FILL IN NAME COLUMN WITH CREW NAMES AND ASSIGN EACH THE INDICATED QUALIFICATIONS THROUGH SH3COMMANDER

		FILL IN NAME COLUMN WITH CREW NAMES AND ASSIGN EACH THE INDICATED QUALIFICATIONS THROUGH SH3COMMANDER			
	Quals:				
Officers (all SH3 "officers"):		Name:	Notes:		
Chief Engineer	🔌 🍩 🛭	Franz Sprenger	Off duty on surface keep him in the e-motor room fully rested. Battle and diving station is control room.		
1st Watch Officer	···· 놨 🕮	Erich Brands	Leads the 1st sea watch. Otherwise keep him in crew quarters. Battle station is in control room (dived) or bridge (surfaced). Use his qual in torpedo rooms to speed up loading.		
2nd Watch Officer	- ××	✓ Karl Weber	Leads the 2nd sea watch. Otherwise keep him in crew quarters. Battle station is control room (surfaced) or diesel room (dived). For gun action - bridge.		
Chief Petty Officers (all SH3 "petty officers" except navigator):	L				
Navigator (must be "officer" in SH3)-	- 놨 🎂 -	Rolf Steuer	Leads the 3rd sea watch. Otherwise keep him in crew quarters. Battle station is control room (dived and surfaced). Historically a chief petty officer, but keep him an Oberfähnrich in the game.		
Bosun ("#1")	🖈 💥	Rudolf Schindzie	Stands 1st sea watch. Battle station is bridge (surfaced) or deck gun. Otherwise crew quarters aft. Should be one of your highest ranking petty officers.		
Diesel Chief Machinist	🥮 🍝	Herbert Kassur	Stands port engine watch. Battle station is diesel engine room. Otherwise crew quarters aft. Should be one of your highest ranking petty officers.		
Electric Chief Machinist	🏶 🌂	Christian Bauchle	Stands starboard engine watch. Battle station is control room but as impossible, keep in quarters. Otherwise crew quarters aft. Should be one of your highest ranking petty officers.		
Petty Officers (all SH3 "petty officers"):					
Bosun's Mate ("#2")	🚣	Richard Fischer	Stands 3rd sea watch. Battle station damage control. Gun battle station deck gun. Otherwise crew quarters aft.		
Bosun's Mate ("#3")	놨	Gunter See.	Stands 2nd sea watch. Battle station fwd planes but as impossible, keep in quarters. Gun battle station flak. Otherwise crew quarters aft.		
Torpedo Mechanic's Mate	😂	Alfred Burmester	No watch rotation - use him to reload along with his assistants. Otherwise crew quarters forward.		
Radio Mate	≶‡	Egon Isendieck	Leads 1st radio watch. Also can assist recovery with his medical training. Otherwise crew quarters aft.		
Radio Mate	∮≥	Joseph Heil	Leads 2nd radio watch. Otherwise crew quarters aft.		
Control Room Mate	🎂	Hellmuth Hanko	Stands port engine watch in control room. Off duty battle station control room. Otherwise crew quarters aft.		
Diesel Mate	🦚	Willi Lehnert	Stands starboard engine watch in diesel room. Off duty battle station damage control. Otherwise crew quarters aft		
Diesel Mate	🐠	Johannes Muller	Stands port engine watch in diesel room. Off duty battle station damage control. Otherwise crew quarters aft.		
Electrician's Mate	🏶	Karl Gartner	Stands starboard engine watch in e-motor room. Off duty battle station damage control. Otherwise crew quarters aft.		
Electrician's Mate	🐠	Karl Wessel	Stands port engine watch in e-motor room. Off duty battle station damage control. Otherwise crew quarters aft.		
Seamen (all SH3 "sailors"):					
Bridge Watch / Flak	☆	Karl Heinz Stegm	Stands 2nd sea watch as lookout. Battle station aft planes but as impossible, keep in quarters. Gun battle station flak but as impossible, keep in quarters. Otherwise crew quarters forward.		
Bridge Watch / Artillery		Willi Ternes	Stands 1st sea watch as lookout. Battle station bow room (T-Schuß-Empf) - keep in quarters til reloading. Gun battle station deck gun but as no room, quarters. Otherwise crew quarters forward.		
Bridge Watch / Artillery	놨	Hubert Stengel	Stands 3rd sea watch as lookout. Battle station damage control. Gun battle station deck gun but as no room, quarters. Otherwise crew quarters forward.		
Bridge Watch / Artillery	놨	Peter Ruger	Stands 1st sea watch as lookout. Battle station officers' quarters to pass orders - keep in quarters. Gun battle station deck gun but as no room, quarters. Otherwise crew quarters forward.		
Bridge Watch	놨	Gunter Richter	Stands 2nd sea watch as lookout. Battle station control room passing orders forward - keep in quarters. Gun battle station CPO quarters assisting with ammo, so quarters. Otherwise crew quarters forwar		
Bridge Watch / Artillery	😾	Horst Weber	Stands 3rd sea watch as lookout. Battle station control room passing orders forward - keep in quarters. Gun battle station deck gun but as no room, keep in quarters. Otherwise crew quarters forward.		
Combat Helmsman	🎂	Hans Schuhmach	Stands 2nd sea watch at rudder in tower (put on bridge in game). Battle station is tower. Otherwise crew quarters forward.		
Helmsman / Flak	🎂	Walter Stute	Stands 3rd sea watch at rudder in tower (put on bridge in game). Battle station is damage control. Gun battle station flak but as impossible, keep in quarters. Otherwise crew quarters forward.		
Helmsman / Artillery	🎂	Walter Wollbrand	Stands 1st sea watch at rudder in tower (put on bridge in game). Battle station is emergency rudder but as impossible, keep in quarters. Gun battle station deck gun. Otherwise crew quarters forward.		
Radio Attendant	5	Franz Weichold	Stands 1st radio watch. Battle station listening room. Gun battle station commander's cabin assisting with ammo, keep in quarters. Otherwise crew quarters forward.		
Radio Attendant	5	Heinrich Pascher	Stands 2nd radio watch. Battle station listening room. Otherwise crew quarters forward.		
Control Room Attendant	🎂	Wilhelm Weinma	Stands starboard engine watch in control room. Off duty battle station control room. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Control Room Attendant	🎂	Horst Reith	Stands port engine watch in control room. Off duty battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Control Room Attendant	🎂	Johann Lehmann	Stands starboard engine watch in control room. Off duty battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Torpedo Mixer	💝	Andreas Mockel	No watch rotation - use him to reload. Battle station aft torpedo. Gun battle station emergency rudder station - keep in quarters. Otherwise crew quarters forward.		
Torpedo Mixer	💝	Klaus Kiesewette	No watch rotation - use him to reload. Battle station forward torpedo. Otherwise crew quarters forward.		
Diesel Stoker	·····	Gerhard Fahrmai	Stands port engine watch in diesel room. Off duty battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Diesel Stoker	🏶		Stands starboard engine watch in diesel room. Off duty battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Diesel Stoker	🥮	Walter Lewalski	Stands port engine watch in diesel room. Off duty battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Diesel Stoker		Gunter Redle	Stands starboard engine watch in diesel room. Off duty battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Electric Stoker	😻	Gunter Lippelt	Stands port engine watch in e-motor room. Battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Electric Stoker	🌼	Fritz Gramm	Stands starboard engine watch in e-motor room. Battle station damage control. Gun battle station passing ammo, keep in quarters. Otherwise crew quarters forward.		
Electric Stoker	🏶	Anton Gropp	Stands port engine watch in control room. Battle station damage control. Otherwise crew quarters forward. Gun battle station passing ammo, keep in quarters.		
Electric Stoker	🥮	Engelbert Michel	Stands starboard engine watch in control room. Battle station damage control. Otherwise crew quarters forward. Gun battle station passing ammo, keep in quarters.		
Cook	🕏	Erwin Hinrichs	No watch rotation. Use to fill in where needed. Otherwise crew quarters forward.		

Totals	in	SH3	Torm

Commander
Officers
Petty Officers
Sailors 4 13 25 43 Total

Totals in Historical Terms:

Commander
Officers
Chief Petty Officers
Petty Officers
Seamen
Total

Kriegsmarine Rank-Translation
Seemann-Seamen
Matrose-Ordinary Seaman
Matrosen Gefreiter-Able Seaman
Matrosen Obergefreiter-Leading Seaman
Matrosen Hauptgefreiter-Leading Seaman (4.5 years service)
Matrosen Stabsgefreiter-Senior Leading Seaman
Matrosen Stabsobergefreiter-Senior Leading Seaman
Unteroffiziere ohne Portepee-Junior NCOs
maat-Petty Officer
Ober-maat-Chief Petty Officer
Unteroffiziere mit Portepee-Senior NCOs
Bootsmann-Boatswain
Stabsbootsmann-Senior Boatswain
Oberbootsmann-Chief Boatswain
Stabsoberbootsmann-Senior Chief Boatswain
Offiziere-Commissioned Officers
Fähnrich zur See-Midshipman
Oberfähnrich zur See-Sub-Lieutenant
Leutnant zur See-Lieutenant (Junior)
Oberleutnant zur See-Lieutenant (Senior)
Kapitäleutnant Lieutenant-Commander
Korvettenkapitän-Commander
Fregattenkapitän-Captain (Junior)
Kapitän zur See-Captain (Maybe you?)
Kommodore-Commodore
Konteradmiral-Rear-Admiral
Vizeadmira-Vice-Admiral
Admiral-Admiral
Generaladmiral-no equivalent
Grossadmiral-Admiral of the Fleet

Seamen's Branch

1st Sea Watch (0000-0400; 1200-1600)

1st Watch Officer Erich Brands Rudolf Schindzielora Bosun ("#1") Bridge Watch / Artillery Willi Ternes

Bridge Watch / Artillery Peter Ruger Walter Wollbrandt Helmsman / Artillery



2nd Sea Watch (0400-0800; 1600-2000)

2nd Watch Officer Karl Weber Bosun's Mate ("#3") Gunter See.

Bridge Watch / Flak Karl Heinz Stegmeier Bridge Watch Gunter Richter Combat Helmsman Hans Schuhmacher



3rd Sea Watch (0800-1200; 2000-2400)

Navigator Rolf Steuer Bosun's Mate ("#2") Richard Fischer Bridge Watch / Artillery **Hubert Stengel** Bridge Watch / Artillery Horst Weber Walter Stute Helmsman / Flak



Torpedomen

Alfred Burmester Torpedo Mechanic's Mate Torpedo Mixer Andreas Mockel Torpedo Mixer Klaus Kiesewetter



No watch rotation - reload torpedoes.

Cook Erwin Hinrichs



No watch rotation - help where needed

Technicians' Branch

Starboard Engine Watch (0000-0600; 1200-1800)

E Chief Machinist Christian Bauch Diesel Mate Electrician's Mate Karl Gartner Diesel Stoker Karl-Eugen Bol Diesel Stoker Gunter Redle Electric Stoker Fritz Gramm Electric Stoker Engelbert Mich Control Room Attendant Wilhelm Weinm Control Room Attendant Johann Lehman



Port Engine Watch (0600-1200; 1800-2400)

Motor Chief Machinist Herbert Kassur Diesel Mate Johannes Mulle Electrician's Mate Karl Wessel Diesel Stoker Gerhard Fahrm Diesel Stoker Walter Lewalsk Electric Stoker Gunter Lippelt Electric Stoker Anton Gropp Control Room Mate Hellmuth Hank Control Room Attendant Horst Reith

Radio Watches (0200-0800; 0800-1200; 1200-1600; 1600-2000; 2000-0200)

Radio Mate Egon Isendieck Radio Attendant Franz Weichold

Radio Mate Joseph Heil Radio Attendant Heinrich Paschen



Alternate the watches (3 4-hour shifts from 0800-2000, then two 6-hour shifts from 2000-0800).

Chief Engineer Franz Sprenger

No watch rotation. Assuming fully rested, keep him in unused engine room (e-motor room). Use him to man slot in control room as well as effect repairs. Also use him to effect any course/speed changes when not engaged with the enemy (such as maneuvering in port).



Place the indicated men at the post listed at the following times.

0000 1st Seawatch and Starboard Engine Watch (3rd Seawatch and Port Engine Watch Relieved):

Role	<u>Name</u>	<u>Post</u>
1st Watch Officer	Erich Brands	Bridge
Bosun ("#1")	Rudolf Schindzielora	Bridge
Bridge Watch / Artillery	Willi Ternes	Bridge
Bridge Watch / Artillery	Peter Ruger	Bridge
Combat Helmsman	Walter Wollbrandt	Control Room
Fill 4th bridge slot with fully-re	ested cook/helmsman/t	orpedo mixer.
Diesel Chief Machinist	Christian Bauchle	Active Engine Room
Diesel Mate	Willi Lehnert	Active Engine Room
Electrician's Mate	Karl Gartner	Active Engine Room
Diesel Stoker	Karl-Eugen Boleck	Active Engine Room
Diesel Stoker	Gunter Redle	Active Engine Room
Electric Stoker	Fritz Gramm	Active Engine Room
Electric Stoker	Engelbert Michel	Active Engine Room
Control Room Mate	Wilhelm Weinmann	Control Room

0200 Radio Watch (Other Radio Watch Relieved):

Since radio shifts vary, bring the other radio mate/attendant combo on watch.

0400 2nd Seawatch (1st Seawatch Relieved):

	Role	<u>Name</u>	<u>Post</u>
	2nd Watch Officer	Karl Weber	Bridge
	Bosun's Mate ("#2")	Gunter See.	Bridge
	Bridge Watch / Flak	Karl Heinz Stegmeier	Bridge
	Bridge Watch	Gunter Richter	Bridge
	Helmsman	Hans Schuhmacher	Control Room
Fill 4th bridge slot with fully-rested cook/helmsman/torpedo mixer.			

Control Room Attendant Johann Lehmann Control Room

<u>0600 Port Engine Watch (Starboard Engine Watch Relieved):</u>

<u>Role</u>	<u>Name</u>	<u>Post</u>
Electric Chief Machinist	Herbert Kassur	Active Engine Room
Diesel Mate	Johannes Muller	Active Engine Room
Electrician's Mate	Karl Wessel	Active Engine Room
Diesel Stoker	Gerhard Fahrmann	Active Engine Room
Diesel Stoker	Walter Lewalski	Active Engine Room
Electric Stoker	Gunter Lippelt	Active Engine Room
Electric Stoker	Anton Gropp	Active Engine Room
Control Room Mate	Hellmuth Hanko	Control Room
Control Room Attendant	Horst Reith	Control Room

0800 3rd Seawatch and Radio Watch (2nd Seawatch and Other Radio Watch Relieved):

Role	<u>Name</u>	<u>Post</u>
Navigator	Rolf Steuer	Bridge
Bosun's Mate ("#3")	Richard Fischer	Bridge
Bridge Watch / Artillery	Hubert Stengel	Bridge
Bridge Watch / Artillery	Horst Weber	Bridge
Helmsman	Walter Stute	Control Room

Fill 4th bridge slot with fully-rested cook/helmsman/torpedo mixer.

Since radio shifts vary, bring the other radio mate/attendant combo on watch.

1200 1st Seawatch, Starboard Engine Watch and Radio Watch (3rd Seawatch, Port Engine Watch and Other Radio Watch Relieved):

<u>Role</u>	<u>Name</u>	<u>Post</u>	
1st Watch Officer	Erich Brands	Bridge	
Bosun ("#1")	Rudolf Schindzielora	Bridge	
Bridge Watch / Artillery	Willi Ternes	Bridge	
Bridge Watch / Artillery	Peter Ruger	Bridge	
Combat Helmsman	Walter Wollbrandt	Control Room	
Fill 4th bridge slot with fully-rested cook/helmsman/torpedo mixer.			

Diesel Chief Machinist Christian Bauchle Active Engine Room Diesel Mate Willi Lehnert Active Engine Room Electrician's Mate Karl Gartner Active Engine Room Diesel Stoker Karl-Eugen Boleck Active Engine Room Diesel Stoker Gunter Redle Active Engine Room Electric Stoker Fritz Gramm Active Engine Room Electric Stoker **Engelbert Michel** Active Engine Room Control Room Mate Wilhelm Weinmann Control Room Control Room Attendant Johann Lehmann Control Room

Since radio shifts vary, bring the other radio mate/attendant combo on watch.

1600 2nd Seawatch and Radio Watch (1st Seawatch and Other Radio Watch Relieved):

Role	<u>Name</u>	<u>Post</u>	
2nd Watch Officer	Karl Weber	Bridge	
Bosun's Mate ("#2")	Gunter See.	Bridge	
Bridge Watch / Flak	Karl Heinz Stegmeier	Bridge	
Bridge Watch	Gunter Richter	Bridge	
Helmsman	Hans Schuhmacher	Control Room	
Fill 4th bridge slot with fully-rested cook/helmsman/torpedo mixer.			

Since radio shifts vary, bring the other radio mate/attendant combo on watch.

1800 Port Engine Watch (Starboard Engine Watch Relieved):

Role	<u>Name</u>	<u>Post</u>
Electric Chief Machinist	Herbert Kassur	Active Engine Room
Diesel Mate	Johannes Muller	Active Engine Room
Electrician's Mate	Karl Wessel	Active Engine Room
Diesel Stoker	Gerhard Fahrmann	Active Engine Room
Diesel Stoker	Walter Lewalski	Active Engine Room
Electric Stoker	Gunter Lippelt	Active Engine Room
Electric Stoker	Anton Gropp	Active Engine Room
Control Room Mate	Hellmuth Hanko	Control Room
Control Room Attendant	Horst Reith	Control Room

2000 3rd Seawatch and Radio Watch (2nd Seawatch and Other Radio Watch Relieved):

<u>Role</u>	<u>Name</u>	<u>Post</u>
Navigator	Rolf Steuer	Bridge
Bosun's Mate ("#3")	Richard Fischer	Bridge
Bridge Watch / Artillery	Hubert Stengel	Bridge
Bridge Watch / Artillery	Horst Weber	Bridge
Helmsman	Walter Stute	Control Room

Fill 4th bridge slot with fully-rested cook/helmsman/torpedo mixer.

Since radio shifts vary, bring the other radio mate/attendant combo on watch.











