

# 패러티 멀티시그 컨트랙트 해킹 심층분석



2017. 7. 26

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# 1. 사건 개요(1/6 - 뉴스와 개요)

- 해커는 150,000 이더 탈취(edgeless, swarm city, aeternity)
- 화이트 해커 over 300,000 이더 보존
- <https://www.bleepingcomputer.com/news/security/hacker-uses-parity-wallet-vulnerability-to-steal-30-million-worth-of-ethereum/>
- <https://www.hackread.com/hackers-steal-32-million-in-ethereum-from-3-multisig-wallets/>

# 1. Overview (2/6 - 해커 주소)

- <https://etherscan.io/address/0xb3764761e297d6f121e79c32a65829cd1ddb4d32>

# 1. Overview (3/6 - 화이트햇그룹)

- <https://etherscan.io/address/0x1dba1131000664b884a1ba238464159892252d3a>

# 1. Overview (4/6 - 스웜 시티)

- 44,055 ETH

- 공식성명 :

<https://press.swarm.city/swarm-city-keyholders-upgrade-to-a-new-multisig-wallet-contract-f2649fb289a8>

- 트렌젝션 :

<https://etherscan.io/tx/0x97f7662322d56e1c54bd1bab39bccf98bc736fcb9c7e61640e6ff1f633637d38>

# 1. Overview (5/6 - aeternity)

- Around 82,000 ETH (of 102,000 ETH) sent

- 공식성명 :

<https://blog.aeternity.com/parity-multisig-wallet-hack-47cc507d964d>

- 컨트랙트 :

<https://etherscan.io/address/0xbec591de75b8699a3ba52f073428822d0bfc0d7e#internaltx>

# 1. Overview (6/6 - 엠티리스)

- 26 793 ETH

- 공식답변 :

<https://medium.com/@tomasdraksas/edgeless-response-to-parity-hack-3e35e20ba85c>

- 트랜잭션 :

<https://etherscan.io/tx/0x0e0d16475d2ac6a4802437a35a21776e5c9b681a77fef1693b0badbb6afdb083>



## 2. Libraries

```
pragma solidity ^0.4.11;
```

```
library Set {
```

```
    // We define a new struct datatype that will be used
    // to
    // hold its data in the calling contract.
    struct Data { mapping(uint => bool) flags; }

    // Note that the first parameter is of type "storage
    // reference" and thus only its storage address and
    // not
    // its contents is passed as part of the call. This
    // is a
    // special feature of library functions. It is
    // idiomatic
    // to call the first parameter 'self', if the function
    // can
    // be seen as a method of that object.
    function insert(Data storage self, uint value)
        returns (bool)
    {
        if (self.flags[value])
            return false; // already there
        self.flags[value] = true;
        return true;
    }
}
```

```
function remove(Data storage self, uint value)
    returns (bool)
{
    if (!self.flags[value])
        return false; // not there
    self.flags[value] = false;
    return true;
}
```

```
function contains(Data storage self, uint value)
    returns (bool)
{
    return self.flags[value];
}
}
```

```
contract C {
```

```
    Set.Data knownValues;
```

```
    function register(uint value) {
        // The library functions can be called without a
        // specific instance of the library, since the
        // "instance" will be the current contract.
        require(Set.insert(knownValues, value));
    }
    // In this contract, we can also directly access
    // knownValues.flags, if we want.
}
```

## 2. Using A For B

```
pragma solidity ^0.4.11;
```

```
// This is the same code as before, just without  
comments
```

```
library Set {
```

```
    struct Data { mapping(uint => bool) flags; }
```

```
function insert(Data storage self, uint value)
```

```
    returns (bool)
```

```
{
```

```
    if (self.flags[value])
```

```
        return false; // already there
```

```
    self.flags[value] = true;
```

```
    return true;
```

```
}
```

```
function remove(Data storage self, uint value)
```

```
    returns (bool)
```

```
{
```

```
    if (!self.flags[value])
```

```
        return false; // not there
```

```
    self.flags[value] = false;
```

```
    return true;
```

```
}
```

```
function contains(Data storage self, uint value)
```

```
    returns (bool)
```

```
{
```

```
    return self.flags[value];
```

```
}
```

```
}
```

```
contract C {
```

```
    using Set for Set.Data; // this is the crucial change
```

```
    Set.Data knownValues;
```

```
function register(uint value) {
```

```
    // Here, all variables of type Set.Data have
```

```
    // corresponding member functions.
```

```
    // The following function call is identical to
```

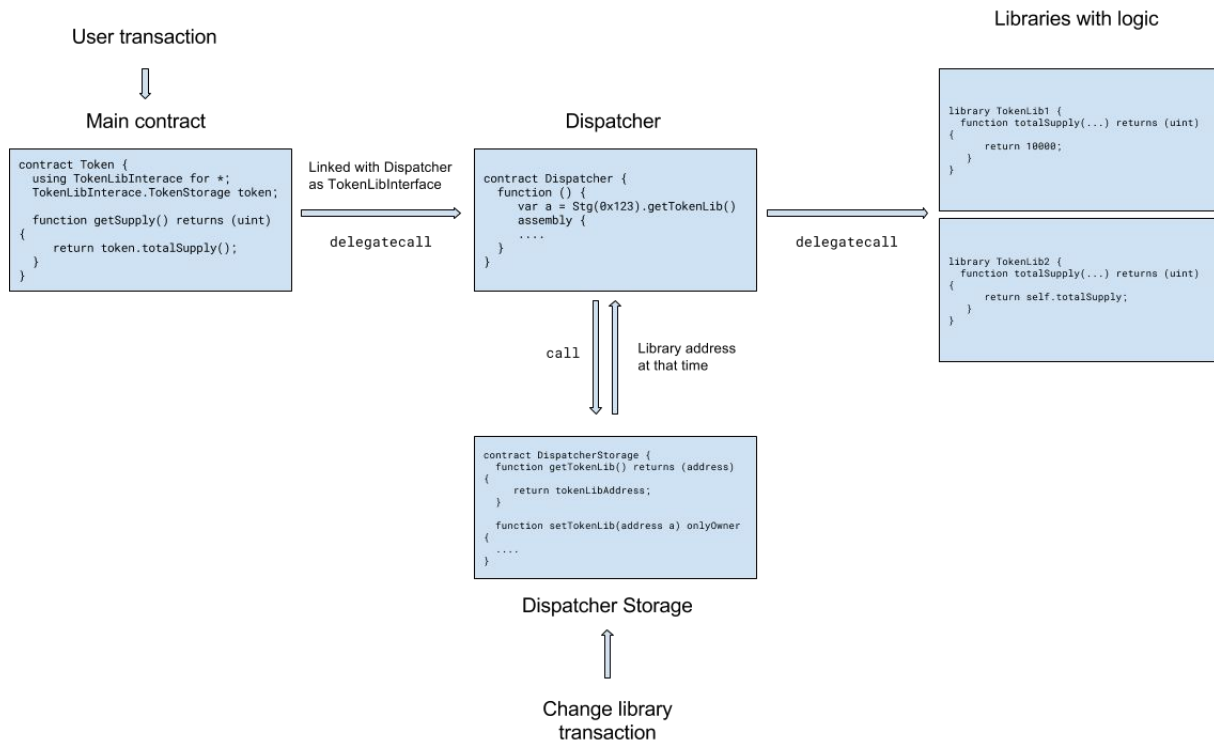
```
    // Set.insert(knownValues, value)
```

```
    require(knownValues.insert(value));
```

```
}
```

```
}
```

# 3. Proxy pattern



## 3. Proxy pattern

### /lib/test/test.js

```
9  contract('TestProxyLibrary', () => {
10  describe('test', () => {
11    it('works', () => {
12      var thecontract, dispatcherStorage;
13      Example.new()
14        .then(example => DispatcherStorage.new(example.address))
15        .then(d => {
16          dispatcherStorage = d;
17          Dispatcher.unlinked_binary = Dispatcher.unlinked_binary
18            .replace('1111222233334444555566667777888899990000',
19              dispatcherStorage.address.slice(2));
20          return Dispatcher.new();
21        })

```

### /lib/test/Example.sol

```
1  pragma solidity ^0.4.8;
2
3  import "../contracts/LibInterface.sol";
4
5  library Example {
6    function getUint(LibInterface.S storage s) returns (uint) {
7      return s.i;
8    }
9    function setUint(LibInterface.S storage s, uint i) {
10     s.i = i;
11   }
12 }
```

### /lib/contract/DispatcherStorage.sol

```
3  contract DispatcherStorage {
4    address public lib;
5    mapping(bytes4 => uint32) public sizes;
6
7    function DispatcherStorage(address newLib) {
8      sizes[bytes4(sha3("getUint(LibInterface.S storage)"))] = 32;
9      replace(newLib);
10   }
11
12   function replace(address newLib) /* onlyDAO */ {
13     lib = newLib;
14   }
15 }
```

# 3. Proxy pattern

## /lib/test/test.js

```
9  contract('TestProxyLibrary', () => {
10  describe('test', () => {
11    it('works', () => {
12      var thecontract, dispatcherStorage;
13      Example.new()
14        .then(example => DispatcherStorage.new(example.address))
15        .then(d => {
16          dispatcherStorage = d;
17          Dispatcher.unlinked_binary = Dispatcher.unlinked_binary
18            .replace('1111222233334444555566667777888899990000',
19              dispatcherStorage.address.slice(2));
20          return Dispatcher.new();
21        })

```

```
3  import "../DispatcherStorage.sol";
4
5  contract Dispatcher {
6    function() {
7      DispatcherStorage dispatcherStorage = DispatcherStorage(0x1111222233334444555566667777888899990000);
8      uint32 len = dispatcherStorage.sizes(msg.sig);
9      address target = dispatcherStorage.lib();
10
11     assembly {
12       calldatacopy(0x0, 0x0, calldatasize)
13       let a := delegatecall(sub(gas, 10000), target, 0x0, calldatasize, 0, len)
14       return(0, len)
15     }
16   }
17 }
```

## /lib/contract/Dispatcher.sol

## /lib/contract/DispatcherStorage.sol

```
3  contract DispatcherStorage {
4    address public lib;
5    mapping(bytes4 => uint32) public sizes;
6
7    function DispatcherStorage(address newLib) {
8      sizes[bytes4(sha3("getUint(LibInterface.S storage)"))] = 32;
9      replace(newLib);
10   }
11
12   function replace(address newLib) /* onlyDAO */ {
13     lib = newLib;
14   }
15 }
```

# 3. Proxy pattern

/lib/test/test.js

```
22 .then(dispatcher => {
23   TheContract.link('LibInterface', dispatcher.address);
24   return TheContract.new();
25 })
26 .then(c => {
27   thecontract = c;
28   return thecontract.set(10);
29 })
```

/lib/contract/LibInterface.sol

```
3 library LibNoProxy {
4   struct S { uint i; }
5
6   function getUint(S storage s) returns (uint);
7   function setUint(S storage s, uint i);
8 }
```

/lib/contract/Dispatch.sol

```
3 import "../DispatcherStorage.sol";
4
5 contract Dispatcher {
6   function() {
7     DispatcherStorage dispatcherStorage = DispatcherStorage(0x1111222233334444555566667777888899990000);
8     uint32 len = dispatcherStorage.sizes(msg.sig);
9     address target = dispatcherStorage.lib();
10
11    assembly {
12      calldatacopy(0x0, 0x0, calldatasize)
13      let a := delegatecall(sub(gas, 10000), target, 0x0, calldatasize, 0, len)
14      return(0, len)
15    }
```

/lib/contract/TheContract.sol

```
3 import "../LibInterface.sol";
4
5 contract TheContract {
6   LibInterface.S s;
7
8   using LibInterface for LibInterface.S;
9
10  function get() constant returns (uint) {
11    return s.getUint();
12  }
13
14  function set(uint i) {
15    return s.setUint(i);
16  }
17 }
```

### 3. Proxy pattern

`/lib/test/test.js`

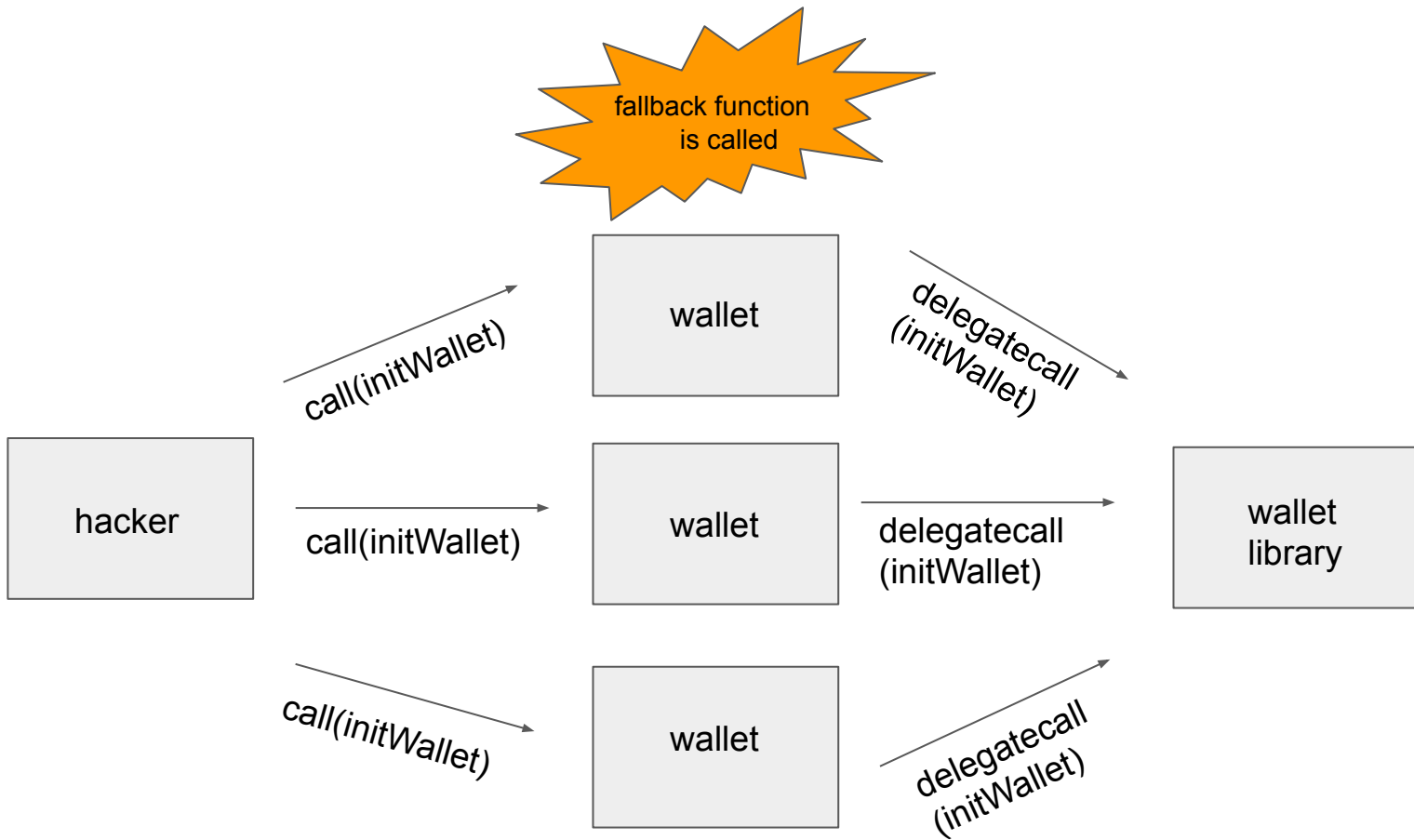
```
    })
    .then(() => Example2.new())
    .then(newExample => dispatcherStorage.replace(newExample.address))
    .then(() => thecontract.get())
    .then(x => assert.equal(x, 10 * 10)); // Example 2 getter multiplies
});
it.only('measure gas costs', () => {
  });
});
```

`/lib/test/Example2.sol`

```
3 import "../contracts/LibInterface.sol";
4
5 library Example2 {
6   function getUint(LibInterface.S storage s) returns (uint) {
7     return s.i * 10;
8   }
9
10  function setUint(LibInterface.S storage s, uint i) {
11    s.i = i;
12  }
13 }
```

`/lib/contract/DispatcherStorage.sol`

```
3 contract DispatcherStorage {
4   address public lib;
5   mapping(bytes4 => uint32) public sizes;
6
7   function DispatcherStorage(address newLib) {
8     sizes[bytes4(sha3("getUint(LibInterface.S storage)"))] = 32;
9     replace(newLib);
10  }
11
12  function replace(address newLib) /* onlyDAO */ {
13    lib = newLib;
14  }
15 }
```





## 4. Wallet contract

```
contract Wallet is WalletEvents {
    address constant _walletLibrary = 0xcafecafecafecafecafecafecafecafecafe;

    function Wallet(address[] _owners, uint _required, uint _daylimit) {
        bytes4 sig = bytes4(sha3("initWallet(address[],uint256,uint256)"));
        address target = _walletLibrary;

        uint argarraysize = (2 + _owners.length);
        uint argsize = (2 + argarraysize) * 32;

        assembly {
            mstore(0x0, sig)
            codecopy(0x4, sub(codesize, argsize), argsize)
            delegatecall(sub(gas, 10000), target, 0x0, add(argsize, 0x4), 0x0, 0x0)
        }
    }
    ...
}
```

# 4. Wallet contract

```
contract Wallet is WalletEvents {  
  
    function() payable {  
        if (msg.value > 0)  
            Deposit(msg.sender, msg.value);  
        else if (msg.data.length > 0)  
            _walletLibrary.delegatecall(msg.data);  
    }  
    ...  
}
```

## 4. WalletLibrary contract (before bug fix)

```
contract WalletLibrary is WalletEvents {  
  
    function initWallet(address[] _owners, uint _required, uint _daylimit) {  
        initDaylimit(_daylimit);  
        initMultiowned(_owners, _required);  
    }  
  
    ...  
}
```

## 4. WalletLibrary contract (before bug fix)

```
function initDaylimit(uint _limit) {
```

```
    m_dailyLimit = _limit;
```

```
    m_lastDay = today();
```

```
}
```

```
function initMultiowned(address[] _owners, uint _required) {
```

```
    m_numOwners = _owners.length + 1;
```

```
    m_owners[1] = uint(msg.sender);
```

```
    m_ownerIndex[uint(msg.sender)] = 1;
```

```
    for (uint i = 0; i < _owners.length; ++i)
```

```
    {
```

```
        m_owners[2 + i] = uint(_owners[i]);
```

```
        m_ownerIndex[uint(_owners[i])] = 2 + i;
```

```
    }
```

```
    m_required = _required;
```

```
}
```

## 버그픽스

- <https://github.com/paritytech/parity/commit/02d462e2636f1898df3e7556364260c594b112e6>

## 4. WalletLibrary contract (after bug fix)

```
contract WalletLibrary is WalletEvents {  
  
    modifier only_uninitialized { if (m_numOwners > 0) throw; _; }  
  
    function initWallet(address[] _owners, uint _required, uint _daylimit) only_uninitialized {  
        initDaylimit(_daylimit);  
        initMultiowned(_owners, _required);  
    }  
  
    ...  
}
```

## 4. WalletLibrary contract (after bug fix)

```
function initDaylimit(uint _limit) internal {  
    m_dailyLimit = _limit;  
    m_lastDay = today();  
}
```

```
function initMultiowned(address[] _owners, uint _required) internal {  
    m_numOwners = _owners.length + 1;  
    m_owners[1] = uint(msg.sender);  
    m_ownerIndex[uint(msg.sender)] = 1;  
    for (uint i = 0; i < _owners.length; ++i)  
    {  
        m_owners[2 + i] = uint(_owners[i]);  
        m_ownerIndex[uint(_owners[i])] = 2 + i;  
    }  
    m_required = _required;  
}
```

## 4. WalletLibrary contract (after additional bug fix)

```
function initDaylimit(uint _limit) only_uninitialized {  
    m_dailyLimit = _limit;  
    m_lastDay = today();  
}
```

```
function initMultiowned(address[] _owners, uint _required) only_uninitialized {  
    m_numOwners = _owners.length + 1;  
    m_owners[1] = uint(msg.sender);  
    m_ownerIndex[uint(msg.sender)] = 1;  
    for (uint i = 0; i < _owners.length; ++i)  
    {  
        m_owners[2 + i] = uint(_owners[i]);  
        m_ownerIndex[uint(_owners[i])] = 2 + i;  
    }  
    m_required = _required;  
}
```



# function visibility

- 화이트보드로 설명

# 5. Exploit Demo

추후 게시 예정

## 6. Conclusion and Discussion

- Be careful use fallback func and delegate call
- Please, Understand EVM, especially Storage
- Do not fully depend on smart contract
- Use hardware wallet
- Platform risk

## 7. Presenter Info

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