

Open-source projects for Earth Engine in Python, R, JavaScript, and Julia

David Montero Loaiza

Research Assistant

Remote Sensing Centre for Earth Systems Research (RSC4Earth), University of Leipzig

Email: david.montero@uni-leipzig.de | Twitter: [@dmlmont](https://twitter.com/dmlmont) | GitHub: [@davemlz](https://github.com/davemlz)

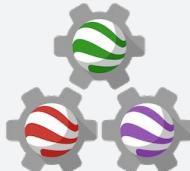
Earth Engine Extensions



QGIS Earth Engine
Plugin @gena et al. |
Integrates Google
Earth Engine and QGIS
using Python API



EarthEngine.jl
@KMarkert | Google
Earth Engine in Julia



Earth Engine API |
Original APIs for
Python and JavaScript
(Code Editor)



JS



geemap @giswqs | A
Python package for
interactive mapping
with Google Earth
Engine, ipyleaflet, and
ipywidgets



rgee @csaybar | rgee is
an R binding package
for calling Google Earth
Engine API from within
R



#EarthEngineSG

Common EE Python code

from  to 

```
def cloudMask(img):
    qa = img.select('QA60')
    cloudBitMask = 1 << 10
    cirrusBitMask = 1 << 11
    mask = qa.bitwiseAnd(cloudBitMask).eq(0)
        .And(qa.bitwiseAnd(cirrusBitMask).eq(0))
    return img.updateMask(mask)

def scale(img):
    scaling = img.select(["B.*"])
    x = scaling.multiply(0.0001)
    scaling = img.select(["AOT", "WVP"])
    x = x.addBands(scaling.multiply(0.001))
    notScaling = img.select(["SCL", "T.*", "M.*", "Q.*"])
    x = x.addBands(notScaling)
    return x

def addIndices(img):
    a = img.normalizedDifference(['B8', 'B4']).rename('NDVI')
    b = img.normalizedDifference(['B8', 'B3']).rename('GNDVI')
    c = img.normalizedDifference(['B3', 'B11']).rename('NDSI')
    return img.addBands([a,b,c])

S2 = ee.ImageCollection("COPERNICUS/S2_SR") \
    .map(cloudMask) \
    .map(scale) \
    .map(addIndices)
```

A more intuitive code



A python package that extends
Google Earth Engine



```
S2 = ee.ImageCollection("COPERNICUS/S2_SR") \
    .maskClouds() \
    .scaleAndOffset() \
    .spectralIndices(["NDVI", "GNDVI", "NDSI"])
```

The eeExtra Ecosystem

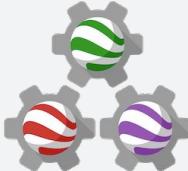
+ @csaybar (César Aybar Camacho)



**QGIS Earth Engine
Plugin** @gena et al. |
Integrates Google
Earth Engine and QGIS
using Python API



EarthEngine.jl
@KMarkert | Google
Earth Engine in Julia



Resources that can be associated



eeExtra @davemlz
@csaybar | A *ninja*
python package that
unifies the Google
Earth Engine
ecosystem



eemont @davemlz | A
python package that
extends Google Earth
Engine

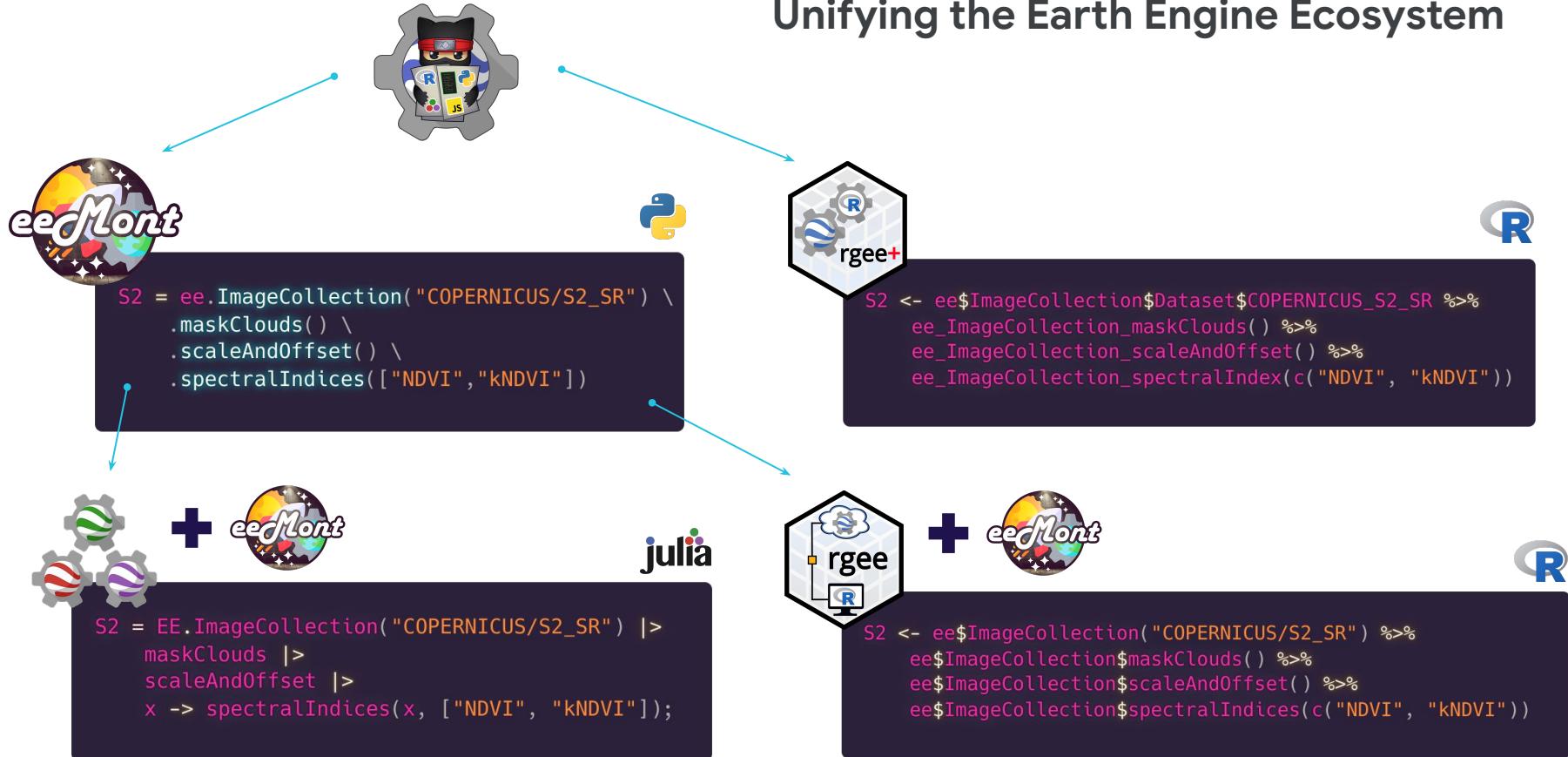


rgeeExtra @csaybar |
High-level functions to
process spatial and
simple Earth Engine
objects



Directly Associated Packages

Unifying the Earth Engine Ecosystem

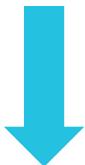


Experimental: From JS to the world



```
var LandsatLST = require("users/sofiaermida/landsat_smw_lst:modules/Landsat_LST.js");
```

JS



Translating code...



```
LandsatLST = ee.require("users/sofiaermida/landsat_smw_lst:modules/Landsat_LST.js")
```

Python



```
LandsatLST <- module("users/sofiaermida/landsat_smw_lst:modules/Landsat_LST.js")
```

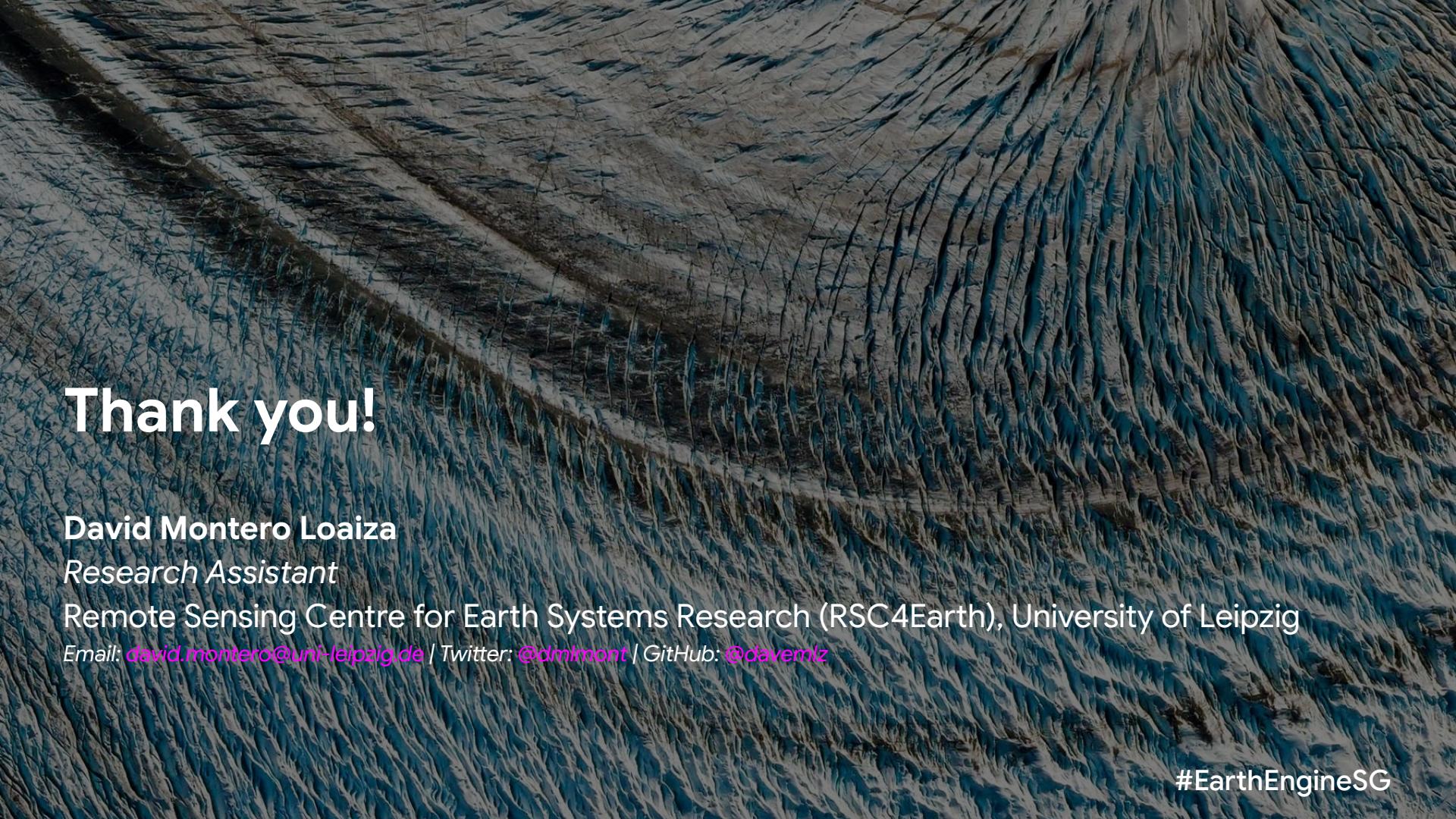
R



```
LandsatLST = ee.require("users/sofiaermida/landsat_smw_lst:modules/Landsat_LST.js")
```

julia

Contributions are welcome!



Thank you!

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#EarthEngineSG