Hypixel Skyblock Best $ Minions

Link to my forum post about this spreadsheet

Tips for all minons: Always use fuel, I recommend to use enchanted charcoal until you get Enchanted Lava Buckets. (At current state, the Catalysts are probably not worth it given the expense of the item)
Tips for offline minion $ farm: Use normal/super compactors (fr. cobblestone collection) to store, budget/enchanted hopper (fr. iron collection) to automatically sell.
Tips for online minion $ farm: Some minions can be grinded. This means using game mechanics to automatically skip the unnecessary action of a minion effectively speeding it up significantly while online on your island

EDIT (IMPORTANT!):
I am no longer playing Hypixel Skyblock and I will no longer be updating this sheet, I also haven't been playing since september 2019 so some, if not most of these stats may be inaccurate. I apologise stating this so late.

Feel free to copy and edit my spreadsheet, and re-upload it in a new thread if you're interested in continuing my work. (would also appreciate if I could get some credit for my work like I did with Skinny_Flames)
I will not be giving editing permissions to anyone (because they could disguise themselves as myself to avoid trouble)

TBA = Time Between Actions (seconds before a minion does something)
> = Using Online grinders

Note: all of these are based on 1 minion with NO fuel   Look at these two if you only want result

These require more research, preperation and being active on your island,
but as a result doubles its production (downside is that no grinder except cobble count towards collection)

Normal minion production

Minion	lvl 1 TBA (s)	Max lvl TBA (s)	Value Average	lvl 1 $/hour	Max lvl $/hour
Wheat	15	8	1.25	$150	$281
Carrot	20	10	1	$90	$180
Potato	20	10	1	$90	$180
Pumpkin	40	20	4	$180	$360
Melon	30	16	6	$360	$675
Mushroom	30	16	4	$240	$450
Cocoa Beans	27	15	3	$200	$360
Cactus	27	15	3	$200	$360
Sugar Cane	27	15	6	$400	$720
Chicken	26	15	7	$485	$840
Cow	26	13	7	$485	$969
Pig	26	13	5	$346	$692
Sheep	24	12	8	$600	$1,200
Rabbit	26	13	6.5	$450	$900
Nether Wart	50	32	3	$108	$169
Cobble	14	7	1	$129	$257
Coal	15	7	2	$240	$514
Iron	17	8	3	$318	$675
Gold	22	11	4	$327	$655
Diamond	29	15	6	$497	$960
Lapis	29	18	6	$372	$600
Emerald	28	14	6	$386	$771
Redstone	20	18	4.5	$279	$450
Quartz	25	13	4	$288	$554
Obsidian	45	24	12	$480	$900
Glowstone	25	13	7	$504	$969
Gravel	26	13	3.4	$235	$471
Ice	90	92	96	$48	$25
Sand	26	13	2	$138	$277
End Stone	26	13	2	$138	$277
Zombie	26	13	2	$138	$277
Skeleton	26	13	2	$138	$277
Spider	26	13	4.5	$312	$623
Cave Spider	26	13	4.5	$312	$623
Creeper	27	14	4	$267	$514
Enderman	32	18	10	$563	$1,000
Ghast	50	32	20	$720	$1,125
Slime	26	12	5	$346	$750
Blaze	30	15	10	$600	$1,200
Magma	32	18	8	$800	Testing...
Oak	48	27	8	$300	$533
Spruce	48	27	8	$300	$533
Birch	48	27	8	$300	$533
Dark Oak	48	27	8	$300	$533
Acacia	48	27	8	$300	$533
Jungle	48	27	8	$300	$533
Fishing	90	40	15.86	$317	$714
Clay	26	13	8	$554	$1,108
Flower	50	32	1	$36	56.25

Using Online Grinders

Item	lvl 1 $/hour	Max lvl $/hour	
> Wheat	$300	$563	
> Carrot	$180	$360	
> Potato	$180	$360	
> Mushroom	$480	$900	
> Coco	$400	$720	
> Cow	$969	$1,938	
> Pig	$692	$1,385	
> Sheep	$1,200	$2,400	
> Nether Wart	$216	$338	
> Cobble	$257	$514	Only grinder that count towards collection
> Gravel	$471	$942	
> Sand	$277	$554	
> Zombie	$277	$554	
> Skeleton	$277	$554	
> Spider	$623	$1,246	
> Cave Spider	$623	$1,246	
> Creeper	$533	$1,029	
> Enderman	$1,125	$2,000	
> Ghast	$1,440	$2,250	Most compact $ storage
> Slime	$692	$1,500	
> Blaze	$1,200	$2,400	
> Magma	$3,816	Testing...	Best online & offline $ minion
> Flower	$72	112.5	

Not as good after the nerf

Summary

ELB = Enchanted Lava Buckets

20 minions with ELB using Normal production

20 Minions	lvl 1 $/hour	lvl 1 $/day	Max lvl $/hour	Max lvl $/day
Sheep	$15,600	$374,400	$31,200	$748,800
Ghast	$18,720	$449,280	$29,250	$702,000
Blaze	$15,600	$374,400	$31,200	$748,800
Magma	$20,800	$499,200	Testing...	Testing...
Clay	$14,404	$345,696	$28,808	$691,392

20 minions with ELB in Grinders

	lvl 1 $/hour	lvl 1 $/day	Max lvl $/hour	Max lvl $/day
>	$31,200	$748,800	$62,400	$1,497,600
>	$37,440	$898,560	$58,500	$1,404,000
>	$31,200	$748,800	$62,400	$1,497,600
>	$99,216	$2,381,184	Testing...	Testing...

Bonus ->

Running all 28 with Catalysts (EXPENSIVE!)

	Max lvl $/hour	Max lvl $/day
	$72,000	$1,728,000
	$67,500	$1,620,000
	$72,000	$1,728,000
	Testing...	Testing...
	$66,480	$1,595,520

Editable value coming soon!

Don't be shy! If you have any comment, suggestion, question or find anything wrong please feel free to comment directly on this sheet, I'm all open to constructive critizism!
To comment on the spreadsheet directly use ctrl + alt + m (or right click and left click on comment)   >example<

Aditional contact methods:	
Discord: Nycrosoft #3144	
Minecraft: Nycrosoft	
Messages are open both in-game and on Discord, so no need to add	

Note: this sheet was originally made by Skinny_Flames, but since it's an old thread I decided to update it a bit
Check out Skinny_Flames's original sheet

How Skinny_Flames found the value per action:
Quote: "I put a minion down and got the average amount of resources gathered times sell cost to get value" - I assume he's only been selling to merchants (which makes most sense)

I also used the Wiki to find the TBA & Value stats for the Flower minion and the average Value stats for Fishing minion
Link to wiki page

Suggested spreadsheet for pretty much everything in the game:
Link to Megit's Spreadsheet
Suggested mod (as bannable as optiline):
SkyblockAddons
(Not sponsored. It's just mostly to help you guys)

why u here go back