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<b>SOFTWARE KNOWLEDGE:</b>	<b>Experience:</b>				
Adobe After Effects	17+ yrs				
Adobe After Effects Scripting	9+ yrs				
Adobe After Effects Expressions	9+ yrs				
Adobe Photoshop	19+ yrs				
Mocha Pro	9+ yrs				
SynthEyes	11+ yrs				
Cinema 4D	6+ yrs				
Turbulence FD	5+ yrs				
X-Particles	3+ yrs				
Houdini	less than 1 yr				
<b>PROJECT</b>	<b>YEAR</b>	<b>CLIENT</b>	<b>TASKS</b>	<b>URL</b>	
(promo)	2017	Buddha Jones	TurbulenceFD, X-Particles		
(promo)	2017	Buddha Jones	X-Particles		
(logo)	2017	Buddha Jones	TurbulenceFD, X-Particles		
John Deere - Mini Machines (commercial)	2017	Run, Kick, Shout	3D object and camera tracking		
It's Always Sunny in Philadelphia - Crickets Tale (S12E01) (tv series)	2016	Ring of Fire	Minor removal/cleanup		
Dr. Ken - Halloween Special (S2E05) (tv series)	2016	Ring of Fire	Particular particles, 2D tracking, Compositing, Keyframe & Expression based Animation, Roto		
Metris (commercial)	2017	Run, Kick, Shout	3D object and camera tracking		
The Voice "Arrival" (tv promo)	2016	Ring of Fire	3D/2D tracking, Compositing, Keyframe & Expression based Animation, Roto	<a href="https://vimeo.com/179657414">https://vimeo.com/179657414</a>	
Real Husbands of Hollywood: Season 5 "Awards" (tv series)	2016	Dennis Shin	2D tracking, C4D camera layouts, After Effects composite template		
Real Husbands of Hollywood: Season 5 "Spouse Smarts" (tv series)	2016	Dennis Shin	2D tracking, After Effects composite template		
Mercury Insurance - Red Guy Vs Blue Guy (commercial)	2016	Ring of Fire	2D/3D tracking, Compositing, Roto, Particular Particles	<a href="https://www.ispot.tv/ad/ADSO/mercury-insurance-superhero-damage">https://www.ispot.tv/ad/ADSO/mercury-insurance-superhero-damage</a>	
Miss Earth (Miss 2059)	2016	Ring of Fire	Animation, Particular Particles, compositing, roto, 3D/2D tracking		
White Horse (short series)	2016	Brandon Parvini	3D Camera and object tracking		
Ford Fusion - Driver's Assist (web advert)	2016	Ghost Town Media	Client provided AE project cleanup, Animation adjustments, composite		
Ford Mustang - EcoBoost (web advert)	2016	Ghost Town Media	Client provided AE project cleanup, Animation adjustments		
Adventures of Old Man (short)	2016	Dennis Shin	After Effects template composite		
Zoe Ever After (tv series)	2016	Dennis Shin	Rig removal, Composite		
Prius (web advert)	2016	Ghost Town Media	Batch process footage with fx treatment preset for client preview. Animated biometric UI.		
13 hours (promo)	2016	Ghost Town Media	Batch process footage with color treatment preset		
MochaBlend - Cinema4D Plugin	2015	Good Spirit Graphics	Beta tested plugin that converts Mocha splines into extruded C4D objects. It also converts 2D planar track data into 3D C4D camera solves.	<a href="https://vimeo.com/135632230">https://vimeo.com/135632230</a>	
Free Function Friday (After Effects tutorial series)	2015	SELF (hosted at ProVideo Coalition)	Teaching and explaining ExtendScript custom functions (30 episodes)	<a href="http://www.provideocoalition.com/tag/free-function-friday">http://www.provideocoalition.com/tag/free-function-friday</a>	
Mask Adjuster (After Effects Script)	2015	SELF (hosted at ProVideo Coalition)	Developed and released a script that globally adjusts the position of layer masks.	<a href="http://www.provideocoalition.com/mask-adjuster-free-after-effects-script">http://www.provideocoalition.com/mask-adjuster-free-after-effects-script</a>	
Ford GT (web advert)	2015	Ghost Town Media	Animation		
Ford Focus (web advert)	2015	Ghost Town Media	Animation, Particles		
Toyota Tacoma (Web Advert)	2015	Ghost Town Media	Particles, smoke/dust simulation		
MFS - Active Power (commercial)	2015	Ghost Town Media	Visual Effects Onset Supervisor, 2D/3D tracking	<a href="https://www.ispot.tv/ad/AkRT/mfs-investment-management-active-management">https://www.ispot.tv/ad/AkRT/mfs-investment-management-active-management</a>	
Sonos (commercial)	2015	Ghost Town Media	Visual Effects Onset Supervisor, 2D tracking, Keying, Roto		
Real Husbands of Hollywood: Season 4 (tv series)	2015	Dennis Shin	2D/3D tracking, roto, cleanup		
CG Eyes (After Effects template)	2015	SELF (hosted at ProVideo Coalition)	Developed an After Effects template solution for creating 3D eyes for humans and creatures. Custom pseudo plugin controls all the properties.	<a href="http://www.provideocoalition.com/cg-eyes">http://www.provideocoalition.com/cg-eyes</a>	
Human full body 3D scanning (photogrammetry)	2014	SELF	Experimentation with high resolution DSLR based photogrammetry process and post pipeline for capturing human subjects digitally	<a href="https://vimeo.com/channels/797719">https://vimeo.com/channels/797719</a>	
Teenage Mutant Ninja Turtles: Shell Shock (music video)	2014	Ghost Town Media	Keying, Processing, Region versioning templates		
Linkin Park: Until It's Gone (music video)	2014	Ghost Town Media	2D tracking, Animation, Compositing		
Crystal (commercial)	2014	Ghost Town Media	Compositing		
Incarnate (feature film)	2014	Ghost Town Media	Fire and Smoke Sim, 2D/3D tracking, Compositing, Animation, Keying, CDL AE Script Automation, VFX Templates, Post TD		
Linkin Park: A Light That Never Comes (music video)	2014	Ghost Town Media	3D Camera Animation, Particle Animation, Compositing		
Haunted House 2 (feature film)	2014	Ghost Town Media	3D Smoke simulation		
Lazarus (feature film)	2013	Ghost Town Media	3D tracking, 3D Smoke Sim, AE Expression, Shot Templates		
Muse (music video)	2013	Ghost Town Media	Python controller for 3D multi-line generations		
That Power (music video)	2013	Ghost Town Media	3D and 2D tracking, Particle generation, Compositing		
WhiteHorse (short film)	2013	Ghost Town Media	3D animation, 2D tracking, Compositing		

After Effects ExtendScript Training (After Effects tutorial series)	2013	SELF (hosted at ProVideo Coalition)	Teaching and explaining the ExtendScript language for After Effects (19 episodes/over 14 hours)	<a href="http://www.provideocoalition.com/after-effects-extendscript-training-complete-series">http://www.provideocoalition.com/after-effects-extendscript-training-complete-series</a>
Conan O'Brien Show (tv series)	2012	Steve Robinson	Consulted Edit and VFX team on 3D motion tracking	
Mall (feature film)	2012	Ghost Town Media	3D tracking, 3D Fire Sim, Compositing	
Unilever Clear - Roots (commercial)	2012	Ghost Town Media	Master Project Templates and organization for delivery, Compositing, 2D stabilizing	
Unilever Clear - Enough (commercial)	2012	Ghost Town Media	Master Project Templates and organization for delivery, Compositing, 2D stabilizing	
Linkin Park: Honda Civic Tour (commercial)	2012	Ghost Town Media	3D tracking, Compositing	
Linkin Park: Burn It Down (music video)	2012	Ghost Town Media	3D tracking, 3D Fire Simulation (filler elements)	
Linkin Park: In My Remains - Concert Graphics	2012	Ghost Town Media	3D Particle Sim, 3D animation	
It's Not You, It's Me (short film)	2012	Ghost Town Media	3D Fire sim	
Expression Shorts (After Effects tutorial series)	2012	SELF (hosted at ProVideo Coalition)	Teaching and explaining After Effects Expressions (15 episodes)	<a href="http://www.provideocoalition.com/expression-shorts-complete-series">http://www.provideocoalition.com/expression-shorts-complete-series</a>
Absolut - Greyhound (music video/short film)	2011	Ghost Town Media	3D tracking	
Cold & Ugly (short film)	2011	Ghost Town Media	3D tracking, compositing	
Skylar Grey - Invisible (music video)	2011	Ghost Town Media	Onset VFX assistant supervision, 3D tracking, compositing	
Unilever: Clear - "Fast & Furious" (commercial)	2011	Ghost Town Media	Project templating, language conversions, developed script for remote automation	
Linkin Park - Burning in the Skies (music video)	2011	Ghost Town Media	Keying, 2D tracking, cast member	
Linkin Park - Iridescent (music video)	2011	Ghost Town Media	2D/3D tracking, animation, fractal element creation, environment builds, roto	
Basic - Teaching (series)	2011	Ghost Town Media	2D tracking, compositing, element animation	
Basic - Fellowship (series)	2011	Ghost Town Media	2D tracking, compositing, element animation	
Linkin Park - Waiting For The End (music video)	2010	Ghost Town Media	Onset assistant VFX Supervisor, 3D tracking, particles, compositing	
Linkin Park - The Catalyst (music video)	2010	Ghost Town Media	Compositing, water sim, animation	
Linkin Park - Thousand Suns 2010 Concert Tour	2010	Ghost Town Media	Animation, Particles, templated work previewer	
Linkin Park - New Divide (music video)	2010	Ghost Town Media	Particles, 2d animation, compositing	
Basic - Holy Spirit (series)	2010	Ghost Town Media	Onset VFX Supervisor, 3D/2D tracking, compositing, animation	
Basic - Follow Jesus (series)	2010	Ghost Town Media	Onset VFX Supervisor, 3D/2D tracking, compositing, animation	
Basic - Earth and Life (series)	2010	Ghost Town Media	3D/2D tracking	
Juanes - Yerbatero (music video)	2010	Ghost Town Media	3D/2D tracking, keying	
Bridget Mendler - How to Believe (music video)	2010	Ghost Town Media	Particle animation	
ZipFizz - Josie Bissett (commercial)	2010	Ghost Town Media	Compositing	
Mike Posner - Cooler Than Me (music video)	2010	Ghost Town Media	3D/2D tracking	
Bob - Airplanes (music video)	2010	Ghost Town Media	Animation	
Jonas LA (opening title)	2010	Ghost Town Media	Onset VFX Supervisor, 3D/2D tracking, keying, compositing, animation	
Disco Biscuits - Widgets (music video)	2010	Noah Rappaport	Prepped and implemented C4D HDR1 Lighting, compositing, 3D tracking	
Disco Biscuits - On Time (music video)	2010	Noah Rappaport	Prepped and implemented C4D HDR1 Lighting, compositing, 3D tracking	
Snoop Dog - Malice In Wonderland CH. 1&2 (music video/short film)	2010	Ghost Town Media	Keying, compositing, animation	
Stand Up To Cancer (series)	2009	Ghost Town Media	Designed After Effects templates, scripting automation	
BlackBerry - I Love What I Do (commercial)	2009	Ghost Town Media	Particle animation, compositing	
Being Erica (promotional piece)	2009		3D tracking	
Warp 20 (music video)	2009	Ghost Town Media	Compositing, cleanup	
The Void (short film)	2009	Noah Rappaport	3D tracking	
Mary J. Blidge - The One (music video)	2009	Ghost Town Media	Animation, compositing	
Rhapsody - Jay-Z (commercial)	2009	Ghost Town Media	2D tracking, compositing, cleanup	
Daniel Merriweather - Impossible (music video)	2009	Ghost Town Media	3D tracking, keying, compositing	
Linkin Park - New Divide (music video)	2009	Ghost Town Media	Particle animation	
Asher Roth - Be Myself (music video)	2009	Ghost Town Media		
Alex Kogen - In My Head (music video)	2009	Ghost Town Media		
Motorola Aura - Beckham (commercial)	2009	Ghost Town Media	3D tracking	
Fandango - Hot Man (commercial)	2009	Ghost Town Media	3D tracking	
The Fray - Never Say Never (music video)	2009	Ghost Town Media	3D tracking	
Flo Rida - Right Round (music video)	2009	Ghost Town Media	3D/2D tracking	
Disney XD (tv series)	2009	Plastic Cow	Developed project templates, automated template through expressions, developed script for controlling build	
Sonny with a Chance (opening title)	2009	Plastic Cow	Compositing, animation, keying	
Face Replacement Video Tutorial Series	2009	SELF (hosted at ProVideo Coalition)	Showed techniques on how to do 2D face replacement via planar tracking, degrading footage, and compositing. Used actual music video for reference.	<a href="http://www.provideocoalition.com/face-replacement-part-1-basic">http://www.provideocoalition.com/face-replacement-part-1-basic</a> <a href="http://www.provideocoalition.com/face-replacement-part-2-advanced">http://www.provideocoalition.com/face-replacement-part-2-advanced</a>
Pistol Youth - In My Eyes (music video)	2008	More Media	On set VFX Supervisor, 2D tracking, compositing, keying	
Camp Rock - What's What Edition (special edition feature film)	2008	Plastic Cow	Developed project templates, automated template through expressions, developed script for controlling build	
Vision Of Blindness (short film)	2008	David Gelb		
Pastry Kicks (music video)	2008	Ghost Town Media	2D tracking, Cleanup	
Sony - Reader Digital Book (commercial)	2008	Ghost Town Media		
Honda - Element (commercial)	2008	Ghost Town Media		
Kanye West - Champion (music video)	2008	Ghost Town Media		

Big Boi - Something's Gotta Give (music video)	2008	Ghost Town Media		
Alkaline Trio - Help Me (music video)	2008	Ghost Town Media		
Bloc Party - Mercury (music video)	2008	Ghost Town Media		
Watson Twins - How Am I To Be (music video)	2008	Ghost Town Media		
Angela Simmons - Center of Attention (music video)	2008	Ghost Town Media		
Laura Bryna - Life Is Good (music video)	2008	Ghost Town Media		
MGMT - Electric Feel (music video)	2008	Ghost Town Media		
Flight of the Conchords - Ladies of the World (music video)	2008	Ghost Town Media		
Lyric's Born - I Like It, I Love It (music video)	2008	Ghost Town Media		
Sharam - The one (music video)	2008	Ghost Town Media		
The Other Side (short film)	2008	Artemis Entertainment LLC		
RayBan-Tongue Tricks (commercial)	2008	Ghost Town Media		
The Lazarus Project (feature film)	2008	Visual Stimulus	2D tracking, composite, screen animations, roto	
Startgate Studios	2007	Consultation	Consulted VFX Supervisor on Synthesys 3D motion tracking	
Carmen Electra: Aerobic Striptease - In The Bedroom (special interest)	2007	DNA Studio	Rotoscoping, 3D tracking, composite	
On The Doll (short film)	2007	Doom Inc.		
Danni's Tales (children's special)	2007	Snowlion Entertainment		
Hallettsville (feature film)	2007	Breathrough Pictures		
Breakthrough Pictures (logo)	2007	Breakthrough Pictures		
Real Social Dynamics-Transformations (dvd series)	2007	Nick Kho		
G.I.Jesus (feature film)	2006	Cineville		
Pledge This! (feature film)	2006	TriCoast Studios		
Light Years Away (feature film)	2006	Astrolite Entertainment		
Justice Angel (promotional)	2006	Artemis Entertainment LLC		
10 Minute TV (bumper)	2006	TriCoast Studios		
Asylum (bumper)	2006	TriCoast Studios		
Night Skies (bumper)	2006	TriCoast Studios		
Premonition (bumper)	2006	TriCoast Studios		
Cult (bumper)	2006	TriCoast Studios		
The Indie Pendant (feature film)	2005	Vision Dynamics Entertainment		
Straw - Forty Eight (music video)	2004	AOI Records		
Dwelling (short film)	2004	True Caliber		
Jungle Dave (trailer)	2003	Vision Dynamics Entertainment		
The S.I.N. (feature film)	2001	Vision Dynamics Entertainment		