Recent Developments in Sign Language Processing towards realistic sign language machine translation

Zifan Jiang 2024.02.20 Zurich

## Who am I?

#### Zifan (子凡) [tsរ³ fan²] Jiang (蒋) [tɕjɑŋ³]

- PhD student at University of Zurich
- Funded by the <u>IICT project</u>
- Computer/data scientist & Web developer
- Computational linguist



# (Goal?) of Existing Sign Language Works

Google	How to sign "hello" in asl?	x 🌷 Q
	🔍 All 🗈 Videos 🖾 Images 🏾 Books 💷 News 🗄 More	Settings Tools
	About 623,000,000 results (0.46 seconds)	
	English – detected 🗸 🚑 American Sign	Language (ASL) 👻
	Hello ×	

Open in Google Translate

Feedback

#### Recap: my first work

#### Machine Translation between Spoken Languages and Signed Languages Represented in SignWriting

🛞 Sign Translate						
ズ <sub>A</sub> Text						
DETECT LANGUAGE	ENGLISH	FRENCH	SPANISH	~		←→
hi					*	
					<b>-</b> ‡	
https://sign.mt/						





Zifan Jiang, Amit Moryossef, Mathias Müller, Sarah Ebling Department of Computational Linguistics



May 2023 @ EACL & LoResMT

# Outline

- WMT shared task on sign language translation
- Data for sign language processing
- Methodology for sign language processing
  - Segmentation
  - Alignment
  - Representation
- (interlude) Sign language processing 2024 and future
  - In the era of LLMs and deep pretrained models

#### WMT shared task on sign language translation

B WMT-SLT

Home Motivation Schedule Participate Data Tools Calls Organizers FAQ Previous Versions



#### News

01/08/2023	Participation instructions are now live.	
28/07/2023	Our test set can now be <u>downloaded</u> .	
26/06/2023	We shifted our remaining deadlines by two weeks, to	
	give participants more time. See updated schedule.	
22/06/2023	Our training data SRF can now be downloaded.	
06/06/2023	Our training data Signsuisse can now be downloaded.	
16/05/2023	Delayed release of training data for one more week	
02/05/2023	Schedule is updated due to delays in data preparation.	
22/03/2023	2023 Website is up. Last year's site can be found here.	

#### https://www.wmt-slt.com/

#### WMT shared task on sign language translation

all			
Rank	Ave.	System	
1	87.051	HUMAN	
2-3	2.075	MSMUNICH	
2-3	2.008	SLATTIC	
4-5	0.520	UZH (baseline)	
4-8	0.437	DFKI-MLT	
5-8	0.339	DFKI-SLT	
5-8	0.207	UPC	
5-8	0.041	NJUPT-MTT	

both domains			
Rank	Ave.	System	
1	83.829	HUMAN	
2	0.669	TTIC	
3-5	0.024	CASIA	
3-5	0.008	BASELINE	
3-5	0.005	KNOWCOMP	

2022 edition

2023 edition

# What's wrong?

#### • Data

- Number of parallel examples: 10k << 1m
- Quality: alignment, parallel vs. *comparable* data (>> 10k)

#### • Methodology

- Transformers + ?
- Tokenization/segmentation

	SRF training data 22	SRF training data 23	
lumber of episodes	29	771	
ime span of episodes	March 2020 to March 2021	July 2014 to May 2021	
otal duration videos	16 hours	437 hours	
Total number of subtitles before/after sentence segmentation)	14265 / 7071	354901 / 231834	
lumber of signers	3	4	

#### Data

Swiss TV broadcast data

- <u>https://www.wmt-slt.com/data</u>
- https://sites.google.com/view/wmt-slt-v2022/data?authuser=0

The Signsuisse Lexicon

• <u>https://www.sgb-fss.ch/signsuisse/</u>

SwissSLi: the Multi-parallel Sign Language Corpus for Switzerland

• Under review @lrec-coling-2024

# Methodology

More basic tools

- Segmentation
- Alignment
- Representation

## Linguistically Motivated Sign Language Segmentation

- Phrase-level
- Sign-level



#### @EMNLP2023

#### Linguistically Motivated Sign Language Segmentation

Labelling Strategy: 0/1 vs. BIO Tagging



Per-frame classification of a sign language utterance following a BIO tagging scheme

#### **Boundary of Phrases**



Optical flow of a conversation between two signers in the Public DGS Corpus

# Boundary of Signs



Number of hand shapes per sign in SignBank

#### **3D Hand Normalization**



Figure 14: Visualizations of 10 hand shapes, each with 48 crops overlayed.

#### Segmentation + (isolated) recognition = translation?

- <u>https://colab.research.google.com/drive/1CKIXVI3vP0NKZDZZ\_I-Qb\_wSHt2c</u> w4VT#scrollTo=u3NuOl9PYx7h
- Limitation of glosses: word order, information loss ->

Considerations for meaningful sign language machine translation based on glosses

Mathias Müller<sup>1</sup>, Zifan Jiang<sup>1</sup>, Amit Moryossef<sup>1,2</sup>, Annette Rios<sup>1</sup> and Sarah Ebling<sup>1</sup> <sup>1</sup> Department of Computational Linguistics, University of Zurich, Switzerland <sup>2</sup> Bar-Ilan University, Israel

{mmueller,jiang,rios,ebling}@cl.uzh.ch,amitmoryossef@gmail.com

#### Abstract

Automatic sign language processing is gaining popularity in Natural Language Processing (NLP) research (Yin et al., 2021). In machine translation (MT) in particular, sign language translation based on *glosses* is a prominent approach. In this paper, we review recent works on neural gloss translation. We find that limitations of glosses in general and limitations of specific datasets are not discussed in a transGlosses (DSGS) KINDER FREUEN WARUM FERIEN NÄHER-KOMMEN

Translation (DE) Die Kinder freuen sich, weil die Ferien näher rücken.

@ACL2023

Glosses (EN) ('CHILDREN REJOICE WHY HOLIDAYS APPROACHING')

Translation (EN)
('The children are happy because the holidays
are approaching.')

# Methodology

More basic tools

- Segmentation
- Alignment
- Representation

### Alignment



Die Kinder freuen sich, weil die Ferien näher rücken.

time

https://www.wmt-slt.com/data

# Alignment



https://www.robots.ox.ac.uk/~vgg/research/bslalign/

# (interlude) Sign Language Processing 2024 In the era of LLMs and deep pretrained models

## Self-supervised deep pretrained models (on huge data)

- Text: BERT, GPT, etc.
- Image: masked autoencoders (MAE)
  - based on ViT
- Speech: wav2vec 2.0
  - Quantization
- Video: InternVideo
  - Too expensive to train?



### Weak supervision from text - CLIP



*Figure 1.* Summary of our approach. While standard image models jointly train an image feature extractor and a linear classifier to predict some label, CLIP jointly trains an image encoder and a text encoder to predict the correct pairings of a batch of (image, text) training examples. At test time the learned text encoder synthesizes a zero-shot linear classifier by embedding the names or descriptions of the target dataset's classes.

# SignCLIP: our solution to alignment (sign language to text)

- Adapted from a VideoCLIP model
- Data scale
  - HowTo100M videos (duration of each is ~6.5 minutes with ~110 clip-text pairs)
  - Now collecting a few hundred thousand isolated ASL sign examples
  - Spreadthesign: 600k
- Data representation
  - 10-second video
  - Dimension reduction
  - Spatial vs. temporal

#### - Usage

- Language identification
- Recognition/retrieval
- Segmentation/alignment
- Glossed-based translation
- Quality estimation

Encoder	Temporal dim.	Spatial dim.
Original video	10x30	640×480x3
S3D (pretrained on HowTo100M)	10	512
I3D (pretrained on BSL)	10	1024
MediaPipe Holistic	10x30	543
SignVQNet	10	1024

# Methodology

More basic tools

- Segmentation
- Alignment
- Representation

#### **Representations of Signed Languages**



https://research.sign.mt/

### **Representations of Signed Languages**

Language Agnostic Tasks

Language Specific Tasks



https://research.sign.mt/

## <u>SignVQ</u>: our solution to representation

Existing work

- [Autoregressive Sign Language Production: a Gloss-Free Approach with Discrete Representations](<u>http://nlpcl.kaist.ac.kr/~projects/signvqnet</u>)
- [SignAvatars: A Large-scale 3D Sign Language Holistic Motion Dataset and Benchmark](<u>https://signavatars.github.io/</u>)
- Lee's new work: Learning Sub-Lexical Components to Represent Sign Language

Ours

- Sign MediaPipe VQ

### MotionGPT



