

Study#3 (Bouncing Ball [Redux]) - Grading Rubric				
Student Name				
CRITERIA				
	Description	Comments	Points	
Bouncing ball	The animation depicts a bouncing ball			/ 20
Environment	The ball bounces against different elements (walls, object, character etc.)			/ 10
Squash & stretch	The student successfully applied the "squash & stretch" principle			/ 10
Other animation principles	The student used at least 2 other animation principles (anticipation, spacing, timing and exaggeration)			/ 10
File format	The student submitted an .fla and .mov file			/ 20
Story	There is a clear beginning and end to the action depicted in the animation			/ 20
General idea/execution	The project has a clear, distinctive concept and is well executed			/ 10
			Total	0 / 100
Deduction: Lateness	The student handed the project in late (-1 point per day late, max -25points)			/
Extra-credit: Vimeo	The student uploaded his/her animation to Vimeo (include the link in your Blackboard submission)			/ 2
			Total	0 / 102