





[1] Should be the Litter Comment, or Other Logical Origin Link  
( Feral post, Custom post, etc)

[2] 15 (ignore)

[3] Remember to add -- if no familia

[4] b1x Classic slim shedu

b2x Classic heavy shedu

b3 Asian fenghuang

b4 Asian tiangou

b5 Asian alenko

b6 Asian shugo

b7 Pure komainu

b8 Pure baketora

b9 Pure Bauyn

b10 Pure ordinary djibb

b11 Pure jotun djibb

b12 Pure arabian shedu

b13 Munchkin

b14 Any asian x any classic shedu mix  
(including; Fenghuang x any classic shedu)

b15 25% komainu build

b16 50% komainu build

b17 75% komainu build

b18 Bayun X fenghuang

b19 Baketora X Komainu cross

b20 PLACE HOLDER

b21 Djibb X Bayun cross

b22 Bayun x any classic shedu mix

[5] e+ ear tufts

e1 - classic

e2 - big

e3 - folded

e4 - curved

e5 - cut

e6 - big folded

e7 - big curved

[6] m1 Classic

m2 Silky

m3 Full

m4 Maneless

m5 Rapunzel

m6 Komainu

m7 Singtoo

m8 Soft

m9 Komainu silky

m10Baketora mane

m11Long mane

m12Chinese mane

m13Silky singtoo

m14 Komainu Rapunzel

[7] c1Classic  
c2Sphynx  
c3Curly  
c4Longhair  
c5Lykoi

[8] t1Classic  
t2Bobtail  
t3Extreme bobtail  
t4Curly  
t5 Foxtail

[9] s1saberless  
s2half sabers  
s3full sabers  
s4double sabers

[10] f1standard  
f2short  
f3ram

f+ Cheek Tufts  
f- Fox Cheeks

[11] h1 - Standard  
h2 - Dwarf  
h3 - Shorty (-140 / -130 for Asian builds)  
h4 - Giant  
h5 - Toy

[12] y Standard  
y- True Heterochromia  
(Example of Het ; y-0 / y-9 )  
y+ Linked Heterochromia - Fake  
(often linked to some white gene)

y0Undefined  
y1Red  
y2Red linked to nCr  
y3Red linked to nCh  
y4Dark brown (black)  
y5Dark brown (black) linked to nCr  
y6Dark brown (black) linked to nCh  
y7Brown linked to nCr  
y8Brown linked to nCh  
y9Orange  
y10Orange linked to nCr  
y11Orange linked to nCh  
y12Yellow  
y13Yellow linked to nCr  
y14Yellow linked to nCh  
y15Lime green  
y16Lime green linked to nCr  
y17Lime green linked to nCh

y18Green  
y19Green green linked to nCr  
y20Green green linked to nCh  
y21Dark green  
y22Dark green linked to nCr  
y23Dark green linked to nCh  
y24Teal linked to nCr  
y25Teal linked to nCh  
y26Teal  
y27Light blue  
y28Light blue linked to nCr  
y29Light blue linked to nCh  
y30Grey  
y31Grey linked to nCr  
y32Grey linked to nCh  
y33White  
y34White linked to nCr  
y35White linked to nCh  
y36Savoy deep blue  
y37Dark blue  
y38Dark blue linked to nCr  
y39Dark blue linked to nCh  
y40Purple  
y41Purple linked to nCr  
y42Purple linked to nCh  
y43Violet  
y44Violet linked to nCr  
y45Violet linked to nCh  
y46Lilac  
y47Lilac linked to nCr  
y48Lilac linked to nCh

[13] [c]  
[cc]

[14] Colour modifiers for patterns do not use brackets: T-nWg NOT [T]-nWg

[maxima] should be written out

[15] always add n before recessive patterns, always keep densities within brackets [ ]  
keep EX within brackets

BldBld / nBld = BaldBald / nBald  
nSDi/SDiSDi = nSdi / SdiSdi

Pattern color does  
NOT go in brackets!  
T-nTb NOT [T]-nTb

[16] Black Personality Disorder  
(BLACK CATS ONLY)

Lethal Tan Syndrome

(TAN DJIBBS +75% ONLY)

[17] Hrt Heart  
Sft Surefoot  
NBJ Natural Born Jumper  
Dev Devil of Agility  
Dan Dancer  
SwS Sweet Soul

[18] Hrt:Heart  
Sft:Surefoot  
SwS:Sweet Soul  
NBJ:Natural Born Jumper  
Dev:Devil of Agility  
Dan:Dancer

LMS:Last Man Standing  
ASl:Ace in a Sleeve  
Stun:Stunner  
DsT:Dressage Talent  
Fi:Fighter  
WC:Winged Cat  
Ttn:Titan  
BH:Brave Heart  
Ldr:Leader  
Blt:Bullet  
Drg:Dragoon  
Styr:Stayer  
Agl:Agility Master

Run:Runner  
Svy:Savvy  
Abat:Acrobat  
Ace:Ace  
FJet:Fighter Jet  
WR:Wall Runner  
SA:Speed Addict  
DH:Diehard  
JF:Jango Fett  
Zo:Zorro

BlkC:Black Cat  
Snow:Snow Cat  
WB:Waterbender  
CoD:Child of the Desert

[19] G Gold  
S Silver  
B Bronze  
PB  
FP Fake Papered  
GBO (Group-Breedable-Official)  
GBS (Group-Breedable-Streetbred)

(if PB and SPC done, pay mind to if its a Streetbred or not, same for Fake papers override PB's)

[20] Turf / Pace / Direction

T / D / S (Turf, Dirt, Sand)

H / M / F (Heavy, Mild, Fast)

CW /C-CW (Clockwise / Counter-Clockwise)

[21] Examples ;

Hardy Gears ;

HTS - Full Set

HTH - Hood

HTR - Rug

HTB - Boots

HTHR - Hood / Rug

HTHB - Hood / Boots

HTRB - Rug / Boots

HTHRB - Hood/Rug/Boots

BPP ; Basic Paw Protection

Muz ; Muzzle

SilkB ; Silky Hair Brush

(If multiple of the same tack, Overwrite with highest level)

RT Lvl 1 ; Race Tack Lvl 1

RT Lvl 2

RT Lvl 3

RT Lvl 4

RT Plat ; Platinum Race Tack

DT Lvl 1 ; Dressage Tack Lvl 1

DrT Lvl 1 ; Driving Tack Lvl 1

XCT Lvl 1 ; Cross Country Tack Lvl 1

SRT Lvl 1 ; Street Racing Tack Lvl 1

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e3 - folded  
e4 - curved  
e5 - cut  
e6 - big folded  
e7 - big curved

[26] m1 Classic  
m2 Silky  
m3 Full  
m4 Maneless  
m5 Rapunzel  
m6 Komainu  
m7 Singtoo  
m8 Soft  
m9 Komainu silky  
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y47Lilac linked to nCr  
y48Lilac linked to nCh

[33] e- = ee  
EE = EE

-- = aa  
A- = Aa

-- = tt  
n- = nt  
T- = Tt  
nn = nn ( NO TAN)  
[c]  
[cc]

29 (ignore)

[34] -Cr  
-B  
xBr  
[maxima] should be written out

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nN / NN = N- / NN

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