



# Scratch Challenge

**Advanced**



# Scratch Challenge

Present at least one concrete action  
you can take to reach a **sustainable  
development goal.**

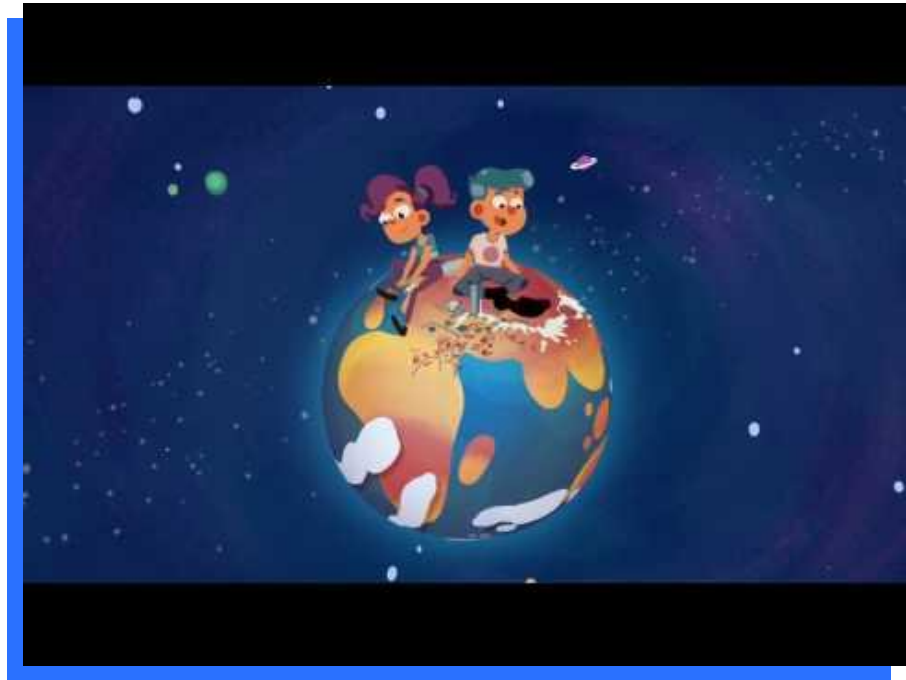


01

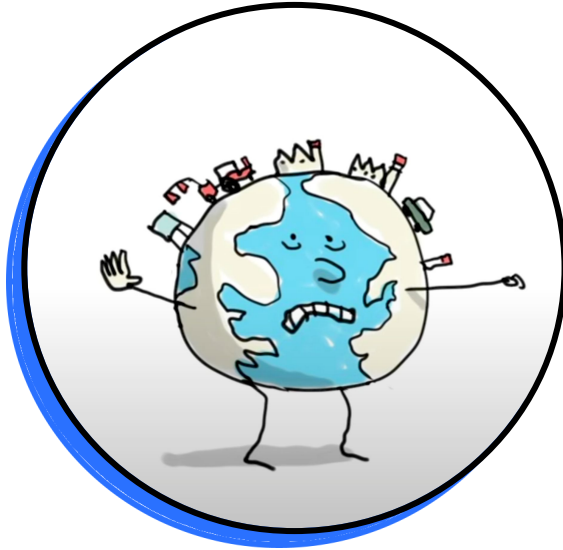
- O X

# Get informed !

**What is  
sustainable  
development?**



# Respectful interactions between humans and the Earth



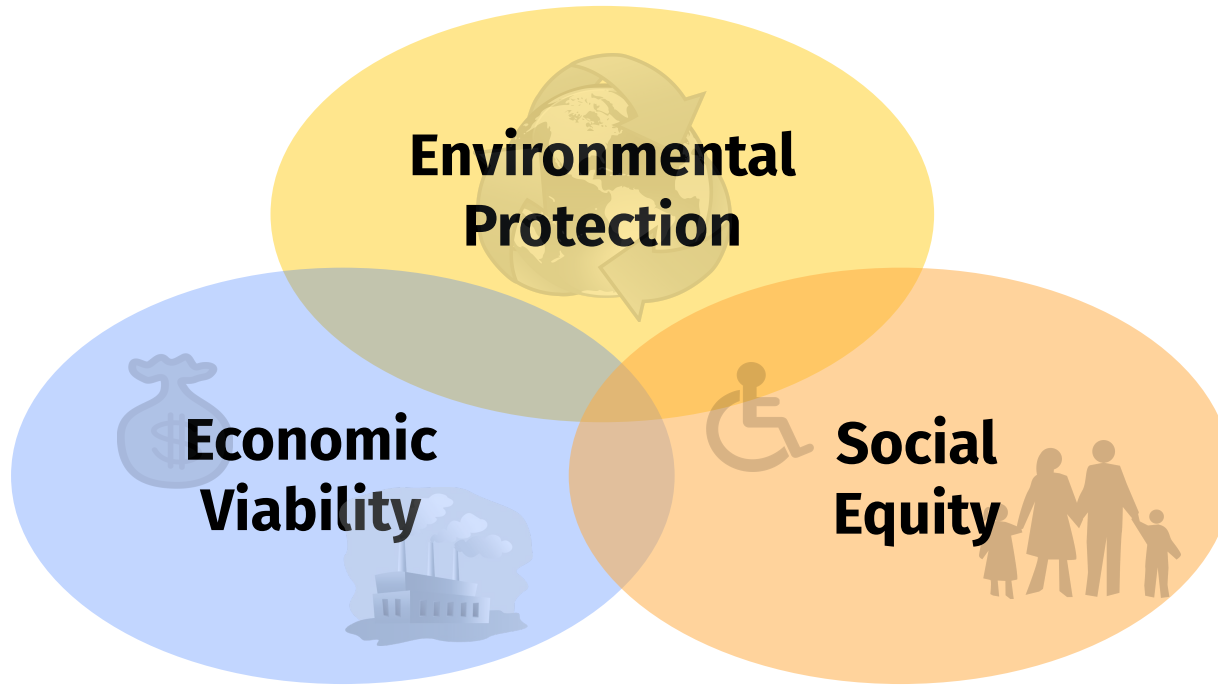
- What suggestions were presented in the video?
- Can you think of anymore ?

# What is sustainable development?



- 1 Meet current needs without harming future generations.
- 2 Reflect on the consequences of all of our our daily actions.
- 3 Make choices with great respect for humans and the Earth.

# Sustainable Development



# Sustainable Development Goals







02

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# Get inspired !

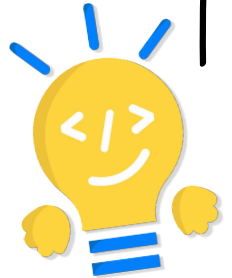


# Scratch Challenge

Present at least one concrete action you can take to achieve a sustainable development goal.

## Sustainable goal #12 :

**12** RESPONSIBLE  
CONSUMPTION  
AND PRODUCTION



# Observe and discuss the LOGOS

Reduce food waste by  
half

**TARGET** 12·3



Reduce waste :  
reduce, recycle et reuse

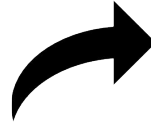
**TARGET** 12·5



Raise awareness of sustainable  
development goals and lifestyle  
in harmony with nature

**TARGET** 12·8





# Actions to reduce waste

- What actions are you already taking?
- What actions can you take?

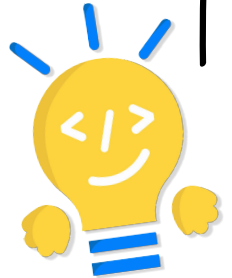


# Other video suggestions

What is  
food waste ?



How to  
reduce waste ?





03

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# Planning my work !



# Scratch Challenge

Present at least one concrete action you can take to achieve a **sustainable development goal.**



**My scenario:** What subject will you address?

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- Reduce
- Refuse
- Recycle
- Repurpose
- Composting
- Food waste
- Other?





04

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# Coding my animation

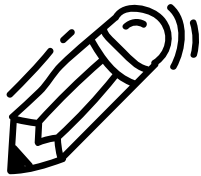
# Criteria



## **Content of the animation or interactive game**

Your animation or your game should include:

- at least one concrete action you can do;
- at least two backdrops;
- at least two sprites;
- at least one sound or one audio recording.
- at least one dialogue between two sprites;
- an interaction (e.g.: a question) with the user.



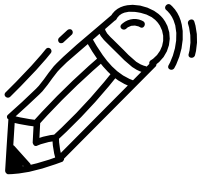
# Criteria



## Content of the Scratch program

Your program should include:

- motion blocks to animate your sprites;
- at least one sensing block (e.g.: to ask a question to the user);
- at least one conditional statement;
- at least one programming loop;
- at least two different starting blocks (Events);
- an animation between 2 and 4 minutes.



# Blocks used in the program

when  clicked

when  key pressed

when this sprite clicked

move  steps

glide  secs to x:  y:

go to x:  y:

play sound  until done

ask  and wait

answer

say  for  seconds

think  for  seconds

repeat

if  then





05

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# Sharing my animation

# Criteria (continued)



## Elements related to the publication

**To publish your project, you should:**

- ❑ have a meaningful title followed by **Kreocode 20XX**  
(e.g. : I recycle - Kreocode 20XX);
- ❑ use images, photos or sounds that are copyright-free; (no photo or personal information of students)
- ❑ cite any sources used in the *Notes and Credits* space;
- ❑ pay close attention to your use of language;
- ❑ indicate how to start your program in the *Instructions* section (if it does not start with the green flag);
- ❑ share the project when it is completed.

