		PRE-SEASON					
Intel Requiem	Intel Form	LOCATION	MAP	Checkmark		Intel Check	
"The Incident"	Audio Log	Right next to power on the left		×		· ·	
"Parallel World"	Audio Log	Near PaP, behind the stairs leading up while in the Dark Aether		×			
"Endstation Approval Letter"	Documents			×	© 2021	I II_Witch_II Intel Spreadshe	
"D.I.E Blueprint"	Documents			×			
"Der Wechsler Blueprint"	Documents	Dunnand from a manadan		×			
"Spacetime Branch Sketch"	Documents	Dropped from a megaton		×			
"V Cipher #1"	Documents			×			
"V Cipher #2"	Documents			×			
" Officer Weaver"	Radio			x			
"Doctor Grey"	Radio		Die Maschine	x			
"Dimension Of Death"	Radio		DIE Maschille	x			
"Doctor Straus	Radio	Right next to the door leading to pond on top floor of nacht.		x			
"Aetherium"	Radio			×			
"Major Carver"	Radio			x			
"New Arms Race	Radio			x			
"D.I.E Remote Control"	Artifacts	Gotten as part of the free D.I.E Machine egg		×			
"D.I.E Machine"	Artifacts	Get the D.I.E Machine (Free EE)		x			
"Aetherscope"	Artifacts	Craft the Aetherscope		x			
Doctor Vogel's Diary"	Artifacts	Enter the dark aether with the Aetherscope. It's in the med bay by the computer.		x			
"Decontamination Agent"	Artifacts	Part of the Main EE		x			
Intel Omega	Intel Form		MAP	Checkmark			
"8th Guard's First Contact"	Audio Log			x			
"The Volunteer"	Audio Log	In the room where the PaP part can spawn in med bay.		x			
"For Mother Russia"		In the room where the PaP part can spawn in the weapon lab.		x			
"K Cipher"	Documents		Die Maschine	x			
"An Explanation"	Documents	Dropped from a megaton.	Dac Hasenane	x			
"G Cipher"	Documents	ar opped in our d megacon.		x			
"Before the Devil Arrives"	Documents			x			
"Orlov Family Photo"	Artifacts	Part of the Main EE		x			
Total Mania	Yestel Dames	TOCAMION	MAD	Ob a alone sula			
Intel Maxis	Intel Form	LOCATION	MAP	Checkmark			
"Cold War Paranoia" "Game Changer"		On the couch next to the ee song cassette in first floor of nacht		×			
"Game Changer" "The VHS Tape"	Audio Log	Drop the crate for the Cryo WW upgrade. The log will be near the destroyed crate and flask.		×			
	Audio Log	Same place as the canister for the nova 5 WW upgrade. Suck it with the WW.		x			
"KGB Video Tape Note" "Dieter's Note"	Documents	Daniel Com a monton	Die Maschine	x			
	Documents	Dropped from a megaton.	Die Maschine	x			
"Message for Weaver" "Agent Maxis"	Documents Radio		-	x x			
"Scorpions From Frogs	Radio	Radio is in pond by the ammo crate.		×			
"Why You're Here"	Radio	Radio is in polid by the allillo trate.		×			
wily four ferrer	Kadio			X			
Intel Dark Aether	Intel Form	LOCATION	MAP	Checkmark			
"Lost Souls: Johannes"	Audio Log	200111011	111111	×			
"Lost Souls: Mariska"	Audio Log			×			
"Lost Souls: David"	Audio Log			×			
"Approach"	Documents			×			
"Lost Souls: Alice"	Documents			×			
"Lost Souls: Barbara"	Documents			×			
"\$!%()\$3@!"	Documents			×			
"I @ N#B%D! O% T@#&"	Documents			×			
"Day 13,773"	Documents			×			
"Day 95"	Documents	Trials Maschine		×			
"Day 175"	Documents		D	×			
"Day 213"	Documents		Die Maschine	×			
"Day 1,646"	Documents			×			
"Day 937"	Documents			×			
"Day 1,108"	Documents			×			
"Day 6,121"	Documents			×			
"Day 2,873"	Documents			×			
"Day 3,289"	Documents			×			
"Mutated Fungus"	Artifacts	Part of the Cryo WW upgrade	İ	×			
"Plaguhound Gas"		Part of the Nova-5 WW upgrade	1	×			
"Dark Aether Crystal"		Part of the Electric WW upgrade	1	×			
"Dark Aether Wrench"		Part of the Main EE.	1	×			
			•				

		DIE MASCHINE				
Intel Requiem	Intel Form	LOCATION	Checkmark	C.	Intel Check	
"Exo-Element One" "New Orders"	Audio Log Audio Log	Obtained from table in med bay. On the far wall, close to the box location. Obtained from a table in weapons lab, close to the dog gas collection point for the nova 5 WW upgrade.	x x		V	
"Doctor Vogel Entry 203"	Documents	Obtained from megaton drop.	×			
Intel Omega			Cheelman			
"Turning Point"	Intel Form Audio Log	LOCATION Obtained from a table close by to the "gold for a banana soldier in the upstairs of nacht.	Checkmark ×			
"Next Phase"	Audio Log	Obtained from far back corner of crash site.	×			
"Omega Group Formation" "Operation Undertaker"	Documents Documents	Obtained from a megaton drop.	×			
"Khe Sanh Site"	Documents	obtained from a megaton drop.	×			
Intel Manie	Intel Form	LOCATION	Checkmark			
Intel Maxis "The New Threat"	Radio	LUCATION	X			
"Divided Loyalties"	Radio	Radio is in pond by the ammo crate.	×			
"Shared History/Old Friends"	Radio		x			
Intel Dark Aether	Intel Form	LOCATION	Checkmark	C C		
"Lost Souls: Fritz" "Lost Souls: Pyotr"	Audio Log Audio Log		x x			
"Day 4,100"	Documents		×			
"Day 13,874" "Hello?"	Documents		×			
"Alive"	Documents Radio	Trials Maschine	×			
"Gathering"	Radio		×			
"Behemoth" "Dominion"	Radio Radio		×			
"Horde"	Radio		×			
		FIDED ACE 2				
Tunal P	Tues of D	FIREBASE Z	l ch			
Intel Requiem "They Took Her"	Intel Form Audio Log	LOCATION On a bench above PaP.	Checkmark x			
"Ravenov"	Audio Log	On a table in the outer ring of Data Center, first floor near a cabinet of data reels.	×			
"Meeting of Minds"	Audio Log	In military Command, under the desk near the zombie barrier	×			
"Outbreak Zones Timeline" "Requiem Formation Memo"	Documents Documents	Maria Barra	×			
"Requiem Staffing Announcement"	Documents	Mimic Drops	×			
"C Cipher" "Omega's Advantage"	Documents Radio		x x			
"This is Personal"	Radio		×			
"Peck"	Radio		×			
"Between Us" "W.A.N.D."	Radio Radio		x x			
"The Stick"	Radio	In Data center, Behind the top most Charge collector. It's on a table against the wall.	×			
"Blacksmiths and Architects"	Radio	in paca center, bening the top most charge collector, it s on a table against the Wall.	x			
"Not Unlike Oxygen" "A Storied Career"	Radio Radio		x x			
"The Thick of It"	Radio		×			
"Genetic Secrets" "Transformative Properties"	Radio		x			
"RAI K-84 Blueprint"	Radio Artifacts	On the wall in Weapon Lab	x x			
"Weapon Trial Folder"	Artifacts	On the ground next to Kuhlklay's Body	×			
"RAI K-84 Prototype" "Kuhlklay's Diary"	Artifacts Artifacts	Obtain the ww. (May need to be the free one from the quest.) Obtained from a locker, requires the locker key from the free ww easter egg.	x x			
Intel Omega "Dimensional Fertility"	Intel Form Audio Log	LOCATION In Scorched Defense, on top of the building with the minigun.	Checkmark			
"The Anatomy Lesson"	Audio Log	In field Hospital, near the exit to the Mission control area	×			
"Outpost 25 Has Fallen"	Audio Log	In Mission Control, on a table by a window, near the top most charge collector.	×			
"Gorev" "Aethernauts"	Audio Log Audio Log	In colonels office, under the desk with the monitor bank In Planning Offices under the desk in the middle of the room	x x			
"Kuhlklay's Payback"	Audio Log	On a shelf in weapons lab , directly across from the RAI K-84 blueprint.	×			
"Let It Ride" "To Dust You Will Return"	Audio Log Audio Log	On top of some pipes in Engineering. Shoot it down. Inside the "Omega Portal Chamber"(part of the main EE)	x x			
"Authorization to Conscript"	Documents	and and another the mean of	×			
"Omega Teleporter Blueprint" "Aetherium Production Report"	Documents		×			
"Specimen K7-1924"	Documents Documents	Mimic Drops	×			
"P Cipher"	Documents		×			
"G Cipher" "Good Little Lemmings"	Documents Radio		x x			
"Not Built to Last"	Radio	In Peck's Quarters, in the smaller room near the window	×			
"Do Try to Stay Alive" "Gorev's Disappointment"	Radio Radio	cen 5 gad. cer 5, In the smaller foom hear the willdow	×			
"Gorev's Disappointment" "Kuhlklay's Eye"	Radio Artifacts	In scorched defense, in a dead body leaning up against a blown up tank.	x x			
"Ravenov ID Badge"	Artifacts		x			
"Agent Delivery System" "Essence Trap"	Artifacts Artifacts	Main EE	×			
Aethermeter"	Artifacts		×			
Intel Maxis	Intel Form	LOCATION	Checkmark			
"Workers of the Worlds"		In equipment storage, on the back wall of floor 1, on a shelf	X			
	Audio Log					
"Worse Than Batan Rouge"	Audio Log	Inside a locker in the barracks. Need the key from the free WW egg to unlock.	×			
		Inside a locker in the barracks. Need the key from the free WW egg to unlock. In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it.	x x			
"Worse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster"	Audio Log Audio Log Documents Documents	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it.	x x x			
"Worse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report"	Audio Log Audio Log Documents Documents Documents		x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Bluprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In"	Audio Log Audio Log Documents Documents	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it.	x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless"	Audio Log Audio Log Documents Documents Documents Documents Radio Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it.	x x x x x x x			
"Norse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real"	Audio Log Audio Log Documents Documents Documents Documents Radio Radio Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops	x x x x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" ""Monsters are Real" "The Perpetual Night" "The Light Mithin"	Audio Log Audio Log Documents Documents Documents Radio Radio Radio Radio Radio Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it.	x x x x x x x			
"Worse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real" "The Perpetual Night" "The Light Within" "Blood on My Hands"	Audio Log Audio Log Documents Documents Documents Documents Radio Radio Radio Radio Radio Radio Radio Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops	x x x x x x x x x x x x x x x x x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" ""Monsters are Real" "The Perpetual Night" "The Light Mithin"	Audio Log Audio Log Documents Documents Documents Radio Radio Radio Radio Radio Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops	x x x x x x x x x			
"Worse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real" "The Perpetual Night" "The Light Within" "Blood on My Hands" "A Bad Dream"	Audio Log Audio Log Documents Documents Documents Documents Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops	x x x x x x x x x x x x x x x x x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real" "The Perpetual Night" "The Light Mithin" "Blood on My Hands" "A Bad Dream" Intel Dark Aether "Lost Souls: Fedorov"	Audio Log Audio Log Documents Documents Documents Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops In front of the Artillery Strike terminal in Rocky Defense	x x x x x x x x x x x x x x x x x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real" "The Perpetual Night" "The Light Mithin" "Blood on My Hands" "A Bad Dream" Intel Dark Aether "Lost Souls: Fedorov" "Lost Souls: Koslov" "Lost Souls: Koslov" "Lost Souls: Koslov"	Audio Log Audio Log Documents Documents Documents Documents Radio	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops In front of the Artillery Strike terminal in Rocky Defense	X X X X X X X X X X X X X X X			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" ""Monsters are Real" "The Perpetual Night" "The Light Mithin" "Blood on My Hands" "A Bad Dream" Intel Dark Aether "Lost Souls: Koslov" "Lost Souls: Koslov" "Lost Souls: Tobias" "Lost Souls: Olga"	Audio Log Audio Log Documents Documents Documents Radio Audio Log Audio Log Audio Log Audio Log	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops In front of the Artillery Strike terminal in Rocky Defense	x x x x x x x x x x x x x x x x x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real" "The Perpetual Night" "The Light Within" "Blood on My Hands" "A Bad Dream" intel Dark Aether "Lost Souls: Fedorov" "Lost Souls: Roslov" "Lost Souls: Tobias" "My Friend!"	Audio Log Audio Log Audio Log Documents Documents Documents Documents Radio Dacuments	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops In front of the Artillery Strike terminal in Rocky Defense	x x x x x x x x x x x x x x x x x x x			
"Norse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real" "The Perpetual Night" "The Light Within" "Blood on My Hands" "A Bad Dream" Intel Dark Aether "Lost Souls: Fobios" "Lost Souls: Tobias"	Audio Log Audio Log Documents Documents Documents Radio Audio Log Audio Log Audio Log Audio Log	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops In front of the Artillery Strike terminal in Rocky Defense LOCATION	x x x x x x x x x x x x x x x x x x x			
"Morse Than Batan Rouge" "Not Who We Are" "Omega Portal Blueprint" "Omega Propaganda Poster" "Aetherium Effects Report" "Aetherium Effects Report" "Aetherium Reactor Blueprint" "Code In" "Relentless" "Monsters are Real" "The Perpetual Night" "The Light Within" "Blood on My Hands" "A Bad Dream" Intel Dark Aether "Lost Souls: Fedorov" "Lost Souls: Koslov" "Lost Souls: Koslov" "Lost Souls: Olga" "My Friend!" "Day 291"	Audio Log Audio Log Documents Documents Documents Documents Radio Description Radio Radio Description Radio Description Description Documents Documents Documents	In the scientist quarters, on the inaccessible floor above you the audio log will be sitting, shoot it. Mimic Drops In front of the Artillery Strike terminal in Rocky Defense	x x x x x x x x x x x x x x x x x x x			

		_				
"Day 6,289"	Documents		×			
"Day 2,944"	Documents		x			
"Day 6,412"	Documents		×			
"Day 6,416"	Documents		x			
"Day 6,418"	Documents		x			
"Without Orders"	Radio		x			
"Omega Canister"	Artifacts	Part of the main EE.	×			

		FIREBASE Z		
Intel Requiem	Intel Form	LOCATION	Checkmark	Intel Check
"Focal Point"		On the corner of the building on a ledge, near the sattalite dish. Rocky Defense. Need to shoot it down.	x	Intel check
"RE: Funding Allocation 1"	Documents		x	
"RE: Funding Allocation 2" "Berlin COMINT"	Documents Documents	Elite/Special Enemies Drop	x x	© 2021 II_Witch_II Intel Spreadsheets Co.
"Nose to Nose"		In Data center, Behind the top most Charge collector. It's on a table against the wall.	x	
V-1-1 C	7-1-1 P	LOGATION	Charles and	
Intel Omega "Half Of The Reason"	Intel Form	LOCATION Under a bunk bed in Scientist Quarters, in the starting area	Checkmark	
"The Colonel"	Radio	In Peck's Quarters, in the smaller room near the window	×	
Total March	7-1-1 P	LOGATION	Charles and	
Intel Maxis "More Bad News"	Intel Form Audio Log	LOCATION At the base of the big ball thing, in the OPC. Gotta climb over a barrier near the entrance to Mission Control.	Checkmark x	
"A Tangled Web"	Radio	In front of the Artillery Strike terminal in Rocky Defense	x	
"I Made a Promise"	Radio	In front of the Artificity Strike terminal in Rocky bereinse	х	
Intel Dark Aether	Intel Form	LOCATION	Checkmark	
"Lost Souls: Fedorov #2"	Audio Log Documents		x	
"Day 6,421" "Day 6,457"	Documents	Trials Maschine	x x	
"Much More To Tell You"	Documents		x	
"Crooked House"	Radio		х	
		OUTBREAK		
Intel Requiem	Intel Form	LOCATION	Checkmark	
"Killer Crystals"		On Alpine, In Ski Patrol in the big building in the smaller side room on a table.	x	
"A Grisly Affair"		On Alpine, in Base Cabins on the back of a truck behind the cabins.	×	
"Recon Rover Blues" "Like Flies to Honey"		On Ruka in the big building of the Old Farm location. On Ruka in the Base Headquarters location on a long table.	x x	
"I See A Hierarchy"	Audio Log	In Golova, on the top of the water tower near the gas station at the edge of the village proper.	x	
Quantum Entanglement" "Operation Threshold Authorization"	Audio Log Documents	On Sanitorium, on the pier in the back room of the building at the end.	x x	
"Domino Effect"	Documents	Elite/Special Enemies Drop	×	
"Recon Rover Blueprint"	Documents	Elite/special enemies brop	х	
"Disruptor Satellite Blueprint" "Race Against Time"	Documents Radio	Found in Alpine, in the Bathhouse reception area. Also found on Sanitorium in the Left Most Vacation	x x	
"How We Win"	Radio	Home, on a desk. Golova's location is on top of the Silo's in the Granary. Ruka's location is in the	×	
"Under Observation"	Radio	building of the Cargo Platform. Base Landing on Alpine: Look for the circular ski lift station on the western side of the map near the Lodge and	x	
"Frost Blast Canister"	Artifacts	the Pro Shop. Climb on top of the office shed next to the lift station; this will enable you to vault on top of	x	
		the lift station. The Artifact is on the edge of the red framework for the station (it's specifically on the frontmost framework on the right-hand side when looking straight along the path of the ski lift).		
"Zombie Head"	Artifacts	Obtained through the Defend Objective. (As of March 4, 2021, this is no longer counted as intel.)	x	
"Aetherium Container"	Artifacts	In the Train Loading section of the Golova map. Climb the building, then head toward the red silos via the pipes. The artifact will be at the base of the pipes when you drop down	x	
"Aetherium Crystal Shard"	Artifacts	In Ruka, in the burnt forest section, right up against the egde of the map about halfway down. It's on top of a big rock.	×	
		-		
Intel Omega	Intel Form	LOCATION	Checkmark	
"Do What You Must" "Off The Hook"	Audio Log	LOCATION On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms.	Checkmark ×	
"Do What You Must" "Off The Hook" "Ghost Stories"	Audio Log Audio Log Audio Log	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms. On Golova, in the big building in the little cemetary's office room.	x x x	
"Do What You Must" "Off The Hook" "Ghost Stories" "Proposed Targets"	Audio Log Audio Log Audio Log Audio Log	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms. On Golova, in the big building in the little cemetary's office room. On Sanitorium, in the main Sanitorium building on the first floor in a side room to the right of the statue. On Sanitorium in the main Sanitorium building on the second floor, in a side room attached to the big open room	x x x	
"Do What You Must" "Off The Hook" "Ghost Stories" "Proposed Targets" "Something I can Use"	Audio Log Audio Log Audio Log Audio Log Audio Log Audio Log	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms. On Golova, in the big building in the little cemetary's office room. On Samitorium, in the main Samitorium building on the first floor in a side room to the right of the statue. On samitorium in the main Samitorium building on the second floor, in a side room attached to the big open room with the long owal table.	x x x x	
"Do What You Must" "Off The Hook" "Ghost Stories" "Proposed Targets"	Audio Log Audio Log Audio Log Audio Log	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms. On Golova, in the big building in the little cemetary's office room. On Sanitorium, in the main Sanitorium building on the first floor in a side room to the right of the statue. On Sanitorium in the main Sanitorium building on the second floor, in a side room attached to the big open room	x x x	
"Do What You Must" "Off The Hook" "Ghost Stories" "Proposed Targets" "Something I can Use" "In The Wild" "Lightning Bugs" "New Frontiers"	Audio Log Documents	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Monderfizz building, in one of the side rooms. On Golova, in the big building in the little cenetary's office room. On Sanitorium, in the main Sanitorium building on the first floor in a side room to the right of the statue. On sanitorium in the main Sanitorium building on the second floor, in a side room attached to the big open room with the long owal table. On Ruka, in the middle of the Missile Silos on a shelf. near the ammo crate. On Ruka, on a table near the edge of the Mobile ICBM Site.	x x x x x x x x x x x x x x x x x x x	
"Do What You Must" "Ghost Stories" "Ghost Stories" "Proposed Targets" "Something I can Use" "In The Wild" "Lightning Bugs" "New Frontiers" "Omega Staffing Report"	Audio Log Documents Documents	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms. On Golova, in the big building in the little cemetary's office room. On Sanitorium, in the main Sanitorium building on the First floor in a side room to the right of the statue. On sanitorium in the main Sanitorium building on the second floor, in a side room attached to the big open room with the long oval table. On Ruka, in the middle of the Missile Silos on a shelf, near the ammo crate.	x x x x x x x x x x x x x x x x x x x	
"Do What You Must" "Ghost Stories" "Ghost Stories" "Proposed Targets" "Something I can Use" "In The Wild" "Lightning Bugs" "New Frontiers" "Omega Staffing Report" "Omega Records Review" "Up to Speed"	Audio Log Documents Documents Radio	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms. On Golova, in the big building in the little cemetary's office room. On Sanitorium, in the main Sanitorium building on the first floor in a side room to the right of the statue. On Sanitorium in the main Sanitorium building on the second floor, in a side room attached to the big open room with the long oval table. On Ruka, in the middle of the Missile Silos on a shelf. near the ammo crate. On Ruka, on a table near the edge of the Mobile ICBM Sitz. Elite/Special Enemies Drop	x x x x x x x x x x x x x x x x x x x	
"Do What You Must" "Ghost Stories" "Ghost Stories" "Proposed Targets" "Something I can Use" "In The Wild" "Lightning Bugs" "New Frontiers" "Omega Staffing Report" "Unga Records Review" "Up to Speed" "Fiasco"	Audio Log Documents Documents Radio Radio	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Monderfizz building, in one of the side rooms. On Golova, in the big building in the little cenetary's office room. On Sanitorium, in the main Sanitorium building on the first floor in a side room to the right of the statue. On sanitorium in the main Sanitorium building on the second floor, in a side room attached to the big open room with the long owal table. On Ruka, in the middle of the Missile Silos on a shelf. near the ammo crate. On Ruka, on a table near the edge of the Mobile ICBM Site.	x x x x x x x x x x x x x x x x x x x	
"Do What You Must" "Ghost Stories" "Ghost Stories" "Proposed Targets" "Something I can Use" "In The Wild" "Lightning Bugs" "New Frontiers" "Omega Staffing Report" "Omega Records Review" "Up to Speed" "Fiasco" "Tresspassers"	Audio Log Documents Documents Documents Radio Radio Radio	On Alpine, on a little table on the balcony in the Chalet area On Golova, in the Wonderfizz building, in one of the side rooms. On Golova, in the big building in the little cemetary's office room. On Sanitorium, in the main Sanitorium building on the first floor in a side room to the right of the statue. On Sanitorium in the main Sanitorium building on the second floor, in a side room attached to the big open room with the long oval table. On Ruka, in the middle of the Missile Silos on a shelf. near the ammo crate. On Ruka, on a table near the edge of the Mobile IGBM Site. Elite/Special Enemies Drop Inside the administration building on Sanitorium, on a desk. There is also a radio on the pool table in the Pro Shop on Alpine, that gives you these. Ruka's location is in the Missile silos, in the green tent. Found in the Missile Silos on Ruka: Look for a green lookout tower in the southwest corner of the Missile Silos	x x x x x x x x x x x x x x x x x x x	
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		OUTDELL				
		OUTBREAK				
Intel Requiem	Intel Form	LOCATION	Checkmark		Intel Check	
"Doubts" "The Beacon"	Audio Log Audio Log	On Duga in the SAM site, in the big hanger on a box marked with a red star. On Duga in the Chemical Processing area, on the desk in the office of the big building.	×		✓	
"Embarrassment of Riches"	Audio Log	On Alpine, in the lodge. On the third floor sitting on the bar.	×			
"Operation Baldr"	Audio Log	On Duga, in Radar Control. Sitting on the table next to the couch in the Office on the second floor.	×			
"Eyes Only"	Audio Log	On Duga, in the Worker Services building. On the second floor, on a desk in one of the offices.	x			
		On sanitorium, on the monorail track in South Lake. It's in the support pillar in the middle of the				
"Dissent and Division"	Audio Log	lake.	x			
"News from Upstairs"	Audio Log	On sanitorium, in the bridge. Right at the end of the bridge just before you go outta the map, on a little platform just above the surface of the water.	×			
"Death Squads"	Audio Log	On Ruka, in the old farm area. In the green tent, under a table.	×			
"E.C.M. Blueprint."	Documents	·	×			
"Dark Aether Object Report"	Documents		×			
"Crate Memo" "Extraction Rocket Blueprint"	Documents		×			
" Investigation Request"	Documents Documents	Elite/Special Enemies Drop or Golden Chest	×			
"Zykov Assessment"	Documents		×			
"Power Nodes Report"	Documents		×			
"J Cipher"	Documents		×			
"Progress Update"	Radio Radio	Found in Alpine, in the Bathhouse reception area. Also found on Sanitorium in the Left Most	x			
"A Visceral Process" "Fish Out of Water"	Radio	Vacation Home, on a desk. Golova's location is on top of the Silo's in the Granary. Ruka's	×			
"Commander-in-Chief"	Radio	location is in the building of the	×			
"Energy Mine Canister"	Artifacts	On the roof of the 001 and 002 apartments in the Mechanic Shop area of the Sanitorium Map.	×			
"Essence Explosive"	Artifacts	On Duga, in the bunker area, in the top most guard station.	×			
"Requiem Patch"	Artifacts	On Sanitorium, in the Lakeside Dell area. Its on a little dock to the left of the big bridge.	x			
"Beacon Device Component"	Artifacts	On Duga, in the Eletrical Substation. On one of the two taller structures, is very easy to see.	×			
"Transformed Apple Crate" "Aether Shroud Canister"	Artifacts Artifacts	On Golova, in the barn of the lower farmstead. Should be pretty easy to spot. On Alpine, in the Maintenance section. It's inside one of the garages.	x x			
Accinc. Sill oud Califacter	A LITALLS	on rapaire, an one meanitemente section. It's inside one of the garages.	^			
Intel Omega	Intel Form	LOCATION	Checkmark			
"Witching Hour"	Audio Log	On Ruka, in the missile silos by the A elevator. On the side of the building, next to the	x			
"Leadership Techniques"	Audio Log	generators. On Duga, on the third floor of the Admin Offices. In the room with a big oval table.	x			
"This isn't My Work"	Audio Log	On Duga, in the Research Labs. In the right most building.	×			
"His Plan Our Plan"	Audio Log	On Sanitorium, on the Sanitorium Roof. It's on top of the spire with 2 satellite dishes. Requires a	x			
"Boost Module Report"	Documents	Jump pad to get to.	×			
"Krasny Soldat Blueprint"	Documents		x			
"Phase Report"	Documents	Elita/Cossial Formics Down on Calden Chast	×			
"Valentina Diary Entry"	Documents	Elite/Special Enemies Drop or Golden Chest	×			
Operatsiya Inversiya Proposal'	Documents		×			
"R Cipher "	Documents		×			
"Aetherium Warhead Blueprint" "Uncle"	Documents Radio	Obtained during the Outbreak Main EE.	x x			
"Made of Fire"	Radio	Inside the administration building on Sanitorium, on a desk. There is also a radio on the pool table	x			
"Chasing Ghosts"	Radio	in the Pro Shop on Alpine, that gives you these. Ruka's location is in the Missle silos, in the green tent.	×			
"Something is Coming"	Radio	green tene.	×			
"Peck's ID Badge"	Artifacts	In the middle of the large Bathhouse, on a shelf, on the sanitorium map.	x			
"Mangler Cannon"	Artifacts	On Ruka, Near the base of the Train Trestle closest to the building. It's sitting at the base of a tr				
"Boost Module Monitor" "ICBM Launch Key"	Artifacts Artifacts	On Duga, in the admin offices on the third floor. In the room with all the computers.	x x			
"Modified Essence Trap"	Artifacts	Obtained during the Outbreak Main EE. Obtained during the Outbreak Main EE.	×			
"Tempest Head"	Artifacts	On Alpine, in the medivac area. Inside the large building, on top of a pile of crates and sandbags	×			
Tempest nead	AITTTACES	that need to be clambered up.	×			
Intel Maxis	Intel Form	LOCATION	Checkmark			
"A New Friend"	Audio Log	On a desk in one of the Church's back rooms on Golova.	х			
"Isolated"	Audio Log	In the Police station(the small building to the right of the pack a punch building, where the armor	×			
"It's Always Dark"	Audio Log	Station is) in one of the side rooms on a desk, in Golova. On Duga, in the 3rd bunker down from the top in the Bunkers section of the map, on a box.	×			
"Outbursts"	Audio Log	On Duga, in the farm area. In the big red house, on the bed on the upper floor.	×			
"Someone We Can Trust"	Audio Log	On Duga in the warehouses section. On the second floor of the top most warehouse, on a desk.	x			
" Arrival"	Documents		x			
" Maxis Progress Report"	Documents	Elite/Special Enemies Drop or Golden Chest	x			
"Quarantine Diary 1" "Quarantine Diary 2 "	Documents Documents		x x			
"Maxis's Goggles"	Artifacts	In Sanitorium's Market Square area, on one of the circular tables.	×			
"Maxis's Katana"	Artifacts	In Duga, In the farm area. Stuck in a haybale in a shed near the back of the area, next to the stone	×			
"Maxis's Scarf"	Artifacts	wall.	×			
MAXIS S SCAPT	ALCITACES	In Duga, in the listening post. In a room just to the left of the wonderfizz, on a coathook. On Golova, in the Lower West town area. It's on the roof of the building with the crafting bench,	X			
"Maxis's Watch"	Artifacts	requires a jump pad to get to. It's tucked in between the roof itself and one of the 4 spire things	x			
"Beacon Listening Device	Artifacts	with a flag on it. Obtained during the Outbreak Main EE.	×			
"Microfilm Slides"	Artifacts	Obtained during the Outbreak Main EE.	×			
Intel Dark Aether	Intel Form	LOCATION	Checkmark			
"Lost Souls: Fedorov 1"	Audio Log		×			
"Lost Souls: Fedorov 2" "Lost Souls: Fedorov 3"	Audio Log Audio Log	1	x x			
"Great and Terrible"	Audio Log Audio Log	1	x			
"Day 1"	Documents		×			
"Day 3"	Documents		x			
"Day 7"	Documents		x			
"Day 9"	Documents	Injala Masshina	×			
"Day 11" "Day 12"	Documents Documents	Trials Maschine	×			
"Who I Am"	Radio	1	×			
"Great Patriotic"	Radio		×			
"Tethered"	Radio		x			
"Changes"	Radio		x			
"Junkyard" "Invasion"	Radio		×			
"Invasion" "Bring me home"	Radio Radio	1	x x			
		On the counter on the kitchen of the higher of the two right most houses in the vacation homes				
"Empty Speed Cola Can"	Artifacts	section of the Sanitorium Map.	×			
	Artifacts	On Alpine, in the lodge. In Room 201, above the bed.	x			
"Dragon Head Trophy"		On Dura in the Secondary Appay This location is binds using Chapting from the tax of the 3-ft				
"Dragon Head Trophy"		On Duga, in the Secondary Array. This location is kinda weird. Starting from the top of the left most array, go as far left as you can, then go down 3 layers. It will be sitting on a grey metal bar				
	Artifacts	On Duga, in the Secondary Array. This location is kinda weird. Starting from the top of the left most array, go as far left as you can, then go down 3 layers. It will be sitting on a grey metal bar connecting the walkway to the side of the array. This is away from the Primary Array, not towards it.	×			
"Dragon Head Trophy"		most array, go as far left as you can, then go down 3 layers. It will be sitting on a grey metal bar	x			
"Dragon Head Trophy" "Broken Essence Capsule"	Artifacts	most array, go as far left as you can, then go down 3 layers. It will be sitting on a grey metal bar connecting the walkway to the side of the array. This is away from the Primary Array, not towards it.				

Intel Requiem		OUTBREAK				
	Intel Form	LOCATION	Checkmark	1	Intel Check	
"You Know Better"	Audio Log	On Zoo, in the Aviary section. It's up on the monorail in the caged off section, behind one of the raised rails.	x		V	
"Aftermath" "What Tomorrow Brings"		On Zoo, in the Office park section. in the southern most building, on a table. Inside the bar in the Rural Houses area of Golova.	x x		ch_II Intel Spreadshee	
"Goes Without Saying"		Inside the bottom most building in the Industrial Complex section of Zoo, on the big table in the middle.	×			
"The Berlin Situation"	Audio Log	On top of the train in the Railway Hillside section of Ruka.	×			
"DASA Station Blueprint" "The Omega Eight"	Documents Documents	Elite/Special Enemies Drop or Golden Chest	×			
"The Child's Note"	Documents	Obtained during the Outbreak Second EE.	×			
"Operation Excision Report"	Documents		x			
"Where's My Robot?"	Documents Documents	Elite/Special Enemies Drop or Golden Chest	×			
"CRBR-S Report" "E Cipher"	Documents	· '	x x			
"Welcome Back"	Radio		×			
"Patterns"	Radio	Found in Alpine, in the Bathhouse reception area. Also found on Sanitorium in the Left Most Vacation Home, on a desk. Golova's location is on top of the Silo's in the Granary. Ruka's location is in the	x			
"Eye for an Eye" "Marked Man"	Radio Radio	building of the	×			
"Recon Rover Model"	Artifacts	On Zoo, in the cottages. In the top most cottage, in the bathroom by the counter.	x x			
"Healing Aura Canister"	Artifacts	On zoo, in the Industrial Complex. in the building with the Ammo crate, under the sink.	x			
"ECM Model"	Artifacts	On Zoo, inside the Right room of the Zoo's Main Gate, on top of a cabinet.	x			
"Ring of Fire Canister"	Artifacts	On Alpine, in the hood of a yellow Jacket in the bottom-most cabin on the left side of the lake in the Base Cabins area.	×			
T-1-1 O	T	LOGATION	Ch l l.			
Intel Omega "Greater Threat"	Intel Form	LOCATION In Zoo, in the Zoo Services area. In the green building's second floor, on a couch.	Checkmark			
"Day of Victory"		In Zoo, in the Aquarium area. It's on top of the rectangular tower. you need to use a jump pad to reach it.	×			
"The Survivors"	Audio Log	Obtained during the Outbreak Second EE.	×			
"The Device"	Audio Log		×			
"The Trap" "A Trap is Set"	Audio Log	Obtained during the Outbreak Second EE. On the desk in the second floor of the bottom right house in the Cottages area of Sanitorium.	x x			
"Play Your Part"	Audio Log	On a green Table in the Medevac building on Alpine.	x			
"Peace is Our Profession"	Audio Log	In the Bunker with the Crafting bench, under one of the bunk beds on Duga.	×			
"Ravenov's Burn Notice"	Documents	Elite/Special Enemies Drop or Golden Chest	×			
"Necro-Analytics"	Documents Documents	Obtained during the Outbreak Second EE. Elite/Special Enemies Drop or Golden Chest	x x			
"Omega's Reputation"	Radio	Inside the administration building on Sanitorium, on a desk. There is also a radio on the pool table in	×			
"The One-Eyed Cowboy"	Radio	the Pro Shop on Alpine, that gives you these. Ruka's location is in the Missle silos, in the green tent.	×			
"Aether Reactor Model"	Artifacts	On Zoo, in the Zoo Outskirts. On one of the monorails support pillars, just outside the boundaries of the zoo	×			
		proper, you need to get on top of the monorail first and run along it. On Zoo, in the Zoo attractions area. Tucked between a wooden sign and a few rocks on a roof attached to the big				
"Inversion Warhead Model"	Artifacts	mountain like enclosure.	×			
"Dark Aether Photos"	Artifacts	On the nightstand in room 2-03 of the Upper Suites area of Sanitorium.	x			
Krazny Soldiat Flamethrower" "Omega Flag"	Artifacts Artifacts	On a shelf in the building at the back of the Wolf Exhibit in Zoo. On Ruka, in the second level of the Obstacle Course's tower.	x x			
Olicga 120g	AI CITUCCI	on Roka, in the second level of the obstatle course's tower.	•			
Intel Maxis	Intel Form	LOCATION	Checkmark			
"The Ally"	Audio Log	In zoo, in the cottage area. In the SW cottage, in the little nook where the stone monkey is on a shelf.	×			
"Take Her"	Audio Log	On Zoo, in the Zoo facilities area. on a shelf of one of the workstations in the underground portion of this section.	x			
"The Confrontation"	Audio Log	On Zoo, in the Zoo plaza area. in the underground section of the cage with all the rocks in it, sitting on a	×			
"Quarantine Diary 9"	Documents	haybale. Elite/Special Enemies Drop or Golden Chest	×			
Intel Dark Aether	Intel Form	LOCATION	Checkmark			
"We Are Waiting" "Day 4,513"	Audio Log Documents		×			
"Day 4,729"	Documents	Trials Maschine	×			
"Secret Contact"	Radio		×			
"Bring Me Home 2"	Radio		×			
"Empty Stamin-Up"	Artifacts	On Zoo, in the Office Park. it's on the top shelf of the little oval table in the cafeteria.	×			
"Empty Stamin-Up" "Fury Crystal"	Artifacts Artifacts	On Zoo, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorail support pillar.	x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop"	Artifacts Artifacts Artifacts	On Zoo, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorail support pillar. On a shelf inside the small restaurant in Lower West Town in Golova.	x x x			
"Empty Stamin-Up" "Fury Crystal"	Artifacts Artifacts	On Zoo, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorail support pillar.	x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop"	Artifacts Artifacts Artifacts	On Zoo, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support stillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga.	x x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster"	Artifacts Artifacts Artifacts Artifacts Artifacts	On Zoo, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorall support spillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN	x x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop"	Artifacts Artifacts Artifacts Artifacts Intel Form	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support pillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN	x x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Laughing Now?"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support pillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House, On a desk to the left of a door.	x x x x x Checkmark x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Laughing Now?" "Final Order"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log	On Zoo, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorail support pillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the secret lab accessed during the main ee. On a table behind the pedestal used during the ee.	x x x x x Checkmark x x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Laughing Now?" "Final Order" "A Handful"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log Audio Log	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support spillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the sided areas of Hotel Room 305.	x x x x x Checkmark x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Laughing Now?" "Final Order" "A Handful" "Bad Days" "CCRPR-S Blueprint"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log Audio Log	On Zoo, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorail support pillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the secret lab accessed during the main ee. On a table behind the pedestal used during the ee.	x x x x Checkmark x x x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "tost in Transit" "Mho's Lughing Now?" "Final Order" "A Handful" "Bad Days" "CRPR-S Blueprint" "Berlin Outbreak Report"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log Audio Log Documents Documents	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support spillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the sided areas of Hotel Room 305.	x x x x Checkmark x x x x x x x x x			
"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Laughing Nov?" "Final Order" "A Handful" "Bad Days" "CRPR-5 Blueprint" "Raus Blueprint" "Klaus Blueprint"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log Audio Log Documents Documents Documents	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support spillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the sided areas of Hotel Room 305.	x x x x Checkmark x x x x x x x x x x x x			
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"Empty Stamin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Laughing Now?" "Final Order" "A Handful" "8ad Days" "CRPR-S Blueprint" "Rearlin Outbreak Report" "Klaus Blueprint" "EE-1 Conversion Blueprint" "Vegel's Letter"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log Audio Log Documents Documents Documents Documents Documents Documents	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support pillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the hidden area of Hotel Room 305. Inside the hidden area of Hotel Room 305. Inside the Safehouse inside a locker. (Only appears after Klaus has been built.)	X X X X Checkmark X X X X X X X X X X X			
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"Empty Stanin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Laughing Nov?" "Final Order" "A Handful" "Bad Days" "CRPR-5 Blueprint" "Berlin Outbreak Report" "Klaus Blueprint" "EE-1 Harvester Blueprint" "EE-1 Gowersion Blueprint" "Vogel's Letter" "Nico's Note"	Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log Audio Log Documents Documents Documents Documents Documents Documents	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support pillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the hidden area of Hotel Room 305. Inside the hidden area of Hotel Room 305. Inside the Safehouse inside a locker. (Only appears after Klaus has been built.)	X X X X X X X X X X X X X X X X X X X			
"Empty Stanin-Up" "Fury Crystal" "Empty Elemental Pop" "Elemental Pop Poster" Intel Requiem "Lost in Transit" "Who's Lughing Nov?" "Final Order" "A Handful" "Bad Days" "CRR-S Blueprint" "Berlin Outbreak Report" "Klaus Blueprint" "EE-1 Hervester Blueprint" "EE-1 Conversion Blueprint" "EE-1 Conversion Blueprint" "Yogel's Letter" "Rico's Note"	Artifacts Artifacts Artifacts Artifacts Artifacts Artifacts Intel Form Audio Log Audio Log Audio Log Audio Log Documents	On Zop, in the Zoo Plaza area. On top of the building with the ammo crate, tucked next to a monorali support pillar. On a shelf inside the small restaurant in Lower West Town in Golova. On a wall inside the small building behind the trials machine in the Maintenance Area of Duga. MAUER DER TOTEN LOCATION In the Ghost Station. Laying next to a pillar on the side the Mule Kick machine is. In the Safe House. On a desk to the left of a door. Inside the hidden area of Hotel Room 305. Inside the hidden area of Hotel Room 305. Inside the Safehouse inside a locker. (Only appears after Klaus has been built.) Elite/Special Enemies Drop	x x x x x Checkmark x x x x x x x x x x x x x x x x x x			
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"Day 5,169"	Documents		×		
"The Forsaken"	Radio		×		
"Consumed"	Radio		×		
"Electrical Fuse"	Artifacts	Drops from a tempest when turning on power	x		
"Tempest Essence"	Artifacts	Obtained during the Main EE.	x		
"Corrupted Uranium"	Artifacts	obtained during the Main EE.	¥		