Category	To do	Priority	In charge	Memo
General	send templates of sensory guide and social narrative to the classes to get feedback			
General	Make website?			
General	Make timeline and set final prototype goal?			
Social Narrative	Make template	done	Keita	
Sensory Kit	to create a figure or table to summarize the cost / cleaning capacity of each			Amy 4e
General	would be good to reference that the slides and these documents can be accessible on your site			Amy 4e
General	Confusing that you are planning to create a digital booklet, when you introduced yourselves as the low tech solution. Some of our groups may consider this to be pretty technical.			Amy 5a
Sensory Kit	I was confused about the music component that was mentioned.			Amy 5c
General	So great that you have written these recommendations, some of the working group may be interested in seeing this on your website now and giving you feedback.			Amy 5b
Social Narrative	It took me a while to understand the work will you do is to create a TEMPLATE for social narratives. I think this would be good to highlight more clearly as that is what *new* thing you are doing, since social narratives already exist.			Amy 5d
General	Will the guide be validated by experts? How will you decide on recommendations?			Amy 6a
Sensory Kit	Not clear what you were planning to 3D print It is also a little difficult to understand what pieces of the sensory kit would be purchased and what need to be designed from scratch.			Amy 6b
	creating the template for social narratives is a very good idea and something that you can knock out of the park this semester (assuming there really isn't anything like this). It reminds me of the tactile graphics flow chart that Lauren often references to help people design and decide if a tactile graphic is			
Social Narrative	needed.			Amy 7a
General	I think the Sensory Guide feels the most novel and it could be fully digitized.			Lauren 12a
	I might prioritize this and the Social Narrative, and leave the Sensory Kit as a design recommendation.			Lauren 12a
Sensory Kit	I might prioritize this and the Social Narrative, and leave the Sensory Kit as a design recommendation.			Lauren 12a
General	Would like to see some dates tied to the timeline at the end of the presentation to help convince viewers of the project's feasibility.			Lauren 13a
General	The Sensory Guide and Social Narrative feel the most compelling to me, so I might focus on those two. I think defining these guidelines and recommendations is more important than producing a final Sensory Resource Guide. For a proof of concept, would be helpful to show the guidelines applied to one exhibit at one of the historic sites.			Lauren 14a
General	Since your team cannot visit a museum, could be interesting to show the Sensory Resource Guide applied to a virtual visit. What can the visitor expect from experiencing an exhibit online in terms of stimulation?			Lauren 15a
	I really like the "sensory guide" it's very important to be implemented anywhere not just museums.			21a
Sensory Kit	Designing sensory items and speaking with disability advocates should be prioritized.			26a
Sensory Kit	I recommend creating real examples of sensory kits for each of your historic sites so we can see how that would look like.			27a
Social Narrative	possibly creating an audioguide for the social narrative/sensory map			31a
Sensory Guide	possibly creating an audioguide for the social narrative/sensory map			31a
Sensory Guide	prioritize how you will measure light/sound/tactile levels			33a
Sensory Guide	I think the sensory guide template is great and something that museums and historic sites can work now on implementing it's low-cost but would be really helpful for visitors. Also a plus it's a digital format. It's a good way to pivot in light of new circumstances (dealing with how to clean sensory kits with COVID-19).			35a
	With the sensory kit items, would be curious to see more examples and visuals with specific item descriptions.			38a

Social Narrative	Yes, I understand and like the social narrative part of the project. The name as it currently stands is not descriptive of the thing itself. Work with other museum professionals would probably be useful to come up with a different name if you choose. Something like visit guide, or museum experience guide. Also, a tool on the phone in app form is attractive to museums because they don't have to on their devices, but building an app is also expensive. Perhaps a mobile ready website is cheaper, and can still convey the message.?	Antonio
Sensory Kit	I like the idea of transforming a sensory object (in the sensory kit) with the museum content in mind. Majority of the time, the items in the sensory kit are unrelated to the museum content, which can take away from the user's experience as the items do not have any significance. Pursuing this idea can help the user have a more enjoyable experience.	от
Sensory Guide	I believe the sensory guide and social narrative should be toward the bottom of the list. Both seem very well planned out and does not require as "much effort" compared to the sensory kit.	ОТ
Social Narrative	I believe the sensory guide and social narrative should be toward the bottom of the list. Both seem very well planned out and does not require as "much effort" compared to the sensory kit.	ОТ
Sensory Kit	I think it would be beneficial to really explore certain digital resources that can be used. Like you said, meditation videos are a great idea. I also think it would be great to further brainstorm ideas of how to make items within a sensory kit tailored to a specific museum experience. I did some research on sensory kits and nothing that I found was specific to a museum exhibit. So I think that this is a great idea!	OT
Sensory Guide	it might be beneficial to look into apps that measure light, sound, etc	ОТ
Sensory Guide	I think it is important to solidify the categories for the sensory guide. Is it possible to also consider how crowded a room may be at certain times of the day? Earlier or later times may be less overwhelming for guests, and may be an important piece to include in the guide book!!	от
Sensory Kit	How can you account for costs with regards to disposable items in the sensory kit (i.e. chew necklace?), which cannot be re-used by visitors?	от
General	I think all three of the proposed ideas are fantastic! I think you're doing a great job adapting with COVID-19 right now and still finishing the projects. I think making everything more of a digital format will also make it more user friendly and can be tested by a broader audience.	Intrepid Access Team
Sensory Kit	I also like the idea of cleanable materials, however that would be risky also. so maybe we could sell them in a very low price and design the kit with simple cheap fabricate.	interpid accessibility museum
Sensory Guide	I don't understand how the guide can be customized to museums. Will the students select tactile artifacts, or are they providing a template that directs museum staff to search their collections for suitable artifacts.	Disability Working Group
Sensory Kit	the calming objects, are they general or museum-themed.	Disability Working Group
Sensory Guide	Include the sensory related programs of the museum into the Sensory Guide.	OT
Sensory Kit	Please make sure the materials of the sensory tools that you will recommend to museums are standards compliant such as non-toxic.	от
General	How will this project differentiate itself from existing templates and professional guidelines already available?	Intrepid Access Team (32)
Sensory Kit	To my mind, the sensory bag/kit is the most compelling of the three things you're working on. While there may not be standardized guidelines for the sensory guide and social narrative, there are plenty of examples, and they're not that focused on interpretation/content. Developing a sensory kit that provides interpretive value is a compelling idea. I challenge you to design items that will really connect visitors with content, rather than just having a thematic tie to the institution.	Intrepid curatorial (41)
Social Narrative	While there may not be standardized guidelines for the sensory guide and social narrative, there are plenty of examples, and they're not that focused on interpretation/content.	Intrepid curatorial (41)
Sensory Guide	While there may not be standardized guidelines for the sensory guide and social narrative, there are plenty of examples, and they're not that focused on interpretation/content.	Intrepid curatorial (41)
General	This presentation didn't reveal to what extent you've been in touch with your historic site partners. Some of the places you mentioned (Intrepid, N-YHS) are larger museums with more staff, while most historic sites are small and have fewer resources. If you haven't already done so, it's important to get these smaller sites on board as soon as possible. In addition, choosing one historic site to be the focus for your prototype is essential so that you can show how the sensory kit can help connect visitors to the museum's interpretive narrative.	Intrepid curatorial (41)

Social Narrative	I would go back and do a bit more research on the social narrative strand. Museum Access Consortium (MAC) is a go to source for templates and has done a lot in the social narrative arena. It's great to develop new and more effective strategies, but what isn't working with their templates that your group can do better? May be valuable to take a look and consider their limitations.	Intrepid Access Team (44)
General	I think your work plan is very ambitious when you talk about connecting to the museum sites and the disability advocates. Maybe it makes sense to only focus on a few, and different sites. One historic site "type" that you may really benefit from connecting are those that have a lot of outdoor spaces. How might your guide alter when thinking about more vast environments?	Intrepid Access Team (44)
Sensory Kit	Will be important to learn what low cost fabrication of specific items actually amounts to. Even a few dollars per item can really be prohibitive for a museum.	Intrepid Access Team (44)
Social Narrative	If indeed there are NO standardized methods for addressing social narrative and sensory tool kits you may be on to a big idea. I would scan the field again (and look at UK museum sites) and also try to learn a bit as to why it has not been standardized? You may also want to be in touch with the Smithsonian Access department as they lead the largest efforts for museums in the U.S. (happy to share contact information if you want/need).	Intrepid Access Team (44)
Sensory Guide	If indeed there are NO standardized methods for addressing social narrative and sensory tool kits you may be on to a big idea. I would scan the field again (and look at UK museum sites) and also try to learn a bit as to why it has not been standardized? You may also want to be in touch with the Smithsonian Access department as they lead the largest efforts for museums in the U.S. (happy to share contact information if you want/need).	Intrepid Access Team (44)
Social Narrative	Social narratives are tools that are covered and taught by other providers (Carol gray?) and your summarization isn't super helpful.	Disability Working Group (47)
General	I'm not clear about what your group is actually doing. Why is your proposed guide relevant and useful? You need way more input and understanding of autism and current clinical practices to be relevant.	Disability Working Group (47)
Sensory Kit	you were correct in identifying that the current health crisis is essentially making sensory kits either disposable or obsolete, and this is an interesting conundrum. So rather than developing a sensory kit perhaps you could survey current kits in an effort to unify guidelines as to the best kit, or direct individuals to develop their own personal kits.	Disability Working Group (47)
Social Narrative	I think that the social narrative element is important but already addressed by others in a more comprehensive manner.	Disability Working Group (47)
Sensory Kit	As you are looking at the sensory kit, keep in mind what is personal accommodations that each visitor would have in place prior and unrelated to the kit. Do not trouble or add to the kit for things that would not be unique to the historic site or needed by the visitor. All visitors with sensory issues would come with personalized movement break plans and things such as a chew necklace if that is something that is needed. Chew necklace and weighted blankets / wraps are not appropriate for a museum to provide to visitors. Most will have fidgets that are specific to them, but smart fidgets that aid in delivering content would be helpful to a kit. I was hoping that you would have done more work to show how a kit can be developed and how to best target that kit to the individual historic site by this point. This need more work to help understand how your recommendations and guide will be unique or different from all others already in museums.	Historic Site Working Group (53)
Sensory Guide	The sensory guide template is a great idea and would be helpful for many smaller historic sites or those will smaller budgets. Many would like to help, but need guidance on how to create and what questions to ask. Your access teams should be able to help you create an inclusive and exhaustive template for sites to reflect on. It would be good to have a template of language that would be best used to present information as to not offend the end user. How this information should be presented on a web site and where on the web site so that a visitor looking for this type of information can find it. Can you find universal level designations for the intensity of the environments that can help guide the site? I love the idea of creating a resource guide for monitoring light and noise levels. Keep in mind a guide for assessing visual stimuli. Also, a section for accommodations such as seating available at the museum, quiet spaces, staff assistance that can be expected and so on. In addition, a section for any early or off-hour accommodations that a location has in place so this is clear and can be found on a web page.	Historic Site Working Group (53)
Social Narrative	The social narrative section of your presentation needs the most work. Some of this will come from the development and improvements to the sensory guide template. This section needs more explanation and clear directions for use	Historic Site Working Group (53)

	Thank you for your presentation and reflecting on how to make sensory guides and kits more accessible for historic sites. I like what you are		
	attempting to explore, you need to spend much more time developing this		Historic Site
	concept to make it useful to a historic site and to make this unique and strong		Working Group
General	as a "New Tool".		(53)