

GFL Ranking Automated Template Spreadsheet

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Credits for Corsage and eTern for making the original Spreadsheet

[Template Spreadsheet Link](#)

READ INFORMATION BELOW REGARDING SHEET

GFL Ranking Map Preparation Template Spreadsheet

By: Corsage and eTern

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[Original Template Spreadsheet Link](#)

PLEASE READ !!! PLEASE READ !!! PLEASE READ !!! PLEASE READ !!!

Make your own copy of this spreadsheet and get editing, you degen!

Click on "File" on the top left options, and "Make a copy..." in the drop-down menu.

Please report bugs to be through my discord server or a discord DM.

I think an example of this spreadsheet in use will help you. [DD Rankings - Corsage](#) [Slings Rankings - Corsage](#)

DD NOT THE ONLY WAY TO DISPLAY A DOLL. For instance, enter "Ward" instead of "W" and "Five-server" instead of "5".

DD NOT ALWAYS WITH A DOLL. It will also copy special formatting and will likely fuck up the sheet.

Instructions

Dolls & Fairies

- This is where you input all your dolls and fairies (or at least the ones you think you may use).
- Make sure you delete all of my imaginary P4s and input each column with dolls/fairies from your army.
- When you decide to place a unit in an echelon, put its echelon number on the "F" column.
- Don't put more than five of each number (1-5) in the "F" column. It will probably break the sheet lol.
- Dolls will be listed in the "Dolls list" drop-down list on the left, to help you track the dolls in each echelon.
- Choose your echelon formation with the dolls in the "Dolls List". This must be done manually by you.
- Fairies will automatically be set in the echelon formations with their matching echelon number from the "F" column.

Equipment

- After you create your echelons, its dolls will automatically be listed in their respective echelons in the "Equipment" sheet.
- Enter the equipment you will be using on each doll. Note the disliners [] and [] for 4x and optional gear, respectively.
- Enter your current 10 equipment counts in the "Current 10" column.
- Do note that special equipments will not be listed in the "Linking equipment" table.

Echelon Overview

- This will automatically be populated if you have correctly populated the previous two sheets.
- Do NOT modify this sheet.
- This sheet is meant to neatly display your echelons in a digestible form for your convenience.

Changes: [12/11/2020](#) vVarz builds prototype of Ranking automated
[12/11/2020](#) Version 1.0 of Ranking automated finished
[2/11/2020](#) Added Planner sheet (G.I.D) to plan out dummy linking, modding and skill leveling
[10/01/2021](#) Finished Planner sheet, with modding and fairy skill leveling, version 1.1
[6/11/2021](#) Added 14 echelons

Changes: [4/21/2019](#) Started this changelog PaperLough
Added SL2 column in "Dolls & Fairies" sheet
Added "Doll List" drop-down list in "Dolls & Fairies" sheet
Added "Echelon Overview" sheet
Added basic instructions in "Introduction" sheet
[5/21/2019](#) Added a few instructions to "Introduction" sheet
Added "SL" feature for fairies in "Echelon Overview" sheet
[5/21/2019](#) Fixed the 4th Echelon 9 on "Equipment" sheet
[6/22/2019](#) Added my Singularity team on "Introduction" sheet
[7/21/2019](#) Fixed text alignment for SL in "Echelon Overview" sheet

Echelon 1 M4Xodia									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 2 Gustav									
Fairy	★	LVL	SL	Talent					
Rescue	4	90	3	damage 2					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
SAA	120	10	8	M4		SAA SAT8#1			
M14#2	116	10	10	HGM21					
M4	120	9	9						
HGM21	100	5	-						
SAT8#1	100	7	-						
Echelon 3 Bossing									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
JS9	95	10	-	JS9					
Echelon 4 SAR camper									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 5 Camper									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 6 Camper									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 7 Roamer									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 8 Roamer									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 9 RFHG									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 10 ELID									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 11									
Fairy	★	LVL	SL	Talent					
Command	5	100	13	lower					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 12									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 13									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			
Echelon 14									
Fairy	★	LVL	SL	Talent					
Doll	LVL	SL1	SL2	EQP1	EQP2	EQP3			

Enter equipment in the three spaces below each Doll name.
A sample echelon is included.

Lacking if All 5 treats the data as if you entered only 5* equipment. For example, it would read the 4* (VFL) and optional (VFL) as 5*
Enter your current equipment in the purple column, sorted by type.

Echelon 1	Slot 1	Slot 2	Slot 3	Echelon 6	Slot 1	Slot 2	Slot 3	Echelon 11	Slot 1	Slot 2	Slot 3
SPP	VFL							VFL	VFL		
SPP	(HP)	T									
VFL	(AP)	SPEQ									
T											
T											
Echelon 2	Slot 1	Slot 2	Slot 3	Echelon 7	Slot 1	Slot 2	Slot 3	Echelon 12	Slot 1	Slot 2	Slot 3
SAA								SPP	T		
M14#2											
M4											
HGM21											
SAT#1											
Echelon 3	Slot 1	Slot 2	Slot 3	Echelon 8	Slot 1	Slot 2	Slot 3	Echelon 13	Slot 1	Slot 2	Slot 3
JS9								SPP	(AP)		
Echelon 4	Slot 1	Slot 2	Slot 3	Echelon 9	Slot 1	Slot 2	Slot 3	Echelon 14	Slot 1	Slot 2	Slot 3
								SPP	T		
Echelon 5	Slot 1	Slot 2	Slot 3	Echelon 10	Slot 1	Slot 2	Slot 3				
				SPP							

Equipment	5* Needed	4* Needed	(Optional)	Total	Current 5*	Lacking 5*	Lacking if All 5*
VFL	4	0	0	4	16	0	0
EOT	0	0	0	0	4	0	0
ITI	0	0	0	0	4	0	0
PEQ	0	0	0	0	6	0	0
Suppressor	0	0	0	0	11	0	0
AP	0	2	0	2	13	0	0
HP	0	0	1	1	4	0	0
HV	0	0	0	0	9	0	0
Buck	0	0	0	0	3	0	0
Slug	0	0	0	0	5	0	0
T	0	0	0	0	8	0	0
X	0	0	0	0	9	0	0
Box	0	0	0	0	5	0	0
Armor	0	0	0	0	5	0	0
Cape	0	0	0	0	3	0	0



Key	5*	4*	(Optional)
Crit Scope	VFL	(VFL)	(VFL)
Holo Sight	EOT	(EOT)	(EOT)
MARS/Red Dot	ITI	(ITI)	(ITI)
PEQ	PEQ	(PEQ)	(PEQ)
Suppressor	SPP	(SPP)	(SPP)
Armor Piercing	AP	(AP)	(AP)
Hollow Point	HP	(HP)	(HP)
High Velocity	HV	(HV)	(HV)
Buckshot	Buck	(Buck)	(Buck)
Slug	Slug	(Slug)	(Slug)
T-Exp	T	(T)	(T)
X-Exp	X	(X)	(X)
Ammo Box	Box	(Box)	(Box)
Armor Plate	Armor	(Armor)	(Armor)
Cape	Cape	(Cape)	(Cape)
Unique Equip	SPEQ		

Equipment:
Micro Uzi - Suppressor (HP) T
Mosk - VFL (AP) SPEQ
Mosk with 5 star VFL, 4 star AP and SPEQ
Micro Uzi with 5 star Suppressor, optional HP and 5 star T-Exp

Copy-paste the following equipment types into the slots corresponding to each doll, or manually type them.

If using lower than 5* equipment, designate this in the chart. For example, a 4* Crit Scope is denoted as (VFL), and an Optional one is denoted by (VFL).

The optional designation is a placeholder for nonessential equipment that may be used if any extras remain.

Note: these words are "not" case sensitive.

Note that SPEQs are not listed in the above table

Insert Skill levels

DoI	SL1	SL2	SL3	SL4	Rarity	Links
MPS	1	10	1	9	4	4

	Current	Target	Current	Target	Current	Target
HOC	SL1	SL1	SL2	SL2	SL3	SL3
BGM-71	1	10	1	10	1	10
2B14						
AGS-30						
M2						
AT-4						
QLZ-04						
Mk153						

Fairy	Strategy?	Current	Target
		SL	SL
Beach 1	<input type="checkbox"/>	2	10
Beach 2	<input type="checkbox"/>	1	10
Parachute	<input checked="" type="checkbox"/>	1	10
	<input type="checkbox"/>		
	<input type="checkbox"/>		
	<input type="checkbox"/>		

*strategy? yes/no

Mod	Rarity	Current mod	Target Mod
KSVK	4	0	2
Hanyang	3	0	2
LWMMG#1	2	0	3
LWMMG#2	2	0	2
Bar	4	1	2

- Maps:
- 10-4e
- 0-2
- 11-5
- 11-6
- 12-4e

Edit greyed boxes

	Current stock
Basic	
Intermediate	
Advanced	
Cores	
Mem frags	6000

	Data per run
Basic	218
Intermediate	98
Advanced	53

Core farm map	10-4e
Avg core drop	0.8

Energy/data day	12
Energy/mem day	12

	Resources needed
Basic	7000
Intermediate	8880
Advanced	6500
Mem frags	0
Neural sim days	0
Data energy	581
Data days	49
Cores	252
Core runs	315

*12 is default, change if you spend more/less
 *neural sim days use 30 frags as average

Item No.	Description	Quantity	Unit	Rate	Total
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
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21
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95
96
97
98
99
100

Total Qty: 100000
 Total Rate: 1000000
 Total Amount: 100000000

