Level:	1		novice Sleuth
0 XP			Next level at 30 XP

Artori Kavara	Dream Moon [1]
Ambiguous Troll	Class of Aspect
oliveLantern[OL]	Land of ___ and ___
tur5315	"THIZ KRIME THING IZ ZO OVERRATED PLEAZE ZTOP IT"

Wardrobifier

Hand	Wardrobe	Hand
Pristine Revolver	Trusty Trenchcoat	
Accessory	Accessory	Accessory
Bullet pouch		

Skill	Stat	Bonus	Total
Athletics	Str	+0	+1
Endurance	Con	+0	+1
Acrobatics	Dex	+0	+3
Sleight of Hand	Dex	+0	+6
Stealth	Dex	+0	+6
Engineering	Int	+0	+2
Investigation	Int	+0	+4
Occult	Int	+0	+2
Animal Handling	Wis	+0	-1
Insight	Wis	+0	+1
Medicine	Wis	+0	-1
Perception	Wis	+0	+1
Sanity	Wis	+0	-1
Survival	Wis	+0	-1
Deception	Cha	+0	+2
Intimidation	Cha	+0	+2
Performance	Cha	+0	+0
Persuasion	Cha	+0	+2

Aegis	HP lost		Hit Points		HD left	HD max
0	0		**19 / 19**		1	1
Temporary HP			100%		Hit Die Roll	
0					1d8+1	

Lesser slots	0			Greater slots	0
Speed	30 ft.	Passive Perception		Proficiency	+2
Initiative	+3	11			

Ability Scores		Armor Class	12
Strength	13 (1)		+0
Constitution	12 (1)	Fortitude	12
Dexterity	16 (3)		+0
Intelligence	15 (2)	Reflex	17
Wisdom	8 (-1)		+0
Charisma	10 (0)	Will	9
			+0
Hit Bonus	+0	Crit Range	20

Status Debuffs	
Rupture	0
Sunder	0
Fade	0
Cripple	0
Setback	0
Max HP Redux	0
Defense Bonus	+0

Resources

Erudition 2 | 2	Name |	Name |	Name |	Name |
Current 2 Maximum 2	Current Maximum	Current Maximum	Current Maximum	Current Maximum

Pristine Revolver	Revolverk	Tier	0	Stat	DEX	Hit	+5 to hit
Type	Ranged Versatile Weapon	Reload		Ammo/Charges	0/0	Bonuses to hit:	0

Name	Dice [2]	Dmg	Description
Gun	Qd8+DEX	1d8+3	Major action: Make a ranged attack against a single target within range. Decrease rounds by 1. [Base damage: Qd8+DEX, basic]
Faceoff	Qd4+DEX	1d4+3	Major action: Make one ranged attack at each target within range. Decrease rounds by 1 per attack made. [Base damage: Qd4+DEX]
Double Tap	Qd8+DEX	1d8+3	Major action: Make two Gun abilitech attacks, each with disadvantage, each against a single target within range.
Mawp	Qd2+DEX	1d2+3	Major action: Make a ranged attack against all targets within range, targeting Fortitude resistance. For each target, if you break resistance, they are Dazed and Deafened for 1 round. Decrease rounds by 1. [Base damage: Qd2+DEX]
Fresh Clip			Major and minor action: Fully restore rounds. May be done as a minor to restore 1 round. This is a basic abilitech.

Range: 40 feet, Rounds: 6

If there's any other notes about this specibus or power, put it here!

		Tier	0	Stat	STR	Hit	+3 to hit
Type				Ammo/Charges	0/0	Bonuses to hit:	0

Name	Dice	Dmg	Description

Pillar, Racial, and Milestones

Racial | Midblood: Academic Privilege
You gain an additional 6 skill points at character creation.

Fighting Style: Combat Precision, lvl 1, Slayer

You have +1 to hit with attack rolls, +1 to your crit range, and +1 to your AC.

Pick this when you have two Steps of your pillar!

Pick this when you have four Steps of your pillar!

Pick this when you have six Steps of your pillar!

Specializations
Pick this at level 5!
Pick this at level 11!
Pick this at level 17!
Pick this at level 19!

This is the blackboard, use it to write down any notes you have!

Pillar and Steps

Slayer

You are a Slayer! Your calling is the rapid, unrelenting beatdown of all those who stand before you.

~~Wandering Deliverance, Desperado, Slayer~~

Your attacks against Doomed targets have one d3 Aim die (or +1 die size to an existing Aim die). As a major action, you can say something pithy, inflict Doom (P) on a target, and give your next attack roll or skill check advantage.

Decors and Demeanor

Erudition — P times per long rest, your next non-strife skill check (or all checks during an opposed gambit round) have 2d8 Stakes as long as you approach the gambit with Calculation, Knowledge, Reason, or Exploitation.

Direction: Survey — You find you excel when applying the knowledge you have found. If you can leverage hidden knowledge you have found, you add one Stakes die.

Pick this at level 3!
Pick this at level 7!
Pick this at level 9!
Pick this at level 13!
Pick this at level 15!

Cylinder Modus - Items captchalogued turn into little blanks that are inserted in a little bullet pouch. To uncaptchalogue, shoot the blank with a revolver. To make it fun, fill the cyllinder with item blanks and spin it for infinite entertainment

Pristine Revolver | Tier 0 revolverkind

It shoots things with tremendous power of gunpowder and cool factor

Beautiful revolver with fine engravings of roses and eyes. Creepy but pretty. Custom made!

Trusty Trenchcoat | Tier 0 Apparel

A thick and harsh to the touch Trenchcoat, good against the consant rain and the constant stabbing

It's pretty new and not yet aged, colored in the color of the Olive caste

Bullet pouch

A part of the Sylladex, a pouch for bullets.

Grist and Boondollars

Sylladex (Cylinder Modus)

T0	Build Grist	20
T1		0
T2		0
T3		0
T4		0
T5		0
Boondollars		0
(extra space)		0
(extra space)		0
(extra space)		0

What kind of captchalogue deck do you have? — Light

Your items can be ejected up to 60 feet, but you can only take items up to one size smaller than you, or smaller. (default is Small)

What's your fetch modus? What skill does it take to use it?

Cylinder — Sleight of Hand

Great! You use this skill when making attacks with your sylladex.

A Phone	A comb
A Notebook	A pack of Malboro cigs
A Pencase	
A stack of scribbled notes	
A red string	
A box of board pins	
A Polariod Camera	
An album of tentative Evidence	
A pair of dice(d6)	
A bag of cat treats	

Backstory (what's their story?)	
Some Information	
Personality (what are they like?)	
Artori is harsh and pretty cold to everyone they may talk to. If it's about investigation, it's even worse. Probably the only person they are nice to is Lizhok or someone who keeps them from being bored out of their mind. Despite this, Artori is a very dilligent troll who does their work really well, without breaking a sweat	
Guardian (who raised them?)	
Artori was raised and tought by the most secretive of all animals - cats. Their cat Choomchoom raised them and taught them detective work and law and continues to be a great companion. Kinda has a love-hate relationship because the cat made them a detective, but also entertained them lots during the many years spent doing this boring ass work.	
Hobbies (what do they like to do?)	
Everything and nothing. Artori loves getting into new things, but constantly has trouble retaining interest. Dropped hobbies include: Drawing, Writing, Painting, Taking photos, Cooking, Gaming, Coding, Watching and filming Cinema and much much more. Current Hobbies are eccesive gambling, smoking and drinking.	
Quirk (how do they type?)	
THIZ FUKKING ZUCKS KAN I PLEAZE GET A BETTER CAZE THAN LOOKING FOR A FUKKING KAT?????? (Caps, C -> K, S -> Z. Loves swearing.)	
Roleplay Scribble (what do they RP like?)	
You wake up in the backroom of your office. You look around and as you get up and make coffee, you already run through all active cases you've got going on. Let's see: find a cat on Margas Street 12, Solving the death of Karkar Vanvan, Katkat Tastas probalby did it, so you gotta check that. You light up a cigarette and lean on your window, staring outside and pondering. So annoying.	**Leitmotifs (a musical theme or two, if you wish?)**
Looks (what do they look like?)	"Ooh yez im a zleuth yez ZHUT UP" Theme
They have a relatively androgenous appearance, making determining their gender pretty tough for strangers. Useful or not, Artori likes to keep it that way for some reason.	Now i am become death
Lines and Veils	Stealth/Combat Theme
hi, Tur(door) here with a quick message! I dont have any particular lines nor veils, especially since this is a detective character. Would love both goofy and serious, dark topics brought up throughout the session!	Dis Irae
Knives and Spoons	"Ciggarettes, Coffee and Lizhok" Theme
Artori is rather apathetic towards others and never does much beyond whats considered work for them. Artori may have trouble working as a team unless clearly being hit with the fact that their own goals cannot be achieved otherwise. Artori might be uninterested in talking with anyone other than their friend Lizhok, because they dont really care, at all. Artori actually will not commit anything reprehensible or unlawful of their own, but ignore others doing it unless someone asks them to carry out their detective duty.	Dark Turn of Mind
Spoons and Solutions	[theme 4?]
Artori is actually male, but they usually dont point this out and instead adapt to how they are percieved by certain people. Artori has a pair of dice they use to shoot out with their sylladex in order to gamble. Solutions: Rarely relies on combat to achieve their goals, instead using logic and deception. They love to lie, but are quite against committing crime personally.	
Pet	[theme 5?]
Choomchoom, the black cat that almost doesnt age? He's pretty old and that's pretty odd. Very clever for a cat, especially since its as, if not more, clever than Artori when it comes to detective theory	

This is your echeladder! Here, you give each rung whatever name you feel appropriate, and each level tells you what you gain at that level.

Level	Rung Name	Benefits
1	novice Sleuth	See character creation!
2	learning Detective	1 Step, 2 stat points, 3 skill points
3	irritated Investigator	1 Decor, 1 Stage
4	bored Prosecutor	1 Step
5	annoyed Justiceseeker	Lvl 5 Specialization, 2 stat points, 3 skill points
6	frustrated Lawman	1 Step
7	unsatisfied Private Eye	1 Decor
8		1 Step, 2 stat points, 3 skill points
9		1 Decor, 1 Stage
10		1 Step
11		Lvl 11 Specialization, 2 stat points, 3 skill points
12		1 Step
13		1 Decor
14		1 Step, 2 stat points, 3 skill points
15		1 Decor, 1 Stage
16		1 Step
17		Level 17 Specialization, 2 stat points, 3 skill points
18		1 Step
19		Any one Specialization
20	The bright light in the shadows	2 Steps, 2 stat points, 3 skill points

Skill Points (You start with 6 skill points at level 1)

Skill		Expertise? [4]	Max [5]
Athletics		☐	2
Endurance		☐	2
Acrobatics		☐	3
Sleight of Hand	3	☐	3
Stealth	3	☐	3
Engineering		☐	2
Investigation	2	☐	2
Occult		☐	2
Animal Handling		☐	2
Insight	2	☐	2
Medicine		☐	2
Perception	2	☐	2
Sanity		☐	2
Survival		☐	2
Deception	2	☐	2
Intimidation		☐	2
Performance		☐	2
Persuasion	2	☐	2
Total Skill Points	16		

Characters start with a standard 15-14-13-12-10-8 array. Pick one number per initial stat. Put your racial bonuses under racial, and anything else in bonus.

Ability Stats

Stat	Initial	Racial	Bonus	Total	Mod
STR	13			13	+1
CON	12			12	+1
DEX	14	2		16	+3
INT	15			15	+2
WIS	8			8	-1
CHA	10			10	+0

Hit Die	d8
Caste	Mid

What's your race?	Olive

Has +2 DEX. Racials are either Apex Predator or Midblood.

And your racial ability?	Midblood: Academic Privilege

You gain an additional 6 skill points at character creation.

Stat Increases

Level	Stat 1	Stat 2
2		
5		
8		
11		
14		
17		
20		

What resistance are you proficient in? At character creation, pick one. [6]

Fortitude	☐
Reflex	☑
Will	☐

What stats does your wardrobe use?

Stat One	Dex
Stat Two	Int

Stages (you get them every second Decor)

Pick this at level 3!
Pick this at level 9!
Pick this at level 15!

Every time you level up, take your HD's average and add it under the roll column.

HP		
Level	Roll	Total
	d8	10
1	8 [3]	19
2		——
3		——
4		——
5		——
6		——
7		——
8		——
9		——
10		——
11		——
12		——
13		——
14		——
15		——
16		——
17		——
18		——
19		——
20		——

Psionics?

Martial

You know all abilitechs for your strife specibi, when you gain a Step you gain 2 skill points, you increase the magnitude of your Stage benefits by 1, and you have +1 die size to your Hit Die.

How psionically sensitive are you?

Nothing. You are psionically normal!

Psionic Slots

Slots	Bonus	Total
Lesser	0	0
Greater	0	0

What colors do you want? [7]

Text	

What is the source of your psionics?	Intelligence

Potent minds make potent psions; your psionic skill is Occult.

Initiative	Base Speed
Bonus	+0	Bonus	+0
Total	+3	Total	30

Blackboard

One day. this space might be taken up for a future addition to the RPGStuck system! Until then, use this space to write down any notes you have!

Anything... special about you?	All-Rounder

You're just a normal kid, or as normal as one can be in a setting like this. You begin play with either 4 additional skill points, or a second strife specibus of choice.

Titles	#1
Editable	
Body 1	#5
Body 2	#2
Background	#4
Graph Background	#3
Graph Bar	3cb852 [8]
Bar Remaining	16e711 [9]

Blackboard

This is the blackboard, use it to write down any notes you have!

Name	Tier	Specibus	Effect	Flavor Text
Pristine Revolver	0	revolverkind	It shoots things with tremendous power of gunpowder and cool factor	Beautiful revolver with fine engravings of roses and eyes. Creepy but pretty. Custom made!

Name	Tier	Effect	Flavor Text
Trusty Trenchcoat	0	A thick and harsh to the touch Trenchcoat, good against the consant rain and the constant stabbing	It's pretty new and not yet aged, colored in the color of the Olive caste
Bullet pouch	0	A part of the Sylladex, a pouch for bullets.	Functions as a bag of holding the bullets Cyllinder modus creates, otherwise isnt used for any other purposes

Item	Components	Cost	Tier	Description
Example Item	Item A && Item B	[example cost]	X	this is a placeholder text.

Grist Spent	0

Highest Gate Reached	0
Room Points (RP)	0
BG to Next Tier	25

Gate	Grist
1	25
2	50
3	75
4	100
5	125
6	175
7	225
Session Length?	
Length 1	

Tower

Your house

Boondollars [10]	
Level	BD Gained
2	——
3	——
4	——
5	——
6	——
7	——
8	——
9	——
10	——
11	——
12	——
13	——
14	——
15	——
16	——
17	——
18	——
19	——
20	——

Search Function	
What Is This?	This is the search function. As of 06/26/2020, this is incomplete, but it serves as a glossary for housebuilding and an errata for small clarifications!

Followers		
Name	Role	Description

Ledger (Use this to keep track of your purchases)			

Customization

In this tab, you can input your own strife specibi, psionic powers, and Steps for the sheet to automate for you.

Alternately, you can use this to grab single subpowers or reskin weapons. For example, if you have Psionic Gift: Left Hand Rule, you can copy over just Lift and Impact.

If you need more, you can unhide them as you need them.

Blackboard

This is a blackboard, use it to write down any notes you have!

Strife Specibi / Psionic Powers

Name [11]	Customization Test Example 1
Notes [12]	Example Notes
Type [13]	Examplekind
Name [14]	Description [15]
Test 1	Descriptions go here.
Test 2	And here too.
Test 3	And so on and so forth.

	Customiz	Tier	0	Stat	STR	Hit		+3 to hit
Type	**Examplekind**			Ammo/Charges	0/0	Bonuses to hit:		0

Name	Dice	Dmg	Description
Test 1			Descriptions go here.
Test 2			And here too.
Test 3			And so on and so forth.
	Example Notes		

Additional Steps [16]

Name [17]	Description [18]
Example Step	This is a description.
3	And other description.
5	And another.
7	You know how this gag goes.

Blackboard

This is a blackboard, use it to write down any notes you have!

[1] Dream Moon, Classpect, and Land sections should remain empty for the time being. You'll learn these as the session unfolds!

[2] This column doesn't change with the type of specibus or power, you'll have to change this on your own. The base damage dice of an abilitech or subpower will be listed in the Description column at the bottom, much like you can see with Swordkind here.

[3] For your first level, you take the maximum than the average!

[4] If you pick Expertise as a Stage (gained at levels 3, 9, and 15), you can check off one skill and gain a bonus to it!

[5] The number of skill points you can have in a skill is capped by the higher of either your Proficiency or your stat.

[6] Being proficient in a resistance lets you add your Proficiency bonus to it.

[7] Go to Format at the top of the menu, then click Theme. This will bring up the Themes menu, where you can customize the colors and font of your character sheet.

You may need to refresh the sheet for any changes to the text color to work.

[8] There's one bar color not affected by this, and this is the temporary HP color for your HP bar in the Character tab. This one is blue.

If you want to change this, you should go to the K10 cell in your Character tab. Somewhere in that cell you'll see 3944BC in there. That's the hex code for blue. Replace that code with the hex code of your choosing.

Make sure to leave the quotation marks around the hex code intact! Replace only those six letters/numbers.

[9] If you've read this far, you probably want to go all in on the color customization. The color for your percent HP and skill totals on your Character tab can't be changed through these colors either.

If you want to change those, select the cell in question, then go to Format at the top of the menu, then Conditional Formatting near the bottom of the list.

Click on the color scaling, and you'll be able to change the three colors that make up the gradient to whatever colors you want.

[10] Every time you level up, you gain boondollars to spend on a variety of things in the Medium. Feel free to spend it, you can always get more.

The numbers are NOT cumulative; what you see per level is what you get.

[11] Well, what's its name?

[12] If it has a range, or ammo, or some special notes about it, put that here.

[13] Is it a psionic power, or some strife specibus?

[14] Each abilitch or subpower, its name goes here.

[15] Describe each abilitech or subpower here. Follow the same format, for which you can look up to the right, instead of going back and forth between tabs.

[16] If you have custom steps you want to use, you can put those in here!

[17] Each abilitch or subpower, its name goes here.

[18] Describe each abilitech or subpower here. Follow the same format, for which you can look up to the right, instead of going back and forth between tabs.