

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Araku Tiki	#REF!	0	Amulet	Coral Amulet	(2 to 4) Life Regenerated per second ----- You gain 100 Evasion Rating when on Low Life +30 to 50) to maximum Life +20 to 30)% to Fire Resistance 1% of Life Regenerated per Second while on Low Life ----- (20 to 30)% increased Mana Regeneration Rate	link	link	link	link	link
Sidhebreath	#REF!	0	Amulet	Paua Amulet	+25% to Cold Resistance 0.2% of Physical Attack Damage Leeches as Mana Minions have (10 to 15)% increased maximum Life Minions have (10 to 15)% increased Movement Speed Minions deal (10 to 15)% increased Damage ----- +(20 to 30) to Dexterity	link	link	link	link	link
Karui Ward	#REF!	5	Amulet	Jade Amulet	+20 to 30) to Strength +100 to Accuracy Rating 30% increased Projectile Speed 10% increased Movement Speed ----- +(20 to 30) to Intelligence	link	link	link	link	link
Stone of Lazhwar	#REF!	5	Amulet	Lapis Amulet	50% of Block Chance applied to Spells (10 to 15)% increased Cast Speed +30 to 50) to maximum Mana ----- (12 to 20)% increased Rarity of Items found	link	link	link	link	link
Demigod's Presence	#REF!	8	Amulet	Gold Amulet	+20% to all Elemental Resistances 20% increased Character Size ----- (12 to 20)% increased Rarity of Items found	link	link	link	link	link
The Ignomon	#REF!	8	Amulet	Gold Amulet	+10 to Dexterity Adds 12–24 Fire Damage to Attacks +(100 to 150) to Accuracy Rating +(100 to 150) to Evasion Rating +20% to Fire Resistance ----- Has 1 Socket	link	link	link	link	link
Night's Hold	#REF!	10	Amulet	Black Maw Talisman	+2 to Level of Socketed Gems Socketed Gems are Supported by level 10 Added Chaos Damage Socketed Gems are Supported by level 10 Blind Socketed Gems are Supported by level 10 Cast When Stunned Corrupted ----- (8 to 12)% to all Elemental Resistances	link	link	link	link	link
Talisman of the Victor	#REF!	12	Amulet	Jet Amulet	(3 to 6)% increased Movement Speed (5 to 10)% increased Global Defences ----- (20 to 30)% increased Mana Regeneration Rate	link	link	link	link	link
Atzir's Foible	#REF!	16	Amulet	Paua Amulet	+50 to maximum Mana (8 to 12)% increased maximum Mana (40 to 60)% increased Mana Regeneration Rate Items and Gems have 25% reduced Attribute Requirements +16 to 24) to Strength and Dexterity	link	link	link	link	link
Daresso's Salute	#REF!	16	Amulet	Citrine Amulet	50% reduced maximum Energy Shield +30 to 40)% to Fire Resistance +30 to 40)% to Cold Resistance 10% increased Movement Speed when on Full Life +2 to Melee Weapon and Unarmed range 60% increased Melee Damage when on Full Life +16 to 24) to Strength and Intelligence	link	link	link	link	link
Extractor Mentis	#REF!	16	Amulet	Agate Amulet	+30 to 50) to Strength 5% chance to grant Unholy Might to nearby Enemies on Kill 5% chance to grant Onslaught to nearby Enemies on Kill 5% chance to gain Unholy Might for 3 seconds on Kill 5% chance to gain Onslaught for 3 seconds on Kill Recover 1% of Maximum Life on Kill +16 to 24) to Strength and Intelligence	link	link	link	link	link
Shaper's Seed	#REF!	16	Amulet	Agate Amulet	(30 to 50)% increased Mana Regeneration Rate 2% of Life Regenerated per Second Nearby Allies gain 1% of Life Regenerated per Second Nearby Allies gain 40% increased Mana Regeneration Rate +16 to 24) to Dexterity and Intelligence	link	link	link	link	link
Victorio's Acuity	#REF!	16	Amulet	Turquoise Amulet	+30 to 40)% to Lightning Resistance +8 to 10)% to Chaos Resistance 10% chance to gain a Frenzy Charge on Kill 10% chance to gain a Power Charge on Kill 5% increased Projectile Speed per Frenzy Charge 5% increased Projectile Damage per Power Charge +10 to 16) to all Attributes	link	link	link	link	link
Astramentis	#REF!	20	Amulet	Onyx Amulet	+80 to 100) to all Attributes ~4 Physical Damage taken from Attacks +20 to 30) to Strength ----- Grants level 10 Gluttony of Elements Skill Adds 19–43 Chaos Damage to Attacks ~(10 to 5)% to all Elemental Resistances +17 to 29)% to Chaos Resistance Corrupted	link	link	link	link	link
Blood of Corruption	#REF!	20	Amulet	Amber Amulet	+10 to 16) to all Attributes ----- +20 to 40) to all Attributes 25% reduced maximum Life 25% reduced maximum Energy Shield +10 to 20)% to all Elemental Resistances (1.2 to 2)% of Physical Attack Damage Leeches as Life Extra Gore	link	link	link	link	link
Carnage Heart	#REF!	20	Amulet	Onyx Amulet	+10 to 16) to all Attributes ----- 20% reduced maximum Life 30% increased Rarity of Items found Cannot be Stunned	link	link	link	link	link
Eye of Chayula	#REF!	20	Amulet	Onyx Amulet	+20 to 30) to Intelligence ----- Grants level 10 Purity of Elements Skill +5 to 10) to all Attributes +20 to 40) to maximum Life 5% chance to avoid Elemental Status Ailments	link	link	link	link	link
Tear of Purity	#REF!	20	Amulet	Lapis Amulet	+16 to 24) to Dexterity and Intelligence ----- 100% increased Global Critical Strike Chance 50% reduced Global Critical Strike Multiplier +30 to 50) to maximum Life +30 to 50) to maximum Mana 40% increased Stun Recovery	link	link	link	link	link
Ungil's Harmony	#REF!	23	Amulet	Turquoise Amulet		link	link	link	link	link

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					+{(16 to 24) to Strength and Intelligence ----- +(30 to 40) to maximum Life +(20 to 30) to maximum Energy Shield +(15 to 20)% to all Elemental Resistances 30% reduced Endurance Charge Duration 30% reduced Power Charge Duration Gain an Endurance Charge when a Power Charge expires or is consumed	link	link	link	link	link
Voll's Devotion	#REF!	32	Amulet	Agate Amulet	+{(20 to 30) to Intelligence ----- +(80 to 120) to Accuracy Rating (140 to 160)% increased Global Critical Strike Multiplier +(80 to 100) to Evasion Rating (10 to 15)% increased Light Radius Non-critical strikes deal 40% Damage 40% less Critical Strike Chance Your Critical Strikes have Culling Strike	link	link	link	link	link
Marylene's Fallacy	#REF!	40	Amulet	Lapis Amulet	+{(20 to 30) to Strength ----- 10% reduced Attack Speed 10% reduced Cast Speed +(400 to 500) to Armour +(34 to 48) Life gained when you Block +(10 to 24) Mana gained when you Block 10% reduced Movement Speed +3% to maximum Block Chance 8% Chance to Block Reflects 240–300 Physical Damage to Attackers on Block	link	link	link	link	link
The Anvil	#REF!	45	Amulet	Amber Amulet	+{(16 to 24) to Dexterity and Intelligence ----- (8 to 12)% increased Attack Speed (8 to 12)% increased Cast Speed 12% increased Movement Speed (8 to 12)% reduced Skill Effect Duration 30% increased Life Leech Rate 30% increased Mana Leech Rate	link	link	link	link	link
Warped Timepiece	#REF!	50	Amulet	Turquoise Amulet	(2 to 4) Life Regenerated per second ----- +(60 to 70) to maximum Life Adds 10–20 Physical Damage to Attacks (8 to 12) Life Regenerated per second 100% increased Life Recovery from Flasks Moving while Bleeding doesn't cause you to take extra Damage	link	link	link	link	link
Bloodgrip	#REF!	55	Amulet	Coral Amulet	+{(20 to 30) to Dexterity ----- +(40 to 80) to maximum Life +(20 to 40) to maximum Mana 20% increased Duration of Elemental Status Ailments on Enemies Items and Gems have 10% reduced Attribute Requirements 5% chance to Freeze, Shock and Ignite Cannot gain Power Charges	link	link	link	link	link
Rashkaldor's Patience	#REF!	61	Amulet	Jade Amulet	Adds (10–25 to 15–30) Physical Damage +(10 to 15) to maximum Life +(15 to 7) Life gained on Kill 10% increased Movement Speed Socketed Gems are supported by level 2 Chance to Flee	link	link	link	link	link
The Screaming Eagle	#REF!	6	Axe 1h	Jade Hatchet	Adds (5–20 to 15–25) Physical Damage Adds (5–20 to 15–25) Fire Damage 5% increased Movement Speed (7 to 10)% increased Attack Speed (15 to 25)% to Fire Resistance Curse Enemies with Flammability on Hit	link	link	link	link	link
Dreadarc	#REF!	16	Axe 1h	Cleaver	(60 to 80)% increased Physical Damage Adds (3–7 to 5–10) Physical Damage 0.6% of Physical Attack Damage Leeches as Life Culling Strike You gain Onslaught for 3 seconds on Culling Strike Cannot be Chilled while you have Onslaught	link	link	link	link	link
Relentless Fury	#REF!	29	Axe 1h	Decorative Axe	(70 to 90)% increased Physical Damage Adds (5–13 to 9–17) Physical Damage (30 to 50)% increased Critical Strike Chance 25% of Physical Damage Converted to Cold Damage 25% of Physical Damage Converted to Lightning Damage Grants level 1 Lightning Warp Skill	link	link	link	link	link
Moonbender's Wing	#REF!	39	Axe 1h	Tomahawk	(100 to 140)% increased Physical Damage Adds 10–20 Physical Damage (20 to 25)% increased Attack Speed +(20 to 25)% to Cold Resistance Insufficient Mana doesn't prevent your Melee Attacks Your Physical Damage can Chill	link	link	link	link	link
Soul Taker	#REF!	59	Axe 1h	Siege Axe	(90 to 110)% increased Physical Damage Adds (11–18 to 14–23) Physical Damage (10 to 15)% increased Attack Speed 2% of Physical Attack Damage Leeches as Life 50% reduced Life Leeched per second Causes Bleeding on Hit	link	link	link	link	link
Jack, the Axe	#REF!	65	Axe 1h	Vaal Hatchet	Adds (170–200 to 190–220) Fire Damage in Main Hand Adds (170–200 to 190–220) Cold Damage in Off Hand (10 to 15)% increased Attack Speed Enemies Chilled by you take 40% increased Burning Damage 25% Chance to Ignite when in Main Hand 100% increased Chill Duration on enemies when in Off Hand	link	link	link	link	link
Dyadus	#REF!	69	Axe 1h	Infernal Axe	+1 to Level of Strength Gems in this item (80 to 100)% increased Physical Damage Adds 5–10 Physical Damage +(15 to 30) to Strength Culling Strike	link	link	link	link	link
Limbsplit	#REF!	13	Axe 2h	Woodsplitter	Gems in this item are Supported by level 20 Increased Area of Effect (120 to 160)% increased Physical Damage +10 to Strength +(50 to 80) to Accuracy Rating +10 Mana Gained on Kill +2 to Weapon range	link	link	link	link	link
Widewing	#REF!	18	Axe 2h	Poleaxe	(100 to 125)% increased Physical Damage +10 Life Gained on Kill (30 to 40)% increased Rarity of Items found 15% increased Movement Speed when on Full Life Culling Strike Hits can't be Evaded	link	link	link	link	link
Reaper's Pursuit	#REF!	33	Axe 2h	Shadow Axe	(120 to 140)% increased Physical Damage 1.2% of Damage leeches as Life on Critical Strike 3% increased Global Critical Strike Chance per Level Gain Flask Charges when you deal a Critical Strike	link	link	link	link	link
The Harvest	#REF!	37	Axe 2h	Jasper Chopper	(100 to 120)% increased Physical Damage +100 to maximum Life 10.0 Life Regenerated per second 1% of Physical Damage Leeches as Life 50% increased Mana Cost of Skills Causes Bleeding on Hit	link	link	link	link	link
The Blood Reaper	#REF!	45	Axe 2h	Headsmen Axe	(160 to 220)% increased Physical Damage Adds (16–32 to 21–38) Fire Damage +(150 to 250) to Accuracy Rating +20 Life gained on Kill Culling Strike	link	link	link	link	link
Kaom's Primacy	#REF!	58	Axe 2h	Karui Chopper		link	link	link	link	link

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Wings of Entropy	#REF!	60	Axe 2h	Sundering Axe	25% of Block Chance applied to Spells 8% additional Chance to Block while Dual Wielding (100 to 120)% increased Physical Damage Adds (55–100 to 65–120) Fire Damage in Main Hand Adds (55–100 to 65–120) Chaos Damage in Off Hand Counts as Dual Wielding	link	link	link	link	link
Kingmaker	#REF!	66	Axe 2h	Despot Axe	+(100 to 150) to Maximum Mana (200 to 250)% increased Physical Damage (7 to 12)% increased Attack Speed Nearby Allies' Spells Have Culling Strike Nearby Allies Have 30% Increased Item Rarity	link	link	link	link	link
Atzir's Disfavour	#REF!	75	Axe 2h	Vaal Axe	Adds (220–270 to 235–290) Physical Damage (12 to 16)% increased Attack Speed Causes Bleeding on Hit +2 to Weapon range +2 to Level of Support Gems in this Item (20 to 30)% increased Rarity of Items found	link	link	link	link	link
Demigod's Bounty	#REF!	0	Belt	Golden Obi	+(16 to 24)% to all Elemental Resistances 10% increased Character Size +(25 to 35) to Strength	link	link	link	link	link
Meginord's Girdle	#REF!	8	Belt	Heavy Belt	Adds 5–15 Physical Damage to Attacks +25 to Strength 10% increased maximum Life +(10 to 20)% to Cold Resistance 25% increased Flask Life Recovery rate +(25 to 40) to Maximum Life	link	link	link	link	link
Wurm's Molt	#REF!	8	Belt	Leather Belt	+(20 to 30) to Strength +(20 to 30) to Intelligence +(10 to 20)% to Cold Resistance 0.4% of Physical Attack Damage Leeches as Life 0.4% of Physical Attack Damage Leeches as Mana	link	link	link	link	link
The Magnate	#REF!	16	Belt	Studded Belt	(20 to 30)% increased Stun Duration on enemies (25 to 40)% increased Physical Damage +(40 to 50) to Strength 50% increased Flask Charges gained (15 to 25)% increased Block and Stun Recovery	link	link	link	link	link
Perandus Blazon	#REF!	16	Belt	Cloth Belt	+(20 to 30) to all Attributes (6 to 8)% increased Quantity of Items found +20% to Fire Resistance 20% increased Flask effect duration ~2 Physical Damage taken from Attacks	link	link	link	link	link
Belt of the Deceiver	#REF!	20	Belt	Heavy Belt	+(25 to 35) to Strength 10% reduced Chance to Block Attacks and Spells (15 to 25)% increased Physical Damage You take 30% reduced Extra Damage from Critical Strikes +(30 to 40) to maximum Life +(6 to 10)% to all Elemental Resistances	link	link	link	link	link
Bated Breath	#REF!	22	Belt	Chain Belt	+(9 to 20) to maximum Energy Shield 10% increased Damage +(15 to 25) to Intelligence +(20 to 30) to maximum Energy Shield 50% increased Energy Shield Recharge Rate (12 to 24)% increased Physical Damage	link	link	link	link	link
Prismweave	#REF!	25	Belt	Rustic Sash	10% increased Elemental Damage with Weapons Adds (3–7 to 4–8) Fire Damage to Attacks Adds (2–5 to 3–7) Cold Damage to Attacks Adds (1–13 to 1–17) Lightning Damage to Attacks +(6 to 8)% to all Elemental Resistances 30% increased Elemental Damage with Weapons during flask effect (15 to 25)% increased Block and Stun Recovery	link	link	link	link	link
Sunblast	#REF!	37	Belt	Cloth Belt	(30 to 40)% increased Trap Damage 20% increased Mana Regeneration Rate +(20 to 30)% to Fire Resistance 80% reduced Trap Duration 25% increased Light Radius Traps trigger at the end of their Duration	link	link	link	link	link
Headhunter	#REF!	40	Belt	Leather Belt	+(25 to 40) to Maximum Life +(40 to 55) to Strength +(40 to 55) to Dexterity +(50 to 60) to maximum Life (20 to 30)% increased Damage against Rare monsters When you Kill a Rare monster, you gain its mods for 20 seconds	link	link	link	link	link
Maligaro's Restraint	#REF!	44	Belt	Chain Belt	+(9 to 20) to maximum Energy Shield Adds (1–30 to 1–50) Lightning Damage to Attacks 100% increased Shock Duration on You Shocks you cause are reflected back to you 60% increased Damage while Shocked 15% increased Movement Speed while Shocked (15 to 25)% increased Block and Stun Recovery	link	link	link	link	link
Soulthirst	#REF!	45	Belt	Cloth Belt	+(60 to 80) to Maximum Life +15% to all Elemental Resistances (20 to 30)% increased Mana Recovery from Flasks (20 to 30)% reduced Flask Effect Duration Gain Soul Eater during Flask Effect Lose Souls Gained from Soul Eater on Flask Use	link	link	link	link	link
Immortal Flesh	#REF!	50	Belt	Leather Belt	+(25 to 40) to Maximum Life +(75 to 100) to maximum Life (67 to 75) Life Regenerated per second (8 to 10) Mana Regenerated per second ~5% to all maximum Resistances ~(50 to 40) Physical Damage taken from Attacks 40% increased Armour while not Ignited, Frozen or Shocked	link	link	link	link	link
Dyadian Dawn	#REF!	52	Belt	Heavy Belt	+(25 to 35) to Strength +(70 to 85) to maximum Life +(20 to 40)% to Fire Resistance +(20 to 40)% to Cold Resistance Enemies Ignited by an Attack Burn 20% faster Deal no Physical Damage 0.6% of Attack Damage Leeches as Life against Chilled enemies	link	link	link	link	link
Doryan's Invitation	#REF!	68	Belt	Heavy Belt	+(25 to 35) to Strength <Style Variant> [see notes]	link	link	link	link	link
Auxium	#REF!	70	Belt	Chain Belt	+(9 to 20) to maximum Energy Shield (10 to 20)% increased Elemental Damage with Weapons +(45 to 55) to maximum Mana +(60 to 70) to maximum Energy Shield 0.2% of Physical Attack Damage Leeches as Mana per Power Charge Chill and Freeze duration on you is based on 65% of Energy Shield	link	link	link	link	link

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Wanderlust	#REF!	0	Boots	Wool Shoes	+5 to Dexterity (20 to 40)% increased Mana Regeneration Rate +(10 to 20) to maximum Energy Shield 20% increased Movement Speed Cannot be Frozen	link	link	link	link	link
Wondertrap	#REF!	9	Boots	Velvet Slippers	+(5 to 10) to Strength +(5 to 10) to Dexterity +(5 to 10) to Intelligence +(10 to 16) to maximum Energy Shield 100% increased Rarity of Items found when on Low Life 10% increased Movement Speed	link	link	link	link	link
Victorio's Flight	#REF!	12	Boots	Goathide Boots	+15 to Dexterity +15 to Intelligence (100 to 150)% increased Evasion Rating 30% increased Movement Speed when on Low Life (5 to 10)% of Damage taken Gained as Mana when Hit +(8 to 16)% to all Elemental Resistances	link	link	link	link	link
Demigod's Stride	#REF!	12	Boots	Golden Caligae	----- (20 to 30)% increased Rarity of Items found +20% increased Movement Speed	link	link	link	link	link
Nomic's Storm	#REF!	16	Boots	Strapped Boots	+(20 to 30) to Dexterity +(30 to 50) to Evasion Rating +(15 to 30) to maximum Energy Shield 20% increased Movement Speed 20% to Cold Resistance 20% increased Physical Damage taken 20% increased Movement Speed when on Full Energy Shield	link	link	link	link	link
Dusktoe	#REF!	18	Boots	Ironscale Boots	(40 to 60)% increased Armour and Evasion +(10 to 20) to maximum Life +(10 to 20) to maximum Mana 15% increased Movement Speed 50% increased Block and Stun Recovery 20% reduced Light Radius Your Flasks grant +50% to Chaos Resistance during flask effect	link	link	link	link	link
Deerstalker	#REF!	22	Boots	Deerskin Boots	Gems in this item are Supported by level 11 Trap (160 to 200)% increased Evasion Rating +(35 to 45) to maximum Life (14 to 18)% increased Trap Throwing Speed 30% increased Movement Speed for 9 seconds on Throwing a Trap	link	link	link	link	link
Bones of Ullr	#REF!	22	Boots	Silk Slippers	+20 to maximum Life +20 to maximum Mana (40 to 60)% increased Energy Shield (5 to 15)% increased Movement Speed +1 to Maximum number of Zombies +1 to Maximum number of Spectres	link	link	link	link	link
Sundance	#REF!	27	Boots	Clasped Boots	10% increased Attack Speed (80 to 120)% increased Evasion Rating (20 to 30)% increased Rarity of Items found +30 to 40)% to Fire Resistance 10% increased Movement Speed	link	link	link	link	link
Wake of Destruction	#REF!	28	Boots	Mesh Boots	Adds 1–120 Lightning Damage +(10 to 20) Life gained on Kill (20 to 60)% increased Armour and Energy Shield 10% Chance to Cause Monsters to Flee	link	link	link	link	link
Lioneye's Paws	#REF!	30	Boots	Bronzescale Boots	+(40 to 60) to Strength +(40 to 60) to Dexterity Adds 12–24 Fire Damage to Attacks 20% increased Movement Speed 40% reduced Movement Speed when on Low Life 20% increased Stun Recovery Cannot be Stunned when on Low Life	link	link	link	link	link
Shavronne's Pace	#REF!	32	Boots	Scholar Boots	+10 to Dexterity +(20 to 30) to Intelligence (100 to 140)% increased Energy Shield 35% increased Movement Speed when on Full Life (10 to 15)% increased Block and Stun Recovery	link	link	link	link	link
Windscream	#REF!	33	Boots	Reinforced Greaves	(50 to 80)% increased Armour +(10 to 15)% to all Elemental Resistances 10% increased Movement Speed 10% increased Elemental Damage Enemies can have 1 additional Curse	link	link	link	link	link
Goldwyrn	#REF!	34	Boots	Nubuck Boots	60% increased Mana Regeneration Rate (14 to 20)% increased Quantity of Items Found +(40 to 50)% to Fire Resistance 10% increased Movement Speed	link	link	link	link	link
Brinerot Whalers	#REF!	41	Boots	Trapper Boots	+(60 to 80) to maximum Energy Shield 20% increased Physical Damage 20% increased Movement Speed +(20 to 30)% to Lightning Resistance (20 to 40)% increased Projectile Damage Unaffected by Shocked Ground	link	link	link	link	link
Mutewind Whispersteps	#REF!	42	Boots	Serpentscale Boots	Adds (15–28 to 19–35) Cold Damage to Spells (20 to 40)% increased Critical Strike Chance for Spells (100 to 150)% increased Evasion Rating +(20 to 30)% to Cold Resistance 20% increased Movement Speed Unaffected by Chilled Ground	link	link	link	link	link
The Blood Dance	#REF!	44	Boots	Sharkskin Boots	+(30 to 40) to Dexterity 20% increased Movement Speed 2% increased Movement Speed per Frenzy Charge 3% reduced Attack and Cast Speed per Frenzy Charge 0.5% of Life Regenerated per Second per Frenzy Charge (20 to 30)% chance to gain a Frenzy Charge on Kill Gore Footprints 6% increased Damage against Enemies on Low Life per Frenzy Charge	link	link	link	link	link
Redblade Trampers	#REF!	46	Boots	Ancient Greaves	Adds (2–7 to 5–10) Physical Damage to Attacks (5 to 10)% reduced Enemy Stun Threshold (150 to 200)% increased Armour +(20 to 30)% to Fire Resistance 20% increased Movement Speed Unaffected by Burning Ground	link	link	link	link	link
Alberon's Warpath	#REF!	49	Boots	Soldier Boots	Adds 1–80 Chaos Damage to Attacks +(180 to 220) to Armour (9 to 12)% to Chaos Resistance 20% increased Movement Speed +2 to Maximum number of Skeletons (15 to 18)% increased Strength	link	link	link	link	link
Rainbowstride	#REF!	53	Boots	Conjurer Boots	(20 to 25)% of Block Chance applied to Spells +(40 to 60) to maximum Mana (140 to 180)% increased Energy Shield +20% to all Elemental Resistances 20% increased Movement Speed	link	link	link	link	link
Gang's Momentum	#REF!	58	Boots	Legion Boots	(160 to 180)% increased Armour and Energy Shield +(50 to 60)% to Fire Resistance 25% increased Movement Speed (5 to 7)% chance to Ignite 15% increased Damage Against Ignited enemies	link	link	link	link	link
Sin Trek	#REF!	62	Boots	Stealth Boots	+(20 to 30) to Dexterity +(20 to 30) to Intelligence (80 to 100)% increased Evasion Rating +(70 to 100) to maximum Energy Shield 30% increased Movement Speed Enemies Cannot Leech Life From You	link	link	link	link	link

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Darkray Vectors	#REF!	65	Boots	Dragonscale Boots	+ (20 to 40)% to Lightning Resistance 5% increased Movement Speed per Frenzy Charge +1 maximum Frenzy Charge 50% reduced Frenzy Charge Duration 50% reduced Light Radius 2% chance to Dodge Attacks per Frenzy Charge	link	link	link	link	link
Steppan Eard	#REF!	67	Boots	Sorcerer Boots	(112 to 136)% increased Energy Shield (20 to 30) to maximum Energy Shield 30% increased Movement Speed 20% increased Movement Speed on Shocked Ground 50% increased Damage on Burning Ground 2% of Life Regenerated Per Second on Chilled Ground Unaffected by Desecrated Ground	link	link	link	link	link
Kaom's Roots	#REF!	68	Boots	Titan Greaves	Has no Sockets Cannot be Knocked Back + (120 to 150) to Maximum Life Unwavering Stance	link	link	link	link	link
Atzir's Step	#REF!	69	Boots	Slink Boots	180% increased Evasion Rating + (55 to 75) to maximum Life 30% increased Movement Speed (14 to 16)% Chance to Dodge Spell Damage	link	link	link	link	link
Silverbranch	#REF!	0	Bow	Crude Bow	+1 to Level of Bow Gems in this Item (80 to 100)% increased Physical Damage 10% increased Attack Speed +30 to Accuracy Rating +10 Mana Gained on Kill	link	link	link	link	link
Quill Rain	#REF!	5	Bow	Short Bow	+ (10 to 20) to Dexterity 100% increased Attack Speed + (25 to 50) to Accuracy Rating (50 to 100)% increased Projectile Speed 50% less Weapon Damage	link	link	link	link	link
Storm Cloud	#REF!	10	Bow	Long Bow	No Physical Damage Adds 1–85 Lightning Damage (36 to 50)% increased Attack Speed	link	link	link	link	link
Doomfletch	#REF!	28	Bow	Royal Bow	(6 to 12)% increased Elemental Damage with Weapons ----- Adds (8–16 to 12–20) Physical Damage (10 to 14)% increased Attack Speed (30 to 40)% increased Critical Strike Chance 60% increased Mana Regeneration Rate Gain 110% of Bow Physical Damage as Extra Damage of an Element (30 to 50)% increased Critical Strike Chance	link	link	link	link	link
Death's Harp	#REF!	32	Bow	Death Bow	(100 to 125)% increased Physical Damage 10% increased Attack Speed 100% increased Global Critical Strike Multiplier Adds an additional Arrow (30 to 50)% increased Critical Strike Chance	link	link	link	link	link
Infraction	#REF!	53	Bow	Decimation Bow	----- (90 to 100)% increased Physical Damage Adds (25–36 to 35–45) Physical Damage + (20 to 30) to Dexterity + (200 to 250) to Accuracy Rating Arrows always Pierce 10% increased Movement Speed Cannot Leech	link	link	link	link	link
Null's Inclination	#REF!	60	Bow	Ranger Bow	Adds (50–130 to 80–180) Chaos Damage (7 to 12)% increased Attack Speed + (7 to 11)% to Chaos Resistance Minions Deal 1% Increased Damage per 10 Dexterity +212 Intelligence Requirement Cast Socketed Minion Spells on Kill with this Weapon (150 to 180)% increased Physical Damage + (10 to 20) to Dexterity Adds 25–50 Fire Damage (10 to 14)% increased Attack Speed 100% More Bow Damage at Close Range Bow Knockback at Close Range	link	link	link	link	link
Chin Sol	#REF!	62	Bow	Assassin Bow	(100 to 125)% increased Physical Damage Adds (10–15 to 15–20) Physical Damage 10% increased Attack Speed 25% of Physical Damage Converted to Chaos Damage (15 to 30)% increased Accuracy Rating 25% of Physical Damage taken as Chaos Damage	link	link	link	link	link
Darksorn	#REF!	62	Bow	Assassin Bow	Adds (1–275 to 1–325) Lightning Damage (10 to 15)% increased Attack Speed 100% of Lightning Damage Converted to Chaos Damage 10% Chance to Shock Your Chaos Damage can Shock	link	link	link	link	link
Voltaxic Rift	#REF!	64	Bow	Spine Bow	(6 to 12)% increased Elemental Damage with Weapons ----- (150 to 175)% increased Physical Damage Adds (6–20 to 12–32) Physical Damage (10 to 20)% increased Attack Speed + (80 to 100) to maximum Mana Hills can't be Evaded	link	link	link	link	link
Lioneye's Glare	#REF!	66	Bow	Imperial Bow	(6 to 12)% increased Elemental Damage with Weapons ----- Adds (32–48 to 40–60) Cold Damage Adds (1–80 to 1–100) Lightning Damage (10 to 15)% increased Attack Speed (60 to 80)% increased Critical Strike Chance 15% increased Quantity of Items Dropped by Slain Frozen enemies 30% increased Rarity of Items Dropped by Slain Shocked enemies	link	link	link	link	link
Windripper	#REF!	66	Bow	Imperial Bow	Adds 2–4 Physical Damage + (12 to 20) to maximum Life -2 Physical Damage taken from Attacks 40% of Melee Physical Damage taken reflected to Attacker	link	link	link	link	link
Bramblejack	#REF!	0	Chest	Plate Vest		link	link	link	link	link
Tabula Rasa	#REF!	0	Chest	Simple Robe		link	link	link	link	link
Thousand Ribbons	#REF!	0	Chest	Simple Robe	Gems in this Item are Supported by level 5 Elemental Proliferation Adds 2–3 Fire Damage to Attacks Adds 2–3 Cold Damage to Attacks Adds 1–4 Lightning Damage to Attacks 10% reduced Cast Speed + (10 to 20) to Evasion Rating +6 to maximum Life +6 to maximum Mana + (10 to 20) to maximum Energy Shield + (5 to 10)% to Fire Resistance + (5 to 10)% to Cold Resistance + (5 to 10)% to Lightning Resistance	link	link	link	link	link
Briskwrap	#REF!	9	Chest	Strapped Leather	5% increased Attack Speed + (120 to 180) to Evasion Rating + (30 to 40)% to Cold Resistance 5% increased Movement Speed (20 to 25)% increased Mana Recovery from Flasks 15% increased Dexterity	link	link	link	link	link
Solaris Lorica	#REF!	17	Chest	Copper Plate	+ (10 to 20) to Strength (60 to 80)% increased Armour 25% increased Light Radius Chaos Damage does not bypass Energy Shield -10 Chaos Damage taken	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Ashrend	#REF!	17	Chest	Buckskin Tunic	(80 to 100)% increased Evasion Rating +(40 to 50)% to Fire Resistance Cannot be Ignited (10 to 15)% increased Physical Damage with Ranged Weapons ~(5 to 7) Physical Damage taken from Attacks	link	link	link	link	link
Cloak of Flame	#REF!	18	Chest	Scholar's Robe	+(30 to 50)% to Fire Resistance (30 to 50)% increased Ignite Duration on enemies 10% chance to Ignite Reflects 15 Fire Damage to Melee Attackers 20% of Physical Damage taken as Fire Damage	link	link	link	link	link
Foxshade	#REF!	25	Chest	Wild Leather	Adds 5–12 Physical Damage +(20 to 30) to Dexterity You gain 150 Evasion Rating when on Full Life (50 to 70)% increased Evasion Rating 10% increased Movement Speed	link	link	link	link	link
Voll's Protector	#REF!	35	Chest	Holy Chainmail	60% increased Armour and Energy Shield 50% reduced maximum Mana Gain a Power Charge for each Enemy you hit with a Critical Strike	link	link	link	link	link
Zahndethus' Cassock	#REF!	37	Chest	Sage's Robe	Adds 1–40 Lightning Damage (75 to 100)% increased Energy Shield +(40 to 50)% to Chaos Resistance 25% increased Light Radius 100% chance on Block to create Consecrated Ground	link	link	link	link	link
Icebomb	#REF!	39	Chest	Latticed Ringmail	+(30 to 40) to Strength +(30 to 40) to Intelligence (140 to 160)% increased Armour and Energy Shield +(50 to 75)% to Cold Resistance Cannot be Chilled 150% increased Chill Duration on enemies	link	link	link	link	link
Ambu's Charge	#REF!	43	Chest	Crusader Chainmail	(180 to 220)% increased Armour and Energy Shield +15% to all Elemental Resistances Gain an Endurance Charge when you take a Critical Strike 2% of Life Regenerated per Second while on Low Life Share Endurance Charges with nearby party members	link	link	link	link	link
Belly of the Beast	#REF!	46	Chest	Full Wyrmscale	(150 to 200)% increased Armour (30 to 40)% increased maximum Life +(10 to 15)% to all Elemental Resistances 50% increased Flask Life Recovery rate Extra Gore	link	link	link	link	link
Lightbane Raiment	#REF!	47	Chest	Ornate Ringmail	(120 to 140)% increased Armour and Energy Shield 30% of Physical Damage Converted to Chaos Damage Reflects 30 Chaos Damage to Melee Attackers 25% reduced Light Radius 100% chance on Block to create Desecrated Ground	link	link	link	link	link
The Covenant	#REF!	49	Chest	Spidersilk Robe	Gems in this item are Supported by level 15 Added Chaos Damage +(20 to 30) to Intelligence 20% reduced maximum Life (280 to 320)% increased Energy Shield Blood Magic	link	link	link	link	link
Soul Mantle	#REF!	49	Chest	Spidersilk Robe	Gems in this item are Supported by level 14 Spell Totem (20 to 25)% increased Spell Damage (100 to 120)% increased Energy Shield 50% increased Totem Life Can summon up to 1 additional totem Inflicts a random level 20 Curse on you when your Totems die	link	link	link	link	link
Cloak of Defiance	#REF!	52	Chest	Lacquered Garb	(110 to 150)% increased Evasion and Energy Shield +(90 to 110) to maximum Mana (40 to 50)% increased Mana Regeneration Rate Mind Over Matter	link	link	link	link	link
Victorio's Influence	#REF!	52	Chest	Lacquered Garb	+1 to Level of Socketed Aura Gems Socketed Gems have 20% reduced Mana Reservation Socketed Gems are Supported by level 1 Generosity (120 to 150)% increased Evasion and Energy Shield (10 to 20)% increased Radius of Auras (10 to 15)% increased effect of Auras you Cast	link	link	link	link	link
Bronn's Lithe	#REF!	53	Chest	Cutthroat's Garb	+2 to Level of Movement Gems in this item 35-50% Increased Damage with Movement Skills 10% increased Attack Speed (200 to 250)% increased Evasion Rating 10% increased Movement Speed	link	link	link	link	link
Greed's Embrace	#REF!	56	Chest	Golden Plate	(10 to 15)% increased Quantity of Items found (30 to 50)% increased Rarity of Items found ~10% to Fire Resistance +(20 to 30)% to Cold Resistance ~20% to Lightning Resistance 20% reduced Movement Speed 30% reduced Strength Requirement	link	link	link	link	link
The Rat Cage	#REF!	56	Chest	Sharkskin Tunic	(100 to 120)% increased Evasion Rating +(160 to 200) to maximum Life ~5% to maximum Fire Resistance 15% increased Movement Speed 20% increased Fire Damage taken 10% of Fire Damage taken as Physical Damage	link	link	link	link	link
Lioneye's Vision	#REF!	59	Chest	Crusader Plate	(200 to 250)% increased Armour +(60 to 100) to maximum Life 0.4% of Physical Attack Damage Leeches as Mana Socketed Gems are Supported by level 15 Pierce +20% chance to be Pierced by Projectiles	link	link	link	link	link
Queen of the Forest	#REF!	59	Chest	Destiny Leather	(240 to 380)% increased Evasion Rating +(60 to 70) to maximum Life +(6 to 10)% to Fire Resistance +(26 to 40)% to Cold Resistance +(11 to 25)% to Lightning Resistance 25% reduced Movement Speed 1% increased Movement Speed per 450 Evasion Rating ~(50 to 40) Physical Damage taken when hit by Animals	link	link	link	link	link
Vis Mortis	#REF!	59	Chest	Necromancer Silks	+(20 to 30) to maximum Mana (100 to 120)% increased Energy Shield Minions have 20% reduced Maximum Life Minions deal 15% increased Damage +1 to Maximum number of Spectres Minions gain Unholy Might for 5 seconds on Kill	link	link	link	link	link
Lightning Coil	#REF!	60	Chest	Desert Brigandine	Adds (1–20 to 1–30) Lightning Damage to Attacks (90 to 120)% increased Armour and Evasion +(60 to 80) to maximum Life ~60% to Lightning Resistance 30% of Physical Damage taken as Lightning Damage	link	link	link	link	link
Kingsguard	#REF!	61	Chest	Conquest Chainmail	(150 to 170)% increased Armour and Energy Shield +(60 to 90) to maximum Life +(50 to 70) to maximum Mana 30% increased Endurance Charge Duration Gain 100 Life when an Endurance Charge expires or is consumed	link	link	link	link	link
Death's Oath	#REF!	62	Chest	Astral Plate	+(8 to 12)% to all Elemental Resistances +(40 to 50) to all Attributes (10 to 15)% increased Attack Speed (180 to 220)% increased Armour 1% of Physical Attack Damage Leeches as Life Deals 450 Chaos Damage per second to nearby Enemies You take 450 Chaos Damage per second for 3 seconds on Kill Gore Footprints	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Shavronne's Wrappings	#REF!	62	Chest	Occultist's Vestment	(3 to 10)% increased Spell Damage ----- (140 to 200)% increased Energy Shield 10% faster start of Energy Shield Recharge +30 to 40)% to Lightning Resistance Reflects 1–250 Lightning Damage to Melee Attackers Chaos Damage does not bypass Energy Shield	link	link	link	link	link
Carcass Jack	#REF!	62	Chest	Varnished Coat	(120 to 150)% increased Evasion and Energy Shield +50 to 70) to maximum Life +9 to 12)% to all Elemental Resistances 20% increased Radius of Area Skills 12% increased Area Damage Extra gore	link	link	link	link	link
Daresso's Defiance	#REF!	63	Chest	Full Dragonscale	(160 to 200)% increased Armour and Evasion +40 to 60) to maximum Life (0.4 to 0.6)% of Physical Attack Damage Leeches as Life 6% Chance to Dodge Attacks You lose all Endurance Charges when Hit You gain an Endurance Charge on Kill You gain Onslaught for 1 second per Endurance Charge when Hit	link	link	link	link	link
Hyrri's Ire	#REF!	65	Chest	Zodiac Leather	+20 to 30) to Dexterity Adds 13–24 Cold Damage to Attacks (140 to 220)% increased Evasion Rating 25% increased Chill Duration on enemies 10% Chance to Dodge Attacks 10% Chance to Dodge Spell Damage	link	link	link	link	link
Infernal Mantle	#REF!	65	Chest	Widowsilk Robe	+1 to Level of Fire Gems in this item (25 to 35)% increased Fire Damage 100% increased Global Critical Strike Chance (190 to 230)% increased Energy Shield 25% of Fire Damage Converted to Chaos Damage 100% increased Spell Damage taken when on Low Mana	link	link	link	link	link
Kaom's Heart	#REF!	68	Chest	Glorious Plate	Has no Sockets +500 to maximum Life (20 to 40)% increased Fire Damage	link	link	link	link	link
Cherubim's Maleficence	#REF!	69	Chest	Triumphant Lamellar	(10 to 20)% increased Chaos Damage (160 to 200)% increased Armour and Evasion +70 to 100) to maximum Life 100% increased Life Leech Rate	link	link	link	link	link
Incandescent Heart	#REF!	70	Chest	Saintly Chainmail	+60 to 80) to Armour (120 to 140)% increased Armour and Energy Shield +80 to 90) to maximum Life (0.8 to 1)% of Physical Attack Damage Leeches as Life 25% of Elemental Damage taken as Chaos Damage (20 to 30)% increased Light Radius Light Radius is based on Energy Shield instead of Life	link	link	link	link	link
The Restless Ward	#REF!	71	Chest	Camal Armour	+(20 to 25) to maximum Mana ----- +40 to 60) to maximum Life (120 to 150)% increased Evasion and Energy Shield 1% increased Movement Speed per Frenzy Charge 100% increased Endurance, Frenzy and Power Charge Duration (15 to 20) Life Regenerated per second per Endurance Charge	link	link	link	link	link
Atzir's Splendour	#REF!	75	Chest	Sacrificial Garb	<Style Variant> +20 to 24)% to all Elemental Resistances +100 Life Gained on Kill +100 Mana Gained on Kill [see notes]	link	link	link	link	link
Song of the Sirens	#REF!	0	Chris' Weapon	Fishing Rod	Siren Worm Bait (40 to 50)% reduced Quantity of Fish Caught (50 to 60)% increased Rarity of Fish Caught You can catch Exotic Fish	link	link	link	link	link
Last Resort	#REF!	0	Claw	Nailed Fist	+3 Life gained for each Enemy hit by your Attacks ----- 25% increased Attack Speed when on Low Life (80 to 100)% increased Physical Damage Adds 2–10 Physical Damage 100% increased Claw Physical Damage when on Low Life 100% increased Accuracy Rating when on Low Life	link	link	link	link	link
Wildslash	#REF!	12	Claw	Awl	+5 Life gained for each Enemy hit by Attacks ----- +10 to 15) to Strength +10 to 15) to Dexterity 15% reduced Accuracy Rating Adds (2–16 to 6–22) Physical Damage (10 to 15)% increased Attack Speed 20% increased Damage with Movement Skills 15% increased Attack Speed with Movement Skills	link	link	link	link	link
Al Dhih	#REF!	26	Claw	Timeworn Claw	2% of Physical Attack Damage Leeches as Life ----- (100 to 120)% increased Physical Damage 3% of Physical Attack Damage Leeches as Life 10% reduced Enemy Stun Threshold with this Weapon Socketed Gems have 10% Chance to cause Enemies to Flee on Hit	link	link	link	link	link
Mortem Morsu	#REF!	34	Claw	Fright Claw	2% of Physical Attack Damage Leeches as Life ----- (75 to 100)% increased Physical Damage 20% increased Attack Speed 25% increased Critical Strike Chance 25% increased Global Critical Strike Multiplier (10 to 20)% of Physical Damage Converted to Chaos Damage Poisonous Hit 25% reduced Enemy Stun Threshold with this Weapon	link	link	link	link	link
Cybil's Paw	#REF!	37	Claw	Thresher Claw	+21 Life gained for each enemy hit by your Attacks ----- (8 to 12)% increased Cast Speed +30 to 40) to maximum Mana +5 to 8) Life gained for each Enemy hit by your Spells 8% increased Spell Damage per 5% Block Chance	link	link	link	link	link
Ornament of the East	#REF!	46	Claw	Gut Ripper	+21 Life gained for each Enemy hit by Attacks ----- (100 to 120)% increased Physical Damage (10 to 15)% increased Attack Speed 25% increased Stun Recovery +1 to Level of Socketed Dexterity Gems Hits can't be Evaded	link	link	link	link	link
Bloodseeker	#REF!	62	Claw	Hellion's Paw	1.6% of Physical Attack Damage Leeches as Life ----- (100 to 120)% increased Physical Damage Adds 10–12 Physical Damage 5% increased Attack Speed 1.2% of Physical Attack Damage Leeches as Life 5% increased Movement Speed Life Leech from Hits with this Weapon applies instantly	link	link	link	link	link
Essentia Sanguis	#REF!	64	Claw	Eye Gouger	+31 Life gained for each enemy hit by Attacks ----- 8% additional Chance to Block while Dual Wielding Claws (140 to 180)% increased Physical Damage Adds 1–80 Lightning Damage (20 to 30)% increased Attack Speed +30 to 40) to maximum Energy Shield Ghost Reaver	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Izaro's Dilemma	#REF!	68	Claw	Imperial Claw	+25 Life gained for each Enemy hit by Attacks ----- (40 to 60)% increased Physical Damage Adds 20–50 Physical Damage (10 to 15)% increased Attack Speed +250 to 350) to Accuracy Rating 100% increased Physical Damage while Frozen	link	link	link	link	link
Goredrill	#REF!	5	Dagger	Skinning Knife	40% increased Global Critical Strike Chance ----- +(10 to 15) to Dexterity (50 to 70)% increased Physical Damage Adds (1–3 to 2–5) Physical Damage 30% increased Critical Strike Chance Melee Critical Strikes cause Bleeding 40% increased Attack Damage against Bleeding Enemies	link	link	link	link	link
Bloodplay	#REF!	15	Dagger	Stiletto	40% increased Global Critical Strike Chance ----- +20 to Dexterity (20 to 40)% increased Physical Damage Adds (3–9 to 6–13) Physical Damage 10% increased Attack Speed Extra Gore 10% chance to cause Bleeding on Hit	link	link	link	link	link
Ungil's Gauche	#REF!	20	Dagger	Boot Knife	40% increased Global Critical Strike Chance ----- 12% additional Chance to Block while Dual Wielding (80 to 100)% increased Physical Damage +(10 to 20) to Dexterity Adds 3–30 Lightning Damage 10% increased Attack Speed 50% increased Global Critical Strike Chance	link	link	link	link	link
Mightflay	#REF!	35	Dagger	Flying Knife	40% increased Global Critical Strike Chance ----- (80 to 100)% increased Physical Damage Adds 12–24 Physical Damage +25 to Strength +10 Life gained for each enemy hit by your Attacks	link	link	link	link	link
Heartbreaker	#REF!	50	Dagger	Royal Skean	40% increased Global Critical Strike Chance ----- (40 to 50)% increased Spell Damage +(40 to 50) to maximum Mana +50 to maximum Energy Shield 10% faster start of Energy Shield Recharge Your Spells have Culling Strike	link	link	link	link	link
The Consuming Dark	#REF!	53	Dagger	Fiend Dagger	60% increased Global Critical Strike Chance ----- +1 to Level of Socketed Fire Gems (40 to 60)% increased Spell Damage +(20 to 40) to Intelligence 75% of Fire Damage Converted to Chaos Damage Your Chaos Damage Poisons Enemies	link	link	link	link	link
ark of the Doubting Knig	#REF!	64	Dagger	Platinum Kris	80% increased Global Critical Strike Chance ----- 5% Additional Chance to Block while Dual Wielding (210 to 240)% increased Physical Damage 10% reduced Attack Speed +6 to 10% to all Elemental Resistances Melee Critical Strikes have 25% chance to cause Bleeding Melee Critical Strikes have 25% chance to Poison the Enemy	link	link	link	link	link
Bino's Kitchen Knife	#REF!	65	Dagger	Slaughter Knife	40% increased Global Critical Strike Chance ----- 30% increased Damage over Time Adds (50–120 to 60–140) Physical Damage (40 to 50)% increased Critical Strike Chance (10 to 15)% increased Global Critical Strike Multiplier +8 to 12% to Chaos Resistance On killing a Poisoned enemy, nearby enemies are Poisoned On killing a Poisoned enemy, nearby allies Regenerate Life	link	link	link	link	link
Divinarius	#REF!	66	Dagger	Imperial Skean	40% increased Global Critical Strike Chance ----- (50 to 70)% increased Spell Damage (80 to 100)% increased Critical Strike Chance for Spells +10 Life gained on Kill +5 Mana gained on Kill 10% increased Radius of Area Skills	link	link	link	link	link
Doedre's Elixir	#REF!	12	Flask	Greater Mana Flask	Removes 20% of your maximum Energy Shield on use You take 10% of your maximum Life as Chaos Damage on use You gain a Power Charge on use You gain a Frenzy Charge on use You gain an Endurance Charge on use (120 to 150)% increased Charges used	link	link	link	link	link
Taste of Hate	#REF!	18	Flask	Sapphire Flask	30% of Physical Damage taken as Cold Damage during flask effect Gain 30% of Physical Damage as Extra Cold Damage during effect 30% chance to Avoid being Chilled during flask effect 30% chance to Avoid being Frozen during flask effect	link	link	link	link	link
Forbidden Taste	#REF!	27	Flask	Quartz Flask	50% increased Charges used Recover 75% of your maximum Life on use 8% of maximum Life taken as Chaos Damage per Second	link	link	link	link	link
Lion's Roar	#REF!	27	Flask	Granite Flask	Knocks Back Enemies in an Area on Flask use 75% chance to cause Enemies to Flee on use (70 to 100)% increased Charges used 30% more Melee Physical Damage during effect Adds Knockback during flask effect	link	link	link	link	link
Divination Distillate	#REF!	30	Flask	Large Hybrid Flask	(40 to 60)% increased Rarity of Items found during flask effect (12 to 18)% increased Quantity of Items found during flask effect 25% increased Light Radius during flask effect +6% to all maximum Elemental Resistances during flask effect	link	link	link	link	link
Blood of the Karui	#REF!	60	Flask	Sanctified Life Flask	(5-20)% increased Recovery Speed No Life Recovery Applies during flask effect Recover Full Life at the end of the flask effect	link	link	link	link	link
Lavianga's Spirit	#REF!	60	Flask	Sanctified Mana Flask	(30 to 50)% increased Amount Recovered 100% increased Recovery Speed Your Skills have no Mana Cost during flask effect	link	link	link	link	link
Atzir's Promise	#REF!	68	Flask	Amethyst Flask	2% of Chaos Damage Leeches as Life during flask effect Gain (22 to 25)% of Physical Damage as Extra Chaos Damage during effect Gain (13 to 15)% of Elemental Damage as Extra Chaos Damage during effect	link	link	link	link	link
Rumi's Concoction	#REF!	68	Flask	Granite Flask	(20 to 30)% Chance to Block during flask effect (10 to 15)% Chance to Block Spells during flask effect	link	link	link	link	link
Lochtonial Caress	#REF!	0	Gloves	Iron Gauntlets	(10 to 15)% increased Attack Speed +(10 to 20) to Armour (10 to 15)% reduced maximum Mana (10 to 15)% increased Cast Speed Conduit	link	link	link	link	link
Ondar's Clasp	#REF!	5	Gloves	Wrapped Mitts	30% increased Attack Speed when on Full Life Adds 1–13 Lightning Damage to Attacks +(50 to 80) to Accuracy Rating 20% increased Movement Speed when on Low Life	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Shackles of the Wretche	#REF!	7	Gloves	Chain Gloves	(40 to 60)% increased Block and Stun Recovery Curses in this item are reflected back to you You cannot be Chilled for 3 seconds after being Chilled You cannot be Frozen for 3 seconds after being Frozen You cannot be Ignited for 3 seconds after being Ignited You cannot be Shocked for 3 seconds after being Shocked You grant (4 to 6) Frenzy Charges to allies on Death	link	link	link	link	link
Hrimsorrow	#REF!	9	Gloves	Goathide Gloves	+(20 to 30) to Strength 50% increased Evasion Rating +(10 to 20)% to Cold Resistance 25% of Physical Damage Converted to Cold Damage Reflects 10 Cold Damage to Melee Attackers	link	link	link	link	link
Sadima's Touch	#REF!	11	Gloves	Wool Gloves	Adds 4–8 Fire Damage to Attacks Adds 1–13 Lightning Damage to Attacks +18 to maximum Energy Shield (12 to 16)% increased Quantity of Items found	link	link	link	link	link
Doedre's Tenure	#REF!	12	Gloves	Velvet Gloves	(40 to 50)% increased Spell Damage +10 to Intelligence 20% reduced Cast Speed +16 to maximum Energy Shield +(20 to 30) to maximum Life	link	link	link	link	link
Demigod's Touch	#REF!	12	Gloves	Golden Bracers	(10 to 16)% increased Attack Speed (6 to 10)% increased Cast Speed	link	link	link	link	link
Flesh and Spirit	#REF!	15	Gloves	Ironscale Gauntlets	(6 to 9)% increased Attack Speed (80 to 120)% increased Armour and Evasion (3 to 4) Life Regenerated per second Recover 20% of your Maximum Life on Rampage Gain 5 Souls for Vaal Skills on Rampage	link	link	link	link	link
Facebreaker	#REF!	16	Gloves	Strapped Mitts	60% increased Global Critical Strike Multiplier 10% reduced Enemy Stun Threshold (600 to 800)% more Unarmed Physical Damage Extra Gore	link	link	link	link	link
Maligaro's Virtuosity	#REF!	21	Gloves	Deerskin Gloves	+(20 to 30) to Dexterity 5% increased Attack Speed 50% increased Global Critical Strike Chance (28 to 36)% increased Global Critical Strike Multiplier (60 to 80)% increased Evasion Rating	link	link	link	link	link
Asenath's Gentle Touch	#REF!	25	Gloves	Silk Gloves	+(20 to 30) to Intelligence +(20 to 30) to Maximum Life +(20 to 30) to Maximum Mana Curse Enemies with Temporal Chains on Hit	link	link	link	link	link
Slitherpinch	#REF!	27	Gloves	Bronzescale Gauntlets	+(40 to 50) to Dexterity 5% increased Attack Speed (60 to 100)% increased Evasion Rating 0.6% of Physical Attack Damage Leeches as Life 0.4% of Physical Attack Damage Leeches as Mana	link	link	link	link	link
Vaal Caress	#REF!	27	Gloves	Bronzescale Gauntlets	+2 to Level of Vaal Gems in this item (120 to 140)% increased Armour and Evasion +(30 to 40) to maximum Life +30% to Cold Resistance You gain Onslaught for 5 seconds on using a Vaal Skill	link	link	link	link	link
Shadows and Dust	#REF!	31	Gloves	Clasped Mitts	(20 to 30)% increased Global Critical Strike Chance (15 to 30)% increased Global Critical Strike Multiplier (100 to 130)% increased Evasion and Energy Shield 0.2% of Physical Attack Damage Leeches as Mana Creates a Smoke Cloud on Rampage Gain Unholy Might for 3 seconds on Rampage	link	link	link	link	link
Meginord's Vise	#REF!	35	Gloves	Steel Gauntlets	10% increased Physical Damage +100 to Strength (40 to 60)% increased Armour	link	link	link	link	link
Aurseize	#REF!	36	Gloves	Steelscale Gauntlets	(40 to 60)% increased Armour and Evasion +15% to all Elemental Resistances (40 to 50)% increased Rarity of Items found 5% reduced Movement Speed	link	link	link	link	link
Winds of Change	#REF!	47	Gloves	Ancient Gauntlets	+(30 to 60) to maximum Life 30% increased Projectile Speed 10% reduced Movement Speed 10% chance to Knock Enemies Back on hit (30 to 50)% increased Projectile Damage	link	link	link	link	link
Southbound	#REF!	51	Gloves	Soldier Gloves	Adds (30–44 to 36–50) Cold Damage to Attacks (12 to 16)% increased maximum Life (40 to 50)% to Cold Resistance 25% increased Freeze Duration on Enemies Your Hits can only Kill Frozen enemies	link	link	link	link	link
Empire's Grasp	#REF!	53	Gloves	Goliath Gauntlets	+(400 to 600) to Armour Knockback direction is reversed Socketed Gems are Supported by level 10 Knockback	link	link	link	link	link
Voidbringer	#REF!	55	Gloves	Conjurer Gloves	(125 to 150)% increased Critical Strike Chance for Spells (280 to 350)% increased Energy Shield 80% increased Mana Cost of Skills +(15 to 20) Energy Shield gained on Kill +1 to Level of Elemental Gems in this item	link	link	link	link	link
Null and Void	#REF!	57	Gloves	Legion Gloves	+(20 to 30) to Strength (150 to 180)% increased Armour and Energy Shield +(50 to 70) to maximum Life (20 to 40)% increased Mana Regeneration Rate Dispels elemental Status Ailments on Rampage Gain Immunity to Physical Damage for 1.5 seconds on Rampage	link	link	link	link	link
Snakebite	#REF!	58	Gloves	Assassin's Mitts	(150 to 180)% increased Evasion Rating +(60 to 70) to maximum Life 2% increased Attack Speed per Frenzy Charge 6% increased Accuracy Rating per Frenzy Charge 10% reduced Frenzy Charge Duration per Frenzy Charge When at Maximum Frenzy Charges, Attacks Poison enemies	link	link	link	link	link
Doryani's Fist	#REF!	63	Gloves	Vaal Gauntlets	+30 to maximum Energy Shield 10% chance to Shock Adds (225–785 to 335–900) Lightning Damage to Attacks while Unarmed Adds (60–210 to 90–240) Lightning Damage to Spells while Unarmed +30 Energy Shield gained on Killing a Shocked Enemy	link	link	link	link	link
Surgebinders	#REF!	67	Gloves	Dragonscale Gauntlets	(90 to 110)% increased Armour and Evasion (4 to 7)% increased Elemental Damage per Frenzy Charge (4 to 7)% increased Physical Damage per Endurance Charge (4 to 7)% increased Spell Damage per Power Charge 10% chance to Steal Power, Frenzy, and Endurance Charges on Hit (10 to 30)% reduced Endurance, Frenzy and Power Charge Duration	link	link	link	link	link
Thunderfist	#REF!	67	Gloves	Murder Mitts	Adds 1–40 Lightning Damage to Attacks 10% increased Attack Speed +(25 to 30) to maximum Energy Shield 100% increased Shock Duration on enemies 10% increased Stun Duration on enemies Gems in this item are Supported by level 18 Added Lightning Damage	link	link	link	link	link
Atzir's Acuity	#REF!	75	Gloves	Vaal Gauntlets	+(60 to 80) to Intelligence +(60 to 75) to maximum Life (200 to 220)% increased Armour (25 to 35)% increased Global Critical Strike Chance Leech applies instantly on Critical Strike	link	link	link	link	link
Ezomyte Peak	#REF!	0	Helm	Iron Hat	20% increased Physical Damage +(15 to 25) to Armour +(25 to 50) to maximum Life Cannot Evade enemy Attacks	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Goldrim	#REF!	0	Helm	Leather Cap	+ (30 to 50) to Evasion Rating 10% increased Rarity of Items found + (30 to 40)% to all Elemental Resistances Reflects 4 Physical Damage to Melee Attackers	link	link	link	link	link
Crown of Thorns	#REF!	0	Helm	Vine Circlet	+ (60 to 80) to maximum Energy Shield Reflects 5 Physical Damage to Melee Attackers Take 5 Physical Damage when hit by Attacks Pain Attunement	link	link	link	link	link
Asenath's Mark	#REF!	8	Helm	Iron Circlet	(10 to 15)% increased Attack Speed 30% increased Mana Regeneration Rate 50% increased Energy Shield 5% increased Movement Speed (10 to 15)% increased Cast Speed (10 to 15)% increased Block and Stun Recovery	link	link	link	link	link
Fairgraves' Tricorne	#REF!	12	Helm	Tricorne	Adds 6–12 Cold Damage 70% increased Evasion Rating + (15 to 30) to maximum Mana + (20 to 30)% to Lightning Resistance Cannot be Shocked 15% increased Block and Stun Recovery	link	link	link	link	link
Honourhome	#REF!	12	Helm	Soldier Helmet	Adds 1–13 Lightning Damage to Attacks (40 to 50)% increased Armour and Energy Shield + (10 to 20)% to all Elemental Resistances 20% increased Elemental Resistances while on Low Life 20% reduced Mana Cost of Skills when on Low Life	link	link	link	link	link
Demigod's Triumph	#REF!	12	Helm	Golden Wreath	+ (16 to 24) to all Attributes ----- 2.0 Life Regenerated per second + (20 to 30)% increased Rarity of Items found	link	link	link	link	link
Malachai's Simula	#REF!	17	Helm	Iron Mask	(15 to 30)% increased Spell Damage +20 to Strength (20 to 30)% increased Lightning Damage +10% to Lightning Resistance Blood Magic	link	link	link	link	link
Heatshiver	#REF!	20	Helm	Leather Hood	+1 to Level of Fire Gems in this item +1 to Level of Cold Gems in this item (80 to 100)% increased Evasion Rating 60% increased Mana Regeneration Rate – (20 to 10)% to Fire Resistance – (20 to 10)% to Cold Resistance	link	link	link	link	link
Veil of the Night	#REF!	22	Helm	Great Helmet	(20 to 22)% increased Block and Stun Recovery 40% reduced Light Radius Reflects (1–180 to 1–220) Lightning Damage to Attackers on Block (18 to 22)% increased Global Defences Elemental Resistances are Zero	link	link	link	link	link
The Peregrine	#REF!	23	Helm	Visored Sallet	+100 to Accuracy Rating (40 to 60)% increased Armour and Evasion (20 to 30)% increased Rarity of Items found +30% to Lightning Resistance 0.2% of Physical Attack Damage Leeches as Mana 10% increased Movement Speed	link	link	link	link	link
Leer Cast	#REF!	28	Helm	Festival Mask	30% reduced Damage + (20 to 30) to Dexterity + (20 to 30) to maximum Life + (20 to 30) to maximum Mana You and nearby allies gain 15% increased Damage	link	link	link	link	link
Deidbell	#REF!	33	Helm	Gilded Sallet	+ (20 to 30) to Strength + (20 to 30) to Dexterity + (200 to 300) to Armour 20% increased Melee Damage Cannot Leech when on Low Life	link	link	link	link	link
The Three Dragons	#REF!	35	Helm	Golden Mask	+ (26 to 30)% to all Elemental Resistances Your Fire Damage can Shock but not Ignite Your Cold Damage can Ignite but not Freeze or Chill Your Lightning Damage can Freeze but not Shock	link	link	link	link	link
Skulthead	#REF!	36	Helm	Secutor Helm	(60 to 80)% increased Armour and Evasion + (50 to 70) to maximum Life + (50 to 70) to maximum Mana Minions have 10% Chance to Block Minions have + (300 to 350) to Armour Minions Regenerate 2% Life per Second	link	link	link	link	link
Mindspiral	#REF!	37	Helm	Aventail Helmet	(10 to 15)% increased Cold Damage (10 to 15)% increased Lightning Damage + (100 to 150) to maximum Mana Enemies Cannot Leech Mana From You (5 to 10)% of Damage taken Gained as Mana when Hit Cannot Leech Mana	link	link	link	link	link
The Gull	#REF!	38	Helm	Raven Mask	(120 to 150)% increased Evasion and Energy Shield + (30 to 40) to maximum Mana + (15 to 20) Life gained on Kill + (10 to 15) Energy Shield gained on Kill 75% increased Effect of Shrine Buffs on you 50% increased Duration of Shrine Effects on you	link	link	link	link	link
Doedre's Scorn	#REF!	39	Helm	Lunaris Circlet	+1 to Level of Socketed Curse Gems + (20 to 30) to Intelligence (30 to 50)% increased Curse Duration 20% increased Elemental Damage (10 to 20)% increased Damage per Curse on Enemy	link	link	link	link	link
Black Sun Crest	#REF!	51	Helm	Lacquered Helmet	+1 to Level of Socketed Gems (100 to 150)% increased Armour 40% reduced Light Radius (5 to 15)% increased Dexterity (5 to 15)% increased Strength (5 to 15)% increased Intelligence	link	link	link	link	link
Crown of the Pale King	#REF!	52	Helm	Regicide Mask	(0.4 to 0.8)% of Physical Attack Damage Leeches as Life (150 to 200)% increased Evasion and Energy Shield Reflects 100–150 Physical Damage to Melee Attackers 30% of Damage you Reflect to enemies is gained as Life	link	link	link	link	link
Geofri's Crest	#REF!	53	Helm	Great Crown	+1 to Level of Gems in this Item (60 to 80)% increased Armour and Energy Shield + (15 to 20)% to Fire Resistance + (15 to 20)% to Cold Resistance + (15 to 20)% to Lightning Resistance + (20 to 30)% to Chaos Resistance	link	link	link	link	link
Chitus' Apex	#REF!	54	Helm	Necromancer Circlet	+ (20 to 30) to Strength + (20 to 30) to maximum Mana +10% to all Elemental Resistances 5% increased Experience gain (10 to 20)% increased Elemental Damage	link	link	link	link	link
Hrimnor's Resolve	#REF!	55	Helm	Samite Helmet	(30 to 40)% increased Fire Damage (100 to 120)% increased Armour +30% to Cold Resistance 50% chance to Avoid being Chilled 50% chance to Avoid being Frozen 10% increased Block and Stun Recovery	link	link	link	link	link
Rat's Nest	#REF!	55	Helm	Ursine Pelt	15% increased Attack Speed (60 to 75)% increased Global Critical Strike Chance 150% increased Evasion Rating (20 to 25)% increased Rarity of Items found 10% increased Movement Speed 10% reduced Character Size	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TaslismanSC	TalismanHC	Standard	Hardcore	poewiki
Abyssus	#REF!	60	Helm	Ezomyte Burgonet	Adds 40–60 Physical Damage +(20 to 25) to all Attributes (100 to 150)% increased Melee Critical Strike Multiplier (100 to 120)% increased Armour (40 to 50)% increased Physical Damage taken	link	link	link	link	link
Starkonja's Head	#REF!	60	Helm	Silken Hood	50% reduced Damage when on Low Life +(30 to 50) to Dexterity 10% increased Attack Speed 25% increased Global Critical Strike Chance +(80 to 100) to maximum Life 50% increased Global Evasion Rating when on Low Life	link	link	link	link	link
The Vertex	#REF!	62	Helm	Vaal Mask	+(30 to 40) to maximum Energy Shield (245 to 280)% increased Evasion and Energy Shield +(24 to 30)% to Chaos Resistance +1 to Level of Gems in this Item Gems in this item have 50% reduced Mana Cost	link	link	link	link	link
The Broken Crown	#REF!	63	Helm	Prophet Crown	Socketed Gems are supported by level 20 Cast on Death 20% increased Damage when on Low Life +(10 to 15) to all Attributes (60 to 100)% increased Armour and Energy Shield 20% reduced Mana Regeneration Rate +(20 to 30) to maximum Energy Shield +(43 to 61)% to Chaos Resistance	link	link	link	link	link
Alpha's Howl	#REF!	64	Helm	Sinner Tricorne	+2 to Level of Aura Gems in this item (80 to 100)% increased Evasion Rating +(20 to 30)% to Cold Resistance 25% chance to Avoid being Chilled Cannot be Frozen 8% reduced Mana Reserved	link	link	link	link	link
Rime Gaze	#REF!	65	Helm	Mind Cage	Gems in this item are Supported by level 15 Concentrated Effect 30% increased Cold Damage +(40 to 60) to maximum Mana (100 to 120)% increased Energy Shield 50% slower start of Energy Shield Recharge	link	link	link	link	link
Scold's Bridle	#REF!	65	Helm	Mind Cage	(80 to 100)% increased Spell Damage 15% reduced Cast Speed +(30 to 60) to maximum Mana Your Skills deal you 400% of Mana Cost as Physical Damage	link	link	link	link	link
The Bringer of Rain	#REF!	67	Helm	Nightmare Bascinet	Gems in this item are Supported by level 18 Melee Physical Damage Gems in this item are Supported by level 12 Faster Attacks Gems in this item are supported by level 6 Blind Adds 20–30 Physical Damage (200 to 300)% increased Armour and Evasion +(120 to 160) to maximum Life 20% chance to gain an Endurance Charge when you Block Extra gore Can't use Chest armour 6% Chance to Block	link	link	link	link	link
Devoto's Devotion	#REF!	67	Helm	Nightmare Bascinet	10% reduced Physical Damage +(50 to 65) to Dexterity 16% increased Attack Speed (150 to 200)% increased Armour and Evasion +(15 to 25)% to Chaos Resistance 20% increased Movement Speed Mercury Footprints	link	link	link	link	link
Crown of Eyes	#REF!	69	Helm	Hubris Circlet	+(200 to 250) to Accuracy Rating (120 to 150)% increased Energy Shield ~30% to Fire Resistance (0.4 to 0.8)% of Physical Attack Damage Leeches as Life (0.2 to 0.4)% of Physical Attack Damage Leeches as Mana Increases and Reductions to Spell Damage also apply to Attacks	link	link	link	link	link
Yifeban's Trickery	#REF!	69	Helm	Hubris Circlet	Adds (1–60 to 1–80) Lightning Damage to Spells and Attacks (130 to 170)% increased Energy Shield +(25 to 35)% to Lightning Resistance 10% chance to Curse Enemies with a random Curse on Hit 5% chance to create Shocked Ground when Hit	link	link	link	link	link
Anatomical Knowledge	#REF!	0	Jewel	Cobalt Jewel	(6 to 8)% increased maximum Life Adds 1 to maximum Life per 3 Intelligence in Radius	link	link	link	link	link
Apparitions	#REF!	0	Jewel	Viridian Jewel	Minions have (5 to 10)% increased Movement Speed Minions have (2 to 5)% additional chance to Dodge Attacks	link	link	link	link	link
Army of Bones	#REF!	0	Jewel	Cobalt Jewel	Minions deal (8 to 12)% increased Damage +2 to maximum number of Skeletons (10 to 20)% reduced Skeleton Duration	link	link	link	link	link
Brawn	#REF!	0	Jewel	Crimson Jewel	(4 to 6)% increased Dexterity (4 to 6)% increased Strength (10 to 15)% reduced Intelligence	link	link	link	link	link
Brute Force Solution	#REF!	0	Jewel	Cobalt Jewel	+(16 to 24) to Intelligence Strength from Passives in Radius is Transformed to Intelligence	link	link	link	link	link
Careful Planning	#REF!	0	Jewel	Viridian Jewel	+(16 to 24) to Dexterity Intelligence from Passives in Radius is Transformed to Dexterity	link	link	link	link	link
Clear Mind	#REF!	0	Jewel	Cobalt Jewel	(20 to 30)% increased Mana Regeneration Rate (40 to 60)% increased Spell Damage while no Mana is Reserved	link	link	link	link	link
Cold Steel	#REF!	0	Jewel	Viridian Jewel	Increases and Reductions to Physical Damage in Radius are transformed to apply to Cold Damage Increases and Reductions to Cold Damage in Radius are transformed to apply to Physical Damage	link	link	link	link	link
Efficient Training	#REF!	0	Jewel	Crimson Jewel	+(16 to 24) to Strength Intelligence from Passives in Radius is Transformed to Strength	link	link	link	link	link
Eldritch Knowledge	#REF!	0	Jewel	Cobalt Jewel	5% increased Chaos damage per 10 Intelligence from Allocated Passives in Radius	link	link	link	link	link
Energised Armour	#REF!	0	Jewel	Crimson Jewel	(15 to 20)% increased Armour Increases and Reductions to Energy Shield in Radius are transformed to apply to Armour at 200% of their value	link	link	link	link	link
Energy From Within	#REF!	0	Jewel	Cobalt Jewel	(8 to 12)% increased maximum Energy Shield Increases and Reductions to Life in Radius are Transformed to apply to Energy Shield	link	link	link	link	link
Fertile Mind	#REF!	0	Jewel	Cobalt Jewel	+(16 to 24) to Intelligence Dexterity from Passives in Radius is Transformed to Intelligence	link	link	link	link	link
Fireborn	#REF!	0	Jewel	Crimson Jewel	Increases and Reductions to other Damage Types in Radius are Transformed to apply to Fire Damage	link	link	link	link	link
Fluid Motion	#REF!	0	Jewel	Viridian Jewel	+(16 to 24) to Dexterity Strength from Passives in Radius is Transformed to Dexterity	link	link	link	link	link
Fortified Legion	#REF!	0	Jewel	Cobalt Jewel	Minions have (5 to 15)% increased maximum Life Minions Recover 2% of their Maximum Life when they Block	link	link	link	link	link
Fragile Bloom	#REF!	0	Jewel	Crimson Jewel	2% of Life Regenerated per Second 10% increased Damage taken	link	link	link	link	link
Healthy Mind	#REF!	0	Jewel	Cobalt Jewel	(15 to 20)% increased maximum Mana Increases and Reductions to Life in Radius are Transformed to apply to Mana at 200% of their value	link	link	link	link	link
Hidden Potential	#REF!	0	Jewel	Viridian Jewel	(20 to 25)% increased Damage for each Magic Item you have equipped	link	link	link	link	link
Hotfooted	#REF!	0	Jewel	Viridian Jewel	(10 to 15)% increased Movement Speed while Ignited	link	link	link	link	link
Inertia	#REF!	0	Jewel	Crimson Jewel	+(16 to 24) to Strength Dexterity from Passives in Radius is Transformed to Strength	link	link	link	link	link
Inspired Learning	#REF!	0	Jewel	Crimson Jewel	If 4 Notables are Allocated in Radius, When you Kill a Rare monster, you gain of its mods for 20 seconds	link	link	link	link	link
Intuitive Leap	#REF!	0	Jewel	Viridian Jewel	Passives in Radius can be Allocated without being connected to your tree	link	link	link	link	link
Izaro's Turmoil	#REF!	0	Jewel	Crimson Jewel	(18 to 25)% increased Fire Damage (18 to 25)% increased Cold Damage 2% chance to Freeze 2% chance to Ignite	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Lioneye's Fall	#REF!	0	Jewel	Viridian Jewel	Melee and Melee Weapon Type Modifiers in Radius are Transformed to Bow	link	link	link	link	link
Malicious Intent	#REF!	0	Jewel	Cobalt Jewel	5% chance to Gain Unholy Might for 4 seconds on Melee Kill	link	link	link	link	link
Mantra of Flames	#REF!	0	Jewel	Crimson Jewel	Adds (3–5 to 8–12) Fire Damage to Attacks per Buff on You	link	link	link	link	link
Martial Artistry	#REF!	0	Jewel	Crimson Jewel	Adds (2–3 to 5–8) Fire Damage to Spells per Buff on You	link	link	link	link	link
Might in All Forms	#REF!	0	Jewel	Crimson Jewel	(10 to 15)% increased Area of Effect while Unarmed	link	link	link	link	link
					Dexterity and Intelligence from passives in Radius count towards Strength Melee Damage bonus	link	link	link	link	link
Puglist	#REF!	0	Jewel	Viridian Jewel	1% increased Evasion Rating per 3 Dexterity Allocated in Radius	link	link	link	link	link
Rain of Splinters	#REF!	0	Jewel	Crimson Jewel	1% increased Claw Physical Damage per 3 Dexterity Allocated in Radius	link	link	link	link	link
Spire of Stone	#REF!	0	Jewel	Crimson Jewel	1% increased Melee Physical Damage while Unarmed per 3 Dexterity Allocated in Radius	link	link	link	link	link
Static Electricity	#REF!	0	Jewel	Viridian Jewel	(30 to 50)% Reduced Totem Damage	link	link	link	link	link
Ancient Waystones	#REF!	0	Jewel	Crimson Jewel	Totems Fire 2 additional Projectiles	link	link	link	link	link
Atziri's Reign	#REF!	0	Jewel	Crimson Jewel	3% increased Totem Life per 10 Strength in Radius	link	link	link	link	link
					Totems cannot be Stunned	link	link	link	link	link
					Adds 1 maximum Lightning Damage to Attacks per 1 Dexterity Allocated in Radius	link	link	link	link	link
					Adds 1–2 Lightning Damage to Attacks	link	link	link	link	link
					60% reduced Mana Cost of Totem Skills that cast an Aura	link	link	link	link	link
					Corrupted	link	link	link	link	link
					(15 to 20)% increased Vaal Skill Effect Duration	link	link	link	link	link
					Corrupted	link	link	link	link	link
					1% of maximum Mana gained on Kill	link	link	link	link	link
					Removes 1% of maximum Life on Kill	link	link	link	link	link
					Removes 1% of maximum Energy Shield on Kill	link	link	link	link	link
					Corrupted	link	link	link	link	link
					20% faster start of Energy Shield Recharge	link	link	link	link	link
					10% increased Damage Taken while Energy Shield is Full	link	link	link	link	link
					Corrupted	link	link	link	link	link
					50% chance to gain an additional Vaal Soul per Enemy Shattered	link	link	link	link	link
					Corrupted	link	link	link	link	link
					10% reduced Quantity of Items found	link	link	link	link	link
					(20 to 30)% increased Burning Damage	link	link	link	link	link
					Corrupted	link	link	link	link	link
					With 5 Corrupted Items Equipped:	link	link	link	link	link
					50% of Chaos Damage does not bypass Energy Shield	link	link	link	link	link
					and 50% of Physical Damage bypasses Energy Shield	link	link	link	link	link
					Corrupted	link	link	link	link	link
					(20 to 30)% increased Spell Damage	link	link	link	link	link
					100% increased Mana Cost of Skills	link	link	link	link	link
					Corrupted	link	link	link	link	link
					~1 Maximum Endurance Charges	link	link	link	link	link
					Corrupted	link	link	link	link	link
					With 5 Corrupted Items Equipped: Life Leech recovers based on your Chaos	link	link	link	link	link
					Damage instead	link	link	link	link	link
					Corrupted	link	link	link	link	link
					10% increased Experience Gain of Corrupted Gems	link	link	link	link	link
					Corrupted	link	link	link	link	link
					~1 Maximum Frenzy Charges	link	link	link	link	link
					Corrupted	link	link	link	link	link
					~1 Maximum Power Charges	link	link	link	link	link
					Corrupted	link	link	link	link	link
					(20 to 30)% chance to gain an additional Vaal Soul on Kill	link	link	link	link	link
					Corrupted	link	link	link	link	link
					You can have one additional Curse	link	link	link	link	link
					(10 to 20)% increased Damage per Curse on you	link	link	link	link	link
					Corrupted	link	link	link	link	link
					(80 to 120)% increased Vaal Skill Critical Strike Chance	link	link	link	link	link
					Corrupted	link	link	link	link	link
					(15 to 20)% increased Chaos Damage	link	link	link	link	link
					15% reduced Movement Speed	link	link	link	link	link
					Corrupted	link	link	link	link	link
					10% increased Mana Regeneration Rate	link	link	link	link	link
					4% increased Movement Speed	link	link	link	link	link
					4% increased Attack and Cast Speed	link	link	link	link	link
					3% reduced Mana Cost of Skills	link	link	link	link	link
					4% increased Skill Effect Duration	link	link	link	link	link
					2% reduced Mana Reserved	link	link	link	link	link
					3% chance to Avoid Elemental Status Ailments	link	link	link	link	link
					8% increased Life Recovery from Flasks	link	link	link	link	link
					2% chance to Dodge Attacks	link	link	link	link	link
					4% increased Effect of your Curses	link	link	link	link	link
					8% increased effect of Flasks	link	link	link	link	link
					3% increased effect of Auras you Cast	link	link	link	link	link
					15% chance of Projectiles Piercing	link	link	link	link	link
					10% increased Projectile Damage	link	link	link	link	link
					+20 to Dexterity	link	link	link	link	link
					+6% to all Elemental Resistances	link	link	link	link	link
					3 Mana Regenerated per second	link	link	link	link	link
					10% increased Elemental Damage	link	link	link	link	link
					10% increased Physical Damage	link	link	link	link	link
					+50 to Armour	link	link	link	link	link
					8% increased Attack Damage	link	link	link	link	link
					+1 Melee Weapon and Unarmed Range	link	link	link	link	link
					20% increased Stun Duration on enemies	link	link	link	link	link
					-----	link	link	link	link	link
					(300 to 360)% increased Physical Damage	link	link	link	link	link
					20% reduced Attack Speed	link	link	link	link	link
					(10 to 20)% reduced Enemy Stun Threshold	link	link	link	link	link
					(30 to 50)% increased Stun Duration on Enemies	link	link	link	link	link
					30% increased Melee Damage against Bleeding Enemies	link	link	link	link	link
					20% increased Stun Duration on enemies	link	link	link	link	link
					-----	link	link	link	link	link
					(50 to 75)% increased Physical Damage	link	link	link	link	link
					50% increased Attack Speed	link	link	link	link	link
					25% increased Critical Strike Chance	link	link	link	link	link
					+20 to 30% to Fire Resistance	link	link	link	link	link
					+20 to 30% to Lightning Resistance	link	link	link	link	link
					20% increased Stun Duration on Enemies	link	link	link	link	link
					-----	link	link	link	link	link
					+(10 to 20) to maximum Life	link	link	link	link	link
					+(10 to 20) to maximum Mana	link	link	link	link	link
					(130 to 160)% increased Physical Damage	link	link	link	link	link
					5% reduced Movement Speed	link	link	link	link	link
					10% increased Radius of Area Skills	link	link	link	link	link
					(10 to 15)% increased Area Damage	link	link	link	link	link
					20% increased Stun Duration on Enemies	link	link	link	link	link
					-----	link	link	link	link	link
					(60 to 80)% increased Physical Damage	link	link	link	link	link
					Adds 10–15 Physical Damage	link	link	link	link	link
					10% increased Attack Speed	link	link	link	link	link
					1% of Physical Attack Damage leeches as Life	link	link	link	link	link
					10% Chance to cause Bleeding on Hit	link	link	link	link	link
					1% of Attack Damage leeches as Life against Bleeding Enemies	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Cameraia's Maul	#REF!	60	Mace 1h	Gavel	40% increased Stun Duration on enemies ----- (140 to 180)% increased Physical Damage Adds (10–30 to 20–50) Cold Damage (15 to 40)% increased Critical Strike Chance (30 to 40)% increased Cold Damage with Weapons 40% increased Rarity of Items Dropped by Frozen Enemies	link	link	link	link	link
Mjölner	#REF!	60	Mace 1h	Gavel	40% increased Stun Duration on enemies ----- (80 to 120)% increased Physical Damage Skills Chain +1 times (30 to 40)% increased Lightning Damage with Weapons +200 Strength Requirement +300 Intelligence Requirement 30% chance to Cast Socketed Lightning Spells on Hit	link	link	link	link	link
Callinellus Malleus	#REF!	66	Mace 1h	Auric Mace	40% increased Stun Duration on enemies ----- Adds (5–15 to 10–23) Physical Damage (150 to 200)% increased Physical Damage (15 to 25)% reduced Enemy Stun Threshold with this Weapon Cannot Knock Enemies Back All Attack Damage Chills when you Stun	link	link	link	link	link
Hrimnir's Hymn	#REF!	17	Mace 2h	Sledgehammer	40% increased Stun Duration on enemies ----- (140 to 200)% increased Physical Damage +10 to Strength 15% reduced Enemy Stun Threshold 1% of Physical Attack Damage Leeches as Life (40 to 50)% increased Stun Duration on enemies	link	link	link	link	link
Quecholli	#REF!	22	Mace 2h	Jagged Maul	20% increased Stun Duration on enemies ----- (80 to 100)% increased Physical Damage Adds 5–25 Physical Damage +(25 to 50) to all Attributes +10 Life gained on Kill Enemies killed explode dealing 10% of their Life as Fire Damage	link	link	link	link	link
Geofri's Baptism	#REF!	27	Mace 2h	Brass Maul	20% increased Stun Duration on enemies ----- 200% increased Physical Damage Adds 11–23 Cold Damage (10 to 20)% increased Stun Duration on enemies Never deal Critical Strikes	link	link	link	link	link
Chober Chaber	#REF!	40	Mace 2h	Great Mallet	20% Increased Stun Duration on enemies ----- +1 to Level of Melee Gems in this item +1 to Level of Minion Gems in this item (100 to 120)% increased Physical Damage 25% increased Maximum Mana Minions have (20 to 40)% increased maximum Life 15% increased Skill Effect Duration 20% reduced Strength Requirement	link	link	link	link	link
Jorhast's Blacksteel	#REF!	44	Mace 2h	Steelhead	40% increased Stun Duration on enemies ----- (150 to 200)% increased Physical Damage (8 to 12)% increased Cast Speed (8 to 12)% increased Attack Speed 30% less Animate Weapon Duration Weapons you Animate create an additional copy	link	link	link	link	link
Voidhome	#REF!	54	Mace 2h	Dread Maul	20% increased Stun Duration on enemies ----- 150% increased Physical Damage 50% increased Attack Speed (30 to 50)% reduced Rarity of Items found (30 to 50)% reduced Experience gain 0.4% of Physical Attack Damage Leeches as Mana	link	link	link	link	link
Marohi Erqi	#REF!	57	Mace 2h	Karul Maul	20% increased Stun Duration on enemies ----- Gems in this item are supported by level 15 Increased Area of Effect (220 to 250)% increased Physical Damage Adds 10–20 Physical Damage 10% reduced Attack Speed ~100 to Accuracy Rating 10% reduced Movement Speed (40 to 50)% increased Stun Duration on enemies	link	link	link	link	link
Kongor's Undying Rage	#REF!	67	Mace 2h	Terror Maul	20% increased Stun Duration on enemies ----- Adds (27–270 to 56–400) Physical Damage (30 to 40)% increased Critical Strike Chance +(15 to 20)% to all Elemental Resistances Hits can't be Evaded Your Critical Strikes do not deal increased Damage You gain Onslaught for 2 seconds on Critical Strike	link	link	link	link	link
Acton's Nightmare	#REF!	0	Map	Overgrown Shrine Map	Area has patches of burning ground Area is inhabited by Skeletons (220 to 250)% increased Rarity of Items found in this Area Restless Dead Area is a large Maze Area contains a Large Chest	link	link	link	link	link
The Coward's Trial	#REF!	0	Map	Crypt Map	Area has (22 to 25) waves of monsters Area has (30 to 50) seconds between monster waves	link	link	link	link	link
Death and Taxes	#REF!	0	Map	Necropolis Map	Unique Boss deals +(50 to 60)% Damage and attacks (25 to 30)% faster	link	link	link	link	link
Hall of Grandmasters	#REF!	0	Map	Promenade Map	Unique Boss gives 10000% increased Experience Contains the Immortalised Grandmasters	link	link	link	link	link
Maelström of Chaos	#REF!	0	Map	Mountain Ledge Map	Area has patches of chilled ground Monsters deal 50% extra Damage as Lightning Monsters are immune to randomly chosen elemental status ailments or stun Monsters' Melee Attacks apply random Curses on Hit Monsters reflect Curses (200 to 400)% increased Rarity of Items found in this Area	link	link	link	link	link
Mao Kun	#REF!	0	Map	Reef Map	Monsters deal (175 to 190)% extra Damage as Lightning Monsters gain 3 Endurance Charges every 20 seconds Monsters gain 3 Power Charges every 20 seconds	link	link	link	link	link
Oba's Cursed Trove	#REF!	0	Map	Torture Chamber Map	Area has patches of Desecrated Ground (40 to 50)% increased Monster Life (30 to 40)% increased Monster Damage Area becomes fatal after some time	link	link	link	link	link
Olmec's Sanctum	#REF!	0	Map	Catacomb Map	(40 to 50)% increased Monster Life (30 to 40)% increased Monster Damage Final Boss drops higher Level Items	link	link	link	link	link
Poorjoy's Asylum	#REF!	0	Map	Temple Map	(140 to 160)% increased Monster Life (140 to 160)% increased Monster Damage 25% increased Monster Movement Speed 25% increased Monster Attack Speed 25% increased Monster Cast Speed 250% increased Rarity of Items found in this Area Area is a Large Maze 150% increased Experience gain Unique Boss drops (10 to 15) additional Rare <Item Class>	link	link	link	link	link
Vaults of Atziri	#REF!	0	Map	Vaal Pyramid Map	Chests have (1800 to 2000)% increased Item Rarity Area contains no monsters	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Whakawairua Tuahu	#REF!	0	Map	Strand Map	Area contains many Totems Curses have 50% reduced effect on Monsters (120 to 160)% increased Rarity of Items found in this Area Rare Monsters each have a Nemesis Mod	link	link	link	link	link
Craghead	#REF!	0	Quiver	Serrated Arrow Quiver	Adds 1–4 Physical Damage to Attacks with Bows ----- (20 to 25)% reduced Enemy Stun Threshold 25% reduced Projectile Speed (60 to 80)% increased Stun Duration on Enemies	link	link	link	link	link
Broadstroke	#REF!	5	Quiver	Heavy Quiver	Adds 1–4 Physical Damage ----- 30% increased Physical Damage (10 to 15)% reduced Enemy Stun Threshold (20 to 30)% increased Stun Duration on enemies	link	link	link	link	link
Asphyxia's Wrath	#REF!	10	Quiver	Two-Point Arrow Quiver	(20 to 30)% increased Accuracy Rating ----- (8 to 12)% increased Attack Speed +(30 to 40)% to Cold Resistance (30 to 40)% increased Chill Duration on Enemies 20% of Physical Damage Converted to Cold Damage (7 to 10)% chance to Freeze 40% reduced Radius of Curses Curses on Slain Enemies are transferred to a nearby Enemy	link	link	link	link	link
Hyrrl's Bite	#REF!	10	Quiver	Sharktooth Arrow Quiver	+(3 to 4) Life gained for each enemy hit by your Attacks ----- +(15 to 25) to Strength +(35 to 45) to Dexterity +(15 to 25) to Intelligence (7 to 10)% increased Attack Speed +(2 to 3) Life gained for each Enemy hit by your Attacks 10% increased Radius of Area Skills	link	link	link	link	link
Blackgleam	#REF!	22	Quiver	Fire Arrow Quiver	Adds 4–8 Fire Damage to Attacks with Bows ----- 10% increased Attack Speed +(80 to 100) to Evasion Rating +(10 to 30) to maximum Mana 50% of Physical Damage Converted to Fire Damage Adds 5–10 Fire Damage to Attacks with Bows	link	link	link	link	link
Rearguard	#REF!	28	Quiver	Roadhead Arrow Quiver	Adds 6–12 Physical Damage to Attacks with Bows ----- +(400 to 450) to Armour (20 to 30)% increased Projectile Speed 50% increased Stun Recovery (15 to 20)% increased Projectile Damage (20 to 24)% Chance to Block (12 to 15)% Chance to Block Spells 10% chance of Arrows Piercing	link	link	link	link	link
Drillneck	#REF!	36	Quiver	Penetrating Arrow Quiver	(8 to 12)% increased Attack Speed +350 to Evasion Rating + (40 to 50) to maximum Mana ----- (25 to 35)% increased Stun Duration on Enemies ----- (8 to 10)% increased Attack Speed +(50 to 70) to maximum Life +(12 to 16)% to Chaos Resistance Adds (5–8 to 7–10) Physical Damage to Attacks with Bows 10% chance to create a Smoke Cloud when Hit (20 to 40)% increased Damage against Blinded Enemies (20 to 30)% increased Global Critical Strike Chance	link	link	link	link	link
Maloney's Nightfall	#REF!	55	Quiver	Blunt Arrow Quiver	----- +30 to Dexterity Adds (13–26 to 18–32) Chaos Damage to Attacks (8 to 12)% increased Attack Speed +(100 to 120) to maximum Energy Shield 40% reduced Energy Shield Recharge Rate 150% faster start of Energy Shield Recharge	link	link	link	link	link
Soul Strike	#REF!	64	Quiver	Spike-Point Arrow Quiver	Adds 1–4 Physical Damage to Attacks ----- 5% increased Physical Damage Adds 1–3 Chaos Damage to Attacks +(20 to 30) to maximum Life (2 to 4) Life Regenerated per second 10% Chance to Cause Monsters to Flee	link	link	link	link	link
Blackheart	#REF!	0	Ring	Iron Ring	+(20 to 25) to maximum Mana ----- +(5 to 10) to Intelligence +5% to all Elemental Resistances +5 Mana Gained on Kill Enemies can have 1 additional Curse	link	link	link	link	link
Doedre's Damning	#REF!	0	Ring	Paua Ring	+(20 to 30) to maximum Life ----- +(10 to 20) to Strength +(2 to 4) Life gained for each Enemy hit by your Attacks +1 Maximum Endurance Charge	link	link	link	link	link
Kaom's Sign	#REF!	0	Ring	Coral Ring	+(20 to 25) to maximum Mana ----- +(25 to 30) to maximum Mana (45 to 65)% increased Mana Regeneration Rate 2% increased Experience gain 2% increased Intelligence for each Unique Item you have equipped 3% additional chance for Slain monsters to drop Scrolls of Wisdom	link	link	link	link	link
Perandus Signet	#REF!	0	Ring	Paua Ring	Has 1 Socket ----- ~25% to all Elemental Resistances +(75 to 100)% to Fire Resistance when Socketed with a Red Gem +(75 to 100)% to Cold Resistance when Socketed with a Green Gem +(75 to 100)% to Lightning Resistance when Socketed with a Blue Gem All Sockets are White Socketed Gems have Elemental Equilibrium Socketed Gems have 40% reduced Elemental Equilibrium effect	link	link	link	link	link
Malachai's Artifice	#REF!	5	Ring	Unset Ring	(6 to 15)% increased Rarity of Items found ----- +10 to Dexterity (50 to 70)% increased Rarity of Items found ~20% to all Elemental Resistances	link	link	link	link	link
Andvarius	#REF!	8	Ring	Gold Ring	+(20 to 30)% to Cold Resistance ----- 20% increased maximum Mana 50% increased Mana Regeneration Rate Cannot be Frozen	link	link	link	link	link
Dream Fragments	#REF!	11	Ring	Sapphire Ring	+(20 to 30)% to Fire Resistance ----- (15 to 25)% increased Fire Damage +(5 to 10)% increased Cast Speed 5% chance to Ignite You can inflict multiple Ignites on an Enemy Your Critical Strikes do not deal increased Damage 80% less Burning Damage	link	link	link	link	link
Emberwake	#REF!	11	Ring	Ruby Ring		link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Mokou's Embrace	#REF!	11	Ring	Ruby Ring	+20 to 30% to Fire Resistance ----- (15 to 25)% increased Fire Damage +25 to 40% to Cold Resistance (5 to 10)% chance to Ignite 20% increased Attack Speed while Ignited 20% increased Cast Speed while Ignited +25% chance to be Ignited	link	link	link	link	link
Pyre	#REF!	11	Ring	Sapphire Ring	+20 to 30% to Cold Resistance ----- +25 to 35% to Fire Resistance (25 to 35)% increased Burning Damage 100% of Cold Damage Converted to Fire Damage 10% increased Light Radius Ignited enemies you hit are destroyed on Kill +8 to 12) to All Attributes	link	link	link	link	link
Demigod's Eye	#REF!	12	Ring	Golden Hoop	(16 to 24)% increased Rarity of Items Found (30 to 40)% increased Mana Regeneration Rate 3% increased Character Size	link	link	link	link	link
Berek's Grip	#REF!	20	Ring	Stone Ring (sapphire and ruby)	(12 to 16)% to Cold and Lightning Resistances ----- (10 to 15)% increased Cold Damage Adds (1–1 to 1–50) Lightning Damage to Attacks +30 to 40) to maximum Life 1% of Damage against Frozen Enemies Leeches as Life 1% of Damage against Shocked Enemies Leeches as Mana (12 to 16)% to Fire and Cold Resistances	link	link	link	link	link
Berek's Pass	#REF!	20	Ring	Stone Ring (ruby and sapphire)	(10 to 15)% increased Fire Damage Adds (1–10 to 1–30) Cold Damage to Attacks +30 to 40) to maximum Energy Shield 30% increased Damage while Ignited +5000 to Armour while Frozen	link	link	link	link	link
Berek's Respite	#REF!	20	Ring	Stone Ring (ruby and topaz)	(12 to 16)% to Fire and Lightning Resistances ----- Adds (1–10 to 1–30) Fire Damage to Attacks (10 to 15)% increased Lightning Damage +30 to 40) to maximum Mana Shock a nearby Enemy for 2 seconds on Killing a Shocked Enemy Ignite a nearby Enemy on Killing an Ignited Enemy	link	link	link	link	link
Call of the Brotherhood	#REF!	20	Ring	Stone Ring (sapphire and topaz)	(12 to 16)% to Cold and Lightning Resistances ----- +15 to 25) to Intelligence (15 to 25)% increased Lightning Damage (30 to 40)% increased Mana Regeneration Rate 50% of Lightning Damage Converted to Cold Damage Your spells have 100% chance to Shock against Frozen enemies +15 to 25) to maximum Energy Shield	link	link	link	link	link
Heartbound Loop	#REF!	20	Ring	Moonstone Ring	(10 to 15) Life Regenerated per second (20 to 40)% increased Mana Regeneration Rate Minions have 15% increased maximum Life Minions have 10% increased Radius of Area Skills 350 Physical Damage taken on Minion Death +20 to 30% to Lightning Resistance	link	link	link	link	link
Kikazaru	#REF!	20	Ring	Topaz Ring	+10 to 15) to all Attributes (13 to 17) Life Regenerated per second (20 to 40)% increased Mana Regeneration Rate 20% reduced Effect of Curses on You	link	link	link	link	link
Tasallo's Sign	#REF!	20	Ring	Sapphire Ring	+20 to 30% to Cold Resistance ----- Adds 10–15 Physical Damage to Attacks against Frozen Enemies Adds (5–7 to 6–9) Cold Damage to Attacks +200 to 300) to Evasion Rating 20% reduced Chill Duration on You 5% chance to Freeze +15 to 25) to maximum Energy Shield	link	link	link	link	link
Timeclasp	#REF!	22	Ring	Moonstone Ring	(10 to 15)% increased Attack Speed (5 to 8)% increased Cast Speed 15% reduced Mana Regeneration Rate +10 to 25) to maximum Energy Shield Temporal Chains has 30% reduced Effect on You +20 to 30) to maximum Life	link	link	link	link	link
Bloodboil	#REF!	24	Ring	Coral Ring	Adds (7–15 to 10–20) Fire Damage to Attacks +20 to 40) to maximum Life +10 to 15% to Cold Resistance 45% reduced Effect of Chill on You 100% increased Ignite Duration on You	link	link	link	link	link
Le Heup of All	#REF!	24	Ring	Iron Ring	Adds 1–4 Physical Damage ----- (10 to 20)% increased Damage +10 to 20) to all Attributes +10 to 20% to all Elemental Resistances (10 to 20)% increased Rarity of Items found (20 to 30)% increased Global Critical Strike Chance	link	link	link	link	link
Gifts from Above	#REF!	28	Ring	Diamond Ring	(30 to 35)% increased Global Critical Strike Chance (10 to 15)% increased Light Radius Creates Consecrated Ground on Critical Strike (40 to 50)% increased Rarity of Items Dropped by Enemies killed with a Critical Strike +20 to 30% to Fire Resistance	link	link	link	link	link
Ngamahu's Sign	#REF!	29	Ring	Ruby Ring	+15 to 25) to Strength Adds (8–12 to 10–14) Fire Damage to Attacks +4 to 5) Life gained for each Ignited Enemy hit by your Attacks 15% increased Ignite Duration on Enemies 5% chance to Ignite	link	link	link	link	link
Lori's Lantern	#REF!	30	Ring	Prismatic Ring	(8 to 10)% to all Elemental Resistances ----- 10% to all Elemental Resistances (6 to 8)% increased Movement Speed when on Low Life 31% increased Light Radius +20 to 25% to Chaos Resistance when on Low Life While on Low Life, Enemies are Unlucky when Damaging you +15 to 25) to maximum Energy Shield	link	link	link	link	link
Shavronne's Revelation	#REF!	30	Ring	Moonstone Ring	+60 to 75) to Intelligence Right ring slot: You cannot Regenerate Mana Right ring slot: 3% of Energy Shield Regenerated per second Left ring slot: 100% increased Mana Regeneration Rate Left ring slot: You cannot Recharge or Regenerate Energy Shield	link	link	link	link	link
The Taming	#REF!	30	Ring	Prismatic Ring	(8 to 10)% to all Elemental Resistances ----- 10% increased Damage per Freeze, Shock and Ignite on Enemy 15% increased Elemental Damage with Weapons +10 to 15% to all Elemental Resistances 15% increased Elemental Damage 5% chance to Freeze, Shock and Ignite	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Thief's Torment	#REF!	30	Ring	Prismatic Ring	+ (8 to 10)% to all Elemental Resistances ----- (10 to 16)% increased Quantity of Items found Can't use other Rings + (8 to 12)% to all Elemental Resistances 50% Reduced Effect of Curses on You + (20 to 30) Life gained for each enemy hit by your Attacks +15 Mana gained for each enemy hit by your Attacks	link	link	link	link	link
Valako's Sign	#REF!	38	Ring	Topaz Ring	+ (20 to 30)% to Lightning Resistance ----- 15% increased Damage against Shocked Enemies 20% increased Lightning Damage + (20 to 40) to maximum Mana 0.2% of Damage Leeches as Life against Shocked Enemies 5% chance to Shock	link	link	link	link	link
Brinerot Mark	#REF!	45	Ring	Unset Ring	Has 1 Socket ----- +2 to Level of Socketed Golem Gems Socketed Gems are Supported by level 15 Concentrated Effect (10 to 25)% increased Spell Damage + (15 to 25) to maximum Energy Shield + (20 to 40)% to Lightning Resistance Socketed Gems are Supported by level 15 Increased Minion Life	link	link	link	link	link
Mutewind Seal	#REF!	45	Ring	Unset Ring	Has 1 Socket ----- +2 to Level of Socketed Golem Gems Socketed Gems are Supported by level 13 Faster Attacks Adds (5–11 to 10–15) Physical Damage to Attacks (5 to 10)% increased Attack Speed (1 to 2)% chance to Dodge Attacks Socketed Gems are Supported by level 16 Increased Minion Speed	link	link	link	link	link
Redblade Band	#REF!	45	Ring	Unset Ring	Has 1 Socket ----- +2 to Level of Socketed Golem Gems + (30 to 40) to Strength Adds (8–20 to 12–30) Fire Damage to Attacks (20 to 30)% increased Fire Damage Socketed Gems are Supported by level 12 Lesser Multiple Projectiles Socketed Gems are Supported by level 17 Increased Minion Damage + (20 to 30) to maximum Life	link	link	link	link	link
Sibyl's Lament	#REF!	45	Ring	Coral Ring	(20 to 30)% increased Elemental Damage with Weapons Adds (8–20 to 15–28) Fire Damage to Attacks (10 to 20)% reduced Rarity of Items found Left ring slot: 30% reduced Reflected Elemental Damage taken Right ring slot: 30% reduced Reflected Physical Damage taken	link	link	link	link	link
Voideye	#REF!	45	Ring	Unset Ring	Has 1 Socket ----- +5 to Level of Socketed Gems + (9 to 13)% to Chaos Resistance	link	link	link	link	link
Death Rush	#REF!	46	Ring	Amethyst Ring	+ (300 to 350) to Accuracy Rating + (60 to 80) to Armour + (15 to 20)% to Chaos Resistance (0.6 to 0.8)% of Physical Attack Damage Leeches as Life You gain Onslaught for 2 seconds on Kill	link	link	link	link	link
The Pariah	#REF!	60	Ring	Unset Ring	Has 1 Socket ----- +2 to Level of Socketed Gems (5 to 10)% increased Attack and Cast Speed +100 to Maximum Life per Red Socket +100 to Maximum Energy Shield per Blue Socket +100 to Maximum Mana per Green Socket 15% increased Item Quantity per White Socket (20 to 30)% increased Global Critical Strike Chance	link	link	link	link	link
Romira's Banquet	#REF!	60	Ring	Diamond Ring	+333 to Accuracy Rating (10 to 15)% increased Global Critical Strike Multiplier + (40 to 60) to maximum Mana 0.4% of Physical Attack Damage Leeches as Mana Gain a Power Charge on non-Critical Strike Lose all Power Charges on Critical Strike	link	link	link	link	link
Ventor's Gamble	#REF!	65	Ring	Gold Ring	(6 to 15)% increased Rarity of Items found ----- + (0 to 60) to maximum Life (–10 to 10)% increased Quantity of Items found (–40 to 40)% increased Rarity of Items found + (–25 to 50)% to Fire Resistance + (–25 to 50)% to Cold Resistance + (–25 to 50)% to Lightning Resistance + (9 to 13)% to Chaos Resistance	link	link	link	link	link
Ming's Heart	#REF!	69	Ring	Amethyst Ring	15% reduced maximum Life 15% reduced maximum Energy Shield + (40 to 50)% to Chaos Resistance Gain 20% of Physical Damage as Extra Chaos Damage	link	link	link	link	link
pine of the First Claimar	#REF!	20	Scepter	Iron Sceptre	10% increased Elemental Damage ----- (100 to 140)% increased Physical Damage 40% increased Damage against Frozen Enemies (30 to 50)% increased Cold Damage (5 to 10)% increased Attack Speed (4 to 8)% increased Cast Speed 5% chance to Freeze	link	link	link	link	link
Brutus' Lead Sprinkler	#REF!	28	Scepter	Ritual Sceptre	10% increased Elemental Damage ----- 20% increased Physical Damage Adds 15–25 Fire Damage against Ignited Enemies Adds (8–26 to 13–31) Physical Damage 30% increased Fire Damage (15 to 20)% increased Attack Speed (30 to 40)% increased Critical Strike Chance 15% increased Elemental Damage	link	link	link	link	link
The Dark Seer	#REF!	32	Scepter	Shadow Sceptre	(30 to 50)% increased Damage 7% Global chance to Blind enemies on hit +1 Mana gained on Kill per Level +1 Energy Shield gained on Kill per Level Cannot be Blinded	link	link	link	link	link
Nycta's Lantern	#REF!	41	Scepter	Crystal Sceptre	20% increased Elemental Damage ----- 150–200% Increased Physical Damage Gems in this item are Supported by level 10 Added Fire Damage Gems in this item are Supported by level 10 Cold to Fire Gems in this item are Supported by level 10 Fire Penetration (20 to 30)% increased Spell Damage + (6 to 10) Life gained for each enemy hit by your Attacks 25% increased Light Radius	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
The Supreme Truth	#REF!	41	Scepter	Crystal Sceptre	20% increased Elemental Damage ----- +1 to Level of Gems in this item (80 to 100)% increased Physical Damage (10 to 20)% increased Attack Speed 3% increased Experience gain 20% increased Elemental Damage 60% increased Intelligence Requirement	link	link	link	link	link
Death's Hand	#REF!	56	Scepter	Karui Sceptre	10% increased Elemental Damage ----- Adds (30–80 to 41–123) Physical Damage (20 to 50)% increased Critical Strike Chance 30% chance to gain a Power Charge when you Stun Gain Unholy Might for 2 seconds on Critical Strike 10% increased Elemental Damage	link	link	link	link	link
Doon Cuebiyari	#REF!	64	Scepter	Vaal Sceptre	----- +(50 to 70) to Strength (15 to 18)% increased Cast Speed +(20 to 30) to maximum Mana Gems in this item are Supported by level 30 Iron Will 1% increased Damage per 8 Strength when in Main Hand 1% increased Armour per 16 Strength when in Off Hand	link	link	link	link	link
Montregul's Grasp	#REF!	68	Scepter	Void Sceptre	15% increased Elemental Damage ----- 50% reduced number of Zombies allowed +2000 to Zombie maximum Life (25 to 30)% increased Zombie Resistances 25% increased Zombie Size Zombies deal (80 to 100)% increased Physical Damage Enemies killed by Zombies explode dealing Fire Damage 10% increased Elemental Damage	link	link	link	link	link
Doryani's Catalyst	#REF!	75	Scepter	Vaal Sceptre	----- Gems in this item are Supported by level 20 Elemental Proliferation Adds (65–100 to 85–160) Physical Damage (11 to 15)% increased Attack Speed (6 to 10)% increased Cast Speed (30 to 40)% increased Global Critical Strike Chance 0.2% of Elemental Damage Leeches as Life (80 to 100)% increased Elemental Damage 60% increased Block Recovery	link	link	link	link	link
Wheel of the Stormsail	#REF!	5	Shield	Rotted Round Shield	----- +(5 to 10) to Armour (30 to 40)% increased Rarity of Items found 25% increased Curse Duration 100% increased Duration of Curses on you +5% Chance to Block	link	link	link	link	link
Springleaf	#REF!	7	Shield	Plank Kite Shield	+4% to all Elemental Resistances ----- (80 to 120)% increased Armour and Energy Shield 50% reduced Freeze Duration on You 1% of Life Regenerated per Second 5% of Life Regenerated per Second while on Low Life	link	link	link	link	link
Crest of Perandus	#REF!	8	Shield	Pine Buckler	+60 to 80) to maximum Life (5 to 8) Life Regenerated per second +30% to Lightning Resistance 0.6% of Physical Attack Damage Leeches as Life +5% Chance to Block	link	link	link	link	link
Demigod's Beacon	#REF!	15	Shield	Golden Flame	(10 to 20)% Chaos Resistance ----- Adds 10–20 Fire Damage to Attacks (15 to 20)% increased Rarity of Items found 20% increased Light Radius	link	link	link	link	link
Kaltenhatt	#REF!	16	Shield	Painted Buckler	(60 to 100)% increased Evasion Rating +5% to maximum Cold Resistance +50% to Cold Resistance Reflects (25 to 50) Cold Damage to Melee Attackers +5% Chance to Block	link	link	link	link	link
Trolltimber Spire	#REF!	17	Shield	Cedar Tower Shield	+40 to 60) to maximum Life 0.5% of Life Regenerated per Second 15% increased Area of Effect for Skills used by Totems 1% of Damage Leeches as Life for Skills used by Totems	link	link	link	link	link
The Deep One's Hide	#REF!	20	Shield	Studded Round Shield	60% increased Block Recovery ----- Adds 4–8 Physical Damage to Attacks Adds 4–8 Cold Damage to Attacks (90 to 130)% increased Armour and Evasion +30 to 50)% to Fire Resistance Curse Enemies with level 5 Vulnerability on Block 5% increased Spell Damage	link	link	link	link	link
Brinerot Flag	#REF!	23	Shield	Tarnished Spirit Shield	+70 to 90) to maximum Energy Shield (8 to 12)% increased Attack Speed (20 to 40)% increased Mana Regeneration Rate +1 to Level of Socketed Warcry Gems Gain +3 Mana when you hit a Taunted Enemy 5% increased Spell Damage	link	link	link	link	link
Matua Tupuna	#REF!	23	Shield	Tarnished Spirit Shield	----- +2 to Level of Minion Gems in this item +(15 to 25) to maximum Mana (40 to 80)% increased Energy Shield 10% increased Effect of Auras on You 10% increased Effect of Auras on your Minions Spreads Tar when you take a Critical Strike	link	link	link	link	link
Chalice of Horrors	#REF!	29	Shield	War Buckler	+1 to Level of Curse Gems in this item (30 to 50)% increased Evasion Rating 100% increased Curse Duration +5% Chance to Block 10% Chance to Cause Monster to Flee on Block	link	link	link	link	link
Titucius' Span	#REF!	30	Shield	Reinforced Tower Shield	(60 to 80)% increased Armour +30 to 50) to maximum Life +10 Physical Damage taken from Projectile Attacks 200% increased Armour against Projectiles +25% additional Block Chance against Projectiles	link	link	link	link	link
Sentari's Answer	#REF!	33	Shield	Brass Spirit Shield	25% of Block Chance applied to Spells +20 to 30) to Intelligence (4 to 8)% increased Quantity of Items found +5% Chance to Block Applies level 15 Punishment on Blocking a Melee Attack Applies level 15 Temporal Chains on Blocking a Projectile Attack Applies level 15 Elemental Weakness on Blocking a Spell	link	link	link	link	link
Redblade Banner	#REF!	35	Shield	Painted Tower Shield	+20 to 60) to maximum Life +1 to Level of Socketed Warcry Gems +5% Chance to Block 20% increased Endurance Charge Duration Gain +10 Life when you Taunt an Enemy	link	link	link	link	link
Mutewind Pennant	#REF!	42	Shield	Enameled Buckler	+20 to 40)% to Cold Resistance +1 to Level of Socketed Warcry Gems 10% increased Radius of Area Skills (20 to 30)% increased Chaos Damage You gain Onslaught for 2 seconds on Killing Taunted Enemies	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Maligaro's Lens	#REF!	45	Shield	Compound Spiked Shield	Reflects (51 to 70) Physical Damage to Melee Attackers ----- (10 to 15)% increased Attack Speed (10 to 20)% increased maximum Life ~50% to all Elemental Resistances 10% increased Radius of Area Skills Nearby allies Recover 2% of your maximum Life when you Die	link	link	link	link	link
Great Old One's Ward	#REF!	46	Shield	Corrugated Buckler	Adds (8–15 to 12–20) Physical Damage to Attacks (6 to 10)% increased Attack Speed +50 to 70) to maximum Life (8 to 12)% Chance to Block Spells	link	link	link	link	link
Atzin's Mirror	#REF!	54	Shield	Golden Buckler	+40 to 60) to Intelligence (80 to 100)% increased Evasion Rating +20 to 30) to all Elemental Resistances 50% Reduced Curse Duration on You Curse Reflection	link	link	link	link	link
Daresso's Courage	#REF!	54	Shield	Baroque Round Shield	120% increased Block Recovery ----- 20% increased Physical Damage (100 to 120)% increased Armour and Evasion +(10 to 20)% to Fire Resistance +(10 to 20)% to Cold Resistance +(10 to 20)% to Lightning Resistance 120% of Block Chance applied to Spells when on Low Life +3 to 6)% Chance to Block	link	link	link	link	link
Saffell's Frame	#REF!	59	Shield	Branded Kite Shield	+4% to all Elemental Resistances ----- (70 to 80)% of Block Chance applied to Spells (20 to 30)% increased Spell Damage +10% to all Elemental Resistances +4% to all maximum Resistances Cannot Block Attacks	link	link	link	link	link
Chernobog's Pillar	#REF!	61	Shield	Ebony Tower Shield	Adds (7–15 to 10–25) Fire Damage to Attacks (120 to 150)% increased Armour +35 to 50)% to Fire Resistance 25% of Physical Damage Converted to Fire Damage 10% chance to Curse Enemies with Enfeeble on Hit	link	link	link	link	link
Aegis Aurora	#REF!	62	Shield	Champion Kite Shield	(10 to 20)% increased Elemental Damage with Weapons (80 to 100)% increased Armour and Energy Shield +10% to all Elemental Resistances +5% to maximum Cold Resistance +6% Chance to Block Replenishes Energy Shield by 2% of Armour when you Block	link	link	link	link	link
Thousand Teeth Temu	#REF!	63	Shield	Vaal Buckler	(100 to 120)% increased Evasion Rating +(70 to 90) to maximum Life 0.4% of Physical Attack Damage Leeches as Life +5% Chance to Block Reflects 1–1000 Physical Damage to Attackers on Block	link	link	link	link	link
Rise of the Phoenix	#REF!	65	Shield	Mosaic Kite Shield	+8% to all Elemental Resistances ----- (80 to 100)% increased Armour and Energy Shield 6 Life Regenerated per second +8% to maximum Fire Resistance +20 to 25)% to Fire Resistance 25% increased Fire Resistance while on Low Life 10% increased Movement Speed when on Low Life Cannot be Ignited while on Low Life +12% to all Elemental Resistances	link	link	link	link	link
Broken Faith	#REF!	68	Shield	Archon Kite Shield	0.4% of Chaos Damage Leeches as Life Gain (5 to 10)% of Physical Damage as Extra Chaos Damage -10% Chance to Block (20 to 30)% increased Damage when you have no Energy Shield 30% Chance to gain Unholy Might on Block for 3 seconds	link	link	link	link	link
Prism Guardian	#REF!	68	Shield	Archon Kite Shield	+12% to all Elemental Resistances ----- +2 to Level of Aura Gems in this item Socketed Gems have Blood Magic Socketed Gems have 25% reduced Mana Reservation +20 to 30) to Dexterity +25% to all Elemental Resistances	link	link	link	link	link
Rathpith Globe	#REF!	68	Shield	Titanium Spirit Shield	(40 to 60)% of Block Chance applied to Spells (40 to 60)% increased Spell Damage 10% increased maximum Life (120 to 160)% increased Energy Shield +25% to Lightning Resistance	link	link	link	link	link
Jaws of Agony	#REF!	70	Shield	Supreme Spiked Shield	Reflects (221 to 260) Physical Damage to Melee Attackers ----- (18 to 28)% increased Trap Damage (15 to 25)% increased Physical Damage +(60 to 80) to maximum Life ~(14 to 18) Physical Damage taken from Attacks 25% chance to gain a Power Charge on Throwing a Trap Grants level 20 Bear Trap Skill	link	link	link	link	link
Lioneye's Remorse	#REF!	70	Shield	Pinnacle Tower Shield	(200 to 250)% increased Armour +(80 to 100) to maximum Life 5% reduced Movement Speed 20% increased Block and Stun Recovery ~25 Physical Damage taken from Projectile Attacks +5% Chance to Block	link	link	link	link	link
The Blood Thorn	#REF!	0	Staff	Gnarled Branch	12% Chance to Block ----- 12% Chance to Block 100% increased Physical Damage (5 to 10)% increased Attack Speed Reflects (22 to 44) Physical Damage to Attackers on Block Curse Enemies with level 5 Vulnerability on Block	link	link	link	link	link
Fencoil	#REF!	0	Staff	Gnarled Branch	12% Chance to Block ----- Gems in this item are Supported by level 8 Trap (40 to 50)% increased Damage (10 to 20)% increased maximum Life (10 to 20)% increased maximum Mana	link	link	link	link	link
Pillar of the Caged God	#REF!	13	Staff	Long Staff	12% Chance to Block ----- 1% increased Area of Effect Radius per 20 Intelligence 1% increased Attack Speed per 10 Dexterity 16% increased Physical Weapon Damage per 10 Strength	link	link	link	link	link
Realmsaper	#REF!	18	Staff	Iron Staff	12% Chance to Block ----- Adds (10–20 to 15–25) Fire Damage Adds (10–20 to 15–25) Cold Damage +1 to Level of Socketed Fire Gems +1 to Level of Socketed Cold Gems (30 to 50)% increased Elemental Damage Socketed Gems are Supported by level 5 Cold to Fire	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Dying Breath	#REF!	23	Staff	Coiled Staff	18% Chance to Block ----- 18% increased Cast Speed 18% increased maximum Mana 18% increased Radius of Auras 18% increased Radius of Curses Nearby enemies have 18% increased Effect of Curses on them 18% increased effect of Auras you Cast Nearby allies gain 18% increased Damage	link	link	link	link	link
The Stormheart	#REF!	28	Staff	Royal Staff	12% Chance to Block ----- (80 to 100)% increased Physical Damage Adds (25–45 to 35–60) Cold Damage Adds (1–70 to 10–90) Lightning Damage (20 to 35)% increased Critical Strike Chance You Cannot Be Shocked While Frozen	link	link	link	link	link
The Whispering Ice	#REF!	33	Staff	Vile Staff	12% Chance to Block ----- +1 to Level of Socketed Support Gems Grants level 1 Icestorm Skill (8 to 12)% increased Cast Speed 1% increased Spell Damage per 10 Intelligence (14 to 18)% increased Intelligence	link	link	link	link	link
Tremor Rod	#REF!	45	Staff	Military Staff	12% Chance to Block ----- Socketed Gems are Supported by level 10 Remote Mine 35% less Mine Damage (40 to 60)% increased Spell Damage (15 to 20)% reduced Enemy Stun Threshold (40 to 60)% increased Mine Laying Speed Mines can be Detonated an additional time	link	link	link	link	link
Sire of Shards	#REF!	49	Staff	Serpentine Staff	18% Chance to Block ----- +(15 to 20) to All Attributes +(15 to 7)% to All Elemental Resistances (60 to 100)% increased Projectile Damage 20% increased Light Radius Socketed Gems Fire 4 Additional Projectiles Socketed Gems Fire Projectiles in a Nova	link	link	link	link	link
The Searing Touch	#REF!	60	Staff	Lathi	12% Chance to Block ----- +2 to Level of Fire Gems in this Item (30 to 50)% increased Spell Damage (20 to 40)% increased Fire Damage 70% increased Burning Damage 10% increased Cast Speed	link	link	link	link	link
Taryn's Shiver	#REF!	64	Staff	Maelström Staff	18% Chance to Block ----- +1 to Level of Cold Gems in this item (50 to 60)% increased Spell Damage (40 to 50)% increased Cold Damage (10 to 20)% increased Cast Speed 8% Chance to Freeze Enemies Frozen by you take 20% increased Damage	link	link	link	link	link
Agnerod East	#REF!	66	Staff	Imperial Staff	12% Chance to Block ----- +1 to Level of Socketed Lightning Gems +(80 to 120) to Intelligence (30 to 50)% increased Lightning Damage 100% increased Shock Duration on enemies 40% increased Strength Requirement Damage Penetrates 20% Lightning Resistance	link	link	link	link	link
Agnerod North	#REF!	66	Staff	Imperial Staff	12% Chance to Block ----- +1 to Level of Socketed Lightning Gems +(80 to 120) to Intelligence (30 to 50)% increased Lightning Damage 15% chance to Shock 40% increased Strength Requirement Damage Penetrates 20% Lightning Resistance	link	link	link	link	link
Agnerod South	#REF!	66	Staff	Imperial Staff	12% Chance to Block ----- +1 to Level of Socketed Lightning Gems +(80 to 120) to Intelligence (30 to 50)% increased Lightning Damage +5% to Maximum Lightning Resistance 40% increased Strength Requirement Damage Penetrates 20% Lightning Resistance	link	link	link	link	link
Agnerod West	#REF!	66	Staff	Imperial Staff	12% Chance to Block ----- +1 to Level of Socketed Lightning Gems +(80 to 120) to Intelligence (30 to 50)% increased Lightning Damage 15% chance to Shock 40% increased Strength Requirement Damage Penetrates 20% Lightning Resistance 0.4% of Lightning Damage Leeches as Mana	link	link	link	link	link
Hegemony's Era	#REF!	68	Staff	Judgement Staff	12% Chance to Block ----- 6% Chance to Block Adds (180-190 to 190-220) Physical Damage (12-16)% increased Attack Speed (20-30)% increased Critical Strike Chance +1 maximum Power Charge 10% chance to gain a Power Charge if you Knock an enemy Back with Melee Damage	link	link	link	link	link
Pledge of Hands	#REF!	68	Staff	Judgement Staff	12% Chance to Block ----- Gems in this item are Supported by level 30 Spell Echo (120 to 160)% increased Spell Damage 100% increased Maximum Mana 18% increased Accuracy Rating	link	link	link	link	link
Redbeak	#REF!	0	Sword 1h	Rusted Sword	----- 100% increased Damage when on Low Life 50% increased Physical Damage Adds 2–6 Physical Damage 10% increased Attack Speed +(20 to 30) to maximum Life +2 Life Gained for each Enemy hit by Attacks	link	link	link	link	link
The Goddess Bound	#REF!	7	Sword 1h	Whalebone Rapier	20% increased Global Critical Strike Multiplier ----- +1 to Level of Melee Gems in this Item Uses both hand slots (250 to 300)% increased Physical Damage Adds 3–7 Fire Damage 20% increased Attack Speed 30% increased Global Critical Strike Chance +(20 to 40) to Evasion Rating 20% reduced Rarity of Items found 30% increased Movement Speed when on Low Life	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
The Princess	#REF!	10	Sword 1h	Sabre	18% increased Accuracy Rating ----- (20 to 50)% increased Physical Damage Adds (3–5 to 4–8) Physical Damage 15% increased Attack Speed Gain 10% of Physical Damage as Extra Cold Damage 10% increased Damage taken from Skeletons 10% increased Damage taken from Ghosts	link	link	link	link	link
Aurumvorax	#REF!	17	Sword 1h	Basket Rapier	20% Increased Global Critical Strike Multiplier ----- (120 to 150)% increased Physical Damage 20% reduced Rarity of Items found +(40 to 60)% to all Elemental Resistances +3 Life gained for each Enemy hit by your Attacks 20% Increased Global Critical Strike Multiplier	link	link	link	link	link
Fidelitas' Spike	#REF!	22	Sword 1h	Jagged Foil	No Physical Damage Adds (1–40 to 1–50) Lightning Damage (25 to 30)% increased Attack Speed +2 Life gained for each Enemy hit by Attacks 5% Chance to Shock 18% Increased Accuracy Rating	link	link	link	link	link
The Goddess Scorned	#REF!	28	Sword 1h	Elegant Sword	----- Uses both hand slots (250 to 300)% increased Physical Damage (90 to 110)% increased Critical Strike Chance (15 to 20)% increased Global Critical Strike Multiplier +(40 to 50)% to Fire Resistance Cannot be Ignited 100% of Physical Damage Converted to Fire Damage Ignited Enemies Burn 50% faster You can only deal Damage with this Weapon and Ignite 18% increased Accuracy Rating	link	link	link	link	link
Lakishu's Blade	#REF!	28	Sword 1h	Elegant Sword	----- (60 to 80)% increased Physical Damage Adds (5–10 to 8–14) Physical Damage (10 to 15)% increased Attack Speed (30 to 40)% reduced Stun Recovery 20% chance to Avoid being Stunned Socketed Gems are supported by level 1 Multistrike	link	link	link	link	link
Chitus' Needle	#REF!	30	Sword 1h	Elegant Foil	20% Increased Global Critical Strike Multiplier ----- (140 to 160)% increased Physical Damage +30 to Strength +30 to Maximum Mana 5% increased Movement Speed 30% increased Elemental Damage +2 to Weapon Range 18% Increased Accuracy Rating	link	link	link	link	link
Ephemeral Edge	#REF!	32	Sword 1h	Dusk Blade	----- 150% Increased Physical Damage +10 to Intelligence 50% Increased Global Critical Strike Chance (0.6 to 1)% of Physical Attack Damage Leeches as Mana 10% Reduced Maximum Life (40 to 50)% Increased Maximum Energy Shield	link	link	link	link	link
Prismatic Eclipse	#REF!	53	Sword 1h	Twilight Blade	18% increased Accuracy Rating ----- 8% additional Chance to Block while Dual Wielding Adds (20–31 to 30–40) Physical Damage 25% increased Physical Damage with Weapons per Red Socket 12% increased Global Attack Speed per Green Socket 0.4% of Physical Attack Damage Leeches as Mana per Blue Socket +2 to Melee Weapon Range per White Socket	link	link	link	link	link
Ichimonji	#REF!	58	Sword 1h	Corsair Sword	18% increased Accuracy Rating ----- Adds (5–13 to 10–20) Physical Damage (60% to 80)% increased Physical Damage (10 to 15)% increased Attack Speed 5% reduced Mana Reserved Allies' Aura Buffs do not affect you Your Aura Buffs do not affect allies 10% increased Effect of Buffs on you 20% increased Accuracy Rating	link	link	link	link	link
Hyaon's Fury	#REF!	62	Sword 1h	Legion Sword	----- Adds (1–550 to 1–650) Lightning Damage (7 to 10)% increased Attack Speed 3% increased Damage taken per Frenzy Charge 12% increased Lightning Damage per Frenzy Charge +20 Life gained on Kill per Frenzy Charge	link	link	link	link	link
Rebuke of the Vaal	#REF!	64	Sword 1h	Vaal Blade	18% increased Accuracy Rating ----- Adds (19–31 to 28–40) Physical Damage Adds (19–31 to 28–40) Fire Damage Adds (19–31 to 28–40) Cold Damage Adds (1–50 to 1–70) Lightning Damage Adds (19–31 to 28–40) Chaos Damage (10 to 20)% increased Attack Speed	link	link	link	link	link
Dreamfeather	#REF!	66	Sword 1h	Eternal Sword	18% increased Accuracy Rating ----- Adds (20–55 to 40–70) Physical Damage (20 to 25)% increased Attack Speed +(180 to 200) to Accuracy Rating +(180 to 200) to Evasion Rating 3% increased Movement Speed 1% increased Attack Damage per 450 Evasion Rating	link	link	link	link	link
Shiversting	#REF!	14	Sword 2h	Bastard Sword	18% increased Accuracy Rating ----- (80 to 100)% increased Physical Damage Adds 35–70 Cold Damage 0.6% of Physical Attack Damage Leeches as Mana Cannot be Frozen	link	link	link	link	link
Edge of Madness	#REF!	22	Sword 2h	Etched Greatsword	18% increased Accuracy Rating ----- +1 to Level of Active Skill Gems in this item (60 to 80)% increased Physical Damage Adds (60–90 to 65–105) Chaos Damage +1 Life gained on Kill per Level 1% increased Elemental Damage per Level 1% increased Chaos Damage per Level 18% increased Accuracy Rating	link	link	link	link	link
Queen's Decree	#REF!	27	Sword 2h	Ornate Sword	----- Minions have (10 to 15)% increased maximum Life Minions deal (10 to 15)% increased Damage +1 to Maximum number of Zombies +1 to Maximum number of Spectres +2 to Maximum number of Skeletons (150 to 200)% increased Skeleton Duration 25% increased Strength Requirement 18% increased Accuracy Rating	link	link	link	link	link
Rigvald's Charge	#REF!	44	Sword 2h	Highland Blade	----- (120 to 150)% increased Physical Damage 20% increased Attack Speed +(150 to 200) to Accuracy Rating 10% increased Movement Speed	link	link	link	link	link

Name	Art	Req.Level	Type	Base	Mods	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
Terminus Est	#REF!	51	Sword 2h	Tiger Sword	18% increased Accuracy Rating ----- (120 to 180)% increased Physical Damage 20% increased Attack Speed +10 Mana Gained on Kill 10% increased Movement Speed Gain a Frenzy Charge on Critical Strike	link	link	link	link	link
Doomsower	#REF!	65	Sword 2h	Lion Sword	18% increased Accuracy Rating ----- Socketed Melee Gems have 15% increased Area of Effect Radius Socketed Red Gems get 10% Physical Damage as Extra Fire Damage (50 to 70)% increased Physical Damage Adds (50–85 to 75–110) Physical Damage (6 to 12)% increased Attack Speed 30% increased Accuracy Rating	link	link	link	link	link
Oro's Sacrifice	#REF!	67	Sword 2h	Infernal Sword	----- No Physical Damage Adds (425–550 to 475–600) Fire Damage (10 to 15)% increased Attack Speed 20% Chance to Ignite 10% increased Physical Damage taken 10% increased Fire Damage taken Culling Strike against Burning Enemies Gain a Frenzy Charge if an Attack Ignites an Enemy	link	link	link	link	link
Lifesprig	#REF!	0	Wand	Driftwood Wand	(8 to 12)% increased Spell Damage ----- +1 to Level of Spell Gems in this item (20 to 28)% increased Spell Damage (5 to 8)% increased Cast Speed +(15 to 20) to maximum Life +(15 to 20) to maximum Mana Regenerate (6 to 8) Life over 1 second for each Spell you Cast (9 to 12)% increased Spell Damage	link	link	link	link	link
Abberath's Horn	#REF!	6	Wand	Goat's Horn	----- (20 to 30)% increased Fire Damage Adds (4–8 to 6–12) Fire Damage to Spells (40 to 60)% increased Global Critical Strike Chance +10 Life Gained on Killing Ignited Enemies 25% reduced Ignite Duration on Enemies (10 to 14)% increased Spell Damage	link	link	link	link	link
Reverberation Rod	#REF!	24	Wand	Spiraled Wand	----- +1 to Level of Socketed Gems Socketed Gems are Supported by level 1 Spell Echo +(10 to 30) to Intelligence (11 to 14)% increased Spell Damage	link	link	link	link	link
Twyzel	#REF!	30	Wand	Sage Wand	----- (80 to 120)% increased Physical Damage Adds (5–13 to 8–17) Physical Damage (5 to 10)% increased Attack Speed (10 to 20)% increased Critical Strike Chance Socketed Gems fire an additional Projectile (12 to 16)% increased Spell Damage	link	link	link	link	link
Midnight Bargain	#REF!	40	Wand	Engraved Wand	----- +(10 to 20) to Intelligence Minions have (10 to 20)% increased Movement Speed Minions deal (10 to 30)% increased Damage +1 to Maximum number of Zombies +1 to Maximum number of Spectres +2 to Maximum number of Skeletons Reserves 30% of Life Cannot be used with Chaos Inoculation (14 to 18)% increased Spell Damage	link	link	link	link	link
Eclipse Solaris	#REF!	45	Wand	Crystal Wand	----- Adds (18–36 to 22–44) Physical Damage (18 to 22)% increased Global Critical Strike Multiplier 20% increased Light Radius Nearby Enemies are Blinded (120 to 140)% increased Critical Strike Chance against Blinded Enemies (15 to 19)% increased Spell Damage	link	link	link	link	link
Moonsorrow	#REF!	59	Wand	Imbued Wand	----- (30 to 40)% increased Spell Damage 175% increased Physical Damage +10 to Intelligence (20 to 30)% increased Lightning Damage 10% increased Cast Speed 10% chance to Blind enemies on hit Gems in this item are supported by level 5 Blind (17–20)% increased Spell Damage	link	link	link	link	link
Apep's Rage	#REF!	62	Wand	Opal Wand	----- Adds (50–90 to 65–105) Chaos Damage to Spells (25 to 30)% increased Cast Speed +(5 to 10)% to Chaos Resistance 40% increased Mana Cost of Skills (16 to 19)% increased Spell Damage	link	link	link	link	link
Piscator's Vigil	#REF!	65	Wand	Tornado Wand	----- No Physical Damage (10 to 18)% increased Attack Speed +(340 to 400) to Accuracy Rating (20 to 30)% increased Critical Strike Chance Attacks with this Weapon have (100 to 115)% increased Elemental Damage (16 to 20)% increased Spell Damage	link	link	link	link	link
Void Battery	#REF!	68	Wand	Prophecy Wand	----- 80% reduced Spell Damage (50 to 65)% increased Global Critical Strike Chance +(40 to 50) to maximum Mana +1 maximum Power Charge (10 to 20)% increased Cast Speed 25% increased Spell Damage per Power Charge	link	link	link	link	link

Name	Req.Level	Type	Base	TaslismanSC	TalismanHC	Standard	Hardcore	poewiki
Araku Tiki	0	Amulet	Coral Amulet	link	link	link	link	link
Sidhebreath	0	Amulet	Paua Amulet	link	link	link	link	link
Karui Ward	5	Amulet	Jade Amulet	link	link	link	link	link
Stone of Lazhwar	5	Amulet	Lapis Amulet	link	link	link	link	link
Demigod's Presence	8	Amulet	Gold Amulet	link	link	link	link	link
The Ignomon	8	Amulet	Gold Amulet	link	link	link	link	link
Night's Hold	10	Amulet	Black Maw Talisman	link	link	link	link	link
Talisman of the Victor	12	Amulet	Jet Amulet	link	link	link	link	link
Atzir's Foible	16	Amulet	Paua Amulet	link	link	link	link	link
Daresso's Salute	16	Amulet	Citrine Amulet	link	link	link	link	link
Extractor Mentis	16	Amulet	Agate Amulet	link	link	link	link	link
Shaper's Seed	16	Amulet	Agate Amulet	link	link	link	link	link
Victario's Acuity	16	Amulet	Turquoise Amulet	link	link	link	link	link
Astramentis	20	Amulet	Onyx Amulet	link	link	link	link	link
Blood of Corruption	20	Amulet	Amber Amulet	link	link	link	link	link
Carnage Heart	20	Amulet	Onyx Amulet	link	link	link	link	link
Eye of Chayula	20	Amulet	Onyx Amulet	link	link	link	link	link
Tear of Purity	20	Amulet	Lapis Amulet	link	link	link	link	link
Ungil's Harmony	23	Amulet	Turquoise Amulet	link	link	link	link	link
Voll's Devotion	32	Amulet	Agate Amulet	link	link	link	link	link
Marylene's Fallacy	40	Amulet	Lapis Amulet	link	link	link	link	link
The Anvil	45	Amulet	Amber Amulet	link	link	link	link	link
Warped Timepiece	50	Amulet	Turquoise Amulet	link	link	link	link	link
Bloodgrip	55	Amulet	Coral Amulet	link	link	link	link	link
Rashkaldor's Patience	61	Amulet	Jade Amulet	link	link	link	link	link
The Screaming Eagle	6	Axe 1h	Jade Hatchet	link	link	link	link	link
Dreadarc	16	Axe 1h	Cleaver	link	link	link	link	link
Relentless Fury	29	Axe 1h	Decorative Axe	link	link	link	link	link
Moonbender's Wing	39	Axe 1h	Tomahawk	link	link	link	link	link
Soul Taker	59	Axe 1h	Siege Axe	link	link	link	link	link
Jack, the Axe	65	Axe 1h	Vaal Hatchet	link	link	link	link	link
Dyadus	69	Axe 1h	Infernal Axe	link	link	link	link	link
Limbsplit	13	Axe 2h	Woodsplitter	link	link	link	link	link
Wideswing	18	Axe 2h	Poleaxe	link	link	link	link	link
Reaper's Pursuit	33	Axe 2h	Shadow Axe	link	link	link	link	link
The Harvest	37	Axe 2h	Jasper Chopper	link	link	link	link	link
The Blood Reaper	45	Axe 2h	Headsmen Axe	link	link	link	link	link
Kaom's Primacy	58	Axe 2h	Karui Chopper	link	link	link	link	link
Wings of Entropy	60	Axe 2h	Sundering Axe	link	link	link	link	link
Kingmaker	66	Axe 2h	Despot Axe	link	link	link	link	link
Atzir's Disfavour	75	Axe 2h	Vaal Axe	link	link	link	link	link
Demigod's Bounty	0	Belt	Golden Obi	link	link	link	link	link
Meginord's Girdle	8	Belt	Heavy Belt	link	link	link	link	link
Wurm's Molt	8	Belt	Leather Belt	link	link	link	link	link
The Magnate	16	Belt	Studded Belt	link	link	link	link	link
Perandus Blazon	16	Belt	Cloth Belt	link	link	link	link	link
Belt of the Deceiver	20	Belt	Heavy Belt	link	link	link	link	link
Bated Breath	22	Belt	Chain Belt	link	link	link	link	link
Prismweave	25	Belt	Rustic Sash	link	link	link	link	link
Sunblast	37	Belt	Cloth Belt	link	link	link	link	link
Headhunter	40	Belt	Leather Belt	link	link	link	link	link
Maligaro's Restraint	44	Belt	Chain Belt	link	link	link	link	link
Soulthirst	45	Belt	Cloth Belt	link	link	link	link	link
Immortal Flesh	50	Belt	Leather Belt	link	link	link	link	link
Dyadian Dawn	52	Belt	Heavy Belt	link	link	link	link	link
Doryani's Invitation	68	Belt	Heavy Belt	link	link	link	link	link
Auxium	70	Belt	Chain Belt	link	link	link	link	link
Wanderlust	0	Boots	Wool Shoes	link	link	link	link	link
Wondertrap	9	Boots	Velvet Slippers	link	link	link	link	link
Victario's Flight	12	Boots	Goathide Boots	link	link	link	link	link
Demigod's Stride	12	Boots	Golden Caligae	link	link	link	link	link
Nomic's Storm	16	Boots	Strapped Boots	link	link	link	link	link
Dusktoe	18	Boots	Ironscale Boots	link	link	link	link	link
Deerstalker	22	Boots	Deerskin Boots	link	link	link	link	link
Bones of Ullr	22	Boots	Silk Slippers	link	link	link	link	link
Sundance	27	Boots	Clasped Boots	link	link	link	link	link
Wake of Destruction	28	Boots	Mesh Boots	link	link	link	link	link
Lioneye's Paws	30	Boots	Bronzescale Boots	link	link	link	link	link

Name	Req.Level	Type	Base	TaslismanSC	TalismanHC	Standard	Hardcore	poewiki
Shavronne's Pace	32	Boots	Scholar Boots	link	link	link	link	link
Windscream	33	Boots	Reinforced Greaves	link	link	link	link	link
Goldwurm	34	Boots	Nubuck Boots	link	link	link	link	link
Brinerot Whalers	41	Boots	Trapper Boots	link	link	link	link	link
Mutewind Whispersteps	42	Boots	Serpentscale Boots	link	link	link	link	link
The Blood Dance	44	Boots	Sharkskin Boots	link	link	link	link	link
Redblade Trampers	46	Boots	Ancient Greaves	link	link	link	link	link
Alberon's Warpath	49	Boots	Soldier Boots	link	link	link	link	link
Rainbowstride	53	Boots	Conjurer Boots	link	link	link	link	link
Gang's Momentum	58	Boots	Legion Boots	link	link	link	link	link
Sin Trek	62	Boots	Stealth Boots	link	link	link	link	link
Darkray Vectors	65	Boots	Dragonscale Boots	link	link	link	link	link
Steppan Eard	67	Boots	Sorcerer Boots	link	link	link	link	link
Kaom's Roots	68	Boots	Titan Greaves	link	link	link	link	link
Atziri's Step	69	Boots	Slink Boots	link	link	link	link	link
Silverbranch	0	Bow	Crude Bow	link	link	link	link	link
Quill Rain	5	Bow	Short Bow	link	link	link	link	link
Storm Cloud	10	Bow	Long Bow	link	link	link	link	link
Doomfletch	28	Bow	Royal Bow	link	link	link	link	link
Death's Harp	32	Bow	Death Bow	link	link	link	link	link
Infracltem	53	Bow	Decimation Bow	link	link	link	link	link
Null's Inclination	60	Bow	Ranger Bow	link	link	link	link	link
Chin Sol	62	Bow	Assassin Bow	link	link	link	link	link
Darkscorn	62	Bow	Assassin Bow	link	link	link	link	link
Voltaxic Rift	64	Bow	Spine Bow	link	link	link	link	link
Lioneye's Glare	66	Bow	Imperial Bow	link	link	link	link	link
Windripper	66	Bow	Imperial Bow	link	link	link	link	link
Bramblejack	0	Chest	Plate Vest	link	link	link	link	link
Tabula Rasa	0	Chest	Simple Robe	link	link	link	link	link
Thousand Ribbons	0	Chest	Simple Robe	link	link	link	link	link
Briskwrap	9	Chest	Strapped Leather	link	link	link	link	link
Solaris Lorica	17	Chest	Copper Plate	link	link	link	link	link
Ashrend	17	Chest	Buckskin Tunic	link	link	link	link	link
Cloak of Flame	18	Chest	Scholar's Robe	link	link	link	link	link
Foxshade	25	Chest	Wild Leather	link	link	link	link	link
Voll's Protector	35	Chest	Holy Chainmail	link	link	link	link	link
Zahndethus' Cassock	37	Chest	Sage's Robe	link	link	link	link	link
Icebomb	39	Chest	Latticed Ringmail	link	link	link	link	link
Ambu's Charge	43	Chest	Crusader Chainmail	link	link	link	link	link
Belly of the Beast	46	Chest	Full Wyrmscale	link	link	link	link	link
Lightbane Raiment	47	Chest	Ornate Ringmail	link	link	link	link	link
The Covenant	49	Chest	Spidersilk Robe	link	link	link	link	link
Soul Mantle	49	Chest	Spidersilk Robe	link	link	link	link	link
Cloak of Defiance	52	Chest	Lacquered Garb	link	link	link	link	link
Victorio's Influence	52	Chest	Lacquered Garb	link	link	link	link	link
Bronn's Lithe	53	Chest	Cutthroat's Garb	link	link	link	link	link
Greed's Embrace	56	Chest	Golden Plate	link	link	link	link	link
The Rat Cage	56	Chest	Sharkskin Tunic	link	link	link	link	link
Lioneye's Vision	59	Chest	Crusader Plate	link	link	link	link	link
Queen of the Forest	59	Chest	Destiny Leather	link	link	link	link	link
Vis Mortis	59	Chest	Necromancer Silks	link	link	link	link	link
Lightning Coil	60	Chest	Desert Brigandine	link	link	link	link	link
Kingsguard	61	Chest	Conquest Chainmail	link	link	link	link	link
Death's Oath	62	Chest	Astral Plate	link	link	link	link	link
Shavronne's Wrappings	62	Chest	Occultist's Vestment	link	link	link	link	link
Carcass Jack	62	Chest	Varnished Coat	link	link	link	link	link
Daresso's Defiance	63	Chest	Full Dragonscale	link	link	link	link	link
Hyri's Ire	65	Chest	Zodiac Leather	link	link	link	link	link
Infernal Mantle	65	Chest	Widowsilk Robe	link	link	link	link	link
Kaom's Heart	68	Chest	Glorious Plate	link	link	link	link	link
Cherrubim's Maleficence	69	Chest	Triumphant Lamellar	link	link	link	link	link
Incandescent Heart	70	Chest	Saintly Chainmail	link	link	link	link	link
The Restless Ward	71	Chest	Carnal Armour	link	link	link	link	link
Atziri's Splendour	75	Chest	Sacrificial Garb	link	link	link	link	link
Song of the Sirens	0	Chris' Weapon	Fishing Rod	link	link	link	link	link
Last Resort	0	Claw	Nailed Fist	link	link	link	link	link
Wildslash	12	Claw	Awl	link	link	link	link	link
Al Dhih	26	Claw	Timeworn Claw	link	link	link	link	link

Name	Req.Level	Type	Base	TaslismanSC	TalismanHC	Standard	Hardcore	poewiki
Mortem Morsu	34	Claw	Fright Claw	link	link	link	link	link
Cybil's Paw	37	Claw	Thresher Claw	link	link	link	link	link
Ornament of the East	46	Claw	Gut Ripper	link	link	link	link	link
Bloodseeker	62	Claw	Hellion's Paw	link	link	link	link	link
Essentia Sanguis	64	Claw	Eye Gouger	link	link	link	link	link
Izaro's Dilemma	68	Claw	Imperial Claw	link	link	link	link	link
Goredrill	5	Dagger	Skinning Knife	link	link	link	link	link
Bloodplay	15	Dagger	Stiletto	link	link	link	link	link
Ungil's Gauche	20	Dagger	Boot Knife	link	link	link	link	link
Mightflay	35	Dagger	Flaying Knife	link	link	link	link	link
Heartbreaker	50	Dagger	Royal Skean	link	link	link	link	link
The Consuming Dark	53	Dagger	Fiend Dagger	link	link	link	link	link
Mark of the Doubting Knight	64	Dagger	Platinum Kris	link	link	link	link	link
Bino's Kitchen Knife	65	Dagger	Slaughter Knife	link	link	link	link	link
Divinarius	66	Dagger	Imperial Skean	link	link	link	link	link
Doedre's Elixir	12	Flask	Greater Mana Flask	link	link	link	link	link
Taste of Hate	18	Flask	Sapphire Flask	link	link	link	link	link
Forbidden Taste	27	Flask	Quartz Flask	link	link	link	link	link
Lion's Roar	27	Flask	Granite Flask	link	link	link	link	link
Divination Distillate	30	Flask	Large Hybrid Flask	link	link	link	link	link
Blood of the Karui	60	Flask	Sanctified Life Flask	link	link	link	link	link
Lavianga's Spirit	60	Flask	Sanctified Mana Flask	link	link	link	link	link
Atziri's Promise	68	Flask	Amethyst Flask	link	link	link	link	link
Rumi's Concoction	68	Flask	Granite Flask	link	link	link	link	link
Lochtonial Caress	0	Gloves	Iron Gauntlets	link	link	link	link	link
Ondar's Clasp	5	Gloves	Wrapped Mitts	link	link	link	link	link
Shackles of the Wretched	7	Gloves	Chain Gloves	link	link	link	link	link
Hrimsorrow	9	Gloves	Goathide Gloves	link	link	link	link	link
Sadima's Touch	11	Gloves	Wool Gloves	link	link	link	link	link
Doedre's Tenure	12	Gloves	Velvet Gloves	link	link	link	link	link
Demigod's Touch	12	Gloves	Golden Bracers	link	link	link	link	link
Flesh and Spirit	15	Gloves	Ironscale Gauntlets	link	link	link	link	link
Facebreaker	16	Gloves	Strapped Mitts	link	link	link	link	link
Maligaro's Virtuosity	21	Gloves	Deerskin Gloves	link	link	link	link	link
Asenath's Gentle Touch	25	Gloves	Silk Gloves	link	link	link	link	link
Slitherpinch	27	Gloves	Bronzescale Gauntlets	link	link	link	link	link
Vaal Caress	27	Gloves	Bronzescale Gauntlets	link	link	link	link	link
Shadows and Dust	31	Gloves	Clasped Mitts	link	link	link	link	link
Meginord's Vise	35	Gloves	Steel Gauntlets	link	link	link	link	link
Aurseize	36	Gloves	Steelscale Gauntlets	link	link	link	link	link
Winds of Change	47	Gloves	Ancient Gauntlets	link	link	link	link	link
Southbound	51	Gloves	Soldier Gloves	link	link	link	link	link
Empire's Grasp	53	Gloves	Goliath Gauntlets	link	link	link	link	link
Voidbringer	55	Gloves	Conjurer Gloves	link	link	link	link	link
Null and Void	57	Gloves	Legion Gloves	link	link	link	link	link
Snakebite	58	Gloves	Assassin's Mitts	link	link	link	link	link
Doryani's Fist	63	Gloves	Vaal Gauntlets	link	link	link	link	link
Surgebinders	67	Gloves	Dragonscale Gauntlets	link	link	link	link	link
Thunderfist	67	Gloves	Murder Mitts	link	link	link	link	link
Atziri's Acuity	75	Gloves	Vaal Gauntlets	link	link	link	link	link
Ezomyte Peak	0	Helm	Iron Hat	link	link	link	link	link
Goldrim	0	Helm	Leather Cap	link	link	link	link	link
Crown of Thorns	0	Helm	Vine Circlet	link	link	link	link	link
Asenath's Mark	8	Helm	Iron Circlet	link	link	link	link	link
Fairgraves' Tricorne	12	Helm	Tricorne	link	link	link	link	link
Honourhome	12	Helm	Soldier Helmet	link	link	link	link	link
Demigod's Triumph	12	Helm	Golden Wreath	link	link	link	link	link
Malachai's Simula	17	Helm	Iron Mask	link	link	link	link	link
Heatshiver	20	Helm	Leather Hood	link	link	link	link	link
Veil of the Night	22	Helm	Great Helmet	link	link	link	link	link
The Peregrine	23	Helm	Visored Sallet	link	link	link	link	link
Leer Cast	28	Helm	Festival Mask	link	link	link	link	link
Deidbell	33	Helm	Gilded Sallet	link	link	link	link	link
The Three Dragons	35	Helm	Golden Mask	link	link	link	link	link
Skullhead	36	Helm	Secutor Helm	link	link	link	link	link
Mindspiral	37	Helm	Aventail Helmet	link	link	link	link	link
The Gull	38	Helm	Raven Mask	link	link	link	link	link
Doedre's Scorn	39	Helm	Lunaris Circlet	link	link	link	link	link

Name	Req.Level	Type	Base	TaslismanSC	TalismanHC	Standard	Hardcore	poewiki
Black Sun Crest	51	Helm	Lacquered Helmet	link	link	link	link	link
Crown of the Pale King	52	Helm	Regicide Mask	link	link	link	link	link
Geofri's Crest	53	Helm	Great Crown	link	link	link	link	link
Chitus' Apex	54	Helm	Necromancer Circlet	link	link	link	link	link
Hrimnor's Resolve	55	Helm	Samite Helmet	link	link	link	link	link
Rat's Nest	55	Helm	Ursine Pelt	link	link	link	link	link
Abyssus	60	Helm	Ezomyte Burgonet	link	link	link	link	link
Starkonja's Head	60	Helm	Silken Hood	link	link	link	link	link
The Vertex	62	Helm	Vaal Mask	link	link	link	link	link
The Broken Crown	63	Helm	Prophet Crown	link	link	link	link	link
Alpha's Howl	64	Helm	Sinner Tricorne	link	link	link	link	link
Rime Gaze	65	Helm	Mind Cage	link	link	link	link	link
Scold's Bridle	65	Helm	Mind Cage	link	link	link	link	link
The Bringer of Rain	67	Helm	Nightmare Bascinet	link	link	link	link	link
Devoto's Devotion	67	Helm	Nightmare Bascinet	link	link	link	link	link
Crown of Eyes	69	Helm	Hubris Circlet	link	link	link	link	link
Ylfeban's Trickery	69	Helm	Hubris Circlet	link	link	link	link	link
Anatomical Knowledge	0	Jewel	Cobalt Jewel	link	link	link	link	link
Apparitions	0	Jewel	Viridian Jewel	link	link	link	link	link
Army of Bones	0	Jewel	Cobalt Jewel	link	link	link	link	link
Brawn	0	Jewel	Crimson Jewel	link	link	link	link	link
Brute Force Solution	0	Jewel	Cobalt Jewel	link	link	link	link	link
Careful Planning	0	Jewel	Viridian Jewel	link	link	link	link	link
Clear Mind	0	Jewel	Cobalt Jewel	link	link	link	link	link
Cold Steel	0	Jewel	Viridian Jewel	link	link	link	link	link
Efficient Training	0	Jewel	Crimson Jewel	link	link	link	link	link
Eldritch Knowledge	0	Jewel	Cobalt Jewel	link	link	link	link	link
Energised Armour	0	Jewel	Crimson Jewel	link	link	link	link	link
Energy From Within	0	Jewel	Cobalt Jewel	link	link	link	link	link
Fertile Mind	0	Jewel	Cobalt Jewel	link	link	link	link	link
Fireborn	0	Jewel	Crimson Jewel	link	link	link	link	link
Fluid Motion	0	Jewel	Viridian Jewel	link	link	link	link	link
Fortified Legion	0	Jewel	Cobalt Jewel	link	link	link	link	link
Fragile Bloom	0	Jewel	Crimson Jewel	link	link	link	link	link
Healthy Mind	0	Jewel	Cobalt Jewel	link	link	link	link	link
Hidden Potential	0	Jewel	Viridian Jewel	link	link	link	link	link
Hotfooted	0	Jewel	Viridian Jewel	link	link	link	link	link
Inertia	0	Jewel	Crimson Jewel	link	link	link	link	link
Inspired Learning	0	Jewel	Crimson Jewel	link	link	link	link	link
Intuitive Leap	0	Jewel	Viridian Jewel	link	link	link	link	link
Izaro's Turmoil	0	Jewel	Crimson Jewel	link	link	link	link	link
Lioneye's Fall	0	Jewel	Viridian Jewel	link	link	link	link	link
Malicious Intent	0	Jewel	Cobalt Jewel	link	link	link	link	link
Mantra of Flames	0	Jewel	Crimson Jewel	link	link	link	link	link
Martial Artistry	0	Jewel	Crimson Jewel	link	link	link	link	link
Might in All Forms	0	Jewel	Crimson Jewel	link	link	link	link	link
Pugilist	0	Jewel	Viridian Jewel	link	link	link	link	link
Rain of Splinters	0	Jewel	Crimson Jewel	link	link	link	link	link
Spire of Stone	0	Jewel	Crimson Jewel	link	link	link	link	link
Static Electricity	0	Jewel	Viridian Jewel	link	link	link	link	link
Ancient Waystones	0	Jewel	Crimson Jewel	link	link	link	link	link
Atziri's Reign	0	Jewel	Crimson Jewel	link	link	link	link	link
Blood Sacrifice	0	Jewel	Crimson Jewel	link	link	link	link	link
Brittle Barrier	0	Jewel	Cobalt Jewel	link	link	link	link	link
Chill of Corruption	0	Jewel	Viridian Jewel	link	link	link	link	link
Combustibles	0	Jewel	Crimson Jewel	link	link	link	link	link
Corrupted Energy	0	Jewel	Cobalt Jewel	link	link	link	link	link
Fevered Mind	0	Jewel	Cobalt Jewel	link	link	link	link	link
Fragility	0	Jewel	Crimson Jewel	link	link	link	link	link
Hungry Abyss	0	Jewel	Viridian Jewel	link	link	link	link	link
Mutated Growth	0	Jewel	Crimson Jewel	link	link	link	link	link
Pacifism	0	Jewel	Viridian Jewel	link	link	link	link	link
Powerlessness	0	Jewel	Cobalt Jewel	link	link	link	link	link
Sacrificial Harvest	0	Jewel	Viridian Jewel	link	link	link	link	link
Self-Flagellation	0	Jewel	Viridian Jewel	link	link	link	link	link
Vaal Sentencing	0	Jewel	Cobalt Jewel	link	link	link	link	link
Weight of Sin	0	Jewel	Viridian Jewel	link	link	link	link	link
Assassin's Haste	0	Jewel	Cobalt Jewel	link	link	link	link	link

Name	Req.Level	Type	Base	TaslismanSC	TalismanHC	Standard	Hardcore	poewiki
Conqueror's Efficiency	0	Jewel	Crimson Jewel	link	link	link	link	link
Conqueror's Longevity	0	Jewel	Viridian Jewel	link	link	link	link	link
Conqueror's Potency	0	Jewel	Cobalt Jewel	link	link	link	link	link
Poacher's Aim	0	Jewel	Viridian Jewel	link	link	link	link	link
Survival Instincts	0	Jewel	Viridian Jewel	link	link	link	link	link
Survival Secrets	0	Jewel	Cobalt Jewel	link	link	link	link	link
Survival Skills	0	Jewel	Crimson Jewel	link	link	link	link	link
Warlord's Reach	0	Jewel	Crimson Jewel	link	link	link	link	link
Gorebreaker	10	Mace 1h	Spiked Club	link	link	link	link	link
Brightbeak	20	Mace 1h	War Hammer	link	link	link	link	link
Lavianga's Wisdom	20	Mace 1h	War Hammer	link	link	link	link	link
Flesh-Eater	32	Mace 1h	Dream Mace	link	link	link	link	link
Cameria's Maul	60	Mace 1h	Gavel	link	link	link	link	link
Mjölner	60	Mace 1h	Gavel	link	link	link	link	link
Callinellus Malleus	66	Mace 1h	Auric Mace	link	link	link	link	link
Hrimnor's Hymn	17	Mace 2h	Sledgehammer	link	link	link	link	link
Quecholli	22	Mace 2h	Jagged Maul	link	link	link	link	link
Geofri's Baptism	27	Mace 2h	Brass Maul	link	link	link	link	link
Chober Chaber	40	Mace 2h	Great Mallet	link	link	link	link	link
Jorhast's Blacksteel	44	Mace 2h	Steelhead	link	link	link	link	link
Voidhome	54	Mace 2h	Dread Maul	link	link	link	link	link
Marohi Erqi	57	Mace 2h	Karui Maul	link	link	link	link	link
Kongor's Undying Rage	67	Mace 2h	Terror Maul	link	link	link	link	link
Acton's Nightmare	0	Map	Overgrown Shrine Map	link	link	link	link	link
The Coward's Trial	0	Map	Crypt Map	link	link	link	link	link
Death and Taxes	0	Map	Necropolis Map	link	link	link	link	link
Hall of Grandmasters	0	Map	Promenade Map	link	link	link	link	link
Maelström of Chaos	0	Map	Mountain Ledge Map	link	link	link	link	link
Mao Kun	0	Map	Reef Map	link	link	link	link	link
Oba's Cursed Trove	0	Map	Torture Chamber Map	link	link	link	link	link
Olmec's Sanctum	0	Map	Catacomb Map	link	link	link	link	link
Poorjoy's Asylum	0	Map	Temple Map	link	link	link	link	link
Vaults of Atziri	0	Map	Vaal Pyramid Map	link	link	link	link	link
Whakawairua Tuahu	0	Map	Strand Map	link	link	link	link	link
Craghead	0	Quiver	Serrated Arrow Quiver	link	link	link	link	link
Broadstroke	5	Quiver	Heavy Quiver	link	link	link	link	link
Asphyxia's Wrath	10	Quiver	Two-Point Arrow Quiver	link	link	link	link	link
Hyrri's Bite	10	Quiver	Sharktooth Arrow Quiver	link	link	link	link	link
Blackgleam	22	Quiver	Fire Arrow Quiver	link	link	link	link	link
Rearguard	28	Quiver	Broadhead Arrow Quiver	link	link	link	link	link
Drillneck	36	Quiver	Penetrating Arrow Quiver	link	link	link	link	link
Maloney's Nightfall	55	Quiver	Blunt Arrow Quiver	link	link	link	link	link
Soul Strike	64	Quiver	Spike-Point Arrow Quiver	link	link	link	link	link
Blackheart	0	Ring	Iron Ring	link	link	link	link	link
Doedre's Damning	0	Ring	Paua Ring	link	link	link	link	link
Kaom's Sign	0	Ring	Coral Ring	link	link	link	link	link
Perandus Signet	0	Ring	Paua Ring	link	link	link	link	link
Malachai's Artifice	5	Ring	Unset Ring	link	link	link	link	link
Andvarius	8	Ring	Gold Ring	link	link	link	link	link
Dream Fragments	11	Ring	Sapphire Ring	link	link	link	link	link
Emberwake	11	Ring	Ruby Ring	link	link	link	link	link
Mokou's Embrace	11	Ring	Ruby Ring	link	link	link	link	link
Pyre	11	Ring	Sapphire Ring	link	link	link	link	link
Demigod's Eye	12	Ring	Golden Hoop	link	link	link	link	link
Berek's Grip	20	Ring	Two-Stone Ring (sapphire and topaz)	link	link	link	link	link
Berek's Pass	20	Ring	Two-Stone Ring (ruby and sapphire)	link	link	link	link	link
Berek's Respite	20	Ring	Two-Stone Ring (ruby and topaz)	link	link	link	link	link
Call of the Brotherhood	20	Ring	Two-Stone Ring (sapphire and topaz)	link	link	link	link	link
Heartbound Loop	20	Ring	Moonstone Ring	link	link	link	link	link
Kikazaru	20	Ring	Topaz Ring	link	link	link	link	link
Tasalio's Sign	20	Ring	Sapphire Ring	link	link	link	link	link
Timeclasp	22	Ring	Moonstone Ring	link	link	link	link	link
Bloodboil	24	Ring	Coral Ring	link	link	link	link	link
Le Heup of All	24	Ring	Iron Ring	link	link	link	link	link
Gifts from Above	28	Ring	Diamond Ring	link	link	link	link	link
Ngamahu's Sign	29	Ring	Ruby Ring	link	link	link	link	link
Lori's Lantern	30	Ring	Prismatic Ring	link	link	link	link	link
Shavronne's Revelation	30	Ring	Moonstone Ring	link	link	link	link	link

Name	Req.Level	Type	Base	TaslismanSC	TalismanHC	Standard	Hardcore	poewiki
The Taming	30	Ring	Prismatic Ring	link	link	link	link	link
Thief's Torment	30	Ring	Prismatic Ring	link	link	link	link	link
Valako's Sign	38	Ring	Topaz Ring	link	link	link	link	link
Brinerot Mark	45	Ring	Unset Ring	link	link	link	link	link
Mutewind Seal	45	Ring	Unset Ring	link	link	link	link	link
Redblade Band	45	Ring	Unset Ring	link	link	link	link	link
Sibyl's Lament	45	Ring	Coral Ring	link	link	link	link	link
Voideye	45	Ring	Unset Ring	link	link	link	link	link
Death Rush	46	Ring	Amethyst Ring	link	link	link	link	link
The Pariah	60	Ring	Unset Ring	link	link	link	link	link
Romira's Banquet	60	Ring	Diamond Ring	link	link	link	link	link
Ventor's Gamble	65	Ring	Gold Ring	link	link	link	link	link
Ming's Heart	69	Ring	Amethyst Ring	link	link	link	link	link
Spine of the First Claimant	20	Scepter	Iron Sceptre	link	link	link	link	link
Brutus' Lead Sprinkler	28	Scepter	Ritual Sceptre	link	link	link	link	link
The Dark Seer	32	Scepter	Shadow Sceptre	link	link	link	link	link
Nycta's Lantern	41	Scepter	Crystal Sceptre	link	link	link	link	link
The Supreme Truth	41	Scepter	Crystal Sceptre	link	link	link	link	link
Death's Hand	56	Scepter	Karui Sceptre	link	link	link	link	link
Doon Cuebiyari	64	Scepter	Vaal Sceptre	link	link	link	link	link
Mon'tregul's Grasp	68	Scepter	Void Sceptre	link	link	link	link	link
Doryan's Catalyst	75	Scepter	Vaal Sceptre	link	link	link	link	link
Wheel of the Stormsail	5	Shield	Rotted Round Shield	link	link	link	link	link
Springleaf	7	Shield	Plank Kite Shield	link	link	link	link	link
Crest of Perandus	8	Shield	Pine Buckler	link	link	link	link	link
Demigo's Beacon	15	Shield	Golden Flame	link	link	link	link	link
Kaltenhalt	16	Shield	Painted Buckler	link	link	link	link	link
Trolltimber Spire	17	Shield	Cedar Tower Shield	link	link	link	link	link
The Deep One's Hide	20	Shield	Studded Round Shield	link	link	link	link	link
Brinerot Flag	23	Shield	Tarnished Spirit Shield	link	link	link	link	link
Matua Tupuna	23	Shield	Tarnished Spirit Shield	link	link	link	link	link
Chalice of Horrors	29	Shield	War Buckler	link	link	link	link	link
Titicius' Span	30	Shield	Reinforced Tower Shield	link	link	link	link	link
Sentari's Answer	33	Shield	Brass Spirit Shield	link	link	link	link	link
Redblade Banner	35	Shield	Painted Tower Shield	link	link	link	link	link
Mutewind Pennant	42	Shield	Enameled Buckler	link	link	link	link	link
Maligaro's Lens	45	Shield	Compound Spiked Shield	link	link	link	link	link
Great Old One's Ward	46	Shield	Corrugated Buckler	link	link	link	link	link
Atzir's Mirror	54	Shield	Golden Buckler	link	link	link	link	link
Daresso's Courage	54	Shield	Baroque Round Shield	link	link	link	link	link
Saffell's Frame	59	Shield	Branded Kite Shield	link	link	link	link	link
Chernobog's Pillar	61	Shield	Ebony Tower Shield	link	link	link	link	link
Aegis Aurora	62	Shield	Champion Kite Shield	link	link	link	link	link
Thousand Teeth Temu	63	Shield	Vaal Buckler	link	link	link	link	link
Rise of the Phoenix	65	Shield	Mosaic Kite Shield	link	link	link	link	link
Broken Faith	68	Shield	Archon Kite Shield	link	link	link	link	link
Prism Guardian	68	Shield	Archon Kite Shield	link	link	link	link	link
Rathpith Globe	68	Shield	Titanium Spirit Shield	link	link	link	link	link
Jaws of Agony	70	Shield	Supreme Spiked Shield	link	link	link	link	link
Lioneye's Remorse	70	Shield	Pinnacle Tower Shield	link	link	link	link	link
The Blood Thorn	0	Staff	Gnarled Branch	link	link	link	link	link
Fencoil	0	Staff	Gnarled Branch	link	link	link	link	link
Pillar of the Caged God	13	Staff	Long Staff	link	link	link	link	link
Realmshaper	18	Staff	Iron Staff	link	link	link	link	link
Dying Breath	23	Staff	Coiled Staff	link	link	link	link	link
The Stormheart	28	Staff	Royal Staff	link	link	link	link	link
The Whispering Ice	33	Staff	Vile Staff	link	link	link	link	link
Tremor Rod	45	Staff	Military Staff	link	link	link	link	link
Sire of Shards	49	Staff	Serpentine Staff	link	link	link	link	link
The Searing Touch	60	Staff	Lathi	link	link	link	link	link
Taryn's Shiver	64	Staff	Maelström Staff	link	link	link	link	link
Agnerod East	66	Staff	Imperial Staff	link	link	link	link	link
Agnerod North	66	Staff	Imperial Staff	link	link	link	link	link
Agnerod South	66	Staff	Imperial Staff	link	link	link	link	link
Agnerod West	66	Staff	Imperial Staff	link	link	link	link	link
Hegemony's Era	68	Staff	Judgement Staff	link	link	link	link	link
Pledge of Hands	68	Staff	Judgement Staff	link	link	link	link	link
Redbeak	0	Sword 1h	Rusted Sword	link	link	link	link	link

Name	Req.Level	Type	Base	TalismanSC	TalismanHC	Standard	Hardcore	poewiki
The Goddess Bound	7	Sword 1h	Whalebone Rapier	link	link	link	link	link
The Princess	10	Sword 1h	Sabre	link	link	link	link	link
Aurumvorax	17	Sword 1h	Basket Rapier	link	link	link	link	link
Fidelitas' Spike	22	Sword 1h	Jagged Foil	link	link	link	link	link
The Goddess Scorned	28	Sword 1h	Elegant Sword	link	link	link	link	link
Lakishu's Blade	28	Sword 1h	Elegant Sword	link	link	link	link	link
Chitus' Needle	30	Sword 1h	Elegant Foil	link	link	link	link	link
Ephemeral Edge	32	Sword 1h	Dusk Blade	link	link	link	link	link
Prismatic Eclipse	53	Sword 1h	Twilight Blade	link	link	link	link	link
Ichimonji	58	Sword 1h	Corsair Sword	link	link	link	link	link
Hyaon's Fury	62	Sword 1h	Legion Sword	link	link	link	link	link
Rebuke of the Vaal	64	Sword 1h	Vaal Blade	link	link	link	link	link
Dreamfeather	66	Sword 1h	Eternal Sword	link	link	link	link	link
Shiversting	14	Sword 2h	Bastard Sword	link	link	link	link	link
Edge of Madness	22	Sword 2h	Etched Greatsword	link	link	link	link	link
Queen's Decree	27	Sword 2h	Ornate Sword	link	link	link	link	link
Rigvald's Charge	44	Sword 2h	Highland Blade	link	link	link	link	link
Terminus Est	51	Sword 2h	Tiger Sword	link	link	link	link	link
Doomsower	65	Sword 2h	Lion Sword	link	link	link	link	link
Oro's Sacrifice	67	Sword 2h	Infernal Sword	link	link	link	link	link
Lifesprig	0	Wand	Driftwood Wand	link	link	link	link	link
Abberath's Horn	6	Wand	Goat's Horn	link	link	link	link	link
Reverberation Rod	24	Wand	Spiraled Wand	link	link	link	link	link
Twyzel	30	Wand	Sage Wand	link	link	link	link	link
Midnight Bargain	40	Wand	Engraved Wand	link	link	link	link	link
Eclipse Solaris	45	Wand	Crystal Wand	link	link	link	link	link
Moonsorrow	59	Wand	Imbued Wand	link	link	link	link	link
Apep's Rage	62	Wand	Opal Wand	link	link	link	link	link
Piscator's Vigil	65	Wand	Tornado Wand	link	link	link	link	link
Void Battery	68	Wand	Prophecy Wand	link	link	link	link	link

[illegible]