Ingredient Legend

Black Ingredients are a previously prepared ingredient
Green Ingredients are grown on your farm
Pink Ingredients are gathered by yourself or workers
Red Ingredients are purchased from a food merchant

Blue Ingredients are fish or seafood that have been dried by pressing "L".

(Ingredients in brackets) can be chosen from the list. For example: Beer can be made with wheat, barley, corn, potato OR sweet potato. If you choose to use wheat the recipe requires 5 wheat, if you choose to use barley the recipe requires 5 barley.

Dish Legend

All dishes are in Italics

White Dishes can be prepared at any profession level
Green Dishes require Apprentice Lv.1 or higher to prepare
Blue Dishes require Skillful Lv.1 or higher to prepare
Yellow Dishes require Professional Lv.1 or higher to prepare
Orange Dishes require Artisan Lv.1 or higher to prepare
These conditions apply to all dishes unless stated otherwise

(6) Recipe *Must be Skillful Lv. 6 or higher to craft this recipe.

NOTE: In the Black Desert the craft is heavily affected by your skill level. At higher skill levels you can use less materials and get more products. For all recipes/designs you can use the general substitution rules: - 1 ingredient of Green Grade can be replaced by 2-3 white grade ingredients and vice versa. - 1 ingredient of Blue Grade can be replaced by 3-5 white grade ingredients and vice versa. - 1 fresh fish can be replaced by 2 dried fishes and vice versa.

Where to find animals

Troll (At the Troll fortress, north west of Calpheon are more then enough)
Wolf (south of olvia are more then enough)

Sheep (in the mountains between velia and Heidel are more then enough, the most at the lynch farm) Lizard (South of the Costa Farm (south of heidel), going east till the neutral Zone are more then enough)

*These are examples, NOT the only places to find them.

Bloods

These bloods can be substituted for each other in recipes (This means you only really need 5 different "groups" of blood. This can save you storage/inventory space)

		storage/inventory space)	
Group	Х	Source	
Group 1		Troll Ogre Bear	
Group 2		Fox Weasel	
Group 3		Wolf Flamingo	
Group 4		Sheep Deer Goat Cow Pig	
Group 5		Worm Lizzard Bat Cuckoo	
		Material Definitions	
		Starch = Wheat, Barley, Corn, Potato, OR Sweet Potato	
Made by:		Fruit = Apple, Grape, OR Strawberry	
VNDL_Kapper		Vegetable = Pumpkin, Tomato, Cabbage, OR Paprika	Thanks to:
<mosthated></mosthated>		Flower = Rose, Tulip, or Sunflower	Lokein_BDO
NA Edan		Meat = Any meat EXCEPT Chicken or Lizard Meat	
&		Ore = Iron ore, Copper ore, Tin ore etc.	&
		Jewel = Ruby, Diamond, etc.	BDOfoundry
Jardis		Hide = Soft Hide, Thick Hide, etc.	

							Ingredie	ent	S		
Ingredient	X	#								Produced	
Milk										Milk Cows or Farm Haystacks	Starch = Wheat, Barley, Corn, Potato, OR Sweet Potato
Vinegar		1	Fruit	1	Grain	1	Sugar	1	Leavening Agent	Cooking	Fruit = Apple, Grape, OR Strawberry
Essence of Liquor		1	Fruit	1	Flour	1	Leavening Agent			Cooking	Vegetable = Pumpkin, Tomato, Cabbage, OR Paprika
Dressing		1	Eggs	1	Olive Oil	2	Salt	1	Mineral Water	Cooking	Flower = Rose, Tulip, or Sunflower
Red Sauce		1	Meat	2	Sugar	1	Base Sauce	2	Mineral Water	Cooking	Meat = Any meat EXCEPT Chicken or Lizard Meat
White Sauce		1	Fruit	1	Milk	1	Base Sauce	2	Wine	Cooking	Ore = Iron ore, Copper ore, Tin ore etc.
Cheese		1	Milk							Drying	Jewel = Ruby, Diamond, etc.
Cream		1	Milk	1	Sugar					Mixing	Hide = Soft Hide, Thick Hide, etc.
Butter		1	Cream	1	Salt					Mixing	
Flour		1	Grain							Grinding	7
Dough		1	Flour	1	Mineral Water					Mixing	7
Teff Flour		1	Teff Grain							Grinding	7
Teff Flour Dough		1	Teff Flour	1	Mineral Water					Mixing	
Star Anise Tea		1	Star Anise	1	Purified Water					?	1
Purified Water		1	River Water							Thinning	
Purified Water		5	Bag of Muddy Water							?	
							Special N	Лe	als		•
Meal	x	#					Ingredient				Effect
Balenos Special		1	Cheese Gratin	1	Meat Croquette	1	Smoked Fish Steaks	2	Beer	2 Stir-Fried Vegetables	Movement Speed +2, Fishing Speed +2, Gathering Speed +2 90 min
Calpheon Special		1	Milk Tea	1	Cheese Pie	2	Soft Bread	1	Meat Pasta	1 Fish Fillet Salad	Effect: All defense +5, Max HP +100, HP regen +5 90 min
Knight Combat Rations		1	Dark Pudding	1	Ham Sandwitch	1	Fruit Wine	1	Meat Croquette		Effect: All damage +5, Damage vs Humans +5, All defenses +5 90 min
Mediah Special		1	Dark Pudding	1	Oatmeal	2	Exotic Herbal Wine	2	Grilled Sausage	1 Lean Meat Salad	Effect: All damage +5, Attack Speed +1, Cast Speed +1 90 min
Serendia Special		1	Ham Sandwich	1	Beehive Cookies	2	Boiled Bird Eggs	2	Fruit Wine	1 Meat Pie	Effect: All damage +5, Critical chance +5%, Accuracy +10 90 min
Valencian Special		1	Teff Sandwich	1	King of Jungle Hamburg	1	Couscous	2	Fig Pie	2 Date Palm Wine	Nullifying All Resistance +4%, Resistance Against All Debuffs +4%, All Evasion +6, Dmg Reduction against all monsters 12% for 90 minutes
Arehaza Special		2	Coconut Cocktails	1	Coconut Pasta	1	Fried Coconut Fish	1		1 Meat Stew	Speed +2 Critical strike chance +1, Heat stroke, hypothermia resistance +10%, Reduced automatic fishing time +5% (90 Minutes)

	v								0			=66
Meal	Х	#	<u> </u>	Ι.	T		Ingredien					Effect
Grain Juice		5	Starch	1	Mineral Water	Ļ					nple Cooking"	HP Potion +75
Concentrated Grain Juice		3	Grain Juice				ess "L" and u use Grain Ju Concentrate	Jic	ar x1 to produce	HP Potion +125		
Highly Concentrated Grain Juice		3	Concentrated Grain Juice		Press "L" and (You can also prod	us		HP Potion +200				
Refined Grain Juice		3	Highly Concentrated Grain Juice			se	Gra	in en	Juice x3 trated Grain	ı Jı	Highly Concentrated uice x30 andSugar x1 ax10)	HP Potion +275
Advanced Carrot Juice		1	(Green) High-Quality Carrot	3	Flour	3	Sugar	4	Mineral Water			Horse HP +200
Special Carrot Juice		1	(Blue) Special Carrot	3	Flour	3	Sugar	3	Mineral Water			Horse HP +300
Good Feed		6	Meat	4	Flour	2	Dried Fish	3	Mineral Water			Pet Food +40 points
Organic Food		4	Dried Fish	5	Meat	4	Chicken Meat	2	Oatmeal			Pet Food +70 points
Aloe Cookies		7	Dough	5	Aloe	3	Honey	4	Sugar	L		Accuracy +4 30 mins
Aloe Yogurt		5	Aloe	2	Milk	3	Leavening Agent	3	Sugar			Fishing Speed +1 30 mins
Assorted Side Dishes		3	Cheese	1	Fried Bird	4	Dried Seafood	5	Fruit			Life Experience +5% 90 mins
Beehive Cookies		6	Honey	2	Eggs	4	Milk	4	Dough			Carrying Weight +50 Fishing Speed +1 90 mins
Beer		5	Grain	2	Leavening Agent	6	Mineral Water	1	Sugar			Worker +2AP
Boiled Bird Eggs		3	Eggs	6	Mineral Water	1	Wine	1	Salt	L		All damage +1 30 mins
Borscht		1	Cinnamon	7	Fragrant Jerky	3	Milk	2	Mineral Water			Max Energy+10 60 mins
Cheese Gratin		1	Grilled Sausage	3	Cheese	5	Dough	3	Red Sauce	4	Vegetable	Max HP +70 Attack Speed +1 90 mins
Cheese Pie		7	Cheese	3	Butter	5	Dough	3	Eggs			Worker +7AP
Dark Pudding		1	Oatmeal	1	Pickled Vegetables	5	Chicken Meat	7	Pig Blood			All AP +3, Damage vs humans +2 90 mins
Desert Dumplings		6	Lizard Meat	6	Dough	1	Cinnamon	2	Olive Oil			Max Stamina +200 60 mins
Exotic Herbal Wine		3	Dough	1	Essence of Liquor	2	Leavening Agent	5	Mineral Water			Fishing Speed +1 30 mins
Fish Fillet Chips		7	Flour	3	White Sauce	2	Dried Fish	2	Salt			Worker +5AP
Fish Fillet Salad		4	Dried Fish	2	Dressing	3	Onions	2	Cheese			Movement Speed +1 60 mins
Fish Soup		2	Dried Fish	3	Flour	2	Cream	6	Mineral Water			Critical Strike +1 60 mins
Fried Bird		7	Chicken Meat	2	Eggs	4	Flour	3	Black Pepper			HP Regen +5 60 mins
Fried Fish		2	Dried Fish	3	Flour	2	Deep Frying Oil					Movement Speed +1 30 mins
Fried Vegetables		4	Dough	4	Vegetables	2	Eggs	6	Deep Frying Oil			HP Regen +2 30 mins
Fruit & Vegetable Salad		2	Vinegar	4	Fruit	4	Vegetables	4	Wine			MP regen +5 60 mins
Fruit Juice		4	Fruit	5		3	Sugar	1	Salt	L		Max MP +30 30 mins
Fruit Pie		6	Dough	6	Fruit	3	Cream	4	Sugar	L		Max MP +70, Casting Speed +1 30 mins
Fruit Pudding		5	Fruit	1	Cream	3	Milk	2	Sugar			MP regen +2 30 mins
Fruit Wine		3	Essence of Liquor	1	Exotic Herbal Wine	5	Fruit	5	Mineral Water			Fishing Speed +1 60 mins
Grain Soup		6	Grain	3		3	Wine	1	Salt			Gathering Speed +1 30 mins
Grilled Sausage Grilled Seafood w/		2	Meat Dried Seafood	3	Onions Butter	2	Salt	1	Salt Olive Oil			All damage +1 30 mins Attack Speed +1 30min
Butter Ham Sandwich		2		2	Grilled	4	Eggs	5				All damage +3 Accuracy +8 90 mins
Honey Wine		3	Honey	2	Essence of	6	Mineral	2	Sugar			All defenses +2 60 mins
Lean Meat Salad		8	Mest	4	Liquor Dressing	3	Water Black Penner	2	Vinegar			All defenses +3, HP Regen +5 90 mins
Lizard Kebab		6	Lizard Meat	2	Red Sauce	7	Grain	4		4	Onions	Max Stamina +100 30 mins
Meat Croquette		8	Meat	2	Eggs	2	Cheese	5	Flour	4	Deep Frying Oil	Experience +5% 90 mins
Meat Pasta		5	Meat	4	Dough	2	Garlic	3	Black Pepper	Ť	2006 : 13118 011	Carrying weight +40 Stamina +200 60 mins
Meat Pie		4	Meat	6	Dough	3	Sugar	2	Olive Oil	t		Max Stamina +200 60 mins
(6) Meat Sandwich		1	Soft Bread	7	Meat	3	Cheese	6	Vegetables	t		Movement Speed +1, Stamina +200 90 mins

Pickled Fish	:	2	Dried Fish	3	Vinegar	4	Salt	2	Leavening Agent			Familiarity amount +5% 60 mins
Pickled Vegetables	:	8	Vegetables	4	Vinegar	2	Leavening Agent	2	Sugar			Gathering Speed +1 60 mins
Seafood Mushroom Salad	:	2 Dr	ried Seafood	3	Mushrooms	2	Dressing					Carrying Weight +20 30 mins
Seafood Pasta	·	4 Dr	ried Seafood	5	Dough	3	Garlic	3	Wine			Casting Speed +1 60 min
Smoked Fish Steaks	-	4	Dried Fish	3	Olive Oil	2	Salt					Attack Speed +1 60min
Soft Bread	1	6	Dough	2	Eggs	3	Milk	2	Leavening Agent			Max Stamina +100 30 mins
Steak		8	Meat	1	Black Pepper	2	Garlic	2	Red Sauce	3	Salt	Max HP +50 60 mins
Steamed Bird		5 CI	hicken Meat	3	Vegetables	3	Vinegar	2	Essence of Liquor	2	Salt	Experience +3% 60 mins
Steamed Fish	2	2	Dried Fish	2	Garlic	2	Salt	3	Mineral Water			Accuracy +4 30 mins
Steamed Seafood		4 Dr	ried Seafood	3	Hot Pepper	6	Salt	6	Mineral Water			Accuracy +6 60 mins
Stir-Fried Meat	1	7	Meat	2	Base Sauce	2	Onions	4	Hot Pepper	Г		All damage +2 60 mins
Stir-Fried Vegetables		5	Vegetables	2	Hot Pepper	2	Olive Oil	1	Salt			Jumping height 30 mins
Stir-Fried Seafood	:	2 Dr	ried Seafood	2	White Sauce	2	Hot Pepper	4	Vegetables			Casting Speed +1 30 mins
Sute Tea	:	2 76	ea with Fine Scent	2	Butter	3	Milk	1	Salt			Life Experience +8% 90 mins
Milk Tea	2	2 76	ea with Fine Scent	3	Honey	3	Milk	2	Flour			Experience +8%, HP Regen +5 90 mins
Tea with Fine Scent		4	Blossoms	4	Fruit	3	Honey	7	Mineral Water			Max MP +50 for 60 Mins
Meat Soup	,	5	Meat	3	Black Pepper	2	Cream	5	Mineral Water			Critical Strike +1 30 mins
Meat Stew	:	2	Flour	5	Meat	2	Wine	3	Mineral Water			Max HP +30 30 mins
Oatmeal	;	3	Milk	3	Onions	3	Honey	9	Flour			Worker +5AP
Omelette		5	Grain	5	Eggs	2	Salt	2	Olive Oil			All defenses +2 60 mins

	Valencia Meals											
Meal	х	#					Ingredients					Effect
(6) Couscous		1	Freekeh Snake Stew	6	Teff Flour Dough	3	Nutmeg	4	Vegetables			Processing Success Rate +5% for 110 minutes
Date Palm Wine		5	Dates	2	Essence of Liquor	1	Sugar	4	Leavening Agent			+4 Evasion for 90 minutes
Fig Pie		5	Fig	3	Dough	3	Sugar	2	Olive Oil			Gathering Resource Gain Chance +3% for 60 minutes
Freekeh Snake Stew		3	Snake Meat	6	Freekeh	2	Star Anise	5	Mineral Water			Worker recovers 5 action points
Grilled Scorpion		3	Scorpion Meat	2	Butter	3	Nutmeg	3	Hot Pepper			Damage Reduction 10% for 90 minutes
Hunter's Salad		1	Crocodile or Soft Whale Meat	2	Vinegar	2	Dressing	5	Garlic			Increased Hunting Damage +1000
Jungle Hamburger		4	Teff Bread	2	Pickeled Vegetables	4	Lion Meat	3	Nutmeg			Stun Resistance +3%, Critical Damage +20% for 110 minutes
Pistachio Fried Rice		4	Pistachio	6	Teff	2	Cinnamon	2	Salt			Processing Success Rate +3% for 90 minutes
Steamed Whale Meat		1	Whale Meat	1	Honey Wine	4	Garlic	2	Salt	6	Mineral Water	Damage Reduction +2 Evasion +8 75 mins
Teff Bread		5	Teff Flour	3	Mineral Water	2	Leavening Agent	2	Salt			Cooking/Alchemy Time Reduction +3% for 110 minutes
Teff Sandwich		1	Teff Bread	1	Grilled Scorpion	1	Freekeh Snake Stew	3	Red Sauce			Cooking/Alchemy Time Reduction +5% for 110 minutes
Whale Meat Salad		1	Whale Meat	3	Eggs	6	Vegetables	4	Black Pepper	2	Dressing	Experience +10% Vigor points +10 75 mins
							Valo	en	cia II Meals			
Meal	Х	#					Ingredients			_		Effect
Coconut Cocktails		2	Coconuts	1	Fruit Wine	1	Fruit	2	Essence of Liquor	5	Mineral Water	Reduced automatic fishing time +3%/5% (60/75 Minutes)
Coconut Pasta		2	Coconuts	2	Onions	5	Dough	4	Garlic	1	White Sauce	Heat stroke, hypothermia resistance +5%/10% (60/75 Minutes)
Fried Coconut Fish		3	Coconuts	2	Dried Fish	2	Eggs	3	Dough	4	Deep Frying Oil	Speed +1 Critical strike chance +1 (60 Minutes)
Khalk's Fermented Wine		?	Fugitive Khalk's Horn	?	Honey Wine	?	Date Palm	?	Leavening Agent	?	Sugar	Attack +7, Moving Speed +1, HP Recovery +10, Hunting Damage +700 for 60 minutes
			2 nutmeg		1 freekeh		1 fig		1 date		teff.	

		Cooking Imperial Meals
Ingredients		Value
Apprentice's Fried Fish Cooking Box	150,000	20x Fried Fish (1x Fish or 2x Dried Fish, 3x Flour, 2x Deep Frying Oil)
Apprentice's Boiled Egg Cooking Box	138,750	20x Boiled Egg (3x Eggs, 6x Mineral Water, 1x Salt, 1x Cooking Wine)
Skilled Cook's Meat Stew Cooking Box	195,000	20x Meat Stew (5x Meat, 2x Flour, 2x Cooking Wine, 3x Mineral Water)
Skilled Cook's Soft Bread Cooking Box	192,500	20x Soft Bread (6x Dough, 2x Leavening Agent, 2x Egg, 3x Milk)
Skilled Cook's Fish Fillet Chip Cooking Box	160,000	20x Fish Fillet Chip (1x Fish or 2x Dried Fish, 3x White Sauce, 7x Flour, 2x Salt)
Skilled Cook's Fruit Pudding Cooking Box	212,500	20x Fruit Pudding (5x Fruits, 1x Cream, 3x Milk, 2x Sugar)
Professional's Meat Pie Cooking Box	210,000	30x Meat Pie (4x Meat, 6x Dough, 2x Sugar, 2x Olive Oil)
Professional's Good Smelling Cooking Box	217,500	30x Tea with Fine Scent (4x Flowers, 4x Fruits, 7x Mineral Water, 3x Cooking Honey)
Professional's Omelet Cooking Box	205,000	40x Omelet (5x Grains, 2x Olive Oil, 5x Egg, 2x Salt)
Professional's Steak Cooking Box	242,500	20x Steak (8x Meat, 2x Salt, 2x Garlic, 2x Red Sauce)
Artisan's Meat Croquette Cooking Box	410,000	40x Meat Croquette (8x Meat, 5x Flour, 2x Egg, 2x Cheese, 4x Deep Frying Oil)
Artisan's Cheese Grating Cooking Box	290,000	40x Cheese Grating (1x Grilled Sausage, 5x Dough, 4x Vegetables, 3x Cheese, 3x Red Sauce)
Artisan's Desert Dumping Cooking Box	277,500	40x Desert Dumping (6x Reptile Meat, 6x Dough, 1x Cinnamon, 2x Olive Oil)
Artisan's Honey Wine Cooking Box	190,000	50x Honey Wine (3x Cooking Honey, 2x Essence of Liquor, 2x Sugar, 6x Mineral Water)
Master's Seafood Paste Cooking Box	325,000	40x Seafood Pasta (2x Seafood or 4x Dried Seafood, 5x Dough, 3x Cooking Wine, 3x Garlic)
Master's Beehive Cookie Cooking Box	362,500	40x Beehive Cookie (4x Dough, 6x Cooking Honey, 2x Egg, 4x Milk)
Master's Sute Tea Cooking Box	472,500	60x Sute Tea (2x Tea with Fine Scent, 2x Butter, 3x Milk, 1x Salt)
Master's Dark Pudding Cooking Box	472,500	60x Dark Pudding (1x Oatmeal, 1x Pickled Vegetables, 5x Bird Meat, 7x Deer/Sheep/Goat/Cow/Pig Blood)
Master's Meat Sandwich Cooking Box	480,000	40x Meat Sandwich (1x Soft Bread, 7x Meat, 6x Vegetable, 3x Cheese)
Master's Milk Tea Cooking Box	437,500	50x Milk Tea (2x Tea with Fine Scent, 2x Flour, 3x Milk, 3x Cooking Honey)
Master's Ham Sandwich Cooking Box	575,000	50x Ham Sandwich (2x Soft Bread, 2x Grilled Sausage, 5x Vegetables, 4x Egg)

				labarra barra dia sa							
Ingredient	х		A	Ichemy Ingredients Materials				Production			
Bottle of River Water		Craft			nt-click it while standing in a rive	er to collect river water		Alchemy			
Purified Water			Press	"L" and use "Thinning" to purify		Alchemy					
Black Stone Powder		Use a refinery to	make your workers craft with			Grinding" to grind socket crysta	als)	Alchemy			
Processed Coal			0. "	Press "L" and "Heating" to		`		Alchemy			
Plywood Sturdy Plywood		Ps. 10.1			our crafting guide for more info			Alchemy			
Sturdy Plywood		Press "L"	and "Heating" to neat any Plys	wood x10 and Plywood Harden	er x3 (Beginner Lv 2 Processir	ig Rank or nigher required)		· · ·			
Supreme Feather			Leather GI	aze x5 (Beginner Lv 2 Process	ing Rank or higher required)			Press "L" and "Mixing" to mix any Fine Feather x3 Chance to drop when			
Fruit of Destruction			Dwarf Mushroom Stalk								
Wooden Plank				Wood x5				Press "L" and "Wood Chopping" to chop any type of wood (Maple			
Fruit of Magic Power				Emperor Mushroon	n Stalk			Chance to drop when gathering: Hump Mushroom Stalk			
Melted Metal Shard				Ore x5				Press "L" and "Heating" to heat any piece of metal (Iron Press "L" and "Heating" to			
Pure Metal Crystal			Tin, Gold, etc.) x	3 and Metal Sorbents x2 (Knov	vledge of Heating: Skilled requi	red)		heat any metal ingots (Iron			
Fruit of Nature			Barley Seed			Sweet Potato Seed		Chance to drop when gathering: Carrot Seed			
Fruit of Perfection		Cloud Mushroom	Stalk		Arrow Mus	nroom Stalk		Chance to drop when gathering: Fog Mushroom Stalk			
Herbal Gunpowder		Insectivore Plant Pov	wder x1		Powder of I	Darkness x1		Alchemy			
Supreme Hide		Hide x3		Lea	ther Glaze x5 (Beginner Lv 2 P	rocessing Rank or higher requ	ired)	Press "L" and "Mixing" to mix any Fine Hide (Thin			
Gemstone		Jewel x7		Ger	m Polisher x3 (Beginner Lv 2 P	rocessing Rank or higher requi	ired)	Press "L" and "Mixing" to mix any rare gems (Resplendent - Topaz			
Herbal Poison		Amanita Mushroo	m x5		Insectivore PI	ant Powder x1		Alchemy			
Fruit of the Sun		Paprika Seed		Corn	Seed	Tomat	o Seed	Chance to drop when gathering: Wheat Seed			
Fruit of Abundance		Grape Seed		Strawbe	erry Seed	Sunflow	ver Seed	Chance to drop when gathering: Onion Seed			
Tyrant's Blood		Monk's Branch x1. Trace o	f Savagery x1	(Be	ar Blood/Troll Blood/Ogre Bloo	d) x2	Pure Powder Reagent x1	Alchemy			
Fruit of Crimson Flame		Black Pepper Seed	Chili	Seed	Pumpk	in Seed	Olives Seed	Chance to drop when gathering: Garlic Seed			
Leather Glaze		Maple Sap x3	Powder of Darkness x2	Trace of Ascension x3		Clear Liquid Reagent x1		Alchemy			
Fruit of Enchantment		Dry Mane Grass Seed	Silk Honey	Grass Seed	ass Seed Silver Azalea Seed			Chance to drop when gathering: Fire Flake Flower Seed			
Oil of Regeneration		Fruit of Crimson Flame x1	Legendary Be	ast's Blood x1	Red Tree	Lump x1	Powder of Crevice x1	Alchemy			
Oil of Fortitude		Fruit of Nature x1	Monk's E	Branch x2	Clown's	Blood x1	Alchemy				
Oil of Corruption		Fruit of the Sun x1	Powder of I	Darkness x1	Sinner's	Blood x1	Spirit's Leaf x1	Alchemy			
Oil of Tranquillity		Fruit of Magic Power x1	Powder o	f Earth x1	Wise Man	's Blood x1	Bloody Tree Knot x1	Alchemy			
Oil of Storms		Fruit of Abundance x1	Powder o	of Time x1	Tyrant's	Old Tree Bark x1	Alchemy				
Essence of Enchantment		Fruit of Enchantment x2	Ash S	Sap x4	Fire Flake	Flower x4	Powder of Darkness x2	Alchemy			
Essence of Crimson Flame		Fruit of Crimson Flame x2	Ash S	бар х6	Dwarf Mu	Trace of the Earth x2	Alchemy				
Essence of Magic Power		Fruit of Magic Power x2	Birch 5	Sap x6	Dry Mane	Grass x6	Powder of Darkness x2	Alchemy			
Essence of Perfection		Fruit of Perfectionx2	Maple	Sap x6	Sunrise	Herb x6	Powder of Flame x2	Alchemy			
Essence of Nature		Fruit of Nature x2	Maple	Sap x6	Fortune Teller	Mushroom x6	Trace of the Earth x2	Alchemy			
Essence of the Sun		Fruit of the Sun x2	Pine S	Sap x6	Arrow Mu	shroom x6	Trace of the Earth x2	Alchemy			
Essence of Destruction		Fruit of Destruction x2	Pine S	Sap x6	Silver A	zalea x6	Powder of Flame x2	Alchemy			
Essence of Abundance		Fruit of Abundance x2	Birch 5	Sap x6	Cloud Mu	shroom x6	Trace of Ascension x2	Alchemy			
Clear Liquid Reagent		Salt x1	Sunrise			Water x1	(Weeds x1/Wild Grass x1)	Alchemy			
Pure Powder Reagent		Sugar x1	Silver A			Water x1	(Weeds x1/Wild Grass x1)	Alchemy			
Clown's Blood Sinner's Blood		Spirit's Leaf x1 Bloody Tree Knot x1	Powder of I Powder of Flame x1	Oarkness x1 Clear Liquid Reagent x1		mingo Blood) x2 eep Blood/Goat Blood/Cow Blo	Clear Liquid Reagent x1	Alchemy Alchemy			
Wise Man's Blood	\vdash	Monk's Branch x2	Clear Liquid			easel Blood/Goat Blood/Cow Blo easel Blood) x2	Trace of Ascension x1	Alchemy			
Marking Reagent (Skillful Lv 5)		Oil of Storms x10	Herbal Gunpowder x10	Sticky Liquid x10	Blackstone Powder x10		chantment: Visionx1	Alchemy			
Legendary Beast's Blood		Spirit's Leaf x2	Trace of the Earth x1	Pure Powder Reagent x1	(Worm Blood	 Lizard Blood/Bat Blood/Kuku I	Bird Blood) x5	Alchemy			
Metal Solvent		Melted Iron Shard x3	Trace of Sa			Stone x4	Clear Liquid Reagent x1	Alchemy			
Gem Polisher		Trace of Origin x2	Pure Powde			Water x6	Processed Coal x4	Alchemy			
Plywood Hardener		Fir Sap x4	Pure Powder	r Reagent x1	Trace of the	ne Earth x3	Bloody Tree Knot x3	Alchemy			
Plywood Hardener		Fir Sap x4 wood, ore, hide, jewel	Pure Powder			ne Earth x3	Bloody Tree Knot x3	Alchemy			

				Alchemy Elixirs			
Elixir	Х			Ingredients			Effect
Elixir of Life Elixir of Mentality		Pure Powder Reagent x1 Clear Liquid Reagent x1	Silver Azalea x3 Ash Sap x5	(Fox Blood/Weasel Blood) x5 MP Potion (Small) x3	HP Potion (Small) x3 Purified Water x3		Max HP +100 for 5 minutes Max MP +100 for 5 minutes
Elixir of Endurance		Pure Powder Reagent x1	Dwarf Mushroom x2	Birch Sap x5	(Bear Blood/Troll Blood/Ogre		Max Stamina +100 for 5 minutes
Resurrection Elixir		Clear Liquid Reagents x1	Sunrise Herb x3	Purified Water x3	Blood) x4 HP Potion (Small) x2		HP Regen +10 for 5 minutes
Elixir of Energy		Pure Powder Reagent x1	MP Potion (Small) x2	(Fox Blood/Weasel Blood) x4	Purified Water x3		MP Regen +10 for 5 minutes
Defense Elixir		Clear Liquid Reagent x1	Ash Sap x6	Pig Blood x5	Purified Water x3		Damage Reduction +5 for 5 minutes
Elixir of Will		Pure Powder Reagent x1	Sunrise Herb x4	(Wolf Blood/Flamingo Blood) x6	Purified Water x3		Monster Damage -15% for 5 minutes
Elixir of Thorns		Tyrant's Blood x1	Dry Mane Grass x7	Birch Sap x5	Black Stone Powder x4		Target's HP -10 per hit for 5 minutes
Elixir of Resistance		Birch Sap x1	Cloud Mushroom x3	(Wolf Blood/Flamingo Blood) x7	Purified Water x3		Knock-down Resistance +15% against monsters for 5 minutes
Elixir of Concentration		Clear Liquid Reagent x1	Cloud Mushroom x3	Wild Grass x2	(Bear Blood/Troll Blood/Ogre Blood) x3		Accuracy +8 for 5 minutes
Elixir of Wind		Pine Sap x5	Powder of Darkness x2	Fortune Teller Mushrooms x5	Wise Man's Blood x1		Attack Speed +2 for 5 minutes
Elixir of Swiftness		Birch Sap x5	Powder of Darknessx2	Arrow Mushroom x5	Legendary Beast's Blood x1		Movement Speed +2 for 5 minutes
Experience Elixir		Pine Sap x5	Powder of Flame x2	Dry Mane Grass x7	Clown's Blood x1		Experience +10% for 5 minutes
Elixir of Worker		Ash Sap x4	Powder of Flame x2	Silver Azalea x6	Sinner's Blood x1		Gathering Speed +2 for 5 minutes
Elixir of Spells		Maple Sap x3	Powder of Darknessx2	Fire Flake Flower x5	Tyrant's Blood x1		Casting Speed +2 for 5 minutes
Elixir of Fisher		Fir Sap x3	Powder of Flame x2	Sunrise Herb x6	Wise Man's Blood x1		Fishing Speed +2 for 5 minutes
Elixir of Seal		Birch Sap x1	Dwarf Mushroom x3	(Wolf Blood/Flamingo Blood)	Purified Water x5		Breathe underwater for 1 minute
Elixir of Wings		Ash Sap x1	Silver Azalea x2	(Bear Blood/Troll Blood/Ogre Blood) x4	Purified Water x5		Jumping Height for 5 minutes
Elixir of Amity		Ash Sap x6	Fire Flake Flower x5	Blackstone Powder x3	Legendary Beast's Blood x1		Amity +20% for 5 minutes
Elixir of Golden Hand		Oil of Storms x1	Fir Sap x6	Fog Mushroom x4	Clear Liquid Reagent x4	Trace of Hunting x3	Luck +2 for 5 minutes
Elixir of Human Hunt		Maple Sap x5	Black Stone Powder x3	Fortune Teller Mushroom x5	Clown's Blood x1		Damage against humans +6 for 5 minutes
Elixir of Demihuman Hunt		Fir Sap x4	Black Stone Powder x3	Arrow Mushroom x4	Sinner's Blood x1		Damage against Demihuman +10 for 5 minutes
Elixir of Fury		Dwarf Mushroom x4	Ash Sap x1	Purified Water x3	(Bear Blood/Troll Blood/Ogre Blood) x4		10 AP for 5 minutes
Elixir of Shock		Clown's Blood x1	Tiger Mushroomx5	Cedar Sap x7	Powder of Timex3		Cricital Hit Chance +2 for 5 minutes
Elixir of Time		Wise Man's Blood x1	Fire Flake Flowerx7	Powder of Time x2	Maple Sap x5		Life EXP +10% for 5 minutes
Elixir of Training		Legendary Beast's Blood x1	Silver Azalea x5	Pine Sap x5	Powder of Crevice x2		Horse EXP +8% for 5 minutes
Elixir of Frenzy		Oil of Regeneration x1	Ghost Mushroom x2	Cedar Sap x5	Clear Liquid Reagent x5	Trace of Battle x3	DP -10, AP +20 for 5 minutes
Elixir of Penetration		Oil of Corruption x1	Pine Sap x7	Clear Liquid Reagent x6	Trace of Violence x2	Bluffer Mushroom x2	Back Attack Damage +30 for 5 minutes
Elixir of Death		Oil of Tranquillity x1	Ash Sap x7	Ancient Mushroom x2	Clear Liquid Reagent x6	Trace of Death x2	Critical Strike Damage +30 for 5 minutes
Elixir of Assassination		Oil of Regeneration x1	Amanita Mushroom x4	Red Tree Lump x2	Pure Powder Reagent x5	Trace of Memory x2	Back Attack Damage +50% for 5 minutes
Elixir of Detection		Oil of Storms x1	Truffle Mushroomx3	Old Tree Bark x2	Pure Powder Reagent x6	Trace of Savagery x2	Critical Strike Damage +50% for 5 minutes
Elixir of Carnage		Oil of Curruption x1	Tiger Mushroom x6	Spirit's Leaf x3	Pure Powder Reagent x7	Trace of the Earth x3	Down Attack Damage +50% for 5 minutes
Elixir of Sky		Oil of Tranquillity x1	Emperor Mushroom x5	Bloody Tree Knot x3	Pure Powder Reagent x6	Trace of Ascension x3	Air Attack Damage +50% for 5 minutes
Elixir of Draining		Oil of Fortitude x1	Birch Sapx4	Hump Mushroom x3	Clear Liquid Reagent x4	Trace of Forest x3	3 HP on Critical Strike for 5 minutes
Elixir of Shock		Clown's Blood x1	Tiger Mushroomx5	Cedar Sap x7	Powder of Timex3		Cricital Hit Chance +2 for 5 minutes
Grim Reaper's Elixir		Oil of Fortitude x1	Sky Mushroomx4	Monk's Branch x3	Pure Powder Reagent x6	Trace of Origin x3	3 HP on attack for 5 minutes
Elixir of Burn Removal		Wild Grass x2	Clear Liquid Reagent x1	Purified Water x1	(Apple/Grapes/Strawberry) x2		Instantly removes burning
Antidote Elixir		Wild Grass x1	Olive Oil x3	Pure Powder Reagent x1	(Deer Blood/Sheep Blood/Goat Blood/Cow Blood/Pig Blood) x2		Instantly removes poison
Elixir of Hemostatis		Pure Powder Reagent x1	Ash Sap x1	Cloud Mushroom x1	Purified Water x3		Instantly removes bleeding
Whale Tendon Elixir		Blue Whale Tendon x1	Clown's Blood x1	Ash Sap x12	Purified Water x5	Clear Liquid Reagent x1	All Damage Reduction +100 for 20 seconds
Whale Tendon Potion		Blue Whale Tendon x1	HP Potion (Medium) x3	MP Potion (Medium)x3	Purified Water x8		Instantly heals HP by +500, Instantly heals MP/WP/SP by +300
Perfume of Swiftness		Blue Whale Oil x1	Powder of Time x4	Everlasting Herb x6	Purified Water x4	Clear Liquid Reagent x2	Weight Limit +200, Life Exp +20%, Attack Speed +5, Gathering Speed +5, Fishing Speed +5 for 20 minutes
Perfume of Courage		Blue Whale Oil x1	Bloody Tree Knot x6	Trace of Violence x3	Purified Water x4	Clear Liquid Reagent x2	Attack +25, Max HP +200, Attack Speed +5, Casting Speed +5, Movement Speed +5 for 20 minutes
Khalk's Elixir		Fugitive Khalk's Skin x?	White Cedar Sap x?	Trace of Chaos x?	Purified Water x?	Oil of Corruption x?	All Debuff Resistance +10%, Damage Reduction +15,
							Max HP +100, Moving Speed +5% for 20 minutes

Crystal	х			Crystals Ingredients			Effect
Magic Crystal of Infinity - Absorption (Weapon)	^	Magic Crystal of Crimson Flame - Power x2	Essence of Abundance x2	Melted Lead Shard x10	Wise Man's Blood x3		HP Recovery +1 on Attack
Magic Crystal of Infinity - Adamantine (Shoes)		Magic Crystal of Nature - Adamantine x1	Fruit of Nature x1	Sapphire x2	Silver Azalea x6	Magic Crystal of Crimson Flame - Power x1	Knockback Resistance +10%
Magic Crystal of Infinity - Aglity (Helmet)		Magic Crystal of Enchantment - Agility x1	Fruit of the Sun x1	Cloud Mushroom x4	Melted Silver Shard x2	Magic Crystal of Crimson Flame - Power x1	Evasion +2
Magic Crystal of Infinity - Air Attack (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of Magic Power x2	Melted Platinum Shard x10	Wise Man's Blood x3		Air Attack Damage +1
Magic Crystal of Infinity - Armor (Armor)		Magic Crystal of Abundance - Armor x1	Fruit of Magic Power x1	Translucent Crystal x3	Ash Sapx4	Magic Crystal of Crimson Flame - Power x1	Damage Reduction +2
Magic Crystal of Infinity - Ascension (Shoes)		Magic Crystal of Nature - Ascension x1	Fruit of Magic Power x1	Topaz x2	Fire Flake Flower x6	Magic Crystal of Crimson Flame x1	Jump Height +35
Magic Crystal of Infinity - Assault (Gloves)		Magic Crystal of the Sun - Assault x1	Fruit of Enchantment x1	Emerald x2	(Fox Blood/Weasel Blood) x5	Magic Crystal of Crimson Flame - Power x1	Attack Speed +2
Magic Crystal of Infinity - Back Attack (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of the Sun x2	Sinner's Blood x3	Melted Silver Shard x10		Back Attack Damage +1
Magic Crystal of Infinity - Carnage (Weapon)		Magic Crystal of Crimson Flame - Carnage x1	Fruit of Nature x1	Melted Copper Shard x10	(Wolf Blood/Flamingo Blood) x5	Magic Crystal of Crimson Flame - Power x1	Damage to Demihumans +2
Magic Crystal of Infinity - Carnage (Weapon)		Magic Crystal of Crimson Flame - Carnage x1	Fruit of the Sun x1	Melted Tin Shard x10	(Bear Blood/Troll Blood/Ogre Blood) x5	Magic Crystal of Crimson Flame - Power x1	Damage to Humans +2
Magic Crystal of Infinity - Carnage (Weapon)		Magic Crystal of Crimson Flame - Carnage x1	Fruit of Enchantment x1	Melted Zinc Shard x10	(Worm Blood/Lizard Blood/Bat Blood/Cuckoo Blood) x5	Magic Crystal of Crimson Flame - Power x1	Damage to Beasts +2
Magic Crystal of Infinity - Counter Attack (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of Crimson Flame x2	Metled Zinc Shard x10	Tyrant's Blood x3		Counter Attack Damage +1
Magic Crystal of Infinity - Critical (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of Perfection x2	Polished Opal x5	Legendary Beast's Blood x3		Critical Damage +1
Magic Crystal of Infinity - Down Attack (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of Enchantment x2	Melted Gold Shard x10	Tyrant's Blood x2		Down Attack Damge +1
Magic Crystal of Infinity - Durability (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of Crimson Flame x2	Melted Iron Shard x10	Clown's Blood x3		Durability Reduction +10%
Magic Crystal of Infinity - Energy (Armor)		Magic Crystal of Abundance - Energy x1	Fruit of Perfection x1	Mud Crystal x2	Maple Sap x5	Magic Crystal of Crimson Flame - Power x1	Max HP +35
Magic Crystal of Infinity - Energy (Shoes)		Magic Crystal of Nature- Energy x1	Fruit of Perfection x1	Topaz x2	Dry Mane Grass x5	Magic Crystal of Crimson Flame - Power x1	Max Stamina +150
Magic Crystal of Infinity - Energy (Shoes)		Magic Crystal of Crimson Flame - Power x2	Essence of Perfection x2	Ruby x5	Tyrant's Blood x3		Max Energy +10
Magic Crystal of Infinity - Evasion (Armor)		Magic Crystal of Crimson Flame - Power x2	Essence of Nature x2	Mud Crystal x5	Clown's Blood x3		Special Attack Evasion +10%
Magic Crystal of Infinity - Extraction (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of Nature x2	Melted Copper Shard x10	Legendary Beast's Blood x3		MP/WP/SP Recovery +1 on Attack
Magic Crystal of Infinity - Falling (Shoes)		Magic Crystal of Nature - Falling x1	Fruit of Enchantment x1	Ruby x2	Wild Grass x5	Magic Crystal of Crimson Flame - Power x1	Fall Damage -15%
Magic Crystal of Infinity - Heal (Armor)		Magic Crystal of Abundance - Healing x1	Fruit of Crimson Flame x1	Green Crystal x3	Fir Sapx5	Magic Crystal of Crimson Flame - Power x1	HP Recovery +3
Magic Crystal of Infinity - Intimidation (Helmet)		Magic Crystal of Enchantment - Intimidation x1	Fruit of Abundance x1	Red Crystal x3	Arrow Mushroom x5	Magic Crystal of Crimson Flame - Power x1	Knockdown Resistance +10%
Magic Crystal of Infinity - Magic Attack (Gloves)		Magic Crystal of Crimson Flame - Power x2	Essence of the Sun x2	Diamond x5	Sinner's Blood x3		Magic AP +2
Magic Crystal of Infinity - Magic Defense (Armor)		Magic Crystal of Crimson Flame - Power x2	Essence of Magic Power x2	Meltal Silver Shard x5	Sinner's Blood x3		Magic Damage Reduction +2
Magic Crystal of Infinity - Melee Attack (Gloves)		Magic Crystal of Crimson Flame - Power x2	Essence of Abundance x2	Topaz x5	Wise Man's Blood x3		Melee AP +2
Magic Crystal of Infinity - Melee Defense (Armor)		Magic Crystal of Crimson Flame - Power x2	Essence of the Sun x2	Red Crystal x5	Wise Man's Blood x3		Melee Damage Reduction +2
Magic Crystal of Infinity - Memory (Helmet)		Magic Crystal of Enchantment - Memory x1	Fruit of Crimson Flame x1	Mud Crystal x3	Fortune Teller Mushroom x5	Magic Crystal of Crimson Flame - Power x1	Casting Speed +2
Magic Crystal of Infinity - Patience (Armor)		Magic Crystal of Abundance - Patience x1	Fruit of Destruction x1	Red Crystal x3	Birch Sap x5	Magic Crystal of Crimson Flame - Power x1	Max MP/WP/SP +35
Magic Crystal of Infinity - Power (Weapon)		Magic Crystal of Crimson Flame - Power x1	Fruit of Abundance x1	Melted Lead Shard x7	(Deer Blood/Sheep Blood/Goat Blood/Cow Blood/Pig Blood) x4	Magic Crystal of Crimson Flame - Power x1	AP +2
Magic Crystal of Infinity - Precision (Weapon)		Magic Crystal of Crimson Flame - Precision x1	Fruit of Crimson Flame x1	Melted Iron Shard x10	(Fox Blood/Weasel Blood) x5	Magic Crystal of Crimson Flame - Power x1	Accuracy +2
Magic Crystal of Infinity - Precision (Gloves)		Magic Crystal of the Sun - Precision x1	Fruit of Destruction x1	Emerald x2	Silk Honey Grassx6	Magic Crystal of Crimson Flame - Power x1	Accuracy +2
Magic Crystal of Infinity - Ranged Attack (Gloves)		Magic Crystal of Crimson Flame - Power x2	Essence of Nature x2	Emerald x5	Legendary Beast's Blood x3		Ranged AP +2
Magic Crystal of Infinity - Ranged Defense (Armor)		Magic Crystal of Crimson Flame - Power x2	Essence of Enchantment x2	Green Crystal x5	Legendary Beast's Blood x3		Ranged Damage Reduction +2
Magic Crystal of Infinity - Resonance (Armor)		Magic Crystal of Abundance - Resonance x1	Fruit of Abundance x1	Melted Silver Shard x3	Pine Sapx5	Magic Crystal of Crimson Flame - Power x1	MP/WP/SP Recovery +3
Magic Crystal of Infinity - Siege (Armor)		Magic Crystal of Crimson Flame - Power x2	Essence of Abundance x2	Translucent Crystal x5	Clown's Blood x3		Siege Weapon Evasion +10%
Magic Crystal of Infinity - Speed Attack (Weapon)		Magic Crystal of Crimson Flame - Power x2	Essence of Destruction x2	Melted Tin Shard x10	Sinner's Blood x3		Speed Attack Damage +1
Magic Crystal of Infinity - Sturdiness (Gloves)		Magic Crystal of the Sun - Sturdiness x1	Fruit of Perfection x1	Diamond x2	(Deer Blood/Sheep Blood/Goat Blood/Cow Blood/Pig Blood) x5	Magic Crystal of Crimson Flame - Power x1	Grab Resistance +10%
Magic Crystal of Infinity - Submergence (Shoes)		Magic Crystal of Crimson Flame - Power x2	Essence of Destruction x2	Sapphire x5	Clown's Blood x3		Breath Gauge +15 sec
Magic Crystal of Infinity - Swiftness (Shoes)		Magic Crystal of Nature - Swiftness x1	Fruit of the Sun x1	Ruby x2	Sunrise Herb x5	Magic Crystal of Crimson Flame - Power x1	Movement Speed +2
Magic Crystal of Infinity - Valor (Gloves)		Magic Crystal of the Sun - Valor x1	Fruit of Destruction x1	Translucent Crystal x3	(Wolf Blood/Flamingo Blood) x5	Magic Crystal of Crimson Flame - Power x1	Critical Chance +2
Magic Crystal of Infinity - Vision (Helmet)		Magic Crystal of Enchantment - Vision x1	Fruit of Nature x1	Green Crystal x3	Dwarf Mushroom x5	Magic Crystal of Crimson Flame - Power x1	Vision Range +15m

Alchemy Imperial Packages									
Package / Skill	Х	Ingredients	Value						
Trainee Package (Apprentice Lv.1)		Pure Powder Reagent x10, Clear Liquid Reagent x10	Base: 12,800 Delivery:32,000						
Trainee Package (Apprentice Lv.1)		Elixir of Wings x15	Base: 24,098 Delivery: 60,245						
Skilled Package (Skilled Lv.1)		Elixir of Mentality x20	Base: 27,300 Delivery: 68,250						
Skilled Package (Skilled Lv.1)		Elixir of Seal x10, Elixir of Endurance x5	Base: 23,468 Delivery: 58,670						
Skilled Package (Skilled Lv.1)		Elixir of Energy x20	Base: 28,140 Delivery: 70,350						
Professional Package (Experienced Lv.1)		Elixir of Swiftness x10, Elixir of Wind x10	Base: 88,320 Delivery: 220,800						
Professional Package (Experienced Lv.1)		Elixir of Demihuman Hunt x25	Base: 119,600 Delivery: 299,000						
Professional Package (Experienced Lv.1)		Elixir of Amity x20	Base: 75,460 Delivery: 188,650						
Professional Package (Experienced Lv.1)		Elixir of Worker x10, Elixir of Fisher x10	Base: 89,100 Delivery: 222,750						
Artisan Package (Artisan Lv.1)		Strong Resurrection Elixir x20	Base: 38,400 Delivery:96,000						
Artisan Package (Artisan Lv.1)		Elixir of Death x30	Base: 195,000 Delivery: 487,500						
Artisan Package (Artisan Lv.1)	,	Agile Seal Elixir x10, Improved Elixir of Amity x5	Base: 99,120 Delivery: 247,800						
Artisan Package (Artisan Lv.1)		Surging Energy Elixir x10, Soaring Wings Elixir x10	Base: 68,880 Delivery:172,200						
Masters Package (Master Lv.1)		Elixir of Detection x25	Base: 152,500 Delivery:381,250						
Masters Package (Master Lv.1)		Elixir of Frenzy x20, Elixir of Sharp Thorn x10	Base: 201,500 Delivery: 503,750						
Masters Package (Master Lv.1)		Brutal Death Elixir x10, Fierce Demihuman Hunting Elixir x15	Base: 297,440 Delivery: 743,600						
Masters Package (Master Lv.1)		Elixir of Golden Hand x50	Base: 288,750 Delivery:721,875						

	Alch	nemy Stones	
Stone	Destruction(AP)	Protection (DP)	Life
Incomplete	2AP 1ACC 1% Ignore Resist 1% Attack Speed 1% Cast Speed	2 DP 1 Evasion 50 Maximum HP 1% All Resist	Cook/Alch Time -5% Process Rate 5% 10Lt 1 Gather 3% Picking Drop Rate
Rough	3 AP 2 ACC 2% Ignore Resist 2% Attack Speed 2% Cast Speed	3 DP 2 Evasion 70 Maximum HP 2% All Resist	Cook/Alch Time -7% Process Rate 7% 20Lt 1 Gather 5% Picking Drop Rate
Refined	4 AP 3 ACC 3% Ignore Resist 3% Attack Speed 3% Cast Speed	4 DP 3 Evasion 90 Maximum HP 3% All Resist	Cook/Alch Time -9% Process Rate 9% 30Lt 1 Gather 7% Picking Drop Rate
Sturdy	6 AP 4 ACC 4% Ignore Resist 4% Attack Speed 4% Cast Speed	6 DP 4 Evasion 110 Maximum HP 4% All Resist	Cook/Alch Time -11% Process Rate 12%*** 40Lt 2 Gather 10% Picking Drop Rate
Sharp	8AP 6ACC 5% Ignore Resist 5% Attack Speed 5% Cast Speed	8 DP 6 Evasion 140 Maximum HP 5% All Resist	Cook/Alch Time -14% Process Rate 14% 50Lt 2 Gather 13% Picking Drop Rate
Resplendent	10 AP 8 ACC 6% Ignore Resist 6% Attack Speed 6% Cast Speed	10 DP 8 Evasion 17 Maximum HP 6% All Resist	Cook/Alch Time -17% Process Rate 17% 60Lt 2 Gather 16% Picking Drop Rate
Fancy	13 AP 11 ACC 8% Ignore Resist 8% Attack Speed 8% Cast Speed	13 DP 11 Evasion 210 Maximum HP 7% All Resist	Cook/Alch Time -20% Process Rate 20% 80Lt 3 Gather 20% Picking Drop Rate
Shiny	16 AP 14 ACC 10% Ignore Resist 10% Attack Speed 10% Cast Speed	16 DP 14 Evasion 250 Maximum HP 8% All Resist	Cook/Alch Time -25% Process Rate 25% 100Lt 3 Gather 25% Picking Drop Rate

	Upgrading Stones									
Stone		Materials								
Purple (Offense)	Ores / Quartz	Jewels	Processed Ore / Jewels							
Green (Life)	Herbs	Grains	Crops (Any Farm Crops)							
Orange (Defense)	Wood	Sap	Processed Wood / Sap							

Repair Options		
Material	Repair Amount	
Clear Liquid Reagent / Pure Powdered Reagent	1 Durability	
Blood of the Sinner / Clown / Sage / Tyrant / Pheonix	4 Durability	
Oil of Regeneration / Fortitude / Depravity / Placid / Storm	10 Durability	

*** - This value is unknown, the entered value is an estimation

Crafting your first crystal		
8x Shining Powder	5x Blood of the Sinner	6x Powder of Time
9x Pure Powdered Reagent	9x Clear Liquid Reagent	

Made at an alchemy station, the result will be an Incomplete Stone, or if you're not so lucky, a Broken Stone.