	Microcode Comp	oiler Settings					
chi the For	e compiler needs to know ips you're using. Enter the address and the number r example, an AT28C256 is s 15 bits for the address a	e number of bits for of bits for the data. s a 32Kx8 EEPROM. It	IMPORTANT: For the script to run, you need to enable the Drive AP To do this, select the Extensions->App Script menu. A new tab will up with the compiler's code in it. In the left column, click on Services. A dialog will appear. Scroll do "Drive API". Select it, then click the Add button. You can then close the browser tab.				
RO	M Chip Address Bits:	13					
RO	M Chip Data Width:	8					
sig	ecify the output file name In (#) which will be used t es will be written to your (o index multiple files.					
Our	tput File Name Pattern:	microcode#.rom					
	e Format:	ROM Binary					

Compile Address (MSB_LSB)					Data (MSB.LSB, ROM 1.ROM n)																			
lstr Reg Bit 0 IF	RQ Ru	nning	Unused	Condit	ion (Op ode Cvo	MC ALL Op Cod (12 mean	Reg Left Add (0 mean use I) 3 U mean o R15, le mean mean lR) R13, R13, R13, R13, R13, R13, R13, R13,	g t ir ns R, ns 2 ns 1 Reg ns Left 3) R/-W	Reg Left / -OE	Reg Right -OE and -CE	Reset H Cycle E	et State (1 is Running 2 is int idir, 3 is Exit Int Hdir)	Data Bus Latch -Enable	Data Bus Latch	Addr Bus Latch -Enable	Addr Bus Latch	Instr. Reg Latch -Enable	CC Latch -Enable	IR Immediate 8 Bits -OE	IR Imme diate 4 Bits	Mem R/-W	Mem -OE	Unused Comment
1 1	1	1	2	1		4 3	4	2	1	1	1	1	2	1	1	1	1	1	1	1	1	1	- 1	1 2
x	0	1	×	×		x x	12	! 0	1	1	1	0	0	1	1	1	1	1	1	- 1	1	1	- 1	1 0
	x x	0 0				x 1 2 x 3 x 4 x 0	6 6	3 3 1	0 1 0	1		1	1	1	1 0 0 0	1	0 0 0 0							Set ALU to colput 0 Latify the Gorte the data bus; Write to R15 Finish the wide R115 With the GO to R13 (zero register) bio Finish the wide cet arrunning data reset cycle counter Read PC, set ALU to output A, mode it to the address bus
						x 2 x 3	0	3	0	0				0	0	0	0	0				1	0	Read the PC, add 1, latch it onto the address and data buses Write the incremented PC back to the PC
						0 4	15		0			1		0	0					0				Route Immediate value to ALU B, set ALU to output B, write to register, and reset cycle counter
0 0 0						1 5	7	2	0	- 1		1	2	0 1 0	1 0 0	0	0			0		0		Put SP minus one on the address bus and data latch Wite SP-1 to SP PAP C on the data bus and start a memory write Put immediate data on the data bus and write it to PC
1 1 1 1						1 5	0	3 2	0	0		1	3	0	0	0	0					1 1	0	Hold the address on the bus. Start a write into PC Put SP+1 on the data bus
						2 5	3		1 0	0	0	1		1	0	0	0				0			Add the 4 bit immediate value, which is now on the data bus, to Rb and latch it onto the Address bus. Start a memory read.
									1	0	0	1		0	0	0	0				0	0		Read Ra, add the 4 bit immediate value, latch onto address bus Read Rb, write to memory, reset cycle counter
									1 0	0	0	1		0	0				0					Read Ra and Rb, latch ALU output to data bus, latch condition codes Put latched data on bus, write to Ra, reset cycle counter
						5 4			- 1	0	0	1							0					Read Ra and Rb, latch condition codes, reset cycle counter
						6 5 6 6	0			0	0	1		0 0 1	0	1	0					1	0	PC was left on the addr but by the instruction load. Read the immediate value from memory, read right reg, do ALU op, latch it onto the dat Since the ALU result is not leng. Add one to the PC Size the incremented PC
0 0 0						7 5	7	2	0	- 1	0	1		0 1 0	1 0 0	0	0					0		Put SP minus one on the address bus and data latch Wite SP-1 to SP Put Rs on the data bus and start a memory write (for a CALL, Ra is the PC) Put Rb on the data bus and write it to Ra (Ra must be PC) Put Rb on the data bus and write it to Ra (Ra must be PC)
1 1 1 1						7 5 7 6 7 7	0	2 2	0 1 0	0		1		0	0							1	0	0 Hold the address on the bus. Start a write into Ra PLP FF TO the data bus 0 Write SP+1 into SP
				1						0		1		0	0									PC to ALU A, immediate data to ALU B, ALU op A+B, latch result into data Write latched data to PC, reset cycle counter
				0		8 4						1												Reset cycle counter
	0 0 0 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1 1 x 0 x x x x x x x x x x x x x x x x	Norm Reg Reg	Nate Nate	Ray Ray Running Unused Trust 1	Rep Rep Rep ()	Note Page Page	Note Note	No. No.	No. No.	No. No.	No. No.	No. No.	No. Proceedings Process Proc	Reg	Reg REG Running Unused Condition Op Conditi	Reg Reg	No. No.	Note Part Part	Note Part Part	No. Proceedings Proceedi	No. No.	No. Continue Con	No. Condition Condition

Compilation complete.

ROM required: 8Kx8; 3 chips.