SC#0086]	Firewood?		?NAME#	#NAME?
	You lazy idiot!\255\001\255\001 sent you out FOUR\255\001HOURS ago to gather\255\001firewood,			
	and you\255\001DARE to come back with\255\001ONE			
[037:SC#0086]Y([037:SC#0086]	LOUSY STICK? If your father wasn't\255\001the Foreman, I'd		?NAME#	#NAME?
	toss\255\001YOU in the furnace.\255\001\255\001Lucky			
[027:00#0096]# [027:00#0096]	for you he's\255\001downstairs with the\255\001Bishop		?NAME#	#NAME?
[037:SC#0086]If [037:SC#0086]	right now. If that furnace goes\255\001out, the		:NAME#	#IVAME !
	Clerics\255\001swords will be LATE.			
	\255\001\255\001Perhaps you'd care\255\001to ask the Bishop for\255\001forgiveness in person?			
[037:SC#0086]If [037:SC#0086]	\255\001\255\001Happy to arrange it!		?NAME#	#NAME?
[037:SC#0086]G [037:SC#0086]			?NAME#	#NAME?
[037:SC#0086]I [037:SC#0086]			?NAME#	#NAME?
[037:SC#0086]I'll [037:SC#0086]			?NAME#	#NAME?
[037:SC#0086]At [037:SC#0086]			?NAME#	#NAME? #NAME?
[038:ON#0610]st [038:ON#0610] [038:OC#0610]G [038:OC#0610]			?NAME#	#NAME ? #NAME ?
[038:OC#0610]H [038:OC#0610]			?NAME#	#NAME?
	All the straw's been spun out already.		?NAME#	#NAME?
	All the gold's been spun out already.		?NAME#	#NAME?
[038:OC#0610]TI [038:OC#0610]			?NAME#	#NAME?
[038:ON#0616]dt [038:ON#0616]	door		?NAME#	#NAME?
[038:OC#0616]W [038:OC#0616]			?NAME#	#NAME?
[038:OC#0616]It [*] [038:OC#0616]			?NAME#	#NAME?
	That draft won't work on the door.		?NAME#	#NAME?
[038:ON#0617]dc [038:ON#0617]			?NAME#	#NAME?
[038:OC#0617]It [038:OC#0617]	It's already closed. That draft won't work on the door.		?NAME#	#NAME? #NAME?
[038:ON#0611]di [038:ON#0611]			?NAME#	#NAME?
[038:OC#0611]N [038:OC#0611]			?NAME#	#NAME?
[038:EN#0038]gc [038:EN#0038]	gold@		?NAME#	#NAME?
[038:EN#0038]st [038:EN#0038]	straw		?NAME#	#NAME?
[038:LS#0202]str [038:LS#0202]	straw		?NAME#	#NAME?
[038:LS#0202]gc [038:LS#0202]	gold@		?NAME#	#NAME?
[038:LS#0204]CI [038:LS#0204]	Closed.		?NAME#	#NAME?
[038:LS#0204]Lc [038:LS#0204]	Locked. And me without a distaff!		?NAME#	#NAME?
[038:SC#0087]Lc [038:SC#0087]			?NAME#	#NAME?
[038:SC#0087]Y; [038:SC#0087] [038:SC#0087]T! [038:SC#0087]	Yawn! This straw must have a sleep draft\255\001spun into it.		?NAME#	#NAME ? #NAME ?
	Can't do much without my\255\001distaff anyway		?NAME#	#NAME?
[038:SC#0087]Z; [038:SC#0087]			?NAME#	#NAME?
[038:SC#0087]Ts [038:SC#0087]	Tsk, tsk, tsk.		?NAME#	#NAME?
	Imagine frightening a poor, defenseless\255\001old thing		01111511	
[038:SC#0087]Irr [038:SC#0087]	like me! Honestly!		?NAME#	#NAME?
[038:SC#0087]W [038:SC#0087]	Well, I may not be much good\255\001with fire, sweetie. But young, firm MEAT is something\255\001I can		?NAME#	#NAME ?
[038:SC#0087]Bi [038:SC#0087]	REALLY sink my teeth into!		?NAME#	#NAME?
[038:SC#0087]H [038:SC#0087]			?NAME#	#NAME?
	My robe's not reflecting anymore.		?NAME#	#NAME?
[038:SC#0087]St [038:SC#0087]			?NAME#	#NAME?
[038:SC#0087]H [038:SC#0087]			?NAME#	#NAME?
[038:SC#0087]Lc [038:SC#0087] [038:SC#0087]O [038:SC#0087]	Look at this. One stick of wood left.\255\001One!		?NAME#	#NAME? #NAME?
[038:SC#0087]Ft [038:SC#0087]	Furnace won't keep much longer.		?NAME#	#NAME ? #NAME ?
	Ten thousand swords to forge,\255\001and the furnace			
[038:SC#0087]Te [038:SC#0087]	almost cold!		?NAME#	#NAME?
[038:SC#0087]Si [038:SC#0087]			?NAME#	#NAME?
[038:SC#0087]H [038:SC#0087]	Here goes my new office furniture. The things Lag through		?NAME#	#NAME? #NAME?
[038:SC#0087]TI [038:SC#0087]	The things I go through What would Elder Atropos say if\(255\)\(001\)he saw his		?NAME#	#NAME !
[038:SC#0087]W [038:SC#0087]	distaff treated so?		?NAME#	#NAME?
[038:SC#0087]G [038:SC#0087]			?NAME#	#NAME?
[041:ON#0633]s\ [041:ON#0633]			?NAME#	#NAME?
[041:OC#0633]TI [041:OC#0633]			?NAME#	#NAME?
[041:OC#0633]TI [041:OC#0633] [041:ON#0634]st [041:ON#0634]	That draft won't work on the sword.		?NAME#	#NAME?
[U=1.ON#0034]S\ [U41:ON#0634]	That's gonna be one nasty sword when\255\001he's		?NAME#	#NAME?
[041:OC#0634]TI [041:OC#0634]	done banging on it.		?NAME#	#NAME?
[041:ON#0632]ct [041:ON#0632]			?NAME#	#NAME?
[041:OC#0632]H [041:OC#0632]			?NAME#	#NAME?
[041:OC#0632]G [041:OC#0632]	Good thing they have to shout\255\001to hear themselves.		?NAME#	#NAME?
[041:ON#0631]ct [041:ON#0631]			?NAME#	#NAME?
	The final blade is being sharpened\255\001even as we			
[041:LS#0200]Th [041:LS#0200]	speak, Your Excellency.		?NAME#	#NAME?
[041:LS#0200]M ₂ [041:LS#0200]	My most skillful bladeshaper is\255\001seeing to it personally.		?NAME#	#NAME?
	Then this is an historic moment,\255\001Foreman			
[041:LS#0200]Th [041:LS#0200]	Nailbender.		?NAME#	#NAME?
[041:LS#0200]Th [041:LS#0200]	The forging of the ten thousandth sword\255\001marks the end of our preparations.		?NAME#	#NAME?
[041:LS#0200]Hx [041:LS#0200]	How goes the sharpening, Edgewise?		?NAME#	#NAME?
	This metal is proud, Foreman!\255\001lt does not yield			
[041:LS#0200]Th [041:LS#0200]	easily.		?NAME#	#NAME? #NAME?
[041:LS#0200]M; [041:LS#0200]	More sweat will soften it, I trust? It shall be a blade to be reckoned with!		?NAME#	#NAME ? #NAME ?
[041:LS#0200]It : [041:LS#0200] [041:LS#0200]+T [041:LS#0200]	It shall be a blade to be reckoned with! +The Blade of Reckoning./ I like it.		?NAME#	#NAME ? #NAME ?
[041:LS#0200]H [041:LS#0200]			?NAME#	#NAME?

Original	Towns English I assume your bladeshaper won't\255\001keep me	Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
[041:LS#0200]I a [041:LS#0200]	waiting much longer?		?NAME#	#NAME?
[041:LS#0200]Dx [041:LS#0200] [041:LS#0200]I s [041:LS#0200]	Does the metal yield, Edgewise? I shall pound it into submission!		?NAME#	#NAME? #NAME?
	Harder pounding may shorten your labor.\255\001Our			
[041:LS#0200]Ha [041:LS#0200]	generous client grows impatient. Only time can shape such noble steel.\255\001But I will		?NAME#	#NAME?
[041:LS#0200]Or [041:LS#0200]	double my efforts!		?NAME#	#NAME?
[041:LS#0200]Sk [041:LS#0200]	Skulls will cleave at the mere sight of\255\001the edge he is sharpening, Bishop!		?NAME#	#NAME?
[041:LS#0200]Yo [041:LS#0200]	You wax poetic, Foreman.		?NAME#	#NAME?
[041:LS#0200]I h [041:LS#0200]	I have never doubted the workmanship\255\001of your merchandise.		?NAME#	#NAME?
[041:LS#0200]In [041:LS#0200]	In fact, you Blacksmiths have caused me\255\001less trouble than any other Guild.		?NAME#	#NAME?
	Your loyal service will not be forgotten\255\001in the hour			
[041:LS#0200]Yo [041:LS#0200]	of judgement soon to come. Foreman! What evil is this?		?NAME#	#NAME? #NAME?
[041:LS#0204]Fc [041:LS#0204] [041:LS#0204]A [041:LS#0204]	A witch's curse has befallen the blade!		?NAME#	#NAME?
[041:LS#0204]Th [041:LS#0204]	The edge has been mischievously twisted!		?NAME#	#NAME?
[041:LS#0204]Th [041:LS#0204]	The edge has been mischievously blunted!		?NAME#	#NAME? #NAME?
[041:LS#0204]A [041:LS#0204]	A curse, Edgewise? I think not. I'd hate to believe that a witch's curse\255\001could so		?NAME#	#NAME !
[041:LS#0204]I'd [041:LS#0204]	thoroughly ruin my schedule.		?NAME#	#NAME?
[041:LS#0204]Yo [041:LS#0204]	You don't suppose that fellow who's been\255\001spying on us has anything to do with it?		?NAME#	#NAME?
[041:LS#0204]P€ [041:LS#0204]	Perhaps he'd care to accompany me back\255\001to my cathedral.		?NAME#	#NAME?
[041:LS#0204]I n [041:LS#0204]	I may have new curses to teach him.		?NAME#	#NAME?
[041:LS#0205]M; [041:LS#0205]	Maybe that isn't such a good idea.		?NAME#	#NAME?
[041:LS#0210]St [041:LS#0210] [041:LS#0210]Ec [041:LS#0210]	Still pounding, Edgewise? Edgewise! Is that blade sharp yet?		?NAME#	#NAME? #NAME?
[041:LS#0210]Hi [041:LS#0210]	His Excellence awaits your pleasure!		?NAME#	#NAME?
[041:LS#0210]It i [041:LS#0210]	It is nearly finished, Foreman!		?NAME#	#NAME?
[041:LS#0210]Mi [041:LS#0210]	Must I wait much longer? Only time can improve this fearsome\255\001blade, O		?NAME#	#NAME?
[041:LS#0210]Or [041:LS#0210]	Only time can improve this fearsome(255)001blade, O Reverent One.		?NAME#	#NAME?
[041:LS#0210]Er [041:LS#0210]	Enough talk. Pound!		?NAME#	#NAME?
[041:LS#0210]Nc [041:LS#0210] [041:LS#0210]Hc [041:LS#0210]	Not as sharp as my skill can make it! How will you know when it's finished?		?NAME#	#NAME? #NAME?
	The steel will ring out its defeat,\255\001Most Exalted			
[041:LS#0210]Th [041:LS#0210] [041:LS#0210]M; [041:LS#0210]	One. Make it ring, then! Pound harder!		?NAME#	#NAME? #NAME?
	Shall we crown the Bishop's hilt with\255\001less than			
[041:LS#0210]Sr [041:LS#0210]	the finest of blades? I appreciate your artistry, Edgewise.\255\001But can't you		?NAME#	#NAME?
[041:LS#0210]I a [041:LS#0210]	speed things up a bit?		?NAME#	#NAME?
[041:LS#0210]G([041:LS#0210]	Good metal rewards patience,\255\001lnextinguishable One.		?NAME#	#NAME?
[041:LS#0210]Ot [041:LS#0210]	Our clients reward quick service! POUND!		?NAME#	#NAME?
[043:ON#0641]C [043:ON#0641] [043:OC#0641]G [043:OC#0641]			?NAME#	#NAME? #NAME?
[043:OC#0641]C [043:OC#0641]			?NAME#	#NAME?
[043:ON#0643]ca [043:ON#0643]			?NAME#	#NAME?
[043:OC#0643]C [043:OC#0643]			?NAME#	#NAME?
[043:OC#0643]It [043:OC#0643]	It's already closed tight. That draft won't work on the cage.		?NAME#	#NAME? #NAME?
[043:ON#0642]bi [043:ON#0642]			?NAME#	#NAME?
[043:OC#0642]Lt [043:OC#0642]			?NAME#	#NAME?
[043:ON#0640]s[[043:ON#0640] [043:OC#0640]Tl [043:OC#0640]			?NAME#	#NAME? #NAME?
			?NAME#	#NAME?
	Allow me to introduce myself.		?NAME#	#NAME?
[043:SC#0090]I & [043:SC#0090]	I am Bishop Mandible, Transultimate Apostle\255\001of the Antisecular Conclave of Clerics.		?NAME#	#NAME?
[043:SC#0090]Ai [043:SC#0090]	Am I supposed to kneel or something?		?NAME#	#NAME?
[043:SC#0090]Si [043:SC#0090] [043:SC#0090]M [043:SC#0090]			?NAME#	#NAME? #NAME?
[043:SC#0090]CI [043:SC#0090]	Charming.		?NAME#	#NAME?
	Your cloak and staff\255\001betray your origin.			
[043:SC#0090]Yt [043:SC#0090]			?NAME#	#NAME?
	It's been quite a\255\001long time since any\255\001Weaver dared to set\255\001foot off that			
[0.42:5C#00000]#: [0.42:5C#0000]	dreary\255\001rock you call home.		?NAME#	#NAME?
	\255\001\255\001+Loom./\255\001\255\001So provincial. I can't help but\255\001wonder what			
	impelled\(\frac{1}{255\001\you to leave it now.}\)		?NAME#	#NAME? #NAME?
[043:SC#0090]H [043:SC#0090] [043:SC#0090]I F [043:SC#0090]	His Excellency asked you a question! I know. I'm ignoring it.		?NAME#	#NAME ? #NAME ?
[043:SC#0090]AI [043:SC#0090]	Ah. Recalcitrance. I see.		?NAME#	#NAME?
[043:SC#0090]SI [043:SC#0090]	Shall I fetch the Instruments of 255\001Persuasion, Excellence?		?NAME#	#NAME?
	Forgive the hostility of my assistant.\255\001I fear Cob is			
[043:SC#0090]F([043:SC#0090]	not very worldly. He does not realize how dangerous\255\001a Weaver		?NAME#	#NAME?
[043:SC#0090]H [043:SC#0090]	can be.		?NAME#	#NAME?
[043:SC#0090]D: [043:SC#0090] [043:SC#0090]H [043:SC#0090]	Dangerous? HIM?		?NAME#	#NAME? #NAME?
	Do you think this iron cage of yours\255\001is enough to			
[043:SC#0090]Di [043:SC#0090]	hold the boy captive? Why, he could burst it wide open\255\001with hardly a		?NAME#	#NAME?
[043:SC#0090]W [043:SC#0090]	second thought.		?NAME#	#NAME?
[043:SC#0090]Bi [043:SC#0090]	But Excellence! I inspect the locks\255\001every Tuesday!		?NAME#	#NAME?
[043:SC#0090]O [043:SC#0090]	Observe and learn, my servant.		?NAME#	#NAME?
[043:SC#0090]E: [043:SC#0090] [043:SC#0091]I	Even now, your prisoner plans his escape. I already opened it.		?NAME#	#NAME? #NAME?
	You see, Cob? An elusive breed,\255\001these Weavers.		?NAME#	#NAME ? #NAME?
	Luckily, they are quite helpless\255\001without their			
[043:SC#0091]Lt [043:SC#0091] [043:SC#0091]G [043:SC#0091]			?NAME#	#NAME? #NAME?
[043:SC#0091]Y([043:SC#0091]	You dare raise your voice\255\001at His Excellency?		?NAME#	#NAME?
[043:SC#0091]N [043:SC#0091]	Now, now, Cob! We mustn't be\255\001rude to our guest.		?NAME#	#NAME?
[043:SC#0091]N ₁ [043:SC#0091]			?NAME#	#NAME?
	Mandible! That distaff will\255\001never work for you.		?NAME#	#NAME?
[043:SC#0091]Y([043:SC#0091] [043:SC#0091]C([043:SC#0091]	You are wrong, my arrogant young friend. Come Let me show you why		?NAME#	#NAME? #NAME?
	You heard the Exalted One. Move it!		?NAME#	#NAME?
	Consider the common graveyard.		?NAME#	#NAME?
[043:SC#0091]In [043:SC#0091]	In a graveyard, the boundary between the\255\001Living and the Dead is indistinct.		?NAME#	#NAME?
	You Weavers would say that the Pattern\255\001here is		?NAME#	#NAME?
[043:SC#0091]Y([043:SC#0091] [043:SC#0091]N([043:SC#0091]	Not just here. Every graveyard is like that.		?NAME#	#NAME ? #NAME ?
[043:SC#0091]I s [043:SC#0091]	I suspected as much.		?NAME#	#NAME?
[043:SC#0091]N [043:SC#0091]	Now, imagine what might happen if this\255\001delicate boundary was somehow breached.		?NAME#	#NAME?

Section Sect	Original		Hebrew (manual)		
December					· · · · · · · · · · · · · · · · · · ·
		But I can. I can!\255\001\255\001All I require is			
The Content of the	[0.40.00#00043D [0.40.00#00043	of\255\001an Opening draft.\255\001\255\001Thank you		ONAME#	WW.2
Part	[043:5C#0091]BI[043:5C#0091]			?NAME#	#NAME !
Description		Dead\255\001will stream back onto\255\001the plane of			
MICHONING MICH		among us!\255\001\255\001And I will be			
The Content of the	[043:SC#0091]W [043:SC#0091]	waiting\255\001for them. Ready to offer\255\001my vast expertise in\255\001spiritual leadership.		?NAME#	#NAME?
Contemp		I shall preside over\255\001a teeming			
March Marc		\255\001\255\001Immortal. Invincible.			
Marchester Mar	In43:SC#00911I < In43:SC#00911	\255\001\255\001An Army of the Dead!\255\001With		2NAME#	#NAME?
Marchell		An army nourished by the\255\001meat of the			
Marchael				***************************************	
December					
Proceedings Process		I was preparing to invoke the Dead\255\001by other,			
March Marc	[043:SC#0091]I v [043:SC#0091]			?NAME#	#NAME?
SCHOOLING SCHO	[043:SC#0091]Tr [043:SC#0091]	foretold your convenient arrival.		?NAME#	#NAME?
March Marc	[043:SC#0091]N:[043:SC#0091]	Now it shows me the Smiths repairing\255\001the sword you tried to ruin.		?NAME#	#NAME?
March Marc				?NAME#	#NAME?
Machemina Mach					
PAIS-CORPORT PAIS					
MISCHARD					
MICHORAPHICA MARCE					
Michael Mich	[043:SC#0091]N [043:SC#0091]	Not so dangerous now, are you?\255\001Heh, heh, heh.			
Description	[043:SC#0093]Ki [043:SC#0093]				
Miscology Misc					
Proceedings Proceding Pr	[043:SC#0093]Jt [043:SC#0093]				
Part	[043:SC#0093]Te [043:SC#0093]			?NAME#	#NAME?
DELECTORY DELE	[043:SC#0093]I'll [043:SC#0093]			?NAME#	#NAME?
Description	[043:SC#0093]Ai [043:SC#0093]				
PAGE-SCHOOL	[043:SC#0093]W [043:SC#0093]			?NAME#	#NAME?
Section Sect	[043:SC#0093]Le [043:SC#0093]	Legends say it is\255\001death to gaze upon\255\001a Weaver uncloaked.		?NAME#	#NAME?
Pack-Scroom		Naturally, we Clerics\255\001pay little heed to			
Procession of the company of the c	[043:SC#0093]N; [043:SC#0093]			?NAME#	#NAME?
PASS-DECOMPANY PASS		I'll let you look into\255\001this Sphere if you			
We will be served to the ser					
Pack		Why not? There's nothing to fear under\255\001that fine			
PASS-00000000000000000000000000000000000	[043:SC#0093]W [043:SC#0093]			?NAME#	#NAME?
Des	[043:SC#0093]If [043:SC#0093]	me.		?NAME#	#NAME?
Past	[043:SC#0093]Al [043:SC#0093]			?NAME#	#NAME?
See Scotter	[043:SC#0093]Le [043:SC#0093]			?NAME#	#NAME?
March Marc	[043:SC#0093]N [043:SC#0093]	No NO! AIEEEEEEEEE!			******
March Marc	[043:SC#0093]Fc [043:SC#0093]			?NAME#	#NAME?
PASS-000000000 PASS-0000000 PASS-0000000 PASS-0000000000 PASS-000000000 PASS-000000000 PASS-0000000000 PASS-00000000000 PASS-000000000000 PASS-000000000000 PASS-000000000000 PASS-000000000000000000 PASS-00000000000000000000000000000000000	[043:SC#0093]Hi [043:SC#0093]	that screaming in there?		?NAME#	#NAME?
Machine Mach	[043:SC#0093]La [043:SC#0093]	•			
PASS-000009 PASS					
Dec					
PASS-00000000000000000000000000000000000					
Pack					
PAMS-0500099 DAY-05000099 DAY-0500099 DAY-05000099 DAY-05000099 DAY-0500099 DA					
Dest-SCHOORS Dest					
March Control March Control March Control March Control March Control March Ma					
PMAS-SCRONSINE Including the year of the Dead Behood PMANEE		Wow! You must've opened everything\255\001within fifty			
Debt 50/00009 Debt 50/0009 Debt 50/00009 Debt 50/0009 Debt 50/00009 Debt 5					
DATE CHANGE CHA					
CM-55C0005 CM-55C005		Who dares disturb the peace\255\001of Those Who			
Lam Balling Manufact Lam Balling Manuf					
PMASE PMAS		I am Bishop Mandible, Transultimate Apostle\255\001of			
QM-45 CR0909	[044:SC#0095]] & [044:SC#0095]	the Antisecular Conclave of Clerics.			
Quid 14 Scrittons					
MAS-CN0R055 Idea MANEE	[044:SC#0095]I s [044:SC#0095]				· · · · · · · · · · · · · · · · · · ·
Q45.00800577 Q45.0080057 Q45.00800577 Q45.0080057 Q45.0080057 Q45.0080057 Q45.0080057 Q45.00800	[045:ON#0656]di [045:ON#0656]	distaff			
MASE MANUE					
MAIL SERIORS MORES MAIL MESS MAIL					
Q45.00069 [V45.00090 V45.00090 Vipes Q40.00069 Vipes	[045:LS#0203]Jo [045:LS#0203]				
Q46 CN 0408083 Q46	[045:SC#0096]Yi [045:SC#0096]				
	[046:ON#0682]ht [046:ON#0682]				
Q46.CM-0085 Tr Q46.					
Ode E-NB004 Ode E-NB					
Q46E_N802D Q46	[046:OC#0685]Ti [046:OC#0685]			?NAME#	#NAME?
	[046:EN#0046]Lc [046:EN#0046]			?NAME#	#NAME?
0461_S80205 (0461_S80205 calcable 0461_S80205 calcable 0461	[046:LS#0201]Th [046:LS#0201]	This hole is already wide open.		?NAME#	
	[046:LS#0202]M; [046:LS#0202]	Maybe I should do some more\255\001exploring first.			
Q47_COMB097 s Q47_COMB097	[046:LS#0204]La [046:LS#0204]				
Q47-QC80987					
0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205 W 0471_S80205	[047:OC#0697]H [047:OC#0697]	Her eyes. Just like mine		?NAME#	#NAME?
(9471_S89205 W (9471_S89205 Welcome!	[047:OC#0697]Ti [047:OC#0697]	That draft won't work on her.		?NAME#	#NAME?
Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205 W Q471_S80205	[047:LS#0205]W [047:LS#0205]				
Warte and 17 What is this place? Where and 17 What is this place? What? Wh					
(0471.S80205 OL (0471.S80205) (0471.S802					
0471_\$M9205 * [0471_\$M9205 *] (0471_\$M9205 * [0471_\$M9205 * [0471_\$M920	[047:LS#0205]Ot [047:LS#0205]	Outside the Pattern.		?NAME#	#NAME?
C471.S#0205 V [0471.S#0205]					
0471_SM2205 Ye 0471_SM2205 with mortal eyes.	[047:LS#0205]+T [047:LS#0205]			?NAME#	#NAME?
[047]_S80205[04] [047]_S80205[04] Bisholy sinischief. #NAME# #NAME* Perhaps now you can approach the Perhaps now you can approach the **Properties of the perhaps now you can approach the perhaps now you	[047:LS#0205]Ye [047:LS#0205]	with mortal eyes.		?NAME#	#NAME?
Perhaps now you can approach the	[047:LS#02051Gc[047:LS#02051			?NAME#	#NAME?
[0471.580205]P([0471.580205] Loom/255001 without being detected. ?NAME# #NAME?		Perhaps now you can approach the			
	[047:LS#0205]Pe [047:LS#0205]			?NAME#	#NAME?

March Marc					
STREET S	Original		Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
The Content of Process The Content of The Content of Process The Content of The	[047:LS#0205]Ex [047:LS#0205]	Excellent, my son. Only one hole\255\001awaits your attention!		?NAME#	#NAME?
March Marc					
Marcian Marc	[047:LS#0205]W [047:LS#0205]			?NAME#	#NAME?
Company Comp	[047:LS#0205]Dt [047:LS#0205]			?NAME#	#NAME?
Transferring 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900 1900	[047:LS#0205]Yo [047:LS#0205]			?NAME#	#NAME?
March Marc	[047:LS#0207]Bc [047:LS#0207]			?NAME#	#NAME?
Antibodies Ant					
Contemps Contemps	[047:LS#0207] In [047:LS#0207]			?NAME#	#NAME ?
March Marc	[047:LS#0207]All [047:LS#0207]			?NAME#	#NAME?
A Company A C	[047:SC#0100]Yc [047:SC#0100]				
March Marc	[047:SC#0100]P([047:SC#0100]			?NAME#	#NAME?
	[047:SC#0100]Yc [047:SC#0100]	birthdays, aren't you?		?NAME#	#NAME?
Comment Comm		You saw me clearly, then!\255\001I was never quite sure.			
Processed Proc		foot on Loom island.\255\001But they said			
Amount	[047:SC#0100]Y([047:SC#0100]			?NAME#	#NAME?
March Marc		strength\255\001to pass Inside for a\255\001few brief			
March Marc	[0.47-SC#0.100]O [0.47-SC#0.100]	moments.\255\001\255\001Those are the		2NAME#	+NAME?
PRODUCTION PROJECT P	[047.50#0100]0 [047.50#0100]			: IVANE#	mount:
March Marc		to\255\001visit at all and\255\001only on YOUR			
March Marc	[047:SC#0100]Y([047:SC#0100]	mother's\255\001curiosity.		?NAME#	#NAME?
March Marc	[047:SC#0100]Fc[047:SC#0100]			?NAME#	#NAME?
Marchael Marchael		In life, I was Lady\255\001Cygna Threadbare.			
Processor Proc		drawing an unforeseen\255\001infant out of the Loom.		0.1115	
Processing processing Processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processing processi					
Marcheller State Marcheller					
Proceedings Process		My mother is buried in the cemetery.\255\001I visit her			
December December	[047:SC#0100]M [047:SC#0100]	gravestone every day!			
Proceedings Procedings Pr	[047:SC#0100]Hi [047:SC#0100]	3,		?NAME#	#NAME?
DECEMBER DECEMBER	[047:SC#0100]SI [047:SC#0100]	ask too many questions.		?NAME#	#NAME?
Processing per Conting Processing per Conting Processing per Conting per		Hetchel vowed to protect you forever.\255\001She loves		011115#	muse?
DECEMBER CONTROL CON	[047:SC#0100]H([047:SC#0100]			?NAME#	#NAME /
Part Description Description Part Descrip	[047:SC#0100]Bi [047:SC#0100]			?NAME#	#NAME?
Part Decision (1977 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978	[047:SC#0100]W [047:SC#0100]	What do you mean? Where is she?		?NAME#	#NAME?
Part Decision (1977 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978 1978		She has set off for\255\001the island, and\255\001the Loom Sanctuary.\255\001\255\001The Dead Ones			
Pace	[047:SC#0100]SI [047:SC#0100]	are\255\001right behind her!		?NAME#	#NAME?
Decomposition Decompositio					
Part December De		Pattern\255\001itself will be his\255\001to manipulate.			
Medical Control of the Control of	[047:SC#0100]TH[047:SC#0100]			2NAME#	#NAME?
Part		Hetchel hopes to\255\001reach the Loom\255\001before			
Dec Dec					
March 2007/07 March 2007/0					
Part Schedul Part Part	[047:SC#0100]N([047:SC#0100]			?NAME#	#NAME ?
Principle Prin	[047:SC#0100]Yc [047:SC#0100]			?NAME#	#NAME?
Principage Pri	[0.47-SC#0.100]By [0.47-SC#0.100]			2NAME#	+NAME?
The Control Part					
March Marc		The Dead Ones move between the holes			
Part School Part School Part School Part P	[047:SC#0100]Tl [047:SC#0100]			?NAME#	#NAME?
PRINTED PRIN	[047:SC#0100]If [047:SC#0100]			?NAME#	#NAME?
Month Mont	[049:ON#0707]G [049:ON#0707]	Goodmold		?NAME#	#NAME?
Past-Scooling Past Scooling Past	[049:LS#0201]I c [049:LS#0201]			?NAME#	#NAME?
PRINCE P	[049:SC#0099]S; [049:SC#0099]			?NAME#	#NAME?
Master Goodinger March Control of Your but March Con	[049:SC#0099]M [049:SC#0099]			?NAME#	#NAME?
Mary	[049:SC#0099]AI [049:SC#0099]				
Post 5000000000000000000000000000000000000					
PASS CORNOR PASS CORNOR PASS PAS	[049:SC#0099]Ai [049:SC#0099]			?NAME#	#NAME ?
Past Schooling [past School	[049:SC#0099]Yt [049:SC#0099]			?NAME#	#NAME?
Value Control Contro	[049:SC#0099]Ci [049:SC#0099]				
PARS-CENTROPING (AND TO CENTROPING AND THE STATE OF THE	[049:SC#0099]I ([049:SC#0099]			?NAME#	#NAME?
We neer doubted that the Scylintic S5001 could save us. ShawEs ShawEs	[049:SC#0099]Y([049:SC#0099]			?NAME#	#NAME?
Even the Dead would have fellerad sould so				?NAME#	
But to uniterath such mercless of would 200500 make 10440		Even the Dead would have fallen\255\001in the wake of		2NAME#	#MAME?
PARSE PARS	[0-0.00#0099]E1[0#9:50#0099]				
PASS-CRONDON PASS	[049:SC#0099]Bi [049:SC#0099]	us as cowardly as they.			
DAIS SCR0009 C DAIS SCR00					
Remember us. my young friend. Remember us. my young friend					
Tell the world we fought with courtings SECROTOR					
Pubs		Tell the world we fought with courage,\255\001and chose			
Dist County Cou					
		·			
No. use. Bobbin. That side of the PatternizeS5001 is governormed to durfleads now. PatternizeS5001 is go					
		Leaving so soon, Weaver boy?		?NAME#	#NAME?
	[051:SC#0103]Ni [051:SC#0103]	No use, Bobbin. That side of the Pattern\255\001is beyond the reach of our threads now		2NAME#	#NAME?
10515CR0104 T 10515CR010					
		Ignorant fools! What have you done?			
	[051:SC#0104]N [051:SC#0104]	created!		?NAME#	#NAME?
		Your pious meddling\255\001has foiled my			
051:SC#0104 051:	[051:SC#0104]Yc [051:SC#0104]	together under\255\001One Rule		?NAME#	#NAME?
05.15.CA0104 T1 05.15.CA01	[051:SC#0104] [051:SC#0104]	MINE!		?NAME#	#NAME?
051:SC#0104 TI (051:SC#0104 TI (051:SC#0104)TI (051:SC#0104)		The Dead One is\255\001correct, my son.			
15 15 15 15 15 15 15 15	[051:SC#0104]Tr [051:SC#0104]	Pattern\255\001in half.		?NAME#	#NAME?
However, It is/25/00/talso a chance for/25/00/two or his side/25/00/two or his side/25/00/two loopin a second/25/00/two or his side/25/00/two loopin a second/25/00/two loop		This is a sad fate\255\001indeed for		ONAME#	#MANCO
1515.SC#0104	[001.30#0104]11[051:SC#0104]			?NAME#	#NAME !
051:SC40104 C 051:SC40104 051	[DE1-00#010431 IOF : 00****	THIS side\255\001to begin a second\255\001Pattern,		011115#	mine?
051:SC#0104 [051:SC#0104 051:SC#0104 051:SC#0104	[US1:SC#U104]H([US1:SC#0104]			?NAME#	#NAME /
(051:SC#0104 f [051:SC#0104 f [051	[051:SC#0104]C [051:SC#0104]	our\255\001destinies anew.		?NAME#	#NAME?
Until our side of the Pattern is mended, 1255001we Until our side of the Pattern is mended, 1255001we Until our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the Pattern is mended, 1255001we India our side of the					
[051:SC#0104]UI [051:SC#0104] cannot return to the other. **NAME#* #NAME? [051:SC#0104]Tig [051:SC#0104] Take your rightful place/255/001among us now. **NAME#* #NAME?	[051:SC#0104]I f [051:SC#0104]			?NAME#	#NAME?
[051:SC#0104]Ti [051:SC#0104] Take your rightful place(255:001among us now.	[051:SC#0104]Ui [051:SC#0104]	cannot return to the other.		?NAME#	#NAME?
(056:SC#0068[W (056:SC#0068] Welcome to Crystalgard.	[051:SC#0104]Ta [051:SC#0104]	Take your rightful place\255\001among us now.		?NAME#	#NAME?
	[056:SC#0068]W [056:SC#0068]	Welcome to Crystalgard.		?NAME#	#NAME?

Original	Towns English I am Master Goodmold, thirty-first in\255\001the Noble	Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
[056:SC#0068]I & [056:SC#0068]	Guild of Glassmakers.		?NAME#	#NAME?
[056:SC#0068]W [056:SC#0068]	Who have I the honor of meeting?		?NAME#	#NAME?
[056:SC#0068]M [056:SC#0068]	My name's Bobbin. Bobbin Threadbare,\255\001of the, er, Noble Guild of Weavers.		?NAME#	#NAME?
	Guild of Weavers?\255\001\255\001I don't			
[056:SC#0068]G [056:SC#0068]	remember\255\001having a Weaver\255\001visit us before.		?NAME#	#NAME?
,	I see now why your\255\001fabrics are so prized.			
	\255\001\255\001The cloak you wear\255\001is unlike anything\255\001I have ever beheld.			
[056:SC#0068]I ± [056:SC#0068]	\255\001\255\001Remarkable workmanship.		?NAME#	#NAME?
	Crystalgard's wisdom\255\001includes many legends\255\001concerning your Guild.			
	\255\001\255\001One is particularly\255\001strange and amusing.\255\001\255\001They say it is death\255\001to			
[056:SC#0068]Ci [056:SC#0068]	peer beneath the\255\001hood of a Weaver.		?NAME#	#NAME?
[056:SC#0068]C; [056:SC#0068]	Can this be true?		?NAME#	#NAME?
[056:SC#0068]D [056:SC#0068]	Don't know. Nobody ever tried it on me.		?NAME#	#NAME?
[056:SC#0068]H: [056:SC#0068] [056:SC#0068]W [056:SC#0068]	Ha! An unclear reply if I ever heard one.		?NAME#	#NAME? #NAME?
[056:SC#0068]Bi [056:SC#0068]	We value clarity here above all else. But fear not! Your legend is safe with us.		?NAME#	#NAME?
[056:SC#0068]In [056:SC#0068]	Imagine my relief.		?NAME#	#NAME?
	By the way. Did you happen to notice\255\001a flock of			
[056:SC#0068]B _] [056:SC#0068]	swans passing this way? Swans?\255\001\255\001l've heard nothing\255\001of		?NAME#	#NAME?
[056:SC#0068]Si [056:SC#0068]	swan sightings.		?NAME#	#NAME?
[056:SC#0068]TI [056:SC#0068]	The city's been so\255\001busy of late, I doubt\255\001if anyone's had time\255\001for bird-watching.		?NAME#	#NAME?
[030.30#0000]11[030.30#0000]	However, our Guild\255\001catalog offers a		: IV-WILT	movic:
	fine\255\001selection of binoculars,\255\001telescopes			
[056:SC#0068]H [056:SC#0068]	and other\255\001precision optics that\255\001may help you in your\255\001search for swans.		?NAME#	#NAME?
[056:SC#0068]TI [056:SC#0068]	Thanks. I'll browse through it later.		?NAME#	#NAME?
[056:SC#0068]I'r [056:SC#0068]	I'm sure you'll be delighted.		?NAME#	#NAME?
[056:SC#0068]Lc [056:SC#0068]	Look around as much as you want,\255\001Weaver Threadbare.		?NAME#	#NAME?
[062:ON#0808]gt [062:ON#0808]	gold@		?NAME#	#NAME ? #NAME ?
[062:OC#0808]P [062:OC#0808]	People ought to clean up\255\001after themselves.		?NAME#	#NAME?
[062:OC#0808]G [062:OC#0808]	Gold again. What a nuisance.		?NAME#	#NAME?
[062:OC#0808]M [062:OC#0808]	Maybe I should spin this back.		?NAME#	#NAME?
[062:ON#0809]st [062:ON#0809]			?NAME#	#NAME?
[062:OC#0809]TI [062:OC#0809] [062:OC#0809]TI [062:OC#0809]	This pile is spun. This pile hasn't been spun yet.		?NAME#	#NAME? #NAME?
[062:OC#0809]11[062:OC#0809] [062:OC#0809]B [062:OC#0809]			?NAME#	#NAME ? #NAME ?
[062:ON#0810]w [062:ON#0810]			?NAME#	#NAME?
[062:OC#0810]Ti [062:OC#0810]			?NAME#	#NAME?
[062:ON#0811]w [062:ON#0811]	wheel		?NAME#	#NAME?
[062:EN#0062]gt [062:EN#0062]	gold@		?NAME#	#NAME?
[062:EN#0062]st [062:EN#0062]	straw		?NAME#	#NAME?
[062:EN#0062]gt [062:EN#0062] [062:EN#0062]st [062:EN#0062]	gold@ straw		?NAME#	#NAME? #NAME?
[062:LS#0200]Th [062:LS#0200]	This old wheel is pretty squeaky.		?NAME#	#NAME?
[062:LS#0201]str [062:LS#0201]			?NAME#	#NAME?
[062:LS#0201]str [062:LS#0201]			?NAME#	#NAME?
[062:LS#0202]gc [062:LS#0202]			?NAME#	#NAME?
[062:LS#0202]gc [062:LS#0202]			?NAME#	#NAME?
[062:LS#0203]gc [062:LS#0203] [062:LS#0203]gc [062:LS#0203]	gold@ gold@		?NAME#	#NAME? #NAME?
	straw		?NAME#	#NAME?
[062:LS#0204]str [062:LS#0204]	straw		?NAME#	#NAME?
[062:LS#0207]All [062:LS#0207]	All the straw's been spun out\255\001of this pile.		?NAME#	#NAME?
[062:LS#0208]All [062:LS#0208]	All the gold's been spun out\255\001of this pile.		?NAME#	#NAME?
[062:LS#0209]Th [062:LS#0209]	That draft won't work on\255\001a pile of gold.		?NAME#	#NAME?
[062:LS#0210]Th [062:LS#0210] [063:ON#0820]gr [063:ON#0820]	That draft won't work on\255\001a pile of straw. gold		?NAME#	#NAME? #NAME?
[063:OC#0820]P [063:OC#0820]			?NAME#	#NAME ? #NAME ?
[063:OC#0820]T [063:OC#0820]			?NAME#	#NAME?
[063:ON#0821]d; [063:ON#0821]			?NAME#	#NAME?
[063:ON#0822]d; [063:ON#0822]			?NAME#	#NAME?
[063:ON#0824]gr [063:ON#0824]			?NAME#	#NAME?
[063:LS#0201]I c [063:LS#0201]	I can't see a thing.	לזכרה של	?NAME#	#NAME?
	In Memory Of\255\001LADY CYGNA THREADBARE\255\0017983-	ליידי סיגנה חוט-השני 4008-3897		
	8004\255\001\255\001Destiny shall draw the Lightning\255\001Down from Heaven; roll its	הגורל ישלח את הברק מפסגת גן-העדן כגלגול הרעם		
	thunder/255\001Far across the Sea, to where I\255\001Wait upon the Share of Wonder,\255\001On the	מעבר לים, שם אחכה למרגלות חוף הנדודים.		
	day the Sky is Opened\255\001And the Tree is split	ביום בו יפתחו השמים		
[064:LS#0200]In [064:LS#0200] [065:OC#0829]C [065:OC#0829]	asunder. Can't get there from here.	והעץ יתפצל לשנים.	N/A# ?NAME#	#NAME? #NAME?
[065:OC#0829]C [065:OC#0829] [065:ON#0828]d; [065:ON#0828]			?NAME#	#NAME ? #NAME ?
[065:OC#0828]G [065:OC#0828]			?NAME#	#NAME?
[065:OC#0828]Ti [065:OC#0828]	That draft won't work on the darkness.		?NAME#	#NAME?
[066:ON#0833]m [066:ON#0833]			?NAME#	#NAME?
[066:OC#0833]G [066:OC#0833]			?NAME#	#NAME?
[066:OC#0833]TI [066:OC#0833] [066:SC#0106]FI [066:SC#0106]			?NAME#	#NAME? #NAME?
[066:SC#0106]O [066:SC#0106]	Fly away while you can, Weaver boy. One day we will meet again!		?NAME#	#NAME?
[066:SC#0106]B([066:SC#0106]			?NAME#	#NAME?
[069:OC#0876]P [069:OC#0876]	PRACTICE		?NAME#	#NAME?
[069:OC#0876]P [069:OC#0876]			?NAME#	#NAME?
[069:OC#0877]S [069:OC#0877]			?NAME#	#NAME?
[069:OC#0877]S [069:OC#0877] [069:OC#0878]E [069:OC#0878]			?NAME#	#NAME? #NAME?
[069:OC#0878]E [069:OC#0878]			?NAME#	#NAME ? #NAME ?
	The Secret Weave you entered is incorrect.			
[069:LS#0201]Th [069:LS#0201]	\255\001Refer to your Loom]^ manual for assistance.		?NAME#	#NAME?
[069:LS#0201]Er [069:LS#0201]	Entering demonstration mode. Welcome to the Age of the Great Guilds		?NAME#	#NAME?
[069:LS#0201]W [069:LS#0201] [069:LS#0203]S1 [069:LS#0203]	Welcome to the Age of the Great Guilds. STANDARD		?NAME#	#NAME? #NAME?
[069:LS#0203]PF [069:LS#0203]	PRACTICE		?NAME#	#NAME?
[069:LS#0203]E> [069:LS#0203]	EXPERT		?NAME#	#NAME?
	Select a Proficiency Level.\255\001Refer to your Loom]^		2NAME#	#NAME?
[069:LS#0203]Se [069:LS#0203] [069:LS#0204]Th [069:LS#0204]	manual for help. That's not right. Try again.		?NAME#	#NAME? #NAME?
[069:LS#0204]Th [069:LS#0204]	That's not right, either. Again?		?NAME#	#NAME?
	The Secret Weave you entered is incorrect.		0110-15-1	
[069:LS#0204]Th [069:LS#0204]	\255\001Refer to your Loom]^ manual for assistance.		?NAME#	#NAME? #NAME?
[069:LS#0204]Er [069:LS#0204] [069:LS#0204]W [069:LS#0204]	Entering demonstration mode. Welcome to the Age of the Great Guilds.		?NAME#	#NAME? #NAME?
	What is the secret weave associated\255\001with this		THE WILL	31 S M Re- x
[069:LS#0205]W [069:LS#0205]	Guild and Thread?\255\001Refer to your Book of Patterns for help.		?NAME#	#NAME?
[070:EX#0070] [070:EX#0070]			N/A#	mown:
[070:LS#0201]\2! [070:LS#0201]	\255\007\167\000		?NAME#	#NAME?

Original	Towns English	Hebrew (manual)	Hebrew (original)	Hebrew (encoded)
[070:LS#0201]\2! [070:LS#0201] \255\007\005\064		?NAME#	#NAME?
[070:LS#0201]\0; [070:LS#0201] \024		?NAME#	#NAME?
[070:LS#0201]\2! [070:LS#0201] \255\007\005\064		?NAME#	#NAME?
[070:LS#0202]Th [070:LS#0202	The game was saved.		?NAME#	#NAME?
[070:LS#0202]EF [070:LS#0202	ERROR: The game was NOT saved.		?NAME#	#NAME?
[070:LS#0202]EF [070:LS#0202	ERROR: The game was NOT loaded.		?NAME#	#NAME?
[070:LS#0202]Th [070:LS#0202	There are no saved games on the disk.		?NAME#	#NAME?
[070:LS#0202]S€ [070:LS#0202	Select game to \255\002	ל552\200 בחר משחק ל	N/A#	#NAME?
[070:LS#0202]S/ [070:LS#0202	SAVE\255\002	1552\200 הקלטה	N/A#	#NAME?
[070:LS#0202]. [070:LS#0202	1 .		N/A#	#NAME?
[070:LS#0202]S€ [070:LS#0202	Select game to \255\002	בחר משחק ל552\2000	N/A#	#NAME?
[070:LS#0202]LC [070:LS#0202	LOAD\255\002	005/552טעינה	N/A#	#NAME?
[070:LS#0202]. [070:LS#0202	1 .		N/A#	#NAME?
[070:LS#0202]Pl [070:LS#0202	Please enter a name for the saved game.		?NAME#	#NAME?
[070:LS#0202]Yo [070:LS#0202	You selected an empty slot, Please try again.	בחרת במקום ריק. נסה שנית.	N/A#	#NAME?
[070:LS#0202]S€ [070:LS#0202	Select game to load, then select \255\002	\$552\200 בחר משחק לטעינה, ואחר כך בחר	N/A#	#NAME?
[070:LS#0202]OI [070:LS#0202	OK\255\002	KO\552\200	N/A#	#NAME?
[070:LS#0202]. [070:LS#0202	1 .		N/A#	#NAME?
[070:LS#0202]S€ [070:LS#0202	Select save game slot, then type name.		?NAME#	#NAME?
[070:LS#0202]Fir [070:LS#0202	Finish typing name, press ENTER\255\001then select OK.	סיים לכתוב את השם, לחץ RETNE, אחר כך בחר KO.		#NAME?
[070:LS#0202]La [070:LS#0202	Loading +\255\007\001\064/		?NAME#	#NAME?
[070:LS#0202]Sa [070:LS#0202	Saving +\255\007\001\064/		?NAME#	#NAME?
[070:LS#0202]Th [070:LS#0202	That game is not on the disk.		?NAME#	#NAME?
[070:LS#0202]In: [070:LS#0202	Insert save-load disk in Drive A.\255\001Select SAVE or LOAD.		?NAME#	#NAME?
[070:LS#0203]loc [070:LS#0203	loome		N/A#	loome
[070:LS#0204]loc [070:LS#0204	loome		N/A#	loome
[070:LS#0208]@ [070:LS#0208			?NAME#	#NAME?
[070:LS#0209]\2! [070:LS#0209	\255\007\000\064		?NAME#	#NAME?

Original	CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
[001:SC#0001]G [001:SC#0001]	GAME PAUSED. Press SPACEBAR to continue.	moston (manaal)	?NAME#	Tiobion (oncodou)
[001:SC#0001]In [001:SC#0001]	Insert disk %c and press ENTER to continue.		?NAME#	
[001:SC#0001]U [001:SC#0001]	Unable to find %02d.LFL, (%c%d). Press ENTER.		?NAME#	
[001:SC#0001]EI [001:SC#0001]	ERROR: Insert disk %c, (%c%d). Press ENTER.		?NAME#	
			?NAME#	
[001:SC#0001]A [001:SC#0001]	Are you sure you want to restart? (Y or N)Y			
[001:SC#0001]Ai [001:SC#0001]	Are you sure you want to quit? (Y or N)Y		?NAME#	
[001:SC#0001]S; [001:SC#0001]	Save		N/A#	
[001:SC#0001]Lc [001:SC#0001]	Load		N/A#	
[001:SC#0001]PI [001:SC#0001]	Play		N/A#	
[001:SC#0001]C [001:SC#0001]	Cancel		N/A#	
[001:SC#0001]Q [001:SC#0001]	Quit		N/A#	
[001:SC#0001]O [001:SC#0001]	OK		N/A#	
[001:SC#0001]In [001:SC#0001]	Insert save/load game disk		N/A#	
[001:SC#0001]Y([001:SC#0001]	You must enter a name		N/A#	
[001:SC#0001]TI [001:SC#0001]	The game was NOT saved		N/A#	
[001:SC#0001]TI [001:SC#0001]	The game was NOT loaded		N/A#	
[001:SC#0001]S; [001:SC#0001]	Saving '%s'		N/A#	
[001:SC#0001]L([001:SC#0001]	Loading '%s'		N/A#	
[001:SC#0001]N [001:SC#0001]	Name your SAVE game		N/A#	
[001:SC#0001]S [001:SC#0001]	Select a game to LOAD		N/A#	
[001-8C#0004]V/ [004-6C#0004]	You must have the LOOM Talkie CD to play this		N1/A#	
[001:SC#0001]Y([001:SC#0001]	game.		N/A#	
[001:SC#0005]in [001:SC#0005]	interrupting the workers		N/A#	
[001:SC#0005]in [001:SC#0005]	interrupting the workers		N/A#	
[001:SC#0005]N [001:SC#0005]	NOT interrupting the workers		N/A#	
[001:SC#0005]Te [001:SC#0005]	Text WILL appear on the screen.		N/A#	
[001:SC#0005]T€ [001:SC#0005]	Text WILL NOT appear on the screen.		N/A#	
[001:SC#0005](F [001:SC#0005]	(Function disabled.)		N/A#	
[001:SC#0005](N [001:SC#0005]	(Normal speed. Full animation.)		?NAME#	
[001:SC#0005](F [001:SC#0005]	(Fast speed. Limited animation.)		?NAME#	
[66.1.66.106.00]	LOOM\015 CD version (\255\004\041\000) (1.0)			
[001:SC#0005]L([001:SC#0005]	\255\00110 Feburary 1992		N/A#	
[001:SC#0007]\2 [001:SC#0007]	\255\006\000\064		?NAME#	
[001:SC#0008]\2 [001:SC#0008]	\255\006\000\064		?NAME#	
[001:SC#0011]Tr [001:SC#0011]	That thread's too high for me.		N/A#	
	-			
[001:SC#0012]M [001:SC#0012]	Maybe I should stand a bit closer.		N/A#	
[001:SC#0013]It [001:SC#0013]	It might help to point at something first ^		N/A#	
[001:SC#0018]\0 [001:SC#0018]	\016		?NAME#	
[001:SC#0018]\0 [001:SC#0018]	\017		?NAME#	
[001:SC#0018]\0 [001:SC#0018]	\018		?NAME#	
[001:SC#0018]\0 [001:SC#0018]	\019		?NAME#	
[001:SC#0018]\0 [001:SC#0018]	\020		?NAME#	
[001:SC#0018]\0 [001:SC#0018]	\021		?NAME#	
[001:SC#0018]\0 [001:SC#0018]	\022		?NAME#	
[001:SC#0018]\0 [001:SC#0018]	\023		?NAME#	
[001:SC#0020]It [001:SC#0020]	It's too noisy to spin any drafts in here!		N/A#	
	, , ,		N/A#	
[001:SC#0022]It [001:SC#0022]	It's too noisy to spin any drafts in here!			
[001:SC#0022]I r [001:SC#0022]	I need to choose my drafts more carefully.		N/A#	
[001:SC#0022]H [001:SC#0022]	Hmm. I guess that isn't a draft.		?NAME#	
[001:SC#0026]I ([001:SC#0026]	I don't think I spun that right.		N/A#	
[001:SC#0026]Tl [001:SC#0026]	That must not be the right draft.		N/A#	
[001:SC#0027]\0 [001:SC#0027]	\016		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\017		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\018		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\019		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\020		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\021		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\022		?NAME#	
			?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\023			
[001:SC#0027]\0 [001:SC#0027]	\016		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\017		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\018		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\019		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\020		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\021		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\022		?NAME#	
[001:SC#0027]\0 [001:SC#0027]	\023		?NAME#	
[001:SC#0027]0 [001:SC#0027]			N/A#	
	I don't think I coun that right		N/A#	
[001:SC#0035]I ([001:SC#0035]				
[001:SC#0036]\0 [001:SC#0036]	\016		?NAME#	
[001:SC#0036]\0 [001:SC#0036]	\017		?NAME#	
	\018		?NAME#	
[001:SC#0036]\0 [001:SC#0036]	1010			

Original	CD English	Hebrew (manual)	Hobrow	Hebrew (encoded)
[001:SC#0036]\0 [001:SC#0036]	\020	nebiew (manual)	?NAME#	riebiew (elicoded)
[001:SC#0036]\0 [001:SC#0036]	\021		?NAME#	
[001:SC#0036]\0 [001:SC#0036]	\022		?NAME#	
[001:SC#0036]\0 [001:SC#0036]	\023		?NAME#	
	Heed the First Rule of Membership:\255\001You		11 0 WE	
[001:SC#0043]H [001:SC#0043]	cannot save a demonstration game.		N/A#	
001:SC#0119]lt [001:SC#0119]	It didn't work.		N/A#	
001:SC#0119]Tr [001:SC#0119]	That must not be the right draft.		N/A#	
001:SC#0119]Tr [001:SC#0119]	That didn't help at all.		N/A#	
001:SC#0119]N([001:SC#0119]	No, No, that's not right.		N/A#	
[001:SC#0119]W [001:SC#0119]	Well, that draft didn't seem to do much good.		N/A#	
001:SC#0119]W [001:SC#0119]	Well, that didn't work.		N/A#	
[001:SC#0119]I ç [001:SC#0119]	I guess that draft isn't going to help me here.		N/A#	
[001:SC#0119]I r [001:SC#0119]	I need to choose my drafts more carefully.		N/A#	
[001:SC#0121]as [001:SC#0121]	assigning-drafts		N/A#	
[001:SC#0125]\0 [001:SC#0125]	\009Passcode being stripped is \255\004\000\064		N/A#	
	*			
002:ON#0079]le [002:ON#0079]	leaf		?NAME#	
[002:OC#0079]T [002:OC#0079]	The last leaf of autumn.		N/A#	
[002:ON#0081]sl [002:ON#0081]			?NAME#	
[002:OC#0081]It' [002:OC#0081]	It's dawn.		N/A#	
[002:OC#0081]It [002:OC#0081]	It seems to have closed by itself.		N/A#	
[002:OC#0081]I'c [002:OC#0081]	I'd have to open it first.		?NAME#	
[002:OC#0081]T [002:OC#0081]	There's enough light coming out of it already!		N/A#	
[002:OC#0081]It [002:OC#0081]	It didn't work. Oh, well, dawn's coming anyway.		N/A#	
[002:LS#0203]Tr [002:LS#0203]	The End		?NAME#	
[002:LS#0205]\2: [002:LS#0205]	\255\001Illustrated by Mark Ferrari		?NAME#	
	Characters Designed and Animated			
[002:LS#0206]Cl [002:LS#0206]	by\255\001Gary Winnick and Steve Purcell		?NAME#	
	Visual Effects Animation by\255\001Ken Macklin, Gary Winnick, Steve Purcell\255\001and Mark			
[002:LS#0207]Vi: [002:LS#0207]	Ferrari		?NAME#	
	Music of Tchaikovsky\255\001Transcribed by			
[002:LS#0208]Mi [002:LS#0208]	George Alistair Sanger\255\001and Gary Hammond		?NAME#	
[002:LS#0209]Ac [002:LS#0209]	AdLib]^ Soundtrack by\255\001Eric Hammond		?NAME#	
[002:LS#0209]Cl [002:LS#0209]	CMS Soundtrack by\255\001Eric Hammond		N/A#	
	Roland Stereo Soundtrack by\255\001George			
[002:LS#0209]Rc [002:LS#0209]	Alistair Sanger and David Warhol		?NAME#	
[002:LS#0209]P([002:LS#0209]	PC/Tandy Soundtrack by\255\001Dave Hayes and David Warhol		N/A#	
			?NAME#	
[002:LS#0210]Ac [002:LS#0210]	Additional Programming by\255\001Kalani Streicher SCUMM Story System by\255\001Ron Gilbert and		!NAIVIE#	
[002:LS#0211]S([002:LS#0211]	Aric Wilmunder		?NAME#	
[002:LS#0212]\2: [002:LS#0212]	\255\001PC/Tandy Edition by Aric Wilmunder		N/A#	
[002:LS#0213]Le [002:LS#0213]	Lead Tester\255\001Kirk Roulston		?NAME#	
[Testers\255\001Bret Barrett, Terry Bratcher, Tom			
	Canham,\255\001Eric Christensen, Carla Green,			
[000.1 0#004 4]T- [000.1 0#004 4]	Jon Gubman,\255\001Tony Hsieh, Tim Huber, Eric		05145454	
[002:LS#0214]Te [002:LS#0214]	Liu		?NAME#	
	Testers\255\001Maniac Maxo, Ezra Palmer-Persen, \255\001Alice Rosen, Jenny Sward, Aileen			
[002:LS#0215]Te [002:LS#0215]	Treadwell\255\001and Judith Lucero Turchin		?NAME#	
	\255\001Produced by Gregory D. Hammond		?NAME#	
	Thanks to Noah Falstein, David Fox,\255\001Akila			
10001 040013171 1000 1 0 100 :	J. Redmer, James Wood, Andrea		01141454	
[002:LS#0217]Tr [002:LS#0217]	Siegel\255\001and Orson Scott Card		?NAME#	
[002:LS#0218]\2: [002:LS#0218]	\255\001Special Thanks to George Lucas		?NAME#	
[002:LS#0219]\2: [002:LS#0219]	\255\001A Lucasfilm Games\015 Production		N/A#	
[002:LS#0220]Cr [002:LS#0220]	Created and Produced at Skywalker Ranch\255\001Marin County, California		?NAME#	
[002.L3#0220]OI [002:L3#0220]	\015 & = 1990 LucasArts Entertainment Co.		(INAIVIE#	
[002:LS#0221]\0 [002:LS#0221]	\255\001All rights reserved.		N/A#	
[002:LS#0223]\2: [002:LS#0223]	\255\001Illustrated by Mark Ferrari		?NAME#	
, [Characters Designed and Animated			
[002:LS#0223]Cr [002:LS#0223]	by\255\001Gary Winnick and Steve Purcell		?NAME#	
	Visual Effects Animation by\255\001Ken Macklin,			
[002:LS#0223]Vi: [002:LS#0223]	Gary Winnick, Steve Purcell\255\001and Mark Ferrari		?NAME#	
[UUZ.LO#UZZ3]VII [UUZ.LO#UZZ3]	Music of Tchaikovsky\255\001Transcribed by		: INVINIE#	
[002:LS#0223]Mi [002:LS#0223]	George Alistair Sanger\255\001and Gary Hammond		?NAME#	
[002:LS#0223]Le [002:LS#0223]	Lead Tester\255\001Kirk Roulston		?NAME#	
	Testers\255\001Bret Barrett, Terry Bratcher, Tom		TOWILD	
	Canham,\255\001Eric Christensen, Carla Green,			
1000-1 0#00001T- 1000-1 0#00000	Jon Gubman,\255\001Tony Hsieh, Tim Huber, Eric		ONIAR 45 #	
[002:LS#0223]Te [002:LS#0223]	Liu		?NAME#	
	Testers\255\001Maniac Maxo, Ezra Palmer-Persen, \255\001Alice Rosen, Jenny Sward, Aileen			
[002:LS#0223]Te [002:LS#0223]	Treadwell\255\001and Judith Lucero Turchin		?NAME#	
			?NAME#	

Original		CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
		Narrator Kenna Hunt\255\001\255\001GUILD OF			,
		WEAVERS\255\001The Nymph Lauren			
		Jones\255\001Bobbin Threadbare Richard Seyd\255\001Elder Atropos David			
		Case\255\001Elder Clothos Kenna			
002:LS#0223]Na	[002:1 S#0223]	Hunt\255\001Elder Lachesis Donada Peters\255\001Hetchel Pat Franklyn		N/A#	
002.20#0225]146	[002.L0#0223]	GUILD OF SHEPHERDS\255\001The Shepherds		I W Put	
		Robert Emmet, David Case\255\001Pat Franklyn,			
		Tom Whitworth\255\001Fleece Lauren Jones\255\001\255\001GUILD OF			
		GLASSMAKERS\255\001GOILD OF			
		James Carpenter\255\001Stopper James			
002:LS#0223]GI	[002:LS#0223]	Carpenter\255\001Flute Tom Whitworth		N/A#	
		The Dragon Donada Peters\255\001\255\001GUILD OF			
		BLACKSMITHS\255\001Rusty Tom			
		Whitworth\255\001Forge Guard James Carpenter\255\001Stoke Tom			
		Whitworth\255\001Master Edgewise Robert			
002:LS#0223]Tr	[002:LS#0223]	Emmet\255\001Foreman Tom Whitworth		N/A#	
		GUILD OF CLERICS\255\001Bishop Mandible David Case\255\001Cob Tom			
		Whitworth\255\001\255\001Chaos Lauren			
002:LS#0223]GI	[002:LS#0223]	Jones\255\001\255\001Lady Cygna Lauren Jones		N/A#	
		Directed By\255\001John Reiger\255\001\255\001Directors			
002:LS#0223]Di	[002:LS#0223]	Assistant\255\001Susan Murphy Reiger		N/A#	
		Recorded By\255\001Andy Murdoch of earwax			
		productions\255\001\255\001Music Adapted and Mixed By\255\001Andy Newell of earwax			
002:LS#0223]Re	[002:LS#0223]	productions		N/A#	
		Recorded, Edited and Mixed At\255\001earwax			
		productions, San Francisco, California\255\001\255\001Special Voice Effects			
002:LS#0223]Re	[002:LS#0223]	and Editing By\255\001our two favorite andys		N/A#	
		Script Adapted By\255\001Sara			
		Reeder\255\001and\255\001Orson Scott Card\255\001\255\001\255\001Additional Dialog			
		and Editing By\255\001Jennifer Sward, Shelley Day			
[002:LS#0223]Sc	[002:LS#0223]	and John Reiger		N/A#	
		Additional Animations By\255\001Anson Jew and			
		Mike McGlaughlin\255\001\255\001\255\001Additional			
		Backgrounds By\255\001Avril Harrison, Armand			
[002:LS#0223]Ac	[002:LS#0223]	Cabrera,\255\001Anson Jew, and Mike McGlaughlin		N/A#	
[002:20::0220]; ([002::20::0220]	Lead Playtester Dave			
		Popovich\255\001\255\001Playtest			
		Team\255\001Chip Hinnenberg, Jo Ashburn, \255\001James Hampton, Justin			
		Graham\255\001Howard Harrison, Patrick			
[002:LS#0223]Le	[UU3-I C#U333]	Sirk\255\001Ron Lussier, 'Preacher', Wayne Cline\255\001and Tabitha 'George' Tosti		N/A#	
[002.L3#0223]L6	[002.L3#0223]	Packaging and Marketing Coordination		IV/A II	
		By\255\001Mary Bihr\255\001and Cynthia			
[002:LS#0223]Pa	[002:LS#0223]	Wuthman		N/A#	
		Scripted By\255\001Jennifer Sward\255\001\255\001CD SCUMM System			
[002:LS#0223]Sc	[002:LS#0223]	By\255\001Aric Wilmunder		N/A#	
		Produced By\255\001Shelley			
[002:LS#0223]Pr	[002:1 S#0223]	Day\255\001\255\001Project Lead By\255\001Jennifer Sward		N/A#	
LOGE.LOHUZZGJF1	[002.20#0220]	Special Thanks To\255\001Sylvester Pesek of		NIAT	
		Optical Media\255\001and\255\001Mike Kawahara			
[002:LS#0223]Sr	[002:LS#0223]	of Commodore		N/A#	
		Thanks to Noah Falstein, David Fox,\255\001Akila J. Redmer, James Wood, Andrea			
[002:LS#0223]Tr	[002:LS#0223]	Siegel\255\001and Orson Scott Card		?NAME#	
002:LS#0223]\2		\255\001Special Thanks to George Lucas		?NAME#	
[002:LS#0223]\2	[002:LS#0223]	\255\001A Lucasfilm Games\015 Production		N/A#	
		Created and Produced at Skywalker			
[002:LS#0223]Cr	[002:LS#0223]	Ranch\255\001Marin County, California		?NAME#	
002:LS#0223]\0	[002:LS#0223]	\015 & = 1990 LucasArts Entertainment Co. \255\001All rights reserved.		N/A#	
002:LS#0223]Tr		The End		?NAME#	
-::		\015 & = 1990 LucasArts Entertainment Co.			
002:SC#0044]\0	[002:SC#0044]	\255\001All rights reserved.		N/A#	
002:SC#0044]	-			N/A#	
002:SC#0044]Lı	[002:SC#0044]	LucasArts Entertainment Company		N/A#	
002:SC#0044]\0	[002:SC#00441	\015 & = 1990 LucasArts Entertainment Co. \255\001All rights reserved.		N/A#	
002:SC#0044]\tilde{002:SC#0044]\tilde{002}		Rise, son of Cygna.		?NAME#	
002:SC#0044]It	-	It is the dawn of your seventeenth year.		N/A#	
002:SC#0044]TI	-	The Elders await you in the Sanctuary.		N/A#	
		I've never known them to weave such\255\001a			
002:SC#0044]I'v	[002:SC#0044]	bright messenger nymph.		N/A#	
002:SC#0044]I v	[002:SC#0044]	I wonder why the Elders want to see me?		N/A#	
002:SC#0044]I'c	[002:SC#0044]	I'd better get down to the village.		N/A#	
	[002:SC#0044]	Press F9 to toggle text on screen ON/OFF		N/A#	ı

Original	CD English	Hebrew (manual)	Hebrew	Hebrew (encoded
003:ON#0090]sl [003:ON#	0090] sky		?NAME#	
003:OC#0090]I [003:OC#	0090] I like the view from the cliff better.		N/A#	
003:OC#0090]M [003:OC#	0090] Maybe I should stand a bit closer.		N/A#	
004:ON#0100]o [004:ON#	0100] owl		?NAME#	
004:OC#0100]H [004:OC#			N/A#	
004:OC#0100]I ([004:OC#			N/A#	
004:ON#0101]th [004:ON#	. ,		?NAME#	
004:OC#0101]O [004:OC#			?NAME#	
	-		N/A#	
004:OC#0101]I ([004:OC#	·			
004:OC#0101]I ([004:OC#	•		N/A#	
004:OC#0101]I ([004:OC#			N/A#	
004:ON#0096]h([004:ON#	0096] hole		?NAME#	
004:ON#0097]h([004:ON#	0097] hole		?NAME#	
004:ON#0098]h([004:ON#	0098] hole		?NAME#	
004:ON#0099]h([004:ON#	0099] hole		?NAME#	
004:ON#0102]gi [004:ON#	0102] grave		?NAME#	
004:OC#0102]I ([004:OC#			N/A#	
004:OC#0102]T [004:OC#			N/A#	
004:OC#0102]It [004:OC#			N/A#	
004:OC#0102]T [004:OC#			N/A#	
004:ON#0122]sl [004:ON#			?NAME#	
004:OC#0122]I [004:OC#	0122] I like the view from the cliff better.		N/A#	
004:OC#0122]M [004:OC#	0122] Maybe I should stand a bit closer.		N/A#	
004:EN#0004]\0 [004:EN#	0004] \025The day the sky is opened.\025		N/A#	
004:LS#0200]Tr [004:LS#			?NAME#	
004:LS#0200]Ar [004:LS#			N/A#	
	I didn't know there were so many owls\255\001in		10/47	
004:LS#0200]I d [004:LS#			N/A#	
004:LS#0200]All [004:LS#	-		N/A#	
004:LS#0200]Tr [004:LS#	•		N/A#	
004:LS#0200]Tr [004:LS#			?NAME#	
004:LS#0200]It's [004:LS#	0200] It's still empty.		N/A#	
004:LS#0206]I g [004:LS#	1 guess that draft doesn't apply to holes.		N/A#	
004:LS#0207]Nc [004:LS#	No, wait: that hole's already wide open.		N/A#	
004:LS#0208]W [004:LS#	0208] Whatever lives in that hole may not appreciate thi	s.	N/A#	
	Just as well.\255\001Some things are better left			
004:LS#0209]Ju [004:LS#	0209] alone.		N/A#	
006:ON#0136]cl [006:ON#	0136] cloth rack		?NAME#	
006:OC#0136]G [006:OC#	0136] Grass green. I hate that color!		N/A#	
006:OC#0136]E [006:OC#		ıl.	N/A#	
006:OC#0136]W [006:OC#			?NAME#	
006:ON#0139]fl; [006:ON#			?NAME#	
			?NAME#	
006:ON#0130]d [006:ON#				
006:OC#0130]N [006:OC#			N/A#	
006:ON#0134]b([006:ON#			?NAME#	
	That's the Book of Patterns.\255\001I already kno	w		
006:OC#0134]T [006:OC#	-		N/A#	
	0134] I'd have to open it, first.		N/A#	
006:OC#0134]I { [006:OC#	0134] I already know what's in it.		?NAME#	
006:ON#0135]h([006:ON#	0135] heap		?NAME#	
006:OC#0135]G [006:OC#	0135] Grass green. I hate that color!		N/A#	
006:OC#0135]T [006:OC#	0135] This wool hasn't been dyed yet.		?NAME#	
006:OC#0135]W [006:OC#			?NAME#	
006:ON#0132]w [006:ON#			?NAME#	
	-			
006:OC#0132]Y [006:OC#			N/A#	
006:OC#0132]T [006:OC#			?NAME#	
006:OC#0132]W [006:OC#			?NAME#	
006:ON#0131]w [006:ON#	0131] wool		?NAME#	
006:OC#0131]G [006:OC#	0131] Grass green. I hate that color!		N/A#	
006:OC#0131]Y [006:OC#	0131] Yuck! Green again!		N/A#	
006:OC#0131]T [006:OC#	0131] There. It looks much better in white.		N/A#	
006:LS#0200]Yt [006:LS#			N/A#	
006:LS#0200]Tr [006:LS#			N/A#	
	-			
006:LS#0200]Tr [006:LS#			N/A#	
006:LS#0201]Gr [006:LS#			N/A#	
006:LS#0211]It's [006:LS#			N/A#	
006:LS#0212]Tr [006:LS#	That's already as pale as I can make it.		N/A#	
006:LS#0215]It's [006:LS#	0215] It's still dripping. What a mess!		N/A#	
006:LS#0215]O([006:LS#	0215] Oops!		?NAME#	
008:ON#0181]ta [008:ON#			?NAME#	
	The threads describe the Creation of the World,	החוטים מתארים את בריאת העולם	החוטים מתארים את בריאת העולם החוטים מתארים את בריאת העולם	
008:OC#0181]T [008:OC#	0181] \255\001and the passing of the Two Shadows.	ואת המעבר בין שתי הצלליות.	ואת המעבר בין שתי הצלליות.	

008:ON#0182]ta [008:ON#0182]	tapestry		?NAME#	
100.00#0190IT [000.00#0103	The pattern shows the entire\255\001history of the Weavers,\255\001back to the founding of the Great	התבנית מספרת על הקמת הגילדות	התבנית מספרת על הקמת הגילדות	
08:OC#0182]T [008:OC#0182]	Guilds. The pattern shows the entire\255\001history of the	ועל יסוד גילדת האורגים.	ועל יסוד גילדת האורגים.	
08:OC#0182]T [008:OC#0182]	Weavers,\255\001back to the founding of the Great Guilds.	התבנית מספרת על הקמת הגילדות ועל יסוד גילדת האורגים.	התבנית מספרת על הקמת הגילדות ועל יסוד גילדת האורגים.	
08:ON#0183]ta [008:ON#0183]	tapestry		?NAME#	
08:OC#0183]T [008:OC#0183]	The last section tells about\255\001the decline of the Guilds.		N/A#	
08:OC#0183]T [008:OC#0183]	There's a Third Shadow gathering^		N/A#	
008:OC#0183]^t [008:OC#0183]	^that's strange.\255\001The end is completely torn off!		N/A#	
000.1 C#020.41Th [000.1 C#020.41	There's the Long Tapestry.\255\001I don't		N1/A-#	
08:LS#0204]Tr [008:LS#0204] 08:LS#0205]He [008:LS#0205]	remember it looking so old and frayed. Here's more of the Tapestry.		N/A# N/A#	
08:LS#0208]E\ [008:LS#0208]	Even the Elders couldn't make it any more colorful.		N/A#	
08:LS#0209]Tr [008:LS#0209]	There isn't any color left to spin out.		N/A#	
08:LS#0209]Tr [008:LS#0209]	There isn't any color left to spin out.		N/A#	
008:LS#0210]Tr [008:LS#0210]	That draft must not work on tapestries.		N/A#	
08:LS#0217]Tr [008:LS#0217]	The color changed! There's Hetchel! And the Elders\255\001don't look		N/A#	
08:SC#0046]TI [008:SC#0046]	at all pleased with her.		N/A#	
008:SC#0046]Y([008:SC#0046]	You have heard the findings\255\001of this Council, Dame Hetchel.	שמעת את ממצאיה של המועצה העליונה, הגברת הטצ'ל.	שמעת את ממצאיה של המועצה העליונה, הגברת הטצ'ל.	
08:SC#0046]H [008:SC#0046]	Have you anything to say in your own defense?	מה יש לך לומר להגנתך?	מה יש לך לומר להגנתך?	
008:SC#0046]M [008:SC#0046]	My Elders, my actions speak for themselves.		N/A#	
008:SC#0046]TI [008:SC#0046]	This reckless defiance is intolerable.	החוצפה שלך היא בלתי נסבלת.	החוצפה שלך היא בלתי נסבלת.	
008:SC#0046]Ai [008:SC#0046]	Any secret you share with Cygna's son\255\001might be turned against us!	הסודות שגילית לבנה של סיגנה יהיו לנו לרועץ.	הסודות שגילית לבנה של סיגנה יהיו לנו לרועץ.	
08:SC#0046]Hi [008:SC#0046]	His talent is awakening,\255\001and the power is very strong in him.		N/A#	
008:SC#0046]W [008:SC#0046]	We dare not desert him now!		N/A#	
08:SC#0046]St [008:SC#0046]	Stubborn old fool!\255\003Who are YOU to decide such things?!		N/A#	
08:SC#0046]E [008:SC#0046]	Enough, Lachesis.		?NAME#	
08:SC#0046]H [008:SC#0046]	Hetchel, I am grieved to see your many\255\001years of service end in such disgrace.		N/A#	
008:SC#0046]M [008:SC#0046]	My destiny is yours to weave.		N/A#	
008:SC#0046]H [008:SC#0046]	Hetchel, the fabric of your life\255\001has been woven by your own choices.		N/A#	
200.004004610 1000.00400461	Gaze once more upon the Great Loom\255\001if	הביטי שוב על הנול הגדול	הביטי שוב על הנול הגדול	
008:SC#0046]G [008:SC#0046]	you would know your ultimate destiny. For that destiny is now upon you!	אם תדעי את גורלך.	אם תדעי את גורלך. N/A#	
008:SC#0046]A [008:SC#0046]	A swan's egg! What does it mean?		N/A#	
008:SC#0046]S([008:SC#0046]	Something is deeply wrong.\255\001That draft has never failed before.		N/A#	
008:SC#0046]S([008:SC#0046]	Something is deeply wrong.\255\001That draft has never failed before.		N/A#	
008:SC#0046]W [008:SC#0046]	What is that noise? Outside!		N/A#	
008:SC#0046]TI [008:SC#0046]	The Guild is under attack!		?NAME#	
008:SC#0046]W [008:SC#0046]	Who dares to desecrate the\255\001Great Loom of the Weavers?		N/A#	
08:SC#0046]TI [008:SC#0046]	This is the work of the demon boy.		?NAME#	
08:SC#0046]W [008:SC#0046]	We should kill him, while we still can!		N/A#	
08:SC#0046]Y([008:SC#0046]	Your name will be cursed forever, Son of Cygna \255\001Loom Child ^ Bobbin Threadbare!		N/A#	
08:SC#0046]M [008:SC#0046]	MY name? But I had nothing to do with this!		N/A#	
08:SC#0046]W [008:SC#0046]	Wait! Where are you going?		N/A#	
08:SC#0046]N [008:SC#0046]	No explanations. No goodbyes.		?NAME#	
008:SC#0046]A [008:SC#0046]	And once again, I'm left behind ^		N/A#	
009:ON#0195]e([009:ON#0195] 009:OC#0195]W[009:OC#0195]	egg Well, that didn't work.		?NAME# N/A#	
109:OC#0195]W [009:OC#0195] 109:ON#0196]di [009:ON#0196]	distaff		?NAME#	
009:OC#0196]le [009:OC#0196]	level is \255\004\172\000		N/A#	
09:OC#0196]It [009:OC#0196]	It's heavier than it looks.		N/A#	
09:ON#0197]lo [009:ON#0197]	loom		?NAME#	
09:OC#0197]W [009:OC#0197] 09:ON#0198]H [009:ON#0198]	Well, that didn't work. Hetchel		N/A# ?NAME#	
	Her beak moves, but there's nothing\255\001not			
09:OC#0198]H [009:OC#0198]	a sound!		N/A#	
09:OC#0198]T [009:OC#0198] 09:OC#0198]T [009:OC#0198]	That's not helping ^ That's not helping ^		N/A# N/A#	
09:ON#0199]fe [009:ON#0199]	feather		?NAME#	
09:ON#0200]D [009:ON#0200]	Dead One		?NAME#	
	It's so quiet. The echoes of the Loom\255\001have			
009:LS#0209]It's [009:LS#0209]	all died away.		N/A#	

Original		CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
009:LS#0209]Th	[009:LS#02091	Those are the four threads\255\001I heard a few moments ago.		N/A#	
009:LS#0209]Tr		They're still echoing in the Loom!		?NAME#	
009:LS#0209]TI 009:LS#0213]Tr	-	The egg ^ it's trying to open!		N/A#	
009:LS#0213]11 009:LS#0214]W	-	What's that sound?		N/A#	
009:LS#0214]VV 009:LS#0214]Th	-	The egg is opening!		?NAME#	
000.E0#0214]11	[000.LO#02 14]	I advise you not to approach me too closely,		: IVAIVIEW	
[009:LS#0216]I a	[009:LS#0216]	Weaver boy.		N/A#	
009:LS#0221]Tr	[009:LS#0221]	Throw away that stick, young fool.		?NAME#	
009:LS#0221]Yc	[009:LS#0221]	Your Weaver magic can't begin to touch me.	כוחות הגילדה שלך אינם משפיעים עלי.	כוחות הגילדה שלך אינם משפיעים עלי.	
-	-	Thank goodness!\255\001Now, Bobbin, quickly: the	·		
[009:LS#0223]Tr	[009:LS#0223]	threads you need are		N/A#	
009:LS#0223]Dເ	[009:LS#0223]	Ducks are meant to be eaten. Not heard.		?NAME#	
009:LS#0223]No	[009:LS#0223]	Now.		N/A#	
009:LS#0223]I b	[009:LS#0223]	I believe we were discussing\255\001the secrets of the Loom.		?NAME#	
009:LS#0224]Ss	1000-1 5#03341	Ssh! Close your eyes now, Bobbin.\255\001But		N/A#	
-	-	keep your ears open!			
009:LS#0224]H€	[009:LS#0224]	Here descends the Third Shadow!		?NAME#	
009:LS#0224]No	[009:LS#0224]	Now, my esteemed advisor,\255\001where were we before we were so rudely distracted?		N/A#	
		Hetchel's black feather!\255\001She left one			
009:LS#0224]H€	[009:LS#0224]	behind!		N/A#	
009:LS#0224]Ar	[009:LS#0224]	And so she did.		N/A#	
0001040004	1000 1 0//200	I think I shall keep it as a souvenir\255\001of our		N/A	
009:LS#0224]I tl	-	little encounter.		N/A#	
009:LS#0224]I v	-	I want that feather. Give it to me.		N/A#	
009:LS#0224]M		My, my, impudent, aren't we?		N/A#	
009:LS#0226]Ur	[U09:LS#0226]	Unmake the Loom, Bobbin! Now!	הרוס את הנול, בובין! מהר!	הרוס את הנול, בובין! מהר!	
009:LS#0226]I c	[009-] S#02261	I can't distract her much longer!	איני יכולה להסיח את דעתה עוד זמן רב!	איני יכולה להסיח את דעתה עוד זמן רב!	
009:LS#0226]i c	-	That bird has annoyed me once to often.	עור ומן רב! הציפור הפריעה לי פעם אחת יותר מדי.	עור זמן רב! הציפור הפריעה לי פעם אחת יותר מדי.	
009:LS#0231]11 009:LS#0233]M	-	Mother Hetchel! Where are you going?	ווציפוו וופו עוו זי פעם אוווג ווגו ביי .	יוציפור הפריעה לי פעם אחור יותר מדי. #NAME?	
009:LS#0233]Mc		Goodbye, Bobbin! I must follow the swans.		N/A#	
		There's my boy!		N/A# N/A#	
009:SC#0047]Ti	[0007.00#0047]			IN/74#	
[009:SC#0047]W	[009:SC#0047]	What's happening? The whole village\255\001has flown away - without us. From the moment you came into this world,		N/A#	
[009:SC#0047]Fr	[009:SC#0047]	\255\001Bobbin, great and terrible things\255\001have been happening.		N/A#	
		The Elders hoped that\255\001your birth was the			
[009:SC#0047]TI	-	cause of it.		N/A#	
[009:SC#0047]W	[009:SC#0047]	Why would the Elders want to get rid of me?		N/A#	
009:SC#0047]I'r	[009·SC:#00471	I'm such an awful weaver that they've\255\001never even let me study with the others.		N/A#	
009:SC#0047]TI	-	They fear you, Bobbin.		?NAME#	
000.00#0047]11	[000.00#0047]	When the swan arrived, they were already\255\001trying to weave the same		. I with Line	
[009:SC#0047]W	[009:SC#0047]	draft\255\001on you that they had worked on me.		N/A#	
009:SC#0047]Bı	[009:SC#0047]	But the draft turned against them.		N/A#	
009:SC#0047]It	[009:SC#0047]	It means only one thing that\255\001the Pattern is failing of its own accord.		N/A#	
		No! Can't it be stopped?		N/A#	
009:SC#0047]N		Stop chaos?		N/A#	
		The only thing to do is embrace it,\255\001and turn ourselves into creatures of shadow ^\255\001or		ar	
009:SC#0047]TI	[009:SC#0047]	plan our escape!		N/A#	
[009:SC#0047]E	[009:SC#0047]	Escape? To where?\255\001		N/A#	
009:SC#0047]I ([009·SC#00471	I don't know. But if we are to\255\001survive, we must find out where that flock has\255\001flown, and join them, if we can!		N/A#	
009:SC#0047]Yc	-	You've already found Atropos' distaff. Good.		N/A#	
009:SC#0047]Yc	-	Pick up Atropos' distaff, over there.		N/A# N/A#	
509.50#004 <i>1</i> jPl	[000.00#0047]	You won't be able to weave\255\001very much with it at first.\255\003But as you practice, its true		IVIPAF	
009:SC#0047]Yo	[009:SC#0047]	power\255\001will be revealed to you.		N/A#	
009:SC#0047]It'	-	It's time to leave this island, Loom Child.		N/A#	
009:SC#0047]Yo		Your destiny lies beyond the sunset,\255\001across the sea!		N/A#	
009:SC#0047]W		Well. This is a fine mess.\255\001Everybody's gone, and I still don't understand what's going on.		N/A#	
		And why did they keep calling me 'Loom Child'? \255\001Nobody's ever let me anywhere near a			
009:SC#0047]Aı		loom ^		N/A#	
009:SC#0101]E		Eek! Mind yourself, Bobbin!		N/A#	
009:SC#0101]G	[009:SC#0101]	Get your distaff ready!		N/A#	
000.00404047	1000-00-4043	You must unmake the Loom.\255\001NOW! Before		N/A#	
009:SC#0101]Yc		Chaos takes control!		N/A#	
009:SC#0101]W	[UU9:5C#U1U1]	What? How? I don't know what draft to use! Birds and children have no		N/A#	
		Direct and colleged payer no			

Original		CD English	Hebrew (manual)	Hobrow	Hebrew (encoded)
Original		CD English Weavers are the only ones who DO\255\001have	Hebrew (manual)	пергем	nebrew (encoded)
[009:SC#0101]W	[009:SC#0101]	the right to use this power!		N/A#	
[009:SC#0101]D	[009:SC#0101]	Destiny has blessed you, young Threadbare		N/A#	
		for you alone will live on to pass\255\001your			
[009:SC#0101]fo	[009:SC#0101]	Guild's secrets to others more worthy of them.		N/A#	
[009:SC#0101]I i	[009:SC#0101]	I invite you to serve my new empire as advisor.		N/A#	
[009:SC#0101]M	[009:SC#0101]	ME? YOU? ADVISOR?!		N/A#	
		Of course, I will expect your full			
[009:SC#0101]O	[000-80#0101]	cooperation\255\001in this historic exchange of goodwill.		N/A#	
[009.30#0101]0	[009.30#0101]	After all, anything else may bring harm to our		TV/PA#	
[009:SC#0101]At	[009:SC#0101]	relationship ^		N/A#	
[009:SC#0101]D	[009:SC#0101]	Don't listen to her, Bobbin!		N/A#	
		Heed me, now\255\001here are the threads that			
[009:SC#0101]H	[009:SC#0101]	will unmake the Loom ^		N/A#	
[009:SC#0101]Si	[009:SC#0101]	Silence.		?NAME#	
		Hetchel, say something, please!\255\001I need that			
[009:SC#0101]H	[009:SC#0101]	draft!		N/A#	
[000:8C#0101]E	[000:5C#0101]	Enough. I lose patience in the presence\255\001of		N/A#	
[009:SC#0101]E	[009:5C#0101]	inferior beings.		N/A#	
[009:SC#0101]Yo	[009:SC#0101]	You will now instruct me in the use\255\001of this fascinating instrument.		?NAME#	
[009:SC#0101]O	-	Over my dead body!		?NAME#	
[009:SC#0101]Pi		Preference noted.		?NAME#	
[-00.00#0101]F1	[300.00#0101]	Hetchel's black feather!\255\001She left one		TIV WILL	
[009:SC#0105]H	[009:SC#0105]	behind!		N/A#	
[009:SC#0105]Aı		And so she did.		N/A#	
		I think I shall keep it as a souvenir\255\001of our			
[009:SC#0105]I t	[009:SC#0105]	little encounter.		N/A#	
[009:SC#0105]I v	[009:SC#0105]	I want that feather. Give it to me.		N/A#	
[009:SC#0105]M	[009:SC#0105]	My, my, impudent, aren't we?		N/A#	
[010:ON#0221]cl	[010:ON#0221]	clam		?NAME#	
[010:OC#0221]Y	[010:OC#0221]	Yuck.		?NAME#	
[010:OC#0221]Lc		Looks as if breakfast is over.		?NAME#	
[010:OC#0221]It'		It's already open!		N/A#	
[010:OC#0221]I'd	-	I'd hate to ruin the poor gull's breakfast.		N/A#	
[010:OC#0221]I (-	I already closed it.		N/A#	
	-			N/A#	
[010:OC#0221]T		That didn't help at all.			
[010:ON#0222]gi		gull		?NAME#	
[010:ON#0223]gı	-	gull		?NAME#	
[010:ON#0224]gı		gull		?NAME#	
[010:ON#0225]gi	[010:ON#0225]	gull		?NAME#	
[011:SC#0049]Pe	[011:SC#0049]	Perhaps I shouldn't try that again		N/A#	
[011:SC#0049]Is	[011:SC#0049]	Is it over?		N/A#	
[012:OC#0247]N	[012:OC#0247]	Now. Let's try this again, shall we?		N/A#	
[012:LS#0200]I'd	[012:LS#0200]	I'd better not wander off too far.		N/A#	
[013:ON#0250]w	[013:ON#0250]	waterspout		?NAME#	
[013:OC#0250]I 1	[013:OC#0250]	I think that's close enough.		N/A#	
		That didn't help at all.\255\001There must be some			
[013:OC#0250]T	[013:OC#0250]	way I can untwist it ^		N/A#	
[013:OC#0250]W	[013:OC#0250]	Well, that only twisted it tighter!		N/A#	
[013:OC#0250]T	[013:OC#0250]	That draft doesn't seem to work on waterspouts.		N/A#	
[016:ON#0275]w	[016:ON#0275]	workers		?NAME#	
[016:LS#0203]W	[016:LS#0203]	What's going on up there?		N/A#	
[016:LS#0204]No	[016:LS#0204]	No, I think I already tried that draft once.		N/A#	
[016:LS#0204]It		It doesn't seem to affect them at all.		N/A#	
•	-	Hmm. I wonder ^ did it work? Only one way to find			
[016:LS#0204]Hr	[016:LS#0204]	out.		N/A#	
[016:LS#0206]It	[016:LS#0206]	It doesn't seem to affect them at all.		N/A#	
[016:LS#0207]I d	[016:LS#0207]	I doubt they'll see me from up there.		N/A#	
[017:ON#0282]gı		grave		?NAME#	
,,	-	\025Near this spot, Luscent Bottleblow,			
1047.00	1047.00	\255\001Founder of the Noble Guild of			
[017:OC#0282]\0		Glassmakers,\255\003attained his Final Clarity.\025		N/A#	
[017:OC#0282]It	-	It doesn't seem to affect them at all.		N/A#	
[017:ON#0283]gi	[017:ON#0283]	grave		?NAME#	
[047-00#0000"	1017:00#2222	\025Softshard, Wife of Luscent Bottleblow,		NIA	
[017:OC#0283]\0	-	\255\001here attained Final Clarity.\025		N/A#	
[017:OC#0283]It	-	It doesn't seem to affect them at all.		N/A#	
[017:LS#0205]Tr		That's obviously not the right draft for graves.		N/A#	
[017:LS#0206]I d		I don't think I'll try that one again.		N/A#	
[018:ON#0294]b	[018:ON#0294]	bell		?NAME#	
[018:OC#0294]T	[018:OC#0294]	That draft isn't working on the bell.		N/A#	
[018:ON#0295]sp	[018:ON#0295]	sphere		?NAME#	
[018:OC#0295]TI		That must not be the right draft.		N/A#	
[018:ON#0296]cr		crystal		?NAME#	
[018:OC#0296]It		It's already open, remember?		N/A#	
[0.00#0280]IL	[0.10.00#0290]	no aroung open, remember:		1 W/W	

Original	CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
[018:ON#0299]cr [018:ON#0299]	crystal	Trouve (manually	?NAME#	(0)
[018:ON#0297]ct [018:ON#0297]	conversation		?NAME#	
[018:LS#0202]I g [018:LS#0202]	I guess I'm not supposed to go up there.		N/A#	
			N/A#	
[018:LS#0202]Tr [018:LS#0202]	Those two are going to be a bit of a problem.			
[018:LS#0202]I n [018:LS#0202]	I may have to do something ^ sneaky.		N/A#	
[018:LS#0205]N([018:LS#0205]	Not so fast, here		N/A#	
[018:LS#0205]W [018:LS#0205]	Who's that?		N/A#	
[018:LS#0205]I c [018:LS#0205]	I can barely hear what they're saying ^		N/A#	
[018:SC#0064]H [018:SC#0064]	Huh! A glass bell!		N/A#	
[018:SC#0064]W [018:SC#0064]	Wonder what will happen if		N/A#	
[018:SC#0071]I'r [018:SC#0071]	I'm dizzy!		N/A#	
[019:SC#0065]Ai [019:SC#0065]	Aieeeeaaah!		?NAME#	
[020:ON#0313]b [020:ON#0313]	bell		?NAME#	
[020:ON#0314]b([020:ON#0314]	bell		?NAME#	
[020:ON#0311]sc [020:ON#0311]	scythe		?NAME#	
[020:ON#0312]st [020:ON#0312]	scythe		?NAME#	
[020:ON#0315]w [020:ON#0315]	workers		?NAME#	
			?NAME#	
[020:ON#0316]w [020:ON#0316]	workers		!NAIVIE#	
[020:LS#0202]Tr [020:LS#0202]	That scythe is even sharper than a Weaver's spindle.		N/A#	
[020:LS#0203]Tr [020:LS#0203]	That scythe is even sharper than a Weaver's spindle.		N/A#	
[020:LS#0207]Lc [020:LS#0207]	Look!		?NAME#	
[020:LS#0207]W [020:LS#0207]	Who are you, lad?		N/A#	
[020:LS#0207]Ar [020:LS#0207]	And just what do you think you're doing up here?		N/A#	
[020:LS#0207]AI [020:LS#0207]	I^I'm not sure. I just rang the bell, and		N/A#	
			N/A# N/A#	
[020:LS#0207]W [020:LS#0207]	Well, I'm sorry, but you're not supposed to be here.			
[020:LS#0207]St [020:LS#0207]	Step back under the lens, please.		?NAME#	
[020:LS#0207]Tr [020:LS#0207]	This is a restricted area.		?NAME#	
[020:LS#0207]N([020:LS#0207]	No visitors allowed.		N/A#	
[020:LS#0207]G([020:LS#0207]	Good day, sir ^		N/A#	
[020:LS#0207]St [020:LS#0207]	Stopper. Over there! I don't believe this ^		N/A#	
[020:LS#0207]Lc [020:LS#0207]	Looking for trouble, are you?\255\001You're certainly about to find it ^		N/A#	
	He'll not be the only one in trouble if Crucible finds			
[020:LS#0207]He [020:LS#0207]	him up here. Not to mention what will happen if we get behind		N/A#	
[020:LS#0207]N([020:LS#0207]	schedule. Listen, here, lad. We have secret work to do,		N/A#	
[020.] \$C#0207] : [020.] \$\text{C#0207]	\255\001and not much time to do it.\255\001Do you		N/A#	
[020:LS#0207]Lit [020:LS#0207]	undertand what SECRET means?			
[020:LS#0207]Ye [020:LS#0207]	Yes. But it's very important that I ^		N/A#	
[020:LS#0207]G([020:LS#0207]	Good. Please step over to the lens. NOW.		N/A#	
[020:LS#0207]St [020:LS#0207]	Stupid brat.		N/A#	
[020:LS#0207]Yc [020:LS#0207]	You said it.		N/A#	
[020:LS#0207]Lc [020:LS#0207]	Look here! You are not going to just waltz\255\001through here without our seeing you!		N/A#	
[020:LS#0207]G([020:LS#0207]	GO. PLAY. SOMEWHERE. ELSE. GOODBYE. Our esteemed Bishop Mandible\255\001cuts quite a		N/A#	
[020:LS#0210]Ot [020:LS#0210]	figure, doesn't he?		N/A#	
[020:LS#0210]I d [020:LS#0210]	I don't doubt that Crucible's getting\255\001tired of bowing and scraping to him.		N/A#	
[020:LS#0210]W [020:LS#0210]	Why would the Clerics want a Scrying Sphere, anyway?		N/A#	
[020:LS#0210]I tl [020:LS#0210]	I thought they didn't believe in the future.		N/A#	
[020:LS#0210]Yc [020:LS#0210]	Your guess is as lucid as mine, Flute.		N/A#	
	But Crucible appears to think that they're up to no			
[020:LS#0210]Bt [020:LS#0210]	good again.		N/A#	
[020:LS#0210]Tr [020:LS#0210]	Then why would he do business with them at all?		N/A#	
[020:LS#0210]Le [020:LS#0210]	Let alone sell them a sphere^		N/A#	
[020:LS#0210]W [020:LS#0210]	Well, you know Crucible.		N/A#	
roop 04004011 roop 0405 :	He'd sell his own mother's spectacles\255\001if he		N// "	
[020:LS#0210]He [020:LS#0210]	thought there was a profit in it.		N/A#	
[020:LS#0210]Ar [020:LS#0210]	And the Clerics are paying off in cash.		N/A#	
[020:LS#0210]^w [020:LS#0210]	^which should keep us in the clear for years to come!		N/A#	
1020-1 C#02101Ct 1020-1 C#02403	Still, I'm certainly pleased that\255\001Crucible's		N/A#	
[020:LS#0210]St [020:LS#0210]	not taking any chances.		N/A#	
[020:LS#0210]TH [020:LS#0210]	This scythe might become very useful if our friend the Bishop\255\001has been less than		N/A#	
[020:LS#0210]if ([020:LS#0210]	transparent with us.		N/A#	
[020:LS#0210]O([020:LS#0210]	OUCH!		?NAME#	
[020:LS#0210]Ye [020:LS#0210]	Yes, very useful indeed ^		N/A#	
[020:LS#0211]Th [020:LS#0211]	That draft is not going to help if they can't see me.		N/A#	
[020:LS#0212]I'n [020:LS#0212]	I'm glad I'm already invisible.		N/A#	
[020:LS#0214]Tr [020:LS#0214]	That draft isn't working on the bell.		N/A#	
,020.E0#0214]11 [020.E0#0214]	a. state for a working on the bell.		I W/ WT	

Original		CD English	Hebrew (manual)	Hebrew Hebrew (encoded)
020:LS#0218]Oı	[020:1 C#0218]	Our esteemed Bishop Mandible\255\001cuts quite a figure. doesn't he?	N/A ₃	
020.L3#0216]01	[020.LS#0216]	I don't doubt that Crucible's getting\255\001tired of	IN/As	
020:LS#0218]I d	[020:LS#0218]	bowing and scraping to him.	N/Aa	#
2001 040040344	100010#00401	Why would the Clerics want a Scrying Sphere,	N/A	
)20:LS#0218]W		anyway?	N/A ₃	
20:LS#0218]I tl		I thought they didn't believe in the future.	N/A	
20:LS#0218]Yc	[020.LS#0216]	Your guess is as lucid as mine, Flute. But Crucible appears to think that they're up to no	N/A ³	The state of the s
)20:LS#0218]Βι	[020:LS#0218]	good again.	N/A ₃	#
)20:LS#0218]Tr	[020:LS#0218]	Then why would he do business with them at all?	N/Aa	#
)20:LS#0218]Le	[020:LS#0218]	Let alone sell them a sphere^	N/A	#
020:LS#0218]W	[020:LS#0218]	Well, you know Crucible.	N/Aa	#
	raaa . aaa .aa	He'd sell his own mother's spectacles\255\001if he		
020:LS#0218]He		thought there was a profit in it.	N/A ₃	
020:LS#0218]Ar	[020:LS#0218]	And the Clerics are paying off in cash. ^which should keep us in the clear for years to	N/Aa	ř.
020:LS#0218]^w	[020:LS#0218]	come!	N/A	#
-		Still, I'm certainly pleased that\255\001Crucible's		
)20:LS#0218]St	[020:LS#0218]	not taking any chances.	N/A ₃	‡
020:LS#0218]Tr	[020:LS#0218]	This scythe might become very useful	N/A ₃	‡
)20:LS#0218]if ([N2N·I S#N218]	if our friend the Bishop\255\001has been less than transparent with us.	N/A	·
)20:LS#0218]IT)20:LS#0218]OI		OUCH!	?NAM	
)20:LS#0218]Ye		Yes, very useful indeed ^	N/As	
)20:L3#0210]16)22:ON#0330]cl		chalice	?NAM	
0000]01	3 0000]	Hmm. I wonder where that dragon	: (4/1/4)	
)22:OC#0330]H	[022:OC#0330]	went\255\001with Bottleblow's other treasures.	N/A	#
20.00.00.00.00	1000.00.40000	Hmm. I wonder where that dragon		
)22:OC#0330]H	-	went\255\001with Bottleblow's other treasures.	N/A	
022:OC#0330]It'		It's still empty.	N/A ₃	
022:OC#0330]I'\		I've already done that.	N/A ₃	
)22:ON#0328]b(bell That does in the warding on the hall	?NAM	
)22:OC#0328]T		That draft isn't working on the bell.	N/A ₃	
)22:ON#0329]cr	[022:ON#0329]	crystal Thet's begutifull/255/001/has power even anothing	?NAM	E#
022:SC#0108]TI	[022:SC#0108]	That's beautiful!\255\001I've never seen anything sparkle like that ^	N/A	#
-		Not even the Long Tapestry.\255\001What kind of		
022:SC#0108]N	[022:SC#0108]	glass is it?	N/A ₃	#
		That chalice you've so irreverently filled\255\001was carved from a single diamond		
022:SC#0108]TI	[022:SC#0108]	crystal.	N/A	#
022:SC#0108]It		It was carved from a single crystal of diamond.	N/A	#
022:SC#0108]Bi		But I thought you were Glassmakers.	?NAM	E#
		We are, we are. Dear boy, this is		
022:SC#0108]W	[022:SC#0108]	none\255\001other than the famous Chromax Conundrum,	N/A	
022.3C#0100JVV	[022.30#0100]	wrought by our\255\001Distinguished Founder	IV/A	
022:SC#0108]w	[022:SC#0108]	Luscent Bottleblow.	N/A ₃	#
022:SC#0108]H	[022:SC#0108]	His works once filled an entire museum, you know.	N/Aa	#
022:SC#0108]TI	[022:SC#0108]	That was before the Great Dragon arrived in 7342	N/A ₃	#
022:SC#0108]SI	[022:SC#0108]	She blew through this city like a torch,	N/A ₃	#
022:SC#0108]m	[022:SC#0108]	melting and breaking our finest works,	N/A ₃	#
		plundering our museums and		
022:SC#0108]pl		treasuries\255\001until we had almost nothing left.	N/A ₃	
)22:SC#0108]It		It was awful, just terrible, really a miserable time.	N/A ₃	
22:SC#0108]E		Even Bottleblow's greatest masterpiece,	N/A ₃	
)22:SC#0108]th		the First Scrying Sphere, was lost forever.	N/A ₃	
)22:SC#0108]Bi	[UZZ:SC#0108]	But you still have the Conundrum ^	N/Aa	
		And a lucky thing, too! It was on loan\255\001to the Guild of Vintners at the time.\255\003lt is the sole		
	rana c =	remaining example\255\001of our founder's		
)22:SC#0108]Aı	[U22:SC#0108]	transcendent genius	N/A ₃	*
22:SC#0108]Bi	[022:SC#0108]	But I'm still curious:\255\001why is it diamond, instead of glass?	N/A	#
22:SC#0108]W		We've no idea, no idea at all.	N/As	
22:SC#0108]TI		That's the conundrum, you see.	N/A ₃	
-	[023:OC#0346]	Going somewhere, little wizard?	N/A	
	[023:OC#0346]	I was better off with the Elders back home!	N/A	
-	[023:ON#0347]	shepherds	?NAM	
23:ON#0348]si		shepherds	?NAM	
23:ON#0349]si		shepherds	?NAM	
23:ON#0350]sl	-	shepherds	?NAM	
-	[023:LS#0202]	He's back	N/A	
)23.L3#0202JH€		So are we	N/A	#
	[023:LS#0202]			
023:LS#0202]Sc		I sure wish I knew a draft\255\001that would work		
	[023:LS#0209]	I sure wish I knew a draft\255\001that would work on shepherds	N/As N/As	

Original		CD English	Hebrew (manual)	Hobrow	Hebrew (encoded)
Original [023:LS#0212]Ha[[023:I S#0212]	Halt! Who goes?	nebrew (manual)	N/A#	nebrew (encoded)
023:LS#0212]N [023:LS#0212]W [Well, well, well^		N/A#	
J23.L3#U212JVV [[023.L3#0212]	^looks like a scrawny runt trying to sneak into our		N/A#	
)23:LS#0212]^lc[[023:LS#0212]	flocks ^A		N/A#	
)23:LS#0212]Sr [Sneak? You call that sneaking?		N/A#	
)23:LS#0212]I h [I heard him coming all the way in from town!		N/A#	
,20.20,702 (2)1 (1)	[020.20#0212]	Thought you were going to fleece some shepherds,		T W/ W/	
)23:LS#0212]Tr [[023:LS#0212]	did ya?		N/A#	
)23:LS#0212]Ma	[023:LS#0212]	Maybe we oughta take the shears to you, instead!		N/A#	
)23:LS#0212]Lis		Listen^I'm not looking for sheep.		N/A#	
023:LS#0212]Or [-	Or trouble.		N/A#	
)23:LS#0212]I'n [I'm looking for a flock of swans.		?NAME#	
	-				
023:LS#0212]Sv [Swans.		?NAME#	
023:LS#0212]Sv [-	Swans.		?NAME#	
023:LS#0212]Yc [You know^		N/A#	
)23:LS#0212]^b [[023:LS#0212]	^birds^		N/A#	
023:LS#0212]OI [[023:LS#0212]	Oh, SWANS. Of course.		N/A#	
)23:LS#0212]W [[023:LS#0212]	We should have known!		N/A#	
023:LS#0212]E√[[023:LS#0212]	Everybody comes here when they want swans!		N/A#	
		Next, you'll be telling us that you're some sort of			
)23:LS#0212]N∈[[023:LS#0212]	wizard,		N/A#	
)23:LS#0212]ofl [[023:LS#0212]	off to fly away with them birdies!		N/A#	
)23:LS#0212]W [Wizard?		N/A#	
, ,		Wizard?! You wouldn't happen to be the great			
023:LS#0212]W [[023:LS#0212]	wizard		N/A#	
023:LS#0212]tha	[023:LS#0212]	that Fleece was telling us about, would you now?		N/A#	
023:LS#0212]Fl([[023:LS#0212]	Fleece?		N/A#	
)23:LS#0212]He		He is sort of dressed like a wizard.		N/A#	
)23:LS#0212]I d [I don't know.		N/A#	
023:LS#0212]He[-	He doesn't look very powerful to me.		N/A#	
	-	Me neither.			
023:LS#0212]M([-			N/A#	
023:LS#0212]I s [[023:LS#0212]	I say we don't let him by until we know for sure.		N/A#	
2021 0#0242101	10001 0#00401	Come on, then, Wizard, let's see some magic.		NI/A#	
023:LS#0212]Cc[-	\255\001OR ELSE.		N/A#	
023:LS#0214]Cc[-	Come on, lad, he's had enough. Let him go.		N/A#	
023:LS#0214]Sc[[023:LS#0214]	Some kind of wizard, eh?		N/A#	
023:LS#0214]Dc[[023:LS#0214]	Don't trip on your robe, little wizard!		N/A#	
023:LS#0214]Ge[[023:LS#0214]	Get on, ya lazy buncha ewes! Back to work!		N/A#	
023:LS#0231]W [[023:LS#0231]	Well, that draft didn't seem to do much good.		N/A#	
023:LS#0232]Tr [[023:LS#0232]	There's nobody better at stealth than us shepherds!		N/A#	
		Aye, you'll have to do better than that\255\001to get			
023:LS#0232]Ay [[023:LS#0232]	past us.		N/A#	
024:ON#0358]sl [[024:ON#0358]	sheep		?NAME#	
024:OC#0358]T [[024:OC#0358]	They're too smart to be so easily scared.		N/A#	
024:OC#0358]W [Well, that didn't work.		N/A#	
024:OC#0358]T		That draft doesn't seem to work on sheep.		N/A#	
)24:ON#0359]sl [?NAME#	
		sheep			
		Fleece was right. They really are easy to spot.		N/A#	
		No, no, that's not right. They're already white.		N/A#	
)24:OC#0359]T	[024:OC#0359]	They're too smart to be so easily scared.		N/A#	
)24:OC#0359]W [[024:OC#0359]	Well, that didn't work.		N/A#	
024:OC#0359]T	[024:OC#0359]	That draft doesn't seem to work on sheep.		N/A#	
024:ON#0360]d([024:ON#0360]	dozing		?NAME#	
024:OC#0360]P [[024:OC#0360]	Poor fella. He must have had a long night.		N/A#	
024:OC#0360]T [That's not going to work as long as he's sleeping.		N/A#	
024:OC#0360]W		Well, that didn't work.		N/A#	
)24:ON#0357]c([cemetery		?NAME#	
)24:OC#0357]& [
		Some of these graves are really old.		N/A#	
)24:OC#0357]I'\ [I've already done that.		N/A#	
)24:OC#0357]T		That draft doesn't seem to work in cemetaries.		N/A#	
)24:LS#0207]He[[024:LS#0207]	Hey, you!		N/A#	
24:LS#0207]Gr [[024:LS#0207]	Green Sheep? Who ever heard of green sheep!		N/A#	
044 0 "22	00410#2555	How am I supposed to watch sheep\255\001that I			
)24:LS#0207]Hc[can hardly SEE?		N/A#	
)24:LS#0207]Ge[-	Get away from here!		N/A#	
024:LS#0207]Nc[[024:LS#0207]	Now I've got to go and round them all up again.		N/A#	
)24:LS#0207]Ar [[024:LS#0207]	And you'd better not be here when I get back ^		N/A#	
)24:LS#0207]G([Go on now!		N/A#	
)24:LS#0211]It's [It's much too green already.		N/A#	
)24:LS#0211]Nc[No, no, that's not right. They're already white.		N/A#	
024:LS#0214]Pe[Perhaps I shouldn't try that again ^		N/A#	
025:ON#0373]la [lamb		?NAME#	
)25:OC#0373]P		Perhaps I shouldn't bother her.		N/A#	
	[025:OC#0373]	Perhaps I shouldn't bother her.		N/A#	4

					11.1 (
Original		CD English	Hebrew (manual)		Hebrew (encoded)
[025:LS#0204]Yc		You've been avoiding my little friend here.		N/A#	
[025:LS#0204]Yc		You've been avoiding my little friend here.		N/A#	
[025:LS#0204]I s		I see you've noticed my little friend.		N/A#	
[025:LS#0204]Sr		She doesn't look at all well.		N/A#	
[025:LS#0204]Sr	[025:LS#0204]	She isn't.		N/A#	
025-1 6#020414	[02E+ C#0204]	And my Songs of Healing\255\001don't seem to be		N/A#	
[025:LS#0204]Ar		bringing her much comfort.			
[025:LS#0204]I v		I wish I were better with them.		N/A#	
[025:LS#0205]He		Her eyes opened, just a little. Try it again.		N/A#	
[025:LS#0206]He	-	Her eyes are closed again.		?NAME#	
[025:LS#0206]P€		Perhaps I should sing a bit slower ^		N/A#	
[025:LS#0206]Nc	[025:LS#0206]	No. It's no use.		N/A#	
[025:LS#0208]Tr	[025:LS#0208]	The flock is out to pasture,\255\001you'll find them there.		N/A#	
		Go forth, Wizard!\255\001And may you return safely			
[025:LS#0208]Gc		to our fold.		N/A#	
[025:SC#0069]H		Hello there.		?NAME#	
[025:SC#0069]W	[025:SC#0069]	Who said that?		?NAME#	
[025:SC#0069]I ([025:SC#0069]	I did.		?NAME#	
[025:SC#0069]M	[025:SC#0069]	My name is Fleece, First Chosen of the Guild of Shepherds.		N/A#	
		I wish we had time to chat awhile\255\001and trade			
025:SC#0069]I v	[025:SC#0069]	some tales ^		N/A#	
[025:SC#0069]^	[025:SC#0069]	^ but we've got a serious problem on our hands.		N/A#	
[025:SC#0069]W	[025:SC#0069]	What sort of trouble are you having?		N/A#	
[025:SC#0069]It	-	It seems we've a dragon nearby\255\001who has an enormous appetite for fresh mutton.		N/A#	
		We breed our sheep for extra whiteness\255\001so			
[025:SC#0069]W	-	we can't keep them on the meadows;		N/A#	
[025:SC#0069]sh	[025:SC#0069]	she can spot them miles away. By now, the dragon's carried off so many		N/A#	
[025:SC#0069]B ₁	[025:SC#0069]	that\255\001we may not be able to fill the Cleric's order.		N/A#	
[025:SC#0069]Ti	[025:SC#0069]	The Clerics!\255\001I just saw the Bishop at the Glassmakers!		N/A#	
[025:SC#0069]Bi	[025:SC#0069]	Bishop Mandible? He placed the order for ten thousand sheep.		N/A#	
[025:SC#0069]Te		Ten thousand sheep?!\255\001That's enough to feed an army ^		N/A#	
	-	Yes, that had occurred to us too.\255\001You			
[025:SC#0069]Ye	[025:SC#0069]	noticed our increased patrol in the forest. We'll deliver the sheep to the clerics if we		N/A#	
[025:SC#0069]W	[025:SC#0069]	can\255\001but we won't trust them! I suppose fighting the dragon\255\001would be out		N/A#	
[025:SC#0069]I s	[025:SC#0069]	of the question.		N/A#	
[025:SC#0069]O	[025:SC#0069]	Only a mage can save us.		N/A#	
[026:ON#0390]st	-	shepherds		?NAME#	
[026:OC#0390]T		They never even had a chance.		N/A#	
[026:OC#0390]T		That wouldn't be very respectful, now, would it?		N/A#	
026:OC#0390]T		That doesn't seem to be the right draft.		N/A#	
[020.00#0390]1	[026.00#0390]	Fleece! What became of us?\255\001 was just		IN/A#	
[026:LS#0202]Fl	[026:LS#0202]	walking among legions of dead!		N/A#	
[026:LS#0202]Yc	[026:LS#0202]	You were saved by the mercy\255\001of yonder boy.		?NAME#	
[026:LS#0202]Hi	[026:LS#0202]	His power is greater than ever\255\001since last we met.		N/A#	
[026:LS#0202]W	[026:LS#0202]	We have not had the chance to thank you properly, Wizard.		N/A#	
		But our memories are long,\255\001and we will not		1 1/4 //	
026:LS#0202]Bu		forget you soon.		N/A#	
[026:LS#0202]Ha	[U26:LS#0202]	Hail and farewell. Come along, now,\255\001before the Dead Ones		N/A#	
026:LS#0202]Cc	[026:LS#0202]	return to the harvest!		N/A#	
026:LS#0211]Yo	[026:LS#0211]	You are too late, wizard.		?NAME#	
026:LS#0211]Th	[026:LS#0211]	The Dead have increased their numbers here.		N/A#	
026:LS#0211]Th		Those not dead are suffering.		N/A#	
026:LS#0211]Ar		And my songs were again useless.		N/A#	
026:LS#0211]All		All that's left for us is to put an end to their misery.		N/A#	
028:ON#0392]dı		dragon		?NAME#	
028:ON#0393]di		dragon		?NAME#	
028:ON#0394]dı		dragon		?NAME#	
028:OC#0394]I	-	I guess I've got to wake her up again.		N/A#	
				?NAME#	
028:ON#0395]di		dragon			
028:OC#0395]I		I guess I've got to wake her up again.		N/A#	
[028:ON#0396]g		gold		?NAME#	
[028:ON#0397]g		gold		?NAME#	
[028:ON#0398]g		gold		?NAME#	
	[028:ON#0399]	straw		?NAME#	
[028:ON#0399]st	[]				

Original	C	D English	Hebrew (manual)	Hebrew	Hebrew (encoded)
[028:ON#0401]st [028:O	ON#0401] s	traw		?NAME#	
028:LS#0200]Pเ [028:LS	.S#0200] F	ut it back the way you found it. NOW.		N/A#	
028:LS#0201]Tr [028:LS	S#0201] T	hanks, love.		N/A#	
028:LS#0204]Nc [028:LS	-	low that looks a lot more comfortable.		N/A#	
20.20.7020 1,111 [020.20		thought she'd never get off to sleep.			
028:LS#0206]I tl [028:LS		255\001Chatty Old Firebag.		N/A#	
028:LS#0207]I d [028:LS		didn't mean to make her any more awake.		N/A#	
20.20.020.]. 0 [020.20	-	doubt that draft will make her sleep any more			
028:LS#0208]I d [028:LS		eeply.		N/A#	
028:LS#0209]Lc [028:LS	-	ovely nap!\255\001But it made me even hungrier ^		N/A#	
028:LS#0210]Ya [028:LS		awn!		?NAME#	
028:LS#0212]E€ [028:LS	-	eeek! Fire!		?NAME#	
028:LS#0215]E€ [028:LS	.S#0215] E	eeek! Fire!		?NAME#	
)28:LS#0215]Pเ [028:LS	.S#0215] F	ut it out! PUT IT OUT!		?NAME#	
028:LS#0215]Tr [028:LS	.S#0215] T	hat wasn't the least bit funny, young man.		N/A#	
028:LS#0215]W [028:LS	.S#0215] V	Ve are NOT amused.		N/A#	
028:LS#0216]Tr [028:LS	-	hat's not the right draft for gold.		N/A#	
		Vell, what 'ave we here?		N/A#	
028:SC#0074]W [028:S0				IN/A#	
028:SC#0074]TI [028:S0		hat's what comes of being in such a blazing hurry, guess.		N/A#	
J20.3C#0074]11[020.30	-			I W/ZAF	
028:SC#0074]I t [028:S0		thought you looked a bit scrawny.\255\001Why, ou'd hardly make a decent kindling!		N/A#	
		, .		N/A#	
028:SC#0075]C: [028:S0		can't take your eyes off me, can you?		IN/A#	
028:SC#0075]H: [028:S0		lave you no manners, lad?\255\001Stop staring at ne!		N/A#	
028:SC#0075]O [028:S0		Oh, was I staring? So sorry.		N/A#	
028:SC#0075]O [028:S0		0h, don't mind me, love.		N/A#	
028:SC#0075]I ([028:S0	SC#0075] I	get rather crotchety on an empty stomach.		N/A#	
		loes that mean you're going to incinerate me,			
028:SC#0075]D [028:S0	-	nen?		N/A#	
		ncinerate you?\255\001My! Aren't you the foxy		******	
028:SC#0075]In [028:S0	-	ne!		N/A#	
		'aven't created any fire since\255\001my last			
028:SC#0075]I [028:Sc		nating season. And you don't want to now\255\001how many centuries ago that was.		N/A#	
320.00#00#01#0	-	lo, no ^\255\001That's much too much heat for me		147 07	
028:SC#0075]N [028:S0		nese days.		N/A#	
028:SC#0075]Y([028:S0	-	ou mean you can't breathe fire?		?NAME#	
028:SC#0075]C [028:S0		can't? Let's just say I WON'T.		N/A#	
000.004007511. [000.0		ust between you and me, love,\255\001the stuff		NI/A#	
028:SC#0075]Jt [028:S0		ives me the 'eebie-jeebies.		N/A#	
028:SC#0076]Y([028:S0		ou 'aven't heard the last of me, you cheeky brat!		N/A#	
028:SC#0109]TI [028:S0		hat's quite a bit of gold you have there.		N/A#	
		0h, that's nothing, compared\255\001to what used			
028:SC#0109]O [028:S0	SC#0109] to	b be.		N/A#	
		riled floor to ceiling it was.\255\001Everyone said it			
028:SC#0109]Pi [028:S0		ras the most beautiful lair anywhere, nd\255\001right they were, too.		N/A#	
020.30#0109]F1[020.30		•		I W/ZAF	
		hen one day, last spring it was, comes along nis\255\001third-rate wizard who botched up			
		verything.\255\003He tried to get the volcano to			
		low,\255\001but only shook up the place in a huge			
028:SC#0109]TI [028:S0	SC#0109] e	arthquake instead.		N/A#	
	В	roke all my fancy glass, mind you,\255\001and			
		nade off with most of the gold, too.\255\003The			
028:SC#0109]Bi [028:S0		nly thing he left me\255\001was a gorgeous glass all^		N/A#	
				N/A#	
028:SC#0109]It' [028:S0		's gold again. What useless stuff!			
030:OC#0432]It [030:O		appears I can't get there from here.		N/A#	
031:ON#0449]p([031:O		ool		?NAME#	
031:OC#0449]W [031:O	OC#0449] V	Vhat was I trying to do? Flood the whole cave?		N/A#	
031:OC#0449]T [031:O	C#0449] T	hat must not be the right draft.		N/A#	
031:ON#0450]di [031:O		ry hole		?NAME#	
031:OC#0450]It' [031:O	-	's already dry as a bone.		N/A#	
	-			N/A#	
031:OC#0450]It [031:O		's already dry as a bone.			
031:OC#0450]T [031:O	-	hat must not be the right draft.		N/A#	
031:ON#0451]s _i [031:O		phere		?NAME#	
		pheres work well enough without drafts,		NAME OF	
031:OC#0451]S [031:O	-	emember?		N/A#	
031:LS#0200]M ₂ [031:LS	.S#0200] N	ly own reflection.		N/A#	
31:SC#0082]G [031:S0	SC#0082]	Guess I won't be going back that way.		?NAME#	
033:ON#0468]c; [033:O		ave		?NAME#	
033:ON#0470]st [033:O		teps		?NAME#	
033:OC#0470]T [033:O	-	here. That ought to get me across.		N/A#	
033:OC#0470]R [033:O		tepair costs must be spiraling.		?NAME#	
033:OC#0470]W [033:O	OC#0470] V	Vell, that only twisted it even tighter!		N/A#	
033:OC#0470]It ¹ [033:O	OC#0470] It	's not as though I could untwist them any more.		N/A#	
000.00#0470Jit [000.00				011115	
034:ON#0487]b([034:O	DN#04871 h	oy@@		?NAME#	

Original	CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
[034:OC#0487]T [034:OC#0487]	That didn't help at all.	Trouten (manual)	N/A#	(
[034:ON#0512]R [034:ON#0512]	Rusty		?NAME#	
[034:OC#0512]T [034:OC#0512]	There's nothing left but bones!		N/A#	
[034:OC#0512]I [034:OC#0512]	I think I'd rather look like myself, thanks!		N/A#	
[034:OC#0512]T [034:OC#0512]	That's not going to help him now.		N/A#	
[034:OC#0512]H [034:OC#0512]	He's already asleep. Permanently.		N/A#	
			N/A#	
[034:OC#0512]I ([034:OC#0512]	I guess that draft isn't going to help me here.			
[034:ON#0488]gi [034:ON#0488]	grave		?NAME#	
[034:OC#0488]T [034:OC#0488]	These grave markers are forged from solid bronze!		N/A#	
[034:OC#0488]T [034:OC#0488]	That draft doesn't seem to work in cemetaries.		N/A#	
[034:EN#0034]R [034:EN#0034]	Rusty		?NAME#	
[034:EN#0034]bc [034:EN#0034]	boy@@		?NAME#	
[034:LS#0201]Ni [034:LS#0201]	Nice trick, Weaver!		N/A#	
[034:LS#0201]M [034:LS#0201]	Me own mum wouldn't know the difference.		N/A#	
[004] 0#000410 [004] 0#00041	Soft robes, though.\255\003Just the thing for		N/A#	
[034:LS#0201]Sc [034:LS#0201]	sleeping in. Do you mind, then?		N/A#	
[034:LS#0201]Le [034:LS#0201]	Leave me be, will you?		N/A#	
[034:LS#0201]Ca [034:LS#0201]	Can't you find somebody else to annoy?		N/A#	
[034:LS#0205]I'd [034:LS#0205]	I'd better not wander off too far.		N/A#	
[0041 0#0007]N [0041 0#0007]	Not so fast there. You are not leaving me like this.		N/A#	
[034:LS#0207]N([034:LS#0207]	\255\001I mean it!		N/A#	
[034:LS#0207]Tr [034:LS#0207]	Thanks, but no thanks, friend.		N/A#	
[034:LS#0207]It \ [034:LS#0207]	It was you and your stupid stick that got me into this mess.		N/A#	
[034:LS#0207]It [034:LS#0207]	You did it.		?NAME#	
[034:LS#0209]Yc [034:LS#0209]	You brought me back.		?NAME#	
[034:LS#0209]It [034:LS#0209]	It IS what you wanted, isn't it?		N/A#	
[034:LS#0209]Be [034:LS#0209]	Believe me, being alive is a LOT more fun than being dead.		N/A#	
[034:LS#0209]Bt [034:LS#0209]	But how did you do it?		N/A#	
[034:LS#0209]W [034:LS#0209]	,		N/A#	
[034.L3#0209]W [034.L3#0209]	Well, healing your body was easy. You're alive because the Pattern is torn\255\001and		IN/A#	
[034:LS#0209]Yc [034:LS#0209]	your soul was free to return to this side.		N/A#	
[034:LS#0209]I n [034:LS#0209]	I must go, Bobbin.		N/A#	
[601:26#6266]: 11 [601:26#6266]	I've got to know what happened to the rest of my			
[034:LS#0209]I'v [034:LS#0209]	Guild.		N/A#	
[034:LS#0209]Ar [034:LS#0209]	And I must do the same.		N/A#	
[034:LS#0209]G([034:LS#0209]	Good luck, Rusty. And be careful.		N/A#	
[034:LS#0209]G([034:LS#0209]	Good fortune to you, too, my friend.		N/A#	
[034:LS#0216]Zz [034:LS#0216]	Zzzzzz		?NAME#	
[034:LS#0218]I'n [034:LS#0218]	I'm not sure I should try that ^		N/A#	
[034:SC#0085]H [034:SC#0085]	Hullo, there! What's that? Your music woke me up!		N/A#	
	-			
[034:SC#0085]H [034:SC#0085]	Hullo, there! What's that? Your music woke me up!		N/A#	
[034:SC#0085]O [034:SC#0085]	Oh, sorry.		N/A#	
[034:SC#0085]N [034:SC#0085]	Not to worry. I'm Rusty ^		N/A#	
[034:SC#0085]R [034:SC#0085]	Rusty Nailbender.		N/A#	
[034:SC#0085]I'r [034:SC#0085]	I'm Bobbin Threadbare, of the Weavers.		N/A#	
[034:SC#0085]W [034:SC#0085]	Weavers, eh?		N/A#	
[034:SC#0085]O [034:SC#0085]	Our folk are blacksmiths.		N/A#	
	I'm supposed to be getting firewood\255\001for the			
[034:SC#0085]I'r [034:SC#0085]	master, but this plateau's been\255\001picked cleaner than a new blade.		N/A#	
[034:SC#0085]C [034:SC#0085]	Come over here.		N/A#	
[034:SC#0085]TI [034:SC#0085]	That's us down there.		N/A#	
[034:SC#0085]TI [034:SC#0085]	The Forge - that's what we call it -		N/A#	
[034:SC#0085]I'v [034:SC#0085]	I've heard you Weavers don't get out much.		N/A#	
[034:SC#0085]W [034:SC#0085]	What's your business here?		N/A#	
[034:SC#0085]I'v [034:SC#0085]	I've been looking for a flock of swans ^		N/A#	
[034:SC#0085]S ¹ [034:SC#0085]	Swans?		?NAME#	
[034:SC#0085]N [034:SC#0085]	No, no swans around here.		N/A#	
[034:SC#0085]S; [034:SC#0085]	Say, all this talk has made me sleepy.		N/A#	
	A real pleasure, though. Let me know if you find			
[034:SC#0085]A [034:SC#0085]	your swans.		N/A#	
[034:SC#0085]R [034:SC#0085]	Rusty		?NAME#	
[034-60#0000] - [034-60#0000]	I don't believe this!\255\001Real nice of that		N/A#	
[034:SC#0088]I ([034:SC#0088]	Weaver kid ^		N/A#	
[034:SC#0088]Jt [034:SC#0088]	Just wait until his turn comes!		N/A#	
[034:SC#0088]I'II [034:SC#0088]	I'll be waiting for him on the Outside.		N/A#	
[034:SC#0088]B; [034:SC#0088]	Back to the Pattern!		N/A#	
[034:SC#0088]Pi [034:SC#0088]	Pity that poor child had to die for me to return.		N/A#	
[034:SC#0088]N [034:SC#0088]	Now, where has Bobbin gone?		N/A#	
[034:SC#0088]N [034:SC#0088]	No, no ^ he couldn't be there.		N/A#	
	Those Smiths are a suspicious lot.\255\001They'd			
[034:SC#0088]Tl [034:SC#0088]	never let a Weaver inside.		?NAME#	
[034:SC#0088]O [034:SC#0088]	Oh, dear.		N/A#	

Original		CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
[034:SC#0088]TI	034:SC#0088]	That means trouble.		N/A#	
[034:SC#0098]R [0	034:SC#0098]	Rusty?		?NAME#	
[034:SC#0098]Is [0		Is that you? You don't look at all well ^		N/A#	
[034:SC#0098]I'r [0		I'm NOT well. Actually, I'm dead.		N/A#	
034:SC#0098]I ([0		I don't ^ I don't know what to say.		N/A#	
		You don't have to say a thing!\255\001What do I			
034:SC#0098]Yc[0	034:SC#0098]	matter?\255\001I'm just another one of the Dead.		N/A#	
034:SC#0098]O [0	034:SC#0098]	Oh, Rusty. I feel terrible. I didn't know ^		N/A#	
034:SC#0098]Ai [0	034:SC#0098]	And that's not even the end of it!		N/A#	
		I go Outside to wait for Doomsday like a good little			
034:SC#0098]I ç [0	034:SC#0098]	ghost, see.		N/A#	
		But no sooner do I get settled again,\255\001but			
		some stupid idiot shreds the universe			
034:SC#0098]B ₁ [0	034:SC#0098]	apart\255\001and hauls us all back Inside!		N/A#	
024-00-001TL	024.00#00001	There are a lot of very\255\001unhappy Dead		N1/A#	
034:SC#0098]TI [0		wandering around here, let me tell you ^		N/A#	
034:SC#0098]I		I know. I was there when it happened.		N/A#	
034:SC#0098]I r [0	034:SC#0098]	I might have known this was all your fault!		N/A#	
004.0040000111.00	004.00#00001	No, no! It wasn't me! The Bishop managed this		N/A#	
034:SC#0098]N [0	034:SC#0098]	one all on his own.		N/A#	
034:SC#0098]Ye [0	034·SC#00091	Yeah? Well. There's going to be hell to pay, literally.		N/A#	
00-1.00#0080j1€[U	004.00#0086]	-		INPA	
034:SC#0098]TI [0	034:SC#00981	There's talk among the Dead that they're going to take over the world.		N/A#	
034:SC#0098]St[0	-	Starting with the Forge.		N/A#	
[0		My home. Where we used to build strong things,		14747	
034:SC#0098]M [0	034:SC#00981	good things ^		N/A#	
034:SC#0112]H ₁ [0	-	He's fast asleep.		N/A#	
		He's fast asleep.		N/A#	
034:SC#0112]H([0 035:ON#0522]g;[0		·		?NAME#	
30 1		gate			
035:OC#0522]It' [0		It's already open.		?NAME#	
035:OC#0522]W [0	035:OC#0522]	Well, that draft didn't seem to do much good.		N/A#	
035:ON#0515]g; [0	035:ON#0515]	gate		?NAME#	
035:OC#0515]It' [0	035:OC#0515]	It's locked.		N/A#	
035:OC#0515]I i [0	035:OC#0515]	I already closed it.		N/A#	
035:OC#0515]W [0		Well, that didn't work.		N/A#	
035:LS#0204]He [0		Hello, young Nailbender!		N/A#	
035:LS#0204]'B([0		'Bout time you were comin' home.		N/A#	
033.L3#0204] Bi [0	033.L3#0204j			TV/7A#	
035:LS#0204]St [0	035:LS#02041	Stoke's been lookin' for you,\255\001and he ain't real happy!		N/A#	
035:LS#0204]Yc [0	•	You better get in there right now.		N/A#	
	-				
035:LS#0204]Yc [0		You still out here, lad?		N/A#	
035:LS#0204]I v [0		I wouldn't keep Stoke waiting, if I were you.		N/A#	
035:LS#0204]Yc [0	035:LS#0204]	You better get in there right now.		N/A#	
035:LS#0204]W [0	035:LS#0204]	Who keeps closing the blasted gate?		N/A#	
035:LS#0204]Si ₍ [0	035:LS#0204]	Sigh.		?NAME#	
035:LS#0204]I v [0	035:LS#0204]	I wouldn't keep Stoke waiting, if I were you.		N/A#	
035:LS#0204]Ha[0	035:LS#0204]	Halt! Who are you?		N/A#	
035:LS#0204]Ju [0		Just me. A friendly stranger.		?NAME#	
		This is a private Guild, my\255\001strange young			
035:LS#0204]Tr [0	035:LS#0204]	friend.		?NAME#	
035:LS#0204]Tr [0		The gate only opens for members.		N/A#	
035:LS#0204]W [0	-	Well, well.		?NAME#	
035:LS#0204]\\\ 035:LS#0204]It's [0	•	It's the Friendly Stranger again!		N/A#	
035:LS#0204]I g [0	UJJ.LO#UZU4]	I guess I didn't make my point ^		N/A#	
035:LS#0204]Tr [0	035:LS#02041	This gate is closed. Do you understand? \255\001CLOSED. Now GO AWAY.		N/A#	
[[_ 55.25#6264]	This gate is closed. Do you understand?		14747	
035:LS#0204]Tr [0	035:LS#02041	\255\001CLOSED. Now GO AWAY.		N/A#	
035:LS#0204]Si [0	-	Sigh.		?NAME#	
000.20020 1]0[0	000.20020.1	This gate is closed. Do you understand?			
035:LS#0204]Tr [0	035:LS#02041	\255\001CLOSED. Now GO AWAY.		N/A#	
037:OC#0527]I [0		I probably shouldn't go back there dressed like this.		N/A#	
037:ON#0530]w [0	-	woodbin		?NAME#	
037:ON#0530JW [0 037:OC#0530]N [0		Not a stick left.		N/A#	
	-				
037:OC#0530]N [0		Now that's more like it.		N/A#	
037:OC#0530]N [0		No, I think I tried that draft once.		N/A#	
037:OC#0530]W [0		Well, that didn't work.		N/A#	
037:SC#0086]W [0	037:SC#0086]	Well, it's about time, you lazy idiot!		N/A#	
		I sent you out FOUR HOURS ago for\255\001			
027-60-4000031	027.60#0000	firewood, and you bring me back one scrawny		NUA	
037:SC#0086]I	U37:3C#UU86]	stick?		N/A#	
037:SC#0086]If [0	037·SC#00961	If your father weren't the foreman, I'd toss YOU in the furnace.		N/A#	
007.00#0000jii [C	[000.00#0000]			I V/M	
037:SC#0086]Yc[0	037:SC#00861	You're just lucky he's downstairs with the Bishop right now.		N/A#	
		If that fire goes out, and the Clerics' swords		10707	

Original		CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
037:SC#0086]I'r [[037:SC#0086]	I'm sorry. I had a bit of trouble ^		N/A#	
, ,	•	Perhaps you'd like to offer your confessions to the			
37:SC#0086]P([037:SC#0086]	Bishop in person!		N/A#	
		I'd be happy to arrange it.\255\001Now give me that			
37:SC#0086]I'c [[037:SC#0086]	stick!		N/A#	
37:SC#0086]I'r [[037:SC#0086]	I'm done dealing with the likes of you, Nailbender.		N/A#	
37:SC#0086]I'II [[037:SC#0086]	I'll be back ^		N/A#	
37:SC#0086]^ [[037:SC#0086]	^ and you'd better hope the furnace doesn't go out.		N/A#	
37:SC#0086]W [What a mess. I can't do anything without my distaff.		N/A#	
38:ON#0536]st [straw		?NAME#	
)38:OC#0536]It' [[038:0C#0536]	It's gold again. What useless stuff!		N/A#	
38:OC#0536]N [rn38·∩C#n5361	No time for another nap.\255\001I've got to get out of here!		N/A#	
)38:OC#0536]I'\ [I've already spun all that.		N/A#	
38:OC#0536]T [[038:OC#0536]	That must not be the right draft.		N/A#	
38:ON#0542]d([[038:ON#0542]	door		?NAME#	
38:OC#0542]It' [[038:OC#0542]	It's already open.		?NAME#	
38:OC#0542]It' [[038:OC#0542]	It's already open.		?NAME#	
38:OC#0542]T	038:OC#05421	That must not be the right draft.		N/A#	
38:ON#0543]d([door		?NAME#	
		I already closed it.			
38:OC#0543]I : [N/A#	
38:OC#0543]T		That must not be the right draft.		N/A#	
38:ON#0537]di [[038:ON#0537]	distaff		?NAME#	
38:EN#0038]gc[[038:EN#0038]	gold@		?NAME#	
38:EN#0038]st [[038:EN#0038]	straw		?NAME#	
)38:LS#0202]str [straw		?NAME#	
)38:LS#0202]gc [gold@		?NAME#	
)38:LS#0202]gt [)38:LS#0204]It's [It's locked.		N/A#	
	-				
038:LS#0204]It's [-	It's locked! And me with no distaff ^		N/A#	
038:SC#0087]TI [[038:SC#0087]	That straw looks awfully comfortable, though [^]		N/A#	
)38:SC#0087]^r [[038:SC#0087]	^must have a sleep draft woven into it^		N/A#	
38:SC#0087]Ts [[038:SC#0087]	Tsk, tsk, tsk.		?NAME#	
		Imagine frightening a poor, defenseless old thing			
038:SC#0087]In [[038:SC#0087]	like me! Cor!		N/A#	
038:SC#0087]W [[038:SC#0087]	Well, I may not be much good with fire, love ^		N/A#	
		^ but I still enjoy the taste of tender, firm young			
038:SC#0087]^ [[038:SC#0087]	meat!		N/A#	
		One blasted stick of wood left ^\255\001curse that			
038:SC#0087]O [[038:SC#0087]	lad ^		N/A#	
		Ten thousand swords to forge,\255\001and the			
		furnace is about as cold as my chances for		*****	
038:SC#0087]T∈[[038:SC#0087]	promotion.		N/A#	
120.00+000731	1020-CC#00071	I don't believe this!\255\001Real nice of that Weaver kid ^		NI/A#	
038:SC#0087]I ([-			N/A#	
038:SC#0087]Jt [Just wait until his turn comes!		N/A#	
038:SC#0087]I'II [[038:SC#0087]	I'll be waiting for him on the Outside.		N/A#	
038:SC#0087]O [[038:SC#0087]	Oh, dear.		N/A#	
038:SC#0087]TI [[038:SC#0087]	That means trouble.		N/A#	
		If Elder Atropos saw his staff treated			
		so\255\001he'd have something to say about it, you			
38:SC#0087]If [[038:SC#0087]	could be sure of that!		N/A#	
38:SC#0087]C [[038:SC#0087]	Careful, now, old bird, let's not singe the feathers^		N/A#	
041:ON#0559]s\[[041:ON#0559]	sword		?NAME#	
		It's about time he stopped.\255\001That hammering			
)41:OC#0559]It' [[041:OC#0559]	was making my head hurt.		N/A#	
041:OC#0559]I i [[041:OC#0559]	I need to choose my drafts more carefully.		N/A#	
141:ON#0560]s\	-	sword		?NAME#	
041:ON#0558]c([conversation		?NAME#	
)41:ON#0556]c([?NAME#	
		conversation			
41:LS#0204]W [What?! ^ What evil is this?		N/A#	
)41:LS#0204]A		A witch's curse has twisted the final blade!		N/A#	
41:LS#0204]A [[041:LS#0204]	A curse, Edgewise? I think not.		?NAME#	
		It would take more than a mere			
ا \41:LS#0204]اt ا	[041:LS#0204]	witch's\255\001curse to ruin my plans.		N/A#	
		You, there!\255\003Could it be that this little prank			
)41:LS#0204]Yc [[U41:LS#0204]	is of your doing?		N/A#	
44.1 0#00043\/- 5	041:1 0#0004	Yes? Well, then. I would be honored		N/A#	
41:LS#0204]Ye [-	to\255\001have you as my guest at the cathedral.		N/A#	
41:LS#0204]I k [-	I know some other curses that may amuse you^		N/A#	
041:LS#0206] [[041:LS#0206]			N/A#	
		The final blade is even\255\001now in the hands of			
141:LS#0210]Tr [[041:LS#0210]	our most skilled bladeshaper, Your Excellency.		N/A#	
041:LS#0210]Hc[[041:LS#0210]	How's it coming there, Edgewise?		N/A#	
		Edgewise! Is that blade not\255\001ready yet? His			
041:LS#0210]Ec[[041:LS#0210]	Excellency is still waiting!		N/A#	
		I'm just putting the edge\255\001on the last sword,			
041:LS#0210]I'n [[041:LS#0210]	sir!		N/A#	
	[041:LS#0210]	Good to hear it!		N/A#	

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[041:LS#0210]Nc [041:LS#0210]	No slacking off, now!		N/A#	
041:LS#0210]Le [041:LS#0210]	Let's get it finished!		N/A#	
	You share with me a\255\001historic moment,			
041:LS#0210]Yc [041:LS#0210]	Foreman.		N/A#	
144 040040TF F0.44 040040T	The forging of the ten thousandth\255\001sword		N/A#	
041:LS#0210]Tr [041:LS#0210]	marks the end of our preparations.		N/A#	
041:LS#0210]Hc [041:LS#0210]	How much longer must I wait?		N/A#	
041:LS#0210]Tr [041:LS#0210]	The steel will ring out it's final defeat, sir.		N/A#	
041:LS#0210]Nc [041:LS#0210]	Not much longer, now!		N/A#	
041:LS#0210]V€ [041:LS#0210]	Very good, then.		N/A#	
041:LS#0210]Cŧ [041:LS#0210]	Carry on!		N/A#	
	The metal is proud, sir.\255\001It does not yield		******	
041:LS#0210]Tr [041:LS#0210]	easily to my blows.		N/A#	
041:LS#0210]M([041:LS#0210]	More sweat will soften it, I trust?		?NAME#	
041:LS#0210]lt { [041:LS#0210]	It shall be a blade to be reckoned with!		?NAME#	
041:LS#0210]\0: [041:LS#0210]	\025The Blade of Reckoning.\025		N/A#	
041:LS#0210]It ([041:LS#0210]	It does have a certain\255\001apocalyptic ring to it.		N/A#	
	I trust I will not be kept\255\001waiting much			
041:LS#0210]I ti [041:LS#0210]	longer?		N/A#	
041:LS#0210]Gc [041:LS#0210]	Good metal rewards\255\001patience, Exalted One.		N/A#	
041:LS#0210]Ar [041:LS#0210]	And our client rewards\255\001quick service. Now, POUND!		N/A#	
043:ON#0569]ct [043:ON#0569]	cage		?NAME#	
043:OC#0569]It [043:OC#0569]	It's locked.		N/A#	
043:OC#0569]W [043:OC#0569]	Well, that didn't work.		N/A#	
043:OC#0569]I [043:OC#0569]	I need to choose my drafts more carefully.		N/A#	
043:ON#0568]bi [043:ON#0568]	beast		?NAME#	
043:OC#0568]S [043:OC#0568]	She looks hungry.\255\001I think I'll stay out of her		N/A#	
	way.			
043:ON#0566]s _[[043:ON#0566]	sphere		?NAME#	
043:OC#0566]S [043:OC#0566]	Spheres work well enough without drafts, remember?		N/A#	
043:ON#0576]oi [043:ON#0576]	orb		?NAME#	
043:ON#0567]C [043:ON#0567]	Cob		?NAME#	
043:OC#0567]G [043:OC#0567]	Going somewhere, Weaver boy?		?NAME#	
043:OC#0567]G [043:OC#0567]	Going somewhere, Weaver boy?		?NAME#	
043:SC#0090]I'r [043:SC#0090]	I'm getting really tired of this		N/A#	
043:SC#0090]AI [043:SC#0090]	Allow me to introduce myself.		?NAME#	
	I am Bishop Mandible, Transultimate Apostle\255\001of the Antisecular Conclave of			
043:SC#0090]I ¿ [043:SC#0090]	Clerics.		?NAME#	
043:SC#0090]I [043:SC#0090]	I know.		N/A#	
043:SC#0090]Ai [043:SC#0090]	Am I expected to kneel?		N/A#	
043:SC#0090]Si [043:SC#0090]	Silence, you impudent punk!		N/A#	
043:SC#0090]Ti [043:SC#0090]	This is my assistant, Cob.		N/A#	
043:SC#0090]C [043:SC#0090]	Charmed, I'm sure.		N/A#	
043:5C#0090]C[043:5C#0090]			N/A#	
043:SC#0090]Ai [043:SC#0090]	And you require no introduction.\255\001Your cloak and staff betray your origins.		N/A#	
043:SC#0090]Bi [043:SC#0090]	But I must say, I'm surprised to find you here^		N/A#	
040.000/0000]	It's been guite a long time since any		1 W/ W	
	Weaver\255\001bothered to leave that dreary little			
043:SC#0090]It [043:SC#0090]	rock you call home.		N/A#	
043:SC#0090]\0 [043:SC#0090]	\025Loom.\025		N/A#	
10.00#00000 ro to T = "	So provincial.\255\003I can't help but wonder what			
043:SC#0090]S [043:SC#0090]	impelled you\255\001to leave it now.		N/A#	
043:SC#0090]H [043:SC#0090]	His Excellency asked you a question!		?NAME#	
043:SC#0090]I [043:SC#0090]	I know. I'm ignoring it.		?NAME#	
043:SC#0090]AI [043:SC#0090]	Ah. Recalcitrance. I see.		?NAME#	
242.00#00001015240.00#6555	Shall I fetch the Instruments of\255\001Persuasion,		NIA	
043:SC#0090]Si [043:SC#0090]	Master?		N/A#	
043:SC#0090]PI [043:SC#0090]	Please forgive my assistant his^eagerness. \255\001I fear Cob is not very worldly.		N/A#	
.5.50#005#0	He does not understand the\255\001dangerous		TWI	
043:SC#0090]H [043:SC#0090]	power of a Weaver.		N/A#	
043:SC#0090]D [043:SC#0090]	Dangerous?		?NAME#	
043:SC#0090]Y([043:SC#0090]	Your Reverence^		N/A#	
043:SC#0090]H [043:SC#0090]	HIM?		?NAME#	
043:SC#0090]Q [043:SC#0090]	Quite dangerous indeed, my dear Cob.		N/A#	
	In fact, he could burst this flimsy\255\001iron cage		TWI	
043:SC#0090]In [043:SC#0090]	open with hardly a second thought.		N/A#	
043:SC#0090]TI [043:SC#0090]	That's impossible, Most Exalted One!		N/A#	
043:SC#0090]I i [043:SC#0090]	I inspect the locks personally every fortnight!		N/A#	
043:SC#0090]O [043:SC#0090]	Observe and learn, then.		N/A#	
043:SC#0090]F([043:SC#0090]	For even now, your prisoner plans his escape.		N/A#	
043:SC#0091]Y([043:SC#0091]	You see, Cob? An elusive breed,\255\001these Weavers.		?NAME#	
	Fortunately, however, they are quite		. IV WILD	
	helpless\255\001without their weaving sticks.		N/A#	

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[043:SC#0091]TI [043:SC#0091]			N/A#	(11100000)
	Oh, no, my young friend.\255\001You're quite			
[043:SC#0091]O [043:SC#0091]	wrong about that.		N/A#	
[043:SC#0091]C [043:SC#0091]	Come. Let me show you why.		?NAME#	
043:SC#0091]C [043:SC#0091]			?NAME#	
043:SC#0091]TI [043:SC#0091]	There, the boundary between the\255\001Living and the Dead is indistinct.		N/A#	
			N/A#	
[043:SC#0091]E [043:SC#0091]	Every graveyard's like that. So? Now, imagine what might happen if		IV/A#	
	this\255\001delicate boundary was somehow			
043:SC#0091]N [043:SC#0091]			?NAME#	
043:SC#0091]\0 [043:SC#0091]	\025Torn open,\025 so to speak.		N/A#	
043:SC#0091]It [043:SC#0091]	It's not that simple.		N/A#	
	You can't just rip the Pattern\255\001apart like an			
043:SC#0091]Y([043:SC#0091]	old rag.		?NAME#	
043:SC#0091]B [043:SC#0091]	But it IS that simple, my boy. I can.		N/A#	
	I have only to lift this rod,\255\001and the legions of the Dead\255\001will stream forth onto the plane of			
043:SC#0091]I r [043:SC#0091]			N/A#	
	A vast army of the Dead,\255\001nourished by the			
043:SC#0091]A [043:SC#0091]	Shepherds' flocks^		N/A#	
043:SC#0091]^e [043:SC#0091]	^armed by the artisanship of the Blacksmiths^		N/A#	
043:SC#0091]^ç [043:SC#0091]			N/A#	
140.00#000414 - FO.40 00 #055 :-	^all under the spiritual leadership of\255\001one		21/2/	
043:SC#0091]^e [043:SC#0091]	·		N/A#	
043:SC#0091]TI [043:SC#0091]			N/A#	
043:SC#0091]TI [043:SC#0091]			N/A#	
043:SC#0091]I			N/A#	
	Cob don't let this boy out of your sight. \255\001He is to touch NOTHING. Do you			
043:SC#0091]C [043:SC#0091]			N/A#	
043:SC#0091]P([043:SC#0091]			N/A#	
043:SC#0091]Lc[043:SC#0091]			?NAME#	
043:SC#0091]M [043:SC#0091]	Mmm ^ I do like the sound of it.		N/A#	
043:SC#0091]I'll [043:SC#0091]			N/A#	
043:SC#0091]Y([043:SC#0091]			N/A#	
043:SC#0093]K([043:SC#0093]			N/A#	
043:SC#0093]Hi [043:SC#0093]			N/A#	
043.30#0093][[[043.30#0093]	I wasn't going to touch it.\255\001Just looking, Cob.		IN/PAP	
043:SC#0093]I v [043:SC#0093]			N/A#	
043:SC#0093]Jt [043:SC#0093]			?NAME#	
043:SC#0093]W [043:SC#0093]	Well, then. Perhaps we can do a bit of a trade.		N/A#	
043:SC#0093]H [043:SC#0093]	How about if I let you look in the Sphere if ^		N/A#	
043:SC#0093]If [043:SC#0093]			N/A#	
	^ well ^ the Legends say that to gaze\255\001upon			
043:SC#0093]^ [043:SC#0093]			N/A#	
	Naturally, we Clerics aren't given to			
043:SC#0093]N [043:SC#0093]	such\255\001silly superstitions ^ but I'm ^ curious.		N/A#	
042.00#000211 1042.00#00021	Let's answer this one once and\255\001for all, shall		N/A#	
043:SC#0093]Le [043:SC#0093]				
043:SC#0093]N [043:SC#0093]			?NAME#	
043:SC#0093]M [043:SC#0093]			N/A#	
043:SC#0093]I ([043:SC#0093]	I can't even begin to invoke the Dead\255\001with all that screaming ^		N/A#	
043:SC#0093]W [043:SC#0093]	-		N/A#	
044:ON#0579]M [044:ON#0579]			?NAME#	
044:SC#0095]I			N/A#	
044:SC#0095]I	3		N/A#	
044:SC#0095]N [044:SC#0095]			N/A#	
044:SC#0095]N [044:SC#0095]				
U44:5C#UU95]			N/A#	
044:SC#0095]Y([044:SC#0095]	You don't have the slightest idea of what you're doing!!		N/A#	
044:SC#0095]TI [044:SC#0095]			N/A#	
044:SC#0095]If [044:SC#0095]	, ,		N/A#	
	the consequences will be beyond anything you can			
044:SC#0095]th [044:SC#0095]			N/A#	
044:SC#0095]S [044:SC#0095]	Spare me your Weaver mysticism, boy.		N/A#	
	The time has come when the Dead shall no longer			
044:SC#0095]TI [044:SC#0095]			N/A#	
044:SC#0095]Y([044:SC#0095]			N/A#	
044:SC#0095]Ai [044:SC#0095]	And with it the eyes of the Dead.		N/A#	
044:SC#0095]BI [044:SC#0095]	BEHOLD!		N/A#	
044:SC#0095]I	I have a very bad feeling about this^		N/A#	
044:SC#0095]W [044:SC#0095]	Who dares disturb the peace of Those Who Sleep?		N/A#	
044:SC#0095]I v [044:SC#0095]	I welcome and greet you, noble spirit.		N/A#	
	I am Bishop Mandible, Transultimate Apostle of the			
044:SC#0095]I { [044:SC#0095]			N/A#	
044:SC#0095]A [044:SC#0095]	And whom have I the honor of summoning?		N/A#	

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[044:SC#0095]I c	[044:SC#0095]	I don't think I want to be part of this conversation		N/A#	
		No one obeyed any summoning of yours, foolish			
044:SC#0095]N	[044:SC#0095]	mortal.		N/A#	
044:SC#0095]I r	[044:SC#0095]	I have summoned you.		N/A#	
044:SC#0095]I &		I am Choas.		N/A#	
044.00#0000]1 8	[044.00#0033]			TW/-W	
		You have merely opened the door, and I have passed through it.\255\003For this you shall be			
044:SC#0095]Yc	[044:SC#0095]	rewarded.		N/A#	
044:SC#0095]Jc	-	Join me now		N/A#	
-					
044:SC#0095]	[044:SC#0095]	as my SLAVE!		N/A#	
044:SC#0095]I s	[044:SC#0095]	I see it has been much too long since my last visit		N/A#	
045:ON#0582]di	[045:ON#0582]	distaff		?NAME#	
045:OC#0582]C	[045:OC#0582]	Can't seem to hold on to this thing.		?NAME#	
045:ON#0583]?		?		?NAME#	
-					
045:SC#0096]S	[045:SC#0096]	STOP! AIEEEEE!		N/A#	
046:ON#0608]h	[046:ON#0608]	hole		?NAME#	
046:ON#0609]h	[046:ON#0609]	hole		?NAME#	
046:ON#0610]h	[046:ON#0610]	hole		?NAME#	
-					
046:ON#0611]hc	[U46:UN#U611]	hole		?NAME#	
346-00#0644114	1046-00-406441	I think I'll stay out of there ^\255\001that dragon		N1/A#	
046:OC#0611]I t		looked rather hungry!		N/A#	
046:EN#0046]W	[046:EN#0046]	Well, that didn't do a thing.		N/A#	
		It's already open.\255\001Maybe I should try to			
046:LS#0201]It's	[046:LS#0201]	close it, instead.		N/A#	
046:LS#0202]Le	[046:LS#0202]	Let's take a look around, first.		N/A#	
-		That's the last hole.\255\001Now, let's go find			
046:LS#0204]Tr	[046:LS#0204]	Hetchel!		N/A#	
046:LS#0205]Tr	[046:LS#02051	That doesn't seem to be the right draft.		N/A#	
047:ON#0623]sv	-	swan		?NAME#	
-					
047:OC#0623]H		Her eyes they're just like mine!		N/A#	
047:OC#0623]Y	[047:OC#0623]	Your drafts have no power over me, Bobbin.		N/A#	
047:LS#0205]W	[047:LS#0205]	Welcome, Bobbin! You have joined us here at last!		N/A#	
047:LS#0205]W	-	Where am I?		N/A#	
-	-				
047:LS#0205]Yc		You are outside the Pattern.		N/A#	
047:LS#0205]Tr	[047:LS#0205]	The home of the Dead, and of those Transcended.		N/A#	
047:LS#0205]\0:	[047:LS#0205]	\025The Shore of Wonder?\025		N/A#	
		Yes, Bobbin. The Shore of Wonder.\255\001And			
047:LS#0205]Y€	[047:LS#0205]	you are the first to behold it with mortal eyes.		N/A#	
		Good work, Bobbin! You've repaired\255\001much			
047:LS#0205]Gc	[047:LS#0205]	of that Bishop's mischief.		?NAME#	
		Now, perhaps, you can approach the			
047:LS#0205]No	[047:LS#0205]	Loom\255\001without Chaos spotting you first.		N/A#	
•		Excellent, my son!\255\001Only one hole remains			
047:LS#0205]Ex	[047:LS#0205]	to be sealed!		N/A#	
		Well done, Bobbin! Half the holes are sealed.			
047:LS#0205]W	[047:LS#0205]	\255\001But hurry - much depends on you now!		N/A#	
		All of the holes must be sealed\255\001before you			
047:LS#0205]All	[047:LS#0205]	dare approach the Loom.		N/A#	
,	[0 11 120 11 0200]	All of the holes must be sealed\255\001before you			
047:LS#0207]AII	[047:LS#0207]	dare approach the Loom.		N/A#	
		Good work. Bobbin! You've repaired\255\001much			
047:LS#0207]Gc	[047:LS#02071	of that Bishop's mischief.		?NAME#	
LO#0201 JG([077.20#0207]	·		.14/ WILT	
047:LS#0207]All	[047·] \$#02071	All of the holes must be sealed\255\001before you dare approach the Loom.		N/A#	
-					
047:SC#0100]Yo	-	Your journey has been long,		N/A#	
047:SC#0100]Yo	[047:SC#0100]	Your journey has been long,		N/A#	
047:SC#0100]ar	[047:SC#0100]	and you must have many questions.		N/A#	
		You're the swan that appeared each			
047:SC#0100]Yo	[047:SC#0100]	year\255\001on my birthday, aren't you?		N/A#	
		You saw me clearly, then! I was never sure.			
		\255\001But those visits meant so much ^ my only			
047:SC#0100]Yo	[047:SC#0100]	chance to watch you grow.		N/A#	
		You see, the Elders forbade me to set			
		foot\255\001on Loom Island just after you were			
047:SC#0100]Yo	[047:SC#0100]	born.		N/A#	
		I thought you came to visit me,\255\001but I never			
047:SC#0100]I t	[047:SC#0100]	quite believed it.		N/A#	
047:SC#0100]C	[047:SC#0100]	Call it ^ a mother's curiosity.		N/A#	
047:SC#0100]Fc		For indeed, Loom Child, that is who I am.		N/A#	
	-				
047:SC#0100]M	[047.5C#0100]	My mother is a swan?		N/A#	
47.00.00	10.17.00.00	Indeed. In mortal life, however, I was\255\001Lady		N/A#	
047:SC#0100]In	[047:SC#0100]	Cygna Threadbare.		N/A#	
		Banished by the Elders seventeen long years			
0.47.00#0.4007=	10.17.00.00.10.5	ago\255\001for drawing an unforseen infant out of		N/A#	
047:SC#0100]Ba	[U47:SC#0100]	the Loom.		N/A#	
		How I've longed to know you, and\255\001you to			
		know me, my son.		N/A#	4
047:SC#0100]H	[047:SC#0100]				
047:SC#0100]H 047:SC#0100]Li	-	Liar!		?NAME#	

Original		CD English	Hebrew (manual)		Hebrew (encoded)
[047:SC#0100]D	[047:SC#0100]	Dear Hetchel.		N/A#	
[047:SC#0100]SI	[047:SC#0100]	She and the Elders put that stone there\255\001so you wouldn't ask too many questions.		N/A#	
047.00#0100]01	[041.00#0100]	Hetchel vowed to protect you forever, Bobbin.		147.07	
20.47.00.004.0031.1	10.47.00.404001	\255\001She is my dearest friend and she loves you		NI/A#	
047:SC#0100]H	[047:SC#0100]	very much. But I fear her love has driven her\255\001to		N/A#	
047:SC#0100]Bij	[047:SC#0100]	recklessness.		?NAME#	
047:SC#0100]W	[047:SC#0100]	What do you mean? Where is she?		?NAME#	
		She flew off to Loom Island\255\001to confront the			
047:SC#0100]SI		Dead Ones!		N/A#	
047:SC#0100]TI	[047:SC#0100]	The Dead Ones are after her?		N/A#	
047:SC#0100]It'	[047:SC#0100]	It's not Hetchel they're after, my son.\255\001They want the Loom itself.		N/A#	
		If Chaos masters its secrets, the Pattern\255\001will			
047:SC#0100]If	[047:SC#0100]	be hers to control.		N/A#	
047:SC#0100]H	[047:SC#0100]	Hetchel plans to destroy the Loom ^		N/A#	
047:SC#0100]If		If Chaos doesn't consume her first.		N/A#	
047:SC#0100]N	[047:SC#0100]	NO! I've got to go back there - NOW!		N/A#	
047:SC#0100]Y([047·SC#0100]	You won't get far in that direction.\255\001The Loom lies beyond the lake.		?NAME#	
047:SC#0100]N(047:SC#0100]N(No, you must try a more subtle strategy.		N/A#	
047:SC#0100]O		Oh? What do you propose?		N/A#	
		The Dead Ones move between the holes			
047:SC#0100]Ti [[047:SC#0100]	your\255\001Bishop friend rent in the Pattern.		N/A#	
047-00-0400315	1047-00-4040	If you weave the holes closed,\255\001it will be		N/A#	
047:SC#0100]If [harder for them to follow you.		N/A#	
049:ON#0633]G		Goodmold		?NAME#	
049:LS#0201]lt {	-	It appears I can't get there from here.		N/A#	
049:SC#0099]M 049:SC#0099]Al	-	Master Goodmold!		N/A# N/A#	
049:5C#0099JAI	[049:5C#0099]	Ah, the Weaver boy^ At least you've escaped the terror of the Dead		N/A#	
049:SC#0099]At [[049:SC#0099]	Ones^		N/A#	
		It appears that Crystalgard has not been\255\001so			
049:SC#0099]It [-	fortunate.		N/A#	
049:SC#0099]Bi [-	But, I don't understand:		N/A#	
049:SC#0099]W	[049:SC#0099]	Why did you not use the Great Scythe?		N/A#	
049:SC#0099]W	[049:SC#0099]	We never doubted that the Scythe\255\001could save us.		?NAME#	
049:SC#0099]ne	-	never, no, indeed^		N/A#	
049:SC#0099]E		Even Chaos must fall under its blade.		N/A#	
		But we could not do it.\255\001To unleash such			
0.40.CC#00001D.	10.40.000	merciless evil would show us\255\001to be no		NI/A#	
[049:SC#0099]B ₁ [[049:5C#0099]	better than our enemies. The entire world would have feared\255\001us		N/A#	
049:SC#0099]TI	[049:SC#0099]	when it was done.		N/A#	
		And to have become so much like our enemy			
[049:SC#0099]Ai [was\255\001unthinkable ^ just unthinkable ^		N/A#	
049:SC#0099]Ai [-	And so you didn't use it.		N/A#	
049:SC#0099]W	[049:SC#0099]	We knew the price.		N/A#	
049:SC#0099]Ti	[049:SC#0099]	The best we could hope for was to defend it bravely.		N/A#	
049:SC#0099]Bi		But we are not warriors^		N/A#	
049:SC#0099]Yc		You mean ^ Chaos stole the Scythe?		N/A#	
049:SC#0099]W		We did what we could, but it was not enough.		N/A#	
049:SC#0099]R		Remember us, my young friend.		?NAME#	
		Tell the world we fought with courage,\255\001and			
049:SC#0099]T∈[chose death with clarity.		?NAME#	
049:SC#0099]AI		Above all else clarity.		?NAME#	
051:ON#0669]fe		feather		?NAME#	
051:ON#0668]D		Dead One		?NAME#	
051:OC#0668]I \ [[051:OC#0668]	I was close ^ but not close enough ^		N/A#	
051:SC#0102]Le	[051·SC#0102]	Leaving so soon, Weaver?\255\001I was looking forward to spending more time with you!		N/A#	
	[2000#0102]	It's no use, Bobbin. That side of the		1070	
		Pattern\255\001is now beyond the reach of our			
051:SC#0103]It'		threads.		N/A#	
051:SC#0104]B(Bobbin! Bobbin, you did it!		?NAME#	
051:SC#0104]Ti [[U51:SC#0104]	The Loom is unmade!		N/A#	
051:SC#0104]Y([051:SC#01041	You ignorant fools!\255\001Do you comprehend what you have done?		N/A#	
		None of us can pass\255\001across this rift			
		your\255\001Weaver mischief has\255\001so			
051:SC#0104]N	[U51:SC#0104]	blindly created!		?NAME#	
		Your pious meddling\255\001has brought the end\255\001of my dream ^		N/A#	
051:SC#01041Ycl	[051:SC#01041				
[051:SC#0104]Y([051:SC#0104]				
051:SC#0104]Yc 051:SC#0104]Yc		You will hear for all eternity\255\001the cries of those you have abandoned, Bobbin Threadbare.		N/A#	

Out of the state		OD Franklish	Habaaaa (aasaa aa	Habaaaa (aa aa da d)
Original		CD English We abandon no one!\255\001When our side of the	Hebrew (manual)	Hebrew Hebrew (encoded)
[051:SC#0104]W	[051:SC#0104]	Pattern is mended,\(\)255\\\001\\001\\001\\001\\001\\001\\001\	N/A#	
		Come, Loom Child.\255\001lt is time for us to begin		
[051:SC#0104]C		our destinies anew.	N/A#	
[056:SC#0068]W	[056:SC#0068]	Welcome to Crystalgard, stranger! I'm Master Goodmold, thirty-first in the Noble Guild	N/A#	
[056:SC#0068]I'r	[056:SC#0068]	of Glass Makers.	N/A#	
[056:SC#0068]Aı	[056:SC#0068]	And who might you be?	N/A#	
[056:SC#0068]M	[056:SC#0068]	My name is Bobbin	N/A#	
[056:SC#0068]B		Bobbin Threadbare, of the, uh^	N/A#	
[056:SC#0068]^N		^Noble Guild of Weavers.	N/A#	
[056:SC#0068]A	[056:SC#0068]	A Weaver?! Tell me, is it true that to peer beneath a Weaver's	N/A#	
[056:SC#0068]T€	[056:SC#0068]	hood	N/A#	
[056:SC#0068]br	[056:SC#0068]	brings instant, agonizing death?!	N/A#	
[056:SC#0068]I P	[0E6:5C#0069]	I honestly don't know.\255\001Nobody's ever tried it	N/A#	
[056:SC#0068]Yo	-	with me. You have such a wonderful view of the sky here.	N/A#	
[000:00:00:00]10	[000.00#0000]	Have you noticed a flock of swans\255\001flying	TV/ W	
[056:SC#0068]H	[056:SC#0068]	this way?	N/A#	
[056:SC#0068]S		Swans?	?NAME#	
[056:SC#0068]S		Swans.	?NAME#	
[056:SC#0068]Y(You know^	N/A#	
[056:SC#0068]^t [056:SC#0068]Ye		^birds. Yes, yes, swans.	N/A#	
[056:SC#0068]N	-	No, haven't heard of any swan sightings	N/A# N/A#	
[- 30.0 0.10000]IV	[-30.00#0000]	Look around to your heart's content, Weaver	I W/W	
[056:SC#0068]Lc		Threadbare.	N/A#	
[056:SC#0068]ar		and remember: if you break it, you buy it!	N/A#	
[056:SC#0117]M		Music Flag \255\004\014\000	N/A#	
[062:ON#0740]gc	[062:ON#0740]	gold@	?NAME#	
[062:OC#0740]D	[062:OC#0740]	Don't these people ever clean up\255\001after themselves?	N/A#	
[062:OC#0740]It	[062:OC#0740]	It's gold again. What useless stuff!	N/A#	
[062:OC#0740]M	[062:OC#0740]	Maybe I should spin this back.	?NAME#	
[062:ON#0741]st	[062:ON#0741]	straw	?NAME#	
[062:OC#0741]I'\	[062:OC#0741]	I've already spun all that.	N/A#	
[062:OC#0741]D	[062:OC#0741]	Don't these people ever clean up\255\001after themselves?	N/A#	
[062:OC#0741]B	[062·0C#07/11]	Back to straw again.\255\001This gets much easier with practice!	N/A#	
[062:OC#0741]B [062:ON#0742]w		wheel	?NAME#	
[062:ON#0743]w		wheel	?NAME#	
[062:EN#0062]gc		gold@	?NAME#	
[062:EN#0062]st	[062:EN#0062]	straw	?NAME#	
[062:EN#0062]gc	[062:EN#0062]	gold@	?NAME#	
[062:EN#0062]st	[062:EN#0062]	straw	?NAME#	
[062:LS#0201]str	-	straw	?NAME#	
[062:LS#0201]str	-	straw	?NAME#	
[062:LS#0202]gc		gold@	?NAME#	
[062:LS#0202]gc		gold@	?NAME#	
[062:LS#0203]gc [062:LS#0203]gc		gold@ gold@	?NAME#	
[062:LS#0203]gt [062:LS#0204]str		straw	?NAME#	
[062:LS#0204]str		straw	?NAME#	
[062:LS#0207]I'v		I've already spun all that.	N/A#	
[062:LS#0208]I'v	[062:LS#0208]	I've already spun all that.	N/A#	
[062:LS#0209]Tr	[062:LS#0209]	That's not the right draft for gold.	N/A#	
[063:ON#0752]g		gold	?NAME#	
[063:OC#0752]D		Don't these people ever clean up after themselves?	N/A#	
[063:OC#0752]T		That must not be the right draft.	N/A#	
[063:ON#0753]da		darkness	?NAME#	
[063:ON#0754]da [063:ON#0756]ga		darkness gold	?NAME#	
[063:LS#0201]W		Wonderful. I can't see a thing.	N/A#	
		Destiny shall draw\255\001the Lightning down from		
[064:LS#0200]De	-	Heaven,	N/A#	
[064:LS#0200]Rc		Roll its thunder Far across the Sea,	N/A#	
[064:LS#0200]To [064:LS#0200]Or		To where I wait upon the Shore of Wonder, On the day the Sky is Opened	N/A#	
[064:LS#0200]Of [064:LS#0200]Ar		And the Tree is split asunder	N/A#	
[065:OC#0761]It		It appears I can't get there from here.	N/A#	
[065:ON#0760]da		darkness	?NAME#	
	[065:OC#0760]	Wonderful. I can't see a thing.	N/A#	
[U65:UC#U76U]W				

Original		CD English	Hebrew (manual)	Hebrew	Hebrew (encoded)
[066:ON#0765]m [0	066:ON#07651	myself	riozion (manaal)	?NAME#	nowien (enecueu)
[066:OC#0765]T [0		That draft doesn't work on me.		N/A#	
[066:SC#0106]FI [0		Fly away while you can, young Threadbare!		N/A#	
[066:SC#0106]Ai [0	-	And know that we will most assuredly meet again.		N/A#	
[066:SC#0106]I ¿ [0	-	I am ready ^ Mother. Let's go.		N/A#	
[069:OC#0808]P [0		PRACTICE		?NAME#	
[069:OC#0808]P [0		PRACTICE		?NAME#	
[069:OC#0808] [0				N/A#	
[069:OC#0809]S [0	069:OC#0809]	STANDARD		?NAME#	
[069:OC#0809]S [0	069:OC#0809]	STANDARD		?NAME#	
[069:OC#0809] [0	069:OC#0809]			N/A#	
[069:OC#0810]E [0	069:OC#0810]	EXPERT		?NAME#	
[069:OC#0810]E [0	069:OC#0810]	EXPERT		?NAME#	
[069:OC#0810] [0	069:OC#0810]			N/A#	
[069:LS#0201]Tr [0	069:LS#0201]	Throw		?NAME#	
[069:LS#0201]B€ [0	069:LS#0201]	Beat		?NAME#	
[069:LS#0201]Tr [0	069:LS#0201]	Treadle		?NAME#	
[069:LS#0201]Re [0	069:LS#0201]	Rest		?NAME#	
[069:LS#0202]S1 [0	069:LS#0202]	STANDARD		?NAME#	
[069:LS#0202]PF [0	069:LS#0202]	PRACTICE		?NAME#	
[069:LS#0202]E> [0		EXPERT		?NAME#	
[069:LS#0202]Pl [0	069:LS#0202]	Please choose your skill level.		N/A#	
[069:LS#0203]Er [0	-	Entering demonstration mode.		?NAME#	
[086:SC#0111]Bi [0	086:SC#0111]	Bishop Mandible! What in the world is he up to?		N/A#	
[090:LS#0200]I tı [0	090:LS#0200]	I trust Your Excellency is pleased\255\001with our progress?		?NAME#	
[090:LS#0201]Fc [0	000-1-0402041	Four hours, most assuredly.\255\001Perhaps six, with a bit of luck.		N/A#	
[090:LS#0201]F ([0	•	Every sphere is unique, Bishop.		N/A#	
[090.L3#0202]L1[0	J90.L3#0202]	It is impossible to accurately\255\001predict how		INIPAH	
[090:LS#0202]It i [0	090:LS#0202]	well this sphere will perform.		N/A#	
[090:LS#0203]Tr [0	090:LS#0203]	That all depends ^		N/A#	
[090:LS#0203]on [0	090:LS#0203]	on how far this sphere can help me see ^		N/A#	
[090:LS#0204]Or [0	090:LS#0204]	Only six hours? But I expressly requested eight.		N/A#	
[090:LS#0205]I n [0	090:LS#0205]	I need at least eight hours.		N/A#	
[090:LS#0205]EI [0	090:LS#0205]	EIGHT hours, Master Crucible. See to it.		N/A#	
[090:SC#0122]E ₁ [0	090:SC#0122]	Every sphere is unique, Bishop.		N/A#	
1000.004040014 10	200.00.4001	It is impossible to accurately\255\001predict how		NI/A#	
[090:SC#0122]It [0	-	well this sphere will perform.		N/A#	
[090:SC#0122]I r [0	-	I need at least eight hours. EIGHT hours, Master Crucible. See to it.		N/A# N/A#	
[090:SC#0122]E [0 [093:ON#0900]sl [0		shepherds		?NAME#	
[093:OC#0900]T [0	-	They never even had a chance.		N/A#	
[093:OC#0900]T [0		That wouldn't be very respectful, now, would it?		N/A#	
[000.00.000]11[0	300.00#0000]	Fleece! What became of us?\255\001I was just		1 47 47	
[093:LS#0200]Fi [0	093:LS#0200]	walking among legions of dead!		N/A#	
1000 1 04000011/- 10	2001 0400001	You were saved by the mercy\255\001of yonder		ONANE#	
[093:LS#0200]Yc [0	J93:LS#0200]	boy. We have not had the chance to thank you properly		?NAME#	
[093:LS#0200]W [0	093:LS#0200]	We have not had the chance to thank you properly, Wizard.		N/A#	
[093:LS#0200]Bt [0	093:LS#02001	But our memories are long,\255\001and we will not forget you soon.		N/A#	
[093:LS#0200]Ha [0	-	Hail and farewell.		N/A#	
[093:LS#0200]Cc[0		Come along, now,\255\001before the Dead Ones return to the harvest!		N/A#	
[093:LS#0200]Ct[0		You are too late, wizard.		N/A# ?NAME#	
[093:LS#0201]Tr [0	-	The Dead have increased their numbers here.		N/A#	
[093:LS#0201]Tr [0		Those not dead are suffering.		N/A#	
[093:LS#0201]11 [0		And my songs were again useless.		N/A#	
[093:LS#0201]All [0		All that's left for us is to put an end to their misery.		N/A#	
[093:LS#0201]Cc[0		Come, and extend your help, if you can		N/A#	
		No one obeyed any summoning of yours, foolish			
[095:LS#0204]Nc[0	-	mortal.		N/A#	
[095:LS#0204]I h [0	-	I have summoned you.		N/A#	
[095:LS#0204]I a [0	J95:LS#0204]	I am Choas.		N/A#	

Hebrew to English function	V												
Find unused Hebrew text		code	.\154\128\134\139\132\144\137\130\144\14	.\143\128\139 \1	33\134\132\144\137	7\130\144\142 \	143\137\135\140\	132\140 \140\13	3\139\137 \137\14	4\137\128\255\00	1!\137\131\142 \1	40\133\131\130 \1	153\146\152\132
Find multiple translations for the same original text		code to heb	#NAME?	#NAME?									
Translate missing Hebrew text	V	heb to code	#NAME?	#NAME?									
Support PC CD-ROM version		Equal?	#NAME?	#NAME?									