Late Game Mapping Tier List

Tier Key

- S - Overpowered (OP)
- A - Strong/Balanced
- B - Decent/Effective
- C - Viable/Usable
- D - Trash
- F - Don't Touch

Sub Tiers: + = High/Low End

Mapping Primary Factor

- Late Game Mapping Clear Speed In Best Maps For Build
- Wide Range Of Viable Maps
- Safety/Survivability
- Expense/Gear Level

Fortification

- ✔ = Fortified Maps Are Viable Or Optimal For This Build
- ✖ Fortified Maps Are Not Recommended For This Build

Dungeon Buddies

- Strong T3 and T4 Group Mapping Builds

Early Game (LOD Content)

Trifecta Of Power

- High Mobility
- Big AoE (Area of Effect) Damage
- Magic Or Physical Type Damage

The Number And Strength Of These Qualities Possessed By A Build Is = To Early Game Power

Sorceress Builds

Sorceress Builds	Sorceress Tiers	Fortify?
Lightning Tree		
Nova	B+	
Charged Bolt	B-	
Chain Lightning/Lightning	S	✔
Melee / Zeal/Beat/Vengeance	B+	✔
Cold Tree		
Frost Nova	S	
Frozen Orb	S	✔
Ice Barrage	B-	
Blizzard	B-	✔
Glacial Spike	A	
Fire Tree		
Combustion/Fire Ball	A	
Meteor	A	✔
Hydra/Fire Ball	B+	
Inferno/Blast/Fire Wall	B-	
Blue Enchant	-	

Druid Builds

Druid Builds	Druid Tiers	Fortify?
Elemental Tree		
Wind	S	
Arctic Blast/Hurricane	A	✔
Fire (Physical - Volcano/Molten Boulder/Armageddon)	S	✔
Fire (Pure Fire - Pillars/Firestorm)	B-	
Shape Shifting Tree		
Bear - Shockwave	A	
Wolf - Rabies	S	
Wolf - Fireclaw	A	
Wolf - Fury	A+	✔
Bear - Maul	A	✔
Summon Tree		
Summon	A-	✔
Poison Creeper	C	
Other		
Bull Guard	-	✔

Assassin Builds

Assassin Builds	Assassin Tiers	Fortify?
Traps Tree		
Chain Lightning/Lightning Sentry/Death Sentry	A+	✔
Wake of Fire/Wake of Inferno/Death Sentry	S	
Blade Fury/Sentinel	A+	
Martial Arts Tree		
Phoenix Strike	S	
Cobra Strike	A+	
Fists of Fire	A	
Claws of Thunder	A	
Blades of Ice	A+	✔
Tiger Strike	A	✔
Dragon Talon/Talons	A	✔
Dragon Claw	F+	
Shadow Disciplines Tree		
Mind Blast/Psychic Hammer	A+	
Other		
Blade Dance	A+	
Zeal Sin	A+	✔

Barbarian Builds

Barbarian Builds	Barbarian Tiers	Fortify?
Combat Tree		
Frenzy/Double Swing	B+	✔
Whirlwind	B	✔
Leap Attack	A+	✔
Double Throw	B	
Concentrate	A	✔
Berserk	A	✔
Bash/Stun	D	✔
Warcries Tree		
War Cry	B	✔
Other		
Wolf Bark	A+	✔
Bear Bark	A+	✔

Amazon Builds

Amazon Builds	Amazon Tiers	Fortify?
Javelin and Spear Tree		
Lightning Fury	S	
Lightning Strike	S	✔
Power Strike	A-	✔
Poison/Plague Javelin	S	
Jab	A+	✔
Feint	C	✔
Bow and Crossbow Tree		
Multiple Shot	S-	
Strafe (Standard)	S-	✔
Strafe (Blood)	A-	
Strafe (Anyone)	B+	
Freezing Arrow	S-	
Cold Arrow	A+	
Fire/Immolation Arrow	A+	
Magic Arrow	A	✔
Passive and Magic Tree		
Summon (Golem / Valk/Raven)	A+	

Necromancer Builds

Necromancer Builds	Necromancer Tiers	Fortify?
Poison and Bone Tree		
Poison Nova	S-	
Dimension	A+	✔
Poison Strike	A+	✔
Teeth (Bone)	S	
Corpse Explosion	S-	
Summoning Tree		
Summoner - Physical Golem (Warriors + Archers)	A+	✔
Summoner - Physical Golem + Revives	A	✔
Summoner - Revive + CE (Eternity)	A+	✔
Summoner - Mage Golem + All Elemental Summons	A+	✔
Summoner - Fire Golems (Pure)	A+	
Summoner - Clay Golems (Pure)	C	✔
Curses Tree		
Dark Pact	S	
Other		
Zeal Necro	B+	✔

Paladin Builds

Paladin Builds	Paladin Tiers	Fortify?
Combat Tree		
Fist of the Heavens	A-	
Holy Bolt	B-	✔
Blessed Hammer (Hide)	B-	✔
Physical Zeal	C-	✔
Physical Charge	F	
Vengeance	A	✔
Smite	D+	✔
Offensive Tree		
Holy Shock - Zeal/Charge (Native Aura)	A	✔
Holy Freeze - Zeal/Charge (Native Aura)	A	✔
Holy Fire - Zeal/Charge (Native Aura)	A+	✔
Holy Shock - Zeal/Charge (Foul Dreams)	A+	✔
Holy Freeze - Zeal/Charge (Doom + Shadows Mist)	A+	✔
Holy Fire - Zeal/Charge (HQ + Duel Dragons)	A+	✔
Sanctuary - Zeal	A	✔
Sanctuary - Strafe - Principle	B+	
Sanctuary - Multiple Shot	A	
Holy Shock - Strafe/Multiple Shot	A-	

Mapping Top 10

#1	Nova	S+
#2	Frost Nova	S
#3	Whirlwind	S
#4	Nova	S
#5	Chain Lightning	S
#6	Lightning Fury	S
#7	Teeth	S
#8	Wind	S
#9	Dragon Tail	S
#10	Bull Fury	S

DH's Picks

#1	Nova	S
#2	Teeth	S
#3	Dragon Tail	S
#4	Molten Boulder	S
#5	Lightning Strike	S
#6	Fire Fly	S
#7	Blessed Hammer	S
#8	Claws of Thunder	S
#9	Charged Bolt	S
#10	Vengeance	S+

Class Power Ranking

#1	Sorceress
#2	Druid
#3	Assassin
#4	Barbarian
#5	Amazon
#6	Necromancer
#7	Paladin

Top 10 Dungeon Buddies

#1	Summon Nova (Revives + Stalker)
#2	Fist Of the Heavens/Holy Bolt (Consecrated Bone)
#3	Zeal/Fast/Curse Support (Lower Res + Dim Vision)
#4	Summon Druid (Bite Dark Stage)
#5	War Cry/Support Barbarian
#6	Freezing Arrow
#7	Corpse Explosion/Revive
#8	Dark Sentry
#9	Lightning Fury
#10	Lightning Fury

Solo Dungeon Capable

#1	Chain Lightning
#2	Phoenix Strike
#3	Mind Blast/Psychic Hammer
#4	Hybrid Trapper (Wake of Fire + Lightning Sentry)
#5	Sanctuary Zeal or Bone
#6	Corpse/Dragon/HQ/Hybrid Zeal
#7	Vengeance

DH's Starter Line-up (Recommended Starter Builds)

Sorceress	
#1	Blizzard/Ice Barrage
#2	Frozen Orb
#3	Combustion/Fire Ball
#4	Chain Lightning/Lightning
#5	Inferno/Fire Wall
Druid	
#1	Summon - Raven/Wolves/Bears
#2	Wind - Tornado/Twister
#3	Fire - Volcano/Molten Boulder/Armageddon
#4	Wolf - Rabies
#5	Shockwave/Summon Support
Amazon	
#1	Summon - Valkyrie/Golem + Strafe
#2	Freezing Arrow
#3	Magic Arrow
#4	Poison/Plague Javelin
#5	Lightning Strike
Necromancer	
#1	Summon - Skeleton Warriors/Mages/Archers
#2	Summon - Clay or Fire Golems
#3	Bone - Teeth/Bone Spear/Bone Spirit
#4	Corpse Explosion/Revive
#5	Dark Pact/Curse Support
Barbarian	
#1	Double Throw
#2	War Cry/Support
#3	Whirlwind
#4	Frenzy/Double Swing
Assassin	
#1	Wake of Fire
#2	Mind Blast/Psychic Hammer
#3	Phoenix Strike
#4	Chain Lightning/Lightning Sentry
Paladin	
#1	Holy Bolt
#2	Fist of the Heavens/Conviction Support
#3	Vengeance
#4	Blessed Hammer
#5	Sanctuary - Zeal

Overall Top 10 Starters

#1	Blizzard
#2	Summon Druid
#3	Summon Nova
#4	Summon Amazon
#5	Holy Bolt
#6	Double Throw
#7	Wake of Fire
#8	Teeth
#9	Freezing Arrow
#10	Magic Arrow

DH's Uber Line-up (Recommended Uber Builds)

Sorceress	
#1	Meteor
#2	Ice Bolt
#3	Blizzard
#4	Hydra
#5	Charged Bolt
Druid	
#1	Fury
#2	Summon
#3	Rabies/Poison Creeper
#4	Arctic Blast
#5	Maul
Amazon	
#1	Immolation Arrow
#2	Jab
#3	Plague Javelin
#4	Summon
#5	Guided Arrow
#6	Charged Strike
#7	Ice Arrow
Necromancer	
#1	Summon - Skeletons
#2	Poison Strike/Dimensions
#3	Summon - Revives
#4	Bone Spirit
#5	Summon - Golems
Barbarian	
#1	Berserk
#2	Frenzy/Double Swing
#3	Double Throw
#4	Wolf Barbarian
#5	Whirlwind
#6	Zeal Barbarian
Assassin	
#1	Blade Fury/Sentry
#2	Wake of Fire/Inferno
#3	Charged Bolt Sentry
#4	Lightning Sentry
#5	Dragon Tail
#6	Blade Dance
#7	Tiger Strike
Paladin	
#1	FOH/Holy Bolt
#2	Smite
#3	Physical Zeal
#4	Offensive Aura Zeal
#5	Vengeance

Overall Top 10 Uber Killers

#1	Fury
#2	Immolation Arrow
#3	Jab
#4	Berserk
#5	Blade Fury
#6	Fire Traps
#7	Summon Druid
#8	Summon Nova
#9	Plague Javelin
#10	Holy Bolt

56 Map Tiers/Immunities

Maps	Fire	Cold	Lightning	Poison	Physical	Magic
Tier 1						
Hratanor's Memory						
Barbrin Keep						
Pelagoliton						
Tangier Jungle						
Arcane Bulldefield						
Lost Temple						
Rusted Citadel						
Tier 2						
Ruins of Ka'rjan						
Sanctorium						
Royal Crypts						
Shadows of Westmarch						
Ancestral Trial						
Fall of Caldeum						
Tier 3						
River of Blood						
Throne of Insanity						
Tomb of Dulan Kulle						
Streets of Harrogath						
Blood Moor						
The Pandemonium Citadel						
Canyon of Sanctarion						
Kehjistan Marketplace						
Ashen Plains						