

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	165	165	165	330	330	330	571	571	571	571
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				252	252	252	421	421	421	421
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Melee Crit	+ 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	120	120	120	240	240	240	396	396	396	396
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds + 4 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Wounds + 12 Weapon Skill	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 11 Toughness + 20 Wounds + 7 Initiative + 8 Weapon Skill	+ 20 Strength + 8 Toughness + 7 Initiative + 11 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								488	488	488
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							514	514	514	514
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Block	+ 15 Strength + 15 Wounds + 17 Weapon Skill + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation
Totals:										
Armor:	285	285	285	822	822	822	1902	2390	2390	2390
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 61 Toughness + 11 Wounds + 16 Initiative + 12 Weapon Skill + 2% Block + 1 Middle Tree	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative + 21 Weapon Skill + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Corporeal Resist + 1% Block + 40 HP/4s + 2% Reduced Crit + 2% Melee Crit + 7% Aggravation	+ 35 Strength + 151 Toughness + 101 Wounds + 31 Initiative + 15 Weapon Skill + 240 Spirit Resist + 1% Block + 40 HP/4s + 2% Reduced Crit + 7% Reactionary	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit + 7% Aggravation
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 8 Strength + 4 Wounds + 5 Weapon Skill + 1% Parry Strikethrough	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry Strikethrough	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Initiative + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				168	168	168	280	280	280	280
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 5 Toughness + 6 Wounds + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 4 Initiative + 15 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 12 Toughness + 7 Initiative + 1% Parry
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	80	80	80	160	160	160	264	264	264	264
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 13 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								324	324	324
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Weapon Skill	+ 25 Strength + 5 Initiative + 17 Weapon Skill	+ 20 Strength + 15 Wounds + 9 Initiative + 13 Weapon Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							342	342	342	342
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Strength + 11 Toughness + 5 Initiative + 7 Weapon Skill	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 18 Strength + 20 Wounds + 9 Weapon Skill + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Parry Strikethrough	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Overwhelming	Passive: Clarity	Passive: Reactionary
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 11 Weapon Skill + 6 Weapon Skill + 1% Parry	+ 26 Strength + 5 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 25 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Disrupt + 2% Parry Strikethrough + 1 Right Tree	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 151 Strength + 9 Willpower + 17 Toughness + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Spirit Resist + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s + 6% Parry Strikethrough Overwhelming	+ 151 Strength + 17 Toughness + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Spirit Resist + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s Clarity	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Spirit Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Reactionary
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 10 Willpower + 2 Toughness + 5 Wounds + 1% Disrupt	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Dodge	+ 15 Willpower + 6 Toughness + 9 Wounds + 2% Dodge	+ 15 Willpower + 9 Wounds + 6 Initiative + 2% Dodge	+ 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	+ 16 Willpower + 9 Wounds + 26 Intelligence + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 25 Willpower + 13 Wounds + 13 Initiative + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Willpower + 7 Toughness + 6 Intelligence + 7 Healing Power	+ 15 Willpower + 3 Toughness + 4 Wounds + 10 Initiative	+ 15 Willpower + 7 Toughness + 4 Wounds + 6 Initiative	+ 8 Willpower + 5 Initiative + 13 Intelligence + 2% Heal Crit	+ 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Willpower + 2 Toughness + 2 Initiative + 6 Intelligence	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 7 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	+ 17 Willpower + 4 Wounds + 2 Toughness + 5 Initiative	+ 10 Willpower + 7 Wounds + 6 Toughness + 5 Initiative	+ 12 Willpower + 4 Wounds + 7 Intelligence + 2% Dodge	+ 20 Willpower + 8 Initiative + 7 Weapon Skill + 11 Intelligence	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 10 Willpower + 14 Toughness + 14 Wounds + 8 Initiative
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Willpower + 10 Toughness + 9 Initiative + 13 Intelligence	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	+ 10 Willpower + 21 Toughness + 14 Wounds + 12 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Willpower + 7 Toughness + 11 Wounds + 5 Initiative	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt Strikethrough	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Toughness	+ 27 Willpower	+ 27 Willpower	+ 27 Toughness	+ 34 Willpower	+ 47 Willpower	+ 47 Willpower	+ 47 Toughness
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Disrupt	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Heal Crit	+ 5% Crit Reduction
5 Piece Bonus:								Passive: Quickening	Passive: Vivacious	Passive: Quickening
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	+ 30 Willpower + 6 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 18 Willpower + 18 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Dodge + 7 Healing Power + 1 Left Tree	+ 74 Willpower + 12 Toughness + 17 Wounds + 14 Initiative + 2% Dodge + 1 Left Tree	+ 40 Willpower + 40 Toughness + 20 Wounds + 17 Initiative + 2% Dodge + 1 Middle Tree	+ 91 Willpower + 19 Toughness + 15 Wounds + 10 Initiative + 27 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Heal Crit	+ 150 Willpower + 25 Toughness + 25 Wounds + 17 Initiative + 7 Weapon Skill + 62 Intelligence + 240 Corporeal Resist + 5% Magic Crit + 2% Heal Crit + 40HP/4s + 1% Disrupt Strikethrough	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 240 Spirit Resist + 7% Heal Crit + 40 HP/4s + 1% Disrupt Vivacious	+ 93 Willpower + 97 Toughness + 57 Wounds + 39 Initiative + 240 Spirit Resist + 2% Heal Crit + 5% Crit Reduction + 40 HP/4s + 1% Disrupt Quickening
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	183 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge	+ 2 Wounds + 5 Weapon Skill + 10 Ballistic Skill + 1% Dodge Strikethrough	+ 2 Toughness + 5 Wounds + 10 Ballistic Skill + 1% Parry	+ 6 Wounds + 9 Weapon Skill + 15 Ballistic Skill + 2% Disrupt	+ 6 Wounds + 12 Weapon Skill + 12 Ballistic Skill + 2% Dodge Strikethrough	+ 4 Toughness + 6 Wounds + 20 Ballistic Skill + 2% Parry	+ 12 Initiative + 7 Weapon Skill + 19 Ballistic Skill + 2% Disrupt	+ 9 Toughness + 16 Wounds + 26 Ballistic Skill + 40 HP/4s	+ 9 Toughness + 6 Initiative + 36 Ballistic Skill + 40 HP/4s	+ 16 Toughness + 9 Initiative + 26 Ballistic Skill + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Toughness + 6 Weapon Skill + 12 Ballistic Skill + 7 Ranged Power	+ 6 Wounds + 4 Initiative + 10 Weapon Skill + 12 Ballistic Skill	+ 5 Toughness + 6 Wounds + 7 Initiative + 14 Ballistic Skill	+ 5 Toughness + 8 Wounds + 13 Ballistic Skill + 2% Ranged Crit	+ 7 Wounds + 12 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 4 Initiative + 15 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 12 Toughness + 7 Initiative + 19 Ballistic Skill + 1% Dodge Strikethrough
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 6 Toughness + 2 Wounds + 2 Initiative + 4 Ballistic Skill	+ 3 Wounds + 5 Weapon Skill + 2 Initiative + 4 Ballistic Skill	+ 2 Toughness + 2 Wounds + 4 Initiative + 6 Ballistic Skill	+ 12 Toughness + 5 Wounds + 4 Initiative + 7 Ballistic Skill	+ 4 Wounds + 4 Initiative + 8 Weapon Skill + 12 Ballistic Skill	+ 12 Toughness + 5 Wounds + 4 Initiative + 7 Ballistic Skill	+ 4 Toughness + 7 Weapon Skill + 12 Ballistic Skill + 2% Dodge	+ 7 Willpower + 20 Toughness + 8 Initiative + 11 Ballistic Skill	+ 8 Toughness + 7 Wounds + 20 Weapon Skill + 11 Ballistic Skill	+ 10 Toughness + 10 Wounds + 6 Initiative + 20 Ballistic Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 9 Toughness + 13 Wounds + 10 Weapon Skill + 25 Ballistic Skill	+ 10 Wounds + 5 Initiative + 17 Weapon Skill + 25 Ballistic Skill	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Ballistic Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 7 Toughness + 11 Wounds + 5 Initiative + 18 Ballistic Skill	+ 9 Wounds + 15 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 15 Wounds + 8 Initiative + 61 Weapon Skill + 2% Ranged Crit	+ 5 Toughness + 14 Wounds + 28 Ballistic Skill + 2% Ranged Crit
2 Piece Bonus:	+ 14 Ballistic Skill	+ 14 Ballistic Skill	+ 14 Toughness	+ 27 Ballistic Skill	+ 27 Ballistic Skill	+ 27 Toughness	+ 34 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Toughness
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Ranged Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Ranged Crit	+ 5% Ranged Crit	+ 5% Ranged Crit
5 Piece Bonus:								Passive: Marked	Passive: Dissolve VII	Passive: Bracing
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 6 Toughness + 6 Wounds + 2 Initiative + 5 Weapon Skill + 26 Ballistic Skill + 1% Dodge	+ 5 Wounds + 2 Initiative + 10 Weapon Skill + 28 Ballistic Skill + 1% Dodge Strikethrough	+ 18 Toughness + 7 Wounds + 4 Initiative + 16 Ballistic Skill + 1% Dodge	+ 19 Toughness + 11 Wounds + 4 Initiative + 15 Weapon Skill + 61 Ballistic Skill + 2% Disrupt + 7 Ranged Power + 1 Right Tree	+ 16 Wounds + 8 Initiative + 30 Weapon Skill + 63 Ballistic Skill + 2% Dodge Strikethrough + 1 Left Tree	+ 48 Toughness + 17 Wounds + 11 Initiative + 41 Ballistic Skill + 2% Parry + 1 Middle Tree	+ 16 Toughness + 19 Wounds + 17 Initiative + 14 Weapon Skill + 96 Ballistic Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Ranged Crit	+ 7 Willpower + 38 Toughness + 45 Wounds + 8 Initiative + 37 Weapon Skill + 151 Ballistic Skill + 240 Corporeal Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Marked	+ 17 Toughness + 32 Wounds + 15 Initiative + 61 Weapon Skill + 161 Ballistic Skill + 240 Spirit Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Dissolve VII	+ 94 Toughness + 38 Wounds + 31 Initiative + 123 Ballistic Skill + 240 Spirit Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Bracing
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	165	165	165	330	330	330	571	571	571	571
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				252	252	252	421	421	421	421
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Reduced Crit	+ 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	120	120	120	240	240	240	396	396	396	396
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds + 4 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Wounds + 12 Weapon Skill	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 11 Toughness + 20 Wounds + 7 Initiative + 8 Weapon Skill	+ 20 Strength + 8 Toughness + 7 Initiative + 11 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:							488	488	488	488
Level:							29	29	29	29
Renown:							29	29	29	29
Stats:							+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							514	514	514	514
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Block	+ 15 Strength + 15 Wounds + 17 Weapon Skill + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation
Totals:										
Armor:	285	285	285	822	822	822	1902	2390	2390	2390
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 61 Toughness + 11 Wounds + 16 Initiative + 12 Weapon Skill + 2% Block + 1 Middle Tree	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative + 21 Weapon Skill + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Corporeal Resist + 1% Block + 40 HP/4s + 2% Melee Crit Aggravation	+ 35 Strength + 151 Toughness + 101 Wounds + 31 Initiative + 15 Weapon Skill + 240 Corporeal Resist + 1% Block + 2% Reduced Crit Reactionary	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Corporeal Resist + 1% Parry + 40 HP/4s + 7% Melee Crit Aggravation
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 8 Strength + 4 Wounds + 5 Weapon Skill + 1% Parry Strikethrough	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry Strikethrough	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Initiative + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				168	168	168	280	280	280	280
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 5 Toughness + 6 Wounds + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 4 Initiative + 15 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 12 Toughness + 7 Initiative + 1% Parry
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	80	80	80	160	160	160	264	264	264	264
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 13 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill
Helmet										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								324	324	324
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Weapon Skill	+ 25 Strength + 10 Wounds + 5 Initiative + 17 Weapon Skill	+ 20 Strength + 15 Wounds + 9 Initiative + 13 Weapon Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							342	342	342	342
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Strength + 11 Toughness + 5 Initiative + 7 Weapon Skill	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 18 Strength + 20 Wounds + 9 Weapon Skill + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Corporeal Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Parry Strikethrough	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Overwhelming	Passive: Clarity	Passive: Reactionary
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 26 Strength + 6 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 19 Toughness + 2 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 25 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Disrupt + 1 Right Tree	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 151 Strength + 9 Willpower + 17 Toughness + 32 Wounds + 25 Initiative + 28 Initiative + 49 Weapon Skill + 240 Corporeal Resist + 2% Melee Crit + 40 HP/4s + 6% Parry Strikethrough Overwhelming	+ 151 Strength + 17 Toughness + 32 Wounds + 35 Initiative + 61 Weapon Skill + 240 Corporeal Resist + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s Clarity	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Corporeal Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Reactionary
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt Strikethrough	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Disrupt	+ 18 Willpower + 9 Wounds + 3 Initiative + 2% Disrupt	+ 9 Wounds + 3 Initiative + 18 Intelligence + 2% Disrupt Strikethrough	+ 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	+ 16 Willpower + 9 Wounds + 26 Intelligence + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Willpower + 7 Toughness + 6 Intelligence + 7 Healing Power	+ 19 Willpower + 7 Toughness + 4 Wounds + 2 Initiative	+ 7 Toughness + 4 Wounds + 2 Initiative + 19 Intelligence	+ 8 Willpower + 5 Initiative + 13 Intelligence + 2% Heal Crit	+ 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	+ 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Willpower + 2 Toughness + 2 Initiative + 6 Intelligence	+ 6 Willpower + 2 Toughness + 2 Wounds + 4 Initiative	+ 2 Toughness + 2 Wounds + 4 Initiative + 6 Intelligence	+ 7 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	+ 14 Willpower + 3 Toughness + 6 Wounds + 5 Initiative + 5 Intelligence	+ 3 Toughness + 6 Wounds + 5 Initiative + 14 Intelligence	+ 12 Willpower + 4 Wounds + 7 Intelligence + 2% Dodge	+ 20 Willpower + 8 Initiative + 7 Weapon Skill + 11 Intelligence	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence
Helmet										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Willpower + 10 Toughness + 9 Initiative + 13 Intelligence	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Willpower + 7 Toughness + 11 Wounds + 9 Initiative	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt Strikethrough	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Intelligence	+ 27 Willpower	+ 27 Willpower	+ 27 Intelligence	+ 34 Willpower	+ 47 Willpower	+ 47 Willpower	+ 47 Intelligence
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 34 Toughness	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Heal Crit	+ 5% Heal Crit	+ 5% Magic Crit
5 Piece Bonus:								Passive: Preservation	Passive: Preservation	Passive: Quickening
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	+ 28 Willpower + 6 Toughness + 7 Wounds + 4 Initiative + 1% Disrupt	+ 6 Toughness + 7 Wounds + 4 Initiative + 28 Intelligence + 1% Disrupt Strikethrough	+ 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Disrupt + 7 Healing Power	+ 78 Willpower + 10 Toughness + 19 Wounds + 10 Initiative + 2% Disrupt + 1 Left Tree	+ 10 Toughness + 19 Wounds + 10 Initiative + 78 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 91 Willpower + 53 Toughness + 15 Wounds + 14 Initiative + 27 Intelligence + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Heal Crit	+ 150 Willpower + 25 Toughness + 25 Wounds + 17 Initiative + 7 Weapon Skill + 62 Intelligence + 240 Elemental Resist + 40 HP/4s + 1% Disrupt Strikethrough + 7% Heal Crit	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Corporeal Resist + 7% Heal Crit + 40 HP/4s + 1% Disrupt Preservation	+ 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Quickening
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	202 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge	+ 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge Strikethrough	+ 5 Toughness + 4 Wounds + 8 Ballistic Skill + 1% Parry	+ 6 Wounds + 9 Weapon Skill + 15 Ballistic Skill + 2% Disrupt	+ 6 Wounds + 9 Weapon Skill + 15 Ballistic Skill + 2% Dodge Strikethrough	+ 9 Wounds + 6 Weapon Skill + 15 Ballistic Skill + 2% Parry	+ 12 Initiative + 7 Weapon Skill + 19 Ballistic Skill + 2% Disrupt	+ 9 Toughness + 16 Wounds + 26 Ballistic Skill + 40 HP/4s	+ 9 Toughness + 6 Initiative + 36 Ballistic Skill + 40 HP/4s	+ 16 Toughness + 9 Initiative + 26 Ballistic Skill + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Toughness + 6 Weapon Skill + 12 Ballistic Skill + 7 Ranged Power	+ 6 Wounds + 5 Initiative + 7 Weapon Skill + 14 Ballistic Skill	+ 5 Toughness + 6 Wounds + 7 Initiative + 14 Ballistic Skill	+ 5 Toughness + 8 Wounds + 13 Ballistic Skill + 2% Ranged Crit	+ 7 Wounds + 12 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 4 Initiative + 15 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 12 Toughness + 7 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Toughness + 2 Wounds + 2 Initiative + 4 Ballistic Skill	+ 2 Wounds + 2 Initiative + 6 Weapon Skill + 4 Ballistic Skill	+ 2 Wounds + 2 Initiative + 4 Ballistic Skill + 6 Weapon Skill	+ 12 Toughness + 5 Wounds + 4 Initiative + 7 Ballistic Skill	+ 4 Wounds + 3 Initiative + 14 Weapon Skill + 7 Ballistic Skill	+ 4 Toughness + 3 Initiative + 14 Weapon Skill + 7 Ballistic Skill	+ 4 Toughness + 7 Weapon Skill + 12 Ballistic Skill + 2% Dodge	+ 7 Willpower + 20 Toughness + 8 Initiative + 11 Ballistic Skill	+ 8 Toughness + 7 Wounds + 20 Weapon Skill + 11 Ballistic Skill	+ 8 Toughness + 10 Wounds + 6 Initiative + 20 Ballistic Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 9 Toughness + 13 Wounds + 10 Weapon Skill + 25 Ballistic Skill	+ 10 Wounds + 5 Initiative + 17 Weapon Skill + 25 Ballistic Skill	+ 4 Toughness + 14 Wounds + 24 Weapon Skill + 15 Ballistic Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 7 Toughness + 11 Wounds + 5 Initiative + 18 Ballistic Skill	+ 9 Wounds + 15 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 15 Wounds + 9 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 8 Wounds + 24 Weapon Skill + 15 Ballistic Skill + 2% Ranged Crit
2 Piece Bonus:	+ 14 Ballistic Skill	+ 14 Ballistic Skill	+ 14 Toughness	+ 27 Ballistic Skill	+ 27 Ballistic Skill	+ 27 Toughness	+ 34 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Toughness
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Ranged Crit	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Ranged Crit	+ 5% Ranged Crit	+ 5% Ranged Crit
5 Piece Bonus:								Passive: Marked	Passive: Domination	Passive: Creeping
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 6 Toughness + 6 Wounds + 2 Initiative + 5 Weapon Skill + 26 Ballistic Skill + 1% Dodge	+ 6 Wounds + 2 Initiative + 11 Weapon Skill + 26 Ballistic Skill + 1% Dodge Strikethrough	+ 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 12 Ballistic Skill + 1% Parry	+ 19 Toughness + 11 Wounds + 4 Initiative + 15 Weapon Skill + 61 Ballistic Skill + 2% Disrupt + 7 Ranged Power + 1 Middle Tree	+ 16 Wounds + 8 Initiative + 30 Weapon Skill + 63 Ballistic Skill + 2% Dodge Strikethrough + 1 Left Tree	+ 36 Toughness + 15 Wounds + 10 Initiative + 20 Weapon Skill + 36 Ballistic Skill + 2% Disrupt + 1 Right Tree	+ 18 Toughness + 19 Wounds + 17 Initiative + 14 Weapon Skill + 96 Ballistic Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Ranged Crit	+ 7 Willpower + 38 Toughness + 45 Wounds + 8 Initiative + 37 Weapon Skill + 151 Ballistic Skill + 240 Elemental Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Marked	+ 17 Toughness + 32 Wounds + 15 Initiative + 61 Weapon Skill + 161 Ballistic Skill + 240 Corporeal Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Domination	+ 89 Toughness + 32 Wounds + 15 Initiative + 95 Weapon Skill + 240 Corporeal Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Creeping
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 10 Strength + 5 Wounds + 2 Weapon Skill + 1% Parry Strikethrough	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry	+ 17 Strength + 9 Wounds + 4 Weapon Skill + 2% Parry Strikethrough	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry	+ 19 Strength + 12 Wounds + 9 Initiative + 2% Disrupt	+ 26 Strength + 16 Toughness + 9 Weapon Skill + 40 HP/4s	+ 35 Strength + 7 Toughness + 9 Weapon Skill + 40 HP/4s	+ 22 Strength + 16 Toughness + 13 Weapon Skill + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 15 Strength + 2 Toughness + 6 Wounds + 9 Initiative	+ 15 Strength + 4 Toughness + 6 Wounds + 7 Initiative	+ 13 Strength + 5 Toughness + 8 Initiative + 2% Melee Crit	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 11 Toughness + 8 Weapon Skill + 1% Parry
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Wounds + 6 Initiative + 2 Weapon Skill	+ 7 Strength + 5 Toughness + 12 Initiative + 4 Weapon Skill	+ 7 Strength + 3 Toughness + 14 Initiative + 4 Weapon Skill	+ 7 Strength + 5 Toughness + 12 Initiative + 4 Weapon Skill	+ 12 Strength + 4 Initiative + 7 Weapon Skill + 2% Parry	+ 11 Strength + 7 Toughness + 8 Wounds + 20 Initiative	+ 11 Strength + 2 Toughness + 8 Wounds + 25 Initiative	+ 11 Strength + 7 Toughness + 9 Wounds + 20 Initiative
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Initiative	+ 25 Strength + 9 Toughness + 10 Wounds + 13 Initiative	+ 20 Strength + 14 Toughness + 10 Wounds + 13 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Strength + 11 Toughness + 7 Wounds + 9 Initiative	+ 23 Strength + 9 Wounds + 15 Initiative + 2% Melee Crit	+ 23 Strength + 9 Wounds + 15 Initiative + 2% Melee Crit	+ 19 Strength + 9 Wounds + 19 Initiative + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Right Tree	+ 1 Left Tree	+ 5% Parry	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Guile	Passive: Guile	Passive: Creeping
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 26 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 28 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 4 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 14 Toughness + 7 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 2% Parry + 7 Melee Power + 1 Middle Tree	+ 66 Strength + 5 Toughness + 15 Wounds + 23 Initiative + 8 Weapon Skill + 2% Parry Strikethrough + 1 Right Tree	+ 37 Strength + 36 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 2% Parry + 1 Left Tree	+ 96 Strength + 18 Toughness + 19 Wounds + 28 Initiative + 7 Weapon Skill + 7% Parry + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 9 Willpower + 151 Strength + 30 Toughness + 27 Wounds + 48 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 7% Melee Crit + 40 HP/4s + 1% Parry Strikethrough Guile	+ 160 Strength + 25 Toughness + 27 Wounds + 53 Initiative + 21 Weapon Skill + 240 Spirit Resist + 7% Melee Crit + 40 HP/4s + 1% Parry Strikethrough Guile	+ 91 Strength + 95 Toughness + 27 Wounds + 52 Initiative + 21 Weapon Skill + 240 Spirit Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Creeping
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	168 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	165	165	165	330	330	330	571	571	571	571
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				252	252	252	421	421	421	421
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Melee Crit	+ 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	120	120	120	240	240	240	396	396	396	396
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds + 4 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Wounds + 12 Weapon Skill	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 11 Toughness + 20 Wounds + 7 Initiative + 8 Weapon Skill	+ 20 Strength + 8 Toughness + 7 Initiative + 11 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:							488	488	488	488
Level:							29	29	29	29
Renown:							29	29	29	29
Stats:								+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							514	514	514	514
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Block	+ 15 Strength + 15 Wounds + 17 Weapon Skill + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation
Totals:										
Armor:	285	285	285	822	822	822	1902	2390	2390	2390
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 61 Toughness + 11 Wounds + 16 Initiative + 12 Weapon Skill + 2% Block + 1 Middle Tree	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative + 21 Weapon Skill + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Corporeal Resist + 1% Block + 1% Block + 40 HP/4s + 2% Melee Crit Aggravation	+ 35 Strength + 151 Toughness + 101 Wounds + 31 Initiative + 15 Weapon Skill + 240 Spirit Resist + 1% Block + 40 HP/4s + 2% Reduced Crit Reactionary	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit Aggravation
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt Strikethrough	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt Strikethrough	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 12 Willpower + 7 Toughness + 19 Intelligence + 2% Disrupt	+ 9 Willpower + 16 Toughness + 26 Intelligence + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s	+ 26 Toughness + 9 Initiative + 16 Intelligence + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Willpower + 6 Initiative + 12 Intelligence + 7 Magic Power	+ 2 Toughness + 7 Wounds + 6 Initiative + 17 Intelligence	+ 5 Toughness + 7 Wounds + 6 Initiative + 14 Intelligence	+ 8 Toughness + 5 Wounds + 13 Intelligence + 2% Magic Crit	+ 7 Wounds + 12 Initiative + 19 Intelligence + 2% Magic Crit	+ 7 Wounds + 25 Intelligence + 2% Magic Crit	+ 12 Toughness + 7 Initiative + 19 Intelligence + 2% Magic Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 6 Willpower + 2 Toughness + 2 Initiative + 4 Intelligence	+ 2 Toughness + 2 Wounds + 2 Initiative + 8 Intelligence	+ 2 Toughness + 2 Initiative + 2 Wounds + 8 Intelligence	+ 12 Willpower + 5 Toughness + 4 Wounds + 7 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 4 Willpower + 7 Initiative + 12 Intelligence + 2% Dodge	+ 20 Willpower + 7 Toughness + 8 Wounds + 11 Intelligence	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence	+ 10 Toughness + 14 Wounds + 6 Initiative + 20 Intelligence
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 13 Willpower + 10 Initiative + 9 Weapon Skill + 25 Intelligence	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Intelligence
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 7 Willpower + 11 Wounds + 5 Weapon Skill + 18 Intelligence	+ 9 Willpower + 15 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 5 Toughness + 14 Wounds + 28 Intelligence + 1% Disrupt Strikethrough
2 Piece Bonus:	+ 14 Intelligence	+ 14 Intelligence	+ 14 Wounds	+ 27 Intelligence	+ 27 Intelligence	+ 27 Wounds	+ 34 Intelligence	+ 47 Intelligence	+ 47 Intelligence	+ 47 Wounds
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 5% Disrupt	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Magic Crit	+ 5% Magic Crit
5 Piece Bonus:								Passive: Clarity	Passive: Quickening	Passive: Clarity
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 6 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 26 Intelligence + 1% Disrupt	+ 4 Toughness + 7 Wounds + 2 Initiative + 32 Intelligence + 1% Disrupt Strikethrough	+ 4 Toughness + 21 Wounds + 2 Initiative + 18 Intelligence + 1% Disrupt	+ 19 Willpower + 11 Toughness + 13 Wounds + 6 Initiative + 61 Intelligence + 2% Disrupt + 1 Right Tree	+ 13 Toughness + 20 Wounds + 8 Initiative + 76 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 16 Toughness + 47 Wounds + 8 Initiative + 46 Intelligence + 2% Disrupt + 1 Right Tree	+ 23 Willpower + 15 Toughness + 16 Wounds + 7 Initiative + 5 Weapon Skill + 96 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Magic Crit	+ 51 Willpower + 23 Toughness + 30 Wounds + 22 Initiative + 9 Weapon Skill + 151 Intelligence + 240 Corporeal Resistance + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Spirit Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Quickening	+ 47 Toughness + 85 Wounds + 31 Initiative + 123 Intelligence + 240 Spirit Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, mixed	RvR, charm heals	RvR, melee heals
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 4 Willpower + 5 Toughness + 1% Parry	+ 8 Willpower + 5 Wounds + 4 Initiative + 1% Parry	+ 8 Strength + 5 Toughness + 4 Weapon Skill + 1% Parry Strikethrough	+ 15 Strength + 9 Willpower + 6 Wounds + 2% Disrupt	+ 15 Willpower + 9 Wounds + 6 Initiative + 2% Parry	+ 15 Strength + 9 Toughness + 6 Wounds + 2% Parry Strikethrough	+ 12 Strength + 19 Willpower + 9 Initiative + 2% Disrupt	+ 16 Strength + 26 Willpower + 9 Wounds + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 26 Strength + 16 Toughness + 9 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				168	168	168	280	280	140	280
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Willpower + 6 Wounds + 7 Melee Power	+ 19 Willpower + 2 Toughness + 6 Wounds + 5 Initiative	+ 14 Strength + 7 Toughness + 6 Wounds + 5 Weapon Skill	+ 13 Strength + 8 Toughness + 5 Initiative + 2% Melee Crit	+ 19 Strength + 12 Willpower + 7 Weapon Skill + 1% Parry Strikethrough	+ 25 Willpower + 7 Wounds + 6 Initiative + 1% Parry	+ 21 Strength + 6 Initiative + 11 Weapon Skill + 1% Parry Strikethrough
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	80	80	80	160	160	160	264	264	264	264
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 6 Willpower + 4 Wounds + 2 Weapon Skill	+ 6 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 6 Strength + 2 Toughness + 2 Wounds + 4 Weapon Skill	+ 12 Strength + 5 Willpower + 7 Toughness + 4 Weapon Skill	+ 15 Willpower + 7 Toughness + 2 Initiative + 4 Wounds	+ 10 Strength + 4 Toughness + 2 Initiative + 12 Weapon Skill	+ 7 Strength + 12 Willpower + 4 Wounds + 2% Dodge	+ 20 Strength + 8 Willpower + 11 Toughness + 7 Wounds	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 20 Strength + 11 Toughness + 7 Wounds + 8 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								324	324	324
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Willpower + 13 Toughness + 10 Wounds + 9 Weapon Skill	+ 32 Willpower + 10 Toughness + 3 Wounds + 10 Initiative	+ 24 Strength + 6 Initiative + 13 Toughness + 14 Weapon Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							342	342	342	342
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 11 Strength + 18 Willpower + 7 Toughness + 9 Wounds	+ 23 Strength + 9 Willpower + 15 Initiative + 2% Heal Crit	+ 23 Willpower + 15 Toughness + 9 Wounds + 2% Heal Crit	+ 28 Strength + 4 Initiative + 15 Weapon Skill + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Willpower	+ 14 Strength	+ 27 Strength	+ 27 Willpower	+ 27 Strength	+ 34 Willpower	+ 47 Strength	+ 47 Willpower	+ 47 Strength
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 34 Toughness	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 47 Toughness
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Heal Crit	+ 5% Melee Crit
5 Piece Bonus:								Passive: Mending	Passive: Mending	Passive: Caretaker
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 24 Strength + 10 Willpower + 5 Toughness + 4 Wounds + 2 Weapon Skill + 1% Parry	+ 28 Willpower + 2 Toughness + 9 Wounds + 6 Initiative + 1% Parry	+ 28 Strength + 7 Toughness + 2 Wounds + 8 Weapon Skill + 1% Parry Strikethrough	+ 61 Strength + 26 Willpower + 7 Toughness + 12 Wounds + 4 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Left Tree	+ 76 Willpower + 9 Toughness + 19 Wounds + 13 Initiative + 2% Disrupt + 1 Left Tree	+ 66 Strength + 20 Toughness + 12 Wounds + 2 Initiative + 17 Weapon Skill + 2% Parry Strikethrough + 1 Middle Tree	+ 43 Strength + 83 Willpower + 49 Toughness + 20 Wounds + 5 Initiative + 2% Dodge + 2% Disrupt + 2% Melee Crit + 2 Morale Gain	+ 125 Strength + 80 Willpower + 24 Toughness + 26 Wounds + 15 Initiative + 16 Weapon Skill + 240 Corporeal Resist + 5% Melee Crit + 2% Heal Crit + 40 HP/4s + 1% Parry Strikethrough Mending	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 240 Spirit Resist + 7% Heal Crit + 40 HP/4s + 1% Parry Mending	+ 166 Strength + 87 Toughness + 16 Wounds + 16 Initiative + 48 Weapon Skill + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s Caretaker
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	204 + 4%	328 + 240 + 8%	326 + 240 + 8%	373 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	165	165	165	330	330	330	571	571	571	571
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Wounds + 4 Initiative + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Initiative + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				252	252	252	421	421	421	421
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 9 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Melee Crit	+ 19 Toughness + 12 Wounds + 7 Initiative + 2% Reduced Crit	+ 19 Strength + 12 Initiative + 7 Wounds + 2% Melee Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	120	120	120	240	240	240	396	396	396	396
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 10 Toughness + 8 Wounds + 6 Initiative	+ 10 Strength + 5 Toughness + 7 Wounds + 6 Initiative	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 4 Strength + 11 Toughness + 7 Initiative + 11 Initiative	+ 20 Strength + 8 Toughness + 7 Wounds + 11 Initiative
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								488	488	488
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							514	514	514	514
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Block	+ 15 Strength + 15 Wounds + 17 Initiative + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation
Totals:										
Armor:	285	285	285	822	822	822	1902	2390	2390	2390
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 6 Initiative + 1% Block	+ 21 Strength + 4 Toughness + 14 Wounds + 6 Initiative + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Power + 2% Block + 1 Middle Tree	+ 17 Strength + 64 Toughness + 19 Wounds + 22 Initiative + 2% Block + 1 Middle Tree	+ 66 Strength + 11 Toughness + 19 Wounds + 21 Initiative + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Elemental Resist + 1% Block + 40 HP/4s + 2% Melee Crit Aggravation	+ 39 Strength + 151 Toughness + 101 Wounds + 42 Initiative + 240 Corporeal Resist + 1% Block + 2% Reduced Crit Reactionary	+ 127 Strength + 49 Toughness + 61 Wounds + 49 Initiative + 240 Corporeal Resist + 1% Parry + 40 HP/4s + 7% Melee Crit Aggravation
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 8 Strength + 4 Wounds + 5 Weapon Skill + 1 Parry Strikethrough	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry Strikethrough	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Initiative + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				168	168	168	280	280	280	280
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 5 Toughness + 6 Wounds + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 4 Initiative + 15 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 12 Toughness + 7 Initiative + 1% Parry
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	80	80	80	160	160	160	264	264	264	264
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 13 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								324	324	324
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Weapon Skill	+ 25 Strength + 10 Wounds + 5 Initiative + 17 Weapon Skill	+ 20 Strength + 15 Wounds + 9 Initiative + 13 Weapon Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							342	342	342	342
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Strength + 11 Toughness + 5 Initiative + 7 Weapon Skill	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 18 Strength + 20 Wounds + 9 Weapon Skill + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Elusive	Passive: Corrosion	Passive: Reactionary
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1 Parry	+ 26 Strength + 6 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1 Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 25 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 151 Strength + 9 Willpower + 17 Toughness + 32 Wounds + 32 Initiative + 28 Initiative + 49 Weapon Skill + 240 Elemental Resist + 7% Melee Crit + 7% Melee Crit + 40 HP/4s + 1% Parry Strikethrough Elusive	+ 151 Strength + 17 Toughness + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Corporeal Resist + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s Corrosion	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Corporeal Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Reactionary
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 10 Willpower + 2 Toughness + 5 Wounds + 1% Disrupt	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Dodge	+ 15 Willpower + 6 Toughness + 9 Wounds + 2% Dodge	+ 15 Willpower + 9 Wounds + 6 Initiative + 2% Dodge	+ 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	+ 16 Willpower + 9 Wounds + 26 Intelligence + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 25 Willpower + 13 Wounds + 13 Initiative + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Willpower + 7 Toughness + 6 Intelligence + 7 Healing Power	+ 15 Willpower + 3 Toughness + 4 Wounds + 10 Initiative	+ 15 Willpower + 4 Wounds + 4 Initiative	+ 8 Willpower + 5 Initiative + 13 Intelligence + 2% Heal Crit	+ 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Willpower + 2 Toughness + 2 Initiative + 6 Intelligence	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 7 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	+ 17 Willpower + 3 Toughness + 2 Toughness + 5 Initiative	+ 10 Willpower + 7 Wounds + 6 Toughness + 5 Initiative	+ 12 Willpower + 4 Wounds + 7 Intelligence + 2% Dodge	+ 20 Willpower + 8 Initiative + 7 Weapon Skill + 11 Intelligence	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 10 Willpower + 14 Toughness + 14 Wounds + 8 Initiative
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Willpower + 10 Toughness + 9 Initiative + 13 Intelligence	+ 32 Willpower + 7 Toughness + 3 Wounds + 12 Initiative	+ 10 Willpower + 21 Toughness + 14 Wounds + 12 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Willpower + 7 Toughness + 11 Wounds + 5 Initiative	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt Strikethrough	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Toughness	+ 27 Willpower	+ 27 Willpower	+ 27 Toughness	+ 34 Willpower	+ 47 Willpower	+ 47 Willpower	+ 47 Toughness
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Disrupt	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Heal Crit	+ 5% Crit Reduction
5 Piece Bonus:								Passive: Quickening	Passive: Vivacious	Passive: Quickening
Totals:										
Armor:	95	95	95	274	274	274				
Stats:	+ 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	+ 30 Willpower + 6 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 18 Willpower + 18 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Dodge + 7 Healing Power + 1 Left Tree	+ 74 Willpower + 12 Toughness + 17 Wounds + 14 Initiative + 2% Dodge + 1 Left Tree	+ 40 Willpower + 40 Toughness + 20 Wounds + 17 Initiative + 2% Dodge + 1 Middle Tree	+ 91 Willpower + 19 Toughness + 15 Wounds + 10 Initiative + 27 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Heal Crit	+ 150 Willpower + 25 Toughness + 25 Wounds + 17 Initiative + 7 Weapon Skill + 62 Intelligence + 240 Elemental Resist + 5% Magic Crit + 2% Heal Crit + 40HP/4s + 1% Disrupt Strikethrough	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 240 Corporeal Resist + 7% Heal Crit + 40 HP/4s + 1% Disrupt Vivacious	+ 93 Willpower + 97 Toughness + 57 Wounds + 39 Initiative + 240 Corporeal Resist + 2% Heal Crit + 5% Crit Reduction + 40 HP/4s + 1% Disrupt Quickening
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	183 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt Strikethrough	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt Strikethrough	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 12 Willpower + 7 Toughness + 19 Intelligence + 2% Disrupt	+ 9 Willpower + 16 Toughness + 26 Intelligence + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s	+ 26 Toughness + 9 Initiative + 16 Intelligence + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Willpower + 6 Initiative + 12 Intelligence + 7 Magic Power	+ 2 Toughness + 7 Wounds + 6 Initiative + 17 Intelligence	+ 5 Toughness + 7 Wounds + 6 Initiative + 14 Intelligence	+ 8 Toughness + 5 Wounds + 13 Intelligence + 2% Magic Crit	+ 7 Wounds + 12 Initiative + 19 Intelligence + 2% Magic Crit	+ 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit	+ 12 Toughness + 7 Initiative + 19 Intelligence + 2% Magic Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 6 Willpower + 2 Toughness + 2 Initiative + 4 Intelligence	+ 2 Toughness + 2 Wounds + 2 Initiative + 8 Intelligence	+ 2 Toughness + 2 Initiative + 2 Wounds + 8 Intelligence	+ 12 Willpower + 5 Toughness + 4 Wounds + 7 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 4 Willpower + 7 Initiative + 12 Intelligence + 2% Dodge	+ 20 Willpower + 7 Toughness + 8 Wounds + 11 Intelligence	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence	+ 10 Toughness + 14 Wounds + 6 Initiative + 20 Intelligence
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 13 Willpower + 10 Initiative + 9 Weapon Skill + 25 Intelligence	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Intelligence
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 7 Willpower + 11 Wounds + 5 Weapon Skill + 18 Intelligence	+ 9 Willpower + 15 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 5 Toughness + 14 Wounds + 23 Intelligence + 1% Disrupt Strikethrough
2 Piece Bonus:	+ 14 Intelligence	+ 14 Intelligence	+ 14 Toughness	+ 27 Intelligence	+ 27 Intelligence	+ 27 Toughness	+ 34 Intelligence	+ 47 Intelligence	+ 47 Intelligence	+ 47 Toughness
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Disrupt	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Magic Crit	+ 5% Magic Crit
5 Piece Bonus:								Passive: Clarity	Passive: Erosion	Passive: Bracing
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 6 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 26 Intelligence + 1% Disrupt	+ 4 Toughness + 7 Wounds + 2 Initiative + 32 Intelligence + 1% Disrupt Strikethrough	+ 18 Toughness + 7 Wounds + 2 Initiative + 18 Intelligence + 1% Disrupt	+ 19 Willpower + 11 Toughness + 13 Wounds + 6 Initiative + 61 Intelligence + 2% Disrupt + 1 Right Tree	+ 13 Toughness + 20 Wounds + 8 Initiative + 76 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 43 Toughness + 20 Wounds + 8 Initiative + 46 Intelligence + 2% Disrupt + 1 Right Tree	+ 23 Willpower + 15 Toughness + 16 Wounds + 7 Initiative + 5 Weapon Skill + 96 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Magic Crit	+ 51 Willpower + 23 Toughness + 30 Wounds + 22 Initiative + 9 Weapon Skill + 151 Intelligence + 240 Corporeal Resistance + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Erosion	+ 94 Toughness + 38 Wounds + 31 Initiative + 123 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Bracing
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	165	165	165	330	330	330	571	571	571	571
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Wounds + 4 Initiative + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Initiative + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				252	252	252	421	421	421	421
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Wounds + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Melee Crit	+ 19 Toughness + 12 Wounds + 7 Initiative + 2% Reduced Crit	+ 19 Strength + 12 Initiative + 7 Wounds + 2% Melee Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	120	120	120	240	240	240	396	396	396	396
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 10 Toughness + 8 Wounds + 6 Initiative	+ 10 Strength + 5 Toughness + 7 Wounds + 6 Initiative	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 4 Strength + 11 Toughness + 20 Wounds + 11 Initiative	+ 20 Strength + 8 Toughness + 7 Wounds + 11 Initiative
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								488	488	488
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							514	514	514	514
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Block	+ 15 Strength + 15 Wounds + 17 Initiative + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation
Totals:										
Armor:	285	285	285	822	822	822	1902	2390	2390	2390
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 6 Initiative + 1% Block	+ 21 Strength + 4 Toughness + 14 Wounds + 6 Initiative + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 64 Toughness + 14 Wounds + 22 Initiative + 2% Block + 1 Middle Tree	+ 66 Strength + 11 Toughness + 19 Wounds + 21 Initiative + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Corporeal Resist + 40 HP/4s + 2% Reduced Crit Reactionary	+ 39 Strength + 151 Toughness + 101 Wounds + 42 Initiative + 240 Spirit Resist + 1% Block + 40 HP/4s + 2% Reduced Crit Reactionary	+ 127 Strength + 49 Toughness + 61 Wounds + 49 Initiative + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit Aggravation
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge	+ 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge Strikethrough	+ 5 Toughness + 4 Wounds + 8 Ballistic Skill + 1% Parry	+ 6 Wounds + 9 Weapon Skill + 15 Ballistic Skill + 2% Disrupt	+ 6 Wounds + 9 Weapon Skill + 15 Ballistic Skill + 2% Dodge Strikethrough	+ 9 Wounds + 6 Weapon Skill + 15 Ballistic Skill + 2% Parry	+ 12 Initiative + 7 Weapon Skill + 19 Ballistic Skill + 2% Disrupt	+ 9 Toughness + 16 Wounds + 26 Ballistic Skill + 40 HP/4s	+ 9 Toughness + 6 Initiative + 36 Ballistic Skill + 40 HP/4s	+ 16 Toughness + 9 Initiative + 26 Ballistic Skill + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Toughness + 6 Weapon Skill + 12 Ballistic Skill + 7 Ranged Power	+ 6 Wounds + 5 Initiative + 7 Weapon Skill + 14 Ballistic Skill	+ 5 Toughness + 6 Wounds + 7 Initiative + 14 Ballistic Skill	+ 5 Toughness + 8 Wounds + 13 Ballistic Skill + 2% Ranged Crit	+ 7 Wounds + 12 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 4 Initiative + 15 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 12 Toughness + 7 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 6 Toughness + 2 Wounds + 2 Initiative + 4 Ballistic Skill	+ 2 Wounds + 2 Initiative + 6 Weapon Skill + 4 Ballistic Skill	+ 2 Wounds + 2 Initiative + 4 Ballistic Skill + 6 Weapon Skill	+ 12 Toughness + 5 Wounds + 4 Initiative + 7 Ballistic Skill	+ 4 Wounds + 3 Initiative + 14 Weapon Skill + 7 Ballistic Skill	+ 4 Toughness + 3 Initiative + 14 Weapon Skill + 7 Ballistic Skill	+ 4 Toughness + 7 Weapon Skill + 12 Ballistic Skill + 2% Dodge	+ 7 Willpower + 20 Toughness + 8 Initiative + 11 Ballistic Skill	+ 8 Toughness + 7 Wounds + 20 Weapon Skill + 11 Ballistic Skill	+ 8 Toughness + 10 Wounds + 6 Initiative + 20 Ballistic Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 9 Toughness + 13 Wounds + 10 Weapon Skill + 25 Ballistic Skill	+ 10 Wounds + 5 Initiative + 17 Weapon Skill + 25 Ballistic Skill	+ 4 Toughness + 14 Wounds + 24 Weapon Skill + 15 Ballistic Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 7 Toughness + 11 Wounds + 5 Initiative + 18 Ballistic Skill	+ 9 Wounds + 15 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 15 Wounds + 9 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 8 Wounds + 24 Weapon Skill + 15 Ballistic Skill + 2% Ranged Crit
2 Piece Bonus:	+ 14 Ballistic Skill	+ 14 Ballistic Skill	+ 14 Toughness	+ 27 Ballistic Skill	+ 27 Ballistic Skill	+ 27 Toughness	+ 34 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Toughness
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Left Tree	+ 1 Right Tree	+ 5% Ranged Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Dodge	+ 5% Ranged Crit	+ 5% Ranged Crit
5 Piece Bonus:								Passive: Marked	Passive: Marked	Passive: Quickening
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 6 Toughness + 6 Wounds + 2 Initiative + 5 Weapon Skill + 26 Ballistic Skill + 1% Dodge	+ 6 Wounds + 2 Initiative + 11 Weapon Skill + 26 Ballistic Skill + 1% Dodge Strikethrough	+ 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 12 Ballistic Skill + 1% Parry	+ 19 Toughness + 11 Wounds + 4 Initiative + 15 Weapon Skill + 61 Ballistic Skill + 2% Disrupt + 7 Ranged Power + 1 Middle Tree	+ 16 Wounds + 8 Initiative + 30 Weapon Skill + 63 Ballistic Skill + 2% Dodge Strikethrough + 1 Left Tree	+ 36 Toughness + 15 Wounds + 10 Initiative + 20 Weapon Skill + 36 Ballistic Skill + 2% Disrupt + 1 Right Tree	+ 16 Toughness + 19 Wounds + 17 Initiative + 14 Weapon Skill + 96 Ballistic Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Ranged Crit	+ 7 Willpower + 38 Toughness + 45 Wounds + 8 Initiative + 37 Weapon Skill + 151 Ballistic Skill + 240 Corporeal Resist + 5% Dodge + 2% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Marked	+ 17 Toughness + 32 Wounds + 15 Initiative + 61 Weapon Skill + 161 Ballistic Skill + 240 Spirit Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Marked	+ 89 Toughness + 32 Wounds + 15 Initiative + 55 Weapon Skill + 95 Ballistic Skill + 240 Spirit Resist + 7% Ranged Crit + 40 HP/4s + 1% Dodge Strikethrough Quickening
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 8 Strength + 4 Wounds + 5 Weapon Skill + 1% Parry Strikethrough	+ 8 Strength + 5 Toughness + 4 Wounds + 1 Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry Strikethrough	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 26 Strength + 9 Toughness + 16 Initiative + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Initiative + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				168	168	168	280	280	280	280
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 5 Toughness + 6 Wounds + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 4 Initiative + 15 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 12 Toughness + 7 Initiative + 1% Parry
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	80	80	80	160	160	160	264	264	264	264
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 13 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill
Helmet										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								324	324	324
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Weapon Skill	+ 25 Strength + 10 Wounds + 5 Initiative + 17 Weapon Skill	+ 20 Strength + 15 Wounds + 9 Initiative + 13 Weapon Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							342	342		342
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Strength + 11 Toughness + 5 Initiative + 7 Weapon Skill	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 18 Strength + 20 Wounds + 9 Weapon Skill + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Elemental Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Elusive	Passive: Depleting	Passive: Reactionary
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 26 Strength + 6 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 25 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 151 Strength + 9 Willpower + 17 Toughness + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Spirit Resist + 7% Melee Crit + 7% Melee Crit + 40 HP/4s + 1% Parry Strikethrough Elusive	+ 151 Strength + 17 Toughness + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Spirit Resist + 7% Melee Crit + 1% Parry Strikethrough Depleting	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Spirit Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Reactionary
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt Strikethrough	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Disrupt	+ 18 Willpower + 9 Wounds + 3 Initiative + 2% Disrupt	+ 9 Wounds + 3 Initiative + 18 Intelligence + 2% Disrupt Strikethrough	+ 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	+ 16 Willpower + 9 Wounds + 26 Intelligence + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Willpower + 7 Toughness + 6 Intelligence + 7 Healing Power	+ 19 Willpower + 7 Toughness + 4 Wounds + 2 Initiative	+ 7 Toughness + 4 Wounds + 2 Initiative + 19 Intelligence	+ 8 Willpower + 5 Initiative + 13 Intelligence + 2% Heal Crit	+ 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	+ 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Willpower + 2 Toughness + 2 Initiative + 6 Intelligence	+ 6 Willpower + 2 Toughness + 2 Wounds + 4 Initiative	+ 2 Toughness + 2 Wounds + 4 Initiative + 6 Intelligence	+ 7 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	+ 14 Willpower + 3 Toughness + 6 Wounds + 5 Initiative	+ 3 Toughness + 6 Wounds + 5 Initiative + 14 Intelligence	+ 12 Willpower + 4 Wounds + 7 Intelligence + 2% Dodge	+ 20 Willpower + 8 Initiative + 7 Weapon Skill + 11 Intelligence	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Willpower + 10 Toughness + 9 Initiative + 13 Intelligence	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Willpower + 7 Toughness + 11 Wounds + 9 Initiative	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt Strikethrough	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Intelligence	+ 27 Willpower	+ 27 Willpower	+ 27 Intelligence	+ 34 Willpower	+ 47 Willpower	+ 47 Willpower	+ 47 Intelligence
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 34 Toughness	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Heal Crit	+ 5% Heal Crit	+ 5% Magic Crit
5 Piece Bonus:								Passive: Preservation	Passive: Preservation	Passive: Quickening
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	+ 28 Willpower + 7 Wounds + 4 Initiative + 1% Disrupt	+ 6 Toughness + 7 Wounds + 4 Initiative + 28 Intelligence + 1% Disrupt Strikethrough	+ 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Disrupt + 7 Healing Power	+ 78 Willpower + 10 Toughness + 19 Wounds + 10 Initiative + 2% Disrupt + 1 Left Tree	+ 10 Toughness + 19 Wounds + 10 Initiative + 78 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 91 Willpower + 53 Toughness + 15 Wounds + 14 Initiative + 27 Intelligence + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Heal Crit	+ 150 Willpower + 25 Toughness + 25 Wounds + 17 Initiative + 7 Weapon Skill + 62 Intelligence + 240 Corporeal Resist + 40 HP/4s + 1% Disrupt Strikethrough + 7% Heal Crit	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 240 Spirit Resist + 7% Heal Crit + 40 HP/4s + 1% Disrupt Preservation	+ 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Spirit Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Quickening
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	202 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	165	165	165	330	330	330	571	571	571	571
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				252	252	252	421	421	421	421
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Melee Crit	+ 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	120	120	120	240	240	240	396	396	396	396
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds + 4 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Wounds + 12 Weapon Skill	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 11 Toughness + 20 Wounds + 7 Initiative + 8 Weapon Skill	+ 20 Strength + 8 Toughness + 7 Initiative + 11 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:							488	488	488	488
Level:							29	29	29	29
Renown:							29	29	29	29
Stats:							+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							514	514	514	514
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Block	+ 15 Strength + 15 Wounds + 17 Weapon Skill + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation
Totals:										
Armor:	285	285	285	822	822	822	1902	2390	2390	2390
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 61 Toughness + 11 Wounds + 16 Initiative + 12 Weapon Skill + 2% Block + 1 Middle Tree	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative + 21 Weapon Skill + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Elemental Resist + 1% Block + 40 HP/4s + 2% Melee Crit Aggravation	+ 35 Strength + 151 Toughness + 101 Wounds + 31 Initiative + 15 Weapon Skill + 240 Corporeal Resist + 1% Block + 40 HP/4s + 2% Reduced Crit Reactionary	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Corporeal Resist + 1% Parry + 7% Melee Crit Aggravation
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 10 Strength + 5 Wounds + 2 Weapon Skill + 1% Parry Strikethrough	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 15 Strength + 9 Wounds + 8 Weapon Skill + 2% Parry	+ 17 Strength + 9 Wounds + 4 Weapon Skill + 2% Parry Strikethrough	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry	+ 19 Strength + 12 Wounds + 7 Initiative + 2% Disrupt	+ 26 Strength + 16 Toughness + 9 Weapon Skill + 40 HP/4s	+ 35 Strength + 7 Toughness + 9 Weapon Skill + 40 HP/4s	+ 22 Strength + 16 Toughness + 13 Weapon Skill + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 15 Strength + 2 Toughness + 6 Wounds + 9 Initiative	+ 15 Strength + 4 Toughness + 6 Wounds + 7 Initiative	+ 13 Strength + 5 Toughness + 8 Initiative + 2% Melee Crit	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 11 Toughness + 8 Weapon Skill + 1% Parry
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Wounds + 6 Initiative + 2 Weapon Skill	+ 7 Strength + 5 Toughness + 12 Initiative + 4 Weapon Skill	+ 7 Strength + 3 Toughness + 14 Initiative + 4 Weapon Skill	+ 7 Strength + 5 Toughness + 12 Initiative + 4 Weapon Skill	+ 12 Strength + 4 Initiative + 7 Weapon Skill + 2% Parry	+ 11 Strength + 7 Toughness + 8 Wounds + 20 Initiative	+ 11 Strength + 2 Toughness + 8 Wounds + 25 Initiative	+ 11 Strength + 7 Toughness + 8 Wounds + 20 Initiative
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Initiative	+ 25 Strength + 9 Toughness + 10 Wounds + 13 Initiative	+ 20 Strength + 14 Toughness + 10 Wounds + 13 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 18 Strength + 11 Toughness + 7 Wounds + 9 Initiative	+ 23 Strength + 9 Wounds + 15 Initiative + 2% Melee Crit	+ 23 Strength + 9 Wounds + 15 Initiative + 2% Melee Crit	+ 19 Strength + 9 Wounds + 19 Initiative + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Right Tree	+ 5% Parry	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Guile	Passive: Guile	Passive: Creeping
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 26 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 28 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 4 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 14 Toughness + 7 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 2% Parry + 7 Melee Power + 1 Left Tree	+ 66 Strength + 5 Toughness + 15 Wounds + 23 Initiative + 8 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 37 Strength + 36 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 2% Parry + 1 Right Tree	+ 96 Strength + 16 Toughness + 19 Wounds + 28 Initiative + 7 Weapon Skill + 7% Parry + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 9 Willpower + 151 Strength + 30 Toughness + 27 Wounds + 48 Initiative + 21 Weapon Skill + 240 Elemental Resist + 40 HP/4s + 1% Parry Strikethrough Guile	+ 160 Strength + 25 Toughness + 27 Wounds + 53 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 7% Melee Crit + 40 HP/4s + 1% Parry Strikethrough Guile	+ 91 Strength + 95 Toughness + 27 Wounds + 52 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Creeping
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	168 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, mixed	RvR, charm heals	RvR, melee heals
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 4 Willpower + 5 Toughness + 1 Parry	+ 8 Willpower + 5 Wounds + 4 Initiative + 1 Parry	+ 8 Strength + 5 Toughness + 4 Weapon Skill + 1 Parry Strikethrough	+ 15 Strength + 9 Willpower + 6 Wounds + 2% Disrupt	+ 15 Willpower + 9 Wounds + 6 Initiative + 2% Parry	+ 15 Strength + 9 Toughness + 6 Wounds + 2% Parry Strikethrough	+ 12 Strength + 19 Willpower + 7 Wounds + 2% Disrupt	+ 16 Strength + 26 Willpower + 9 Wounds + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 26 Strength + 16 Wounds + 9 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				168	168	168	280	280	280	280
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Willpower + 6 Wounds + 7 Melee Power	+ 19 Willpower + 2 Toughness + 6 Wounds + 5 Initiative	+ 14 Strength + 7 Toughness + 6 Wounds + 5 Weapon Skill	+ 13 Strength + 8 Toughness + 5 Initiative + 2% Melee Crit	+ 19 Strength + 12 Willpower + 7 Weapon Skill + 1% Parry Strikethrough	+ 25 Willpower + 7 Wounds + 6 Initiative + 1% Parry	+ 21 Strength + 6 Initiative + 11 Weapon Skill + 1% Parry Strikethrough
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	80	80	80	160	160	160	264	264	264	264
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 6 Willpower + 4 Wounds + 2 Weapon Skill	+ 6 Willpower + 2 Toughness + 4 Wounds + 2 Initiative	+ 6 Strength + 2 Toughness + 2 Wounds + 4 Weapon Skill	+ 12 Strength + 5 Willpower + 7 Toughness + 4 Weapon Skill	+ 15 Willpower + 7 Toughness + 2 Initiative + 4 Wounds	+ 10 Strength + 4 Toughness + 2 Initiative + 12 Weapon Skill	+ 7 Strength + 12 Willpower + 4 Wounds + 2% Dodge	+ 20 Strength + 8 Willpower + 11 Toughness + 7 Wounds	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 20 Strength + 11 Toughness + 7 Wounds + 8 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								324	324	324
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Willpower + 13 Toughness + 10 Wounds + 9 Weapon Skill	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	+ 24 Strength + 6 Initiative + 13 Toughness + 14 Weapon Skill
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							342	342	342	342
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 11 Strength + 18 Willpower + 7 Toughness + 9 Wounds	+ 23 Strength + 9 Willpower + 15 Initiative + 2% Heal Crit	+ 23 Willpower + 15 Toughness + 9 Wounds + 2% Heal Crit	+ 28 Strength + 4 Initiative + 15 Weapon Skill + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Willpower	+ 14 Strength	+ 27 Strength	+ 27 Willpower	+ 27 Strength	+ 34 Willpower	+ 47 Strength	+ 47 Willpower	+ 47 Strength
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Toughness	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 47 Toughness
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Heal Crit	+ 5% Melee Crit
5 Piece Bonus:								Passive: Mending	Passive: Mending	Passive: Caretaker
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 24 Strength + 10 Willpower + 5 Toughness + 4 Wounds + 2 Weapon Skill + 1 Parry	+ 28 Willpower + 2 Toughness + 9 Wounds + 6 Initiative + 1 Parry	+ 28 Strength + 7 Toughness + 2 Wounds + 8 Weapon Skill + 1 Parry Strikethrough	+ 61 Strength + 26 Willpower + 7 Toughness + 12 Wounds + 4 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Left Tree	+ 76 Willpower + 9 Toughness + 19 Wounds + 13 Initiative + 2% Disrupt + 1 Left Tree	+ 66 Strength + 20 Toughness + 12 Wounds + 2 Initiative + 17 Weapon Skill + 2% Parry Strikethrough + 1 Right Tree	+ 43 Strength + 83 Willpower + 49 Toughness + 20 Wounds + 5 Initiative + 2% Dodge + 2% Disrupt + 2% Melee Crit + 2 Morale Gain	+ 125 Strength + 80 Willpower + 24 Toughness + 26 Wounds + 15 Initiative + 16 Weapon Skill + 240 Elemental Resist + 5% Melee Crit + 2% Heal Crit + 40 HP/4s + 1 Parry Strikethrough Mending	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 240 Corporeal Resist + 7% Heal Crit + 40 HP/4s Mending	+ 166 Strength + 87 Toughness + 16 Wounds + 16 Initiative + 48 Weapon Skill + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s Caretaker
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	204 + 4%	328 + 240 + 8%	326 + 240 + 8%	373 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt Strikethrough	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt Strikethrough	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 12 Willpower + 7 Toughness + 19 Intelligence + 2% Disrupt	+ 9 Willpower + 16 Toughness + 26 Intelligence + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s	+ 26 Toughness + 9 Initiative + 16 Intelligence + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				84	84	84	140	140	140	140
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Willpower + 6 Initiative + 12 Intelligence + 7 Magic Power	+ 2 Toughness + 7 Wounds + 6 Initiative + 17 Intelligence	+ 5 Toughness + 7 Wounds + 6 Initiative + 14 Intelligence	+ 8 Toughness + 5 Wounds + 13 Intelligence + 2% Magic Crit	+ 7 Wounds + 12 Initiative + 19 Intelligence + 2% Magic Crit	+ 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit	+ 12 Toughness + 7 Initiative + 19 Intelligence + 2% Magic Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 6 Willpower + 2 Toughness + 2 Initiative + 4 Intelligence	+ 2 Toughness + 2 Wounds + 2 Initiative + 8 Intelligence	+ 2 Toughness + 2 Initiative + 2 Wounds + 8 Intelligence	+ 12 Willpower + 5 Toughness + 4 Wounds + 7 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 4 Willpower + 7 Initiative + 12 Intelligence + 2% Dodge	+ 20 Willpower + 7 Toughness + 8 Wounds + 11 Intelligence	+ 7 Toughness + 3 Wounds + 8 Initiative + 24 Intelligence	+ 10 Toughness + 14 Wounds + 6 Initiative + 20 Intelligence
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 13 Willpower + 10 Initiative + 9 Weapon Skill + 25 Intelligence	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Intelligence
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							171	171	171	171
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:							+ 7 Willpower + 11 Wounds + 5 Weapon Skill + 18 Intelligence	+ 9 Willpower + 15 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 5 Toughness + 14 Wounds + 23 Intelligence + 1% Disrupt Strikethrough
2 Piece Bonus:	+ 14 Intelligence	+ 14 Intelligence	+ 14 Wounds	+ 27 Intelligence	+ 27 Intelligence	+ 27 Wounds	+ 34 Intelligence	+ 47 Intelligence	+ 47 Intelligence	+ 47 Wounds
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 5% Disrupt	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Magic Crit	+ 5% Magic Crit
5 Piece Bonus:								Passive: Clarity	Passive: Quickening	Passive: Clarity
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 6 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 26 Intelligence + 1% Disrupt	+ 4 Toughness + 7 Wounds + 2 Initiative + 32 Intelligence + 1% Disrupt Strikethrough	+ 4 Toughness + 21 Wounds + 2 Initiative + 18 Intelligence + 1% Disrupt	+ 19 Willpower + 11 Toughness + 13 Wounds + 6 Initiative + 61 Intelligence + 2% Disrupt + 1 Right Tree	+ 13 Toughness + 20 Wounds + 8 Initiative + 76 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 16 Toughness + 47 Wounds + 8 Initiative + 46 Intelligence + 2% Disrupt + 1 Right Tree	+ 23 Willpower + 15 Toughness + 16 Wounds + 7 Initiative + 5 Weapon Skill + 96 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Magic Crit	+ 51 Willpower + 23 Toughness + 30 Wounds + 22 Initiative + 9 Weapon Skill + 151 Intelligence + 240 Corporeal Resistance + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Quickening	+ 47 Toughness + 85 Wounds + 31 Initiative + 123 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%