

CREATURE CONSTRUCTION

 SUGGESTED TIME
15–30 MINUTES

OBJECTIVES

- By completing this activity, students will:
- + be introduced to the computational practice of reusing and remixing by contributing to a collaborative drawing

ACTIVITY DESCRIPTION

- In this activity, students will draw a “creature” in three parts.
- Give each student a tri-folded sheet of blank paper and one minute to draw a “head” for their creature. Next, have them fold the paper over so that the head is hidden, with little prompts for where to continue the drawing. After the head is hidden, students will pass the creature to another student. Then, give students one minute to draw a “middle” for their creature, using the guides from the head, but without peeking! After the middles are hidden (and prompts drawn), pass the creatures. Finally, give students one minute to draw a “bottom” for their creature. When finished, unfold the papers to reveal the collaboratively constructed creatures!
- Post drawings on a wall or board and let students explore the outcome of their creative contributions.
- Facilitate a group discussion about co-authorship, collaboration, and reusing and remixing work.

RESOURCES

- blank paper (approximately 8.5” by 11”), folded into thirds
- things to sketch with (pencils, pens, markers, etc.)

REFLECTION PROMPTS

- + What is your definition of remixing?
- + Think about the creature you started (drew the “head” for). How did your ideas become extended or enhanced by others’ contributions?
- + Considering the creatures you extended (drew the “middle” or “bottom” sections for), how did your contributions extend or enhance others’ ideas?

REVIEWING STUDENT WORK

- + Can students explain remixing and its benefits?

NOTES

- + This activity is a perfect warm-up activity for the Pass It On project! We recommend facilitating Creature Construction directly before Pass It On.
- + Optionally, have students sign their names at the bottom of each creature drawing they worked on to identify the contributing artists.

NOTES TO SELF

- _____
- _____
- _____
- _____

CREATURE CONSTRUCTION REFLECTIONS

NAME:

RESPOND TO THE FOLLOWING REFLECTION PROMPTS
USING THE SPACE PROVIDED BELOW OR IN YOUR
DESIGN JOURNAL.

+ What is your definition of remixing?

+ Think about the creature you started (drew the “head” for). How did your ideas become extended or enhanced by others’ contributions?

+ Considering the creatures you extended (drew the “middle” or “bottom” sections for), how did your contributions extend or enhance others’ ideas?

