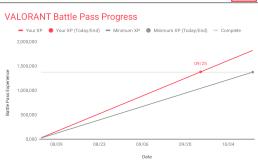
WILORANT	LEVELS				
IGNITION: ACT 2	Ch.	Lvl. Unlocks (Free)	XP Needed	Total XP	% Progress
		1 Hivemind Ares	-		0%
Instructions	_	2 Split Decision Budo	4,000	4,000	0%
	Chapter 1	3 10 Radianite Points	5,000	9,000	1%
Create your own copy of this sheet	Chp.	4 Judge Schema Car		15.000	1%
(File -> Make a Copy) 2. Input your Level and Remaining		5 Hivemind Spectre	7.000	22.000	2%
XP to next level in cells C14 and C15	Chapter 2	6 No Toxicity Spray	8.000	30.000	2%
View your progress highlighted in		7 Danger Lizard Bud	9.000	39.000	3%
red across the tables and chart		8 10 Radianite Points	10.000	49.000	4%
	Chor	9 Pigs May Fly Card	11,000	60,000	4%
Input		10 Polyfox Judge (EP	12.000	72.000	5%
Your Level [2] 45		11 Polyfox Card	13.000	85.000	6%
Your Remaining XP 5,000	.3	12 Dap Team Spray	14,000	99.000	7%
	Chapter 3	13 10 Radianite Points		114.000	8%
Your Progress	Char	14 Polyfox Buddy	16.000	130,000	9%
Your Total XP 1.117.000		15 Polyfox Bulldog (10		147,000	11%
Your % Progress 81.4%	-	16 Polyfox Sheriff	18.000	165,000	12%
Est. XP / Day 26.000		17 Killiov ID Card	19.000	184,000	13%
	Chapter &	18 Little Onion Lad Sp		204.000	15%
Your Timeline	Char	19 10 Radianite Points		225,000	16%
Today's Date 09/15		20 Polyfox Guardian (247.000	18%
Your Est. End Date 09/24		21 Cheaters Never Pro		270,000	20%
Act 2 End Date 10/12		22 10 Radianite Points		294.000	21%
Days Ahead/Behind (17	ater	23 Froggle Hat Buddy		319.000	23%
buys Ancour bermid	Chapters	24 G.O.A.T Spray	26,000	345.000	25%
Your Games Left (Standard)		25 Hivemind Vandal (\)		372,000	27%
Standard 35		26 Sad Crab Spray	28,000	400.000	29%
Matches/Day 1		27 10 Radianite Points		429.000	31%
OR Your Games Left (Spike Rush)	aterlo	28 Wanted: Tactibunn		459.000	33%
Spike Rush 147	Chapter 6	29 Hivemind Card	31,000	490.000	36%
Matches/Day 5	1	30 Red Alert Bucky (B		522.000	38%
matches/Day 5	-	31 Epoch Event Card	33,000	555,000	40%
Share Link		32 10 Radianite Points		589.000	43%
bit.ly/VALORANTBattlePassTracker	ateri	33 Red Alert Buddy	35,000	624.000	45%
bitay/ vacolival el butiler destrucker	Chapter 7	34 No Time Spray	36,000	660,000	48%
Sources		35 Red Alert Stinger (1		697,000	46% 51%
Riot: Battle Pass Breakdown	_	36 Caught on Camera		735.000	54%
Riot Dev: Weekly XP Scale (Act 1)	1	37 Safe Haven Buddy		774,000	56%
Weekly Mission XP Data	,et 6	38 Versus // Phoenix +	40.000	814.000	59%
Reddit Discussion/Support Thread	Chapter 8	39 10 Radianite Points		855.000	62%
Reddit Discussion/support Tiffead	1	40 Red Alert Classic (E		897.000	65%
	-	40 Red Alert Classic (L 41 10 Radianite Points		940.000	69%
		41 10 Radianite Points 42 Odin Schema Card		984,000	72%
	*60	42 Odin Schema Card 43 This Is Also Fine St		1.029.000	72% 75%
	Chapter 9	43 This is Also Fine Sp 44 Cup o' Crown Budo		1,029,000	75%
	1	45 Red Alert Operator		1,075,000	78% 82%
	-			1,122,000	82%
	1 .	46 Defy the Limits Spr			85%
	-et-10	47 The Wheel of Steel		1,219,000	
	Chapter 10	48 The Way Forward (49 10 Radianite Points		1,269,000	92%
	_			1,320,000	96%
		50 Hivemind Sword (H	52,000	1,372,000	100%

Affi.		NDA	
Vk.	Date Y 08/04	our XP N	linimum XP 20,000
	08/05	52,000	40,000
_	08/06	78,000	59,000
Meek,	08/07	104,000	79,000
4.	08/08	130,000	98,000
	08/09	156,000	118,000
	08/10	182,000 208,000	138,000 157,000
	08/11	234,000	177,000
	08/13	260.000	196.000
Medit	08/14	286,000	216,000
	08/15	312,000	236,000
	08/16	338,000	255,000
	08/17	364,000	275,000
	08/18	390,000	294,000
	08/19 08/20	416,000 442,000	314,000 334,000
Meek3	08/20	468,000	353,000
4ec	08/22	494,000	373,000
	08/22	520,000	392,000
	08/24	546,000	412,000
	08/25	571,000	432,000
	08/26	597,000	451,000
	08/27	623,000	471,000
Meek a	08/28	649,000	490,000
	08/29 08/30	675,000 701,000	510,000 530,000
	08/30	701,000	549,000
	09/01	753,000	569,000
	09/02	779,000	588,000
-	09/03	805,000	608,000
Weeks	09/04	831,000	628,000
4.	09/05	857,000	647,000
	09/06	883,000	667,000
	09/07	909,000	686,000 706,000
	09/08	961,000	726,000
	09/10	987,000	745,000
Week 6	09/11	1,013,000	765,000
710	09/12	1,039,000	784,000
	09/13	1,065,000	804,000
	09/14	1,091,000	824,000
	09/15	1,117,000	843,000
	09/16 09/17	1,143,000	863,000 882.000
×1	09/17	1.195.000	902.000
Meek	09/18	1,221,000	922,000
	09/20	1,247,000	941,000
	09/21	1,273,000	961,000
	09/22	1,299,000	980,000
	09/23	1,325,000	1,000,000
, e	09/24	1,351,000	1,020,000
Meeke	09/25	1,377,000	1,039,000
	09/26 09/27	1,403,000	1,059,000
	09/27	1,429,000	1,078,000
	09/29	1,481,000	1,118,000
	09/30	1,507,000	1,137,000
Megh o	10/01	1,533,000	1,157,000
	10/02	1,559,000	1,176,000
•	10/03	1,585,000	1,196,000
	10/04	1,611,000	1,216,000
	10/05	1,637,000	1,235,000
	10/06 10/07	1,663,000	1,255,000
Meek 10	10/07	1,714,000	1,274,000
	10/09	1,740,000	1,314,000
		1,766,000	1.333.000
110	10/10		



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IGNITION: ACT 2

Update Column F (Weekly Mission XP) when new Weekly Missions come out! [4]

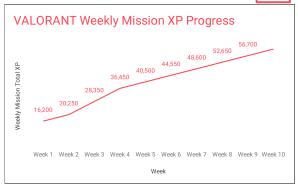
Weekly Mission Breakdow	m
Avg. Weekly XP Increase	5,063
Weekly Mission XP (Left) [!	0
Incremental XP/Day	0

Overall AP Breakdown			
Weekly XP Left	0		
Daily XP Left	108,000		
XP Needed (- Missions)	147,000		

WEEKLY MISSION XP

Week	Weekly Mission XP	Weekly Increase	Total Increase
Week 1	16,200	-	-
Week 2	20,250	4,050	4,050
Week 3	28,350	8,100	12,150
Week 4	36,450	8,100	20,250
Week 5	40,500	4,050	24,300
Week 6	44,550	4,050	28,350
Week 7	48,600	4,050	32,400
Week 8	52,650	4,050	36,450
Week 9	56,700	4,050	40,500
Week 10	60,750	4,050	44,550





[1] This cell contains a Google Analytics function that monitors the number of people opening the page.

Feel free to delete, it won't affect your use of the tool!

- [2] Your Level should be the level you are currently working through, which will be highlighted in-game with a progress bar underneath.
- [3] This calculation calculates how early/late you will finish the BP, assuming you continue at the same pace.

Riot has noted that Weekly missions do NOT expire and will also scale up every week.

[4] Please note that this data is currently being extrapolated based on Act 1's increase of 4050 XP per week, and datamined info on the Week's 1-5 XP amounts.

Will continue to monitor and adjust as we progress through the Act!

[5] Incremental XP (Remaining) is the full amount of bonus XP that you still have left to receive from the Weekly Mission XP increase.