

This Spreadsheet provides a code for each unique weapon/item with mostly perfect parts. It also lists all of the relevant parts that are used for each weapon/item.

The Parts column lists all the variable parts used, it does not list the following: fixed parts, the element if the weapon cannot spawn without an element or vice versa, accessories that the weapon technically could spawn without but there is no benefit in not having.  
It also doesn't list the rail used if the only options are no rail or 1 choice of rail, because having a scope listed means by default that the rail is being used.

Weapons with No Element will be updated to have an element to make editing easier. Class Mods will be added eventually. Artifact part listings aren't complete, and the parts used are also somewhat arbitrary and not necessarily what anyone might be looking for right now

For part stats go here:

[https://docs.google.com/spreadsheets/d/16b7bGPFKlrNg\\_cJm\\_WCMO6cKahexBs7BiJ6ja0RID04/edit#gid=1321122034](https://docs.google.com/spreadsheets/d/16b7bGPFKlrNg_cJm_WCMO6cKahexBs7BiJ6ja0RID04/edit#gid=1321122034)

For part reference go here:

<https://docs.google.com/spreadsheets/d/1XYG30B6CulmcmVduq-PkLEJVtjAFacx7cuSkqby5N4/edit#gid=236414762>

Items	Manufacturer	Item Type	Parts	MemoryEditor Code
<a href="#">AAA</a>	Dahl	Pistol	Grip 3, Scope 3, Acc 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Amazing Grace</a>	Jakobs	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Baby Maker ++</a>	Tediore	Pistol	No Body_A, Homing, Grip 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Bangarang</a>	Tediore	Pistol	No Body_A, Grip 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Bone Shredder</a>	Vladof	Pistol	Mag 3_A, Rail 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Breeder</a>	Torgue	Pistol	Grip 2, Stock 1, Hammer 3, Mag 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Buttplug</a>	Jakobs	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Craps</a>	Torgue	Pistol	Grip 2, Stock 2, Hammer 2, Mag 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Dead Chamber</a>	Jakobs	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Devastator</a>	Torgue	Pistol	Grip 2, Stock 1, Mag 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Devils Foursom</a>	Torgue	Pistol	Grip 2, Hammer 3, Mag 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Echo</a>	Torgue	Pistol	Grip 2, Stock 1, Hammer 3, Mag 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Extreme Hangin' Chadd</a>	COV	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Frozen Devil</a>	Maliwan	Pistol	Grip 4, Hammer 2, Mag 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Girth Blaster Elite</a>	Torgue	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Gunerang</a>	Tediore	Pistol	No Body_A, Grip 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hellshock</a>	Maliwan	Pistol	Body 1, Grip 4, Hammer 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hornet</a>	Dahl	Pistol	Grip 3, Stock 1, Scope 1, Acc 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hydrafrost</a>	COV	Pistol	Accessory 3, Grip 2, Stock 2, Scope 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hyper-Hydrator</a>	Maliwan	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Infinity</a>	Vladof	Pistol	Slide 1, Grip 2, Rail 2, Scope 3, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Kaleidoscope</a>	Dahl	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">King's Call</a>	Jakobs	Pistol	Hammer 2, Mag 3, Rail 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Linc</a>	Atlas	Pistol	Grip 2, Radar 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Linoge</a>	COV	Pistol	Acc 4 , Grip 2, Stock 1, Scope 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Little Yeeti</a>	Jakobs	Pistol	Grip 4, Hammer 2, Mag 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Love Drill</a>	Jakobs	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Lucky 7</a>	Jakobs	Pistol	Grip 2, Hammer 2, Rail 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Maggie</a>	Jakobs	Pistol	Hammer 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Magnificent</a>	Vladof	Pistol	Slide 1, Grip 2, Rail 4, Scope 3, Underbarrel 1, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Moonfire</a>	Torgue	Pistol	Grip 2, Hammer 3, Mag 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Nemesis</a>	Dahl	Pistol	Grip 1, Stock 1, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Night Flyer</a>	Dahl	Pistol	Grip 3, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Occultist</a>	Torgue	Pistol	Grip 2, Hammer 3, Mag 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Omniloader</a>	Dahl	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Peacemonger</a>	Atlas	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Pestilence</a>	COV	Pistol	Body_B, Body_C, Accessory 3, Grip 2, Scope 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Psycho Stabber</a>	COV	Pistol	Starter 3, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Robo-Melter</a>	Jakobs	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Roisen's Thorns</a>	Torgue	Pistol	Grip 2, Stock 1, Hammer 3, Mag 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">S3RV-80S-EXECUTE</a>	Tediore	Pistol	Grip 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Scorpio XL</a>	Tediore	Pistol	Grip 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Scoville</a>	Torgue	Pistol	Grip 2, Stock 1, Fire	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Sellout</a>	Maliwan	Pistol	Grip 4, Hammer 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Seventh Sense</a>	Jakobs	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">SkekSil</a>	COV	Pistol	Accessory 4, Grip 2, Scope 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Starkiller</a>	Maliwan	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Superball</a>	Maliwan	Pistol	Body 1, Grip 5, Hammer 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Companion</a>	Jakobs	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Duc</a>	Jakobs	Pistol	Hammer 2, Rail 1, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Flood</a>	Jakobs	Pistol	Grip 1, Hammer 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Killing Word</a>	COV	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Leech</a>	Vladof	Pistol		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Thunderball Fists</a>	Maliwan	Pistol	Body 1, Grip 4, Hammer 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Unforgiven</a>	Jakobs	Pistol	Grip 1, Hammer 2, Mag 2, NoScope	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Wagon Wheel</a>	Jakobs	Pistol	Grip 1, Mag 2, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">9-Volt</a>	Dahl	SMG	Rail 1, Scope 3, Grip 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Bitch</a>	Hyperion	SMG	Grip 3, Stock 3, Rail 2, Scope 1, Shield 3, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Boomer</a>	Dahl	SMG	Bolt 1, Rail 1, Scope 2, Mag 2, Foregrip 2, Grip 1, Stock 3, Fire	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Cheap Tips</a>	Hyperion	SMG	Grip 3, Stock 3, Rail 2, Scope 1, Mag 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Cloud Kill</a>	Maliwan	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Crader's EM-P5</a>	Dahl	SMG	Bolt 1, Rail 1, Scope 3, Mag 2, Foregrip 4, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Crit</a>	Maliwan	SMG	Scope 1, Grip 3, Stock 3	eyJjb3B5VHlwZSI6ImI0;

Items	Manufacturer	Item Type	Parts	MemoryEditor Code
<a href="#">Crossroad</a>	Hyperion	SMG	Grip 3, Stock 3, Rail 2, Scope 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Cutsman</a>	Maliwan	SMG	Scope 1, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Destructo Spinner</a>	Maliwan	SMG	Scope 1, Mag 1, Grip 3, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Devoted</a>	Maliwan	SMG	Scope 1, Grip 3, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">E-Gone</a>	Maliwan	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Ember's Purge</a>	Maliwan	SMG	Scope 1, Mag 1, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Handsome Jackhammer</a>	Hyperion	SMG	Rail 2, Scope 1, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hellfire</a>	Dahl	SMG	Bolt 1, Rail 1, Scope 3, Mag 2, Foregrip 3, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hyperfocus XZ41</a>	Hyperion	SMG	Grip 3, Rail 2, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">ION LASER</a>	Maliwan	SMG	Scope 1, Mag 1, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Just Kaus</a>	Hyperion	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Kevin's Chilly</a>	Maliwan	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Kyb's Worth</a>	Maliwan	SMG	Scope 1, Mag 1, Grip 3, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Long Musket</a>	Tediore	SMG	Scope 3, Grip 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">LOV3M4CH1N3</a>	Hyperion	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Miss Moxxi's Vibra-Pulse</a>	Maliwan	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Night Hawkin</a>	Dahl	SMG	Bolt 1, Rail 1, Scope 3, Mag 2, Foregrip 2, Stock 2, Burst_Single	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Oldridian</a>	Hyperion	SMG	Grip 3, Stock 3, Rail 2, Scope 1, Mag 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Polyaimourous</a>	Maliwan	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Predatory Lending</a>	Hyperion	SMG	Grip 3, Rail 2, Scope 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Redistributor</a>	Hyperion	SMG	Grip 3, Stock 3, Scope 1, Mag 3, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Ripper</a>	Dahl	SMG	Bolt 1, Rail 1, Scope 3, Mag 2, Foregrip 4, Grip 1, Stock 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">SF Force</a>	Maliwan	SMG	Scope 1, Mag 1, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Sleeping Giant</a>	Dahl	SMG	Bolt 1, Rail 1, Scope 3, Mag 2, Foregrip 4, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Smart-Gun</a>	Tediore	SMG	Scope 3, Foregrip 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Boo</a>	Tediore	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Ten Gallon</a>	Tediore	SMG	Body A, Body B, Scope 3, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Emperor's Condiment</a>	Maliwan	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Tsunami</a>	Maliwan	SMG	Scope 1, Grip 1, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Vanquisher</a>	Dahl	SMG	Bolt 1, Rail 1, Scope 3, Foregrip 2, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Vault Hero</a>	Maliwan	SMG		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Westergun</a>	Maliwan	SMG	Scope 1, Mag 2, Grip 3, Stock 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Alchemist</a>	Torgue	Assault Rifle	Grip 4, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Amber Management</a>	Torgue	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Barrage</a>	Dahl	Assault Rifle	Foregrip 5, Grip 4, Rail 3, Scope 1, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Bearcat</a>	Torgue	Assault Rifle	Body_A, Body_B, Grip 4, Foregrip 5, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Bekah</a>	Jakobs	Assault Rifle	Bolt 1, Foregrip 4, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Brad Luck</a>	COV	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Breath of the Dying</a>	Dahl	Assault Rifle	Bolt 1, Foregrip 5, Grip 4, Mag 2, Rail 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Carrier</a>	Atlas	Assault Rifle	Tracker 2, Mag 2, Foregrip 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Clairvoyance</a>	Jakobs	Assault Rifle	Trigger 4, Bolt 1, Mag 4, Foregrip 4, Stock 2, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Damned</a>	Vladof	Assault Rifle	Grip 4, Mag 1, Rail 2, Scope 1, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Digby's Smooth Tube</a>	Dahl	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Embrace the Pain</a>	COV	Assault Rifle	Starter 3, Grip 4, Foregrip 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Faisor</a>	Vladof	Assault Rifle	Foregrip 3, Mag 3, Rail 2, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Gatling Gun</a>	Jakobs	Assault Rifle	Foregrip 4, Stock 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Good Juju</a>	Dahl	Assault Rifle	Bolt 1, Foregrip 5, Grip 4, Mag 2, Rail 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hand of Glory</a>	Dahl	Assault Rifle	Bolt 1, Stock 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hail</a>	Dahl	Assault Rifle	Bolt 1, Foregrip 5, Grip 4	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Juliet's Dazzle</a>	Torgue	Assault Rifle	Grip 4, Foregrip 5, Scope 2, Exhaust 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Kaos</a>	Dahl	Assault Rifle	Bolt 1, Foregrip 5, Grip 4, Mag 2, Auto_Single	eyJjb3B5VHlwZSI6ImI0;
<a href="#">La Varlope</a>	Torgue	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Laser-Sploder</a>	Torgue	Assault Rifle	Grip 5, Foregrip 5, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Lead Sprinkler</a>	Jakobs	Assault Rifle	Trigger 2, Bolt 1, Foregrip 4, Stock 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Lucian's Call</a>	Vladof	Assault Rifle	Grip 1, Foregrip 2, Mag 2, Rail 2, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Mutant</a>	Jakobs	Assault Rifle	Bolt 1, Mag 4, Stock 2, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Ogre</a>	Vladof	Assault Rifle	Grip 4, Foregrip 3, Rail 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Pa's Rifle</a>	Jakobs	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Pain is Power</a>	COV	Assault Rifle	Starter 3, Grip 4, Foregrip 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Rebel Yell</a>	Atlas	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Rowan's Call</a>	Jakobs	Assault Rifle	Bolt 1, Stock 2, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Sawbar</a>	COV	Assault Rifle	Starter 3, Grip 2, Foregrip 1, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Seeryul Killer</a>	COV	Assault Rifle	Starter 3, Grip 2, Scope 2	eyJjb3B5VHlwZSI6ImI0;

Items	Manufacturer	Item Type	Parts	MemoryEditor Code
<a href="#">Shredifier</a>	Vladof	Assault Rifle	DoubleShredifier, Grip 4, Foregrip 3, Rail 2, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Sickle</a>	Vladof	Assault Rifle	Grip 1, Foregrip 2, Rail 2, Scope 1, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Soulrender</a>	Dahl	Assault Rifle	Bolt 1, Foregrip 5, Grip 4, Mag 2, Rail 3, Scope 1, Auto/Single	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Star Helix</a>	Dahl	Assault Rifle	Foregrip 5, Rail 3, Scope 1, Auto_Single	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Stauros' Burn</a>	COV	Assault Rifle	Starter 3, Grip 4, Foregrip 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Big Succ</a>	Vladof	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Dictator</a>	Vladof	Assault Rifle	Grip 4, Foregrip 3, Rail 2, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Traitor's Death</a>	Jakobs	Assault Rifle		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Try-Bolt</a>	Torgue	Assault Rifle	Foregrip 5, Scope 3, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Warlord</a>	Dahl	Assault Rifle	Bolt 1, Foregrip 6, Grip 6, Rail 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Zheitsev's Eruption</a>	COV	Assault Rifle	Starter 3, Grip 2, Foregrip 3, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Anarchy</a>	Tediore	Shotgun	No Body_B, Grip 1, Foregrip 4, Scope 2, Type 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Black Flame</a>	Torgue	Shotgun		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Brainstormer</a>	Hyperion	Shotgun	Foregrip 2, Grip 1, Mag 1, Scope 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Chomper</a>	Torgue	Shotgun	Grip 3, Foregrip 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Conference Call</a>	Hyperion	Shotgun	Foregrip 2, Grip 2, Mag 1, Scope 1, No Element, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Creeping Death</a>	Tediore	Shotgun	Grip 5, Foregrip 4, Scope 2	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Face-puncher</a>	Hyperion	Shotgun	Foregrip 2, Grip 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Fearmonger</a>	Hyperion	Shotgun	Foregrip 2, Grip 1, Mag 1, Scope 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Fingerbiter</a>	Jakobs	Shotgun	Bolt 5, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Flakker</a>	Torgue	Shotgun	Foregrip 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Flama Diddle</a>	Tediore	Shotgun	Grip 1, Foregrip 4, Scope 2, Type 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Heart Breaker</a>	Hyperion	Shotgun	Foregrip 2, Grip 1, Mag 1, Scope 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hellwalker</a>	Jakobs	Shotgun		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Insider</a>	Maliwan	Shotgun	Grip 2, Stock 4, Mag 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Kill-o'-the-Wisp</a>	Maliwan	Shotgun	Grip 2, Stock 4, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Melt Facer</a>	Hyperion	Shotgun		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Mind-Killer</a>	Maliwan	Shotgun	Stock 4, Mag 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Nimble Jack</a>	Jakobs	Shotgun	Bolt 5, Stock 4, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Nothingness</a>	Maliwan	Shotgun	Grip 2, Stock 4, Mag 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">One Pump Chump</a>	Jakobs	Shotgun	Trigger 2, Bolt 2, Stock 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Phebert</a>	Hyperion	Shotgun	Foregrip 2, Mag 1, Scope 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Polybius</a>	Tediore	Shotgun	Grip 5, Scope 4, Type 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Projectile Recursion</a>	Maliwan	Shotgun	Grip 2, Stock 4, Mag 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Redline</a>	Torgue	Shotgun	Grip 3, Foregrip 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Sacrificial Lamb</a>	Tediore	Shotgun		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Shocker</a>	Torgue	Shotgun	Grip 3, Foregrip 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Shrieking Devil</a>	Maliwan	Shotgun	Stock 4, Mag 3, Scope 1, Shock/Radiation	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Sledge's Shotgun</a>	Jakobs	Shotgun	Trigger 2, Bolt 5, Foregrip 5, Stock 4, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Slow Hand</a>	Hyperion	Shotgun	Foregrip 2, Grip 1, Mag 1, Scope 1, Shield 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Superstreamer</a>	Tediore	Shotgun		eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Boring</a>	Torgue	Shotgun	Grip 1, Foregrip 1, Scope 1, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Butcher</a>	Hyperion	Shotgun	Foregrip 2, Grip 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Cure</a>	Jakobs	Shotgun		eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Garcia</a>	Jakobs	Shotgun	Trigger 2, Bolt 5, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Horizon</a>	Tediore	Shotgun	Grip 5, Foregrip 4, Scope 2, Type 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Lob</a>	Torgue	Shotgun	No Body_A, Grip 3, Foregrip 1, Mag 2, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Tidal Wave</a>	Jakobs	Shotgun	Trigger 3, Bolt 5, Foregrip 4, Stock 4, Mag 3, Scope 3	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Tiggs' Boom</a>	Torgue	Shotgun	Grip 3, Foregrip 1, Mag 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Trevonator</a>	Maliwan	Shotgun	Grip 2, Stock 3, Mag 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Vosk's Deathgrip</a>	Maliwan	Shotgun	Grip 3, Stock 4, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Agonizer 1500</a>	COV	Heavy	Grip 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Creamer</a>	Torgue	Heavy	Grip 3, Tail 1, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Freeman</a>	Atlas	Heavy	Foregrip 2, Wire 2, Scope 3	Fix ME lol
<a href="#">Gettleburger</a>	Torgue	Heavy		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hive</a>	Torgue	Heavy	Grip 3, Scope 1, Corrosive	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Hot Drop</a>	COV	Heavy		eyJjb3B5VHlwZSI6ImI0;
<a href="#">ION CANNON</a>	Vladof	Heavy	Grip 1, Tail 3, Shoulder 1, Scope 3, Mag 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Jericho</a>	Vladof	Heavy	Grip 1, Tail 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Nukem</a>	Torgue	Heavy	Grip 3, Mag 1, Tail 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Porta-Pooper 5000</a>	COV	Heavy		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Quadomizer</a>	Torgue	Heavy	Grip 3, Scope 1	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Ruby's Wrath</a>	Atlas	Heavy	Foregrip 2, Grip 3, Wire 2, Scope 3	Fix ME lol

Items	Manufacturer	Item Type	Parts	MemoryEditor Code
<a href="#">Scourge</a>	Torgue	Heavy	Grip 3, Scope 1	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Tunguska</a>	Torgue	Heavy	Grip 3, Mag 3, Tail 1, Scope 1	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">ASMD</a>	Maliwan	Sniper Rifle	Grip 1, Foregrip 5	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">AutoAimè</a>	Dahl	Sniper Rifle	Mag 1, Grip 3, Foregrip 3, Bolt A, Rail 2, Scope 1	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Brashi's Dedication</a>	Dahl	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Cocky Bastard</a>	Jakobs	Sniper Rifle	Mag 3, Scope 2, Stock 3, Foregrip 4	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Cold Shoulder</a>	Vladof	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Firestorm</a>	Maliwan	Sniper Rifle	Grip 1, Foregrip 4, Scope 3	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Headsplosion</a>	Jakobs	Sniper Rifle	Scope 2, Stock 3, Foregrip 4	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Kenulox</a>	Dahl	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Krakatoa</a>	Maliwan	Sniper Rifle	Grip 2, Foregrip 4, Mag 3, Scope 1	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Lyuda</a>	Vladof	Sniper Rifle	Grip 4, Foregrip 3, Mag 1, Scope 2, No Element	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Malak's Bane</a>	Dahl	Sniper Rifle	Body_A, Body_B/C, Mag 2, Grip 3, Foregrip 5, Bolt A, Rail 2, Fire	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Masterwork Crossbow</a>	Hyperion	Sniper Rifle	Rail 2, Scope 3, Shield 1, Stock 1	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Monocle</a>	Jakobs	Sniper Rifle	Mag 3, Stock 3, Foregrip 4	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Null Pointer</a>	Hyperion	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Soleki Protocol</a>	Maliwan	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Skullmasher</a>	Jakobs	Sniper Rifle	Barrel 3, Mag 3, Scope 2, Stock 3, Foregrip 4	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Stalker</a>	Dahl	Sniper Rifle	Mag 2, Grip 3, Foregrip 3, Bolt A, Rail 2	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Storm</a>	Maliwan	Sniper Rifle	Grip 1, Foregrip 4, Scope 3	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Tankman's Shield</a>	Hyperion	Sniper Rifle	Mag 1, Grip 2, Rail 2, Scope 3, Shield 3, Stock 1	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">The Hunt(ed)</a>	Jakobs	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">The Hunt(er)</a>	Jakobs	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">The Hunt(ress)</a>	Jakobs	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">The Ice Queen</a>	Jakobs	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">THE TWO TIME</a>	Hyperion	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Unseen Threat</a>	Jakobs	Sniper Rifle	Barrel 3, Mag 2, Scope 2, Stock 3, Foregrip 4	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Wedding Invitation</a>	Jakobs	Sniper Rifle		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Woodblocker</a>	Hyperion	Sniper Rifle	Rail 2, Scope 3, Stock 1	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Acid Burn</a>	Hyperion	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Burning Summit</a>	Vladof	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Chocolate Thunder</a>	Tediore	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Chupa's Organ</a>	Atlas	Grenade	Hyperion, Divider	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Diamond Butt Bomb</a>	Vladof	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">ECHO-2</a>	Tediore	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">EMP</a>	Hyperion	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Epicenter</a>	Vladof	Grenade	Spring	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Exterminator</a>	Atlas	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Fastball</a>	Tediore	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Firestorm</a>	Hyperion	Grenade	Hyperion, Large, Rain	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Fungus Among Us</a>	Tediore	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Ghast Call</a>	Torgue	Grenade	Divider, Roider	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Hex</a>	Atlas	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Hunter-Seeker</a>	Tediore	Grenade	Divider, Divider	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">It's Piss</a>	Vladof	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Kryll</a>	Atlas	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Moxxi's Bouncing Pair</a>	Pangolin	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">NOG Potion #9</a>	Vladof	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Nagata</a>	Hyperion	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Porcelain Pipe Bomb</a>	Torgue	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Quasar</a>	Tediore	Grenade	Atlas, Sticky	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Red Queen</a>	Vladof	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Rubber Cheddar Shredder</a>	Tediore	Grenade	Bouncy, Bouncy	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Slider</a>	Tediore	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Storm Front</a>	Tediore	Grenade	Hyperion	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Surge</a>	Torgue	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Tina's Hippy Hopper</a>	Torgue	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Tran-fusion</a>	Hyperion	Grenade	No Behaviors, Hyperion	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Ultraball</a>	Torgue	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Whispering Ice</a>	Vladof	Grenade		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Widowmaker</a>	Torgue	Grenade	Hyperion, MIRV, NONE	eyJjb3B5VHlwZSI6ImI0Z
<a href="#">All-in</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0Z
<a href="#">Back Ham</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0Z



Items	Manufacturer	Item Type	Parts	MemoryEditor Code
<a href="#">Band of Sitorak</a>	Pangolin	Shield	Nova, Nova	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Big Boom Blaster</a>	Pangolin	Shield	Capacity, Capacity, Shock	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Black Hole</a>	Pangolin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Deluxe Badass Combustor</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Double Downer</a>	Hyperion	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Ember's Blaze</a>	Hyperion	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Front Loader</a>	Hyperion	Shield	Turtle, Turtle, Shock	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Frozen Heart</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Frozen Snowshoe</a>	Anshin	Shield	Capacity	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Golden Touch</a>	Pangolin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Impaler</a>	Pangolin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Initiative</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Loop of 4N631</a>	Hyperion	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Mendel's Multivitamin Shield</a>	Hyperion	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Messy Breakup</a>	Anshin	Shield	Absorb, Absorb	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Moxxi's Embrace</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Mr Caffeine Shield</a>	Pangolin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">MSRC Auto-Dispensary</a>	Hyperion	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Old God</a>	Hyperion	Shield	Capacity, Capacity, Capacity	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Nova Berner</a>	Anshin	Shield	Recharge Rate, Recharge Rate, No Element	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Re-Charge Berner</a>	Hyperion	Shield	Capacity	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Re-Charger</a>	Hyperion	Shield	Capacity, Capacity	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Re-Router</a>	Anshin	Shield	Capacity, Shock	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Rectifier</a>	Hyperion	Shield	Recharge Rate, Recharge Rate	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Red Card</a>	Anshin	Shield	Recharge Rate, Recharge Rate, Shock	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Red Card Re-Charger</a>	Anshin	Shield	Capacity	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Red Suit</a>	Pangolin	Shield	Nova, Nova	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Revengeader</a>	Pangolin	Shield	Capacity, Capacity	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Rico</a>	Anshin	Shield	Reflect, Reflect	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Rough Rider</a>	Anshin	Shield	Adrenaline, Adrenaline, Fire	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Scream of Terror</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Shooting Star</a>	Pangolin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Stop-Gap</a>	Hyperion	Shield	Recharge Rate, Recharge Rate, Shock	eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Transformer</a>	Hyperion	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Torch</a>	Pangolin	Shield	Capacity, Capacity	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Unpaler</a>	Pangolin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Version 0.m</a>	Anshin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Void Rift</a>	Pangolin	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Ward</a>	Hyperion	Shield		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Whiskey Tango Foxtrot</a>	Anshin	Shield	Capacity, Capacity, Shock	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Commander Planetoid</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Cosmic Crater</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Deathless</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Electric Banjo</a>	Eridian	Artifact	Shock Damage, Shock DoT Chance	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Grave</a>	Eridian	Artifact	Bleedout Duration, Action Skill Cooldown	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Launch Pad</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Loaded Dice</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Lunacy</a>	Eridian	Artifact	Action Skill Cooldown, Health Regen	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Moxxi's Endowment</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Otto Idol</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Phoenix Tears</a>	Eridian	Artifact	Bleedout Duration, Fire Damage	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Pull Out Method</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Road Warrior</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Rocket Boots</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Safeguard</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Splatter Gun</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Static Charge</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">The Pearl of Ineffable Knowledge</a>	Eridian	Artifact	Magazine Size, Max Health	eyJjb3B5VHlwZSI6ImI0;
<a href="#">Unleash the Dragon</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">Victory Rush</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;
<a href="#">White Elephant</a>	Eridian	Artifact		eyJjb3B5VHlwZSI6ImI0;