			ed Tool Regent/Material	0		Effect of	a.c.c.	Element / Alignment							
Valeric's Memories			ed Tool Regent/Material	Spell Type	Prerequists	addtonal mana	Origin	Alignment							
Metrice at a	Spells that have been learned by Valeric in his long years of unifie.					Amount of plant									
Splintered Life	Animate dead plants using magic.	Learned		Normal		Amount of plant growth and control of plant growth	Materic's Memories	Necromantic							
							Valeric's Memories								
Rase Dead	Raise an Undead minion,	Learned	CorpselSkeleton Vampire: Gold, Liqui Mana, Living Thing	Normal		May be required		Necromantic							
	Raise Three Types of undead minion, Mummies, Which are Preserved and Embalmed Magical Zombies, Vampires,		Mummy: Corpse, Presenting fluid, Too for removing organs. Ancient soul (Option												
	Mummies, Which are Preserved and Embalmed Magical Zombies, Vampires, Which are Blood fed Zombies with Soulis to sustain them in between blood feedings, And Abonizations Masses of Flesh Fed Flesh that aboots enemies they kill automatically into their body, incorperating them.		for removing organs. Ancient soul (Option	0			Valeric's Memories								
Advanced Raise Dead II	automatically into their body, incorperating them.		Abomination: Corper Several Corpers	Ritual	Raise Dead	Required		Necromantic							
Sustain Dead	Add days to a zombles sustenance.	Learned		Normal		Additional sustinance	Valeric's Memories	Necromantic							
	Attempt to warp a creatures flesh in any way you desire.			Normal			Valeric's Memories	Necromantic							
NUSAN	way you desire.	Learner		Normal		None	Valeric's Memories								
Blood Boil	Spend Health to gain mana.	Learned		Normal		None Amount of HP		Necromantic							
	Restores damaged and dead cells using necromancy. Harms living things based on how much of their health is missing.			Normal		restored Or damage	Valeric's Memories								
гориная						Strength in	Valeric's Memories	Meddianic							
Raw Life	Spend mans to send out a pulse of raw unrefined life energy.	Learned		Normal		pulse Strength of		Life							
	Allows for a living thing to Sie given Sustinance for every turn this is used, Replenishing small amounts of blood, ATP, and mana.					None Amount of HP restored Or damage dealt Strength in pulse Strength of regeneration (Consumes mana per flum while active.)	Valeric's Memories								
Sustain Living	ATP, and mana. Unleash the hidden potential of a loval	Learned		Normal		while active.)	Valeric's Memories	Life							
Awaken Soul	Unleash the hidder potential of a loyal tillnion who has a soul temporarity giving them a well of Tise power to draw from.	Learned		Normal			Memores	Destiny							
Craft Evercharred Cloth	Convert char cloth into magical cloth that can regenerate from damage or wear.	Learned													
Energy Knittin	can regenerate from damage or wear. A refined vention of Raw Life, it allows Small wounds on living things to be Fused back together.	50% Chance to		Normal		Speed of Knitting	Valeric's Memories	Life							
	A refined isnoe of life magic, if hiting the morrach, or any other area with bacteria, it burns them, causing Damage over a long period, if it his anywhere sen, it provides a sudden and strong burnt of healing which penetrates the area. Harms Undead.														
	period, if it hits anywhere eller, it provides a sudden and strong burst of healing which nonwholes the sees Marries					Amount of HP restored Or damage	Valeric's								
Lively Lance	Undead	23% Charson to learn		Normal		Or damage dealt	Memories	Life							
		learn to Kosherize, 50%													
		Chance to Kosherize a spell that you													
		have learned. 200% of the snells original													
	a audise and drong bund of waining to a under a und	cost can be used to learn the Kostonies		Matres			Valerik's Resolve								
Kosherize Romeina Of	possible.	well Adamenzed version instead.		Metamagical feat			-ceatrivé	Destiny							
Remains Of Evil															
	Sime may Spit out 1 Object from this dimension the object will always be harmless in its ourset state, due to														
Gateway to th	disrepair, damage, or restraint. Throwing things into the portal may influence it's result.		Object to serve as a implement, gateway				Remains Of Evil								
void of the loss Defense	Clearase a portal to another dimension for Days, which as some point during first Days, which as some point during first dimensions, the algost will always be harmless in it's current state, due to disregate, damage, or restraint. Thousing brigg into the portal may enfounce it's result.	Cuting	implement, galeway	Ritual		None?	EVI	umentional							
dark arts.	Dispels a negative effect on the user, and						Defense								
Re-Dispel	Dispels a negative effect on the user, and recasts itself once for every point of mana used in the initial casting if the user is affected by another negative effect.	Learned		Normal		Additional Dispets Additional False targets, or Additional health per target, Specify.	Defense against the dark arts.	Light							
						Additional False targets, or Additional	Defense								
False Target	Creates an illusion of the user that draws negative effects onto it by sacrificing a small amount of your own health.	Learned		Normal		health per target, Specify.	against the dark arts.	Light							
Previor	Places a revive token on the user, when the user's health dops to 0, they are automatically revived with 1 point of health for every point of mans spent casting it.	5% Chance to		Normal		None	against the	Light							
. record	for every point of mana spent casting it. Prevents Auras of any kind from affecting the user.						Defense								
Anti-Aura Divination,	the user,	Learned		Normal		None	dark arts.	Light							
Divination, Finding what can be found							Divination								
Detect Object; Spoken	Attempts to divine the location of an object by speaking it's name.	Learned		Normal		None	Divination, Finding what can be found	Holy							
Detect Object; Sigil	Creates a sigil which will point in the direction of an object placed on it.	Learnert		Normal		None	Divination, Finding what can be found	Holy							
Detect Object;	Sacrifice an object to a map, and the locations of every object like it will be marked on that map.					THE STATE OF THE S	Divination, Finding what can be found	169							
Destroy	marked on that map. Senses when a particular action is taken	Learned	Map, Object	Crafting		None	can be found Divination,	Holy							
Sigil	Senses when a particular action is taken near the symbol, for a mile radius						can be found	Holy							
Gaze: Object	Lets the user See the Past of an object.	15% chance to learn					Divination, Finding what can be found Divination, Finding what can be found	Holy							
Potential Prediction		5% chance to learn					Divination, Finding what can be found								
	See through the eyes of one undead minior, you can control them at an unlimited distance so long as they are under the effects of this spell.						Necromantic Study	169							
Eye Spy Bowser	under the effects of this spell.	Learned		Normal		None	Jacop	Necromantic							
Bowser Koopa's flam a Dimensiona guide to the	i e														
elements par							Bowser								
	Comments of the comments of th														
	stomach, which can be imbued with any					Additional	a Dimensional								
Flame Inhale	Stores 10 charges of fire within your storeach, which can be inbued with any other spell you know and breathed out as either a fireball or a gout of fame.	Learned		Normal		Additional Flame charges	a Dimensional guide to the elements part I Study of	Chaotic neutral							
		Learned		Normal		Additional Flame charges	Roopa's flame, a Dimensional guide to the elements part I Study of Bowser Koopa's flame, a	Chaotic neutral							
		Esamed 50% Chance to learn	Meltable Coject			Additional Flame charges Additional Magma charges	Koopa's flame, a Dimensional guide to the elements part I Study of Bowser Koopa's flame, a Dimensional guide to the elements part I	Chaotic neutral							
	etimand, which can be induced with any other gapty on some and breathed out as either a finished out as either a finished or a gout of flame. Stone a globule of mobile lave in your minrach to have up later, Can be indued with any other apel you show,	Learned 50% Chance to learn	Matable Object		Study of Bowser Koope's	Additional Flame charges Additional Magma charges	Koopa's flame, a Dimensional guide to the elements part il Study of Bowser Koopa's flame, a Dimensional guide to the elements part il Study of Bowser Koopa's	Chaotic neutral							
	Stone a globule of mother lava in your stomach to have up later. Can be influed with any other speek you know,	Solv Chance to learn	Meltable Chipect		Study of Bowser Koops's flame, a Dimensional guide to the	Additional Flame charges Additional Magma charges	Koopa's Risms, a Dimensional guide to the elements part il Study of Bowser Koopa's flame, a Dimensional guide to the elements part il Study of Bowser Koopa's flame, a Dimensional flame, a Dimensional guide to the	Chaotic neutral Chaotic neutral							
Magma Gulp		Sons Chance to learn	Metable Object		Study of Bowser Koopsh flame, a Dimensional guide to the elementa part I	Additional Flame charges Additional Magma charges	Koopa's Barre, a Dimensional guide to the elements part I Study of Bowser Koopa's flame, a Dimensional guide to the elements part I Study of Study of Study of Study of Study of Bowser Koopa's flame, a Dimensional guide to the elements part I study of Stud	Chaotic meutral Chaotic meutral							
	Stone a globule of mother lava in your stomach to have up later. Can be influed with any other speek you know,	Learned 50% Chance to learn	Metable Object					Chaotic neutral Chaotic neutral							
Magma Gulp Immunity Flam Haiffam Daged's Notromantic Notro	Store a globale of nodes law in your and the store is your and the store of the sto	Learned	Metable Chied					Chaotic neutral Chaotic neutral						_	_
Magma Culp Immunity Flam Heillam Daped's Necromantic Notes Detect Bones	Storm is glitched of modeln for it is pro- created by float it ig land. Call to introde with any other goed you below. Learn share control over your fire, it will only you for land you will it it, even if guest in other in the control of the con	Laured	Metada Oljva					Chaotic neutral Chaotic neutral Chaotic neutral	_				_		
Magma Culp Immunity Flam Heillam Daped's Necromantic Notes Detect Bones	Storm is glitched of modeln for it is pro- created by float it ig land. Call to introde with any other goed you below. Learn share control over your fire, it will only you for land you will it it, even if guest in other in the control of the con	Laured	Matteles Cigard	Normal Metamagical Feat				Necromantic	_					_	_
Magma Culp Immunity Flam Heillam Daped's Necromantic Notes Detect Bones	Storm is glitched of modeln for it is pro- created by float it ig land. Call to introde with any other goed you below. Learn share control over your fire, it will only you for land you will it it, even if guest in other in the control of the con	Laured	Mantania Ciquet	Normal Metamagical Feat		Area of effect Damage dealt (Still cannot kill)	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes						-		
Magma Culp Immunity Flam Heillam Daped's Necromantic Notes Detect Bones	Storm is glitched of modeln for it is pro- created by float it ig land. Call to introde with any other goed you below. Learn share control over your fire, it will only you for land you will it it, even if guest in other in the control of the con	Laured	Annale Olgon	Normal Metamagical Feat Normal		Area of effect Damage dealt (Still cannot kill)	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death				-			_
Magma Culp Immunity Flam Heillam Daped's Necromantic Notes Detect Bones	Storm is glitched of modeln for it is pro- created by float it ig land. Call to introde with any other goed you below. Learn share control over your fire, it will only you for land you will it it, even if guest in other in the control of the con	Laured	Materials Colored	Normal Metamagical Feat		Area of effect Damage dealt (Still cannot kill) None	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death Necromantic					-		
Magma Culp Immunity Flam Heillam Daped's Necromantic Notes Detect Bones	Storm is glitched of modeln for it is pro- created by float it ig land. Call to introde with any other goed you below. Learn share control over your fire, it will only you for land you will it it, even if guest in other in the control of the con	Laured		Normal Matamagical Feat Normal Normal Matamagical Feat		Area of effect Damage dealt (Still cannot kill) None	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death Necromantic	-		_		-		-
Megma Guip Immunity Flan Immunity Flan Indiana Depict is Not cronnantic Notices Dehict Bones Advanced Raise Dead Death Infusion Death Infusion	Security of the control of the contr	Learned Learned Learned So's Chance to Sean		Normal Matamagical Feat Normal Normal Matamagical Feat Crafting		Area of effect Damage dealt (Still cannot kill) None	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death Necromantic							-
Margina Gulp Inmunity Flan Infolian Golder connection Near Death Infolian Near Death Infolian Resourction Resourcti	Section of the control of the contro	Learned Learned Learned Soft Chance to bean		Normal Matamagical Feat Normal Normal Matamagical Feat Crafting		Area of effect Damage dealt (Still cannot kill) None	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death Necromantic							
Margina Gulp Inmunity Flan Infolian Golder connection Near Death Infolian Near Death Infolian Resourction Resourcti	Section of the control of the contro	Learned Learned Learned Soft Chance to bean		Normal Metamagical Feat Normal Normal Metamagical Feat Custing of Rotaal		Area of effect Damage dealt (Still cannot kill) None	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death Necromantic							
Margina Gulp Institutify Flant Indiana Indian	Section of the control of the contro	Learned Learned Learned Soft Chance to bean		Normal Matamagical Feat Normal Normal Matamagical Feat Crafting		Area of effect Damage dealt (Still cannot kill) None	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death Necromantic							-
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Magma Culp Lensurity Flant foolition Object Notes District Stones Near Death Advanced Flants Death Flant Flant Death Information Could Flant Black Wager Black Wager Black Wager Black Wager	Course of the color of the colo	Learned Learned Learned Soft Chance to bean		Normal Metamagical Feat Normal Normal Metamagical Feat Crafting of Potant Normal		Area of effect Damage dealt (Still cannot kill) None	Heillam Daged's Necronarilo Notos No	Necromantic Death Necromantic							
Magma Culp Lensurity Flant foolition Object Notes District Stones Near Death Advanced Flants Death Flant Flant Death Information Could Flant Black Wager Black Wager Black Wager Black Wager	Course of the color of the colo	Learned Learned Learned Soft Chance to bean		Normal Metamagical Feat Normal Normal Metamagical Feat Crafting of Potant Normal		Area of effect Damage dealt (Still cannot kill) None	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes	Necromantic Death Necromantic							
Megma Culp Immunity Flant Immunity Flant Foliation Object Object Delect Bones Near Death Advanced Rease Death Flant Cought Cough Cou	Course of the color of the colo	Learned Learned Learned Soft Chance to bean		Normal Normal Normal Normal Metanagical Feat Confing of Robust Normal		Area of effect Demage dealt (Sill cannot kill) None Cuality and power of infusion None None?	Heillam Daged's Necronarilo Notos No	Necromantic Death Necromantic							-
Margina Gulp Inmunity Flan Infolian Golder connection Near Death Infolian Near Death Infolian Resourction Resourcti	Course of the color of the colo	Learned Learned Learned Soft Chance to bean		Normal Normal Normal Normal Metanagical Feat Confing of Robust Normal		Acea of effect Demage dealt (Sitt cannot kill) None Cuality and poset of influsion None Power of minion	Heitlam Daged's Neconardic Notes Neconardic N	Necronardic Death Necronardic Life Necronardic Death Life Death							-
Magma Culp Lensurity Flant foolition Object Notes District Stones Near Death Advanced Flants Death Flant Flant Death Information Could Flant Black Wager Black Wager Black Wager Black Wager	Course of the color of the colo	Learned Learned Learned Soft Chance to bean		Normal Normal Normal Normal Metanagical Feat Confing of Robust Normal		Acea of effect Demage dealt (Sitt cannot kill) None Cuality and poset of influsion None Power of minion	Heitlam Daged's Neconardic Notes Neconardic N	Necronardic Death Necronardic Life Necronardic Death Life Death							-
Megma Cuip Immunity Flant Velority Tour Velo	Course of the color of the colo	Learned Learned Learned Soft Chance to bean		Normal Normal Normal Normal Metanagical Feat Confing of Robust Normal		Acea of effect Demage dealt (Sitt cannot kill) None Cuality and poset of influsion None Power of minion	Heitlam Daged's Neconardic Notes Neconardic N	Necronardic Death Necronardic Life Necronardic Death Life Death							-
Megma Culp Hamsoftly Flant Culp Flant Could Flant Coul	County of the co	Lammed Lammed Lammed Soft Closes to leave to		Normal Matamagical Feat Normal Normal Matamagical Feat Crafting of Phase Normal Normal		Acea of effect Demage dealt (Sitt cannot kill) None Cuality and poset of influsion None Power of minion	Heitlam Daged's Neconardic Notes Neconardic N	Necronardic Death Necronardic Life Necronardic Death Life Death							-
Megma Culp Hamsoftly Flant Culp Flant Could Flant Coul	County of the co	Lammed Lammed Lammed Soft Closes to leave to		Normal Matamagical Feat Normal Normal Matamagical Feat Crafting of Phase Normal Normal		Acea of effect Demage dealt (Sitt cannot kill) None Cuality and poset of influsion None Power of minion	Heitlam Daged's Neconardic Notes Neconardic N	Necronardic Death Necronardic Life Necronardic Death Life Death							-
Magna Guy Introduction Country Country Advanced Advanced Advanced Finance Country Co	Control of the contro	Learned Learne	Science & Selection of Selectio	Normal Malamaginal Paul Normal Normal Alamaginal Alamaginal Alamaginal Alamaginal Alamaginal Normal Normal		Acea of effect Demage dealt (Sitt cannot kill) None Cuality and poset of influsion None Power of minion	Heitlam Daged's Neconardic Notes Neconardic N	Necronardic Death Necronardic Life Necronardic Death Life Death							-
Magma Guip Litturatin's Faller Cooper's Recommended Advanced Faller Death Advanced Faller Charl Faller Faller Coat Speic Black Winger Faller Call Speic Black Winger Faller Call Speic Call Speic	Control of the contro	Learned Learne	Lorent Arthur	Moreignal Materignal Par Normal Normal Materignal Fed d Rhad Normal Normal Normal		Acea of effect Demage dealt (Sitt cannot kill) None Cuality and poset of influsion None Power of minion	Heitlam Daged's Neconardic Notes Neconardic N	Necronardic Death Necronardic Life Necronardic Death Life Death							-
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Internation Facilities and Control Brown Court Burnary Cou	Service of the control of the contro	Learned Learned Soft Chance to Sof	School 1 Stiller School of District School of Distr	Named Marraguel Named		Area of effect Damage deals (dist cented sky) None Outly) and power of None None None None None None None	Harlings Depth Depth Depth Depth Harlings Harlin	Necronarite Death Necronarite Life Necronarite Death Life Recronarite Death Blood Blood							-
Internation Facilities and Control Brown Court Burnary Cou	Service of the control of the contro	Learned Learned Soft Chance to Sof	School 1 Stiller School of District School of Distr	Named Marraguel Named		Area of effect Damage deals (dist cented sky) None Outly) and power of None None None None None None None	Harlings Depth Depth Depth Depth Harlings Harlin	Necronarite Death Necronarite Life Necronarite Death Life Recronarite Death Blood Blood							-
Internation Facilities and Control Brown Court Burnary Cou	Service of the control of the contro	Learned Learned Soft Chance to Sof	School 1 Stiller School of District School of Distr	Named Marraguel Named		Area of effect Damage deals (dist cented sky) None Outly) and power of None None None None None None None	Heitlam Daged's Neconardic Notes Neconardic N	Necronarite Death Necronarite Life Necronarite Death Life Recronarite Death Blood Blood							
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International Parties of the Control	Service of the control of the contro	Lamend	Lorent Table Loren	Named Makenagod Named Named Makenagod Cuding Ghala Named Rhad Rhad Rhad Rhad Rhad Rhad Rhad	Erletin	Ann of effect Contego death (Cell content list) Norse	Heritage Opport Maria Opport Ma	Necronaritic Death Necronaritic Cheth Life Necronaritic Death Life Necronaritic Death Life Necronaritic Death Resolution							-
International Parties of the Control	Service of the control of the contro	Lamend	Lorent Table Loren	Named Makenagod Named Named Makenagod Cuding Ghala Named Rhad Rhad Rhad Rhad Rhad Rhad Rhad	Erletin	Ann of effect Contego death (Cell content list) Norse	Heritage Opport Maria Opport Ma	Necronaritic Death Necronaritic Cheth Life Necronaritic Death Life Necronaritic Death Life Necronaritic Death Resolution							
International Parties of the Control	Service of the control of the contro	Lamend	Lorent Table Loren	Named Managed Named	Cristia	Annu of offset Contego deals Contego	Heritage Opport No. Op	Necronaritic Death Necronaritic Death Life Necronaritic Death Life Necronaritic Death Life Necronaritic Death Necronaritic Death Necronaritic Necronaritic Necronaritic Necronaritic Necronaritic Necronaritic Necronaritic							-
International Parties of the Control	Service of the control of the contro	Lamend	Lorent Table Loren	Named Managed Named	Erletin	Annu of offset Contego deals Contego	Heritage Opport Maria Opport Ma	Necronaritic Death Necronaritic Death Life Necronaritic Death Life Necronaritic Death Life Necronaritic Death Necronaritic Death Necronaritic Necronaritic Necronaritic Necronaritic Necronaritic Necronaritic Necronaritic							-
International Parties of the Control	Casan deline and control to the or pure comment of the control to	Lamend	Lorent Table Loren	Named Underregate Named	Cristia	Annu of effect Contrago and of effect (and covered left) Norse	Heritage Opport No. Op	Neuromartic Death Neuromartic Life Neuromartic Death Stone							

Book of real spells	Description		Required Tool	Regent/Material	Spell Type	Prerequisits	Effect of additional man		Element / Alignment
Actual Fireball	Creates a 100% real fireball! Calls down lightning with innedble force!	100% Chance to learn 100% Chance to learn			Normal Normal		None None	Book of real	
Great Shield Super Duper Spell	Creates a shield that provides a solid wall to magical attacks.	Learned 40% Chance In			Normal		Size of shield		Arcane?
Spell Dwarven extruder scroll		learn			Normal		None?	spells	Destiny?
Mel Messi Coat Several	Activates the dwarven extruder, tilletting whatever you put into it. Activates the dwarven extruder, Crafting an object from Material Inside.	Lauren Lauren	Character and radios Character and radios				Name Name	Description animals and	
Purity Salvage Cust Sar	Activates the dwarven extruder, Crafting an object from Material inside.		Description extrader Description extrader Description extrader				None None None	Description animals area Description animals area Description animals area	
	Activates the dwarven extruder, Crafting		Description and color				Name	Description autority sons	
	an opposition manner broke. Crafting an object from Mannel India. Activates the dwarven extruder, Crafting an object from Mannel India. Activates the dwarven extruder, Crafting an object from Mannel India.		Charter solvaler				Name Name	Descript solvake soni	
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Dadi Cesan	Activates the dwarven extruder, Crafting an object from Material inside	Mill Commission	Communication in				Name Name	Description and sold and	
Cult Hit Mark Hit	Activates the dwarven extruder, Crafting an object from Material Inside. Activates the dwarven extruder, Crafting an object from Material Inside.	100% Charrier in Learn					Nove Nove	Dearves solvaler soni	
Shil Delnate Shil Non-metal Apply Leaf		100% Chance to Learn 100% Chance to Learn	Dearwe extrater Dearwe extrater				Nove Nove	Description and color sons Description and color sons	:
Cultiful	Activates the dwarven extruder, Crafting an object from Mannial Inside. Activates the dwarven extruder, Crafting	100% Charrie to Learn	Dearwe minuter				Nove	Dearven antrodor sons	
Cod Serve Cod Seri	Activates the dwarven extruder, Crafting an object two Materials includer, Crafting Activates the dwarven extruder, Crafting an object from Material inside. Activates the dwarven extruder, Crafting an object two Material Inside. Activates the dwarven extruder, Crafting and object two Material Inside.	100% Chance to Learn					Name Name	Descript solvator soni	
	Activates the dwarven extruder, Crafting an object from Material inside. Activates the dwarven extruder, Crafting an object from Material inside.						Name Name	Descript solvator soni	
Coall Hammer Coall Considera Bolt	an object from Mannial Inside. Activation the dwarners extruder, Crafting an object from Mannial Inside. Activates the dwarners extruder, Crafting an object from Mannial Inside. Activates the dwarners extruder, Crafting an object from Mannial Inside.	100% Chance in Learn 100% Chance in Learn	Description solvable Description solvable				Name Name	Description and color series	
Cust State Bow Cust Chain	Activates the dwarven extruder, Crafting an object from Material Inside. Activates the dwarven extruder, Crafting an object from Material Inside.	100% Chance to Learn 100% Chance to Learn	Dearver extrater				Norm Norm	Descript solvator sond	
Spiriting Cod Street	Activates the dwarven extruder, Crafting an object from Material inside.	100% Chance to Learn	Dearwer extrader				Norm Norm	Descript solvake soni	
Cell Falenal Orei	Activates the dwarven extruder, Crafting air object from Material Inside. Activates the dwarven extruder, Crafting	100% Chance to Learn	Degrees extrader				Nove Nove	Descript solvator soni	
							Norma	Description and sold services	
Codi Spring	an object from Manarial Inside. Activates the deaveron extracte Crafting an object from Manarial Inside. Activates the deaveron extruder, Crafting an object from Manarial Inside. Activates the devanves extruder, Crafting an object from Manarial Inside. Activates the devanves extruder, Crafting an object from Manarial Inside.	100% Charme to Learn	Description solvable				Nove	Dearves astroite soni	
Coall Anni Coall phase parts Manneline Object	er ubject from Material inside. Activates the dwarven extruder, Crafting an object from Material inside.	1005. Chance to Learn 705. Chance to learn 205. Chance 1	Description solvable Description only of				Nove Nove	Description and sold sound Description and sold sold sold sold sold sold sold sol	
Homunculi	Draw a circle where organic materials can be easily manipulated	Learned			Normal		None	Homunculi	
	Create the most basic form of organic life Combine and align cells to form tissue, 50% chance to learn, Combine several tissues to make an organ,			Source of Carbon, Water, and Sodium Cells	Crafting Crafting		None None	Homunculi	Alchemy
False Life	creature.	Learned		Tissue, Cells Carbon, Water, Sodium, Iron and Soil,	Crafting		None None?	Homunculi	Alchemy
Cloning Ritual	Use materials to Grow a piece of Organic matter into a full clone of the organism.	Learned	Circle of life	Varies,	Ritual		None?	Homunculi	Alchemy
Philosopher's Stone Chimerize	Transforms tons and tons of Organic matter int on philosopher's Stone. Fuse organic beings, blending their minds and souls, licenasing their paster and	5% Chance to learn 15% chance to							Alchemy
Alchemical siglis for dummies	molty.	leam							Acheny
	Engrave a magical symbol on a solid container, objects placed inside will slowly met into their liquid form.	Learned	Implement for engraving		Crafting		None	Alchemical sigils for dummies	Alchemy
Crackpot Sigil	Engrave an incredibly powerful symbol on a solid container, Objects placed inside wi melt into their pure atomic form.	Learned	Implement for engraving		Crafting		None	Alchemical sigils for dummies	Alchemy
Fusion Sigil	Draw a symbol on the ground, which will fuse the concept of two objects placed inside.	Learned			Crafting		None?	Alchemical sigils for dummies	Alchemy
	Draw a symbol on the ground, which allows you to manipulate a solid lump of matter like clay.	Learned	Implement for		Crafting		None	Alchemical sigits for dummies	Alchemy
	Allows a source of control to manipulate any fully liquid object when placed on a large container with a small mouth.	Learned	Implement for engraving Implement for engraving		Crafting		None	Reverse Engineering	Alchemy
	Engraves a rune which infuses one object into anouther.				Crafting		None	Magical Study	Alchemy
Crackpot Sigil II	Engrave a magical symbol on a solid container, Objects placed inside will slowly met into their pure chemical form.	Learned	Implement for engraving		Crafting		None	Alchemical sigits for dummies Alchemical sigits for dummies	Alchemy
Seperation Sigil	meet into man pure chamican toom. Draw a symbol on the ground, which will split an object into two objects of equal value. This sigli will produce an object far greater than the sum of it's parts when placed on a container and then filled.	Learned			Crafting		None	sigits for dummies Alchemical sigits for dummies	Alchemy
Crackpot IV	that the sum of its parts when placed on a container and then filled. Creates a symbol on the ground which an number of objects can be inserted into, On the users command the spail completes.	learn y 13% Chance to			Crafting		None	dummies Alchemical sigits for dummies	Alchemy
Sacrificial Sigil Frankenation	container and their treat. Creates a synthol on the ground which are number of objects can be inserted into, of the users command, the spell completes, producing a single item, producing a single item. I will be a supplementation of the second producing as indige them of the second producing as indige them. I wing and underside objects to be manipulated physiciantly without causing cleant or leveling.	learn 18% Chance to	Implement for engraving		Crafting		None	dummies Identification Scroll	Alchemy
Golem creation, a step by step process	death or inertion.	learn			Crafting		None	Scroll	Alchemy
								Golem creation, a	
	Transform an object into a golem core, the material used affects the core's potential.			Object	Crafting		Quality of core	Golem creation, a step by step process Golem creation, a step by step process Golem creation, a step by step process Golem	Arcane
	Transform a Statue of any material into a golern, The statue must already be in the intended shape,	Learned		Statue, Golem Core	Crafting		None	creation, a step by step process Goless	Arcane
Craft Secondary Core	Create a golem core designed to serve as a backup-when a golems main core is damaged.	Learned		Object	Crafting		Quality of core	creation, a step by step process	Arcane
	After a golern core more precisely, in order to give it specific, or altered purposes.	Learnert			Crafting		None	Golem creation, a step by step process	Arcane
Craft Energy collector	to give it specific, or altered purposes. Craft an object into a specified Golem core, which performs only Energy Collection							Golem creation, a step by step process	Arcane
		Learned		Object	Crafting		Quality of core	golem creation, a step by step process	Aur : :
	Craft an object into a specified Golem core, which performs only processing.			Object	Crafting		Quality of core	process Golem creation. a	, was the
Massive Size Variance.	Allows golems to Se Incredible massive, o incredibly Tiny. A highly specialized telekinesis that only work on a "handle" specialy enchanted.	15% chance to learn			Metamagic		None	Golem creation, a step by step process	Arcane
	with the spell, and is figlically very short range. On the upside it's exteremely energy efficient and can stay "attached" from ambience alone. Typical usage is as								
Rayman I inst-	a mor betwen two handle that other than being invisible and intangible prety much works like a physical limb, but other usages such as a mage directly controlling a limb are convivable.	Learned		Object	Crafting		Size/Styweh	Independent Study	Arcane
,	This spell allows a golern core to be combined with an unpowered structure to transform it into an active powered vehicle The difference between this and golerna in						ugh	-,	
Craft Veichle	Allows gowens to like incondition enaution, or Analysis pre-collision in the condition of Analysis pre-collision in the condition of which is peal, and is placed by enchanted with the seed, and is placed by enchanted with the seed, and is placed by enchanted and analysis of the seed of the condition of the placed by the seed of the condition of the condition of the condition of the works like as placed and the condition of the condition of the condition of the condition	Learned		Object, galers core	Crafting		227	Wizard Trade	Arcane
Theory is not practice							Outer	Artifica	
Adjectivity	Allows you to change the nature of an object, by adding an adjective to it. If the spell is strained, then it may dissolve. Allows any spell to be infused into an	Learned			Crafting		Durability of Enchant	Artifice, Theory is not practice	Arcane
Enchant Object	Allows any spell to be influed into an object, absorbing ambient mans for pasivo ones, and draining limited mans from the user for Active ones. Change any object to always patient to Fr.	Learned			Metamagical Feat	Adjectivity	Durability of Enchant. Quality and	Theory is not practice Artifice,	Arcane
Soulbound Elemental Enchanting	Causes an object to always return to it's owner's possession unless sold or traded away. The case of spells can now be added to objects, an example would be adding "Lightning Near death" to a second in your case.	Learned			Crafting Metamagical Feat		Durability of Enchant. Quality and	Theory is not practice Artifice,	Destiny
cnchanting	adding "Lightning Near death" to a sword in your case.	Learned					Durability of Enchant.	practice Artifice, Theory is not practice Artifice, Theory is not practice Artifice, Theory is not practice Artifice, Artifice, Artifice, Artifice, Artifice,	Arcane
Perspectivity Craft Woodness	adding "Lighting Naier death" to a record in your case. Allows objects to be made one, and they can be seld/and determine at will. The The magic in any object together, Assending it from an endurated lever to an antifact increase Power, callify, and spell durability immensely.	Learned 496 show · · ·			Crafting		Variance Quality and Durability of Enchant.	Theory is not practice Artifice, Theory is not practice	Arcaris
Object The offering of Balrog and	antact Increase Power, quality, and spell durability immensely	Jos chance to learn			Crafting		Enchant.	practice	Destiny
Hetos								The offering o	
Self Proclaim	Causes a voice to announce your good and will deeds of note.	Learned			Normal		None	The offering o Balrog and Helios	Holy
	but forever curses them to be incompatible with normal mans, along with this spell only being able to be used once per person it inevitably ends with the user							The offering of	of .
Spell 1, Evil	Causes a voice to announce your good and exil deeds of ridea. See a property from the user to 1,000 Dest mans for fine but flower consist them to be incompable on the top the property of the see and the property of the pro	5% chance to learn.			Normal		None	The offering of Balrog and Helios	
Spell 1, Good	was usuall every spell cast to help another seplent being in a random act of kindness to increase the amount of mana the user and being in question get the nex day.	5% chance to learn.			Normal		None	The offering of Balrog and Helios	
Paul n. F.	Drains mana of any kind from a target, the upper limit of mana drained is your current mana.	5% chance to			Normal		Near	The offering of Balrog and Helios	d
							None	The offering of Balrog and Halins	novy of
Spell 2, Good	can call out to any beings that know you, and request mans from them telegratically. • Tourschmit the nearest living thing that the user cares alloot into prime energy, and forces that energy into a portion of aumnoring Raines to be one's enemies. The more the user regists careful. It is more than the Ballong's avatar is and the longer it lasts.	learn.			Normal		None		Holy
Spell 3, Evil	summoring Raing to lay waste to one's enemies. The more the user regists casting it, the more powerful the Raing's awater is and the longer it lasts.	5% chance to learn.			Normal		None	The offering of Balrog and Helios	Holy

	Description	Learned?	Required Tool	RegentMaterial	Spell Type	Prerequisits	Effect of additional mana	Origin	Element / Alignment									
	Transforms the user into a weapon temporarily, this weapon deals their own max health in damage with every attack, and grants full use of their spells, temporarily seems of their spells, to the weekler.							The offering of										
Spell 3, Good	and grants full use of their spells, techniques, strategies skills and mana to the winder	5% chance to			Normal		None	Balrog and Helios	Holy									
Lungs and	10 4000				NO.		THUM:		Tiony									
Lungs and stomachs are basically the same thing in all honesty																		
honesty																		
	"My morning was the same as any other, I also intatever I was Minington at the time, and sought out entything that could stave off my painful hunger. Animals: Times, People, all of them fell to my waiting maw. The hunger pains seen stronger than																	
	off my painful tunger. Animals, Trees, People, all of them fell to my waiting maw																	
	normal today, so I fell to eating did to survive. After my meal, which left a																	
	alzable crater for a take to one day occupy.																	
	of milk, being zero from my last trip-enack back from town, was woefully lacking.																	
	I wanted to go on a 1tip to their, ny supply of milk, being zero from ny last trip-stack back from town, was woefully lacking. Upon artising in winatever qualet traverably my hunger had not yet enackcated, I asked humbly where the ceasers market was, and was directed to none other than my																	
	people did not know who I was, and would																	
		100% chance to																
	A spell formula is written underneath it, though it's purpose remains unknown	learn.																
Other-																		
	Call out to a being's Will, summoning it into an avatar made from your mans.						Strength and	Dublin the Orc Wizard	Dimentional									
Summon	an avatar made from your mana.	Learned			Normal		size of Avatar. Additional											
							information, along with											
Craft identification	T						requiring additional paper	Reverse										
Scroll Cook Wheeles	Turns a piece of paper into a scroll capable of describing objects or command. Transform two pieces of wood from the same tree into Connected magical.	Learned		Paper	Crafting			Engineering	Arcane									
Communication Device	same tree into Connected magical devices, which can transfer sound at great distance.	Learnert		Multiple pieces of wood from the same tree.	Crafting		None	Reverse Engineering	Arcane									
				and the same paid.	- James													
Spectergram,	to a being by naming them or Describing them, Having a situal Related to the target will decrease the mana cost	Learned			Ritual/Normal		May be required	Study of magic	Arcane									
	Creats a sigil around a hole, valve or pipe that Contains several options for limiting, changing and editing mana flow through it.							Study of Sigils										
		Learned			Crafting		May be required	Study of False	Arcane									
Sitent image	Generates a Pale Situe hologram of whatever the caster desires upon casting. Makes an object much bigger or smaller.	Learned			Normal			Target	Light									
Sizeification	It's a space warping like effect rather than actually changing the amount of material.	Learned			Normal		Size Change	Study of Warp Space	Arcane									
	similar to that the glass canons does but probably a bit stronger and more colourful.																	
Blast	Amout 11-a most generic sper, pascary freshall but withole most of the fire, VERY similar to that the glass canons does but probably a bit stronger and more colourful; intresting usage only realy comes when casting with varius atuned mana types, with such it combox well.	Learned			Normal		Power		None									
Compress	Allows the user to Compress mana into a more dense state.	Learned							Arcane									
	Create a general Aura of Magic around a target, lifting it to your will. The effect weakens over time, requiring additional							Memories										
Telekinesis I		Learned			Normal		Additional Powe	4	Arcane									
Ghost Muscle	Using techniques too spooky for this world, the user draws strength from around him, weakening undead, and empowering him.	Learned			Normal		Range	Study of Fused Spets	Necromantic									
Allure of the Grave	Absorbs a weakened or controlled undead and grants it's power and abilities to the user for 2d3 days.	Louise			Normal		Lessens strain	Study of Fused	Necromantic									
G-BWE					real Trial		Levolena strain	-petts	recromansc									
Dakka	shanneing mans spawns a few magical bullets fm it, traveling out of the user's index fingers.	Learned			Normal		More Dakka	Noise testing	None									
	Residely a souped-up advanced																	
Occupation (Adjectivity, Just more discust requestered see Supperier cost estimate, plus it needs a small "poetic sentence" or metaphor as the deciding thing other than a single adjective, and for full benefits that needs to include ome implied "weaknesses".						Power and	E										
Semiotic Imposition	adjective, and for full benefits that needs to include ome implied "weaknesses"	Learned			Crafting		Power and Stability	Expansion of Adjectivity	None									
Psychic Amplification Sigil	Places a symbol on an object which can						Power and	Study of Fused	O									
ogl	increase a being's psychic power. Temporarily combines any two objects of beings, this effect expines 4010 Turns after	Learned			Crafting		Stability	Wirant Trade	Paychic									
Fuse	beings, this effect expines 4d10 Turns after being cast.	Learned			Normal		Unknown	with Harkim Wizard Trade	Alchemy									
Massify	increases the force of an impact.	Learned	Gunmetal, Lead		Normal		Power	with A.R.M.O.K	None									
Supercharge	Heals, sustains, and temporarily increases the power of a minion, or all minions						Power, at 10 mana affects AOE	Independent										
Undead	nearby. Ranicaly an advance Mutate, that unlike	ceamed			Normal		ADE	study	Necromantic									
	the normal mutate remains as an enchantment for days or months, leting the body adapt to the gradual changes but																	
	body adapt to the gradual changes but more importantly arowing an intake of food and mana that allows both for much more																	
	more importantly assuring an intake of tool and mans that allows both for much more radical changes (by beaking them up into stages); and more uniquely allows growth limited only by food and mans and not holds also. The downside is, since it relies on existing life processes, it only works on																	
	initial size. The downside is, since it relies on existing life processes, it only works on							Independent										
Metamorphosis	fasue that can grow and heat, wich excludes many undead. Allows you to change the nature of stone,	Learned		Mirade Serum	Ritual		Unknown	study	Necromantic									
Stonespeak	by adding an adjective to it. If the spell is strained, then it may dissolve.	Learned																
Sustain Spell Bubble	Allows any spell to be cast as a glowing orb, which will only activate normally on your command.	Louise																
	your summers.																	

Name	Description	Learned?	Cost/Reward	Origin	Prerequisits										
Basic Stratagies	Abilities Involving minion control in battle														
Reinforce	Call minions out of and into reserve, giving them bonuses during battle	Learned	2 PP/2 PP +1D2 PP	Imitated From Biovisier											
Crafting Stratagles	Techniques to improve your trade.														
			Depends on the Skill's difficulty	Independant Study											
Otto Van Cooper's Blueprints	You know enough to produce a working Biplane, all of the parts in it's construction, and several types of vehicle mounted firearms. Using this information improves goods related to it.	10% Chance to		Thievious Racconus											
Scavenge (Urban)		100% Chance to learn	1 PP/1 PP +1D2 PP	Thievious Racconus											
Shell Plating Design	n armor design that while bulky and sministry, is over 200% more effective at protecting the wearer for the materials used. There is also a shield design variant which see into it, the shield at varying size and curvatures, seems to be adapted to protecting making armiets, greaves, and helimets. 100% chance to learn both.		1 PP/1 PP +1D2 PP	Koopa general purpose manua	4										

Name	Description	Learned?	Origin	Prerequisits										
Natural Talants	Biologically passive abilities	LEGITACI	Cityli	Telegorana										
	A small permanent fire has sprouted in your belly, Allowing passive generation of flame charges, free smoke breath, and free minor fire breath.	Obtained	Advanced use of "Flame inhate"											
	Being able to change the size of your face gives an easy way to improve Diplomatic relations.	Obtained	Birth to the right species											
Lich	With your phylactary you are immortal, simply regenerating at your phylactary upon destruction. You tread the line between life and death, granting you resistance to Death magic and Life magic.	1 Phylactary Shard	One of the Final Branches of Necromancy.											
Minor Lightning Affinity	Surviving an Ordeal has given your body a dangerous decicion, adapt, or die. You gain resistance to electrical attacks and the ability to sense Electricity as a strong ache in a particular direction.	Obtained												
Minor Internal Trauma Resistance	Surviving an Ordeal has given your body a dangerous decicion, adapt, or die. You gain resistance to internal damage. Learned passive abilities	Obtained												
Centrac Talanca														
Ultimate Necromancer	You have a mastery of the Necromantic arts, Allowing you to develop New necromantic spells with little to no study.	Learned	Eons of practicing Necromancy											
	Valerik has unlocked a part of his innermost self, he can sense his missing phylactary pieces, and see the bodies of those around him.	Learned	Performing a Powerful Necromantic Ritual has Awakened his hidden memories.											
	You have enough knowlage of anatomy to Cut someone open witout killing them directly.	Learned	Eons of practicing Necromancy											
Mechanic	You have a Good understanding of physics and machinery. You have a rudimentary	Learned	Draining A dwarf and an amount of practice											
Novice Gardener	understanding of plants, or at least Necromantic ones.	Learned	An amount of practice											
Novice Crystalist	You now have minor control over your Volitile Crystals. Your muscles are your staff, your	Learned	An amount of practice											
	body and your mind are one and the same. Feats of magic and might are no longer discemable from one anouther. You are		Get Ripped in 30 Days with											
	A Rogue beyond compare, nebody with money left in their wallet would dare say otherwise about you. Your Thieving Abilities and Reputation are known the world over as well, and any black market worth it's shadowsalt	Not learned	Miscle wizardry.											
Master Thief		Not learned	Racconus											
Comprehensions	Having read books, and pointflicated on them													
Ritualist	You have a very shakey understanding of blood magic rituals.	Learned												
Linguist	You at least know some words and phrases in dwarven.	Learned												
	You have a rudimentary understanding of Alchemy, and the sigils used to perform it.	Learned												
Novice Dark Alchemist	You have a rudimentary understanding of creating Homunculi and other dark alchemy.	Learned												
	You have a Good understanding of the Basics to Divination, and the spells used to perform it.	Learned												
Budding Halfstaff User	You are just starting to understand what it means to be a Halfstaff user.	Learned												

	Description	Status?	Level	Required Tool	Base cost	Prerequisits	Origin									
Thievious Racconus	Techniques used by a family of master thieves for generations.															
	improves Melee damage, and allows EG to be spent to improve combat in a variety of ways, including multiple strikes, stronger	Unlearned, 100% chance to learn for 15 Elbow Grease		0			Thievious Racoonus									
Pickpocket	Snatch something from an exposed pocket, wallet or satchel	Unlearned, 100% chance to learn for 3 Elbow Grease		0 Hooked object	None		Thievious Racoonus									
Dive	Roll forward while spinning your weapon, both dodging, and attacking. Can be done in midair to slam the ground.	Unlearned, 90% chance to learn for 4 Elbow Grease		0 Weapon	1 EG		Thievious Racoonus									
Defy Gravity	The user no longer takes damage from otherwise lethal falls, so long as they are conscious and have EG.	Grease		0	3 EG		Thievious Recoonus									
Roll	Curl into a ball, and roll along the ground at incredible speeds. Level 10 and onwards electrifies the user while rolling.	for 5 Elbow Grease		0	1 EG per 20 pixels traveled		Thievious Recoonus									
Invisibility	The user can turn invisible if nobody knows they are there. The user cannot move while using this until level 10	Grease		0	5 EG		Thievious Recoonus									
Slow		Unlearned, 70% chance to learn for 6 Elbow Grease		0	1 EG per turn.		Thievious Racoonus									
Rail Walk and Slide	The user gains the ability to Run or Slide on rails, tightropes.	Unlearned, 70% chance to learn for 3 Elbow Grease		0	1 EG per one consecutive use after the first without touching stable ground		Thievious Racoonus									
Decoy	The user gains the ability to throw out a Decoy that confuses enemies into attacking it.	Unlearned, 60% chance to learn for 2 Elbow Grease		0	3 EG.	"Scavenge (Urban)"	Thievious Racoonus									
Wealth Magnetism		Unlearned, 60% chance to learn for 7 Elbow Grease		0	10 EG		Thievious Racoonus									
Deception, and		Unlearned, 50% chance to learn for 3 Elbow Grease			3 EG	"Scavenge (Urban)"	Thievious Racoonus									
Ninja Spire		Unlearned, 50% chance to learn for 8 Elbow Grease		0	1 EG per one consecutive use after the first without touching stable ground		Thievious Racoonus									
	The user can opt to speed up time when waiting on a stakeout using hidden and ancient means of entertainment. Time skips to the next important or noteworthy thing to happen, cannot be used to speed up things currently in progress, such as crafting.	Unlearned, 50% chance to learn for 1 Elbow Grease		0	1 EG		Thievious Racoonus									
	The user gains the knowlege necoccary to make 10 small articles of dothing, preferably hits, that contain a motion articles of dothing, preferably hits, that contain a motion of the containing the containing the containing the containing User must provide any meterials that are not other, dye, they materials, or explosive substances. This can be done once par risk.	chance to learn			5 EG	"Disguises, Deception, and Charm level 1" "Scavenge (Urban)"	Thievious Racoonus									
	The user Stands still for several seconds, before slamming down their weapon, and stopping time for a few precious moments with a bright flash. Inanimate objects and massive creatures are immune to it's effects, and it affects a 100 meter	Unlearned, 10% chance to learn for 1 Elbow			5 EG		Thievious Recoonus									
Fusion scrolls	radius. Techniques found through fusion	Grease		0		"Slow Level 15"										
	Keeps the user in the air so long as they are posing, it requires about as much effort as holding oneself up would, in terms of	Unlearned, 45% chance to learn for 3 Elbow Grease		0	1 EG per 2 turns used											
Soulful Pose		Unlearned, 100% chance to learn for 3 Elbow Grease		0	5 EG											

			Number Equipment			Special		Chanelable mana	Guestimate Weight in pounds (per unit, not total)	Health	Average Health	0	Sustinance						
Name	Description / orgin / Special Information	Assigned task	Number Equipment	Attacks / Abilities	Status conditions	Values	Size (pixels)	mana	unit, not total)	Total	Per unit	Type	Sustriance	Location					
Other Sustinance Types																			
Fingemails, Inert Ghastly Quote:	Dangerous fingernals attached to Blood Cattle	None	Ivl 2 Mechanica			Colom Com of	1x1			NA.	N.A.	Blood (Inert)		Nearby					
Nevermore	Golem, Internal mana storage	None	1 Gun 3 Soft, fluffy,		Covered in Spores	100% status	0.04			110	110	Magic (Golem)	N.A	Nearby					
			3 Soft, fluffy, Inspiring, Silencing Pillows, 1 Warm, Heavy, Cozy, Secure, Protective 1 Duvet Blanket																
Zombified mech	An advanced Dwarven Mech, Infected with flesh and necrom	None	Cozy, Secure, Protective 1 Duvet Blanket	Flamethrower, Machinegun	NEEDS PILOT		32x25			800	800	Magic (Inert)	10) Nearby					
Action Based				_															
Sustinance																			
	A mummy with hardned skin made to look and feel like living																		
	"Circulatory system: Kept, with heart bearing and so on. But Bones: Infrused with Clear Steet, turning into something like Muscles: Dense, then Miracle Serum, then spice Cable Cn "Stir: Infrused with Metal Essence, then covered with this is Balas: Infrused with metal essence and waped in chainman." After removing brain, skull cavely is given a linge (and a lot			CCQ, Shrunken strength, Resist															
Martial Arts Murrmy	"After removing brain, skull cavity is given a hinge (and a loc "OPTIONAL: Have if Fused with a bendit made to snort Glas "OPTIONAL: Lamia sand organ"	None	1	CCQ, Shrunken strength, Resist effect, Spontanious Sand Crafting Pinch, Bite, Sting, Squirt, Telport					400	800	800	Magic	10	Nearby					
Vampire Scorpion turnet				Squirt, Telport Stinger, Railgrind, Random Blink															
turret Death Hourglass	A vampire scorpion based of Platinum dust and Pig Iron liqui		1 Melting Venom				5x8			35		Blood (Burst)		Nearby					
	A Simple Glass and iron Hourglass Filled With animated bon		1	Shape, Shove.		Gniem Core at	2x3		2			Magic	5	Nearby					
Posesor Beetle	A massive beetle designed to Tak over machinery and statue	None	0	Bite, Animate Golem		Golem Core at 100% status				15	15	Magic	10						
			2 Raise Dead, 3 Flame Inhale, 3 Near Death, 1 Teleport, 2 Edit 0 Core,											Destroyed					
CrackerBy	A hollow moth infused with Clear Steel, and enchanted with t	None	0 Core,	Detonate Spell			1x1			10	- 1	Magic	10	Destroye .					
Bone Spiders	A swarm of fist sized Bone spiders, equipped with a Pair of s		1				2x3			2		Magic	10						
Luggage Necromechanic's Workhandh	Internal storage, Partially made of wood, Bug shape, Durable		1	Shove						90		Magic		Nearby					
Workbench	A workbench capable of Manipulating Living and undead thin	Ready to use	1 2 S-Stepl Steel							N.A.	N.A.	Magic	5	Nearby					
			2 S-Steel Steel Chainmail Jackets and 2 S-Steel 2 Daggers.											Destroyed.					
Skeleton Duo	Twin skeletons, Otherwise unremarkable	None	2 Daggers. 5 Lvl 2 Glass	Stash, Stab, CQC	Covered in Poison		14x8			0		Magic	20						
			Cannons 1 Red Warm	CQC, Slash, Stab, Shoot.															
Criminal Skeletons	A large group of Skeletons, otherwise unremarkable. Their le	None	3 Steel Daggers.	Shoot.			14x8			0	0	Magic	62	0					
Biclops		None	Jacket and 1 S- 1 Steel Dagger. 2 S-Steel Steel Chainmail	CQC, Slash, Stab, Smash, Throw						110	110	Magic	10	Nearby					
	Squashed Creatures Made of Bone, With four arms each an		Jackets and 2 S-Steel 2 Daggers.																
Shovel Blights				Slash, Stab, Dig, Pry						59		Magic	20						
Identification pen	A tiny ink pen Made from Magically Enhanced bone, Capable	make it	1 67% ink 1 S-Steel Steel Chainmail	Poke? Limited CQC, Stash, Stab			1x3			- 1	1	Magic	10	Nearby					
One Armed Metal Coated skeleton	A Skeleton coated in Metal, Thick and Heavy.	None	Jacket and 1 S- 1 Steel Dagger.	Limited CQC, Stash, Stab	Missing Arm		14x8			80	80	Magic	10	Nearby					
Day Based Sustinance																			
				Make Bolt, Fusion															
Magic Balistae	A Giant Ballistae, essentially A fairly basic Skeel Polybolos of		1	Bolt, Fire Bolt.			10x12			500		Flesh		7 Nearby					
Bandit Zombies	A massive Hoard of Bandit Zombies	None	50	Nervekiller nahles						500	10	Flesh	- 1	Nearby					
Kaid	An abomination Made of a large Outer body, and a small con	None	1	Nervekiller cables, CQC, Splash, Consume					900	408	408	Flesh	2	Nearby					
	A Hulbling Mech made from Undead Cybernelics, it is Encahr the Coolege has been extracted before fairing and where it we Core is mostly accurately control of pounds of inent to foreign Huge Crysked and Ratifarium-edged "shears" with several Has an two-miged glass add intake (beg compartments with If			Corastria Flamethrower, Machinegun, Vampine Scorpion Beam, Stab, Stash, Duel Windmill Blender, Sizor's Cut, Stab-then-open-lear, CQC, Smash, Body Siam, Throw, Railgrind		Golem Core at 100%								,					
	Core is mostly around 50 pounds of iron, 100 pounds of Stor Huge Cryskeel and Raritanium-edged "shears" with several of			CQC, Smash, Body Stam, Throw,		Blood level at 12 Liters out of 12 Liters						Blood							
	Has an Iron-tinged glass sled inside leg compartments with F	None		Railgrind Ram, Bite, Run rwer		12 Liters	42x18		900			(Constant)		Nearby					
Great Cargo Worm		None	1 Tarp	Ram, Bite, Run over, body slam, Climb Limited COC, Claw			15x50		1500	1250		Flesh		2 Nearby					
Stalking Skin	A sheet of skin infused with clear steel. Given sharp claws, a	None	2	Limited CQC, Claw slash, Conditional invisibility			14x8			15	10	Magic		5 Nearby					
			Shocking Platinum Fangs Slippery Skeel Plating.				_							,					
Armored Acrobetic Spider	A Fist sized undead Spider with a skeletal Hand attached to	None	Plating.							4		Flesh	INERT	Nearby					
Big Zombie	A massive hulk of a Zombie, Filled with flesh and fat, with two		1	CQC, Smash, Body Stam, Throw						132		Flesh	- ALPO	Nearby					
			Large Spiked Destructive Boulder	Bite, Claw Stash,															
Wolf Zombie Pack	A pack of undead Wolves, Led by a Centaur Wold Made from	None		Body Slam, Howl						59	20	Flesh	INERT	Nearby					
			3 S-Steel Steel Chainmail Jackets and 3 S-Steel																
Bandit Zombies	A Group of Undead Bandit Corpses, Otherwise unremarkable	None	S-Steel 5 Deggers.	CQC, Slash, Stab.			14x8			74	12	Flesh	INERT	Nearby					
Muscle engine Mark 1 Fatmill		None None	1	Slowly Grind						NA.		Flesh Flesh	INERT 1	Nearby Nearby					
Brain Stime		None		Glomp						8		Magic	INERT	Nearby					
Non-Undead	On an annual drain, Otherwise University	The same of the sa								8		magic	HERI	vestby					
				CQC, Flamethrower, Machinegun, Quad Shovel Chop, Quad Pickace Stab, Binding Flash, Glide, Jump, Dig, Precision Excavate/Smooth, Smash, Body Slam, Mauforrate															
Mining Mech	A dwarven mech modified into a mining golem. Has no code	Mine	4	Smash, Body Slam, Maulcerate		Golem Cores at 100% status	32x25			700	700	Magic (Golem)	N.A	Nearby					
	This is a three eyed Transport and combat frome. It has two on-board machine guns and an emergency Self-dit is made of Metal plases, Servo motors, A Magdak Colem C It's purpose is to transport Cooks safely within a specified at it is worth a great deal, and as such one can only be afforded.																		
Silver Robot	, and an	None	2 Mechanical 1 Machine Guns. 1 Mechanical	Shoot, Fly, Body Slam Fire Weapon, Rail		Golem Core at 98%				110	110	Magic (Golem)	N.A	Nearby					
Rail Turret	A cheap universil turret. Almot any gun can be rapidly attache	None	1 Mechanical gun, 1 Glass 2 cannon	Fire Weapon, Rail Grind, Stick, wallcrawl		Golem Core at 100%	6x8		20	116	48	Magic (Golem)	N.A	Nearby					
rose lumbs	A CHARGE SURVEY ARTISC SATING SATS GAIN CAN DR FADIGITY STRACTION	(Parish	2 carrion	wandaw		100%	us0		20	1/6	58	magic (uoiem)	n.A	returny					

					Guestimate Weight in	Properties to							Status	Sustinan	
lame	Description / orgin	Soul	Health	Mana	pounds	remeber	Quote	Social	Spells	Capabilities	Location	Equipment	conditions	ce	Assigned ta
									Curse of Painful fire, Curse of Bottomless stomach, Curse of Wizard eyes, Curse of Postcognition, Curse of Bats, Curse of Random polymorph, Curse of Overwhelming bleeding, Curse of Igniting touch, Curse of Necrosis, Curse of Pain, Curse of Spoken truth, Curse of Polymorph, Curse of the vampire, Curse of the						
Sallarint	A Full blooded demon who is also a paladin	1 Large Demon Grade	566	10	500	Flight, Detect Evil, Huge and strong	"Good is a property that all things can posess, so too is Evil "	Trustworthy Aquaintance	Werecreature, Curse of the Mummy, Curse of Flies, Issae's Curse, Curse of Vines, Curse of Frost, Medusa's curse, Curse of Sinspawn, Curse of Foxfire, Flame Inhale, Bless, Blessa, Blessaga, Awaken, Minor Miracle, Purify, Tum undead,	Fteró Slash, Tap Cannon, Paladin Order Combat Training.	Eadlestien Sewers	Enhanced Golden Platemail, Enchanted Clear Steel Visor, διάβολος φτερό; The Devil Wing, 2 nanite vials		Fine	
Auto III	a paradiri	Citac	555	10	500	Trage and strong	EVII.		·	Cross Combat Hailing.		Metal-infused Wizard Robe, Metal- infused Wizard Hat, Stave,		i iiic	
Dublin	An Orc who is also a wizard	1 Human Grade	160	22	230		"It is nice to know things."	Trustworthy Aquaintance	Fire Llab, Summon, Flame inhale, Bubble, Water, Mage hand,	Orcish Secrets.	Eadlestien Sewers	Cryskeel Dagger. Spell Quiver, 2 nanite vials		Fine	
airy Berzerker	An absurdly strong fairy, slobbering with rage and wielding a titanic sword	1 Human Grade	45	6	1	Tiny size, Absurd strenght, Flight	"Goddamn it to fucking hell holy shit."	Not Enemy		Unimaginable Rage Technique	Eadlestien Sewers	Tiny Adamantium Armor, Supermassive Greatsword	Overburdened	Fine	
,	A young Boy with budding necromantic prowess and great strength, Currently under the						"I'm going to show the whole world just		Water, Flame Inhale, Immunity Flame, Bless, Fuse,		Eadlestien	Noble Clothing infused with Cryskeel Chainmail. Symmetrical Elaborate Alming Arcane Platinum			
Harkim Salva	tutilage of Heilfam Daged.	1 Human Grade	60	13	160	Young kid	what I can do!"	Loyal Friend	Eyesore Curse, Adjectivity, Noise Sphere.	Natural Necromancer	Sewers	Telescope, Cryskeel Dagger.		Fine	
Hidden Slime	A liquidfied and animated mimic corpse, holding a jar on it's back and a	None	150	100	250	Mimicing ability, Slime, Works for Harkim.	"Blurglelelg!"	Not Enemy		Double triple Shotgun blast, Mimic pot.	Eadlestien Sewers	Double-Triple Golden Snare Shotgun, Clay pot		Fine	
	Norse wolf originally destined to bring about Ragnarok, he was cast to the void mistakenly after being bound, fraying his fate and destroying his mind. Currently entombed in a spiral steel golem,										Outskirt				
enrir	allowng movement.	Unknown	550		799	Divine	11	Unknown		Unknown	Lookout			Fine	
lonev	A class IX artifical intelligence core with a anthropormorphic Dragon avatar.	1 Small		3970		immobile	"What does fate have in store, And	Bumbling Owner	Summon	Control Golem. Maximize Efficiancy, Combat Calculations, Control Avatar.	Outskirt Lookout			Fine	
ioney	Dragon avalar.	I Smail	10	3970	650	Remote controled	why should I care."	Owner	Summon	Control Avaiar.	LOOKOUL			rine	
loney's avatar		None	200	2		by Honey		N/A							
Jeanne Rudamera	altered in nature by Valerik.	1 Human Grade, Sealed	255		179	Desert knowlage, Bandit rituals, Desert Race. Mind/illusion/quick silver Vampire	"Drinking, Fighting and Fun, What else could a Body need?	Easygoing		False target, Afterdash, Fakeout, Illusion blood drain, Create Illusion, Empathetic Teleportation, Ghost Pain, Mirror Screen, Bandit Combat Circle Training.	Eadlestien Sewers	Mystic Dress, Hairpin Scabbard, WCD, Rocket Heels, Lightning glove, Re-dispell Brooch, Welding kt, MK2 RPA Blaster, Blood Bottle, 20 Meters of Clear Steel Chair nope, Vial of Oasis water, 60 Small Human coins, Durastone Katana, 2 nathe vails, Pla, BLANK (anything-gun), Earthbike, Knucklecracker, 22 ammo, Raritanium self-propelled bullet, Fancy cigareth holder		98	
	Autonomus Resourceceful Mining Operational Klusterfuck, an advanced version of the milining golems made from originaly	1 Human						Eternal Unquestionabl			Eadlestien				
A.R.M.O.K.	dwarven mechs	Grade, Sealed						e Master	https://docs.google.com/spreadsheets/d/139AnmXaVw2Y		Sewers				
Wizard Butler	The new and improved Wizard butler, brought to the precipice of oblivion and back, and Freed from the darkness forced into him, he is now an old looking four armed man, with untold new powers. Enchantments on the whole of his body allow for acrobatics, Major regeneration and Textural shapeshifting.	1 Huge Wizard Grade Heart		286 1d3+ 1 per turn in comb at.	187	Familiarity with darkness, oblivion, Heartless, and Nobodies	"I will serve Valerik once more, my promise maintained."	Master		Open Corridor to Darkness, Store object, Manifest Blaster, Split, Rotate Joints, Flight, Advanced Gun Training, Synthesis, Quadruple Pistol-whip, No escapel (Four Way Targeting), Demonic Grip, Meditative regeneration, Communicate With Phteven.	Eadlestien Sewers			Fine	
Rat Princcess	A comatose Mutant Sewer Rat, cursed with intelligence.	1 Small	2	1	101						Eadlestien Sewers		Hemophilia, Dysbiosis, 1st Degree Bum, Purified, Sustained, Heavily Damaged, Comatose, Exsanguinate d, Shock.	Sustained	1

Name	Species	Description	Sustiance	Health	Mana	Souls	Status	Equipment	Assigned purpose	Location
Blood Capsule	Human?	A silver Capsule coming up to your chest, inside is a horrificly mutilated and mutated Bandit, Hooked up to all manner of unspeakable things. it is equipped with food, Air, and Other pipes, and has an output for Blood, as well as several gauges showing His state of being.	Fantastic	400	3	2 Human Grade	Blood Amount 12 Liters Stable blood pressure: 90 (Below 80 Causes harm, above 120 Causes Harm.)	Bandit Clothes	Blood Production	Eadlestien Sewers
Bandit	Human?	A bandit captured and restrained by Wizard butler and Big Zombie, His teeth have been removed, and he has been converted into a blood farm	Fantastic	40	3	1 Human Grade	Tied up, Gagged, Missing Teeth Asleep Blood amount 1 Liters	Torn Bandit Clothes, Headband of Sustain living Scavengy mask.	Twisted Crazy experementation?	Eadlestien Sewers
Rabbit	Rabbit	A mundane rabbit, somehow found in the desert.	Fantastic	4	2	1 Small	Tied up		Twisted Crazy experementation?	Eadlestien Sewers
Scorpions	Scorpion	A group of 10 Scorpions	Fantastic	11	1	10 Tiny	Caged		Twisted Crazy experementation?	Eadlestien Sewers
Scormoth Critter	Scormoth	a Scorpion with Moth wings and an inverted tail. You then fuse this with a Small green scale, and Receive an odd creature, when it lands on the ground it is shaped like a small dagger, but when it takes flight, it unfolds into it's normal shape, stinger on the bottom and the like.	Fine	12	2	1 Tiny			None	Eadlestien Sewers
Statue Creature	Unknown	A little rock creature, Made of a small green scale fused with a 10 pound bar od steel, It also seems to have vestigial wings. Wailascopography reveals that it can transform into an incredibly dense statue when something impacts it with enough force to harm.	Very poor	8	3	None			None	Eadlestien Sewers
Mirage Scorpion	Illusion	A vampiric illusion that seeks the blood of the living,	Fine	3	3	None	Caged		None	Eadlestien Sewers
Wugong Jar Centipede	Centipede	A huge centipede that feasts on the corpses of it's bretheren, it's venom and magical potency only grows as it continues to feast.	Fantastic	12	34	1 Large	In jar		Doomcart	Eadlestien Sewers
Caged Birds	Various Avian	9 different birds of different sizes, They are in small wooden cages.	Fantastic	10	4	9 Small	Caged		None	Eadlestien Sewers
Lions	Lions	A male and female lion, kept in seperate cages.	Fantastic	325	16	2 Large	Caged		None	Eadlestien Sewers
Carrot	Unknown Avian	A Strange bird with shrunken humanoid skulls woven into it's neck plumage, it's piercing gaze follows you and a few others. your undead minions especially.	Fantastic	7	7	1 Medium	Caged		None	Eadlestien Sewers
Skeletal peacock	(
Gluttonous Seed locust										

		Guestimate Weight in	Size (In	Amount (Distinct		Location	Obtained From
Name	Form	pounds	pixels)	Items)	Description		22.0
Brash Knucles	Weapon (fist)	200	2x1	4	A set of Brass knucles made from Lead, Gunmetal, and A melted Sustained "Massify" spell, they are highly destructive.		
					A sleek almost broom-like bike made of Alchemicaly Treated Quicksilver Wood (reinforced using metal essence), mainly powered by Air Craft Vehicle and kept aloft by 4 Rartanium prisms directing fust downwards, like a quadcopter with no moving pieces and complete silent, aside from the humming has been fused within a flying fish flokinen, giving it alor grade exterior. It is made from Livingmetal, Alchemically readed wood and Rartanium.		
					It has several built in functions, including a raritanium windshield with HUD, Fat pockets for Boosts in momentum, gauges with red warm steel needles that glow in the dark, glass headlights, a Large Topaz Core, Storage space in the saddle, which folds up, an Air Rainbow Fase target enchantmet, Runes of Explosion Flame Inhale, for a rocket powered boost, and a zombie stomach to process blood if more man a is needed, with special buttons on the handlebars to drain		
					Valerik's health, and a Mechanical Gun mounted on the nose. It currently has 100 small metal pellets in the mechanical gun.		
Airbike	Vehicle	300	47x14	1	You use Bone dust, A casting of Great shield, An amount of Clear Steel, and a LARGE amount of ash, and mix them together in a crackpot thoroughly, and shape this into an arm, before enchanting it in several places with Great Shield, You implant a total of 3 Soul orbs along it's length, and engrave the palm of the	In Cart	
Greygloss	Prosthesis	20	54		arm with an Eyesore Sigil. you also create a simple leather glove with which to cover it. The arm ends up having to be solit in two at the elbow and in several places near the hand before it can be animated, and once it is. It is animated and attached	Equipped	
Arm Honeycomb Greatshield	(Arm) Wall		5x1 7x6		to your old stump, It won't be winning any impressive arm wrestling competitions, but you doubt there is much that can harm it.	(Valerik) Equipped	Cast Great Shield
Box of Cloud	Box		4x4		A floating belt of altered great shield, held in Valerik's Mental grip, it holds 1 Rose Gold Mana in it's 7 total stots. A material that turns normal objects into clouds until it is washed off.	(Valerik) In Cart	Cast Great Silien
uust	БОХ	100	444	·	This machine can Abstract reality one level away from itself using -Cull Vectors, of which there is currently two in it. *Underground* Which is apparently whatever freely alteration to the normal reality that that ripoff durgeon was, and *CCGC* whose function can only be guessed at. There is also a *Default* option, which it is not set to.	iii Cait	
					A bracele made through coincidence, this mythic object can after reality using it's special dial, It currently has the "Darkness" Cull Vector, which is the default setting, the "Underground" Cull Vector, with cankes combat a careful game of skill where one's soul and morality are laid bare, and the "Children's Card Games" Cull Vector, which render's ones talents and resources as cards to be played in a game of strategy against one's challenges and foes. The Cull Device affects everything in a fair range, altering the reality in this suspiciously rectangular bubble it affects to fit the Cull Vector it is set to.		
Cuil Device Pegleg	Bracer	1	1	1	The method for obtaining Cuil Vectors is unknown, and they cannot be removed from the device without risk.	In Cart	"Former Tunnel f
compatable Wooden						Personal Inventory	"Former Tunnel f
Clog of Ages	Arma-				A wooden clog hand carved by Valerik Nerkun, Peg Leg attachable.	(Valerik) Personal	"Former Tunnel f
-uzzwhale Cloak	Armor (Cloak)	10	10x10	1	An image of a Gateway is embroidered on the square piece of cloth in Magicite, It offers Cold and Magical resistance, and is very warm.	Inventory (Valerik)	"Former Tunnel f
Greygloss Gauntlets					This pair of gauntlets uses the user's focus to enhance their strength wiht animated ash in the metal, and produces up to 400 Square meters of Psychic gelatin that responds to the user's mental control.	Equipped (Valerik)	
T-shirt					At-shirt, packed into the bottom of Calibiaster, the t-shirt reads "I upset the very balance of creation and all I got was this lousy shirt!", instead of a size and manufacturer, the tag simply reads "Calibiaster + approximately 200 Gallors of Propellant + 600 OP rojectile Components + 24 Pounds of Psychic material + One Knifle + A Good poem + Asi got if eladeship, given to you without any reason but your actions."	In Cart	
Highly Generic Clothing	Clothing	10	10x10	1	You can't quite put your finger on it.	Equipped (Zombie)	
Clay Soldier's Wand Name-your-	Wand	1	1x7	1	This wand apparently turns clay into little men, who are controlled by interdimentional noise.	In Cart	
own-loot	Rectangul ar box	1	2x3	1	This handheld device apparently takes some kind of interdimentional noise and applies it to something you find, but only within a few minutes of you finding it. It reveals a piece of loo's name and backstory, even if there wasn't one? This is an odd piece of equipment, and the more mana you input, the clearer the signal it gets from its strange origin dimension is.	In Cart	
Pyrokinesis wand	Wand		1x5		A wand made from Magicite and Psychocite, glowing red film on the wand indicates that the pyrokinesis spell has been infused into it somehow, it is shaped like	In Cart	
	Armor				a corkscreww, and looks like a candy cane with it's purple and blue color. This armor cannot be damaged so long as a single plant grows on it. Every hit however, resonates with every piece of it, causing the plants to disintegrate. they		
Chia armor	(Full)	100	20x9	1	also grow more quickly when grown on the armor.	In Cart	
					A whirring cube, 6 gears on it's outside faces, and countless ones inside, it also has two pipes coming form one corner, made form steel, and a lever next to that. It drips equal parts oil and blood identification indicates that this mechanical creature, measuring 6x6 Pixels, Hungers for blood, oil, flesh and metal, which it consumes to grow or sustain itself. It's sole driving force is it's hunger right now, and it waits for any machine or creature foolish enough to darw near. It also has a massively complex gear system that when active puts it into a fence, where it attacks anything that moves, consuming it, and frasily, ripping letted right now.		
Mechheart	Machine	70	6x6	1	expet the waste, which is converted into horrlift raw materials or machinery, this process tires it out as it recuperates. The 8 gears represent rest, or it's off state, fight, flight, abundance, scarcity, memory, instinct, and death. The death gear will destroy the Machine Heart with a final creation. The main mechanism is a rapidly spinning iron-tinged-glass wheel with a fixed iron "sparker" that is pressed near it to fire, creating sparks just like riding along a	In Cart Personal	You create a five
Sparkwheel Prototype	Weapon (Mounted)	350	6x18	1	chain, and typically these are then improved in some way since the sparks as-is dosn't really do aany damage, typically via a a ring acting sort of like the guns barret. This particular gun is mostly just a prototype, a horisontal-wheel powered by an electric engine and a flat sparker giving a wide spread, carryable by one man but needs putting down on it's tripod to fire.	Inventory (Valerik)	
					It is a large flamberge, not absurdly large, but still heavy enough to impede you, purple tinted in color, it turns into a knife by way of auunching a pole with half of the sword blade on it outward at the lip of a switch, het "Missle" makes an excellent sword on it's own and has it's own hands enough the sword blade was a t-shirt, packed into the bottom, the t-shirt read "tupset the very balance of creation and all 1got was this lousy shirt", instead of a size and manufacture, the tag simply reads "Caliblaser + approximately 200 Gallors of Propelant 60 Projectific Components + 24 Pounds of Psychic material + One Knife + A Good poem + A sign of leadership, given to you without any reason but your actions."		
	Weapon				The launched portion of the weapon is straight edged, while the knife-like portion is wavy, the whole weapon is made of a purple metal, and a ribbon is attached to the lever that launches, it he pormet has a bow shaped not to it for use as a stock most likely, and when the sword portion is disengaged, the knife portion is capable of launching other things gut into it's barrel, like an elephant pistod is sorts. This new weapon is called "Caliblaster" and engraved on it is "I have a New Deal for you, Peacemaker."	Personal	
Overselling Caliber	(Flamberg e)	109	23x5	1	It enhances magical power, willpower, focus and mana efficiency while held naturally, but consumes 1 EG when casting and attacking with it until the user becomes large enough for it to qualify as light.	Inventory (Valerik)	
Pouch and loop Belt	Armor (Belt)	6	1x6	1	A Belt with loops and pouches for keeping small objects handy, it has raritanium and platinum buttons, allowing the wearer to quicky and reflexively Takes something out of it, while keeping the buttons nearly indestructable otherwise. It has 10 slots and can carry small to medium items, about the size of a common dagger.	Equipped (Valerik)	
Padded	Armor (Vest,					Equipped	
Armor	Arm, Leg)	12	4x3	3	A human Leather Vest, Arm covering and Leg covering stuffed With Valenik's fur, it is warm and helps to blunt impacts, the vest also looks exceedingly stylish. A Crimson robe made from Cloned skin covered in Crimson Fur and Enhanced With Metal Essence, It glimmers with the look of armor, and while it's outer fur is as sharp as needles, it's insides are Comfortable, controlling and insulating. Protecting from both heat and cold.	(Valerik)	
Living Robe of Homunculou s skin	Armor				Last order of business, you make a golem core backpack and plop the support sigil there. Creating a strange feedback loop. Apparently, the Homunoulous robe you made appreciates the lifegivving life. maybe you should have fed that thing at some point somehow.	Equipped	
	(Robe)	20	7x3	1	Restores 1 Health on occasion	(Valerik)	
Light Hemetite Tower Shield	Weapon (Shield)	150	10x4	1	A Large square shield made of hematite, When mana is applied. It becomes immovable, with more mana increasing the dampening effect.	Equipped (Valerik)	
Cryskeel Prostetic	Prosthesis					Equipped	
Foot Cryskeel	Prosthesis	5			A prostetic foot made from cryskeel, It looks boney, and uncomfortable, to remind you of what you must do.	(Valerik) Equipped	
Pegleg		15		1	Apeg leg made from Cryskeel, it's Craftsmanship is of the highest quality. Engravings on it Detail the history of necromancy, as Valerik remembers it. Half of a staff made of wood, topped with a wooden Bobcat skull, and an actual Cyclopic Rat skull. A rose created through Dead magic grows from the eye socket. It is encircled with a Band of Psychocite, allowing it to channel Psychic mana. It also has a Cryskeel Spike, and a Sliver needle, enchanted with infuse and mutate.	(Valerik)	
Halfstaff Catrat					One of the wooden eyes has a Serpantine Tiger's eye, and the other socket is studded with all known materials for channeling. It is Equipped with a holoconsole and Several Plantinum Valves and the like to measure aspects of magic casted through it.	Personal Inventory	
Roserod Mysterious	Staff	7		1		(Valerik)	
Grassy Circlet	Circlet	1	1x6	1	A mysterious circlet made of grass, it resists all attempts to identify it.	In Cart	
Black Death	Liquid (in container)	2	3x3	1	A bottle filled with 50 applications of Incredibly toxic poison that just will not leave what it is applied to.	In Cart	

Name			Guestimate Weight in	Size (In	Amount (Distinct		Location	Obtained From	
West	Name	Form	pounds		Items)	•	Location	Obtained Figure	
Michigan Mic						parts. It is also equipped with a 20 Shot cartrage of Clear steeb builets made with Voilite Gemstone disks grown from the clusters in question. It is engraved with hinses of Flame charge and Draw water, causing it to suck up water sources, and turn it not is steam for the moving parts. Apparently harim has applied his immunity flame power to testing the blade, preventing the magically created steam from doing any damage. The sword can shift around certain parts with a series of Small rantalumi pieces to move the steam valves. This allows the blade to shift into a crossbow shape, without a cord, which also would serve as a pick with proper durability enthincements, a hook, and a shape where the two halvs of the blade fold sideways into one another so can be first. In this would serve as a pick with proper durability enthincements, a hook, and a shape where the two halvs of the blade fold sideways into one another so caused first, a flow the boy canne up with this usingly our meager rotes. Spells and "four duptiments" you may now the round the contraction of the proper shape of the state of the			
March 1	Maahina	Multitool				1 Middle section, combination Draw water pipe and sharpened Point, it is made of two half circle shaped pipes fused together, to allow for a musical organ shaped water hole on both sides. 1 Water recepticle, engraved with runes of flame inhale, according to him, it could use the natural fire instead of water in a pinch to build the pressure.			
March			230		1	1 Pipe system, the pipes are immaculate, and can easily handle the pressure. 2 Tubes attached to the front and back, one of which has a cartrage attached, despite the absaurd number of shots, the gun portion is bolt action, due to Harkim	(Harkim Salva)		
Modeline Modeline Services of the Control of		Orb	13	3x3	1	A Small Mouth with Sharp silver teeth, it will try to eat anything, and is kept in a leather harness.	Inventory		
Composition Compo	eardrop		1	1x5	1	A Long Necklace, with a Teardrop silver Centerpiece.		Alchemy, Fusing	
New May 1				2x5	1	A Crossbow Made from a variety of Skeel, it can Reload itself Quickly, and can fire objects faster than most of your means to date.			
This Section 1 Processor 1 Processor 2 Pro			90		2	A Large gattling gun made from a Vampiric Platinum Scorpion, It fires Bolts of Screaming Red death and consumes blood for ammo at a Rate of 1 Fluid ounce per shot. More than 20 Shots per turn and it may begin to overheat	Inventory (Valerik)		
Seed particles Standard Pele 1 a Pier of Store, Need and storing for only between the bound. ACHARDAY Wespoon (Wespoon (Wespoon (Stores C) (Stored C) 2 D 1 A Resear mask from the first or form of the store of the sto	Alloy Blaster MK2)		9		2	A Blaster Made from Cryskeel, Tempered Glass infused with demonite, and a Raritanium Platinum alloy, also infused with demonite, Fires 10 Shots apiece per mans spent. the shots deal 102 damage each, +1 for each mans spent. If more than 4 Mans is spent, gun will begin to overheat.			
Sharp Calculate (Section 2) (S	Red warm Steel	Dile				a fille of Stead Poul and alreading had and allegations and a fille of the steady for the steady	(Criminal	Alchamy 6:	
ARM OX Weapon (Weapon) (Weapo	Sharp Cleaving	rile	1		1	a rile ui siere, neu aliu sizzang, dui only lukewarm to the touch.	GREIEIUII)	Achienty, fusing a	
Agentheric with Darp South Clark (Severy) 2 of 19 proper of trace of Meeting on an orbit base, interfaces with the century of person and the common of the Common of Severy of the Sever			17		1	A Durastone Katana, with glowrubber grip to protect the user from slight electric shock. Against fleshy targets, the electricity flows down the path of least	A.R.M.O.K.		
Add graphed Purs So			20		4	Adjectified with Sharp, Deadly, Cleaving, Dancing and Elegant adjectives, Causing a Jagged pattern to emerge on the blade's side, which looks like lightning.	(Jeanne		
Eartholia 150	Adorable	(Oword)				cute PJs with matching slippers and also wearable under the dress or armor from fuzzwhale wool. Red spinel buttons. Infused with Oasis Water. Adjectivity: Kawai (5), Self-cleaning (5), Cozy (5)	Equipped (Jeanne		
Tillands- Tillan						Adjectivity: Cool (5), Stunt (5), Fast (5), All-terrain (5). Modified further by Jeanne, adding a Brick gun made by combining a heavily enchanted and modified	Equipped (Jeanne		
Fig. 1 graphed by the way of the wild in the projects, which cause heavy path when popped. 40 roundshrings, Magazines are made from cheer steel, allowing a Rudamera) Farthamum and the steel of the st	Blanks"		15		1	specially designed bullets. It has two barrels, a .22, and 3 caliber barrel. In the hands of an undead, it's powers increase. It is about 10 inches by 7 by 5. Single shot, burst, and full auto modes for the .22. Futuristic and built with a varety of advanced materials. It has been well lubricated, making it's activation period from	(Jeanne		
Special Model 2	er .22		30		600	Fill targets hit by them with gas that fills their joints, which cause heavy pain when popped. 60 rounds/mag. Magazines are made from clear steel, allowing a clear indication of ammunition count.	(Jeanne		
Spell Conformation of the	elf- ropelled		2		10		(Jeanne		
Displayers Meet From Spral steel. The edge, while fine, has a High fiction due to IT's Structure. 10 Baggers Made from Spral steel. The edge, while fine, has a High fiction due to IT's Structure. 10 Set Steel and Steel Body Corbing 30 Steel Body Corbing 400 Corbing 400 They are lighty rusted 11 It is sighty rusted. 12 A poter Telescope with a print earlied attended by a ned wire. Coated in Clear Steel. It felts you what you are booking at. 13 It is sighty rusted. 14 Equipped (Various minions) 15 It is sighty rusted. 15 It is sighty rusted. 16 It is sighty rusted. 17 It is sighty rusted. 18 It is sighty rusted. 18 It is sighty rusted. 19 It is sighty rusted. 19 It is sighty rusted. 10 It is sighty rusted. 11 It is sighty rusted. 12 It is sighty rusted. 13 It is sighty rusted. 14 It is sighty rusted. 15 It is sighty rusted. 15 It is sighty rusted. 16 It is sighty rusted. 16 It is sighty rusted. 17 It is sighty rusted. 18 It is sighty rusted. 19 It is sighty rusted. 19 It is sighty rusted. 10 It is sighty rusted. 11 It is sighty rusted. 11 It is sighty rusted. 11 It is sighty rusted. 12 It is sighty rusted. 12 It is sighty rusted. 13 It is sighty rusted. 14 It is sighty rusted. 15 It is sighty rusted. 15 It is sighty rusted. 15 It is sighty rusted. 16 It is sighty rusted. 16 It is sighty rusted. 17 It is sighty rusted. 18 It is sigh	ancy						Equipped (Jeanne		
An Assertion Steel Body Clothing Advanced Chairman and a body special steel in food with normal steel. The micro gapes in the Chairma made by Spiral steel's procuse nature have been filled with the formal variety in proprious grantability. Object 1 1 1 Is signly rusted A paper refessore with a prink entroid attached by a red wire. Coated in Clear Steel, It tells you what you are looking at . In Cart Victorius and the proprious grantability of the steel of the steel in Clear Steel, It tells you what you are looking at . In Cart Victorius and the proprious grantability of the steel of the steel in Clear Steel, It tells you what you are looking at . In Cart Victorius and the proprious grantability of the g	0 S-Steel		100			Daggers Made from Spiral steel, The edge, while fine, has a High friction due to It's Structure.	14 Equipped (Various		
Mailascope 1 1 1 It is lightly usted. 1 It lightly usted. 1 It is lightly usted. 1 It lis lightly usted. 1 It lis lightly usted. 1 It lis lightly usted. 1 It lightly u	ind Steel Chaimail					normal variety, Improving durability.	(Various		
Althornical Equipment -1 bottle", with Engraved Runse of Sustain Spell in order to be able to hold spells and complexly flavored mana without contaminating herbin. **A whole bunch of silver bottles, and jugs, and probably some other Alchemical Equipments, engraved with unse of Sustain Spell and Crackpot Sigil I. Trily samples of a future amount of materials, and various holders and such to place them to bottom came of them or channel it through them. See Other Information for wich specific once to start with. **A definition apparatus emparated with runse of Sustain Spell (two Inputs, one output) A definition apparatus emparated with runse of Osale Visites. **Some ammanded bone pasts to automate stuff like stirring things for long times. **An undead "trangue", fused with identification scroll, and probably mutated to distort it into a long thin tended that can easily dip into things. Probably just put this at the ned of an am that can reach everywhere and also put a period on that associated with a series of the end of an am that can reach everywhere and also put a period on that associated with a series of the end of a man that can reach everywhere and also put a period on that associated between what it states. **An undead "trangue", fused with identification scroll, and probably mutated to distort it into a long thin tended that can easily dip into things. Probably just put this at the ned of an am that can reach everywhere and also put a period on that associates where a contract the end of a man that can reach everywhere and also put a period on that states. **An undead "trangue", fused with identification scroll, and probably mutated to distort it into a long thin tended that can easily dip into things. Probably just put this at the end of an am that can reach everywhere and also put a period on that states. **An undead "trangue", fused with identification scroll, and probably mutated to distort it into a long that the state. **A prism of Refracting steel glass staff, engraved with runse of lit						A paper Telescope with a pink earbud attached by a red wire, Coated in Clear Steel, It tells you what you are looking at.	,		
Michael Machael Machae	Spell					Alchemical Equipment -1 bottle*, with Engraved Runes of Sustain Spell in order to be able to hold spells and complexly flavored mana without contaminating them. The property of the property			
on devices Headsets 1 6 A piece of wood, Transformed into a communication device. These are all on the Same Channel (CH 1) 1 With Normad's Scouting Goggles Goggles 4 1 A pair of Goggles made form silver, inset with purple gemstones, it is capable of Scanning the world around the wearer, providing vague, but helpful information. (Wizard Butler) (Wizard Butler) Pole 2 1 A Demonic weapon capable of generating a 7 Foot long Thorned Energy Whip, while can be controlled by the Wielder. (Wizard Butler) Brawler's Blaster (Gun) 70 1 In Cart Glass Weapon (Gun) 96 107 Equipped (Criminal Skeletons) Weapon (Gun) 96 107 A mechanical Weapon (Gun) 180 2 A mechanical Coligun, designed to shoot small metal pellets using an internal battery. In Cart Beautiful sapphire Necklace Necklace 2 1 A Beautiful Gold Necklace, covered in saphires. In Cart	Alchemy Table Vooden		500		1	wich we can easily mark what we discover varius points mean, and a tiny staff /mana accelerator on the other side to make sure it always comes form the exact	1 Equipped		
Demon's Cylender, Pole 2 1 1 A Demonic weapon capable of generating a 7 Foot long Thomed Energy Whip, whihc can be controlled by the Wielder. Equipped (Wizard Butler) In Cart Equipped (Criminal Skeletons) Weapon (Gun) 96 107 Weapon (Gun) 96 2 2 A mechanical Coligun, designed to shoot small metal pellets using an internal battery. In Cart Beautiful gaphire Vecklace 2 1 A Beautiful Gold Necklace, covered in saphires. Frame (Glasses) 1 1 A farme to a pair of glasses made from bone.	on devices Scouting						1 With Nomads Equipped		
Blaster (Gun) 70 1 1 In Cart Class Class Weapon (Gun) 96 107 Weapon (Gun) 180 2 A mechanical Coligun, designed to shoot small metal pellets using an internal battery. In Cart Laphritie Wecklace Recklace Reck	Demon's Grip						Equipped		
Aramons (Gun) 96 107 Skeletons) Mechanical Weapon 2001 180 2 A mechanical Colligun, designed to shoot small metal pellets using an internal battery. Beautiful apphire vecklace Necklace 2 1 A Beautiful Gold Necklace, covered in saphires. Frame (Glasses) 1 1 A farme to a pair of glasses made from bone.	Blaster	(Gun)	70		1		Equipped		
Beautiful apphire vecklace Necklace 2 1 A Beautiful Gold Necklace, covered in saphires. In Cart Frame (Glasses) J A Frame to a pair of glasses made from bone. In Cart	annons Mechanical	(Gun) Weapon				A mechanical Coliqun, designed to shoot small metal pellets using an internal battery.	Skeletons)		
Calaborate (Glasses)	Beautiful apphire								
tilarious .	Elaborate Bone Frame		1		1	A frame to a pair of glasses made from bone.	In Cart		
Hillarious soone gas Head mask Armor 12 1 A bone gas mask, attached is a large human nose, it honestly looks like some kind of groucho marx mask. In Cart			12		1	A bone gas mask, attached is a large human nose, it honestly looks like some kind of groucho marx mask.	In Cart		

Name	Form	Guestimate Weight in pounds	Size (In pixels)	Amount (Distinct Items)	Description	Location	Obtained From	
Lightning Arm	Preserved Limb	2	1x5	1	A Bright yellow left arm, It thrashes about, carving gouges into the stone floor with it's lightning bolt shaped claws as it blasts arcs of steaming plasma everywhere, the fur on the arm is as sharp as knives and it clenches like a frog leg dipped in salit."	In Cart		
Giant Bloodstained Feather	Feather	0.01	7x3	1	A giant feather taken from a Carrion Roc, it is absurdly light for it's size, and fairly durable to boot. it's tip and edges feel stiff and sharp.	In Cart		
Large Human Coins	coins			3	Large human coins, worth 1000 gold	In Cart		
Small Human Coins	coins			1388	Small human coins, worth 100 gold	In Cart		
Tiny Human Coins	coins			250	Very small human coins, worth 1 gold.	In Cart		

Name	Cost	Amount (Pounds)	Status	Special	Description	Value Production	Current Value 513.0
	250 Value Per					1,095.00	513.0
ocus Engines	Day	400		90 Focus Stored	Produces Focus, which can be used to reduce the cost of spells by dividing their cost by the amount spent.	-250	
Brash Knuckles	5	100		Consume Consume 100 Mana,			
Airbike	300			Consume 10 Elbow Grease.			
Precursor							
Cerebrospinal Fluid	90	1			It's properties are unknown, primarily used in producing Gerod Aldage's new body.		
Precursor Bone Marrow	90	1			It's properties are unknown, primarily used in producing Gerod Aldage's new body.		
Precursor Eyes	90	1			It's properties are unknown, primarily used in producing Gerod Aldage's new body. It's properties are unknown, primarily used in producing Gerod Aldage's new body.		
					This Earth attuned greenish stone bends like wood, if wood were unbelievably hard, it would make a great anything to put it into short words. It is in a 5 Inch by 20 Pixels sheet of the stone. It's tensile strength has dipped to about half ABT, in return for a whopping 1250 Degree melting point. Nonconductive. Ever so lightly magnetic.		
Flexstone	300	100		Consume 20 Mana	It is made by spining 1 pound of bauxite into thin fibres like rockwool, and compressing them into "mat", then fuse with 1 pound of Almost Perfect Tupperware, which is made by fusing Glowrubber with Clear Steel at a 1:1 ratio.		
Vulcanite	1000	1			A metal which is associated with moving metal objects, such as crossbows, extremely jointed armor, and of course, Vulcan turrets. It is a very oily way metal, which slides well exclusively with itself, Mana causes it to produce an extremely sweet smelling condensation, and is known more colloquially as "Smithyrose" for its most common use, masking the smells produced from hardworking people in a hot room with several metals, smokes, and chemicals, an unfinished product made from Vulcanite is a common sight in any shop that can have one, both paying respect to Vulcan and Hephaestus themselves, for the gift of this metal.		
				Consume 1 Mana	The fish tail token is a small scaley object, used in many types of magic, it contains high amounts of omega oils, making it		
Fish Tail token	1	1		Per batch Consume 1 Mana	quite the treat as well. It is made by splitting a fish, it symbolizes the fish's ability to survive in water.		
Flying Fish token	1	1		Consume 1 Mana Per batch Consume 1 Mana Per batch	This totem pole is made by splitting a fish tail token, obtaining a pile of scales and a Blank wooden dowel, then fusing the pile of scales with a raritanium dowel of the same dimentions.		
Magicite Computercraft	'	'		i di patori	Made by splitting a number of spells to their breaking point This is made using the 2/2 Europa Sigil by granging 7 Rights and 1 page of place around 1 pile of Redetons dust. It		
Computer	15	100		Consume 3 Mana	This is made using the 3x3 Fusion Sigil, by arranging 7 Bricks and 1 pane of glass around 1 pile of Redstone dust. It functions as one would think.		
Small Crystaline Quintessence	1	0		Consume 1 Mana Per batch	This assumes of crustal was obtained by solithing 40 pounds of spinal, at which solit 4 and 1		
Quintessence Medium Decay	1	0		Consume 1 Mana	This essence of crystal was obtained by splitting 10 pounds of spinel, at which point 1 small essence was obtained.		
Quintessence	1	0		Per batch	Made by splitting rotting corpses, this essence encompasses elemental decay		
Medium Lightning				Consume 1 Mana			
Quintessence	1	0		Per batch	Made by splitting Volitile Crystals, this essence encompases elemental lightning.		
Medium Ice				Consume 1 Mana			
Quintessence Small Flesh	1	0		Per batch Consume 1 Mana	Made by splitting ice, this essence encompasses elemental ice.		
Quintessence	10	0		Per batch	Made by splitting corpses, this essence encompasses elemental flesh.		
Large Life	1	0		Consume 1 Mana			
Quintessence Large Earth	1	U		Per batch Consume 1 Mana	Made by splitting dirt, this essence encompasses elemental life.		
Quintessence	1	0		Per batch	Made by splitting dirt or stone, this essence encompasses elemental earth.		
Medium Water	1	0		Consume 1 Mana Per batch			
Quintessence Small Void		U		Consume 1 Mana	Made by splitting Essence of Water, this essence encompasses elemental Water.		
Quintessence	1	0		Per batch	Made by splitting gourds, this essence encompasses elemental void.		
Small Plant Quintessence	1	0		Consume 1 Mana Per batch	Made by califfing plants, this accorded approximates alemental plants		
Large Graviga		U		i ei battii	Made by splitting plants, this essence encompasses elemental plants. Made by splitting A giant Graviga Skull made by fusing 16 medium earth essences with one enouther, and then fusing		
Quintessence	16	0		Consume 33 Mana	that with a bloody skull, this essence encompasses elemental Gravity.		
Medium Curiosit	1	0		Consume 1 Mana Per batch	Made by splitting a whopping 75 Psychocite mana, this essence encompasses elemental curiosity, a very deadly substance to felines		
Small Death				Consume 1 Mana	obboarie to tomos.		
Essence	1	0		Per batch	Made by splitting corpses, this essence encompasses elemental Death.		
Blank Matter	0	10		Consume 1 Mana Per batch	This matter does not matter, it is without substance and meaning. A.R.M.O.K obtained this material by splitting boulders with the Splitting sigil.		
				Consume 1 Mana			
Liquid Non Mote of	1	10		Per batch	This liquid is without substance and meaning. A.R.M.O.K obtained this material by splitting water with the Splitting sigil.		
Complexity	???	???			Apparently, A.R.M.O.K was unable to consistantly replicate making either of these, but it invoved splitting corpses using the appropriate spell numerous times.		
Mote of	000	???			Apparently, A.R.M.O.K was unable to consistantly replicate making either of these, but it invoved splitting corpses using		
Simplicity	???				the appropriate spell numerous times. Make a 1 pound sheet of very fine cryskeel chairmail, abaut a hands length acros, but tens of meters long make a looong stone cast, lay out the chairmail "slightly" shorter than it naturaly streches (like 2%) but not enoguh so that it wrinkels anywhere, and cast 5 pounds of Glownubber around it in a sheet shaped the same. This should result in a sheet that stevenes a litle but before reaching the limit of that the mail will allow, but then is streched back from the rubber Fuse 5 pig from mans with 5 pounds of blank matter, obtaining a tair like on the in streched back from the rubber Fuse 5 pig from the strends of oil it up on a stone cylinder with a hole in the middle Internal that the products the cone below from dring out Intruse the whole roll with 1 back or Nanobox.		
Nanoducttape	50	10		Consume 15 Mana (Limit 2 focus)	This Magical and scientific tape starts at 100%, using an application grants the target +1 health per turn for 10 turns, and by extension, has 100P Points of total healing. Fuse a large earth essence with 1 pound of blank matter, both obtained by splitting a boulder.		
Stonehorn	1	1		Consume 2 Mana	A material made by aged elementals, and fairly attuned to earth obviously enough.		
Bauxite	2	1			Aluminum Ore		
Asbestos	2	1			A type of stone		
Oil of Grease	14	2		Consume 10 Mana (no focus)	In a 3 way fusion: 100 pound liquid non, 5 mans through 1 pound of Baconite dust consumed, 1 Essence of Veichles, Essence of Vehicles being made by Splitting a stone tablet with runes of craft vehicle, and then splitting the resulting floating runes. This Magical greasy oil Lubricates whatever you apply it to, making it have extremely low friction overall for at least 24 Hours. There are 100 applications in this 2 Pound bottle, the bottle's lubrication increases, and now restores minor scratches. Fus e1 'wool of hair' with 1 loe quintessence, wool of hair being obtained by Splitting bauxite wool to get Woll of hair and 1 tiny earth quintessence, and ice quintessence being made through splitting ice to obtain ice quitessnence and blank matter.		
E#- * *					5x5 pixels. This cold cottony material is made from magical ice, which remains cold in a room temperature area.		
Frosthatch	3	1			Higher temperatures may yet break it's spell Made by fusing a dispenser made with the 3x3 fusion sigil, a Clear Steel lever, made with the same, and one of the Mark		
					Il Blasters. A large grey rectangular tube on a clear steel stick, it appears to fire by Shoving your arm forward to flip the leverhandle, and reloaded by Yanking back, while it is on one's shoulder. A Tag on the side that looks like it should have a name is		
Anything- launcher					blank. It functions by coating something put inside it in a highly energetic bubble, which transfers it's damaging aspects, without harming the thing fired, assuming the object in question does not normally destroy itself upon being thrown at something.		

Name	Cost	Amount (Pounds)	Status	Special	Description	Value Production	Current Value
						1,095.00	513.0
iny magicite gate	1	1			A tiny gate made from magicite, it is made by splitting a Gate sigil.		
,					Fuse a huge stone "surfboard" with sand mixed into the stone with 1 dose of Oil of Grease, 1 floating rune of Animate Veichle, and a Huge Earth Quintessence. Apply Flexstone reinforcement to top, as well as a structured Glowrubber covering for enchanced footing.		
					This results in a Bottle of Ancient Dwarven Beach summer fun Juice. This liquid apparently influses the essence of fun to Beach objects, and gives them the strength and smoothness of stone, it apparently also serves as one of the most powerful tanning oils the dwarves of that age devised.		
Geo Surfboard					Then split that, resulting in a Dwarven Runic Surfboard and a bottle of Earth Lotion. Fuse these with a Huge Earth Quintessence		
Jngent	30	3		Consume 30 Mana	This Oil turns whatever it is applied to into a powerful Earth elemental surfboard. There are three applications in it.		
Small Magicite Cell phone	1	1		Consume 1 Mana	Split a rune of "Summon" A small magicite cell phone, with text, calling, and app support.		
			It's Skills include Flamethrower, Machinegun, Vampire Scorpion Beam, Stab, Slash, Dual Windmill Blender, Sizor's Cut, Stab-then-poen-tear, CQC, Smash, Body Slam, Throw, and Railgrind. It has a Golem Core, which starts at 100% Blood level has a max of 12 Liters 42x18 Pixels HP is normally 990/990 It's sustinance type is "Blood (Constant)" which is day based, it consumes 3 Liters per day	Consume 15 Mana, 15 Elbow grease, requires special materials; "Bandit Zombie", "Dwarven	A Hulking Mech made from Undead Cybernetics, It is Encahnted with metal Great Shelid, for additional protection the Cockpit has been extracted before fusing and where it was just a hatch to a big empty space for storing loot The head is actually a helmet shaped mask, similar to that of the bandlis, it opens to reveal all Blood Jazer, which can fire sustained charged beams. These beams heal undead as well as dealing damage to everything else Core is mostly around 50 pounds of 16no, 100 pounds of Stoine, 50 pounds of Calcium, 1 pound of demonite, and 1 pound of Gadget Crystal. Huge Crysked and Raritanium-edged "shears" with several degres of fredom leting them be used as claws or vast		
Bigbot	5480	900	Liters per day for being active	Zombie", "Dwarven Mech"	shears or blades. They have a chevron structure of sorts that improves their edge. Has an Iron-tinged glass sled inside leg compartments with Raritatanium thrusters for chain navigation.		
Glowrubber	100	1			A transuculent, glowing, green material, with an elasticity somewhat above rubber and a tensile strnght exeding that of steel.		
Alchemical Industrial Facility					A bunch of huge alchemical equipment made from Calcrete and stone bricks, with piping and valves and such made from from. Minor details that need to be trasprent, need to be stronger than iron, or are just very small and important, made from Clear Steel. Iron pipes conects everything to everything that would be reasonably needed. Has an Energy Colector that's a solid flat rectangular slab made from 400 pounds of stone, 400 pounds of aclorete, and 100 pounds of iron. The colector structure also serves as a walkway to the upper parts of the silos. * Holoconsole attached to the chaping chamber door, but encompassing the whole facility. * 1x Fast Input Hopper, Like the other ore input hoppers but much faster at the expense of mana. * 1x Sand Input Hopper, Physically similar to the ore inputs, but fused with the Sand Organ appendix thing, with Oasis Water infused, and placed on the surface in the middle of a bunch of sand dunes that can be easily sucked in with a long calcrete pipe down to the rest of the facility. Fire Crackpot III. * 2x large brickbar cast. Makes 200 pound bars that are then stacked in another part of the cave. * 2x Expedient Huge Splitting Valve, just a larger version of our splitting iron aparatus (so infused with some oasis water and such). Each one has 1 poutput with a valve to each of the storage silos to just be able to put materials into the right one. * 2x Large Fusion Valves. * 1x Large Shaping Chamber, hollow spere with iron door large enoguh for a whole mech to walk out of (wich in turn has a small window). Fire Crackpot I and Order Shaping Sigil runes. * 3x Ore Input Hopper, 600 pound capacity, runes of Crackpot II		
Milk, Egg and Sugar farm.	1	1		Consume 400 Farm Value per day.	Cloned Chickens, Cows, and a glandbag make sugar, eggs and milk for usage.	100	
Syrup	1			. s.do por day.	cond, and a grandoug mane sugar, egge and min for usage.	100	
Milk	1	1					
Eggs	1						
Rockmole Gold mana created Redplatinum	55	55		Consume 5 Mana	A stone Creature made by A.R.M.O.K, it mines in the mines, obtaining ores.	25	
Crystals.	1	1			This magic Crystal needs to be harvested every 100 Ticks, cleaning the exess Redplatinum so it does not cover the Angmallen wires.	10	
arge Stomach	3				A giant Vat made of Silver, Designed to grow tissues and organs using raw material and magic.	9	
Bricks	2				The Minions carve 200 Pound bricks from your boulders.		
Boulders	1				A Makeshift Mine Created under the Foundations of Eadlestien	100	
Platinum	10				A Makeshift Mine Created under the Foundations of Eadlestien		
ron	2	1			A Makeshift Mine Created under the Foundations of Eadlestien		
Assorted Scrap/Tech	5				Minions Begin Removing rubble and Transporting anything of value back to the cave.	100	
Dead Death Mana	100				Dead mana Strored in a tiny Cryskeel marble	1	
Centepede- Spectral Dark dragon hybrid	100,000				A Massive Calcrete Bowl designed to do mass cloning	1000	
Void Steel	100,000	1			This metal fills concave areas in it with weak void energy.	1000	
Vind							
Quintessence	10				A small wind essence orb		
Thoughts Essence of	10	1			An empty cup made from an unknown material.		
esperation	10	1			A tiny clear bottle filled with a light grey liquid, the bottle reads "Drink Me"		
Bone Dust	1	1			A pile of ground up bones, as fine as hourglass sand.		

Name	Cost	Amount (Pounds)	Status	Special	Description	Value Production	Current Value
						1,095.00	513.0
					Another batch of his signature Harkim bronze, but this batch is black, it seems to have sapped the gold inside of the carbon instead of surrounding itself in it. It also seems to be soft and flexible, like pure iron, and produces a green mana		
					that is like soft rubber, holding a general shape, but not being hard like the previous batch's solid mana. the rubber like mana however, will not sever completely from it's source. showing remarkable elasticity.		
					He dubs it Harkim Brass, and in that batch has made 500 pounds, Ironically, what seems to be the case is that the Mana		
Harkim Brass	100	100			is stronger than the metal, simply due to how it will not break apart until it fades.		
Tan Chrysoberyl							
Gem	10	1			A Tan gemstone, Shaped like a hexagonal starburst.		
Nightmare Fuel	100	1			Three liquids, Green, Blue and rainbow colored, it resists identification.		
Shock-away	25	1			This medicine cures shock and stabilizes a patient.		
Magical							
Confusion	25	1			A Magical liquid that disorients the soul when injected, loosening up everything basically.		
Essence of Lust Essence of	100	1			a small plastic tab filled with a pink liquid.		
Caricature	100	1			A small bottle containing what Wailascopography identifies as a magical element that exaggerates many unique details of something, though this often destroys the objects usability by Degenerating it's less defining features.		
Aluminum	1	1			Several Bars of Simple Aluminum, obtained from cans.		
Sunstone	50	1			Sunstones, made from boiling congeled sunlight in a golden pot.		
Fire	50						
Quintessence	10				A pure bubble of elemental fire.		
Chaos	40				A pure bubble of elemental chaos		
Quintessence	10						
Volatile Crystal	1	1			A Giant Spike of Electrical explosive Crystal, Cut from Valerik's body. A small paper Vessel of Condensed Sin, a powerful toxin on it's own, it inspires a strengthening of the user in every way.		
Condensed Sin	100	1			Unease becomes Panic, love becomes obsession and worship, anger becomes hate, in it's current state, the effects are weak and subtle however.		
Appetent	100	<u>'</u>			weak and subtle however. A small paper vessel of Appetent Hunger, a powerful poison on it's own, it Inspires feeling of hunger and starvation in		
Hunger	100	1			A small paper vessel of Appetent Hunger, a powerful poison on it's own, it Inspires feeling of hunger and starvation in things it touches or infects		
Alchemically	400				Quicksilver mixed with Wood mechanically gives you what you call Alchemically Treated Wood, A Large piece of wood		
Treated Wood Bloody	100	1			colored with a silvery tint, this lightweight material simply drips speed, moving quicker than it has a right to.		
Johnny's	1000	100			A Frothing 12 Liter Glass Cauldron of purple liquid, which smells thickly of copper, fruit, and alchohol, burns constantly with a bright Green fire, and emits a Pink and red smoke.		
Soggy Johnny's	25	1			A bottle of Sizzling cyan liquid, it's container is hot to the touch.		
Hematite	1	1			Iron ore		
Malachite	1	1			Copper ore		
Cinnebar	1	1			Mercury ore		
Aluminum cans	1	1			Empty aluminum cans, Peppered wiht shrapenel holes.		
Spinal Geodes	1	1			A Red rock filled With red Gems. They glow with inner power		
Tan Chrysoberyl							
Gem	10	1			A Tan gemstone, Shaped like a hexagonal starburst.		
Serpentine							
tiger's eye gemstone	10	1			A string and an arist annual and and and a late to the total		
Unakite	20				A striped greenish gemstone, it is smooth and cold to the touch. A red and green stone, It is brightly colored.		
Necromantic	20	100			And and green stone, it is originally colored.		
Chunk	2	1			A tiny piece of solidified Death mana		
Rose Gold	2	1			A bar of Rose gold		
Crystaline	10				A.D. I.I.I. (W. J. 71). II. II. II. II. II. II. II. II. II. I		
essense Metal Leather	5				A Bubble filled with the essense of Crystal. a tiny piece of Leather, infused with the essense of metal		
Blank matter	1				A bubble filled with nondescript matter.		
Small green		10			a tiny scale made of a nearly indestructible material. It is an alchemical simulation of the scale of a legendary beast, who		
Scale	10	1			ate rocks and was immune to nearly all harm, they lived in volcanic regions, and could only be harmed from the inside.		
Lime glass-							
metal Calarata	1	10			Seems to reflect a light that loops around back into the bar when not taken control of.		
Calcrete Glass	1	10			A bag of what calls itself "Calcrete". Apparently when mixed with a liquid, it becomes a solid substance.		
Giass Demonite	1	10			Several bars of high quality glass		
Chunk	10	1			A large chunk of demonite		
Oasis Water	15	1-100			Water Taken from Outskirt Lookout's scenic Demon Oasis, this water promotes purity and cleanliness, but wiht it comes a terrible pirice.		
Rari-Platinum	13	55					
Alloy	15	5			A bar of Raritanium and Platinum. alloy, it is opaque with a pink and white color, shimmering strongly.		
Dark Dragon					A Small patch of alchemical leather simulant made to imitate skin from the hide of a Dark Dragon, it was a mythical monster Summoned from the banishment of 7 Dark beasts, whose scales shimmered with all the colors of the rainbow.		
Hide	200				Absurdely wear resistant. Tensile strenght 100x normal leather		
Raritanium	15				A Crystal of a Strange material, It's Strength increases when electricity is applied.		
Human leather	1	1			A Bar of human leather, Thick and heavy.		
Large Topaz Gem	5	1			A large mechanically cut topaz.		
Topaz Geode	3				A Rock filled with Topaz crystals		
•					A Piece of Crystaline Skeel, It is flexible, but still prone to shattering, it holds a much finer edge, and the liquid mana sinks		
Cryskeel Mood Crain	15	1			into the material giving it a Purple smokey hue, which floats inside of it.		
Wood Grain Crystal	15	1			It is a Dense crystal made from Steel which seems to imitate wood at a structural level. It still only reflects Normal Steel mana however.		
Psychocite	3				Psychic Metalloid with several strange properties		
Mercury	3	1			A measure of liquid mercury.		
Abstract Orb	A cup full of suns	hine			It is filled with vague notions and sweet nothings.		
Calcium	2	1			A Pile of Calcium dust		
Silicon	2	1			A pile of Silicon Chunks.		
Clear Steel	5	1			A piece of steel, Crystallized so that it is transparent. it is more durable than normal steel, but also brittle.		
Redsilver	4	1			A wire made of Red Silver, When compressed into a ball, it creates a sort of artificial moonlight, which can be transferred through wires made of the same.		
Baconite	3				A chunk of White and Red metal, Made from Pig iron and sinew		
Spiral Steel	5				A lightly rusted bar of Spiral steel, circular and spiral patterns adorn it.		
Dense Muscle	2	1			A compressed muscle, 1/2 it's original size		
Red Veined							
netal	5	1					

Name	Cost	Amount (Pounds)	Status	Special	Description	Value Production 1,095.00	Current Value 513.00
Skeel	4	1					
Silver	6	1					
Steel	3	1					
Copper	1	1					
Gold	8	1					
Rich soil		1-100					
Muscle Tissue	1	1					
Fat Tissue	1	1					
Bones Red dusty	1	10					
Stone					A Red stone, whihc can be turned into dust.		
Phoenix Juice	100	100			Juice from the phoenix melon, it has cooled now, and is sweet, providing a powerful restorative effect to both the living		
Fertilizer	100	100			and undead. Poop and filth		
Super Fertilizer	10	1			·		
Phoenix jelly	115	115			Alchemically enhanced fertilizer Jelly made fomr Phoenix melon juice, it is Sweet and has powerful restorative properties to both strong living and undead.		
Pig Iron	2	1			A dark colored metal made form iron and carbon.		
Miracle Serum	1000	1			a Serum created by secrative scientists hired by The evil visier. It causes wild unrestrained growth in flesh that it is aplied or injected into.		
				Consume 3 Mana			
Vaccum Wave	1	1		0	A spell which pulls pressure waves towards the user using their mouth		
Mutate,	1	1		Consume 1 Mana	A Spell Bubble containing Mutate		
Raw Life,	1	1		Consume 1 Mana	A Spell Bubble containing Raw Life		
Sustain Living, False Target,	1	1		Consume 1 Mana Consume 1 Mana	A Spell Bubble containing Sustain Living		
Eye Spy,	1	1		Consume 1 Mana Consume 1 Mana	A Spell Bubble containing False Target A Spell Bubble containing Eye Spy		
Mighty Flex,	1	1		Consume 1 Mana	A Spell Bubble containing Lye Spy A Spell Bubble containing Mighty Flex		
Warp Space,	1	1		Consume 1 Mana			
Teleport,	1	1		Consume 1 Mana	A Spell Bubble containing Warp Space A Spell Bubble containing Teleport		
Great Shield,	1	1		Consume 1 Mana	A Spell Bubble containing Teleport A Spell Bubble containing Great Shield		
Cloneing Ritual,	1	1		Consume 1 Mana	A Spell Bubble containing Great Shield A Spell Bubble containing Cloning Ritual		
Fusion Sigil,	1	1		Consume 1 Mana	A Spell Bubble containing Fusion Sigil		
Craft Magitech					A Capan Subside Conditioning Factorial Congression		
Core,	1	1		Consume 1 Mana	A Spell Bubble containing Craft Magitech Core		
Rayman Limb,	1	1		Consume 1 Mana	A Spell Bubble containing Rayman Limb		
Craft Identification							
Scroll,	1	1		Consume 1 Mana	A Spell Bubble containing Craft Identification Scroll		
Gate Sigil,	1	1		Consume 1 Mana	A Spell Bubble containing Gate Sigil		
Silent Image,	1	1		Consume 1 Mana	A Spell Bubble containing Silent Image		
Blast.	1	1		Consume 1 Mana	A Spell Bubble containing Blast		
				Consume 3 Mana	A spell which causes strange effects to resonate from the user to his allies, which increases as violence, Explosions,		
WAAAAAGH	1	1		0	combat, and bloodlust reach a feverpitch.		
Embed	1	1		Consume 3 Mana	Uses several bladed objects as a reagent, when cast, it embeds these objects in an area.		
Forge Telekite Block	1	1		Consume 3 Mana	Makes a block of pure force that can be manipulated with force of will. The amount of mana used determines the size of the block, and each lasts for a week. Attempting to change their individual shape destroys them early however.		
Pyrokinesis	1	1		Consume 3 Mana	A spell which grants you the ability to generate a mall amount of fire, and control a much larger amount.		
Grip				Consume 3 Mana	A Spoil which grants you the ability to generate a mail amount of the, and control a much larger amount.		
	1	1			a Spell that Puts a psychic grip on one object, allowing to to exert force on it.		
Shift	1	1		Consume 3 Mana	the user Exudes a wide area where he can only slightly shift thing's movement, especially effective in low weight environments such as water and space.		
Braskamerian	1	1		Consume 3 Mana			
Psychic Psychic	1	1			A Ritual that can suck an area into a single object.		
Amplification Sigil	1	1		Consume 3 Mana	Places a symbol on an object which can increase a being's psychic power.		
Craft Breath Jar	1	1		Consume 3 Mana	Transforms a jar into a magical object which can life energy		
		· ·		Consume 3 Mana			
Death Eater	1	1			Sucks up death mana from a target, concentrating it in the user.		
Equalize	1	1		Consume 3 Mana	Restores a target using energy from nearby undead, this deals damage to the living, but heals all others.		
Ancestral		'		Consume 3 Mana			
Power	1	1			Ancestral Power, a spell that draws strength from the user's bloodline, it does not work if the user does not know of, or is not favorable to their bloodline.		
Allure of the Grave	1	1		Consume 3 Mana	Allure of the Grave, absorbs a weakened or controlled undead and grants it's power and abilities to the user for several days.		
Empowered Ghost muscle	1	1		Consume 3 Mana	A much stronger version of Ghost muscle that also requires additional Focus		
	1	1		Consume 3 Mana	A spell that draws additional mana out when necessary, it can only be used a limited number of times a day, and is		
Deep breathing Raw Force				Consume 3 Mana	unhealthy to abuse.		
	1	1			Expells a wave of Force from the user's mouth.		
Vile curse of the				Consume 3 Mana	Curses a living creature to have a gaping wound that draws everything around it into the void in an unending force of suction, quickly, the Hole widens without something to stop it, and it consumes the person suffering from it. along with this, the curse spreads to any children they have after gaining it. Requires several reagents, including magnatic sulfur, a		
Wind tunnel	1	1		Consume 3 Mana	Ring of agony crafted from obsidian, and a Spike shard or dagger made from Defiled Heartstone.		
Ancestral Wrath	1	1		Consume 3 Mana	Gives bonuses to fighting a racial enemy for 1 day.		
Swish	1	1		0	Gives the user a bonus to identifying things by taste for one day.		
Ghost Muscle	1	1		Consume 3 Mana	Using techniques too spooky for this world, the user draws strength from around him, weakening undead, and empowering him.		
,		·		Consume 3 Mana	This spell can be cast repeatedly, with a cost of the users choice, it gives 5 Explosive charges per point of mana, and either at the user's command, or when they lose focus or consciousness, the charges all explode, Dealing damage per charge to the user and everything in the explosive range. So long as the user does not lose consciousness or focus, they can store unlimited explosive charges. This spell can only be used as all living creature, but is subject to defensive effects		
Deleterious Bomb	1	1			such as iron skin and armor.		

Name	Cost	Amount (Pounds)	Status	Special	Description	Value Production 1,095.00	Current Value 513.00
Scriblings	1	1		Consume 3 Mana	a Spell that Inscribes seemingly random information on a solid surface when provided mana.	1,030.00	313.00
Transmute Area	1	1		Consume 3 Mana	a useless spell that designates an area to be transmuted into something.		
Golem Sigil	1	1		Consume 3 Mana	a spell which engraves a fragile rune onto an object, granting it animation. However, it can only follow the bare simplest of commands, And the object can only move if joints are built in. It is also a rather cheap spell, and lasts until the rune takes damage.		
Curse of Motus	1	1		Consume 3 Mana	a spell which animates all humanoid objects in an area, they are both mindless and uncontrollable however, and simple wander about within the area.		
Craft Container of Winds	1	1		Consume 3 Mana	turns a container into a magical object that when opened once, sucks in air with great force, and when opened again, or shaken, shoots this air out.		
Zone of Breath	1	1		Consume 3 Mana	a spell which improves breath effects and impedes all weakness debuffs in an area.		
Eyesore curse	1	1		Consume 3 Mana			
,				Consume 3 Mana	a spell that creates a sigil which harms and corrodes anything that looks at it.		
Kinesis	1	1		Consume 3 Mana	a useless spell that moves some unspecified thing		
Target Undead	1	1		Consume 3 Mana	a useless spell that designates an Undead for an unspecified effect		
Energy Rune	1	1		Consume 3 Mana	a spell which engraves a rune on an object, granting it energy by consuming mana. Creates a Sigil that Creates a Death aura around it, Harming the living, and healing the dead.		
Jaded Sigil	1	1		Consume 3 Mana	Creates a Sigil that Generates an Aura of life and Healing around it.		
Support Sigil	1	1		Consume 3 Mana			
5-mana Blast	1	1		Consume 3 Mana	A spell bubble containing Blast, a spel whic makes an explosion at it's conclusion.		
Buff Illusion	1	1		Consume 3 Mana	Increases the Survivability of Illusions, and their resistance to status effects.		
Biokinesis	1	1			Allows the user to manipulate organic matter with their mind. 100% chance to learn from Reverse engineering		
Warp Effect	1	1		Consume 3 Mana	Useless, Changes the value of an unspecified effect.		
Create Energy	1	1		Consume 3 Mana	Creates Raw Energy 100% chance to learn from Reverse engineering		
Raw Life	1	1		Consume 3 Mana	Sends out a pulse of raw life energy.		
Designate Object	1	1		Consume 3 Mana	Useless, Designates an object for an unspecified effect.		
Animate	1	1		Consume 3 Mana	Useless, Animates an unspecified target.		
Craft Scroll	1	1		Consume 3 Mana	Useless, Transforms a piece of paper into an unspecified Scroll.		
Divination	1	1		Consume 3 Mana	A vague sense of knowlage is given to the user. 100% chance to learn from Reverse engineering		
Divination	1	1		Consume 3 Mana	A vague sense of knowlage is given to the user. 100% chance to learn from Reverse engineering		
Raw Life	1	1		Consume 3 Mana	Sends out a pulse of raw life energy.		
Raw Death	1	1		Consume 3 Mana	Sends out a pulse of raw death energy. 100% chance to learn from Reverse engineering		
Transmute	1	1		Consume 3 Mana	Useless, Transmutes one thing into anouther		
Ritual of Sapience	1	1		Consume 3 Mana			
Sustained				Consume 3 Mana	Grants Sapience to an object. 100% chance to learn from Reverse engineering		
Transfer Adjective	1	1		Consume 3 Mana	Transfers the adjectives of two objects. 100% chance to learn from Reverse engineering		
Sustained Create	1	1		Consume 3 Mana	Under make a adjustic		
Sustained Bind	1	. 1		Consume 3 Mana	Useless, creates an adjective.		
Object Sustained	1	1		Consume 3 Mana	Useless, binds an object under unspecified rules or effects. Gives the user "Air Charges" Which can be expended to shoot a strong wind, apparently, Air charges can be expended to		
Inhale Sustained	1	1		0	suck solid things up as well, but the effects of this are unknown. 100% chance to learn from Reverse engineering		
Flame Generation	1	1		Consume 3 Mana	Creates a ball of stable fire. 100% chance to learn from Reverse engineering		
Sustained Craft Scroll	1	1		Consume 3 Mana	Useless, Transforms a piece of paper into an unspecified Scroll.		
Sustained Know	1	1		Consume 3 Mana	Inserts information into the caster. 100% chance to learn from Reverse engineering		
Sustained Warp Effect	1	1		Consume 3 Mana	Useless, Changes the value of an unspecified effect.		
Sustained Designate Area	1	1		Consume 3 Mana	Useless, Designates an area for a spell, but there is no spell integrated into this one.		
Sustained Fusion	1	1		Consume 3 Mana	Temporarily combines any two objects of beings, this effect expires 4d10 Turns after being cast, 100% chance to learn from Reverse engineering		
Sustained Blank Sigil	1	1		Consume 3 Mana	Useless, Creates an unaligned sigil which does nothing.		
Sustained				Consume 3 Mana	A bubble containing Limiter Removal, a spell which Spends 1 mana to allow the user to spend elbow grease to directly enhance their power and speed. Dealing self damage in the process, this effect lasts a day, 26% chance to learn from		
Limiter Removal Sustained 3 by	1	1			Reverse engineering.		
3 Crafting Sigil	1	1		Consume 3 Mana	A spell Containing Crafting sigil, which lays a 3 by 3 grid on a log, which can be used to fuse objects. 26% chance to learn.		
Sustained Water Entropy				Consume 3 Mana	A bubble containing Water Entropy Sigil. this drains the energy out of matter placed in the container, the matter then becomes More oasis water. Where the energy is going is unknown.		
Sigil	1	1			29% chance to learn A bubble containg Craft Vehicle, This spell allows a golem core to be combined with an unpowered structure to transform		
Sustained Craft				Consume 3 Mana	it into an active powered vehicle. The difference between this and golems is that in return for requiring constant control, it has increased power, is capable of operating attached machinery, and can channel ray mana if designed correctly.		
Vehicle	1	1			42% chance to learn		

Name	Cost	Amount (Pounds)	Status	Special	Description	Value Production	Current Value
reamo	Cost	(i duitas)	Otatus	Орески	Description	1,095.00	
					A bubble containing a Spell which creates a Decoy that Reflects magic which hits it, Certain spells will be reflected with much greater power, additional mana increases the Power added to such spells.		
Sustained Backlash Decoy	1	1		Consume 3 Mana	100% chance to learn		
Sustained Near				Consume 3 Mana			
Death Sustained	1	1		Consume 3 Mana	A spell bubble containing Near Death, a spell whihc attacks a targer wit ha bolt of Death magic incapable of killing.		
Rejuvinate	1	1		Consume 3 Mana	A spell bubble contaning rejuvinate, a spell whihc heals undead and harms the living.		
Sustained Spell,				Consume 3 Mana			
Spell Capture Bubble	1	1		Consume 3 Mana	A bubble which when touched by stong enough magic, Tags it and begins to absorb only that type. If learned, Additional Mana increases bubble size and capacity.		
					A sustained spell containing bone inhale which allows a full skeleton to be comverted into a nbone charge, which can then be breathed out, and infused with spells, similar to the flame inhale spell.		
Sustained Spell, Bone Inhale	1	1		Consume 3 Mana	20% chance to learn.		
Sustained False							
proclamation scroll.	1	1		Consume 3 Mana	A Spell bubble containing "false Proclamation" which turns a piece of paper into a magical scroll which allways has Highly offensive false comments in it related to the reader.		
Sustained				Consume 3 Mana			
Flame charges Dead scorpions	10	1 to 20			Small magic orbs filled wiht a burning flame, they arewarm to the touch. A dead scorpion. It's tail has been removed.		
Dead Rabbits		3 to 10			A dead Rabbit.		
Rotting Human							
Corpses, Mutilated					Missing 3 Stomachs, 1 Sheet of skin, 2 eyes, 1 Liver, 1 all sinews, and 5 brains, -2 hearts		
Human							
Skeletons, Mutilated					-1 leg, -1 pelvis3 Fingers1 Skull -2 Arms		
Assorted							
Organs	1	1			Various organs taken from corpses. This orb leaves behind a rainbow trail as it moves, which itself changes colors in a moving pattern. On it's own it looks		
Neonic Orb	1	1		Consume 3 Mana	This orb leaves behind a rainbow trail as it moves, which itself changes colors in a moving pattern. On it's own it looks amazing, but there may be even more that can be done with this. The trail lingers for over a minute before fading at the tail.		
		'		Consume 3 Mana	This Perfectly shaped crystal is structurally sound, highly sharp, Mana makes it Shoot a converging laser out of it's		
Humstone	20	1		Sonsume 3 Maria	exposed faces, making it look as though it is covered in spikes, the less faces are exposed, the stronger the laser beam is and the longer as well, and about 120 volts are endlessly produced from it, giving you quite the shock initially.		
Eye-marked disk	1	1		Consume 1 Mana			
				Consume i Mana	A small metal disk with an eye on one side. Stiff Hexagonal plates with a Very Strechy material in between them. This piece seems to share the previous effect of		
Gadget Mail	20	1			Concentrating defense when Electricity is applied.		
Gadget Crystal	20	1			The piece appears to have taken a hexagonal texture, and Electricity seems to apply the Resistance to Areas that are impacted, rather than it's whole.		
Gadget Missile	20	1			A Missile Designed to split into 4 Parts in flight, it is Made with Raritanium and clear Steel.		
Tiny Metallic	20	'			A missile Designed to split into 4 Parts in night, it is made with Kantanium and clear Steet.		
Brain	2	1			A surell Desir words from Developite		
	2	'			A small Brain made from Psychocite Long cable, Responsive to a moderate pulse of mana, it compresses with enough force to potentially cause damage,		
					Wailascope testing reveals that If it is damages with so much as a Nick, The wound will quickly sever it completely, causing it to snap back with explosive recoil. It is about 5 Feet long, 1 Foot when retracted, 3 Inches in diameter, and 6		
Cable Crusher Nanites	20	1			when retracted.		
Metal pellets	1	1			A blob of Healing blue Nanites A pile of impure metal pellets, used as ammunition in a coilgun, gauss gun, or railgun.		
Weapons-					A sand-tan brick, Capable of being put to a number of military applications, from being used in it;'s default state, to being		
Grade Necrotic- Brick	20	10			adapted to being the head of a number of blunt instruments. It destabilizes a point of impact, risking necrosis in particularly damaging blows. It's Best use however is as part of the Ancient Brick Fighting style.		
Healthstone	25	1			Keeping it under one's tongue promotes general health, but swallowing it ends in a very quick burst of healing as it immediately melts in the user's stomach.		
ricultistoric				Consume 6 Mana	Explodes when it hits something, the harder it hits, the bigger the explosion. It also does not shatter, or damage itself		
Battle Orb	25	1		Consume 3 Mana	from the explosion itself.		
Soul Orb				Consume 3 Mana	An object which can Absorb up to 10 mana either by blocking spells, or being near living things. this mana can be extracted By a living thing in direct contact with it using common channeling techniques.		
Oblivion Orb				Consume 6 Mana	As at £11 at 12th complete in the company of the co		
Tidal Chain					An orb filled with purple smoke, it has a permeable Membrane, and will corrode things placed within. A Chain made of Diamond shaped interlocking links. It is made of a Silvery material.		
	10	2					
Platinum Forks Platinum	55	5			A piece of Cuttery made from platinum		
Spoons	55	5			A piece of Cutlery made from platinum		
Platinum Knives	55	5			A piece of Cuttery made from platinum		
Platinum Spork	55	5			A piece of Cutlery made from platinum		
Stick Suit	100	20		Consume 100 Mana	A suit of armor Made of pipes and leather, It has a number of special abilities, making it an incredible stealth tool. A Peg leg made of bone for the express purpose of Allowing Valerik to Walk after a mysterious force did something to his		
					leg, Leaving a portal to a strange void where the stump would end.		
Skeletal Peg leg	2	2			The leg has a massive chamber for storing Mana.		
Etherial Shield With Spiral					A Spiral steel handle with a holographic magical shield. It is solid to mana, while solid objects pass through it. it is about		
Steel Handle	5	5			A Spiral steel nanole with a nolographic magical shield. It is solid to mana, while solid objects pass through it. It is about one and a half times as large as your arm, and half as wide.		
Tiny Glass Phial	1	10			A Glass cylender with a cone bottom and top, with anouther stopper made with glass as well.		
Refracting				1.	, gado do non.		
Glass Chunk	1	1		Consume 1 Mana	A Piece of Glass which refracts light through it.		
Clear mana tube	1	1		Consume 1 Mana	A Clear hollow tube, It seems to tranfer mana without tainting it, but the issue wiht this one is that it stranfers it in large blobs, which while amusing to see, could once again cause structural instability if too much mana goes through at a time.		
Shiny Dust	1	10			A red shiny dust obtained from mining Gemstone ore.		
Clear Steel					It is a plate of Scalemail, Completely transparent, and refracting Steel mana. the tiny interlocking pieces are fused together, and without detail. There is about 6 Square inches of it.		
Textured plate	10	1			It is a plated sheet of Scalemail, Completely transparent, and refracting Steel mana. the tiny interlocking pieces seem very		
Clear Steel Scalemail sheet	10	1			organic and refined. There is about 6 Square inches of it.		
Reflecting Silver		_		Consumo 40 Mari			
Pipe Magnifying	10	5		Consume 10 Mana	A silver pipe with a magical structure which absorbs ambient mana to kinetically reflect all magic approaching it.		
glass	1	1			A Small piece of Glass with a glass handle, capable of Magnifying objects slightly.		
Volitile Gemstone					A Cluster Group from a Volitile Cametone short. It was found in Volatilate Destruction and Country of Country		
	10	10		Consume 1 Mana	A Cluster Grown from a Volitile Gemstone shard, It was found in Valeriks's Body after a Great deal of vomiting.		

Name	Cost	Amount (Pounds)	Status	Special	Description	Value Production	Current Value
						1,095.00	513.00
Brown Crystal Bar	1	1			A Brown Brittle bar of Leather mixed with Clear Steel. It is covered in Clear Ruby rust.		
Magically Converted Scent of Fish	1	1		Consume 1 Mana	A soul orb filled with a magical fishy scent.		
Potential Knowlage					Potential knowlage comes in a little bottle, shaped like a test tube. It is made using direct spliting of Stonespoken science glassware		
Diamond- studded- Science	4	4		Consume 4 Mana	A lump of glowing golden-Radiactive Diamond studded-Science-		
Diamond- studded- Science	10	1			A lump of glowing-golden-Radiactive-Diamond-studded-Science-		
Glass Earth Quartz	10	10		Consume 4 Mana			
Science Crystal					this material Enhances the power of science near it, and scientific equipment, much like the beakers it once was, it aids the process of scientific discovery, you also get a big bottle made from glass.		
"Sceince"					It is a grey/white metallic substance, which grows slightly as you mark down information about it. the information disappears from the page as it does this, and appears on the substance itself.		

Name	Farm Value Cost	Status	Farm value Production	Special	Description
Plant farm			350		10 pounds of Fertilizer Per day
			Farm Value		
			600		
Animal Farm			-400		
March Lich Plant	10		400		
Gourd Plant	100		20		
Gourdberry Bush	100		20		
Red Hot Grass Tuft	1		10		
Berry	1				
Berry Bush	1000		20		
Phoenix Melon	1000				
Phenix Melon Plant	5000		210		
Clay Pot	50			Choose a cross polination for an additional seed	
Clay Pot Tuft	100		20		
Nubile Golem	4500		10		
Blue Mold	10		30		
Small Blue Mushroom	100		0		
Large Blue Mushroom	1000		0		
-	1000		0		
Huge Blue Mushroom					
Fuming Lilipad Dust	100		0		
Fuming Lilipad	2500		10		
Pinata	200			Requires an object to grow on	
Lust Fruit	?	(In progress)	0		
Lust Tree	?	(In progress)	0		
Metaltoe Fruit	?	(In progress)		Requres Tree to grow on	
Zigzerro Plant	?	(In progress)	0		
Bloody iron bone seeds	?	(In progress)	0		Bloody iron bone seeds, their flowers weep blood down onto the deceptively strong bones that make up their stem.
Potato Rockets	?	(In progress)	0		Rocket Plants, these Tubers grow underground, building up nitrous oxide until finally erupting to propagate miles away.
Whistle-bone grass seeds	?	(In progress)	0		Whistle-bone grass seeds, grows into fingerbones shaped like whistles, bright yellow in color.
Diamond marrow pepper seed	?	(In progress)	0		A Diamond marrow pepper seed. this plant practically sucks the earth dry to produce bone shaped diamonds topped with Pepper shaped diamonds, it is very barren in the seed department, making growth slow. A Ghost Pepper Plant. This plant radiates an unearthly heat, making it unbearable to be near, and it's innards are ethereal, making
Ghost Pepper seed	?	(In progress)	0		cooking a hefty chore besides, every part of the plant is chock full of capsasin, making the simple act of harvesting it a pain.
Hot coal seed	?	(In progress)	0		A Hot coal seed. this pea pod like plant is filled with red hot stones, which are actually the seeds of this plant.
grit plant seed	?	(In progress)	0		A grit plant, this plant looks like a normal pepper plant, aside from the off yellow color. These grit peppers make the consumer stronger, but causes them to grow facial hair, and have a minor throat abrasion, making them talk less, and sound rougher.
Compost Plant seeds	?	(In progress)	0		Compost Plant seeds, These plants extrude rotting plant matter from their branches, making them excellent for farming, if one can handle the awful smell.
miner's delight nuts	?	(In progress)	0		Miner's delight nuts, a plant which can only grow in solid rock, and grows sheets of hard tack like substance around it's area. It draws mana from lines to the surface, by absorbing sunlight and solar mana to sustain itself, it's blooms indicate good mining beneath with all of the minerals it requires.
Fattened marrow pepper seeds	?	(In progress)	0		Fattened marrow pepper seeds, this breed of marrow peppers is much more mild, with a weaker flavor, it is also filled with varying degrees of blood, depending on how well cared for it is.
Tough Marrow Pepper seeds	?	(In progress)	0		These ones take longer to grow, and are smaller, but contain just as much for growing on the fly, instead of just peppers, it also grows leaves that are like jerky, but they must be smoked first, since these leaves are used to consume bacteria from the air.
Brainfood seed	?	(In progress)	0		These peppers are good for mental focus, and have some unknown means of storing knowlage in them to allow the consumer to temporarily learn something. A small heart shaped seed, which grows into a small green tuff that sprouts Heart shaped fruit, these fruit restore health, and taste
Heart shaped seed	?	(In progress)	0		A striain freat shaped using seed, which gives into a shall green until that splouts real is haped until the shaped into testore reality, and laster sweet, with a finite of mint, the only issue is their size, a whopping 5 by 5 pixels, in order to restore around 4 health, an entire one must be eaten.
Weeping plant seed	?	(In progress)	0		This plant's stem is filled with ink, but has no leaves, flowers or roots, forcing it to parisitize other plants for all of these to reproduce.
Rocksalt Bullet Shrub Seed	?	(In progress)	0		A shrub that grows rocksalt bullets, when stripped of it's oily leaves, the plant is revealed to be shaped like an Angram 2000, whether or not it works you suppose depends on how well it would be cared for.
Menthol gelatin plant seed	?	(In progress)	0		This icy plant has leaves of drooping gelatin, bright cyan and cold to the touch, it has a stem of pure cartilage.
Clockwork seed	?	(In progress)		Requires Copper Dust and Electricity to Grow	Inis scy plant has leaves or drooping gelatin, oright cyan and cold to the touch, it has a stem or pure cartiage. This plant can only be grown in copper dust and grows using an internal mainspring that harnesses Electricity ran through the dust to construct itself.
Olockwork seed		(iii progress)	0	Electricity to Glow	this small plant feeds exclusively on meat, and swells in size the longer it grows, it requires a lot of space, but right now it is just a
Fat Baby Pulp Bulb					fist sized bulb, like a closed purple flower bud.

		Guestimate Weight in		Amount			Location	Amount in %	Obtained From				
Substances	Form	pounds	Size (In pixels)	Amount (Distinct Items)	Description	Container	Location	applicable)	Cotamico i ioni	fects			
	Liquid (in						Personal Inventory						
Mana Potion Void Steel	Bar		2 0 2x6		A bottle filled with Mans, it will restore 5 Mans points on use. This metal fills concave areas in it with weak void energy.		(Valerik) In Cart						
Wind Quintessence	e Orb					None	In Cart						
Empty Thoughts	Cup		1			None	In Cart						
Empty Thoughts Essence of Desperation	Bottle		1	1 1	A tiny clear bottle filled with a light grey liquid, the bottle reads "Crink Me"	Bottle	In Cart						
Bone Dust	Dust	4	5 5x5		A pile of ground up bones, as fine as hourglass sand.	None	In Cart	100%					
					Acother batch of his signales literatin process, but this batch, it batch, it batch, it batch, it batch, it batch, it batch is better b								
					itself in it. It also seems to be soft and flexible, like pure iron, and produces a green mans that is like soft rubber, holding a general shape, but not belino hand like the previous batch's solid mans, the rubber like mans								
					however, will not sever completely from it's source, showing remarkable elasticity.								
Harkim Brass		50	0 5x20		He dubs it Harkim Brass, and in that betch has made 500 pounds, incrically, what seems to be the case is that the Mana is stronger than the metal, simply due to how it will not break apart until it fades.	None	In Cart						
Tan Chrysoberyl													
			1			None	In Cart						
Nightmare Fuel	Liquid (In		1		Three Iquids, Green, Blue and rainbow colored, it resists identification.		In Cart						
Shock-away Magical Confusion	Liquid (In		1		A Manufact David Bod attendants the anni observation in contrast	Syringe	In Cart						
	container)		1	1 4	everything basically.	Syringe Small	In Cart						
Essence of Lust	Liquid (In container)		1	1 1	a small plastic tab filled with a pink liquid.	plastic tab	In Cart						
					A small bottle containing what Wallascopography identifies as a magical element that exaggerates many unique details of something, though this collection destroys the objects usability by Degenerating its less defining features.		None remaining						
Essence of Caricature	Bottle		1	1 1	often destroys the objects usability by Degenerating I's less defining features.								
Aluminum	Bars Chunks	144	8 2x5		Several lians of Simple Aluminum, obtained from cans. Sunatones, made from boiling congeled sunlight in a golden pot.		In Cart						
Sunstone Fire Quintessence					A pure bubble of elemental fire.	Gold Pot		100%					
Chaos Quintessenos Quintessenos	e				A pure bubble of elemental chaos		In Cart						
							In Cart						
Green Amber	Spire		8 50x7 0 2x2	1	A Giant Spike of Electrical explosive Crystal, Cut from Valenti's body. Chunks of amber used in makign the nests of the Merchant beetle. It is acceedingly hard and nutrient rich, but can be boiled to soften it.	Non	In Cart	100					
Meat n'	Dried Meats												
Cheese	and Cheese Liquid? (in		0 10x15		A Massive um of Dried Meat and Cheese. A magical substance, similar to gelatin, it is highly receptive in a number of ways.	Um Glass	In Cart	100%					
Blue Gelly Green Gelly			1 3x5		ways." An organic substance, similar to gelatin, it is highly receptive in a number of ways.	Glass	In Cart	100%					
	Linuid? (in		1 3x5	1	I ways: This regical liquid is electrically charged, and can easily shock the unprepared. It holds a number of alchemical reactions both related to, and unrelated to Electricity.	Glass							
Yellow Gelly	container) Liquid? (in		1 3x5	1	unprepared. It folias a number of alchemical reactions both related to, and unrelated to Backrichy. Despite it's freezing temperatures, it remains a soft magical geletin. It holds a number of alchemical reactions both related to, and unrelated to 2 Cold.	bottle	In Cart	100%					
Cyan Gelly	container)		1 3x5		name a number or accremical reactions both related to, and unrelated to 2 Cold. This organic gelly product is scalding hot, and will revolve as in he for a second	bottle	In Cart	100%					
Red Gelly	Liquid? (in container)		1 3x5		while, it ignites when disturbed. It holds a number of alchemical reactions both related to, and unvalued to Fire	bottle	In Cart	100%					
Condensed	Liquid (in				This organic gelly product is scaliding hot, and will continue to be for a great while, it gothers when disturbed. It holds a number of advismical mactions both nislated to, and untailable to Fer A small paper Vessel of Condemed Sin, a powerful foot on oil it own, it imagines a shrengheing of the user in every user. Unease becomes Partic, low becomes obsession and worship, anger becomes hale, in it is curred italic, the effects are used and scalid however.	Paper vessel							
Sin	container)	0.	9	1	stass, the effects are weak and subtle however.	Paper	In Cart	100%					
Appetent Hunger	Liquid (in container)	0.	5	1 1	I state, the effects are seal and subtle however. A small paper vessel of Appetent Hunger, a powerful poison on life own, it is represented to the paper of the	vessel	In Cart	100%					
Alchemically Treated Wood	Branch		3 1x5		tint, this lightweight material simply drips speed, moving quicker than it has		In Cart						
recod	_nend1		- 140	1	a right to. Side effects include sudden temporary unlooking of 100% of the drinker's muscular strength, exhaustion, and total muscular failure, do not drink		J. Calif						
"First Gate Fruit Punch"	Liquid (in				Tags as a special solution and the second process of 100% of the dishlar's muscular arteroph, exhaustion, and lobal muscular failure, do not drink before, after, or during the operation of heavy machines, do not drink before, after, or during the operation of heavy machines, do not drink? you are a spheliess weaking, do not drink? you reatural strength already exceeds your books a belify to cope, see a doctor if your chakes coils become cut off for longer than 12 hours.	Ornate Glass							
Fruit Punch* Dynamite	container) Stick		3 2x4 9 1x4	300	become cut off for longer than 12 hours. A Stick of Dynamile set to a 20 Second fuse.	Bottle	In Cart In Cart	100%%					
									Fuse 2 Liters of Human blood				
									Human blood with two liters of Pure alcohol				
									that you adjust to produce it.				
									from a glandbag that you adjust to produce it, then infuse that with sugar harvested from berries, a living but shredded				
									harvested from berries, a living				
									pounds of				
									Nanobots, then add Phoenix				
									juice, Platinum Mana, and hallucinogenic				
									mushrooms, then enchant				
									this with Water Flame Inhale,				
									mana from weird mushrooms, then enchant this with Water Flame Inhale, and add Tasty, Sweet, Addictive,				
							None		Euphorigenic, Warming, Overwhelming,				
Bloody	Liquid (in				A Frothing 12 Liter Glass Cauldron of purple liquid, which smalls thickly of copper, fruit, and alchohol, burns constantly with a bright Green fire, and emits a Pink and red smoke.	Glass	remaining 1		and Bubbly				
Johnny's	container)	1	0 5x5	1	emits a Pink and red smoke.	Cauldron			Adjectives, Mixing 1 Part				
							None remaining		With 1 part pure				
Soggy Johnny's	Liquid (in container)		1 2x1		A bottle of Sizzling cyan liquid, it's container is hot to the touch.	Glass bottle		0%	alchohol and 3 parts water	y mana. Dampens movement.			
									A mine under	y mana, Dampens movement, wing Chanelled pieces of Hematite to it in midali; immune to Movement so			
Hematite	Ore boulder	280	0	56	Iron one	None	In Cart		Eadlestien	g as the mana is refreshed. rk earth mana, harms plants that are			
									A mine under Eadlestien	ler a certain size, and corrupts ones ive that size, making them stronger, i potentially evil.			
	Ore boulder	128				None	In Cart		Eadlestien A mine under	potentially evil. sionous mana which simulates the ation of scars			
Cinnebar Aluminum	Ore boulder	12	241			None	In Cart		A mine under Eadlestien	ation of scars d mana, Sucks other mana types			
Aluminum cans Tainted	Scrap Liquid in	1		200	Empty aluminum cans, Peppered with shrapenel holes. A small summin of blood taken from a territ with Abuse In. a sumbinity	None Small	In Cart		A mine under	ser to it			
Lamia Blood	container		1	1 1	A small sample of blood taken from a lamia with Abyss lip, a symbiotic nelationship beweveren a bactria and a virus.	glass vial	In Cart		Eadlestien	mana le sapping Burgundy flame, It seems			
Spinal	Ore boulder					Non			A mine under	te sapping Burgundy flame, It seems this mana type draws life mana to it specific range, and continues to do until it is dilluted.			
ueodes	Ore boulder	4	0 2x2	20	3 A Red rock filled With red Gerns. They glow with inner power	None	In Cart		Eadlestien	na seems to be drawn towards the			
										na seems to be drawn towards the n, and atturning mana to it intensities effect. It seems to only happen with mail mana however, and ambient			
										na is unaffected.			
Ter										mana itself seems to restore vitality, i pain, and when fully attuned to the			
Tan Chrysoberyl Gem	Uncut Gemstone		3	3 %	A Tan gematone, Shaped like a hexagonal sterburst.	None	In Cart		A mine under Eadlestien	nstone, provides a noticable healing ct.			
Serpentine										s wave mana seems to simply be a s decaying form of Air attuned mana, ssing spell cast by it to be more clice, but with less room for error.			
tiger's eye gemstone	Uncut Gemstone	1	0	5 125	5 A striped greenish gereatone, it is smooth and cold to the touch.	None	In Cart		A mine under Eadlestien	ising spell cast by it to be more cice, but with less room for error.			
										s mana type seems to cause strange			
										e of stone containing silicon, it lifts into air, and spins around it's center of			
Unakite	Liquid (In container)	100	0	10	3 A red and green stone, It is brightly colored.	None	In Cart		A mine under Eadlestien	gnetic effects on stone, but not metals when materials. When applied to a e of stone containing silicon, it lifts into air, and spins around it's center of with, it's spin is along the same axis as planet.			
					A bar of test metal created by Harkim, According to him, he mixed 10 parts copper, 2 parts gold, 1 part pig iron, and then Crackpotted it with a leaf from the greed fruit, which somehow leached all of the cold into this lines in					ch crystalizes on the surface of the			
					A har of feat melal created by Heskin, According to him, he mised 10 parts copper, 2 parts gold. 1 part pig twor, and then Caschpotted 8 with a least from the greed feat, which commels exactly all the self-self-self-self-self-self-self-self-					tal for a few hours before reatturning I disaapating, the layer is only a limeter or so in thickness, but is very			
Harkim					the crackpot, a nazor sharp edge can be held along the grain of the metal, while retaining an incredible flexibility. He promptly made anouther 270 pounds total, and turned the remainder into this bar, and the rest into an did Mechanical weapon.					d. It seems that this layer also reflects her mana from touching the surface of			
Harkim Bronze Dwarven	Bar		0 2x5	1	to also all all annotates already annotation and a second annotation and	None	In Cart			metal.			
Alloy 9 Necromantic	_	1000				None	In Cart			ten twice.			
Necromantic Chunk	Chunk		1	1 1	A tiny piece of solidified Death mana	None	In Cart		2 Pounds	na that Draws in small particles ating Petals, and reveals the past.			
Rose Gold	Bar	1	0 1x2	1	A bar of Rose gold	None	In Cart		2 Pounds Copper, 8 Pounds gold	ating Petals, and reveals the past.			
Crystaline essense	Bubble		1	1 1	1 A Bubble filed with the essence of Crystal.	None	In Cart						
Metal Leathe			1	1 1		None	In Cart						
Blank matter			3	1 3	3 A bubble filled with nondescript matter.	None Cryskeel	In Cart						
Drop of Nothingness	Scrap (in container)		0	1 1	A small piece of an interdimentional creature, it appears to be nothing but willpower, keeping itself through ambience alone.	Vial	In Cart						
Shred of	Liquid (in				A small piece of an interdimentional creature. It is a piece of Dark energy.	Vial							
Darkness	container)		0	1	Shadows of a Southeast. a tiny acale made of a nearly indestructible material. It is an alchemical simulation of the scale of a legendary beast, who ale rocks and was immune to nearly all harm, they lived in volcanic regions, and could only be harmed from the inside.		In Cart						
Small green Scale	Scale		1	1 1	immune to nearly all harm, they lived in volcanic regions, and could only be harmed from the inside.	None	In Cart			uld mana which seems to Help in isting Trauma.			
Lime glass- metal	Bar		1	1 1	Seems to reflect a light that loops around back into the bar when not taken control of.	None	In Cart			ht mana which loops back into the bar.			
Calcrete	Pile (In container)	_	8 4x6		A bag of what calls itself "Calcrete". Apparently when mixed with a liquid, it becomes a solid substance.	None	In Core			ntification reveals that it will solidify the crete to apply mana.			
Cwicrete		29	- 480	1	weared a sord substance.	reune	None None			очень от арруу тыпа.			
Glass	Bar	10	0 1x3		Several bars of high quality glass	None	l .			ht mana			
		10			year		None remaining						
Demonite Chunk	Chunk	-1	0	1 0	A large chunk of demonite	None				ple mana Filled with faces, highly istic to matter and magic.			
							None remaining		An oasis in the				
Oasis Water	in container		1	1 1	Water Taken from Outskirt Lookou'ts scenic Demon Ossis, this water promotes purity and cleanliness, but with it comes a terrible pirice.	Glass Phials			desert near Eadlestien.	na dissapeared when inserted into the ter specifically.			
Dest Co.							None remaining		Alloying Rantanium wiht	known, Mana is consumed to create a			
Rari-Platinum Alloy	Small bar		1	1 0	A bar of Rantanium and Platinum, alloy, it is opaque with a pink and white older, shimmering strongly.	None			Platinum	verful plasma arc, which consumes a y small portion of the material.			

		Guestimate						Amount in %		
	Form	Weight in pounds	Size (In pixels)	Amount (Distinct Items)	Description	Container	Location	Amount in % (If Obtained From applicable)		
								Alchemy, 0.5 Pounds of Leather and 0.5		
								Pounds of Clear Steel fused in The Iron	uses which have inservative formands in mind Simengh. The delivation for Turns, and called based on the of manu used. When channeled, are Shinese with an otherwordly girt, and sight boasts come of of or or the contract of the contract of girt, and sight boasts also come of or or or or or or or or or or	
Deat Descrip					A Small patch of alchemical leather simulant made to instals alon from the hide of a Dark Dragon, it was a mightical monater Summoned from the basishment of 7 Dark beasts, whose scales shirmsend with all the colors of the rainbow. Absurdely wear resistant. Tensile strength 1900x normal leather			apparatus will make 1x1	of mana used. When channeled, her Shines with an otherworldy	
Dark Dragon Hide	Sheet	- 1	1 1		of the rainbow. Absurdely wear resistant. Tenalle strenght 100x normal leather	None	In Cart			
Raritanium			4 3x10		A Crystal of a Strange material, It's Strength increases when electricity is 2 applied.	None	In Cart	A mine under	nal Thrust Mana, Most of it is dot by the Genr, Creating a thrust ther Facet of the genr	
Human								Various	iquid shimmering mana which o o serve no numrene other than o o o o o o o o o o o o o o o o o o o	
leather Large Topaz Gem	Bar		2x1			None	In Cart	Sources.	Persperation"	
			5 1 0 1x2			None None	In Cart	sources. Various sources. Mining	Marie Marie	
Topaz Geode	Ore boulder	50	1 1x2				In Cart None remaining	Alchemy.	Wind Mana ana, Seems to be able to store	
Cryskeel	Gemstone) 1		A Piece of Crystaline Skeel, it is flexible, but allil prone to shatlering, it holds a much fleer edge, and the liquid mans sinks into the material giving It a Purple smokey hue, which floats inside of it.	None	1	of Clear Steel with a bone	Chysical Chy	
Wood Grain								Alchemy, Fusing a piece of Clear Steel		
Wood Grain Crystal	Chunk	1	1 1		It is a Dense crystal made from Steel which seems to imitate wood at a structural level. It still only reflects Normal Steel mans however.	None	In Cart	with wood	ana mana, retains information, can	
Psychocite	Bar	100	1		Psychic Metalloid with several strange properties	None	In Cart		mana, retains information, can ted risp psychocite to cause it to discretized.	
Large Stone Bricks	Bricks	7900	2x4	71		None	On Site	Various sources.		
						Iron Separatin 9		Various sources,		
Mercury	Liquid	50)		A measure of liquid mercury.	apparatu s	In Cart	sources, Mining, Refining ore, Purchase	ana, hallucinogenic.	
		The weight of the world on a man's		As many as there needs to			None remaining	Alchemy, Fusing a Sustained		
Abstract Orb	None	shoulders.		be.	It is filled with vague notions and aweet nothings.	Itself	<u> </u>	<3% Objectivity, and shaping sigil.	ermost thoughts.	
	Pile		10x14			None	In Cart	Various	iquid mana, increases ridgidity of r it is statement on temporarily.	
Silicon	Pile	590	9x10		2 A pile of Silicon Chunks.	None	In Cart	sources. Alchemy,		
							None	Fusing a mixture of 20% steel and 80%		
Cleres	Gameter		0 1x2		A piece of steel, Crystallized so that it is transparent, it is more durable than normal steel, but also brittle.	None	remaining !	steel and 80% glass in the iron fusion apparatus.		
Clear Steel	Jan 30010		- 100			volle		Alchemy, fusing Silver and		
Rodell	Wadded Cable	0.5			A wine made of Red Silver, When compressed into a ball, it creates a sort of artificial moonlight, which can be transferred through wires made of the same.	None	In Coast	Redstone in the	iana, Lowers Gravity. Interacts or mana	
TANAGE VET	. resource Catality	0.5	,			. rund	None	Alchemy, fusing		
Baconite	bar				A shared Water and Park	Norr	remaining !	human sinew and Pig iron in the iron fusion apparatus.	Equid more	
Spiral Steel		1596	0 5 2x4		A chunk of White and Red metal, Made from Pig Iron and sinew A lightly nasted bar of Spiral steel, circular and spiral patterns adom it.	None			liquid mana	
Dense							remaining	Adding an	uid mana, found also in blood. is is a spee of death mana, Living Olives Ife mana	
Muscle Bure	Whole Muscle		1 1		3 A compressed muscle, 1/2 its original size	None		adjective to Various	Gives life mana	
	Bar	6997	7 2x6	5	8	None	In Cart	sources	g mana al mana. Weak improves	
Large Rocks	Boulder	12K		8	1	None	On Site		al mana, Weak improves Strong Deteriorates II.	
Red Veined								Alchemy, Fusing in the iron fusion		
metal	bars	100				None	In Cart	100% apparatus.	Sic, Warm.	
Tin	bars	400)		3	None	In Cart	Alchemy, fusing	later Vapor attracting mana	
Skeel	bars					None	In Cart	Bones with 50% Steel. Various	is Life/Death	
Silver	bars	550	0		5	None	In Cart None	Various 936% sources.	lana, Lowers Gravity.	
Steel	bars	50				None	remaining 1	Various 300% sources.	ana, Attracted to itself, Slight Life	
	bars	170				None	In Cart		ana, Attracts dust. Feels Ancient.	
	bars	6180		8		None	In Cart	Various	dic Mania	
Gold	bars	5324	4	2	В	None	In Cart	Various 100% sources.	Mana.	
Rich soil	Pile	30	,			Cart Roof	In Cart	Various 90% sources.	Maina. did which eminated blue ray	
Rotting Muscle								Various	uid mana, found also in blood. is is a typre of death mana, Living	
Rotting Fat	Pie	97				None	In Cart	97% sources. Various 0% sources.	Gives life mana effow mana, Buzzing with	
Burnt flesh	clump	10				None	In Cart	Various 97% sources.	black omuscle mana	
							None remaining			
misc. Flesh	Pile		•			None		Various sources. Various	i mana Io muscle mana	
Bones	Whole bones	253	3	26	2	None	In Cart	sources.	Death mana, Heals Undead, ving things	
								Alchemy, Fusing Copper and poor platinum mana in the iron fusion		
Day 4:	Pall							platinum mana in the iron	n, Mana pulsed though ce before being furned into a red	
Red dusty Stone		1	1			None Jug	In Cart	52% apparatus.		
Ink	in container		3		1 Black Squid's Ink	Jug (glass?)	In Cart	Various 61% sources. Magic, Growing	liquid mana, absorbs mana.	
								Magic, Growing a melon from the Catrat Roserod after		
Phoenix Juice	in container	37	,		Julice from the phoenix melon, it has cooled now, and is sweet, providing a powerful restorative effect to both the living and undeed.	Clarri	In Cart		fama, it was promptly absorbed julce, and the temperature of it of slightly.	
									of slightly saspeared when inserted into the ecolically.	
Oasis Water	in container	50			1 Poop and fith	Clay jar Giant	In Cart	Various	configuration when resource and the configuration when resource ar	
Fertilizer Syner	H container	120				Tombeto	in Cart	95% sources. Alchemy, fusing Fertilizer with 70% Miracle serum	OTHER STREET	
	in container	30				Tombsto ne pot Small Bottle	In Cart	70% Miracle serum Converting Phoenix juice	nana, Smelis terrible. flana, It was promptly absorbed julice, and the temperature of it	
Phoenix jelly	Liquid (In Container)		2		1 restorative properties to both strong living and undead.	(glass?)	In Cart	Phoenix juice 100% into Jelly.	labels in the temperature of it d slightly.	
	Liquid (In Container)					3 Crackpot Silver	remaining !	Various 98% sources.	I liquid mana. Attracted to Sticky, very sticky.	
Pig Iron	Container)	156	3		3 A dark colored metal made form iron and carbon.	Silver Bowls			Sticky, very sticky. If Pitch black mana, Like dead	
Miracle Serum	Liquid (In Container)		в		a Serum created by secrative scientists hired by The evil visier. It causes 1 wild unrestrained growth in flesh that it is apiled or injected into.	Jar (glass?)	In Cart	Experementatio	d Pitch black mana, Like dead ut under Your control. Utterly	
						H				
									id mana, Fibers seemed thicker	
Burlap	sheet				1 Slight damage	None	In Cart	Various 50% sources.	ana was applied	
Tarp	sheet		5		1 A buriap terp	None	In Cart	Various 50% sources.	d mana, Fibers seemed thicker ana was applied	
Sustained Spells										
Vaccum Wave Mutate.					A spell which pulls pressure waves lowards the user using their mouth A Spell Bubble containing Mutate		In Cart			
Raw Life			5		5 A Spell Bubble containing Mutate 5 A Spell Bubble containing Raw Life		In Cart In Cart			
Sustain Living, False Target,)		5 A Spell Bubble containing Sustain Living 5 A Spell Bubble containing Pales Target		In Cart			
Eye Spy, Mighty Flex,			2		A Spell Bubble containing Eye Spy 5 A Spell Bubble containing Bye Spy 5 A Spell Bubble containing Mighty Flex		In Cart In Cart			
Warp Space,					A Spell Bubble containing Warp Space		In Cart			
Teleport, Great Shield,					A Spell Bubble containing Teleport A Spell Bubble containing Great Shield		In Cart In Cart			
Cloneing Ritual, Fusion Sigil,			2		5 A Spell Bubble containing Cloning Ritual 5 A Spell Bubble containing Eurine Stell		In Cart			
Craft Magitech Core,					5 A Spell Bubble containing Fusion Sigli					
Core, Rayman Limb,					3 A Spell Bubble containing Craft Magilech Core		In Cart			
			,		5 A Spell Bubble containing Rayman Limb		In Cart			
Craft Identification Scroll, Gate Sigil,			0		² A Spell Bubble containing Craft Identification Scroll 3 A Spell Bubble containing Gate Sigil		In Cart In Cart			
Silent Image, Blast			2		5 A Spell Bubble containing Stent Image 5 A Spell Bubble containing Stent		In Cart In Cart			
WAAAAAGH	Sustain Spell				 A Spell Bubble containing Blast A spell which causes strange effects to resonate from the user to his allies, which increases as violence, Explosions, combat, and bloodust reach a 1 feverplich. 		In Cart			
	Sustain Spell bubbles				Uses several bladed objects as a readent, when cast, it embeds these		In Cart			
	Sustain Spell bubbles				I objects in an area. Makes a block of pure fonce that can be manipulated with fonce of will. The amount of mana used determines the size of the block, and each lasts for a week. Attempting to change their individual shape destroys them early however.					
Block Pyrokinesis	Sustain Spell bubbles				A spell which grants you the ability to generate a mail amount of fire, and control a much larger amount.		In Cart	Create energy + Kinesis		
	Sustain Spell bubbles	,			a Spell that Pubs a psychic grip on one object, allowing to to exert force on it.			Kinesis + Designate object		
	Sustain Spell		,		a oper that your a payonic grip on one copied, allowing to to exent rock on it. the user Doudes a wide area where he can only slightly shift thing's movement, especially effective in low weight environments such as water and space.		In Cart	Kinesis +		
Shift	bubbles		2		1 and space.		In Cart	Designate area		

		Guestimate					Amount in %							
	Form	Guestimate Weight in pounds	Size (In pixels)	Amount (Distinct Items)	Description	Loc Container	Amount in % (if applicable)	Obtained From	Reflects					
								Transmute + Designate area + Designate						
Braskameria n Seal	Sustain Spell bubbles		,		A Ritual that can suck an area into a single object.	In C	art	+ Designate objec						
Psychic Amplification	Sustain Spell bubbles							Kinesis + Blank						
Sigil	bubbles				Places a symbol on an object which can increase a being's psychic power.	In C	art	sigil Deep breathing						
Craft Breath Jar	Sustain Spell					In C		Deep breathing + Craft container of						
Dooth Enter	Sustain Spell				Transforms a jer into a magical object which can life energy Sucks up death mans from a target, concentrating it in the user.	in C		Jenso						
Feeder Cate	Sustain Spell bubbles				Restores a target using energy from nearby undead, this deals damage to									
	Sustain Spell bubbles				the living, but heals all others. Accestral Power, a spell that draws strength from the user's bloodline, if does not work if the user does not know of, or is not tovorable to their bloodline.	In C								
Power Allure of the	bubbles Sustain Spell					In C								
Empowered	Sustain Spell bubbles Sustain Spell				Allure of the Grave, absorbs a weakened or controlled undead and grants I it's power and abilities to the user for several days.	In C								
Ghost muscle	bubbles)		A much stronger version of Ghoet muscle that also requires additional Focus	In C	art							
Deep	Sustain Spell bubbles				A spell that draws additional mana out when necessary, it can only be used a limited number of times a day, and is unhealthy to abuse.	rem I	aining							
Raw Force	Sustain Spell hubbles					In C								
	Dubbles	,			Expells a save of Force from the san's mouth. Comma a living results to have a gaine yound that draws everything around it into the viol in an unembring force of saction, quickly, the libits widers without contently to short a first consumer the present suffering from it, since youth this, the curse spreads to any children they have after gaining I. Requires assert inappers, including magnitude little, a Ring of againt youthed from children, and a Spike shared or dapper made from Orthod International Control Managine Spike Spik									
Vile curse of					widens without something to stop it, and it consumes the person suffering from it, along with this, the curse spreads to any children they have after gaining it. Requires several respects, including magnitic suffur, a Ring of									
tunnel	Sustain Spell bubbles)		agony crafted from obsidian, and a Spike shard or dagger made from Defiled Heartstone.	In C	art							
Ancestral Wrath	Sustain Spell bubbles Sustain Spell)		Gives bonuses to fighting a racial enemy for 1 day.	In C	art							
Swish	bubbles)		Gives the user a bonus to identifying things by taste for one day.	In C	art							
Ghost Muscle	Sustain Spell bubbles)		Using techniques too apooky for this world, the user draws strength from around him, waskering undered, and empowering him. This small can be rare secretarily with a cost of the users choice. It clear 5.	In C	art							
					This spall can be cast repeatedly with a cost of the users choice. It gives 5 Explosive charges per point of mans, and either at the user's command, or when they lose focus or consciousness, the charges all explose, Possing damage per charge to the user and everything in the explosive range. So long as the user does not lose occarciousness or focus, they can store									
Deleterious Bomb	Sustain Spell bubbles		,		unlimited explosive changes. This spell can only be used as a living creature, but is subject to defensive effects such as iron skin and armor.	In C	art							
	Sustain Snell				A spell which create a swiring rune on a surface that generates heat when supplied with mans, can be set to absorb ambient mans, but only on 1 creation.	In C								
	Sustain Spell bubbles				a Spell that inscribes seemingly random information on a solid surface when provided mans.	In C	art							
Transmute Area	Sustain Spell bubbles					In C								
					a useless spell that designates an area to be transmuted into something, a spell which enganes a fagler rune onto an object, granting it animation. However, it can only follow the bare simpliest of commands, And the object can only move if justice are built in: It is also a rather cheap spell, and lasts until the rune latest demange.									
Golem Sigil	Sustain Spell bubbles Sustain Spell				can only move if joints are built in. It is also a rather cheap spell, and lasts and the rune takes damage. a spell which animates all humanoid objects in an area, they are both mindless and uncontrollable however, and simple wander about within the	In C	art							
Motus	Dubbies)		measure and uncontrosable however, and simple wander about within the area.	In C	art							
Craft Container of	Sustain Spell bubbles				turns a container into a magical object that when coened once, such a in air	rem.	aining							
Winds Zone of Breath	Sustain Spell bubbles				turns a container into a magical object that when opened once, sucks in air with great force, and when opened again, or shaken, shoots this air out. a spell which improves breath effects and impedes all weakness debuffs in an area.									
Breath Eyesore curse	Sustain Spell bubbles				an area. a spell that creates a sigli which harms and corrodes anything that looks at it.	In C								
	Sustain Spell					In C								
Kinesis Target Undead	Sustain Spell bubbles				a useless spell that moves some unspecified thing	In C								
Undead Energy Rune	Sustain Soell				a useless spell that designales an Undead for an unspecified effect a spell which engraves a rune on an object, granting it energy by consuming mans.	In C								
					consuming mans. Creates a Sigl that Creates a Death sure around it, Harming the living, and healing the dead.			Fusion: Rejuvinate + Blank Sigil						
Jaded Sigil	Sustain Spell bubbles					In C	art	Blank Sigil Fusion: System						
Support Sigil	Sustain Spell bubbles				Creates a Sigli that Generates an Aura of life and Healing around it.		art	Fusion: Sustain Living + Blank Sigil						
5-mana Blast	Sustain Spell bubbles				A spell bubble containing Elast, a spel whic makes an explosion at it's conclusion.	Spell Quiver In C	art							
Buff Illusion	Sustain Spell bubbles				Increases the Survivability of Busions, and their resistance to status effects.	In C	art	Fusion: Resist Effect + False Target	NA.					
Biokinesis	Sustain Spell bubbles				affects. Allows the user to manipulate organic matter with their mind, 100% chance to learn from Revense engineering	In C		Mutate						
Warp Effect	Sustain Soell					In C		Mutate						
Create Energy	Sustain Spell bubbles				Useless, Changes the value of an unspecified effect. Creates Raw Energy 100% chance to learn from Reverse engineering.	In C		Sustain Living						
Raw Life	Sustain Spell bubbles				Sends out a pulse of raw life energy.	In C		Sustain Living						
	Sustain Spell bubbles				Notice Contracts as about to an assessful affect	In C		Raise Dead						
Animate	Sustain Spell bubbles		,		Useless, Animates an unspecified target.	In C		Raise Dead						
	Sustain Spell bubbles		,		Useless, Transforms a piece of paper into an unspecified Scroll.	In C		Detect Object						
Divination	Sustain Spell bubbles)		A vague sense of knowlage is given to the user. 100% chance to learn from Reverse engineering	In C	art	Detect Object	NA.					
Divination	Sustain Spell bubbles		,		A vague sense of knowlage is given to the user. 100% chance to learn 1 from Reverse engineering	In C	art	Detect Bones	NA.					
Raw Life	Sustain Spell bubbles		,		1 Sends out a pulse of raw life energy.	In C	art	Near Death						
Raw Death	Sustain Spell bubbles		,		Sends out a pulse of raw death energy, 100% chance to learn from Reverse engineering	In C	art	Near Death	NA.					
Transmute	Sustain Spell bubbles)		Useless, Transmutes one thing into anouther	In C	art	Ritual Of Living Metal	NA.					
Ritual of Sapience Sustained	Sustain Spell bubbles)		Grants Saplence to an object, 100% chance to learn from Reverse angineering	In C	art	Ritual Of Living Metal	NA.					
Transfer Adjective	Sustain Spell bubbles		,		Transfers the adjectives of two objects, 100% chance to learn from Reverse engineering	In C	art	Adjectivity	NA.					
Sustained Create Adjective	Sustain Spell bubbles													
Sustained	Sustain Spell				Useless, creates an adjective.	In C		Adjectivity						
Bind Object	bubbles				Useless, binds an object under unspecified rules or effects. Gives the user-"Air Charges" Which can be expended to shoot a strong wind, appearing, Air charges can be expended to suck solid things up as well, but the effects of this are unknown. 100% chance to learn from 1 Reverse engineering	In C	art	Craft Golem	NA.					
Sustained Inhale	Sustain Spell bubbles)			In C	art	Flame Inhale	NA.					
Sustained Flame Generation	Sustain Spell bubbles		,		Creates a ball of stable fire. 100% chance to learn from Reverse 1 engineering	In C	art	Flame Inhale	N A					
								Craft Identification Scroll						
Sustained Craft Scroll	Sustain Spell bubbles				Useless, Transforms a piece of paper into an unspecified Scroll.	In C	art	Scroll Craft	N.A.					
	Sustain Spell bubbles)		Inserts information into the caster: 100% chance to learn from Reverse engineering	In C	art	Craft Identification Scroll	NA.					
Warp Effect	Sustain Spell bubbles)		1 Useless, Changes the value of an unspecified effect.	In C	art	Warp Space	NA.					
Sustained Designate Area	Sustain Spell bubbles		,		Usefess, Designates an area for a spell, but there is no spell integrated into 1 this one.	In C	art	Warp Space	NA.					
Fusion	Sustain Spell bubbles				Temporarily combines any two objects of beings, this effect expires 4d10 2 Turns after being cast, 100% chance to learn from Reverse engineering	In C		Fusion Sigil						
Sustained Blank Sigil	Sustain Spell bubbles				Useless, Creates an unaligned sigil which does nothing.	In C		Fusion Sigil						
Sustained Limiter Removal	Sustain Snell				A bubble containing Limiter Removal, a spell which Spends 1 mans to allow the user to spend elbow grease to directly enhance their power and speed. Dealing self damage in the process, this effect lasts a day, 25% chance to learn from Reverse engineering.									
Hemoval	bubbles				crance to learn from Reverse engineering.	In C	ant'	Alchemy,	NA.					
								Fusing a Sustianed fusion sigil with						
Sustained 3 by 3 Crafting	Sustain Spell bubbles				[fusion sigil with 9 pounds of redstone in a particular						
ungel	bubbles)		A spell Containing Crafting sigl, which lays a 3 by 3 grid on a log, which it can be used to tuse objects. 26% chance to learn.	None In C	art	Alchemy.	NA.					
					A bubble containing Water Entropy Sigl. this drains the energy out of matter placed in the container, the matter then becomes More casis water. When the energy is going is unknown.			Fusing a Sustianed						
Sustained Water Entropy Sign	Sustain Spell bubbles					None In C	art	Crackpot III with a drop of Clasis water.	NA.					
py urgil					A bubble containg Craft Vehicle, This spell allows a golern core to be combined with an unpowered structure to transform it into an active			Alchemy,						
					20% chance to learn A bubble containg Craft Webcie, This spell allows a golern core to be combined with an unpowered structure to bransform it into an active powered wishcle. The difference between this and golerns is that in return for requiring content control. If has an excessed power, is capable of operating stached machinery, and can channel say mans if designed correctly.			Alchemy, Fusing a Piece of Raritanium with a Sustained Craft						
Sustained Craft Vehicle	Sustain Spell bubbles					None In C	ert		NA.					
					A bubble containing a Spell which creates a Derror that Bellante reprin			Alchemy, Fusing a sustained false						
Sustained Backlash	Sustain Spell bubbles				A bubble containing a Spell which creates a Decoy that Refects magic which hits it, Certain spells will be reflected with much greater power, additional mans increases the Power added to such spells.	rem I	aining	target with a sustained great shield.						
Decoy	pubbles				1 100% chance to learn	None		shield. Magic, Casting	NA.					
								Magic, Casting a sustained sustained spell using the						
Sustained Near Death	Sustain Spell bubbles				A spell bubble containing Near Death, a spell white attacks a targer wit ha 1 bolt of Death magic incapable of killing.	None In C	art	appropriate	NA.					
								Magic, Casting a sustained sustained spell using the appropriate spells.						
Sustained	Sustain Sonii							sustained spell using the appropriate						
Rejuvinate	Sustain Spell bubbles				A spell bubble containing rejuvinate, a spell whithc heals undead and harms the living.	None In C								
Sustained								a sustained sustained spell						
Sustained Spell, Spell Capture Bubble	Sustain Spell bubbles				A bubble which when touched by stong enough magic, Tags it and begins to absorb only that type. If learned, Additional Mana increases bubble size 1 and capacity.	None In C	art 4000	a sustained sustained sustained spell using the appropriate spells.	NA.					
DUU010	COURS				ти сиристу.	worke Int C	1009	Archemy, Fuse A sustained						
					A sustained spell containing bone inhale which allows a full skeleton to be			A sustained spell containing Flame inhale with a whole						
Sustained Spell, Bone Inhale	Sustain Spell bubbles				A sustained spell containing bone inhale which allows a full skeleton to be converted into a ribone charge, which can then be breathed out, and inhased with spells, similar to the flame inhale spell. 20% chance to learn.	None In C	art 1009	skeleton.						
mare	-uoutis					m/C	1009	Alchemy, Fuse A sustained						
								Alchemy, Fuse A sustained spell containing False target with two containing Craft Identification						
Sustained								with two containing Craft Identification						
False proclamation	Sustain Spell				A Spell bubble containing "false Proclamation" which turns a piece of paper into a magical scroll which allways has Highly offensive false comments in it is related to the reader.			Proclaim.						
scroll.	bubbles				I reused to the reader.	vune In C	art 1009	Manie Cartino	NA.					
Sustained						Non	e sining	a sustained flame charge using the appropriate spells.						
Flame charges	Sustain Spell bubbles		,		3 Small magic orbs filled with a burning flame, they arewarm to the touch.	None		appropriate spells.	NA.					
							_							

		Guestimate Weight in pounds		Amount			Location	Amount in %	Obtained From	
Remains	Form	pounds	Size (In pixels)	(Distinct Items)	Description	Container		applicable)		Reflects
Backlash Heart	Organ		1		A Backlash Heart, which remembers profound sources of harm and healing, and adapts itself accordingly over time.		In Cart			
Mimic Corpse	Carcass	1900	10x30	1:	A black crystaline mimic corpse, topped with an eye on a stalk, coated in a wood like substance. Missing large chunks of flesh taken for fuelingmans engines.		In Cart			
Valerik's Hair	Pile		5 5x4		A Pile of lightly singed fur.		In Cart	70%		
Merchant Beetle Shells	Shell	230	10x10		A visc or signity angulo tar. Two large shed shells from a merchant beetle, aside from cracks in it, it nemains a highly durable and carefully prepared armor, resisting both blade and magic exculately, even as it is a person could til one on.	None	In Cart			
Dead scorpion										
Scorpion Rotting Dead Rabbit	Carcass	1				None None	In Cart			
	Preserved Limb	50				Organ chest	In Cart			
	Preserved Limb	16				Organ chest	In Cart			
Fish Skeleton	Cadaver					None	In Cart	100%	Various sources.	NA NA
Rotting Human Corpses, Mutilated										
Corpses, Muslated Human	Cadaver	6100)	5	Massing 3 Stormachs, 1 Sheet of skin, 2 eyes, 1 Liver, 1 all sinews, and 5 brains, -2 hearts	None	In Cart	7000%	Various sources.	NA.
Skeletons.	Cadaver	430	,		-1 leg1 pelvis3 Fingers1 Skull -2 Arms	None	In Cart	85%	Various sources.	NA.
									Found in a tunnel containing	
Warped Skeleton							remaining I		Several Merchant beetles	Proper Death mans, Heals Undead, harms living things
Filled	Cadaver Cadaver (In	86				None Body Bags				
Rotting	container)	180)			Bags	In Cart		sources.	NA.
Assorted organs "Flesh"	Pile Pile	100			Various organs taken from corpses.	None	In Cart	100%	Various sources.	NA.
Components	Fie	100						100%		
Neonic Orb	Orb		2x2		This orb leaves behind a rainbow trail as it moves, which itself changes colors in a moving patien. On it's own it looks amazing, but there may be even more that can be done with this. The trail lingers for over a minute before fading at the tail.					
HEGIEC CID	OID				This Perfectly shaped crystal is structurally sound, highly shap, Mana makes it Shoot a converging laser out of it's exposed faces, making it look					
Humstone	Crystal		1		This Perfectly shaped crystal is structurally sound, highly shap. Mans makes it Shoot a converging base out of it's exposed faces, making it look as though it is covered in spikes, the less faces are exposed, the stronger the laser basen is and the longer sat well, and about 120 obts are endlessly produced from f., gling you uple the shoot it shall be shoot stronger.					
Eye-marked disk	Disk		1		A small metal disk with an eye on one side.		In Cart			
Ball of melted plastic chips		,	1		A small ball of what look like melted plastic chips.		In Cart			
Holographic Telivision	Machine	0?	6x5	2	Ambiguagatic influition screen, made using projected light and magnificant particular from a central fasting approximat. Computition with 100 in parts. Abouth of large additional explanetim and love a Carcinia and since a Abouth of large additional explanetim and love a Carcinia and since and a contract		In Cart			
					bricks, with piping and valves and such made from iron. Minnor details that need to be traspent, need to be strongerflast iron, or are just very small and important, made from Clear Steel. Iron pipes conects everything to					
					everying that would be reasonably needed. Has an Energy Colector that's a solid flat rectangular stab made from 400 pounds of stone, 400 pounds of calcrete, and 100 pounds of iron. The colector structure also					
					serves as a walkway to the upper parts of the silos. It currently needs to be enchanted with around 15 Mana.					
					* Holoconsole attached to the chaping chamber door, but encompassing the whole facility. 1 for Fast Input Hopper, Like the other one input hoppers but much faster at the expense of mures. 1 for Samily Hopper. Physically similar to the one inputs, but fused with					
					the expense or many. Physically similar to the ore inputs, but fused with the Sand Crigan appendix thing, with Classi Water infused, and placed on the surface in the middle of a bound of sand dures that can be easily sucked in with a long calcrele pipe down to the rest of the facility. Fire Crackpot EI.					
					sucked in with a long calcrete pipe down to the rest of the facility. Fire Crackpot III. " 2x large brickbar cast. Makes 200 pound bars that are then stacked in					
					Cracypor st. "2x large brickber cast. Makes 200 pound bars that are then stacked in another past of the cave. "2x Expedient Huge Splitting Valve, just a larger version of our splitting inon aparatus (so influed with nome casts water and such). Each one has 1 pouplor with a valve to each of the storage alos to just be able to get.					
					prosper with a varies to each of the storage siles to just be able to put materials into the right one. "2x Large Fusion Values."					
Alchemical Industrial					polyps with a wave to each of the storage alock to just de size to pix materials into the right cons. *2x Large Flusion Values: *2x Large Flusion Values: *2x Large Flusion Values: *2x Large Stappe Chamber, hollow apere with inon door large enoguln for a whole meich to wait out of yelloth in turn has a sansal wisdow). Pille Chamber (1 and Chief Stapping (50) pound capacity, unamed Offset Chamber III *2x Chief signal (1 offset Stapping (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) pound capacity, unamed Offset Chamber III *3x Chief Stapping (50) (50) (50) (50) (50) (50) (50) (50)					
Facility	Machine	2000	80x180		" 5x Storage Sito, 1000 pound capacity, runes of Order Crackpot I		In Cart			Ruby normally reflects fire mans, This core Resolution most all mans directed at it
	Orb		1		A small ruby Power collector.		In Cart			core Assorbs most all mana directed at it however.
Orb of Darkness	Orb	10	2x2		An orb enchanted with a Gate sigil, it contains a creature you have captured.		In Cart			
Magic Heart	Heart (In container)		7x5		A strange combination of Heart and soul, it possesses both will and mana production. It is trapped in a wooden cage.		In Cart			None, it produces mana, rather than reflecting it.
										Unelectified it seems to Reflect a kinetic brone share extra collect, being purched AWAY from the manal in question of the manal in question the same and the sam
Gadget Mail			1		Stiff Hexagonal plates with a Very Streety material in between them. This piece seems to share the previous effect of Concentrating defense when Electricity is applied.		In Cart			unike normal Rantanium, Electrified
										Undescribed its dearests in Editor at waters from the document of the editor described in the editor
Gadget Crystal			1		The piece appears to have taken a hexagonal texture, and Electricity seems to apply the Resistance to Areas that are impacted, rather than it's whole.		In Cart			purenter arrest more remarked (QUESTICE) unlike normal Rantanum, Electrifice man addised of of thinbuts being attuned
Gadget Missile							None remaining			
			1x2		A Massile Designed to split into 4 Parts in flight, it is Made with Rantanium and clear Steel.					
Truck cockpit Truck engine					A seat with several bits of truck based machinery attached. A Large Diesel engine		In Cart In Cart			
Broken Chain machine gun		46	5		A Broken machine gun looted from the Bandit infested building, it is designed to be attached to a powered Chain.		In Cart			
	Liquid (In						None remaining			
Ink MagIDTECC C	container)					Tin bottle				Smokey liquid mana, absorbs mana.
C Tiny Metallic Brain		1000)		A Magicite Dual Type Energy Converter Crystal Core.		In Cart			
Brain	Brain				A small Brain made from Psychocite Loss cable. Responsible to a moderate pulse of many it commisses with		In Cart			
Cable Crusher					Long cable, Responsive to a moderate pulse of mana, it compresses with enough fonce to potentially cause damage, Wallascope testing reveals the IR is damages with so much as a NIoK, The vound will quickly sever it completely, causing it to snap back with septieve recold. It is about 5 Feet (long, 1 Foot when retracted, 5 Inches in diameter, and 6 when retracted.)					
Warm,	Cable? Muscle?	1			long, 1 Foot when retracted, 3 inches in diameter, and 6 when retracted.		In Cart			Steel Mana
Warm, Heavy, Cozy, Secure, Protective Duvet							Equipped (Zombifie d Mech)			
Soft, fluffy.			5		An enchanted Blanket taken from the Fabulous bed.		d Mech)			
Inspiring, Silencing Pillows					Enchanted pillows taken from the Fabulous bed.		(Zombifie d Mech)			
Large Destructive Spiked Boulder							Equipped (Large			
Spiked Boulder Trees	Boulder	200			A large Boulder, laden with adjectives.		wolf Zombie)		Adding an adjective to	Steel and stone mana
Core of	Container	50				None	In Cart	N.A.		NA.
Fenrir	Ball	12	8		The Core of the Wolf God Fenni.	None	In Cart	100%		N.A. Resistant to mans, creates a clear liquid
Mantis blade	Monster Party	520)		A glant blade taken from a Slaying Mantis.	None	In Cart			mana white repets Water and other liquids.
8 High quality Statues	Decorative Object	7000			8 Statues, depicting 3 Moons and 5 suns.	None	In Cart			Stone mana
										Green makes, I twice promptly absorbed into the peace in (improving Durabethy digits).
Wooden panels	Panels	12			Several Wooden panels.	None	In Cart	395%		
Tombstones	Decorative Object	1200				None	In Cart			differently, and has less of an effect on the Stone's square the Stone
Purple gems	Raw Gems				Several purple gerns obtained from a tunnel system infested with merchant bestles.	None	In Cart			Creates a Purple light, which apparently stimulates unease in a living being
Plants Bloody iron bone seeds	Seed				Bloody iron bone seeds, their flowers weep blood down onto the deceptively strong bones that make up their stem.		In Cart			
Potato Rockets	Seed				deceptively strong bones that make up their stem. Rocket Plants, these Tubers grow underground, building up nitrous colde until finally expting to propagate miles away.		In Cart			
Whistle-bone orass seeds	Seed				until finally expling to propagate miles away. Whistle-bone grass seeds, grows into fingerbones shaped like whistles, bright yellow in color.		In Cart			
Diamond marrow pepper seed	Seed				A Diamond marrow paper seed, this plant practically sucks the earth dry to produce bone shaped diamonds topged with Denner shaped diamonds.					
					A Clarmond marrow pepper seed, this plant practically suchs the earth dy to produce bone shaped diamonds (opped with Preper shaped diamonds, it is very barrow in the seed diagnostruct, nariing proste his own. A Ghost Pepper Plant. This plant radiation an unearity heat, making it will be to be a seed diagnostruct, and the produce of the plant radiation an unearity heat, making it unbeassable to be near, and fit is horast an extensar, making cooling a hely chose beddes, every part of the plant is chock full of capsasin, making the simple act of heaveling it as for the results of the plant is chock full of capsasin, making the implies act of heaveling it as for the results of a series.		In Cart			
Ghost Pepper seed	Seed				helty chore besides, every part of the plant is chock full of capsasin, making the simple act of harvesting it a pain.		In Cart			
Hot coal seed	Seed				A Hot coal seed, this pee pod like plant is filled with red hot stones, which		In Cart			
grit plant seed	Seed				Ag of plant, his plant looks like a normal pepper plant, aside from the off yellow color. These grit peppers make the consumer stronger, but causes them to grow facial hair, and have a minor throat abrasion, making them talk less, and sound rougher.		In Cart			
	Seed				Compost Plant seeds, These plants extrude rotting plant matter from their branches, making them excellent for farming, if one can handle the awful area!		In Cart			
	Seed				amesi. When't delight ruds, a plant which can only grow in solid rock, and grows sheets of hard stock like substance around it's area. It draw mans from lines to the surface, by absorbing surifight and solar mans to suitain faself, of the blooms indicate good mining beneath with all of the minerals it requires.		J. Call			
delight nuts					in the survey sursece, by asserting sunlight and solar mans to sustain itself, it is blooms indicate good mining beneath with all of the minerals it requires.		In Cart			
pepper seeds	Seed				Fattened marrow pepper seeds, this breed of marrow peppers is much more mild, with a weaker flavor, it is also filled with varying degrees of blood, depending on how well cared for it is.		In Cart			
Tough Marrow	Seed				These ones take longer to grow, and are smaller, but contain just as much for growing on the fly, instead of just poppers, it also grows leaves that are like jets; but they must be anoked first, since these leaves are used to consume backeria from the air.					
seeds					one year); but they must be smoked first, since these leaves are used to consume bacteris from the air. These pappers are good for mental focus, and have some unknown means.		In Cart			
Brainfood seed	Otto				These peppers are good for mental focus, and have some unknown means of storing knowlege in them to allow the consumer to temporarily learn something. A small heart shaped seed, which grows into a small green fulf that sprouts		In Cart			
heart shaped seed					A small heart shaped seed, which grows into a small green taft that sprouts Head shaped final, these fruit restore health, and tasks reseal, with a hint of mint, the only issue is their size, a whopping 5 by 5 pixels, in order to restore around 4 health, an entire core must be ealer.		In Cart			
weeping plant seed	Seed				This plant's stem is filled with ink, but has no leaves, flowers or roots, forcing it to partialize other plants for all of these to reproduce.		In Cart			
Rocksalt Bullet Shrub Seed	Seed				A shrub that grows rocksall bullets, when stripped of it's oily leaves, the plant is revealed to be shaped like an Angram 2000, whether or not it works you suppose depends on how well it would be cared for.		In Cart			
manthal										
gelatin plant seed					This icy plant has leaves of drooping gelate, bright cyan and cold to the touch, it has a stem of pure cartiage. This plant can only be grown in copper dust and grows using an infernal makeping that harnesses Electricity ran through the dust to construct lists?		In Cart			
clockwork seed Rainhow							In Cart			
Rainbow Acom Sack of					A fist sized Accorn, it is Sike, Brown, White and Green.		In Cart			
Enhanced Basil leaves	Leaves	20	3x3		A sack of medicinal herbs, Able to be eaten raw, or made into other medicines to heal the body. It helps in purping most poleons from the storach, and holds a number of other uses.	Cloth Sack	In Cart			
Datail leaves										

	Form	Guestimate Weight in pounds	Size (In pixels)	Amount (Distinct Items)	Description	Container	Location	Amount in % (if annilizable)	Obtained From	Reflects						
Dirty Dryad Seed	Seed		Size (In pixels)		1	constiner	In Cart	-pp-rcatoliti)								
Forbidden fruit of Gluttony					A Fault grown from one of the great Demon trees. This fat, juggly green Fault embodies Gluttony. It contains no usuable seeds, as they seem to have massive bits taken out of them. Ittle mouths on the seeds themselves 1 seem to confirm this.	1				A deep red mana which is absorbed into the fruit.						
		664	4 16x16		assent to confirm this. A Faut grown from one of the great Demon trees. This Small and gold Fruit with a fleshy hinge embodies Greed. It contains no seeds, they appear to have been stolen, judging from the hollow pockets in the fruit.		In Cart			the fruit. A deep red mana which is absorbed into						
Forbidden fruit of Greed		11	2x2		Fruit with a leasily ringle emboosite, Letect. It contains no seeds, they appear to have been stolen, judging from the holioty pockets in the fruit. A Fruit grown from one of the great Demon trees. This large, smooth houghts shaped Fruit embodies Lust. It contains nothing but seeds and juice.		In Cart	89%		the fruit.						
Forbidden fruit of Lust Gourdberry	Fruit Fruit		9 5x5 3 2x2		hourglass shaped Fruit embodies Lust. It contains nothing but seeds and juice. 8 A woody Orb filled with delicious fruit-meat.		In Cart In Cart			A deep red mana which is absorbed into the fruit.						
Fire Flower	Plant (Flower)	,	1 4x4			None	In Cart			Red liquid mana, Excedingly warm						
Moss stuff	Clump	,	1 1		1 A blue glowing moss, It has hallucenogenic properties.	None	In Cart			Blue liquid mana. Causes Hallucenagenic effect						
Small Blue Mushroom							remaining 1			Blue liquid mana. Causes Hallucenagenic						
	Plant (Shroom)	,	1 1		A small blue mushroom, it has Hallucenogenic properties.	None				effect						
Split Marrow Peppers		56	5 5x3	7			In Cart			Yellow liquid mana.						
Impregnated fruit Fuming Litypads	Plant (Fruit) Plant (Flower)		2 1 3x1		A piece of fault injected with Miracle serum. a I formed farmer and form it white how marketering reached region.	None	In Cart			Mana would not take, well, Green mana.						
Lilypads	Pile of plants (Fruit)					None	In Cart			Green liquid mana.						
Berries Supplies	(Fruit)		5 3x1		A pile of delicious red berries.											
							None remaining									
Nanites	Blob Pile		3 242		A blob of Healing blue Nanites A pile of impure metal peliets, used as ammunition in a coligun, gauss gun, or radgun.	None										
Metal pellets Tools / Minions		15	5	10	1 ornigun	None	In Cart			Smokey brown mana, Heavy.						
Millions																
loecream machine	Machine	100	0 10x10		An icecream machine made by Valenk.		In Cart									
					, , , , , , , , , , , , , , , , , , , ,											
					This tan colored skull has pebbles embedded into it. It is upside from evel											
Planter Skull	Skull	30	0 4x4		This tan colored skull has pebbles embedded into it, it is upside down and filled with soil, and has a gumestal Javebone attached to it, which 1 occasionally chalters due to the teeth oscialling like pistons.		In Cart									
Weapons- Grade-					A sand-tan brick, Capable of being put to a number of military applications, from being used in it's default state, to being adapted to being the head of											
Grade- Necrolic- Brick	Brick	10	2x4		A sand-fan brick, Capable of being not to a number of million applications, force being used in it's default state, to being explored to being the head of a number of blant instruments. It destablisms a point of impact, risking necrosis in particularly demograph blows. It's Best use however is as part of the Ancient Brick Fighting style.		In Cart									
Healthstone	Chunk		1 1		or the Ancient unck is green style. Keeping it under one's longue promotes general health, but awallowing it ends in a very quick burst of health as it immediately melts in the user's a stomach.		In Cart									
Dooas Lewd brown	Staff		5x12		A mysterious brush coated in plum colored paint, it's powers are unknown A mysterious brush coated in plum colored paint, it's powers are unknown		In Cart									
Lewd brown brush Dirtbliderator	Staff Staff	26	1 3 30x4		A small paintbrush, it only paints Portraits depicting lewd acts involving what you hope is only did.		In Cart In Cart									
Battle Orb			5 3x3		A Lengthy brush that removes soil wherever it touches Explodes when it hits something, the harder it hits, the bigger the explosion. It also does not shatter, or damage itself from the explosion lister.		In Cart									
Soul Orb			2 2x2		An object which can Absorb up to 10 mans either by blocking spells, or being near living things. this mans can be extracted By a living thing in											
Giant Chain		60K	2 2X2 200x189		An object which can Absorb up to 10 mans either by blocking spells, or being near living things. This mans can be shaded By a living thing in 1 dect contact with it using common channeling stortings. An other massive Duranes automotion designed to clear the streets of their affiles adopted to inswering blanks charles for much of the same purpose, it is also equipped with two glant glass carroons.		In Cart									
Oblivion Orb	Orb		200x189 2 5x5		purpose, it is also equipped with two glant glass cannons. An orb filled with purple smoke, it has a permeable Membrane, and will corrode things placed within.		In Cart In Cart									
Glant Boomerang	Weapon (Boomerang)	234	4 6x6		1 A giant boomerang owned by Johnny Comet, Leader of the Bandt Clans.		In Cart									
Stone Trough					1		In Cart		Etja-zemra dowsing in it filled with blood							
Small Dart	Weapon (dart)	,	1 1		A small Dart Dotted with Gerod's Blood and a type of hallucenagenic drug.		In Cart									
Giant mech	Machine	45K-1	50x48	5	A Giant Dwarven Mech, Stolen from one of the Strongholds by the Bandit Glans.		In Cart	100%								
Otherworld					A Small clear screen displaying what looks to be a webpage.											
Otherworld Computer			5 4x4				In Cart									
Solar					A Small Stone of Redplatinum With Angmalien wires webbed along it. Small countries seem to be remaine in the exposed seems and if refuse with				Combining							
Solar Ambience Rotator	Orb				A Small Stone of Redpitelnum With Angmalien wires webbed along it, Small crystals seem to be growing in the exposed areas, and it pulses with absorbed ablance every once in a while. It serves as a buffer for it for about 15 Meters.	None	In Cart		Combining Angmallen and Redplatinum.	None.						
Solar Ambience Rotator		,	1 1			None	In Cart									
Solar Ambience Rotator	Chain (Necklace/brace let)	,	1 1		A Chain made of Diamond shaped interlocking links. It is made of a Silvery	None	In Cart None remaining		Fusing Braced Silver With Iron	Tidal Mana. Grows in amount and shrinks						
Solar Ambience Rotator Tidal Chain Platinum Forks	Chain (Necklace/brace let) Eating utensil	,	1 1		A Chain made of Diamond shaped interlooking links. It is made of a Silvery national.	Nuis	In Cart		Fusing Braced Silver With Iron bits							
Solar Ambience Rotator Tidal Chain Platinum Forks Spoons	Chain (Necklace/brace let) Eating utensil	,	1 1		A Chain made of Diamond shaped intertooking tinks. It is made of a Silvey natural. 5 A piece of Cullery made from platinum.	None	In Cart None remaining		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides.						
Solar Ambience Rotator Tidal Chain Platinum Forks Spoons	Chain (Necklace/brace let) Eating utensil	,	1 1 1 1 1 1 1 1 1 1 1 1		A Chain mode of Diamond shaped interboking links. It is made of a Silvery motion. 5 A jaince of Cutley mode from platinum 5 A jaince of Cutley mode from platinum	None None	In Cart None remaining I		Fusing Braced Silver With Iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides.						
Solar Ambience Rotator Tidal Chain Platinum Forks Platinum Spoors Platinum Knives	Chain (Necklace/brace let) Eating utensil	,	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		A Queen made of Commond shapped Interfacting Index. It is made of a Elizary Common. 5 A place of Codery made from platform 6 A place of Codery made from platform 5 A place of Codery made from platform 5 A place of Codery made from platform	None None None	In Cart None remaining I In Cart In Cart		Fusing Braced Silver With Iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana						
Solar Ambience Rotator Tidal Chain Platinum Forks Platinum Spoons Platinum Knives	Chain (Necklace/brace let) Eating utensil Eating utensil	,	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		A Chair make of Chammod shaped beninkting bisk. It is make of a Shary make from judinum. S A pass of Cultury make from judinum. A pass of Cultury make from judinum. A pass of Cultury make from judinum.	None None None	In Cart None remaining I In Cart In Cart		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana						
Solar Ambience Rotator Tidal Chain Platinum Forks Platinum Spoons Platinum Knives	Chain (Necklacebrace let) Eating utensil Eating utensil Eating utensil	,			A Down make of Communication of the Communication of the Communication of the Communication of the Communication of A passes of Coding results then platform of Agence of Coding results then platform of Coding results then platform.	None None None None None	In Cart None emaining In Cart In Cart In Cart None emaining		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Grantly, interacts.						
Solar Ambience Rotator Tidal Chain Platinum Forks Platinum Spoons Platinum Knives	Chain (Necklace/brace let) Eating utensil Eating utensil Eating utensil Eating utensil Trinket	,	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		A Dam met of Clammed shaped interheloting bits, it is made of a Streey market from patients. 5 Appear of Cellary made from patients. A part of Registration from from the made of the methods for the purpose surgery required by the cells of the part of the pa	None None None None	In Cart None emaining In Cart In Cart In Cart None emaining		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Grantly, interacts.						
Solar Ambience Rotator Tidal Chain Platinum Forks Platinum Spoons Platinum Knives Spoons Slatinum Knives Spork	Chain (Necklace, brace left) Eating utensil Eating utensil Eating utensil Eating utensil Trinket Tool	1 1 1			A Down make of Communication of the Communication of the Communication of the Communication of the Communication of A passes of Coding results then platform of Agence of Coding results then platform of Coding results then platform.	None None None None	In Cart None emaining In Cart In Cart In Cart None emaining		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
Solar Ambience Rotator Tidal Chain Platinum Forks Platinum Spoons Platinum Spoons Platinum Spoons Platinum Spoons Lockpick+ Kit Chain turret	Chain (Necklace brace let (Necklace brace let Eating utensil Eating utensil Eating utensil Trinket Tool Machine	1 1 1 20 100			A Dies make of Chammel dringed riselending lists, it is make of a Streey Chammel. A passe of College reach two platform. A p	None None None None None None	in Cart None containing In Cart In Cart In Cart None containing In Cart		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
Solar Ambience Rotator Tidal Chain Platinum Forks Platinum Spoons Platinum Knives Silver Mirror Lockpicke Kit Chain turret Dwarven mech	Chain (Necklace, brace left) Eating utensil Eating utensil Eating utensil Eating utensil Trinket Tool	1 1 1 1 20			A Dies meist of Chammel dringed interheding late, it is make of a Streey Chammel. A passe of College years for the property of the Chammel o	None None None None None None None	in Cart None containing In Cart In Cart In Cart None containing In Cart		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
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Solar Ambience Rotator Tidal Chain Palatnum Forks Pilatnum Forks Spork Slover Mirror Chain turret Dwarven mech Studenture Brand Achtemizer. Glant Boulder heimet	Chain (Necstace brace letel) Eating utensil Eating utensil Eating utensil Eating utensil Trinket Tool Machine	200000000000000000000000000000000000000			A Date in the of Calmand disposit deviating line, it is make of a Drivey Orania A place of Calmand disposit deviating line, it is make of a Drivey Orania A place of Calman yealth have platform A place of Calman yealth year year of the exception of the purpose A place of Calman yealth year year of the exception of the purpose A place of Calman year of Calman A place of Calman year of Calman year of Calman A place of Calman year of	None None None None None None None	In Cart Score complete in Cart		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
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Solar Armbiescoe Rosacor Tidal Chain Platinum Ploris Platinum Poris Platinum Spork Silver Miror Lockpick+ Kilt Chain turret Dwarven mech Sidvernure Brand Sidvernure Brand Chain fauret Cryskeel armor shards	Chain (Nociducebrace lete) Eating utensil Eating utensil Eating utensil Eating utensil Trinket Tool Machine Machine Machine Armor (Helmet)	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			A Dies nicht of Demond dengod riseknickeg biss, it in nicht of a Diesy Dieses. A demond College og nach bern platform. A peare of College yearbe bern platform. A pear of College yearbe pear yearbedow. A pear of College yearbe yearbedow. A pear of College yearbedow	None None None None None None None None	In Carl Sons Sons Sons Sons In Carl		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
Solar Armbiescoe Rosacor Tidal Chain Platinum Ploris Platinum Poris Platinum Spork Silver Miror Lockpick+ Kilt Chain turret Dwarven mech Sidvernure Brand Sidvernure Brand Chain fauret Cryskeel armor shards	Chain (Nociducebrace lete) Eating utensil Eating utensil Eating utensil Eating utensil Trinket Tool Machine Machine Machine Armor (Helmet)	2000 2000 24			A Dies miss of channel shaped riselecting late, it is make of a Streey Channel A passe of College reside from platform A passe of College residence A passe of Col	None None None None None None None None	In Carl None In Carl		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
Solar Annisence Rosalor Rosalo Ro	Chain (Nociducebrace lete) Eating utensil Eating utensil Eating utensil Eating utensil Trinket Tool Machine Machine Machine Armor (Helmet)	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			A Dies nicht of Dammel dengod riseknickeg biss, it in nicht of a Diesy Dieses. A deuer of Geleger vande bern platform. A pears of Colley vande bern platform. A pear of Colley vande bern platform. A pear of Colley vande bern platform. A pears of Colley vande bern platform. A pear of Colley vande	None None None None None None None None	In Carl Sons Sons Sons Sons In Carl		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
Solar American American Patrick Patric	Chain (Nacdiace brace (Nacdiace brace (Nacdiace brace Eating ulensil Eating ulensil Eating ulensil Eating ulensil Eating ulensil Trinket Tool Machine Machine Amorhine Amorhine Full body armoc Machine	20 20 20 24			A Date in the of claims of shaped relevative globe, it is make of a Drivey A Repeat of Calley years from patients A speed of Calley years from patients A speed of Calley years from patients A conservative of Calley years passe relevative to the payment of the payment of Calley A conservative of Calley of Calley years from the payment of the payment of Calley A conservative of C	None None None None None None None None	In Carl None In Carl		Fusing Braced Silver With iron bits	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth, Interacts						
Solar Chain Petatoria Relation	Chain (Nacalace brace (Nacalace brace (Nacalace brace Eating ultersil Eating ultersil Eating ultersil Eating ultersil Eating ultersil Trinket Troid Machine Machine Machine Amor (Hellmet) Full body armor. Machine	2000 2000 24			A Date of the of Chamand shipped relevative goldes, it is made of a Shipped Chamand and Chamand shipped relevative goldes, it is made of a Shipped Chamand Cha	None None None None None None None None	In Carl None In Carl		Fusing Braced Stive With Iron bits Various sources.	Table Mana, Gross in amount and shreks in amount with the todes in amount with the todes. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Singer M						
Solar Booker Tidd Chain Platinum Platinum Platinum Spoot Sp	Chair (Necotion brace) Chair (Necotion brace) Eating utensil Eating utensil Eating utensil Eating utensil Tronket Tool Machine Machine Amor (Helmet) Full body amoc. Machine Venicle Eating Utensil	20 20 20 24			A Date of the of Chamand shipped relevative goldes, it is made of a Shipped Chamand and Chamand shipped relevative goldes, it is made of a Shipped Chamand Cha	None None None None None None None None	In Carl		Fusing Braced Stive With Iron bits Various sources.	Tidal Mana, Grows in amount and shrinks in amount with the tides. Lightning Mana Lightning Mana Lightning Mana Lightning Mana Silver Mana, Lowers Granth; Interacts						
Solar Chain Petatoria Relation	Chair (Necotion brace) Chair (Necotion brace) Eating utensil Eating utensil Eating utensil Eating utensil Tronket Tool Machine Machine Amor (Helmet) Full body amoc. Machine Venicle Eating Utensil	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		100	A Date made of Columns debugsed inheritating lists. It is made of a Showy A place of College years before printing. A place of College years before printing. A peace of College years be the printing of the printing of the printing of the peace of College years be the printing of the peace	None None None None None None None None	In Carl		Fusing Braced Stive With Iron bits Various sources.	Table Mana, Gross in amount and shreks in amount with the todes in amount with the todes. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Singer M						
Solar Booker Tidd Chain Platinum Platinum Platinum Spoot Sp	Chair (Necotion brace) Chair (Necotion brace) Eating utensil Eating utensil Eating utensil Eating utensil Tronket Tool Machine Machine Amor (Helmet) Full body amoc. Machine Venicle Eating Utensil	20 20 20 20 20 20 20 20 20 20 20 20 20 2		100	A Date of the of channel disperi interesting late, it is make of a Drawy A Date of the of channel disperiments and the season of a Drawy A place of Calley watch here platform A place of Calley watch here place A place of Calley watch here place A place of Calley watch here A place of Calley	None None None None None None None None	In Carl		Fusing Braced Stive With Iron bits Various sources.	Table Mana, Gross in amount and shreks in amount with the todes in amount with the todes. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Singer M						
Solar Booker Tidd Chain Platinum Platinum Platinum Spoot Sp	Chair (Necotion brace) Chair (Necotion brace) Eating utensil Eating utensil Eating utensil Eating utensil Tronket Tool Machine Machine Amor (Helmet) Full body amoc. Machine Venicle Eating Utensil	20 20 20 20 20 20 20 20 20 20 20 20 20 2		100	A Date of the of channel disperi interesting late, it is make of a Drawy A Date of the of channel disperiments and the season of a Drawy A place of Calley watch here platform A place of Calley watch here place A place of Calley watch here place A place of Calley watch here A place of Calley	None None None None None None None None	In Carl		Fusing Braced Stive With Iron bits Various sources.	Table Mana, Gross in amount and shreks in amount with the todes in amount with the todes. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Singer M						
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Solar Booker Tidd Chain Platinum Platinum Platinum Spoots Spoots Spoots Stree Mirror Chain turnet Descript Chain turnet Spoots Solar Booker Chain turnet Solar Booker Chain turnet Solar Booker Solar Booker Spoots Spoots Solar Booker Chain turnet Solar Booker Chain turnet Solar Booker Chain turnet Solar Booker Spoots Solar Booker Chain turnet Solar Booker Chain turnet Solar Booker Chain turnet Solar Booker Solar Booker Chain turnet Solar Booker Chain turne	Chair (Necotion brace) Chair (Necotion brace) Eating utensil Eating utensil Eating utensil Eating utensil Tronket Tool Machine Machine Amor (Helmet) Full body amoc. Machine Venicle Eating Utensil	20 20 20 20 20 20 20 20 20 20 20 20 20 2		100	A Doars make of Calmonard shaped inhericating lists. It is make of a Shaped Calmonard Shaped inhericating lists. It is make of a Shaped Calmonard Shaped Calmonard Shaped Calmonard Calmon	None None None None None None None None	In Carl		Fusing Braced Stive With Iron bits Various sources.	Table Mana, Gross in amount and shreks in amount with the todes in amount with the todes. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Singer M						
Solar Manda Parlament Parl	Chair (Necotion brace) Chair (Necotion brace) Eating utensil Eating utensil Eating utensil Eating utensil Tronket Tool Machine Machine Amor (Helmet) Full body amoc. Machine Venicle Eating Utensil	20 20 20 20 20 20 20 20 20 20 20 20 20 2		100	A Doars make of Calmonard shaped inhericating lists. It is make of a Shaped Calmonard Shaped inhericating lists. It is make of a Shaped Calmonard Shaped Calmonard Shaped Calmonard Calmon	None None None None None None None None	In Carl		Fusing Braced Stive With Iron bits Various sources.	Table Mana, Gross in amount and shreks in amount with the todes in amount with the todes. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Singer M						
Solar India Chain Trial Chain Trial Chain Trial Chain February 1 Tri	Chair (Necotion brace) Chair (Necotion brace) Eating utensil Eating utensil Eating utensil Eating utensil Tronket Tool Machine Machine Amor (Helmet) Full body amoc. Machine Venicle Eating Utensil	20 20 20 20 20 20 20 20 20 20 20 20 20 2		100	A Down make of Coleman dishipped rishination by links it is make of a Silvey A place of Coleman dishipped rishination by links it is make of a Silvey A place of Coleman years between platform A place of Coleman between between place of coleman between place A place of Coleman between between between between place A place of Coleman between between between between between place A place of Coleman between	None None None None None None None None	In Carl		Fulling Braced	Table Mana, Gross in amount and shreins in amount with the today in amount with the today. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Siner Mana, Lowers Gravity, interacts with Junior mana which have plastic into beam.						
Solar India Chain Trial Chain Trial Chain Trial Chain February 1 Tri	Chain Chain Chair Ch	20 20 20 20 20 20 20 20 20 20 20 20 20 2		100	A Down make of Coleman dishipped rishination by links it is make of a Silvey A place of Coleman dishipped rishination by links it is make of a Silvey A place of Coleman years between platform A place of Coleman between between place of coleman between place A place of Coleman between between between between place A place of Coleman between between between between between place A place of Coleman between	None None None None None None None None	In Carl		Fulling Braced	Table Mana, Gross in amount and shreks in amount with the todes in amount with the todes. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Singer M						
Solar Boder Relation	Chain Chain Chair Ch	20 20 20 20 20 20 20 20 20 20 20 20 20 2		100	A Down make of Coleman dishipped rishination by links it is make of a Silvey A place of Coleman dishipped rishination by links it is make of a Silvey A place of Coleman years between platform A place of Coleman between between place of coleman between place A place of Coleman between between between between place A place of Coleman between between between between between place A place of Coleman between	None None None None None None None None	In Carl		Fulling Braced	Table Mana, Gross in amount and shreins in amount with the today in amount with the today. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Siner Mana, Lowers Gravity, interacts with Junior mana which have plastic into beam.						
Solar India Chain Trial Chain Trial Chain Trial Chain February 1 Tri	Chain Chain Chair Ch	20 20 20 20 20 20 20 20 20 20 20 20 20 2		1000	A Down case of Calmann dispercial relative top late, it is make of a Down Calmann of Calmann dispercial relative top late, it is make of a Down Calmann of Calmann calmann calmann calmann of Calmann calman	None None None None None None None None	In Carl		Fruing Braced to the With Ison Various Braced Various Braced Various	Table Mana, Gross in amount and shreins in amount with the today in amount with the today. Lightening Mana Lightening Mana Lightening Mana Lightening Mana Siner Mana, Lowers Gravity, interacts with Junior mana which have plastic into beam.						
Solar Redition Relation Relati	Chain Chain Chair Ch	20 20 20 20 20 20 20 20 20 20 20 20 20 2		1000	A Down make of Colemans dishaped rishstrating lists. It is make of a Silvey A place of Colemans and program of the Colemans A place of Colemans and the Colemans A place of Colemans A pl	None None None None None None None None	In Carl Management, In Carl In		Fruing Braced to the With Ison Various Braced Various Braced Various	Total Mana, Gross in amount and shrinks in amount with the total in amount with the total Lightening Mana Lightening Mana Lightening Mana Share Mana, Lower Grawly, interacts with July mana Share Mana, Lower Grawly, interacts with July mana which have plastic into boars.						
Solar Redistrict of the Control of t	Chair in the control of the control	20 20 20 20 20 20 20 20 20 20 20 20 20 2		1000	A Down make of Colemans divided inheritating lates, it is make of a Silvey A place of Colemans divided inheritation (see it is make of a Silvey A place of Colemans peaks to produce the colemans of Col	None None None None None None None None	In Carl Management, In Carl In		Fruing Braced to the With Ison Various Arrivos	Total Mana, Gross in amount and shrinks in amount with the total in amount with the total Lightening Mana Lightening Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana). Loyald mana which hame plastic into base. NA.						
Solar Redistrict of the Control of t	Chair in the control of the control	20 20 20 20 20 20 20 20 20 20 20 20 20 2		1000	A Date in this of Circums of shaped infestivating late, it is made of a Date of Section of Circums of shaped infestivating late, it is made of a Date of Section of Circums and Section of	None None None None None None None None	In Carl Management, In Carl In		Fruing Braced to the With Ison Various Arrivos	Total Mana, Gross in amount and shrinks in amount with the total in amount with the total Lightening Mana Lightening Mana Lightening Mana Share Mana, Lower Grawly, interacts with July mana Share Mana, Lower Grawly, interacts with July mana which have plastic into boars.						
Solar India Chain Trial Chain February Force Trial Chain February February Force Trial Chain February	Chair in the control of the control	20 20 20 20 20 20 20 20 20 20 20 20 20 2		1000	A Date in this of Circums of shaped infestivating late, it is made of a Date of Section of Circums of shaped infestivating late, it is made of a Date of Section of Circums and Section of	None None None None None None None None	In Carl Management, In Carl In		Fruing Braced to the With Ison Various Arrivos	Total Mana, Gross in amount and shrinks in amount with the total in amount with the total Lightening Mana Lightening Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana). Loyald mana which hame plastic into base. NA.						
Solar Boder Relation	Chair in the control of the control	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		1000	A Down make of Colemans divided inheritating lates, it is make of a Silvey A place of Colemans divided inheritation (see it is make of a Silvey A place of Colemans peaks to produce the colemans of Col	None None None None None None None None	In Carl Management, In Carl In		Fruing Braced to the With Ison Various Arrivos	Total Mana, Gross in amount and shrinks in amount with the total in amount with the total Lightening Mana Lightening Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana). Loyald mana which hame plastic into base. NA.						
Solar India Chain Patient Parallel Patient Pat	Chain Chain Chair Ch	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		1000	A Date in this of Circums of shaped infestivating late, it is made of a Date of Section of Circums of shaped infestivating late, it is made of a Date of Section of Circums and Section of	None None None None None None None None	In Carl Management, In Carl In		Fruing Braced to the With Ison Various Arrivos	Total Mana, Gross in amount and shrinks in amount with the total in amount with the total Lightening Mana Lightening Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana). Loyald mana which hame plastic into base. NA.						
Solar India Chain Triad Chain	Chain Chain Chair Ch	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		100	A Down make of Colomonal shaped indenticing line. It is noted of a Shape of A Down colomonal of Colomonal shaped indenticing line. It is noted of a Shape of Colomonal was shaped in the Colomonal of Colomonal Colomona	None None None None None None None None	In Carl Management, In Carl In		Fraing Braced	Total Mana, Gross in amount and shrinks in amount with the total in amount with the total Lightening Mana Lightening Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana Share Mana). Lower Grawly, interacts with Julium Mana (Lightening Mana). Loyald mana which hame plastic into base. NA.						
Solar Boulet Parking P	Chain Chain Chair Ch	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		100	A Date make of Calesmoot shadped indended police. It is noted of a Sharp A Date make of Calesmoot shadped indended police. It is noted of a Sharp A passed of Calesmooth policy make him platema. A passed of Calesmooth policy make the platematic him platematic policy makes the platematic platematic policy makes the platematic policy makes the platematic plat	None None None None None None None None	In Carl Memory In Carl		Fraing Braced	Trial Morea, Gross in amount and shrinks in amount with the tides in amount with the tides. Lightering Mana Lightering Mana Lightering Mana Sightering Mana Sightering Mana Sincer Mana, Lowers Grantly, interacts with favor mana which having plastic into mana which having plastic into mana.						

	Form	Weight in pounds	Size (In pixels)	Amount	Description	Container	Location	(if applicable)	Obtained From	Reflects						
	Form	pounds	Size (In poxeis)	(Distinct flems)	Description The table contains a bowl sunker into the table like a sink, with a vauled	Container		аррисавие)		Reflects						
					inclusion animased intige of cone, and a sny now with a valve in it, to minimize the energy needed to maintain the vacuum. The lid should have a window convex as to withstand the pressure.											
					A Paste of cartiage Seals the Boal to be sirtight. A crackpot I is inside this area. Shanine Sinii Channon Sinii and a columnous are installed in it.											
					Discorption: The tields continues to boot inuries into the table like a tork, with a valuable for which are contracted through of bore, and a by hole with a value int, to the contract through the co											
Shaping Table	Machine				There's also a pair of hands just like the ones on the necromancer table, and on top of each of them are a pair of rats arms shaped to be more human for the numous of manifestation amal delinest brings.	None	In Cart			NA.						
	Large Chest Armor									Black mana, which is absorbed into the scrap. It's enchantment is no more						
Robe scraps	Aimsf	10		1	A scrap of Black cloth, the last piece of Valeriks original closk.	None	In Cart			scrap. It's enchantment is no more however.						
							None remaining									
Bodybag Bell	Belt	1		0	A belt made from an old bodybag, capable of holding 5 liems	None	•			NA.						
Shotgun Headache					A Circlet made of Gunmetal, it is enchanted to improve headbuilts performed by the wearer.					Blue Flaming mana, cool to the touch, Intensities Existing momentum.						
Food-to-	Machine	3		- 1		None	In Cart									
Magic Engine Material		9		1	A machine designed to Fuse materials in liquid form. It is equipped with two	None	In Cart			NA.						
fusing Iron Apparatus	Machine	68			A machine designed to Fuse materials in liquid form. It is equipped with two inputs, where two objects can be inserted and liquified using Cracipot I sight. These liquids are then fused in the central chamber. Mans can be used as one of the inputs, due to Runse of sustaining spells inside it.	None	In Cart			NA.						
Apparatus Zombified mech	Robot			,												
mech		1340		1		None	In Cart			N.A. Skystone scythe reflects Mana which						
Scythe & Gauntlets	Weapon, Hand Armor	3			A set of silver gauntlets enchanted with Magic Reflecting Magic, with a Skystone scythe Fused to the left one permananty.	None	In Cart			causes weightlessness, Stealing away it's minor gravitational field						
Cauman	Allian						iii Cain			manu gravitationa reco						
					A fabulously Good bed, Masing Ifs Dovet, and Pillows. It is missed with a few depolate of Cassis Water It is missed with a self ordering remark and nurse of rejuviration at the it is installed with a self ordering remark and nurse of rejuviration at the Its self-installed in the self-installed remarks and nurse of the self-installed remarks and nurse of the self-installed remarks of the self-i											
					It is installed with a skull containing marks and runes or rejuvision at the head of the bed to weakly but efficiently apply the effect while you sleep. The skull also has The moss from the Case on it's head, Generating a bit of											
Inspiring Fabulous bed							In Cart									
		500		- 1	It is decorated with gold and platinum to make it even more fabulous.	None				NA.						
ladle	Cooking Tool	1		1		None	In Cart			Rain Mana						
Dwarven extruder																
Stump seat	Machine Chair	390 23		1		None None	In Cart In Cart			N.A. Green liquid mana						
	Crian					TVUIN.	in Can			Circuit ique mana						
Reinforced juicer	Cooking Tool	1		1		None	In Cart			Steel mana						
Containers																
Bottle of Nothing	Container	1	- 1		A small bottle with Nothing in it.	None	In Cart									
	Container		10x10	40		None	In Cart									
Gold Pot	Container		5x5	1	A huge Crackpot with a 200 pound capacity. A Large Pot made of Gold typically used in creating sunstone and congeled sunlight.	None	In Cart									
Glass Cauldron	Container	13				None	In Cart									
Bottle Fridge	Container Container	200	3x4	1	A large fanct bottle made from Rantanium. A large refridgerator powered by electricity	None None	In Cart In Cart									
							None									
Tin bottle	Container					None										
	comainer			0		-eune	None									
Tiny Glass Phial					A Glass cylender with a cone boltom and lon, with annuflue size		remaining I									
	Container	5		0	A Glass cylender with a cone bottom and top, with anouther stopper made with glass as well. A Clear Stell Caristier Designed to hold gasses, They are equipped with valves to close off, and a threadded screww to attach to an appropriate device.	None				Glass Mana						
Clear Steel																
Gas Canisters	Container	12			Their contrast is fieldly control to entation	None	In Cart									
Organ Chest	Container	60			A Chest Made of sheet metal, With a plate at the top having a hinge to serve as the opening. It is enchanted so as to preserve Flesh and organs as long as possible.	None	In Cart			Steel mana						
Tiny Glass Phial		30														
	Container	1		- 1	A Glass cylender with a cone bottom and top, with anouther stopper made with glass as well.	None	In Cart			Glass Mana						
Makeshift Iron Pot	Container															
		200		- 1		None	In Cart			Telikinetic mana						
Sorting Treasure Chest	Container	50				None	In Cart			NA.						
	Container	400				None	In Cart	NΔ		NA.						
Chests. Crackpot I Silver Bowls				8												
Silver Bowls Documents		100		5		None	In Cart			NA.						
Ream of						_									 	
Parchment Soulful Pose		10	2x3	1999	A ream of Bleached parchment		In Cart									
Scroll							In Cart									
Stellar Pose Scroll							In Cart									
Precursor metal Schematic	Holographic				This sheet can be used in one crafting operation before consuming itself, a more permenant copy would require more effort.											
Schematic Map of	sheet			- 1			In Cart									
Eadlestein King's	Paper Sheet			1		None	In Cart			Green liquid mana						
permission	Paper Sheet			1		None	In Cart			Green liquid mana						
Scroll about Death melon	Paper Sheet			1		None	In Cart			Green liquid mana						
Scroll about Shimmering																
	Paper Sheet			1		None	In Cart			Green liquid mana						
Scroll about March Lich Seed	Paper Sheet					None	In Cart			Green liquid mana						
Skeel Scroll about	Paper Sheet			1		None	In Cart			Green liquid mana						
Scroll about Mechanisms	Paper Sheet			1		None	In Cart			Green liquid mana						
Scroll about Robot	Paper Sheet			1		None	In Cart			Green liquid mana						
Scroll about Miracle	Paper Sheet															
				1		None	In Cart			Green liquid mana						
notes; Heiflam Daged Necromantic																
Daged																
				1		None	In Cart			Green liquid mana						
Scroll about Glass	Paper Sheet															
Scroll about	Paper Sheet			1												
Skeleton Spell	Paper Sheet					None	In Cart			Green liquid mana						
Scroll about	Paper Sheet			1		None	In Cart			Green liquid mana Green liquid mana						
Alchemical	- mp.or Griddet			1												
Alchemical recipe for "Caliber"				1												
Alchemical	Paper Sheet			1	1 Sword (Any) 1 Piece of metal (Any) 1 Written demand (any)											
"Access of				1	Sword (Any) 1 Place of metal (Any) 1 Wolten demand (any) "A Good weapon for a fool who thinks himself King."	None None None	In Cart			Green liquid mana Green liquid mana						
Elements*	Huge Stone Slab	100		1	1 Sword (Any) 1 Piece of metal (Any) 1 Written demand (any)	None None None	In Cart			Green liquid mana Green liquid mana						
Elements* Alchemical recipe for	Huge Stone Slab				1 Swood (Any) 1 Paccs of realist (Any) 1 Wolfate demand (any) 1 Scood season for a first also finds thread florg. 1 Scood season for a first also finds thread florg. 200 pounds did 100 pounds weller, 1 Good plant, Requires several stages of Sepration Sigl and Factor Sigl case.	None None None	In Cart In Cart In Cart			Green liquid mana Green liquid mana						
Alchemical recipe for "ATP"	Huge Stone Slab	100			Sword (Any) 1 Place of metal (Any) 1 Wolten demand (any) "A Good weapon for a fool who thinks himself King."	None None None	in Cart in Cart in Cart			Green liquid mana Green liquid mana						
Alchemical recipe for "ATP" Junk Shimmering	Huge Stone Slab Huge Stone Slab	100		1	1 Secol John J These of name John 1 William General (Imm) A Good sequent to a fair of the Sectionary Floric A Good sequent to a fair of the Sectionary Floric 200 pounds did, 100 points safer, 1 Good part, Requires several singer of September (Imm) part of the Section Floric Control (Imm) Control (Imm) Control Control (Imm) Control Control (Imm) Control Con	None None None None	in Cart In Cart In Cart In Cart In Cart		Fishing.	Green liquid mana Green liquid mana Green liquid mana Green liquid mana Hohiv resistant to Mana, Creates louid						
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		Guestimate Weight in pounds	Size (In pixels)	Amount (Distinct Items)	Description	Container	Location	Amount in % (if applicable)	Obtained From	Reflects						
Copper Bedside Table	Furnature	10		,	A Table for Memento's, made from Valenk's first Proper material.	None	In Cart			Earth mana, Attracts dust. Feels Ancient.						
WCD (CH2)	Bits	4		20	A pile of WCD's, the feedback is horrible	None	In Cart			Green mana, It was promptly absorbed into the Stick, Improving Durability slightly.						
Berry Mush	Pile	1				None	In Cart	100%	Various sources.	A Green mana, Life mana						
Lead Bits	Pile		1	3	a tiny bit of lead	None	In Cart			Weight Mana						
Ethereal Paper Sheet	Paper Sheet	,	1x2		Sheets of ethereal paper, a bit of feeting reveals that it is as durable as more paper, but functions like the great third, you are able to hold these with your willpower, and do as a you don't lose them.		In Cart		Alchemy, Fusing a sheet of paper with a Great Shield	Structural mana, Weak improves Strength, Strong Deteriorates it.						
Volitile Gemstone Clusters	Crystal Cluster	1	1		A Cluster Grown from a Volitile Geratione shand, it was found in Valerica's Body after a Great deal of vomiting.	None	In Cart			??? potentially explosive, further testing needed						
Brown Crystal Bar	Bar	1	1		A Brown Brittle bar of Leather mixed with Clear Steel. It is covered in Clear Ruby rust.	None	In Cart			A liquid amana whihe seems to adhere to the Material, it reduced friction on everything else however.						
Giant blue mushroom		huge			Tree sized halucinogenic 'shroom, with a bit of rock attached as it was aparently dug up rather than cut down.		In Cart									
Magically Converted Scent of Fish	Orb	1	1	1	A soul orb filled with a magical fishy scent.		Personal Inventory (Valerik)									

			Enemanium.															
Name	Value-Gost	Statum	Production	Special	Description													
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					Fertileer Per													
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						First street fetal mean- with one long fiber like- ial and 6 male and 2- male on 6e basis												
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	Cresiped II																	
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									24									
Magin Empire 2	Magical Engines covering Food-into-mana	200 pounds of lat-basses	Harvest Mana-	100% mana - C gounda infi				Around 120 Mans (-50 food)	day									
Econol in Marsin	Marine Ferina constant	250 complete							0.71 mans on unit bod. near-									
Empires	Magical Engines covering Food into mana instantly	int-termen	Hervest Maner	O'li-mana-O-pounds-left		,		Around 76-Mans	instant									
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Desduction Model ETM	eperation, maintenance			100% mans, 0 pounds left														
Model II TM	and eliciancy. They are.			100%-mana, 0 pounds left														
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