

	Attack	Hits	Accu	Range	Dodge	Defense	Element	Hand	Class	Stat mod	Add Effect	Vs. Monster	Misc	Shiin	Trial	Deep DLC
Death Knife	52-122	4	2	S	-3	3	Dark	M	FTSN	All-	Fear Inst D	Human+ Undead+ Fairy+ Animal+ Beast+ Legend+ Dragon+ Giant+ Spirit+ Creature+ Daemon+ Monster+ Specter+	SP+ SpDEF+	Maura 5F ArchDaemo 7-8F 10F		Maura 4F
Speed Dagger	34-130	2	5	S	5	0		MS	FTS	Agi+	Conf Numb	Fairy- Creature-	T SKL+	Poison Giant 4F Dragon Zombie 6F Vampire 8F Chimaera 9F	Chimaera 9F Vampire 10F	Chimaera 3F Poison Giant 5F
Poison Needle	5-8	5	3	S	0	1		MS	FTSN		Poison	Legend- Creature-		Poison Giant 4F	Spirit 3F 6F Scorpion 4F	Poison Giant 5F
Short Sword	16-32	3	4	S	1	2		MS	FTSLN			Legend- Creature-		Shop		
Dagger	11-15	2	3	S	0	0		MS	FTMBSLN			Dragon- Giant- Daemon- Monster-		Shop		
Porklu Fang	35-56	4	4	S	0	5		MS	FTN	All+	Numb Inst D	Human+ Animal+ Beast+ Daemon+	SP+	Hero Quest Porklu Male		
Dirty Dagger	2-6	4	-1	S	0	0		M	FTMBSLN			Fairy- Dragon- Creature+ Monster-		Kobold 1F Undead Kobold 1F-2F Reay 9F	Kobold 1F 4F Undead Kobold 2F-4F	
Excalibur	67-129	5	6	M	-5	5	Holy	B	FSL	All+	Mute Petri	Undead+ Fairy+ Beast+ Dragon+ Spirit+ Creature+ Monster+ Specter+	M DEF+ SpDEF+	Diemnt V 10F Tempestus Rex 10F		Reay 5F-6F
Master Blade	45-101	4	7	M	3	3		M	FSLN	Pie+ Vit+	Numb	Human+ Undead+ Fairy+ Animal+ Beast+ Dragon+ Spirit+ Creature+ Daemon+ Monster+ Specter+	M DEF+	Dragon Zombie 5F-6F Baphomet 9F Vampire Lord 9F	Baphomet 10F	
Aurora Blade	42-192	4	2	M	2	2	Holy	M	FSL	Pie+ Luc+	Mute	Undead+ Fairy+ Daemon+	M DEF+	Hydra 7F 10F Gold Dragon 8F 10F Daemon Lord 9F-10F	Gold Dragon 9F	
Ice Sword	41-196	3	6	M	3	3	Ice	M	SL	Int+ Agi-	Numb	Human+ Legend- Giant+ Specter+		Crusader Lord 4F Frost Giant 4F	Spirit 3F 6F	Frost Giant 3F
Fire Sword	43-85	3	6	M	2	4	Fire	M	SL	Agi+ Pie-	Conf	Undead+ Legend- Spirit+ Specter+		Fire Giant 4F Wyvern 7F Fire Dragon 8F	Ifrit 8F-9F	Fire Dragon 4F
Longsword	20-66	2	2	S	1	1		M	FSLN	Str+ Agi-				Shop		
Crystal Blade	34-76	6	-3	M	3	5	Dark	M	FSL	Vit+	Fear	Fairy- Giant+ Monster+	SP+	Musashi 5F 10F Vampire 8F	Vampire 10F	Hayate Demon 3F
Odin Sword	12-352	5	1	M	2	2	Earth	M	L	Agi+	Numb	Human+ Undead+ Fairy+ Legend+ Spirit+ Monster+ Specter+	SP+	Dark Crusader 4F-5F Basilisk 7F-8F		Glowing Slime 2F Pixie Phantom 2F
Dragon Slayer	27-142	3	1	M	2	2		M	FL	Pie+	Fear	Human+ Fairy+ Beast+ Dragon+ Giant+ Spirit+ Creature+ Daemon+ Monster- Specter-	SpDEF+	Lesser Demon 6F Webspinner 6F Lifestealer 8F	Killer Wolf 3F-5F Waretiger 4F-5F Lesser Demon 9F Webspinner 10F	Lesser Demon 1F Killer Wolf 2F Lifestealer 4F
Claymore	26-91	3	1	M	1	1		B	FSL	Int+		Human+ Fairy- Creature- Specter+		Shop		
Bastard Sword	19-45	4	4	S	0	0		MS	FSLN			Fairy- Creature-		Shop		
Great Sword	35-134	2	2	M	0	1		B	FSL	Vit+ Agi-	Fear	Fairy- Giant+		Fighter 3F Dark Crusader 4F-5F Pixie 5F Dark Rider 7F-9F Webspinner 10F	Fighter 3F-4F 6F Pixie 5F Dark Rider 7F-9F Webspinner 10F	Fighter 5F
Great Shamshir	21-63	9	7	M	2	2		B	FSL	Str+ Vit+ Int- Pie- Agi-		Human+ Daemon+ Dragon+		Archinbold 9F (Cursed Shamshir)		Archinbold 6F (Cursed Shamshir)
Muramasa	80-520	7	12	M	0	5		B	S	Str+	Conf	Human+ Undead+ Fairy+ Animal+ Beast+ Legend+ Giant+ Spirit+ Creature+ Daemon+ Monster+ Specter+	SP+ M DEF+ SpDEF+	Hatamoto 8F		Hatamoto 4F Albino Dragon 4F 6F
Bizen Osafune	61-412	7	10	M	0	7		B	S	Str+ Int+	Conf	Human+ Undead+ Fairy+ Animal+ Beast+ Legend+ Giant+ Spirit+ Creature+ Daemon+ Monster+ Specter+	SP+ M DEF+ SpDEF+	Musashi 5F 10F		
Bushido Blade	47-97	6	6	M	1	1	Holy	M	SL	Agi+ Luc+ Pie+-	Mute	Human+ Animal+ Beast+ Legend+ Giant+ Spirit+ Daemon+ Specter+	SpDEF+	Air Giant 4F Will o Wisp 6F Banshee 6F Wyvern 7F	Banshee 1F Will o Wisp 6F	Banshee 2F Will o Wisp 3F Air Giant 4F Cyclops 1F
Ninja Sword	35-80	3	1	M	0	1		MS	N	Agi+ Luc+-	Numb	Human+ Legend- Creature- Daemon+	T SKL+	Ninja 5F Vampire Lord 9F	Earth Giant 6F	
Katana	26-81	3	2	S	-1	1		M	SLN			Human+ Legend- Creature- Daemon+		Shop		
Murakumo	159-399	5	-5	M	-4	0	Dark	M	S	Str+	Inst D	Human+ Animal+ Beast+ Legend+ Daemon+ Monster+	M DEF+ SpDEF+	Demon Lord 9F 10F (Cursed Blade)		Devil Musashi 6F (Cursed Blade)
Gram	41-590	5	9	M	3	1	Holy	M	FL	Str+	Fear Poison	Human+ Animal+ Beast+ Legend+ Spirit+ Daemon+ Specter+	M DEF+			Glowing Slime 2F
Kotetsu	77-507	7	10	M	0	7		B	S	Int+ Vit+	Numb	Human+ Undead+ Fairy+ Animal+ Beast+ Dragon+ Giant+ Spirit+ Creature+ Daemon+ Monster+ Specter+	SP+ M DEF+ SpDef+			Devil Musashi 6F

Purple stats can either raise or lower the stat, random when item is made.  
Selling and buying back from the item shop will reroll the purple stats.



	Defense	Accu	Dodge	Element	Class	Stat Mod	Vs Monster	Misc	Shiin	Trial	Deep DLC
Holy Armor	28	4	15	Holy	L	Str+	Human+ Undead+ Animal+ Beast+ Legend+ Giant+ Spirit+ Creature+ Daemon+ Specter+	M DEF+ SpDEF+ HP+5	Giant Zombie 6F Giant Viper 5F Dragonfly 7F Iron Golem 7F-8F	Giant Zombie 6F Giant Viper 6F	Iron Golem 1F Lamia Burst 5F
Thief Plate	17	4	9	Holy	TN	Pie+ Luc+	Undead+ Fairy+ Specter+	T SKL+ SpDEF+ HP+3	Living Armor 7F-9F	Assassin 7F-8F Rogue 7F-8F	Kuklops 1F Living Armor 2F
Mithril Vest	32	4	9		FL	Str+ Vit+ Agi-	All+	M DEF+ SpDEF+	Air Giant 4F Daemon Lord 9F-10F		Air Giant 4F Horned Troll 5F
Knight Mail	33	5	5		L	Pie+ Vit+ Agi+ Luc+	Human+- Undead+ Fairy+ Animal+- Legend+- Dragon+ Giant+- Spirit+ Creature+ Daemon+- Monster- Specter+	SP+ M DEF+ SpDEF+ HP+5	Crusader Lord 4F Greater Daemon 8F, 10F	Greater Daemon 10F	Greater Daemon 1F
Ninja Suit	6	12	19	Dark	N	Str+ Int+ Pie+ Agi+ Vit- Luc-	Human+ Undead+ Fairy+ Creature+ Daemon+- Monster+ Specter+	SP+ M DEF+ SpDEF+	Ninja 5F Hayate 5F 10F Shade 6F		Command Tiger 1F Shade 3F
Thief Garb	12	1	7	Dark	TN		Specter-	T SKL+ SpDEF+	Ninja 5F	Assassin 7F-8F Rogue 7F-8F	
Master Plate	25	1	6		FSL	Vit+ Agi-	Human+ Animal+ Beast+ Giant+	M DEF+-	Cyclops 4F Dragon Zombie 5F-6F Living Armor 7F-9F	Cyclops 6F	Living Armor 2F Lantern Scorpion 2F Spirit Eraser 3F
Samurai Garb	23	7	6	Fire	S	Str+ Vit+ Agi+	Monster+- All other +	M DEF+ SpDEF+	Ala Cabra 7F Hatamoto 8F		Hatamoto 4F Ice Drake 4F
Plate Mail	19	1	-1		FSL	Agi-	Fairy+ Specter-	M DEF+		Shop	
Breastplate	12	2	4		FPSL				Shop		Shop
Ring Mail	10	1	3		FL				Shop		
Leather Vest	8	2	1		FPTSLN				Shop		Shop
Diamond Robe	24	6	15	Dark	L	Str+ Vit+ Luc+	Human+- Monster+- Specter+	M DEF+ SpDEF+	Life Stealer 8F His Unholiness 10F Luxuria Anguis 10F		Darkness Bunny 3F Life Stealer 4F
Light Robe	8	5	11	Holy	MPB	Pie+ Agi+	Human+- Undead+ Fairy+ Dragon+- Spirit+ Monster+- Specter+	M DEF+ SpDEF+	Dragon Zombie 6F Leaper 9F-10F		Leaper 5F-6F Gold Golem 6F
Sage Robe	8	4	11	Earth	B	Int+ Pie+	Undead+ Fairy+ Creature+ Daemon+ Specter+	SP+- M DEF+ SpDEF+	Reay 9F Shiin 10F		Hide Viper 3F Ice Drake 4F Skullfly 4F
White Robe	6	2	7	Holy	PBN	Int+	Undead+ Fairy+ Creature+ Daemon+ Specter+	SP+ M DEF+ SpDEF+	Scorpion 3F Lamia 7F His Unholiness 10F	Scorpion 4F Priest 5F-6F Lamia 7F 9F Succubus 8F-9F	
Black Robe	6	3	7	Dark	MBN	Int+ Pie+	Undead+ Fairy+ Specter+	SP+ M DEF+ SpDEF+	Bishop 4F Maura 5F	Spirit 3F 6F Witch 4F Incubus 8F-9F	Maura 4F
Priest Robe	4	3	4		PTBN	Pie+ Vit+	Human+ Creature-	M DEF+ SpDEF+	Venus Man-Trap 3F Bishop 4F Banshee 6F Archinbold 9F	Banshee 1F	Banshee 2F Archinbold 6F
Robe	1	3	2		All				Shop		
Shiin's Dress	4	1	3	Holy	PMB	Int+	Undead+ Fairy+ Animal+ Beast+ Legend+ Giant+ Creature+ Daemon+	M DEF+	Hero Quest: Porklu Female		
Black Attire	13	5	10	Dark	SN	Str+	Creature+ Daemon+ Specter+	M DEF+ SpDEF+	Lamia 7F Hayate 5F 10F	Soul Eater 6F Lamia 7F 9F	Fake Cerberus 2F Soul Eater 6F

	Defense	Accu	Dodge	Element	Class	Stat Mod	Vs Monster	Misc	Shiin	Trial	Deep DLC			
Light Shield	4	1	4		FPTSLN		Undead+ Animal+ Beast+ Legend+ Giant+ Spirit+ Daemon+	SpDEF+	Undead Goblin 2F Giant Viper 6F	Undead Goblin 2F-4F Giant Viper 6F	Giant Viper 5F			
Dragon Kite	13	5	9	Water	FSL	Int+ Vit+ Agi+	Dragon+	M DEF+ SpDEF+	Dark Crusader 4F-5F Roc 4F Diemert V 10F Vampire Bat 3F Gargoyle 4F Fire Drake 6F Wyvern 7F Iron Golem 7F-8F					
Moon Buckler	5	0	4	Dark	FMPTSL		Human+ Undead+ Animal+ Beast+ Legend+ Giant+ Daemon+	M DEF+		Vampire Bat 1F-2F Gargoyle 3F 7F 9F	Iron Golem 1F Gargoyle 4F			
Magic Shield	12	5	9		MPB	Str+ Vit+ Agi-	Human+ Undead+ Fairy+ Dragon+ Spirit+ Creature+ Monster+ Specter+	M DEF+ SpDEF+	Mimic 5F Wyvern 7F Hydra 7F 10F		Gorgos 1F Pixie Phantom 2F Albino Dragon 4F 6F			
Iron Shield	7	1	3		FPTSL		Human+ Undead+ Animal+ Beast+ Legend+ Giant+ Daemon+	SpDEF+	Fighter 3F	Fighter 3F-4F 6F Giant Crab 5F-6F Dark Rdier 7F-9F	Giant Crab 3F Fighter 5F			
Buckler	4	0	1		FPTBSLN				Shop					
Aegis Shield	15	0	8		FL	Vit+	Fairy+- Monster+- All others +	M DEF+ SpDEF+	Living Armor 7F-9F		Living Amor 2F Spirit Eraser 3F			
Leonidas' Aspis	14	4	15		FPL	Vit+ Luc+	Undead+ Dragon+- All others +	M DEF+ SpDEF+			Albino Dragon 4F 6F			
Fairy Gloves	2	0	9		PTN	Luc+		M DEF+	Pixie 5F Jam 5F	Pixie 5F Succubus 8F-9F				
Shining Miits	5	2	5	Holy	L	Str+	Animal+ Beast+	M DEF+ SpDEF+	Archinbold 9F Black Dragon 9F-10F		Bronze Jam 5F Archinbold 6F			
Mystic Mitts	3	1	4		FMBS	Int+ Agi+	Animal+ Beast+ Legend+ Giant+	M DEF+	Clipping Claw 1F Webspinner 6F Reay 9F	Webspinner 10F	Darkness Bunny 3F Reay 5F-6F			
Gauntlet	3	-1	1		FPSSL				Clipping Claw 1F	Troll 4F Rogue 7F-8F				
Stealth Mitt	3	0	4	Dark	TBN	Agi+	Human+-	SpDEF+	Crusader Lord 4F Hayate 5F 10F Shade 6F		Shade 3F Hayate Demon 3F			
Gloves	1	0	1		All				Shop					
Honor Gloves	5	0	4	Dark	MPBSN	Str+ Int+ Luc+			Hero Quest: Dwarf Male					





Shiin Quests	Level	Prerequisite	Location
Defeat the Monsters	1		Shiin: Kobold 1F / Trial: Kobold 1F 4F
Stolen Medicine	2	Defeat the Monsters	Anything
Researching the Undead	5	Defeat the Monsters	Shiin: Undead Goblin & Undead Kobold 1F~2F / Trial: Undead Goblin 2F~4F, Undead Kobold 2F~3F
Dungeon Delivery	3	Stolen Medicine	Shiin 2F X16 Y15
Researcher of the Heathen Gods	6	Stolen Medicine	Shiin 6F X00 Y08
Lost and Found	5	Dungeon Delivery, Researcher of the Heathen Gods	Shiin 3F X04 Y19
Reagent Gathering	3	Stolen Medicine, Researching the Undead	Skeleton, Zombie, Mage, Evil Eye
The Cursed Weapon	10	Lost and Found	Shiin: Archinbold 9F or Shiin: Demon Lord 9F~10F
Stranded in the Dungeon		Hero Quest, Researcher of the Heathen Gods	Shiin: 4F X07 Y09
		Must have met Shiin at 1F X03 Y09	
Rescue King Diemont V	9	Stranded in the Dungeon	B3 X15 Y01 Choice B4 X05 Y07
Farming the three one time bosses.			B6 X17 Y11 Choice
Make new character on same file and get to relevant story fight.			B7 X07 Y09
Believe Gregor, get ending trophy and reset, don't advance char further.			B7 X18 Y16 Choice (Believe = bad ending, counts for completion for trophy if you feel lazy)
Make new character for each of Shiin and Diemont End			B8 X18 Y04
L1 + R1 + Start + Select soft before credits roll			B10 X10 Y14
			Shiin End: Tell Shiin to return the king
			Diemont End: Tell Shiin it's not her fault, and no longer needs to suffer
Hero Quest		Dungeon Delivery	Check item shop, guild, palace etc for dialogue changes to trigger quest start
Human		Male: 5F X16 Y12 / Female 5F X01 Y06	These are repeatable if you delete the main char.
Elf		Male: 5F X06 Y16 / Female 6F X11 Y12	Useful for farming Honor Gloves as Dwarf Male.
Dwarf		Male: 6F X12 Y18 / Female 6F X08 Y10	And the Elf male battles 4 Hayate + 4 Ninja which is good for ninja book and ninja outfit.
Gnome		Male: 4F X03 Y16 / Female 4F X01 Y10	
Porklu		Male: 4F X10 Y12 / Female 3F X19 Y16	
Misc Quests (Requires Trial DLC)			
Pori Pori Mushroom		Stolen Medicine	Trial: 6F X05 Y11 ; 6F X15 Y18 ; 7F X15 Y18 ; 7F X01 Y02 ; 7F X03 Y16
Legendary Wine		Pori Pori Mushroom	Shiin: 4F X10 Y15 ; 7F X16 Y05 ; 9F X03 Y15
Adventurer's Proof		Legendary Wine	Trial: 10F X17 Y17
			The boss is available each time you enter the dungeon, but gains 10 levels each time to a max of 99.
			His counterattack won't reach you while he's in the back row, attack with M weapons and spells, leaving the front row enemies alive.

	Level	Prerequisite	Location
Treasure Hunting in the Deep Levels	8		2F X18 Y05
Researching the Deep Levels	9		1F Goblin Burst, Command Tiger, 1F X11 Y08 Defeat boss
Suspicious Figures in the Dark	15	Treasure Hunting in the Deep Levels	3F X10 Y06, 4F X04 Y06
The Architecture of the Deep Levels	15	Suspicious Figures in the Dark	5F Lamia Burst
Judgment of the Disturbers	19	Suspicious Figures in the Dark	1F X01 Y01, X18 Y01, X01 Y18, X18 Y18
			2F X01 Y01, X18 Y01, X01 Y18, X18 Y18
			3F X01 Y10, X09 Y01
If this quest bugs do the Cursed Weapon quest again			3F X18 Y10 (start from 3F X15 Y13)
			3F X09 Y18 (start from warp at 3F X00 Y03)
			4F X01 Y18 (start from 3F X09 Y18, 3F X07 Y19, 4F X05 Y11, 5F X05 Y17)
			4F X18 Y18 (start from 3F X18 Y14)
			4F X18 Y01 (start from 3F X15 Y13, 3F X19 Y07)
			4F X02 Y01 (start from 3F X14 Y03)
			5F X18 Y18 (start from 4F X02 Y01, 4F X08 Y02)
			5F X01 Y01 (start from 3F X02 Y15, 4F X02 Y08)
			5F X01 Y18 (start from 6F X09 Y19, 5F X09 Y15, 4F X14 Y12, 3F X05 Y19, 4F X05, Y17)
			5F X18 Y01 (start from 3F X18 Y14, 4F X12 Y19, 5F X12 Y18)
			6F X01 Y01, X18 Y01
			6F X01 Y18 (warp at X04 Y02)
			6F X18 Y18 (warp at X15 Y02)
			6F X14 Y17
The Runaway Power of Darkness	49	Judgment of the Disturbers	6F X05 Y17



Stat Format HP Str Int Pie Vit Agi Luc	Test used a 40 point Dwarf Male and a 7 point Dwarf Male. Both fighters tithed to 50, changed to Bishop, and tithed to 50 again.  No reloading was used.										
Initial Stats	Test 1@50 Fighter	Test 1@50 Bishop	Test 2@50 Fighter	Test 2@50 Bishop	Test 3@50 Fighter	Test 3@50 Bishop	Current Dwarf B (50 F > 50 B)	Current Dwarf S #1 (50 B > 50 S)	Current Dwarf S #2 (50 B > 50 S)		
40 Bonus Point	1445	1844	1248	1880	1338	1848	1862	2071	2016		
Str:16 Int:15	21 16	21 16	21 16	21 16	21 15	21 16	21 16	21 16	21 16	21 16	
Pie:16 Vit:21	20 21	20 21	20 21	20 21	20 21	20 21	20 21	20 21	20 21	20 21	
Agi:11 Luc:12	16 17	16 17	16 17	14 13	16 17	12 17	16 16	16 17	15 17		
	Test 1@50 Fighter	Test 1@50 Bishop	Test 2@50 Fighter	Test 2@50 Bishop	Test 3@50 Fighter	Test 3@50 Bishop					
7 Bonus Point	1310	1790	1316	1917	1337	1817					
Str:12 Int:6	21 16	21 16	21 16	21 16	21 16	21 16					
Pie:10 Vit:17	20 21	20 21	20 21	20 21	20 21	20 21					
Agi:6 Luc:7	16 16	16 17	16 16	14 13	16 17	16 17					
<p>HP fluctuates the most, though the highest was a 200HP difference between fighters and 127 between Bishops, as most deaths will occur to instant death effects rather than raw damage, this isn't particularly important.</p> <p>6/12 Tests had max stats in all categories. 3/12 were shy one stat. 3/12 went badly. Max is base +10 for all. The game is intent on getting you to +10 in all regardless of initial bonus. High bonus characters will see their stats rise and fall while low bonus characters will largely see gains, they all end similarly.</p> <p>Save scumming is only recommended for the last few levels to preserve stats, and only if you don't intend to class change. With the DLC eventually raising the cap to 99, this too will cease being an issue.</p> <p>Rerolling for a high bonus stat is also largely pointless as the early floors are trivial and have no surprise monsters.</p>											
Gnome	Test 1@50 Fighter	Test 1@50 Bishop	Test 2@50 Fighter	Test 2@50 Bishop	Test 3@50 Fighter	Test 3@50 Bishop					
10 Bonus Point	487	738	552	800	506	766					
Str:12 Int:14	15 24	13 24	14 24	15 24	15 24	15 24					
Pie:11 Vit:8	21 14	21 15	21 15	21 13	21 15	21 15					
Agi:5 Luc:9	14 19	15 18	15 19	12 19	15 19	12 19					
<p>Hard mode. Take the gnome alone to the banshee on the 1F with lots of starter gear at high bonus values (Gloves+9 etc) and let her drain levels so you can keep releveling if you want to have decent hp.</p>											