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Current as of:
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SOFTWARE KNOWLEDGE:	Experience:
Adobe After Effects	17+ yrs
Adobe After Effects Scripting	9+ yrs
Adobe After Effects Expressions	9+ yrs
Adobe Photoshop	19+ yrs
SynthEyes	11+ yrs
Mocha Pro	9+ yrs
Cinema 4D	6+ yrs
Turbulence FD	5+ yrs
X-Particles	3+ yrs
Houdini	less than 1 yr

PROJECT	YEAR	CLIENT	TASKS	URL
DCEU Animated Logo 20K ComiCon 2017 Hall H (promo)	2017	Buddha Jones	TurbulenceFD based smoke, energy, nebula. X-Particles based energy, and lightning.	
Microsoft Xbox Design Lab (promo)	2017	Buddha Jones	X-Particles based fluid effects	https://news.xbox.com/2017/06/12/xbox-design-lab-expansion/
DCEU Animated Logo (logo)	2017	Buddha Jones	TurbulenceFD based environment smoke, energy, and nebula effects	
John Deere - Mini Machines (commercial)	2017	Run, Kick, Shout	3D object and camera tracking	
It's Always Sunny in Philadelphia - Crickets Tale (S12E01) (tv series)	2016	Ring of Fire	Minor removal/cleanup	
Dr. Ken - Halloween Special (S2E05) (tv series)	2016	Ring of Fire	Particular particles, 2D tracking, Compositing, Keyframe & Expression based Animation, Roto	
Metris (commercial)	2016	Run, Kick, Shout	3D object and camera tracking	
The Voice "Arrival" (tv promo)	2016	Ring of Fire	3D/2D tracking, Compositing, Keyframe & Expression based Animation, Roto	https://vimeo.com/179657414
Real Husbands of Hollywood: Season 5 "Awards" (tv series)	2016	Dennis Shin	2D tracking, C4D camera layouts, After Effects composite template	
Real Husbands of Hollywood: Season 5 "Spouse Smarts" (tv series)	2016	Dennis Shin	2D tracking, After Effects composite template	
Mercury Insurance - Red Guy Vs Blue Guy (commercial)	2016	Ring of Fire	2D/3D tracking, Compositing, Roto, Particular Particles	https://www.ispot.tv/ad/ADSO/mercury-insurance-superhero-damage
Miss Earth aka:Miss 2059 (short series)	2016	Ring of Fire	Animation, Particular Particles, compositing, roto, 3D/2D tracking	
White Horse (short series)	2016	Brandon Parvini	3D Camera and object tracking	
Ford Fusion - Driver's Assist (web advert)	2016	Ghost Town Media	Client provided AE project cleanup, Animation adjustments, composite	
Ford Mustang - EcoBoost (web advert)	2016	Ghost Town Media	Client provided AE project cleanup, Animation adjustments	
Adventures of Old Man (short)	2016	Dennis Shin	After Effects template composite	
Zoe Ever After (tv series)	2016	Dennis Shin	Rig removal, Composite	
Prius (web advert)	2016	Ghost Town Media	Batch process footage with fx treatment preset for client preview. Animated biometric UI.	
13 hours (promo)	2016	Ghost Town Media	Batch process footage with color treatment preset	
MochaBlend - Cinema4D Plugin	2015	Good Spirit Graphics	Beta tested plugin that converts Mocha splines into extruded C4D objects. It also converts 2D planar track data into 3D C4D camera solves.	https://vimeo.com/135632230
Free Function Friday (After Effects tutorial series)	2015	SELF (hosted at ProVideo Coalition)	Teaching and explaining ExtendScript custom functions (30 episodes)	http://www.provideocoalition.com/tag/free-function-friday
Mask Adjuster (After Effects Script)	2015	SELF (hosted at ProVideo Coalition)	Developed and released a script that globally adjusts the position of layer masks.	http://www.provideocoalition.com/mask-adjuster-free-after-effects-script
Ford GT (web advert)	2015	Ghost Town Media	Animation	
Ford Focus (web advert)	2015	Ghost Town Media	Animation, Particles	
Toyota Tacoma (Web Advert)	2015	Ghost Town Media	Particles, smoke/dust simulation	
MFS - Active Power (commercial)	2015	Ghost Town Media	Visual Effects Onset Supervisor, 2D/3D tracking	https://www.ispot.tv/ad/AkRT/mfs-investment-management-active-management
Sonos (commercial)	2015	Ghost Town Media	Visual Effects Onset Supervisor, 2D tracking, Keying, Roto	
Real Husbands of Hollywood: Season 4 (tv series)	2015	Dennis Shin	2D/3D tracking, roto, cleanup	

CG Eyes (After Effects template)	2015	SELF (hosted at ProVideo Coalition)	Developed an After Effects template solution for creating 3D eyes for humans and creatures. Custom pseudo plugin controls all the properties.	http://www.provideocoalition.com/cg-eyes
Human full body 3D scanning (photogrammetry)	2014	SELF	Experimentation with high resolution DSLR based photogrammetry process and post pipeline for capturing human subjects digitally	https://vimeo.com/channels/797719
Teenage Mutant Ninja Turtles: Shell Shock (music video)	2014	Ghost Town Media	Keying, Processing, Region versioning templates	
Linkin Park: Until It's Gone (music video)	2014	Ghost Town Media	2D tracking, Animation, Compositing	
Crystal (commercial)	2014	Ghost Town Media	Compositing	
Incarnate (feature film)	2014	Ghost Town Media	Fire and Smoke Sim, 2D/3D tracking, Compositing, Animation, Keying, CDL AE Script Automation, VFX Templates, Post TD	
Linkin Park: A Light That Never Comes (music video)	2014	Ghost Town Media	3D Camera Animation, Particle Animation, Compositing	
Haunted House 2 (feature film)	2014	Ghost Town Media	3D Smoke simulation	
Lazarus (feature film)	2013	Ghost Town Media	3D tracking, 3D Smoke Sim, AE Expression, Shot Templates	
Muse (music video)	2013	Ghost Town Media	Python controller for 3D multi-line generations	
That Power (music video)	2013	Ghost Town Media	3D and 2D tracking, Particle generation, Compositing	
WhiteHorse (short film)	2013	Ghost Town Media	3D animation, 2D tracking, Compositing	
After Effects ExtendScript Training (After Effects tutorial series)	2013	SELF (hosted at ProVideo Coalition)	Teaching and explaining the ExtendScript language for After Effects (19 episodes/over 14 hours)	http://www.provideocoalition.com/after-effects-extendscript-training-complete-series
Conan Obrian Show (tv series)	2012	Steve Robinson	Consulted Edit and VFX team on 3D motion tracking	
Mall (feature film)	2012	Ghost Town Media	3D tracking, 3D Fire Sim, Compositing	
Unilever Clear - Roots (commercial)	2012	Ghost Town Media	Master Project Templates and organization for delivery, Compositing, 2D stabilizing	
Unilever Clear - Enough (commercial)	2012	Ghost Town Media	Master Project Templates and organization for delivery, Compositing, 2D stabilizing	
Linkin Park: Honda Civic Tour (commercial)	2012	Ghost Town Media	3D tracking, Compositing	
Linkin Park: Burn It Down (music video)	2012	Ghost Town Media	3D tracking, 3D Fire Simulation (filler elements)	
Linkin Park: In My Remains - Concert Graphics	2012	Ghost Town Media	3D Particle Sim, 3D animation	
It's Not You, It's Me (short film)	2012	Ghost Town Media	3D Fire sim	
Expression Shorts (After Effects tutorial series)	2012	SELF (hosted at ProVideo Coalition)	Teaching and explaining After Effects Expressions (15 episodes)	http://www.provideocoalition.com/expression-shorts-complete-series
Absolut - Greyhound (music video/short film)	2011	Ghost Town Media	3D tracking	
Cold & Ugly (short film)	2011	Ghost Town Media	3D tracking, compositing	
Skylar Grey - Invisible (music video)	2011	Ghost Town Media	Onset VFX assistant supervision, 3D tracking, compositing	
Unilever: Clear - "Fast & Furious" (commercial)	2011	Ghost Town Media	Project templating, language conversions, developed script for remote automation	
Linkin Park - Burning in the Skies (music video)	2011	Ghost Town Media	Keying, 2D tracking, cast member	
Linkin Park - Iridescent (music video)	2011	Ghost Town Media	2D/3D tracking, animation, fractal element creation, environment builds, roto	
Basic - Teaching (series)	2011	Ghost Town Media	2D tracking, compositing, element animation	
Basic - Fellowship (series)	2011	Ghost Town Media	2D tracking, compositing, element animation	
Linkin Park - Waiting For The End (music video)	2010	Ghost Town Media	Onset assistant VFX Supervisor, 3D tracking, particles, compositing	
Linkin Park - The Catalyst (music video)	2010	Ghost Town Media	Compositing, water sim, animation	
Linkin Park - Thousand Suns 2010 Concert Tour	2010	Ghost Town Media	Animation, Particles, templated work previewer	
Linkin Park - New Divide (music video)	2010	Ghost Town Media	Particles, 2d animation, compositing	
Basic - Holy Spirit (series)	2010	Ghost Town Media	Onset VFX Supervisor, 3D/2D tracking, compositing, animation	
Basic - Follow Jesus (series)	2010	Ghost Town Media	Onset VFX Supervisor, 3D/2D tracking, compositing, animation	

Basic - Earth and Life (series)	2010	Ghost Town Media	3D/2D tracking
Juanes - Yerbatero (music video)	2010	Ghost Town Media	3D/2D tracking, keying
Bridget Mendler - How to Believe (music video)	2010	Ghost Town Media	Particle animation
ZipFizz - Josie Bissett (commercial)	2010	Ghost Town Media	Compositing
Mike Posner - Cooler Than Me (music video)	2010	Ghost Town Media	3D/2D tracking
Bob - Airplanes (music video)	2010	Ghost Town Media	Animation
Jonas LA (opening title)	2010	Ghost Town Media	Onset VFX Supervisor, 3D/2D tracking, keying, compositing, animation
Disco Biscuits - Widgets (music video)	2010	Noah Rappaport	Prepped and implemented C4D HDR1 Lighting, compositing, 3D tracking
Disco Biscuits - On Time (music video)	2010	Noah Rappaport	Prepped and implemented C4D HDR1 Lighting, compositing, 3D tracking
Snoop Dog - Malice In Wonderland CH. 1&2 (music video/short film)	2010	Ghost Town Media	Keying, compositing, animation
Stand Up To Cancer (series)	2009	Ghost Town Media	Designed After Effects templates, scripting automation
BlackBerry - I Love What I Do (commercial)	2009	Ghost Town Media	Particle animation, compositing
Being Erica (promotional piece)	2009		3D tracking
Warp 20 (music video)	2009	Ghost Town Media	Compositing, cleanup
The Void (short film)	2009	Noah Rappaport	3D tracking
Mary J. Blidge - The One (music video)	2009	Ghost Town Media	Animation, compositing
Rhapsody - Jay-Z (commercial)	2009	Ghost Town Media	2D tracking, compositing, cleanup
Daniel Merriweather - Impossible (music video)	2009	Ghost Town Media	3D tracking, keying, compositing
Linkin Park - New Divide (music video)	2009	Ghost Town Media	Particle animation
Asher Roth - Be Myself (music video)	2009	Ghost Town Media	Compositing
Alex Kogen - In My Head (music video)	2009	Ghost Town Media	Compositing, Keying, animation, expression rigging
Motorola Aura - Beckham (commercial)	2009	Ghost Town Media	3D tracking
Fandango - Hot Man (commercial)	2009	Ghost Town Media	3D tracking
The Fray - Never Say Never (music video)	2009	Ghost Town Media	3D tracking
Flo Rida - Right Round (music video)	2009	Ghost Town Media	3D/2D tracking
Disney XD (tv series)	2009	Plastic Cow	Developed project templates, automated template through expressions, developed script for controlling build
Sonny with a Chance (opening title)	2009	Plastic Cow	Compositing, animation, keying
Face Replacement Video Tutorial Series	2009	SELF (hosted at ProVideo Coalition)	Showed techniques on how to do 2D face replacement via planar tracking, degrading footage, and compositing. Used actual music video for reference. http://www.provideocoalition.com/face-replacement-part-1-basic http://www.provideocoalition.com/face-replacement-part-2-advanced
Pistol Youth - In My Eyes (music video)	2008	More Media	On set VFX Supervisor, 2D tracking, compositing, keying
Camp Rock - What's What Edition (special edition feature film)	2008	Plastic Cow	Developed project templates, automated template through expressions, developed script for controlling build
Vision Of Blindness (short film)	2008	David Gelb	Logo removal
Pastry Kicks (music video)	2008	Ghost Town Media	2D motion tracking, Cleanup
Sony - Reader Digital Book (commercial)	2008	Ghost Town Media	3D motion tracking
Honda - Element (commercial)	2008	Ghost Town Media	Animation
Kanye West - Champion (music video)	2008	Ghost Town Media	3D motion tracking
Big Boi - Something's Gotta Give (music video)	2008	Ghost Town Media	Compositing, animation
Alkaline Trio - Help Me (music video)	2008	Ghost Town Media	Compositing
Bloc Party - Mercury (music video)	2008	Ghost Town Media	
Watson Twins - How Am I To Be (music video)	2008	Ghost Town Media	3D motion tracking, 2D planar tracking, compositing, keying
Angela Simmons - Center of Attention (music video)	2008	Ghost Town Media	Particle animation, cleanup
Laura Bryna - Life Is Good (music video)	2008	Ghost Town Media	3D motion tracking
MGMT - Electric Feel (music video)	2008	Ghost Town Media	3D motion tracking
Flight of the Conchords - Ladies of the World (music video)	2008	Ghost Town Media	2D tracking, compositing, keying
Lyric's Born - I Like It, I Love It (music video)	2008	Ghost Town Media	2D tracking, compositing, keying
Sharam - The One (music video)	2008	Ghost Town Media	2.5 builds of hotel rooms, keying, compositing, roto, animation
The Other Side (short film)	2008	Artemis Entertainment LLC	Director, editor, all VFX
RayBan-Tongue Tricks (commercial)	2008	Ghost Town Media	Compositing, 2D tracking
The Lazarus Project (feature film)	2008	Visual Stimulus	2D tracking, composite, screen animations, roto
Startgate Studios	2007	Consultation	Consulted VFX Supervisor on Syntheyes 3D motion tracking
Carmen Electra: Aerobic Striptease - In The Bedroom (special interest)	2007	DNA Studio	Rotoscoping, 3D tracking, composite
On The Doll (short film)	2007	Doom Inc.	2D tracking, roto, compositing
Danni's Tales (children's special)	2007	Snowlion Entertainment	Editor, keying, compositing
Hallettsville (feature film)	2007	Breakthrough Pictures	Compositing
Breakthrough Pictures (logo)	2007	Breakthrough Pictures	Design, animation
Real Social Dynamics-Transformations (dvd series)	2007	Nick Kho	DVD menu design, animation

G.I.Jesus (feature film)	2006	Cineville	Compositing
Pledge This! (feature film)	2006	TriCoast Studios	Compositing
Light Years Away (feature film)	2006	Astrolite Entertainment	Compositing
Justice Angel (promotional)	2006	Artemis Entertainment LLC	Design, 3D tracking, compositing
10 Minute TV (bumper)	2006	TriCoast Studios	Animation
Asylum (bumper)	2006	TriCoast Studios	Animation
Night Skies (bumper)	2006	TriCoast Studios	Animation
Premonition (bumper)	2006	TriCoast Studios	Animation
Cult (bumper)	2006	TriCoast Studios	Animation
The Indie Pendant (feature film)	2005	Vision Dynamics Entertainment	Cinematographer, compositing
Straw - Fourty Eight (music video)	2004	AOI Records	Cinematographer
Dwelling (short film)	2004	True Caliber	Compositing
Jungle Dave (trailer)	2003	Vision Dynamics Entertainment	Actor, compositing
The S.I.N. (feature film)	2001	Vision Dynamics Entertainment	Cinematographer, compositing