

Individual map lengths						
Map prefix	Map name	Extra Notes	Distance in Kilometers	Distance in Miles	Distance in Inches/Hammer units	Distance in seconds
c1m1	Hotel		0.39	0.24	15358	70
c1m2	Streets	Cola path included (0.69km without)	0.94	0.58	37016	168
c1m3	Wall	Measured the default (Versus) paths	0.67	0.42	26384	120
c1m4	Altium	Measured until finale start button	0.08	0.05	3150	14
c2m1	Highway		0.64	0.40	25202	115
c2m2	Fairgrounds		0.67	0.42	26384	120
c2m3	Coaster		0.81	0.50	31897	145
c2m4	Barns	Measured with short path	0.5	0.31	19689	89
c2m5	Concert	Measured until finale start button	0.11	0.07	4332	20
c3m1	Plankcountry		0.96	0.35	22052	100
c3m2	Swamp		0.67	0.42	26384	120
c3m3	Shantytown		0.59	0.37	23233	106
c3m4	Plantation	Measured until finale start button	0.34	0.21	13389	61
c4m1	Milltown_a		0.45	0.28	17720	81
c4m2	Sugarmill_a		0.59	0.37	23233	106
c4m3	Sugarmill_b		0.59	0.37	23233	106
c4m4	Milltown_b		0.34	0.21	13389	61
c4m5	Milltown_escape	Measured until finale start button	0.08	0.05	3150	14
c5m1	Waterfront		0.25	0.16	8445	45
c5m2	Park		0.67	0.42	26384	120
c5m3	Cemetery	Measured the Versus Cemetery path	0.78	0.48	30715	140
c5m4	Quarter		0.75	0.47	29534	134
c5m5	Bridge	Measured until the rescue vehicle	0.69	0.43	27171	124
c6m1	Riverbank		0.64	0.40	25202	115
c6m2	Bedlam		0.84	0.52	33078	150
c6m3	Port	Measured until elevator	0.08	0.05	3150	14
c7m1	Docks		0.88	0.42	26777	122
c7m2	Barge		0.84	0.52	33078	150
c7m3	Port	Measured until the middle generator	0.11	0.07	4332	20
c8m1	Apartment		0.28	0.17	11026	50
c8m2	Subway		0.45	0.28	17720	81
c8m3	Sewers		0.59	0.37	23233	106
c8m4	Interior		0.36	0.22	14176	64
c8m5	Rooftop	Measured until finale start button	0.2	0.12	7876	36
c9m1	Alleys		0.64	0.40	25202	115
c9m2	Lots	Measured until finale start button	0.47	0.29	18508	84
c10m1	Caves		0.39	0.24	15358	70
c10m2	Drainage		0.42	0.26	16539	75
c10m3	Ranchhouse		0.47	0.29	18508	84
c10m4	Mainstreet		0.53	0.33	20871	95
c10m5	Houseboat	Measured until finale start button	0.28	0.17	11026	50
c11m1	Greenhouse		0.24	0.15	9451	43
c11m2	Offices		0.59	0.37	23233	106
c11m3	Garage		0.59	0.37	23233	106
c11m4	Terminal		0.45	0.28	17720	81
c11m5	Runway	Measured until finale start button	0.11	0.07	4332	20
c12m1	Hilltop		0.35	0.22	13762	63
c12m2	Traintunnel		0.36	0.22	14176	64
c12m3	Bridge		0.58	0.36	22840	104
c12m4	Barn		0.39	0.24	15358	70
c12m5	Cornfield	Measured until finale start button	0.31	0.19	12207	55
c13m1	Alpinecreek		0.23	0.14	9057	41
c13m2	Southplinthstream		0.5	0.31	19689	89
c13m3	Memorialbridge		0.46	0.29	18114	82
c13m4	Cutthroatcreek	Measured until the rescue vehicle	0.6	0.37	23627	107
c14m1	Junkyard	Event generators solo path included (0.63km without)	1.05	0.65	41347	188
c14m2	Lighthouse	Measured until finale start button	0.3	0.19	11614	54

Total campaign lengths				
Campaign name	Distance in Kilometers	Distance in Miles	Distance in Inches/Hammer units	Distance in seconds
Dead Center	2.08	1.29	81907	372
Dark Carnival	2.73	1.70	107503	489
Swamp Fever	2.16	1.34	80958	387
Hard Rain	2.05	1.27	80728	367
The Parish	3.14	1.95	120648	562
The Passing	1.56	0.97	61430	279
The Sacrifice	1.63	1.01	64187	292
No Mercy	1.88	1.17	74032	337
Crash Course	1.11	0.69	43710	199
Death Toll	2.09	1.30	82301	374
Dead Air	1.98	1.23	77959	354
Blood Harvest	1.99	1.24	78383	356
Cold Stream	1.76	1.11	70488	320
The Last Stand	1.35	0.84	53161	242

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Map prefix	Map name	Extra Notes	Distance in Kilometers	Distance in Miles	Distance in Inches/Hammer units	Distance in seconds
c14m1	Junkyard	Event generators solo path included (0.63km without)	1.05	0.65	41347	188
c1m2	Streets	Cola event path included (0.89km without)	0.94	0.58	37076	168
c6m2	Backham		0.84	0.52	33078	150
c7m2	Berge		0.84	0.52	33078	150
c2m3	Coaster		0.81	0.50	31887	145
c6m3	Cemetery	Measured Versus Cemetery path	0.78	0.48	30715	140
c6m4	Quarter		0.75	0.47	29534	134
c6m5	Bridge	Measured until the rescue vehicle	0.69	0.43	27171	124
c7m1	Docks		0.68	0.42	26777	122
c1m3	Mail	Measured Versus paths	0.67	0.42	26384	120
c2m2	Fairgrounds		0.67	0.42	26384	120
c3m2	Swamp		0.67	0.42	26384	120
c8m2	Park		0.67	0.42	26384	120
c2m1	Highway		0.64	0.40	25202	115
c6m1	Riverbank		0.64	0.40	25202	115
c9m1	Alleys		0.64	0.40	25202	115
c13m4	Cuthroalcreek	Measured until the rescue vehicle	0.6	0.37	23627	107
c9m3	Shantytown		0.59	0.37	23233	106
c4m2	Sugarmill_a		0.59	0.37	23233	106
c4m3	Sugarmill_b		0.59	0.37	23233	106
c8m3	Sewers		0.59	0.37	23233	106
s11m2	Offices		0.59	0.37	23233	106
s11m3	Garage		0.59	0.37	23233	106
c12m3	Bridge		0.58	0.36	22840	104
c3m1	Plankcountry		0.56	0.35	22052	100
s10m4	Mainstreet		0.53	0.33	20871	95
c2m4	Barns	Short path	0.5	0.31	19689	89
c13m2	Southpinestream		0.5	0.31	19689	89
c9m2	Lots	Measured until finale start button	0.47	0.29	18508	84
s10m3	Ranchhouse		0.47	0.29	18508	84
c13m3	Memorialbridge		0.46	0.29	18114	82
c4m1	Milltown_a		0.45	0.28	17720	81
c8m2	Subway		0.45	0.28	17720	81
s11m4	Terminal		0.45	0.28	17720	81
s10m2	Drainage		0.45	0.28	16538	75
c1m1	Hotel		0.39	0.24	15358	70
s10m1	Caves		0.39	0.24	15358	70
s12m4	Barn		0.39	0.24	15358	70
s8m4	Interior		0.36	0.22	14176	64
c12m2	Traintunnel		0.36	0.22	14176	64
c12m1	Hilltop		0.35	0.22	13782	63
s2m4	Plantation	Measured until finale start button	0.34	0.21	13389	61
c4m4	Milltown_b		0.34	0.21	13389	61
c12m5	Cornfield	Measured until finale start button	0.31	0.19	12207	55
c14m2	Lighthouse	Measured until finale start button	0.3	0.19	11814	54
s6m1	Apartment		0.28	0.17	11028	50
s10m5	Houseboat	Measured until finale start button	0.28	0.17	11028	50
c8m1	Waterfront		0.25	0.16	9845	45
s11m1	Greenhouse		0.24	0.15	9451	43
c13m1	Alpinecreek		0.23	0.14	9057	41
c8m5	Roofop	Measured until finale start button	0.2	0.12	7976	36
c2m5	Concert	Measured until finale start button	0.11	0.07	4332	20
c7m3	Port	Measured until the middle generator	0.11	0.07	4332	20
s11m5	Runway	Measured until finale start button	0.11	0.07	4332	20
c1m4	Atrium	Measured until finale start button	0.08	0.05	3150	14
c4m5	Milltown_escape	Measured until finale start button	0.08	0.05	3150	14
c6m3	Port	Measured until elevator	0.08	0.05	3150	14

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Crash Course	1.11	0.69	43710	199