Any% vs No Ma	•						
The difference be	etween Any% and No Major Glitch	nes is the use of the	e menu glitches in	volving equipping	an item you're n	ot intended to on a	any slot
Any other glitch I	known so far (as of 7/1/2020) is co	urrently allowed in	NMG				
The first hour mo	ore or less of Any% is in preparation	on for the big menu	u (about 30 minute	s of menuing dep	ending on your n	nenuing speed)	
	The big menu is done to glitch in	a ton of items that	t will cut down on F	RNG and skip cert	ain sequences ir	the game	
	Things obtained through the glito	ch include					
	999 copies of a	all gatekeys Ch. 2 o	onwards				
	Early Buggy						
	"Infinite" mone	у					
	"Infinite" Ridep	od fuel					
	"Infinite" Ridep	od Exp					
	Key items						
	A powerful arm	band					
	A powerful Bar	rel Cannon					
After the big mer	nu, we collect the bare minimum r	umber of geostone	es and finish the ba	are minimum geor	rama in order to	complete the chap	ters
Also gate keys h	ave all been obtained and will not	disappear after a	dungeon, so no m	ore searching for	gatekeepers		
In NMG, the run	involves finding the gatekey and	some number of ge	eostones to comple	ete the chapters a	nd also get some	e other useful item	s along the wa
Slightly more ged	orama is done either due to story	progression reasor	ns, or because cor	npleting georama	gives useful wea	pons/items	
Changelog							
Aug-2-2020	Added in picture of tree (whoops	.)					
Jul-28-2020	Backup for forgetting to equip the	e Drill Wrench add	ed				
Jul-23-2020	Changed the Hunting Cap back	to the Machine Gu	n Arm (apparently	Hunting Cap cras	hes the game)		
Jul-20-2020	Start of Chapter 2 changed, grab	Erik first and then	talk to Cedric				
	Go to Milane's at the start of Cha	apter 2 after talking	to Firbits				
	No longer grind levels for Max's	weapons					
	Updated the Big Menu and adde	d a Small Menu fo	r the new setup				
	Small Menu done with Max's glit	ch slot after recruit	ting Adel				
	Big Menu now starts at the future	e Sindain Tailor Sh	ор				
	Only 2 Tsukikages are made reg	ardless of Holy Cry	ystal				
	Holy Crystal backup is now faste	er and uses Max's o	glitch slot instead				
	Glitched Classic Gun obtained in	stead of Twin Bus	ter (can spend mo	re money to make	a different gun i	f you want)	
	Type 3 Hunting Cap obtained ins				_		
	-	d Monica's glitch sl	ots now				
	Buggy made using both Max and						
	Buggy made using both Max and More Barrel Cannons bought for	setups				1	
Jul-14-2020		•	Max and Monica at	the end of the big	j menu		
	More Barrel Cannons bought for	un and sword on M		the end of the big	j menu		
	More Barrel Cannons bought for Added that you should equip a g Changed the names when creati	un and sword on M	ed weapons		y menu		

Before a run sta	arts									
Go into settings										
	Text Speed	Fast								
	Time Speed	Fast								
	Мар	3								
Also I recommer	nd wearing Moni	ca's default outfit								
	(Personal prefe	erence, but we'll be	doing the big n	enu with Pumpki	n Shorts, and it's	easier to do the r	nenu when you do	n't have to search f	or 2 different outfits	5)
Griffin's Soldie	's									
For this fight, go	in with Monica a	and do 2 hits and t	nen cancelling th	ne animation with	L1					
Cedric's Shop										
Grab the Wrench	and then choos	se the 2nd option	when interacting	with the vacuum						
(If you happen to	pick up the Not	tebook, then it'll be	the 1st option)							
Outside Circus										
Press Square wh	nen talking to the	e clown and give h	im the first item							
Make sure to rur	diagonally from	the camera								
	You move faste	er if you're going di	agonally							
	On PS2, using	a 3rd party contro	ller is significant	y faster as you ca	an get a perfect 4	5 degree angle				
Talk to the coupl	e									
Talk to Granny R	tosa									
Talk to the little g	jirl Corinne									
Clowns										
Run back right a	nd then move to	wards the clowns	to bunch them to	gether						
Do a charge atta	ick and try to get	t all 4 in one hit								
Do another char	ge attack									
Pick off any remains	aining ones									
Underground W	/aterchannel									
Talk to Donny										

							I
For every floor i	n the game, the g	atekeeper is always	a predetermined	d monster			
Floor 1: To the	Outside World						
Sewer Rat x6		Just attack 3 time	s and cancel w/ l	_1			
Floor 2: Battle	with Rats						
Sewer Rat x3							
Floor 3: Ghost	in the Channel						
Baron Balloon x	4	Shoot with gun					
Linda 1							
In order to progr	ress, you must at	tack Linda once and	wait X amount o	f time			
Just shoot Linda	a once and run ar	ound her					
Cedric's							
Equip the came	ra and then go ou	ıtside					
Take the following							
	Window	(Right across Ced	ric's)				
	Milk Can	(To the left of the					
	Pipe	(Above Cedric's s					
	Belt	(The officer's belt)					
	Wooden Box	(The corner in from					
Invent the Energ		- ·		the 3 nictures a	are so you can me	 nu in the photos fa	ister)
THE LITERS	Milk Can	(140to: 140op traok	or what positions	line o piotareo e	are so you can me		
	Pipe						
	Belt						
Delete the photo	you're currently	hovering over					
Delete the photo	you're currently	novering over					
Talls to Codria							
Talk to Cedric	If alone a series at le				0		
	if done correctly	y, you should have s	kipped the entire	sequence with	Cedric and get a fr	ee Energy Pack	
Linda							
Just beat her up	with the Ridepoo	d and leave					
Floor 5: Steve's	s Battle				1 (1" :		
Vanguard x4		Full combo w/ Rid	epod, or else you	u need 4 hits if th	ne last hit misses		
_	llect exp on the F	-					
We need 400 ex	kp by the end of the	he 2nd floor of the n	ext chapter				
	Scary Treasure	Chest					
Vanguard x4							
Halloween							
	bit and pick up th						
		vitch to the Ridepod					
Wait a bit and a	ttack the boss for	2 full combos					

P-3000						
Pick up the bomb	and toss at the b	ooss				
Ideally you pick u	up the first and thr	ow almost immed	liately to do it with	Flotsam jumping	once	

	add him to the pa	•						
			ets of bombs, the	en send him back	to the train			
Go to Cedric an	d repair the Ridep							
	Optionally, add h	nim to the party fo	r safety					
0 1 0: 1:								
	nd go inside the F							
	ne, move to Palm	Brinks						
Go to Milane's v	Drill Wrench		Noto: Vou con o	sell up to 2 Improv	od Pombo			
Buy	Baselard		Note. Tou carrs	sell up to 2 improv	eu Bollibs			
Equip the Drill V								
Equip the Billi V		of Rainhow Butte	rfly Woods Moni	ica will give May's	wrench +6 synth	n points. There is a	hackun in case vo	u forget
	On the Zha hoor	O Rambow Batte	Trily VVOOd3, IVIOIII	lea wiii give wax s	Wichen 10 Synta	i pointo. Tricio io d	Баскар III сазс ус	la lorget
Move to Rainbo	w Butterfly Woods	3						
Rainbow Butte	rfly Woods							
Floor 1: Frighte	ening Forest							
Himarra x8								
Make sure to ta	ke a picture of a H	limarra for Claire						
Defeat everythin	ng with the Ridepo	d, remember you	need 400 exp on	him by the end o	f the next floor			
Floor 2: Strang	je Tree							
Tore x5		Try to stay behir	nd the Tore and a	ttack				
		Will take 4 hits t	o defeat					
Grind up the 40	0 exp if needed							
Floor 3: Rolling	Shells [Red Sea	al]						
Tortoise x4		Throw an Impro	ved Bomb with M	lonica				
Our of Field Our								
Great Fish Swa								
Talk to the Firbit		Maniaa						
Discard the Mim	proved Bombs from	n Monica						
	n to get 5 Mimis							
Switch to Max	ii to get 3 iviiiiis							
Owitch to Max								
Fauin the Fishin	ng Rod and the Mi	⊥ mi and start fishin	n					
	imum of 2 fish, and		•	1				
Once you have	the fish, go to Mas	ster Utan on the o	ther side of the m	nap				
					u did not find one	on your way here		
Pick these up								
Go to the swam	p and activate the	cutscene						
Equip the Fishin	ng Rod with a Pois	on Apple and fish						
Give King Mard	an a Priscleen							
Go back to the I	Firbits							
Move -> Exit du	ngeon							
Sindain Station	1							
Remove Cedric	from the party if y	ou have him						
	nd repair the Ride	pod						
Buy a Barrel Ca	nnon from him							

Add Erik to the p	arty and make bo	mbs (optional)						
	•		er, put Cedric in th	e party and lev	vel up Max's Drill Wre	nch once		
. ,			•		vhich gives you exactl		n one level up	
	-	•	ne 4th floor after th	•	January Grand January	, and again promise i		
Sindain								
Go inside to talk	to the Firhits							
Equip the Barrel								
Move -> Fish Mo								
WOVE -> I ISH WIC	mister Swamp							
Fish Monster S	· · · · · · · · · · · · · · · · · · ·							
	an and continue o	n						
GO to Master Ota	and continue o							
F1 F- Th. ! - ! -	- 040	(0						
Floor 5: This is		(Geostone)						
Pumpkinhead x6								
Floor 6: Noise i	n the Forest	(Geostone)						
Tore x5								
Floor 7: I'm a Pi	xie [Blue Seal]							
Pixie x6								
Be careful not to	die here, it's a ga	me over since Mo	nica can't be use	d				
	lary Killer Snake	(Geostone)						
Gyumo x5								
If you find the ge	ostone fast, you o	an escape the du	ingeon and come	back later				
Exit the dungeor	1							
Sindain								
Go into the geor	ama menu and m	ash through the te	ext					
Go to Cleanup a	nd pick up the iter	ms on the bottom	side of the map (w	vith respect to	your current direction	after the cutscen	es)	
Move -> Sindain	Station							
Sindain Station								
Add Erik to the p	arty							
Make bombs								
Go to the back of	f the train							
Sell Improved Bo	ombs and other ite	ems for money						
Buy			Important items	to keep				
-	79x Rolling Logs		Hunter Crystal x	1	Cannonball Arm			
	6x Sturdy Cloth		Holy Crystal x1		Baselard			
	6x Glass Materia	als	Chestnut x2		Bell Trigger			
	12x Sticky Clay		Mimi x1		Battle Wrench			
	4x Sugar Cane		Carrot x1		Fish			
	6x Forest Dew		Holy Water x1		-			
	30x Scrap Metal		Thick Hide x2					
	2x Silver Ball		Bread					
	3x Hunk of Copp	per	Repair Powder x	:1				
	3x Light Element		Gun Repair Pow					
	3x Earth Elemen		Jan. Ropali i OW					
	30x Water Eleme							
	2x Wind Elemen							
Move -> Palm B								
oro - i allii bi								

Palm Brinks							
	e at least 2 Thick						
If you do not hav	ve at least 1 Holy \	Water, go to the c	hurch and buy 1				
Take a picture of	f a tree						
Go to Gordon an	nd recruit him						
Go inside Max's	House						
Take a picture of	f the fountain						
Go to the bottom	door towards the	camera					
If you have a che	estnut, give one to	Ferdinand					
Go to Adel and g	give her the items						
Take a picture of	f the phone						
Invent	Aquarium	Window					
		Wooden Box					
		Fountain					
	Bell Trigger	Fountain					
	33 2-	Phone					
		Tree					
Make the Energy	y Pack, Aquarium,						
Leave and come							
Recruit Adel	Juon						
Go to the opposi	ite side of the man	usion					
Recuit Gerald	ite side of the man	ISIOII					
	no Movo > Station	n					
ii its not nigntim	ne, Move -> Statio						
	Go back out and				. 5		
	round Water Char		(not first dungeon	floor, the room v	vnere Donny is)		
	r to go back to Pal						
Go to Polly's Sto	re and do the Sma	ali Menu (look at i	the Big Menu tab)				
Move -> Sindain							
Sindain							
Sindain	ma menu and mak	e			he Firbits' House		
Sindain	ma menu and mak 3x Pot		Put the 15 river p	parts to the right			
Sindain	ma menu and mak		Put the 15 river p	parts to the right	he Firbits' House	er to the left of Jui	rak's face
Sindain	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part		Put the 15 river p	parts to the right n houses diagona			rak's face
Sindain	ma menu and mak 3x Pot 2x Wooden Hous		Put the 15 river p Put the 2 woode Put the 3 pots in	parts to the right n houses diagona	ally from each other		rak's face
Sindain	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part		Put the 15 river p Put the 2 woode Put the 3 pots in	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	rak's face mpt if you do Adel first!)
Sindain	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1		Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain	na menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2		Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain Go to the georan	na menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2	6e	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain Go to the georan	na menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose	se	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain Go to the georan Go to the future a	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times	se	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain Go to the georan Go to the future of Go to the future of Finish off the res	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and	se buy 1x Pumpkin S	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain Go to the georan Go to the future of the reserved of the reser	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and at of the Big Menu w Butterfly Woods	se buy 1x Pumpkin \$	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain Go to the georan Go to the future a Go to the future a Finish off the res Move -> Rainbox Floor 9: Grotesa	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and at of the Big Menu w Butterfly Woods que Spider Lady	se buy 1x Pumpkin \$	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewhouse to the north	ally from each other	uses	
Sindain Go to the georan Go to the future a Go to the future a Finish off the res Move -> Rainbox Floor 9: Grotesa The geostone he	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and at of the Big Menu w Butterfly Woods que Spider Lady ere is optional	buy 1x Pumpkin S	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewh ouse to the north e house south	ally from each othere near the 2 hore (order matters, y	uses	
Sindain Go to the georan Go to the future a Go to the future a Finish off the res Move -> Rainbox Floor 9: Grotesa The geostone he	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and at of the Big Menu w Butterfly Woods que Spider Lady	buy 1x Pumpkin S	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewh ouse to the north e house south	ally from each othere near the 2 hore (order matters, y	uses	
Go to the future of Go to the future of Finish off the res Move -> Rainbow Floor 9: Grotesor The geostone he Grabbing this me	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and at of the Big Menu w Butterfly Woods que Spider Lady ere is optional	buy 1x Pumpkin S (Optional Geosone in Ch. 4, so yo	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewh ouse to the north e house south	ally from each othere near the 2 hore (order matters, y	uses	
Sindain Go to the georan Go to the future a Go to the future a Finish off the res Move -> Rainbox Floor 9: Grotesa The geostone he Grabbing this me	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and st of the Big Menu w Butterfly Woods que Spider Lady ere is optional eans 1 less geoste ow Falls Entrance	buy 1x Pumpkin S (Optional Geosone in Ch. 4, so yo	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewh ouse to the north e house south	ally from each othere near the 2 hore (order matters, y	uses	
Sindain Go to the georan Go to the future a Go to the future a Finish off the res Move -> Rainbox Floor 9: Grotesa The geostone he Grabbing this me	ma menu and mak 3x Pot 2x Wooden Hous 15x River Part Eye Tree 1 Eye Tree 2 Jurak's Nose and leave 2 times one last time and st of the Big Menu w Butterfly Woods que Spider Lady ere is optional eans 1 less geoste ow Falls Entrance	buy 1x Pumpkin S (Optional Geosone in Ch. 4, so yo	Put the 15 river p Put the 2 woode Put the 3 pots in Put Adel in the h Put Gordon in th	parts to the right in houses diagona a tower somewh ouse to the north e house south	ally from each othere near the 2 hore (order matters, y	uses	

Move the Giant Meat as the first	item		
Optionally move the Lafrescia Se	eed and the Sundrop as the next 2		
Use the Lafrescia Seed and the S	Sundrop in the pond		
If you forgot to get a picture of the	e Himarra, you can take a picture of the Lafr	escia flower for Claire	
Rainbow Butterfly			
Go in and attack the stamens			
Run towards the Red Butterfly ar	nd switch over to the Ridepod		
Attack each butterfly in rainbow of	order 1-by-1		
Leave the dungeon			
Move -> Sindain			
Go to the future and continue the	story		
Balance Valley Station			
Go to Lin's house			
Move -> Underground Water Cha	annel (entrance)		
Underground Water Channel			
Recruit Bruno			
Recruit Dr. Dell			
If no Claire and it's not nighttime,	recruit her outside Station		
Move -> Balance Valley			
Finish the chapter			

The big menu tak	kes advantage of t	he "Equip Anythii	ng" glitch. To learn	more about the g	litch, watch Glitch	King's videos on	it					
Anything As Equi	pment	https://www.yout	ube.com/watch?v=	=5x4EM0Cu4gg								
Easier Setup		https://www.yout	ube.com/watch?v=	=HDCyQdlutcU								
Big Menu Tutoria	l (slightly outdated	https://youtu.be/0	OWx_n6t0G5M									
Small Menu												
(This is done before	ore georama)											
Duplicate Fish												
	ng fish in the aqua											
	NNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNN		g, so just spam it. I	Don't worn, about	going over							
			will just cause you			ally						
Remove the fish		Work and	wiii just cause you	ridepod to brear	k down automatic	ally						
	the first slot of the	inventory										
Pick the fish back		vontory										
	I the Aquarium is t	he first item										
	Takes around 13											
	Make sure not to											
Press O -> Squar	re about 5 times		(This duplicates y	our fish)								
Put the fish you're	e holding in the ta	nk										
			k, so you'll have to	put it on another	slot if it's full							
Glitched Classic	Gun											
	gger and put it on											
			soon as you go a									
		t and move it awa	ay (if you don't, it w	vill get deleted in a	a bit)							
Exit out and talk t												
	n amount of bread 9 Bread and swap											
	of the inventory ar	-	still holding Left									
			the buy screen wh	nile holding a brea	d							
	ne buy screen, buy			, , , , , , , , , , , , , , , , , , ,								
	u're holding on an											
Go into the Make	Menu (do not go	into the item mer	nu on accident)									
Take any stack a	nd grab all but 1 c	f the item										
	stack of 20 bread		e to swap									
	with the original p											
Hover over the si	ngle bread and re	peat										
Ca into the Item												
Go into the Item i												
	tack and hover ov	er the Green Ove	oralle									
Press Square to		0. 0.0 0.00 0.0	, and									
	el it (will seem like	nothing happene	d)									
	idepod and press											
Hover over the C	annonball Arms											
Press Square to	swap them											
Press O to put it	on Max's glitch slo	ot										
			essed up name a									
				weapon using thi	is glitch slot (there	e's 2 known atm),	tnen the atk stat o	or the Ridepod we	apon becomes th	e synth points for	the Max/Monica w	veapon
	9 Rolling Logs an			nach)								
			sphere with 22 Sn the bare minimum		avimum\							
	it's line ii you ove	151100t, but 22 is	uie bare minimum	, and 40 is the ma	ixiiiiuiii)							
Go to Polly's stor	e and do the glitcl	with buying brea	ad again									
Setup the glitch		, 5	J									
	and switch to the F	Ridepod										
Grab the bread												
	reen Overalls aga	in										
Swap them and t												
	idepod and press											
	ble item and swap											
	it with the item on	-	or a different gun i	f vou went with a	higher value)							
			or a different gun i or any other type			ns) corresponde t	o the ID of the iter	n being pulled out				
			item you were hold					somy puncu our				
			,	J	, . ,	, , ,						
The Small Menu	is now over. Go b	ack to the Chapte	er 2 tab									
<												
D: 14												
Big Menu	a boodee # - D	alda Obarti itti	Telles Ch \									
(Inis is done afte	er buying the Pum	okin Snorts at the	rallor Shop)									
Pumpkin Shorts	on Item Shortcu	ıt										
-			ems), glitched gun,	and the Energy F	Pack and put them	n in a column like	this					
		3 173 Gild	la									



Dupe Dark Coin

4x Barrel Cannon

Equip the Dark Coin on Monica The Indestructible coin works too Glitch a fish on the Ridepod Equip Monica with Pumpkin Shorts

Grab the stack of Dark Coins and put them back down Georama Go back to the present Move -> Sindain Station

Go to the back of the train and talk to Conda 200 Dark Coin

	160 Rolling Logs	Don't waste time	getting the exact	amount, just hold	the button and bu	y at least this mu	ch of each			
	70 Sturdy Rocks									
	50 Rough Rocks									
	10 Bundles of Hay									
	700 Sturdy Cloth									
	30 Glass Material									
	90 Sticky Clay									
	10 Sugar Cane									
	-									
	20 Forest Dew									
	110 Scraps of Metal									
	1 Gold Bar									
	10 Hunks of Copper									
	10 Light Elements									
	20 Holy Elements									
	30 Earth Elements									
	40 Water Elements									
	10 Thunder Elements									
	10 Wind Elements									
	20 Fire Elements									
	10 Life Elements									
Grade Zero			Drill Wrench Ba	ckup						
Equip the Battle V	Wrench			quip the Drill Wren	nch earlier, but the	Drill Wrench on t	he 2nd slot of row	10		
	unter Crystals and put them on the	he Drill Wrench		slot to put a new E			,			
Equip the Drill Wr				unter crystals and						
	Gun to pull out another item with	the Didence			. Starty Clotti					
		uie riuepou	Equip it onto Mo		la alitak -1-1					
Should end up wi	ui a Grade Zero		rull out a Grade	Zero with Monica'	s glitch slot					
Samurai Arm										
Equip the Fishing	Rod and a Mimi									
Switch over to Ma	ax									
Grab the bait off of	of the Fishing Rod and then hove	er over the Grade Ze	ero							
	swap and O to put the Grade Ze									
Re-equip the Batt										
	it on the Fishing Rod to reset the	e Grade Zero to ito f	actory settings							
	turdy Cloth and put it on the fixed		actory settings							
		Glade Zelo								
Equip the Grade 2										
Pull out a Samura	ai Arm with the Ridepod									
2 Glitched Tsuki	kages									
Grab the Fishing	Rod and fix the Samurai Arm									
Equip this on Mor	nica									
Pull out the item	with the Ridepod to get a glitche	d Tsukikage								
	again for another									
Holy Crystal Bac	ckun									
	the Holy Crystal, start by putting	any useless crystal	on the 2nd clot of	the 10th row						
	If you don't have a crystal, grab				it there					
	ig important is on the slot after it!			ou dupeu ana pat	it tricic					
	slot and put Monica's Baselard		iii gets deleted:							
	coin for a synth sphere that has		evani stats							
Move that aside,	as we'll be needing this glitch slo	ot again								
Type 3 Machine										
Use the Fishing F	Rod and fix the Grade Zero									
If you have the H	oly Crystal, spectrumize 1 and p	ut it on the Grade Ze	ero							
	kup, grab the synth sphere and p									
you are are bab.										
you are need										
	Zero onto Monica's outfit slot									
Equip the Grade 2	Zero onto Monica's outfit slot	chine Gun Arm								
Equip the Grade 2	Zero onto Monica's outfit slot ch slot to pull out the Type 3 Mad	chine Gun Arm								
Equip the Grade 2 Use Monica's glite		chine Gun Arm								
Equip the Grade 2 Use Monica's glite Buggy	ch slot to pull out the Type 3 Mad									
Equip the Grade 2 Use Monica's glite Buggy Equip Pumpkin S	ch slot to pull out the Type 3 Mad	rade Zero								
Equip the Grade 2 Use Monica's glite Buggy Equip Pumpkin S Move the Grade 2	ch slot to pull out the Type 3 Mad shorts normally to get back the G Zero back onto the 2nd slot of th	rade Zero								
Equip the Grade 2 Use Monica's glite Buggy Equip Pumpkin S	ch slot to pull out the Type 3 Mad shorts normally to get back the G Zero back onto the 2nd slot of th	rade Zero								
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DO NOT STACK THEM TOGETHEE! Item will get deleted by Que by Keep track of which Name Change is the fixed one Guite the faxed Name Change Ticket noto the Ridepod Guite the faxed Name Change Ticket noto the Ridepod Equip the Pumpik Shorts Change the name of Barnet Cannon to AAAAAA (at least 6 A's) Equip the Burnet's Cannon to Monica again Use the Gunr Repair Powder to put out the Name Change Tickets from the Ridepod Dupa Gun Repair Powder for but out the Name Change Tickets from the Ridepod Dupa Gun Repair Powder for but out the Name Change Tickets from the Ridepod Dupa Gun Repair Powder for but out the Name Change Tickets from the Ridepod Dupa Gun Repair Powder for but out the Name Change Tickets from the Ridepod Dupa Gun Repair Powder for but out the Name Change Tickets from the Ridepod Dupa Gun Repair Powder for the State of the Name Change Tickets from the Ridepod Dupa Gun Repair Powder for the about 12 different stacks of 1 Do this below all your other items Dupa Chestrut if you can Dupa Chestrut if you can Create Items Gun Repair Follow the chart on the right for how many terms to spectrumize from Machine Gun A Fire Horn Joint Change Powder for the Ridepod Magma Rock July 10	
Keep track of which Name Change is the fixed one Equily Monies with a Barrel Cannon	
Equip Monica with a Barret Cannon (Sitch the fixed sport or but again to a barret Cannon (Sitch the fixed sport or but again to a barret Cannon in MAAAA (alleast 5 A's)	
Glitch the fried Name Change Ticket onto the Ridepod Equip the Pumpkin Shorts Change the name of Barrel Cannon to AAAAAA (at least 6 A's) Change the name of Barrel Cannon to AAAAAA (at least 6 A's) Change the name of Barrel Cannon to AAAAAA (at least 6 A's) Change the name of Barrel Cannon to AAAAAAA (at least 6 A's) Change the name of Barrel Cannon to AAAAAA (at least 6 A's) Change the name of Barrel Cannon to AAAAAA (at least 6 A's) Change the name of Barrel Cannon to AAAAAA again and repeat Change Powder for public with the Machine Change the Name of Barrel Cannon to AAAAAA again and repeat Change Powder for but 12 different stacks of 1 Change Powder for the Dout 12 different stacks of 1 Change Powder for the Dout 12 different stacks of 1 Change Powder for the Dout 12 different stacks of 1 Change Powder for the Dout 12 different stacks of 1 Change Powder for the Dout 12 different stacks of 1 Change Powder for Dout 12 different stacks of 1 Change Powder Powder for Dout 12 different stacks of 1	
Equip the Dampkin Shorts Canage the name of Barrel Cannon to AAAAA(at least 6 A's)	
Equip the Dampkin Shorts Canage the name of Barrel Cannon to AAAAA(at least 6 A's)	
Change the name of Barret Cannon to AAAAAA (at least 6 A's) Use the Gun Repair Powder to pull out the Name Change Tickets from the Ridepod Dupe Gun Repair Powder has been set, so rename the Barret Cannon to AAAAAA again and repeat The Cun Repair Powder has been set, so rename the Barret Cannon to AAAAAA again and repeat They have the Chestrut, pull it out with that Otherwise, use any throwaway item Separate the Gun Repair Powder has about 12 different stacks of 1 Do this below all your other items Pupe Chestrut if you can Same as above, use throwaway them when done Separate into about 12 stacks when done Create Items Gun Repair Gun Repair Powder not the Ridepod Gun Repair Guller Again Powder not the Ridepod Gun Repair Powder Not the	
Equip Monica with brachine Gun Arm Create Institute Create Insti	
Dupe Gun Repair Powder has been set, so rename the Barrel Cannon to AAAAAA again and repeat	
Dupo Gun Repair Powder Pow	
The Gun Repair Powder has been set, so rename the Barrel Cannon to AAAAAA again and repeat If you have the Chestnut, pull it out with that Otherwise, use any throwwayy term Separate the Gun Repair Powder into about 12 different stacks of 1 Dupe Chestnut if you can Same as above, use throwaway item when done Separate into about 12 stacks when done Chestnut Create Items	
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Otherwise, use any throwaway item Common Repair Powder into about 12 different stacks of 1 Common Same as above, use throwaway item when done Color Magna Row Same as above, use throwaway item when done Color Magna Row Same as above, use throwaway Same As a same as above, use throwaway Same As a same as above, use throwaway Same As a same as a same as above, use throwaway Same As a	
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Dup Chestnut if you can Same as above, use throwaway item when done Chestnut 1 Hunter Crystal Create Items Chestnut 1 Hunter Crystal	
Dupe Chestnut You can Same as above, use throwaway item when done Chestnut 1 Hunter Crystal Chestnut 2 Magna Rock 2 Magna Rock 3 Magna Roc	
Same as above, use throwaway item when done Chestnut 1 Hunter Crystal 1 Hunter Cr	
Same as above, use throwaway item when done Chestnut 1 Hunter Crystal 1 Hunter Cr	
Separate into about 12 stacks when done	
Create Items	
Equip Monica with the Machine Gun Arm	
Equip Monica with the Machine Gun Arm	
Giltch a Gun Repair Powder onto the Ridepod Magma Rock 344 46 23 4 2	
Equip Monica with Pumpkin Shorts Queen's Watering 348 50 25 5 -1	
Follow the chart on the right for how many items to spectrumize into the Machine Gun A Fire Horn 354 56 28 5 2	
Cloth means how many Sturdy Cloth to spectrumize Sundrop 356 58 29 5 3	
The bolded name is what was used to setup the glitch Electric Worm 360 62 31 6 0	
When you've spectrumized the items, have Monica equip the Machine Gun Arm Water Gem 366 68 34 6 3	
Pull it out with the next Gun Repair Powder/Chestnut Fire Gem 368 70 35 7 -1	
Time Bomb 372 74 37 7 1	
Time Bomb 372 74 37 7 1	
Property	
This is where you dupe the Chestnut if you haven't already Separate into 12 stacks when done Chestnut 301 Difference Cloth R1 Up Finish creating all items with the Chestnut Carrot 315 14 7 1 1 1 1 1 1 1 1 1	
Separate into 12 stacks when done Chestnut 301 Difference Cloth R1 Up Finish creating all items with the Chestnut Carrot 315 14 7 1 1 1 Pairy Saw 339 38 19 3 4 40 20 4 -1 4 1 4 20 4 -1 4 20 4 -1 4 22 4 1 4 1 4 22 4 1 4 3 4 4 22 4 1 3 4 4 22 4 4 3 3 6 2 3 6 0 0 8 6 31 6	
Finish creating all items with the Chestnut	
Fairy Saw 339 38 19 3 3 3 3 3 3 3 3 3	
Dupe Gatekeys	
Equip Monica with the Cannonball Arm Rope 345 44 22 4 1 Glitch the Fairy Saw onto the Ridepod Moon Clock Han 349 48 24 4 3 Equip Pumpkin Shorts White Windflowe 363 62 31 6 0 Rename the Cannonball Arm to AAAAAA Earth Gem 365 64 32 6 1 Re-equip on Monica Wind Gem 367 66 33 6 2 Pull out the Fairy Saw with the next Gatekey, the Giant Meat Starglass 371 70 35 7 -1 Repeat for all gatekeys and the Moon Clock Hand Secret Dragon Ri 375 74 37 7 1	
Glitch the Fairy Saw onto the Ridepod Moon Clock Hand 349 48 24 4 3	
Equip Pumpkin Shorts White Windflowe 363 62 31 6 0 Rename the Cannonball Arm to AAAAAA Earth Gem 365 64 32 6 1 Re-equip on Monica Wind Gem 367 66 33 6 2 Pull out the Fairy Saw with the next Gatekey, the Giant Meat Starglass 371 70 35 7 -1 Repeat for all gatekeys and the Moon Clock Hand Secret Dragon R 375 74 37 7 1 Fairy Saw Fairy Saw Fairy Saw Fairy Saw Fairy Saw Fairy Saw	
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Repeat for all gatekeys and the Moon Clock Hand Secret Dragon R 375 74 37 7 1 Fairy Saw Fairy Saw <t< td=""><td></td></t<>	
Fairy Saw	
Giant Meat	
Luna Stone	
Magma Stone	
Rope	
Queen's Watering Can	
Moon Clock Hand	
Powerful Armband	
If you don't have a spare Armband for Monica, get any Max/Monica weapon and rename it to "Love"	
Glitch any Max/Monica weapon onto Monica (make sure you have at least one Monica sword left, don't use them both)	
Glitch the Armband onto the Ridepod	
Equip Pumpkin Shorts	
Rename the weapon to "NNNNNNNNAAAAZZZZZZZZ"	
9 Ns, 4 As, 7 Zs	
Put it back on Monica	
Use the Barrel Cannon to pull out the armband	
Powerful Barrel Cannon	
Equip Monica with Pumpkin Shorts again	
Rename the weapon to "NNNNNNNNNNNXZZZZZZZ"	
13 Ns, 7 Zs	
Put it back on Monica and pull out the Barrel Cannon with any item	
Equip the Barrel Cannon and armband now	
Put a fish into the Aquarium and feed if the Electric Worm	
Infinite Ridepod Fuel	
Equip a normal gun on Max	
Grab all but 1 of a stack of items Swap with the Classic Gun and press O twice	
Swap with the Classic Gun and press O twice	
Hover over Max and press X to equip	
Hover over Gun Repair Powder and swap	
Press O to equip the Gun Repair Powder on Max's gun slot	
Move the Inside Memo Scoop (green book) onto the 2nd slot	
Use the Gun Repair Powder to equip it	
Equip the Energy Pack normally first to fix the Ridepod's fuel	
Put the Energy Pack on the 2nd slot and equip it onto Max's items	
Equip any gun on Max	

Make sure to	do this or else the game will crash when	n you switch from the Ride	epod to Max!!!		
Equip any sword on Monica					
This is option	al, but it prevents softlocks				
Accidentally	melee attacking with Monica without a m	elee weapon equipped w	ill softlock the game		
Move -> Rainbow Butterfly Wo	ods, next floor				
Switch to the Ridepod					
Move any items on the 2nd or	3rd slot out of the way				
2nd slot if En	ergy Pack is on the 2nd slot, 3rd if it's or	the 3rd			
Switch to Max in the inventory	screen and use the Inside Scoop Memo				
Cancel out and then click Righ	t once to hover over the Energy Pack no	t visible on screen			
Equip with the Energy Pack to	remove the Ridepod's energy Pack				
This sets his	current fuel to 0/0, which counts as him	being at 100% fuel			
Move a fish to the 2nd/3rd slot					
Use the Inside Scoop and repe	at to equip the fish as the tank				
If you're on F	S4, the Ridepod's fuel will drop about 20	000 fuel per second			
The Ridepod	has over 800,000,000 fuel, so it still take	es hours to deplete			
Congratulations, you're finally	done with the big menu! Now return to C	hapter 2			
<	_				

Talk to Donny ar	d recruit him						
Move -> Palm Bi							
Go to Morton's a							
	20x Seal-Breaki	na Scroll					
	Zox coar Broam	nig coron					
Recruit Parn							
If you don't have	Ferdinand, go ar	nd recruit him					
If you don't have	Claire and it's nig	ghttime, recruit her at	her house				
	Move -> Palm B	rinks if you go to one	of these place	es			
Move -> Starligh	t Canyon						
Collect these go	eostones				Collect these g	jeostones	
	Floor 2: Fire and	d Ice Don't Mix				Floor 2: Fire and	Ice Don't Mix
	Floor 7: Smiling	Fairy Village				Floor 7: Smiling	Fairy Village
	nt Army in Valle						
	king Scroll to unlo						
Take the Moon F	Path (will always b	e in the back, the ma	ap here is the s	same every time)			
Floor 7: Smiling							
After this floor, le	ave dungeon and	_					
	(can do this at a	ny time between now	and Yorda's V	/alley)			
Make	Chinese Stand					est from the time ga	ate
	Church				and on plateau ne	arest time gate	
	20x Pots			Put down Churc			
	15x Tree			· ·		oth the Church an	d Stand
	1x Iron Chimney			Put Ferdinand a	t the Stand		
	4x Wooden Hou			Put Priest Brund			
	3x Wooden Star				s on this plateau		
	(Note, some of t	hese are just made r	now just so we	won't have to ma	ke them in Ch. 5)		
Go to the future							
Starlight Templ	е						
Go inside Lao C	hao's Bistro						
Leave and returr	n (cannot give the	White Windflower in	nmediately)				
Give Lao Chao t	he White Windflo	wer					
	ast						
Go back to the p							
Balance Valley							
Balance Valley Give Lin the Mira	acle Dumplings						
Balance Valley Give Lin the Mira Move -> Starligh	acle Dumplings t Canyon						
Balance Valley Give Lin the Mira Move -> Starligh Starlight Canyo	acle Dumplings t Canyon	more geostones so	everything is v	ery straightforwar	rd		
Go back to the p Balance Valley Give Lin the Mira Move -> Starligh Starlight Canyo Continue on with	acle Dumplings t Canyon	more geostones so	everything is v	ery straightforwar	rd		

Starlight Canyon							
For these last few flo	ors, I recommend	reaching the	opposite valley A	SAP			
(Pe	rsonally, I've had	less success	trying to cut throu	gh on the right sid	le than just stickir	g to the left side t	he entire time)
Lighthouse on the C	Cape						
Move Lunastone to fi	rst slot						
Optionally move Star	glass to 2nd, and	Secret Drago	n Remedy to 3rd				
Equip weak Barrel Ca	annon						
Gaspard							
Shoot him with magic	;						
Go to Starlight Templ	e and continue wi	th story					
Head towards Venico	cio						
Finish the chapter							

Go inside the ca	ve and progress th	ne story		
	Stone to the first ite	•	V	
	od with the weak E			
Move -> Ocean's				
Wove - Gooding	Trour Gave			
Collect Geosto	nes on the follow	ina floors before	Shingala	
Floor 1: Pirates!		J		
Floor 3: Tank an	d Boss [Blue Seal]			
Shingala				
	ngala, this is why v	we're equipped wi	ith the weak Barre	el Cannon)
	J. I, I I I			,
Pau's Cave				
Give Shingala th	e Secret Dragon F	Remedy		
Move -> Venicci				
Go to the back of	of the train and talk	to Parn		
Buy	10x Red Paint			
	10x Blue Paint			
	10x Green Paint			
	10x Purple Paint			
Move -> Cave o	f Ancient Murals			
Ocean's Roar C	ave			
Just continue on	and collect the fol	lowing geostones	3	
Floor 11: Improv	ements [Red Seal]	(optional, this is	the one with Luna	Stone Light)
Floor 14: Sea of				
	-			
Dr. Jamming				
Be careful not to	die here, the shig	ura hit for a lot		
Veniccio				
Make	8x Pier			
	6x Pot Torch/Lun	a Stone Light		
	4x Iron House			
	1x Shop Boat			
	Windmill			
Put down 5 piers	s in a straight line v	w/ 3 piers next to	them	
•		•		
Put down 4 Iron	Houses in a semi-	circie near the ed	ige	

Put the Shop Boa	at to the left of the					
Paint the houses	Red, Blue, Greer					
Put Donny in the	Blue house and 0	Claire in the Red h	ouse			
Luna Lab						
Go to the main building						
Finish the chapte	er					

0 ()						
Go to Heim Ra						
Move -> Venic	ccio					
Veniccio						
Go to Pau's ca	ave					
Recruit him						
Move -> Venic	cio Station					
Vennicio Stat	ion					
Go to the front	t of the train					
Add Pau to the	e party					
Move Magma	Rock as the first item in the inve	ntory				
Optionally mov	ve Time Bomb as 2nd and Fire I	lorn as 3rd				
Equip the stroi	ng Barrel Cannon					
Move -> Moun	nt Gundor					
Mount Gundo	or					
Collect the foll	owing Geostones					
	Floor 1: Battle with Griffin's A	ırmy				
	Floor 2: Mt. Gundor Wind [R	ed Seal]				
	Floor 5: Mountain Baddie Ap	pears				
Mount Gundo	or Peak					
Go over to the	Fire Squall and use the Time B	omb				
Deathark						
Run a bit to the	e left and get on the Ridepod					
Defeat the Dea						
Head towards	the exit					
Move the Rope	e as the first item					
	get off the Ridepod right before t	he exit!				
Mount Gundo	or					
	to collect, just reach the end					
. to goodsco	to comost, just rough and on a					
Mount Gundo	or Mouth					
	62, you can do the Fire Horn skip	if you're feeling conf	ident (seems to be :	⊥ around 10 secon	ds faster or so)	
,0010 0111 0	=, , 54 5411 45 416 1 116 1 1611 5141	, ou to tooming oom			20 140101 01 00)	
Demon Gaspa	ard					
Just use the R						
	natically set to Max each time, s	o make sure vou get a	on the Ridenod imm	lediately to not di	Δ	
TOUTING AUTON	nationly set to wax each tille, s	o make sure you get t	on the Muepou IIIII	iodiatory to flot di		
Georama						
Make	Generator	Stack 2 Moods	on Stande verticelly			
iviane			en Stands vertically	otanda and 2 am	l l	
	Power Arm		House down on the		Juna II	
	Crane		ots in stacks of 4 ne Arm, Crane, and Irc			41 1 1
		Put the Power	Arm Crane and Iro	on Chimney on th	e wooden house d	on the stands

		Put Borneo i	n one of the hous	ses on the ground		
		Put Gerald in the house on the stands				
Go to the future						
Gundorada Workshop						
Go to the teleportation pac	l and go to Paznos Bridg	е				
Talk to the old guy and enj	oy the cutscenes					
Move -> Veniccio						
Veniccio						
Go to the future and head	towards the main lab					
Enjoy your last bathroom b	reak of the run					

Head inside the cas	stle				
Sirus					
Switch to Monica ar	nd shoot magic	at him			
Moon Flower Pala	ce				
Head down the stai	rs and continue	with the story			
Kazarov Stonehen	ige				
Optionally set Earth	, Wind, Water,	and Fire Gems a	s the first items		
Set Queen's Wateri	ng Can and Mo	onclock Hand as	the next items		
Put the gems in (wi	II be the first ite	ms as above if y	ou did the menu a	nd go counter clo	ckwise)
Talk to Osmond (be	careful not to	overmash)			
Finish chapter					

Go inside the	palace							
	n Flower Palace (dung	eon)						
		,						
Collect the f	ollowing geostones							
	Floor 2: Card Warr	riors Gather						
	Floor 11: Missing (
	Floor 12: Max's Lo		e Seall					
	Floor 13: Hell's Co							
	Floor 14: Monica A	All Alone [Red S	Seal]					
	Floor 15: Raging S		_					
	Floor 18: Palace V							
	Floor 20: Final Tru							
	Floor 5: Feeling O	-						
	Floor 8: Scary Wor							
	Floor 10: Crush the							
	1.001.10.0103/11/11	Jiiddad						
At floor 4 tak	te the Moon path first							
	ach the "final" floor (Cru	ush the Undead	d on the Sun path	i side), grab the q	eostone and Move	e -> Exit dunaeon		
	on Flower Palace (geora		a.o oan pau	, grab arb g	223.0 3113 111010	2 341190011		
		<i>-</i> /						
Georama								
Make	2x Petal Stream		Moon Flower F	Palace deorama is	hard to explain, s	o watch a vod		
Mario	Fountain				781684?t=04h52n			
	Hall of Sorrow		ittps://www.twi	ton.tw/videos/4/4	101004:[-04113211	1023		
	Stardust Pond		The georges is	e less precise tha	n vou'd expect so	don't feel like eve	nything needs to h	e perfect
			The georama i	s less precise tria	you'd expect, so	don't leer like eve	yttiing needs to b	e periect
	2x Starlight Stairs 2x Flower Beds							
	Palace Stairs							
	16x Moon Column	S						
	1x Silver Bench	1						
	8x Roads to Golba		1 4)					
	6x Roads (faster n		eed 4)					
	2x Camellia Trees							
0	a configurated the configuration	- 4000/ (will	4 C	. Annuatauna an unia	>			
	confirmed you've gotte		et Suristorie and i	viooristorie as priz	.es)			
	on Flower Palace (dung	eon)						
GO to the line	al floor on the left side							
Cun Chamb	n#							
Sun Chambe		and "Cina"						
Run to the er	nd and enter the passw	ora Sirus"						
Griffon								
	noo jugt got on the Dist	anad and start	phoeting					
ror each pha	ise, just get on the Ride	epou and start s	snooting					
Boss Rush								
	the Didence and in the	start chapting						
Again, get on	the Ridepod and just s	start shooting						
Dark Elemer	1							
		.tor						
	nica as soon as you en							
	agic at Dark Element a							
Congratulation	ons! You beat Dark Clou	Ja 2!						