React Native for Web

What, Why, How

Hello

- My name Tomasz Czajęcki
- I am a Software Engineer in **Software Mansion**
- Using React Native for the past 2 years
- My Twitter handle is @tchayen
- I didn't know I will be presenting until 3h ago

Cross platform in React Native



Why

- Less code means less bugs
- Less code means less developers (which means lower costs)
- One source of truth for business logic
- (ideally) one source of truth for styling

Code sharing

- React is pretty shareable by design
- JS works the same way
- Hooks work in both React Native and ReactDOM
- Even React components do, with the exception of HTML elements

What is actually missing?

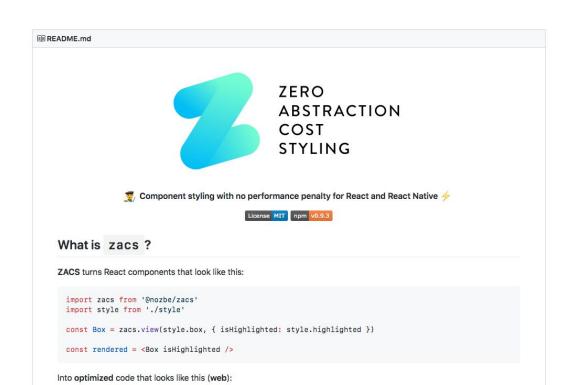
```
<div/>
some label

.text { font-size: 15px; }

<View />
<Text>some label

style={{ fontSize: 15 }}
```

Nozbe/ZACS



React Native for Web

Initial commit



Nicolas Gallagher committed on 9 Jun 2015

How does it work

What comes included

- <View> and <Text> for each platform
- fileName.web.js and fileName.native.js extensions
- Platform.OS === 'web'
- Ports of non-obvious APIs like Animated, PanResponder

Setup for multiple platforms isn't that easy

If you wanted to share code and use yarn workspace, you had to:

- Create project using create-react-app
- Hack it using rewired package to allow code outside of /src directory
- Hack RN in several places to look for node_modules in a directory above
- Accept VSCode to occasionally go crazy about TypeScript typings not knowing what you are doing

Expo for Web

Game changer I didn't expect:

- Exactly the same code base located in just one directory
- Even after giving up control to Expo, framework gives it back with ability to override index.html and service worker files
- You can enjoy all other features of the Expo ecosystem

```
const Spinner = ({ size }) => {
const [animation] = useState(new Animated.Value(0));
const runAnimation = () => {
  animation.setValue(0);
  Animated.timing(animation, {
    toValue: 1.
    duration: 1000.
    easing: Easing.bezier(0.4, 0.15, 0.6, 0.85),
    useNativeDriver: Platform.select({ ios: true, android: true }),
  }).start(runAnimation);
 };
useEffect(runAnimation, []);
const rotate = animation.interpolate({
  inputRange: [0, 1],
  outputRange: ['0deg', '360deg'],
 });
return <Animated.View...
```



I got most of Reanimated (by @kzzzf) running in the browser with @expo web & @reactnative web ⊕ ♥ The gestures use react-native-gesture-handler for web which is already published ⊎



Summary

- React Native for Web is finally allowing for full React code reuse between web and mobile
- Expo for Web is a really handy tool and significantly increases DX
- Currently there is no easy way to merge existing apps to native ones
- But on the other hand I can see a lot of reasons to go with Expo for Web for new React Native projects and can't imagine a fast pacing startup picking any other tech stack at the moment

Thanks