

Welcome to "Return to Ragol": A Phantasy Star Online Romhack!

What is "Return To Ragol?"

Return To Ragol is a true-to-form PSO romhack that buffs all existing items within the game.

Did you ever feel like weapons should've hit more targets?

Do you wish that the cool looking saber you found was actually useful?

This romhack aims to make any and all weapons end-game compatible.

I want you to find a cool weapon with decent percents and use it at the end of the game if your heart desires.

Return To Ragol gives you many chances to find amazing pieces of gear for a fraction of the official SEGA rates.

This game is designed to help those who don't have the time to hunt, actually find gear and have it be useful while casually playing and enjoying your time in Ragol.

This romhack has been provided free of charge by [TheGreatMrKid \(TheGMK\)](#).

I have put in hundreds of hours into this romhack for the love of this game and for the love of the PSO community as a whole.

You do not need to pay for anything, however, if you are interested in donating to the continual time and effort

I am putting into this fan project, or [if you want to buy me a cup of coffe](#), please donate using the link below!

Donation Link:

<https://ko-fi.com/thegmk>

-----How to Use This Guide-----

For the best viewing experience, turn off "Dark Theme" when viewing this documentation! Thank you!

The Tabs Have Colors!	Use the colors as guides to better understand each section you might want to check out!
FAQs	This maroon section is for general FAQs. Will add more info over time.
Set up	Red tabs will be your guide on setting up your game for proper installation, adding cheat codes, downloaded quests, and playing online on ragol.org
Game Overview	Orange tabs will give you an overview of your class, section ID, quests, best ways to get started, and easy ways to farm for introductory items (and EXP stealing weapons!)
Drop Tables	Yellow tabs are all the available drops tables! These are your bread and butter for farming specific items.
Weapon Types	This green tab is your complete list of weapons (by type) so you can focus on what weapon you want to use of a specific type, based on it's stats, special attacks, total grind, etc.
Databases	These blue tabs have extensive data on every kind of item drop in the game. Weapons are sorted by their hex value, which is why they appear to be all over the place. If you need any raw data on an item, these are the tabs for you!
Extra & Misc.	These purple tabs contain extra data for Return to Ragol, such as Tech Boosting equipment, Item Combinations, and Event Drops (Jack O'Lanterns , Easter Eggs , and Christmas Presents).

Updates and Patches

Version	Patch Notes	Full Patch Notes	Date
1.0.3	PDs drop as present boxes instead of red boxes, numerous weapon patches, added Bossanova and Requiem quests, and more! <i>*NOTE: if a tab has an * next to it's name, that means there is updated information in there regarding the current patch.</i>	Click Here	7/3/2024
1.0.2	Cross Scar was only dropping on Nar Lily Episode 2 - Viridia. This has been updated to drop for all IDs.	-	6/26/2024
1.0.1	<i>Initial public release of Return To Ragol.</i>	-	6/22/2024

General FAQs

Question	Answer
Q: What does this romhack do differently?	A: It improves all aspects of combat greatly. Weapons hit more targets, there are many more tech boosting weapons/barriers, finding high percent bonuses is common in every difficulty, and you can get the highest tier special attacks in every difficulty as well.
Q: My Palette isn't saving! What is happening and how do I fix it?	A: Multi-Palette patch is enabled! Please see the " Download & Install " tab for more information on " Using Palette Patch. "
Q: How do I find more information on "X" in game?	A: This guide! The " Intro " page at the beginning gives you an idea of which tab you should be clicking on to get more information on different items.
Q: I can't create a game when playing online! My only options are " CREATE TEAM " and " JOIN TEAM. " What do I do?	A: That is just bad SEGA translations. " CREATE TEAM " is " Create a game. " " JOIN TEAM " is " Join a game. "
Q: What is the best advice you can give someone starting out in this romhack for the first time?	A: Look through the entire " Weapon Types " tab! So many weapons now hit multiple targets and have unique (and very useful) specials! You might have never used something in the past and now it is amazing!
Q: How do I play online with someone playing normal PSO?	A: Ideally, you cannot play with them. Be a good friend and convince them to play this free romhack with you! Ragol.org is the server for this game and will automatically put you into a space with other RTR players / open games.

General FAQs

Question	Answer
Q: Are there going to be any future updates?	A: As the community finds any issues with data consistency, drop tables, or otherwise, please message GMK on Reddit/Discord and he will update accordingly.
Q: Are there any custom weapons / content in RTR?	A: I have not added anything new to the game; I have only updated all the existing items to be much better. Custom quests are pulled from ragol.org and even more can be downloaded when you connect online!
Q: Will my save data work between a normal ISO of Phantasy Star Online and Return To Ragol?	A: Yes, the game should not have any issues recognizing the save data and treating it identically. Since nothing new has been added, nothing should break (in theory).
Q: Can I play without having to use AR Codes?	A: Yes, you can. There is no reason not to use them, but if you are unable to apply them for any reason, all items are still obtainable in game without having to apply AR Codes, but Dark Falz and Olga Flow will not drop any items . You will have to rely on event items dropping their rares on chance in Episode 2 .
Q: I noticed something called an "Ultimate Weapon" on the Class Overview tab...what does that mean?	A: An Ultimate Weapon is class specific and cannot be equipped by another (i.e.: Angel Harp is FOnewearl only).
Q: Are Red Ring and Parasitic Gene "Flow" obtainable in this romhack?	A: Yes! There are two ways to get these items. 1) Turn the AR Codes on to enable Dark Falz and Olga Flow to drop items. 2) They both have a very low drop chance from Christmas Presents in Episode 2 boxes (Normal - Ultimate).

General FAQs

Question

Answer

Q: Does my Section ID matter in this romhack?

A: At the end of the day, not really. Sure, it will give you **2x rates on a few items** in the game, and while leveling it will put you into group 1 or 2 for which rares you will receive, but **virtually everything is obtainable regardless of your Section ID.**

Return to Ragol ISO

4:3 RTR ISO Download Link:

[v1.0.3](#)

16:9 RTR ISO Download Link:

[Wide v1.0.3](#)

-----ATTENTION-----

This does not include AR codes or Quests. Please download "Return to Ragol Manual Install" as well for those files.

Return to Ragol Manual Install

4:3 RTR File Download Link:

[v1.0.3](#)

16:9 RTR File Download Link:

[Wide v1.0.3](#)

GCFT - GameCube File Tools:

[Click Here for GCFT](#)

Included Patches

*All Patches provided online by Ralf and Aleron Ives via psopalace!
All credit goes to them for these additions!*

STOP SCROLLING AND READ THE "USING PALETTE PATCH" NOTES. YOUR PALETTES WILL NOT SAVE WITHOUT THIS.

Palette Patch

This patch allows you to map more actions to dedicated buttons by giving you four Action Palettes, instead of only one.*

*Using Palette Patch:

Go to "Customize" in your in-game menu.

Press "up" on your right analog stick.

Configure the slots you want.

To save that section, hold L+R (GameCube L+R assigned buttons) and hit "up" on the right stick.

Next section, press any other directional (Left, Down, Right) on the right analog stick.

Configure that section.

Save that section holding L+R and press the desired direction on your right stick.

Item Loss Prevention Patch	This patch prevents you from losing your unequipped items and Meseta when you don't quit and save properly while playing online, which often happens as a result of the game crashing.
Common Bank Patch	This patch gives you a common bank that you can share between characters on the same memory card. Hold "R" when you talk to receptionist to view shared bank.
Shop Patch	This patch improves the Tool Shop and the Tekker.
Decoction Patch	This patch lets you reset your consumed materials by using a Decoction. Talk to Ely in quest "The Lab" to get a decoction.
Rare Alert Patch	This patch notifies you when rare items drop by playing a chime and displaying all rare items on the radar map.
Mag Alert Patch	This patch notifies you when your Mag is hungry by playing the Mag feeding sound effect.
Ice Patch	This patch increases the success rate cap of the Blizzard special in Ultimate mode from 20% to 60% and also improves Gibarta's casting speed and freezing rate. As a result, Blizzard weapons and Gibarta are finally useful.
Movement Patch	This patch allows you to step backwards and to walk when you're close to enemies.

Using GC File Tools *Manual Install Only*

Step 1:	Download and extract your RTR folder. This will include: Manual Install, Memory Card, and GameSettings. There will be four items in the folder "Manual Install": ItemPMT.prs, Itempt.gsl, Itemrt.gsl, and PsoV3.dol.
Step 2:	Download GCFT and extract from zip. I use a desktop folder.
Step 3:	Select "Import GCM"

Step 4:	Select your .ISO file of Phantasy Star Online Episode 1&2 Plus <i>(just use Plus, there's no reason to use base game)</i>
Step 5:	Scroll down to "ItemPMT.prs" and right click. "Replace File"
Step 6:	Choose "ItemPMT.prs" from your RTR/Manual Install folder.
Step 7:	Scroll down to "Itempt.gsl" and right click. "Replace File"
Step 8:	Choose "Itempt.gsl" from your RTR/Manual Install folder.
Step 9:	Scroll down to "Itemrt.gsl" and right click. "Replace File"
Step 10:	Choose "Itemrt.gsl" from your RTR/Manual Install folder.
Step 11:	Scroll down to "PsoV3.dol" and right click. "Replace File"
Step 12:	Choose "PsoV3.dol" from your RTR/Manual Install folder.
Step 13:	At the top of GCFT, select "Export GCM."
Step 14:	Name the game "Return to Ragol.iso"
Step 15:	Put newly created game into the same folder as your current GC Iso files.

Putting Quests Into Memory Card

Step 1:

Open Dolphin emulator.

Step 2:

Select "Tools."

Step 3:

Select "Memory Card Manager."

Step 4:

Select "Import" (near middle of Memory Card window).

Step 5:

Find your extracted RTR folder and open "Memory Card."
(NOTE this folder is in the "manual install" download only!)

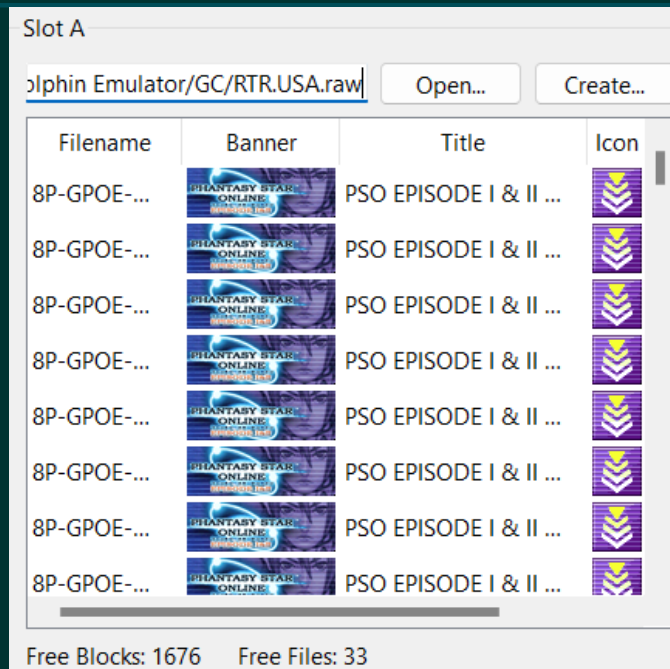
Step 6:

Select all items in this folder and click "Open."

Step 7:

You should now have a lot of memory card icons that look like PSO.

Step 7a:



Step 8:

Click on the "X" at the top right or on "Close" on the bottom.

Step 9:

Congrats! You now have all the quests I am providing with this romhack! Please note these are for offline play only!

----ATTENTION----

YOU CANNOT PLAY QUESTS UNLESS THE ACTION REPLAY (AR) CODES ARE TURNED ON!

Adding AR Codes With GPOE8P.ini

Step 1:

Find your installed dolphin folder.
For most people, this will look something like this:
C:\Users*(your username)*\Documents\Dolphin Emulator\GameSettings

Step 2:

Open another File Explorer with your RTR Folder and open the "GameSettings" folder.

Step 3:

You should see a file called "GPOE8P.ini."
This is the settings file for PSO Episode 1&2 Plus.

Step 4:

Drag and drop that file into your C:\Users*(your username)*\Documents\Dolphin Emulator\GameSettings folder.

Step 5:

Adding this file will automatically add the following AR Codes and activate them:

Step 5a:

```
[ActionReplay_Enabled]
$01 - Download Quests: Decryption Key Saver [Ralf]
$02 - Download Quests: Decryption Key Enabler [Ralf]
$03 - Download Quests: PRS Compression Enabler [Ralf]
$Dark Falz Drop Items [Ralf]
$Extended Dressing Room [Ralf]
$Olga Flow Drop Items [Ralf]
$Ragol.org Connection
```

Step 6 (optional):

If you already have an .ini file in your GameSettings folder for dolphin and simply want to add my cheats to it, do the following:

Step 6a (optional):

Open the GPOE8P.ini file I provided.

Step 6b (optional):

Copy all text for each AR Code (just the codes, not the section from [ActionReplay_Enabled] and below)

Step 6c (optional):

Paste copied text into your existing GPOE8P.ini file and save it.

And that's it! Go play the game!

AR Code List

All AR Codes provided online by Ralf and Aleron Ives!
All credit goes to them for these additions!

01 - Download Quests:
Decryption Key Saver [Ralf]

8C2192A0 807F0024
0400B010 801D0048
0400B014 3C608051
0400B018 80631EDC
0400B01C 7C030000
0400B020 40820010
0400B024 9421FFF0
0400B028 4820D40D
0400B02C 907E001C
0400B030 38610008
0400B034 481D6828
041E1858 4BE297B8
00000000 40000000

02 - Download Quests:
Decryption Key Enabler
[Ralf]

8C2192A0 807F0024
0400B040 807F2388
0400B044 8063001C
0400B048 28030000
0400B04C 4C820020
0400B050 7FE3FB78
0400B054 9421FFF0
0400B058 4820D3DC
04218430 4BDF2C10
00000000 40000000

03 - Download Quests: PRS
Compression Enabler [Ralf]

8C2192A0 807F0024
0400AFD0 801CFFF8
0400AFD4 28000000
0400AFD8 4182000C
0400AFDC 38610010
0400AFE0 480EE66C
0400AFE4 480EE688
0400AFE8 7CA802A6
0400AFEC 4820EEE9
0400AFF0 80610060
0400AFF4 80030000
0400AFF8 28000000
0400AFFC 7CA803A6
0400B000 4E800020
040F9648 4BF11988
0421898C 4BDF265D
04218990 41820060
04218F08 4BDF20E1
04218F0C 41820060
04219524 4BDF1AC5
04219528 41820044
00000000 40000000

Extended Dressing Room
[Ralf]

0C298C2C 7C000774
04298C34 60000000

Ragol.org Server Connection

0443EDA0 7261676F
0443EDA4 6C2E6F72
0443EDA8 67000000

Dark Falz Drop Items [Ralf]

8C04B700 818C013C
0400E0A8 3800002F
0400E0AC 90030370
0400E0B0 800DAF50
0400E0B4 2C000000
0400E0B8 38000000
0400E0BC 38800000
0400E0C0 4182000C
0400E0C4 3C00461B
0400E0C8 3C80431B
0400E0CC 90030038
0400E0D0 90830040
0400E0D4 480E8A75
0400E0D8 7FE3FB78
0400E0DC 481FE4C9
0400E0E0 4803D634
0400E0E4 281C002F
0400E0E8 40820008
0400E0EC 38000064
0400E0F0 7C030040
0400E0F4 480F859C
0404B710 4BFC2998
0410668C 4BF07A58
00000000 40000000

Olga Flow Drop Items [Ralf]

8C2AB538 818C013C
0400E19C 7C04E0AE
0400E1A0 281C004E
0400E1A4 40820008
0400E1A8 38000064
0400E1AC 480F84E0
0400E1B0 3800004E
0400E1B4 90030370
0400E1B8 3C00C61C
0400E1BC 38800000
0400E1C0 90030038
0400E1C4 90830040
0400E1C8 480E8981
0400E1CC 7FE3FB78
0400E1D0 481FE3D5
0400E1D4 4829D378
04106688 4BF07B14
042AB548 4BD62C68
00000000 40000000

Connect to [Ragol.org](https://ragol.org)

Home Page: <https://ragol.org/gc-connect>

How to connect: GameCube: Follow instructions for your setup on the above website.

Official RTR Lobby: Lobby 8 (idle here with other RTR Players!)

PLEASE NOTE: YOU CANNOT OBTAIN RTR DROPS ONLINE UNLESS YOU SET YOUR DROPS TO "CLIENT." SEE BELOW INFO ON "\$dropmode client."

Recommended Online Commands

Overview of all commands: <https://ragol.org/commands>

\$itemnotifs x: Displays item drops as they happen on the right-hand side of the screen. Replace x with the desired mode (see above link)

\$matcount: Displays how much of each type of material the current character has used.

\$dropmode client:

Changes the way item drops behave in the current team. Note that certain drop modes cannot be enabled in certain game types, such as Challenge and Battle.

client - Each enemy will drop one item for the entire team. The vanilla (RTR) drop tables are used.

THIS IS REQUIRED EACH TIME YOU CREATE A ROOM IF YOU WANT RTR DROPS.

\$dropmode shared:

shared - Each enemy will drop one item for the entire team. The server drop tables are used.

\$dropmode duplicate:

duplicate - Each enemy will drop the same item per player. The server drop tables are used. This is the default drop system.

HUmar



Ultimate Weapon: DEMOLITION COMET

Technique	Level
Foie	15
Gifoie	15
Rafoie	15
Zonde	15
Gizonde	15
Razonde	15
Barta	15
Gibarta	15
Rabarta	15
Shifta	15
Deband	15
Jellen	15
Zalure	15
Resta	15
Ryuker	1

Frame	Level
HUNTER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:Vajulla	80
VIRUS ARMOR:Lafuteria	156

Barrier	Level
HUNTER WALL	1
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
REGENE GEAR ADV.	60
HUNTER'S SHELL	101

HUnewearl



Ultimate Weapon: HEART OF POUMN

Technique	Level
Foie	20
Gifoie	20
Rafoie	20
Zonde	20
Gizonde	20
Razonde	20
Barta	20
Gibarta	20
Rabarta	20
Shifta	20
Deband	20
Jellen	20
Zalure	20
Resta	20
Ryuker	1

Frame	Level
HUNTER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:Vajulla	80
VIRUS ARMOR:Lafuteria	156

Barrier	Level
HUNTER WALL	1
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
REGENE GEAR ADV.	60
HUNTER'S SHELL	101

HUcast



Ultimate Weapon: ZANBA (S-RANK)

Technique	Level
N/A	-

Trap	Amount
Damage	2 + (Level / 11)
Freeze	2 + (Level / 7)
Confuse	2 + (Level / 7)

Frame	Level
HUNTER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
D-PARTS ver2.10	51
ATTRIBUTE PLATE	54
ELECTRO FRAME	156

Barrier	Level
HUNTER WALL	1
S-PARTS ver2.01	17
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
REGENE GEAR ADV.	60

HUcaseal



Ultimate Weapon: METEOR CUDGEL

Technique	Level
N/A	-

Trap	Amount
Damage	2 + (Level / 9)
Freeze	2 + (Level / 10)
Confuse	2 + (Level / 10)

Frame	Level
HUNTER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
D-PARTS ver2.10	51
ATTRIBUTE PLATE	54
ELECTRO FRAME	156

Barrier	Level
HUNTER WALL	1
S-PARTS ver2.01	17
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
REGENE GEAR ADV.	60

RAmar



Ultimate Weapon: BURNING VISIT

Technique	Level
Foie	15
Gifoie	15
Rafoie	15
Zonde	15
Gizonde	15
Razonde	15
Barta	15
Gibarta	15
Rabarta	15
Shifta	15
Deband	15
Jellen	15
Zalure	15
Resta	15
Ryuker	1

Frame	Level
RANGER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:NeIgal	80
VIRUS ARMOR:Lafuteria	156

Barrier	Level
RANGER WALL	1
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
SECRET GEAR	40
REGENE GEAR ADV.	60

RAmarl



Ultimate Weapon: RUBY BULLET

Technique	Level
Foie	20
Gifoie	20
Rafoie	20
Zonde	20
Gizonde	20
Razonde	20
Barta	20
Gibarta	20
Rabarta	20
Shifta	20
Deband	20
Jellen	20
Zalure	20
Resta	20
Ryuker	1

Frame	Level
RANGER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:NeIgal	80
VIRUS ARMOR:Lafuteria	156

Barrier	Level
RANGER WALL	1
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
SECRET GEAR	40

RAcast



Ultimate Weapon: YASMINKOV 7000V

Technique	Level
N/A	-

Trap	Amount
Damage	2 + (Level / 7)
Freeze	2 + (Level / 9)
Confuse	2 + (Level / 11)

Frame	Level
RANGER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
D-PARTS ver2.10	51
ATTRIBUTE PLATE	54
ELECTRO FRAME	156

Barrier	Level
RANGER WALL	1
S-PARTS ver2.01	17
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
REGENE GEAR ADV.	60

RAcaseal



Ultimate Weapon: IRON FAUST

Technique	Level
N/A	-

Trap	Amount
Damage	2 + (Level / 7)
Freeze	2 + (Level / 11)
Confuse	2 + (Level / 9)

Frame	Level
RANGER FIELD	1
DB'S ARMOR	20
FLOWEN'S FRAME	20
CUSTOM FRAME ver.OO	20
D-PARTS ver2.10	51
ATTRIBUTE PLATE	54
ELECTRO FRAME	156

Barrier	Level
RANGER WALL	1
S-PARTS ver2.01	17
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
COMBAT GEAR	40
REGENE GEAR ADV.	60

FOmar



Ultimate Weapon: DEMONIC FORK

Technique	Level
Foie	30
Gifoie	30
Rafoie	30
Zonde	30
Gizonde	30
Razonde	30
Barta	30
Gibarta	30
Rabarta	30
Grants	30
Megid	30
Shiffta	30
Deband	30

Frame	Level
FORCE FIELD	1
DB'S ARMOR	20
SPIRIT GARMENT	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:De RoI	80
SMOKING PLATE	156

Barrier	Level
FORCE WALL	1
BLACK GEAR	33
DB'S SHIELD	40



Jellen	30
Zalure	30
Resta	30
Reverser	1
Ryuker	1

FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
ATTRIBUTE WALL	41
REGENE GEAR ADV.	60

F0marl



Ultimate Weapon: CADUCEUS

Technique	Level
Foie	30
Gifoie	30
Rafoie	30
Zonde	30
Gizonde	30
Razonde	30
Barta	30
Gibarta	30
Rabarta	30
Grants	30
Megid	30
Shiffta	30
Deband	30
Jellen	30
Zalure	30
Resta	30
Reverser	1
Ryuker	1

Frame	Level
FORCE FIELD	1
DB'S ARMOR	20
SPIRIT GARMENT	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:De Rol	80
SMOKING PLATE	156

Barrier	Level
FORCE WALL	1
BLACK GEAR	33
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
ATTRIBUTE WALL	41
REGENE GEAR ADV.	60

F0newm



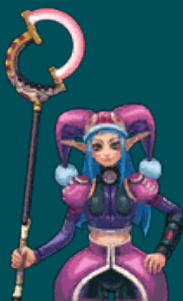
Ultimate Weapon: SOUL BANISH

Technique	Level
Foie	30
Gifoie	30
Rafoie	30
Zonde	30
Gizonde	30
Razonde	30
Barta	30
Gibarta	30
Rabarta	30
Grants	30
Megid	30
Shiffta	30
Deband	30
Jellen	30
Zalure	30
Resta	30
Reverser	1
Ryuker	1

Frame	Level
FORCE FIELD	1
DB'S ARMOR	20
SPIRIT GARMENT	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:De Rol	80
SMOKING PLATE	156

Barrier	Level
FORCE WALL	1
BLACK GEAR	33
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
ATTRIBUTE WALL	41
REGENE GEAR ADV.	60

F0newearl



Ultimate Weapon: ANGEL HARP

Technique	Level
Foie	30
Gifoie	30
Rafoie	30
Zonde	30
Gizonde	30
Razonde	30
Barta	30
Gibarta	30
Rabarta	30
Grants	30

Frame	Level
FORCE FIELD	1
DB'S ARMOR	20
SPIRIT GARMENT	20
CUSTOM FRAME ver.OO	20
ATTRIBUTE PLATE	54
PARASITE WEAR:De Rol	80
SMOKING PLATE	156

Barrier	Level



Megid	30
Shifta	30
Deband	30
Jellen	30
Zalure	30
Resta	30
Reverser	1
Ryker	1

FORCE WALL	1
BLACK GEAR	33
DB'S SHIELD	40
FLOWEN'S SHIELD	40
CUSTOM BARRIER ver.OO	40
ATTRIBUTE WALL	41
REGENE GEAR ADV.	60

EPISODE 1

EPISODE 2

VIRIDIA

HARD

Monster	Rare Drop	Rare Rate
Dark Belra	CRUSH BULLET	1/32

HARD

Monster	Rare Drop	Rare Rate
Merillia	DB'S SHIELD	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Gigobooma	TWIN CHAKRAM	1/32
Garanz	BARANZ LAUNCHER	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Delsaber	SENSE PLATE	1/32
Ul Gibbon	PB/Create	1/64

ULTIMATE

Monster	Rare Drop	Rare Rate
Pal Rappy	SACRED CLOTH	1/2
Govulmer	RED SWORD	1/64
Del-D	NEI'S CLAW (Real)	1/64

ULTIMATE

Monster	Rare Drop	Rare Rate
Merlan	ANCIENT SABER	1/256
Gal Gryphon	NUG2000-BAZOOKA	1/8
Del Lily	STANDSTILL SHIELD	1/64

GREENILL

HARD

Monster	Rare Drop	Rare Rate
Barbarous Wolf	CUSTOM RAY ver.OO	1/32

HARD

Monster	Rare Drop	Rare Rate
Dolmolm	CUSTOM BARRIER ver.OO	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Gobooma	WALS-MK2	1/16
Canadine	RED HANDGUN	1/64

VERY HARD

Monster	Rare Drop	Rare Rate
Dark Belra	REGENERATE GEAR	1/32
Gi Gue	GI GUE BAZOOKA	1/32

ULTIMATE

Monster	Rare Drop	Rare Rate
Ob Lily	YASMINKOV 2000H	1/64
Pan Arms	RED DAGGER	1/16
Bulclaw	DF FIELD	1/64

ULTIMATE

Monster	Rare Drop	Rare Rate
Gilchic	ELECTRO FRAME	1/256
Sinow Spigell	YASMINKOV 3000R	1/64
Merikle	BERDYSH	1/16

SKYLY

HARD

Monster	Rare Drop	Rare Rate
Savage Wolf	DB'S SABER	1/32

HARD

Monster	Rare Drop	Rare Rate
Sinow Zele	PROTO REGENE GEAR	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Gilchic	Hero/Ability	1/64
Delsaber	SOUL EATER	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Barbarous Wolf	ELYSION	1/16
Ill Gill	HUNTER'S SHELL	1/16

ULTIMATE

Monster	Rare Drop	Rare Rate
Vulmer	CHAIN SAWD	1/64
Migium	SANGE	1/32
Sinow Red	S-RED'S BLADE	1/64

ULTIMATE

Monster	Rare Drop	Rare Rate
Gi Gue	SEALED J-SWORD	1/256
Sinow Zele	ZANBA	1/64
Epsilon	RIKA'S CLAW	1/4

EPISODE 1

EPISODE 2

BLUEFULL

HARD

Monster	Rare Drop	Rare Rate
Dubchic	BRIONAC	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Grass Assassin	VJAYA	1/32
So Dimenian	MORNING GLORY	1/64

ULTIMATE

Monster	Rare Drop	Rare Rate
Gulcus-Gue	IMPERIAL PICK	1/64
Dal Ra Lie	HOLY RAY	1/8
Death Gunner	SMOKING PLATE	1/256

HARD

Monster	Rare Drop	Rare Rate
Grass Assassin	G-ASSASSIN'S SABERS	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Mothmant	BRANCH OF PAKU PAKU	1/16
Mericarol	CHAMELEON SCYTHE	1/4

ULTIMATE

Monster	Rare Drop	Rare Rate
Hildetorr	HEAVEN PUNISHER	1/2
Del-D	WORKS GUARD	1/64
Meriltas	God/Luck	1/64

PURPLENUM

HARD

Monster	Rare Drop	Rare Rate
Canadine	M&A60 VISE	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Poifually Slime	RED MECHGUN	1/128
Migium	God/Arm	1/32

ULTIMATE

Monster	Rare Drop	Rare Rate
Mil Lily	PSYCHO WAND	1/2
Dubchic	GRAVITON PLATE	1/64
Canune	YASMINKOV 9000M	1/32

HARD

Monster	Rare Drop	Rare Rate
Migium	ATTRIBUTE PLATE	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Migium	SLICER OF ASSASSIN	1/16
Chaos Sorcerer	MASER BEAM	1/128

ULTIMATE

Monster	Rare Drop	Rare Rate
Arlan	ASUKA	1/64
Zol Gibbon	God/Ability	1/128
Mericus	TWIN BLAZE	1/16

PINKAL

HARD

Monster	Rare Drop	Rare Rate
Poison Lily	PLANTAIN LEAF	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Chaos Sorcerer	SORCERER'S CANE	1/32
Chaos Bringer	BRINGER'S RIFLE	1/32

ULTIMATE

Monster	Rare Drop	Rare Rate
Barble	OROTIAGITO	1/256
Hidoom	YASHA	1/32
Indi Belra	GUARDIANNA	1/64

HARD

Monster	Rare Drop	Rare Rate
Chaos Sorcerer	BRAVE HAMMER	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Savage Wolf	God/HP	1/64
Meriltas	TWIN BRAND	1/16

ULTIMATE

Monster	Rare Drop	Rare Rate
Migium	KAMUI	1/32
Gol Dragon	PARTISAN of LIGHTNING	1/8
Dolmdarl	Book of HITOGATA	1/64

EPISODE 1

EPISODE 2

REDRIA

HARD

Monster	Rare Drop	Rare Rate
Claw	SLICER OF ASSASSIN	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Dubchic	ANTI-ANDROID RIFLE	1/64
Bulclaw	D-PARTS ver1.01	1/16

ULTIMATE

Monster	Rare Drop	Rare Rate
Hildelt	RED SABER	1/128
Pouilly Slime	LAVIS CANNON	1/2
Baranz	BARANZ LAUNCHER	1/16

HARD

Monster	Rare Drop	Rare Rate
Dark Belra	DB's ARMOR	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Hildebear	Magic Stone "Iritista"	1/128
So Dimenian	FLOWEN'S SWORD	1/16

ULTIMATE

Monster	Rare Drop	Rare Rate
Indi Belra	FLIGHT CUTTER	1/64
Gee	SECURE FEET	1/64
Deldepth	AURA FIELD	1/64

ORAN

HARD

Monster	Rare Drop	Rare Rate
Sinow Gold	S-red's Arms	1/64

VERY HARD

Monster	Rare Drop	Rare Rate
Pan Arms	P-ARMS'S BLADE	1/32
Dark Belra	VARISTA	1/128

ULTIMATE

Monster	Rare Drop	Rare Rate
Tollaw	HANDGUN:MILLA	1/256
Nano Dragon	RED SLICER	1/64
Dark Bringer	PROPHETS OF MOTAV	1/256

HARD

Monster	Rare Drop	Rare Rate
Barbarous Wolf	FLOWEN'S SHIELD	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
La Dimenian	DB'S SABER	1/16
Morfos	WINDMILL	1/32

ULTIMATE

Monster	Rare Drop	Rare Rate
Hildelt	Syncesta	1/128
Gulgus	REGENE GEAR ADV.	1/64
Hidoom	SONIC KNUCKLE	1/16

YELLOWBOZE

HARD

Monster	Rare Drop	Rare Rate
Dimenian	FLOWEN'S SWORD	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Evil Shark	YAMATO	1/32
Hidoom	God/Arm	1/32

ULTIMATE

Monster	Rare Drop	Rare Rate
Poifuilly Slime	RED MECHGUN	1/64
Dark Gunner	LUMINOUS FIELD	1/64
Claw	DB'S SABER (3075)	1/64

HARD

Monster	Rare Drop	Rare Rate
Sinow Zoa	COMBAT GEAR	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Dimenian	CUSTOM RAY ver.OO	1/16
Sinow Berill	S-BERILL'S HANDS #0	1/32

ULTIMATE

Monster	Rare Drop	Rare Rate
Ob Lily	FLOWEN'S SWORD (3084)	1/64
Barba Ray	GOD HAND	1/4
Dubchic	TWIN PSYCHOGUN	1/256

EPISODE 1

EPISODE 2

WHITILL

HARD

Monster	Rare Drop	Rare Rate
Rag Rappy	RAPPY'S FAN	1/32

HARD

Monster	Rare Drop	Rare Rate
Sinow Spigell	FLOWEN'S FRAME	1/32

VERY HARD

Monster	Rare Drop	Rare Rate
Sinow Beat	S-BEAT'S BLADE	1/32
La Dimenian	SPREAD NEEDLE	1/64

VERY HARD

Monster	Rare Drop	Rare Rate
Dubchic	ANO RIFLE	1/64
Merikle	HITOGATA	1/4

ULTIMATE

Monster	Rare Drop	Rare Rate
El Rappy	RED PARTISAN	1/64
Bartle	WEAPONS SILVER SHIELD	1/64
Gran Sorcerer	HANDGUN:GULD	1/256

ULTIMATE

Monster	Rare Drop	Rare Rate
Baranz	SAMBA MARACAS	1/32
Morfos	STING TIP	1/32
Ill Gill	YAMIGARASU	1/256

List of Pre-Downloaded Quests in "Return to Ragol"

Episode	Quest	Location(s)	Notes
1	Lost Heat Sword	Forest	Great for beginners.
1	Lost Soul Blade	Mines	Great Sinow farming.
1	Lost Hell Pallasch	Ruins	Great Dimenian and Bulclaw farming.
1	Fragments of a Memory	Ruins	Good for Sorcerers and Belras.
1	Endless Nightmare #1	Forest	-
1	Endless Nightmare #2	Caves	-
1	Endless Nightmare #3	Mines	-
1	Endless Nightmare #4	Ruins	Great for Claws and lots of boxes!
1	Max Attack -4th- Stage 1A	Caves, Mines, Ruins	-
1	Max Attack -4th- Stage 1B	Caves, Mines, Ruins	-
1	Max Attack -4th- Stage 1C	Caves, Mines, Ruins	-
1	Max Attack -4th- Stage 1R	Caves, Mines, Ruins	-
2	Max Attack -4th- Stage 2A		-
2	Max Attack -4th- Stage 2B		-
2	Max Attack -4th- Stage 2C		-
2	Max Attack -4th- Stage 2R		-
2	Twilight Sanctuary	Tower	Amazing Tower quest, but very difficult.
1	Strange Sighting	Forest	Guaranteed Hildeblue / Hildetorr at the end!
1	Towards the Future	Forest, Caves, Mines, Ruins	The #1 Boss Rush Quest.
2	Respective Tomorrow		The #2 Boss Rush Quest.
1	Max Attack E: Episode 1	Forest, Caves, Mines, Ruins	Best-in-class quest for running all of Episode 1 with Dark Falz at the end!
2	Max Attack E: VR	Temple, Spaceship	Great for Episode 2 Hildebears and Belras.

2	Max Attack E: Gal De Val		-
1	MAX ATTACK 1 Ver2	Forest, Caves, Mines, Ruins	-
2	MAX ATTACK 2 Ver2		-
2	Phantasmal World #1		-
2	Phantasmal World #2	Mountain, CCA	Personal favorite! Lots of Gibbons and Gibbles!
2	Phantasmal World #3	Seabed	"The Box Run" quest. Also has a lot of Delbiters and Dolmolm / Dolmdarls.
2	Phantasmal World #4		-
2	East Tower	CCA, Tower	Required side quest for Paganini.
2	West Tower	Seabed	Required side quest for Paganini.
1	Story Flag Fixer	-	Fix your Episode 1 game by starting this quest and returning via guild clerk. Then go talk to Tyrell after beating the Dragon.
2	5-5: Test/VR Temple 5	Temple	Fix your Episode 2 game by completing this quest. Will fix your inability to proceed in casual play.
1	Christmas Fiasco 1	Caves, Mines, Ruins	Great EXP! Lots of fun.
2	Christmas Fiasco 2		Great EXP! Lots of fun.
1	Bossanova	????	Bosses of Episode 1 only! Farm bosses to your heart's content.
2	Requiem	????	Bosses of Episode 2 only! Farm bosses to your heart's content.
-	-Free Slot-	-	Download additional quests from ragol.org
-	-Free Slot-	-	Download additional quests from ragol.org
-	-Free Slot-	-	Download additional quests from ragol.org
2	MAX ATTACK S		Big EXP
2	To The Deepest Blue	Seabed (Shop)	Shop Quest. Can get materials, grinders, and PDs.
2	Gallons Shop	-	PSO World Guide
2	The Lab	-	Shop Quest. Can spend 1 PD to change color of common weapon, trade in Agito 1975 for Orotiagito (without losing stats), get up to 50% hit on enemy weapons, and more!
1	Aberrant Grove	Forest	Great quest for Hildebear farming!

1

Wrath of Forest

Forest

Amazing EXP. Easy to exploit moths with exp stealing weapons!

Target Quests for Normal Leveling and Early Gear

Level	Episode	Quest	Notes
1+	1	Strange Sighting	Early Power materials from bears, knight/power (15 ATP) from Monests, general/mind (30 MST) from wolves, and a guaranteed Hildeblue for a 7/8 chance of Ogre/Power (45 ATP). Boxes have AddSlots 1/102.
7+	1	Sweep-up Operation #2 (Online Only)	All Sharks in caves have chances to drop units that are the best non-rare of their category. If you can take out a Pan Arms before it splits you have a 1/16 chance at Elf/Arm (20 ATA). Boxes have AddSlots 1/102.
13+	1	Max Attack E: Episode 1 (MAE)	Clear up through Caves to try and get a few more useful units. Make sure you have a 4-slot frame with units filled before progressing.
18+	1	Max Attack E: Episode 1 (MAE)	Run MAE again and do your best to complete it. Dark Falz is at the end. If you beat her, you can save and exit, moving onto Hard mode. Falz has a 7/8 chance to drop Devil/Battle (20% attack speed).
Optional	1	Lost Soul Blade	Easy chances to get Trigrinders and a small chance to get Devil/Battle if Falz didn't drop it (or if you don't have the AR codes turned on).
Optional	2	Phantasmal World #2	If you found an unreduced Dark/Hell common weapon (Saber, Handgun, Rod) then you can do this quest to get some easy mind, luck, power materials, and Dragon/HP.
Optional	2	Phantasmal World #3	If you found an unreduced Dark/Hell common weapon (Saber, Handgun, Rod) then you can do the "box run" where you take out the first 3 rooms of enemies and then open 40+ boxes. This is a good way to try and get Digrinders, Trigrinders, TP Materials, as well as the episode 2 event drops.

Bonus: Intro to Hard Mode

Level	Episode	Quest	Notes
20+	1	Strange Sighting	Tons of easy Forest exp! Do your best to knock items out of Rappies, as they have the best chance to get your earliest King's Slicer (RAPPY'S FAN - 1/64) with a chance to get hit percent!
24+	1	Sweep-up Operation #2 (Online Only)	Split Pan Arms for your best chance to get a berserk saber (2-targets) and/or a berserk handgun! These are all-class weapons that will get you going in the right direction.
27+	1	Max Attack E: Episode 1 (MAE)	Get as far as you can here. Focus items: BOOMA CLAW (1/64), FATSIA/PLANTAIN LEAF (1/64), Magic Water (7/8), VARISTA (1/8), KALADBOLG (1/8), SECRET GEAR (1/204), TWIN BRAND (1/64).
35+	1	Towards the Future	Knock out the bosses of Episode 1! This is a great way to farm out a Monkey King Bar off De Rol Le. This weapon is a staple for all classes for early EXP Steal!
Optional	2	Phantasmal World #3	If you found an unreduced Dark/Hell common weapon (Saber, Handgun, Rod) then you can do the "box run" where you take out the first 3 rooms of enemies and then open 40+ boxes. This is a good way to get Custom Barrier (to work towards the Custom Ray set bonus, which you will want) as well as the episode 2 event drops.

Material Hunts

Material	Episode 1 Quest	Difficulty	Notes	Episode 2 Quest	Difficulty	Notes
Power Material	Strange Sighting / Aberrant Grove	Normal	Hildebears drop 1/8 chance and this quest has a lot of them.	Phantasmal World #2 / 3	Normal	PW2 has Berill/Spigell with 1/8 chance and PW3 has Zoa/Zeile with 1/4, but is a bit harder to complete
Mind Material	Fragments of a Memory	Normal	Sorcerers have a 1/2 chance to drop and So Dimenian's have a 1/8	Phantasmal World #2	Normal	Ul Gibbon's have a 1/4 chance to drop and there are a lot in this quest. You can also do anything VR Temple for 1/8 on Lillies.
Defense Material	-	-	Nothing drops Def Material specifically in Ep.1	Phantasmal World #2	Normal	Zol Gibbon's have a 1/4 chance to drop def materials.
Evade Material	-	-	Nothing drops Evade Material specifically in Ep.1	Phantasmal World #2	Normal	Gee's have a 1/8 chance to drop evade materials.
Luck Material	Christmas Fiasco / Lost Soul Blade	Normal	Garanz drop 1/8, so any quest that gives lots of Garanz.	Phantasmal World #2 / Max Attack E: VR	Normal	So Dimenian drop 1/32 in VR: Temple and Gibbles drop 1/4.
HP Material	Christmas Fiasco	Normal	Grass Assassins drop 1/8 and this quest has a lot of them.	Max Attack E: VR / Phantasmal World #3	Normal	Grass Assassin's in VR Temple drop 1/4 and Deldepth's drop 1/2.
TP Material	Lost Hell Pallasch	Normal	Bulclaws drop 1/8, but if they open up and become "Bulk" it is lowered to 1/16.	Phantasmal World #3	Normal	Dolmdarl drops these at 1/4. There are plenty of them in this quest.

Grinder Hunts

Grinder	Episode 1 Quest	Difficulty	Notes	Episode 2 Quest	Difficulty	Notes
Monogrinder	Strange Sighting / Endless Nightmare #4	Normal	Mothmant's drop 1/8, so any quest with lots of these guys. Claws in Ruins get 1/8.	Any VR Temple	Normal	Mothmant's don't appear very much in Ep.2 quests, but if you find them they have a 1/4 chance.
Digrinder	Sweep-up Operation #2 (Online Only)	Normal	Split Pan Arms for a chance at 1/2 Monogrinder and 1/2 Digrinder.	Max Attack E: VR / Phantasmal World #3	Normal	Hildebears 1/4, La Dimenian 1/8, Dubchic 1/16, Gilchic 1/8, Dolmorm 1/4.
Trigrinder	Lost Soul Blade	Normal	Sinow Beat 1/8 and Canane 1/4.	East Tower / Phantasmal World #3	Normal	Gi Gue drops 1/2 and Morfos drops 1/2.

King's - EXP Steal Weapons

Weapon	Episode 1 Quest	Difficulty	Notes	Episode 2 Quest	Difficulty	Notes
RAPPY'S FAN	The Fake in Yellow	Hard	Make sure rappies drop items! 1/64 chance to get a Rappy's Fan with a chance at hit percent.			
MONKEY KING BAR	Towards the Future	Hard	De Rol Le drops 1/2.	-	-	-
FLIGHT FAN	Christmas Fiasco	Very Hard	Nano Dragon drops 1/64 and this quest has tons of them.	-	-	-
RED MECHGUN	Christmas Fiasco	Ultimate	Split slimes in caves ultimate for a 1/64 chance.	-	-	-
NUG2000-BAZOOKA	-	-	-	Respective Tomorrow	Ultimate	Complete the Gal Gryphon fight for a 1/8 chance.
SEALED J-SWORD	-	-	-	East Tower	Ultimate	Gi Gue drops 1/512
ANTI-ANDROID RIFLE	-	-	-	Phantasmal World #3	Very Hard	Drops off Deldepth 1/32 (Or put HP Recovery special on S-Rank Needles).
ANO RIFLE	-	-	-	Phantasmal World #3	Very Hard	Drops off Dalbiter 1/32 (Or put TP Recovery special on S-Rank Needles).
ASUKA	-	-	-	Max Attack E: VR	Very Hard	Gol Dragon drops 1/32

Focus: AddSlots and leveling armors. Every attack amplifier is available here.

Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill



Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill

Focus: Intro to the event gamble! Lowest rates for event items, but also the easiest difficulty.

EP.1 Area	Group 1	Group 2	Rare Rate	2x Rate
Forest 1	AddSlot		1/102	
	Amplifier of Foie		1/315	
Forest 2	AddSlot		1/102	
	Amplifier of Barta		1/315	
Caves 1	AddSlot		1/102	
	Amplifier of Zonde		1/315	
Caves 2	AddSlot		1/102	
	Amplifier of Gifoie		1/315	
Caves 3	AddSlot		1/102	
	Amplifier of Gibarta		1/315	
Mines 1	AddSlot		1/102	
	Amplifier of Gizonde		1/315	
	S-Parts ver1.16		1/256	
	S-Parts ver2.01		1/256	
Mines 2	AddSlot		1/102	
	Amplifier of Rafoie		1/512	
	S-Parts ver1.16		1/256	
	S-Parts ver2.01		1/256	
Ruins 1	AddSlot		1/102	
	Amplifier of Rabarta		1/512	
Ruins 2	AddSlot		1/102	
	Amplifier of Razonde		1/512	
Ruins 3	AddSlot		1/102	
	Amplifier of Red		1/315	
	Amplifier of Blue		1/315	
	Amplifier of Yellow		1/315	
	HUNTER FIELD		1/256	
	RANGER FIELD		1/256	
	FORCE FIELD		1/256	

EP.2 Area	Group 1	Group 2	Rare Rate	2x Rate
VR Temple Alpha	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
VR Temple Beta	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
VR Spaceship Alpha	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
VR Spaceship Beta	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
Jungle North	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
Jungle East	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
Mountain	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
Seaside/CCA	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
Seabed Upper	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	
Seabed Lower/Tower	Jack-O'-Lantern		1/256	
	Easter Egg		1/315	
	Christmas Present		1/1170	

Focus: Common 9-star weapons with berserk. Enemy parts start dropping.

Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenium	Whitill



Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenium	Whitill

Focus: Armors and Barriers to bulk up while leveling. Look out for set bonus items. Enemy parts drop with percent chances!

EP.1 Monster	Group 1	Group 2	Drop Rate	2x Rate
Hildebear	Hildebear's Head		1/32	
Hildeblue	Hildeblue's Head		7/8	
Mothmant	CLUB OF LACONIUM		1/64	
Monest	-		-	
Rag Rappy	RAPPY'S FAN		1/64	Whitill
Al Rappy	DRAGON SLAYER	LAST SURVIVOR	7/8	
Savage Wolf	DB'S SABER		1/64	Skyly
Barbarous Wolf	CUSTOM RAY ver.OO		1/64	Greenill
Booma	BOOMA'S CLAW		1/64	
Gobooma	GOBOOMA'S CLAW		1/64	
Gigobooma	GIGOBOOMA'S CLAW		1/64	
Dragon	MUSASHI		1/4	
Grass Assassin	Grass Assassin's Arms		1/32	
Poison Lily	FATSI	PLANTAIN LEAF	1/64	Pinkal
Nar Lily	Magic Water		7/8	
Nano Dragon	MACE OF ADAMAN		1/32	
Evil Shark	SILENCE CLAW	PHOTON CLAW	1/64	
Pal Shark	VISK-235W	WALS-MK2	1/64	
Guil Shark	CLUB OF ZUMIURAN		1/64	
Poifullly Slime	CUSTOM FRAME ver.OO		1/32	
Pouilly Slime	Devil/Technique		7/8	
Pan Arms	P-arm's Arms		1/32	
Migium	VARISTA	BRAVACE	1/8	
Hidoom	KALADBOLG	DURANDAL	1/8	
De Rol Le	MONKEY KING BAR		1/4	
Dubchic	BRIONAC	GAE BOLG	1/64	Bluefull
Gilchic	SECRET GEAR		1/204	
Garanz	DOUBLE SABER		1/32	
Sinow Beat	S-beat's Arms		1/32	
Sinow Gold	S-red's Arms		1/128	Oran
Canadine	M&A60 VISE	H&S25 JUSTICE	1/64	Purplenium
Canane	ALIVE AQHU		1/16	
Vol Opt	PHOTON LAUNCHER		1/4	
Delsaber	SHIELD OF DELSABER		1/32	
Chaos Sorcerer	Sorcerer's Right Arm		1/32	
Dark Gunner	FIRE SCEPTER:AGNI		1/16	
Death Gunner	ICE STAFF:DAGON		1/16	
Chaos Bringer	Bringer's Right Arm		1/32	
Dark Belra	CRUSH BULLET	METEOR SMASH	1/64	Viridia
Claw	DISKA OF LIBERATOR	SLICER OF ASSASSIN	1/64	Redria
Bulk	TECHNICAL CROZIER		1/16	
Bulclaw	ELYSION		1/16	
Dimenian	FLOWEN'S SWORD		1/64	Yellowboze
La Dimenian	TWIN BRAND	STAG CUTLERY	1/64	
So Dimenian	BLADE DANCE	BLOODY ART	1/64	
Dark Falz	SECRET GEAR		1/2	

EP.2 Monster	Group 1	Group 2	Drop Rate	2x Rate
Hildebear	HILDEBEAR'S CANE		1/64	
Hildeblue	HILDEBLUE'S CANE		7/8	
Mothmant	VICTOR AXE		1/32	
Monest	-		-	
Rag Rappy	Jack O'Lantern		1/16	
Love Rappy	TP/Revival		7/8	
Grass Assassin	G-ASSASSIN'S SABERS		1/64	Bluefull
Poison Lily	DISKA OF BRAVEMAN		1/64	
Nar Lily	CROSS SCAR		7/8	
Dark Belra	DB's ARMOR		1/64	Redria
Dimenian	JUSTY-23ST		1/64	
La Dimenian	L&K14 COMBAT		1/64	
So Dimenian	FINAL IMPACT		1/64	
St. Rappy	Photon Drop		7/8	
Halo Rappy	Photon Drop		7/8	
Egg Rappy	Photon Drop		7/8	
Barba Ray	NEI'S CLAW (Replica)	BRAVE KNUCKLE	1/4	
Savage Wolf	BATTLE VERGE		1/64	
Barbarous Wolf	FLOWEN'S SHIELD		1/64	Oran
Pan Arms	HP/Revival		1/16	
Migium	ATTRIBUTE PLATE		1/64	Purplenium
Hidoom	ATTRIBUTE WALL		1/64	
Dubchic	STORM WAND:INDRA		1/64	
Gilchic	HARISEN BATTLE FAN	AKIKO'S WOK	1/64	
Garanz	Parts of Baranz		1/32	
Delsaber	DELSABER'S BUSTER		1/64	
Chaos Sorcerer	BRAVE HAMMER		1/64	Pinkal
Gol Dragon	Dragon's Claw		1/4	
Merillia	DB'S SHIELD		1/64	Viridia
Meriltas	WEAPONS COPPER SHIELD		1/204	
Gee	God/Legs		1/64	
Ul Gibbon	God/Body		1/64	
Zol Gibbon	INFERNO BAZOOKA		1/64	
Sinow Berill	Sinow Berill's Arms		1/32	
Sinow Spigell	FLOWEN'S FRAME		1/64	Whitill
Gi Gue	Gi Gue's Body		1/32	
Gibbles	SUPPRESSED GUN		1/32	
Mericarol	Cure/Poison		1/16	
Merikle	Cure/Paralysis		1/16	
Mericus	Cure/Confuse		1/16	
Gal Gryphon	GAL WIND		1/8	
Dolmalm	CUSTOM BARRIER ver.OO		1/64	Greenill
Dolmdarl	STINK FRAME		1/64	
Sinow Zoa	COMBAT GEAR		1/64	Yellowboze
Sinow Zele	PROTO REGENE GEAR		1/64	Skyly
Morfos	SPIRIT GARMENT		1/32	
Deldepth	Cure/Freeze		1/16	
Recon	Parts of EGG BLASTER		1/128	
Delbiter	HUNTER FIELD		1/8	
Olga Flow	SECRET GEAR		1/2	
Del Lily	RANGER FIELD		1/16	
Ill Gill	FORCE FIELD		1/16	
Epsilon	MADAM'S PARASOL	MADAM'S UMBRELLA	1/8	

Focus: Easier amplifiers. Chance at R/B/Y Barriers and Luck Mats.

Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill



Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill

Focus: Continue the event gamble! Better rates, better pizza... PaPa Johns.

EP.1 Area	Group 1	Group 2	Rare Rate	2x Rate
Forest 1	Amplifier of Foie		1/256	
	RED BARRIER		1/512	
	RECOVERY BARRIER		1/512	
Forest 2	Amplifier of Barta		1/256	
	RED BARRIER		1/512	
	ASSIST BARRIER		1/512	
Caves 1	Amplifier of Zonde		1/256	
	BLUE BARRIER		1/512	
Caves 2	Amplifier of Gifoie		1/256	
	BLUE BARRIER		1/512	
Caves 3	Amplifier of Gibarta		1/256	
	BLUE BARRIER		1/512	
	Luck Matieral		1/128	
Mines 1	Mag		1/102	
	Amplifier of Gizonde		1/256	
	YELLOW BARRIER		1/512	
Mines 2	Mag		1/102	
	Amplifier of Rafoie		1/372	
	YELLOW BARRIER		1/512	
	Luck Matieral		1/128	
Ruins 1	Amplifier of Rabarta		1/372	
	Amplifier of Resta		1/512	
Ruins 2	Amplifier of Razonde		1/372	
	Amplifier of Anti		1/512	
Ruins 3	Amplifier of Red		1/256	
	Amplifier of Blue		1/256	
	Amplifier of Yellow		1/256	
	Amplifier of Shifta		1/512	
	Amplifier of Deband		1/512	
	Luck Matieral		1/128	

EP.2 Area	Group 1	Group 2	Rare Rate	2x Rate
VR Temple Alpha	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
VR Temple Beta	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
VR Spaceship Alpha	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
VR Spaceship Beta	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
Jungle North	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
Jungle East	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
Mountain	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
Seaside/CCA	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
Seabed Upper	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	
Seabed Lower/Tower	Jack-O'-Lantern		1/204	
	Easter Egg		1/256	
	Christmas Present		1/744	

Focus: Higher tier weapons and top tier units. Enemy parts drop with percent chances!



Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill

Focus: Better rates for set bonus weapons, introduction to Ultimate weapons, and great utility weapon options!

EP.1 Monster	Group 1	Group 2	Drop Rate	2x Rate
Hildebear		God/Battle	1/128	
Hildeblue		God/Power	7/8	
Mothmant		Monogriinder	1/4	
Monest		-	-	
Rag Rappy		Angel/Luck	1/64	
Al Rappy		AGITO (1975)	7/8	
Savage Wolf		God/TP	1/64	
Barbarous Wolf	BRAVACE	VARISTA	1/32	
Booma		ANGRY FIST	1/64	
Gobooma	WALS-MK2	VISK-235W	1/32	Greenill
Gigobooma		TWIN CHAKRAM	1/64	Viridia
Dragon		DRAGON'S CLAW	1/8	
Grass Assassin		VJAYA	1/64	Bluefull
Poison Lily		Magic rock "Moola"	1/64	
Nar Lily		Star Amplifier	7/8	
Nano Dragon		FLIGHT FAN	1/64	
Evil Shark		YAMATO	1/64	Yellowboze
Pal Shark	GAE BOLG	BRIONAC	1/32	
Gull Shark	H&S25 JUSTICE	M&A60 VISE	1/32	
PoiFULLy Slime		RED MECHGUN	1/256	Purplenum
Pouilly Slime		God/Mind	7/8	
Pan Arms		P-ARMS'S BLADE	1/64	Oran
Migium		God/Arm	1/64	Purplenum
Hidoom		God/Arm	1/64	Yellowboze
De Rol Le		Parasitic Cell Type D	1/16	
Dubchic		ANTI-ANDROID RIFLE	1/128	Redria
Gilchic		Hero/Ability	1/128	Skyly
Garanz		BARANZ LAUNCHER	1/64	Viridia
Sinow Beat		S-BEAT'S BLADE	1/64	Whitill
Sinow Gold		S-RED'S BLADE	1/256	
Canadine		RED HANDGUN	1/128	Greenill
Canane		Cure/Shock	1/64	
Vol Opt	GUILTY LIGHT	RED SCORPIO	1/8	
Delsaber		SOUL EATER	1/64	Skyly
Chaos Sorcerer		SORCERER'S CANE	1/64	Pinkal
Dark Gunner		TP/Revival	1/16	
Death Gunner		HP/Revival	1/16	
Chaos Bringer		BRINGER'S RIFLE	1/64	Pinkal
Dark Belra		VARISTA	1/256	Oran
Claw	BLOODY ART	BLADE DANCE	1/32	
Bulk		D-PARTS ver2.10	1/32	
Bulclaw		D-PARTS ver1.01	1/32	Redria
Dimenian		Trigrinder	1/4	
La Dimenian		SPREAD NEEDLE	1/128	Whitill
So Dimenian		MORNING GLORY	1/128	Bluefull
Dark Falz		Hero/Ability	1/4	

Epsilon	Epsilon	Epsilon	Epsilon	Epsilon
VIRIDIA CARD	GREENILL CARD	SKYLY CARD	BLUEFULL CARD	PURPLENUM CARD

EP.2 Monster	Group 1	Group 2	Drop Rate	2x Rate
Hildebear		Magic Stone "Iritista"	1/256	Redria
Hildeblue		BLACK GEAR	7/8	
Mothmant		BRANCH OF PAKU PAKU	1/32	Bluefull
Monest		-	-	
Rag Rappy		Easter Egg	1/32	
Love Rappy		God/Luck	7/8	
Grass Assassin		FLAME VISIT	1/256	
Poison Lily		Super/Resist	1/64	
Nar Lily		God/Technique	7/8	
Dark Belra		REGENERATE GEAR	1/64	Greenill
Dimenian		CUSTOM RAY ver.OO	1/32	Yellowboze
La Dimenian		DB'S SABER	1/32	Oran
So Dimenian		FLOWEN'S SWORD	1/32	Redria
St. Rappy		Photon Drop	7/8	
Halo Rappy		Photon Drop	7/8	
Egg Rappy		Photon Drop	7/8	
Barba Ray	TALIS	MAHU	1/2	
Savage Wolf		God/HP	1/128	Pinkal
Barbarous Wolf		ELYSION	1/32	Skyly
Pan Arms	AKIKO'S WOK	HARISEN BATTLE FAN	1/16	
Migium	SLICER OF ASSASSIN	DISKA OF LIBERATOR	1/32	Purplenum
Hidoom	LAST SURVIVOR	DRAGON SLAYER	1/32	
Dubchic		ANO RIFLE	1/128	Whitill
Gilchic		Cure/Slow	1/64	
Garanz		PANZER FAUST	1/256	
Delsaber		SENSE PLATE	1/64	Viridia
Chaos Sorcerer		MASER BEAM	1/256	Purplenum
Gol Dragon		ASUKA	1/64	
Merillia	METEOR SMASH	CRUSH BULLET	1/32	
Meriltas	STAG CUTLERY	TWIN BRAND	1/32	Pinkal
Gee	BRAVE KNUCKLE	NET'S CLAW (Replica)	1/32	
Ul Gibbon		PB/Create	1/128	Viridia
Zol Gibbon	PLANTAIN LEAF	FATSIA	1/32	
Sinow Berill		S-BERILL'S HANDS #0	1/64	Yellowboze
Sinow Spigell		Berill Photon	1/256	
Gi Gue		GI GUE BAZOOKA	1/64	Greenill
Gibbles		Photon Sphere	1/512	
Mericarol		CHAMELEON SCYTHE	1/8	Bluefull
Merikle		HITOGATA	1/8	Whitill
Mericus		Photon Drop	7/8	
Gal Gryphon		THE SIGH OF A GOD	1/8	
Dolmolm		Trigrinder	1/4	
Dolmdarl		GUARD WAVE	1/32	
Sinow Zoa		REVIVAL GARMENT	1/64	
Sinow Zele		FLAME GARMENT	1/32	
Morfos		WINDMILL	1/64	Oran
Deldepth		ANTI-ANDROID RIFLE	1/32	
Recon		Parts of EGG BLASTER	1/64	
Delbiter		ANO RIFLE	1/32	
Olea Flow		Hero/Ability	1/4	
Del Lily		Perfect/Resist	1/32	
Ill Gill		HUNTER'S SHELL	1/32	Skyly
Epsilon		ID Card Series (See Below)	1/4	

Epsilon	Epsilon	Epsilon	Epsilon	Epsilon
PINKAL CARD	REDRIA CARD	ORAN CARD	YELLOWBOZE CARD	WHITILL CARD

Focus: All class equip sabers and swords with high end specials. Chance at PS, PB, and RoboChao!

Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill



Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill

Focus: Continue the event gamble! It's beginning to look a lot like Christmas...

EP.1 Area	Group 1	Group 2	Rare Rate	2x Rate
Forest 1	FLOWEN'S SWORD (3060) - Gush		1/102	
	DB'S SABER (3062) - Gush		1/102	
Forest 2	AGITO (1983) - Burning		1/102	
	FLOWEN'S SWORD (3064) - Blizzard		1/102	
Caves 1	DB'S SABER (3067) - Blizzard		1/102	
	FLOWEN'S SWORD (3067) - Burning		1/102	
Caves 2	DB'S SABER (3069 Chris) - Burning		1/102	
	FLOWEN'S SWORD (3073) - Tempest		1/102	
Caves 3	DB'S SABER (3064) - Tempest		1/102	
	AGITO (2001) - Blizzard		1/102	
	FLOWEN'S SWORD (3077) - Demon's		1/102	
	DB'S SABER (3069 Torato) - Demon's		1/102	
	Photon Sphere		1/2048	
	Photon Booster		1/1024	
Mines 1	Parts of RoboChao		1/256	
	FLOWEN'S SWORD (3082) - Charge		1/102	
Mines 2	DB'S SABER (3073) - Charge		1/102	
	Parts of RoboChao		1/256	
	AGITO (1991) - Tempest		1/102	
	FLOWEN'S SWORD (3083) - Geist		1/102	
	DB'S SABER (3070) - Geist		1/102	
	Photon Sphere		1/2048	
Ruins 1	Photon Booster		1/1024	
	FLOWEN'S SWORD (3079) - Hell		1/102	
Ruins 2	DB'S SABER (3077) - Hell		1/102	
	AGITO (1977) - Spirit		1/102	
Ruins 3	Photon Booster		1/1024	
	AGITO (1980) - Berserk		1/102	
	Photon Sphere		1/2048	
	Magic Rock "Heary Key"		1/1024	

EP.2 Area	Group 1	Group 2	Rare Rate	2x Rate
VR Temple Alpha	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
VR Temple Beta	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
VR Spaceship Alpha	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
VR Spaceship Beta	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
Jungle North	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
Jungle East	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
Mountain	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
Seaside/CCA	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
Seabed Upper	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	
Seabed Lower/Tower	Jack-O'-Lantern		1/128	
	Easter Egg		1/146	
	Christmas Present		1/512	

Focus: Gear up in order to tackle Ep.2 Ultimate. Red Slicer and Yasminkov 2000H are found here.

Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill



Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill

Focus: The best of the best. Most Class-Ultimate weapons are found here. Good luck, Hunters!

EP.1 Monster	Group 1	Group 2	Drop Rate	2x Rate
Hildelt	RED SABER		1/256	Redria
Hildetorr	FROZEN SHOOTER		7/8	
Mothvert	RAGOL RING		1/128	
Mothvist	-		-	
El Rappy	RED PARTISAN		1/128	Whitill
Pal Rappy	SACRED CLOTH		1/4	Viridia
Gulgus	REGENERATE GEAR		1/128	
Gulgus-Gue	IMPERIAL PICK		1/128	Bluefull
Bartle	WEAPONS SILVER SHIELD		1/128	Whitill
Barble	OROTIAGITO		1/512	Pinkal
Tollaw	HANDGUN:MILLA		1/512	Oran
Sil Dragon	PLANTAIN LEAF		1/4	
Crimson Assassin	VJAYA		1/32	
Ob Lily	YASMINKOV 2000H		1/128	Greenill
Mil Lily	PSYCHO WAND		1/4	Purplenum
Nano Dragon	RED SLICER		1/128	Oran
Vulmer	CHAIN SAWD		1/128	Skyly
Govulmer	RED SWORD		1/128	Viridia
Melqueek	TRIPOLIC SHIELD		1/128	
Poifully Slime	RED MECHGUN		1/128	Yellowboze
Pouilly Slime	LAVIS CANNON		1/4	Redria
Pan Arms	RED DAGGER		1/32	Greenill
Migium	SANGE		1/64	Skyly
Hidoom	YASHA		1/64	Pinkal
Dal Ra Lie	HOLY RAY		1/16	Bluefull
Dubchic	GRAVITON PLATE		1/128	Purplenum
Gilchic	SOUL BANISH		1/256	
Baranz	BARANZ LAUNCHER		1/32	Redria
Sinow Blue	YASMINKOV 7000V		1/256	
Sinow Red	S-RED'S BLADE		1/128	Skyly
Canabin	KASAMI BRACER		1/128	
Canune	YASMINKOV 9000M		1/64	Purplenum
Vol Opt ver. 2	Photon Booster		1/64	
Delsaber	DELSABER'S BUSTER		1/16	
Gran Sorcerer	HANDGUN:GULD		1/512	Whitill
Dark Gunner	LUMINOUS FIELD		1/128	Yellowboze
Death Gunner	SMOKING PLATE		1/512	Bluefull
Dark Bringer	PROPHETS OF MOTAV		1/512	Oran
Indi Belra	GUARDIANNA		1/128	Pinkal
Claw	DB'S SABER (3075)		1/128	Yellowboze
Bulk	EVIL CURST		1/64	
Bulclaw	DF FIELD		1/128	Greenill
Arlan	DEMOLITION COMET		1/256	
Merlan	SENSE PLATE		1/64	
Del-D	NEI'S CLAW (Real)		1/128	Viridia
Dark Falz	RED RING		1/64	

EP.2 Monster	Group 1	Group 2	Drop Rate	2x Rate
Hildelt	Syncesta		1/256	Oran
Hildetorr	HEAVEN PUNISHER		1/4	Bluefull
Mothvert	RED SCORPIO	GUILTY LIGHT	1/32	
Mothvist	-		-	
El Rappy	Easter Egg		1/16	
Love Rappy	HEART OF POUJMN		7/8	
Crimson Assassin	RUBY BULLET		1/256	
Ob Lily	FLOWEN'S SWORD (3084)		1/128	Yellowboze
Mil Lily	CADUCEUS		7/8	
Indi Belra	FLIGHT CUTTER		1/128	Redria
Arlan	ASUKA		1/128	Purplenum
Merlan	ANCIENT SABER		1/512	Viridia
Del-D	WORKS GUARD		1/128	Bluefull
St. Rappy	Photon Drop		7/8	
Halo Rappy	Photon Drop		7/8	
Egg Rappy	Photon Drop		7/8	
Barba Ray	GOD HAND		1/8	Yellowboze
Gulgus	REGENE GEAR ADV.		1/128	Oran
Gulgus-Gue	PANZER FAUST		1/128	
Pan Arms	DRILL LAUNCHER		1/32	
Migium	KAMUI		1/64	Pinkal
Hidoom	SONIC KNUCKLE		1/32	Oran
Dubchic	TWIN PSYCHOGUN		1/512	Yellowboze
Gilchic	ELECTRO FRAME		1/512	Greenill
Baranz	SAMBA MARACAS		1/64	Whitill
Delsaber	DEMONIC FORK		1/256	
Gran Sorcerer	ANGEL HARP		1/256	
Gol Dragon	PARTISAN of LIGHTNING		1/16	Pinkal
Merillia	RED HANDGUN		1/64	
Meriltas	God/Luck		1/128	Bluefull
Gee	SECURE FEET		1/128	Redria
Ul Gibbon	CRAZY TUNE		1/64	
Zol Gibbon	God/Ability		1/256	Purplenum
Sinow Berill	METEOR CUDGEL		1/256	
Sinow Spigell	YASMINKOV 3000R		1/128	Greenill
Gi Gue	SEALED J-SWORD		1/512	Skyly
Gibbles	Photon Sphere		1/256	
Mericarol	WEAPONS GOLD SHIELD		1/64	
Merikle	BERDYSH		1/32	Greenill
Mericus	TWIN BLAZE		1/32	Purplenum
Gal Gryphon	NUG2000-BAZOOKA		1/16	Viridia
Dolmolm	God/Technique		1/256	
Dolmdarl	Book of HITOGATA		1/128	Pinkal
Sinow Zoa	ZANBA (S-RANK)		1/256	
Sinow Zele	ZANBA		1/128	Skyly
Morfos	STING TIP		1/64	Whitill
Deldepth	AURA FIELD		1/64	Redria
Recon	Photon Drop		1/4	
Delbiter	FLAME VISIT		1/64	
Olga Flow	Parasitic Gene "Flow"		1/64	
Del Lily	STANDSTILL SHIELD		1/128	Viridia
Ill Gill	YAMIGARASU		1/512	Whitill
Epsilon	RIKA'S CLAW		1/8	Skyly

Focus: Lv.30 techs,
Photon Spheres,
and a hidden Chao.
Time to buff your
favorite weapons!

Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill



Viridia	Pinkal
Greenill	Redria
Skyly	Oran
Bluefull	Yellowboze
Purplenum	Whitill

Focus: The best rates for
event drops! Someone is
going to be farming
PW3...

EP.1 Area	Group 1	Group 2	Rare Rate	2x Rate
Forest 1	Foie Lv.30		1/1024	
	Photon Sphere		1/1024	
Forest 2	Gifoie Lv.30		1/1024	
	Photon Sphere		1/1024	
Caves 1	Rafoie Lv.30		1/1024	
	Photon Sphere		1/1024	
Caves 2	Barta Lv.30		1/1024	
	Photon Sphere		1/1024	
Caves 3	Gibarta Lv.30		1/1024	
	Photon Sphere		1/1024	
Mines 1	Heart of Chao		1/256	
	Rabarta Lv.30		1/1024	
	Photon Sphere		1/1024	
Mines 2	Heart of Chao		1/256	
	Zonde Lv.30		1/1024	
	Photon Sphere		1/1024	
Ruins 1	Gizonde Lv.30		1/1024	
	Photon Sphere		1/1024	
	Jellen Lv.30		1/256	
	Zalure Lv.30		1/256	
Ruins 2	Razonde Lv.30		1/1024	
	Photon Sphere		1/1024	
	Jellen Lv.30		1/256	
	Zalure Lv.30		1/256	
Ruins 3	Resta Lv.30		1/256	
	Grants Lv.30		1/1024	
	Shifta Lv.30		1/256	
	Deband Lv.30		1/256	
	Megid Lv.30		1/1024	
	Photon Sphere		1/1024	

EP.2 Area	Group 1	Group 2	Rare Rate	2x Rate
VR Temple Alpha	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
	Christmas Present		1/256	
VR Temple Beta	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
	Christmas Present		1/256	
VR Spaceship Alpha	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
	Christmas Present		1/256	
VR Spaceship Beta	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
	Christmas Present		1/256	
Jungle North	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
Jungle East	Christmas Present		1/256	
	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
Mountain	Christmas Present		1/256	
	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
Seaside/CCA	Christmas Present		1/256	
	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
Seabed Upper	Christmas Present		1/256	
	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	
Seabed Lower/Tower	Christmas Present		1/256	
	Jack-O'-Lantern		1/102	
	Easter Egg		1/128	

Sabers

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
2	Saber	Saber	-	130				NO REQ	0	40	60	30	0	-	
2	Saber	Brand	-	110				ATP	90	80	100	33	1	-	
2	Saber	Buster	-	80				ATP	155	120	160	35	2	-	
2	Saber	Pallash	-	50				ATP	233	170	220	38	3	-	
2	Saber	Gladius	-	20				ATP	255	240	280	40	5	-	
10	Saber	FLOWER BOUQUET	Charge	99				NO REQ	0	1	2	1	11	All - Easter Egg	
2	Saber	DB'S SABER	Berserk	50				ATP	295	300	360	45	9	Hard	
2	Saber	KALADBOLG	Berserk	50				ATP	295	300	360	45	9	Hard	
2	Saber	DURANDAL	Berserk	50				ATP	295	300	360	45	9	Hard	
3	Saber	VICTOR AXE	Fill	50				ATP	295	360	420	50	10	Hard	
10	Saber	HARISEN BATTLE FAN	Havoc	99				NO REQ	0	1	2	40	9	Hard	
3	Saber	AKIKO'S WOK	Charge	70				NO REQ	0	250	320	40	9	Hard	
3	Saber	ELYSION	Foie	50				MST	140	400	450	52	10	Hard	
3	Saber	DELSABER'S BUSTER	Devil's	50				ATP	295	400	450	50	10	Very Hard	Hard
3	Saber	DB'S SABER (3062)	Gush	51	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3067)	Blizzard	52	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3069 Chris)	Burning	53	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3064)	Tempest	54	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3069 Torato)	Demon's	55	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3073)	Charge	56	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3070)	Geist	57	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3077)	Hell	58	ALL +10			ATP	295	240	280	50	11	Very Hard - Box	
3	Saber	DB'S SABER (3075)	Spirit	85	ALL +10			ATP	500	400	440	50	12	Ultimate	
3	Saber	RED SABER	Berserk	180	ALL +30			ATP	800	440	440	42	12	Ultimate	
3	Sword	ANCIENT SABER	Spirit	0	ALL +30			MST	1200	900	1200	70	12	Ultimate	
4	Saber	LAVIS CANNON	Lavis	0	ALL +30			ATP	1200	1000	1100	54	12	Ultimate	

Swords

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
12	Sword	Sword	-	100	DEF +10			ATP	82	25	60	15	1	-	
12	Sword	Gigush	-	80	DEF +10			ATP	169	55	100	18	2	-	
12	Sword	Breaker	-	55	DEF +10			ATP	258	100	150	20	3	-	
12	Sword	Claymore	-	30	DEF +10			ATP	316	150	200	23	4	-	
12	Sword	Calibur	-	10	DEF +10			ATP	371	210	250	25	5	-	
12	Sword	CRAZY TUNE	Berserk	75				NO REQ	0	200	250	42	9	All - Easter Egg	
12	Sword	HUGE BATTLE FAN	Chaos	0				NO REQ	0	100	250	70	10	All - Easter Egg	
12	Sword	FLOWEN'S SWORD	Berserk	70	DEF +15			ATP	420	230	260	30	9	Hard	
12	Sword	LAST SURVIVOR	Berserk	70	DEF +15			ATP	420	230	260	30	9	Hard	
12	Sword	DRAGON SLAYER	Berserk	70	DEF +15			ATP	420	230	260	30	9	Hard	
12	Sword	FLOWEN'S SWORD (3060)	Gush	11	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3064)	Blizzard	12	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3067)	Burning	13	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3073)	Tempest	14	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3077)	Demon's	15	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3082)	Charge	16	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3083)	Geist	17	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3079)	Hell	18	ALL +10			ATP	295	210	250	50	11	Very Hard	
12	Sword	FLOWEN'S SWORD (3084)	Spirit	85	ALL +10			ATP	500	385	430	50	12	Ultimate	
12	Sword	ZANBA	Berserk	50	DEF +50			ATP	800	412	500	55	12	Ultimate	
12	Sword	RED SWORD	Seize	99	DEF +50			ATP	630	602	602	42	11	Ultimate	
12	Sword	CHAIN SAWD	Gush	25	HP +100			ATP	700	500	550	50	11	Ultimate	
14	Sword	SEALED J-SWORD	King's	200	ALL +15			NO REQ	0	200	600	50	11	Ultimate	
14	Sword	TSUMIKIRI J-SWORD	TJS	50	ALL +30			NO REQ	0	1000	1200	50	12	Ultimate	
14	Sword	ZANBA	Zalure	180	ALL +30			ATP	800	600	720	70	12	Ultimate	
12	Sword	DARK FLOW	Dark Flow	0	ALL +30			ATP	1000	756	900	50	12	Ultimate - PGF	

Daggers

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
2	Dagger	Dagger	-	80	DEF +10			ATP	65	25	40	20	1	-	
2	Dagger	Knife	-	65	DEF +10			ATP	117	50	70	22	2	-	
2	Dagger	Blade	-	50	DEF +10			ATP	182	80	100	24	3	-	
2	Dagger	Edge	-	35	DEF +10			ATP	281	105	130	26	4	-	
2	Dagger	Ripper	-	20	DEF +10			ATP	340	125	160	28	5	-	
2	Dagger	WOK OF AKIKO'S SHOP	Charge	0	DEF +30			ATP	295	255	280	42	9	All - Easter Egg	
2	Dagger	PANTHER'S CLAW	Geist	35				ATP	195	180	280	70	11	All - Easter Egg	
2	Dagger	BLADE DANCE	Berserk	30	DEF +15			ATP	380	135	220	32	9	Hard	
2	Dagger	BLOODY ART	Berserk	30	DEF +15			ATP	380	135	220	32	9	Hard	
2	Dagger	CROSS SCAR	Berserk	30	DEF +15			ATP	380	135	220	32	9	Hard	
2	Dagger	S-BEAT'S BLADE	Hell	65				ATP	400	210	220	35	11	Very Hard	Hard
2	Dagger	S-BERILL'S HANDS #0	Gush	35	EVA +50			ATP	450	320	450	30	10	Very Hard	Hard
2	Dagger	P-ARMS'S BLADE	Seize	25	DEF +50			ATP	400	250	300	50	11	Very Hard	Hard
2	Dagger	TWIN CHAKRAM	Demon's	25	DEF +30			ATP	480	245	300	42	11	Very Hard	
2	Dagger	RED DAGGER	Charge	99				ATP	500	350	350	35	10	Ultimate	
2	Dagger	S-RED'S BLADE	S&D	150				NO REQ	0	340	350	50	11	Ultimate	Hard
2	Dagger	S-BERILL'S HANDS #1	Charge	25	EVA +50			ATP	500	380	550	42	11	Ultimate - Berill Photon	
3	Dagger	LAVIS BLADE	Lavis	0	ALL +30			ATP	1200	680	750	54	12	Ultimate - Syncesta	
4	Dagger	HEART OF POUJON	Geist	180	ALL +30			ATP	800	500	600	40	12	Ultimate	

Partisans

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
12	Partisan	Partisan	-	90				ATP	124	30	40	20	1	-	
12	Partisan	Halbert	-	75				ATP	192	65	70	23	2	-	
12	Partisan	Glaive	-	55				ATP	230	95	110	26	3	-	

12	Partisan	Berdys	-	40				ATP	250	130	140	29	4	-	
12	Partisan	Gungnir	-	20				ATP	270	150	180	32	5	-	
12	Partisan	BRIONAC	Berserk	50				ATP	295	215	250	36	9	Hard	
12	Partisan	GAE BOLG	Berserk	50				ATP	295	215	250	36	9	Hard	
12	Partisan	PLANTAIN HUGE FAN	Plantain Huge Fan	99				NO REQ	0	265	302	50	11	Hard - Magic Water	
12	Partisan	VJAYA	Vjaya	15				ATP	700	215	250	36	10	Very Hard	
12	Partisan	SOUL EATER	Berserk	75				ATP	165	180	200	40	10	Very Hard	
12	Partisan	MADAM'S PARASOL	Spirit	110				ATP	500	210	280	50	10	Hard	
12	Partisan	MADAM'S UMBRELLA	Berserk	110				ATP	500	210	280	50	10	Hard	
12	Partisan	CHAMELEON SCYTHE	Chaos	99				ATP	500	265	302	60	11	Very Hard	
12	Partisan	IMPERIAL PICK	Demon's	99				ATP	800	450	500	41	10	Ultimate	
12	Partisan	RED PARTISAN	Blizzard	0				ATP	500	500	500	50	10	Ultimate	
12	Partisan	BERDYSH	Berdysh	99				ATP	800	500	602	70	11	Ultimate	
12	Partisan	SOUL BANISH	Megid	180	ALL +30			MST	800	600	720	40	12	Ultimate	

Slicers

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
4	Slicer	Slicer	-	70				ATP	135	5	20	13	1	-	
4	Slicer	Spinner	-	65				ATP	204	10	30	16	2	-	
4	Slicer	Cutter	-	55				ATP	302	35	50	19	3	-	
4	Slicer	Sawcer	-	40				ATP	395	60	80	22	4	-	
4	Slicer	Diska	-	15				ATP	476	85	130	25	5	-	
4	Slicer	SLICER OF ASSASSIN	Berserk	9				ATP	495	160	212	31	9	Hard	
4	Slicer	DISKA OF LIBERATOR	Berserk	9				ATP	495	160	212	31	9	Hard	
4	Slicer	DISKA OF BRAVEMAN	Berserk	9				ATP	495	160	212	31	9	Hard	
5	Slicer	RAPPY'S FAN	King's	32				ATP	295	140	213	35	10	Hard	Normal
4	Slicer	FLIGHT CUTTER	Demon's	25				ATP	500	250	260	40	11	Ultimate	
5	Slicer	RED SLICER	Arrest	99				ATP	500	202	202	45	11	Ultimate	
7	Slicer	FLIGHT FAN	King's	150	ALL +15			NO REQ	0	10	10	50	11	Ultimate / All - Easter Egg	
7	Slicer	RAINBOW BATON	Chaos	24				ATP	500	500	520	40	12	Ultimate - MS "Iritista"	

Double Sabers

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
3	Double Saber	Rod	-	90				MST	80	25	60	35	1	-	
3	Double Saber	Pole	-	70				MST	200	55	100	37	2	-	
3	Double Saber	Pillar	-	45				MST	340	100	150	38	3	-	
3	Double Saber	Striker	-	20				MST	420	150	200	39	5	-	
3	Twin Sword	TWIN BRAND	Zalure	250				ATP	500	50	50	90	10	All - Christmas Present	
3	Double Saber	RABBIT WAND	Demon's	50				NO REQ	0	290	350	60	11	All - Easter Egg	
3	Double Saber	BATTLE VERGE	Soul	10				MST	490	345	350	45	9	Hard	
3	Double Saber	BRAVE HAMMER	Soul	10				MST	490	345	350	45	9	Hard	
3	Double Saber	ALIVE AQHU	Soul	10				MST	490	345	350	45	9	Hard	
3	Double Saber	DOUBLE SABER	Berserk	110				ATP	230	135	140	40	9	Hard	
3	Double Saber	STAG CUTLERY	Berserk	55				ATP	340	235	240	40	10	Hard	
3	Double Saber	TWIN BRAND	Berserk	55				ATP	340	235	240	40	10	Hard	
3	Double Saber	MONKEY KING BAR	King's	175				ATP	295	100	100	41	11	Hard	
3	Double Saber	PLANTAIN FAN	Plantain Fan	40	ALL +15			NO REQ	0	420	420	50	11	Hard - Magic Water	
3	Double Saber	HILDEBEAR'S CANE	Foie	50	DEF +30			NO REQ	0	290	350	50	10	Hard	Hard
3	Double Saber	HILDEBLUE'S CANE	Gibarta	50	DEF +35			NO REQ	0	290	350	52	10	Hard	Hard
3	Double Saber	SORCERER'S CANE	Geist	45				MST	500	360	360	53	11	Very Hard	Hard
3	Double Saber	TWIN BLAZE	Gifoie	0				ATP	500	520	520	40	11	Ultimate	
4	Double Saber	PARTISAN OF LIGHTNING	Tempest (AoE)	99				ATP	500	370	410	40	11	Ultimate	
4	Double Saber	DEMOLITION COMET	Demon's	180	ALL +30			ATP	800	500	600	40	12	Ultimate	
4	Double Saber	METEOR CUDGEL	Blizzard	180	ALL +30			ATP	800	600	720	50	12	Ultimate	
4	Double Saber	DEMONIC FORK	Demon's	180	ALL +30			MST	800	600	720	70	12	Ultimate	
4	Double Saber	CADUCEUS	Foie	180	ALL +30			MST	800	600	720	50	12	Ultimate	
3	Double Saber	BLACK KING BAR	Demon's	180				ATP	800	460	600	50	12	Ultimate - Blue-Black Stone	
4	Double Saber	DOUBLE CANNON	Lavis	0	ALL +30			ATP	1200	900	1000	60	12	Ultimate - Syncesta	

Claws

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
3	Claw	BOOMA'S CLAW	Berserk	75	DEF +35			ATP	150	280	315	48	9	Hard	Normal
3	Claw	GOBOOMA'S CLAW	Spirit	55	DEF +35			ATP	220	315	345	50	10	Hard	Normal
3	Claw	GIGOBOOMA'S CLAW	Seize	55	DEF +35			ATP	290	345	375	55	10	Hard	Normal
3	Claw	PHOTON CLAW	Berserk	75	EVA +35			ATP	150	280	315	48	9	Hard	
3	Claw	SILENCE CLAW	Dark	50	EVA +35			ATP	220	335	350	50	10	Hard	
3	Claw	NEI'S CLAW (Replica)	Demon's	25	EVA +35			ATP	290	386	400	60	10	Hard	
3	Claw	DRAGON'S CLAW	Foie	99				ATP	500	200	602	54	10	Very Hard	Hard
4	Claw	MORNING GLORY	Seize	0	EVA +50			ATP	500	450	850	52	11	Very Hard	
3	Claw	RIKA'S CLAW	Hell	180	ALL +15			ATP	999	500	600	50	11	Ultimate	
4	Claw	NEI'S CLAW (Real)	Berserk	0	ALL +15			ATP	500	756	756	60	12	Ultimate	

Katanas

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
3	Katana	AKIKO'S FRYING PAN	Berserk	50				NO REQ	0	230	500	40	9	All - Easter Egg	
3	Katana	TOY HAMMER	Berserk	0				NO REQ	0	100	600	40	9	All - Easter Egg	
3	Katana	AGITO (1983)	Burning (AoE)	80				ATP	295	240	280	50	10	Very Hard - Box	
3	Katana	AGITO (2001)	Blizzard	80				ATP	295	240	280	50	10	Very Hard - Box	
3	Katana	AGITO (1991)	Tempest (AoE)	80				ATP	295	240	280	50	10	Very Hard - Box	
3	Katana	AGITO (1977)	Spirit	80				ATP	295	240	280	50	10	Very Hard - Box	
3	Katana	AGITO (1980)	Berserk	80				ATP	295	240	280	50	10	Very Hard - Box	
3	Katana	AGITO (1975)	Hell	0				ATP	500	460	460	50	11	Very Hard	
3	Katana	OROTIAGITO	Oratiagito	180	ALL +30			ATP	800	650	720	50	12	Ultimate	
4	Katana	SANGE	Gush	0				ATP	500	500	550	50	11	Ultimate	
4	Katana	YASHA	Geist	0				ATP	500	500	550	50	11	Ultimate	
4	Katana	KAMUI	Hell	0				ATP	500	650	650	55	11	Ultimate	

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
5	Katana	YAMIGARASU	Demon's	180	ALL +30	<input type="checkbox"/>	<input type="checkbox"/>	ATP	800	700	720	40	12	Ultimate	
Twin Sabers															
3	Twin Sword	ASUKA	King's	250	ALL +15	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	ATP	500	500	500	95	12	Very Hard / All - Christmas Present	
3	Twin Sword	MUSASHI	Berserk	140		<input type="checkbox"/>	<input type="checkbox"/>	ATP	385	230	250	35	9	Hard	
3	Twin Sword	G-ASSASSIN'S SABERS	Arrest	99	DEF +35	<input type="checkbox"/>	<input checked="" type="checkbox"/>	ATP	295	300	325	35	11	Hard	Hard
3	Twin Sword	YAMATO	Blizzard	150		<input type="checkbox"/>	<input type="checkbox"/>	ATP	470	280	290	40	10	Very Hard	
3	Twin Sword	ASUKA	Berserk	30		<input type="checkbox"/>	<input type="checkbox"/>	ATP	500	460	470	50	10	Ultimate	
3	Twin Sword	SANGE & YASHA	Gush	180		<input checked="" type="checkbox"/>	<input type="checkbox"/>	ATP	500	640	650	50	12	Combine Sange + Yasha	
Fists															
3	Fists	SONIC KNUCKLE	Burning	70	ALL +10	<input type="checkbox"/>	<input type="checkbox"/>	ATP	400	460	560	70	10	All - Easter Egg	
3	Fists	BRAVE KNUCKLE	Berserk	45	ALL +10	<input type="checkbox"/>	<input type="checkbox"/>	ATP	300	380	460	55	9	Hard	
3	Fists	ANGRY FIST	Seize	70	ALL +10	<input type="checkbox"/>	<input type="checkbox"/>	ATP	400	460	560	65	10	Very Hard	
3	Fists	GOD HAND	Geist	0	ALL +10	<input type="checkbox"/>	<input checked="" type="checkbox"/>	ATP	500	700	700	70	11	Ultimate	
Handguns															
1	Handgun	Handgun	-	90		<input type="checkbox"/>	<input type="checkbox"/>	NO REQ	0	20	30	26	0	-	
1	Handgun	Autogun	-	70		<input type="checkbox"/>	<input type="checkbox"/>	ATA	78	45	70	29	1	-	
1	Handgun	Lockgun	-	55		<input type="checkbox"/>	<input type="checkbox"/>	ATA	88	80	100	31	2	-	
1	Handgun	Railgun	-	35		<input type="checkbox"/>	<input type="checkbox"/>	ATA	98	120	140	33	3	-	
1	Handgun	Raygun	-	15		<input type="checkbox"/>	<input type="checkbox"/>	ATA	108	150	180	35	5	-	
1	Handgun	VARISTA	Zalure	200		<input type="checkbox"/>	<input type="checkbox"/>	ATA	150	200	200	95	12	All - Christmas Present	
1	Handgun	VARISTA	Berserk	80		<input type="checkbox"/>	<input type="checkbox"/>	ATA	110	165	210	40	9	Hard	
1	Handgun	CUSTOM RAY ver.OO	Berserk	80		<input type="checkbox"/>	<input type="checkbox"/>	ATA	110	165	210	40	9	Hard	
1	Handgun	BRAVACE	Berserk	80		<input type="checkbox"/>	<input type="checkbox"/>	ATA	110	165	210	40	9	Hard	
1	Handgun	SUPPRESSED GUN	Demon's	45		<input type="checkbox"/>	<input type="checkbox"/>	ATA	110	260	270	47	11	Very Hard	
1	Handgun	RED HANDGUN	Tempest	99		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	ATA	120	302	302	46	10	Ultimate	
1	Handgun	HANDGUN: GULD	Gush	99		<input type="checkbox"/>	<input type="checkbox"/>	ATA	167	602	602	50	11	Ultimate	
1	Handgun	HANDGUN: MILLA	Geist	99		<input type="checkbox"/>	<input type="checkbox"/>	ATA	168	602	602	48	11	Ultimate	
1	Handgun	YASMINKOV 2000H	Hell	99		<input type="checkbox"/>	<input type="checkbox"/>	ATA	150	302	302	55	12	Ultimate	
1	Handgun	RUBY BULLET	Berserk	180	ALL +30	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	ATA	180	500	600	40	12	Ultimate	
1	Handgun	HEAVEN PUNISHER	Heaven Punisher	200		<input checked="" type="checkbox"/>	<input type="checkbox"/>	ATA	182	650	700	65	12	Ultimate	
Rifles															
1	Rifle	Rifle	-	110		<input type="checkbox"/>	<input type="checkbox"/>	ATA	72	10	50	38	1	-	
1	Rifle	Sniper	-	90		<input type="checkbox"/>	<input type="checkbox"/>	ATA	83	50	90	41	2	-	
1	Rifle	Blaster	-	70		<input type="checkbox"/>	<input type="checkbox"/>	ATA	100	10	130	44	3	-	
1	Rifle	Beam	-	50		<input type="checkbox"/>	<input type="checkbox"/>	ATA	106	140	170	47	4	-	
1	Rifle	Laser	-	30		<input type="checkbox"/>	<input type="checkbox"/>	ATA	115	200	210	50	5	-	
1	Rifle	DRILL LAUNCHER	Drill Launcher	99		<input checked="" type="checkbox"/>	<input type="checkbox"/>	NO REQ	0	200	252	50	10	All - Easter Egg	
1	Rifle	EGG BLASTER	Hell	60		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	ATA	120	300	330	40	11	Hard - Parts of Egg Blaster	
1	Rifle	VISK-235W	Berserk	40		<input type="checkbox"/>	<input type="checkbox"/>	ATA	120	260	320	58	9	Hard	
1	Rifle	WALS-MK2	Berserk	40		<input type="checkbox"/>	<input type="checkbox"/>	ATA	120	260	320	58	9	Hard	
1	Rifle	JUSTY-23ST	Berserk	40		<input type="checkbox"/>	<input type="checkbox"/>	ATA	120	260	320	58	9	Hard	
1	Rifle	ANTI-ANDROID RIFLE	Demon's	65	EVA +50	<input type="checkbox"/>	<input type="checkbox"/>	ATA	140	330	350	63	11	Very Hard	
1	Rifle	ANO RIFLE	Hell	0		<input type="checkbox"/>	<input type="checkbox"/>	ATA	150	370	450	66	11	Very Hard	
1	Rifle	BRINGER'S RIFLE	Demon's	65	EVA +50	<input type="checkbox"/>	<input type="checkbox"/>	ATA	140	330	350	63	11	Very Hard	Hard
1	Rifle	HOLY RAY	Arrest	75		<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	MST	400	290	300	70	11	Ultimate	
1	Rifle	YASMINKOV 3000R	Charge	0		<input type="checkbox"/>	<input type="checkbox"/>	ATA	150	370	450	66	11	Ultimate	
1	Rifle	FROZEN SHOOTER	Frozen Shooter	99		<input type="checkbox"/>	<input type="checkbox"/>	ATA	162	240	252	60	10	Ultimate	
1	Rifle	SNOW QUEEN	Snow Queen	99		<input type="checkbox"/>	<input type="checkbox"/>	ATA	162	330	402	60	11	Ultimate - Photon Booster	
1	Rifle	YASMINKOV 7000V	Charge	180	ALL +30	<input type="checkbox"/>	<input type="checkbox"/>	ATA	180	500	600	40	12	Ultimate	
1	Rifle	ANGEL HARP	Spirit	180	ALL +30	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	MST	800	720	800	40	12	Ultimate	
Needles															
5	Needle	SPREAD NEEDLE	Seize	70		<input type="checkbox"/>	<input type="checkbox"/>	ATA	135	1	110	40	10	Very Hard	
5	Needle	ANTI-ANDROID RIFLE	King's	70	ALL +15	<input type="checkbox"/>	<input type="checkbox"/>	NO REQ	0	10	10	90	12	Ultimate	
5	Needle	ANO RIFLE	King's	70	ALL +15	<input type="checkbox"/>	<input type="checkbox"/>	NO REQ	0	10	10	90	12	Ultimate	
Mechguns															
1	Mechgun	Mechgun	-	18		<input type="checkbox"/>	<input type="checkbox"/>	ATA	87	2	4	3	1	-	
1	Mechgun	Assault	-	16		<input type="checkbox"/>	<input type="checkbox"/>	ATA	97	5	8	6	2	-	
1	Mechgun	Repeater	-	14		<input type="checkbox"/>	<input type="checkbox"/>	ATA	109	5	12	9	3	-	
1	Mechgun	Gatling	-	12		<input type="checkbox"/>	<input type="checkbox"/>	ATA	114	5	16	12	4	-	
1	Mechgun	Vulcan	-	9		<input type="checkbox"/>	<input type="checkbox"/>	ATA	119	5	22	15	5	-	
1	Mechgun	RED MECHGUN	Demon's	50		<input type="checkbox"/>	<input type="checkbox"/>	ATA	0	10	10	70	12	All - Christmas Present	
1	Mechgun	ROCKET PUNCH	Berserk	180		<input type="checkbox"/>	<input type="checkbox"/>	ATA	110	300	1500	50	9	All - Easter Egg	
1	Mechgun	SAMBA MARACAS	Geist	18		<input type="checkbox"/>	<input type="checkbox"/>	NO REQ	0	1	54	70	11	All - Easter Egg	
1	Mechgun	M&A60 VISE	Berserk	20		<input type="checkbox"/>	<input type="checkbox"/>	ATA	124	15	30	18	9	Hard	
1	Mechgun	H&S25 JUSTICE	Berserk	20		<input type="checkbox"/>	<input type="checkbox"/>	ATA	124	15	30	18	9	Hard	
1	Mechgun	L&K14 COMBAT	Berserk	20		<input type="checkbox"/>	<input type="checkbox"/>	ATA	124	15	30	18	9	Hard	
1	Mechgun	RED MECHGUN	King's	50		<input type="checkbox"/>	<input type="checkbox"/>	ATA	120	30	30	40	11	Very Hard	
1	Mechgun	YASMINKOV 9000M	Burning	40		<input type="checkbox"/>	<input type="checkbox"/>	ATA	180	40	80	40	11	Ultimate	
1	Mechgun	TWIN PSYCHOGUN	Twin Psychogun	99	ALL +30	<input type="checkbox"/>	<input type="checkbox"/>	ATA	180	26	56	20	12	Ultimate	
1	Mechgun	GULD MILLA	Gush	99		<input type="checkbox"/>	<input type="checkbox"/>	ATA	213	213	302	50	12	Combine Guld + Milla	
Shots															
5	Shot	Shot	-	65		<input type="checkbox"/>	<input type="checkbox"/>	ATA	85	20	30	27	1	-	

5	Shot	Spread	-	55			ATA	90	30	50	28	2	-	
5	Shot	Cannon	-	40			ATA	102	40	80	30	3	-	
5	Shot	Launcher	-	25			ATA	112	50	110	31	4	-	
5	Shot	Arms	-	10			ATA	120	60	140	33	5	-	
1	Shot	BELRA CANNON	<i>Belra Cannon</i>	0			ATA	110	1200	1200	45	10	Normal	-
5	Shot	CRUSH BULLET	Berserk	30			ATA	125	140	170	36	9	Hard	
5	Shot	METEOR SMASH	Berserk	30			ATA	125	140	170	36	9	Hard	
5	Shot	FINAL IMPACT	Berserk	30			ATA	125	140	170	36	9	Hard	
1	Shot	INFERNO BAZOOKA	Charge	50			ATA	120	350	400	41	10	Hard	
1	Shot	FLAME VISIT	Spirit	50			ATA	120	350	400	40	10	Very Hard	
4	Shot	BRANAZ LAUNCHER	Charge	50			ATA	150	230	240	40	10	Very Hard	Hard
1	Shot	PANZER FAUST	Charge	9			ATA	180	350	400	42	10	Very Hard	
1	Shot	MASER BEAM	<i>Gizonde</i>	20			ATA	150	230	230	37	10	Very Hard	
1	Shot	POWER MASER	<i>Gizonde</i>	0			ATA	150	500	500	37	11	Ultimate - Photon Booster	
1	Shot	BURNING VISIT	Spirit	180	ALL +30		ATA	180	600	720	40	12	Ultimate - Photon Booster	
10	Shot	IRON FAUST	Chaos	180	ALL +30		ATA	180	500	600	40	12	Ultimate - Photon Booster	
5	Shot	DARK METEOR	<i>Dark Meteor</i>	0	ALL +30		ATA	210	756	900	50	12	Ultimate - PGF	

Lauchers / Bazookas

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
1	Launcher	PHOTON LAUNCHER	Berserk	90				ATA	118	210	220	35	9	Hard	
1	Launcher	GUILTY LIGHT	Demon's	75				ATA	150	280	300	42	11	Very Hard	
1	Launcher	RED SCORPIO	Demon's	75				ATA	150	280	300	42	11	Very Hard	
12	Bazooka	GI GUE BAZOOKA	Havoc	50				ATA	150	320	420	40	11	Very Hard	Hard
12	Bazooka	NUG2000-BAZOOKA	King's	200				NO REQ	0	20	20	50	11	Ultimate / All - Easter Egg	

Canes

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
2	Cane	Cane	-	130	EVA +15			NO REQ	0	40	60	30	0	-	
2	Cane	Stick	-	110	EVA +15			MST	150	80	100	32	1	-	
2	Cane	Mace	-	80	EVA +15			MST	300	120	160	33	2	-	
2	Cane	Club	-	50	EVA +15			MST	420	160	220	35	5	-	
3	Cane	FLOWER CANE	Charge	0				NO REQ	0	100	550	50	10	All - Easter Egg	
2	Cane	CLUB OF LACONIUM	Spirit	45	EVA +35			MST	450	300	370	39	9	Hard	
2	Cane	MACE OF ADAMAN	Spirit	45	EVA +35			MST	450	300	370	39	9	Hard	
2	Cane	CLUB OF ZUMIURAN	Spirit	45	EVA +35			MST	450	300	370	39	9	Hard	
3	Cane	TECHNICAL CROZIER	<i>Barta</i>	0				MST	140	300	370	36	10	Hard	
3	Cane	WINDMILL	<i>Windmill</i>	250	EVA +50			MST	295	300	310	70	10	Very Hard	
4	Cane	SUMMIT MOON	Geist	99	EVA +50			MST	650	270	352	42	11	Very Hard - MR "Moola"	
3	Cane	EVIL CURST	<i>Megid</i>	0	EVA +50			NO REQ	0	444	666	70	11	Ultimate	
3	Cane	STING TIP	Berserk	0	HP +100			MST	800	900	950	60	12	Ultimate	

Rods

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
3	Rod	BROOM	Charge	0				NO REQ	0	100	450	44	9	All - Easter Egg	
3	Rod	PLANTAIN LEAF	Soul	50				NO REQ	0	290	350	45	10	Hard	
3	Rod	FATSIA	Soul	50				NO REQ	0	290	350	45	10	Hard	
3	Rod	BRANCH OF PAKU PAKU	Seize	50				NO REQ	0	300	370	45	10	Very Hard	
4	Rod	STRIKER OF CHAO	Arrest	99	DEF +35			MST	800	300	402	50	11	Very Hard	
10	Rod	PSYCHO WAND	<i>Psycho Wand</i>	0	ALL +30			MST	1000	720	720	55	12	Ultimate	
10	Rod	DARK BRIDGE	Geist (AoE)	0	ALL +30			MST	1000	756	900	50	12	Ultimate - PGF	

Wands

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
3	Wand	Wand	-	45				MST	114	3	10	45	1	-	
3	Wand	Staff	-	35				MST	250	10	30	47	2	-	
3	Wand	Baton	-	25				MST	380	35	50	49	3	-	
3	Wand	Scepter	-	10				MST	460	55	80	51	5	-	
3	Wand	MARINA'S BAG	Gush	99				NO REQ	0	220	302	50	9	All - Easter Egg	
3	Wand	GAME MAGAZINE	Charge	0				NO REQ	0	100	250	44	9	All - Easter Egg	
3	Wand	FIRE SCEPTER:AGNI	Geist	40				MST	480	105	120	60	9	Very Hard	
3	Wand	ICE STAFF:DAGON	Geist	40				MST	480	105	120	60	9	Very Hard	
3	Wand	STORM WAND:INDRA	Geist	40				MST	480	105	120	60	9	Very Hard	
3	Wand	THE SIGH OF A GOD	<i>Gizonde</i>	250				MST	500	500	500	40	10	Ultimate	
3	Wand	TWINKLE STAR	Geist	110				MST	670	175	200	40	10	Ultimate - Star Amplifier	
3	Wand	MAGICAL PIECE	<i>Zonde</i>	60				MST	800	240	300	60	11	Ultimate - MR "Heart Key"	
5	Wand	PROPHETS OF MOTAV	<i>J&Z</i>	250	ALL +30			MST	900	100	250	45	12	Ultimate	

Cards

Targets	Animation	Weapon Name	Special	Grind	Stat+	MST+	Tech+	Req. Type	Req.	ATP Min	ATP Max	ATA	Rarity	Difficulty	Enemy Part
1	Card	AMORE ROSE	Heart	250				NO REQ	0	5	7	44	9	All - Easter Egg	
1	Card	TALIS	Geist	99				MST	475	120	200	70	9	Very Hard	
1	Card	MAHU	Geist	99				MST	480	120	200	70	10	Very Hard	
1	Card	GAL WIND	<i>Gal Wind</i>	99				MST	800	500	580	40	10	Very Hard	Hard
1	Card	HITOGATA	Geist	180				MST	495	150	230	70	10	Very Hard	
1	Card	VIRIDIA CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	GREENILL CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	SKYLY CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	BLUEFULL CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	PURPLENUM CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	PINKAL CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	REDRIA CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	ORAN CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	YELLOWBOZE CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	WHITILL CARD	Spirit	250	ALL +30			MST	200	80	100	46	12	Very Hard	
1	Card	GUARDIANNA	Spirit	99				MST	800	500	580	40	11	Ultimate	



Targets	Animation	Weapon Name	N	H	VH	UH	Special	Grid	Stat	MST	Reco	Req. Type	Reco.	ATP Min	ATP Max	ATA	Rarity	Human	Hilswear	HUcast	HUcastal	Ramar	Ramarl	RAcast	RAcastal	Fomar	Fomarl	FOWear	FOWearal	Notes	Notes 2						
2	Saber	Saber							110			NOREQ																									
2	Saber	Brand							110			NOREQ	ATP	90	80	100	33	1																			
2	Saber	Paint							80			NOREQ	ATP	233	120	130	220	38	2																		
2	Saber	Paint							30			NOREQ	ATP	233	120	130	220	38	2																		
2	Saber	GLADIUS							50			NOREQ	ATP	255	240	280	40	5																			
2	Saber	DIRE SABER							50			NOREQ	ATP	255	240	280	40	5																			
2	Saber	KALADRAG							50			NOREQ	ATP	255	240	280	40	5																			
2	Saber	DIRK							50			NOREQ	ATP	255	240	280	40	5																			
12	Sword	SWORD							100 DEF +10			NOREQ	ATP	169	155	100	18	2																			
12	Sword	Gyaph							80 DEF +10			NOREQ	ATP	169	155	100	18	2																			
12	Sword	Breaker							50 DEF +10			NOREQ	ATP	169	155	100	18	2																			
12	Sword	Claymore							30 DEF +10			NOREQ	ATP	316	150	200	23	4																			
12	Sword	Calliper							15 DEF +10			NOREQ	ATP	371	210	250	25	5																			
12	Sword	ELEMAN'S SWORD							70 DEF +15			NOREQ	ATP	420	230	260	30	9																			
12	Sword	LAST SURVIVOR							70 DEF +15			NOREQ	ATP	420	230	260	30	9																			
2	Dagger	DAGGER							80 DEF +10			NOREQ	ATP	65	25	40	20	1																			
2	Dagger	Knife							85 DEF +10			NOREQ	ATP	171	100	210	40	9																			
2	Dagger	Strada							50 DEF +10			NOREQ	ATP	182	80	100	24	3																			
2	Dagger	Edge							35 DEF +10			NOREQ	ATP	281	105	130	26	4																			
2	Dagger	Reaper							400 DEF +10			NOREQ	ATP	940	125	160	28	5																			
2	Dagger	BLADE DANCE							30 DEF +15			NOREQ	ATP	380	135	220	32	9																			
2	Dagger	BLOOD MET							30 DEF +10			NOREQ	ATP	380	135	220	32	9																			
2	Dagger	CROSS SCAR							30 DEF +15			NOREQ	ATP	380	135	220	32	9																			
12	Partisan	Partisan							90			NOREQ	ATP	124	30	40	20	1																			
12	Partisan	Hellbert							90			NOREQ	ATP	124	30	40	20	1																			
12	Partisan	Glave							55			NOREQ	ATP	230	95	110	26	3																			
12	Partisan	Barina							40			NOREQ	ATP	250	130	140	29	4																			
12	Partisan	Gunguo							20			NOREQ	ATP	270	160	180	32	5																			
12	Partisan	BROWAG							50			NOREQ	ATP	255	215	250	36	9																			
12	Partisan	VAVA							15			NOREQ	ATP	700	215	250	39	9																			
12	Partisan	GAE BOLS							50			NOREQ	ATP	255	215	250	36	9																			
4	Slicer	Slicer							70			NOREQ	ATP	125	5	20	11	1																			
4	Slicer	Spinner							65			NOREQ	ATP	204	10	20	16	2																			
4	Slicer	Cutter							40			NOREQ	ATP	302	35	50	19	3																			
4	Slicer	Swamp							55			NOREQ	ATP	395	40	60	22	4																			
4	Slicer	Dusta							15			NOREQ	ATP	476	85	130	25	5																			
4	Slicer	DISK OF ASSASSIN							90			NOREQ	ATP	445	240	270	31	9																			
4	Slicer	DISK OF LIBERATOR							90			NOREQ	ATP	445	240	270	31	9																			
4	Slicer	DISK OF BRAVEMAN							90			NOREQ	ATP	445	240	270	31	9																			
1	Handgun	Handgun							9			NOREQ	ATP	8	20	20	26	0																			
1	Handgun	Autogun							70			NOREQ	ATA	78	45	70	29	1																			
1	Handgun	Shotgun							35			NOREQ	ATA	88	100	130	39	2																			
1	Handgun	Shotgun							35			NOREQ	ATA	98	120	140	33	3																			
1	Handgun	Raygun							15			NOREQ	ATA	108	150	180	35	5																			
1	Handgun	VANGUARD							80			NOREQ	ATA	110	145	210	40	9																			
1	Handgun	CUSTOM RAY W/O							80			NOREQ	ATA	110	145	210	40	9																			
1	Handgun	BRANICE							110			NOREQ	ATA	72	10	50	38	1																			
1	Rifle	Rifle							90			NOREQ	ATA	83	50	90	41	2																			
1	Rifle	Sniper							90			NOREQ	ATA	100	100	130	44	3																			
1	Rifle	Bomber							90			NOREQ	ATA	100	100	130	44	3																			
1	Rifle	Beam							50			NOREQ	ATA	106	140	170	47	4																			
1	Rifle	Laser							50			NOREQ	ATA	118	230	230	49	5																			
1	Rifle	VSK-23W							40			NOREQ	ATA	120	240	320	58	9																			
1	Rifle	WAL-RAGE							40			NOREQ	ATA	120	240	320	58	9																			

Armor Name	N	H	VH	Ult	Stat*	Level Req	DFF	EVA	EFR	ETH	EDK	ELT	DFF Range	EVA Range	Rarity	Húmar	Húnewart	Húcaseal	RÁmar	RÁmar	RÁcast	RÁcaseal	FÓmar	FÓmar	FÓnewm	FÓnewart	Notes:
Frame	-	-	-	-	-	4	5	5	5	0	0	5	10	10	0	0	0	0	0	0	0	0	0	0	0	0	
Frame	-	-	-	-	-	7	10	10	0	4	0	0	10	10	1	0	0	0	0	0	0	0	0	0	0	0	
Play Armor	-	-	-	-	-	10	15	12	0	0	0	0	10	10	1	0	0	0	0	0	0	0	0	0	0	0	
Giga Frame	-	-	-	-	-	13	20	15	0	0	3	0	10	10	2	0	0	0	0	0	0	0	0	0	0	0	
Soul Frame	-	-	-	-	-	16	25	17	3	3	0	5	10	10	2	0	0	0	0	0	0	0	0	0	0	0	
Cross Armor	-	-	-	-	-	19	30	20	0	0	0	0	10	10	3	0	0	0	0	0	0	0	0	0	0	0	
Solid Armor	-	-	-	-	-	23	35	22	4	0	3	10	10	3	0	0	0	0	0	0	0	0	0	0	0	0	
Wave Armor	-	-	-	-	-	27	40	25	0	4	5	12	0	10	10	4	0	0	0	0	0	0	0	0	0	0	
Hyper Frame	-	-	-	-	-	31	45	27	0	0	0	0	10	10	4	0	0	0	0	0	0	0	0	0	0	0	
Grand Armor	-	-	-	-	-	35	50	30	3	3	0	6	6	10	10	5	0	0	0	0	0	0	0	0	0	0	
Shock Frame	-	-	-	-	-	39	55	32	0	0	0	10	14	10	5	0	0	0	0	0	0	0	0	0	0	0	
King's Frame	-	-	-	-	-	43	60	35	8	0	0	5	20	10	10	6	0	0	0	0	0	0	0	0	0	0	
Dragon Frame	-	-	-	-	-	47	65	37	3	5	3	13	13	10	10	6	0	0	0	0	0	0	0	0	0	0	
Albion's Armor	-	-	-	-	-	51	70	40	3	0	0	12	15	10	10	7	0	0	0	0	0	0	0	0	0	0	
Protot Frame	-	-	-	-	-	55	75	42	0	0	5	20	0	10	10	7	0	0	0	0	0	0	0	0	0	0	
General Armor	-	-	-	-	-	59	80	45	0	5	0	15	15	10	10	7	0	0	0	0	0	0	0	0	0	0	
Perfect Frame	-	-	-	-	-	63	85	47	0	0	0	18	15	10	10	7	0	0	0	0	0	0	0	0	0	0	
Valiant Frame	-	-	-	-	-	67	90	50	0	0	0	13	16	10	10	8	0	0	0	0	0	0	0	0	0	0	
Imperial Armor	-	-	-	-	-	71	95	52	0	0	0	0	25	10	10	8	0	0	0	0	0	0	0	0	0	0	
Holiness Armor	-	-	-	-	-	75	100	55	0	0	0	18	16	10	10	8	0	0	0	0	0	0	0	0	0	0	
Guardian Armor	-	-	-	-	-	78	105	57	0	0	0	18	17	10	10	8	0	0	0	0	0	0	0	0	0	0	
Divinity Armor	-	-	-	-	-	80	110	60	0	0	0	18	18	10	10	8	0	0	0	0	0	0	0	0	0	0	
Ultimate Frame	-	-	-	-	-	85	120	72	0	0	0	20	20	25	25	8	0	0	0	0	0	0	0	0	0	0	
Celestial Armor	-	-	-	-	-	86	120	72	0	0	0	20	20	25	25	8	0	0	0	0	0	0	0	0	0	0	
RANGER FIELD	☐	☐	☐	☐	☐	ATP +35	1	5	5	15	15	15	15	25	25	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	HU Leveling Armor
RANGER FIELD	☐	☐	☐	☐	☐	ATA +15	1	5	5	15	15	15	15	25	25	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	RA Leveling Armor
FORCE FIELD	☐	☐	☐	☐	☐	MST+50	1	5	5	15	15	15	15	25	25	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	FO Leveling Armor
NEURAL GARMENT	☐	☐	☐	☐	☐	HP+100	40	85	60	0	0	0	0	50	20	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	
SPIRIT GARMENT	☐	☐	☐	☐	☐	MST+50	20	100	92	0	0	0	20	25	50	20	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
STINK FRAME	☐	☐	☐	☐	☐		40	40	15	0	0	0	22	0	85	85	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
D-PARTS ver1.01	☐	☐	☐	☐	☐	ATP +35	51	115	85	0	0	0	20	25	25	25	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
D-PARTS ver2.10	☐	☐	☐	☐	☐	ATA+15	51	115	85	0	0	0	20	25	25	25	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
PARASITE WEAR:De.Rol	-	-	-	-	-	MST+85	80	120	100	0	0	0	20	0	0	0	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	Requires Tool
PARASITE WEAR:Neigal	-	-	-	-	-	ATP +50	80	120	100	0	0	0	20	0	0	0	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	Requires Tool
PARASITE WEAR:Vaulta	-	-	-	-	-	ATA+20	80	120	100	0	0	0	20	0	0	0	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	Requires Tool
SENSE PLATE	☐	☐	☐	☐	☐		101	173	110	0	0	0	20	25	50	20	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	
GRAVITON PLATE	☐	☐	☐	☐	☐		121	300	-200	15	15	15	15	30	0	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	
ATTRIBUTE PLATE	☐	☐	☐	☐	☐	ALL +10	54	105	85	15	15	15	40	40	85	50	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
FLOWER'S FRAME	☐	☐	☐	☐	☐		20	85	80	0	0	0	15	18	50	50	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
CUSTOM FRAME ver.00	☐	☐	☐	☐	☐		20	85	80	0	0	0	13	18	50	50	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
DR'S ARMOR	☐	☐	☐	☐	☐		20	85	80	0	0	0	13	20	50	50	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
GUARD WAVE	☐	☐	☐	☐	☐		101	173	110	0	0	0	18	20	50	50	10	☐	☐	☐	☐	☐	☐	☐	☐	☐	
DF FIELD	☐	☐	☐	☐	☐		121	213	117	0	0	0	33	33	85	85	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	
LUMINOUS FIELD	☐	☐	☐	☐	☐		121	213	117	0	0	0	33	33	85	85	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	
CHU CHU FEVER	-	-	-	-	-	LUCK +90	40	5	5	25	25	25	25	0	0	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	
LOVE HEART	-	-	-	-	-	ALL +10	131	246	160	0	0	0	17	20	0	20	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	
FLAME GARMENT	☐	☐	☐	☐	☐		101	180	114	50	0	0	0	50	20	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	
VIRUS ARMOR:Lafutera	-	-	-	-	-	ALL +30	156	290	110	15	15	15	15	0	0	12	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	HU/RA (Non-Cast) Ultimate Armor
BRIGHTNESS CIRCLE	-	-	-	-	-	ALL +30	152	170	80	0	0	0	40	40	50	20	12	☐	☐	☐	☐	☐	☐	☐	☐	☐	Requires Tool
AURA FIELD	☐	☐	☐	☐	☐		152	235	134	10	10	40	20	20	50	20	11	☐	☐	☐	☐	☐	☐	☐	☐	☐	Requires Tool / Can Drop Natively
ELECTRO FRAME	☐	☐	☐	☐	☐	ALL +30	156	290	110	15	15	15	15	0	0	12	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	Cast Ultimate Armor
SACRED CLOTH	☐	☐	☐	☐	☐	Cure Paralysis	144	100	50	30	30	30	15	15	100	85	12	☐	☐	☐	☐	☐	☐	☐	☐	☐	
SMOKING PLATE	☐	☐	☐	☐	☐	ALL +20	156	290	110	15	15	15	15	0	0	12	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	FO Ultimate Armor

Unit Name	N	H	VH	Ult	Stat	Stat+	"+/-"	Rarity	Notes
Knight/Power	-	-	-	-	ATP	15	2	2	
General/Power	-	-	-	-	ATP	25	2	3	
Ogre/Power	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	ATP	40	2	7	
God/Power	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	ATP	70	0	11	
Priest/Mind	-	-	-	-	MST	20	2	2	
General/Mind	-	-	-	-	MST	30	2	3	
Angel/Mind	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	MST	50	2	7	
God/Mind	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	MST	85	0	11	
Marksman/Arm	-	-	-	-	ATA	7	2	2	
General/Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	ATA	12	2	3	
Elf/Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	ATA	20	2	7	
God/Arm	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	ATA	35	0	11	
Thief/Legs	-	-	-	-	EVA	25	2	2	
General/Legs	-	-	-	-	EVA	45	2	3	
Elf/Legs	-	-	-	-	EVA	70	2	7	
God/Legs	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	EVA	100	0	11	
Digger/HP	-	-	-	-	HP	20	1	2	
General/HP	-	-	-	-	HP	30	1	4	
Dragon/HP	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	HP	60	0	7	
God/HP	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	HP	100	0	11	
Magician/TP	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	TP	100	1	2	
General/TP	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	TP	200	1	5	
Angel/TP	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	TP	300	1	9	
God/TP	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	TP	450	1	11	
Warrior/Body	-	-	-	-	DEF	25	2	2	
General/Body	-	-	-	-	DEF	45	2	3	
Metal/Body	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	DEF	70	2	7	
God/Body	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	DEF	100	0	11	
Angel/Luck	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	LUCK	50	1	9	
God/Luck	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	LUCK	90	1	11	
Master/Ability	-	-	-	-	All Stats	20	1	8	
Hero/Ability	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	All Stats	25	1	11	
God/Ability	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	All Stats	45	0	12	
Resist/Fire	-	-	-	-	Resistance Fire	10	1	2	
Resist/Flame	-	-	-	-	Resistance Fire	15	1	3	
Resist/Burning	-	-	-	-	Resistance Fire	30	1	8	
Resist/Cold	-	-	-	-	Resistance Ice	10	1	2	
Resist/Freeze	-	-	-	-	Resistance Ice	15	1	3	
Resist/Blizzard	-	-	-	-	Resistance Ice	30	1	8	
Resist/Shock	-	-	-	-	Resistance Shock	10	1	2	
Resist/Thunder	-	-	-	-	Resistance Shock	15	1	3	
Resist/Storm	-	-	-	-	Resistance Shock	30	1	8	
Resist/Light	-	-	-	-	Resistance Light	10	1	3	
Resist/Saint	-	-	-	-	Resistance Light	15	1	4	
Resist/Holy	-	-	-	-	Resistance Light	30	1	8	
Resist/Dark	-	-	-	-	Resistance Dark	10	1	3	
Resist/Evil	-	-	-	-	Resistance Dark	15	1	4	
Resist/Devil	-	-	-	-	Resistance Dark	30	1	8	
All/Resist	-	-	-	-	Resistance All	6	1	7	
Super/Resist	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Resistance All	9	1	10	
Perfect/Resist	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Resistance All	15	1	11	
HP/Restore	-	-	-	-	Restoration HP	10	0	8	10 seconds = 1 HP recovered
HP/Generate	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Restoration HP	4	0	10	4 seconds = 1 HP recovered
HP/Revival	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Restoration HP	1	0	12	1 second = 1 HP recovered

Unit Name	N	H	VH	Ult	Stat	Stat+	"+/-"	Rarity	Notes
TP/Restorate	-	-	-	-	Restoration TP	10	0	8	10 seconds = 1 TP recovered
TP/Generate	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Restoration TP	4	0	10	4 seconds = 1 TP recovered
TP/Revival	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Restoration TP	1	0	12	1 second = 1 TP recovered
PB/Amplifier	-	-	-	-	Restoration PB	23	0	7	23 seconds = 1 PB gained
PB/Generate	-	-	-	-	Restoration PB	18	0	8	18 seconds = 1 PB gained
PB/Create	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Restoration PB	15	0	12	15 seconds = 1 PB gained
Wizard/Technique	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Technique Level	2	0	7	
Devil/Technique	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Technique Level	3	0	9	
God/Technique	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Technique Level	4	0	12	
General/Battle	-	-	-	-	Attack Speed	10	0	6	10% attack speed boost
Devil/Battle	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Attack Speed	20	0	9	20% attack speed boost
God/Battle	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Attack Speed	40	0	12	40% attack speed boost
Cure/Poison	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Cure Poison	0	0	9	
Cure/Paralysis	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Cure Paralysis	0	0	9	
Cure/Slow	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Cure Slow	0	0	9	
Cure/Confuse	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Cure Confuse	0	0	9	
Cure/Freeze	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Cure Freeze	0	0	9	
Cure/Shock	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Cure Shock	0	0	9	

Tool Name	N	H	VH	Ult	Usage	Stack Limit	Notes
Consumables							
Monomate	-	-	-	-	Restores a small amount of HP	10	
Dimate	-	-	-	-	Restores a moderate amount of HP	10	
Trimate	-	-	-	-	Fully restores HP	10	
Monofluid	-	-	-	-	Restores a small amount of TP	10	
Difluid	-	-	-	-	Restores a moderate amount of TP	10	
Trifluid	-	-	-	-	Fully restores TP	10	
Antidote	-	-	-	-	Cures Poison	10	
Antiparalysis	-	-	-	-	Cures Paralysis	10	
Sol Atomizer	-	-	-	-	Cures all status ailments	10	
Moon Atomizer	-	-	-	-	Revives one other player	10	
Star Atomizer	-	-	-	-	Fully restores HP of self and nearby players	10	
Trap Vision	-	-	-	-	Makes nearby traps visible	10	
Telepipe	-	-	-	-	Creates a warp to Pioneer 2	10	
Grinders							
Monogrinder	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 1 grind value to weapons	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Digrinder	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 grind value to weapons	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Trigrinder	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	Adds 3 grind value to weapons	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Materials							
HP Material	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 max HP	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
TP Material	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 max TP	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Power Material	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 base ATP	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Def Material	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 base DFP	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Mind Material	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 base MST	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Evade Material	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 base EVP	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Luck Material	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Adds 2 base LCK	1	Can still be found from regular tool drops, checkmark indicates it is on actual rare drop list.
Enemy Parts							
Sorcerer's Right Arm	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Sorcerer's Cane	1	
S-beat's Arms	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes S-Beat's Blade	1	
P-arm's Arms	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes P-Arms' Blade	1	
Delsaber's Right Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Delsaber's Buster	1	
Delsaber's Left Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Shield of Delsaber	1	
Bringer's Right Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Bringer's Rifle	1	
S-red's Arms	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes S-Red's Blade	1	
Dragon's Claw	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Dragon's Claw	1	
Hildebear's Head	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Hildebear's Cane	1	
Hildeblue's Head	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Hildeblue's Cane	1	
Parts of Baranz	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Baranz Launcher	1	
Belra's Right Arm	-	-	-	-	Makes Belra Cannon	1	Only drops as BELRA CANNON, Belra's Right Arm is unobtainable in the "Return To Ragol" romhack.
Gi Gue's Body	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Gi Gue Bazooka	1	
Sinow Berill's Arms	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes S-Berill's Hands #0	1	
Grass Assassin's Arms	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes G-Assassin's Sabers	1	
Booma's Right Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Booma's Claw	1	
Gobooma's Right Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Gobooma's Claw	1	
Gigobooma's Right Arm	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Gigobooma's Claw	1	
Rappy's Wing	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Rappy's Fan	1	
Gal Gryphon's Wing	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Makes Gal Wind	1	
Combination Items							
Berill Photon	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	No level requirement / Christmas Present
Parasitic Gene "Flow"	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Must be level 80 / Christmas Present
Magic Stone "Iritista"	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Must be level 80 / Christmas Present
Blue-black Stone	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Must be level 80 / Christmas Present
Syncesta	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Must be level 80 / Christmas Present
Magic Water	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Variable Level requirements / Easter Egg
Parasitic Cell Type D	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Must be level 80 (156 for Lafuteria) / Christmas Present
Magic Rock "Heart Key"	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Must be level 80 / Christmas Present
Magic Rock "Moola"	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	See "Combinations" tab	1	Variable level requirements
Star Amplifier	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Variable level requirements / Easter Egg
Book of HITOGATA	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	No level requirement / Christmas Present
Parts of EGG BLASTER	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	No level requirement / Easter Egg

Tool Name	N	H	VH	Ult	Usage	Stack Limit	Notes
Photon Booster	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	See "Combinations" tab	1	Variable level requirements
Photons							
Photon Drop	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Used in Gallons Shop and The Lab	99	See "Quest List" for more info
Photon Sphere	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	Used in Gallons Shop	99	Must complete The East Tower and The West Tower. Use Photon Sphere at Paganini in Gallons Shop to add 30% to any weapon attribute. (maximum of 3 attributes) / All Episode 2 Event Drops can drop a Photon Sphere.

USEFUL LINKS

Master Mag Gallery	https://www.pso-world.com/sections.php?op=viewarticle&artid=1016
Mag Cell Combinations	https://www.pso-world.com/sections.php?op=viewarticle&artid=659
Level 100 Rare Mag Guide	https://www.pso-world.com/sections.php?op=viewarticle&artid=1031

MAG FEED GUIDE

Table 0
Mag

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	5	40	5	0	3	3
Dimate	10	45	5	0	3	3
Trimate	15	50	10	0	4	4
Monofluid	5	0	5	40	3	3
Difluid	10	0	5	45	3	3
Trifluid	15	0	10	50	4	4
Antidote	5	10	40	0	3	3
Antiparalysis	5	0	44	10	3	3
Sol Atomizer	15	30	15	25	1	4
Moon Atomizer	15	25	15	30	1	4
Star Atomizer	25	25	25	25	4	4

Table 1
Varuna, Vrita, Kalki

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	-5	15	0	-1	0	0
Dimate	6	27	3	-3	1	2
Trimate	12	33	4	-7	2	3
Monofluid	-5	0	0	15	0	0
Difluid	7	0	3	27	1	2
Trifluid	7	-7	6	33	2	3
Antidote	0	5	33	0	1	0
Antiparalysis	-1	0	33	5	0	2
Sol Atomizer	10	11	8	0	2	0
Moon Atomizer	9	0	9	11	0	9
Star Atomizer	25	25	25	25	4	4

Table 2
Ashvinau, Sumba, Namuci, Marutah, Rudra

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	-5	15	0	-5	0	0
Dimate	1	27	0	-10	0	3
Trimate	8	33	2	-15	1	4
Monofluid	-5	-5	0	15	0	0
Difluid	4	10	0	27	0	3
Trifluid	6	-15	5	33	2	3

Antidote	-5	4	33	-5	1	0
Antiparalysis	-5	-6	33	4	0	0
Sol Atomizer	0	11	3	-5	0	4
Moon Atomizer	4	-5	0	11	1	0
Star Atomizer	25	25	25	25	4	4

Table 3
Surya, Tapas, Mitra

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	-5	15	0	0	0	0
Dimate	5	27	0	-5	0	2
Trimate	4	33	6	-10	1	3
Monofluid	-5	0	0	15	0	0
Difluid	4	-5	0	27	1	0
Trifluid	4	-10	3	33	2	2
Antidote	0	0	33	0	3	0
Antiparalysis	-4	-5	33	-5	0	3
Sol Atomizer	-10	9	6	9	0	3
Moon Atomizer	8	5	-8	7	2	0
Star Atomizer	25	25	25	25	4	4

Table 4
Asparas, Vayu, Varaha, Ushasu, Kama, Kaitabha, Kumara, Bhirava

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	-5	15	-5	0	0	2
Dimate	0	27	0	-10	0	2
Trimate	4	33	0	-15	1	0
Monofluid	-5	0	-6	15	1	0
Difluid	0	-10	0	27	0	2
Trifluid	4	-15	0	33	1	0
Antidote	-5	-5	33	-5	0	2
Antiparalysis	7	-3	0	-3	3	0
Sol Atomizer	5	33	-5	-20	0	4
Moon Atomizer	-5	-20	5	33	0	3
Star Atomizer	25	25	25	25	4	4

Table 5
Ila, Garuda, Sita, Soma, Durga, Nandin, Yaksa, Ribhava

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	-5	15	-5	-5	0	2
Dimate	0	27	0	-15	1	0
Trimate	3	33	-2	-18	0	2
Monofluid	-5	-5	5	15	0	2
Difluid	0	-15	0	27	1	0
Trifluid	3	-20	0	33	0	2
Antidote	5	-6	27	-5	1	0
Antiparalysis	0	-4	33	-10	1	0
Sol Atomizer	4	33	-5	-15	0	4

Moon Atomizer	-10	-15	5	33	0	2
Star Atomizer	25	25	25	25	4	4

Table 6
Andhaka, Kabanda, Naga, Naraka, Bana, Marica, Madhu, Ravana

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	-5	15	-3	-4	1	0
Dimate	0	27	0	-10	0	2
Trimate	2	33	0	-16	0	2
Monofluid	-5	-4	-3	15	1	0
Difluid	0	-10	0	27	0	2
Trifluid	-2	-15	0	33	0	2
Antidote	0	6	27	-15	0	2
Antiparalysis	0	-15	33	6	3	0
Sol Atomizer	9	-20	-5	17	0	3
Moon Atomizer	-5	20	5	-20	2	0
Star Atomizer	25	25	25	25	4	4

Table 7
All Rare Mags

Activation rates/specials for all episode 2 level 100 rare mags are identical to Sato/Nidra

Tool	DEF	POW	DEX	MIND	IQ	Sync
Monomate	-5	25	-15	-5	0	0
Dimate	-1	30	-10	-16	1	0
Trimate	5	35	-7	-25	0	2
Monofluid	-10	-5	-10	25	0	0
Difluid	-5	-16	-5	30	1	0
Trifluid	-7	-25	6	35	0	2
Antidote	-10	-10	35	-10	1	0
Antiparalysis	-10	-10	35	-10	0	2
Sol Atomizer	-5	-5	-5	-5	0	4
Moon Atomizer	-5	-5	-5	-5	4	0
Star Atomizer	25	25	25	25	4	4

Item Category	Item Name	Boost No.	Tech+
WEAPON	ELYSION	1	Foie +100%
WEAPON	DRAGON'S CLAW		Foie +100%
WEAPON	DB'S SABER	2	SI +20%
WEAPON	KALADBOLG		SI +20%
WEAPON	DURANDAL		SI +20%
WEAPON	Cane		SI +20%
WEAPON	Stick		SI +20%
WEAPON	Mace		SI +20%
WEAPON	Club	SI +20%	
WEAPON	TECHNICAL CROZIER	3	Barta +100%
WEAPON	Wand	4	GI +20%
WEAPON	Staff		GI +20%
WEAPON	Baton		GI +20%
WEAPON	Scepter		GI +20%
WEAPON	HOLY RAY	GI +20%	
WEAPON	DELSABER'S BUSTER	5	Zonde +100%
WEAPON	Rod	6	RA +20%
WEAPON	Pole		RA +20%
WEAPON	Pillar		RA +20%
WEAPON	Striker		RA +20%
WEAPON	RABBIT WAND		RA +20%
WEAPON	PLANTAIN LEAF		RA +20%
WEAPON	FATSIA		RA +20%
WEAPON	BROOM		RA +20%
WEAPON	G-ASSASSIN'S SABERS	RA +20%	
WEAPON	FIRE SCEPTER:AGNI	7	Foie Series +60/40/20%
WEAPON	EGG BLASTER		Foie Series +60/40/20%
WEAPON	HILDEBEAR'S CANE		Foie Series +60/40/20%
WEAPON	ICE STAFF:DAGON	8	Barta Series +60/40/20%
WEAPON	RED PARTISAN		Barta Series +60/40/20%
WEAPON	HILDEBLUE'S CANE	9	Barta Series +60/40/20%
WEAPON	STORM WAND:INDRA		Zonde Series +60/40/20%
WEAPON	RED HANDGUN	9	Zonde Series +60/40/20%
WEAPON	PARTISAN of LIGHTNING		Zonde Series +60/40/20%
WEAPON	P-ARM'S BLADE	10	SI +80%
WEAPON	ANCIENT SABER		SI +80%
WEAPON	SUMMIT MOON		SI +80%
WEAPON	TWINKLE STAR		SI +80%
WEAPON	S-BERILL'S HANDS #1		SI +80%
WEAPON	DB'S SABER (3075)		SI +80%
WEAPON	NEI'S CLAW (Real)		SI +80%
WEAPON	SOUL BANISH		SI +80%
WEAPON	AGITO (1977)	11	Jellen / Zalure +100% Range
WEAPON	AGITO (1980)		Jellen / Zalure +100% Range
WEAPON	DANCING HITOGATA	12	GI +60%
WEAPON	FLOWEN'S SWORD (3084)		GI +60%
WEAPON	DEMOLITION COMET		GI +60%

Item Category	Item Name	Boost No.	Tech+
WEAPON	<i>HEART OF POUMN</i>	13	GI +60%
WEAPON	GOD HAND		GI +40%
WEAPON	SORCERER'S CANE		GI +40%
WEAPON	VIRIDIA CARD		GI +40%
WEAPON	GREENILL CARD		GI +40%
WEAPON	SKYLY CARD		GI +40%
WEAPON	BLUEFULL CARD		GI +40%
WEAPON	PURPLENUM CARD		GI +40%
WEAPON	PINKAL CARD		GI +40%
WEAPON	ORAN CARD		GI +40%
WEAPON	YELLOWBOZE CARD		GI +40%
WEAPON	WHITILL CARD		GI +40%
WEAPON	RIKA'S CLAW		GI +40%
WEAPON	PSYCHO WAND	14	RA +40%
WEAPON	PLANTAIN FAN		RA +40%
WEAPON	PLANTAIN HUGE FAN		RA +40%
WEAPON	PROPHETS OF MOTAV	15	RA +60%
WEAPON	DARK BRIDGE		RA +60%
WEAPON	<i>DEMONIC FORK</i>		RA +60%
WEAPON	GUARDIANNA	16	Grants +100% / Foie +80% / Gifoie +60%
WEAPON	GAL WIND		Grants +100% / Foie +80% / Gifoie +60%
WEAPON	<i>CADUCEUS</i>		Grants +100% / Foie +80% / Gifoie +60%
WEAPON	<i>ANGEL HARP</i>		Grants +100% / Foie +80% / Gifoie +60%
WEAPON	MAGICAL PIECE	17	Gifoie +60% / Gizonde +60% / Zonde +100%
WEAPON	EVIL CURST	18	Grants +50% / Megid Pierces
WEAPON	MADAM'S PARASOL	21	Resta / Anti +100% Range
WEAPON	MARINA'S BAG		Resta / Anti +100% Range
WEAPON	MADAM'S UMBRELLA	24	Shifta / Deband +100% Range
WEAPON	STRIKER OF CHAO		Shifta / Deband +100% Range
WEAPON	CLUB OF LACONIUM	25	Foie +80%
WEAPON	AGITO (1983)		Foie +80%
WEAPON	OROTIAGITO	26	Gifoie +60%
WEAPON	TWIN BLAZE		Gifoie +60%
WEAPON	BRAVE HAMMER	27	Rafoie +40%
WEAPON	FLAME VISIT		Rafoie +40%
WEAPON	<i>ASUKA</i>		Rafoie +40%
WEAPON	<i>BURNING VISIT</i>		Rafoie +40%
WEAPON	<i>RUBY BULLET</i>		Rafoie +40%
WEAPON	MACE OF ADAMAN	28	Barta +80%
WEAPON	AGITO (2001)		Barta +80%
WEAPON	BATTLE VERGE	30	Rabarta +40%
WEAPON	CLUB OF ZUMIURAN	31	Zonde +80%
WEAPON	AGITO (1991)		Zonde +80%
WEAPON	THE SIGH OF A GOD	32	Gizonde +60%
WEAPON	MASER BEAM		Gizonde +60%
WEAPON	POWER MASER		Gizonde +60%

Item Category	Item Name	Boost No.	Tech+
WEAPON	ALIVE AQHU	33	Razonde +40%
BARRIER	FLOWEN'S SHIELD	2	SI +20%
BARRIER	CUSTOM BARRIER ver.OO		SI +20%
BARRIER	DB'S SHIELD		SI +20%
BARRIER	FORCE WALL	4	GI +20%
BARRIER	RANGER WALL		GI +20%
BARRIER	HUNTER WALL		GI +20%
BARRIER	ATTRIBUTE WALL	6	RA +20%
BARRIER	RED MERGE	7	Foie Series +60/40/20%
BARRIER	BLUE MERGE	8	Barta Series +60/40/20%
BARRIER	YELLOW MERGE	9	Zonde Series +60/40/20%
BARRIER	RED RING	10	SI +80%
BARRIER	HUNTER'S SHELL		SI +80%
BARRIER	RICO'S EARRINGS		SI +80%
BARRIER	WEAPONS GOLD SHIELD		SI +80%
BARRIER	ANTI-DARK RING		SI +80%
BARRIER	ANTI-LIGHT RING		SI +80%
BARRIER	WEAPONS SILVER SHIELD		SI +80%
BARRIER	WEAPONS COPPER SHIELD		SI +80%
BARRIER	TRIPOLIC SHIELD	11	Jellen / Zalure +100% Range
BARRIER	STANDSTILL SHIELD		Jellen / Zalure +100% Range
BARRIER	SAFETY HEART		Jellen / Zalure +100% Range
BARRIER	KASAMI BRACER		Jellen / Zalure +100% Range
BARRIER	RICO'S GLASSES	18	Grants +50% / Megid Pierces
BARRIER	RESTA MERGE	19	Resta +100% Range
BARRIER	ANTI MERGE	20	Anti +100% Range
BARRIER	SHIFTA MERGE	22	Shifta +100% Range
BARRIER	DEBAND MERGE	23	Deband +100% Range
BARRIER	FOIE MERGE	25	Foie +80%
BARRIER	GIFOIE MERGE	26	Gifoie +60%
BARRIER	RAFOIE MERGE	27	Rafoie +40%
BARRIER	BARTA MERGE	28	Barta +80%
BARRIER	GIBARTA MERGE	29	Gibarta +80%
BARRIER	RABARTA MERGE	30	Rabarta +40%
BARRIER	ZONDE MERGE	31	Zonde +80%
BARRIER	SHIELD OF DELSABER		Zonde +80%
BARRIER	GIZONDE MERGE	32	Gizonde +60%
BARRIER	RAZONDE MERGE	33	Razonde +40%
BARRIER	BLACK GEAR		Razonde +40%

"Use" Item	Equipped Item	Final Result	Level Req.	Grind Req.	Stat.	Stat Req.	Class Req.
Magic Water Hard - Ep.1 Nar Lily Paganini - 16 PDs Easter Egg - 5% Chance							
Magic Water	Gladius	KALADBOLG	40	20	ATP	295	All
Magic Water	Calibur	LAST SURVIVOR	40	10	ATP	420	HU
Magic Water	Ripper	BLADE DANCE	40	20	ATP	380	All
Magic Water	Gungnir	BRIONAC	40	20	ATP	295	HU
Magic Water	Diska	DISKA OF LIBERATOR	40	15	ATP	495	All
Magic Water	Raygun	VARISTA	40	15	ATA	110	All
Magic Water	Laser	VISK-235W	40	30	ATA	120	RA
Magic Water	Vulcan	H&S25 JUSTICE	40	9	ATA	124	All
Magic Water	Arms	METEOR SMASH	40	10	ATA	125	RA
Magic Water	Club	CLUB OF LACONIUM	40	50	MST	450	FO
Magic Water	Striker	BRAVE HAMMER	40	20	MST	490	FO
Magic Water	Scepter	FIRE SCEPTER:AGNI	40	10	MST	480	FO
Magic Water	PLANTAIN LEAF	PLANTAIN FAN	1	-	-	-	FO
Magic Water	FATSIA	PLANTAIN HUGE FAN	1	-	-	-	HUm, HUUnl, FO
Magic Rock "Moola" Very Hard - Ep.1 Poison Lily							
Magic rock "Moola"	Gladius	DURANDAL	40	20	ATP	295	All
Magic rock "Moola"	Calibur	DRAGON SLAYER	40	10	ATP	420	HU
Magic rock "Moola"	Ripper	BLOODY ART	40	20	ATP	380	All
Magic rock "Moola"	Gungnir	GAE BOLG	40	20	ATP	295	HU
Magic rock "Moola"	Diska	SLICER OF ASSASSIN	40	15	ATP	495	All
Magic rock "Moola"	Raygun	BRAVACE	40	15	ATA	110	All
Magic rock "Moola"	Laser	WALS-MK2	40	30	ATA	120	RA
Magic rock "Moola"	Vulcan	M&A60 VISE	40	9	ATA	124	All
Magic rock "Moola"	Arms	CRUSH BULLET	40	10	ATA	125	RA
Magic rock "Moola"	Club	MACE OF ADAMAN	40	50	MST	450	FO
Magic rock "Moola"	Striker	BATTLE VERGE	40	20	MST	490	FO
Magic rock "Moola"	Scepter	ICE STAFF:DAGON	40	10	MST	480	FO
Magic rock "Moola"	CLUB OF LACONIUM	SUMMIT MOON	40	-	MST	650	FO
Magic rock "Moola"	MACE OF ADAMAN	SUMMIT MOON	40	-	MST	650	FO
Magic rock "Moola"	CLUB OF ZUMIURAN	SUMMIT MOON	40	-	MST	650	FO
Magic rock "Moola"	SPIRIT GARMENT	AURA FIELD	152	-	-	-	Non-Casts
Star Amplifier Very Hard - Ep.1 Nar Lily Easter Egg - 5% Chance							
Star Amplifier	Gladius	DB's SABER (Replica)	40	20	ATP	295	All
Star Amplifier	Calibur	FLOWEN'S SWORD (Replica)	40	10	ATP	420	HU
Star Amplifier	Ripper	CROSS SCAR	40	20	ATP	380	All
Star Amplifier	Gungnir	VJAYA	40	20	ATP	295	HU
Star Amplifier	Diska	DISKA OF BRAVEMAN	40	15	ATP	495	All
Star Amplifier	Raygun	CUSTOM RAY Ver.OO	40	15	ATA	110	All
Star Amplifier	Laser	JUSTY-23ST	40	30	ATA	120	RA
Star Amplifier	Vulcan	L&K14 COMBAT	40	9	ATA	124	All
Star Amplifier	Arms	FINAL IMPACT	40	10	ATA	125	RA
Star Amplifier	Club	CLUB OF ZUMIURAN	40	50	MST	450	FO
Star Amplifier	Striker	ALIVE AQHU	40	20	MST	490	FO
Star Amplifier	Scepter	STORM WAND:INDRA	40	10	MST	480	FO
Star Amplifier	FIRE SCEPTER:AGNI	TWINKLE STAR	40	-	MST	670	FO
Star Amplifier	ICE STAFF:DAGON	TWINKLE STAR	40	-	MST	670	FO
Star Amplifier	STORM WAND:INDRA	TWINKLE STAR	40	-	MST	670	FO
Star Amplifier	SPIRIT GARMENT	BRIGHTNESS CIRCLE	152	-	-	-	All
Photon Booster Very Hard - Ep.1 Box Drop (Check "VH Boxes" Tab) Paganini - 46 PDs							
Photon Booster	Gladius	FLOWER BOUQUET	80	20	-	-	All
Photon Booster	Calibur	CRAZY TUNE	80	10	-	-	HU

"Use" Item	Equipped Item	Final Result	Level Req.	Grind Req.	Stat.	Stat Req.	Class Req.
Photon Booster	Ripper	WOK OF AKIKO'S SHOP	80	20	ATP	295	All
Photon Booster	Gungnir	SOUL EATER	80	20	ATP	165	All
Photon Booster	Diska	FLIGHT FAN	80	15	-	-	All
Photon Booster	Raygun	RED HANDGUN	80	15	ATA	120	All
Photon Booster	Laser	ANTI-ANDROID RIFLE	80	30	ATA	140	RA
Photon Booster	Vulcan	RED MECHGUN	80	9	ATA	120	All
Photon Booster	Arms	MASER BEAM	80	10	ATA	150	RA
Photon Booster	Club	WINDMILL	80	50	MST	295	FO
Photon Booster	Striker	MONKEY KING BAR	80	20	ATP	295	FO
Photon Booster	Scepter	THE SIGH OF A GOD	80	10	MST	500	FO
Photon Booster	FLAME VISIT	BURNING VISIT	1	-	ATA	180	RAmar
Photon Booster	PANZER FAUST	IRON FAUST	1	-	ATA	180	RAcaseal
Photon Booster	FROZEN SHOOTER	SNOW QUEEN	1	-	ATA	162	RA
Photon Booster	MASER BEAM	POWER MASER	1	-	ATA	150	RA, FO

Magic Stone "Iritista"
 Very Hard - Ep.2 Hildebear
 Christmas Present - 3% Chance

Magic Stone "Iritista"	Slicer	RAINBOW BATON	80	-	ATP	500	All
Magic Stone "Iritista"	Spinner	RAINBOW BATON	80	-	ATP	500	All
Magic Stone "Iritista"	Cutter	RAINBOW BATON	80	-	ATP	500	All
Magic Stone "Iritista"	Sawcer	RAINBOW BATON	80	-	ATP	500	All
Magic Stone "Iritista"	Diska	RAINBOW BATON	80	-	ATP	500	All

Magic Rock "Heart Key"
 Very Hard - Ep.1 Box Drop (Check "VH Boxes" Tab)
 Paganini - 46 PDs
 Christmas Present - 3% Chance

Magic Rock "Heart Key"	Wand	MAGICAL PIECE	80	-	MST	800	FO
Magic Rock "Heart Key"	Staff	MAGICAL PIECE	80	-	MST	800	FO
Magic Rock "Heart Key"	Baton	MAGICAL PIECE	80	-	MST	800	FO
Magic Rock "Heart Key"	Scepter	MAGICAL PIECE	80	-	MST	800	FO
Magic Rock "Heart Key"	SPIRIT GARMENT	LOVE HEART	131	-	-	-	Female Only
Magic Rock "Heart Key"	INVISIBLE GUARD	SAFETY HEART	123	-	-	-	Female Only

Syncesta
 Ultimate - Ep.2 Hildelt
 Christmas Present - 3% Chance

Syncesta	LAVIS CANNON	LAVIS BLADE	80	-	ATP	1200	HU
Syncesta	LAVIS BLADE	DOUBLE CANNON	80	-	ATP	1200	HU
Syncesta	DOUBLE CANNON	LAVIS CANNON	80	-	ATP	1200	HU

Blue-Black Stone
 Paganini - 46 PDs
 Christmas Present - 3% Chance

Blue-Black Stone	MONKEY KING BAR	BLACK KING BAR	80	-	ATP	800	HU
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Berill Photon
 Paganini - 16 PDs
 Christmas Present - 3% Chance

Berill Photon	S-BERILL'S HANDS #0	S-BERILL'S HANDS #1	1	-	ATP	500	HU
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Book of HITOGATA
 Ultimate - Ep.2 Dolmdarl
 Christmas Present - 3% Chance

Book of HITOGATA	HITOGATA	DANCING HITOGATA	1	-	MST	900	FO
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Parasitic Cell Type "D"
 Very Hard - Ep.1 De Rol Le
 Paganini - 16 PDs
 Christmas Present - 3% Chance

Parasitic Cell Type "D"	STINK FRAME	PARASITE WEAR:De Rol	80	-	-	-	Non-Casts
Parasitic Cell Type "D"	PARASITE WEAR:De Rol	PARASITE WEAR:NeIgal	80	-	-	-	Non-Casts
Parasitic Cell Type "D"	PARASITE WEAR:NeIgal	PARASITE WEAR:Vajulla	80	-	-	-	Non-Casts
Parasitic Cell Type "D"	PARASITE WEAR:Vajulla	VIRUS ARMOR:Lafuteria	156	-	-	-	Non-Casts

"Use" Item	Equipped Item	Final Result	Level Req.	Grind Req.	Stat.	Stat Req.	Class Req.
Parts of EGG BLASTER Normal - Ep.2 Recon Hard - Ep.2 Recon Very Hard - Ep.2 Recon Easter Egg - 5% Chance							
Parts of EGG BLASTER	Handgun	EGG BLASTER	1	-	ATA	120	All
Parts of EGG BLASTER	Autogun	EGG BLASTER	1	-	ATA	120	All
Parts of EGG BLASTER	Lockgun	EGG BLASTER	1	-	ATA	120	All
Parts of EGG BLASTER	Railgun	EGG BLASTER	1	-	ATA	120	All
Parts of EGG BLASTER	Raygun	EGG BLASTER	1	-	ATA	120	All
Weapon Combinations <i>See Weapon DB for Drop Info</i>							
SANGE	YASHA	SANGE & YASHA	1	-	ATP	500	All
YASHA	SANGE	SANGE & YASHA	1	-	ATP	500	All
HANDGUN:GULD	HANDGUN:MILLA	GULD MILLA	1	-	ATA	213	RA
HANDGUN:MILLA	HANDGUN:GULD	GULD MILLA	1	-	ATA	213	RA
Parasitic Gene "Flow" Ultimate - Ep.2 Olga Flow Christmas Present - 1% Chance							
Parasitic Gene "Flow"	Sword	DARK FLOW	80	-	ATP	1000	HU
Parasitic Gene "Flow"	Gigush	DARK FLOW	80	-	ATP	1000	HU
Parasitic Gene "Flow"	Breaker	DARK FLOW	80	-	ATP	1000	HU
Parasitic Gene "Flow"	Claymore	DARK FLOW	80	-	ATP	1000	HU
Parasitic Gene "Flow"	Calibur	DARK FLOW	80	-	ATP	1000	HU
Parasitic Gene "Flow"	Shot	DARK METEOR	80	-	ATA	210	RA
Parasitic Gene "Flow"	Spread	DARK METEOR	80	-	ATA	210	RA
Parasitic Gene "Flow"	Cannon	DARK METEOR	80	-	ATA	210	RA
Parasitic Gene "Flow"	Launcher	DARK METEOR	80	-	ATA	210	RA
Parasitic Gene "Flow"	Arms	DARK METEOR	80	-	ATA	210	RA
Parasitic Gene "Flow"	Rod	DARK BRIDGE	80	-	MST	1000	FO
Parasitic Gene "Flow"	Pole	DARK BRIDGE	80	-	MST	1000	FO
Parasitic Gene "Flow"	Pillar	DARK BRIDGE	80	-	MST	1000	FO
Parasitic Gene "Flow"	Striker	DARK BRIDGE	80	-	MST	1000	FO
Barriers and Amplifiers <i>See Barrier DB for Barrier drop info</i> <i>See N Boxes and H Boxes for Amplifier drop info</i>							
Amplifier of Resta	RECOVERY BARRIER	RESTA MERGE	1	-	-	-	All
Amplifier of Anti	RECOVERY BARRIER	ANTI MERGE	1	-	-	-	All
Amplifier of Shifta	ASSISST BARRIER	SHIFTA MERGE	1	-	-	-	All
Amplifier of Deband	ASSISST BARRIER	DEBAND MERGE	1	-	-	-	All
Amplifier of Foie	RED BARRIER	FOIE MERGE	1	-	-	-	All
Amplifier of Gifoie	RED BARRIER	GIFOIE MERGE	1	-	-	-	All
Amplifier of Rafoie	RED BARRIER	RAFOIE MERGE	1	-	-	-	All
Amplifier of Barta	BLUE BARRIER	BARTA MERGE	1	-	-	-	All
Amplifier of Gibarta	BLUE BARRIER	GIBARTA MERGE	1	-	-	-	All
Amplifier of Rabarta	BLUE BARRIER	RABARTA MERGE	1	-	-	-	All
Amplifier of Zonde	YELLOW BARRIER	ZONDE MERGE	1	-	-	-	All
Amplifier of Gizonde	YELLOW BARRIER	GIZONDE MERGE	1	-	-	-	All
Amplifier of Razonde	YELLOW BARRIER	RAZONDE MERGE	1	-	-	-	All
Amplifier of Red	RED BARRIER	RED MERGE	1	-	-	-	All
Amplifier of Blue	BLUE BARRIER	BLUE MERGE	1	-	-	-	All
Amplifier of Yellow	YELLOW BARRIER	YELLOW MERGE	1	-	-	-	All
Mags and Misc. <i>See Ep.II Event Items tab for mag cell info</i> <i>See Weapon DB for Weapon drop info</i> <i>See Armor DB for Armor drop info</i>							
RED SCORPIO	Any non-rare, 3rd evolution mag	ELENOR	50 (Mag)	-	-	-	RA
Heart of Angel	Any non-rare, 3rd evolution mag	ANGEL'S WING	50 (Mag)	-	-	-	All

"Use" Item	Equipped Item	Final Result	Level Req.	Grind Req.	Stat.	Stat Req.	Class Req.
Heart of Devil	Any non-rare, 3rd evolution mag	DEVIL'S WING	50 (Mag)	-	-	-	All
Heart of Devil	DEVIL'S WING	DEVIL'S TAIL	50 (Mag)	-	-	-	All
Kit of Hamburger	Kaitabha	HAMBURGER	50 (Mag)	-	-	-	All
Panther's Spirit	Naga	PANZER'S TAIL	50 (Mag)	-	-	-	All
Heart of Chu Chu	Sato	CHU CHU	100 (Mag)	-	-	-	All
Heart of KAPU KAPU	Any non-rare, 3rd evolution mag	KAPU KAPU	50 (Mag)	-	-	-	All
Kit of MARK3	Mag	MARK3	- (Mag)	-	-	-	All
Kit of MASTER SYSTEM	MARK3	MASTER SYSTEM	60 (Mag)	-	-	-	All
Kit of GENESIS	MASTER SYSTEM	GENESIS	70 (Mag)	-	-	-	All
Kit of SEGA SATURN	GENESIS	SEGA SATURN	90 (Mag)	-	-	-	All
Kit of DREAMCAST	SEGA SATURN	DREAMCAST	100 (Mag)	-	-	-	All
CHU CHU	SPIRIT GARMENT	CHU CHU FEVER	40	-	-	-	All
CHAO (Mag)	BRANCH OF PAKUPAKU	STRIKER OF CHAO	1	-	MST	800	FO

Episode II Box Drops

Note: These are not calendar specific;
You can get these regardless of day/time!

Item	Category	% Chance	Normal	Hard	Very Hard	Ultimate
Jack-O'-Lantern						
Photon Drop	Tool	40	Box: 1/256	Box: 1/204	Box: 1/128	Box: 1/102
Kit of MARK3	Mag Cell	6				
Kit of MASTER SYSTEM	Mag Cell	4				
Cell of MAG 502	Mag Cell	4				
Cell of MAG 213	Mag Cell	4				
CHAO (Level 0)	Mag	4				
ROBOCHAO (Level 0)	Mag	4				
Kit of GENESIS	Mag Cell	3				
Kit of SEGA SATURN	Mag Cell	3				
Heart of Chu Chu	Mag Cell	3				
Heart of Opa Opa	Mag Cell	3				
Heart of Pian	Mag Cell	3				
Heart of KAPU KAPU	Mag Cell	3				
Heart of Angel	Mag Cell	3				
Heart of Devil	Mag Cell	3				
Panther's Spirit	Mag Cell	3				
Kit of Hamburger	Mag Cell	3				
Kit of DREAMCAST	Mag Cell	3				
Photon Sphere	Tool	1				
Easter Eggs						
SONIC KNUCKLE	Weapon	6	Box: 1/315	Box: 1/256	Box: 1/146	Box: 1/128
WOK OF AKIKO'S SHOP	Weapon	6				
HUGE BATTLE FAN	Weapon	6				
AKIKO'S FRYING PAN	Weapon	6				
TOY HAMMER	Weapon	6				
RABBIT WAND	Weapon	6				
BROOM	Weapon	5				
FLOWER CANE	Weapon	5				
ROCKET PUNCH	Weapon	5				
AMORE ROSE	Weapon	5				
Star Amplifier	Tool	5				
Parts of EGG BLASTER	Tool	5				
Magic Water	Tool	5				
GAME MAGAZINE	Weapon	5				
FLIGHT FAN	Weapon	3				
CRAZY TUNE	Weapon	3				
PANTHER'S CLAW	Weapon	3				
DRILL LAUNCHER	Weapon	3				
SAMBA MARACAS	Weapon	3				

Episode II Box Drops

Note: These are not calendar specific;
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Item	Category	% Chance	Normal	Hard	Very Hard	Ultimate
FLOWER BOUQUET	Weapon	3				
CHU CHU (Level 0)	Mag	3				
Photon Sphere	Tool	2				
NUG2000-BAZOOKA	Weapon	1				

Christmas Presents

God/Power	Unit	7				
God/Mind	Unit	7				
God/Arm	Unit	7				
God/HP	Unit	6				
God/TP	Unit	6				
God/Battle	Unit	6				
God/Technique	Unit	6				
FORCE WALL	Barrier	5				
RANGER WALL	Barrier	5				
HUNTER WALL	Barrier	5				
ASUKA	Weapon	3				
Berill Photon	Tool	3				
Parasitic cell Type D	Tool	3				
Magic rock "Heart Key"	Tool	3				
Magic stone "Iritista"	Tool	3	Box: 1/1170	Box: 1/744	Box: 1/512	Box: 1/256
Book of HITOGATA	Tool	3				
Syncesta	Tool	3				
Blue-black Stone	Tool	3				
Photon Sphere	Tool	3				
ANTI-LIGHT / BLACK RING	Barrier	3				
ANTI-DARK / WHITE RING	Barrier	3				
RED MECHGUN	Weapon	1				
VARISTA	Weapon	1				
TWIN BRAND	Weapon	1				
RICO'S EARRING	Barrier	1				
RICO'S GLASSES	Barrier	1				
RED RING	Barrier	1				
Parasitic gene "Flow"	Tool	1				