

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive	
Chestpiece	Cost: 10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	165	165	165	330	330	330	571	571	571	571	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s	
Gloves	Cost:			5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				252	252	252	421	421	421	421	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Melee Crit	+ 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit	
Boots	Cost: 3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	120	120	120	240	240	240	396	396	396	396	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds + 4 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Wounds + 12 Weapon Skill	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 11 Toughness + 20 Wounds + 7 Initiative + 8 Weapon Skill	+ 20 Strength + 8 Toughness + 7 Initiative + 11 Weapon Skill	
Helm	Cost:						100 Medallions	100 Medallions	170 Emblems		
Armor:							488	488	488		
Level:							29	29	29		
Renown:							29	29	29		
Stats:											
Shoulders	Cost:						0	45 Medallions	45 Medallions	55 Emblems	
Armor:				514	514	514	514	514	514		
Level:				24	28	28	28	28	28		
Renown:				0	28	28	28	28	28		
Stats:											
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength	
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit	
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation	
Totals:	Armor: 285	285	285	822	822	822	1902	2390	2390	2390	
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 61 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 2% Block + 1 Middle Tree	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative + 21 Weapon Skill + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 6 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 15 Weapon Skill + 240 Corporeal Resist + 1% Block + 40 HP/4s + 2% Reduced Crit	+ 35 Strength + 151 Toughness + 101 Wounds + 54 Wounds + 31 Initiative + 45 Weapon Skill + 240 Spirit Resist + 1% Block + 40 HP/4s + 2% Reduced Crit	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%	

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Chestpiece	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive	
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	110	110	110	220	220	220	380	380	380	380	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 5 Weapon Skill + 1% Parry	+ 8 Strength + 4 Wounds + 5 Weapon Skill + 4 Wounds + 1% Parry	+ 8 Strength + 5 Toughness + 4 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 6 Weapons Skill + 40 HP/4s	+ 26 Strength + 9 Toughness + 6 Weapons Skill + 40 HP/4s	+ 16 Strength + 16 Toughness + 16 Initiative + 40 HP/4s	
Gloves				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Cost:				168	168	168	280	280	280	280	
Armor:				16	16	16	22	27	27	27	
Level:				16	16	16	0	27	27	27	
Renown:											
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 1% Parry	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 1% Parry	+ 19 Strength + 12 Toughness + 7 Initiative + 1% Parry	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	80	80	80	160	160	160	264	264	264	264	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 13 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 4 Weapon Skill + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								324	324	324	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Weapon Skill	+ 25 Strength + 10 Wounds + 5 Initiative + 17 Weapon Skill	+ 20 Strength + 15 Wounds + 9 Initiative + 13 Weapon Skill	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							342	342	342	342	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:								+ 18 Strength + 11 Toughness + 5 Initiative + 7 Weapon Skill	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 18 Strength + 20 Wounds + 9 Weapon Skill + 2% Melee Crit	
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness	
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Parry	+ 5% Meleec Crit	+ 5% Parry	
5 Piece Bonus:								Passive: Overwhelming	Passive: Clarity	Passive: Reactionary	
Totals:											
Armor:	190	190	190	548	548	548	1266	1590	1590	1590	
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 26 Strength + 6 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry	+ 12 Strength + 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 18 Weapon Skill + 25 Parry	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Disrupt	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 151 Strength + 9 Willpower + 17 Toughness + 17 Wounds + 32 Wounds + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Corporeal Resist + 49 Weapon Skill + 240 Spirit Resist + 7% Meleec Crit + 2% Dodge	+ 151 Strength + 17 Toughness + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Corporeal Resist + 49 Weapon Skill + 240 Spirit Resist + 7% Meleec Crit + 6% Parry	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Spirit Resist + 40 HP/4s + 2% Dodge	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Spirit Resist + 40 HP/4s Reactionary
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, defensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 10 Willpower + 2 Toughness + 5 Wounds + 1% Disrupt	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Dodge	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Dodge	+ 15 Willpower + 9 Wounds + 6 Initiative + 2% Dodge	+ 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	+ 16 Willpower + 9 Wounds + 6 Intelligence + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 25 Willpower + 13 Wounds + 13 Initiative + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				84	84	84	140	140	140	140	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 12 Willpower + 7 Toughness + 6 Intelligence + 7 Healing Power	+ 15 Willpower + 3 Toughness + 4 Wounds + 10 Initiative	+ 15 Willpower + 7 Toughness + 4 Wounds + 6 Initiative	+ 8 Willpower + 5 Initiative + 13 Intelligence + 2% Heal Crit	+ 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 4 Willpower + 2 Toughness + 2 Initiative + 6 Intelligence	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 7 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	+ 17 Willpower + 4 Wounds + 2 Toughness + 5 Initiative	+ 10 Willpower + 7 Wounds + 6 Toughness + 5 Initiative	+ 8 Willpower + 8 Initiative + 7 Intelligence + 2% Dodge	+ 20 Willpower + 4 Wounds + 7 Intelligence + 11 Intelligence	+ 24 Willpower + 7 Toughness + 7 Weapon Skill + 2% Dodge	+ 10 Willpower + 14 Toughness + 14 Wounds + 8 Initiative	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 25 Willpower + 10 Toughness + 9 Initiative + 13 Intelligence	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	+ 10 Willpower + 21 Toughness + 14 Wounds + 12 Initiative	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							171	171	171	171	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:							+ 18 Willpower + 7 Toughness + 11 Wounds + 5 Initiative	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt Strikethrough	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Toughness	+ 27 Willpower + 1 Left Tree	+ 27 Willpower + 1 Left Tree	+ 27 Toughness + 1 Middle Tree	+ 34 Willpower + 5% Disrupt	+ 47 Willpower + 240 Corporeal Resist	+ 47 Willpower + 240 Spirit Resist	+ 47 Toughness	
3 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Heal Crit	+ 240 Spirit Resist	
4 Piece Bonus:								+ 5% Magic Crit	+ 5% Heal Crit	+ 5% Crit Reduction	
5 Piece Bonus:								Passive: Quickenning	Passive: Vivacious	Passive: Quickenning	
Totals:											
Armor:	95	95	95	274	274	274	633	795	795	795	
Stats:	+ 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	+ 30 Willpower + 6 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 18 Willpower + 18 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Dodge + 7 Healing Power + 1 Left Tree	+ 74 Willpower + 12 Toughness + 17 Wounds + 10 Initiative + 14 Initiative + 2% Dodge + 1 Left Tree	+ 40 Willpower + 40 Toughness + 20 Wounds + 17 Initiative + 2% Dodge + 1 Middle Tree	+ 91 Willpower + 19 Toughness + 15 Wounds + 10 Initiative + 17 Initiative + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Heal Crit	+ 150 Willpower + 25 Toughness + 25 Wounds + 10 Initiative + 27 Intelligence + 62 Intelligence + 240 Corporeal Resist + 7% Heal Crit + 40 HP/4s + 1% Disrupt	+ 183 Willpower + 32 Toughness + 35 Wounds + 17 Initiative + 240 Spirit Resist + 7% Heal Crit + 40 HP/4s + 1% Disrupt	+ 183 Willpower + 32 Toughness + 35 Wounds + 17 Initiative + 240 Spirit Resist + 7% Heal Crit + 40 HP/4s + 1% Disrupt	+ 93 Willpower + 97 Toughness + 57 Wounds + 39 Initiative + 240 Spirit Resist + 2% Heal Crit + 5% Crit Reduction + 40 HP/4s + 1% Disrupt
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	183 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge	+ 2 Wounds + 5 Weapon Skill + 10 Ballistic Skill + 1% Dodge	+ 2 Toughness + 9 Weapon Skill + 10 Ballistic Skill + 1% Parry	+ 6 Wounds + 9 Weapon Skill + 15 Ballistic Skill + 2% Disrupt	+ 6 Wounds + 12 Weapon Skill + 12 Ballistic Skill + 2% Dodge Strikethrough	+ 4 Toughness + 6 Wounds + 20 Ballistic Skill + 2% Parry	+ 12 Initiative + 7 Weapon Skill + 20 Ballistic Skill + 2% Disrupt	+ 9 Toughness + 16 Wounds + 26 Ballistic Skill + 40 HP/4s	+ 9 Toughness + 6 Initiative + 36 Ballistic Skill + 40 HP/4s	+ 16 Toughness + 9 Initiative + 26 Ballistic Skill + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:	84	84	84	140	140	140	140	140	140	140	
Level:	16	16	16	22	27	27	27	27	27	27	
Renown:	16	16	16	0	27	27	27	27	27	27	
Stats:				+ 7 Toughness + 6 Weapon Skill + 12 Ballistic Skill + 7 Ranged Power	+ 6 Wounds + 4 Initiative + 10 Weapon Skill + 12 Ballistic Skill	+ 5 Toughness + 6 Wounds + 7 Initiative + 14 Ballistic Skill	+ 5 Toughness + 8 Wounds + 13 Ballistic Skill + 2% Ranged Crit	+ 7 Wounds + 12 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 4 Initiative + 15 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 12 Toughness + 7 Initiative + 19 Ballistic Skill + 1% Dodge Strikethrough	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 6 Toughness + 2 Wounds + 2 Initiative + 4 Ballistic Skill	+ 3 Wounds + 5 Weapon Skill + 2 Wounds + 4 Initiative	+ 2 Toughness + 2 Wounds + 4 Initiative + 6 Ballistic Skill	+ 12 Toughness + 5 Wounds + 4 Initiative + 7 Ballistic Skill	+ 4 Wounds + 4 Initiative + 8 Weapon Skill + 12 Ballistic Skill	+ 12 Toughness + 5 Wounds + 4 Initiative + 7 Ballistic Skill	+ 4 Toughness + 7 Weapon Skill + 12 Ballistic Skill + 2% Dodge	+ 7 Willpower + 20 Toughness + 8 Initiative + 11 Ballistic Skill	+ 8 Toughness + 7 Wounds + 20 Weapon Skill + 11 Ballistic Skill	+ 10 Toughness + 10 Wounds + 6 Initiative + 20 Ballistic Skill	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 9 Toughness + 13 Wounds + 10 Weapon Skill + 25 Ballistic Skill	+ 10 Wounds + 5 Initiative + 17 Weapon Skill + 25 Ballistic Skill	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Ballistic Skill	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							171	171	171	171	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:								+ 7 Toughness + 11 Wounds + 5 Initiative + 18 Ballistic Skill	+ 9 Wounds + 15 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 15 Wounds + 9 Weapon Skill + 28 Ballistic Skill + 2% Ranged Crit	
2 Piece Bonus:	+ 14 Ballistic Skill	+ 14 Ballistic Skill	+ 14 Toughness	+ 27 Ballistic Skill	+ 27 Ballistic Skill	+ 27 Toughness	+ 34 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Ballistic Skill	+ 47 Toughness	
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Ranged Crit	+ 240 Corporate Resist	+ 240 Spirit Resist	+ 240 Spirit Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Ranged Crit	+ 5% Ranged Crit	+ 5% Ranged Crit	
5 Piece Bonus:							Passive: Marked	Passive: Dissolve VII	Passive: Bracing	Passive: Bracing	
Totals:											
Armor:	95	95	95	274	274	274	633	795	795	795	
Stats:	+ 6 Toughness + 6 Wounds + 2 Initiative + 5 Weapon Skill + 26 Ballistic Skill + 1% Dodge Strikethrough	+ 5 Wounds + 2 Initiative + 10 Weapon Skill + 28 Ballistic Skill + 1% Dodge	+ 18 Toughness + 7 Wounds + 4 Initiative + 15 Weapon Skill + 61 Ballistic Skill + 2% Disrupt + 7 Ranged Power + 1 Right Tree	+ 19 Toughness + 11 Wounds + 4 Initiative + 15 Weapon Skill + 63 Ballistic Skill + 2% Dodge Strikethrough + 1 Left Tree	+ 16 Wounds + 8 Initiative + 30 Weapon Skill + 63 Ballistic Skill + 61 Ballistic Skill + 2% Dodge Strikethrough + 1 Left Tree	+ 48 Toughness + 17 Wounds + 11 Initiative + 41 Ballistic Skill + 2% Parry	+ 16 Toughness + 19 Wounds + 17 Initiative + 14 Weapon Skill + 63 Ballistic Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Ranged Crit	+ 7 Willpower + 38 Toughness + 15 Initiative + 45 Wounds + 14 Weapon Skill + 61 Ballistic Skill + 37 Weapon Skill + 151 Ballistic Skill + 240 Corporate Resist + 7% Ranged Crit + 40 HP/4s	+ 17 Toughness + 32 Wounds + 31 Initiative + 61 Weapon Skill + 161 Ballistic Skill + 240 Spirit Resist + 7% Ranged Crit + 40 HP/4s	+ 94 Toughness + 38 Wounds + 31 Initiative + 61 Ballistic Skill + 161 Ballistic Skill + 240 Spirit Resist + 7% Ranged Crit + 40 HP/4s	+ 5 Toughness + 14 Wounds + 28 Ballistic Skill + 2% Ranged Crit
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus Chestpiece	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive	
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	165	165	165	330	330	330	571	571	571	571	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s	
Gloves				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Cost:				252	252	252	421	421	421	421	
Armor:				16	16	16	22	27	27	27	
Level:				16	16	16	0	27	27	27	
Renown:											
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 12 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Wounds + 7 Weapon Skill	+ 19 Toughness + 12 Wounds + 7 Weapon Skill	+ 19 Toughness + 12 Strength + 7 Wounds + 2% Melee Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	120	120	120	240	240	240	396	396	396	396	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds	+ 4 Strength + 7 Toughness + 5 Wounds	+ 4 Strength + 7 Toughness + 5 Wounds	+ 7 Strength + 5 Toughness + 4 Wounds	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds	+ 11 Toughness + 20 Wounds	+ 20 Strength + 8 Toughness + 7 Initiative	+ 20 Strength + 8 Toughness + 7 Initiative
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								488	488	488	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							514	514	514	514	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:								+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 15 Strength + 15 Wounds + 17 Weapon Skill + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Strength	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength	
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit	
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation	
Totals:											
Armor:	285	285	285	822	822	822	1902	2390	2390	2390	
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative	+ 17 Strength + 61 Toughness + 11 Wounds + 16 Initiative	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds	+ 35 Strength + 5 Willpower + 101 Wounds + 31 Initiative	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative	
	+ 1% Block	+ 1% Block	+ 1% Parry	+ 12 Weapon Skill	+ 12 Weapon Skill	+ 21 Weapon Skill	+ 7 Initiative	+ 15 Weapon Skill	+ 15 Weapon Skill	+ 47 Weapon Skill	
				+ 7 Melee Power + 2% Block + 1 Middle Tree	+ 2% Block + 1 Middle Tree	+ 2% Parry	+ 2% Dodge	+ 35 Weapon Skill	+ 240 Corporeal Resist	+ 240 Corporeal Resist	
						+ 1 Left Tree	+ 2% Disrupt	+ 240 Corporeal Resist	+ 1% Block	+ 240 Corporeal Resist	
							+ 2 Morale Gain	+ 40 HP/4s	+ 40 HP/4s	+ 240 Corporeal Resist	
							+ 7% Melee Crit	+ 2% Reduced Crit	+ 1% Parry	+ 240 Corporeal Resist	
								Aggravation	Reactionary	+ 40 HP/4s	
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%	

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Chestpiece	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 6 Weapon Skill + 1% Parry	+ 8 Strength + 5 Toughness + 4 Wounds + 6 Weapon Skill + 1% Parry	+ 8 Strength + 5 Toughness + 4 Wounds + 6 Weapon Skill + 1% Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 19 Strength + 12 Initiative + 6 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 6 Weapon Skill + 40 HP/4s	+ 26 Strength + 9 Toughness + 6 Weapon Skill + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Initiative + 40 HP/4s
Gloves				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Cost:				168	168	168	280	280	280	280
Armor:				16	16	16	22	27	27	27
Level:				16	16	16	0	27	27	27
Renown:										
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 6 Wounds + 6 Weapon Skill + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 4 Initiative + 7 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 4 Initiative + 15 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 12 Toughness + 7 Initiative + 1% Parry
Boots				15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Cost:	3 Medallions	3 Medallions	25 Emblems	160	160	160	264	264	264	264
Armor:	80	80	80	15	15	15	22	26	26	26
Level:	7	7	7	15	15	15	0	26	26	26
Renown:	7	7	7							
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 12 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								324	324	324
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Weapon Skill	+ 25 Strength + 10 Wounds + 5 Initiative + 17 Weapon Skill	+ 20 Strength + 15 Wounds + 9 Initiative + 13 Weapon Skill
Shoulders								0	45 Medallions	45 Medallions
Cost:								342	342	342
Armor:								24	28	28
Level:								0	28	28
Renown:										
Stats:								+ 18 Strength + 11 Toughness + 5 Initiative + 7 Weapon Skill	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Corporeal Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Parry Strikethrough	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Overwhelming	Passive: Clarity	Passive: Reactionary
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 26 Strength + 6 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 25 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Disrupt	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 151 Strength + 9 Willpower + 17 Toughness + 17 Toughness + 32 Wounds + 32 Wounds + 25 Initiative + 49 Weapon Skill + 2% Dodge + 2% Disrupt + 2% Morale Gain + 6% Parry Strikethrough	+ 151 Strength + 17 Toughness + 32 Wounds + 32 Wounds + 35 Initiative + 49 Weapon Skill + 240 Corporeal Resist + 7% Melee Crit + 1% Parry Strikethrough	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Corporeal Resist + 6% Parry
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, offensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 8 Willpower + 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Disrupt	+ 18 Willpower + 9 Wounds + 3 Initiative + 2% Disrupt	+ 8 Wounds + 3 Initiative + 18 Intelligence + 2% Disrupt	+ 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	+ 16 Willpower + 9 Wounds + 6 Intelligence + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				84	84	84	140	140	140	140	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 12 Willpower + 7 Toughness + 6 Intelligence + 7 Healing Power	+ 19 Willpower + 7 Toughness + 4 Wounds + 2 Initiative	+ 7 Toughness + 4 Wounds + 2 Initiative + 19 Intelligence	+ 8 Willpower + 5 Initiative + 13 Intelligence + 2% Heal Crit	+ 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit	+ 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 4 Willpower + 2 Toughness + 2 Initiative + 2 Intelligence	+ 6 Willpower + 2 Toughness + 2 Wounds + 4 Initiative	+ 2 Toughness + 2 Wounds + 4 Initiative	+ 4 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	+ 14 Willpower + 3 Toughness + 6 Wounds + 5 Initiative	+ 3 Toughness + 6 Wounds + 7 Intelligence	+ 12 Willpower + 4 Wounds + 7 Intelligence + 2% Dodge	+ 20 Willpower + 8 Initiative + 7 Weapon Skill + 11 Intelligence	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 25 Willpower + 10 Toughness + 9 Initiative + 13 Intelligence	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							171	171	171	171	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:							+ 18 Willpower + 7 Toughness + 11 Wounds + 9 Initiative	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	+ 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Intelligence	+ 27 Willpower	+ 27 Willpower	+ 27 Intelligence	+ 34 Willpower	+ 47 Willpower	+ 47 Willpower	+ 47 Intelligence	
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 34 Willpower	+ 240 Elemental Resist	+ 240 Corporeal Resist		
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Heal Crit	+ 5% Heal Crit	+ 5% Magic Crit	
5 Piece Bonus:								Passive: Preservation	Passive: Preservation	Passive: Quickenning	
Totals:											
Armor:	95	95	95	274	274	274	633	795	795	795	
Stats:	+ 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	+ 28 Willpower + 6 Toughness + 7 Wounds + 4 Initiative + 28 Intelligence + 1% Disrupt Strikethrough	+ 6 Toughness + 7 Wounds + 4 Initiative + 28 Intelligence + 1% Disrupt Strikethrough	+ 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Disrupt + 7 Healing Power	+ 78 Willpower + 10 Toughness + 19 Wounds + 10 Initiative + 78 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 10 Toughness + 19 Wounds + 10 Initiative + 78 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 91 Willpower + 53 Toughness + 15 Wounds + 14 Initiative + 27 Intelligence + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Heal Crit	+ 150 Willpower + 25 Toughness + 25 Wounds + 17 Initiative + 7 Weapon Skill + 62 Intelligence + 240 Elemental Resist + 40 HP/4s + 7% Heal Crit + 40 HP/4s + 1% Disrupt Strikethrough + 7% Heal Crit	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 36 Initiative + 7% Heal Crit + 40 HP/4s + 1% Disrupt Strikethrough Preservation	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Quickenning	+ 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	202 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Chestpiece	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	55	55	55	110	110	110	190	190	190	190
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 10 Strength + 5 Wounds + 2 Weapon Skill + 4 Weapon Skill + 1% Parry	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry	+ 17 Strength + 9 Wounds + 4 Weapon Skill + 2% Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry	+ 19 Strength + 12 Wounds + 7 Initiative + 2% Disrupt	+ 26 Strength + 16 Toughness + 9 Weapon Skill + 40 HP/4s	+ 35 Strength + 7 Toughness + 9 Weapon Skill + 40 HP/4s	+ 22 Strength + 16 Toughness + 13 Weapon Skill + 40 HP/4s
Gloves				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Cost:				84	84	84	140	140	140	140
Armor:				16	16	16	22	27	27	27
Level:				16	16	16	0	27	27	27
Renown:										
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 15 Strength + 2 Toughness + 6 Wounds + 9 Initiative	+ 15 Strength + 6 Wounds + 8 Initiative	+ 13 Strength + 5 Toughness + 8 Initiative	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry	+ 19 Strength + 11 Toughness + 8 Weapon Skill + 1% Parry
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	40	40	40	80	80	80	132	132	132	132
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Wounds + 6 Initiative + 2 Weapon Skill	+ 7 Strength + 5 Toughness + 12 Initiative + 4 Weapon Skill	+ 7 Strength + 3 Toughness + 14 Initiative	+ 7 Strength + 5 Toughness + 12 Initiative	+ 12 Strength + 4 Initiative + 7 Weapon Skill + 2% Parry	+ 11 Strength + 7 Toughness + 8 Wounds + 20 Initiative	+ 11 Strength + 2 Toughness + 8 Wounds + 25 Initiative	+ 11 Strength + 7 Toughness + 8 Wounds + 20 Initiative
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								162	162	162
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Initiative	+ 25 Strength + 9 Willpower + 10 Wounds + 13 Initiative	+ 20 Strength + 14 Toughness + 10 Wounds + 13 Initiative
Shoulders										
Cost:								0	45 Medallions	45 Medallions
Armor:								171	171	171
Level:								24	28	28
Renown:								0	28	28
Stats:								+ 18 Strength + 11 Toughness + 7 Wounds + 9 Initiative	+ 23 Strength + 9 Wounds + 15 Initiative + 2% Melee Crit	+ 19 Strength + 9 Wounds + 19 Initiative + 2% Melee Crit
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Right Tree	+ 1 Left Tree	+ 5% Parry	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Guile	Passive: Guile	Passive: Creeping
Totals:										
Armor:	95	95	95	274	274	274	633	795	795	795
Stats:	+ 26 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 28 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 4 Weapon Skill + 1% Parry	+ 12 Strength + 14 Toughness + 7 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 7 Melee Power + 1 Middle Tree	+ 66 Strength + 5 Toughness + 15 Wounds + 23 Initiative + 8 Weapon Skill + 2% Parry	+ 37 Strength + 36 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 7 Weapon Skill + 2% Parry	+ 96 Strength + 16 Toughness + 151 Strength + 28 Initiative + 7% Parry + 2% Disrupt	+ 9 Willpower + 151 Strength + 30 Toughness + 27 Wounds + 53 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 240 Spirit Resist + 7% Melee Crit + 40 HP/4s	+ 160 Strength + 25 Toughness + 151 Strength + 52 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 7% Melee Crit + 40 HP/4s	+ 91 Strength + 95 Toughness + 27 Wounds + 52 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 6% Parry + 2% Melee Crit + 40 HP/4s
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	168 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist				
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive				
Chestpiece														
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems				
Armor:	165	165	165	330	330	330	571	571	571	571				
Level:	8	8	8	17	17	17	26	29	29	29				
Renown:	8	8	8	17	17	17	0	29	29	29				
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 26 Toughness + 19 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s				
Gloves														
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems				
Armor:				252	252	252	421	421	421	421				
Level:				16	16	16	22	27	27	27				
Renown:				16	16	16	0	27	27	27				
Stats:							+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Weapon Skill + 2% Reduced Crit	+ 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit	
Boots														
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems				
Armor:	120	120	120	240	240	240	396	396	396	396				
Level:	7	7	7	15	15	15	22	26	26	26				
Renown:	7	7	7	15	15	15	0	26	26	26				
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds + 4 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Wounds + 12 Weapon Skill	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 7 Wounds + 8 Weapon Skill	+ 11 Toughness + 20 Wounds + 7 Initiative + 8 Weapon Skill	+ 20 Strength + 8 Toughness + 7 Initiative + 11 Weapon Skill				
Helm														
Cost:								100 Medallions	100 Medallions	170 Emblems				
Armor:								488	488	488				
Level:								29	29	29				
Renown:								29	29	29				
Stats:														
Shoulders														
Cost:							0	45 Medallions	45 Medallions	55 Emblems				
Armor:							514	514	514	514				
Level:							24	28	28	28				
Renown:							0	28	28	28				
Stats:								+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Block	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 15 Strength + 15 Wounds + 17 Weapon Skill + 1% Parry
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength				
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist				
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit				
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation				
Totals:														
Armor:	285	285	285	822	822	822	1902	2390	2390	2390				
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 61 Toughness + 11 Wounds + 16 Initiative + 12 Weapon Skill + 2% Block + 1 Middle Tree	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative + 21 Weapon Skill + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 35 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 15 Weapon Skill + 240 Corporeal Resist + 1% Block + 40 HP/4s + 2% Reduced Crit	+ 35 Strength + 151 Toughness + 101 Wounds + 31 Initiative + 15 Weapon Skill + 240 Spirit Resist + 1% Block + 40 HP/4s + 2% Reduced Crit	+ 35 Strength + 151 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit			
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%				

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 12 Willpower + 7 Toughness + 19 Intelligence + 2% Disrupt	+ 9 Willpower + 16 Toughness + 26 Intelligence + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s	+ 6 Toughness + 9 Initiative + 16 Intelligence + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				84	84	84	140	140	140	140	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 7 Willpower + 6 Initiative + 12 Intelligence + 7 Magic Power	+ 2 Toughness + 7 Wounds + 6 Initiative + 17 Intelligence	+ 7 Wounds + 9 Wounds + 6 Initiative + 14 Intelligence	+ 8 Toughness + 5 Wounds + 13 Intelligence + 2% Magic Crit	+ 7 Wounds + 12 Initiative + 19 Intelligence + 2% Magic Crit	+ 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit	+ 12 Toughness + 7 Initiative + 19 Intelligence + 2% Magic Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 6 Willpower + 2 Toughness + 2 Initiative + 4 Intelligence	+ 2 Toughness + 2 Wounds + 2 Initiative + 8 Intelligence	+ 2 Toughness + 5 Wounds + 2 Initiative + 8 Intelligence	+ 12 Willpower + 5 Toughness + 4 Wounds + 7 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 4 Willpower + 7 Toughness + 12 Intelligence + 2% Dodge	+ 20 Willpower + 7 Toughness + 8 Wounds + 11 Intelligence	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence	+ 10 Toughness + 10 Wounds + 6 Initiative + 20 Intelligence	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 13 Willpower + 10 Initiative + 9 Weapon Skill + 25 Intelligence	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Intelligence	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							171	171	171	171	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:							+ 7 Willpower + 11 Wounds + 5 Weapon Skill + 18 Intelligence	+ 9 Willpower + 15 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 5 Toughness + 14 Wounds + 28 Intelligence + 1% Disrupt Strikethrough	
2 Piece Bonus: + 14 Intelligence	+ 14 Intelligence	+ 14 Wounds	+ 27 Intelligence	+ 27 Intelligence	+ 27 Wounds	+ 34 Intelligence	+ 47 Intelligence	+ 47 Intelligence	+ 47 Wounds	+ 47 Wounds	
3 Piece Bonus:			+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 5% Disrupt	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist	+ 240 Spirit Resist	
4 Piece Bonus:						+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Magic Crit	+ 5% Magic Crit	+ 5% Magic Crit	
5 Piece Bonus:						Passive: Clarity	Passive: Clarity	Passive: Clarity	Passive: Clarity	Passive: Clarity	
Totals:											
Armor:	95	95	95	274	274	274	633	795	795	795	
Stats:	+ 6 Willpower + 6 Toughness + 7 Wounds + 5 Wounds + 2 Initiative + 32 Intelligence + 26 Intelligence + 1% Disrupt	+ 4 Toughness + 7 Wounds + 2 Initiative + 32 Intelligence + 1% Disrupt	+ 4 Toughness + 21 Wounds + 11 Toughness + 13 Wounds + 6 Initiative + 61 Intelligence + 61 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 19 Willpower + 13 Toughness + 20 Wounds + 18 Intelligence + 76 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 13 Toughness + 20 Wounds + 8 Initiative + 46 Intelligence + 2% Disrupt Strikethrough + 1 Right Tree	+ 16 Toughness + 47 Wounds + 8 Initiative + 46 Intelligence + 2% Disrupt Strikethrough + 1 Right Tree	+ 23 Willpower + 15 Toughness + 16 Wounds + 16 Wounds + 7 Initiative + 7 Initiative + 5 Weapon Skill + 96 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Magic Crit	+ 51 Willpower + 23 Toughness + 30 Wounds + 30 Wounds + 22 Initiative + 22 Initiative + 9 Weapon Skill + 151 Intelligence + 1% Disrupt Strikethrough + 1% Disrupt Strikethrough + 1% Disrupt Strikethrough Clarity	+ 35 Wounds + 38 Initiative + 183 Intelligence + 240 Spirit Resist + 240 Corporeal Resistance + 240 Corporeal Resistance + 240 Corporeal Resistance + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 32 Toughness + 35 Wounds + 31 Initiative + 120 Intelligence + 240 Spirit Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 47 Toughness + 85 Wounds + 31 Initiative + 100 Intelligence + 240 Spirit Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Chestpiece	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, mixed	RvR, charm heals	RvR, melee heals	
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	110	110	110	220	220	220	380	380	380	380	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Strength + 4 Willpower + 5 Toughness + 1% Parry	+ 8 Strength + 5 Wounds + 4 Initiative + 1% Parry	+ 5 Toughness + 4 Weapon Skill	+ 15 Strength + 9 Willpower + 6 Wounds + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Initiative + 2% Parry	+ 9 Toughness + 6 Wounds + 2% Disrupt	+ 12 Strength + 19 Willpower + 6 Wounds + 2% Disrupt	+ 16 Strength + 26 Willpower + 9 Wounds + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 26 Strength + 18 Toughness + 9 Wounds + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				168	168	168	280	280	140	280	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 7 Strength + 12 Willpower + 6 Wounds + 7 Melee Power	+ 19 Willpower + 2 Toughness + 6 Wounds + 5 Initiative	+ 14 Strength + 7 Toughness + 6 Wounds + 5 Weapon Skill	+ 13 Strength + 5 Initiative + 2% Melee Crit	+ 19 Strength + 12 Willpower + 7 Weapon Skill + 1% Parry Strikethrough	+ 25 Willpower + 7 Wounds + 6 Initiative + 1% Parry	+ 21 Strength + 6 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	80	80	80	160	160	160	264	264	264	264	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 2 Strength + 6 Willpower + 4 Wounds + 2 Weapon Skill	+ 6 Willpower + 2 Toughness + 4 Wounds + 2 Initiative	+ 6 Strength + 5 Willpower + 2 Wounds + 4 Weapon Skill	+ 12 Strength + 7 Willpower + 7 Toughness + 4 Wounds	+ 15 Willpower + 7 Toughness + 2 Initiative + 4 Wounds	+ 10 Strength + 4 Toughness + 2 Initiative + 12 Weapon Skill	+ 7 Strength + 12 Willpower + 4 Wounds + 2% Dodge	+ 20 Strength + 8 Willpower + 11 Toughness + 7 Wounds	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 20 Strength + 11 Toughness + 7 Wounds + 8 Weapon Skill	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								324	324	324	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 25 Willpower + 13 Toughness + 10 Wounds + 9 Weapon Skill	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	+ 24 Strength + 6 Initiative + 13 Toughness + 14 Weapon Skill	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							342	342	342	342	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:							+ 11 Strength + 18 Willpower + 7 Toughness + 9 Wounds	+ 23 Strength + 9 Willpower + 15 Initiative + 2% Heal Crit	+ 23 Willpower + 9 Toughness + 9 Wounds + 2% Heal Crit	+ 28 Strength + 4 Initiative + 15 Weapon Skill + 2% Melee Crit	
2 Piece Bonus:	+ 14 Strength	+ 14 Willpower	+ 14 Strength	+ 27 Strength	+ 27 Willpower	+ 27 Strength	+ 34 Willpower	+ 47 Strength	+ 47 Willpower	+ 47 Strength	
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 34 Toughness	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 47 Toughness	
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Heal Crit	+ 5% Melee Crit	
5 Piece Bonus:								Passive: Mending	Passive: Mending	Passive: Caretaker	
Totals:											
Armor:	190	190	190	548	548	548	1266	1590	1590	1590	
Stats:	+ 24 Strength + 10 Willpower + 5 Toughness + 4 Wounds + 2 Weapon Skill + 1% Parry	+ 28 Willpower + 2 Toughness + 9 Wounds + 6 Initiative + 1% Parry	+ 28 Strength + 7 Toughness + 2 Wounds + 8 Weapon Skill + 1% Parry Strikethrough	+ 61 Strength + 26 Willpower + 7 Toughness + 12 Wounds + 4 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Left Tree	+ 76 Willpower + 9 Toughness + 20 Toughness + 13 Initiative + 2% Disrupt + 1 Left Tree	+ 66 Strength + 12 Wounds + 49 Toughness + 2 Initiative + 17 Weapon Skill + 2% Dodge + 2% Disrupt + 2% Melee Crit + 2 Morale Gain	+ 43 Strength + 83 Willpower + 20 Toughness + 20 Wounds + 5 Initiative + 5 Initiative + 2% Dodge + 2% Disrupt + 5% Melee Crit	+ 125 Strength + 80 Willpower + 24 Toughness + 26 Wounds + 15 Initiative + 15 Initiative + 7% Heal Crit + 5% Melee Crit + 40 HP/4s	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 240 Spirit Resist + 240 Corporeal Resist + 7% Heal Crit + 1% Parry	+ 166 Strength + 87 Toughness + 16 Wounds + 16 Initiative + 48 Weapon Skill + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s	
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	204 + 4%	328 + 240 + 8%	326 + 240 + 8%	373 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	165	165	165	330	330	330	571	571	571	571	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Wounds + 4 Initiative + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Initiative + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				252	252	252	421	421	421	421	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Wounds + 12 Weapon Skill + 2% Melee Crit	+ 19 Toughness + 12 Wounds + 7 Initiative + 2% Reduced Crit	+ 19 Strength + 12 Initiative + 7 Wounds + 2% Melee Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	120	120	120	240	240	240	396	396	396	396	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 10 Toughness + 8 Wounds + 6 Initiative	+ 10 Strength + 5 Toughness + 7 Wounds + 6 Initiative	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 4 Strength + 11 Toughness + 20 Wounds + 11 Initiative	+ 20 Strength + 8 Toughness + 7 Wounds + 11 Initiative	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								488	488	488	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	
Shoulders											
Cost:								0	45 Medallions	45 Medallions	
Armor:								514	514	514	
Level:								24	28	28	
Renown:								0	28	28	
Stats:								+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Wounds + 1% Block	
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength	
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit	
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation	
Totals:											
Armor:	285	285	285	822	822	822	1902	2390	2390	2390	
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 5 Initiative + 1% Block	+ 21 Strength + 4 Toughness + 14 Wounds + 6 Initiative + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 64 Toughness + 14 Wounds + 6 Initiative + 22 Initiative + 2% Block + 1 Middle Tree	+ 66 Strength + 11 Toughness + 19 Wounds + 21 Initiative + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 35 Weapon Skill + 2% Dodge + 2% Disrupt + 2% Morale Gain + 7% Melee Crit	+ 80 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Elemental Resist + 1% Block + 1% Block + 40 HP/4s + 40 HP/4s + 2% Reduced Crit	+ 30 Strength + 151 Toughness + 101 Wounds + 42 Initiative + 240 Corporeal Resist + 1% Block + 1% Block + 40 HP/4s + 7% Melee Crit	+ 127 Strength + 49 Toughness + 61 Wounds + 49 Initiative + 240 Corporeal Resist + 1% Parry + 40 HP/4s + 7% Melee Crit	+ 127 Strength + 49 Toughness + 61 Wounds + 49 Initiative + 240 Corporeal Resist + 1% Parry + 40 HP/4s + 7% Melee Crit
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%	

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Chestpiece	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	110	110	110	220	220	220	380	380	380	380
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 6 Weapon Skill + 1% Parry	+ 8 Strength + 4 Wounds + 5 Weapon Skill + 4 Wounds + 1% Parry	+ 8 Strength + 5 Toughness + 6 Weapon Skill + 4 Wounds + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 7 Initiative + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 7 Initiative + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 7 Initiative + 2% Disrupt	+ 19 Strength + 12 Initiative + 6 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 6 Weapon Skill + 16 Initiative + 40 HP/4s	+ 16 Strength + 18 Toughness + 19 Initiative + 40 HP/4s	
Gloves				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Cost:				168	168	168	280	280	280	280
Armor:				16	16	16	22	27	27	27
Level:				16	16	16	0	27	27	27
Renown:										
Stats:										
Boots				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 6 Wounds + 6 Weapon Skill + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 4 Initiative + 7 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 12 Toughness + 15 Weapon Skill + 1% Parry Strikethrough	
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	80	80	80	160	160	160	264	264	264	264
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 12 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	
Helm										
Cost:										
Armor:										
Level:										
Renown:										
Stats:										
Shoulders										
Cost:										
Armor:										
Level:										
Renown:										
Stats:										
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Elemental Resist	+ 240 Elemental Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Melee Crit	+ 5% Parry
5 Piece Bonus:								Passive: Elusive	Passive: Corrosion	Passive: Reactionary
Totals:										
Armor:	190	190	190	548	548	548	1266	1590	1590	1590
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 26 Strength + 6 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 25 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Disrupt + 1 Right Tree	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 1 Left Tree	+ 151 Strength + 9 Willpower + 17 Toughness + 17 Toughness + 49 Wounds + 32 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit + 1% Parry Strikethrough	+ 151 Strength + 17 Toughness + 32 Wounds + 32 Wounds + 49 Wounds + 25 Initiative + 49 Wounds + 240 Elemental Resist + 7% Melee Crit + 7% Melee Crit + 40 HP/4s	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 61 Weapon Skill + 240 Elemental Resist + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, healing	RvR, defensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, defensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	+ 10 Willpower + 2 Toughness + 5 Wounds + 1% Disrupt	+ 15 Willpower + 9 Wounds + 6 Intelligence + 2% Dodge	+ 15 Willpower + 6 Toughness + 9 Wounds + 2% Dodge	+ 15 Willpower + 9 Wounds + 6 Initiative + 2% Dodge	+ 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	+ 16 Willpower + 9 Wounds + 7 Intelligence + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 25 Willpower + 13 Wounds + 13 Initiative + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				84	84	84	140	140	140	140	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:											
				+ 12 Willpower + 7 Toughness + 6 Intelligence + 7 Healing Power	+ 15 Willpower + 3 Toughness + 4 Wounds + 10 Initiative	+ 15 Willpower + 7 Toughness + 4 Wounds + 6 Initiative	+ 8 Willpower + 5 Initiative + 13 Intelligence + 2% Heal Crit	+ 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	+ 25 Willpower + 7 Wounds + 6 Initiative + 2% Heal Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 4 Willpower + 2 Toughness + 2 Initiative + 6 Intelligence	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 8 Willpower + 2 Toughness + 2 Wounds + 2 Initiative	+ 7 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	+ 17 Willpower + 4 Wounds + 2 Toughness + 5 Initiative	+ 10 Willpower + 7 Wounds + 6 Toughness + 5 Initiative	+ 12 Willpower + 4 Wounds + 7 Intelligence + 2% Dodge	+ 20 Willpower + 8 Initiative + 7 Weapon Skill + 1% Dodge	+ 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	+ 10 Willpower + 14 Toughness + 14 Wounds + 8 Initiative	
Helmet											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:											
Shoulders											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:											
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Toughness	+ 27 Willpower	+ 27 Willpower	+ 27 Toughness	+ 34 Willpower	+ 47 Willpower	+ 47 Willpower	+ 47 Toughness	
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Disrupt	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Heal Crit	+ 5% Crit Reduction	
5 Piece Bonus:								Passive: Quickenning	Passive: Vivacious	Passive: Quickenning	
Totals:											
Armor:	95	95	95	274	274	274					
Stats:	+ 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	+ 30 Willpower + 6 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 18 Willpower + 18 Toughness + 7 Wounds + 2 Initiative + 1% Disrupt	+ 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Dodge + 7 Healing Power + 1 Left Tree	+ 74 Willpower + 12 Toughness + 17 Wounds + 14 Initiative + 2% Dodge + 1 Left Tree	+ 40 Willpower + 20 Toughness + 20 Wounds + 17 Initiative + 2% Dodge + 1 Middle Tree	+ 91 Willpower + 19 Toughness + 15 Wounds + 10 Initiative + 27 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Heal Crit	+ 150 Willpower + 25 Toughness + 25 Wounds + 17 Initiative + 7 Weapon Skill + 62 Intelligence + 240 Elemental Resist + 5% Magic Crit + 2% Heal Crit + 40HP/4s + 1% Disrupt	+ 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 240 Corporeal Resist + 7% Heal Crit + 240 Corporeal Resist + 5% Crit Reduction + 40 HP/4s + 1% Disrupt	+ 93 Willpower + 97 Toughness + 57 Wounds + 39 Initiative + 240 Corporeal Resist + 2% Heal Crit + 5% Crit Reduction + 40 HP/4s + 1% Disrupt	+ 93 Willpower + 97 Toughness + 57 Wounds + 39 Initiative + 240 Corporeal Resist + 2% Heal Crit + 5% Crit Reduction + 40 HP/4s + 1% Disrupt
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	183 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 12 Willpower + 7 Toughness + 19 Intelligence + 2% Disrupt	+ 9 Willpower + 16 Toughness + 26 Intelligence + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s	+ 26 Toughness + 9 Initiative + 16 Intelligence + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:	84	84	84	140	140	140	140	140	140	140	
Level:	16	16	16	22	27	27	27	27	27	27	
Renown:	16	16	16	0	27	27	27	27	27	27	
Stats:				+ 7 Willpower + 6 Initiative + 12 Intelligence + 7 Magic Power	+ 2 Toughness + 7 Wounds + 6 Initiative + 17 Intelligence	+ 5 Toughness + 7 Wounds + 6 Initiative + 14 Intelligence	+ 8 Toughness + 5 Wounds + 13 Intelligence + 2% Magic Crit	+ 7 Wounds + 12 Initiative + 19 Intelligence + 2% Magic Crit	+ 12 Toughness + 6 Initiative + 25 Intelligence + 2% Magic Crit	+ 12 Toughness + 7 Initiative + 19 Intelligence + 2% Magic Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 6 Willpower + 2 Toughness + 2 Initiative + 4 Intelligence	+ 2 Toughness + 2 Wounds + 2 Initiative + 8 Intelligence	+ 2 Toughness + 2 Initiative + 2 Wounds + 8 Intelligence	+ 12 Willpower + 5 Toughness + 4 Wounds + 7 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 4 Willpower + 7 Initiative + 12 Intelligence + 2% Dodge	+ 20 Willpower + 7 Toughness + 8 Wounds + 11 Intelligence	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence	+ 10 Toughness + 10 Wounds + 6 Initiative + 20 Intelligence	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 13 Willpower + 10 Initiative + 9 Weapon Skill + 25 Intelligence	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Intelligence	
Shoulders											
Cost:								0	45 Medallions	45 Medallions	
Armor:								171	171	171	
Level:								24	28	28	
Renown:								0	28	28	
Stats:								+ 7 Willpower + 11 Wounds + 5 Weapon Skill + 18 Intelligence	+ 9 Willpower + 15 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	
2 Piece Bonus:	+ 14 Intelligence	+ 14 Intelligence	+ 14 Toughness	+ 27 Intelligence	+ 27 Intelligence	+ 27 Toughness	+ 34 Intelligence	+ 47 Intelligence	+ 47 Toughness		
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Middle Tree	+ 5% Disrupt	+ 240 Elemental Resist	+ 240 Corporeal Resist		
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Magic Crit		
5 Piece Bonus:								Passive: Clarity	Passive: Erosion	Passive: Bracing	
Totals:											
Armor:	95	95	95	274	274	274	633	795	795	795	
Stats:	+ 6 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 2 Initiative + 26 Intelligence + 1% Disrupt	+ 4 Toughness + 7 Wounds + 2 Initiative + 32 Intelligence + 18 Intelligence + 1% Disrupt	+ 18 Toughness + 7 Wounds + 2 Initiative + 32 Intelligence + 18 Intelligence + 1% Disrupt	+ 19 Willpower + 11 Toughness + 13 Wounds + 6 Initiative + 76 Intelligence + 61 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 13 Toughness + 20 Wounds + 8 Initiative + 6 Initiative + 46 Intelligence + 2% Disrupt Strikethrough + 1 Right Tree	+ 43 Toughness + 20 Wounds + 8 Initiative + 6 Initiative + 46 Intelligence + 2% Disrupt Strikethrough + 1 Right Tree	+ 23 Willpower + 15 Toughness + 16 Wounds + 7 Initiative + 7 Initiative + 5 Weapon Skill + 96 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Magic Crit	+ 51 Willpower + 15 Wounds + 16 Wounds + 7 Wounds + 42 Intelligence + 5 Weapon Skill + 99 Intelligence + 7% Magic Crit + 240 Corporeal Resistance + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 32 Toughness + 35 Wounds + 36 Initiative + 22 Initiative + 183 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Erosion	+ 94 Toughness + 38 Wounds + 31 Initiative + 123 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Bracing	
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	165	165	165	330	330	330	571	571	571	571	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Wounds + 4 Initiative + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Initiative + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				252	252	252	421	421	421	421	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 7 Strength + 6 Wounds + 7 Melee Power	+ 7 Strength + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 12 Wounds + 12 Weapon Skill + 2% Reduced Crit	+ 19 Toughness + 7 Initiative	+ 19 Strength + 12 Initiative + 7 Wounds + 2% Melee Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	120	120	120	240	240	240	396	396	396	396	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Initiative	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 10 Toughness + 8 Wounds + 6 Initiative	+ 10 Strength + 5 Toughness + 7 Wounds + 6 Initiative	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 4 Strength + 11 Toughness + 20 Wounds + 11 Initiative	+ 20 Strength + 8 Toughness + 7 Wounds + 11 Initiative	
Helmet											
Cost:							100 Medallions	100 Medallions	170 Emblems		
Armor:							488	488	488		
Level:							29	29	29		
Renown:							29	29	29		
Stats:											
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							514	514	514		
Level:							24	28	28		
Renown:							0	28	28		
Stats:								+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Wounds + 1% Block	+ 9 Strength + 23 Toughness + 15 Initiative + 1% Parry	
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength	
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Corporeal Resist	+ 240 Spirit Resist	+ 240 Spirit Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit	
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation	
Totals:											
Armor:	285	285	285	822	822	822	1902	2390	2390	2390	
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill + 1% Block	+ 7 Strength + 26 Toughness + 6 Wounds + 6 Initiative + 1% Block	+ 21 Strength + 4 Toughness + 4 Wounds + 6 Initiative + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative + 12 Weapon Skill + 7 Melee Power + 2% Block + 1 Middle Tree	+ 17 Strength + 64 Toughness + 14 Wounds + 22 Initiative + 2% Block + 1 Middle Tree	+ 66 Strength + 11 Toughness + 19 Wounds + 21 Initiative + 2% Parry + 1 Left Tree	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative + 15 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative + 35 Weapon Skill + 240 Corporeal Resist + 1% Block + 40 HP/4s + 2% Reduced Crit	+ 39 Strength + 151 Toughness + 101 Wounds + 42 Initiative + 240 Spirit Resist + 1% Block + 40 HP/4s + 2% Reduced Crit	+ 127 Strength + 49 Toughness + 61 Wounds + 49 Initiative + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit	+ 127 Strength + 49 Toughness + 61 Wounds + 49 Initiative + 240 Spirit Resist + 1% Parry + 40 HP/4s + 7% Melee Crit
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist		
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive		
Chestpiece	Cost: 10 Medallions Armor: 55 Level: 8 Renown: 8 Stats: + 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge	10 Medallions 55 8 + 4 Wounds + 5 Weapon Skill + 8 Ballistic Skill + 1% Dodge	85 Emblems 55 8 + 5 Toughness + 4 Wounds + 8 Ballistic Skill + 1% Parry	30 Medallions 110 17 17 6 Wounds 9 Weapon Skill 15 Ballistic Skill 2% Disrupt	30 Medallions 110 17 17 + 6 Wounds 9 Weapon Skill 15 Ballistic Skill 2% Disrupt	130 Emblems 110 17 17 + 9 Wounds 9 Weapon Skill 15 Ballistic Skill 2% Parry	0 190 26 0 + 12 Initiative + 7 Weapon Skill + 10 Ballistic Skill + 2% Disrupt	80 Medallions 190 29 29 + 9 Toughness + 16 Wounds + 26 Ballistic Skill + 40 HP/4s	80 Medallions 190 29 29 + 9 Toughness + 6 Initiative + 36 Ballistic Skill + 40 HP/4s	160 Emblems 190 29 29 + 16 Toughness + 9 Initiative + 26 Ballistic Skill + 40 HP/4s		
Gloves	Cost: Armor: Level: Renown:			5 Medallions 84 16 16	5 Medallions 84 16 16	25 Emblems 84 16 16	0 140 22 0	20 Medallions 140 27 27	20 Medallions 140 27 27	35 Emblems 140 27 27		
Stats:				+ 7 Toughness + 6 Weapon Skill + 12 Ballistic Skill + 7 Ranged Power	+ 6 Wounds + 5 Initiative + 7 Weapon Skill + 14 Ballistic Skill	+ 5 Toughness + 6 Wounds + 7 Initiative + 14 Ballistic Skill	+ 5 Toughness + 8 Wounds + 12 Weapon Skill + 13 Ballistic Skill + 2% Ranged Crit	+ 7 Wounds + 12 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 4 Initiative + 15 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough	+ 12 Toughness + 7 Weapon Skill + 19 Ballistic Skill + 1% Dodge Strikethrough		
Boots	Cost: 3 Medallions Armor: 40 Level: 7 Renown: 7 Stats: + 6 Toughness + 2 Wounds + 2 Initiative + 2 Initiative + 4 Ballistic Skill + 4 Ballistic Skill	3 Medallions 40 7 7 + 2 Wounds + 2 Initiative + 4 Ballistic Skill + 6 Weapon Skill	25 Emblems 40 7 7	15 Medallions 80 15 15	15 Medallions 80 15 15	65 Emblems 80 15 15	0 132 22 0	40 Medallions 132 26 26	40 Medallions 132 26 26	70 Emblems 132 26 26		
Helm	Cost: Armor: Level: Renown:							100 Medallions 162 29 29	100 Medallions 162 29 29	170 Emblems 162 29 29		
Stats:								+ 9 Toughness + 13 Wounds + 10 Weapon Skill + 25 Ballistic Skill	+ 10 Wounds + 5 Initiative + 17 Weapon Skill + 25 Ballistic Skill	+ 4 Toughness + 7 Willpower + 20 Toughness + 8 Initiative + 11 Ballistic Skill	+ 4 Toughness + 7 Wounds + 7 Wounds + 20 Weapon Skill + 11 Ballistic Skill	+ 10 Wounds + 14 Wounds + 24 Weapon Skill + 15 Ballistic Skill
Shoulders	Cost: Armor: Level: Renown:						0 171 24 0	45 Medallions 171 28 28	45 Medallions 171 28 28	55 Emblems 171 28 28		
Stats:								+ 7 Toughness + 11 Wounds + 5 Initiative + 18 Ballistic Skill	+ 9 Wounds + 15 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 15 Wounds + 9 Weapon Skill + 23 Ballistic Skill + 2% Ranged Crit	+ 8 Wounds + 24 Weapon Skill + 15 Ballistic Skill + 2% Ranged Crit	+ 8 Wounds + 24 Weapon Skill + 15 Ballistic Skill + 2% Ranged Crit
2 Piece Bonus:	+ 14 Ballistic Skill	+ 14 Ballistic Skill	+ 14 Toughness	+ 27 Ballistic Skill + 1 Middle Tree	+ 27 Ballistic Skill + 1 Left Tree	+ 27 Toughness + 1 Right Tree	+ 34 Ballistic Skill + 5% Ranged Crit + 2 Morale Gain	+ 47 Ballistic Skill + 240 Corporeal Resist + 5% Dodge	+ 47 Ballistic Skill + 240 Spirit Resist + 5% Ranged Crit	+ 47 Toughness + 240 Spirit Resist + 5% Ranged Crit		
3 Piece Bonus:								Passive: Marked	Passive: Marked	Passive: Quickenning		
4 Piece Bonus:												
5 Piece Bonus:												
Totals:	Armor: 95 Stats: + 6 Toughness + 6 Wounds + 2 Initiative + 2 Initiative + 5 Weapon Skill + 26 Ballistic Skill + 1% Dodge	95 + 6 Wounds + 2 Initiative + 11 Weapon Skill + 26 Ballistic Skill + 12 Ballistic Skill + 1% Dodge	95 + 19 Toughness + 6 Wounds + 2 Initiative + 4 Initiative + 30 Weapon Skill + 15 Weapon Skill + 61 Ballistic Skill + 2% Disrupt + 7 Ranged Power	274 + 19 Toughness + 11 Wounds + 8 Initiative + 4 Initiative + 30 Weapon Skill + 63 Ballistic Skill + 36 Ballistic Skill + 2% Disrupt + 1 Left Tree	274 + 16 Wounds + 8 Initiative + 10 Initiative + 10 Initiative + 63 Ballistic Skill + 20 Weapon Skill + 14 Weapon Skill + 36 Ballistic Skill + 2% Disrupt + 1 Right Tree	274 + 36 Toughness + 19 Wounds + 38 Toughness + 17 Initiative + 45 Wounds + 96 Ballistic Skill + 37 Weapon Skill + 23 Ballistic Skill + 7% Ranged Crit	633 + 16 Toughness + 19 Wounds + 38 Toughness + 17 Initiative + 45 Wounds + 96 Ballistic Skill + 37 Weapon Skill + 23 Ballistic Skill + 7% Ranged Crit	795 + 16 Toughness + 32 Wounds + 15 Initiative + 55 Weapon Skill + 55 Ballistic Skill + 161 Ballistic Skill + 40 Spirit Resist + 7% Ranged Crit	795 + 17 Toughness + 32 Wounds + 15 Initiative + 55 Weapon Skill + 55 Ballistic Skill + 161 Ballistic Skill + 40 Spirit Resist + 7% Ranged Crit	795 + 89 Toughness + 32 Wounds + 15 Initiative + 55 Weapon Skill + 55 Ballistic Skill + 161 Ballistic Skill + 40 Spirit Resist + 7% Ranged Crit		
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%		

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive	
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	110	110	110	220	220	220	380	380	380	380	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Strength + 5 Toughness + 4 Wounds + 4 Weapon Skill + 1% Parry	+ 8 Strength + 4 Wounds + 5 Weapon Skill + 1% Parry Strikethrough	+ 8 Strength + 5 Toughness + 4 Wounds + 1% Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Disrupt	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 2% Disrupt	+ 26 Strength + 9 Toughness + 6 Weapon Skill + 40 HP/4s	+ 26 Strength + 9 Toughness + 6 Weapon Skill + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Initiative + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:				168	168	168	280	280	280	280	
Level:				16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 14 Strength + 6 Wounds + 5 Initiative + 7 Weapon Skill	+ 14 Strength + 6 Wounds + 6 Wounds + 7 Initiative	+ 13 Strength + 8 Wounds + 5 Weapon Skill + 2% Melee Crit	+ 19 Strength + 12 Initiative + 7 Weapon Skill + 1% Parry Strikethrough	+ 19 Strength + 4 Initiative + 15 Weapon Skill + 1% Parry	+ 19 Strength + 12 Toughness + 7 Initiative + 1% Parry	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	80	80	80	160	160	160	264	264	264	264	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 4 Strength + 2 Wounds + 2 Initiative + 6 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 5 Initiative + 12 Weapon Skill	+ 7 Strength + 4 Toughness + 4 Initiative + 13 Weapon Skill	+ 12 Strength + 7 Wounds + 4 Weapon Skill + 2% Dodge	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	+ 11 Strength + 8 Toughness + 7 Wounds + 20 Weapon Skill	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								324	324	324	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 25 Strength + 9 Willpower + 10 Wounds + 13 Weapon Skill	+ 25 Strength + 10 Wounds + 5 Initiative + 17 Weapon Skill	+ 20 Strength + 15 Wounds + 9 Initiative + 13 Weapon Skill	
Shoulders											
Cost:								0	45 Medallions	45 Medallions	
Armor:								342	342	342	
Level:								24	28	28	
Renown:								0	28	28	
Stats:								+ 18 Strength + 11 Toughness + 5 Initiative + 7 Weapon Skill	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	+ 23 Strength + 15 Wounds + 9 Weapon Skill + 2% Melee Crit	
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness	
3 Piece Bonus:				+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Wounds	+ 240 Elemental Resist	+ 240 Spirit Resist	+ 240 Spirit Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Melee Crit	+ 5% Parry	
5 Piece Bonus:								Passive: Elusive	Passive: Depleting	Passive: Reactionary	
Totals:											
Armor:	190	190	190	548	548	548	1266	1590	1590	1590	
Stats:	+ 26 Strength + 5 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry Strikethrough	+ 26 Strength + 6 Wounds + 2 Initiative + 11 Weapon Skill + 1% Parry Strikethrough	+ 12 Strength + 19 Toughness + 6 Wounds + 2 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 11 Initiative + 18 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Right Tree	+ 63 Strength + 4 Toughness + 15 Wounds + 10 Initiative + 25 Weapon Skill + 2% Parry Strikethrough + 1 Left Tree	+ 36 Strength + 36 Toughness + 15 Wounds + 11 Initiative + 19 Weapon Skill + 2% Disrupt + 1 Right Tree	+ 96 Strength + 11 Toughness + 49 Wounds + 12 Initiative + 23 Weapon Skill + 2% Dodge + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 151 Strength + 9 Willpower + 17 Toughness + 32 Wounds + 12 Initiative + 32 Weapons + 28 Initiative + 49 Weapon Skill + 240 Corporate Resist + 7% Melee Crit + 40 HP/4s	+ 151 Strength + 9 Willpower + 17 Toughness + 32 Wounds + 12 Initiative + 32 Weapons + 28 Initiative + 49 Weapon Skill + 240 Corporate Resist + 7% Melee Crit + 40 HP/4s	+ 151 Strength + 17 Toughness + 32 Wounds + 25 Initiative + 61 Weapon Skill + 240 Spirit Resist + 7% Melee Crit + 1% Parry Strikethrough + 40 HP/4s	+ 84 Strength + 83 Toughness + 42 Wounds + 35 Initiative + 42 Weapon Skill + 240 Spirit Resist + 6% Parry + 2% Melee Crit + 40 HP/4s
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	193 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, healing	RvR, offensive	RvR, mixed	RvR, mixed	RvR, healing	RvR, offensive
Chestpiece	Cost: 10 Medallions Armor: 55 Level: 8 Renown: 8 Stats: + 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	10 Medallions 55 8 8 + 8 Willpower + 4 Toughness + 5 Wounds + 1% Disrupt	85 Emblems 55 8 8 + 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	30 Medallions 110 17 17 + 15 Willpower + 9 Wounds + 6 Intelligence + 2% Disrupt	30 Medallions 110 17 17 + 18 Willpower + 9 Wounds + 3 Initiative + 3 Initiative + 2% Disrupt	130 Emblems 110 17 17 + 9 Wounds + 3 Initiative + 18 Intelligence + 2% Disrupt Strikethrough	0 190 26 0 + 19 Willpower + 12 Toughness + 7 Intelligence + 2% Disrupt	80 Medallions 190 29 29 + 16 Willpower + 9 Wounds + 26 Intelligence + 40 HP/4s	80 Medallions 190 29 29 + 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	160 Emblems 190 29 29 + 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s
Gloves	Cost: Armor: Level: Renown:			5 Medallions 84 16 16	5 Medallions 84 16 16	25 Emblems 84 16 16	0 140 22 0 + 9 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	20 Medallions 140 27 27 + 19 Willpower + 7 Wounds + 12 Intelligence + 2% Heal Crit	20 Medallions 140 27 27 + 25 Willpower + 7 Wounds + 6 Initiative + 2% Magic Crit	35 Emblems 140 27 27 + 7 Wounds + 6 Initiative + 25 Intelligence + 2% Magic Crit
Boots	Cost: 3 Medallions Armor: 40 Level: 7 Renown: 7 Stats: + 4 Willpower + 2 Toughness + 2 Initiative + 6 Intelligence	3 Medallions 40 7 7 + 6 Willpower + 2 Toughness + 2 Wounds + 4 Initiative	25 Emblems 40 7 7 + 2 Toughness + 2 Wounds + 4 Initiative + 6 Intelligence	15 Medallions 80 15 15 + 12 Willpower + 4 Wounds + 5 Initiative + 12 Intelligence	15 Medallions 80 15 15 + 19 Willpower + 4 Wounds + 2 Initiative + 19 Intelligence	65 Emblems 80 15 15 + 7 Toughness + 6 Wounds + 3 Initiative + 19 Intelligence	0 132 22 0 + 12 Willpower + 4 Wounds + 7 Intelligence + 5 Initiative	40 Medallions 132 26 26 + 20 Willpower + 8 Initiative + 7 Weapon Skill + 11 Intelligence	40 Medallions 132 26 26 + 24 Willpower + 7 Toughness + 7 Wounds + 8 Initiative	70 Emblems 132 26 26 + 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence
Helm	Cost: Armor: Level: Renown: Stats:							100 Medallions 162 29 29 + 25 Willpower + 10 Toughness + 9 Initiative + 13 Intelligence	100 Medallions 162 29 29 + 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	170 Emblems 162 29 29 + 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence
Shoulders	Cost: Armor: Level: Renown: Stats:						0 171 24 0 + 18 Willpower + 7 Toughness + 11 Wounds + 9 Initiative	45 Medallions 171 28 28 + 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	45 Medallions 171 28 28 + 23 Willpower + 15 Toughness + 9 Wounds + 1% Disrupt	55 Emblems 171 28 28 + 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt
2 Piece Bonus:	+ 14 Willpower	+ 14 Willpower	+ 14 Intelligence	+ 27 Willpower + 1 Middle Tree	+ 27 Willpower + 1 Left Tree	+ 27 Intelligence + 1 Middle Tree	+ 34 Willpower + 34 Toughness + 2 Morale Gain	+ 47 Willpower + 240 Corporeal Resist + 5% Heal Crit	+ 47 Willpower + 240 Spirit Resist + 5% Heal Crit	+ 47 Intelligence + 240 Spirit Resist + 5% Magic Crit
3 Piece Bonus:								Passive: Preservation	Passive: Preservation	Passive: Quickenning
4 Piece Bonus:										
5 Piece Bonus:										
Totals:	Armor: 95 + 26 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 6 Intelligence + 1% Disrupt	95 + 28 Willpower + 6 Toughness + 7 Wounds + 4 Initiative + 4 Initiative + 1% Disrupt	95 + 6 Toughness + 7 Wounds + 4 Initiative + 28 Intelligence + 1% Disrupt Strikethrough	274 + 61 Willpower + 7 Toughness + 13 Wounds + 5 Initiative + 24 Intelligence + 2% Disrupt + 7 Healing Power	274 + 78 Willpower + 10 Toughness + 19 Wounds + 10 Initiative + 78 Intelligence + 2% Disrupt + 1 Left Tree	274 + 10 Toughness + 19 Wounds + 15 Wounds + 7 Intelligence + 27 Intelligence + 2% Dodge + 2% Disrupt + 2% Disrupt Strikethrough + 1 Left Tree	633 + 91 Willpower + 15 Wounds + 17 Initiative + 72 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	795 + 150 Willpower + 25 Toughness + 25 Wounds + 17 Initiative + 7 Weapon Skill + 2% Dodge + 2% Disrupt + 2% Disrupt Strikethrough + 7% Heal Crit	795 + 183 Willpower + 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Spirit Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt	795 + 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Spirit Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Quickenning
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	202 + 6%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist
Focus	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, defensive	RvR, offensive	RvR, mixed	RvR, mixed	RvR, defensive	RvR, offensive
Chestpiece										
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems
Armor:	165	165	165	330	330	330	571	571	571	571
Level:	8	8	8	17	17	17	26	29	29	29
Renown:	8	8	8	17	17	17	0	29	29	29
Stats:	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 8 Toughness + 4 Initiative + 1% Block	+ 5 Strength + 4 Wounds + 8 Weapon Skill + 1% Parry	+ 9 Strength + 15 Toughness + 6 Initiative + 2% Block	+ 6 Strength + 15 Toughness + 9 Initiative + 2% Block	+ 15 Strength + 6 Wounds + 9 Weapon Skill + 2% Parry	+ 7 Strength + 19 Toughness + 12 Wounds + 2% Disrupt	+ 16 Strength + 26 Toughness + 9 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s	+ 16 Strength + 16 Toughness + 19 Wounds + 40 HP/4s
Gloves										
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems
Armor:				252	252	252	421	421	421	421
Level:				16	16	16	22	27	27	27
Renown:				16	16	16	0	27	27	27
Stats:				+ 7 Strength + 12 Toughness + 6 Wounds + 7 Melee Power	+ 7 Strength + 12 Toughness + 6 Wounds + 7 Initiative	+ 14 Strength + 6 Toughness + 6 Wounds + 6 Initiative	+ 5 Strength + 13 Toughness + 8 Weapon Skill + 2% Melee Crit	+ 7 Strength + 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Toughness + 12 Wounds + 7 Weapon Skill + 2% Reduced Crit	+ 19 Weapon Skill + 12 Strength + 7 Wounds + 2% Melee Crit
Boots										
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems
Armor:	120	120	120	240	240	240	396	396	396	396
Level:	7	7	7	15	15	15	22	26	26	26
Renown:	7	7	7	15	15	15	0	26	26	26
Stats:	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 4 Toughness + 6 Wounds + 2 Weapon Skill	+ 2 Strength + 2 Toughness + 6 Wounds + 4 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 4 Strength + 7 Toughness + 5 Wounds + 12 Weapon Skill	+ 7 Strength + 5 Toughness + 4 Wounds + 12 Weapon Skill	+ 4 Strength + 12 Toughness + 7 Weapon Skill + 2% Dodge	+ 7 Willpower + 11 Toughness + 20 Wounds + 8 Weapon Skill	+ 11 Toughness + 20 Wounds + 7 Initiative + 8 Weapon Skill	+ 20 Strength + 8 Toughness + 7 Initiative + 11 Weapon Skill
Helm										
Cost:								100 Medallions	100 Medallions	170 Emblems
Armor:								488	488	488
Level:								29	29	29
Renown:								29	29	29
Stats:								+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative	+ 10 Strength + 25 Toughness + 13 Wounds + 9 Initiative
Shoulders										
Cost:							0	45 Medallions	45 Medallions	55 Emblems
Armor:							514	514	514	514
Level:							24	28	28	28
Renown:							0	28	28	28
Stats:								+ 5 Willpower + 18 Toughness + 11 Wounds + 7 Initiative	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block	+ 9 Strength + 23 Toughness + 15 Weapon Skill + 1% Block
2 Piece Bonus:	+ 14 Strength	+ 14 Toughness	+ 14 Strength	+ 27 Strength	+ 27 Toughness	+ 27 Strength	+ 34 Strength	+ 47 Strength	+ 47 Toughness	+ 47 Strength
3 Piece Bonus:				+ 1 Middle Tree	+ 1 Middle Tree	+ 1 Left Tree	+ 5% Melee Crit	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist
4 Piece Bonus:							+ 2 Morale Gain	+ 46 Wounds	+ 47 Wounds	+ 5% Melee Crit
5 Piece Bonus:								Passive: Aggravation	Passive: Reactionary	Passive: Aggravation
Totals:										
Armor:	285	285	285	822	822	822	1902	2390	2390	2390
Stats:	+ 21 Strength + 12 Toughness + 6 Wounds + 4 Initiative + 2 Weapon Skill	+ 7 Strength + 26 Toughness + 6 Wounds + 4 Initiative	+ 21 Strength + 2 Toughness + 10 Wounds + 12 Weapon Skill + 1% Parry	+ 47 Strength + 34 Toughness + 11 Wounds + 6 Initiative	+ 17 Strength + 61 Toughness + 11 Wounds + 16 Initiative	+ 63 Strength + 11 Toughness + 16 Wounds + 6 Initiative	+ 50 Strength + 5 Willpower + 62 Toughness + 23 Wounds + 7 Initiative	+ 89 Strength + 7 Willpower + 104 Toughness + 88 Wounds + 9 Initiative	+ 35 Strength + 15 Toughness + 15 Weapon Skill + 240 Elemental Resist	+ 120 Strength + 49 Toughness + 54 Wounds + 16 Initiative + 47 Weapon Skill
	+ 1% Block	+ 1% Block	+ 1% Block	+ 7 Melee Power + 2% Block + 1 Middle Tree	+ 2% Block + 1 Middle Tree	+ 2% Parry + 1 Left Tree	+ 2% Dodge + 2% Disrupt + 2 Morale Gain + 7% Melee Crit	+ 1% Block + 40 HP/4s + 2% Reduced Crit	Aggravation	+ 240 Corporeal Resist + 240 Corporeal Resist + 1% Parry + 40 HP/4s + 7% Melee Crit Aggravation
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	372 + 240 + 3%	373 + 240 + 3%	326 + 240 + 8%

Focus	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Chestpiece	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive	
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 10 Strength + 5 Wounds + 2 Weapon Skill + 1% Parry	+ 8 Strength + 5 Wounds + 4 Weapon Skill + 1% Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry	+ 17 Strength + 9 Wounds + 4 Weapon Skill + 2% Parry	+ 15 Strength + 9 Wounds + 6 Weapon Skill + 2% Parry	+ 19 Strength + 12 Wounds + 7 Disrupt	+ 26 Strength + 16 Toughness + 9 Weapon Skill + 40 HP/4s	+ 35 Strength + 7 Toughness + 9 Weapon Skill + 40 HP/4s	+ 22 Strength + 16 Toughness + 13 Weapon Skill + 40 HP/4s	
Gloves				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Cost:				84	84	84	140	140	140	140	
Armor:				16	16	16	22	27	27	27	
Level:				16	16	16	0	27	27	27	
Renown:											
Stats:				+ 12 Strength + 6 Wounds + 7 Initiative + 7 Melee Power	+ 15 Strength + 2 Toughness + 6 Wounds + 9 Initiative	+ 15 Strength + 4 Toughness + 6 Wounds + 7 Initiative	+ 13 Strength + 5 Toughness + 8 Initiative + 2% Melee Crit	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry	+ 19 Strength + 7 Toughness + 12 Weapon Skill + 1% Parry	+ 19 Strength + 11 Toughness + 8 Weapon Skill + 1% Parry	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Toughness + 6 Initiative + 2 Weapon Skill	+ 4 Strength + 2 Wounds + 6 Initiative	+ 7 Strength + 5 Toughness + 12 Initiative	+ 7 Strength + 3 Toughness + 14 Initiative	+ 7 Strength + 5 Toughness + 12 Initiative	+ 12 Strength + 4 Initiative + 7 Weapon Skill + 2% Parry	+ 11 Strength + 7 Toughness + 8 Wounds + 20 Initiative	+ 11 Strength + 2 Toughness + 8 Wounds + 20 Initiative	+ 11 Strength + 7 Toughness + 8 Wounds + 20 Initiative	
Helm											
Cost:							100 Medallions	100 Medallions	170 Emblems		
Armor:							162	162	162		
Level:							29	29	29		
Renown:							29	29	29		
Stats:							+ 25 Strength + 9 Willpower + 10 Wounds + 13 Initiative	+ 25 Strength + 9 Toughness + 10 Wounds + 13 Initiative	+ 20 Strength + 9 Willpower + 10 Wounds + 13 Initiative		
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							171	171	171		
Level:							24	28	28		
Renown:							0	28	28		
Stats:							+ 18 Strength + 11 Toughness + 7 Wounds + 9 Initiative	+ 23 Strength + 9 Wounds + 15 Initiative + 2% Melee Crit	+ 23 Strength + 9 Wounds + 15 Initiative + 2% Melee Crit	+ 19 Strength + 9 Wounds + 19 Initiative + 2% Melee Crit	
2 Piece Bonus:	+ 14 Strength	+ 14 Strength	+ 14 Toughness	+ 27 Strength	+ 27 Strength	+ 27 Toughness	+ 34 Strength	+ 47 Strength	+ 47 Strength	+ 47 Toughness	
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Right Tree	+ 5% Parry	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist	
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Parry		
5 Piece Bonus:								Passive: Guile	Passive: Guile	Passive: Creeping	
Totals:											
Armor:	95	95	95	274	274	274	633	795	795	795	
Stats:	+ 26 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 28 Strength + 2 Toughness + 5 Wounds + 6 Initiative + 4 Weapon Skill + 1% Parry	+ 12 Strength + 14 Toughness + 7 Wounds + 6 Initiative + 6 Weapon Skill + 1% Parry	+ 61 Strength + 5 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 2% Parry + 7 Melee Power + 1 Left Tree	+ 66 Strength + 5 Toughness + 15 Wounds + 23 Initiative + 8 Weapon Skill + 2% Parry	+ 37 Strength + 36 Toughness + 15 Wounds + 19 Initiative + 10 Weapon Skill + 2% Parry	+ 96 Strength + 16 Toughness + 19 Wounds + 28 Initiative + 7 Weapon Skill + 7% Parry + 2% Disrupt + 2 Morale Gain + 2% Melee Crit	+ 9 Willpower + 151 Strength + 30 Toughness + 27 Wounds + 48 Initiative + 21 Weapon Skill + 240 Elemental Resist + 7% Melee Crit + 40 HP/4s + 1% Parry	+ 160 Strength + 25 Toughness + 27 Wounds + 53 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 7% Melee Crit + 40 HP/4s + 1% Parry	+ 160 Strength + 95 Toughness + 27 Wounds + 52 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Creeping	+ 91 Strength + 95 Toughness + 27 Wounds + 52 Initiative + 21 Weapon Skill + 240 Corporeal Resist + 6% Parry + 2% Melee Crit + 40 HP/4s Creeping
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	168 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, charm heals	RvR, melee heals	RvR, mixed	RvR, mixed	RvR, charm heals	RvR, melee heals	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	110	110	110	220	220	220	380	380	380	380	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 8 Strength + 4 Willpower + 5 Toughness + 1% Parry	+ 8 Strength + 5 Wounds + 4 Initiative + 1% Parry	+ 8 Strength + 5 Toughness + 4 Weapon Skill	+ 15 Strength + 9 Willpower + 6 Wounds + 2% Disrupt	+ 15 Strength + 9 Wounds + 6 Wounds + 2% Parry	+ 15 Strength + 9 Toughness + 6 Wounds + 2% Parry	+ 12 Strength + 19 Willpower + 7 Wounds + 2% Disrupt	+ 16 Strength + 26 Willpower + 9 Wounds + 40 HP/4s	+ 32 Willpower + 9 Wounds + 10 Initiative + 40 HP/4s	+ 26 Strength + 16 Toughness + 9 Wounds + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:		168	168	168	168	168	280	280	280	280	
Level:		16	16	16	16	16	22	27	27	27	
Renown:				16	16	16	0	27	27	27	
Stats:				+ 7 Strength + 12 Willpower + 6 Wounds + 7 Melee Power	+ 10 Strength + 2 Toughness + 6 Wounds + 5 Initiative	+ 14 Strength + 2 Toughness + 6 Wounds + 5 Weapon Skill	+ 13 Strength + 8 Toughness + 5 Initiative + 2% Melee Crit	+ 19 Strength + 12 Willpower + 7 Wounds + 1% Parry	+ 25 Willpower + 7 Wounds + 6 Initiative + 1% Parry	+ 21 Strength + 6 Initiative + 11 Weapon Skill + 1% Parry	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	80	80	80	160	160	160	264	264	264	264	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 2 Strength + 6 Willpower + 2 Toughness + 4 Wounds + 2 Weapon Skill	+ 6 Willpower + 2 Toughness + 4 Wounds	+ 6 Strength + 2 Toughness + 2 Wounds	+ 12 Strength + 5 Willpower + 7 Toughness + 4 Weapon Skill	+ 15 Willpower + 7 Toughness + 2 Initiative	+ 10 Strength + 4 Toughness + 4 Wounds	+ 7 Strength + 12 Willpower + 4 Wounds	+ 20 Strength + 12 Willpower + 4 Wounds	+ 24 Willpower + 7 Toughness + 11 Toughness	+ 20 Strength + 11 Toughness + 7 Wounds + 8 Weapon Skill	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								324	324	324	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 25 Willpower + 13 Toughness + 10 Wounds + 9 Weapon Skill	+ 32 Willpower + 10 Toughness + 3 Wounds + 12 Initiative	+ 24 Strength + 6 Initiative + 13 Toughness + 14 Weapon Skill	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							342	342	342	342	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:								+ 11 Strength + 18 Willpower + 7 Toughness + 9 Wounds	+ 23 Strength + 9 Willpower + 15 Initiative + 2% Heal Crit	+ 23 Willpower + 15 Toughness + 9 Wounds + 2% Heal Crit	
2 Piece Bonus:	+ 14 Strength	+ 14 Willpower	+ 14 Strength	+ 27 Strength	+ 27 Willpower	+ 27 Strength	+ 34 Willpower	+ 47 Strength	+ 47 Willpower	+ 47 Strength	
3 Piece Bonus:				+ 1 Left Tree	+ 1 Left Tree	+ 1 Right Tree	+ 34 Toughness	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 47 Toughness	
4 Piece Bonus:							+ 2 Morale Gain	+ 5% Melee Crit	+ 5% Heal Crit	+ 5% Melee Crit	
5 Piece Bonus:								Passive: Mending	Passive: Mending	Passive: Caretaker	
Totals:											
Armor:	190	190	190	548	548	548	1266	1590	1590	1590	
Stats:	+ 24 Strength + 10 Willpower + 5 Toughness + 4 Wounds + 2 Weapon Skill + 1% Parry	+ 28 Willpower + 2 Toughness + 9 Wounds + 6 Initiative + 1% Parry	+ 28 Strength + 7 Toughness + 2 Wounds	+ 61 Strength + 26 Willpower + 7 Toughness + 12 Wounds + 4 Weapon Skill + 2% Disrupt + 7 Melee Power + 1 Left Tree	+ 76 Willpower + 9 Toughness + 19 Wounds + 13 Initiative + 2% Disrupt + 1 Left Tree	+ 66 Strength + 20 Toughness + 12 Wounds + 17 Weapon Skill + 2% Parry	+ 43 Strength + 83 Willpower + 49 Toughness + 20 Wounds + 5 Initiative + 15 Initiative + 2% Dodge + 2% Melee Crit + 2 Morale Gain	+ 125 Strength + 80 Willpower + 24 Toughness + 35 Wounds + 26 Wounds + 36 Initiative + 240 Elemental Resist + 7% Heal Crit + 5% Melee Crit + 40 HP/4s + 1% Parry	+ 183 Willpower + 32 Toughness + 35 Wounds + 24 Corporeal Resist + 7% Heal Crit + 40 HP/4s + 1% Parry	+ 166 Strength + 87 Toughness + 16 Wounds + 16 Initiative + 48 Weapon Skill + 1% Parry	+ 166 Strength + 87 Toughness + 16 Wounds + 16 Initiative + 48 Weapon Skill + 1% Parry
Sum Bonuses:	45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	204 + 4%	328 + 240 + 8%	326 + 240 + 8%	373 + 8%	

	Current Decimator	New Decimator	New Braggart	Current Obliterator	New Obliterator	New Challenger	Current Stalker	Current Devastator	New Devastator	New Duelist	
Focus	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, defensive	RvR, mixed	RvR, offensive	RvR, offensive	RvR, defensive	
Chestpiece											
Cost:	10 Medallions	10 Medallions	85 Emblems	30 Medallions	30 Medallions	130 Emblems	0	80 Medallions	80 Medallions	160 Emblems	
Armor:	55	55	55	110	110	110	190	190	190	190	
Level:	8	8	8	17	17	17	26	29	29	29	
Renown:	8	8	8	17	17	17	0	29	29	29	
Stats:	+ 4 Toughness + 5 Wounds + 8 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 2 Toughness + 5 Wounds + 10 Intelligence + 1% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 6 Toughness + 9 Wounds + 15 Intelligence + 2% Disrupt	+ 12 Willpower + 7 Toughness + 19 Intelligence + 2% Disrupt	+ 9 Willpower + 16 Toughness + 26 Intelligence + 40 HP/4s	+ 9 Wounds + 10 Initiative + 32 Intelligence + 40 HP/4s	+ 26 Toughness + 9 Initiative + 16 Intelligence + 40 HP/4s	
Gloves											
Cost:				5 Medallions	5 Medallions	25 Emblems	0	20 Medallions	20 Medallions	35 Emblems	
Armor:	84	84	84	140	140	140	140	140	140	140	
Level:	16	16	16	22	27	27	27	27	27	27	
Renown:	16	16	16	0	27	27	27	27	27	27	
Stats:				+ 7 Willpower + 6 Initiative + 12 Intelligence + 7 Magic Power	+ 2 Toughness + 7 Wounds + 6 Initiative + 17 Intelligence	+ 5 Toughness + 7 Wounds + 6 Initiative + 14 Intelligence	+ 8 Toughness + 5 Wounds + 13 Intelligence + 2% Magic Crit	+ 7 Wounds + 12 Initiative + 19 Intelligence + 2% Magic Crit	+ 12 Toughness + 6 Initiative + 25 Intelligence + 2% Magic Crit	+ 12 Toughness + 7 Initiative + 19 Intelligence + 2% Magic Crit	
Boots											
Cost:	3 Medallions	3 Medallions	25 Emblems	15 Medallions	15 Medallions	65 Emblems	0	40 Medallions	40 Medallions	70 Emblems	
Armor:	40	40	40	80	80	80	132	132	132	132	
Level:	7	7	7	15	15	15	22	26	26	26	
Renown:	7	7	7	15	15	15	0	26	26	26	
Stats:	+ 6 Willpower + 2 Toughness + 2 Initiative + 4 Intelligence	+ 2 Toughness + 2 Wounds + 2 Initiative + 8 Intelligence	+ 2 Toughness + 2 Wounds + 2 Initiative + 8 Intelligence	+ 12 Willpower + 5 Toughness + 4 Wounds + 7 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 5 Toughness + 4 Wounds + 2 Initiative + 17 Intelligence	+ 4 Willpower + 7 Initiative + 12 Intelligence + 2% Dodge	+ 20 Willpower + 7 Toughness + 8 Wounds + 11 Intelligence	+ 7 Toughness + 7 Wounds + 8 Initiative + 24 Intelligence	+ 10 Toughness + 10 Wounds + 6 Initiative + 20 Intelligence	
Helm											
Cost:								100 Medallions	100 Medallions	170 Emblems	
Armor:								162	162	162	
Level:								29	29	29	
Renown:								29	29	29	
Stats:								+ 13 Willpower + 10 Initiative + 9 Weapon Skill + 25 Intelligence	+ 10 Toughness + 3 Wounds + 12 Initiative + 32 Intelligence	+ 4 Toughness + 14 Wounds + 9 Initiative + 30 Intelligence	
Shoulders											
Cost:							0	45 Medallions	45 Medallions	55 Emblems	
Armor:							171	171	171	171	
Level:							24	28	28	28	
Renown:							0	28	28	28	
Stats:							+ 7 Willpower + 11 Wounds + 5 Weapon Skill + 18 Intelligence	+ 9 Willpower + 15 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 15 Toughness + 9 Wounds + 23 Intelligence + 1% Disrupt Strikethrough	+ 5 Toughness + 14 Wounds + 28 Intelligence + 1% Disrupt Strikethrough	
2 Piece Bonus: + 14 Intelligence	+ 14 Intelligence	+ 14 Wounds	+ 27 Intelligence	+ 27 Intelligence	+ 27 Wounds	+ 34 Intelligence	+ 47 Intelligence	+ 47 Intelligence	+ 47 Wounds		
3 Piece Bonus:			+ 1 Right Tree	+ 1 Left Tree	+ 1 Right Tree	+ 5% Disrupt	+ 240 Elemental Resist	+ 240 Corporeal Resist	+ 240 Corporeal Resist		
4 Piece Bonus:						+ 2 Morale Gain	+ 5% Magic Crit	+ 5% Magic Crit	+ 5% Magic Crit		
5 Piece Bonus:							Passive: Clarity	Passive: Quicken	Passive: Clarity		
Totals:											
Armor:	95	95	95	274	274	274	633	795	795	795	
Stats:	+ 6 Willpower + 6 Toughness + 5 Wounds + 2 Initiative + 2 Initiative + 26 Intelligence + 1% Disrupt Strikethrough	+ 4 Toughness + 7 Wounds + 2 Initiative + 32 Intelligence + 18 Intelligence + 1% Disrupt Strikethrough	+ 4 Toughness + 21 Wounds + 2 Initiative + 13 Wounds + 6 Initiative + 76 Intelligence + 61 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 13 Toughness + 20 Wounds + 8 Initiative + 13 Wounds + 6 Initiative + 76 Intelligence + 46 Intelligence + 2% Disrupt Strikethrough + 1 Left Tree	+ 16 Toughness + 47 Wounds + 8 Initiative + 16 Wounds + 7 Initiative + 46 Intelligence + 46 Intelligence + 2% Disrupt Strikethrough + 1 Right Tree	+ 23 Willpower + 15 Toughness + 8 Initiative + 16 Wounds + 7 Initiative + 46 Intelligence + 46 Intelligence + 2% Disrupt Strikethrough + 1 Right Tree	+ 51 Willpower + 23 Toughness + 16 Wounds + 30 Wounds + 7 Initiative + 22 Initiative + 183 Intelligence + 240 Corporeal Resist + 9 Weapon Skill + 96 Intelligence + 2% Dodge + 7% Disrupt + 2 Morale Gain + 2% Magic Crit	+ 32 Toughness + 35 Wounds + 36 Initiative + 183 Intelligence + 240 Corporeal Resist + 9 Weapon Skill + 151 Intelligence + 240 Corporeal Resistance + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 42 Toughness + 85 Wounds + 31 Initiative + 123 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	+ 47 Toughness + 85 Wounds + 31 Initiative + 123 Intelligence + 240 Corporeal Resist + 7% Magic Crit + 40 HP/4s + 1% Disrupt Strikethrough Clarity	
Sum Bonuses: 45 + 1%	45 + 1%	45 + 1%	117 + 2% + 1	117 + 2% + 1	117 + 2% + 1	164 + 11%	326 + 240 + 8%	326 + 240 + 8%	326 + 240 + 8%		