The Beauty of 3D Animation

More awesome than at first glance!

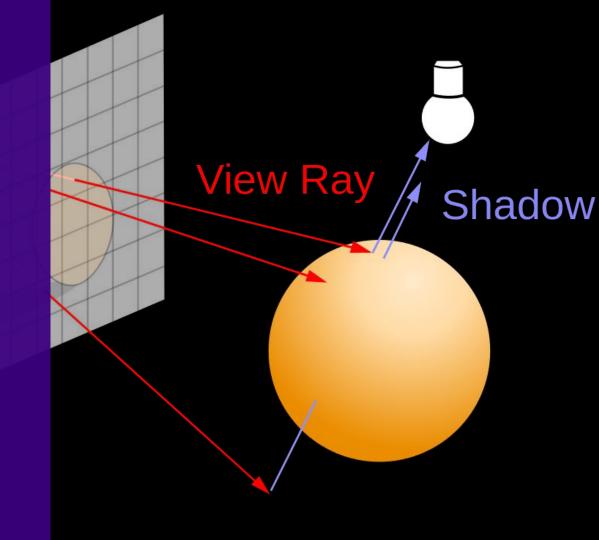
The Perfected Art

Animation as we know it has been around since the Mid-1800's. The founder of animation was a man named Émile Cohl, an amazing cartoonist from France. His first animation. Fantasmagorie, was hand drawn and really something to behold at the time.



Where Animation Has Gone

Since the first implementation of ray tracing in the movie "Pixar's Cars," the world has really changed animation, and the movie's worlds too. This job has also gotten way more available, even when not as a job, but a hobby.



Blender

Blender, a free to use, open source animation tool, has given many people a chance to bring their animative dreams to life for not a dime. You can create models with it, 2d or 3d, then you can animate all of it, you can so much with it in fact that I would say that it's really too good to be free. This picture was was made solely with the use of Blender!



My Favorite Animation

I know it may have been made over a decade ago, but there's something so special about its creation and the small team that made it. It's so amazing to me that they could make something so realistic and interesting, so well, so long ago. This is the video that sparked my love for animation, it's an art that has truly been mastered over its long lifespan. I just know that animation's future will only keep getting brighter.



The Possibilities

Like the crew who made the Assassin's Creed: Revelations trailer, **Digic** Pictures, hundreds of other companies can now use animation for many, many different things on the daily. Animation has changed production immensely, and oh how truly beautiful it can be.



Very Special Thanks To...

• <u>DigitalBrew</u>

• <u>Digic Pictures</u>

• Early Movie Ray Tracing

Blender

ArtLark