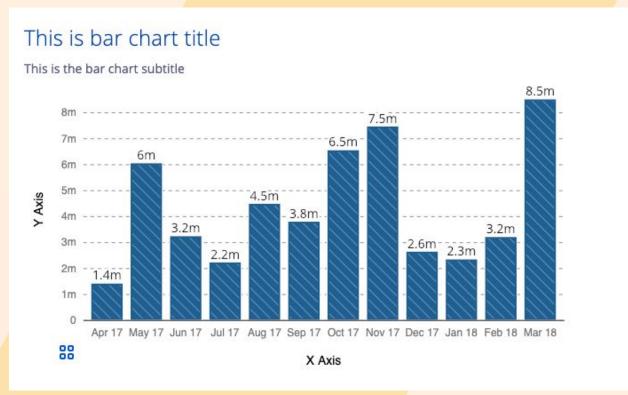
## HOW TO BUILD INCLUSIVE DATA EXPERIENCES

(Advice and reflection for open-source communities)

Frank Elavsky, Carnegie Mellon University and Fizz Studio

## WHAT DO I DO?

- I am researching data interaction and accessibility at Carnegie Mellon.
- I organize DataVizA11y and do industry consultations in partnership with Fizz Studio.
- I was previously a Staff Data Experience Engineer on Visa's DX Team.
- I authored Chartability, a community-driven effort to establish heuristics for evaluating the accessibility of data experiences.

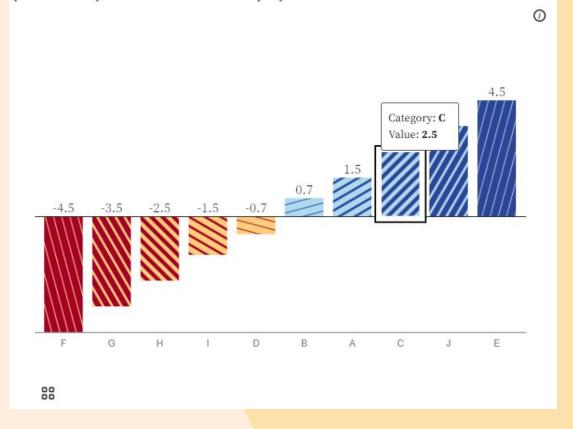


www.github.com/visa/visa-chart-components

## MY PASSION: ACCESSIBLE DATA EXPERIENCES

## A bar chart that uses a diverging color scale with textures that also match

While this strategy is likely to overwhelm most users, it could be powerful as an preferences option to be enabled for the people that do need it.



1 A: Grey pie border fails to have 3:1 against neighbor fills. Recommend making border color the same as background, to reduce need to check against two directions: Contrast Checker Google and the rest of ad tech Home > Resources > Contrast Checker **Background Color** Foreground Color Contrast Ratio #C2C2C2 == 1.93:1 permalink Normal Text WCAG AA: Fail WCAG AAA: Fail Large Text WCAG AA: Fail The five boxing wizards jump quickly. WCAG AAA: Fail Graphical Objects and User Interface Components WCAG AA: Fail Text Input

## **BEFORE WE BEGIN.**

If you post screenshots of this talk or slides around on Twitter or wherever (and please do), remember:

Add alt text to your post!



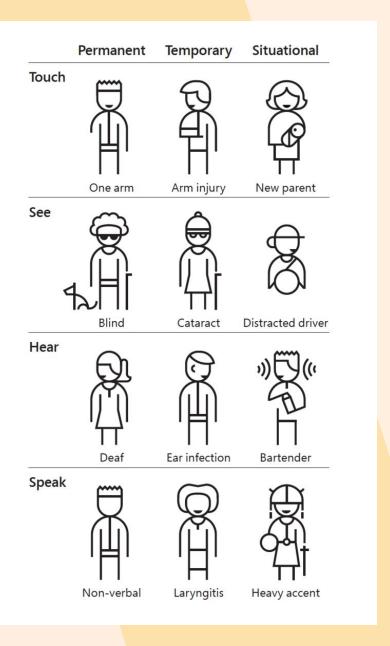




- 1. The qualities that make an experience open or usable to all.
- 2. The knowledge and skills to break down barriers specifically for people with disabilities.

# ACCESSIBILITY IS MULTI-DIMENSIONAL

Some disabilities are permanent. Others are temporary or situational.



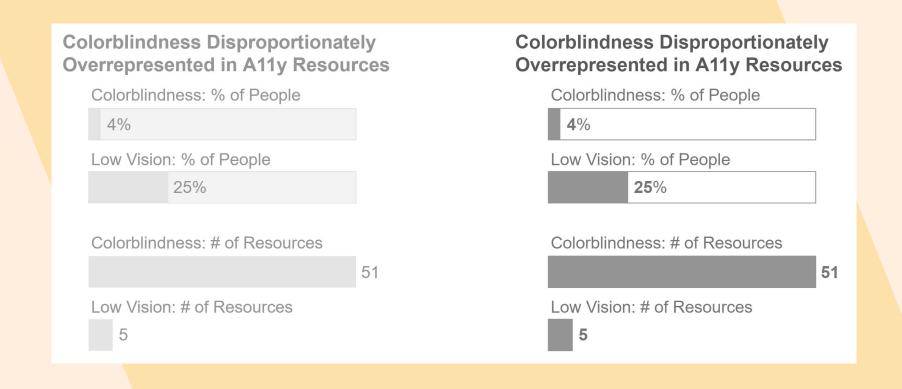
We have all already experienced a disabling limitation at some point in our lives – even if just temporarily or situationally.

Accessibility is personal for all of us.

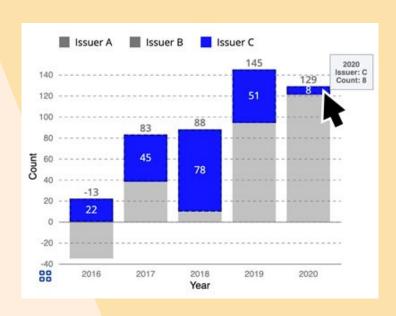
### And in tension:

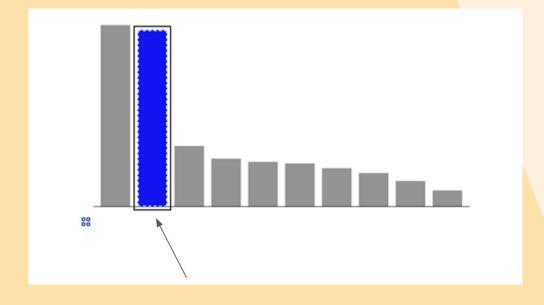
The specific barriers that people who live with disabilities face cannot be substituted by our experiences.

# Uncorrected or uncorrectable moderate-severe visual impairment ("low vision") affects ~28% of people globally

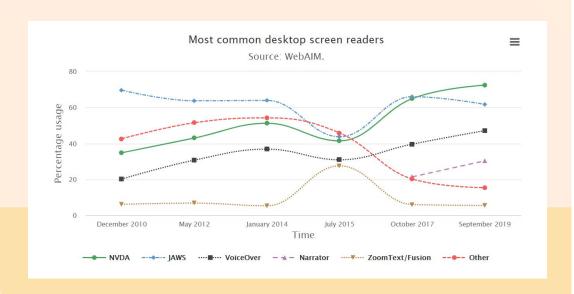


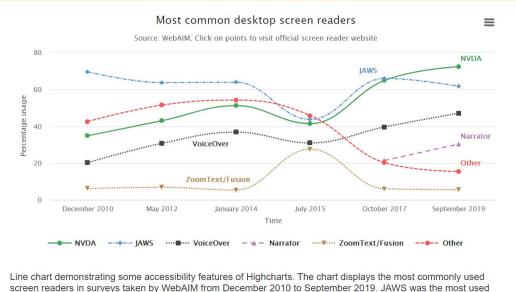
## Motor impairment and functional disability (13-15%)





## Cognitive and attention impairment (11-13%)





screen reader until 2019, when NVDA took over. VoiceOver is the third most used screen reader, followed by Narrator. ZoomText/Fusion had a surge in 2015, but usage is otherwise low. The overall use of other screen readers

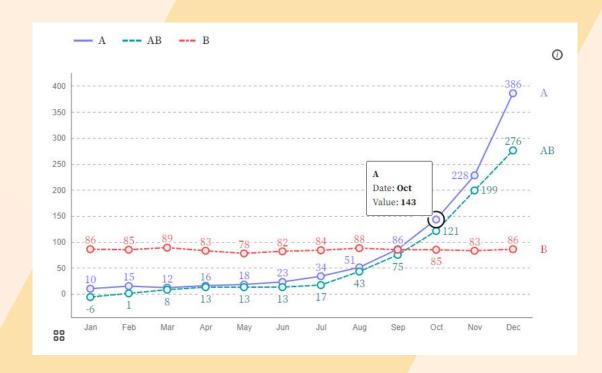
has declined drastically the past few years.

Source: Highcharts example (an accessibility-focused charting library).

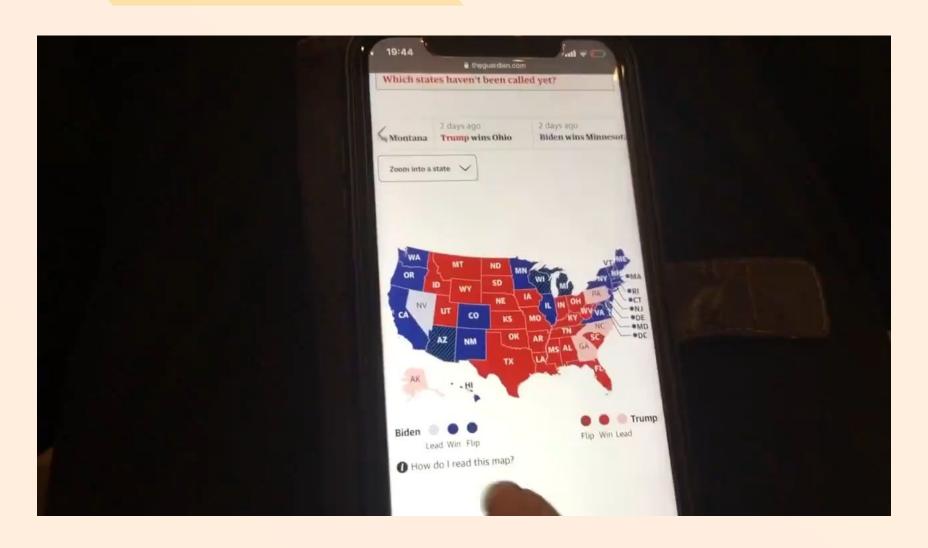
## WHAT IS DATA VISUALIZATION?

Data Visualization (also sometimes abbreviated as dataviz or datavis) is presenting data in a structured, symbolic way.

The structure and semantics go beyond the visual however, so we prefer to call these data **experiences** or **representations**.



## DATA IS PAINFUL. VISUALIZATION SHOULDN'T BE.



# WHY AM I TALKING ABOUT DATA VISUALIZATION AND NOT OTHER DATA STUFF (LIKE NOTEBOOKS)?

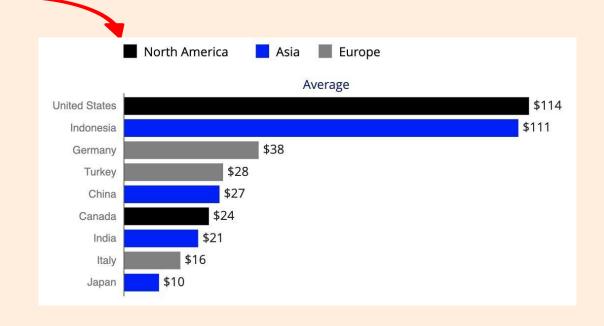
## **VISUALIZATION IS ALREADY AN ASSISTIVE TECHNOLOGY**

Taking data (something hard to understand) and turning it into a representation or experience that is easier to understand is **an assistive act** .

## DATA VISUALIZATION IS A HOPEFUL STARTING POINT

Taking data and making it into a chart helps break down cognitive barriers. And if our primary motivation is to break down barriers for understanding data, why not keep going?

Region	Country	Value
North America	United States	\$114
Asia	Indonesia	\$111
Europe	Germany	\$38
Europe	Turkey	\$28
Asia	China	\$27



## DATA REPRESENTATION AND DATA EXPERIENCES

Visualization is how we talk about just one part of the picture. Other design that plays a role in visualization:

- Functional
- Semantic
- Structural
- Interactive

And those areas have huge potential for continuing the work of assistive technology.





## HOW CAN WE MAKE OPEN-SOURCE DATA WORK MORE ACCESSIBLE?

Let's discuss!

Suggest something in chat in 1 - 2 sentences. (Intentionally short! That is the exercise.)

## WHAT ARE THE 10 BEST STRATEGIES ON THE QUEST FOR ACCESSIBILITY?

#### Individual:

- 1. Learn how to evaluate
- 2. Listen to people with disabilities
- 3. Pace yourself
- 4. Look for small wins

#### Structural:

- 1. Plan
- 2. Implement
- 3. Test
- 4. Review
- 5. Maintain
- 6. Celebrate

## NOT ALL ACTION IS SOLVED BY INDIVIDUALS ALONE.

A huge part of open-source work (as well as volunteer work more broadly) is that it is driven by community involvement and can be defeated by structural forces.

## STUDY STANDARDS, PRINCIPLES, AND GUIDELINES

#### Individual:

- Learn how to evaluate
- 2. Listen to people with disabilities
- 3. Pace yourself
- 4. Look for small wins

Grey text fails. **1.81:1** 

Purple text fails. **2.47:1** 

Purple geometry (no border) fails.

2.63:1

Green text fails. **2.59:1** 



Green geometry (with border) fails.

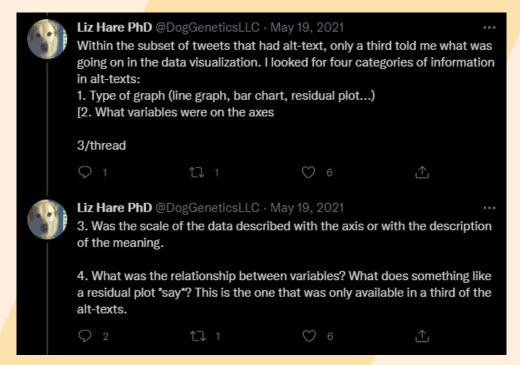
1.98:1

Example chart audited using WCAG 2.1 contrast standards and Chartability.

## INVITE PEOPLE \*AND\* FIND WHERE THEY ARE ALREADY SPEAKING

#### Individual:

- Learn how to evaluate
- 2. Listen to people with disabilities
- 3. Pace yourself
- 4. Look for small wins

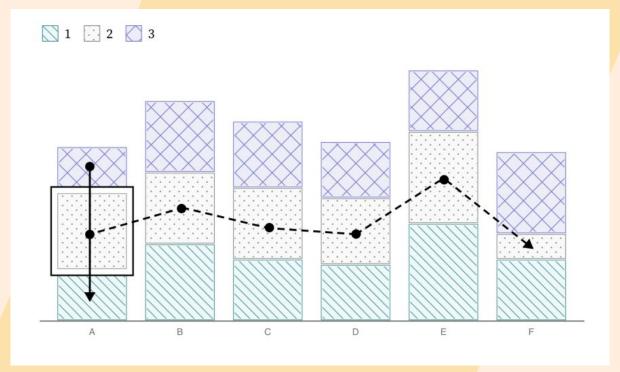


Liz has been an amazing partner and teacher and is really involved on Twitter!

## **WORK ON 1 NEW SKILL AT A TIME**

#### **Individual**:

- 1. Learn how to evaluate
- 2. Listen to people with disabilities
- 3. Pace yourself
- 4. Look for small wins



My current deep dive has been interaction paradigms for keyboard and touch access. I'm still learning and studying!

## BREAK ISSUES INTO SMALLER, MANAGEABLE PARTS

#### Individual:

- 1. Learn how to evaluate
- 2. Listen to people with disabilities
- 3. Pace yourself
- 4. Look for small wins





The Task Force on Gay Liberation worked to reclassify homosexuality as a variety of sexual life. Just one piece of the larger battle and a lesson that <u>Community Organizing</u> can teach us. (Photo of the great Barbara Gittings, by Kay Tobin Lahusen and licensed under CC BY-SA 3.0)

## WHAT ARE THE 6 BEST STRUCTURAL STRATEGIES FOR ACCESSIBILITY?

#### Structural:

- 1. Plan
- 2. Implement
- 3. Test
- 4. Review
- 5. Maintain
- 6. Celebrate

Governance and management can be a huge help in open source efforts for accessibility.

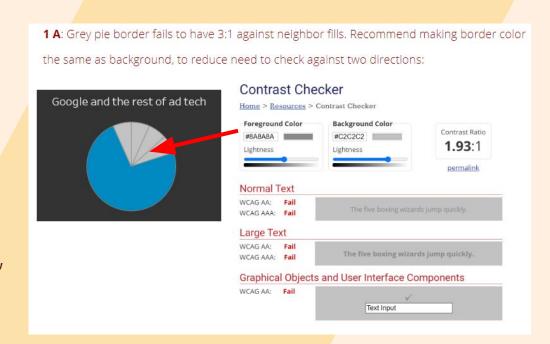
If you are struggling to organize the <u>results of</u> <u>an audit</u>, you may want to consider breaking each finding into the most atomic, manageable pieces and then plan your milestones and priorities.

## HOW DO WE KNOW WHETHER SOMETHING IS INACCESSIBLE?

#### **Evaluation** !

The practice of evaluating something according to a consistent system of tests and standards is called an audit.

Anyone can learn how to audit! Designers, engineers, managers, analysts, scientists... really, *anyone*.



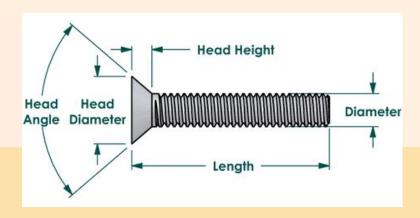
## **SO, HOW DO YOU LEARN HOW TO EVALUATE?**

Ideally: Look to standards.

## WHY STANDARDS?

Industrial standards are what separates any given hex code from a Pantone color or a **wood fastener** from a **Philips screw** .





## THE STATE OF A11Y STANDARDS: WCAG

Web Content Accessibility Guidelines (or WCAG) is currently adopted in policy in some form or another by governments for 55% of the world's population.

It is the biggest and best set of standards out there.

## **USING STANDARDS FOR EVALUATION ONLY GOES SO FAR!**

The next step is hugely important: **involve folks with disabilities**!



1. Invite them to discussions

2. Find *their* communities and join *them* 

3. Write up issues on your repo *with* them or *for* them once you catch something together (Don't just ask them to go and open an issue, be proactive!)

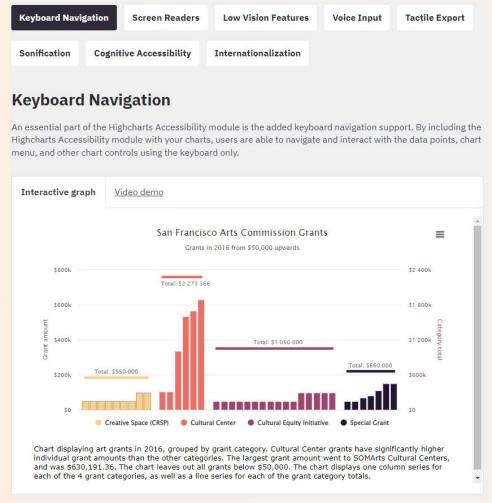
4. Empower them to help drive design decisions that affect them. (And don't just use them for testing! This can feel one-sided.)

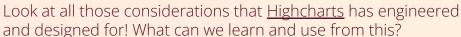
5. If you're going to pay anyone in this whole process, pay them for their expertise. (People with disabilities are often asked to do work for free.)

## FINAL ADVICE: "USING WHAT WE ALREADY HAVE"

This is design advice from assistive tech + DIY spaces: using existing materials and technology to solve access problems. Can we repurpose or reconfigure?

(<u>Highcharts</u> and <u>Visa Chart Components</u> both have really robust accessibility options, for example.)

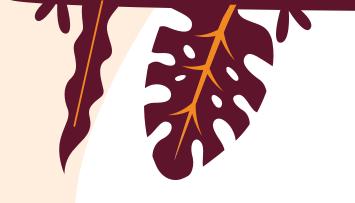


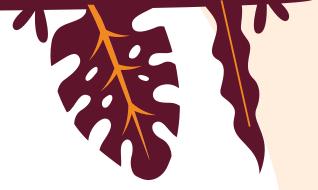




## **RESOURCES:**

- Follow me on twitter for news about my work (@FrankElavsky).
- About the group I am a part of: <u>github.com/dataviza11y/Why-We-Exist</u>
- Our Group's <u>resources for visualization and accessibility</u>.
- Highcharts Accessibility : <a href="https://www.highcharts.com/blog/accessibility/">https://www.highcharts.com/blog/accessibility/</a>
- Visa Chart Components
  - https://developer.visa.com/pages/chart-components
- Chartability Workbook : <u>fizz.studio/files/chartability-worksheet</u>
- Chartability Slides : fizz.studio/files/chartability-deck
- Chartability Website : <a href="mailto:chartability.fizz.studio/">chartability.fizz.studio/</a>





## **THANKS**

Get in touch at: @FrankElavsky on Twitter

fje@cmu.edu

CREDITS: This presentation template was created by Slidesgo, including icons by Flaticon, and infographics & images by Freepik

