

COURSE

INTRODUCTION TO APP DEVELOPMENT



SESSION 7

BUILD MVP

MODULE 4

PRODUCT DEVELOPMENT

Objectives

CORE

- Be able to build a prototype of your app using your chosen tools.

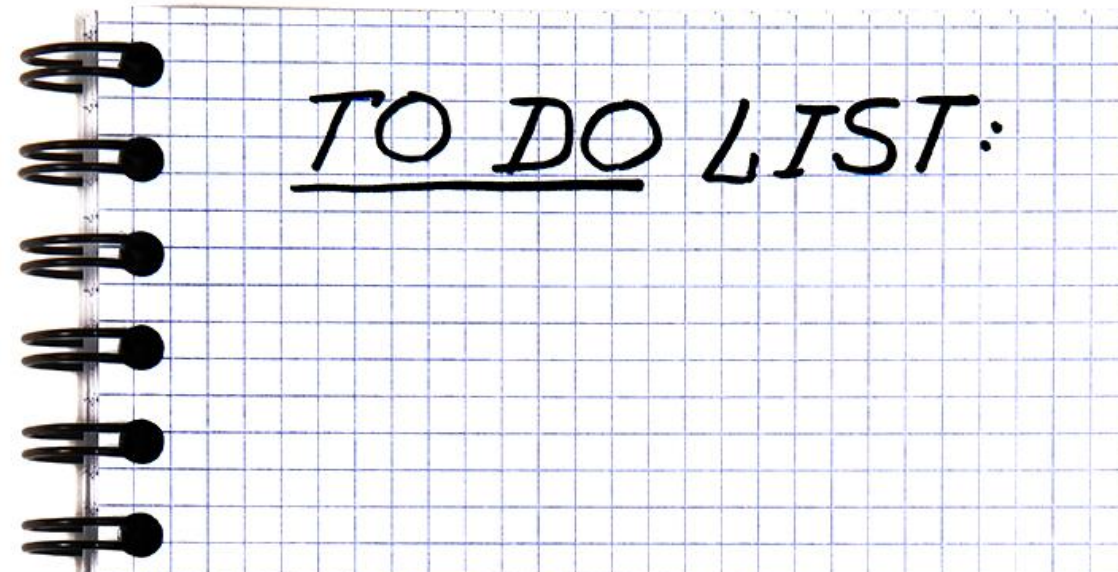
CHALLENGE

- Be able to evaluate the features of the prototyping tool you have used

Session activities

Create prototype – *Off workbook*

4.4 – Reflect on prototyping tool



Create prototype

Activity

You have your app idea and you've chosen your prototyping tool, so now it's time to make your app a reality.

To make the best use of your time, divide up individual features or screens of your app amongst your team (either individually or in pairs), then regroup to pull it all together when you've finished.



4.4 – Reflect on prototyping tool

Activity

Review your chosen app development tool, thinking about:

- Things the tool did well
- Ways the tool could have been better
- Prototyping tools you'd like to try and why



ACTIVITY 4.4

REFLECT ON PROTOTYPING TOOL

MODULE 4

PRODUCT DEVELOPMENT



Tools used	
Things this tool did well	Ways this tool could have been better
Prototyping tools you'd like to try and why	

Through prototyping, we can turn ideas into something tangible. Reflect on the tool you used, noting down any tools you'd like to try.

NAME

NEXT SESSION...



SESSION 8

USER TESTING

MODULE 4

**PRODUCT
DEVELOPMENT**