	Estimate	Done	To Do	Workload Per Week		Work done:	Anna	Pierre	Selim	Sjors	Tomek	Wen 15
All time estimates are in hours	207	195		6			40	8	33	22	77	
						Minimal work required till now:	24	24	24	24	24	24
Project GitHub Page	Issues	Code	Sketchpad	Work Timeline		Missing from required above:	-16	16	-9	2	-53	9
						Estimated workload per week to complete:	2	19	2	2	2	2
Task	Estimate	Assignee	Time spent	Comments		Recommended work for this week.	-		-	-	-	
Designet Apply sig	Loumato	Tamak	rine opent			Weeks to see						
Filipect Analysis	-	+ Tomek	-	•		Weeks to go.						
Mentering (live coding etc.)		Tomek		•		Start (30/10/2016).	44					
wentoning (ive county etc.)	-	LIOINER	-			Content.	50					
Starting with SMING		1 4000				End (11/12/2016).	50					
Starting with SWING	-	Anna     Diarra				Deadilite (14/12/2010)						
Starting with SWING		f Solim										
Starting with SWING		4 Siors										
Starting with SWING	-	1 Tomok										
Starting with SWING		t Wen										
	-	· men		1 Obtain EDMO 2D model /2	(D) printing)							
Finding tytorials and examples for the group (exact algorithm, tim		3 Tomek	9		pinning)							
Thrang tatohalo and oxampleo for the group (exact algorithm, and		5 Tomex		10:50								
Managing layouts (visual arangment of components)		2 Tomek		,								
······································				<ol><li>Build mock up of EDMO (h)</li></ol>	vo bricks) in Wet	bots						
Selection of the game modes		2 Selim	2	,								
Switching from game modes to graph specification		1 Tomek	1	10:51								
Asking for random graph specification	3	3 Selim	7	3. Add a hinge in weebots								
Asking for a graph file location	1	3 Selim	7	7								
Graph file selection filtering (only txt files)	1	2 Selim	6	5 10:52								
Graph specification validation (wrong format, wrong numbers etc.	) 2	2 Tomek	1	1								
				4. Interface between python/j	ava Webots							
Random graph generation	1	1 Tomek	1	1								
Line graph generation	1	1 Wen	3	3 10:52								
Loading a graph from a file	1	1 Tomek	1									
Integrating graph making with graph specification screen	3	3 Tomek	3	5. Ardruino Java/Python inter	facing							
Exact algorithm research	2	2 Tomek	2	2								
Exact algorithm improvement	24	4 Anna	24	Done.								
Exact algorithm integration	3	3 Tomek	3	3								
Graph class	1	2 Tomek	4									
Displaying a graph (vertices and edges, arrangement in space)	8	8 Anna	8	3								
Optimizing space aragment of vertices and edges	1	1 Tomek	1									
Displaing the required graph (integration with graph selection)	2	2 Tomek	2	2								
Selecting a color	6	6 Sjors	e	3								
Indicating selected color	1	1 Tomek	1									
Adding a color	2	2 Sjors	8	Finally not used.								
Changing a color of a vertex	4	4 Tomek	4	1								
Integrating graph class with colors managment	2	2 Tomek	2	2								
Display the count of the colors used (lower left corner)	2	2 Tomek	1									
Timer counting down sketch	4	4 Wen	4	1								
Timer counting down	4	4 Tomek	1									
Timer counting up	2	2 Tomek	2	2								
Integrating Timer into Graph Screen	1	2 Tomek	2	2								
Main Screen Integration (graph, colors, timer)	6	6 Tomek	e	3								
Fixing issues with look and feel and graph panel size on Mac	1	1 Tomek	1									
Pseudo code for game modes	2	2 Selim	2	2								
"Bitter End" End of the game check (chromatic number found)	4	1 Tomek	1									
"Upper bound" End of the game check (times up)	4	1 ľomek	1									
"Upper bound" End of the game check (fully collored)	1	1 Tomek	1									
"Random order" mode flow - allowing to color only current vertex	4	\$										
maintaing a state of what vertex is next in "random order" mode	2	2										
All Casesana Internation	-	Tamak										
All Screens Integration	-	Fiomek	1									
Score and back to selection of the game modes	4	2 Tomek	1									
"Restart game" button + action		2 Iomek	1									
Chau shrematia number kint		Temel										
Show chromatic fulfiber filmt		Tomek										
Start validating edges nint		3 Tomek	1									
Computing hists		Tomak	2	-								
Computing minis	4	<ul> <li>rumek</li> <li>Tomek</li> </ul>	1									
Displaying a hint for a "random order"		Tomek	1									
Sopraying a million a Tandoni order		- I GHICK										
Documentation		Tomek		,								
Init tests		2 Tomek		-								
orm toolo	· *	- OTHER										
Presentation	4	4 Anna	4	1								
Presentation		1 Pierre										
Presentation		4 Selim	4									
Presentation		4 Siors		1								
Presentation		1 Tomek										
Presentation	-	4 Wen		1								