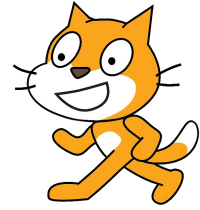




Planning my work



What subject(s) do you want to include in your project ?

Ideas for presenting an action from the Sustainable goal:
Responsible Consumption and Production:

- | | |
|------------------------------------|-------------------------------------|
| <input type="checkbox"/> Reduce | <input type="checkbox"/> Composting |
| <input type="checkbox"/> Refuse | <input type="checkbox"/> Food waste |
| <input type="checkbox"/> Recycle | <input type="checkbox"/> Other : |
| <input type="checkbox"/> Repurpose | |

My first thoughts

Write your thoughts and ideas here :



Building my knowledge !

Write or sketch the pieces of information that will help you with your project.

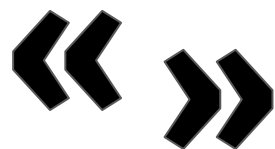
Information 1 :

Information 2 :

Information 3 :

Information 4 :

Procedure(s) to follow :



If you use a dialogue between two sprites

Sprite 1		Sprite 2	
Dialogue or action	Duration (in seconds)	Dialogue or action	Duration (in seconds)

Checklist

CHALLENGE_ reminder

Using Scratch, present at least one concrete action you can take to help achieve the **Responsible Consumption and Production** goal.



To take on this challenge, you will need to follow certain criteria.

Content of the animation or interactive game

Your animation or game must include:	
<input type="checkbox"/>	at least one concrete action you can take
<input type="checkbox"/>	at least two backdrops
<input type="checkbox"/>	at least two sprites
<input type="checkbox"/>	at least one sound or audio recording
<input type="checkbox"/>	at least one dialogue between two sprites
<input type="checkbox"/>	an interaction (e.g: question) with the user

Content of your Scratch program

Your program must include:	
<input type="checkbox"/>	motion blocks to animate your sprites
<input type="checkbox"/>	at least one sensing block (e.g.: to ask the user a question)
<input type="checkbox"/>	at least one conditional statement
<input type="checkbox"/>	at least one programming loop
<input type="checkbox"/>	at least two different event blocks
<input type="checkbox"/>	an animation between 2 and 4 minutes

Elements related to publication

To publish your project, you should:	
<input type="checkbox"/>	have a meaningful title followed by Kreocode 20XX (e.g.: Game About Recycling - Kreocode 20XX)
<input type="checkbox"/>	use images, photos or sounds that are copyright free
<input type="checkbox"/>	cite any sources used in the space reserved for <i>Notes and Citations</i>
<input type="checkbox"/>	pay close attention to your use of language
<input type="checkbox"/>	indicate how to start your program in the <i>Instructions</i> section (if it does not start with the green flag)
<input type="checkbox"/>	start the project (* once your project is complete)