

A Hacker's Guide to Speculative Decoding in LLM

CUDA MODE talk by Cade Daniel



Introductions

- Working on LLM inference in vLLM
- Software Engineer at [Anyscale](#)
- Previously, model parallelism systems at AWS
 - <https://arxiv.org/abs/2111.05972>
- Feel free to reach out!
 - <https://x.com/cdnamz>



Topics

- vLLM's core principles
- Spec decode background
- Spec decode framework intro (for contributors)
- Future contribution ideas
- Q&A (30min)

vLLM's core principles

- Ease-of-use
- Great performance
- Hardware agnosticity

Easy-to-use



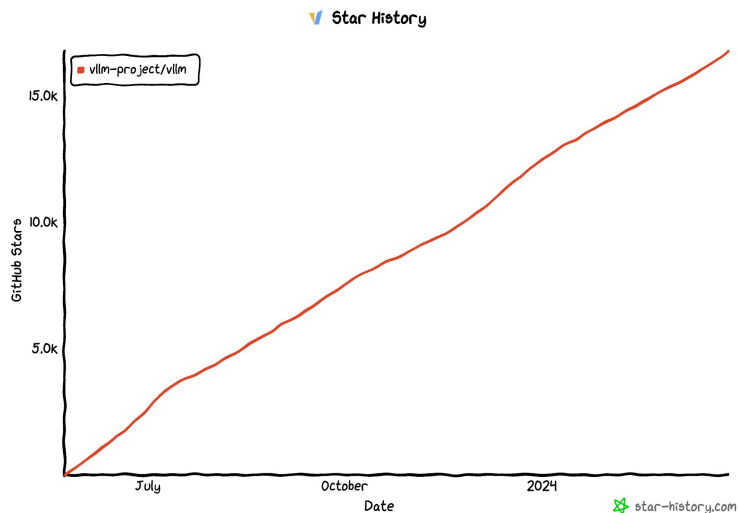
<https://github.com/vllm-project/vllm>



```
$ pip install vllm
```



17K Stars



Great performance

Performance features

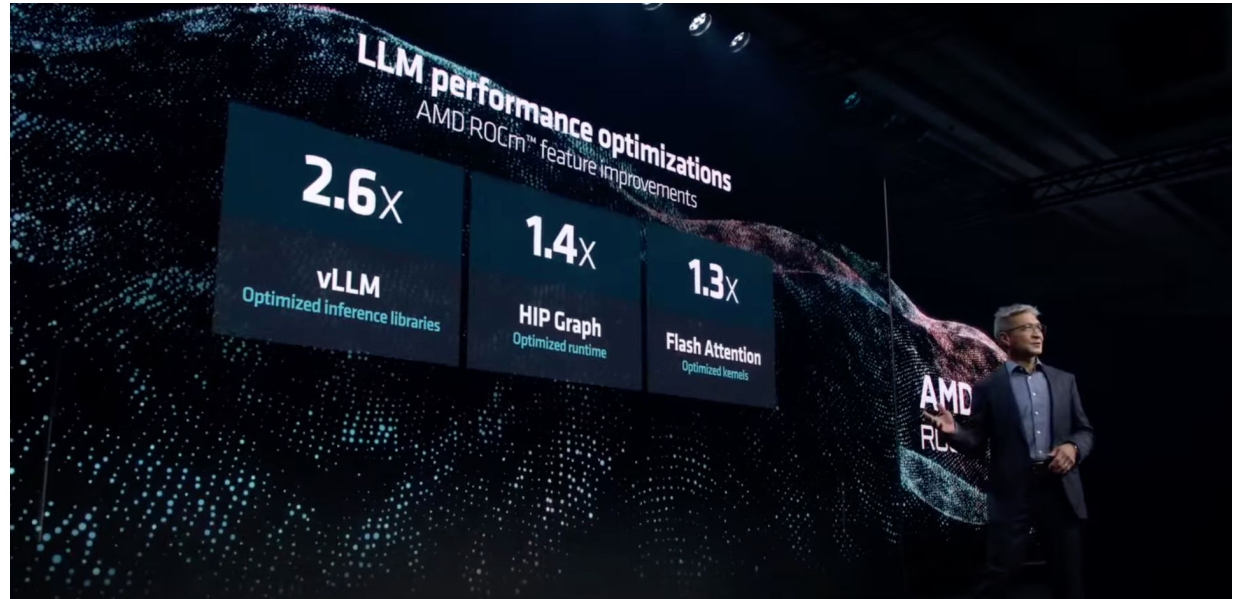
- PagedAttention/tensor parallelism
- Optimized multi-LoRA
- Chunked prefill
- Automatic prefix caching
- Guided decoding
- Quantization (fp8 WIP, and others)
- Pipeline-parallelism (WIP)
- Prefill disaggregation (WIP)

More contributions welcome!

Hardware agnosticity

Current backends:

- NVIDIA, AMD, Inferentia, TPU (WIP), CPU



Source: [AMD Presents: Advancing AI](#)

Topics

- vLLM's core principles
- **Spec decode background**
- Spec decode framework intro (for contributors)
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Spec decode background

- Recommended reading: Andrej Karpathy's tweet on speculative decoding
 - <https://x.com/karpathy/status/1697318534555336961>
- Memory-boundedness
 - In memory-bound LLM inference, the full GPU compute capacity is underutilized
 - The unused compute can be used, if we can find a way to use it
- Not all parameters required for every token
 - Do we really need 70B parameters to answer "What is the capital of California"? Probably not...
- Idea:
 - Try to predict what large model will say
 - Get probabilities of predictions
 - Use heuristic to accept or rejection the predictions based on probabilities

Spec decode background

```
def below_threshold(l: list, t: int):
    """Return True if all numbers in the list l are below threshold t.
    >>> below_threshold([1, 2, 4, 10], 100)
    True
    >>> below_threshold([1, 20, 4, 10], 5)
    False
    """
    if isinstance(l, list):
        return True
    else:
        if t <= l < below_threshold(l, t):
            return True
        else:
            # If the first l element of l is an integer, then it is
            # the whole range of integers.
            if not isinstance(l[0], list):
                return True
            else:
                # If the first l element of l is a str, then it is
                # the whole string.
                if hasattr(l, 'findlen'):
                    return findlen(l)
                return False

def thresh(t: int, max: int) -> int:
    """Return
```

Figure 3: A visualization of the origin of tokens in an example T=1 HumanEval completion. Green background originates with the N-gram draft² model, blue the draft model, and red the oracle model. (Of course, all tokens are eventually checked by the oracle model.) Obvious tokens – like whitespace – are preferentially accelerated relative to difficult ones.

Source: “Accelerating LLM Inference with Staged Speculative Decoding”

<https://arxiv.org/pdf/2308.04623>

How to evaluate speedup?

- Recommended reading: “Fast Inference from Transformers via Speculative Decoding” <https://arxiv.org/pdf/2211.17192>

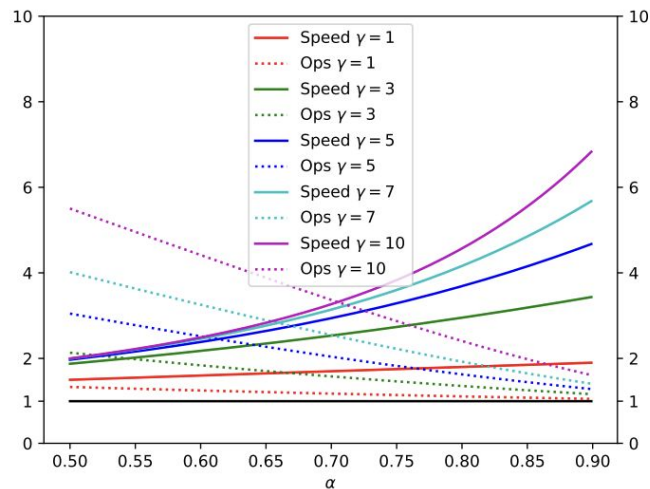


Figure 4. The speedup factor and the increase in number of arithmetic operations as a function of α for various values of γ .

How to evaluate speedup?

- Simplified version:
 - Inter-token latency = step time / number of tokens per step in expectation
 - Example without speculative decoding: 30ms / 1 → 1 token per 30ms
 - Example with speculative decoding: 40ms / 2.5 → 1 token per 16ms
- Key factors
 - How long does it take to propose?
 - How accurate are the proposals?
 - How long does it take to verify / other spec framework overheads?
- In practice:
 - https://github.com/vllm-project/vllm/blob/main/vllm/spec_decode/metrics.py
 - Acceptance rate – “How aligned is the proposal method with the target model?”
 - System efficiency – “How efficient is the deployment compared to 100% acceptance rate?”

Losslessness

- Is the output of speculative decoding different than the target model?
 - TL;DR No if using rejection sampling, subject to hardware numerics
 - Diagram <https://github.com/vllm-project/vllm/pull/2336>
 - Yes if using lossy sampling technique, e.g. Medusa's typical acceptance (but higher acceptance rate!)
- Recommended reading (proof of losslessness): [Accelerating Large Language Model Decoding with Speculative Sampling](#)

Topics

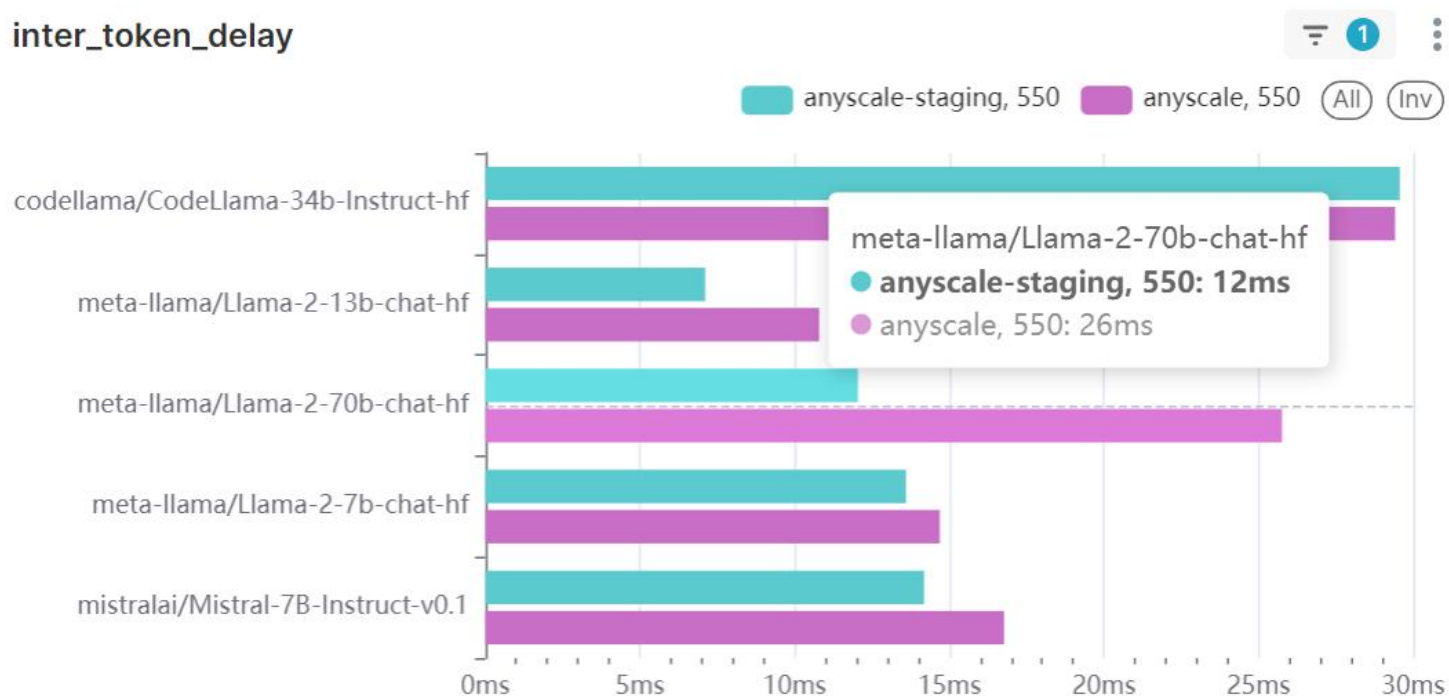
- vLLM's core principles
- Spec decode background
- **Spec decode framework intro (for contributors)**
- Future contribution ideas
- Q&A (30min)

Current status in vLLM

- Spec decode framework is complete with [correctness tests](#)
- Supports draft model, ngram, Medusa (soon), IBM's MLPSpeculator (soon)
 - Other features like skipping speculation for some sequences, dynamic speculative decoding
- Missing performance optimizations to achieve Anyscale's internal fork performance
 - <https://github.com/vllm-project/vllm/issues/4630>
 - Llama2 70B 50% ITL reduction on BS=1..8 with temperature 1.0

Current status in vLLM

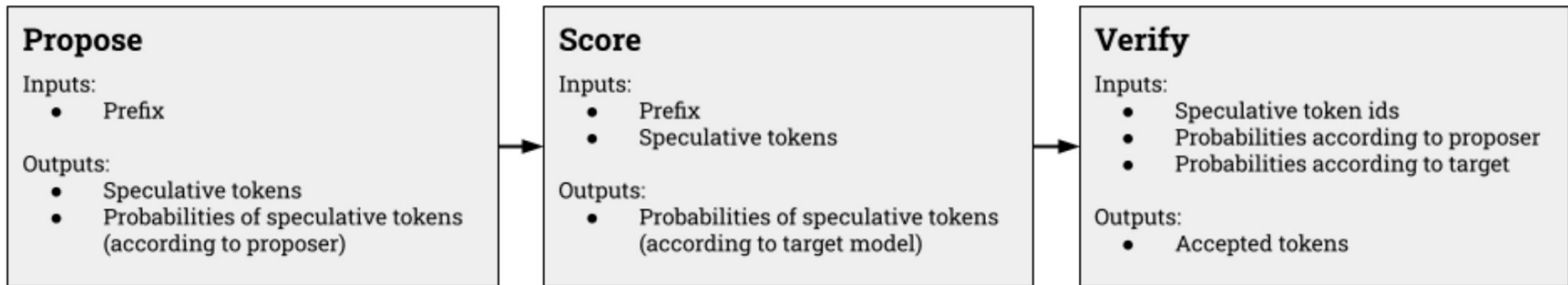
inter_token_delay



Spec decode framework

- SpecDecodeWorker
 - Proposers (ngram, draft model)
 - Scorer (top-1 scoring)
 - Verifier (rejection sampling)

Spec decode framework



Proposer implementations	Verification implementations
<ul style="list-style-type: none">• Draft model (staged, tree, cascading)• Medusa / EAGLE• BiTA (prompt tuning)• n-gram Jacobi (Lookahead)• Input-grounded speculation• RAG-grounded speculation• Note: multiple proposers can be combined, e.g. medusa + RAG-grounded)	<ul style="list-style-type: none">• Lossless rejection sampling• Lossy rejection sampling• "Typical acceptance" (lossy medusa)• Greedy acceptance

Spec decode framework: links

- SpecDecodeWorker
 - https://github.com/vllm-project/vllm/blob/37464a0f745a0204da7443d2a6ef4b8f65e5af12/vllm/spec_decode/spec_decode_worker.py#L1
- Proposers
 - Draft model proposer
https://github.com/vllm-project/vllm/blob/37464a0f745a0204da7443d2a6ef4b8f65e5af12/vllm/spec_decode/multi_step_worker.py#L1
 - Ngram proposer
https://github.com/vllm-project/vllm/blob/37464a0f745a0204da7443d2a6ef4b8f65e5af12/vllm/spec_decode/ngram_worker.py#L1
- Verifier
 - Rejection sampler
https://github.com/vllm-project/vllm/blob/37464a0f745a0204da7443d2a6ef4b8f65e5af12/vllm/model_executor/layers/rejection_sampler.py#L1
 - WIP typical acceptance <https://github.com/vllm-project/vllm/issues/5015>

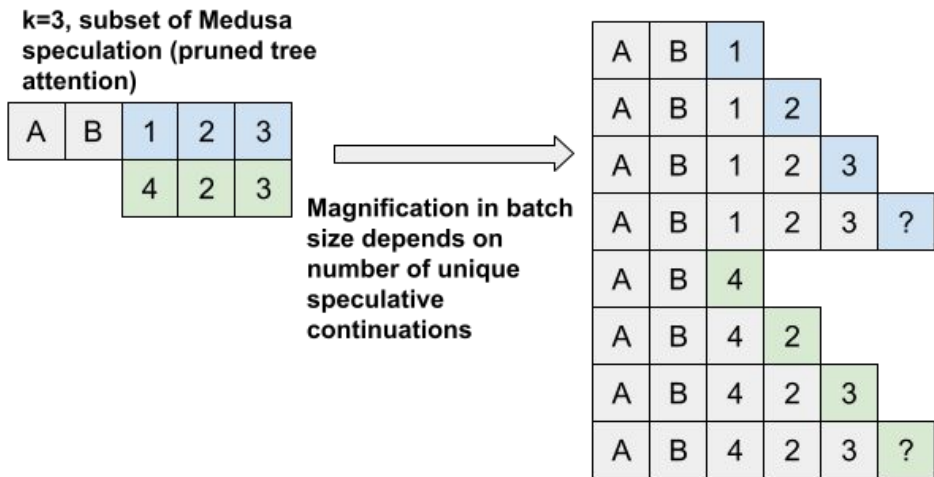
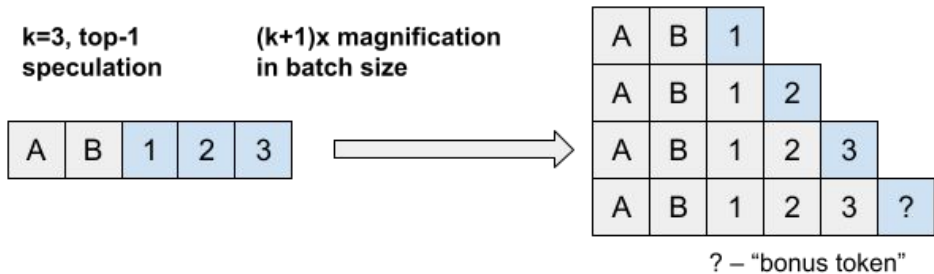
Spec decode framework: top1 vs top-k “tree attention”

- Top-1: proposal method suggests 1 token per sequence per slot
- Top-k: proposal method suggests k tokens per sequence per slot
- Recommended reading
 - <https://sites.google.com/view/medusa-llm>
 - <https://arxiv.org/pdf/2305.09781>
 - <https://www.together.ai/blog/sequoia>
- Currently only top-1 proposal and scoring is supported
 - Top-k is a future work
 - Most aggressive speedups require top-k attention masking
 - FlashInfer going to support masking
 - <https://github.com/vllm-project/vllm/issues/3960>

Spec decode framework: “Bonus token” and “recovered token”

- Recommended reading: <https://arxiv.org/pdf/2302.01318>
- Bonus token: All speculative tokens may be accepted. We can sample from target model distribution normally in this case
 - → we get an additional token in the happy-path!
- Recovered token: If all tokens are rejected, we can use math trick to sample a correct token from the target model distribution
 - → We always get ≥ 1 token
- Logic is in rejection sampler / SpecDecodeWorker
 - https://github.com/vllm-project/vllm/blob/37464a0f745a0204da7443d2a6ef4b8f65e5af12/vllm/model_executor/layers/rejection_sampler.py#L210

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Spec decode framework: “Bonus token” and “recovered token”

```
[START] japan ' s benchmark ben d n
[START] japan ' s benchmark nikkei 22 5
[START] japan ' s benchmark nikkei 225 index rose 22 6
[START] japan ' s benchmark nikkei 225 index rose 226 . 69 points
[START] japan ' s benchmark nikkei 225 index rose 226 . 69 points , or 0 1
[START] japan ' s benchmark nikkei 225 index rose 226 . 69 points , or 1 . 5 percent , to 10 , 9859
[START] japan ' s benchmark nikkei 225 index rose 226 . 69 points , or 1 . 5 percent , to 10 , 989 . 79 in
[START] japan ' s benchmark nikkei 225 index rose 226 . 69 points , or 1 . 5 percent , to 10 , 989 . 79 in tokyo late
[START] japan ' s benchmark nikkei 225 index rose 226 . 69 points , or 1 . 5 percent , to 10 , 989 . 79 in late morning trading . [END]
```

Figure 1. Our technique illustrated in the case of unconditional language modeling. Each line represents one iteration of the algorithm. The **green** tokens are the suggestions made by the approximation model (here, a GPT-like Transformer decoder with 6M parameters trained on lm1b with 8k tokens) that the target model (here, a GPT-like Transformer decoder with 97M parameters in the same setting) accepted, while the **red** and **blue** tokens are the rejected suggestions and their corrections, respectively. For example, in the first line the target model was run only once, and 5 tokens were generated.

Lookahead scheduling

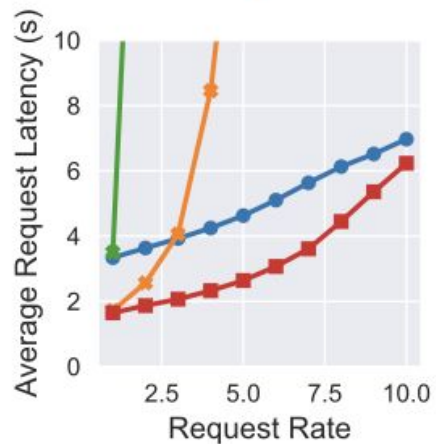
- Problem: Scoring speculative tokens generates KV. How can we save accepted KV to skip regeneration and reduce FLOPs requirements?
- Recommended reading: [What is lookahead scheduling in vLLM?](#)
- TL;DR:
 - vLLM's scheduler allocates additional space for KV
 - The SpecDecodeWorker uses the space to store KV of speculative tokens
 - Accepted token KV is stored correctly

Dynamic speculative decoding

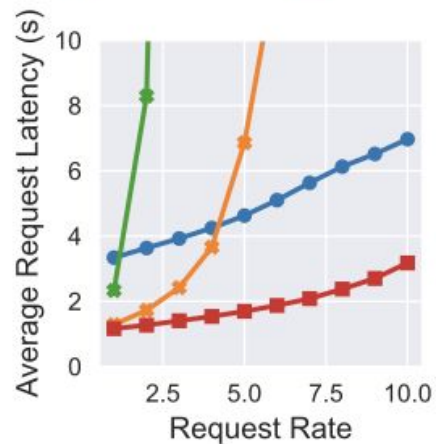
- Problem: As batch size increases, spare FLOPs is reduced. How can we ensure spec decode performs no worse than no spec decode?
- Recommended reading: <https://github.com/vllm-project/vllm/issues/4565>
 - Work by Lily Liu and Cody Yu
- TL;DR
 - Based on the batch size, adjust which sequences have speculations (or disable spec dec altogether)
 - Future work: per-sequence speculation length

Dynamic speculative decoding

✱ Medusa Fixed Top3 ✱ Medusa Fixed Top2 ● Without SD ■ Medusa DSD



(a) $\alpha = 0.6$



(b) $\alpha = 0.8$

Source: Xiaoxuan Liu

Dynamic speculative decoding

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Batch expansion

- Problem: How to support scoring when PagedAttention only supports 1 query token per sequence?
- Recommended reading: [Optimizing attention for spec decode can reduce latency / increase throughput](#)
- TL;DR
 - We create “virtual sequences” in SpecDecodeWorker each with 1 query token
 - This expands the batch (and duplicates KV loads in the attention layers)
 - We can remove this with an attention kernel which supports PagedAttention + multiple query tokens per sequence
 - Contact <https://github.com/LiuXiaoxuanPKU> for more information

Batch expansion

k=3, top-1 speculation

(k+1)x magnification in batch size

A	B	1	2	3
---	---	---	---	---



A	B	1			
A	B	1	2		
A	B	1	2	3	
A	B	1	2	3	?

? – “bonus token”

k=3, subset of Medusa speculation (pruned tree attention)

A	B	1	2	3
		4	2	3



Magnification in batch size depends on number of unique speculative continuations

A	B	1			
A	B	1	2		
A	B	1	2	3	
A	B	1	2	3	?
A	B	4			
A	B	4	2		
A	B	4	2	3	
A	B	4	2	3	?

Batch expansion

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Testing

- Problem: How can we validate correctness of spec decode?
- TL;DR:
 - E2E: When temperature==0, we expect equality with and without spec decode
 - Rejection sampler unit tests (output distribution does not change regardless of draft/target probabilities))
- You can rely on these tests when contributing
 - https://github.com/vllm-project/vllm/tree/main/tests/spec_decode
 - https://github.com/vllm-project/vllm/tree/main/tests/spec_decode/e2e

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Future contribution ideas

- More engineering
 - Retrieval-acceleration <https://arxiv.org/html/2401.14021v1>
 - Chunked prefill + spec decode
 - Prefix caching + spec decode
 - Guided decoding + spec decode
 - Inferentia / TPU / CPU support
- More modeling
 - Meta-model for speculation length
 - Meta-model for speculation type
- Large / mixed engineering+modeling
 - Multi-LoRA draft model (specialize to domains)
 - Online learning draft model <https://arxiv.org/abs/2310.07177>
 - Batched parallel decoding <https://github.com/vllm-project/vllm/issues/4303>

Thank you!

- Many people contributed
 - Lily Liu, Cody Yu, Antoni Baum, vLLM creators, Vikas Ummadisetty, Chen Shen, Sang Cho
 - Many others

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