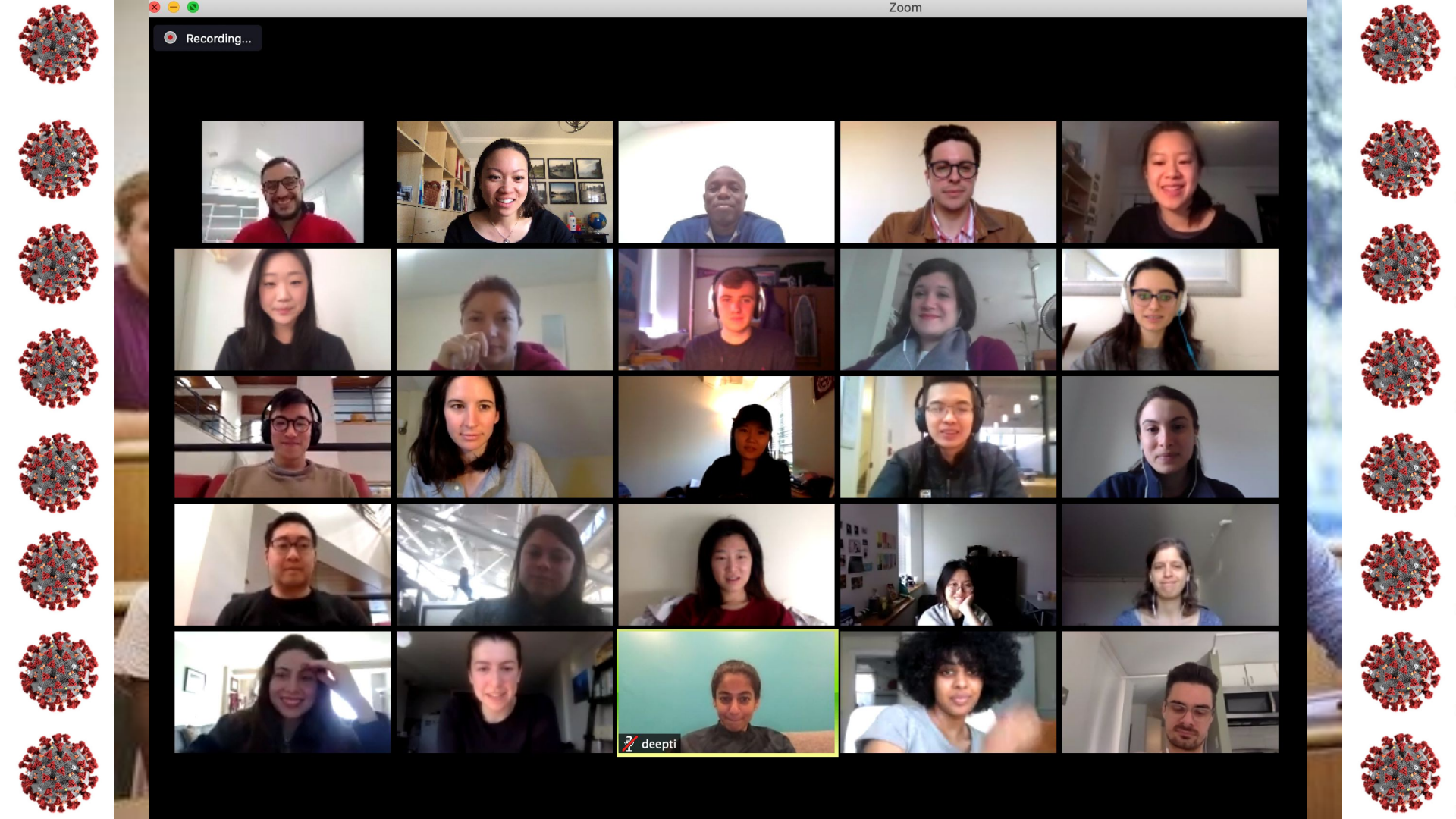
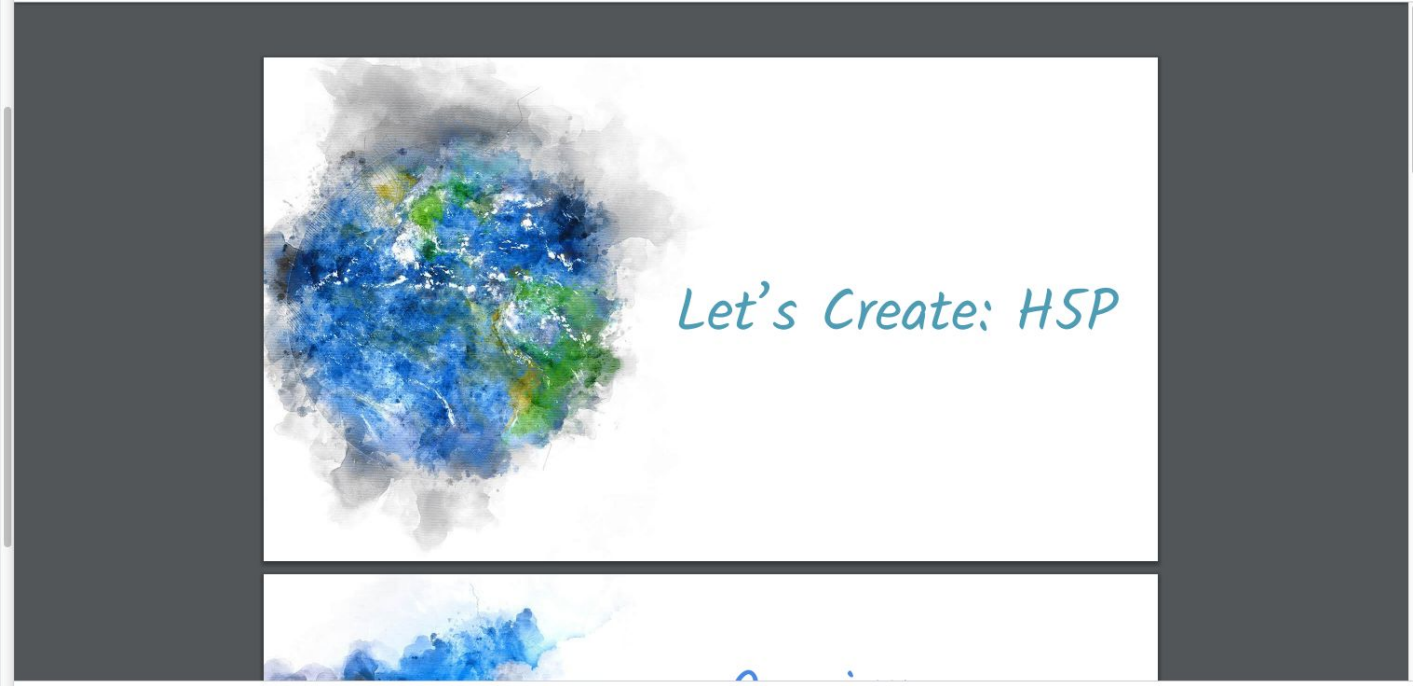
Instructional Design for Online Environments

Steven Williamson


Zoom
Recording...
deepti

- Module 1: Introduction to the Course 0/6
- Module 2: Introduction to Instructional Design 0/7
- Module 3: Learning Theories & Instructional Design 0/4
- Module 4: Instructional Design Models 0/8
- Module 5: Instructional Design & Learning Environments 0/5
- Module 6: Capstone Activity 0/3
- Module 7: E-Learning Authoring Tools 0/5
- Module 8: Graphic Design / Animation Tools & Resources 0/5
- Module 9: Using Tools To Engage Learners 0/4
- Module 10: Instructional Design Tools 0/5

Let's Create: H5P



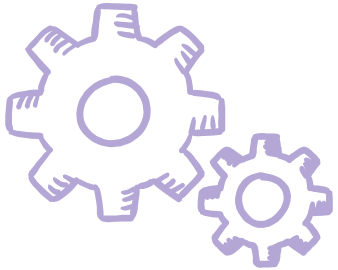
COMPLETE & CONTINUE →

Instructors

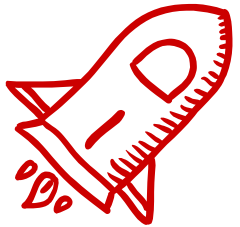
Instructional Designers

Opportunists

Learn

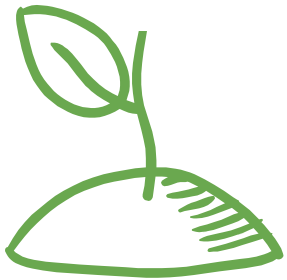


Practice



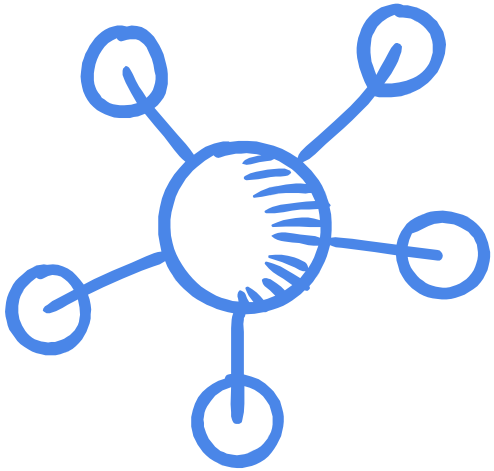
Create

Year 1
Less than 100 Customers
Focus on execution & User Experience
Key Resources: Content, Platform, Customer Relationships, IP, Money, Time



Year 2
100 - 500 Customers
Focus on customer retainment, acquisition, and growth
Key Resources: Content, Customer Relationships, IP, Money, Time

Year 3
500+ Customers
Explore Partnerships/Expand Offerings/Grow Customers
Key Resources: Content, Customer Relationships, IP, Money, Time



Let’s Connect!