

Around level 5 - STR Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywild
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeorce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywild
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywild
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywild
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 10 - STR Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Vertigo +6	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +6%	Deadly +5	Ins. Stunning +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 15 - STR Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +9%	Combat Mastery +6	Ins. Combat Mastery +3			
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Crafted	Dodge +8%	Strength +8	Ins. Strength +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Crafted	Constitution +8	Dexterity +8	Ins. Dexterity +3			
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 21 - STR Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +11%	Combat Mastery +8	Ins. Combat Mastery +4			
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Brutal Force	Ins. Strength +4	Qua. Strength +2	Physical Sheltering +25	False Life +38	Exc. Strength +1	
Ring1:	Ring of Brutal Force	Strength +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeorce +33	Good Luck +2	
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				

Around level 5 - DEX Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywild
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywild
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywild
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywild
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 10 - DEX Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Vertigo +6	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +6%	Deadly +5	Ins. Stunning +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 15 - DEX Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +9%	Combat Mastery +6	Ins. Combat Mastery +3			
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Crafted	Dodge +8%	Strength +8	Ins. Strength +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Crafted	Constitution +8	Dexterity +8	Ins. Dexterity +3			
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 21 - DEX Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +11%	Combat Mastery +8	Ins. Combat Mastery +4			
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Subtle Villainy	Ins. Dexterity +4	Qua. Dexterity +2	Physical Sheltering +25	False Life +38	Exc. Dexterity +1	
Ring1:	Ring of Subtle Villainy	Dexterity +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeforce +33	Good Luck +2	
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				

Around level 5 - INT Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywild
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywild
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywild
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywild
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 10 - INT Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Vertigo +6	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +6%	Deadly +5	Ins. Stunning +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 15 - INT Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +9%	Combat Mastery +6	Ins. Combat Mastery +3			
Cloak:	Crafted	Intelligence +8	Dodge +8%	Ins. Intelligence +3			
Belt:	Crafted	Constitution +8	Parrying +3	Ins. Constitution +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 21 - INT Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +11%	Combat Mastery +8	Ins. Combat Mastery +4			
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Wicked Insanity	Ins. Intelligence +4	Qua. Intelligence +2	Physical Sheltering +25	False Life +38	Good Luck +2	
Ring1:	Ring of Wicked Insanity	Intelligence +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeforce +33	Exc. Intelligence +1	
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				

Around level 5 - WIS Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywild
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywild
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywild
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywild
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 10 - WIS Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Vertigo +6	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +6%	Deadly +5	Ins. Stunning +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 15 - WIS Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +9%	Combat Mastery +6	Ins. Combat Mastery +3			
Cloak:	Crafted	Wisdom +8	Dodge +8%	Ins. Wisdom +3			
Belt:	Crafted	Constitution +8	Parrying +3	Ins. Constitution +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 21 - WIS Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +11%	Combat Mastery +8	Ins. Combat Mastery +4			
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Blind Devotion	Ins. Wisdom +4	Qua. Wisdom +2	Physical Sheltering +25	False Life +38	Exc. Wisdom +1	
Ring1:	Ring of Blind Devotion	Wisdom +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeforce +33	Good Luck +2	
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				

Around level 5 - CHA Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +6				
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Bellow's Ring	Intimidate +6	False Life +12	Incite +38%			
Trinket:	Greater Stalwart Trinket	Pirate Vitality	Exc. Fortification +10%	Earthen Guard			
Cloak:	Cloak of the Mimic	Sticky Goo Guard	Deathblock	Fortification +55%	DR 5/Law	Constitution +3	
Belt:	Black Dragonscale Tasset	Blackscale Ferocity	Armor Piercing +6%	Relentless Fury	Acid Resistance +14	Feather Falling	Seasons of the Feywild
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +4%	Deadly +3				
Boots:	Red Dragonscale Boots	Fire Shield (Hot)	Combat Mastery +3	Seeker +4	Protection +3	Charisma +3	Seasons of the Feywild
Ring2:	Duskbone Ring	Vertigo +4	Ethereal	Profane Lifeforce +12	Hardened Exterior +2	Intelligence +3	Seasons of the Feywild
Bracers:	Vinelash Bracers	Improved Deception	Doubleshot +3%	Ins. Dodge +1%		Dexterity +3	Seasons of the Feywild
Armor:	Garb of the Spring Winds	Fortification +59%	Healing Amplification +14	Reflex Save +3	Dodge +4%	Wisdom +3	Seasons of the Feywild
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 10 - CHA Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +9	Assassinate +3			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	Seasons of the Feywild
Necklace:	Slave Lords	Constitution +5	Armor Piercing +8%	Vertigo +6	Qua. Constitution +1		
Trinket:	Crafted	Seeker +6	Healing Amplification +22	Ins. Seeker +2			
Cloak:	Shadowhail Cloak	Hide +12	Move Silently +12	Deception +4	Ghostly	Intelligence +5	Silent Avenger
Belt:	Braided Cutcord	Qua. Dodge +1%	Blurry	Dexterity +6	Qua. Dexterity +1	Wisdom +5	Silent Avenger
Ring1:	Nocturne Ring	Command +3	True Seeing	Ins. Incite +14%	Ins. Fortification +29%	Strength +3	Seasons of the Feywild
Gloves:	Crafted	Doublestrike +6%	Deadly +5	Ins. Stunning +2			
Boots:	Flightfoot Greaves	Freedom of Movement	Melee Alacrity +7%	Natural Armor +6	Reflex Save +5	Feather Falling	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Bracers of the Fallen Hero	Strength +6	Ins. Constitution +2	Stunning +6	Qua. Physical Sheltering +3	Hit Points +18	
Armor:	Disciple of the Dawn	Fortification +77%	Parrying +2	Physical Sheltering +14	Profane Well Rounded +1	Charisma +5	Silent Avenger
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 15 - CHA Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +12	Assassinate +4			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +9%	Combat Mastery +6	Ins. Combat Mastery +3			
Cloak:	Crafted	Charisma +8	Dodge +8%	Ins. Charisma +3			
Belt:	Crafted	Constitution +8	Parrying +3	Ins. Constitution +3			
Ring1:	Ring of the Stalker	Manslayer	Ins. Deception +3	Seeker +8	Ethereal		
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Shadow Sprinters	Melee Alacrity +11%	Hide +16	Move Silently +16	Qua. Resistance +1	Resistance +5	
Ring2:	Band of Ins. Commands	Profane Well Rounded +1	Ins. Accuracy +4	Qua. Deadly +2	Intimidate +12	Fear Immunity	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Ins. Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				
Around level 21 - CHA Melee							
Goggles:	Crafted	Blindness Immunity	Accuracy +15	Assassinate +5			
Helm:	Crown of Butterflies	Crown of Summer	Winged Allure	Enchantment Focus +2	Magical Sheltering +9	Master's Gift	
Necklace:	Family Recruit Sigil	True Seeing	Armor Piercing +12%	Deadly +6	Relentless Fury	Feather Falling	Part of the Family
Trinket:	Crafted	Doublestrike +11%	Combat Mastery +8	Ins. Combat Mastery +4			
Cloak:	Cloak of City's Champion	Extra Smites	Parrying +3	Ins. Constitution +3	Qua. Physical Sheltering +4	Fear Immunity	
Belt:	Belt of Crystalline Vanity	Ins. Charisma +4	Qua. Charisma +2	Physical Sheltering +25	False Life +38	Exc. Charisma +1	
Ring1:	Ring of Crystalline Vanity	Charisma +10	Enchantment Save +8	Profane Well Rounded +1	Profane Lifeforce +33	Good Luck +2	
Gloves:	Hammerfist	Ins. Doublestrike +3%	Cannith Combat Infusion	Seeker +8	Ins. Deadly +2	Protection +5	Part of the Family
Boots:	Boots of Tranquility	Lifesealed +28	Constitution +10	Concentration +18	Resistance +8	Exc. Constitution +1	
Ring2:	Epic Ring of the Stalker	Deception +8	Ins. Deception +3	Seeker +11	Ghostly	Swiftness +15%	
Bracers:	Hallowed Castigators	Devotion +94	Healing Lore +14%	Insightful Sheltering +10	Empower Healing I	Spell Points +129	
Armor:	Turncoat	Fortification +94%	Physical Sheltering +19	Healing Amplification +30	False Life +29	Natural Armor +6	Part of the Family
Weapon1:	Any						
Weapon2:	Any						
Quiver:	Quiver of Alacrity	Ranged Alacrity +10%	Striding +30%				