Name	Description	Learned?	Required Tool	RegentMaterial	Spell Type	Prerequisits	Effect of additional mana	a Origin						
Valeric's Memories	Spells that have been learned by Valeric in his long years of unife.													
							Amount of plant growth and control of plant	t Valeric's Memories						
Splintered Life	Animate dead plants using magic.	Learned			Normal		grown	Valeric's Momentos						
Raise Dead	Raise an Undead minion,	Learned		Corpse/Skeleton	Normal		May be required Additional sustinance	d Valeric's Memories						
Sustain Dead	Add days to a zombles sustenance.	Learned			Normal		sustriance	Valeric's Memories						
Mutate	Attempt to warp a creatures flesh in any way you desire.	Learned			Normal		None	Vateric's Memories						
Blood Boil	Spend Health to gain mana.	Learned			Normal									
Reizvinate	Restores damaged and dead cells using necromancy. Harms living things based on how much of their health is missing.	Learned			Normal		Amount of HP restored Or damage dealt	Valeric's Memories						
Raw Life	Spend mans to send out a pulse of raw unrefined life energy.	100% Chance			Normal		Mana in pulse	Valeric's Memories						
Defense against the dark arts.	o in a reliable to the stage	U ALLI			No.		Maria II pose							
dark arts.	Dispels a negative effect on the user, and recests itself once for													
Re-Dispel	Dispels a negative effect on the user, and recisits itself once for every point of mana used in the initial casting if the user is affected by another negative effect.	Learned			Normal		Additional Dispets	Defense against the dark arts.						
	Creates an illusion of the user that draws negative effects onto it by sacrificing a small amount of your own health.						Additional Dispets Additional False targets, or Additional health per target, Specify.	Defense						
False Target	sacrificing a small amount of your own health.	Learned			Normal		health per target, Specify.	against the dark arts.						
	own health. Places a revive token on the user, when the user's health dips to 0, they are automatically revived with 1 point of health for every point of mans spent casting it.	69: Chanco to												
Previve	point of mana spent casting it.	learn			Normal		None	Defense against the dark arts. Defense against the dark arts.						
Arti-Aura Divination,	Prevents Auras of any kind from affecting the user,	25% Chance to learn			Normal		None	against the dark arts.						
Divination, Finding what can be found								Divination						
Detect Object; Spoken	Attempts to divine the location of an object by speaking it's name.	Learned			Normal		None	Divination, Finding what can be found						
Sigil	an object by speaking it's name. Creates a sigil which will point in the direction of an object placed on it. Sacrifice an object to a map, and the locations of every object like it will be marked on that map.	Learned			Normal		None	Divination, Finding what can be found						
Detect Object; Destroy	Secrifice an object to a map, and the locations of every object like it will be marked on that map.	25% Chance to learn		Map, Object	Crafting		None	Divination, Finding what can be found						
	will be marked on that map. See through the eyes of one undead minion, you can control them at an unlimited distance so long as they are under the effects of this spell.							Necromantic Study						
Eye Spy Sowaer	long as they are under the effects of this spell.	Learned			Normal		None	Study			_		_	
Bowser Koopa's flame a Dimensional guide to the														
elements part l	Stores 10 charges of fire within your stomach, which can be							Bowser Koopa's flame						
Flame Inhale	Stones 10 charges of fire within your stomach, which can be imbuild with any other spell you know and breathed out as either a fireball or a gout of flame.	Learned			Normal		Additional Flame charges	a Dimensional guide to the elements part I						
								Bowser Koopa's flame, a Dimensional guide to the elements part I Study of Bowser Koopa's flame, a Dimensional guide to the						
Magma Gulp	Store a globule of molten lave in your stomach to hawk up later, Can be imbued with any other spell you know,	50% Chance to learn		Meltable Object	Normal		Additional Magma charges	s elements nart I						
						Study of Bowser Koope's flame, a Dimensional		Study of Bowser Koopa's flame, a Dimensional guide to the						
Immunity Ramo	Learn sheer control over your fire, it will only hurt what you will it to, even if spell infused.	25% chance to learn.			Metamagical Feat	flame, a Dimensional guide to the elements part I	None	flame, a Dimensional guide to the elements part I						
Heiflam Daged's Necromantic						- part								
	Causes Bones to emit a Powerful							Unio						
Detect Bones	Causes Bones to emit a Powerful light, sound and odor when near the user of this pair, making finding them a breaze. 100% channo to learn Forces a refined Lance of black Magic through the Target, This spall is incapable of Milling. Only weakening.	Learner			Normal		Area of effect	Heiflam Daged's Necromantic Notes						
Desect Dones	Forces a refined Lance of black Magic through the Target, This	Casaman			Noma			Heiflam Daged's						
Near Death	spell is incapable of killing. Only weakening. Allows one to Carefully and	Learned			Normal		Damage dealt (Still cannot kill)	Necromantic) Notes						
	wasuoming. Allows one to Carefully and meticulously only raise the necessary parts of a minion, Reducing Mana cost, but increasing faiture chance, pressively increasing regularies and precision, allowing for specific Blueprints in a minion, and resurrection of organs.													
	increasing failure chance, passively increases Resurrection precision, allowing for specific							Heiflam Daged's						
Advanced Raise Dead	Blueprints in a minion, and resurrection of organs.	Learned			Metamagical Feat		None	Heiflam Daged's Necromantic Notes						
	magic. Which will confer appropriate bonuses. Shields and													
	Swort was absorb dearn mage, Sworts and spears will expend it. Ranged weapons will fire it in release of Ammunition, or Inforce						Ouality and	Heiflam Danad's						
Death Infusion	resurrection of organs. Enchants an object with death major. Which will confer appropriate boruses. Shields and amore will sizion death major. Swords and spears will expend it. Ranged waspons will fine it in place of Ammunition, or infuse Ammunition present. Tools will kill what they harvest.	50% Chance to learn		1 Cames 1 William	Crafting		Quality and power of infusion	Heiflam Daged's Necromantic Notes Heiflam Daged's Necromantic Notes						
True Ressurection (Heiflam Dagged)	Brings life to a corpse, Restoring their body, mind and spirit to the least of the foliage.	50% Chance to		1 Corpse, 1 Willing Soul, and 12 Pounds of fresh soil.	Ritual		None	Daged's Necromantic						
Lagger)	Brings life to a corpse, Restoring their body, mind and spirit to the land of the furing Alberton to request the presence of a soul from the afterfile. They may have demanded of their own or Pursuant to prevent their except from a plane of forment.			-	Posses.		num.	Heiflam						
Call Spirit	may have demands of their own, or Pursuers to prevent their escape from a plane of torment.	25% Chance to learn			Normal		None?	Heiflam Daged's Necromantic Notes						
	escape from a plane of bornest. Summora ensono of each to the pane of the living, who self about pane of the living, who self about Stronger minions in cereisas the risk, and the dumage, Speotly make a pear them castering. Develop a Spell of year one, the part of the part of the Special Control of the Ground Control of Special Contro							Heiflam						
Black Wager	Stronger minions increase the risk, and the damage, Specify mans spent when casting.	10% Chance to learn			Normal		Power of minior	Heiflam Daged's Necromantic Notes						
	Develop a Spell of your own, to bring life to dead things. Reagents of your choosing. Your Preferred													
True Ressurection (Valerik Nerkun	Ritual, It's all up to you. Every Necromancer needs his own style of this spell.	25% Chance to learn			Ritual		227	Necromantic Study						
Blood Rituals, and the creation of														
living weapons.								Rhad Rituals						
								and the creation of						
Deep Quaff	Absorb ambient blood magic as Mana.	Learned			Normal		None	weapons. Blood Rituals,						
Blood Circle	Use blood to create a circle that transforms blood poured onto it			Div. d	Ritual			creation of living						
	Use blood to create a circle that transforms blood pouned onto it into ambient magic. Transforms any metal object into a bloodsteel version of it,							Blood Rituals, and the creation of living weaports. Blood Rituals, and the creation of living weaports. Blood Rituals, and the creation of living weaports. Blood Rituals, and the creation of living d weaports.						
Ritual Of Bloodsteel	energy when used, healing the user.	Learned	Blood Circle	Blood, Metal Object, Ambient blood mana	Ritual		May be required	creation of living d weapons.						
Ritual Of Living	Transforms any metal object into a Living metal version of it, these objects are sapient and retain memories of before their awakening.			Metal Object,				and the creation of						
e-etas	awakening.	Learned	Blood Circle	mana sound	Ritual		May be required	d weapons. Blood Rituals,						
Ritual Of Vlad's	remporanty makes a blood circle transform blood into Random objects of value equal to the blood	5% Chance to		Ambient blood magic, Blood	Ritual			d weapons. Blood Rituals, and the creation of living d weapons. Blood Rituals, and the creation of living d weapons.						
Get ripped in 30 days with	en/HONG.	-om	wood Circle	-rage, Blood	AND SECTION AND SE		May be required	weapons.						
musicle Wizardry	a Living metal variation of it, these objects are subject and retain and retain memories of before their assistancing. The assistancing. Temporarily makes a blood circle transform blood into Readom objects of values equal to the blood sacrificied.							Get ripped in						
Mighty Flex	Allows the beings around you to share in your mad gains, Posing to enhance the strenth of allies. Causes variable strain on the user's body, increasing their gains. The presense of Advantatine in the user's body while under the effects of this	100% chance to learn.			Normal		Area of effect	Get ripped in 30 days with muscle Wizardry						
	Causes variable strain on the user's body, increasing their gains. The presence of													
	Adrenatine in the user's body white under the effects of this spell increase pains. Sounds	45% chance to learn.					Greater Gains for a given 4	Get ripped in 30 days with muscle Wizardry						
Enfeeble	percentage of weakness. Casting spets gives you a	leam.			Normal		weakness?							
	Advanatine in the user's body white under the effects of this spell increase gains. Specify percentage of walensis. Casting spell gives you a temporary increase in muscle meas based on the spell cast. This lasts for three turns and can stack up to three times.	30% chance to			Matamarical			Get ripped in 30 days with muscle Wizardry						
Mystic Muscle Dimentional magics, a Primer		learn.			Metamagical Feat	Enfeetile	None	Wizardry						
Primer														
	Creates a bubble which is larger on the inside. The percentage of increase determines the mana cost. Mana cost is decreased if the Bubble is inside a physical													
Warp Space	cost. Mana cost is decreased if the Bubble is inside a physichal object.	45% chance to learn			Normal		Area of effect and intensity	Dimentional magics, a Primer						
	Transports the user to an area in three dimentional space. Specify how many body lengths away the													
Teleport	the obscile is those a physiche object. Transports the user to an area in three dimentional space. Specify how many body lengths away the teleportation is. The spell will not function if the area in quastion is occupied by dense solid matter.	45% chance to learn			Normal	Warp Space	Distance	Dimentional magics, a Primer						
	Cheates a rend in space, which spits out an object on occasion. Throwing objects into this hole increases that chance. The rend disaspears 1010 days after creation unless stabalized with the name of the reality it is connected to.													
	increases that chance. The rend dissepars 1D10 days after creation unless stehalized with the							Dimentional						
Sacrificial gathway Book of real spells	name of the reality it is connected to.	19% chance to learn.	Cutting implement		Normal	Warp Space, Teleport	None?	Dimentional magics, a Primer						
spells	Creates a 100% real fireball							Book of real						
Real Lightning	Calls down lightning with inredible force!	100% Chance to learn			Normal		None None	Book of real spells Book of real spells						
Great Shield	Creates a shield that provides a solid wall to magical attacks.	80% Chance to learn			Normal		Size of shield	Book of real spells						
Dwarven	The most powerful spell in the world!	learn			Normal		None?	Book of real spells						
extruder scroll Melt Metal	Activates the dwarven extruder, Melting whatever you out into it	Learned	Dwarven extruder				None	Dwarven extruder scroll						
Craft Sword	Activates the dwarven extruder, Melting whatever you put into it. Activates the dwarven extruder, Crafting an object from Material inside.		Dwarven extruder				None	Dwarven extruder scroll						
Purify			Dwarven extruder				None	Dwarven extruder scroll						
Salvana	Activates the dwarven extrustry	Learned	Dwarven extruder				None	Dwarven extruder scroll						
Craft Bar	Activates the dwarven extruder, Crafting an object from Material inside.	Learned	Dwarven extruder				None	Dwarven extruder scroll						
Craft Rod	Activates the dwarven extruder, Crafting an object from Material inside.	Learned	Dwarven extruder				None	Dwarven extruder scroll						

	B		Required Tool		0	Prerequisits	Effect of											
Name Craft Basic Shape	Description Activates the dwarven extruder, Crafting an object from Material inside.	Learned?		Poogaristoatariai	Spell Type	Prerequais												
Shape	inside. Activates the dwarven extruder, Crafting an object from Material inside.	Learned	Dwarven extruder				None	Dwarven extruder scroll										
Craft Pipe	Crafting an object from Material inside.	Learned	Dwarven extruder				None	Dwarven extruder scroll										
Craft Valve	Activates the dwarven extruder, Crafting an object from Material inside.	Learned	Dwarven extruder				None	Dwarven extruder scroll										
	Activates the dwarven extruder, Crafting an object from Material inside.							Dwarven extruder scroll										
Craft Wire	inside. Activates the dwarven extruder,	Learned	Dwarven extruder				None											
Sheet Sheet	Activates the dwarven extruder, Crafting an object from Material inside.	Learned	Dwarven extruder				None	Dwarven extruder scroll										
	Authorities the description and ratio	Learned	Dwarven extruder				None	Dwarven extruder scroll										
Craft Dagger	Activates the dwarven extruder, Crafting an object from Material inside. Activates the dwarven extruder, Crafting an object from Material inside.	100% Chance to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Tetrinominode	Activates the dwarven extruder, Crafting an object from Material	100% Chance						Dwarven extruder scroll										
Tetrinominode	inside. Activates the dwarven extruder, Crafting an object from Material inside.	to Learn	Dwarven extruder				None											
Craft Gauntlet	Crafting an object from Material inside.	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Crown	Crafting an object from Material inside.	100% Chance to Learn	Dwarven extruder				None	Dwarven extruder scroll										
	Activates the dwarven extruder, Crafting an object from Material	100% Chance						Dwarven extruder scroll										
Craft Hilt	inside. Activates the deserven extruder, Craffing an object from Material inside. Activates the dwarven extruder, Craffing an object from Material inside. Activates the dwarven extruder, Craffing an object from Material inside.	to Learn	Dwarven extruder				None											
Attach Hilt	Crafting an object from Material inside.	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Melt Delicate		to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Melt Non-metal		to Learn 100% Chance	Dwarven extruder				None	Dwarven extruder scroll Dwarven										
Apply Leaf	Activates the dwarven extruder,	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Nail	Activates the dwarven extruder, Crafting an object from Material inside.	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Screw	masse. Activates the dwarven extruder, Crafting an object from Material inside. Activates the dwarven extruder, Crafting an object from Material inside.	100% Chance to Learn	Dwarven extruder				None	Dwarven extruder scroll										
	Activates the dwarven extruder, Crafting an object from Material							Dwarven extruder scroll										
Craft Bolt	inside. Activates the dwarven extruder, Crafting an object from Material inside.		Dwarven extruder				None											
Cap	Inside.	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Mace	inside. Activates the dwarven extruder, Crafting an object from Material inside. Activates the dwarven extruder,	100% Chance to Learn	Dwarven extruder				None	Dwarven extruder scroll										
	Activates the dwarven extruder, Crafting an object from Material	100% Chance						Dwarven extruder scroll										
Craft Creents	Activates the dwarven extruder, Crafting an object force Makey	100% Chose	Jewwyen extruder				None											
Bolt	inside. Activates the dwarven extruder	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Metal Box	inside. Activates the dwarven extrution, Craffing an object from Material inside. Activates the dwarven extrution, Craffing an object from Material inside. Activates the dwarven extrution, Craffing an object from Material inside. Activates the dwarven extrution, Craffing an object from Material inside.	100% Chance to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Chain	Crafting an object from Material	100% Chance to Learn	Dwarven gehauter				None	Dwarven extruder scroll										
Solit Allow		to Learn	Dwarven extruster				None	Dwarven extruder scroll										
	Activates the dwarven extruder, Crafting an object from Material inside.	100% Chance						Dwarven extruder scroll										
Craft Shield	Activates the dwarven extruder, Crafting an object for	100% Ct	Lwarven extruder				None											
Chest	iniade. Activates the dwarven extruder, Cristing an object from Material iniade. Activates the dwarven extruder, Cristing an object from Material iniade. Activates the dwarven extruder, Activates the dwarven extruder.	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Platemail Greaves	Crafting an object from Material inside.	100% Chance to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Platernal	Crafting an object from Material	100% Chance					None	Dwarven extruder scroll										
wggings	Activates the dwarven extruder, Crafting an object from Mas-ried	100% Chann	Jewwyen extruder															
Craft Gear	masse. Activates the dwarven extruder, Crafting an object from Material inside. Activates the dwarven extruder, Crafting an object from Material inside.	to Learn	Dwarven extruder				None	Dwarven extruder scroll										
Craft Spring	Crafting an object from Material inside.	100% Chance to Learn	Dwarven extruder				None	Dwarven extruder scroll										
	Activates the dwarven extruder, Crafting an object from Material	100% Chance					None	Dwarven extruder scroll										
Craft nistro	inside. Activates the dwarven extruder, Crafting an object from Material inside.	75% Channe In	Dwarven extruser															
Craft piston parts Magnetize Object	inside.	learn 26% Chance to	Dwarven extruder				None	Dwarven extruder scroll Dwarven extruder scroll										
Homunculi Homunculi			Dwarven extruder				None	extruder scroll										
Circle Of Life	Draw a circle where organic materials can be easily	Learned			Normal		None	Homunculi										
	Create the most basic form of			Source of Carbon.				nomuncus										
Craft Cells	organic life Combine and align cells to form tissue, 50% chance to learn, Combine several tissues to make	Learned 50% Chance to			Crafting		None	Homunculi										
Craft Tissue	tissue, 50% chance to learn, Combine several tissues to make an organ,	learn 25% Chance to			Crafting		None	Homunculi										
				Tissue, Cells Carbon, Water, Sodium, Iron and Soll,	Crafting		None	Homunculi										
False Life Alghomists	Use organic compounds to create a fake creature,	learn		Sol,	Crafting		None?	Homunculi										
Alchemical sigls for dummies																		
	Engrave a magical symbol on a solid container, objects placed		Implement for					Alchemical states										
Constant State	inside will slowly melt into their	Learned	Implement for engraving		Crafting		None	Alchemical sigits for dummies										
Constant State	inside will slowly melt into their	Learned						Alchemical sigits for										
Constant State	inside will slowly melt into their liquid form. Engrave an incredibly powerful symbol on a solid container, Objects placed inside will melt into		Implement for engraving Implement for engraving		Crafting Crafting		None	Alchemical sigits for										
Crackpot Sigil II Crackpot Sigil III	inside will slowly melt into their liquid form. Engrave an incredibly powerful symbol on a solid container, Objects placed inside will melt into their pure atomic form. Draw a symbol on the ground, which will fuse the concept of two pharms report inside.							Alchemical sigits for dummics Alchemical sigits for										
Crackpot Sigil II Crackpot Sigil III Fusion Sigil Changing Sigil	inside will slovely melt into their liquid form. Engrew an incredibly powerful, symbol on a solid container, Objects placed inside will melt into their privations form. Draw a symbol on the ground, which will take the concept of two objects placed inside. Craw a symbol on the ground, which will take the concept of two objects placed inside.	Learned Learned			Crafting		None	Alchemical sigits for										
Crackpot Sigil II Crackpot Sigil III Fusion Sigil Changing Sigil	inside will slovely melt into their liquid form. Engrew an incredibly powerful, symbol on a solid container, Objects placed inside will melt into their privations form. Draw a symbol on the ground, which will take the concept of two objects placed inside. Craw a symbol on the ground, which will take the concept of two objects placed inside.	Learned Learned	Implement for engraving		Crafting Crafting Crafting		None None?	Alchemical sigits for dummies Alchemical sigits for dummies Alchemical sigits for dummies										
Crackpot Sigil II Crackpot Sigil III Fusion Sigil Changing Sigil Shaping Sigil	inside will stonly mith Into their liquid form. Engains an incredibly powerful symbol on a solid container, symbol on a solid container, symbol on a solid container, show their pure attents from their pure attents from their pure attents from their pure attents from their pure attents on the ground, which will fuse the concept of two objects placed in make. Dates a symbol on the ground, which allows you to manipulate any think placed object when placed on a large container with a small more of confront.	Learned Learned Learned	Implement for engraving Implement for engraving		Crafting Crafting		None?	Alchemical sigits for dummical Alchemical sigits for dummical sigits for dummical sigits for dummical Reverse Engineering										
Crackpot Sigil I Crackpot Sigil II Fusion Sigil Changing Sigil Shaping Sigil	inside will stowly mist into their judied form. Engrave an incredibly governed on a solid container, when the control container, and their properties of their price above. Their price above. Daws a symbol on the ground, which will fause the concept of two policies placed entire their concept of two depices placed entire their concept of two depices placed entire their concept of two managements and their productions of their	Learned Learned Learned Learned 75% Chance to	terplement for engraving terplement for engraving terplement for engraving		Crafting Crafting Crafting Crafting		None None? None None	Alchemical sigits for dummical Alchemical sigits for dummical sigits for dummical sigits for dummical Reverse Engineering										
Crackpot Sigil I Crackpot Sigil II Fusion Sigil Changing Sigil Shaping Sigil	inside will stowly mist into their judied form. Engrave an incredibly governful growth of a solid container, will see the solid container. We see that the see that container is their para aborate form. Date a symbol on the ground, which will fause the concept of two depices placed entire the concept of two depices placed entire that concept of two managements and their part of mails fause the concept of two managements are source of control to managements are will record on a large container with a small mount. Engrave a ment part of mis a fause of the control of the	Learned Learned Learned Learned 75% Chance to	terplement for engraving terplement for engraving terplement for engraving		Crafting Crafting Crafting Crafting Crafting Crafting		None None None None	Alchemical sigits for dummical Alchemical sigits for dummical sigits for dummical sigits for dummical Reverse Engineering										
Crackpot Sigil I Crackpot Sigil II Fusion Sigil Changing Sigil Shaping Sigil	inside will stowly mist into their judied form. Engrave an incredibly governful growth of a solid container, will see the solid container. We see that the see that container is their para aborate form. Date a symbol on the ground, which will fause the concept of two depices placed entire the concept of two depices placed entire that concept of two managements and their part of mails fause the concept of two managements are source of control to managements are will record on a large container with a small mount. Engrave a ment part of mis a fause of the control of the	Learned Learned Learned Learned 75% Chance to	terplement for engraving terplement for engraving terplement for engraving		Crafting Crafting Crafting Crafting		None None? None None	Alchemical sigits for dummies Alchemical sigits for dummies Alchemical sigits for dummies										
Crackpot Sigil I Crackpot Sigil II Fusion Sigil Changing Sigil Shaping Sigil	inside will stowly mist into their judied form. Engrave an incredibly governful growth of a solid container, will see the solid container. We see that the see that container is their para aborate form. Date a symbol on the ground, which will fause the concept of two depices placed entire the concept of two depices placed entire that concept of two managements and their part of mails fause the concept of two managements are source of control to managements are will record on a large container with a small mount. Engrave a ment part of mis a fause of the control of the	Learned Learned Learned Learned 75% Chance to	terplement for engraving terplement for engraving terplement for engraving		Crafting Crafting Crafting Crafting Crafting Crafting Crafting		None None? None None None None	Alchemical sights for dommries sights for dommries sights for Alchemical sights for dummies Reverse Engineering Alchemical sights for dummies Alchemical sights for dummies										
Crackpot Sigl II Crackpot Sigl III Fusion Sigli Changing Sigli Shaping Sigli Crackpot Sigl II Separation Sigli	Inside will knowly mist into their state of their symbol or a solid container, and a solid	Learned Learned Learned 75% Chance to learn 75% Chance to learn 15% Chance to learn	tenplement for engraving tenplement for engraving tenplement for engraving tenplement for engraving		Crafting Crafting Crafting Crafting Crafting Crafting		None None None None	Alchemical sigits for dummical Alchemical sigits for dummical sigits for dummical sigits for dummical Reverse Engineering										
Crackpot Sigit II Crackpot Sigit II Fusion Sigit Fusion Sigit Changing Sigit Shaping Sigit Saparation Sigit Fisrakanation Sigit Informs Sigit	inside will stowly mist into their judied form. Engrave an incredibly governful growth of a solid container, will see the solid container. We see that the see that container is their para aborate form. Date a symbol on the ground, which will fause the concept of two depices placed entire the concept of two depices placed entire that concept of two managements and their part of mails fause the concept of two managements are source of control to managements are will record on a large container with a small mount. Engrave a ment part of mis a fause of the control of the	Learned Learned Learned 75% Chance to learn 75% Chance to learn 15% Chance to learn	tenplement for engraving tenplement for engraving tenplement for engraving tenplement for engraving		Crafting Crafting Crafting Crafting Crafting Crafting Crafting		None None? None None None None	Alchemical sights for dommries sights for dommries sights for Alchemical sights for dummies Reverse Engineering Alchemical sights for dummies Alchemical sights for dummies										
Crackpot Sigit II Crackpot Sigit II Fusion Sigit Fusion Sigit Changing Sigit Shaping Sigit Saparation Sigit Fisrakanation Sigit Informs Sigit	Inside will knowly mist into their state of their symbol or a solid container, and a solid	Learned Learned Learned 75% Chance to learn 75% Chance to learn 15% Chance to learn	tenplement for engraving tenplement for engraving tenplement for engraving tenplement for engraving		Crafting Crafting Crafting Crafting Crafting Crafting Crafting Crafting Crafting		None None None None None None None	Alchemical sights for a sights for a sights for a Alchemical sights for dumrelies Alchemical sights for dumrelies a sight for d										
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Name		Learned?	Cost/Reward	Origin	Prerequisits										
Basic Stratagies	Abilities Involving minion control in battle														
Reinforce	Call minions out of and into reserve, giving them bonuses during battle	Learned	2 PP/2 PP +1D2 PP	Imitated From Biovisier											

Name	Description	Learned?	Origin	Prerequisits										
	Biologically passive abilities													
Natural Talants														
	A small permanent fre has sprouted in your belly, Allowing passive generation of flame charges, free smoke breath, and free minor fire breath.	Obtained	Advanced use of "Flame inhale"											
	Being able to change the size of your face gives an easy way to improve Diplomatic relations.	Obtained	Birth to the right species											
Lich	With your phylactary you are immortal, simply regenerating at your phylactary upon destruction. You tread the line between life and death, granting you resistance to Death magic and Life magic.	Phylactary lost	One of the Final Branches of Necromancy.											
Learned Talants	Learned passive abilities													
Ultimate Necromancer	You have a mastery of the Necromantic arts, Allowing you to develop New necromantic spells with little to no study.	Learned	Eons of practicing Necromancy											
	You have enough knowlage of anatomy to Cut someone open witout killing them directly.	Learned	Eons of practicing Necromancy											
Novice Mechanic		Learned	Draining A dwarf and an amount of practice											
	You have You have a rudimentary understanding of plants, or at least Necromantic ones.	Learned	An amount of practice											
	Your muscles are your staff, your body and your mind are one and the same. Feats of magic and might are no longer discernable from one anouther. You are rissed.	Not learned	Get Ripped in 30 Days with Miscle wizardry.											
Comprehensions	Having read books, and pointificated on them													
Beginner Blood Ritualist	You have a very shakey understanding of blood magic rituals.	Learned												
	You at least know some words and phrases in dwarven.	Learned												
	You have a very shakey understanding of alchemy and the spells used to perform it.													
Alchemist	You have a very shakey understanding of creating Homunculi.	Learned												
	You have a Good understanding of the Basics to Divination, and the spells used to perform it.	Learned												

Name	Description / orgin	Assigned task	Number Equipment	Status conditions		Special Information Values	Avarage Health Hea points poir Per unit Tota	rts Sustainance	Sustinance	Location						
Other Sustinance	orgen	Assigned task	Number Equipment	Status conductis	opeda momason	vaues	Per Ulik 10ta	i type		Locaton						
Types	_		LVL 1 Sturdy								_					_
Wizard Butler		Buttlering	Stave, LVL 1 Enchanted 1 Tube Sword		Sapient, 4 Arms, 1 Eye, Made of wood, Mustache, Wizard Soul		45	Magic (Soul)	N.A	Nearby						
Fingernails, Inert		None			Dangerous fingernalis attached to Blood Cattle		NA NA	. Blood (Inert)		0 Nearby						
Ghastly Quote: Nevermore		None	Ivi 2 Mechanica 1 Gun	Covered in Spores	Golem, Internal mana storage	Golem Core at 100% status	110	110 Magic (Golem	N.A.	Nearby						
					An advanced Dwarven Mech, Infected with flesh and					,						
Zombilied mech Action Based Sustinance		None	1	NEEDS PILOT	necromantic energy		800	800 Magic (Inert)		0 Nearby						
					A swarm of fist sized Bone spiders, equipped with a Pair											
Bone Spiders		None	10		of scissors, a Spike, and a saw made of bone.		2	20 Magic	10	00						
					Internal storage, Partially made of wood, Bug shape, Durable, Can carry a lot of											
Luggage Necromechanic's		Mine iron	- 1		weight		90	90 Magic	10	00 Nearby						
Workbench		Ready to use	1				NA NA	Magic	10	00 Nearby						
Skeleton Duo		None	2	Covered in Poison			36	72 Magic	20	00 Nearby						
Compact Skeleton Catapult		None	1		A skeleton warped into the shape of a Catapuit		8	8 Magic	10	00 Nearby						
Criminal Skeletons		None	5 Lvl 2 Glass 5 Cannon		A large group of Skeletons, otherwise unremarkable.		9	42 Magic	60	20 Nearby						
Biclops		None	1		A two headed Skeleton made from two smaller ones.		110	110 Magic	10	00 Nearby						
					Squashed Creatures Made of Bone, With four arms each and Metal tipped Shovels, They are capable of Digging											
Shovel Blights		Mine iron.	2		at great Speed		30	59 Magic	20	0 Nearby						
Scythip		None	1		A leg Bone With a Scythe made of Bone extending out of it, Capable of Acting independantly, And can stiffen into a Scythe staff.		10	10 Magic		Nearby						
		Identify our stuff as we	1 67% ink		A tiny ink pen Made from Magically Enhanced bone, Capable of Identifying things, writing them down, and Connecting with a pool of information known only as											
Identification pen One Armed Metal		make it	1 67% ink		"Big Brain" A Skeleton coated in Metal,		1	1 Magic	10	00 Nearby						
Coated skeleton		None	1	Missing Arm	Thick and Heavy.		80	80 Magic	10	00 Nearby						
Day Based Sustinance																
Armored Acrobatic Spider		None	Shocking Platinum Fang Slippery Skeel Plating.		A First sized undead Spider with a skeletal Hand attached to the back of it's head, Slippery Skeel armor plates all over it and platinum caps on it's tangs capable of sactificing sustinance in return for an electric shock.		5	5 Flesh	3 Day(s)							
Big Zombie		None	1		A massive hulk of a Zomble, Filled with flesh and fat, with two Massive arms, and two tiny less.			142 Flesh	8 Day(s)	Nearby						
Volf Zombie Pack		None	3		A pack of undead Wolves, Led by a Centaur Wold Made from a Bandit Zombie and an aloha male.			60 Flesh	1 Day(s)	Nearby						
					A Group of Undead Bandit Corpses, Otherwise				1 Day(s)	,						
Bandit Zombies Muscle engine Mark 1		None None	3		unremarkable		NA NA	38 Flesh Flesh	1 Day(s)	Nearby Nearby						
Fatmil .		None	i				NA NA		7 Day(s)	Nearby						
					A Large undead fly, With a wooden comunication device on it's back and runes covering it, It is designed for Speed and Agility above all			Magic								
Fat Fly Zombie		None	1		else. An animated Brain,		1	1	2 Day(s)	Nearby						
Brain Slime		None	1		Otherwise unremarkable.		8	8 Magic	0 Day(s)	Nearby						

		Amount in % Weight in (if splicable) pounds	(Distinct Beer	na) Description	Container	Reflects
Substances						
Cinnaber ore	Boulder		375	A boulder of Cinnelbar one, bright red and 3 crystaline. A vier made of Redsilver, When compressed into a half, if createse a and of setficial.	ıd	
Redsilver	Wadded Cable		1	A vive made of Redailver, When compressed into a ball, it createss a sort of artificial moonlight, which can be transferred through when made of the same. A chunk of White and Red metal, Made from Pig oro and sinew.		Silver mana
	bar Cable		1			Greasy liquid mana Steel mana
Tiny Spiral Steel Bar	bar		1	made of fine wire. A Small bar of Steel made up of Spirats which are fuzed together. A tiny piece of silver, resistant to tamish and dirt.	ich d	Steel mans Puner Silver mans
	Tiny Teardrop		1	dirt. A thick clear cable, Which transers light and mans along it's length.		Ray Mana which turns into weak liquid death mana when it leaves the cable
Thick clear cable Refracting Glass Chunk Glass shands Dense Muscle	Cable Chunk Shards Whole Muscle		1			when it leaves the cable
	Whole Musde Chunk		1	A Piece of Lusas which remacts agint smough. Several shands of glass. A compressed muscle, 1/2 it's original size. A piece of Galvanized Steel		
Braced Silver	Chunk		1	A piece of silver Covered in X shaped Raises for structureal durability A piece of steel covered in wire liking	es	
	Chunk		1	embosses and dots, a blueish white light pulses along the piece. A very class wher From hit case your		
	Chunk Boulder		1 240	for structureal durability A piece of steel covered in wire liking embosses and dots, a blassish white light publiss along the piece A very clean silver, Emought osee your reflection A boulder of iron one, intersperced with uncut 2 bose:	ut	
Platinum One Iron One	Boulder Boulder Boulder		400 400	1 2		
Large Rocks	Boulder			80	None	
Red Veined metal Tin Poor Platinum	bars bars bars	400% 300%	100 100 200 450	4 3	None None None None None None None None	Delayed lightning Infectious Life/Death
Skeel Silver	bers bers bers bers bers bers	1700% 2	120	1 14	None None	Infectious Life/Death
Poor Platinum Steel Silver Steel Copper Iron Cold	bers bers	1000%	750 200	10 2	None None	
Gold Steel wire	bars spool	1020% 200% 50% 80% 100%	2005 750 200 300 110 20 3	1	None None	
Small Pile of Bone dust Shimmering scales	speel Pile Pile	100%			None None Cart Roof	
Rich soil Muscle Tesue	Pile Pile Pile	3500%	35 97			
Fat Tissue Burnt flesh and bone misc. Flesh	clump Pile	3500% 97% 889% 97% 99%	889 10 595	1	None None None	
Bones	Whole bones			0	None	
Charcoal Red dusty Stone	sticks Ball	800%	8 20	8	None	
Berry Mush	Pile		1	A red shiny dust obtained from mining Gernstone cre.	None None None	
Shiny Dust Ink Phoenix Juice	Pile in container in container	62% 70%	3 6 42	1	Jug (glass?) Clay (ar	
		100% 62% 70% 86% 95% 75%	53 120 30	1	Clay jar Glant Gound Tombatone pot Small Bottle (glass?) Cnackpot Silver Bowl	
Super Fertilizer Phoenix jelly	in container in container Liquid (In Container)	100%	2	1	Small Bottle (glass?)	
Class	Contained	50%	25	1	Crackpot Silver Bowl 3 Crackpot Silver Bowls	
Pig Iron Miracle Serum	Liquid (In Container) Liquid (In Container)	295%	9	1	Silver Bowls Jar (glass?)	
large human coins	coins			3	None	
amail Human coins Burlap Tarp Sustained Spells	coins sheet sheet	100%	12	385 1 Slight damage	None None	
Sustained Spells	Liquid (In Container)		13	1	Crackpot Silver Bowl	,
Sustained Flame Inhale Sustained Spell, Sustained Spell	Container) Sustain Spell bubbles	100%	0	1	Bowl None	
Sustained Spell, Bone Inhale Sustained False proclamation scroll.	Sustain Spell bubbles Sustain Spell bubbles Sustain Spell bubbles Sustain Spell bubbles Sustain Spell bubbles	100%	0	1	None	
scroll. Sustained Flame charges	Sustain Spell bubbles	100%	0	5	None None	
Remains	Cadaver	100%	1	1	None	
Fish Skeleton Human Corpse, Mutilated Human Corpses, Mutilated	Cadaver Cadaver	100% 80% 700%	150 900	1 missing brain, heart, nose, sinews and eyes. 7 Missing Stomachs	None	
Human Skeletons, Mutlated Warped Skeleton	Cadaver Cadaver Cadaver (In container) Pile Sheet		500 89	8 -1 leg1 pelvis3 Fingers.	None None	
Filled Bodybags Assorted organs	container) Pile Sheet		180 20	1	Body Bags None	
Rotten torn skin Goop covered bone Scarred green bones	Bone Pile Pile	100%	1 8	1 6	None None None	
Scarred green bones Druid's teeth Components			1	2	None	
Cell Materia	Powder and liquid		10	A site of Call material the stemic commences		
			10	A pile of Cell material, the atomic component of a pile of flesh. Apparently a soft crystal sphere thingle, filled	nts Makeshift Pig Iron Pot ed	
			10	of a pile of firsh. Apparently a soft crystal sphere thingle, filled with life stuff whatever that means, if blood is poured on it, the blood is stored inside. If it is pricked, The stored blood corress out. It is	nts Makeshift Pig Iron Pot id is	
Blood Orb	Ball		1	of a pile of fiesh. Apparently a soft cystal aphare thingis, filled with life shift vhatever that means, if blood is poured on it, the blood is stored inside. If it is pricked. This shored blood cross cot. It is about a Half a foot long, but it can apparently store is greated each of blood. Pen bug seems b is lost it gaits a bit.	ed is is fly to	
Blood Orb Hole covered stone 4 Mechanical components Transure Chest	Ball Ball Pile Container	0%	1 8	I of a pile of feath. Apparently a sub crystal sphere things, filed with life shiff shatlever that resers, if shoot is prouved on it, the blood is stored riskel. If it is pricked. The shored shoot corner out. It is pricked. The shored shoot corner out. It is shown a great deal of shood. Pen bug seems is 1 like it quite a bit. 1 like it quite a bit.	ed is is is life to the second of the second	
4 Mechanical components Treasure Chest 9 Treasure Chests. Core of Ferrir	Pile Container Container Ball	0%	1 8 60 50 400 13	1 of a pet of flash. Appearing a soft cyclad sphere things, filled with life stiff whitever that means, if blood is powed on it. the blood as stored winds. If it is powed on it. the blood as stored winds. If it is also if a stiff is fine flower than the blood as stored winds. If it is also if a stiff is fine flow, but it can appeared show a permit does of or blood. Pem bug asserts it like at quite a bit. 1 like at quite a bit. 2	None None None None None None	
4 Mechanical components Tressure Chest 9 Tressure Chests. Core of Ferrir Flawless Copper plate Mantis blade	Pile Container Container Ball Plate Monater Part	0% 100% 400% N.A. N.A.	1 8 00 00 00 450 13 10 00 520	of a pain of feath. Appearantly a said crystal sphere bitrage, filed with feath of a said crystal sphere bitrage, filed with feath of a said crystal sphere bitrage of a feath of a said or death. If a feath of a said or death of a feath of a	di la	
4 Mechanical components Treasure Cheat 9 Treasure Cheats. Core of Ferrir Flawless Copper plate	Pile Container Container Ball Plate Monater Part	0% 100% 400% N.A. N.A.	1 8 60 50 450 13	of a pin of feath. Appearably as and Copylal spinner binage, Belle Appearably as and Copylal spinner binage, Belle Spinner bin binage, Belle Spinner bin	None None None None None None None None	
4 Machanical components Treasure Chest 9 Treasure Chests Core of Ferrir Flaviess Copper plate Marets blade 1 Stardy Stick Elaborate Bone Frame 15-Eye-ve	Pile Container Container Ball Plate Monater Part	0% 100% 400% N.A. N.A.	1 8 00 00 00 450 13 10 00 520	of a pin of feet. Appearable, and Copylin sphere brough, filed a pin of the	di la	
4 Machanical components Treasure Chest 9 Treasure Chests Core of Ferrir Flaviess Copper plate Marets blade 1 Stardy Stick Elaborate Bone Frame 15-Eye-ve	Pile Container Container Ball Plate Monater Part Stick Frame (Classes) Ball Head Armor	0% 100% 400% N.A. 100%	1 5 00 50 450 13 10 4 1 1	If all part of Angelowsky and Copyling systems through Education Angelowsky as and Copyling systems through Education Angelowsky as and Copyling system of the Angelowsky and Copyling systems of the Angelowsky and Copyling systems of the Angelowsky and Copyling systems of the Copyling systems o	nd is in the second of the sec	
4 Mechanical components Treasure Chest 9 Treasure Chests. Cores of Ferrir Flavoless Copper plate Marets blade 1 Stundy Stick Elaborate Bone Frame H-Eye-ve Hilanicus bone gas mask Alchemical equipment -1 bottle Fruthy staff	Pile Container Container Container Ball Plate Monster Part Stick Frame (Classes) Ball Head Armor Pile Stick	0% 100% 400% N.A. 100%	1 8 00 00 00 450 13 10 00 520	I of a peer of trans. Agency of a sea of second partner through the greatest partner through the great	od is in the state of the state	
4 Mechanical components Treasure Chest 9 Treasure Chests. Cores of Ferrir Flavoless Copper plate Marets blade 1 Stundy Stick Elaborate Bone Frame H-Eye-ve Hilanicus bone gas mask Alchemical equipment -1 bottle Fruthy staff	Pile Container Container Ball Plate Monater Part Stick Frame (Classes) Ball Head Armor Pile Stick Necklade Decontive Decontive Decontive Died	0% 100% 400% N.A. 100%	1 8 8 60 60 90 90 91 91 91 91 91 91 91 91 91 91 91 91 91	I of a lose of man. A second part of man and the second part of man	nd is in the second of the sec	
4 Mechanical Components Trassurer Cheek D Trassurer Cheek Core of Ferrer Flandess Copper pitels Martin Stade 1 Sharely Stock Elaborate Bone Frame 14 Sprew 14 Sprew 15 Sharely Stock Elaborate Bone Frame 14 Sprew 15 Sharely Stock Elaborate Bone Frame 15 Sprew 16 Sprew 16 Sprew 16 Sprew 16 Sprew 17 Sprew 17 Sprew 18 Spr	Pile Container Container Container Ball Plate Monster Part Stick Frame (Classes) Ball Head Armor Pile Stick	0% 100% 400% N.A. 100%	1 8 8 80 90 90 90 90 90 90 90 90 90 90 90 90 90	I of a see a few parts of a man of a ma	of a same of the s	
4 Machanic Gropovers Theaser Olives Theaser Theas	Pile Container Container Bad Pile Monsher Pint Stick Monsher Pint Stick Frame (Gasses) Bad Stick Plane Stick Necklaice Decorative Object Waspon (Gan) Cylender Panels Decorative Cylender	0% 100% 400% N.A. 1000%	1 8 8 60 50 50 50 50 50 50 50 50 50 50 50 50 50	I all a set of many property and compare system through the property and compare system through the property and compare system through the property of the through special condition. The through special condition through the property of the through the property of the through the property of the prope	of a la l	
4 Machanic Components Promote Charle Promote Charle Control From Control From Control From Control From Control Contro	Pile Container Container Bail Plate Monster Part Stick Frame (Classes) Bail Head Armor Pile Stick Necklace Decorative Object Weapon (Cun) Cylander Panels	0% 100% 400% N.A. 1000%	1 8 8 90 90 90 90 90 90 90 90 90 90 90 90 90	Approved an and copied sprine though reference of the copied and t	nd is in the control of the control	
4 Machanic deropments Thomas Comment	Phis to Container Container Container Container Ball Ball Plais Ba	0% 100% 400% N.A. 1000%	1 8 8 90 90 90 90 90 90 90 90 90 90 90 90 90	Apparent and and count above theyer. Note that the property of	of a la l	
4 Machanic dereposents 7 Telescan Challe 7 Telescan 7 Tel	Pha Bull Container Bull Bull Bull Bull Bull Plate Bull Bull Plate Bull Bull Bull Bull Bull Bull Bull Bul	0% 100% 400% N.A. 1000%	1 1 8 6 60 50 50 450 13 90 50 12 12 12 12 12 12 12 12 12 12 12 12 12	Approved an and copied sprine though reference of the copied and t	nd is in the control of the control	
4 Machanic dereposeth 7 Season Charle	Phis to Container Container Container Container Ball Ball Plais Ba	0% 100% 400% N.A. 1000%	1 1 8 6 60 50 50 50 50 50 50 50 50 50 50 50 50 50	Agreement and counter the second	nd is in the control of the control	
4 Machanic dereposets 7 Facusar Charle Facus Charle Fac	Pile Container Container Busi Mai Pile Busi Pile Stock Frame (Gasses) Head Amore Pile Head Amore Pile Stock Neckstar Object Waspen (Gan) Pile Copyender Pile Stock	0% 100% 400% N.A. 1000%	1 1 8 6 60 50 50 450 13 90 50 12 12 12 12 12 12 12 12 12 12 12 12 12	Agreement and counter the second	nd is in the control of the control	
4 Machanic dereposets 7 Februaric Charle 7 Februaric 7 Februaric	Pile Container C	0% 100% 400% N.A. 1000%	1 1 8 6 60 50 50 450 13 90 50 12 12 12 12 12 12 12 12 12 12 12 12 12	Agreement and counter the second	of the control of the	
4 Machanic dereposets 7 Fansaus Chaid 7 Fansaus 7 Fansaus Chaid 7 Fansaus 7	File Container C	0% 100% 400% N.A. 1000%	1 1 8 6 60 50 50 450 13 90 50 12 12 12 12 12 12 12 12 12 12 12 12 12	Agreement and counter the second	of the control of the	
4 Machanic di responsabilità del 3 Panassa Challe Core el Freiro pale Core el Freiro pale 1 Sharità Challe 1 Sharit	File Container C	0% 100% 400% N.A. 1000%	1 1 8 6 60 50 50 450 13 90 50 12 12 12 12 12 12 12 12 12 12 12 12 12	Agreement and counter the second	of the control of the	
Albachman dermynerha Fareama Chair	Piles Considered Consi	90 90 90 90 90 90 90 90 90 90 90 90 90 9	1 8 60 60 50 50 50 50 50 50 50 50 50 50 50 50 50	Appropriate and control protection for the control protection of the c	1	
4 Machanic di componente 7 Fancanic Chand. Core el Freir Parlamic Chand I Freir 1 Study (St.) 1 Stu	File Container C	90 90 90 90 90 90 90 90 90 90 90 90 90 9	1 8 60 60 50 50 50 50 50 50 50 50 50 50 50 50 50	Agreement and counter the second	of the control of the	
4 Machanic dereposets 7 Januaria Charle Core of Perei Thereto State 1 Starty State 1 State	Pine disability of the control of th	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 60 60 50 50 50 50 50 50 50 50 50 50 50 50 50	Approved any and country and c	1	
4 Machanic de proposetto 7 Parasanic Paulis Cone of Perus Cone of Perus Cone of Perus 1 Study (Study 1 Study	Pale Pale Content of the P	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6	Approved any and country and c	1	
4 Machanic deropments 7 Fantaus Charle 7 Fantaus 7 Fantau	Pale Pale Content of the P	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6	Approved any and country and c	1	
4 Machanic dereposets 4 Machanic dereposets 5 Passauch Chuld Core of Face Core Core of Face Core Core Core Core Core Core Core Cor	Part Part Part Part Part Part Part Part	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Approved any and country and c	1	
A Machanic dereposets File Steams Challe Fil	Part Part Part Part Part Part Part Part	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra count of the second country of the second c	1	
4 Machanic dereposets 4 Machanic dereposets 5 Passauch Chuld Core of Face Core Core of Face Core Core Core Core Core Core Core Cor	Part Part Part Part Part Part Part Part	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quiet agreement to provide the provide and an extra quiet agreement and a state of the provide and a state	Marie Mari	
4 Machanic dereposets 4 Machanic dereposets 5 Passauch Chuld Core of Face Core Core of Face Core Core Core Core Core Core Core Cor	Part Part Part Part Part Part Part Part	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quiet agreement to provide the provide and an analysis of the provided and an analysis of the provided and an analysis of the provided and analysis of the provided and an analysis of the provided and analysis of the provided and analysis of the provided analysis of the pro	Marie	
4 Machanic dereposets 4 Machanic dereposets 5 Passauch Chuld Core of Face Core Core of Face Core Core Core Core Core Core Core Cor	Part Part Part Part Part Part Part Part	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quiet agreement to provide the provide and an analysis of the provided and an analysis of the provided and an analysis of the provided and analysis of the provided and an analysis of the provided and analysis of the provided and analysis of the provided analysis of the pro	Marie	
4 Machanic dereposets 4 Machanic dereposets 5 Passauch Chuld Core of Face Core of F	Personnel Communication of the	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quiet agreement to provide the provide and an analysis of the provided and an analysis of the provided and an analysis of the provided and analysis of the provided and an analysis of the provided and analysis of the provided and analysis of the provided analysis of the pro	Marie	
A Machanic dereposeds Francis Const. Francis Charles Francis	Personnel Control of the Control of	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quiet agreement to provide the provide and an analysis of the provided and an analysis of the provided and an analysis of the provided and analysis of the provided and an analysis of the provided and analysis of the provided and analysis of the provided analysis of the pro	Marie	
4 Machanic di componenti 7 Fancanic Charle Core of Presi prise 1 Study (Study Charle 1	Personnel Communication of the	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quiet agreement to provide the provide and an analysis of the provided and an analysis of the provided and an analysis of the provided and analysis of the provided and an analysis of the provided and analysis of the provided and analysis of the provided analysis of the pro	Marie	
4 Machanic di responsabilità del Association di responsabilità del Constanti	Personnel Control of the Control of	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an early counted systems though control process of the process of t	Marie Mari	
4 Machanic di componenti 5 Tenana Charle Core of Presi pian 1 Study (St.) 1 S	Peter Service Control of Service	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra country	Marie	
4 Machanic dereposets 7 Passaus Charle 7 Passaus 7	Personnel Control of the Control of	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quarter states the second control of the se	Marie	
A Machanic components Thereon Chands Charles Charles Thereon Chands Charles Thereon Chands Thereon Chan	Comment of the Commen	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an early counted systems though control process of the process of t	Marie	
A Machanic components Thereon Components Thereon Components District	Personnel Comment of the Comment of	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an end counted systems though control counter of the proposed on the absolute count in the action of	Marie Mari	
4 Machanic di responsato 7 Panasana Chanic Core el Freiro piglio Core el Freiro Core el Core Core el Core Core Core Core Core Core Core Core	Peter	95 95 96 96 96 96 96 96 96 96 96 96 96 96 96	1 8 8 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	Agreement and an extra quarter states the second control of the se	Marie Mari	

			Guestimate					
		Amount in %	Weight in	Amount				Location
pe		(If aplicable)	pounds	(Distinct Items)	Description	Container	Refects	
imbified mech	Robot		134			None		In Cart
III DIRECTION	Weapon, Hand		1.54	~		Techno		Equipped
ythe & Gauntlets	Armor			3 1		None		(VMeric)
Robot	Robot		23	10		None		In Cast
								Equipped (Wizard Butler)
nchanted Metal Tube	Cylender, Pole			1 1		None		
abulous bed	Bed		50	10 1		None		In Cart
in Soup ladle	Cooking Tool			1 1		None		In Cart
rawler's Blaster	Weapon (Gun)			0 1		None		In Cart
warven extruder	Machine		30			None		In Cart
tump seat	Chair		- 2	13 1		None		In Cart
								Equipped
Glass cannons	Weapon (Gun)			7 7		None		(Criminal Skeletons)
teinforced juicer	Cooking Tool			1 1		None		In Cart
ntainers								
sshift Iron Pot	Container							
			20	10 1		None		
rtle Shell With Crackpot III	Container			10		None		In Cast
nie Jien wei Crackpot III	Container			~		reone		an cult
ackpot I Silver Bowls			10	10 5	3	None		
cuments								
ap of Eadlestein	Paper Sheet					None		In Cat
ling's permission	Paper Sheet					None		In Cart
Icroil about Death melon	Paper Sheet					None		In Cart
Croil about Frankenstein sigil						None		In Cart
Icroll about Additional dwarven struder commands.	Paper Sheet					None		In Cast
Icroils about "Perfectly Usable								
vares"	Paper Sheet					None		In Cart
Icroil about Shimmering scale.						None		In Cart
oroll about March Lich Seed	Paper Sheet					None		In Cart
croll about Skeel	Paper Sheet					None		In Cast
helder the turbs.	Paper Sheet					None		
wollen musde	Paper Sheet					None		In Cart
croll about Mechanisms	Paper Sheet					None		In Cart
croll about Robot	Paper Sheet					None		In Cart
Icroil about Miracle Serum Research notes; Heiffam Dageo	Paper Sheet					None		In Cart
Vecromentic Spells.	Paper Sheet					None		In Cast
croll about Necromancer's rave.	Paper Sheet					None		In Cart
croll about Glass Cannons	Paper Sheet					None		In Cart
Scroll about Dwarven Extruder	Paper Sheet					None		In Cart
Scroll about Skeleton Spell	Paper Sheet					None		In Cart
Scroll about Ferrir's Core	Paper Sheet					None		In Cart
Notemical recipe for "Caliber"	Paper Sheet					None		In Cast
								Personal Inventory
Sheets of blank paper	Paper Sheet			395		None		(Valerik)

Operation			Completion Condition	Value	Time since start/checkup (days)	Status	Needs	Minions assigned	Intended Output								
Engines		fat tissue	Harvest Mana.	100% mana, 64 pounds left		1			Around 50 Mana								
Engine	coverting Food into mana	9 pounds of fat tissue	Harvest Mana.	0% mana, 6 pounds left		3			Around 8 Mana								
Turtle shell	A hollow turtle shell, Which converts Matter into it's atomic forms.	1 Sustained flame charge	Reach 100 Percent.	19		0			227								
	A bandit, Enslaved and mutated to the point of unrecognisability		Extract Blood After ensuring Blood is available			6 Injured, NO MANA	Food, Water, Sunlight, ??? Medical Attention???		Blood								
	A plant that thrives on mana, Growing delicious peppers and Hardy Bones and enchanted with an adjective.		Sustain Plant for at least (3) Days		ł.	3 Healthy, Fertilized			Marrow Peppers, Bones								
	A plant that thrives on mana, Growing delicious peppers and Hardy Bones.		Sustain Plant for at least (3) Days			3 Healthy, Fertilized			Marrow Peppers, Bones								
	A plant that thrives on mana, Growing delicious peppers and Hardy Bones.		Sustain Plant for at least (3) Days			3 Healthy, Fertilized			Marrow Peppers, Bones								
	A plant that thrives on mana, Growing delicious peopers and Hardy Bones.		Sustain Plant for at least (3) Days			3 Healthy, Fertilized			Marrow Peppers, Bones								
Gourd seed	A Gourd Plant, Found near an Oasis		Sustain Plant for at least (3) Days			4 Healthy, Fertilized	Sunlight.		Gourds								
	A Spicy Seed, Found near an casis.		Sustain Plant until Visually Complete			4 Healthy, Fertilized	Sunlight.		Spicy Peppers.								
Berry seed	Alberry seed, Found in nature		Sustain Plant until Visually Complete			3 Healthy, Fertilized	Sunlight.		Berries, Berry Bush.								
Gourdberry seed	A Plant Created from the union of Gourds and Berries.		Sustain Plant until Visually Complete	Sprout		3 Healthy, Fertilized			???Gourdberries???								
Iron + Platinum Mine	A Makeshift Mine Created under the Foundations of Eadlestien		Minions Bring Materials to surface safety and successfully		NA.	Searching		1 Shovel Blight.	Iron, Platinum								
Crafting Operations	Operations which require Direct Action on Valerik's part.																

Project															
-		Slated for remov	ul?								_				
*- Activity *- Ideh. This like the seal activities; inclinately placed by patient for some intension as well, "On its major road about of lasterlise source segment of "A shall be man one with this period activities and the state of activities and the state of the s															
Equipments, engineed with nurse of Studain Epid and Crackpot Sigil I. "Tiny samples of a huge amount of materials, and anious holders and such to place them to bounce man of them or channel it through them. Is poller-Campinion in the XijiPistinum Cre. Inon Cre. Rost Veined metal.															
Tim Proce Platinum Proce Platinum State Shall Copper Ison															
Copper Iton Gold															
Cold Shimmering scales Rich soil Several of various types of "flesh" tissues															
Charcoal															
Rear dusy between Beerry Makain Beerry Makain Beerry Makain Pricentic Julice Casain Water Feetilizer Feetilizer Feetilizer Stephen State Casain Water Feetilizer Stephen State Casain Water Feetilizer Stephen State Casain State															
Phoenix jelly glass pig loon Mradie Serum															
Druid's blade Martis blade Purple Gern (probably less destructive to use a whole one than take a sample actually)															
wood paper paper 1 - Webe on 1 - Web o															
Bursen burner? * Post of more on the first bursen it should about he the construction burse.															
-cont or motiva an use, our replying a stratuce aways to the cases, waxys wasp power amanta discitly from you in one of the criscipoling and establishing year and use small amanta discitly from your form of the control of the co															
Gigantic Mech using Zombifed mech as a base Two legs for Traversing harsh temain															
totassive feeter weapon macur From encreated and enhanced wares based Calapuit Arm Powered by Fernin's Core Interned Culeta/Teslai Field For Providing mans to other Objects Armored with Steel, or Strong Silver-based Material															
Power Arms The fat contribute out of a marcia Blood powers of use when yether store-shed chaterad on the outside of everything store-s															
A new assessions table! A new assessions table! A new assessions table! A new assession to fing a bood sunken into the table like a sink, with a vaulated halas he shape sort of large of lone, and a "fory Toke with a value in it, is minimized the energy needed to maintain the vaccum. The lid about have a window, convex as to withstand the pressure. Also needed is some kind of noblery thing to seal the easem from the lid. With the design, making it so that the creation is "easied" we evering area might be															
With this design, making it so that the crackpot is "inside" the working area might be basit. Shaping Sigil, Changing Sigil, and a golern core will be installed in it. There's also a large melting bowl to the side with a valve into the shaping cage and a crackpot sigil. There's also a pair of hands just like the creas on the necromanour table, and on top															
of each of them are a pair of rats arms shaped to be more human for the purpose of	Yes														
The Hype Train Choo choos Carroot day (no brakes), is continuously declarating to a certain limit, continuously declarating to a certain limit, for continuously declarating to a certain limit, prosesses spotal Displacement Dividens at the front such that it cannot creatly, a powered by Eliston Excharatinal red desided waiting. If it needs tracks then it will creatle tracks of light a good delatince before it.															
to powered by Eletion, Excitement and gleethal waiting. If it needs tracks then it will create tracks of light a good distance before it. Gant Death macic battery, made of bone and using the mans draining machine to															
Gaint Death maps buttery, made of bone and using the mana draining machine to draw death magic into it. Made of bone for safe containment.															
Sunlight crystals to light up the parts of our cities away from the light. For underground places or areas with lots of hall buildings. Will mirric the day-night cycle, For healthy citizens.															
Sky litusions that replicate what the skies look like, To give the illusion of open space. Good for psychological health.															
Create growing towers, Where you grow vegetables and visrious plant life in vertical towers fed artificial samight. Allows for controlled growth. Cleves options for greater visitely.															
More food over a larger surface area. Good for isolated experiments on plants. Can be safely seated off and purged with fire if experiments go out of control.															
Energy reactors capable of powering entire cities such as our future capital superfortress.															
Ching y interiors capture or presently missed bear size or a contribute capture. Though if electricity is used then go nuclear, Safest source of clean energy there is apart from fusion poseer. If would give raido-active material for experiments and weapons.															