

Weapon		Warm Up (ticks)	Cooldown (ticks)	Range	Bullet Speed	Accuracy (Touch)	Accuracy (Short)	Accuracy (Medium)	Accuracy (Long)	Damage	Burst Count	Burst Ticks	Miss Rad	Blast Rad	DPS (Optimal)
Knife	Melee		99.6							8	1				4.8
Longsword	Melee		150							17	1				6.8
Military Shovel	Melee		120							28	1				14.0
Fire Axe	Melee		120							25	1				12.5
Karambit	Melee		48							9	1				11.3
Machete Knife	Melee		60							14	1				14.0
Katana	Melee		48							13	1				16.3
Gerber Survival Knife	Melee		78							15	1				11.5
M9 Bayonet	Melee		60							13	1				13.0
Crowbar	Melee		72							12	1				10.0
Baton	Melee		42							7	1				10.0
Huntsman Knife	Melee		90							18	1				12.0
Khukuri Knife	Melee		60							13	1				13.0
Compound Bow	Ranged									25					#DIV/0!
M67 FragGrenade	Grenade									30					#DIV/0!
Pistol	Pistol	68	40	24						10	1				5.6
Glock 17	Pistol	35	30	23						8	1	4			7.4
Desert Eagle	Pistol	50	51.6	26						13	1	4			7.7
ColtPython Revolver	Pistol	20	39.6	24						12	1	4			12.1
M1911	Pistol	40	36	23						7	1	4			5.5
Luger P08	Pistol	40	36	23						6	1	4			4.7
Dual Berettas	Pistol	15	60	23						5	2	4			7.6
Heavy SMG	SMG	80	78	20						10	4	11			12.6
Skorpion vz.61	SMG	90	30	20						4	6	3			10.7
Uzi	SMG	90	39	27						7	2	5			6.3
MP7	SMG	90	45	30						5	5	4			9.9
CZ-3A1	SMG	90	36	27						7	5	4			14.8
KRISS Vector	SMG	90	36	23						7	4	3			12.4
HK UMP45	SMG	90	45	27						5	5	6			9.4
P90	SMG	90	36	25						6	10	3			23.5
TSMG	SMG	90	51	28						7	7	5			17.2
PPSH-41	SMG	90	48	25						9	5	5			17.1
Pump Shotgun	Shotgun	108	40	16						20	1				8.1
M1014	Shotgun	100	39	24						15	3	35			12.9
DP-12	Shotgun	90	39.6	24						18	2	0			16.7
Winchester 1887	Shotgun	90	39.6	25						20	1	20			9.3
SPAS-12	Shotgun	90	39.6	17						25	1	20			11.6
Survival Rifle	Rifle	182	40	37						18	1				4.9
Assault Rifle	Rifle	108	40	32						7	3	7			7.8
AAC Honey Badger	Rifle	100	51	41						13	3	4			14.7
IWI Tavor	Rifle	90	51	38						11	3	4			13.3
FN FAL	Rifle	90	39	40						12	3	5			15.5
AK 5C	Rifle	80	39	42						13	3	6			17.9
QBZ-95	Rifle	95	57	35						10	3	6			11.0
HK G36C	Rifle	90	51	27						10	4	6			15.1
AK47	Rifle	90	51	44						18	3	6			21.2
M1 Garand	Rifle	120	57	44						15	1	3			5.1
M4	Rifle	100	51	41						10	3	5			11.2
HK G3A3	Rifle	90	51	35						14	4	6			21.1
Steyr Stg.77AUG	Rifle	95	45	34						11	5	7			19.6
XM8	Rifle	95	45	30						13	4	5			20.1
FN F2000	Rifle	90	51	28						11	4	4			17.3
M14	Rifle	120	66	45						17	4	6			20.0
FN SCAR-L	Rifle	90	48	35						13	4	5			20.4
Famas	Rifle	80	33	25						8	3	3			12.1
L85A2	Rifle	90	51	31						11	5	6			20.0
Sniper Rifle	Sniper	260	135	45						40	1	0			6.1
L96A1	Sniper	180	102	60						50	1	30			10.6
AWM	Sniper	180	102	60						55	1	30			11.7
Barrett M82A1	Sniper	180	120	60						60	1	30			12.0
VSS Vintorez	Sniper	150	84	60						30	1	30			7.7
Dragunov	Sniper	150	108	180						25	3	60			11.9
M79 Grenade Launcher	Heavy									30					#DIV/0!
RPG-7	Heavy									40					#DIV/0!
M32 Grenade Launcher	Heavy									28					#DIV/0!
PKM	Heavy									13					#DIV/0!
MG42	Heavy									15					#DIV/0!
SAW M249	Heavy									11					#DIV/0!
BARM1918	Heavy									25					#DIV/0!

Update 09/06/2016

Melee

<label>	Military Shovel	Fire Axe	Karambit	Machete Knife	Katana	Gerber Survival Knife	M9 Bayonet	Crowbar	Baton	Huntsman Knife	Khukuri Knife
<damageAmountBase>	110	100	80	85	80	150	110	100	90	80	80
<marketValue>	28	25	9	14	13	15	13	12	7	18	13
<accuracyTouch>	2	2	0.8	1	0.8	1.3	1	1.2	0.7	1.5	1

Ranged

<label>	Compound Bow
<damageAmountBase>	25
<marketValue>	300
<accuracyTouch>	0.79
<accuracyShort>	0.64
<accuracyMedium>	0.66
<accuracyLong>	0.78
<range>	0.66
<warmupTicks>	0.66
<range>	29
<burstShotCount>	1
<ticksBetweenBurstShots>	5
<forcedMeasRadius>	0

Grenade

<label>	M67 FragGrenade
<damageAmountBase>	30
<marketValue>	400
<range>	2.66
<warmupTicks>	100
<range>	12.9
<burstShotCount>	1
<ticksBetweenBurstShots>	4
<forcedMeasRadius>	2

Pistol

<label>	Glock 17	Desert Eagle	ColtPython Revolver	M1911	Luger P08	Dual Berettas
<damageAmountBase>	8	13	12	7	6	5
<marketValue>	350	450	400	370	250	370
<accuracyTouch>	0.9	0.9	0.9	0.9	0.9	0.8
<accuracyShort>	0.7	0.85	0.85	0.75	0.78	0.8
<accuracyMedium>	0.78	0.8	0.8	0.67	0.72	0.75
<accuracyLong>	0.55	0.75	0.73	0.5	0.5	0.55
<range>	0.5	0.86	0.66	0.6	0.6	1
<warmupTicks>	35	50	20	40	40	15
<range>	23	26	24	23	23	23
<burstShotCount>	1	1	1	1	1	2
<ticksBetweenBurstShots>	4	4	4	4	4	4
<forcedMeasRadius>	0	0	0	0	0	0

SMG

<label>	Scorpion vz.61	Uzi	MP7	CZ-3A1	KRISS Vector	HK UMP45	P90	TSMG	PPSH-41
<damageAmountBase>	4	7	5	7	7	5	6	7	9
<marketValue>	350	490	490	550	660	450	550	650	700
<accuracyTouch>	0.7	0.9	0.9	0.9	0.9	0.9	0.9	0.68	0.68
<accuracyShort>	0.55	0.63	0.63	0.6	0.69	0.63	0.65	0.75	0.7
<accuracyMedium>	0.5	0.64	0.64	0.59	0.59	0.64	0.6	0.65	0.68
<accuracyLong>	0.45	0.56	0.56	0.5	0.49	0.56	0.5	0.55	0.6
<range>	0.5	0.85	0.75	0.6	0.6	0.75	0.6	0.85	0.8
<warmupTicks>	90	90	90	90	90	90	90	90	90
<range>	20	27	30	27	23	27	25	28	25
<burstShotCount>	6	2	5	5	4	5	10	7	5
<ticksBetweenBurstShots>	3	5	4	4	3	6	3	5	5
<forcedMeasRadius>	3	1	1	0	0	1	0	0	0

Shotgun

<label>	M1014	DP-12	Winchester 1887	SPAS-12
<damageAmountBase>	15	18	20	25
<marketValue>	500	500	450	490
<accuracyTouch>	0.9	0.9	0.9	0.9
<accuracyShort>	0.85	0.85	0.8	0.75
<accuracyMedium>	0.7	0.8	0.83	0.79
<accuracyLong>	0.6	0.65	0.68	0.62
<range>	0.65	0.66	0.66	0.66
<warmupTicks>	100	90	90	90
<range>	24	24	25	17
<burstShotCount>	3	2	3	1
<ticksBetweenBurstShots>	35	0	20	20
<forcedMeasRadius>	0	0	0	0

Rifles

<label>	AAC Honey Badger	IMI Tavor	FN FAL	AK SC	QBZ-96	HK G36C	AK47	M1 Garand	M4	HK G3A3	Steyr Stg. 77AUG	XM8	FN F2000	M14	FN SCAR-L	Famas	L85A2
<damageAmountBase>	13	11	12	13	10	10	18	15	10	14	11	13	11	17	13	8	11
<marketValue>	650	650	500	700	650	650	550	490	650	700	550	650	600	520	470	490	680
<accuracyTouch>	0.68	0.75	0.65	0.65	0.68	0.7	0.68	0.61	0.68	0.65	0.65	0.65	0.65	0.56	0.65	0.7	0.65
<accuracyShort>	0.86	0.85	0.8	0.75	0.86	0.69	0.79	0.83	0.86	0.72	0.7	0.79	0.74	0.78	0.7	0.8	0.72
<accuracyMedium>	0.75	0.75	0.7	0.7	0.79	0.8	0.74	0.79	0.79	0.8	0.8	0.75	0.82	0.69	0.78	0.75	0.85
<accuracyLong>	0.5	0.5	0.6	0.65	0.55	0.51	0.34	0.62	0.54	0.72	0.68	0.75	0.68	0.75	0.48	0.78	0.6
<range>	0.85	0.85	0.65	0.65	0.95	0.85	0.85	0.95	0.85	0.85	0.75	0.75	0.85	1.1	0.8	0.55	0.85
<warmupTicks>	100	90	90	80	95	90	90	120	100	90	95	95	90	120	90	80	90
<range>	41	38	40	42	35	27	44	44	41	35	34	30	28	45	35	25	31
<burstShotCount>	3	3	3	3	3	4	3	1	3	4	5	4	4	4	4	3	5
<ticksBetweenBurstShots>	4	4	5	6	6	6	6	3	5	6	7	5	4	6	5	3	6
<forcedMeasRadius>	1	0	0	0	0	0	2	1	1	0	0	0	0	2	0	0	0

Sniper Rifles

<label>	L96A1	AWM	Barrett M82A1	VSS Vintorez	Dragunov
<damageAmountBase>	50	55	60	30	25
<marketValue>	800	810	1000	720	720
<accuracyTouch>	0.5	0.55	0.55	0.55	0.5
<accuracyShort>	0.75	0.8	0.7	0.78	0.6
<accuracyMedium>	0.8	0.85	0.87	0.83	0.88
<accuracyLong>	0.85	0.87	0.9	0.79	0.83
<range>	1.7	1.7	2	1.4	1.8
<warmupTicks>	180	180	180	150	150
<range>	50	50	50	40	40
<burstShotCount>	1	1	1	1	3
<ticksBetweenBurstShots>	30	30	30	30	60
<forcedMeasRadius>	0	0	1	0	0

Heavy

<label>	M79 Grenade Launcher	PG-7	M32 Grenade Launcher	PKM	MG42	SAW M249	BARM1918
<damageAmountBase>	30	40	28	13	15	11	25
<explosionRadius>	2	3	1.5				
<marketValue>	750	900	950	930	980	900	890
<accuracyTouch>	1	1	1	0.7	0.7	0.7	0.3
<accuracyShort>	0.75	0.8	0.75	0.65	0.6	0.65	0.6
<accuracyMedium>	0.65	0.75	0.65	0.62	0.58	0.6	0.6
<accuracyLong>	0.59	0.7	0.59	0.57	0.5	0.55	0.65
<range>	5	5	5.5	1	1.5	1.5	0.59
<warmupTicks>	120	200	155	95	90	95	90
<range>	35	50	37	35	35	35	42
<burstShotCount>	1	1	6	8	8	8	4
<ticksBetweenBurstShots>	30	1	60	3	3	3	5
<forcedMeasRadius>	2	3	3	2	3	2	2