Some Travel Banters are missable, however I haven't found any resource that specifies which ones are and which ones aren't missable, other than that the ones that aren't tied to any chapters can't be missed, and for the ones that are missable up to which point they can be viewed, meaning that if I were to include them in the main checklist I would have to include all of them and they would have to be done immediately, and though I can't do anything about having to do them immediately (at least for now), I can do something about not having to include them all in the main list (which would add about 160 more rows, as of now the main list is 59 rows, meaing it would almost quadruple the list's size), what I can do being pasting a link to the Octopath Traveler Wiki's "Travel Banter" page: <a href="https://octopathtraveler.fandom.com/wiki/Travel\_Banter">https://octopathtraveler.fandom.com/wiki/Travel\_Banter</a>? so=search

so=search

If you're not that familiar with the cutscene names, you can go to your Journal, then select the Traveler whose chapter it is, and it will show the names of the cutscenes, every cutscene is added directly after watching it, so if you're unsure after which cutscene the Travel Banter happens, you can check after every cutscene.

I may make a version with all Travel Banters included but even if I do it won't be any time soon, if testing of which Banters are and which aren't missable it would hopefully save a lot of room, and I also see that not a lot of people care much for getting all of the Banters, I myself do because I like to get everything in games, and I would prefer to have a complete list but since I am unsure of which are and which aren't missable, this will do.

While doing the Sidequest "The Gravekeeper's Grief", make sure to use the

Challenge/ Provoke path

enemies, make sure to have Snatch equipped

	0/63 completed
✓	
	While doing the Sidequest "Again with Alaic", first Purchase/ Steal all of "Bandit Leader"s Possesions, then Scrutinize/ Inquire him and then Talk to him whithout Guiding/ Alluring Alaic for extra dialogue, then bring Alaic and fight him, make sure to get all his weaknesses and to Steal and Collect from him
	During Alfyn's Chapter 4, Analyze and Steal and Collect from all enemies in his Chapter 4 Boss
	First Purchase/ Steal all of "Curious Cleric"'s Possesions, then Scrutinize/ Inquire him and then Challenge/ Provoke him, make sure to get all his weaknesses
	During Cyrus'Chapter 4, Analyze and Steal and Collect from all enemies in his Chapter 4 Boss, and after defeating it (Lucia), make sure to get the Original Tome
	During Olberic's Chapter 4, Analyze and Steal and Collect from all enemies in his Chapter 4 Boss
	During Ophilia's Chapter 4, Analyze and Steal and Collect from all enemies in her Chapter 4 Boss
	While doing the Sidequest "Scaredy Sheep", while fighting Mánagarmr, make sure to get all his Weaknesses and all Weaknesses of the Direwolf
	During Therion's Chapter 4, make sure to Steal Brigand's Garb first, and during his Chapter 4 Boss, make sure to Analyze and Steal and Collect from all enemies, and make sure to have Snatch equipped while doing so
	During the Sidequest "Keeping Up with the Wyndhams", make sure to Purchase/ Steal all of the Brigand's Possesions, then to Scrutinize/ Inquire him, and then to get all his weaknesses when Challenging/ Provoking him
	During all battles in the Gate of Finis and at Journey's End, make sure to get all Weaknesses of all enemies