

Rescheduling Games

Coaches: you may find the need to reschedule a game.

There is a link on the QCL website that states: RESCHEDULE GAMES

Here's the process:

1. You have confirmed the change with your opponent.
2. You have secured the field/times with your home association.
2. Fill out this form AFTER you did #'s 1 and 2.

Accessing Schedules

Go to this website to access your schedule: www.leaguelineup.com/quadcityleague

Hover over SCHEDULES and click on SCHEDULES.

Under the pull down menu for DIVISION, select 3rd/4th Grade.

Select your team from the pull-down menu from the middle of the page (TEAM: ALL TEAMS)

The schedules are subject to change.

| 9U In-House | | | | 10/11U In-House | | | |
|------------------|-----------------|-----------------------------|--------------|-----------------|------------------|------------------------------|----------------|
| | Coach | E-Mail | Phone | | Coach | E-Mail | Phone |
| Big Lake Bruns | Joe Bruns | josephjbruns@gmail.com | 218-330-1451 | Big Lake 1 | Henry Bochenski | hbochenski@hotmail.com | 763-232-3965 |
| Big Lake Johnson | Kyle Johnson | johnkj02@icloud.com | 952-215-1044 | | | | (612) 297-8524 |
| Buffalo | Ian Kirkpatrick | eian23@hotmail.com | 612-701-8243 | Clear Lake | Mark Wolle | markwolle1@gmail.com | 320-534-8296 |
| Monticello 1 | Gary Glawe | garyglawe@twins.com | 763-202-5060 | Monti 1 | Bryan Bishman | bryanbish2000@yahoo.com | 763-443-5712 |
| Monticello 2 | Steve Williams | williamssteve06@gmail.com | 763-242-6224 | | Joel Zwilling | jzwill204@gmail.com | 612-889-1327 |
| Monticello 3 | Jake Kluever | kluve017@d.umn.edu | 320-360-0524 | Monti 3 | Nirmala Ramacher | norih4@hotmail.com | 952-250-2618 |
| Monticello 4 | Ben Holland | holland8628@gmail.com | 763-486-7802 | Monti 4 | Damon Hessig | damonhessig@yahoo.com | 218-371-6184 |
| 12/13U In-House | | | | 14/15U In-House | | | |
| | Coach | E-Mail | Phone | | Coach | E-Mail | Phone |
| Big Lake | Brett Cleveland | brett.clevelandre@gmail.com | 763-458-5866 | Clear Lake | Brooke Corrigan | brookecorrigan0@gmail.com | 320-333-7004 |
| Buffalo | Matt Sturm | chiefwiggum@charter.net | 763-238-7591 | Monti 1 | Bob Carruth | bcsr60@yahoo.com | 320-282-6679 |
| Monti #1 | Josh Landowski | landowskijosh9@gmail.com | 320-839-4772 | Monti 2 | Jason Ziemer | ziemerj@hotmail.com | 612-597-9344 |
| Monti #2 | Brad Heinz | therealheinz57@yahoo.com | 763-286-2308 | STMA 1 | Shane Nemmers | shane.nemmers@witsrealty.com | 612-850-9247 |
| Rogers 1 | Josh Ullom | ullom_josh@gmail.com | 612-849-0544 | STMA 2 | Marc Stone | marc_stone@hotmail.com | 612-275-6320 |
| Rogers 2 | Matt Andvik | matthew.andvik@gmail.com | 218-298-4826 | STMA 3 | Jason Vedders | jason@icislp.com | 612-267-7996 |
| STMA 1 | Dale Jansen | djansen@mihomes.com | 763-402-6379 | | | | |
| STMA 2 | Matt Chell | mgchell@hotmail.com | 763-486-7375 | | | | |



| AGE | DAILY MAX PITCHES | REQUIRED REST (PITCHES) | | | | |
|-------|-------------------|-------------------------|--------|--------|--------|--------|
| | | 0 Days | 1 Days | 2 Days | 3 Days | 4 Days |
| 7-8 | 50 | 1-20 | 21-35 | 36-50 | N/A | N/A |
| 9-10 | 75 | 1-20 | 21-35 | 36-50 | 51-65 | 66+ |
| 11-12 | 85 | 1-20 | 21-35 | 36-50 | 51-65 | 66+ |
| 13-14 | 95 | 1-20 | 21-35 | 36-50 | 51-65 | 66+ |
| 15-16 | 95 | 1-30 | 31-45 | 46-60 | 61-75 | 76+ |
| 17-18 | 105 | 1-30 | 31-45 | 46-60 | 61-75 | 76+ |

- Once the limit is reached a pitcher may finish pitching to that batter
- One day of rest is required if a pitcher pitches two straight days
- Days of rest are measured in calendar days, not 24 hour periods
- Only pitches thrown to a batter count toward the pitch count

| Level | Maximum diameter @ thickest part | Length | Weight Differential | Notes |
|------------|----------------------------------|-------------|---------------------|--|
| 9's - 11's | 2 ¹ / ₄ " | Unlimited | Unlimited | Big Barrel Bats (2 ⁵ / ₈ " or 2 ³ / ₄ ") must be approved by USSSA or USA |
| | 2 ¹ / ₂ " | Unlimited | Unlimited | |
| | 2 ³ / ₄ " | Unlimited | Unlimited | |
| | 2 ⁵ / ₈ " | Unlimited | Unlimited | |
| | | | | Small Barrel Bats (2 ¹ / ₄ in diameter or less) must be approved by USSSA or USA or is wood |
| 12's-13's | 2 ¹ / ₄ " | Unlimited | Unlimited | |
| | 2 ¹ / ₂ " | 36" or less | -10 | |
| | 2 ³ / ₄ " | 36" or less | -10 | |
| | 2 ⁵ / ₈ " | 36" or less | -10 | |
| 14's-15's | 2 ³ / ₄ " | 36" or less | -5 | 32-inch bat cannot weigh less than 27 ounces |

9U Under In-House League 2024
Big Lake, Clear Lake, Monticello, STMA

44'-46" Pitching; 60' bases

| | |
|----|--|
| 1 | Sportsmanship is the #1 Rule. We are all here to have fun and learn! Score will be kept and recorded and standings are kept. |
| 2 | All players must be in the batting lineup. Must have a minimum of eight players to start a game. May have up to ten players play defense at a time, if you're using four outfielders. If a team decides to use an outfielder as an extra infielder, then the team must play with nine defenders (and thus two outfielders). |
| 3 | No player may sit-out more than one inning in a row and the standard, 4 ball, 3 strike count will be used. |
| 4 | If one pitcher walks four batters in one inning, the pitcher must be replaced. A pitcher that walks eight batters in one game, must be removed from the pitching position for the rest of that game. A player can pitch 2 consecutive innings without interruption or 50 pitches, whichever comes FIRST. Once a pitcher has pitched in a game, they cannot re-enter to pitch again. |
| 5 | A manager may visit the mound a maximum of 3 times per pitcher, per game. On his 3rd visit he must remove the pitcher. |
| 6 | The standard three outs per half inning will be in effect. |
| 7 | There is a "mercy rule" allowing a maximum of five runs per half inning, except for the final inning. The final inning must be declared at the start of the top half of the inning. |
| 8 | The Strike zone will consist of a pitch that crosses the plate between the batter's armpits and upper shins and one ball's width on both sides of the plate. |
| 9 | The game will be up to 6 innings in length. Games will be TWO HOURS, unless extra innings occur or if in the middle of an inning. No new inning will start after TWO HOURS. |
| 10 | No stealing allowed, including wild pitches and passed balls. |
| 11 | The runner may not leave the base until the ball crosses the plate. The only way a runner can advance is when a ball has been hit. |
| 12 | One base maximum advance on an overthrow (even if more than one overthrow is made), on a batted ball. |
| 13 | Batter is out after the third strike, even if the catcher drops the ball. |
| 14 | A maximum of one on-deck batter is allowed and only in the designated area (circled area). The on-deck batter will be warming up in the area behind the batter currently at the plate. |
| 15 | If an umpire, assigned by the home team doesn't show, coaches will alternate turns calling balls/strikes, or a mutually agreed upon person in the crowd will call the balls/strikes. In either case, the person calling balls/strikes may not be paid. |
| 16 | Each team is to provide one new game ball and one good used ball per game. |
| 17 | Regular baseballs are used. Catchers must wear protective gear, including a protective cup. Other players are encouraged to wear one, especially the pitcher, first baseman and third baseman. |
| 18 | The infield fly rule is in effect. Runners cannot advance. This rule shall apply when a routinely fielded pop-up is hit inside the baseline and "infield fly" is called in advance by the umpire (if the umpire does not call it right away, play it out; if afterwards it is declared an infield fly, then runners get "free backs"). |
| 19 | Bunting is allowed. If the ball is bunted foul on a two strike count, the batter is out. |
| 20 | The home team/town shall make the call on weather related cancellations. If a game is canceled, the opposing coach shall be notified. Rescheduling of cancellations is up to coach's discretion and field availability. If lightning is seen, both teams must clear the fields and dugouts and wait 30 minutes before play resumes. |
| 21 | Players must slide feet first (exception: diving back to base may be done head first). Players must avoid contact. The player who makes intentional contact will be ejected from the game). The teammate may be called out, which is in the discretion of the umpire (in a double play situation). Defensive players must not intentionally interfere with the runner in the baseline. Interference rule is in effect. |
| 22 | Coaches must deal with unruly fans. Any player throwing equipment, using profanity or violating the code of ethics, shall be warned and upon second offense in a game, will be ejected. |
| 23 | Any player who does not bat in his position shall be considered an out. Exception: In case of an injury or illness only, by agreement of the umpire and the injured player's coach, his position will be eliminated without penalty. Player cannot re-enter the game once he has missed a turn. In the event of an ejection, upon reaching that player's position in the batting order, his "up" will result in an out. |
| 24 | Balks shall not be enforced. Coaches/Umpires shall notify players of obvious balks. |
| 25 | Drugs, alcohol and tobacco (including pipes, cigarettes, cigars and chewing tobacco) are not allowed on the grounds. Also, NO Pets are allowed on the grounds. |
| 26 | If there are any problems, concerns or questions, please contact your local "League Director." |
| 27 | USSSA or USA bats are legal to use. |
| 28 | Running into a catcher without trying to avoid contact can mean the runner is called out and potentially ejected. |
| 29 | If short on players, a player at a lower level can be moved up, but NO players from a higher level can be moved down. In this case, the team will forfeit their game. You must check with the President of your Association to get approval for this to happen. No traveling players of ANY kind are allowed to participate. A team can play with 7 or 8 players, with the vacant spots declared an out. |
| 30 | BEFORE June 1, no walks are allowed. When a batter reaches ball 4, the coach of the batter's team will throw a maximum of 3 good overhand pitches from 30 feet away. If the batter is not successful after 3 pitches, they are out. |
| 31 | When a coach must pitch to his/her own batter, and the player is hit with a ball, the player keeps batting (no base is awarded). |
| 32 | Coaches must deal with unruly fans. Any player throwing equipment, using profanity or violating the code of ethics, shall be warned and upon second offense in a game, will be ejected. |
| 33 | Starting on June 1, players can walk on ball 4 or strike out as normal. |
| 34 | Coaches: If you have questions on a rule during the game, please call time and go out to calmly talk to the umpire. You cannot argue balls/strikes, out/safe, etc. |
| 35 | Your pitcher's pitch count must be recorded on the QCL website within 12 hours of the game completion. Failure to record the pitch counts will be as follows: 1st offense: warning; 2nd offense and beyond: forfeiture of game |
| 36 | Coaches should call/text each other the day before the game to go over rules and idiosyncrasies. |
| 37 | Once a team is up by 10 or more runs (at any point), the team who is winning is not allowed to steal any more bases unless the lead falls back to 9 runs or less. The first time this happens per team, a dead ball is called and the runner(s) must return to their original base. If it happens a second time for a team, a dead ball is called and the runner is out. This does NOT include passed balls or wild pitches. |
| | *End of the year tournament - will be on July 19-21, 2024 |
| | *All games must be completed by July 12, 2024 in order for seeding to occur for the year end tourney. |

| 10U/11U Grade In-House League 2024 | |
|---|---|
| Big Lake, Clear Lake, Monticello, STMA | |
| | 46' Pitching; 60-65' bases |
| 1 | All players must be in the batting lineup. Must have a minimum of eight players to start a game. May have up to ten players play defense at a time, if you're using four outfielders. If a team decides to use an outfielder as an extra infielder, then the team must play with nine defenders (and thus two outfielders). |
| 2 | No player may sit-out more than one inning in a row and the standard, 4 ball, 3 strike count will be used. |
| 3 | A single pitcher may pitch a maximum of six outs in one game. If one pitcher walks five batters in one inning, the pitcher must be replaced. A player can pitch 2 innings or 75 pitches, whichever comes FIRST. |
| 4 | A manager may visit the mound a maximum of 3 times per pitcher, per game. On his 3rd visit he must remove the pitcher. |
| 5 | The standard three outs per half inning will be in effect. |
| 6 | There is a "mercy rule" allowing a maximum of five runs per half inning, except for the final inning. The final inning must be declared at the start of the top half of the inning. |
| 7 | The Strike zone will consist of a pitch that crosses the plate between the batter's armpits and upper shins and one ball's width on both sides of the plate. |
| 8 | The game will be up to 6 innings in length. Games will be TWO HOURS, unless extra innings occur or if in the middle of an inning. No new inning will start after TWO HOURS. |
| 9 | Score will be kept and recorded. Standings are kept. |
| 10 | Starting on June 1, once the ball crosses the plate, the player on base can steal any base but home. The only way a runner can score is on a batted ball (or hit batsman/walk with the bases loaded). |
| 11 | The runner may not leave the base until the ball crosses the plate. The only way a runner can advance is when a ball has been hit. |
| 12 | One base maximum advance on an overthrow (even if more than one overthrow is made), on a batted ball. |
| 13 | Batter is out after the third strike, even if the catcher drops the ball. |
| 14 | A maximum of one on-deck batter is allowed and only in the designated area (circled area). The on-deck batter will be warming up in the area behind the batter currently at the plate. |
| 15 | Home team is to provide a "Behind-the-plate" umpire. |
| 16 | Each team is to provide one new game ball and one good used ball per game. |
| 17 | Regular baseballs are used. Catchers must wear protective gear, including a protective cup. Other players are encouraged to wear one, especially the pitcher, first baseman and third baseman. |
| 18 | The infield fly rule is in effect. Runners cannot advance. This rule shall apply when a routinely fielded pop-up is hit inside the baseline and "infield fly" is called in advance by the umpire (if the umpire does not call it right away, play it out; if afterwards it is declared an infield fly, then runners get "free backs"). |
| 19 | Bunting is allowed. If the ball is bunted foul on a two strike count, the batter is out. |
| 20 | The home team/town shall make the call on weather related cancellations. If a game is canceled, the opposing coach shall be notified. Rescheduling of cancellations is up to coach's discretion and field availability. If lightning is seen, both teams must clear the fields and dugouts and wait 30 minutes before play resumes. |
| 21 | Players must slide feet first (exception: diving back to base may be done head first). Players must avoid contact. The player who makes intentional contact will be ejected from the game). The teammate may be called out, which is in the discretion of the umpire (in a double play situation). Defensive players must not intentionally interfere with the runner in the baseline. Interference rule is in effect. |
| 22 | Coaches must deal with unruly fans. Any player throwing equipment, using profanity or violating the code of ethics, shall be warned and upon second offense in a game, will be ejected. |
| 23 | Any player who does not bat in his position shall be considered an out. Exception: In case of an injury or illness only, by agreement of the umpire and the injured player's coach, his position will be eliminated without penalty. Player cannot re-enter the game once he has missed a turn. In the event of an ejection, upon reaching that player's position in the batting order, his "up" will result in an out. |
| 24 | Balks shall not be enforced. Coaches/Umpires shall notify players of obvious balks. |
| 25 | Drugs, alcohol and tobacco (including pipes, cigarettes, cigars and chewing tobacco) are not allowed on the grounds. Also, NO Pets are allowed on the grounds. |
| 26 | If there are any problems, concerns or questions, please contact your local "League Director." |
| 27 | Once a pitcher has pitched in a game, they cannot re-enter to pitch again. |
| 28 | Running into a catcher without trying to avoid contact can mean the runner is called out and potentially ejected. |
| 29 | If short on players, a player at a lower level can be moved up, but NO players from a higher level can be moved down. In this case, the team will forfeit their game. You must check with the President of your Association to get approval for this to happen. No traveling players of ANY kind are allowed to participate. A team can play with 7 or 8 players, with the vacant spots declared an out. |
| 30 | If an umpire doesn't show, coaches will alternate turns calling balls/strikes, or a mutually agreed upon person in the crowd will call the balls/strikes. In either case, the person calling balls/strikes may not be paid. |
| 31 | Coaches: If you have questions on a rule during the game, please call time and go out to calmly talk to the umpire. You cannot argue balls/strikes, out/safe, etc. |
| 32 | USSSA or USA bats are legal to use. |
| 33 | Your pitcher's pitch count must be recorded on the QCL website within 12 hours of the game completion. Failure to record the pitch counts will be as follows: 1st offense: warning; 2nd offense and beyond: forfeiture of game |
| 34 | Coaches should call/text each other the day before the game to go over rules and idiosyncrasies. |
| 35 | Once a team is up by 10 or more runs (at any point), the team who is winning is not allowed to steal any more bases unless the lead falls back to 9 runs or less. The first time this happens per team, a dead ball is called and the runner (s) must return to their original base. If it happens a second time for a team, a dead ball is called and the runner is out. This does NOT include passed balls or wild pitches. |
| | *End of the year tournament - will be on July 19-21, 2024 |
| | *All games must be completed by July 12, 2024 in order for seeding to occur for the year end tourney. |

12U/13U Grade In-House League 2024
Big Lake, Clear Lake, Monticello, STMA

52' Pitching; 75-80' bases

| | |
|----|---|
| 1 | To begin the game, the home team is responsible for providing one new and one good condition leather covered baseball. There will be up to three outfielders at one time. |
| 2 | Games will be TWO HOURS, unless extra innings occur or if in the middle of an inning. No new inning will start after TWO HOURS. Once the game has started, the coaches must confirm with each other the starting time. |
| 3 | Mercy Rule: four innings if a team has a 10 run lead. Games will be 6 innings. |
| 4 | Courtesy Runners are allowed for the Pitcher and Catcher at any time (no matter the number of outs). The courtesy runner will be the last out. If needed, the last out will be determined from the inning immediately preceding the current one. |
| 5 | Balks: Balks won't be called until the games played on July 1. In the event of a fake pitch, a balk will be called immediately. A warning will be given the first time, with the umpire/coach explaining what happened. |
| 6 | The runner must avoid contact with any fielder at any base. Runners can slide head first or feet first. Runners can NOT slide head first into home plate. If the runner does, he/she is out. |
| 7 | A coach may visit the pitcher once per inning. On the second visit in that inning, the pitcher must be removed, unless for an injury. |
| 8 | There will be free substitution of players. Players must play at least 3 innings in the field each game, unless there are discipline issues, inclement weather, or a run rule that comes into effect. |
| 9 | There will be a continuous batting lineup. If a player shows up late, no matter what inning, they will be placed at the bottom of the lineup, after the final batter in the lineup bats. |
| 10 | Bats must have the USSSA or USA stamp or be BBCOR to be legal. |
| 11 | Base stealing is permitted once the ball leaves the pitcher's hand. There is NO leading off. If, in the opinion of the umpire, the runner leaves early, the runner returns to their original base and the pitch that was thrown is considered dead. |
| 12 | No curve balls allowed. 1st offense: Dead ball – umpire issues a warning and the pitch is declared a "No Pitch." 2nd offense: Dead ball – pitch is called a ball. |
| 13 | Pitchers may not pitch more than 3 innings per game, and no more than 6 innings per week. One pitch constitutes an inning. A player can pitch 3 innings or 85 pitches per game, whichever comes FIRST. |
| 14 | There shall be a 5 run limit per inning, with a no run limit in the last inning. |
| 15 | If one pitcher walks five batters in one inning, the pitcher must be replaced. A pitcher that walks eight batters in one game must be removed from the pitching position for the rest of that game. |
| 16 | There is unlimited advancement on overthrows, and a runner can score on an overthrow (but the runner can't advance home on an overthrow from the catcher to the pitcher after a pitched ball). Players can score on a wild pitch/passed ball. |
| 17 | Batter is out after the third strike, even if the catcher drops the pitch. |
| 18 | The home team/town shall make the call on weather related cancellations. If a game is canceled, the opposing coach shall be notified. Rescheduling of cancellations is up to coach's discretion and field availability. |
| 19 | Any player who does not bat in his position shall be considered an out. Exception: In case of an injury or illness only, by agreement of the umpire and the injured player's coach, his position will be eliminated without penalty. Player cannot re-enter the game once he has missed a turn. In the event of an ejection, upon reaching that player's position in the batting order, his "up" will result in an out. |
| 20 | |
| 21 | Drugs, alcohol and tobacco (including pipes, cigarettes, cigars and chewing tobacco) are not allowed on the grounds. Also, NO Pets are allowed on the grounds. |
| 22 | If short on players, a player at a lower level can be moved up, but NO players from a higher level can be moved down. In this case, the team will forfeit their game. A team can play with 7 or 8 players, with the vacant spots declared an out. |
| 23 | If an umpire doesn't show, coaches will take turns calling balls/strikes, or a mutually agreed upon person in the crowd will call the balls/strikes. In either case, the person calling balls/strikes will not be paid. |
| 24 | Players from another 12 year old in-house team are allowed to play on a 12 in-house team, ONLY if a team has less than 9 players. Recognizing that a team may be short of players (vacations, drop-outs) a coach could add a player from a 10 year old in-house team, but not someone who already is playing on a ANY Traveling team. This is ONLY acceptable in situations where you don't have 9 players to fill a lineup for a given game. |
| 25 | If a player leaves the game early for any reason other than injury or sickness after the start of the game, his/her team must take an out for that spot in the batting order, unless both coaches agree differently. |
| 26 | Once a pitcher has pitched in a game, they cannot re-enter to pitch again. No hidden ball tricks of any kind allowed. |
| 27 | The final inning must be declared at the start of the top half of the inning. |
| 28 | WINNING COACHES must report your scores to: http://quadcityleague.tripod.com |
| 29 | Coaches: If you have questions on a rule during the game, please call time and go out to calmly talk to the umpire. |
| 30 | Once a team is up by 10 or more runs (at any point), the team who is winning is not allowed to steal any more bases unless the lead falls back to 9 runs or less. The first time this happens per team, a dead ball is called and the runner (s) must return to their original base. If it happens a second time for a team, a dead ball is called and the runner is out. This does NOT include passed balls or wild pitches. |
| 31 | Your pitcher's pitch count must be recorded on the QCL website within 12 hours of the game completion. Failure to record the pitch counts will be as follows: 1st offense: warning; 2nd offense and beyond: forfeiture of game. |
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