Orb Move Time:	13	Corresponding Color:	2									
Casino Cycle Time:												
Cadino Cycle Time.	0.0	Rounded	26									
Original Orb	:^)	Final Orb	20									
Original Olb	.) ->	C										
D	->	V										
0		T										
	->	U										
Υ	->	Н										
D	->	R										
Н	->	В										
Notes:	If the # of cycles is not a whole number and it is very close (like .8, .9). It might be better to start puzzling mid cycle and go to the next color change.											
	If you do this, the final orb will be one shifted to the right in this order (RBGYDH). So if the final orb was Red it will be Blue, Blue will be Green, etc.											
Rant:	In theory, Casino orbs could be an amazing mechanic, but Gungho is almost seemingly designing them now around the fact that you can get the bunny or the other lock all orb monster.											
	Beleth sucks and I hate his dumb face.											
	Gungho give me the bunny or chakeol.											
	(Pls)											