Reasons for choosing IOST from the developer's perspective

Hoonil Kim (IOST-Q.E.D)

About Me

Hoonil Kim
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Organizations

Hoonil Kim

- Ex. Streami Inc. (GOPAX)
- Ex. Kakao Ground X (Klaytn)
- Open Source Contributor(web3.js, Metamask contributor)
- IOST-Q.E.D Node

Past and present of blockchain services

Past

Present

TRON

IOST

E O S™

“Blockchain" Application

Slow UX - Because it's blockchain ...

Blockchain **“Application"**

UX without knowing blockchain

Important things while making a blockchain service

The response should be fast.

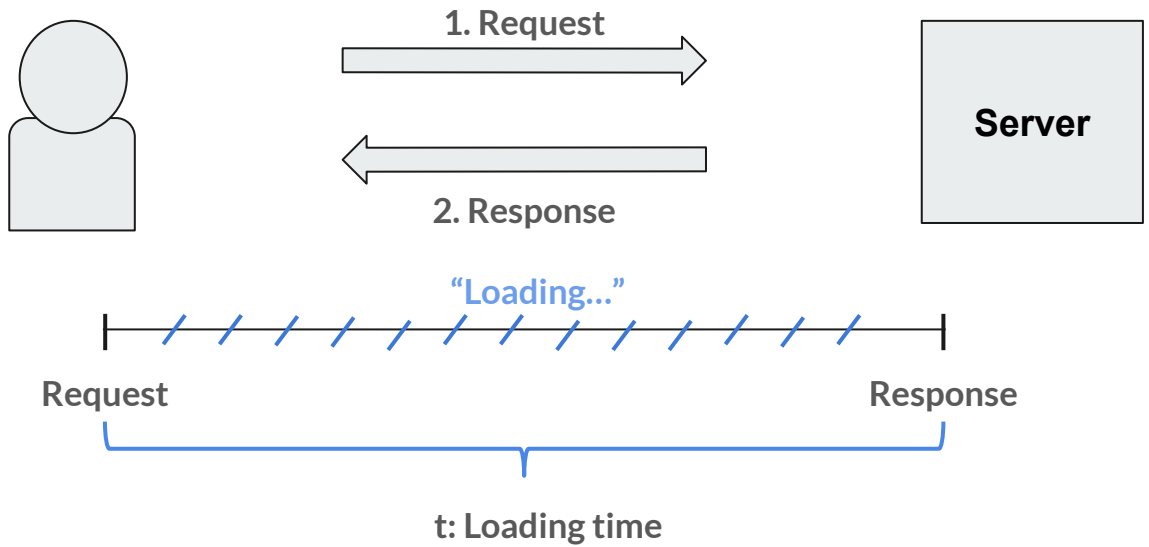
The fee must be low.

cf) Fee component:
- Contract calculation cost
- Contract storage cost
- Network cost

It should not be difficult to develop.

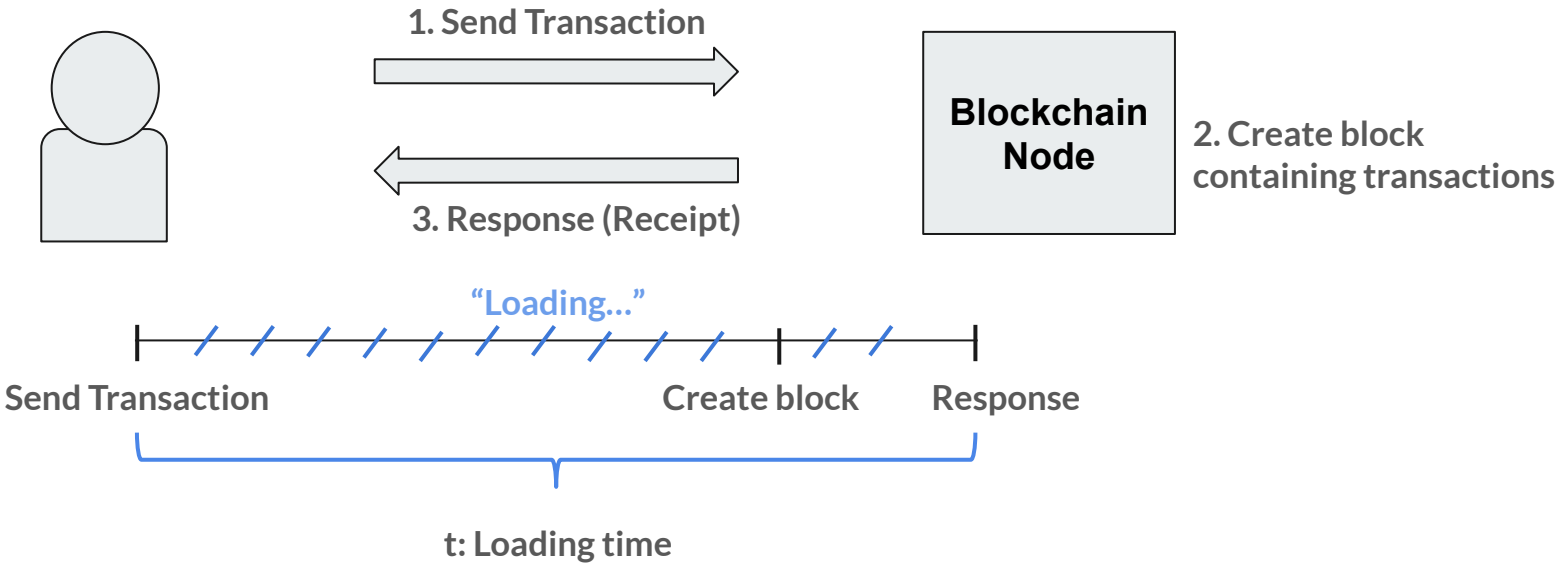
The response should be fast.

What does it mean to be quick to respond to traditional services?



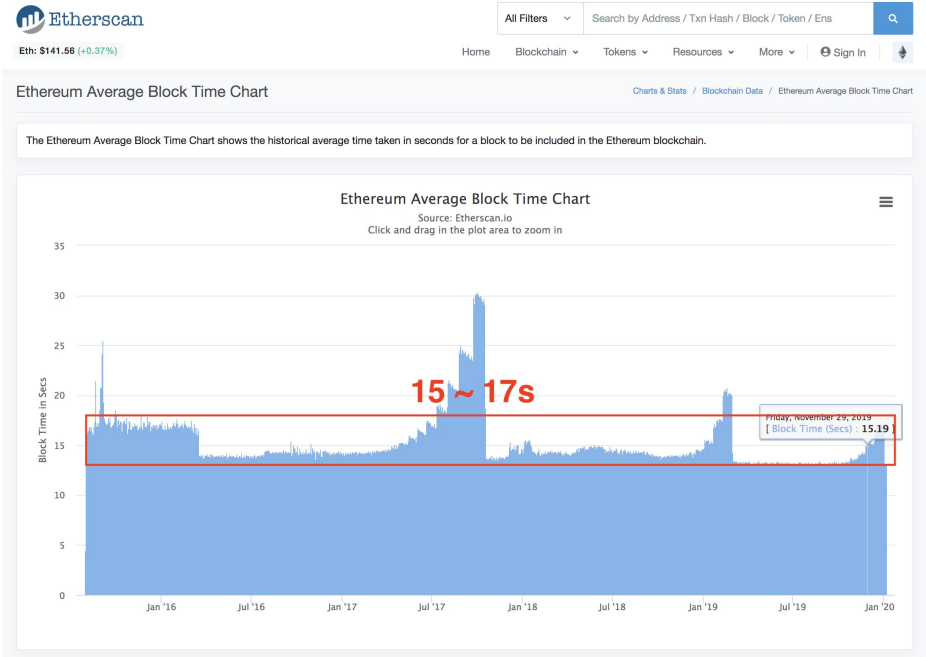
The response should be fast.

What does it mean to be quick to respond in a blockchain service?



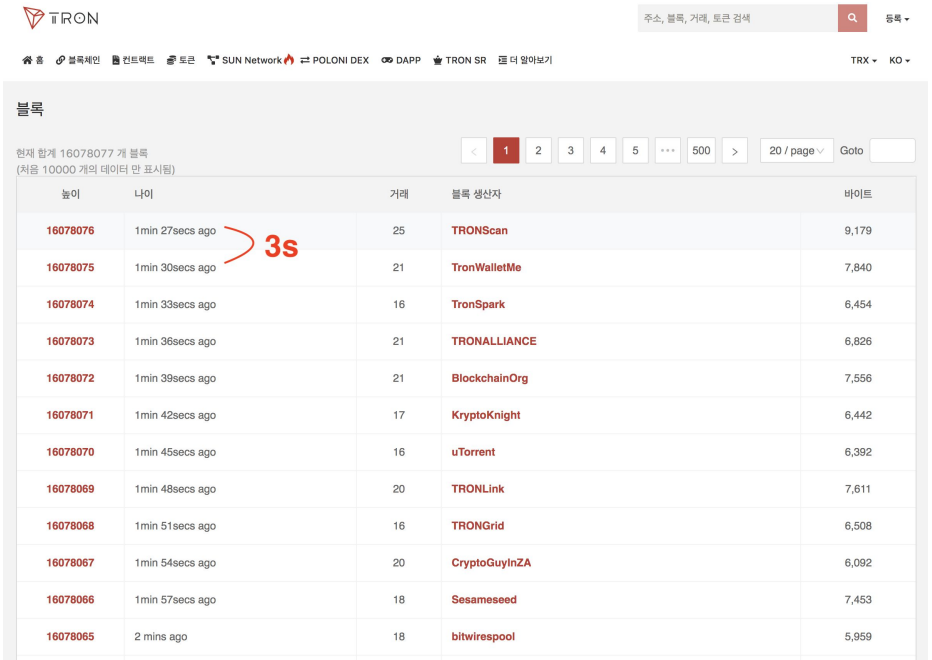
The response should be fast.

15 ~ 17s



The response should be fast.

3s



높이	나이	거래	블록 생산자	바이트
16078076	1min 27secs ago	25	TRONScan	9,179
16078075	1min 30secs ago	21	TronWalletMe	7,840
16078074	1min 33secs ago	16	TronSpark	6,454
16078073	1min 36secs ago	21	TRONALLIANCE	6,826
16078072	1min 39secs ago	21	BlockchainOrg	7,556
16078071	1min 42secs ago	17	KryptoKnight	6,442
16078070	1min 45secs ago	16	uTorrent	6,392
16078069	1min 48secs ago	20	TRONLink	7,611
16078068	1min 51secs ago	16	TRONGrid	6,508
16078067	1min 54secs ago	20	CryptoGuyInZA	6,092
16078066	1min 57secs ago	18	Sesameseed	7,453
16078065	2 mins ago	18	bitwirespool	5,959

The response should be fast.

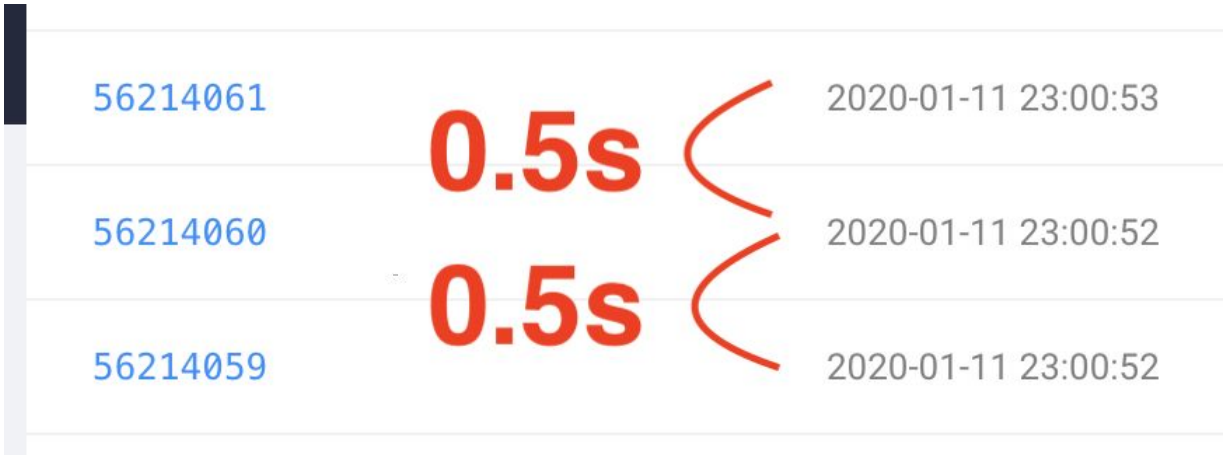
EOS™

0.5s

The response should be fast.

IOST

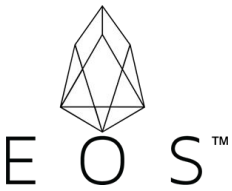
0.5s



The response should be fast.

Block Creation Time Comparison by Blockchain Platform

15 ~ 17s



0.5s

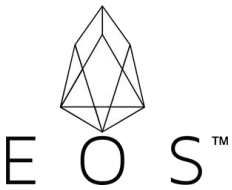
3s

0.5s

The response should be fast.

What if my transaction fails to enter this block and then to the next block?
=> You have to wait once more for block time. (Twice)

30 ~ 34s



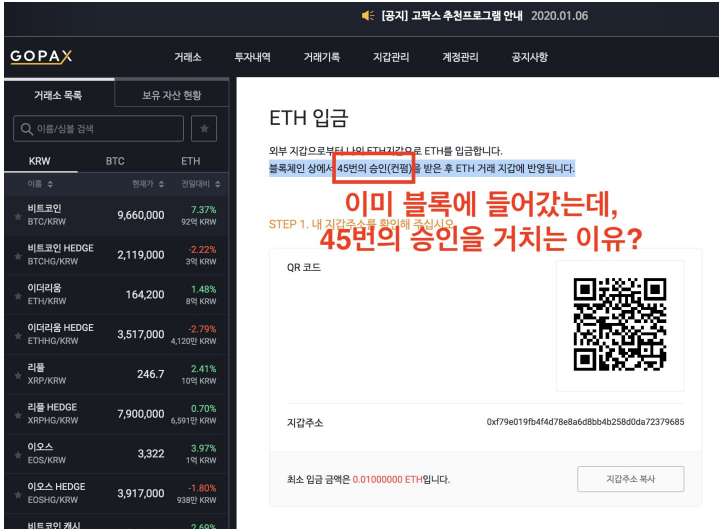
1s

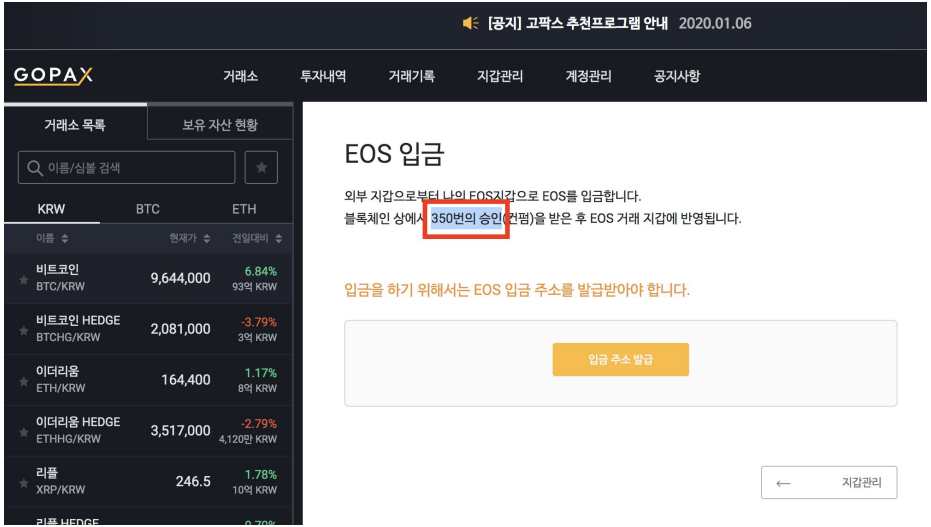
6s

1s

The response should be fast.

Block Finality



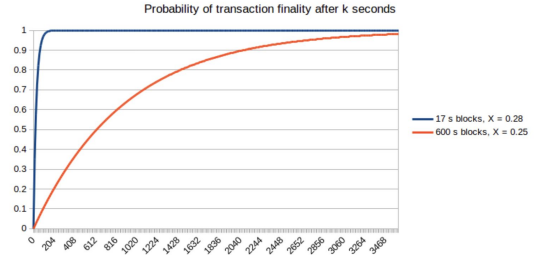


The response should be fast.

Block Finality Comparison by Blockchain Platform

10 confirm

Ethereum Blog ETHEREUM.ORG BUG BOUNTY PROGRAM



Script here

Note that for fast block times, we do have to make an adjustment because the stale rates are higher, and we do this in the above graph: we set `X = 0.25` for the 600s blockchain and `X = 0.28` for the 17s blockchain. Hence, the faster blockchain does allow the probability of non-reversion to reach 1 much faster. One other argument that may be raised is that the reduced cost of attacking a blockchain for a short amount of time over a long amount of time means that attacks against fast blockchains may happen more frequently; however, this only slightly mitigates fast blockchains' advantage. For example, if attacks happen 10x more often, then this means that we need to be comfortable with, for example, a 99.99% probability of non-reversion, if before we were comfortable with a 99.9% probability of non-reversion. However, the probability of non-reversion approaches 1 exponentially, and so only a small number of extra confirmations (to be precise, around two to five) on the faster chain is required to bridge the gap; hence, the 17-second blockchain will likely require ten confirmations (~three minutes) to achieve a similar degree of security under this probabilistic model to six confirmations (~one hour) on the ten-minute blockchain.

10 Confirm

The response should be fast.

Block Finality Comparison by Blockchain Platform

EOS™

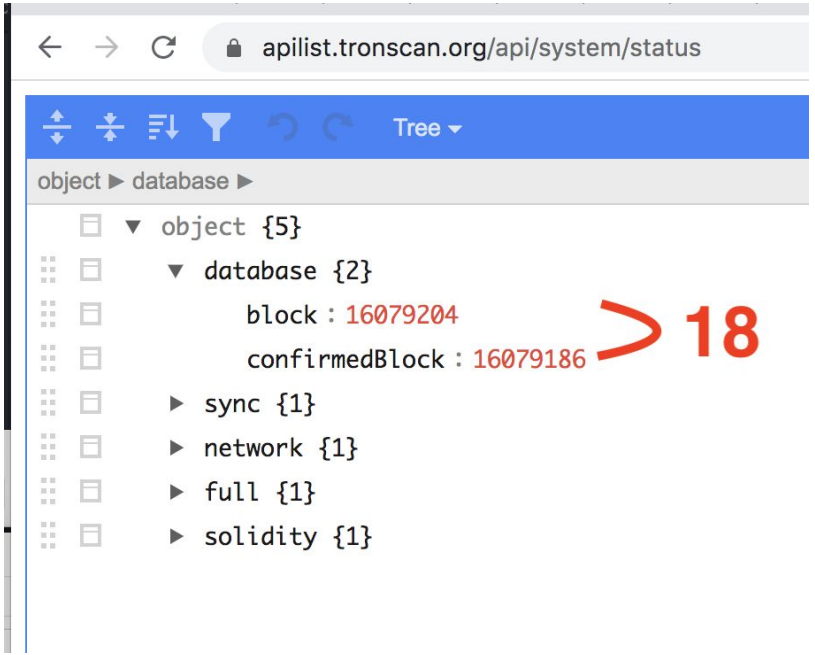
327 confirm

The response should be fast.

Block Finality Comparison by Blockchain Platform

TRON

18 confirm

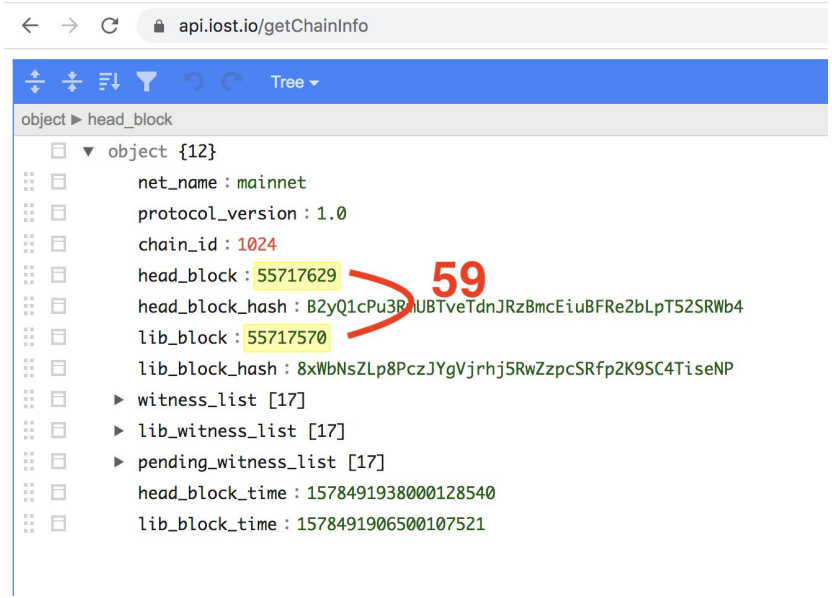


The response should be fast.

Block Finality Comparison by Blockchain Platform

IOST

59 confirm



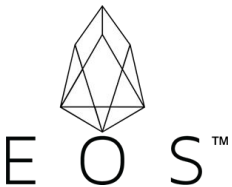
The response should be fast.

Block Finality Comparison by Blockchain Platform

10 confirm

x 17s

= 170s



327 confirm

x 0.5s

= 163s

18 confirm

x 3s

= 54s

59 confirm

x 0.5s

= 29.5s

The response should be fast.

When should you care about Block Finality?

Services that only work in the blockchain world

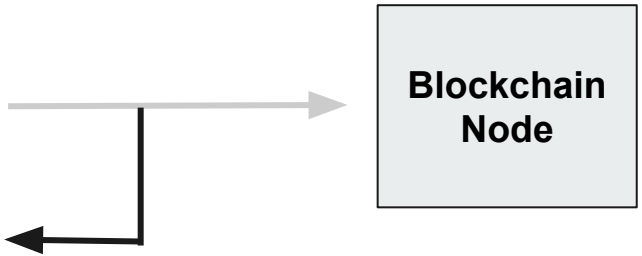
Service with connection between blockchain world + external world (DB)

The response should be fast.

When should you care about Block Finality?

Services that only work in the blockchain world

Cat buying transaction

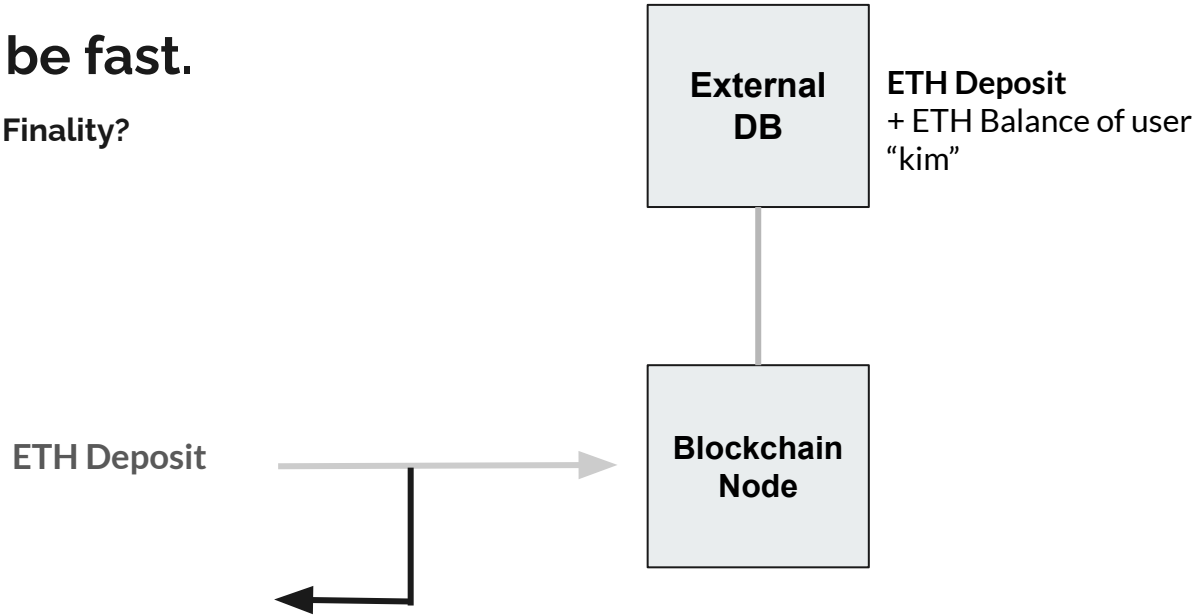


What if "roll-back" occurs because of bad luck?
=> You can buy it again.

The response should be fast.

When should you care about Block Finality?

Service with connection between
blockchain world + external world

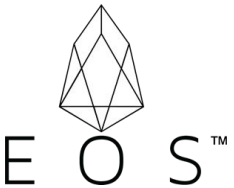


What if "roll-back" occurs
because of bad luck?

The fee must be low.

Pay per transaction.

Pay by staking



The fee must be low.

Max payload: 9,000,000 gas

Create a cat (weight:250,000 gas)

Cat-Generated Transactions on One Bus:
9,000,000 / 250,000 = 36 cats

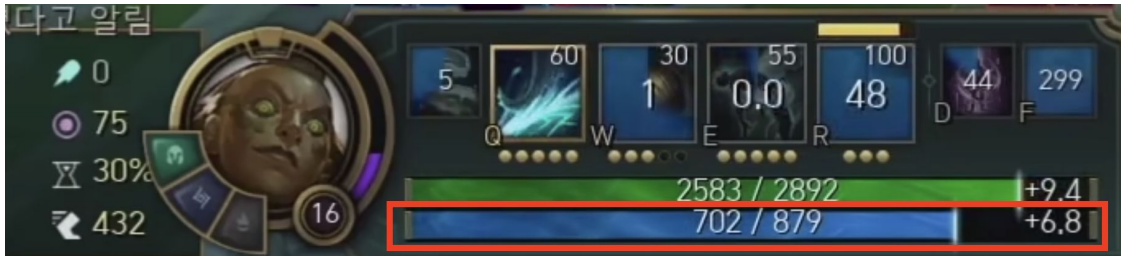
The fee must be low.

Create a cat (weight:250,000 gas)

Tokens Transferred:	From 0x0000000000000... To 0xd543a0be0684f0... For ERC-721 TokenID [1806153] CryptoKittie... (CK)
Value:	0 Ether ($0.00) 총 수수료 $0.46 == 536원
Transaction Fee:	0.00317983050402 Ether ($0.46)
Gas Limit:	350,000
Gas Used by Transaction:	251,370 (71.82%) Gas: 251,370
Gas Price:	0.000000012650000016 Ether (12.650000016 Gwei)
Nonce Position	332138 38 "고양이 생성"
Input Data:	Function: giveBirth(uint256 _matronId) MethodID: 0x88c2a0bf [0]: 0000000000000000000000000000000000000000000000000000000000001b8d68 View Input As Decode Input Data

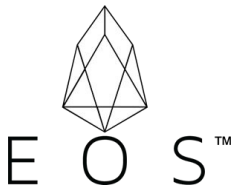
The fee must be low.

Pay by staking



The fee must be low.

Pay by staking



The fee must be low.

Pay by staking

- Contract Calculation Cost
- Network Cost

iGAS

- Storage Cost

iRAM

(The developer can pay for you.)

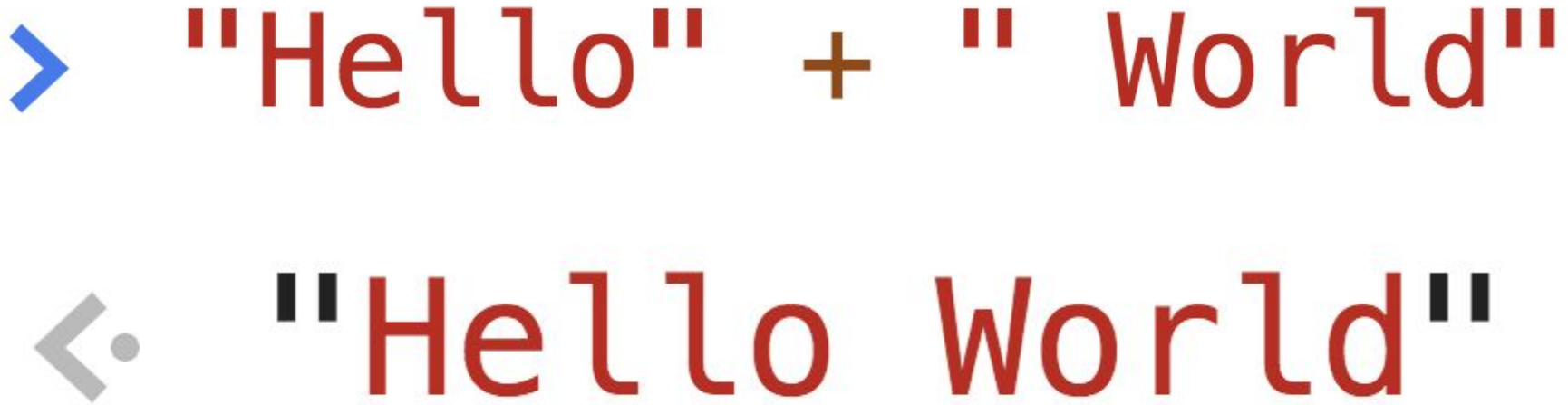
It should not be difficult to develop.

“Difficult to develop”?

1) **Developing in a programming language you are not familiar with**

   => There is a lack of data, and it is difficult to answer questions. Why is this an error?

It should not be difficult to develop.



It should not be difficult to develop.


```
65
66      function concatTest() public view returns (string memory) {
67          return "Hello" + "World";
```

```
browser/ballot.sol:67:16: TypeError: Operator + not compatible with types literal_string "Hello" and literal_string "World"
        return "Hello" + "World";
               ^---------------^
```

[2] only remix transactions, script

Search transactior

It should not be difficult to develop.

```
> if (username == "kim") {
    ...
  }
```

It should not be difficult to develop.


```
65
66  function stringCompareTest() public view returns (string memory) {
67      bytes memory username = "kim";
68
69      if (username == "kim") {
70          return "Hello kim";
```

```
browser/ballot.sol:69:13: TypeError: Operator == not compatible with types bytes memory and literal_string "kim"
        if (username == "kim") {
            ^---------------^
```

0 [2] only remix transactions, script Search transactior

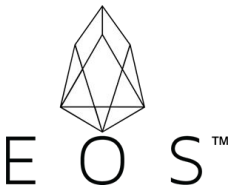
It should not be difficult to develop.


```
66      function stringCompareTest() public view returns (string memory) {
67          bytes memory username = "kim";
68
69          if (keccak256(username) == keccak256("kim")) {
70              return "Hello kim";
71          }
72      }
73  }
```

It should not be difficult to develop.

Smart Contract Language by Blockchain Platform

Solidity



C++

Solidity

Javascript

Most Popular Technologies

Programming, Scripting, and Markup Languages

All Respondents | Professional Developers

87,354 responses; select all that apply

```
class Contract {
  /** 기본 함수들 **/

  // init: 컨트랙트 배포 될 때 실행되는 코드
  init() {
    storage.put('owner', tx.publisher)
  }

  // can_update: 컨트랙트 업그레이드 설정
  can_update(data) {
    return blockchain.requireAuth(blockchain.contractOwner(), "active")
  }
}

module.exports = Contract
```

```
class Contract {
  /** 기본 함수들 **/

  // init: 컨트랙트 배포 될 때 실행되는 코드
  init() {
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  }

  // can_update: 컨트랙트 업그레이드 설정
  can_update(data) {
    return blockchain.requireAuth(blockchain.contractOwner(), "active")
  }

  /** 사용자 정의 함수들 **/
  isOwner() {
    const owner = storage.get('owner')
    return blockchain.requireAuth(owner, 'active')
  }

  // 다른 컨트랙트에 있는 함수 호출
  callExternalContract() {
    blockchain.call(
      "token.iost", // 컨트랙트 주소
      "transfer", // 실행할 함수 이름
      ['iost', '보내는 사람', '받는 사람', '보낼 양', ''] // 함수 인자
    )
  }

  // 다른 컨트랙트에 존재하는 값 가져오기
  getExternalContractValue() {
    return storage.globalGet(
      "token.iost", // 컨트랙트 주소
      "key" // 값을 확인하고 싶은 키
    )
  }
}

module.exports = Contract
```

```
blockchain.call(
  "token.iost", // 컨트랙트 주소
  "transfer", // 실행할 함수 이름
  ['iost', '보내는 사람', '받는 사람', '보낼 양', ''] // 함수
)
```

```
storage.globalGet(
  "token.iost", // 컨트랙트 주소
  "key" // 값을 확인하고 싶은 키
)
```

It should not be difficult to develop.

```
class Contract {
  /** 기본 함수들 **/

  // init: 컨트랙트 배포 될 때 실행되는 코드
  init() {
    storage.put('owner', tx.publisher)
  }

  // can_update: 컨트랙트 업그레이드 설정
  can_update(data) {
    return blockchain.requireAuth(blockchain.contractOwner(), "active")
  }
}

module.exports = Contract
```

컨트랙트 주인이 업그레이드 가능하게 설정

```
class Contract {
  /** 기본 함수들 **/

  // init: 컨트랙트 배포 될 때 실행되는 코드
  init() {
    storage.put('owner', tx.publisher)
  }

  // can_update: 컨트랙트 업그레이드 설정
  can_update(data) {
    return false
  }

}

module.exports = Contract
```

업그레이드 절대 불가능하게 설정