		DIFF	Diffi	culty C	heck	
Name	Discipline	Difficulty	1	2	3	
Black Iron	Ravenry	1	8	20	60	
Bronze	Astronomy	1	8	20	60	
Copper	History	1	8	20	60	
Pewter	Calligraphy	1	8	20	60	
Silver	Medicine & Healing	1	8	20	60	
Ash	Glassmaking & Ceramics	1	8	20	60	
Oak	Brewing & Cooking	1	8	20	60	
Zinc	Cartography	1	8	20	60	
Birch	Agriculture & Animal Husbandry	1	8	20	60	
Electrum	Astrology	2	15	40	80	
Yellow Gold	Economics	2	15	40	80	Test is a roll vs difficulty of 1d10.
Iron	Warcraft & Tactics	2	15	40	80	1010.
Maple	Survival, Tracking, & Trapping	2	15	40	80	Every real life day spent doing something specifically related to
Red Gold	Herbology & Poisons	2	15	40	80	that link (or testing for the link) gives you a +1 bonus towards the test cumulative. Subject to
Yew	Languages & Etymology	2	15	40	80	approval by higher ranked maesters administering the test.
Nickel	Architecture & Masonry	2	15	40	80	Whether you can attempt a test for a link is up to the
Black Bronze	Music, Art, & Poetry	2	15	40	80	administering maester's discretion. Multiple of the same
Brass	Theology	3	25	60	100	link get substantially harder to
Lead	Engineering & Mechanics	3	25	60	100	obtain.
Black Steel	Espionage	3	25	60	100	
Pale Steel	Smithing	3	25	60	100	
Platinum	Meteorology & Marine Nature	3	25	60	100	-
Weirwood	Winter	3	25	60	100	
Steel	Laws	3	25	60	100	
Tin	Philosophy & Higher Learning	3	25	60	100	
Teak	Shipwrighting	3	25	60	100	
Valyrian Steel	Magic & Occult	4	40	100	250	
Wolfram	-	-	-	-	-	

White Gold
Red Steel
Bloodwood
Oak
Maple
Birch
Adler
Aspen
Beech
Cottonwood
Black Cottonwood
Cinnamon
Clove
Elm
Ceder
Pine
Spruce
Dornish Yew
Apple
Cherry
White Cherry
Goldenheart
Ironwood
Myrrh
Almond
Chestnut
Nutmeg
Oak
Sandbeggar
Sandalwood
Redwood
Willow
Driftwood

Title	Link Count	Other
Aspirant	0+	
Novice	1+	
Acolyte	3+	
Halfmaester	5+	
Maester	10+	2 of one type
Archmaester	20+	3 of one type

Ravenry	
Astronomy	
History	
Calligraphy	
Medicine & Healing	
Glassmaking & Ceramics	
Brewing & Cooking	
Cartography	
Agriculture & Animal Husbandry	
Astrology	
Economics	
Warcraft & Tactics	
Survival, Tracking, & Trapping	
Herbology & Poisons	
Languages & Etymology	
Architecture & Masonry	
Music, Art, & Poetry	
	General
Theology	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology The Ancient Gods
Theology Engineering & Mechanics	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology
	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology
Engineering & Mechanics	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology
Engineering & Mechanics Espionage Smithing Meteorology & Marine Nature	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology
Engineering & Mechanics Espionage Smithing	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology
Engineering & Mechanics Espionage Smithing Meteorology & Marine Nature	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology
Engineering & Mechanics Espionage Smithing Meteorology & Marine Nature Winter	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology
Engineering & Mechanics Espionage Smithing Meteorology & Marine Nature Winter Laws	R'hllor (R'hllorian Theology) The Seven (Andal Theology) The Drowned God/Storm God (Iron Islands Theology) The Old Gods (First Men Theology) The Rhoynar (Rhoynar Theology) The Ghiscari (Ghiscari Theology) The Lhazareen (Lhazareen Theology) Westerosi Theology Essosian Theology Summer Islands Theology Yi Ti Theology