



[1] The mass of your part when full (e.g. it also carries some monoprop, supplies, materials etc.)

[2] This is for parts which add habitable space such as sleeping quarters.

Stock example part: PPD-10 Hitchhiker

[3] This is for parts such as common rooms or recreation.

Stock example part: PPD-12 Cupola

[4] If this value is negative, Kerbal Months will be based on Mass.

This indicates that your part is far too dense to be a habitation module.

[5] If density is less than 0.15, the part likely does not have enough 'empty space' to qualify as a habitation module.

[6] This is converted into bonus KM when in multiplier mode